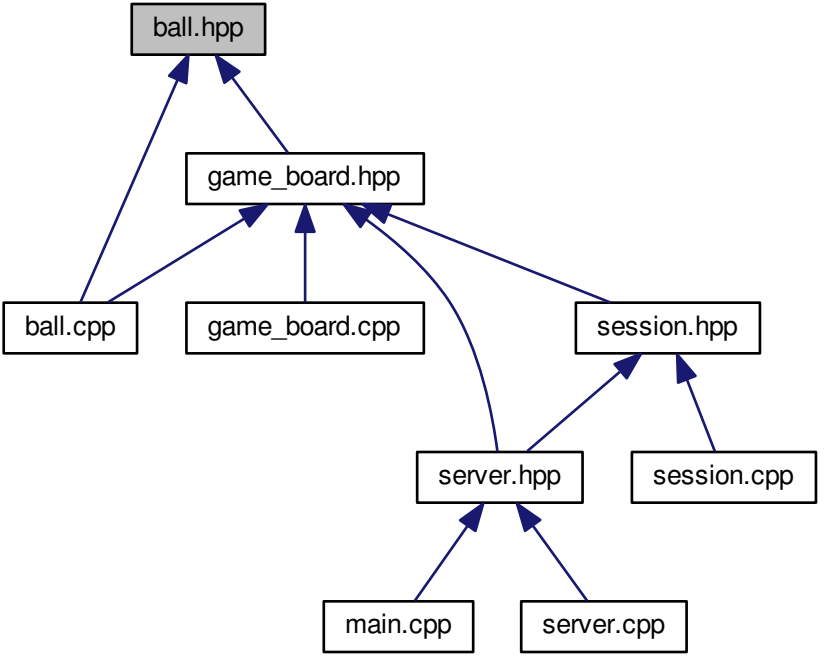
ball.hpp
game_board.hpp
ball.cpp
game_board.cpp
session.hpp
server.hpp
session.cpp
main.cpp
server.cpp