TP-02

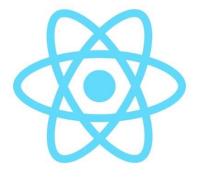
JavaScript

(Canvas, CRUD)





NodeJS



ReactJS & React native

Why JavaScript (2)??











NextJS

Canvas

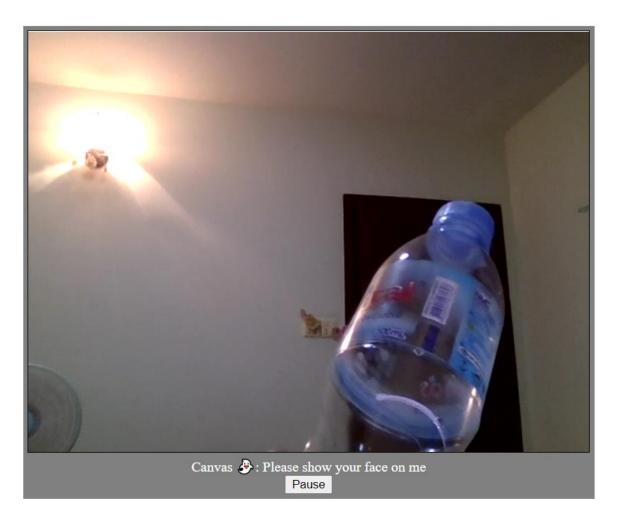
EX1: draw an uploaded image to a Canvas



Tips

Canvas

EX2: draw a live camera video into a Canvas



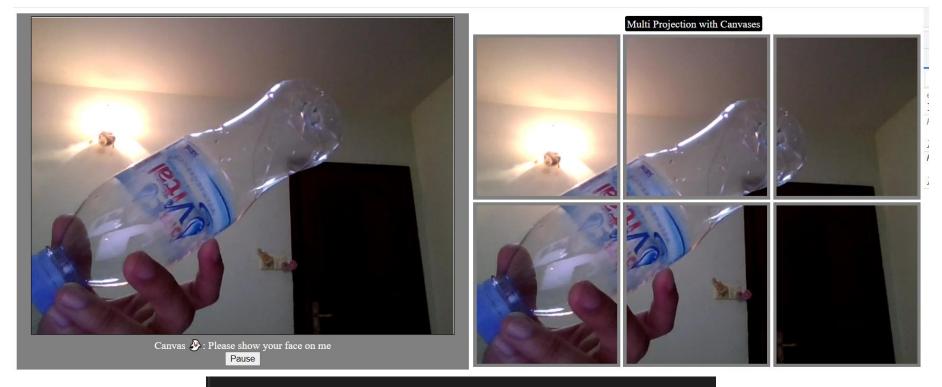
Tips

```
/**
  * Access camera
  **/
navigator.mediaDevices.getUserMedia({
  audio: false,
    video: true
}).then((stream) => {
    video.srcObject = stream;
}).catch((err) => {
    console.log('navigator.MediaDevices.getUserMedia error: ', err.message, err.name);
});
```

```
(function loop() {
  if(playing){
    canvas.getContext('2d').drawImage(video, 0, 0, canvas.width, canvas.height);
    setTimeout(loop, 1000 / 30); // drawing at 30fps
  }
})();
```

Canvas

EX3: draw a live camera video into multiple projection within Canvas

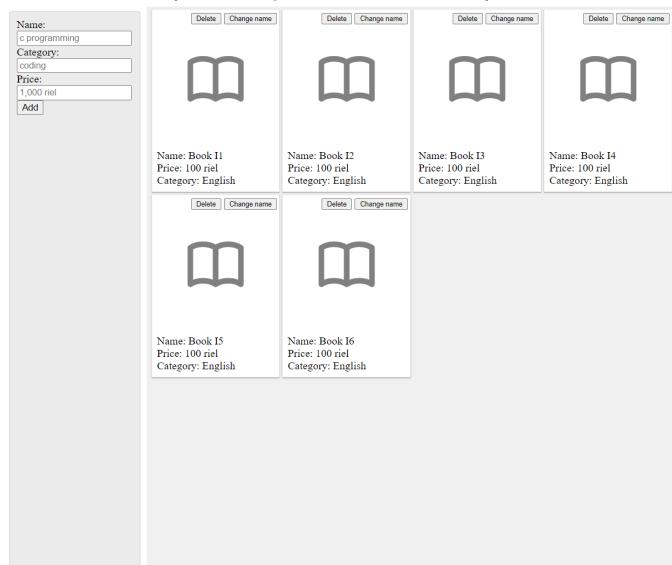


Tips

```
let src = cv.imread('input-canvas');
let dst = new cv.Mat();
let rect = new cv.Rect(startX, startY, endX, endY);
dst = src.roi(rect);
cv.imshow('output-canvas', dst);
```

CRUD

EX4: Book shop CRUD (Create, Remove, Update, and Delete)



- ✓ Grid view of book collection
- ✓ Add new book
- ✓ Delete book
- ✓ Update new name

You can use both JavaScript or jQuery

Good luck