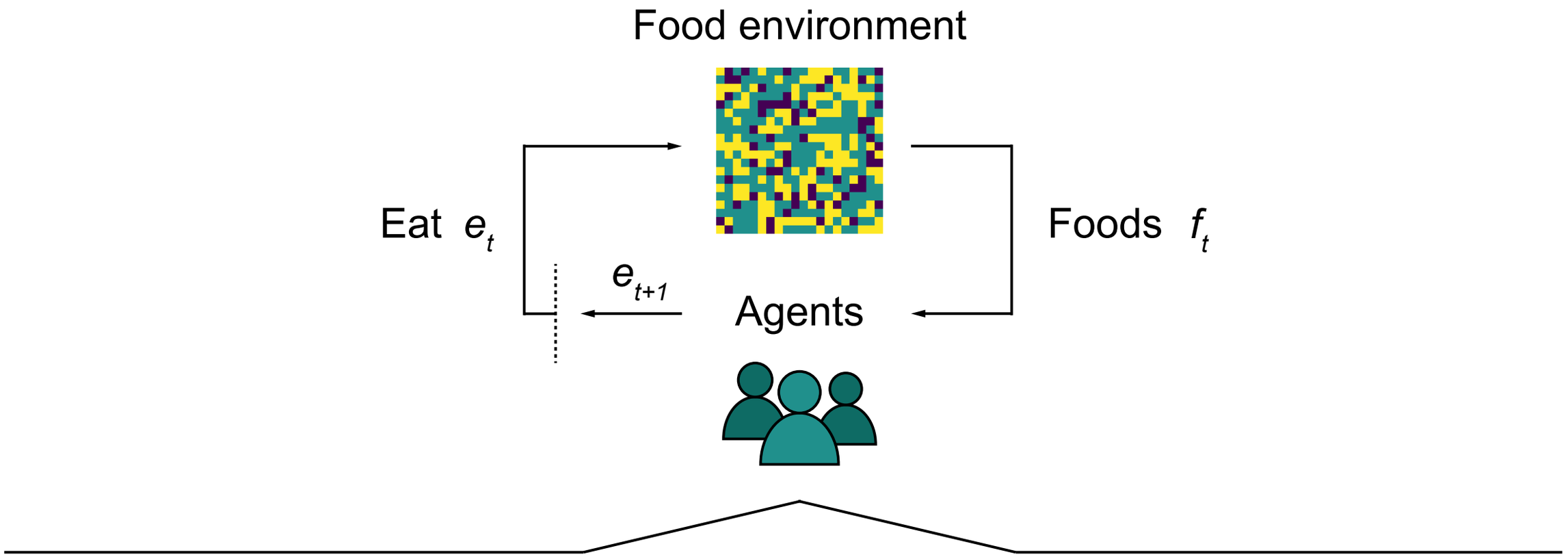

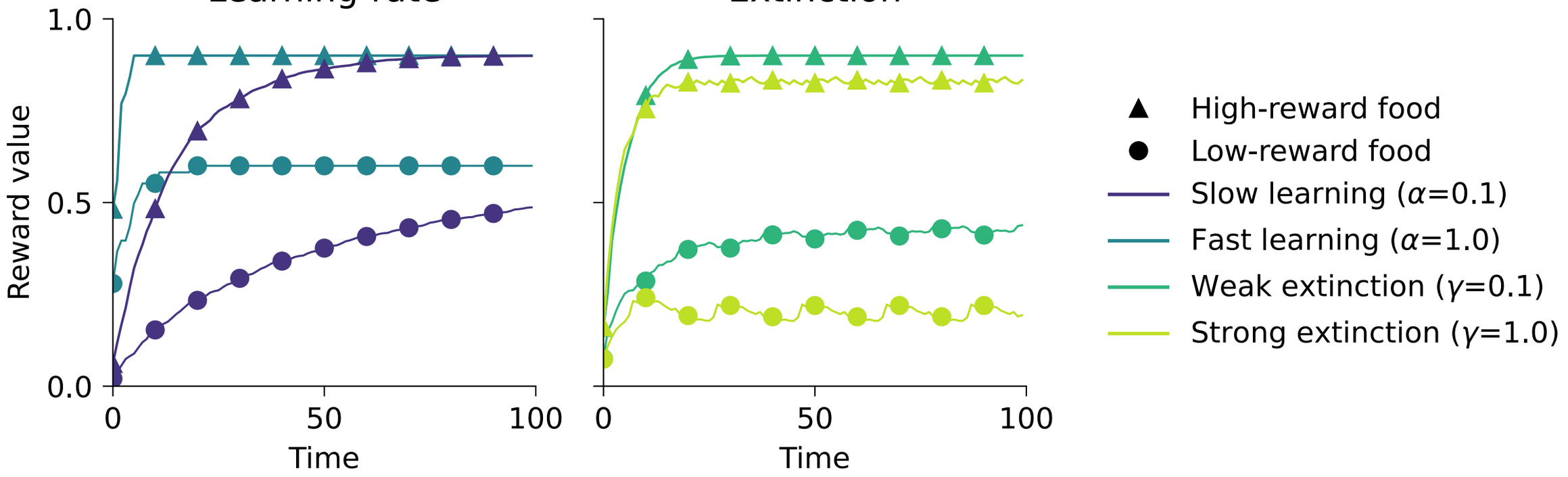

Eat procedure each step:

1 Move x+1 in food environment
2 Encounter foods: 2 high reward foods, 2 low reward foods, or both
3 Eat option based on learned reward value
4 Update food reward learning for each food type