

Unofficial Updated Compilation PokéDex

PTU Version 1.05.5

Booklet Version 19



This booklet is an *unofficial* update to the 1.05+ PokeDex and the Ultra AlolaDex used for PTU 1.05. It compiles the two into a single document. However, the contents are not otherwise identical. This document fixes many editing errors that crept into the other two PokéDexes, updates the Movelist and statlines of the Pokémon within to Generation 7, as well as adding changes of its own.

These include, but are not limited to: adding new Capabilities to Pokémon in line with their canonical abilities, overhauling how non-standard Evolution Methods work, altering evolution levels in order to allow more Pokémon to be used earlier, and reducing the levels that Legendaries learn moves in order to make them much more potent at the levels that PTU tends to be played at.

Please check with your GM before using this PokéDex or the associated materials, as it may not be what the rest of your group is using.

Table of Contents	2
How to Read PokéDex Entries	7
Technical Machines	12
Evolution Items and Keepsakes	13
BULBASAUR.....	15
CHIKORITA.....	18
TREECKO.....	21
TURTWIG.....	24
SNIVY.....	27
CHESPIN.....	30
ROWLET.....	33
CHARMANDER.....	36
CYNDAQUIL.....	39
TORCHIC.....	42
CHIMCHAR.....	45
TEPIG.....	48
FENNEKIN.....	51
LITTEN.....	54
SQUIRTLE.....	57
TOTODILE.....	60
MUDKIP.....	63
PIPLUP.....	66
OSHAWOTT.....	69
FROAKIE.....	72
POPLIO.....	75
CATERPIE.....	78
WEEDLE.....	81
WURMPLE.....	84
SEWADDLE.....	89
VENIPEDE.....	92
SCATTERBUG.....	95
GRUBBIN.....	98
AXEW.....	101
PICHU.....	104
MAGNEMITE.....	108
ELEKID.....	111
MAREEP.....	114
SHINX.....	117
TYNAMO.....	120
CLEFFA.....	123
TOGEPI.....	126
FLABÉBÉ.....	129
MACHOP.....	132
TIMBURR.....	135
MAGBY.....	138
FLETCHLING.....	141
GASTLY.....	144
DUSKULL.....	147
LITWICK.....	150
ODDISH.....	153
BELLSPROUT.....	157
HOPPIP.....	160
SEEDOT.....	163
BUDEW.....	166
BOUNSWEET.....	169
RHYHORN.....	172
TRAPINCH.....	175
SANDILE.....	178
SWINUB.....	181
SPHEAL.....	184
VANILITE.....	187
PIDGEY.....	190
IGGLYBUFF.....	193
HAPPINY.....	196
PORYGON.....	199
SLAKOTH.....	202
WHISMUR.....	205
STARLY.....	208
LILLIPUP.....	211
PIDOVE.....	214
PIKIPEK.....	217
NIDORAN (F).....	220
NIDORAN (M).....	223
ZUBAT.....	226
ABRA.....	229
RALTS.....	232
GOTHITA.....	236
SOLOSIS.....	239
GEODUDE.....	242
ROGGENROLA.....	245
ARON.....	248
KLINK.....	251
HONEDGE.....	254
POLIWAG.....	257
HORSEA.....	261
AZURILL.....	264
LOTAD.....	267
TYMPOLE.....	270

PARAS	273	VULPIX	367
VENONAT	275	GROWLITHE	369
SCYTHER	277	PONYTA	371
LEDYBA	279	SLUGMA	373
SPINARAK	281	NUMEL	375
YANMA	283	PANSEAR	377
PINECO	285	DARUMAKA	379
SURSKIT	287	LITLEO	382
NINCADA	289	NOIBAT	384
KRICKETOT	292	MISDREAVUS	386
BURMY	294	SHUPPET	388
COMBEE	299	DRIFLOON	390
DWEBBLE	301	YAMASK	392
KARRABLAST	303	PHANTUMP	394
SHELMET	305	PUMPKABOO	396
JOLTIK	307	SANDYGAST	398
LARVESTA	309	EXEGGCUTE	400
CUTIEFLY	311	TANGELA	403
WIMPOD	313	SUNKERN	405
MURKROW	315	SHROOMISH	407
SNEASEL	317	CACNEA	409
HOUNDOUR	319	CHERUBI	411
POOCHYENA	321	SNOVER	413
PURRLOIN	323	PANSAGE	415
SCRAGGY	325	COTTONEE	417
ZORUA	327	PETILIL	419
PAWNIARD	329	FOONGUS	421
VULLABY	331	FERROSEED	423
INKAY	333	SKIDDO	425
VOLTORB	335	FOMANTIS	427
ELECTRIKE	337	MORELULL	429
BLITZLE	339	SANDSHREW	431
HELIOPTILE	341	DIGLETT	433
SNUBBULL	343	CUBONE	435
SPRITZEE	345	GLIGAR	438
SWIRLIX	347	PHANPY	440
MANKEY	349	BALTOY	442
TYROGUE	351	HIPPOPOTAS	444
MAKUHITA	355	DRILBUR	446
MEDITITE	357	GOLETT	448
RIOLU	359	MUDBRAY	450
MIENFOO	361	SMOOCHUM	452
PANCHAM	363	SNORUNT	454
CRABRAWLER	365	CUBCHOO	457

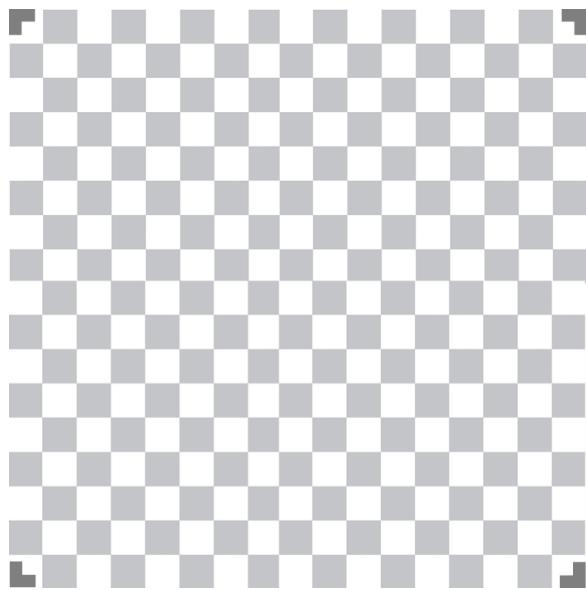
BERGMITE	459	ELGYEM	547
RATTATA	461	ESPURR	549
SPEAROW	463	ONIX	552
MEOWTH	465	NOSEPASS	554
DODUO	467	BONSLY	556
LICKITUNG	469	BINACLE	558
MUNCHLAX	471	ROCKRUFF	560
SENTRET	473	BRONZOR	564
HOOTHOOT	475	PSYDUCK	566
AIPOM	477	TENTACOOL	568
TEDDIURSA	479	SLOWPOKE	570
ZIGZAGOON	481	SEEL	573
TAILLOW	483	SHELLDER	575
SKITTY	485	KRABBY	577
SWABLU	487	GOLDEEN	579
BIDOOF	489	STARYU	581
BUNEARY	491	MAGIKARP	583
GLAMEOW	493	CHINCHOU	585
PATRAT	495	WOOPER	587
MINCCINO	497	REMORAI	589
DEERLING	499	MANTYKE	591
RUFFLET	501	WINGULL	593
BUNNELBY	503	CARVANHA	595
YUNGOOS	505	WAILMER	597
STUFFFUL	507	BARBOACH	599
EKANS	509	CORPHISH	601
GRIMER	511	FEEBAS	603
KOFFING	513	CLAMPERL	605
GULPIN	515	BUIZEL	608
STUNKY	517	SHELLOS	610
SKORUPI	519	FINNEON	612
CROAGUNK	521	PANPOUR	614
TRUBBISH	523	DUCKLETT	616
SKRELP	525	FRILLISH	618
MAREANIE	527	CLAUNCHER	620
SALANDIT	529	DEWPIDER	622
DROWZEE	531	PINSIR	624
MIME JR.	533	SHUCKLE	625
NATU	535	HERACROSS	626
WYNAUT	537	VOLBEAT	627
SPOINK	539	ILLUMISE	628
CHINGLING	541	DURANT	629
MUNNA	543	SABLEYE	630
WOOBAT	545	ABSOL	631

DRUDDIGON	632	SEVIPER	677
PLUSLE	633	UNOWN	678
MINUN	634	SIGILYPH	679
PACHIRISU	635	LUNATONE	680
ROTOM	636	SOLROCK	681
EMOLGA	638	CARBINK	682
DEDENNE	639	MINIOR	683
TOGEDEMARU	640	SKARMORY	685
COMFEY	641	MAWILE	686
THROH	642	KLEFKI	687
SAWK	643	LAPRAS	688
HAWLUCHA	644	QWILFISH	689
PASSIMIAN	645	CORSOLA	690
TORKOAL	646	RELICANTH	691
HEATMOR	647	LUVDISC	692
TURTONATOR	648	BASCULIN	693
SPIRITOMB	649	ALOMOMOLA	694
MIMIKYU	650	WISHIWASHI	695
DHELMISE	651	PYUKUMUKU	697
TROPIUS	652	BRUXISH	698
CARNIVINE	653	DITTO	699
MARACTUS	654	EEVEE	700
STUNFISK	655	ORICorio	709
DELIBIRD	656	RATTATA ALOLA	710
CRYOGONAL	657	SANDSHREW ALOLA	712
FARFETCH'D	658	VULPIX ALOLA	714
KANGASKHAN	659	DIGLETT ALOLA	716
TAUROS	660	MEOWTH ALOLA	718
GIRAFARIG	661	GEODUDE ALOLA	720
DUNSPARCE	662	GRIMER ALOLA	723
STANTLER	663	OMANYTE	725
SMEARGLE	664	KABUTO	727
MILTANK	665	LILEEP	729
SPINDA	666	ANORITH	731
ZANGOOSE	667	CRANIDOS	733
CASTFORM	668	SHIELDON	735
KECLEON	669	TIRTOUGA	737
CHATOT	670	ARCHEN	739
AUDINO	671	TYRUNT	741
BOUFFALANT	672	AMAURA	743
FURFROU	673	AERODACTYL	745
ORANGURU	674	DRATINI	746
KOMALA	675	LARVITAR	749
DRAMPA	676	BAGON	752

BELDUM	755	VICTINI	811
GIBLE	758	COBALION	812
DEINO	761	TERRAKION	813
GOOMY	764	VIRIZION	814
JANGMO-O	767	KELDEO	815
LEGENDARY POKÉMON	770	TORNADUS	816
ARTICUNO	771	THUNDURUS	818
ZAPDOS	772	LANDORUS	820
MOLTRES	773	RESHIRAM	822
MEWTWO	774	ZEKROM	823
MEW	775	KYUREM	824
RAIKOU	776	MELOETTA	827
ENTEI	777	GENESECT	829
SUICUNE	778	XERNEAS	830
LUGIA	779	YVELTAL	831
HO-OH	780	ZYGARDE	832
CELEBI	781	DIANCIE	835
REGIROCK	782	HOOPA	836
REGICE	783	VOLCANION	838
REGISTEEL	784	TYPE: NULL	839
REGIGIGAS	785	TAPU KOKO	841
LATIAS	786	TAPU LELE	842
LATIOS	787	TAPU BULU	843
KYOGRE	788	TAPU FINI	844
GROUDON	789	COSMOG	845
RAYQUAZA	790	NECROZMA	849
JIRACHI	791	NIHILEGO	852
DEOXYS	792	BUZZWOLE	853
UXIE	796	pheromosa	854
MESPRIT	797	XURKITREE	855
AZELF	798	CELESTEELA	856
DIALGA	799	KARTANA	857
PALKIA	780	GUZZLORD	858
GIRATINA	781	POIPOLE	859
HEATRAN	803	STAKATAKA	861
CRESSELIA	804	BLACEPHALON	862
DARKRAI	805	MAGEARNA	863
PHIONE	806	MARSHADOW	864
MANAPHY	807	ZERAORA	865
SHAYMIN	808		
ARCEUS	810		

How to Read PokéDex Entries:

SPECIES NAME



Base Stats:

HP:	X
Attack:	X
Defense:	X
Special Attack:	X
Special Defense:	X
Speed:	X

Basic Information

Type: Type 1 / Type 2

Basic Ability 1:

Basic Ability 2:

Adv Ability 1:

Adv Ability 2:

High Ability:

Evolution:

1 - Name

Size Information

Height: X' YY" / X.Ym (Size)

Weight: X.Y lbs / Xkg (WC)

Breeding Information

Gender Ratio: X% M / Y% F

Egg Group: Group 1 / Group 2

Average Hatch Rate: X Days

Diet:

Habitat:

Capability List

Overland X, Swim X, Jump High/Long, Power X,
Other Capabilities

Skill List

Athl Xd6, Acro Xd6, Combat Xd6, Stealth Xd6, Percep
Xd6, Focus Xd6

Move List

Level Up Move List

1 Example - Normal

TM Move List

Egg Move List

Tutor Move List

Species Name

Each PokéMon is part of a Species grouping. Individual stages of a single PokéMon's evolutionary line are not part of the same Species, but are part of the Species' family. When talking about a specific evolutionary line, or branched evolutionary tree, it is common to refer to the line or branch by the Species name of the first Stage of the line. For example, to talk about the Pichu, Pikachu and Raichu evolutionary line, you can call it the Pichu evolutionary line. Likewise, to refer to the Riolu and Lucario evolutionary line you can call it the Riolu evolutionary line. To refer to the Eevee, Jolteon, Vaporeon, Flareon, Umbreon, Espeon, Glaceon, Leafeon, and Sylveon evolutionary branch you can call it the Eevee evolutionary line.

Picture of PokéMon

In every PokéMon entry in the PokéDex, a picture is provided to show what the average Species member looks like. However, various minor differences can be seen between individual members of the Species. Sometimes, a PokéMon can look drastically different from the norm of its Species in color. These oddities are known as Shiny PokéMon and are rare treasures sought out by collectors and coordinators all around the world.

Basic Information

Type

There are eighteen different Elemental Types in the world of PokéMon: Bug, Dark, Dragon, Electric, Fairy, Fighting, Fire, Flying, Ghost, Grass, Ground, Ice, Normal, Poison, Psychic, Rock, Steel, Water. Each PokéMon belongs to a specific Elemental Type and some PokéMon belong to two Elemental Types. Types affect how much damage a PokéMon takes when hit by Attacks and are very important factors to keep track of while battling.

Basic Abilities

PokéMon Abilities are special natural born gifts that a PokéMon can utilize. PokéMon have access to at least one of their abilities from birth. Abilities are detailed in the Player's Handbook.

Advanced Abilities

PokéMon begin to gain access to more powerful abilities as they grow. At level 20, a PokéMon may take a second ability chosen from either their Basic or Advanced Abilities.

High Abilities

High Abilities are special natural born gifts that a PokéMon can utilize once matured. At level 40, a PokéMon may take a different Basic Ability, Advanced Ability, or their High Ability.

Evolution

When PokéMon mature and age, their body drastically changes in mass and shape to reach a new Stage of their Evolutionary Line. Some PokéMon do not Evolve while others do and other can Evolve twice in their lifetime.

Aside from learning more about the world and physically maturing, PokéMon need a great deal of emotion to urge their Evolution. Sometimes, confidence and happiness is enough for a PokéMon to evolve and other times, it is a PokéMon's frustration and hate that pushes it to change.

While all PokéMon can naturally evolve without foreign aid, some PokéMon find it easier to mutate themselves into their next form with the aid of the radiation found in Evolutionary Stones. There are also PokéMon who use the attachment of a keepsake to help promote their evolution. More detail on this can be found later on.

However, levelling up is not necessarily the only requirement for certain evolutions. Detailed in the Evolution section is the Species Names of the Pokémons that can be attained by the Species in question as well as the requirements to evolve to that particular form.

Remember, just because a Pokémon has met their minimum requirements does not mean they will evolve. Sometimes there are personal reasons for a Pokémon to not want to evolve.

Size, Height, and Weight

The Height and Weights given for each Pokémon Species are averages determined by Pokémon Researchers around the world. It is not uncommon to see Pokémons who are up to 10% heavier or larger than the average or 10% lighter or smaller than the norm.

When capturing Pokémons be sure to note their individual Heights and Weights. Be sure to note their changes if they evolve as well.

Pokémons sizes vary from Small (roughly 0' 1" to 3' 2"), to Medium (3' 3" to 5' 11"), to Large (6' 0", to 8' 11") Huge (9' 0" to 13' 11") and finally, Gigantic (anything larger). Do note that these are rough numbers, and a long, thin Pokémon will tend to be a smaller size category than a similarly-sized stocky one. On a grid, both Small and Medium Pokémons would take up one space, or a 1x1m square. Large Pokémons occupy 2x2 spaces, or a 2x2m square. Huge Pokémons occupy 3x3 spaces, or a 3x3m square. Finally, Gigantic Pokémons occupies 4x4 spaces, or a 4x4m square.

Huge and Gigantic Pokémons may also occupy stranger shapes than a square provided your GM gives you some house rulings and lets you know how many spaces your Huge or Gigantic Pokémons take and how they may be placed on a board.

Pokémons and Trainers may occupy a space occupied by any Pokémon two or more size categories below them (so, for instance, a Large Pokémon could occupy a 2x2 set of spaces that already has a Gigantic Pokémon occupying it). Keep in mind, though, that they still count as rough terrain, and enemy Pokémons may be able to make an Attack of Opportunity against you. Two exceptions apply to this rule – Mounting Pokémons ignore these restrictions (So a Medium Trainer could ride a Medium Mountable Pokémon), and Small creatures may share a space with a creature of any size. If a creature is fully encompassed within another's space, it is unable to be targeted by the second's bursts.

Weight Classes are used for several Abilities and Moves. They range from 1 to 6 and are labeled in the parenthesis after weights. (Weight Class 7 is possible, but is not found naturally.)

Breeding Information

When a female Pokémon is mature enough, it can produce eggs and if a male Pokémon is mature enough, it can fertilize them. When given some time alone, Pokémons of the opposite sex and appropriately matching Egg Groups can produce oval Eggs that are approximately 5.5 pounds or 2.5 kilograms. See the Breeding section of the core book for how the baby Pokémons' traits are determined.

Gender Ratio

Not all Species of Pokémons have an equal distribution of male and female children. When finding a Pokémon in the wild, knowing the gender of a particular Pokémon may make or break your desire to capture the target.

Egg Groups

Pokémons are mysterious since they can cross breed between Evolutionary Stages and even Species, but not any Pokémons can mate with any Pokémons. There are limits and these limits are defined as Egg Groups. Pokémons can

only produce Eggs when mating with a Pokémon that shares an Egg Group. The Egg Groups are Bug, Dragon, Fairy, Flying, Ground, Humanshape, Indeterminate, Mineral, Monster, Plant, Water 1, Water 2, Water 3.

There is also the Ditto Egg Group, exclusive to the Pokémon Species Ditto, who can breed with any other Pokémon to produce an Egg while acting as either the male or female. Ditto cannot breed with other Ditto, however.

Average Hatch Rate

Depending on what Species the mother of the Egg is (or occasionally the father), the baby will be the lowest form of that Species' Evolutionary Line. Each Species takes a different amount of time to hatch so the Average Hatch Rate covers how quickly the Egg should hatch. The Average Hatch Rate however is only an average. Sometimes the Egg may take twice the length of time or only half of it, depending how well the Egg is kept.

Diet

The Diet entry explains what kind of food the Pokémon needs to survive. Carnivores primarily feed on other Pokémon, Herbivores will usually need leafy food, vegetables, nuts and fruits to survive, Omnivores can eat plants and other Pokémon, Phototrophs can photosynthesize their own food and energy. Some of the stranger diets some Pokémon have are that of a Terravore; one who feeds on the minerals found in rock and dirt around them, or the Nullivore; which does not need to eat anything to sustain itself for various reasons.

Despite any primary feeding behavior any Pokémon can enjoy any edible Item designed for a Pokémon to consume such as Poffins, Fresh Water, or Berries. By keeping track of your Pokémon's needs, you can influence their living conditions in a positive manner and make their partnership with you as Pokémon and Trainer more cooperative.

Habitat

There are some places that a particular Species of Pokémon will not thrive. For obvious reason, you'll only find fish-like Pokémon in the water or rocky Pokémon near rocky places. The Habitat entry explains what kind of terrain to look for if you intend to hunt for a particular Species of Pokémon. Keep in mind, just because you may be in the appropriate terrain to find a particular Pokémon, it doesn't mean you are in the right region or specific location.

Capability List

Each Species of Pokémon move at different rates in various terrains. They have different capacities for jumping strength and physical strength. Some Pokémon can fly while others can breathe underwater. Many Species of Pokémon can be trained for being used as a Mount. Others are too small for that but can be used for infiltration as a result of their size. The Capabilities list all keywords relating to static abilities the Pokémon has.

Skill List

Pokémon, like Trainers, have Skills that are used for task resolution. Each Species of Pokémon has different aptitudes for different skills. The values rolled for Skill Checks done by a particular species are enumerated in the Skill List. Most Pokémon only have the Athletics, Acrobatics, Combat, Stealth, Perception, and Focus skills defined in the PokéDex because those are the ones most determined by biology and are characteristics of a species.

While Pokémon can have social Skills such as Guile or Charm, or even Education Skills for intelligent Pokémon, these are not species dependent and should be assigned by the GM as their own discretion.

Move List

Each Pokémon can learn Moves. Moves define how a Pokémon can be used in combat and are separated into various Elemental Types. A Move can be used to damage a foe or to alter variables in battle to gain an upper hand in battle. There are several ways for a Pokémon to learn a Move but a Pokémon must be compatible with the Move in order to be able to learn it. A Pokémon can learn a Move while gaining levels, from a Technical or Hidden Machine, when born they already know a Move or a tutor can teach the Pokémon a Move. A Move in **Bold** is a

reminder that the PokéMon gains STAB due to its Typing. A Move in *Italics* is a reminder that a future evolution can gain STAB on it due to a gained Typing. Note that this neither includes Mega Evolution, nor alternate Forms.

Level-Up Moves

Written into each PokéMon from birth is a list of every Move their species can learn while becoming more experienced in the world. Moves on the Level Up Move List are learned when the PokéMon reaches the specified level. “Evo” moves are those learned when the PokéMon evolves, regardless of level.

TM and Tutor Moves

Use of Technical Machines (or Hidden Machines) or the tutelage of skilled trainers can teach a PokéMon Moves that they would not normally be able to perform. It is difficult for a PokéMon to learn and retain such Moves, so they may only ever know a total of three of these such Moves at a time.

If a PokéMon learned a Move through the use of a TM, HM, or Tutor but the Move is on their Level Up List, the Move no longer counts against this limit. Moves listed in the Tutor with the “(N)” symbol indicate a “Natural Tutor Move” that is referenced by some Features. Natural Tutor Moves do not count against the three Move limit for TM and Tutor Moves.

See also the updated TM list later on.

Egg Moves and Inheritance Move List

When a mature parent PokéMon gains access to a powerful Move, they instill the ability to use the Move in their child. Cross Species breeding can result in young PokéMon knowing unusual Moves. The Egg Move List lists what Moves have been known to exist in the Species on occasion, from birth. Egg Moves along with compatible TM Moves for the child are placed in an Inheritance List for the child. At level 20 and every 10 levels thereafter, the Child PokéMon can learn a Move from its Inheritance Move List.

Tabletop Ordering

The PokéMon in this PokéDex have been arranged in an order that ideally helps to build encounters, rather than just have it by numeric ordering.

The first section in the Dex is starter PokéMon – Grass, then Fire, then Water.

Next is three stage evolutionary lines, then two stage, then single stage. In each of these three sections, PokéMon are ordered first alphabetically by their primary type (so Bug, Dark, Dragon...), and then by numerical PokéDex order within that type.

After that come oddities such as Ditto and Eevee, followed by the Alolan Forms of PokéMon (though not Alolan evolutions). Fossils and then [Pseudo-Legendary](#) PokéMon are next, rounded off by Legendaries – these are in mostly PokéDex order, with a little bit shuffled around in order to have groupings near each other.

Hopefully with this knowledge, the way the Dex is ordered seems less random, and more helpful.

Technical Machines

Due to the changing TMs and HMs, not all of them can be found in the core rulebook. Presented here, for your convenience, is a list of all 100 TMs used in this PokéDex, as well as prices.

TM	Cost	TM	Cost	TM	Cost	TM	Cost
01 – Work Up	₱1200	26 – Earthquake	₱4000	51 – Steel Wing	₱2200	76 – Fly	₱3200
02 – Dragon Claw	₱2400	27 – Return	₱3000	52 – Focus Blast	₱4400	77 – Psych Up	₱2100
03 – Psyshock	₱2900	28 – Leech Life	₱3000	53 – Energy Ball	₱2700	78 – Bulldoze	₱2400
04 – Calm Mind	₱1200	29 – Psychic	₱3000	54 – False Swipe	₱1200	79 – Frost Breath	₱1000
05 – Roar	₱1000	30 – Shadow Ball	₱2700	55 – Scald	₱3000	80 – Rock Slide	₱4200
06 – Toxic	₱1900	31 – Brick Break	₱2400	56 – Fling	₱2000	81 – X-Scissor	₱2400
07 – Hail	₱1500	32 – Double Team	₱2500	57 – Charge Beam	₱2300	82 – Dragon Tail	₱2800
08 – Bulk Up	₱1200	33 – Reflect	₱1500	58 – Sky Drop	₱2800	83 – Infestation	₱2200
09 – Venoshock	₱2300	34 – Sludge Wave	₱4200	59 – Brutal Swing	₱2800	84 – Poison Jab	₱3000
10 – Hidden Power	₱1500	35 – Flamethrower	₱4200	60 – Quash	₱1000	85 – Dream Eater	₱3000
11 – Sunny Day	₱1500	36 – Sludge Bomb	₱4300	61 – Will-O-Wisp	₱2200	86 – Grass Knot	₱2900
12 – Taunt	₱1000	37 – Sandstorm	₱1500	62 – Acrobatics	₱2800	87 – Swagger	₱1000
13 – Ice Beam	₱4200	38 – Fire Blast	₱5100	63 – Embargo	₱1000	88 – Sleep Talk	₱1500
14 – Blizzard	₱5100	39 – Rock Tomb	₱2800	64 – Explosion	₱7500	89 – U-Turn	₱3100
15 – Hyper Beam	₱5000	40 – Aerial Ace	₱2800	65 – Shadow Claw	₱2400	90 – Substitute	₱2000
16 – Light Screen	₱1500	41 – Torment	₱1000	66 – Payback	₱2500	91 – Flash Cannon	₱2700
17 – Protect	₱2500	42 – Facade	₱3100	67 – Smart Strike	₱2800	92 – Trick Room	₱2000
18 – Rain Dance	₱1500	43 – Flame Charge	₱2100	68 – Giga Impact	₱5000	93 – Wild Charge	₱2500
19 – Roost	₱2500	44 – Rest	₱2000	69 – Rock Polish	₱1200	94 – Surf	₱5000
20 – Safeguard	₱1000	45 – Attract	₱1200	70 – Aurora Veil	₱1500	95 – Snarl	₱2400
21 – Frustration	₱3000	46 – Thief	₱2200	71 – Stone Edge	₱3900	96 – Nature Power	₱2000
22 – Solar Beam	₱4600	47 – Low Sweep	₱2400	72 – Volt Switch	₱3100	97 – Dark Pulse	₱2700
23 – Smack Down	₱2500	48 – Round	₱2800	73 – Thunder Wave	₱2200	98 – Waterfall	₱3700
24 – Thunderbolt	₱4200	49 – Echoed Voice	₱1500	74 – Gyro Ball	₱2500	99 – Dazzling Gleam	₱2700
25 – Thunder	₱5100	50 – Overheat	₱5100	75 – Swords Dance	₱1200	100 – Confide	₱1000

However, you should not limit yourself necessarily to these TMs, especially since several were removed. Presented here are some GM guidelines for pricing any move into a TM – just make sure that you put reasonable limits on what things can learn it.

For Damaging Moves, multiplying the Damage Base times ₱300 is a good place to start. If it has additional positive traits – such as Smite, being an AoE, or giving strong Capabilities – consider raising the price by ₱500 to ₱1500 afterwards.

Pricing status moves is a much trickier prospect. Between ₱1000 and ₱2500 is probably a good range, with the lower range being single-target minor statuses, such as small amounts of combat stages, and the larger being reserved for more significant attacks; those that can't miss, multitarget attacks, ones that drastically increase combat stages, and those that inflict the more powerful Status Afflictions.

Evolution Items and Keepsakes

While almost all Pokémons are able to attain their evolutions via simply gaining enough experience, there are several that are aided by the presence of certain elementally-charged stones, or other meaningful items. These will help kickstart the development of the Pokémons, and may even help it evolve earlier.

An Evolution Item or Keepsake may be used on an appropriate Pokémon as an Extended Action to apply the following effects:

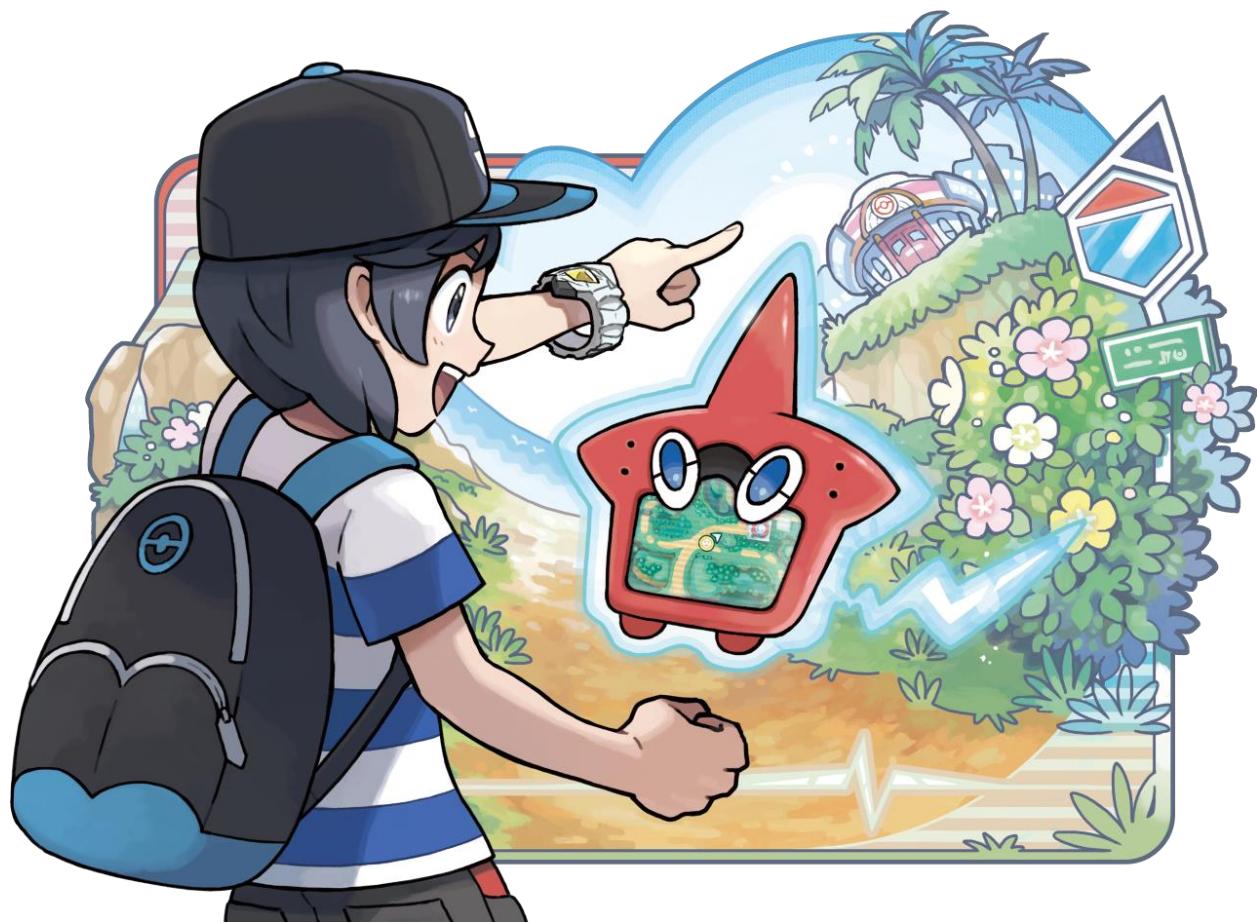
- » The Pokémon may immediately evolve if it is no more than 5 levels below the minimum level required to reach the next evolutionary stage (so a Pokémon with a minimum level 30 requirement could evolve at level 25 if it was able to use the appropriate stone or keepsake).
- » The Pokémon may, immediately after evolution, spend 1 TP to learn any one move on its Tutor List.

Using an item in this manner consumes it, and it may not be used again.

The Evolution Items and Keepsakes currently used for Pokémons in the game, and their associated Pokémons that they may help evolve, are listed for your convenience here. Certain Keepsakes may have other uses, as Held Items. Those use the price listed in the Core book for them, while all others are ₱1500.

Item	Helps Evolve	Keepsake	Helps Evolve
Fire Stone	Vulpix, Growlithe, Eevee (Flareon only), Pansear	Deepseascale	Clamperl (Gorebyss only)
		Deepseatooth	Clamperl (Huntail only)
Water Stone	Poliwhirl (Poliwrath only), Shellder, Staryu, Eevee (Vaporeon only), Lombre, Panpour	Dragon Scale	Seadra
		Up-Grade	Porygon
		Dubious Disc	Porygon2
Leaf Stone	Gloom (Vileplume only), Weepinbell, Exeggute, Eevee (Leafeon only), Nuzleaf, Pansage	Electrizer	Electabuzz
		Magmarizer	Magmar
		Oval Stone	Happiny
Thunder Stone	Pikachu, Eevee (Jolteon only), Eelektrik	Sachet	Spritzee
		Whipped Dream	Swirlix
Moon Stone	Nidorina, Nidorino, Clefairy, Jigglypuff, Skitty, Munna	Protector	Rhydon
		Reaper Cloth	Dusclops
Sun Stone	Gloom (Bellossom only), Sunkern, Cottonee, Petilil, Helioptile	Razor Claw	Sneasel
		Razor Fang	Gligar
Shiny Stone	Eevee (Sylveon only), Togetic, Roselia, Mincino, Floette	King's Rock	Poliwhirl (Politoed only), Slowpoke (Slowking only)
Dusk Stone	Eevee (Umbreon only), Murkrow, Misdreavus, Lampent, Doublade	Metal Coat	Scyther, Onix
		Prism Scale	Feebas
Dawn Stone	Eevee (Espeon only), Kirlia (Gallade only), Snorunt (Froslass only)		
Ice Stone	Eevee (Glaceon only), Alolan Sandshrew, Alolan Vulpix		

PokéDex



BULBASAUR



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	7
Speed:	5

Basic Information

Type: Grass / Poison

Basic Ability 1: Chlorophyll

Basic Ability 2: Overgrow

Adv Ability 1: Confidence

Adv Ability 2: Discipline

High Ability: Empower

Evolution:

1 - Bulbasaur

2 - Ivysaur Minimum 15

3 - Venusaur Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 15.2 lbs / 6.9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Plant

Average Hatch Rate: 10 Days

Diet: Herbivore, Phototroph

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 5, Swim 3, Jump 0/2, Power 2, Naturewalk
(Grassland, Forest), Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 2d6,
Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 3 Growl - Normal
- 7 Leech Seed - Grass
- 9 Vine Whip - Grass**
- 13 Poison Powder - Poison
- 13 Sleep Powder - Grass
- 15 Take Down - Normal
- 19 Razor Leaf - Grass**
- 21 Sweet Scent - Normal
- 25 Growth - Normal
- 27 Double-Edge - Normal
- 31 Worry Seed - Grass
- 33 Synthesis - Grass
- 37 Seed Bomb - Grass**

TM Move List

01 Work Up, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Amnesia, Charm, Curse, Endure, **Giga Drain**, Grass Whistle, Grassy Terrain, Ingrain, **Leaf Storm**, Light Screen, **Magical Leaf**, Nature Power, **Petal Dance**, **Power Whip**, Safeguard, Skull Bash, **Sludge**

Tutor Move List

Bind, Body Slam, **Bullet Seed**, Defense Curl, Fury Cutter, **Giga Drain**, **Grass Pledge**, Knock Off, Mud-Slap, Natural Gift, Secret Power, **Seed Bomb**, Snore, String Shot, Synthesis, Worry Seed

IVYSAUR



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	8
Speed:	6

Basic Information

Type: Grass / Poison
Basic Ability 1: Chlorophyll
Basic Ability 2: Overgrow
Adv Ability 1: Confidence
Adv Ability 2: Discipline
High Ability: Empower

Evolution:

- 1 - Bulbasaur
- 2 - Ivysaur Minimum 15
- 3 - Venusaur Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 28.7 lbs / 13.2kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Plant

Diet: Omnivore, Phototroph
Habitat: Forest, Grassland, Rainforest

Capability List

Overland 6, Swim 3, Jump 1/1, Power 3, Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 4d6+3, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+2

Move List

Level Up Move List

- 3 Growl - Normal
- 7 Leech Seed - Grass
- 9 Vine Whip - Grass**
- 13 Poison Powder - Poison
- 13 Sleep Powder - Grass
- 15 Take Down - Normal
- 20 Razor Leaf - Grass**
- 23 Sweet Scent - Normal
- 28 Growth - Normal
- 31 Double-Edge - Normal
- 36 Worry Seed - Grass
- 39 Synthesis - Grass
- 44 Solar Beam - Grass**

TM Move List

01 Work Up, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bind, Body Slam, **Bullet Seed**, Defense Curl, Fury Cutter, **Giga Drain**, **Grass Pledge**, Knock Off, Mud-Slap, Natural Gift, Secret Power, **Seed Bomb**, Snore, String Shot, Synthesis, Worry Seed

VENUSAUR



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	10
Special Defense:	10
Speed:	8

Basic Information

Type: Grass / Poison

Basic Ability 1: Chlorophyll

Basic Ability 2: Overgrow

Adv Ability 1: Confidence

Adv Ability 2: Discipline

High Ability: Empower

Evolution:

1 - Bulbasaur

2 - Ivysaur Minimum 15

3 - Venusaur Minimum 30

Size Information

Height: 6' 7" / 2m (Large)

Weight: 220.5 lbs / 100kg (5)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Plant

Diet: Omnivore, Phototroph

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 6, Swim 4, Jump 2/2, Power 8, Alluring (while in rain only), Naturewalk (Grassland, Forest)

Skill List

Athl 5d6+3, Acro 1d6, Combat 4d6, Stealth 1d6, Percep 2d6, Focus 5d6+3

Move List

Level Up Move List

Evo Petal Dance - Grass

3 Growl - Normal

7 Leech Seed - Grass

9 Vine Whip - Grass

13 Poison Powder - Poison

13 Sleep Powder - Grass

15 Take Down - Normal

20 Razor Leaf - Grass

23 Sweet Scent - Normal

28 Growth - Normal

31 Double-Edge - Normal

39 Worry Seed - Grass

45 Synthesis - Grass

50 Petal Blizzard - Grass

53 Solar Beam - Grass

TM Move List

01 Work Up, 05 Roar, 06 Toxic, **09 Venoshock**, 10

Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16

Light Screen, 17 Protect, 20 Safeguard, 21

Frustration, **22 Solar Beam**, 26 Earthquake, 27

Return, 32 Double Team, **36 Sludge Bomb**, 42

Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed

Voice, **53 Energy Ball**, 68 Giga Impact, 75 Swords

Dance, 78 Bulldoze, **86 Grass Knot**, 87 Swagger, 88

Sleep Talk, 90 Substitute, 96 Nature Power, 100

Confide

Tutor Move List

Bind, Body Slam, Block, **Bullet Seed**, Defense Curl, **Frenzy Plant**, Fury Cutter, **Giga Drain**, **Grass Pledge**, Knock Off, Mud-Slap, Natural Gift, Outrage, Secret Power, **Seed Bomb**, Snore, Stomping Tantrum, String Shot, Synthesis, Worry Seed



Mega Evolution

Type: Unchanged

Ability: Thick Fat

Stats: +2 Atk, +4 Def, +2 Sp. Atk, +2 Sp. Def

CHIKORITA



Base Stats:

HP:	5
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	7
Speed:	5

Basic Information

Type: Grass
Basic Ability 1: Healer
Basic Ability 2: Overgrow
Adv Ability 1: Aroma Veil
Adv Ability 2: Leaf Guard
High Ability: Blessed Touch

Evolution:

- 1 - Chikorita
- 2 - Bayleef Minimum 15
- 3 - Meganium Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 14.1 lbs / 6.4kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Plant
Average Hatch Rate: 10 Days

Diet: Herbivore, Phototroph
Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 3d6+2, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 3 Growl - Normal
- 6 Razor Leaf - Grass**
- 9 Poison Powder - Poison
- 12 Synthesis - Grass
- 17 Reflect - Psychic
- 20 Magical Leaf - Grass**
- 23 Natural Gift - Normal
- 28 Sweet Scent - Normal
- 31 Light Screen - Psychic
- 34 Body Slam - Normal
- 39 Safeguard - Normal
- 42 Aromatherapy - Grass
- 45 Solar Beam - Grass**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Ancient Power, Aromatherapy, Body Slam, Counter, Flail, Grass Whistle, Grassy Terrain, Heal Pulse, Ingrain, **Leaf Storm**, Leech Seed, Nature Power, Refresh, **Vine Whip**, Wring Out

Tutor Move List

Ancient Power, **Bullet Seed**, Double-Edge, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Magic Coat, Mud-Slap, Role Play, Secret Power, **Seed Bomb**, Snore, Synthesis, Worry Seed

BAYLEEF



Base Stats:

HP:	6
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	6

Basic Information

Type: Grass

Basic Ability 1: Healer

Basic Ability 2: Overgrow

Adv Ability 1: Aroma Veil

Adv Ability 2: Leaf Guard

High Ability: Blessed Touch

Evolution:

1 - Chikorita

2 - Bayleef Minimum 15

3 - Meganium Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 34.8 lbs / 15.8kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Plant

Diet: Herbivore, Phototroph

Habitat: Forest, Grassland

Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 4d6+4, Acro 3d6, Combat 2d6+2, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

3 Growl - Normal

6 Razor Leaf - Grass

9 Poison Powder - Poison

12 Synthesis - Grass

18 Reflect - Psychic

22 Magical Leaf - Grass

26 Natural Gift - Normal

32 Sweet Scent - Normal

36 Light Screen - Psychic

40 Body Slam - Normal

46 Safeguard - Normal

50 Aromatherapy - Grass

54 Solar Beam - Grass

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, **Bullet Seed**, Counter, Double-Edge, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Laser Focus, Magic Coat, Mud-Slap, Role Play, Secret Power, **Seed Bomb**, Snore, Synthesis, Worry Seed

MEGANIUM



Base Stats:

HP:	8
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	8

Basic Information

Type: Grass
Basic Ability 1: Healer
Basic Ability 2: Overgrow
Adv Ability 1: Aroma Veil
Adv Ability 2: Leaf Guard
High Ability: Blessed Touch

Evolution:
1 - Chikorita
2 - Bayleef Minimum 15
3 - Meganium Minimum 30

Size Information

Height: 5' 11" / 1.8m (Large)
Weight: 221.6 lbs / 100.5kg (5)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Plant

Diet: Herbivore, Phototroph
Habitat: Forest, Grassland

Capability List

Overland 8, Swim 4, Jump 2/2, Power 4, Naturewalk
(Grassland, Forest)

Skill List

Athl 5d6+4, Acro 3d6, Combat 3d6+2, Stealth 3d6,
Percep 3d6, Focus 5d6

Move List

Level Up Move List

Evo Petal Dance - Grass

3 Growl - Normal

6 Razor Leaf - Grass

9 Poison Powder - Poison

12 Synthesis - Grass

18 Reflect - Psychic

22 Magical Leaf - Grass

26 Natural Gift - Normal

34 Sweet Scent - Normal

40 Light Screen - Psychic

46 Body Slam - Normal

54 Safeguard - Normal

60 Aromatherapy - Grass

66 Solar Beam - Grass

70 Petal Blizzard - Grass

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 82 Dragon Tail, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, **Bullet Seed**, Counter, Double-Edge, **Frenzy Plant**, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Laser Focus, Magic Coat, Mud-Slap, Outrage, **Petal Blizzard (N)**, Role Play, Secret Power, **Seed Bomb**, Snore, Stomping Tantrum, Synthesis, Worry Seed

TREECKO



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	7

Basic Information

Type: Grass

Basic Ability 1: Unburden

Basic Ability 2: Overgrow

Adv Ability 1: Run Away

Adv Ability 2: Vanguard

High Ability: Ambush

Evolution:

1 - Treecko

2 - Grovyle Minimum 15

3 - Sceptile Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Dragon

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Rainforest

Capability List

Overland 5, Swim 3, Jump 2/2, Power 2, Naturewalk (Grassland, Forest), Underdog, Wallclimber

Skill List

Athl 3d6, Acro 3d6+3, Combat 2d6, Stealth 3d6+3, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Pound - Normal
- 3 Leer - Normal
- 5 Absorb - Grass**
- 9 Quick Attack - Normal
- 13 Mega Drain - Grass**
- 17 Pursuit - Dark
- 21 Giga Drain - Grass**
- 25 Agility - Psychic
- 29 Slam - Normal
- 33 Detect - Fighting
- 37 Energy Ball - Grass**
- 41 Quick Guard - Fighting
- 45 Endeavor - Normal
- 49 Screech - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 56 Fling, 62 Acrobatics, 75 Swords Dance, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Bullet Seed, Crunch, Crush Claw, Double Kick, Dragon Breath, Endeavor, Grass Whistle, Grassy Terrain, **Leaf Storm**, Leech Seed, **Magical Leaf**, Mud Sport, Natural Gift, Razor Wind, Synthesis, Worry Seed

Tutor Move List

Body Slam, **Bullet Seed**, Counter, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Focus Punch, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Secret Power, **Seed Bomb**, Seismic Toss, Snore, Swift, Synthesis, Thunder Punch, Worry Seed

GROVYLE



Base Stats:

HP:	5
Attack:	7
Defense:	5
Special Attack:	9
Special Defense:	6
Speed:	7

Basic Information

Type: Grass
Basic Ability 1: Unburden
Basic Ability 2: Overgrow
Adv Ability 1: Run Away
Adv Ability 2: Vanguard
High Ability: Ambush

Evolution:

- 1 - Treecko
- 2 - Grovyle Minimum 15
- 3 - Sceptile Minimum 30

Size Information

Height: 2' 11" / 0.9m (Medium)
Weight: 47.6 lbs / 21.6kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Dragon

Diet: Herbivore

Habitat: Rainforest

Capability List

Overland 8, Swim 4, Jump 3/3, Power 3, Naturewalk (Grassland, Forest), Underdog, Wallclimber

Skill List

Athl 4d6, Acro 4d6+3, Combat 3d6+2, Stealth 5d6+3, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- Evo Fury Cutter - Bug
- 3 Leer - Normal
- 5 Absorb - Grass**
- 9 Quick Attack - Normal
- 13 Mega Drain - Grass**
- 18 Pursuit - Dark
- 23 Leaf Blade - Grass**
- 28 Agility - Psychic
- 33 Slam - Normal
- 38 Detect - Fighting
- 43 X-Scissor - Bug
- 48 False Swipe - Normal
- 53 Quick Guard - Fighting
- 58 Leaf Storm - Grass**
- 63 Screech - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 54 False Swipe, 56 Fling, 62 Acrobatics, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, Counter, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Focus Punch, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Secret Power, **Seed Bomb**, Seismic Toss, Snore, Swift, Synthesis, Thunder Punch, Worry Seed

SCEPTILE



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	11
Special Defense:	9
Speed:	12

Basic Information

Type: Grass

Basic Ability 1: Unburden

Basic Ability 2: Overgrow

Adv Ability 1: Run Away

Adv Ability 2: Vanguard

High Ability: Ambush

Evolution:

1 - Treecko

2 - Grovyle Minimum 15

3 - Sceptile Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 115.1 lbs / 52.2kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Dragon

Diet: Herbivore

Habitat: Rainforest

Capability List

Overland 8, Swim 5, Jump 3/3, Power 5, Naturewalk (Grassland, Forest), Wallclimber

Skill List

Athl 4d6, Acro 5d6+2, Combat 5d6, Stealth 5d6+3, Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Dual Chop - Dragon

3 Leer - Normal

5 Absorb - Grass

9 Quick Attack - Normal

13 Mega Drain - Grass

18 Pursuit - Dark

23 Leaf Blade - Grass

28 Agility - Psychic

33 Slam - Normal

39 Detect - Fighting

45 X-Scissor - Bug

51 False Swipe - Normal

57 Quick Guard - Fighting

63 Leaf Storm - Grass

69 Screech - Normal

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 54 False Swipe, 56 Fling, 62 Acrobatics, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, Counter, Double-Edge, Dragon Pulse, Drain Punch, Dual Chop, Dynamic Punch, Endeavor, Focus Punch, **Frenzy Plant**, Fury Cutter (N), **Giga Drain**, **Grass Pledge**, Iron Tail, Laser Focus, **Leaf Storm (N)**, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Night Slash (N), Outrage, Rock Climb, Secret Power, **Seed Bomb**, Seismic Toss, Snore, Swift, Synthesis, Throat Chop, Thunder Punch, Worry Seed



TURTWIG



Base Stats:

HP:	6
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	3

Basic Information

Type: Grass
Basic Ability 1: Shell Armor
Basic Ability 2: Overgrow
Adv Ability 1: Grass Pelt
Adv Ability 2: Sturdy
High Ability: Natural Cure

Evolution:

- 1 - Turtwig
- 2 - Grotle Minimum 15
- 3 - Torterra Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 22.5 lbs / 10.2kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Plant
Average Hatch Rate: 10 Days

Diet: Herbivore, Phototroph
Habitat: Forest, Marsh, Rainforest

Capability List

Overland 4, Swim 2, Burrow 2, Jump 1/1, Power 3,
Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 1d6, Focus 3d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 5 Withdraw - Water
- 9 Absorb - Grass**
- 13 Razor Leaf - Grass**
- 17 Curse - Ghost
- 21 Bite - Dark
- 25 Mega Drain - Grass**
- 29 Leech Seed - Grass
- 33 Synthesis - Grass
- 37 Crunch - Dark
- 41 Giga Drain - Grass**
- 45 Leaf Storm - Grass**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Amnesia, Body Slam, Double-Edge, *Earth Power*, Grassy Terrain, Growth, Heavy Slam, *Sand Tomb*, **Seed Bomb**, Spit Up, Stockpile, Superpower, Swallow, Thrash, Tickle, Wide Guard, Worry Seed

Tutor Move List

Bullet Seed, *Earth Power*, **Giga Drain**, **Grass Pledge**, Iron Tail, *Mud-Slap*, Natural Gift, Rock Climb, Secret Power, **Seed Bomb**, Snore, Stealth Rock, Superpower, Synthesis, Worry Seed

GROTLE



Base Stats:

HP:	8
Attack:	9
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	4

Basic Information

Type: Grass
Basic Ability 1: Shell Armor
Basic Ability 2: Overgrow
Adv Ability 1: Grass Pelt
Adv Ability 2: Sturdy
High Ability: Natural Cure

Evolution:
1 - Turtwig
2 - Grotle Minimum 15
3 - Torterra Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 213.8 lbs / 97kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Plant

Diet: Herbivore, Phototroph
Habitat: Forest, Marsh, Rainforest

Capability List

Overland 5, Swim 2, Jump 1/1, Power 4, Naturewalk
(Grassland, Forest), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep
2d6, Focus 4d6+2

Move List

Level Up Move List

- 5 Withdraw - Water
- 9 Absorb - Grass**
- 13 Razor Leaf - Grass**
- 17 Curse - Ghost
- 22 Bite - Dark
- 27 Mega Drain - Grass**
- 32 Leech Seed - Grass
- 37 Synthesis - Grass
- 42 Crunch - Dark
- 47 Giga Drain - Grass**
- 52 Leaf Storm - Grass**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bullet Seed, *Earth Power*, **Giga Drain**, **Grass Pledge**, Iron Tail, *Mud-Slap*, Natural Gift, Rock Climb, Secret Power, **Seed Bomb**, Snore, Stealth Rock, Superpower, Synthesis, Worry Seed

TORTERRA



Base Stats:

HP:	10
Attack:	11
Defense:	11
Special Attack:	8
Special Defense:	9
Speed:	4

Basic Information

Type: Grass / Ground

Basic Ability 1: Shell Armor

Basic Ability 2: Overgrow

Adv Ability 1: Grass Pelt

Adv Ability 2: Sturdy

High Ability: Natural Cure

Evolution:

1 - Turtwig

2 - Grotle Minimum 15

3 - Torterra Minimum 30

Size Information

Height: 7' 3" / 2.2m (Large)

Weight: 683.4 lbs / 310kg (6)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Plant

Diet: Herbivore, Phototroph

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 6, Swim 3, Jump 1/1, Power 7,
Groundshaper, Mountable 2, Naturewalk (Grassland,
Forest), Planter

Skill List

Athl 4d6, Acro 1d6, Combat 4d6+2, Stealth 1d6,
Percep 3d6, Focus 6d6+2

Move List

Level Up Move List

Evo Earthquake - Ground

5 Withdraw - Water

9 Absorb - Grass

13 Razor Leaf - Grass

17 Curse - Ghost

22 Bite - Dark

27 Mega Drain - Grass

33 Leech Seed - Grass

39 Synthesis - Grass

45 Crunch - Dark

51 Giga Drain - Grass

57 Leaf Storm - Grass

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 15 Hyper Beam, 16 Light Screen, 17

Protect, 20 Safeguard, 21 Frustration, **22 Solar**

Beam, 26 Earthquake, 27 Return, 32 Double Team,

33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade,

44 Rest, 45 Attract, 48 Round, **53 Energy Ball, 68**

Giga Impact, 69 Rock Polish, 71 Stone Edge, 75

Swords Dance, **78 Bulldoze, 80 Rock Slide, 86 Grass**

Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96

Nature Power, 100 Confide

Tutor Move List

Block, **Bullet Seed, Earth Power, Frenzy Plant, Giga**

Drain, Grass Pledge, Iron Head, Iron Tail, Mud-Slap,

Natural Gift, Outrage, Rock Climb, Secret Power,

Seed Bomb, Snore, Stealth Rock, Stomping Tantrum,

Superpower, Synthesis, **Wood Hammer (N), Worry**

Seed

SNIVY**Base Stats:**

HP:	5
Attack:	5
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	6

Basic Information

Type: Grass
 Basic Ability 1: Sol Veil
 Basic Ability 2: Overgrow
 Adv Ability 1: Contrary
 Adv Ability 2: Accelerate
 High Ability: Sway

Evolution:

- 1 - Snivy
- 2 - Servine Minimum 15
- 3 - Serperior Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)
 Weight: 17.9 lbs / 8.1kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
 Egg Group: Field / Plant
 Average Hatch Rate: 10 Days

Diet: Herbivore, Phototroph
 Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Naturewalk (Grassland, Forest), Stealth, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6+3, Percep 3d6, Focus 3d6+2

Move List**Level Up Move List**

- 1 Tackle - Normal
- 4 Leer - Normal
- 7 Vine Whip - Grass**
- 10 Wrap - Normal
- 13 Growth - Normal
- 16 Leaf Tornado - Grass**
- 19 Leech Seed - Grass
- 22 Mega Drain - Grass**
- 25 Slam - Normal
- 28 Leaf Blade - Grass**
- 31 Coil - Poison
- 34 Giga Drain - Grass**
- 37 Wring Out - Normal
- 40 Gastro Acid - Poison
- 43 Leaf Storm - Grass**

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Captivate, Glare, Grassy Terrain, Iron Tail, **Magical Leaf**, Mean Look, Mirror Coat, Natural Gift, Pursuit, Sweet Scent, Twister

Tutor Move List

Aqua Tail, Bind, Defog, Gastro Acid, **Giga Drain**, **Grass Pledge**, Iron Tail, Knock Off, **Seed Bomb**, Snatch, Snore, Synthesis, Worry Seed

SERVINE



Base Stats:

HP:	6
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

Basic Information

Type: Grass

Basic Ability 1: Sol Veil

Basic Ability 2: Overgrow

Adv Ability 1: Contrary

Adv Ability 2: Accelerate

High Ability: Sway

Evolution:

1 - Snivy

2 - Servine Minimum 15

3 - Serperior Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 35.3 lbs / 16kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field / Plant

Diet: Herbivore, Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 6, Swim 4, Jump 2/2, Power 3, Naturewalk (Grassland, Forest), Stealth, Underdog

Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 4d6+3, Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

4 Leer - Normal

7 Vine Whip - Grass

10 Wrap - Normal

13 Growth - Normal

16 Leaf Tornado - Grass

20 Leech Seed - Grass

24 Mega Drain - Grass

28 Slam - Normal

32 Leaf Blade - Grass

36 Coil - Poison

40 Giga Drain - Grass

44 Wring Out - Normal

48 Gastro Acid - Poison

52 Leaf Storm - Grass

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Aqua Tail, Bind, Defog, Gastro Acid, **Giga Drain**, **Grass Pledge**, Iron Tail, Knock Off, **Seed Bomb**, Snatch, Snore, Synthesis, Worry Seed

SERPERIOR



Base Stats:

HP:	8
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	11

Basic Information

Type: Grass

Basic Ability 1: Sol Veil

Basic Ability 2: Overgrow

Adv Ability 1: Contrary

Adv Ability 2: Accelerate

High Ability: Regal Challenge

Evolution:

1 - Snivy

2 - Servine Minimum 15

3 - Serperior Minimum 30

Size Information

Height: 10' 10" / 3.3m (Large)

Weight: 138.9 lbs / 63kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field / Plant

Diet: Herbivore, Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 8, Swim 5, Jump 3/2, Power 5, Naturewalk
(Grassland, Forest), Stealth

Skill List

Athl 3d6, Acro 4d6, Combat 4d6, Stealth 5d6+3,
Percep 5d6+2, Focus 6d6

Move List

Level Up Move List

- 4 Leer - Normal
- 7 Vine Whip - Grass**
- 10 Wrap - Normal
- 13 Growth - Normal
- 16 Leaf Tornado - Grass**
- 20 Leech Seed - Grass
- 24 Mega Drain - Grass**
- 28 Slam - Normal
- 32 Leaf Blade - Grass**
- 38 Coil - Poison
- 44 Giga Drain - Grass**
- 50 Wring Out - Normal
- 56 Gastro Acid - Poison
- 62 Leaf Storm - Grass**

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 59 Brutal Swing, 68 Giga Impact, 75 Swords Dance, 82 Dragon Tail, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Aqua Tail, Bind, Defog, Dragon Pulse, **Frenzy Plant**, Gastro Acid, **Giga Drain**, **Grass Pledge**, Iron Tail, Knock Off, Outrage, **Seed Bomb**, Snatch, Snore, Synthesis, Worry Seed

CHESPIN



Base Stats:

HP:	6
Attack:	6
Defense:	7
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Grass
Basic Ability 1: Bodyguard
Basic Ability 2: Overgrow
Adv Ability 1: Gentle Vibe
Adv Ability 2: Bulletproof
High Ability: Abominable

Evolution:

- 1 - Chespin
- 2 - Quilladin Minimum 15
- 3 - Chesnaught Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 19.8 lbs / 9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 5 Vine Whip - Grass**
- 8 Rollout - Rock
- 11 Bite - Dark
- 15 Leech Seed - Grass
- 18 Pin Missile - Bug
- 27 Take Down - Normal
- 32 Seed Bomb - Grass**
- 35 Mud Shot - Ground
- 39 Bulk Up - Fighting
- 42 Body Slam - Normal
- 45 Pain Split - Normal
- 48 Wood Hammer - Grass**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 65 Shadow Claw, 66 Payback, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Belly Drum, Curse, Defense Curl, Quick Guard, Power-Up Punch, Rollout, Spikes, Synthesis

Tutor Move List

Drain Punch, Dual Chop, Endeavor, Focus Punch, Giga Drain, Grass Pledge, Helping Hand, Iron Defense, Iron Head, Iron Tail, Low Kick, Pain Split, Seed Bomb, Snore, Stomping Tantrum, Super Fang, Superpower, Synthesis, Thunder Punch, Worry Seed, Zen Headbutt

QUILLADIN



Base Stats:

HP:	6
Attack:	8
Defense:	10
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Grass
Basic Ability 1: Bodyguard
Basic Ability 2: Overgrow
Adv Ability 1: Gentle Vibe
Adv Ability 2: Bulletproof
High Ability: Abominable

Evolution:

- 1 - Chespin
- 2 - Quilladin Minimum 15
- 3 - Chesnaught Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 63.9 lbs / 29kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/2, Power 3, Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 4d6+1

Move List

Level Up Move List

- Evo Needle Arm - Grass**
5 Vine Whip - Grass
8 Rollout - Rock
11 Bite - Dark
15 Leech Seed - Grass
19 Pin Missile - Bug
29 Take Down - Normal
35 Seed Bomb - Grass
39 Mud Shot - Ground
44 Bulk Up - Fighting
48 Body Slam - Normal
52 Pain Split - Normal
56 Wood Hammer - Grass

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 65 Shadow Claw, 66 Payback, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Drain Punch, Dual Chop, Endeavor, Focus Punch, Giga Drain, Grass Pledge, Helping Hand, Iron Defense, Iron Head, Iron Tail, Low Kick, Pain Split, Seed Bomb, Snore, Stomping Tantrum, Super Fang, Superpower, Synthesis, Thunder Punch, Worry Seed, Zen Headbutt

CHESNAUGHT



Base Stats:

HP:	9
Attack:	11
Defense:	12
Special Attack:	7
Special Defense:	8
Speed:	6

Basic Information

Type: Grass / Fighting

Basic Ability 1: Bodyguard

Basic Ability 2: Overgrow

Adv Ability 1: Gentle Vibe

Adv Ability 2: Bulletproof

High Ability: Abominable

Evolution:

1 - Chespin

2 - Quilladin Minimum 15

3 - Chesnaught Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 198.4 lbs / 90kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 7, Swim 4, Jump 2/2, Power 7, Naturewalk
(Grassland, Forest)

Skill List

Athl 5d6+2, Acro 2d6, Combat 5d6, Stealth 2d6,
Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

Evo Spiky Shield - Grass

5 Vine Whip - Grass

8 Rollout - Rock

11 Bite - Dark

15 Leech Seed - Grass

19 Pin Missile - Bug

29 Take Down - Normal

35 Seed Bomb - Grass

41 Mud Shot - Ground

48 Bulk Up - Fighting

54 Body Slam - Normal

60 Pain Split - Normal

66 Wood Hammer - Grass

72 Hammer Arm - Fighting

78 Giga Impact - Normal

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, **53 Energy Ball**, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Belly Drum (N), Block, **Drain Punch**, Dual Chop, Endeavor, Feint (N), **Frenzy Plant**, **Focus Punch**, **Giga Drain**, **Grass Pledge**, **Hammer Arm (N)**, Helping Hand, Iron Defense, Iron Head, Iron Tail, **Low Kick**, **Needle Arm (N)**, Pain Split, **Seed Bomb**, Snore, Stomping Tantrum, Super Fang, **Superpower**, Synthesis, Thunder Punch, Worry Seed, Zen Headbutt

ROWLET



Base Stats:

HP:	7
Attack:	6
Defense:	6
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Grass / Flying
Basic Ability 1: Keen Eye
Basic Ability 2: Overgrow
Adv Ability 1: Long Reach
Adv Ability 2: Perception
High Ability: Sniper

Evolution:

- 1 - Rowlet
- 2 - Dartrix Minimum 15
- 3 - Decidueye Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 3.3 lbs / 1.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Flying
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest

Capability List

Overland 2, Swim 2, Sky 4, Jump 1/1, Power 1,
Darkvision, Stealth, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6+1,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Leafage - Grass**
- 4 Growl - Normal
- 8 Peck - Flying**
- 11 Astonish - Ghost**
- 14 Razor Leaf - Grass**
- 16 Ominous Wind - Ghost**
- 18 Foresight - Normal
- 22 Pluck - Flying**
- 25 Synthesis - Grass
- 29 Fury Attack - Normal
- 32 Sucker Punch - Dark
- 36 Leaf Blade - Grass**
- 39 Feather Dance - Flying
- 43 Brave Bird - Flying**
- 46 Nasty Plot - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, **53 Energy Ball**, 54 False Swipe, 65 Shadow Claw, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Baton Pass, Confuse Ray, Curse, Defog, Haze, *Ominous Wind*

Tutor Move List

Covet, Defog, **Giga Drain**, **Grass Pledge**, **Seed Bomb**, **Sky Attack**, Snore, Synthesis, **Worry Seed**

DARTRIX



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	5

Basic Information

Type: Grass / Flying
Basic Ability 1: Keen Eye
Basic Ability 2: Overgrow
Adv Ability 1: Long Reach
Adv Ability 2: Perception
High Ability: Sniper

Evolution:

- 1 - Rowlet
- 2 - Dartrix Minimum 15
- 3 - Decidueye Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 35.3 lbs / 16kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Flying

Diet: Carnivore
Habitat: Forest

Capability List

Overland 4, Swim 2, Sky 6, Jump 2/2, Power 2,
Darkvision, Stealth, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 3d6, Stealth 4d6+1,
Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

- 4 Growl - Normal
- 8 Peck - Flying**
- 11 Astonish - Ghost
- 14 Razor Leaf - Grass**
- 16 Ominous Wind - Ghost
- 19 Foresight - Normal
- 24 Pluck - Flying**
- 28 Synthesis - Grass
- 33 Fury Attack - Normal
- 37 Sucker Punch - Dark
- 42 Leaf Blade - Grass**
- 46 Feather Dance - Flying
- 51 Brave Bird - Flying**
- 55 Nasty Plot - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, **53 Energy Ball**, 54 False Swipe, 65 Shadow Claw, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Covet, Defog, **Giga Drain**, **Grass Pledge**, **Seed Bomb**, **Sky Attack**, Snore, Synthesis, **Worry Seed**

DECIDUEYE



Base Stats:

HP:	8
Attack:	11
Defense:	8
Special Attack:	10
Special Defense:	10
Speed:	7

Basic Information

Type: Grass / Ghost

Basic Ability 1: Keen Eye

Basic Ability 2: Overgrow

Adv Ability 1: Long Reach

Adv Ability 2: Perception

High Ability: Sniper

Evolution:

1 - Rowlet

2 - Dartrix Minimum 15

3 - Decidueye Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 80.7 lbs / 36.6kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest

Capability List

Overland 6, Swim 3, Sky 8, Jump 3/3, Power 4,
Darkvision, Dead Silent, Stealth

Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 5d6+1,
Percep 5d6+2, Focus 4d6

Move List

Level Up Move List

Evo Spirit Shackle - Ghost

4 Growl - Normal

8 Peck - Flying

11 Astonish - Ghost

14 Razor Leaf - Grass

16 Ominous Wind - Ghost

19 Foresight - Normal

24 Pluck - Flying

28 Synthesis - Grass

33 Fury Attack - Normal

38 Sucker Punch - Dark

44 Leaf Blade - Grass

49 Feather Dance - Flying

55 Brave Bird - Flying

60 Nasty Plot - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 49 Echoed Voice, 51 Steel Wing, **53 Energy Ball**, 54 False Swipe, 62 Acrobatics, **65 Shadow Claw**, 68 Giga Impact, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Covet, Defog, **Frenzy Plant**, **Giga Drain**, **Grass Pledge**, Laser Focus, **Leaf Storm (N)**, **Phantom Force (N)**, **Seed Bomb**, **Shadow Sneak (N)**, Sky Attack, Snore, Spite, Synthesis, Tailwind, U-Turn (N), **Worry Seed**

CHARMANDER



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	5
Speed:	7

Basic Information

Type: Fire

Basic Ability 1: Blaze

Basic Ability 2: Rattled

Adv Ability 1: Solar Power

Adv Ability 2: Courage

High Ability: Dodge

Evolution:

1 - Charmander

2 - Charmeleon Minimum 15

3 - Charizard Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Dragon

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Firestarter, Glow, Naturewalk (Mountain), Underdog

Skill List

Athl 2d6+2, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Scratch - Normal

3 Growl - Normal

7 Ember - Fire

10 Smokescreen - Normal

16 Dragon Rage - Dragon

19 Scary Face - Normal

25 Fire Fang - Fire

28 Flame Burst - Fire

34 Slash - Normal

37 Flamethrower - Fire

43 Fire Spin - Fire

46 Inferno - Fire

TM Move List

01 Work Up, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **35**

Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40

Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 56 Fling, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Air Cutter, Ancient Power, Beat Up, Belly Drum, Bite, Counter, Crunch, Dragon Dance, Dragon Pulse, Dragon Rush, Flare Blitz, Focus Punch, Metal Claw, Outrage, Rock Slide, Swords Dance

Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dragon Pulse, Dynamic Punch, **Fire Pledge, Fire Punch, Fury Cutter, Heat Wave, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rage, Seismic Toss, Snore, Swift, Thunder Punch**

CHARMELEON



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	8

Basic Information

Type: Fire

Basic Ability 1: Blaze

Basic Ability 2: Intimidate

Adv Ability 1: Solar Power

Adv Ability 2: Prime Fury

High Ability: White Flame

Evolution:

1 - Charmander

2 - Charmeleon Minimum 15

3 - Charizard Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 41.9 lbs / 19kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 4, Jump 1/1, Power 4, Firestarter, Glow, Naturewalk (Mountain), Underdog

Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 3 Growl - Normal
- 7 Ember - Fire**
- 10 Smokescreen - Normal
- 17 Dragon Rage - Dragon
- 21 Scary Face - Normal
- 28 Fire Fang - Fire**
- 32 Flame Burst - Fire**
- 39 Slash - Normal
- 43 Flamethrower - Fire**
- 50 Fire Spin - Fire**
- 54 Inferno - Fire**

TM Move List

01 Work Up, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 56 Fling, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide**

Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dragon Pulse, Dynamic Punch, **Fire Pledge, Fire Punch, Focus Punch, Fury Cutter, Heat Wave, Iron Tail, Mega Kick, Mega Punch, Metal Claw, Mud-Slap, Outrage, Rage, Seismic Toss, Snore, Swift, Thunder Punch**

CHARIZARD



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	11
Special Defense:	9
Speed:	10

Basic Information

Type: Fire / Flying

Basic Ability 1: Blaze

Basic Ability 2: Intimidate

Adv Ability 1: Solar Power

Adv Ability 2: Prime Fury

High Ability: White Flame

Evolution:

1 - Charmander

2 - Charmeleon Minimum 15

3 - Charizard Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 199.5 lbs / 90.5kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 5, Sky 8, Jump 2/3, Power 8,
Firestarter, Glow, Heater, Mountable 1, Naturewalk
(Mountain)

Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+3, Stealth 1d6,
Percep 2d6, Focus 4d6

Move List

Level Up Move List

Evo Wing Attack - Flying

3 Growl - Normal

7 Ember - Fire

10 Smokescreen - Normal

17 Dragon Rage - Dragon

21 Scary Face - Normal

28 Fire Fang - Fire

32 Flame Burst - Fire

41 Slash - Normal

47 Flamethrower - Fire

56 Fire Spin - Fire

62 Inferno - Fire

71 Heat Wave - Fire

77 Flare Blitz - Fire

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power,
11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21
Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 31 Brick
Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock
Tomb, **40 Aerial Ace**, 42 Facade, **43 Flame Charge**, 44 Rest, 45
Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 51 Steel Wing,
52 Focus Blast, 56 Fling, **58 Sky Drop**, 59 Brutal Swing, 61 Will-O-
Wisp, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, **76 Fly**,
78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep
Talk, 90 Substitute, 100 Confide

Tutor Move List

Air Slash (N), **Blast Burn**, Body Slam, Counter, Defense Curl,
Double-Edge, Dragon Claw (N), Dragon Pulse, Dynamic Punch, **Fire Pledge**, **Fire Punch**, **Flare Blitz (N)**, Focus Punch, Fury Cutter, **Heat Wave (N)**, Hold Hands, Iron Tail, Mega Kick, Mega Punch, Metal
Claw, Mud-Slap, Ominous Wind, Outrage, Rage, Seismic Toss,
Shadow Claw (N), Snore, Swift, Tailwind, Thunder Punch, Twister

Mega Evolution X

Type: Fire / Dragon

Ability: Tough Claws

Stats: +5 Atk, +3 Def,
+2 Sp. Atk



Mega Evolution Y

Type: Unchanged

Ability: Drought

Stats: +2 Atk, +5 Sp.
Atk, +3 Sp. Def



CYNDASQUIL



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	5
Speed:	7

Basic Information

Type: Fire
Basic Ability 1: Blaze
Basic Ability 2: Flame Body
Adv Ability 1: Run Away
Adv Ability 2: Celebrate
High Ability: Flash Fire

Evolution:

- 1 - Cyndaquil
- 2 - Quilava Minimum 15
- 3 - Typhlosion Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 17.4 lbs / 7.9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Burrow 2, Jump 1/1, Power 2, Firestarter, Heater, Glow, Naturewalk (Grassland), Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+3, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Leer - Normal
- 6 Smokescreen - Normal
- 10 Ember - Fire**
- 13 Quick Attack - Normal
- 19 Flame Wheel - Fire**
- 22 Defense Curl - Normal
- 28 Flame Charge - Fire**
- 31 Swift - Normal
- 37 Lava Plume - Fire**
- 40 Flamethrower - Fire**
- 46 Inferno - Fire**
- 49 Rollout - Rock
- 55 Double-Edge - Normal
- 58 Burn Up - Fire**
- 64 Eruption - Fire**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 96 Nature Power, 100 Confide

Egg Move List

Covet, Crush Claw, Double Kick, Double-Edge, Extrasensory, **Flame Burst**, **Flare Blitz**, Foresight, Fury Swipes, Howl, Nature Power, Quick Attack, Reversal, Thrash

Tutor Move List

Body Slam, Covet, Double-Edge, **Fire Pledge**, **Heat Wave**, Mud-Slap, Rollout, Snore, Swift

QUILAVA



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	8

Basic Information

Type: Fire
Basic Ability 1: Blaze
Basic Ability 2: Flame Body
Adv Ability 1: Run Away
Adv Ability 2: Celebrate
High Ability: Flash Fire

Evolution:

- 1 - Cyndaquil
- 2 - Quilava Minimum 15
- 3 - Typhlosion Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 41.9 lbs / 19kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 4, Burrow 3, Jump 2/2, Power 3, Firestarter, Heater, Glow, Naturewalk (Grassland), Underdog

Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 4d6+3, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 6 Smokescreen - Normal
- 10 Ember - Fire**
- 13 Quick Attack - Normal
- 20 Flame Wheel - Fire**
- 24 Defense Curl - Normal
- 31 Flame Charge - Fire**
- 35 Swift - Normal
- 42 Lava Plume - Fire**
- 46 Flamethrower - Fire**
- 53 Inferno - Fire**
- 57 Rollout - Rock
- 64 Double-Edge - Normal
- 68 Burn Up - Fire**
- 75 Eruption - Fire**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **35 Flamethrower, 38 Fire Blast**, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 96 Nature Power, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, **Fire Pledge**, Focus Punch, Fury Cutter, **Heat Wave**, Mud-Slap, Rollout, Snore, Swift

TYPHLOSION



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	11
Special Defense:	9
Speed:	10

Basic Information

Type: Fire
Basic Ability 1: Blaze
Basic Ability 2: Flame Body
Adv Ability 1: Heat Mirage
Adv Ability 2: Celebrate
High Ability: Flash Fire

Evolution:

- 1 - Cyndaquil
- 2 - Quilava Minimum 15
- 3 - Typhlosion Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 175.3 lbs / 79.5kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 9, Swim 5, Jump 2/2, Power 6, Firestarter, Heater, Glow, Naturewalk (Grassland)

Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+1, Stealth 4d6+3, Percep 4d6+3, Focus 4d6

Move List

Level Up Move List

- 6 Smokescreen - Normal
- 10 Ember - Fire**
- 13 Quick Attack - Normal
- 20 Flame Wheel - Fire**
- 24 Defense Curl - Normal
- 31 Flame Charge - Fire**
- 35 Swift - Normal
- 43 Lava Plume - Fire**
- 48 Flamethrower - Fire**
- 56 Inferno - Fire**
- 61 Rollout - Rock
- 69 Double-Edge - Normal
- 74 Burn Up - Fire**
- 82 Eruption - Fire**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 96 Nature Power, 100 Confide**

Tutor Move List

Blast Burn, Body Slam, Covet, Double-Edge (N), Dynamic Punch, Eruption (N), Fire Pledge, Fire Punch, Focus Punch, Fury Cutter, Gyro Ball (N), Heat Wave, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Snore, Swift, Thunder Punch

TORCHIC



Base Stats:

HP:	5
Attack:	6
Defense:	4
Special Attack:	7
Special Defense:	5
Speed:	5

Basic Information

Type: Fire

Basic Ability 1: Blaze

Basic Ability 2: Klutz

Adv Ability 1: Speed Boost

Adv Ability 2: Tangled Feet

High Ability: Moxie

Evolution:

1 - Torchic

2 - Combusken Minimum 15

3 - Blaziken Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 5.5 lbs / 2.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 6, Swim 3, Jump 1/2, Power 1, Heater, Naturewalk (Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6+3, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 1d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Scratch - Normal
- 5 Ember - Fire**
- 10 Sand Attack - Ground
- 14 Peck - Flying
- 19 Fire Spin - Fire**
- 23 Quick Attack - Normal
- 28 Flame Burst - Fire**
- 32 Focus Energy - Normal
- 37 Slash - Normal
- 41 Mirror Move - Flying
- 46 Flamethrower - Fire**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Agility, Baton Pass, Counter, Crush Claw, Curse, Endure, Feather Dance, Feint, **Flame Burst**, Last Resort, Low Kick, Night Slash, Reversal, Rock Slide, Smelling Salts, Swagger

Tutor Move List

Body Slam, Bounce, Defog, Double-Edge, **Fire Pledge**, **Heat Wave**, Helping Hand, Last Resort, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Snore, Swift

COMBUSKEN



Base Stats:

HP:	6
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	6

Basic Information

Type: Fire / Fighting

Basic Ability 1: Blaze

Basic Ability 2: Klutz

Adv Ability 1: Speed Boost

Adv Ability 2: Tangled Feet

High Ability: Moxie

Evolution:

1 - Torchic

2 - Combusken Minimum 15

3 - Blaziken Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 43 lbs / 19.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Grassland

Capability List

Overland 8, Swim 3, Jump 2/2, Power 4, Firestarter, Heater, Naturewalk (Grassland), Underdog

Skill List

Athl 3d6+3, Acro 4d6+3, Combat 3d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Double Kick - Fighting

5 Ember - Fire

10 Sand Attack - Ground

14 Peck - Flying

20 Flame Charge - Fire

25 Quick Attack - Normal

31 Bulk Up - Fighting

36 Focus Energy - Normal

42 Slash - Normal

47 Mirror Move - Flying

53 Sky Uppercut - Fighting

58 Flare Blitz - Fire

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return,

31 Brick Break, 32 Double Team, 35 Flamethrower,

38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42

Facade, **43 Flame Charge, 44 Rest, 45 Attract, 47**

Low Sweep, 48 Round, 49 Echoed Voice, 50

Overheat, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp,

65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 84

Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute,

100 Confide

Tutor Move List

Body Slam, Bounce, Counter, Defog, Double-Edge,

Dual Chop, **Dynamic Punch, Fire Pledge, Fire Punch,**

Focus Punch, Heat Wave, Helping Hand, Last Resort,

Low Kick, Mega Kick, Mega Punch, Mud-Slap,

Seismic Toss, Snore, Swift, Thunder Punch, **Vacuum**

Wave

BLAZIKEN



Base Stats:

HP:	8
Attack:	12
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	8

Basic Information

Type: Fire / Fighting

Basic Ability 1: Blaze

Basic Ability 2: Klutz

Adv Ability 1: Speed Boost

Adv Ability 2: Tangled Feet

High Ability: Moxie

Evolution:

1 - Torchic

2 - Combusken Minimum 15

3 - Blaziken Minimum 30

Size Information

Height: 6' 3" / 1.9m (Medium)

Weight: 114.6 lbs / 52kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Grassland

Capability List

Overland 10, Swim 4, Jump 3/4, Power 7, Firestarter, Heater, Naturewalk (Grassland)

Skill List

Athl 4d6+3, Acro 5d6+3, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

Evo Blaze Kick - Fire

5 Ember - Fire

10 Sand Attack - Ground

14 Peck - Flying

20 Flame Charge - Fire

25 Quick Attack - Normal

31 Bulk Up - Fighting

37 Focus Energy - Normal

44 Slash - Normal

50 Brave Bird - Flying

57 Sky Uppercut - Fighting

63 Flare Blitz - Fire

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **31**

Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, **50 Overheat**, **52 Focus Blast**, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Blast Burn, Body Slam, Bounce, Counter, Defog, Double-Edge, **Double Kick (N)**, Dual Chop, **Dynamic Punch**, **Fire Pledge**, **Fire Punch (N)**, **Flare Blitz (N)**, **Focus Punch**, Fury Cutter, **Heat Wave**, Helping Hand, **High Jump Kick (N)**, Knock Off, Laser Focus, Last Resort, **Low Kick**, Mega Kick, Mega Punch, Mirror Move, Mud-Slap, Rock Climb, Role Play, Seismic Toss, Snore, **Superpower**, Swift, Thunder Punch, **Vacuum Wave**



Mega Evolution
Type: Unchanged
Ability: Speed Boost

Stats: +2 Atk, +1 Def, +2 Sp. Atk, +1 Sp. Def, +2 Speed

CHIMCHAR



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	6

Basic Information

Type: Fire
Basic Ability 1: Blaze
Basic Ability 2: Pickup
Adv Ability 1: Decoy
Adv Ability 2: Iron Fist
High Ability: Celebrate

Evolution:

- 1 - Chimchar
- 2 - Monferno Minimum 15
- 3 - Infernape Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 13.7 lbs / 6.2kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field / Humanshape
Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Firestarter, Glow, Naturewalk (Forest, Mountain), Underdog

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 1d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 7 Ember - Fire**
- 9 Taunt - Dark
- 15 Fury Swipes - Normal
- 17 Flame Wheel - Fire**
- 23 Nasty Plot - Dark
- 25 Torment - Dark
- 31 Facade - Normal
- 33 Fire Spin - Fire**
- 39 Acrobatics - Flying
- 41 Slack Off - Normal
- 47 Flamethrower - Fire**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 40 Aerial Ace, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **50 Overheat**, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

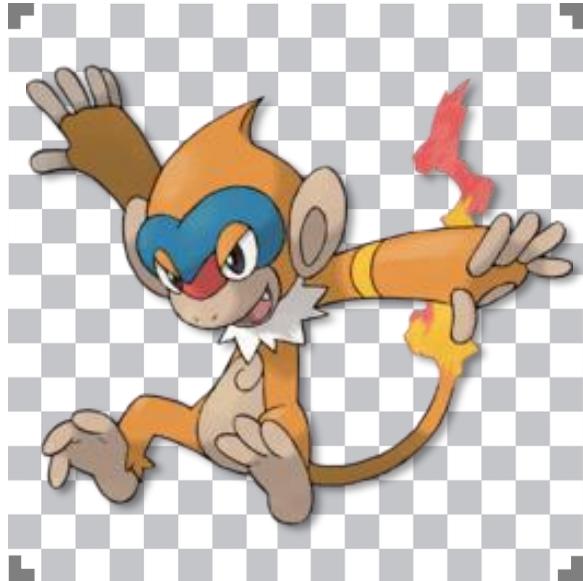
Egg Move List

Assist, **Blaze Kick**, Counter, *Double Kick*, Encore, Fake Out, Quick Guard, **Fire Punch**, Focus Energy, **Focus Punch**, **Heat Wave**, Helping Hand, *Power-Up Punch*, *Submission*, Thunder Punch

Tutor Move List

Covet, Endeavor, **Fire Pledge**, **Fire Punch**, *Focus Punch*, Gunk Shot, **Heat Wave**, Helping Hand, Iron Tail, *Low Kick*, Mud-Slap, Rock Climb, Role Play, Rollout, Snore, Stealth Rock, Swift, Thunder Punch, Uproar, *Vacuum Wave*

MONFERNO



Base Stats:

HP:	6
Attack:	8
Defense:	5
Special Attack:	8
Special Defense:	5
Speed:	8

Basic Information

Type: Fire / Fighting
Basic Ability 1: Blaze
Basic Ability 2: Pickup
Adv Ability 1: Decoy
Adv Ability 2: Iron Fist
High Ability: Celebrate

Evolution:

- 1 - Chimchar
- 2 - Monferno Minimum 15
- 3 - Infernape Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 48.5 lbs / 22kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field / Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 2/3, Power 5, Firestarter, Glow, Heater, Naturewalk (Forest, Mountain), Underdog

Skill List

Athl 4d6+2, Acro 4d6+2, Combat 3d6, Stealth 3d6+2, Percep 3d6+3, Focus 2d6

Move List

Level Up Move List

Evo Mach Punch - Fighting

7 Ember - Fire

9 Taunt - Dark

16 Fury Swipes - Normal

19 Flame Wheel - Fire

26 Feint - Normal

29 Torment - Dark

36 Close Combat - Fighting

39 Fire Spin - Fire

46 Acrobatics - Flying

49 Slack Off - Normal

56 Flare Blitz - Fire

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, **31 Brick Break**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40

Aerial Ace, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Covet, Dual Chop, Endeavor, **Fire Pledge**, **Fire Punch**, **Focus Punch**, Gunk Shot, **Heat Wave**, Helping Hand, Iron Tail, **Low Kick**, Mud-Slap, Rock Climb, Role Play, Rollout, Snore, Stealth Rock, Swift, Thunder Punch, Uproar, **Vacuum Wave**

INFERNAPE



Base Stats:

HP:	8
Attack:	10
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	10

Basic Information

Type: Fire / Fighting
Basic Ability 1: Blaze
Basic Ability 2: Pickup
Adv Ability 1: Decoy
Adv Ability 2: Iron Fist
High Ability: Celebrate

Evolution:

1 - Chimchar
2 - Monferno Minimum 15
3 - Infernape Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field / Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 8, Swim 4, Jump 3/4, Power 8, Firestarter, Glow, Heater, Naturewalk (Forest, Mountain)

Skill List

Athl 5d6+2, Acro 6d6+2, Combat 5d6, Stealth 4d6+2, Percep 3d6+3, Focus 3d6

Move List

Level Up Move List

Evo Close Combat - Fighting
7 Ember - Fire
9 Taunt - Dark
16 Fury Swipes - Normal
19 Flame Wheel - Fire
26 Feint - Normal
29 Punishment - Dark
42 Fire Spin - Fire
52 Acrobatics - Flying
58 Calm Mind - Psychic
68 Flare Blitz - Fire

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Blast Burn, Covet, Dual Chop, Endeavor, **Fire Pledge**, **Fire Punch**, **Flare Blitz (N)**, **Focus Punch**, Gunk Shot, **Heat Wave**, Helping Hand, Iron Tail, Laser Focus, **Low Kick**, **Mach Punch (N)**, Mud-Slap, Rock Climb, Role Play, Rollout, Snore, Stealth Rock, Swift, Thunder Punch, Uproar, **Vacuum Wave**

TEPIG**Base Stats:**

HP:	7
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Fire
 Basic Ability 1: Blaze
 Basic Ability 2: Thick Fat
 Adv Ability 1: Gluttony
 Adv Ability 2: Reckless
 High Ability: Bodyguard

Evolution:

- 1 - Tepig
- 2 - Pignite Minimum 15
- 3 - Emboar Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
 Weight: 21.8 lbs / 9.9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
 Egg Group: Field
 Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Mountain

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Firestarter, Heater, Naturewalk (Grassland), Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6

Move List**Level Up Move List**

- 1 Tackle - Normal
- 3 Tail Whip - Normal
- 7 Ember - Fire**
- 9 Odor Sleuth - Normal
- 13 Defense Curl - Normal
- 15 Flame Charge - Fire**
- 19 Smog - Poison
- 21 Rollout - Rock
- 25 Take Down - Normal
- 27 Heat Crash - Fire**
- 31 Assurance - Dark
- 33 Flamethrower - Fire**
- 37 Head Smash - Rock
- 39 Roar - Normal
- 43 Flare Blitz - Fire**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 61 Will-O-Wisp, 74 Gyro Ball, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide**

Egg Move List

Body Slam, **Burn Up, Covet, Curse, Endeavor, Heavy Slam, Magnitude, Sleep Talk, Sucker Punch, Superpower, Thrash, Yawn**

Tutor Move List

Covet, Endeavor, **Fire Pledge, Heat Wave, Helping Hand, Iron Tail, Snore, Stomping Tantrum, Superpower, Zen Headbutt**

PIGNITE



Base Stats:

HP:	9
Attack:	9
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	6

Basic Information

Type: Fire / Fighting

Basic Ability 1: Blaze

Basic Ability 2: Thick Fat

Adv Ability 1: Gluttony

Adv Ability 2: Reckless

High Ability: Bodyguard

Evolution:

1 - Tepig

2 - Pignite Minimum 15

3 - Emboar Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 122.4 lbs / 55.5kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Mountain

Capability List

Overland 6, Swim 3, Jump 1/1, Power 4, Firestarter, Heater, Naturewalk (Grassland), Tracker, Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Arm Thrust - Fighting

3 Tail Whip - Normal

7 Ember - Fire

9 Odor Sleuth - Normal

13 Defense Curl - Normal

15 Flame Charge - Fire

20 Smog - Poison

23 Rollout - Rock

28 Take Down - Normal

31 Heat Crash - Fire

36 Assurance - Dark

39 Flamethrower - Fire

44 Head Smash - Rock

47 Roar - Normal

52 Flare Blitz - Fire

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22

Solar Beam, 27 Return, **31 Brick Break**, 32 Double

Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock

Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45

Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice,

50 Overheat, **52 Focus Blast**, 56 Fling, 61 Will-O-

Wisp, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80

Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger,

88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100

Confide

Tutor Move List

Covet, Endeavor, **Fire Pledge**, **Fire Punch**, **Focus**

Punch, **Heat Wave**, Helping Hand, Iron Tail, **Low**

Kick, Snore, Stomping Tantrum, **Superpower**,

Thunder Punch, Zen Headbutt

EMBOAR



Base Stats:

HP:	11
Attack:	12
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	7

Basic Information

Type: Fire / Fighting

Basic Ability 1: Blaze

Basic Ability 2: Thick Fat

Adv Ability 1: Glutony

Adv Ability 2: Reckless

High Ability: Bodyguard

Evolution:

1 - Tepig

2 - Pignite Minimum 15

3 - Emboar Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 330.7 lbs / 150kg (5)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Grassland, Mountain

Capability List

Overland 7, Swim 4, Jump 1/2, Power 8, Firestarter, Heater, Naturewalk (Grassland), Tracker

Skill List

Athl 5d6+3, Acro 2d6, Combat 4d6+3, Stealth 2d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 3 Tail Whip - Normal
- 7 Ember - Fire**
- 9 Odor Sleuth - Normal
- 13 Defense Curl - Normal
- 15 Flame Charge - Fire**
- 20 Smog - Poison
- 23 Rollout - Rock
- 28 Take Down - Normal
- 31 Heat Crash - Fire**
- 38 Assurance - Dark
- 43 Flamethrower - Fire**
- 50 Head Smash - Rock
- 55 Roar - Normal
- 62 Flare Blitz - Fire**

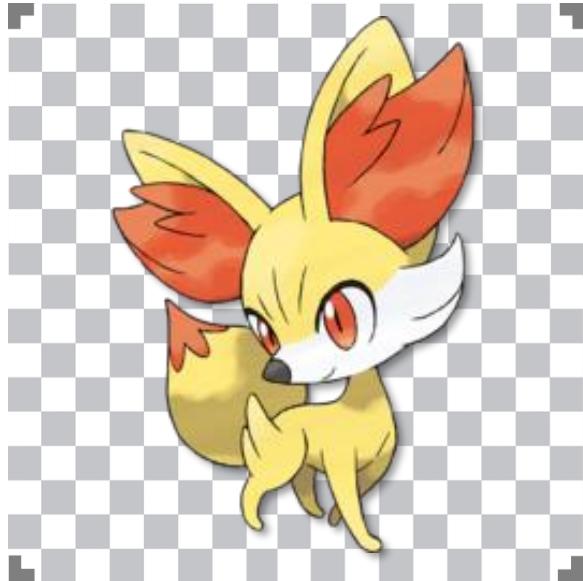
TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, **50 Overheat**, **52 Focus Blast**, 55 Scald, 56 Fling, 61 Will-O-Wisp, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Tutor Move List

Arm Thrust (N), **Blast Burn**, Block, Covet, Endeavor, **Fire Pledge**, **Fire Punch**, **Focus Punch**, **Hammer Arm (N)**, **Heat Wave**, Helping Hand, Iron Head, Iron Tail, **Low Kick**, Snore, Stomping Tantrum, **Superpower**, Thunder Punch, Zen Headbutt

FENNEKIN



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Fire
Basic Ability 1: Blaze
Basic Ability 2: Forewarn
Adv Ability 1: Magician
Adv Ability 2: Sorcery
High Ability: Fox Fire

Evolution:

- 1 - Fennekin
- 2 - Braiken Minimum 15
- 3 - Delphox Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 20.7 lbs / 9.4kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Firestarter, Naturewalk (Forest, Grassland), Tracker, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6+2, Focus 3d6+1

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Tail Whip - Normal
- 5 Ember - Fire**
- 11 Howl - Normal
- 14 Flame Charge - Fire**
- 17 Psybeam - Psychic*
- 20 Fire Spin - Fire**
- 25 Lucky Chant - Normal
- 31 Psyshock - Psychic*
- 34 Flamethrower - Fire**
- 38 Will-O-Wisp - Fire
- 41 Psychic - Psychic**
- 43 Sunny Day - Fire
- 46 Magic Room - Psychic
- 48 Fire Blast - Fire**

TM Move List

01 Work Up, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 *Psychic*, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, 63 Embargo, 77 Psych Up, 85 *Dream Eater*, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Heat Wave, Hypnosis, Magic Coat, Psychic Terrain, Wish

Tutor Move List

Covet, **Fire Pledge**, Foul Play, **Heat Wave**, Iron Tail, Magic Coat, Magic Room, Snore

BRAIXEN



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	9
Special Defense:	7
Speed:	7

Basic Information

Type: Fire
Basic Ability 1: Blaze
Basic Ability 2: Forewarn
Adv Ability 1: Magician
Adv Ability 2: Sorcery
High Ability: Fox Fire

Evolution:

- 1 - Fennekin
- 2 - Braixen Minimum 15
- 3 - Delphox Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 32 lbs / 14.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 6, Swim 2, Jump 2/2, Power 3, Firestarter, Naturewalk (Forest, Grassland), Tracker, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 4d6+2, Focus 4d6+1

Move List

Level Up Move List

- 5 Ember - Fire**
- 11 Howl - Normal
- 14 Flame Charge - Fire**
- 18 Psybeam - Psychic
- 22 Fire Spin - Fire**
- 28 Lucky Chant - Normal
- 31 Light Screen - Psychic
- 36 Psyshock - Psychic
- 41 Flamethrower - Fire**
- 45 Will-O-Wisp - Fire
- 49 Psychic - Psychic**
- 52 Sunny Day - Fire
- 56 Magic Room - Psychic
- 59 Fire Blast - Fire**

TM Move List

01 Work Up, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 *Psychic*, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, 63 Embargo, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, Covet, **Fire Pledge**, **Fire Punch**, Foul Play, **Heat Wave**, Iron Tail, Laser Focus, Low Kick, Magic Coat, Magic Room, Recycle, Shock Wave, Skill Swap, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

DELPHOX



Base Stats:

HP:	8
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	10
Speed:	10

Basic Information

Type: Fire / Psychic

Basic Ability 1: Blaze

Basic Ability 2: Forewarn

Adv Ability 1: Magician

Adv Ability 2: Sorcery

High Ability: Fox Fire

Evolution:

1 - Fennekin

2 - Braiken Minimum 15

3 - Delphox Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 86 lbs / 39kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Firestarter, Naturewalk (Forest, Grassland), Telekinesis, Telepath, Tracker

Skill List

Athl 3d6, Acro 2d6, Combat 4d6, Stealth 3d6, Percep 4d6+2, Focus 5d6+1

Move List

Level Up Move List

Evo **Mystical Fire** - Fire

5 Ember - Fire

11 Howl - Normal

14 Flame Charge - Fire

18 Psybeam - Psychic

22 Fire Spin - Fire

28 Lucky Chant - Normal

31 Light Screen - Psychic

38 Psyshock - Psychic

45 Flamethrower - Fire

51 Will-O-Wisp - Fire

57 Psychic - Psychic

62 Sunny Day - Fire

68 Magic Room - Psychic

74 Fire Blast - Fire

80 Future Sight - Psychic

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, **Blast Burn**, Covet, **Fire Pledge**, **Fire Punch**, Foul Play, **Future Sight (N)**, Heat Wave, Iron Tail, Laser Focus, Low Kick, Magic Coat, Magic Room, Recycle, Role Play (N), Shadow Ball (N), Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Switcheroo (N), Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

LITTEN



Base Stats:

HP:	5
Attack:	7
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	7

Basic Information

Type: Fire
Basic Ability 1: Intimidate
Basic Ability 2: Blaze
Adv Ability 1: Defiant
Adv Ability 2: Mold Breaker
High Ability: Bully

Evolution:

- 1 - Litten
- 2 - Torracat Minimum 15
- 3 - Incineroar Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 9.5 lbs / 4.3kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 2, Jump 2/2, Power 2, Firestarter, Tracker, Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 3d6, Stealth 2d6+2, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Ember - Fire**
- 4 Growl - Normal
- 8 Lick - Ghost
- 11 Leer - Normal
- 14 Fire Fang - Fire**
- 16 Double Kick - Fighting
- 18 Roar - Normal
- 22 *Bite* - Dark
- 25 Swagger - Normal
- 29 Fury Swipes - Normal
- 32 Thrash - Normal
- 36 Flamethrower - Fire**
- 39 Scary Face - Normal
- 43 Flare Blitz - Fire**
- 46 Outrage - Dragon

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 28 Leech Life, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 75 Swords Dance, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Body Slam, *Crunch*, Fake Out, **Heat Wave**, Nasty Plot, *Power Trip*, Revenge

Tutor Move List

Body Slam, Covet, Endeavor, **Fire Pledge**, **Heat Wave**, Outrage, Snore

TORRACAT



Base Stats:

HP:	7
Attack:	9
Defense:	5
Special Attack:	8
Special Defense:	5
Speed:	9

Basic Information

Type: Fire
Basic Ability 1: Intimidate
Basic Ability 2: Blaze
Adv Ability 1: Defiant
Adv Ability 2: Mold Breaker
High Ability: Bully

Evolution:

- 1 - Litten
- 2 - Torracat Minimum 15
- 3 - Incineroar Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 55.1 lbs / 25kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 2/2, Power 6, Firestarter, Tracker, Underdog

Skill List

Athl 3d6+2, Acro 4d6, Combat 4d6+1, Stealth 3d6+1, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 4 Growl - Normal
- 8 Lick - Ghost
- 11 Leer - Normal
- 14 Fire Fang - Fire**
- 16 Double Kick - Fighting
- 19 Roar - Normal
- 24 Bite - Dark
- 28 Swagger - Normal
- 33 Fury Swipes - Normal
- 37 Thrash - Normal
- 42 Flamethrower - Fire**
- 46 Scary Face - Normal
- 51 Flare Blitz - Fire**
- 55 Outrage - Dragon

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 28 Leech Life, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 75 Swords Dance, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Covet, Dual Chop, Endeavor, **Fire Pledge**, **Heat Wave**, Outrage, Snore

INCINEROAR



Base Stats:

HP:	10
Attack:	12
Defense:	9
Special Attack:	8
Special Defense:	9
Speed:	6

Basic Information

Type: Fire / Dark

Basic Ability 1: Intimidate

Basic Ability 2: Blaze

Adv Ability 1: Defiant

Adv Ability 2: Mold Breaker

High Ability: Bully

Evolution:

1 - Litten

2 - Torracat Minimum 15

3 - Incineroar Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 183 lbs / 83kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 8, Swim 4, Jump 3/2, Power 10, Darkvision, Firestarter, Tracker

Skill List

Athl 5d6+3, Acro 4d6, Combat 5d6+2, Stealth 3d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Darkest Lariat - Dark

4 Growl - Normal

8 Lick - Ghost

11 Leer - Normal

14 Fire Fang - Fire

16 Double Kick - Fighting

19 Roar - Normal

24 Bite - Dark

28 Swagger - Normal

33 Fury Swipes - Normal

38 Thrash - Normal

44 Flamethrower - Fire

49 Scary Face - Normal

55 Flare Blitz - Fire

60 Outrage - Dragon

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 28 Leech Life, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **50 Overheat**, 52 Focus Blast, **56 Fling**, **59 Brutal Swing**, 60 Quash, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Bind, Blast Burn, Body Slam, Bulk Up (N), Covet, Drain Punch, Dual Chop, Endeavor, **Fire Pledge**, **Fire Punch**, Focus Punch, **Heat Wave**, Iron Head, Knock Off, Low Kick, Outrage, Snatch, Snore, Stomping Tantrum, Superpower, **Throat Chop (N)**, Thunder Punch

SQUIRTLE



Base Stats:

HP:	4
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Rain Dish

Basic Ability 2: Torrent

Adv Ability 1: Shell Armor

Adv Ability 2: Shell Shield

High Ability: Overcoat

Evolution:

1 - Squirtle

2 - Wartortle Minimum 15

3 - Blastoise Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 19.8 lbs / 9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Freshwater, Ocean

Capability List

Overland 6, Swim 6, Jump 1/1, Power 2, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6+2, Acro 3d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6+3

Move List

Level Up Move List

- 1 Tackle - Normal
- 4 Tail Whip - Normal
- 7 Water Gun - Water**
- 10 Withdraw - Water
- 13 Bubble - Water**
- 16 Bite - Dark
- 19 Rapid Spin - Normal
- 22 Protect - Normal
- 25 Water Pulse - Water**
- 28 Aqua Tail - Water**
- 31 Skull Bash - Normal
- 34 Iron Defense - Steel
- 37 Rain Dance - Water
- 40 Hydro Pump - Water**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Jet, Aqua Ring, Aura Sphere, **Brine**, Dragon Pulse, Fake Out, Flail, Foresight, Haze, Mirror Coat, Mist, Mud Sport, **Muddy Water**, Refresh, **Water Spout**, Yawn

Tutor Move List

Aqua Tail, Body Slam, Counter, Defense Curl, **Dive**, Double-Edge, Dragon Pulse, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Defense, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Snore, **Water Pledge**, **Water Pulse**, Zen Headbutt

WARTORTLE



Base Stats:

HP:	6
Attack:	6
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Rain Dish

Basic Ability 2: Torrent

Adv Ability 1: Shell Armor

Adv Ability 2: Shell Shield

High Ability: Overcoat

Evolution:

1 - Squirtle

2 - Wartortle Minimum 15

3 - Blastoise Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 49.6 lbs / 22.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Diet: Omnivore

Habitat: Beach, Freshwater, Ocean

Capability List

Overland 6, Swim 6, Jump 1/1, Power 4, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6+1, Stealth 3d6+2, Percep 3d6, Focus 2d6+3

Move List

Level Up Move List

4 Tail Whip - Normal

7 Water Gun - Water

10 Withdraw - Water

13 Bubble - Water

17 Bite - Dark

21 Rapid Spin - Normal

25 Protect - Normal

29 Water Pulse - Water

33 Aqua Tail - Water

37 Skull Bash - Normal

41 Iron Defense - Steel

45 Rain Dance - Water

49 Hydro Pump - Water

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Body Slam, **Brine**, Counter, Defense Curl, **Dive**, Double-Edge, Dragon Pulse, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Defense, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Snore, **Water Pledge**, **Water Pulse**, Zen Headbutt

BLASTOISE



Base Stats:

HP:	8
Attack:	8
Defense:	10
Special Attack:	9
Special Defense:	11
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Rain Dish

Basic Ability 2: Torrent

Adv Ability 1: Shell Armor

Adv Ability 2: Shell Cannon

High Ability: Overcoat

Evolution:

1 - Squirtle

2 - Wartortle Minimum 15

3 - Blastoise Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 188.5 lbs / 85.5kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Diet: Omnivore

Habitat: Beach, Freshwater, Ocean

Capability List

Overland 6, Swim 9, Jump 1/1, Power 9, Fountain, Mountable 1, Naturewalk (Wetlands)

Skill List

Athl 4d6+2, Acro 1d6+2, Combat 4d6+2, Stealth 1d6+2, Percep 3d6+3, Focus 4d6+3

Move List

Level Up Move List

- 4 Tail Whip - Normal
- 7 Water Gun - Water**
- 10 Withdraw - Water
- 13 Bubble - Water**
- 17 Bite - Dark
- 21 Rapid Spin - Normal
- 25 Protect - Normal
- 29 Water Pulse - Water**
- 33 Aqua Tail - Water**
- 40 Skull Bash - Normal
- 47 Iron Defense - Steel
- 54 Rain Dance - Water
- 60 Hydro Pump - Water**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **55 Scald**, 56 Fling, 68 Giga Impact, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, **94 Surf**, 97 Dark Pulse, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Avalanche, Body Slam, **Brine**, Counter, Defense Curl, **Dive**, Double-Edge, Dragon Pulse, Dynamic Punch, Flash Cannon (N), Focus Punch, **Hydro Cannon**, Ice Punch, Icy Wind, Iron Defense, Iron Tail, **Liquidation**, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rollout, Seismic Toss, Signal Beam, Snore, **Water Pledge**, **Water Pulse**, Zen Headbutt



Mega Evolution

Type: Unchanged

Ability: Mega Launcher

Stats: +2 Atk, +2 Def, +5 Sp. Atk, +1 Sp. Def

TOTODILE



Base Stats:

HP:	5
Attack:	7
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	4

Basic Information

Type: Water
Basic Ability 1: Hyper Cutter
Basic Ability 2: Torrent
Adv Ability 1: Frisk
Adv Ability 2: Sheer Force
High Ability: Strong Jaw

Evolution:

- 1 - Totodile
- 2 - Croconaw Minimum 15
- 3 - Feraligatr Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 20.9 lbs / 9.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Water 1
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Beach, Freshwater, Marsh

Capability List

Overland 6, Swim 6, Jump 1/2, Power 2, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6+2, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+2

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 6 Water Gun - Water**
- 8 Rage - Normal
- 13 Bite - Dark
- 15 Scary Face - Normal
- 20 Ice Fang - Ice
- 22 Flail - Normal
- 27 Crunch - Dark
- 29 Chip Away - Normal
- 34 Slash - Normal
- 36 Screech - Normal
- 41 Thrash - Normal
- 43 Aqua Tail - Water**
- 48 Superpower - Fighting
- 50 Hydro Pump - Water**

TM Move List

01 Work Up, 02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Ancient Power, **Aqua Jet**, Block, Crunch, Dragon Claw, Dragon Dance, Fake Tears, Flatter, **Hydro Pump**, Ice Punch, Metal Claw, Mud Sport, Rock Slide, Thrash, **Water Pulse**, Water Sport

Tutor Move List

Ancient Power, **Aqua Tail**, Block, Body Slam, Counter, **Dive**, Double-Edge, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Snore, Spite, Superpower, Uproar, **Water Pledge**, **Water Pulse**

CROCONAW



Base Stats:

HP:	7
Attack:	8
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Torrent

Adv Ability 1: Frisk

Adv Ability 2: Sheer Force

High Ability: Strong Jaw

Evolution:

1 - Totodile

2 - Croconaw Minimum 15

3 - Feraligatr Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 55.1 lbs / 25kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Diet: Carnivore

Habitat: Beach, Freshwater, Marsh

Capability List

Overland 7, Swim 7, Jump 1/2, Power 5, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

6 Water Gun - Water

8 Rage - Normal

13 Bite - Dark

15 Scary Face - Normal

21 Ice Fang - Ice

24 Flail - Normal

30 Crunch - Dark

33 Chip Away - Normal

39 Slash - Normal

42 Screech - Normal

48 Thrash - Normal

51 Aqua Tail - Water

57 Superpower - Fighting

60 Hydro Pump - Water

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power, **Aqua Tail**, Block, Body Slam, Counter, **Dive**, Double-Edge, Dynamic Punch, Focus Punch, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Snore, Spite, Superpower, Uproar, **Water Pledge**, **Water Pulse**

FERALIGATR



Base Stats:

HP:	9
Attack:	11
Defense:	10
Special Attack:	8
Special Defense:	8
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Torrent

Adv Ability 1: Frisk

Adv Ability 2: Sheer Force

High Ability: Strong Jaw

Evolution:

1 - Totodile

2 - Croconaw Minimum 15

3 - Feraligatr Minimum 30

Size Information

Height: 7' 7" / 2.3m (Large)

Weight: 195.8 lbs / 88.8kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Diet: Carnivore

Habitat: Beach, Freshwater, Marsh

Capability List

Overland 7, Swim 8, Jump 2/2, Power 8, Fountain, Naturewalk (Wetlands)

Skill List

Athl 4d6+3, Acro 3d6, Combat 4d6+2, Stealth 4d6+3, Percep 4d6, Focus 4d6

Move List

Level Up Move List

6 Water Gun - Water

8 Rage - Normal

13 Bite - Dark

15 Scary Face - Normal

21 Ice Fang - Ice

24 Flail - Normal

32 Crunch - Dark

37 Chip Away - Normal

45 Slash - Normal

50 Screech - Normal

58 Thrash - Normal

63 Aqua Tail - Water

71 Superpower - Fighting

76 Hydro Pump - Water

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **55 Scald**, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Agility (N), Ancient Power, **Aqua Tail**, Avalanche, Block, Body Slam, Counter, **Dive**, Double-Edge, Dragon Pulse, Dynamic Punch, Focus Punch, Fury Cutter, **Hydro Cannon**, Ice Punch, Icy Wind, Iron Tail, **Liquidation**, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage, Seismic Toss, Snore, Spite, Superpower, Uproar, **Water Pledge**, **Water Pulse**

MUDKIP



Base Stats:

HP:	5
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Mud Dweller

Basic Ability 2: Torrent

Adv Ability 1: Damp

Adv Ability 2: Own Tempo

High Ability: Regenerator

Evolution:

1 - Mudkip

2 - Marshtomp Minimum 15

3 - Swampert Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 16.8 lbs / 7.6kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Marsh

Capability List

Overland 5, Swim 6, Burrow 2, Jump 1/1, Power 2,
Fountain, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6+2,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal
- 4 Water Gun - Water**
- 9 Mud-Slap - Ground**
- 12 Foresight - Normal
- 17 Bide - Normal
- 20 Mud Sport - Ground
- 25 Rock Throw - Rock
- 28 Protect - Normal
- 33 Whirlpool - Water**
- 36 Take Down - Normal
- 41 Hydro Pump - Water**
- 44 Endeavor - Normal

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **92 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Ancient Power, Avalanche, Barrier, Bite, Counter, Curse, Double-Edge, Ice Ball, Mirror Coat, *Mud Bomb*, Refresh, Sludge, Stomp, Uproar, **Whirlpool**, Wide Guard, Yawn

Tutor Move List

Ancient Power, **Aqua Tail**, Body Slam, Defense Curl, **Dive**, **Earth Power**, Endeavor, Icy Wind, Iron Tail, Low Kick, *Mud-Slap*, Rollout, Snore, Superpower, Uproar, **Water Pledge**, **Water Pulse**, **Whirlpool**

MARSHTOMP



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	5

Basic Information

Type: Water / Ground

Basic Ability 1: Mud Dweller

Basic Ability 2: Torrent

Adv Ability 1: Damp

Adv Ability 2: Own Tempo

High Ability: Regenerator

Evolution:

1 - Mudkip

2 - Marshomp Minimum 15

3 - Swampert Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Water 1

Diet: Herbivore

Habitat: Marsh

Capability List

Overland 5, Swim 6, Burrow 2, Jump 1/1, Power 4, Fountain, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6+2, Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

Evo Mud Shot - Ground

4 Water Gun - Water

9 Mud-Slap - Ground

12 Foresight - Normal

18 Bide - Normal

22 Mud Bomb - Ground

28 Rock Slide - Rock

32 Protect - Normal

38 Muddy Water - Water

42 Take Down - Normal

48 Earthquake - Ground

52 Endeavor - Normal

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 56 Fling, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **92 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power, **Aqua Tail**, Body Slam, Counter, Defense Curl, **Dive**, **Earth Power**, Endeavor, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, **Mud-Slap**, Rollout, Snore, Stealth Rock, Superpower, Uproar, **Water Pledge**, **Water Pulse**, **Whirlpool**

SWAMPERT



Base Stats:

HP:	10
Attack:	11
Defense:	9
Special Attack:	9
Special Defense:	9
Speed:	6

Basic Information

Type: Water / Ground
Basic Ability 1: Mud Dweller
Basic Ability 2: Torrent
Adv Ability 1: Damp
Adv Ability 2: Own Tempo
High Ability: Regenerator

Evolution:

- 1 - Mudkip
- 2 - Marshtomp Minimum 15
- 3 - Swampert Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 180.6 lbs / 81.9kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Water 1

Diet: Herbivore
Habitat: Marsh

Capability List

Overland 7, Swim 7, Burrow 4, Jump 2/2, Power 7,
Fountain, Gilled, Naturewalk (Wetlands)

Skill List

Athl 5d6, Acro 2d6, Combat 4d6, Stealth 2d6, Percep
3d6+2, Focus 4d6

Move List

Level Up Move List

- Evo Mud Shot - Ground**
4 Water Gun - Water
9 Mud-Slap - Ground
12 Foresight - Normal
18 Bide - Normal
22 Mud Bomb - Ground
28 Rock Slide - Rock
32 Protect - Normal
39 Muddy Water - Water
44 Take Down - Normal
51 Earthquake - Ground
56 Endeavor - Normal
63 Hammer Arm - Fighting

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power,
13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18
Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 31
Brick Break, 32 Double Team, 34 Sludge Wave, 39 Rock
Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49
Echoed Voice, 52 Focus Blast, **55 Scald**, 56 Fling, 68 Giga
Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87
Swagger, 88 Sleep Talk, 90 Substitute, **92 Surf**, **98**
Waterfall, 100 Confide

Tutor Move List

Ancient Power, **Aqua Tail**, Body Slam, Counter, Defense
Curl, **Dive**, Double-Edge, Dynamic Punch, **Earth Power**,
Endeavor, Focus Punch, Hammer Arm (N), **Hydro Cannon**,
Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega
Punch, **Mud-Slap**, Outrage, Rollout, Seismic Toss, Snore,
Stealth Rock, **Stomping Tantrum**, Superpower, Uproar,
Water Pledge, **Water Pulse**, **Whirlpool**



Mega Evolution

Type: Unchanged

Ability: Swift Swim

Stats: +4 Atk, +2 Def,
+1 Sp. Atk, +2 Sp.
Def, +1 Speed

PIPLUP



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Klutz

Basic Ability 2: Torrent

Adv Ability 1: Pride

Adv Ability 2: Defiant

High Ability: Swift Swim

Evolution:

1 - Piplup

2 - Prinplup Minimum 15

3 - Empoleon Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 11.5 lbs / 5.2kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Taiga, Tundra

Capability List

Overland 4, Swim 6, Jump 1/1, Power 2, Fountain, Naturewalk (Ocean, Tundra), Underdog

Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Pound - Normal

4 Growl - Normal

8 Bubble - Water

11 Water Sport - Water

15 Peck - Flying

18 Bubble Beam - Water

22 Bide - Normal

25 Fury Attack - Normal

29 Brine - Water

32 Whirlpool - Water

36 Mist - Ice

39 Drill Peck - Flying

43 Hydro Pump - Water

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 56 Fling, 60 Quash, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Agility, Aqua Ring, Bide, Double Hit, Feather Dance, Flail, **Hydro Pump**, Icy Wind, Mud Sport, Mud-Slap, Power Trip, Snore, Supersonic, Yawn

Tutor Move List

Covet, Defog, **Dive**, Icy Wind, Mud-Slap, Pluck, Signal Beam, Snore, Stealth Rock, **Water Pledge**, **Water Pulse**, **Whirlpool**

PRINPLUP



Base Stats:

HP:	6
Attack:	7
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	5

Basic Information

Type: Water
Basic Ability 1: Klutz
Basic Ability 2: Torrent
Adv Ability 1: Pride
Adv Ability 2: Defiant
High Ability: Swift Swim

Evolution:
1 - Piplup
2 - Prinplup Minimum 15
3 - Empoleon Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 50.7 lbs / 23kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 1 / Field

Diet: Omnivore
Habitat: Beach, Taiga, Tundra

Capability List

Overland 5, Swim 6, Jump 1/1, Power 3, Fountain, Naturewalk (Ocean, Tundra), Underdog

Skill List

Athl 3d6, Acro 3d6+2, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- Evo Metal Claw - Steel*
- 4 Growl - Normal
- 8 Bubble - Water**
- 11 Water Sport - Water
- 15 Peck - Flying
- 19 Bubble Beam - Water**
- 24 Bide - Normal
- 28 Fury Attack - Normal
- 33 Brine - Water**
- 37 Whirlpool - Water**
- 42 Mist - Ice
- 46 Drill Peck - Flying
- 50 Hydro Pump - Water**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 56 Fling, 60 Quash, 65 Shadow Claw, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Covet, Defog, **Dive**, Icy Wind, Mud-Slap, Pluck, Signal Beam, Snore, Stealth Rock, **Water Pledge**, **Water Pulse**, **Whirlpool**

EMPOLEON



Base Stats:

HP:	8
Attack:	9
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	6

Basic Information

Type: Water / Steel
Basic Ability 1: Confidence
Basic Ability 2: Torrent
Adv Ability 1: Pride
Adv Ability 2: Defiant
High Ability: Swift Swim

Evolution:

- 1 - Piplup
- 2 - Prinplup Minimum 15
- 3 - Empoleon Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 186.3 lbs / 84.5kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 1 / Field

Diet: Omnivore

Habitat: Beach, Taiga, Tundra

Capability List

Overland 7, Swim 10, Jump 2/1, Power 7, Fountain, Naturewalk (Ocean, Tundra)

Skill List

Athl 4d6+2, Acro 4d6+2, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 5d6

Move List

Level Up Move List

Evo Aqua Jet - Water

4 Growl - Normal

8 Bubble - Water

11 Swords Dance - Normal

15 Peck - Flying

19 Bubble Beam - Water

24 Swagger - Normal

28 Fury Attack - Normal

33 Brine - Water

39 Whirlpool - Water

46 Mist - Ice

52 Drill Peck - Flying

59 Hydro Pump - Water

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **51 Steel Wing, 55 Scald, 56 Fling, 60 Quash, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Surf, 98 Waterfall, 100 Confide**

Tutor Move List

Avalanche, Covet, Defog, Dive, Fury Cutter, Hydro Cannon, Icy Wind, Iron Defense, Knock Off, Laser Focus, Liquidation, Metal Claw (N), Mud-Slap, Pluck, Rock Climb, Signal Beam, Snore, Stealth Rock, Throat Chop, Water Pledge, Water Pulse, Whirlpool

OSHAWOTT



Base Stats:

HP:	6
Attack:	6
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Inner Focus

Basic Ability 2: Torrent

Adv Ability 1: Shell Armor

Adv Ability 2: Water Absorb

High Ability: Parry

Evolution:

1 - Oshawott

2 - Dewott Minimum 15

3 - Samurott Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 13 lbs / 5.9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 5, Swim 5, Jump 1/1, Power 2, Fountain, Naturewalk (Ocean), Underdog, Wielder

Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 5 Tail Whip - Normal
- 7 Water Gun - Water**
- 11 Water Sport - Water
- 13 Focus Energy - Normal
- 17 Razor Shell - Water**
- 19 Fury Cutter - Bug
- 23 Water Pulse - Water**
- 25 Revenge - Fighting
- 29 Aqua Jet - Water**
- 31 Encore - Normal
- 35 Aqua Tail - Water**
- 37 Retaliate - Normal
- 41 Swords Dance - Normal
- 43 Hydro Pump - Water**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 75 Swords Dance, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Air Slash, Assurance, **Brine**, Copycat, Detect, Night Slash, Sacred Sword, Screech, Trump Card

Tutor Move List

Aqua Tail, Covet, Helping Hand, Icy Wind, Iron Tail, Snore, **Water Pledge**, **Water Pulse**

DEWOTT

Base Stats:

HP:	8
Attack:	8
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Inner Focus

Basic Ability 2: Torrent

Adv Ability 1: Shell Armor

Adv Ability 2: Water Absorb

High Ability: Parry

Evolution:

1 - Oshawott

2 - Dewott Minimum 15

3 - Samurott Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 54 lbs / 34.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 6, Swim 7, Jump 2/2, Power 3, Fountain, Naturewalk (Ocean), Underdog, Wielder

Skill List

Athl 4d6, Acro 3d6+2, Combat 3d6+3, Stealth 3d6, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

5 Tail Whip - Normal

7 Water Gun - Water

11 Water Sport - Water

13 Focus Energy - Normal

18 Razor Shell - Water

21 Fury Cutter - Bug

26 Water Pulse - Water

29 Revenge - Fighting

34 Aqua Jet - Water

37 Encore - Normal

42 Aqua Tail - Water

45 Retaliate - Normal

50 Swords Dance - Normal

53 Hydro Pump - Water

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 75 Swords Dance, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Covet, Helping Hand, Icy Wind, Iron Tail, Snore, **Water Pledge**, **Water Pulse**

SAMUROTT



Base Stats:

HP:	10
Attack:	10
Defense:	9
Special Attack:	11
Special Defense:	7
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Inner Focus

Basic Ability 2: Torrent

Adv Ability 1: Shell Armor

Adv Ability 2: Water Absorb

High Ability: Parry

Evolution:

1 - Oshawott

2 - Dewott Minimum 15

3 - Samurott Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 208.6 lbs / 94.6kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 5, Swim 8, Jump 2/3, Power 7, Fountain, Naturewalk (Ocean), Wielder

Skill List

Athl 5d6, Acro 4d6+3, Combat 5d6, Stealth 2d6, Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

Evo Slash - Normal

5 Tail Whip - Normal

7 Water Gun - Water

11 Water Sport - Water

13 Focus Energy - Normal

18 Razor Shell - Water

21 Fury Cutter - Bug

26 Water Pulse - Water

29 Revenge - Fighting

34 Aqua Jet - Water

39 Encore - Normal

46 Aqua Tail - Water

51 Retaliate - Normal

58 Swords Dance - Normal

63 Hydro Pump - Water

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 67 Smart Strike, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, 82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Block, Covet, Helping Hand, **Hydro**

Cannon, Icy Wind, Iron Tail, Knock Off, **Liquidation**, Megahorn (N), Snore, Superpower, **Water Pledge**, **Water Pulse**

FROAKIE



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Mud Dweller

Basic Ability 2: Torrent

Adv Ability 1: Protean

Adv Ability 2: Hydration

High Ability: Wash Away

Evolution:

1 - Froakie

2 - Frogadier Minimum 15

3 - Greninja Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 15.4 lbs / 7kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 5, Swim 4, Jump 2/2, Power 2, Fountain, Gilled, Naturewalk (Wetlands), Underdog, Wallclimber

Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Pound - Normal
- 1 Growl - Normal
- 5 Bubble - Water**
- 8 Quick Attack - Normal
- 10 Lick - Ghost
- 14 Water Pulse - Water**
- 18 Smokescreen - Normal
- 21 Round - Normal
- 25 *Fling* - Dark
- 29 Smack Down - Rock
- 35 Substitute - Normal
- 39 Bounce - Flying
- 43 Double Team - Normal
- 48 Hydro Pump - Water**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 *Thief*, 48 Round, 49 Echoed Voice, **55 Scald**, **56 Fling**, 62 Acrobatics, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Bestow, Camouflage, Mind Reader, Mud Sport, Power-Up Punch, Toxic Spikes, Water Sport

Tutor Move List

Bounce, Icy Wind, Role Play, Snatch, Snore, Spite, **Water Pledge**, **Water Pulse**

FROGADIER



Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	8
Special Defense:	6
Speed:	10

Basic Information

Type: Water

Basic Ability 1: Mud Dweller

Basic Ability 2: Torrent

Adv Ability 1: Protean

Adv Ability 2: Hydration

High Ability: Wash Away

Evolution:

1 - Froakie

2 - Frogadier Minimum 15

3 - Greninja Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 24 lbs / 10.9kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 7, Swim 6, Jump 2/3, Power 2, Fountain, Gilled, Naturewalk (Wetlands), Stealth, Underdog, Wallclimber

Skill List

Athl 3d6, Acro 4d6+1, Combat 3d6, Stealth 4d6+2, Percep 3d6+1, Focus 2d6

Move List

Level Up Move List

5 Bubble - Water

8 Quick Attack - Normal

10 Lick - Ghost

14 Water Pulse - Water

19 Smokescreen - Normal

23 Round - Normal

28 Fling - Dark

33 Smack Down - Rock

40 Substitute - Normal

45 Bounce - Flying

50 Double Team - Normal

56 Hydro Pump - Water

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **55 Scald**, **56 Fling**, 62 Acrobatics, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, **97 Dark Pulse**, **98 Waterfall**, 100 Confide

Tutor Move List

Bounce, Gunk Shot, Ice Punch, Icy Wind, Low Kick, Role Play, Snatch, Snore, Spite, **Water Pledge**, **Water Pulse**

GRENNINJA



Base Stats:

HP:	7
Attack:	10
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	12

Basic Information

Type: Water / Dark
Basic Ability 1: Mud Dweller
Basic Ability 2: Torrent
Adv Ability 1: Protean
Adv Ability 2: Hydration
High Ability: Wash Away

Evolution:

- 1 - Froakie
- 2 - Frogadier Minimum 15
- 3 - Greninja Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 88.2 lbs / 40kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 1

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 8, Swim 8, Jump 3/3, Power 3, Fountain, Gilled, Naturewalk (Wetlands), Stealth, Wallclimber

Skill List

Athl 4d6, Acro 6d6+2, Combat 4d6, Stealth 5d6+1, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- Evo Water Shuriken** - Water
5 Bubble - Water
8 Quick Attack - Normal
10 Lick - Ghost
14 Water Pulse - Water
19 Smokescreen - Normal
23 Shadow Sneak - Ghost
28 Spikes - Ground
33 Feint Attack - Dark
42 Substitute - Normal
49 Extrasensory - Psychic
56 Double Team - Normal
68 Hydro Pump - Water
70 Haze - Ice
77 Night Slash - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, **55 Scald**, **56 Fling**, **59 Brutal Swing**, 62 Acrobatics, 68 Giga Impact, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, **97 Dark Pulse**, **98 Waterfall**, 100 Confide

Tutor Move List

Bounce, Gunk Shot, Haze (N), **Hydro Cannon**, Ice Punch, Icy Wind, Low Kick, Mat Block (N), **Night Slash (N)**, Role Play (N), Snatch, Snore, Spite, **Water Pledge**, **Water Pulse**

POPLIO



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	4

Basic Information

Type: Water
Basic Ability 1: Swift Swim
Basic Ability 2: Torrent
Adv Ability 1: Liquid Voice
Adv Ability 2: Drown Out
High Ability: Wash Away

Evolution:

- 1 - Popplio
- 2 - Brionne Minimum 15
- 3 - Primarina Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 16.5 lbs / 7.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 1 / Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 3, Swim 4, Jump 2/2, Power 1, Fountain, Underdog

Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6+2

Move List

Level Up Move List

- 1 Pound - Normal
- 1 Water Gun - Water**
- 4 Growl - Normal
- 8 Disarming Voice - Fairy*
- 11 Baby-Doll Eyes - Fairy*
- 14 Aqua Jet - Water**
- 16 Icy Wind - Ice
- 18 Encore - Normal
- 22 Bubblebeam - Water**
- 25 Sing - Normal
- 29 Double Slap - Normal
- 32 Hyper Voice - Normal
- 36 Moonblast - Fairy*
- 39 Captivate - Normal
- 43 Hydro Pump - Water**
- 46 Misty Terrain - Fairy

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 62 Acrobatics, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Amnesia, Aqua Ring, Aromatic Mist, Charm, Perish Song, Wonder Room

Tutor Move List

Aqua Ring, **Aqua Tail**, Covet, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Snore, Uproar, **Water Pledge**, **Water Pulse**, Wonder Room

BRIONNE



Base Stats:

HP:	6
Attack:	7
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Swift Swim

Basic Ability 2: Torrent

Adv Ability 1: Liquid Voice

Adv Ability 2: Drown Out

High Ability: Wash Away

Evolution:

1 - Popplio

2 - Brionne Minimum 15

3 - Primarina Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 38.6 lbs / 17.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Field

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 4, Swim 5, Jump 2/2, Power 3, Fountain, Underdog

Skill List

Athl 3d6, Acro 4d6+2, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 4d6+2

Move List

Level Up Move List

- 4 Growl - Normal
- 8 *Disarming Voice* - Fairy
- 11 Baby-Doll Eyes - Fairy
- 14 Aqua Jet - Water**
- 16 Icy Wind - Ice
- 19 Encore - Normal
- 24 Bubblebeam - Water**
- 28 Sing - Normal
- 33 Double Slap - Normal
- 37 Hyper Voice - Normal
- 42 *Moonblast* - Fairy
- 46 Captivate - Normal
- 51 Hydro Pump - Water**
- 55 Misty Terrain - Fairy

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 62 Acrobatics, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Covet, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Snore, Uproar, **Water Pledge**, **Water Pulse**, Wonder Room

PRIMARINA



Base Stats:

HP:	8
Attack:	7
Defense:	7
Special Attack:	13
Special Defense:	12
Speed:	6

Basic Information

Type: Water / Fairy

Basic Ability 1: Swift Swim

Basic Ability 2: Torrent

Adv Ability 1: Liquid Voice

Adv Ability 2: Drown Out

High Ability: Wash Away

Evolution:

1 - Popplio

2 - Brionne Minimum 15

3 - Primarina Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 97 lbs / 44kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Field

Diet: Omnivore

Habitat: Beach, Ocean

Capability List

Overland 5, Swim 7, Jump 3/3, Power 5, Fountain

Skill List

Athl 3d6, Acro 5d6+2, Combat 4d6, Stealth 3d6,
Percep 3d6, Focus 5d6+2

Move List

Level Up Move List

Evo Sparkling Aria - Water

4 Growl - Normal

8 Disarming Voice - Fairy

11 Baby-Doll Eyes - Fairy

14 Aqua Jet - Water

16 Icy Wind - Ice

19 Encore - Normal

24 Bubblebeam - Water

28 Sing - Normal

33 Double Slap - Normal

38 Hyper Voice - Normal

44 Moonblast - Fairy

49 Captivate - Normal

55 Hydro Pump - Water

60 Misty Terrain - Fairy

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13
Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18
Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30
Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade,
44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53
Energy Ball, **55 Scald**, 62 Acrobatics, 68 Giga Impact,
77 Psych Up, 87 Swagger, 88 Sleep Talk, 90
Substitute, **94 Surf**, **98 Waterfall**, **99 Dazzling Gleam**,
100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Covet, Helping Hand, **Hydro Cannon**, Hyper Voice, Icy Wind, Iron Tail,
Liquidation, Magic Coat, Snore, Uproar, **Water Pledge**, **Water Pulse**, Wonder Room

CATERPIE



Base Stats:

HP:	5
Attack:	3
Defense:	4
Special Attack:	2
Special Defense:	2
Speed:	5

Basic Information

Type: Bug
Basic Ability 1: Shield Dust
Adv Ability 1: Run Away
Adv Ability 2: Silk Threads
Adv Ability 3: Stench
High Ability: Suction Cups

Evolution:

- 1 - Caterpie
- 2 - Metapod Minimum 5
- 3 - Butterfree Minimum 10

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 6.4 lbs / 2.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 7 Days

Diet: Herbivore
Habitat: Forest

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Threaded, Underdog, Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 String Shot - Bug
- 9 **Bug Bite** - Bug

Tutor Move List

Bug Bite, Electroweb, Snore

METAPOD



Base Stats:

HP:	5
Attack:	2
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	3

Basic Information

Type: Bug
Basic Ability 1: Shed Skin
Adv Ability 1: Battle Armor
Adv Ability 2: Silk Threads
Adv Ability 3: Magic Guard
High Ability: Sturdy

Evolution:
1 - Caterpie
2 - Metapod Minimum 5
3 - Butterfree Minimum 10

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 21.8 lbs / 9.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Nullivore
Habitat: Forest

Capability List

Overland 2, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Threaded, Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, String Shot

BUTTERFREE



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	9
Special Defense:	8
Speed:	7

Basic Information

Type: Bug / Flying
Basic Ability 1: Compound Eyes
Adv Ability 1: Tinted Lens
Adv Ability 2: Keen Eye
Adv Ability 3: Flutter
High Ability: Blow Away

Evolution:
1 - Caterpie
2 - Metapod Minimum 5
3 - Butterfree Minimum 10

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 70.5 lbs / 32kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore
Habitat: Forest

Capability List

Overland 3, Swim 2, Sky 8, Jump 1/1, Power 2,
Naturewalk (Forest, Grassland), Threaded,
Underdog, Wallclimber

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 6d6+3, Focus 5d6

Move List

Level Up Move List

Evo Gust - Flying

11 Confusion - Psychic
13 Poison Powder - Poison
13 Sleep Powder - Grass
13 Stun Spore - Grass
17 Psybeam - Psychic

19 Silver Wind - Bug

23 Supersonic - Normal
25 Safeguard - Normal
29 Whirlwind - Normal
31 Bug Buzz - Bug

35 Rage Powder - Bug
37 Captivate - Normal
41 Tailwind - Flying
43 Air Slash - Flying

47 Quiver Dance - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, **62 Acrobatics**, 68 Giga Impact, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Bug Bite, Defog, Double- Edge, Electroweb, Giga Drain, Ominous Wind, Roost, **Signal Beam**, Skill Swap, Snore, String Shot, Swift, Tailwind, Twister

WEEDLE



Base Stats:

HP:	4
Attack:	4
Defense:	3
Special Attack:	2
Special Defense:	2
Speed:	5

Basic Information

Type: Bug / Poison

Basic Ability 1: Shield Dust

Adv Ability 1: Run Away

Adv Ability 2: Silk Threads

Adv Ability 3: Swarm

High Ability: Poison Touch

Evolution:

1 - Weedle

2 - Kakuna Minimum 5

3 - Beedrill Minimum 10

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 7.1 lbs / 3.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest

Capability List

Overland 5, Swim 2, Burrow 1, Jump 1/1, Power 1,
Naturewalk (Forest, Grassland), Threaded,
Underdog, Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6, Percep
2d6, Focus 2d6

Move List

Level Up Move List

1 Poison Sting - Poison

1 String Shot - Bug

9 Bug Bite - Bug

Tutor Move List

Bug Bite, Electroweb

KAKUNA



Base Stats:

HP:	5
Attack:	3
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	4

Basic Information

Type: Bug / Poison

Basic Ability 1: Shed Skin

Adv Ability 1: Battle Armor

Adv Ability 2: Silk Threads

Adv Ability 3: Magic Guard

High Ability: Sturdy

Evolution:

1 - Weenle

2 - Kakuna Minimum 5

3 - Beedrill Minimum 10

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 22 lbs / 10kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Nullivore

Habitat: Forest

Capability List

Overland 2, Swim 2, Jump 1/1, Power 1, Naturewalk
(Forest, Grassland), Threaded, Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep
2d6, Focus 3d6

Move List

Level Up Move List

Evo Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, String Shot

BEEDRILL

Base Stats:

HP:	7
Attack:	9
Defense:	4
Special Attack:	5
Special Defense:	8
Speed:	8

Basic Information

Type: Bug / Poison

Basic Ability 1: Sniper

Adv Ability 1: Poison Touch

Adv Ability 2: Technician

Adv Ability 3: Swarm

High Ability: Vanguard

Evolution:

1 - Weedle

2 - Kakuna Minimum 5

3 - Beedrill Minimum 10

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 65 lbs / 29.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 2, Swim 2, Sky 8, Jump 3/4, Power 4,
Underdog

Skill List

Athl 3d6+2, Acro 5d6+3, Combat 2d6, Stealth 4d6+1,
Percep 3d6+3, Focus 3d6+3

Move List

Level Up Move List

Evo Twineedle - Bug

11 Fury Attack - Normal

14 Rage - Normal

17 Pursuit - Dark

20 Focus Energy - Normal

23 Venoshock - Poison

26 Assurance - Dark

29 Toxic Spikes - Poison

32 Pin Missile - Bug**35 Poison Jab - Poison**

38 Agility - Psychic

41 Endeavor - Normal

44 Fell Stinger - Bug

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21

Frustration, 22 Solar Beam, 27 Return, 31 Brick

Break, 32 Double Team, **36 Sludge Bomb**, 40 Aerial

Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48

Round, 54 False Swipe, 59 Brutal Swing, 62

Acrobatics, 66 Payback, 68 Giga Impact, 75 Swords

Dance, **81 X-Scissor**, **83 Infestation**, **84 Poison Jab**,87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute,

100 Confide

Tutor Move List

Air Cutter, **Bug Bite**, Defog, Double-Edge, Drill Run,Electroweb, Endeavor, **Fury Cutter**, Giga Drain,

Knock Off, Laser Focus, Ominous Wind, Silver Wind,

Snore, String Shot, Swift, Tailwind, Throat Chop



Mega Evolution
Type: Unchanged
Ability: Adaptability

Stats: +6 Atk, -3 Sp.
Atk, +7 Speed

WURMPLE



Base Stats:

HP:	5
Attack:	5
Defense:	4
Special Attack:	2
Special Defense:	3
Speed:	2

Basic Information

Type: Bug
Basic Ability 1: Shield Dust
Adv Ability 1: Silk Threads
Adv Ability 2: Run Away
Adv Ability 3: Poison Point
High Ability: Suction Cups

Evolution:

- 1 - Wurmple
- 2 - Silcoon Minimum 5
- 3 - Beautify Minimum 10
- 2 - Cascoon Minimum 5
- 3 - Dustox Minimum 10

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 7.9 lbs / 3.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 2, Burrow 1, Jump 1/1, Power 1,
Naturewalk (Forest, Grassland), Split Evolution,
Threaded, Underdog, Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep
2d6, Focus 3d6

Move List

Level Up Move List

- 1 String Shot - Bug
- 1 Tackle - Normal
- 5 Poison Sting - Poison**
- 15 Bug Bite - Bug**

Tutor Move List

Bug Bite, Electroweb, Snore

SILCOON



Base Stats:

HP:	5
Attack:	4
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type: Bug
Basic Ability 1: Shed Skin
Adv Ability 1: Silk Threads
Adv Ability 2: Battle Armor
Adv Ability 3: Overcoat
High Ability: Sturdy

Evolution:

- 1 - Wurmple
- 2 - Silcoon Minimum 5
- 3 - Beautify Minimum 10

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 22 lbs / 10kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Nullivore

Habitat: Forest, Rainforest

Capability List

Overland 1, Swim 1, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Threaded, Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, Snore

BEAUTIFLY



Base Stats:

HP:	6
Attack:	7
Defense:	5
Special Attack:	10
Special Defense:	5
Speed:	7

Basic Information

Type: Bug / Flying
Basic Ability 1: Pride
Adv Ability 1: Rivalry
Adv Ability 2: Cruelty
Adv Ability 3: Swarm
High Ability: Sap Sipper

Evolution:

- 1 - Wurmple
- 2 - Silcoon Minimum 5
- 3 - Beautifly Minimum 10

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 62.6 lbs / 28.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 2, Swim 2, Sky 9, Jump 1/1, Power 3,
Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 6d6+3, Focus 5d6

Move List

Level Up Move List

Evo Gust - Flying

12 Absorb - Grass

15 Stun Spore - Grass

17 Morning Sun - Normal

20 Air Cutter - Flying

22 Mega Drain - Grass

25 Silver Wind - Bug

27 Attract - Normal

30 Whirlwind - Normal

32 Giga Drain - Grass

35 Bug Buzz - Bug

37 Rage - Normal

40 Quiver Dance - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return,

29 Psychic, 30 Shadow Ball, 32 Double Team, **40**
Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief,

48 Round, 53 Energy Ball, **62 Acrobatics**, 68 Giga Impact, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Bug Bite**, Defog, Double-Edge, Electroweb, Giga Drain, Laser Focus, Ominous Wind, Roost, Secret Power, **Signal Beam**, Snore, String Shot, Swift, Tailwind, Twister

CASCOON



Base Stats:

HP:	5
Attack:	4
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type: Bug
Basic Ability 1: Shed Skin
Adv Ability 1: Silk Threads
Adv Ability 2: Battle Armor
Adv Ability 3: Overcoat
High Ability: Sturdy

Evolution:

- 1 - Wurmple
- 2 - Cascoon Minimum 5
- 3 - Dustox Minimum 10

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 25.4 lbs / 11.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Nullivore

Habitat: Forest, Rainforest

Capability List

Overland 1, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Threaded, Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, Snore

DUSTOX



Base Stats:

HP:	6
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	9
Speed:	7

Basic Information

Type: Bug / Poison
Basic Ability 1: Shield Dust
Adv Ability 1: Compound Eyes
Adv Ability 2: Dust Cloud
Adv Ability 3: Flutter
High Ability: Effect Spore

Evolution:

- 1 - Wurmple
- 2 - Cascoon Minimum 5
- 3 - Dustox Minimum 10

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 69.7 lbs / 31.6kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 2, Swim 2, Sky 9, Jump 1/1, Power 2,
Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 6d6+3, Focus 5d6

Move List

Level Up Move List

- Evo Gust - Flying
- 12 Confusion - Psychic
- 15 Poison Powder - Poison
- 17 Moonlight - Fairy
- 20 Venoshock - Poison**
- 22 Psybeam - Psychic
- 25 Silver Wind - Bug**
- 27 Light Screen - Psychic
- 30 Whirlwind - Normal
- 32 Toxic - Poison
- 35 Bug Buzz - Bug**
- 37 Protect - Normal
- 40 Quiver Dance - Bug

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **36 Sludge Bomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Bug Bite**, Defog, Double-Edge, Electroweb, Giga Drain, Laser Focus, Ominous Wind, Roost, **Signal Beam**, Snore, String Shot, Swift, Tailwind, Twister

SEWADDLE



Base Stats:

HP:	5
Attack:	5
Defense:	7
Special Attack:	4
Special Defense:	6
Speed:	4

Basic Information

Type: Bug / Grass

Basic Ability 1: Designer

Adv Ability 1: Full Guard

Adv Ability 2: Leafy Cloak

Adv Ability 3: Swarm

High Ability: Accelerate

Evolution:

1 - Sewaddle

2 - Swadloon Minimum 15

3 - Leavanny Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 5.5 lbs / 2.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Leaf Crafter, Naturewalk (Grassland, Forest), Threaded, Underdog, Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

1 String Shot - Bug

1 Tackle - Normal

8 Bug Bite - Bug

15 Razor Leaf - Grass

22 Struggle Bug - Bug

29 Endure - Normal

31 Sticky Web - Bug

36 Bug Buzz - Bug

43 Flail - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21

Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96

Nature Power, 100 Confide

Egg Move List

Agility, Air Slash, Baton Pass, Camouflage, Grassy Terrain, Me First, Mind Reader, Razor Wind, Screech, **Silver Wind**

Tutor Move List

Bug Bite, Electroweb, **Giga Drain**, Iron Defense,

Magic Coat, **Seed Bomb**, **Signal Beam**, Snore,

Synthesis, Worry Seed

SWADLOON



Base Stats:

HP:	6
Attack:	6
Defense:	9
Special Attack:	5
Special Defense:	8
Speed:	4

Basic Information

Type: Bug / Grass

Basic Ability 1: Designer

Adv Ability 1: Full Guard

Adv Ability 2: Leafy Cloak

Adv Ability 3: Swarm

High Ability: Accelerate

Evolution:

1 - Sewaddle

2 - Swadloon Minimum 15

3 - Leavanny Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 16.1 lbs / 7.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 3, Swim 2, Jump 1/1, Power 2, Leaf Crafter, Naturewalk (Grassland, Forest), Threaded, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Protect - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bug Bite, Electroweb, **Giga Drain**, Grass Whistle (N), Iron Defense, Magic Coat, **Seed Bomb**, **Signal Beam**, Snore, Synthesis, Worry Seed

LEAVANNY



Base Stats:

HP:	8
Attack:	10
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	9

Basic Information

Type: Bug / Grass

Basic Ability 1: Designer

Adv Ability 1: Full Guard

Adv Ability 2: Leafy Cloak

Adv Ability 3: Swarm

High Ability: Accelerate

Evolution:

1 - Sewaddle

2 - Swadloon Minimum 15

3 - Leavanny Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 45.2 lbs / 20.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Leaf Crafter, Naturewalk (Grassland, Forest), Threaded, Wallclimber

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6+2, Stealth 4d6+2, Percep 3d6, Focus 4d6

Move List

Level Up Move List

Evo Slash - Normal

8 Bug Bite - Bug

15 Razor Leaf - Grass

22 Struggle Bug - Bug

29 Fell Stinger - Bug

32 Helping Hand - Normal

36 Leaf Blade - Grass

39 X-Scissor - Bug

43 Entrainment - Normal

46 Swords Dance - Normal

50 Leaf Storm - Grass

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, **53 Energy Ball**, 54 False Swipe, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, **81 X-Scissor**, 84 Poison Jab, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bug Bite (N), Electroweb, False Swipe (N), **Giga Drain**, Heal Bell, Helping Hand, Iron Defense, Knock Off, Laser Focus, Magic Coat, **Seed Bomb**, **Signal Beam**, Snore, Synthesis, Throat Chop, Worry Seed

VENIPEDE



Base Stats:

HP:	3
Attack:	5
Defense:	6
Special Attack:	3
Special Defense:	4
Speed:	6

Basic Information

Type: Bug / Poison

Basic Ability 1: Poison Point

Basic Ability 2: Vanguard

Adv Ability 1: Swarm

Adv Ability 2: Speed Boost

High Ability: Rock Head

Evolution:

1 - Venipede

2 - Whirlipede Minimum 15

3 - Scolipede Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 11.7 lbs / 5.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest

Capability List

Overland 5, Swim 1, Jump 2/2, Power 1, Naturewalk
(Grassland, Forest), Underdog, Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Rollout - Rock
- 5 Poison Sting - Poison**
- 8 Screech - Normal
- 12 Pursuit - Dark
- 15 Protect - Normal
- 19 Poison Tail - Poison**
- 22 Bug Bite - Bug**
- 26 Venoshock - Poison**
- 29 Agility - Psychic
- 33 Steamroller - Bug**
- 36 Toxic - Poison
- 38 Venom Drench - Poison
- 40 Rock Climb - Normal
- 43 Double-Edge - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 74 Gyro Ball, **83 Infestation**, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Pin Missile, Rock Climb, Spikes, Take Down, Toxic Spikes, Twineedle

Tutor Move List

Bug Bite, Endeavor, Iron Defense, **Signal Beam**, Snore

WHIRLIPEDE



Base Stats:

HP:	4
Attack:	6
Defense:	10
Special Attack:	4
Special Defense:	8
Speed:	5

Basic Information

Type: Bug / Poison

Basic Ability 1: Poison Point

Basic Ability 2: Vanguard

Adv Ability 1: Swarm

Adv Ability 2: Speed Boost

High Ability: Rock Head

Evolution:

1 - Venipede

2 - Whirlipede Minimum 15

3 - Scolipede Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 129 lbs / 58.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Naturewalk
(Grassland, Forest), Underdog

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6+2,
Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

Evo Iron Defense - Steel

5 Poison Sting - Poison

8 Screech - Normal

12 Pursuit - Dark

15 Protect - Normal

19 Poison Tail - Poison

23 Bug Bite - Bug

28 Venoshock - Poison

32 Agility - Psychic

37 Steamroller - Bug

41 Toxic - Poison

43 Venom Drench - Poison

46 Rock Climb - Normal

50 Double-Edge - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27

Return, 32 Double Team, **36 Sludge Bomb**, 42

Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback,

74 Gyro Ball, **83 Infestation**, **84 Poison Jab**, 87

Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bug Bite, Endeavor, Iron Defense, **Signal Beam**,

Snore

SCOLIPEDE



Base Stats:

HP:	6
Attack:	10
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	11

Basic Information

Type: Bug / Poison

Basic Ability 1: Poison Point

Basic Ability 2: Vanguard

Adv Ability 1: Swarm

Adv Ability 2: Speed Boost

High Ability: Rock Head

Evolution:

1 - Venipede

2 - Whirlipede Minimum 15

3 - Scolipede Minimum 30

Size Information

Height: 8' 2" / 2.5m (Large)

Weight: 442 lbs / 200.5kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 8, Swim 4, Jump 2/2, Power 6, Mountable 1, Naturewalk (Grassland, Forest), Wallclimber

Skill List

Athl 4d6+3, Acro 3d6, Combat 4d6, Stealth 3d6+2, Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

Evo Baton Pass - Normal

5 Poison Sting - Poison

8 Screech - Normal

12 Pursuit - Dark

15 Protect - Normal

19 Poison Tail - Poison

23 Bug Bite - Bug

28 Venoshock - Poison

32 Agility - Psychic

39 Steamroller - Bug

44 Toxic - Poison

47 Venom Drench - Poison

50 Rock Climb - Normal

55 Double-Edge - Normal

65 Megahorn - Bug

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, **36 Sludge Bomb**, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 67 Smart Strike, 68 Giga Impact, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, **81 X-Scissor**, **83 Infestation**, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Aqua Tail, **Bug Bite**, Endeavor, Iron Defense (N), Iron Tail, **Megahorn (N)**, **Signal Beam**, Snatch, Snore, Stomping Tantrum, Superpower, Throat Chop

SCATTERBUG



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	4

Basic Information

Type: Bug
Basic Ability 1: Compound Eyes
Adv Ability 1: Shield Dust
Adv Ability 2: Friend Guard
Adv Ability 3: Suction Cups
High Ability: Effect Spore

Evolution:

- 1 - Scatterbug
- 2 - Spewpa Minimum 5
- 3 - Vivillon Minimum 10

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 5.5 lbs / 2.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 2, Jump 0/0, Power 1, Naturewalk (Grassland, Forest), Threaded, Underdog, Wallclimber

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 String Shot - Bug
- 6 Stun Spore - Grass
- 15 Bug Bite - Bug**

Egg Move List

Poison Powder, Rage Powder, Stun Spore

Tutor Move List

Bug Bite

SPEWPA



Base Stats:

HP:	5
Attack:	2
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	3

Basic Information

Type: Bug

Basic Ability 1: Compound Eyes

Adv Ability 1: Shed Skin

Adv Ability 2: Friend Guard

Adv Ability 3: Wonder Skin

High Ability: Effect Spore

Evolution:

1 - Scatterbug

2 - Spewpa Minimum 5

3 - Vivillon Minimum 10

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 18.5 lbs / 8.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 2, Swim 1, Jump 0/0, Power 1, Naturewalk (Grassland, Forest), Threaded, Underdog, Wallclimber

Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Protect - Normal

1 Harden - Normal

TM Move List

None

Tutor Move List

Bug Bite, Electroweb, Iron Defense

VIVILLON



Base Stats:

HP:	8
Attack:	5
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	9

Basic Information

Type: Bug / Flying
Basic Ability 1: Compound Eyes
Adv Ability 1: Shield Dust
Adv Ability 2: Friend Guard
Adv Ability 3: Wonder Skin
High Ability: Effect Spore

Evolution:

- 1 - Scatterbug
- 2 - Spewpa Minimum 5
- 3 - Vivillon Minimum 10

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 37.5 lbs / 17kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 1, Sky 8, Jump 1/2, Power 1,
Naturewalk (Grassland, Forest), Threaded,
Underdog, Wallclimber

Skill List

Athl 3d6, Acro 4d6+2, Combat 2d6, Stealth 2d6,
Percep 5d6+2, Focus 2d6

Move List

Level Up Move List

Evo Gust - Flying

- 12 Light Screen - Psychic
- 17 Psybeam - Psychic
- 21 Supersonic - Normal
- 25 Draining Kiss - Fairy
- 31 Aromatherapy - Grass

35 Bug Buzz - Bug

- 41 Safeguard - Normal
- 45 Quiver Dance - Bug

50 Hurricane - Flying

- 55 Powder - Bug

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, **62 Acrobatics**, 68 Giga Impact, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Bug Bite, Defog, Electroweb, Endeavor, Giga Drain, Hold Hands, Laser Focus, Poison Powder (N), Powder (N), **Signal Beam**, Sleep Powder (N), Snore, **Struggle Bug (N)**, Stun Spore (N), Tailwind

GRUBBIN



Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	5

Basic Information

Type: Bug
Basic Ability 1: Hyper Cutter
Adv Ability 1: Swarm
Adv Ability 2: Shed Skin
Adv Ability 3: Silk Threads
High Ability: Type Aura (Electric)

Evolution:

- 1 - Grubbin
- 2 - Charjabug Minimum 20
- 3 - Vikavolt Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 9.7 lbs / 4.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Burrow 3, Jump 1/1, Power 1,
Naturewalk (Forest), Threaded, Underdog,
Wallclimber

Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep
2d6, Focus 3d6

Move List

Level Up Move List

- 1 Vicegrip - Normal
- 4 String Shot - Bug
- 7 Mud-Slap - Ground
- 10 Bite - Dark
- 13 Bug Bite - Bug**
- 16 Spark - Electric*
- 19 Acrobatics - Flying
- 22 Crunch - Dark
- 25 X-Scissor - Bug**
- 28 Dig - Ground

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17
Protect, 18 Rain Dance, 21 Frustration, 24
Thunderbolt, 27 Return, 32 Double Team, 42 Facade,
44 Rest, 45 Attract, 48 Round, 57 Charge Beam, 62
Acrobatics, 72 Volt Switch, 73 Thunder Wave, **81 X-
Scissor**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90
Substitute, 93 Wild Charge, 100 Confide

Egg Move List

Electroweb, Endure, Harden, Mud-Shot

Tutor Move List

Bug Bite, *Electroweb*, Magnet Rise, Shock Wave,
Snore

CHARJABUG



Base Stats:

HP:	6
Attack:	8
Defense:	10
Special Attack:	6
Special Defense:	8
Speed:	4

Basic Information

Type: Bug / Electric
Basic Ability 1: Battery
Adv Ability 1: Swarm
Adv Ability 2: Shed Skin
Adv Ability 3: Silk Threads
High Ability: Type Aura (Electric)

Evolution:

- 1 - Grubbin
- 2 - Charjabug Minimum 20
- 3 - Vikavolt Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 9.7 lbs / 4.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 1, Burrow 3, Jump 1/1, Power 1,
Naturewalk (Forest), Threaded, Underdog,
Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6, Percep
3d6, Focus 3d6+2

Move List

Level Up Move List

Evo Charge - Electric
4 String Shot - Bug
7 Mud-Slap - Ground
10 Bite - Dark
13 Bug Bite - Bug
16 Spark - Electric
19 Acrobatics - Flying
25 Crunch - Dark
31 X-Scissor - Bug
37 Dig - Ground
43 Discharge - Electric
49 Iron Defense - Steel

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17
Protect, 18 Rain Dance, 21 Frustration, **24**
Thunderbolt, 27 Return, 32 Double Team, 42
Facade, 44 Rest, 45 Attract, 48 Round, **57 Charge**
Beam, 62 Acrobatics, **72 Volt Switch**, 73 Thunder
Wave, **81 X-Scissor**, 84 Poison Jab, 87 Swagger, 88
Sleep Talk, 90 Substitute, **93 Wild Charge**, 100
Confide

Tutor Move List

Bug Bite, **Electroweb**, Iron Defense, Magnet Rise,
Shock Wave, Snore

VIKAVOLT



Base Stats:

HP:	8
Attack:	7
Defense:	9
Special Attack:	15
Special Defense:	8
Speed:	4

Basic Information

Type: Bug / Electric

Basic Ability 1: Levitate

Adv Ability 1: Swarm

Adv Ability 2: Motor Drive

Adv Ability 3: Silk Threads

High Ability: Rocket

Evolution:

1 - Grubbin

2 - Charjabug Minimum 20

3 - Vikavolt Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 99.2 lbs / 45kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Sky 7, Jump 1/2, Power 4,
Threaded

Skill List

Athl 3d6, Acro 4d6+2, Combat 4d6, Stealth 3d6+1,
Percep 4d6, Focus 5d6+1

Move List

Level Up Move List

Evo Thunderbolt - Electric

4 String Shot - Bug

7 Mud-Slap - Ground

10 Bite - Dark

13 Bug Bite - Bug

16 Spark - Electric

19 Acrobatics - Flying

25 Guillotine - Normal

31 Bug Buzz - Bug

37 Dig - Ground

43 Zap Cannon - Electric

49 Agility - Psychic

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, **24 Thunderbolt**, **25**

Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, **57 Charge**

Beam, 58 Sky Drop, 62 Acrobatics, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, **81 X-Scissor**, 84

Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, **93 Wild Charge**, 100 Confide

Tutor Move List

Air Slash (N), **Bug Bite**, Charge (N), **Electroweb**, Iron Defense, Laser Focus, Magnet Rise, **Shock Wave**, **Signal Beam**, Snore

AXEW



Base Stats:

HP:	5
Attack:	9
Defense:	6
Special Attack:	3
Special Defense:	4
Speed:	6

Basic Information

Type: Dragon

Basic Ability 1: Rivalry

Basic Ability 2: Mold Breaker

Adv Ability 1: Unnerve

Adv Ability 2: Hyper Cutter

High Ability: Frighten

Evolution:

1 - Axew

2 - Fraxure Minimum 20

3 - Haxorus Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 39.7 lbs / 18kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Average Hatch Rate: 25 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Naturewalk
(Cave, Mountain), Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 4 Leer - Normal
- 7 Assurance - Dark
- 10 Dragon Rage - Dragon
- 13 Dual Chop - Dragon**
- 16 Scary Face - Normal
- 20 Slash - Normal
- 24 False Swipe - Normal
- 28 Dragon Claw - Dragon**
- 32 Dragon Dance - Dragon
- 36 Taunt - Dark
- 41 Dragon Pulse - Dragon**
- 46 Swords Dance - Normal
- 50 Guillotine - Normal
- 56 Outrage - Dragon**
- 61 Giga Impact - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 56 Fling, 66 Payback, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Counter, **Dragon Pulse**, Endeavor, Endure, Focus Energy, Harden, Iron Tail, Night Slash, Razor Wind, Reversal

Tutor Move List

Aqua Tail, **Draco Meteor**, **Dragon Pulse**, **Dual Chop**, Endeavor, Iron Tail, **Outrage**, Shock Wave, Snore, Superpower

FRAXURE



Base Stats:

HP:	7
Attack:	12
Defense:	7
Special Attack:	4
Special Defense:	5
Speed:	7

Basic Information

Type: Dragon

Basic Ability 1: Rivalry

Basic Ability 2: Mold Breaker

Adv Ability 1: Unnerve

Adv Ability 2: Hyper Cutter

High Ability: Frighten

Evolution:

1 - Axew

2 - Fraxure Minimum 20

3 - Haxorus Minimum 40

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 79.4 lbs / 36kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/2, Power 4, Naturewalk
(Cave, Mountain), Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6+3, Stealth 2d6+1,
Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 4 Leer - Normal
- 7 Assurance - Dark
- 10 Dragon Rage - Dragon
- 13 Dual Chop - Dragon**
- 16 Scary Face - Normal
- 20 Slash - Normal
- 24 False Swipe - Normal
- 28 Dragon Claw - Dragon**
- 32 Dragon Dance - Dragon
- 36 Taunt - Dark
- 42 Dragon Pulse - Dragon**
- 48 Swords Dance - Normal
- 54 Guillotine - Normal
- 60 Outrage - Dragon**
- 66 Giga Impact - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, **82 Dragon Tail**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Aqua Tail, **Draco Meteor**, **Dragon Pulse**, **Dual Chop**, Endeavor, Iron Tail, Low Kick, **Outrage**, Shock Wave, Snore, Stomping Tantrum, Superpower

HAXORUS



Base Stats:

HP:	8
Attack:	15
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	10

Basic Information

Type: Dragon

Basic Ability 1: Rivalry

Basic Ability 2: Mold Breaker

Adv Ability 1: Unnerve

Adv Ability 2: Hyper Cutter

High Ability: Frighten

Evolution:

1 - Axew

2 - Fraxure Minimum 20

3 - Haxorus Minimum 40

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 232.6 lbs / 105.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 4, Jump 2/2, Power 8, Naturewalk
(Cave, Mountain)

Skill List

Athl 5d6+2, Acro 2d6, Combat 5d6, Stealth 2d6,
Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

- 4 Leer - Normal
- 7 Assurance - Dark
- 10 Dragon Rage - Dragon
- 13 Dual Chop - Dragon**
- 16 Scary Face - Normal
- 20 Slash - Normal
- 24 False Swipe - Normal
- 28 Dragon Claw - Dragon**
- 32 Dragon Dance - Dragon
- 36 Taunt - Dark
- 42 Dragon Pulse - Dragon**
- 50 Swords Dance - Normal
- 58 Guillotine - Normal
- 66 Outrage - Dragon**
- 74 Giga Impact - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **82 Dragon Tail**, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Aqua Tail, **Draco Meteor**, **Dragon Pulse**, **Dual Chop**, Endeavor, Iron Tail, Laser Focus, Low Kick, **Outrage (N)**, Shock Wave, Snore, Stomping Tantrum, Superpower

PICHU



Base Stats:

HP:	2
Attack:	4
Defense:	2
Special Attack:	4
Special Defense:	4
Speed:	6

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Cute Charm

Adv Ability 1: Lightning Rod

Adv Ability 2: Sprint

High Ability: Sequence

Evolution:

1 - Pichu

2 - Pikachu Minimum 10

3 - Raichu Minimum 25

3 - Raichu (A) Minimum 25

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 3, Swim 1, Jump 1/2, Power 1, Naturewalk (Forest, Urban), Underdog, Zapper

Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

1 Charm - Fairy

1 Thunder Shock - Electric

5 Tail Whip - Normal

10 Sweet Kiss - Fairy

13 Nasty Plot - Dark

18 Thunder Wave - Electric

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17

Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double

Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49

Echoed Voice, 56 Fling, **57 Charge Beam, 72 Volt**

Switch, 73 Thunder Wave, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild**

Charge, 100 Confide

Egg Move List

Bestow, Bide, Charge, Disarming Voice, Double Slap,

Electric Terrain, Encore, Endure, Fake Out, Flail,

Lucky Chant, Present, Reversal, **Thunder Punch**,

Tickle, **Volt Tackle**, Wish

Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-

Edge, **Electroweb**, Helping Hand, Hold Hands, Iron

Tail, Magnet Rise, Mega Kick, Mega Punch, Mud-

Slap, Rollout, Seismic Toss, **Shock Wave**, Signal

Beam, Snore, Swift, **Thunder Punch**, Uproar

PIKACHU



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	5
Special Defense:	5
Speed:	9

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Cute Charm

Adv Ability 1: Lightning Rod

Adv Ability 2: Sprint

High Ability: Sequence

Evolution:

1 - Pichu

2 - Pikachu Minimum 10

3 - Raichu Minimum 25

3 - Raichu (A) Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 13.2 lbs / 6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 2, Jump 2/2, Power 2, Naturewalk (Forest, Urban), Split Evolution, Underdog, Zapper

Skill List

Athl 3d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

- 5 Growl - Normal
- 7 Play Nice - Normal
- 10 Quick Attack - Normal
- 13 Electro Ball - Electric**
- 18 Thunder Wave - Electric
- 21 Feint - Normal
- 23 Double Team - Normal
- 26 Spark - Electric**
- 29 Nuzzle - Electric**
- 34 Discharge - Electric**
- 37 Slam - Normal
- 42 Thunderbolt - Electric**
- 45 Agility - Psychic
- 50 Wild Charge - Electric**
- 53 Light Screen - Psychic
- 58 Thunder - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, **57 Charge Beam, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide**

Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, **Electroweb**, Focus Punch, Helping Hand, Hold Hands, Iron Tail, Knock Off, Laser Focus, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, **Shock Wave**, Signal Beam, Snore, Swift, **Thunder Punch**, Uproar, **Volt Tackle**

RAICHU



Base Stats:

HP:	6
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	8
Speed:	11

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Motor Drive

Adv Ability 1: Lightning Rod

Adv Ability 2: Sprint

High Ability: Electric Surge

Evolution:

1 - Pichu

2 - Pikachu Minimum 10

3 - Raichu Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Diet: Herbivore

Habitat: Forest

Capability List

Overland 6, Swim 3, Jump 2/2, Power 4, Naturewalk (Forest, Urban), Zapper

Skill List

Athl 4d6+1, Acro 2d6+1, Combat 4d6, Stealth 3d6, Percep 2d6+1, Focus 4d6+3

Move List

Level Up Move List

- 5 Growl - Normal
- 7 Play Nice - Normal
- 10 Quick Attack - Normal
- 13 Electro Ball - Electric**
- 18 Thunder Wave - Electric
- 21 Feint - Normal
- 23 Double Team - Normal
- 26 Spark - Electric**
- 29 Nuzzle - Electric**
- 34 Discharge - Electric**
- 37 Slam - Normal
- 42 Thunderbolt - Electric**
- 45 Agility - Psychic
- 50 Wild Charge - Electric**
- 53 Light Screen - Psychic
- 58 Thunder - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, **57 Charge Beam**, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, **Electroweb**, Focus Punch, Helping Hand, Hold Hands, Iron Tail, Knock Off, Laser Focus, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, **Shock Wave**, Signal Beam, Snore, Swift, **Thunderbolt (N), Thunder Punch**, Uproar, Volt Tackle

RAICHU Alola



Base Stats:

HP:	6
Attack:	9
Defense:	5
Special Attack:	10
Special Defense:	9
Speed:	11

Basic Information

Type: Electric / Psychic

Basic Ability 1: Static

Basic Ability 2: Motor Drive

Adv Ability 1: Lightning Rod

Adv Ability 2: Surge Surfer

High Ability: Levitate

Evolution:

1 - Pichu

2 - Pikachu Minimum 10

3 - Raichu (A) Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 46.3 lbs / 21kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Diet: Herbivore

Habitat: Urban

Capability List

Overland 6, Swim 3, Levitate 6, Jump 2/2, Power 4,
Naturewalk (Grassland, Urban), Telekinetic

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 4d6+2, Stealth 3d6,
Percep 2d6+1, Focus 4d6+3

Move List

Level Up Move List

Evo Psychic - Psychic

5 Tail Whip - Normal

7 Play Nice - Normal

10 Quick Attack - Normal

13 Electro Ball - Electric

18 Thunder Wave - Electric

21 Feint - Normal

23 Double Team - Normal

26 Spark - Electric

29 Nuzzle - Electric

34 Discharge - Electric

37 Slam - Normal

42 Thunderbolt - Electric

45 Agility - Psychic

50 Wild Charge - Electric

53 Light Screen - Psychic

58 Thunder - Electric

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden

Power, 15 Hyper Beam, 16 Light Screen, 17 Protect,

18 Rain Dance, 20 Safeguard, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 31

Brick Break, 32 Double Team, 33 Reflect, 42 Facade,

44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed

Voice, 52 Focus Blast, 56 Fling, **57 Charge Beam, 68**

Giga Impact, **72 Volt Switch, 73 Thunder Wave, 86**

Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,

93 Wild Charge, 100 Confide

Tutor Move List

Ally Switch, Covet, **Electroweb, Focus Punch, Helping**

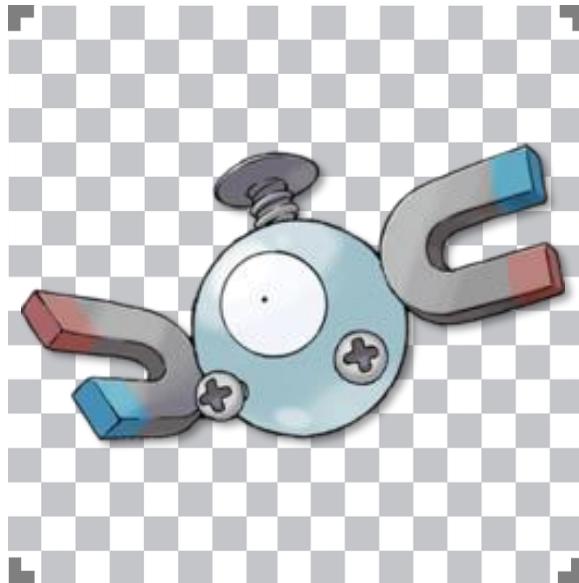
Hand, Iron Tail, Knock Off, Laser Focus, Magic Coat,

Magic Room, Magnet Rise, Recycle, **Shock Wave,**

Signal Beam, Snore, Speed Swap (N), Telekinesis,

Thunder Punch, Thunderbolt (N)

MAGNEMITE



Base Stats:

HP:	3
Attack:	4
Defense:	7
Special Attack:	10
Special Defense:	6
Speed:	5

Basic Information

Type: Electric / Steel

Basic Ability 1: Magnet Pull

Basic Ability 2: Sturdy

Adv Ability 1: Analytic

Adv Ability 2: Soundproof

High Ability: Targeting System

Evolution:

1 - Magnemite

2 - Magneton Minimum 30

3 - Magnezone Minimum 40

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 13.2 lbs / 6kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Ergovore

Habitat: Mountain, Urban

Capability List

Overland 2, Swim 3, Levitate 4, Jump 1/1, Power 2,
Breathless, Dead Silent, Magnetic, Underdog, Zapper

Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6,
Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Supersonic - Normal
- 5 Thunder Shock - Electric**
- 7 Thunder Wave - Electric
- 11 Magnet Bomb - Steel**
- 13 Light Screen - Psychic
- 17 Sonic Boom - Normal
- 19 Spark - Electric**
- 23 Mirror Shot - Steel**
- 25 Metal Sound - Steel
- 29 Electro Ball - Electric**
- 31 Flash Cannon - Steel**
- 35 Screech - Normal
- 37 Discharge - Electric**
- 41 Lock-On - Normal
- 43 Magnet Rise - Electric
- 47 Gyro Ball - Steel**
- 49 Zap Cannon - Electric**

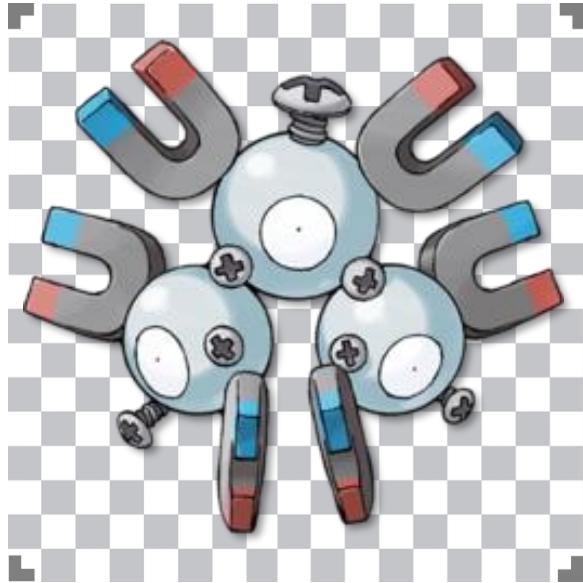
TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt**, **25 Thunder**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, **57 Charge Beam**, 64 Explosion, **72 Volt Switch**, 73 Thunder Wave, **74 Gyro Ball**, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, **93 Wild Charge**, 100 Confide

Tutor Move List

Double-Edge, **Electroweb**, Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Role Play, Rollout, **Shock Wave**, Signal Beam, Snore, Swift

MAGNETON



Base Stats:

HP:	5
Attack:	6
Defense:	10
Special Attack:	12
Special Defense:	7
Speed:	7

Basic Information

Type: Electric / Steel
Basic Ability 1: Magnet Pull
Basic Ability 2: Sturdy
Adv Ability 1: Analytic
Adv Ability 2: Soundproof
High Ability: Targeting System

Evolution:

- 1 - Magnemite
- 2 - Magneton Minimum 30
- 3 - Magnezone Minimum 40

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 132.3 lbs / 60kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: Mineral

Diet: Ergovore

Habitat: Mountain, Urban

Capability List

Overland 3, Swim 4, Levitate 5, Jump 1/1, Power 4,
Breathless, Dead Silent, Magnetic, Zapper

Skill List

Athl 3d6, Acro 2d6+1, Combat 2d6+2, Stealth 2d6+1,
Percep 3d6+2, Focus 3d6+2

Move List

Level Up Move List

- Evo Tri Attack -Normal
- 5 Thunder Shock - Electric**
- 7 Thunder Wave - Electric
- 11 Magnet Bomb - Steel**
- 13 Light Screen - Psychic
- 17 Sonic Boom - Normal
- 19 Spark - Electric**
- 23 Mirror Shot - Steel**
- 25 Metal Sound - Steel
- 29 Electro Ball - Electric**
- 33 Flash Cannon - Steel**
- 39 Screech - Normal
- 43 Discharge - Electric**
- 49 Lock-On - Normal
- 53 Magnet Rise - Electric
- 59 Gyro Ball - Steel**
- 63 Zap Cannon - Electric**

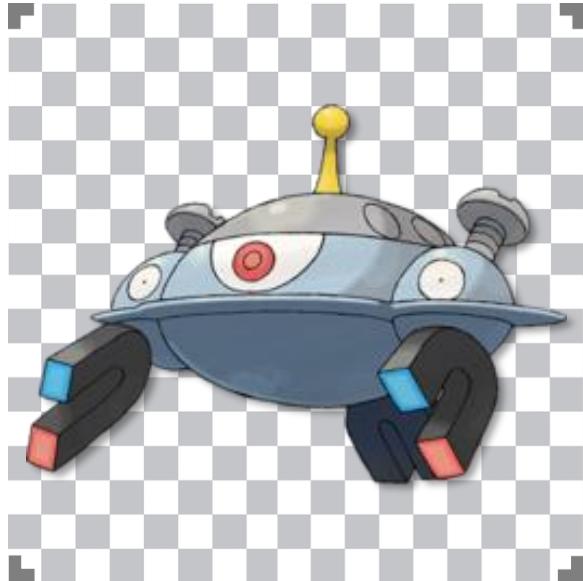
TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 100 Confide**

Tutor Move List

Double-Edge, Electric Terrain (N), **Electroweb, Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Snore, Swift, Zap Cannon (N)**

MAGNEZONE



Base Stats:

HP:	7
Attack:	7
Defense:	12
Special Attack:	13
Special Defense:	9
Speed:	6

Basic Information

Type: Electric / Steel

Basic Ability 1: Magnet Pull

Basic Ability 2: Sturdy

Adv Ability 1: Analytic

Adv Ability 2: Soundproof

High Ability: Targeting System

Evolution:

1 - Magnemite

2 - Magneton Minimum 30

3 - Magnezone Minimum 40

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 396.8 lbs / 180kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Ergovore

Habitat: Mountain

Capability List

Overland 3, Swim 5, Levitate 6, Jump 1/1, Power 6, Breathless, Dead Silent, Magnetic, Mountable 1, Zapper

Skill List

Athl 3d6, Acro 2d6+1, Combat 2d6+2, Stealth 2d6+1, Percep 3d6+2, Focus 3d6+2

Move List

Level Up Move List

- Evo Tri Attack -Normal
- 5 Thunder Shock - Electric**
- 7 Thunder Wave - Electric
- 11 Magnet Bomb - Steel**
- 13 Light Screen - Psychic
- 17 Sonic Boom - Normal
- 19 Spark - Electric**
- 23 Mirror Shot - Steel**
- 25 Metal Sound - Steel
- 29 Electro Ball - Electric**
- 33 Flash Cannon - Steel**
- 39 Screech - Normal
- 43 Discharge - Electric**
- 49 Lock-On - Normal
- 53 Magnet Rise - Electric
- 59 Gyro Ball - Steel**
- 63 Zap Cannon - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 100 Confide**

Tutor Move List

Ally Switch, Barrier (N), Double-Edge, Electric Terrain (N), **Electroweb**, Gravity, Iron Defense, **Iron Head**, Magic Coat, Magnet Rise, Magnetic Flux (N), Mirror Coat (N), Recycle, Role Play, Rollout, **Shock Wave**, Signal Beam, Snore, Swift, **Zap Cannon (N)**

ELEKID



Base Stats:

HP:	5
Attack:	8
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	8

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Inner Focus

Adv Ability 1: Vital Spirit

Adv Ability 2: Motor Drive

High Ability: Type Aura (Electric)

Evolution:

1 - Elekid

2 - Electabuzz Minimum 30

3 - Electivire Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 51.8 lbs / 23.5kg (2)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Average Hatch Rate: 13 Days

Diet: Ergovore, Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Naturewalk (Urban), Underdog, Zapper

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Quick Attack - Normal
- 1 Leer - Normal
- 5 Thunder Shock - Electric**
- 8 Low Kick - Fighting
- 12 Swift - Normal
- 15 Shock Wave - Electric**
- 19 Thunder Wave - Electric
- 22 Electro Ball - Electric**
- 26 Light Screen - Psychic
- 29 Thunder Punch - Electric**
- 33 Discharge - Electric**
- 36 Screech - Normal
- 40 Thunderbolt - Electric**
- 43 Thunder - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, **57 Charge Beam, 72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

Barrier, Cross Chop, Dynamic Punch, Feint, Fire Punch, Focus Punch, Hammer Arm, Ice Punch, Karate Chop, Meditate, Rolling Kick

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, **Electroweb**, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Low Kick, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, **Shock Wave**, Signal Beam, Snore, Swift, **Thunder Punch**, Uproar

ELECTABUZZ



Base Stats:

HP:	7
Attack:	8
Defense:	6
Special Attack:	10
Special Defense:	9
Speed:	11

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Inner Focus

Adv Ability 1: Vital Spirit

Adv Ability 2: Motor Drive

High Ability: Type Aura (Electric)

Evolution:

1 - Elekid

2 - Electabuzz Minimum 30

3 - Electivire Minimum 40

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Ergovore, Omnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 3, Jump 1/2, Power 5, Naturewalk (Urban), Zapper

Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 2d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

5 Thunder Shock - Electric

8 Low Kick - Fighting

12 Swift - Normal

15 Shock Wave - Electric

19 Thunder Wave - Electric

22 Electro Ball - Electric

26 Light Screen - Psychic

29 Thunder Punch - Electric

36 Discharge - Electric

42 Screech - Normal

49 Thunderbolt - Electric

55 Thunder - Electric

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt**, **25 Thunder**, 27 Return, 29 Psychic, 31

Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, **57 Charge Beam**, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, **Electroweb**, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Iron Tail, Low Kick, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, **Shock Wave**, Signal Beam, Snore, Swift, **Thunder Punch**, Uproar

ELECTIVIRE



Base Stats:

HP:	8
Attack:	12
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	10

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Inner Focus

Adv Ability 1: Vital Spirit

Adv Ability 2: Motor Drive

High Ability: Type Aura (Electric)

Evolution:

1 - Elekid

2 - Electabuzz Minimum 30

3 - Electivire Minimum 40

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 305.6 lbs / 138.6kg (5)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Ergovore, Omnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 3, Jump 2/3, Power 7, Naturewalk (Urban), Zapper

Skill List

Athl 5d6+2, Acro 4d6+1, Combat 4d6+2, Stealth 3d6+2, Percep 4d6, Focus 3d6

Move List

Level Up Move List

5 Thunder Shock - Electric

8 Low Kick - Fighting

12 Swift - Normal

15 Shock Wave - Electric

19 Thunder Wave - Electric

22 Electro Ball - Electric

26 Light Screen - Psychic

29 Thunder Punch - Electric

36 Discharge - Electric

42 Screech - Normal

49 Thunderbolt - Electric

55 Thunder - Electric

62 Giga Impact - Normal

65 Electric Terrain - Electric

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21

Frustration, **24 Thunderbolt, 25 Thunder**, 26

Earthquake, 27 Return, 29 Psychic, 31 Brick Break, 32

Double Team, 35 Flamethrower, 39 Rock Tomb, 41

Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47

Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, **57**

Charge Beam, 68 Giga Impact, **72 Volt Switch**, 73

Thunder Wave, 78 Bulldoze, 80 Rock Slide, 87

Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop,

Electric Terrain (N), **Electroweb**, Fire Punch (N),

Focus Punch, Helping Hand, Ice Punch, Ion Deluge

(N), Iron Tail, Low Kick, Magnet Rise, Mega Kick,

Mega Punch, Mud-Slap, Rock Climb, Seismic Toss,

Shock Wave, Signal Beam, Snore, Stomping

Tantrum, Swift, **Thunder Punch**, Uproar

MAREEP



Base Stats:

HP:	6
Attack:	4
Defense:	4
Special Attack:	7
Special Defense:	5
Speed:	4

Basic Information

Type: Electric

Basic Ability 1: Static

Adv Ability 1: Fluffy Charge

Adv Ability 2: Sap Sipper

Adv Ability 3: Sequence

High Ability: Fur Coat

Evolution:

1 - Mareep

2 - Flaaffy Minimum 15

3 - Ampharos Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 17.2 lbs / 7.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Glow,
Naturewalk (Grassland), Underdog, Zapper

Skill List

Athl 2d6, Acro 3d6, Combat 1d6+1, Stealth 3d6+1,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 4 Thunder Wave - Electric
- 8 Thunder Shock - Electric**
- 11 Cotton Spore - Grass
- 15 Charge - Electric
- 18 Take Down - Normal
- 22 Electro Ball - Electric**
- 25 Confuse Ray - Ghost
- 29 Power Gem - Rock
- 32 Discharge - Electric**
- 36 Cotton Guard - Grass
- 39 Signal Beam - Bug
- 43 Light Screen - Psychic
- 46 Thunder - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **57 Charge Beam**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

After You, Agility, Body Slam, Charge, Eerie Impulse, Electric Terrain, Flatter, Iron Tail, Odor Sleuth, Reflect, Safeguard, Sand Attack, Screech, Take Down

Tutor Move List

After You, Defense Curl, Double-Edge, **Electroweb**, Heal Bell, Iron Tail, Magnet Rise, **Shock Wave**, Signal Beam, Snore, Swift

FLAFFY

Base Stats:

HP:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	5

Basic Information

Type: Electric

Basic Ability 1: Static

Adv Ability 1: Fluffy Charge

Adv Ability 2: Sap Sipper

Adv Ability 3: Sequence

High Ability: Plus

Evolution:

1 - Mareep

2 - Flaffy Minimum 15

3 - Ampharos Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 29.3 lbs / 13.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 6, Swim 3, Jump 1/2, Power 3, Glow,
Naturewalk (Grassland), Underdog, Zapper

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6,
Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

4 Thunder Wave - Electric

8 Thunder Shock - Electric

11 Cotton Spore - Grass

16 Charge - Electric

20 Take Down - Normal

25 Electro Ball - Electric

29 Confuse Ray - Ghost

34 Power Gem - Rock

38 Discharge - Electric

43 Cotton Guard - Grass

47 Signal Beam - Bug

52 Light Screen - Psychic

56 Thunder - Electric

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17

Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,

24 Thunderbolt, 25 Thunder, 27 Return, 31 Brick

Break, 32 Double Team, 42 Facade, 44 Rest, 45

Attract, 48 Round, 49 Echoed Voice, 56 Fling, **57****Charge Beam, 72 Volt Switch**, 73 Thunder Wave, 87Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild****Charge**, 100 Confide

Tutor Move List

After You, Body Slam, Counter, Defense Curl,

Double-Edge, Dynamic Punch, **Electroweb**, Fire

Punch, Focus Punch, Heal Bell, Iron Tail, Magnet

Rise, Mega Kick, Mega Punch, Seismic Toss, **Shock****Wave**, Signal Beam, Snore, Swift, **Thunder Punch**

AMPHAROS



Base Stats:

HP:	9
Attack:	8
Defense:	9
Special Attack:	12
Special Defense:	9
Speed:	6

Basic Information

Type: Electric

Basic Ability 1: Static

Adv Ability 1: Illuminate

Adv Ability 2: Sap Sipper

Adv Ability 3: Sequence

High Ability: Plus

Evolution:

1 - Mareep

2 - Flaaffy Minimum 15

3 - Ampharos Minimum 30

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 135.6 lbs / 61.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Grassland, Mountain

Capability List

Overland 7, Swim 3, Jump 2/3, Power 5, Glow,
Naturewalk (Grassland), Zapper

Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 2d6,
Percep 2d6+2, Focus 4d6

Move List

Level Up Move List

Evo Thunder Punch - Electric

4 Thunder Wave - Electric

8 Thunder Shock - Electric

11 Cotton Spore - Grass

16 Charge - Electric

20 Take Down - Normal

25 Electro Ball - Electric

29 Confuse Ray - Ghost

35 Power Gem - Rock

40 Discharge - Electric

46 Cotton Guard - Grass

51 Signal Beam - Bug

57 Light Screen - Psychic

62 Thunder - Electric

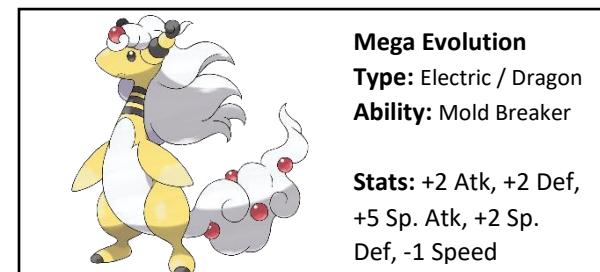
65 Dragon Pulse - Dragon

TM Move List

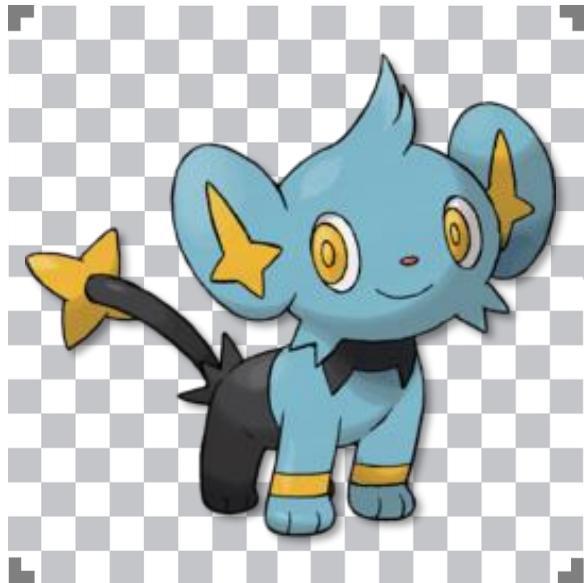
06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, **57 Charge Beam**, 59 Brutal Swing, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Tutor Move List

After You, Body Slam, Counter, Defense Curl, Double-Edge, Dragon Pulse (N), Dynamic Punch, **Electroweb**, Fire Punch (N), Focus Punch, Heal Bell, Ion Deluge (N), Iron Tail, Laser Focus, Magnet Rise, Magnetic Flux (N), Mega Kick, Mega Punch, Outrage, Seismic Toss, **Shock Wave**, Signal Beam, Snore, Swift, **Thunder Punch, Zap Cannon (N)**



SHINX



Base Stats:

HP:	5
Attack:	7
Defense:	3
Special Attack:	4
Special Defense:	3
Speed:	5

Basic Information

Type: Electric

Basic Ability 1: Keen Eye

Basic Ability 2: Rivalry

Adv Ability 1: Strong Jaw

Adv Ability 2: Intimidate

High Ability: Guts

Evolution:

1 - Shinx

2 - Luxio Minimum 15

3 - Luxray Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 20.9 lbs / 9.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Grassland

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Naturewalk (Cave, Grassland), Pack Mon, Tracker, Underdog, Zapper

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 5 Leer - Normal
- 9 Charge - Electric
- 11 Baby-Doll Eyes - Fairy
- 13 Spark - Electric**
- 17 Bite - Dark
- 21 Roar - Normal
- 25 Swagger - Normal
- 29 Thunder Fang - Electric**
- 33 Crunch - Dark
- 37 Scary Face - Normal
- 41 Discharge - Electric**
- 45 Wild Charge - Electric**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, **25 Thunder**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **57 Charge Beam**, **72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 95 Snarl, 100 Confide

Egg Move List

Double Kick, Eerie Impulse, Fake Tears, Fire Fang, Helping Hand, Howl, Ice Fang, Night Slash, Quick Attack, **Shock Wave**, Signal Beam, Swift, Take Down, **Thunder Fang**

Tutor Move List

Fury Cutter, Iron Tail, Magnet Rise, Mud-Slap, **Shock Wave**, Signal Beam, Snore

LUXIO



Base Stats:

HP:	6
Attack:	9
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	6

Basic Information

Type: Electric

Basic Ability 1: Keen Eye

Basic Ability 2: Rivalry

Adv Ability 1: Strong Jaw

Adv Ability 2: Intimidate

High Ability: Guts

Evolution:

1 - Shinx

2 - Luxio Minimum 15

3 - Luxray Minimum 30

Size Information

Height: 2' 11" / 0.9m (Medium)

Weight: 67.2 lbs / 30.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Cave, Grassland

Capability List

Overland 7, Swim 4, Jump 1/2, Power 4, Naturewalk (Cave, Grassland), Pack Mon, Tracker, Underdog, Zapper

Skill List

Athl 4d6+1, Acro 2d6+2, Combat 3d6+1, Stealth 4d6+2, Percep 4d6+1, Focus 3d6

Move List

Level Up Move List

5 Leer - Normal

9 Charge - Electric

13 Spark - Electric

18 Bite - Dark

23 Roar - Normal

28 Swagger - Normal

33 Thunder Fang - Electric

38 Crunch - Dark

43 Scary Face - Normal

48 Discharge - Electric

53 Wild Charge - Electric

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double

Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48

Round, **57 Charge Beam, 72 Volt Switch**, 73 Thunder

Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93**

Wild Charge, 95 Snarl, 100 Confide

Tutor Move List

Fury Cutter, Iron Tail, Magnet Rise, Mud-Slap, **Shock**

Wave, Signal Beam, Snore

LUXRAY



Base Stats:

HP:	8
Attack:	12
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	7

Basic Information

Type: Electric

Basic Ability 1: Keen Eye

Basic Ability 2: Rivalry

Adv Ability 1: Strong Jaw

Adv Ability 2: Intimidate

High Ability: Guts

Evolution:

1 - Shinx

2 - Luxio Minimum 15

3 - Luxray Minimum 30

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 92.6 lbs / 42kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Cave, Grassland, Mountain

Capability List

Overland 8, Swim 5, Jump 1/2, Power 5, Mountable 1, Naturewalk (Cave, Grassland), Pack Mon, Tracker, X-Ray Vision, Zapper

Skill List

Athl 5d6+2, Acro 2d6+2, Combat 4d6+2, Stealth 5d6+2, Percep 6d6+3, Focus 3d6+2

Move List

Level Up Move List

5 Leer - Normal

9 Charge - Electric

13 Spark - Electric

18 Bite - Dark

23 Roar - Normal

28 Swagger - Normal

35 Thunder Fang - Electric

42 Crunch - Dark

49 Scary Face - Normal

56 Discharge - Electric

63 Wild Charge - Electric

67 Electric Terrain - Electric

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 15 Hyper Beam,

16 Light Screen, 17 Protect, 18 Rain Dance, 21

Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return,

32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46

Thief, 48 Round, **57 Charge Beam**, 68 Giga Impact,

72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88

Sleep Talk, 90 Substitute, **93 Wild Charge**, 95 Snarl,

100 Confide

Tutor Move List

Electric Terrain (N), Fury Cutter, Iron Tail, Laser

Focus, Magnet Rise, Mud-Slap, **Shock Wave**, Signal

Beam, Snore, Superpower, Throat Chop

TYNAMO



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

Basic Information

Type: Electric

Basic Ability 1: Levitate

Adv Ability 1: Electrodash

Adv Ability 2: Sequence

Adv Ability 3: Storm Drain

High Ability: Lightning Rod

Evolution:

1 - Tynamo

2 - Eelektrik Minimum 15

3 - Eelektross Minimum 40

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Ergovore

Habitat: Cave, Freshwater

Capability List

Overland 2, Swim 5, Levitate 4, Jump 1/1, Power 1,
Gilled, Glow, Underdog, Zapper

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 1d6, Stealth 3d6+2,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Charge Beam - Electric

1 Spark - Electric

1 Tackle - Normal

1 Thunder Wave - Electric

TM Move List

57 Charge Beam, 73 Thunder Wave

Tutor Move List

Magnet Rise

ELEKTRIK



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	4

Basic Information

Type: Electric

Basic Ability 1: Levitate

Adv Ability 1: Electrodash

Adv Ability 2: Sequence

Adv Ability 3: Storm Drain

High Ability: Lightning Rod

Evolution:

1 - Tynamo

2 - Eelektrik Minimum 15

3 - Eelektross Minimum 40

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 48.5 lbs / 22.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Ergovore

Habitat: Cave, Freshwater

Capability List

Overland 4, Swim 5, Levitate 4, Jump 1/1, Power 4, Gilled, Glow, Underdog, Zapper

Skill List

Athl 3d6+1, Acro 2d6+2, Combat 2d6+3, Stealth 4d6+2, Percep 3d6+2, Focus 2d6+1

Move List

Level Up Move List

Evo Crunch - Dark

9 Bind - Normal

19 Acid - Poison

29 Discharge - Electric

44 Thunderbolt - Electric

49 Acid Spray - Poison

54 Coil - Poison

59 Wild Charge - Electric

64 Gastro Acid - Poison

69 Zap Cannon - Electric

74 Thrash - Normal

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17

Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double

Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **57**

Charge Beam, 62 Acrobatics, **72 Volt Switch**, 73

Thunder Wave, 87 Swagger, 88 Sleep Talk, 89 U-

Turn, 90 Substitute, 91 Flash Cannon, **93 Wild**

Charge, 100 Confide

Tutor Move List

Aqua Tail, Bind, Bounce, **Charge Beam (N)**, Gastro

Acid, Giga Drain, Headbutt (N), Iron Tail, Knock Off,

Magnet Rise, **Shock Wave**, Signal Beam, Snore,

Spark (N), Super Fang, Throat Chop, Thunder Wave

(N)

ELEKROSS



Base Stats:

HP:	9
Attack:	12
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	5

Basic Information

Type: Electric

Basic Ability 1: Levitate

Adv Ability 1: Electrodash

Adv Ability 2: Sequence

Adv Ability 3: Storm Drain

High Ability: Lightning Rod

Evolution:

1 - Tynamo

2 - Eelektrik Minimum 15

3 - Eelektross Minimum 40

Size Information

Height: 6' 11" / 2.1m (Large)

Weight: 177.5 lbs / 80.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Carnivore, Ergovore

Habitat: Cave, Freshwater

Capability List

Overland 5, Swim 5, Levitate 5, Jump 1/1, Power 6,
Gilled, Glow, Mountable 1, Zapper

Skill List

Athl 4d6+2, Acro 2d6+2, Combat 4d6+1, Stealth
4d6+2, Percep 3d6+2, Focus 2d6+1

Move List

Level Up Move List

- 9 Bind - Normal
- 19 Acid - Poison
- 29 Discharge - Electric**
- 44 Thunderbolt - Electric**
- 49 Acid Spray - Poison
- 54 Coil - Poison
- 59 Wild Charge - Electric**
- 64 Gastro Acid - Poison
- 69 Zap Cannon - Electric**
- 74 Thrash - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power,
15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain
Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder,**
27 Return, 31 Brick Break, 32 Double Team, 35
Flamethrower, 29 Rock Tomb, 42 Facade, 44 Rest, 45
Attract, 48 Round, **57 Charge Beam, 62 Acrobatics,**
68 Giga Impact, 72 Volt Switch, 73 Thunder Wave,
80 Rock Slide, 82 Dragon Tail, 86 Grass Knot, 87
Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91
Flash Cannon, **93 Wild Charge, 100 Confide**

Tutor Move List

Aqua Tail, Bind, Bounce, **Charge Beam (N),** Crunch
(N), Crush Claw (N), **Discharge (N),** Dragon Pulse,
Drain Punch, Fire Punch, Focus Punch, Gastro Acid
(N), Giga Drain, Headbutt (N), Ion Deluge (N), Iron
Tail, Knock Off, Magnet Rise, Outrage, **Shock Wave,**
Signal Beam, Snore, **Spark (N),** Super Fang,
Superpower, Thrash (N), Throat Chop, Thunder
Punch, Thunder Wave (N), **Zap Cannon (N)**

CLEFFA



Base Stats:

HP:	5
Attack:	3
Defense:	3
Special Attack:	5
Special Defense:	6
Speed:	2

Basic Information

Type: Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Magic Guard

Adv Ability 1: Friend Guard

Adv Ability 2: Frisk

High Ability: Unaware

Evolution:

1 - Cleffa

2 - Clefairy Minimum 10

3 - Clefable Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 6.6 lbs / 3kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Fairy

Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 2, Jump 1/1, Power 1, Naturewalk (Cave), Underdog

Skill List

Athl 1d6+1, Acro 2d6+2, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Charm - Fairy
- 1 Pound - Normal
- 4 Encore - Normal
- 7 Sing - Normal
- 10 Sweet Kiss - Fairy
- 13 Copycat - Normal
- 16 Magical Leaf - Grass

TM Move List

01 Work Up, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Amnesia, Aromatherapy, Belly Drum, Covet, Fake Tears, Heal Pulse, Metronome, Mimic, Misty Terrain, Present, Splash, Stored Power, Tickle, Wish

Tutor Move List

After You, Body Slam, Counter, Covet, Defense Curl, Double-Edge, Endeavor, Gravity, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Snore, Soft-Boiled, Telekinesis, Trick, Uproar, Water Pulse, Wonder Room, Zen Headbutt

CLEFAIRY



Base Stats:

HP:	7
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	7
Speed:	4

Basic Information

Type: Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Magic Guard

Adv Ability 1: Friend Guard

Adv Ability 2: Frisk

High Ability: Unaware

Evolution:

1 - Cleffa

2 - Clefairy Minimum 10

3 - Clefable Minimum 20

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 16.5 lbs / 7.5kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Fairy

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Levitate 2, Jump 1/2, Power 2,
Magnetic, Naturewalk (Cave), Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6,
Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

- 7 Sing - Normal
- 10 Double Slap - Normal
- 13 Defense Curl - Normal
- 16 Follow Me - Normal
- 19 Bestow - Normal
- 22 Wake-Up Slap - Fighting
- 25 Minimize - Normal
- 28 Stored Power - Psychic
- 31 Metronome - Normal
- 34 Cosmic Power - Psychic
- 37 Lucky Chant - Psychic
- 40 Body Slam - Normal
- 43 Moonlight - Fairy
- 46 Moonblast - Fairy**
- 49 Gravity - Psychic
- 50 Meteor Mash - Steel
- 55 Healing Wish - Psychic
- 58 After You - Normal

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Body Slam, Bounce, Counter, Covet, Defense Curl, **Disarming Voice (N)**, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Snatch, Snore, Soft-Boiled, Spotlight (N), Stealth Rock, Telekinesis, Thunder Punch, Trick, Uproar, Water Pulse, Wonder Room, Zen Headbutt

CLEFABLE



Base Stats:

HP:	10
Attack:	7
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	6

Basic Information

Type: Fairy
Basic Ability 1: Cute Charm
Basic Ability 2: Magic Guard
Adv Ability 1: Friend Guard
Adv Ability 2: Frisk
High Ability: Unaware

Evolution:

- 1 - Cleffa
- 2 - Clefairy Minimum 10
- 3 - Clefable Minimum 20

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 88.2 lbs / 40kg (3)

Breeding Information

Gender Ratio: 25% M / 75% F
Egg Group: Fairy

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 4, Levitate 3, Jump 2/2, Power 4,
Magnetic, Naturewalk (Cave)

Skill List

Athl 3d6, Acro 3d6+2, Combat 2d6+2, Stealth 3d6,
Percep 4d6+1, Focus 4d6+3

Move List

Level Up Move List

- 7 Sing - Normal
- 10 Double Slap - Normal
- 13 Defense Curl - Normal
- 16 Follow Me - Normal
- 19 Bestow - Normal
- 22 Wake-Up Slap - Fighting
- 25 Minimize - Normal
- 28 Stored Power - Psychic
- 31 Metronome - Normal
- 34 Cosmic Power - Psychic
- 37 Lucky Chant - Psychic
- 40 Body Slam - Normal
- 43 Moonlight - Fairy
- 46 Moonblast - Fairy**
- 49 Gravity - Psychic
- 50 Meteor Mash - Steel
- 55 Healing Wish - Psychic
- 58 After You - Normal

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Body Slam, Bounce, Counter, Covet, Defense Curl, **Disarming Voice (N)**, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Laser Focus, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Snatch, Snore, Soft-Boiled, Spotlight (N), Stealth Rock, Telekinesis, Thunder Punch, Trick, Uproar, Water Pulse, Wonder Room, Zen Headbutt

TOGEPI



Base Stats:

HP:	4
Attack:	2
Defense:	7
Special Attack:	4
Special Defense:	7
Speed:	2

Basic Information

Type: Fairy
Basic Ability 1: Hustle
Basic Ability 2: Serene Grace
Adv Ability 1: Cute Charm
Adv Ability 2: Gentle Vibe
High Ability: Super Luck

Evolution:

- 1 - Togepi
- 2 - Togetic Minimum 10
- 3 - Togekiss Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 3.3 lbs / 1.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Fairy
Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 2, Jump 1/1, Power 1, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 1d6, Stealth 2d6+1,
Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Charm - Fairy
- 1 Growl - Normal
- 5 Metronome - Normal
- 9 Sweet Kiss - Fairy
- 13 Yawn - Normal
- 17 Encore - Normal
- 21 Follow Me - Normal
- 25 Bestow - Normal
- 29 Wish - Normal
- 33 Ancient Power - Rock
- 37 Safeguard - Normal
- 41 Baton Pass - Normal
- 45 Double-Edge - Normal
- 49 Last Resort - Normal
- 53 After You - Normal

TM Move List

01 Work Up, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Extrasensory, Foresight, Future Sight, Lucky Chant, Mirror Move, Morning Sun, Nasty Plot, Peck, Present, Psych Up, Psycho Shift, Secret Power, Stored Power

Tutor Move List

After You, Body Slam, Counter, Covet, Defense Curl, Endeavor, Heal Bell, Hyper Voice, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Snore, Soft-Boiled, Swift, Telekinesis, Trick, Uproar, Water Pulse, Zen Headbutt

TOGETIC



Base Stats:

HP:	6
Attack:	4
Defense:	9
Special Attack:	8
Special Defense:	11
Speed:	4

Basic Information

Type: Fairy / Flying
Basic Ability 1: Hustle
Basic Ability 2: Serene Grace
Adv Ability 1: Cute Charm
Adv Ability 2: Gentle Vibe
High Ability: Super Luck

Evolution:

- 1 - Togepi
- 2 - Togetic Minimum 10
- 3 - Togekiss Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 7.1 lbs / 3.2kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Flying / Fairy

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Sky 5, Jump 2/2, Power 3,
Underdog

Skill List

Athl 3d6, Acro 3d6+1, Combat 2d6-1, Stealth 3d6,
Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 5 Metronome - Normal
- 9 Sweet Kiss - Fairy
- 13 Yawn - Normal
- 14 Fairy Wind - Fairy**
- 17 Encore - Normal
- 21 Follow Me - Normal
- 25 Bestow - Normal
- 29 Wish - Normal
- 33 Ancient Power - Rock
- 37 Safeguard - Normal
- 41 Baton Pass - Normal
- 45 Double-Edge - Normal
- 49 Last Resort - Normal
- 53 After You - Normal

TM Move List

01 Work Up, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 56 Fling, 67 Smart Strike, 68 Giga Impact, 73 Thunder Wave, **76 Fly**, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, **Air Cutter**, Ancient Power, Body Slam, Counter, Covet, Defense Curl, Defog, Drain Punch, Endeavor, Focus Punch, Heal Bell, Heat Wave, Hyper Voice, Last Resort, Magic Coat, Magical Leaf (N), Mega Kick, Mega Punch, Mimic, Mud-Slap, Ominous Wind, Role Play, Rollout, Seismic Toss, Shock Wave, Secret Power, Signal Beam, Silver Wind, **Sky Attack**, Snore, Soft-Boiled, Swift, Tailwind, Telekinesis, Trick, Uproar, Water Pulse, Zen Headbutt

TOGEKISS



Base Stats:

HP:	9
Attack:	5
Defense:	10
Special Attack:	12
Special Defense:	12
Speed:	8

Basic Information

Type: Fairy / Flying
Basic Ability 1: Hustle
Basic Ability 2: Serene Grace
Adv Ability 1: Cute Charm
Adv Ability 2: Gentle Vibe
High Ability: Super Luck

Evolution:

- 1 - Togepi
- 2 - Togetic Minimum 10
- 3 - Togekiss Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 83.8 lbs / 38kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Flying / Fairy

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 3, Sky 8, Jump 2/2, Power 6,
Guster

Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 2d6,
Percep 4d6+1, Focus 4d6+3

Move List

Level Up Move List

- 5 Metronome - Normal
- 9 Sweet Kiss - Fairy
- 13 Yawn - Normal
- 14 Fairy Wind - Fairy**
- 17 Encore - Normal
- 21 Follow Me - Normal
- 25 Bestow - Normal
- 29 Wish - Normal
- 33 Ancient Power - Rock
- 37 Safeguard - Normal
- 41 Baton Pass - Normal
- 45 Double-Edge - Normal
- 49 Last Resort - Normal
- 53 After You - Normal

TM Move List

01 Work Up, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 56 Fling, 67 Smart Strike, 68 Giga Impact, 73 Thunder Wave, **76 Fly**, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You (N), **Air Cutter**, **Air Slash (N)**, Ancient Power, Aura Sphere (N), Body Slam, Counter, Covet, Defense Curl, Defog, Drain Punch, Endeavor, Extreme Speed (N), Focus Punch, Heal Bell, Heat Wave, Hyper Voice, Laser Focus, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Ominous Wind, Role Play, Rollout, Seismic Toss, Shock Wave, Secret Power, Signal Beam, Silver Wind, **Sky Attack (N)**, Snore, Soft-Boiled, Swift, Tailwind, Telekinesis, Trick, Uproar, Water Pulse, Zen Headbutt

FLABÉBÉ



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	6
Special Defense:	8
Speed:	4

Basic Information

Type: Fairy
Basic Ability 1: Flower Power
Adv Ability 1: Flower Veil
Adv Ability 2: Overgrow
Adv Ability 3: Perception
High Ability: Symbiosis

Evolution:

- 1 - Flabébé
- 2 - Floette Minimum 15
- 3 - Florges Minimum 30

Size Information

Height: 0' 4" / 0.1m (Small)
Weight: 0.2 lbs / 0.1kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Fairy
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 2, Swim 2, Levitate 4, Jump 0/1, Power 1,
Alluring, Gardener, Naturewalk (Grassland, Forest),
Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6+2,
Percep 3d6, Focus 2d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Vine Whip - Grass
- 6 Fairy Wind - Fairy**
- 10 Lucky Chant - Normal
- 15 Razor Leaf - Grass
- 20 Wish - Normal
- 22 Magical Leaf - Grass
- 24 Grassy Terrain - Grass
- 28 Petal Blizzard - Grass
- 33 Aromatherapy - Grass
- 37 Misty Terrain - Fairy
- 41 Moonblast - Fairy**
- 45 Petal Dance - Grass
- 48 Solar Beam - Grass

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Camouflage, Captivate, Copycat, Tearful Look

Tutor Move List

After You, Ally Switch, Covet, Endeavor, Giga Drain, Heal Bell, Helping Hand, Magic Coat, Seed Bomb, Snore, Synthesis, Worry Seed

FLOETTE

Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	8
Special Defense:	10
Speed:	5

Basic Information

Type: Fairy
 Basic Ability 1: Flower Power
 Adv Ability 1: Flower Veil
 Adv Ability 2: Overgrow
 Adv Ability 3: Perception
 High Ability: Symbiosis

Evolution:
 1 - Flabébé
 2 - Floette Minimum 15
 3 - Florges Minimum 30

Size Information

Height: 0' 8" / 0.2m (Small)
 Weight: 2 lbs / 0.9kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F
 Egg Group: Fairy

Diet: Herbivore
 Habitat: Forest, Grassland

Capability List

Overland 2, Swim 2, Levitate 6, Jump 0/1, Power 1,
 Alluring, Gardener, Naturewalk (Grassland, Forest),
 Underdog

Skill List

Athl 2d6, Acro 4d6+1, Combat 1d6, Stealth 3d6+2,
 Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

- 6** **Fairy Wind - Fairy**
 10 Lucky Chant - Normal
 15 Razor Leaf - Grass
 20 Wish - Normal
 25 Magical Leaf - Grass
 27 Grassy Terrain - Grass
 33 Petal Blizzard - Grass
 38 Aromatherapy - Grass
 43 Misty Terrain - Fairy
46 **Moonblast - Fairy**
 51 Petal Dance - Grass
 58 Solar Beam - Grass

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Ally Switch, Covet, Endeavor, Giga Drain, Heal Bell, Helping Hand, **Light of Ruin**, Magic Coat, Seed Bomb, Snore, Synthesis, Worry Seed

FLORGES



Base Stats:

HP:	8
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	15
Speed:	8

Basic Information

Type: Fairy
Basic Ability 1: Flower Power
Adv Ability 1: Flower Veil
Adv Ability 2: Overgrow
Adv Ability 3: Perception
High Ability: Symbiosis

Evolution:

- 1 - Flabébé
- 2 - Floette Minimum 15
- 3 - Florges Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 22 lbs / 10kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Fairy

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Levitate 6, Jump 1/2, Power 2,
Alluring, Gardener, Naturewalk (Grassland, Forest)

Skill List

Athl 3d6, Acro 4d6+1, Combat 3d6, Stealth 3d6,
Percep 4d6, Focus 5d6+2

Move List

Level Up Move List

- 6** **Fairy Wind** - Fairy
10 Lucky Chant - Normal
15 Razor Leaf - Grass
20 Wish - Normal
25 Magical Leaf - Grass
27 Grassy Terrain - Grass
33 Petal Blizzard - Grass
38 Aromatherapy - Grass
43 Misty Terrain - Fairy
46 **Moonblast** - Fairy
51 Petal Dance - Grass
58 Solar Beam - Grass

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99** Dazzling Gleam, 100 Confide

Tutor Move List

After You, Ally Switch, Covet, **Disarming Voice (N)**, Endeavor, Flower Shield (N), Giga Drain, Grass Knot (N), Heal Bell, Helping Hand, **Light of Ruin**, Magic Coat, **Moonblast (N)**, Petal Dance (N), Seed Bomb, Snore, Synthesis, Worry Seed

MACHOP**Base Stats:**

HP:	7
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	4

Basic Information

Type: Fighting

Basic Ability 1: Guts

Basic Ability 2: Steadfast

Adv Ability 1: Bodyguard

Adv Ability 2: Discipline

High Ability: No Guard

Evolution:

1 - Machop

2 - Machoke Minimum 20

3 - Machamp Minimum 35

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 43 lbs / 19.5kg (2)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability ListOverland 5, Swim 4, Jump 2/2, Power 5, Naturewalk
(Cave, Mountain), Underdog**Skill List**Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 2d6,
Percep 2d6, Focus 2d6**Move List****Level Up Move List**

- 1 Leer - Normal
- 1 Low Kick - Fighting**
- 3 Focus Energy - Normal
- 7 Karate Chop - Fighting**
- 9 Foresight - Normal
- 13 Low Sweep - Fighting**
- 15 Seismic Toss - Fighting
- 19 Revenge - Fighting**
- 21 Knock Off - Dark
- 25 Vital Throw - Fighting**
- 27 Wake-Up Slap - Fighting**
- 31 Dual Chop - Dragon
- 33 Submission - Fighting**
- 37 Bulk Up - Fighting
- 39 Cross Chop - Fighting**
- 43 Scary Face - Normal
- 45 Dynamic Punch - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 66 Payback, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bullet Punch, **Close Combat**, Counter, Encore, Fire Punch, Heavy Slam, Ice Punch, Knock Off, Light Screen, Meditate, Power Trick, Quick Guard, Rock Slide, **Rolling Kick**, Smelling Salts, Thunder Punch, Tickle

Tutor Move List

Body Slam, Double-Edge, Dual Chop, Fire Punch, **Focus Punch**, Helping Hand, Ice Punch, Knock Off, **Low Kick**, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Snore, **Superpower**, Thunder Punch, **Vacuum Wave**

MACHOKE



Base Stats:

HP:	8
Attack:	10
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	5

Basic Information

Type: Fighting
Basic Ability 1: Guts
Basic Ability 2: Steadfast
Adv Ability 1: Bodyguard
Adv Ability 2: Discipline
High Ability: No Guard

Evolution:

- 1 - Machop
- 2 - Machoke Minimum 20
- 3 - Machamp Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 155.4 lbs / 70.5kg (4)

Breeding Information

Gender Ratio: 75% M / 25% F
Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 6, Swim 4, Jump 2/2, Power 8, Naturewalk (Cave, Mountain), Underdog

Skill List

Athl 4d6, Acro 2d6+2, Combat 4d6+2, Stealth 2d6, Percep 2d6+2, Focus 3d6

Move List

Level Up Move List

- 3 Focus Energy - Normal
- 7 Karate Chop - Fighting**
- 9 Foresight - Normal
- 13 Low Sweep - Fighting**
- 15 Seismic Toss - Fighting
- 19 Revenge - Fighting**
- 21 Knock Off - Dark
- 25 Vital Throw - Fighting**
- 27 Wake-Up Slap - Fighting**
- 33 Dual Chop - Dragon
- 37 Submission - Fighting**
- 43 Bulk Up - Fighting
- 47 Cross Chop - Fighting**
- 53 Scary Face - Normal
- 57 Dynamic Punch - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 66 Payback, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Double-Edge, Dual Chop, Fire Punch, **Focus Punch**, Helping Hand, Ice Punch, Knock Off, **Low Kick**, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Snore, Stomping Tantrum, **Superpower**, Thunder Punch, **Vacuum Wave**

MACHAMP



Base Stats:

HP:	9
Attack:	13
Defense:	8
Special Attack:	7
Special Defense:	9
Speed:	6

Basic Information

Type: Fighting
Basic Ability 1: Guts
Basic Ability 2: Steadfast
Adv Ability 1: Bodyguard
Adv Ability 2: Discipline
High Ability: No Guard

Evolution:

- 1 - Machop
- 2 - Machoke Minimum 20
- 3 - Machamp Minimum 35

Size Information

Height: 5' 3" / 1.6m (Medium)
Weight: 286.6 lbs / 130kg (5)

Breeding Information

Gender Ratio: 75% M / 25% F
Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 8, Swim 5, Jump 3/2, Power 10,
Naturewalk (Cave, Mountain)

Skill List

Athl 6d6, Acro 2d6+2, Combat 6d6, Stealth 2d6,
Percep 2d6+2, Focus 3d6+2

Move List

Level Up Move List

- Evo Strength - Normal
- 3 Focus Energy - Normal
- 7 Karate Chop - Fighting**
- 9 Foresight - Normal
- 13 Low Sweep - Fighting**
- 15 Seismic Toss - Fighting
- 19 Revenge - Fighting**
- 21 Knock Off - Dark
- 25 Vital Throw - Fighting**
- 27 Wake-Up Slap - Fighting**
- 33 Dual Chop - Dragon
- 37 Submission - Fighting**
- 43 Bulk Up - Fighting
- 47 Cross Chop - Fighting**
- 53 Scary Face - Normal
- 57 Dynamic Punch - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17
Protect, 18 Rain Dance, 21 Frustration, 23 Smack
Down, 26 Earthquake, 27 Return, **31 Brick Break**, 32
Double Team, 35 Flamethrower, 38 Fire Blast, 39
Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief,
47 Low Sweep, 48 Round, **52 Focus Blast**, 56 Fling,
66 Payback, 68 Giga Impact, 71 Stone Edge, 78
Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger,
88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Double-Edge, Dual Chop, Fire
Punch, **Focus Punch**, Helping Hand, Ice Punch, Knock
Off, **Low Kick**, Mega Kick, Mega Punch, Metronome,
Mud-Slap, Role Play, Snore, Stomping Tantrum,
Superpower, Throat Chop, Thunder Punch, **Vacuum
Wave**, Wide Guard (N)

TIMBURR



Base Stats:

HP:	8
Attack:	8
Defense:	6
Special Attack:	3
Special Defense:	4
Speed:	4

Basic Information

Type: Fighting

Basic Ability 1: Guts

Basic Ability 2: Sheer Force

Adv Ability 1: Huge Power

Adv Ability 2: Hustle

High Ability: Iron Fist

Evolution:

1 - Timburr

2 - Gurdurr Minimum 20

3 - Conkeldurr Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 27.6 lbs / 12.5kg (2)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 3, Swim 2, Jump 1/1, Power 4, Naturewalk
(Mountain, Urban), Underdog, Wielder

Skill List

Athl 3d6+2, Acro 3d6, Combat 3d6, Stealth 2d6,
Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Pound - Normal
- 4 Focus Energy - Normal
- 8 Bide - Normal
- 12 Low Kick - Fighting**
- 16 Rock Throw - Rock
- 20 Wake-Up Slap - Fighting**
- 24 Chip Away - Normal
- 28 Bulk Up - Fighting
- 31 Rock Slide - Rock
- 34 Dynamic Punch - Fighting**
- 37 Scary Face - Normal
- 40 Hammer Arm - Fighting**
- 43 Stone Edge - Rock
- 46 Focus Punch - Fighting**
- 49 Superpower - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance,
21 Frustration, 23 Smack Down, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade,
44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 59 Brutal Swing, 66 Payback, 71
Stone Edge, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100
Confide

Egg Move List

Comet Punch, Counter, Detect, **Drain Punch**, Endure,
Force Palm, Foresight, **Mach Punch**, **Power-Up Punch**, **Reversal**, Smelling Salts, Wide Guard

Tutor Move List

Block, **Drain Punch**, Fire Punch, **Focus Punch**,
Helping Hand, Ice Punch, Knock Off, **Low Kick**, Snore,
Superpower, Thunder Punch

GURDURR



Base Stats:

HP:	9
Attack:	11
Defense:	9
Special Attack:	4
Special Defense:	5
Speed:	4

Basic Information

Type: Fighting

Basic Ability 1: Guts

Basic Ability 2: Sheer Force

Adv Ability 1: Huge Power

Adv Ability 2: Hustle

High Ability: Iron Fist

Evolution:

1 - Timburr

2 - Gurdurr Minimum 20

3 - Conkeldurr Minimum 35

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 88.2 lbs / 40kg (3)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 4, Swim 3, Jump 1/1, Power 8, Naturewalk
(Mountain, Urban), Underdog, Wielder

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6+1, Stealth 1d6,
Percep 3d6+2, Focus 3d6+3

Move List

Level Up Move List

- 4 Focus Energy - Normal
- 8 Bide - Normal
- 12 Low Kick - Fighting**
- 16 Rock Throw - Rock
- 20 Wake-Up Slap - Fighting**
- 24 Chip Away - Normal
- 29 Bulk Up - Fighting
- 33 Rock Slide - Rock
- 37 Dynamic Punch - Fighting**
- 41 Scary Face - Normal
- 45 Hammer Arm - Fighting**
- 49 Stone Edge - Rock
- 53 Focus Punch - Fighting**
- 57 Superpower - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance,
21 Frustration, 23 Smack Down, 27 Return, **31 Brick Break**,
32 Double Team, 39 Rock Tomb, 42 Facade,
44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 59 Brutal Swing, 66 Payback, 71
Stone Edge, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot,
87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Block, **Drain Punch**, Fire Punch, **Focus Punch**,
Helping Hand, Ice Punch, Knock Off, **Low Kick**, Snore,
Superpower, Thunder Punch

CONKELDURR



Base Stats:

HP:	11
Attack:	14
Defense:	10
Special Attack:	6
Special Defense:	7
Speed:	5

Basic Information

Type: Fighting

Basic Ability 1: Guts

Basic Ability 2: Sheer Force

Adv Ability 1: Huge Power

Adv Ability 2: Hustle

High Ability: Iron Fist

Evolution:

1 - Timburr

2 - Gurdurr Minimum 20

3 - Conkeldurr Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 191.8 lbs / 87kg (4)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 12,
Naturewalk (Mountain, Urban), Wielder

Skill List

Athl 5d6+2, Acro 1d6, Combat 5d6+1, Stealth 1d6,
Percep 4d6+1, Focus 4d6+3

Move List

Level Up Move List

- 4 Focus Energy - Normal
- 8 Bide - Normal
- 12 Low Kick - Fighting**
- 16 Rock Throw - Rock
- 20 Wake-Up Slap - Fighting**
- 24 Chip Away - Normal
- 29 Bulk Up - Fighting
- 33 Rock Slide - Rock
- 37 Dynamic Punch - Fighting**
- 41 Scary Face - Normal
- 45 Hammer Arm - Fighting**
- 49 Stone Edge - Rock
- 53 Focus Punch - Fighting**
- 57 Superpower - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect,
18 Rain Dance, 21 Frustration, 23 Smack Down, 26
Earthquake, 27 Return, **31 Brick Break**, 32 Double
Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract,
47 Low Sweep, 48 Round, **52 Focus Blast**, 56 Fling,
59 Brutal Swing, 66 Payback, 68 Giga Impact, 71
Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison
Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90
Substitute, 100 Confide

Tutor Move List

Block, **Drain Punch**, Fire Punch, **Focus Punch**,
Helping Hand, Ice Punch, Knock Off, **Low Kick**, Snore,
Stomping Tantrum, **Superpower**, Thunder Punch

MAGBY**Base Stats:**

HP:	5
Attack:	8
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	8

Basic Information

Type: Fire
 Basic Ability 1: Flame Body
 Basic Ability 2: Oblivious
 Adv Ability 1: Vital Spirit
 Adv Ability 2: Flash Fire
 High Ability: Type Aura (Fire)

Evolution:

- 1 - Magby
- 2 - Magmar Minimum 30
- 3 - Magmortar Minimum 40

Size Information

Height: 2' 4" / 0.7m (Small)
 Weight: 47.2 lbs / 21.4kg (2)

Breeding Information

Gender Ratio: 75% M / 25% F
 Egg Group: Humanshape
 Average Hatch Rate: 13 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Egg Warmer, Firestarter, Heater, Naturewalk (Cave, Mountain), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6+1, Stealth 1d6, Percep 2d6, Focus 2d6

Move List**Level Up Move List**

- 1 Smog - Poison
- 1 Leer - Normal
- 5 Ember - Fire**
- 8 Smokescreen - Normal
- 12 Feint Attack - Dark
- 15 Fire Spin - Fire**
- 19 Clear Smog - Poison
- 22 Flame Burst - Fire**
- 26 Confuse Ray - Ghost
- 29 Fire Punch - Fire**
- 33 Lava Plume - Fire**
- 36 Sunny Day - Fire
- 40 Flamethrower - Fire**
- 43 Fire Blast - Fire**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 56 Fling, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide**

Egg Move List

Barrier, Belch, Belly Drum, Cross Chop, Dynamic Punch, **Flare Blitz, Focus Energy, Iron Tail, Karate Chop, Mach Punch, Mega Punch, Power Swap, Screech, Thunder Punch**

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, **Fire Punch, Focus Punch, Heat Wave, Helping Hand, Iron Tail, Mega Kick, Mud-Slap, Seismic Toss, Snore, Thunder Punch, Uproar**

MAGMAR



Base Stats:

HP:	7
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	9
Speed:	10

Basic Information

Type: Fire
Basic Ability 1: Flame Body
Basic Ability 2: Oblivious
Adv Ability 1: Vital Spirit
Adv Ability 2: Flash Fire
High Ability: Type Aura (Fire)

Evolution:

- 1 - Magby
- 2 - Magmar Minimum 30
- 3 - Magmortar Minimum 40

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 98.1 lbs / 44.5kg (3)

Breeding Information

Gender Ratio: 75% M / 25% F
Egg Group: Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 5, Egg Warmer, Firestarter, Glow, Heater, Naturewalk (Cave, Mountain)

Skill List

Athl 3d6+3, Acro 2d6, Combat 3d6, Stealth 1d6, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

- 5 Ember - Fire**
8 Smokescreen - Normal
12 Feint Attack - Dark
15 Fire Spin - Fire
19 Clear Smog - Poison
22 Flame Burst - Fire
26 Confuse Ray - Ghost
29 Fire Punch - Fire
36 Lava Plume - Fire
42 Sunny Day - Fire
49 Flamethrower - Fire
55 Fire Blast - Fire

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide**

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Dynamic Punch, **Fire Punch, Focus Punch, Heat Wave, Helping Hand, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Snore, Thunder Punch, Uproar**

MAGMORTAR



Base Stats:

HP:	8
Attack:	10
Defense:	7
Special Attack:	13
Special Defense:	10
Speed:	8

Basic Information

Type: Fire

Basic Ability 1: Flame Body

Basic Ability 2: Oblivious

Adv Ability 1: Vital Spirit

Adv Ability 2: Flash Fire

High Ability: Type Aura (Fire)

Evolution:

1 - Magby

2 - Magmar Minimum 30

3 - Magmortar Minimum 40

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 149.9 lbs / 68kg (4)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Egg Warmer, Firestarter, Glow, Heater, Naturewalk (Cave, Mountain)

Skill List

Athl 4d6+3, Acro 3d6, Combat 4d6+2, Stealth 1d6, Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

5 Ember - Fire

8 Smokescreen - Normal

12 Feint Attack - Dark

15 Fire Spin - Fire

19 Clear Smog - Poison

22 Flame Burst - Fire

26 Confuse Ray - Ghost

29 Fire Punch - Fire

36 Lava Plume - Fire

42 Sunny Day - Fire

49 Flamethrower - Fire

55 Fire Blast - Fire

62 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 26 Earthquake, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Dynamic Punch, **Fire Punch**, Focus Punch, **Heat Wave**, Helping Hand, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Rock Climb, Seismic Toss, Snore, Stomping Tantrum, Thunder Punch (N), Uproar

FLETCHLING



Base Stats:

HP:	5
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	6

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Gale Wings

Adv Ability 1: Big Pecks

Adv Ability 2: Accelerate

High Ability: Rocket

Evolution:

1 - Fletchling

2 - Fletchinder Minimum 15

3 - Talonflame Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 3.7 lbs / 1.7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 1, Sky 5, Jump 1/1, Power 1,
Guster, Heater, Underdog

Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 2d6,
Percep 3d6+2, Focus 2d6

Move List

Level Up Move List

1 Tackle - Normal

1 Growl - Normal

6 Quick Attack - Normal

10 Peck - Flying

13 Agility - Psychic

16 Flail - Normal

21 Roost - Flying

25 Razor Wind - Normal

29 Natural Gift - Normal

34 Flame Charge - Fire

39 Acrobatics - Flying

41 Me First - Normal

45 Tailwind - Flying

48 Steel Wing - Steel

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 19 Roost, **21 Frustration**,

27 Return, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 43 Flame Charge, 44 Rest, 45 Attract, 46

Thief, **48 Round**, 50 Overheat, 51 Steel Wing, **62 Acrobatics**, 75 Swords Dance, **76 Fly**, 87 Swagger, 88

Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Quick Guard, Snatch, Tailwind

Tutor Move List

Defog, Heat Wave, Snatch, **Snore**, Tailwind

FLETCHINDER



Base Stats:

HP:	6
Attack:	7
Defense:	6
Special Attack:	6
Special Defense:	5
Speed:	8

Basic Information

Type: Fire / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Gale Wings

Adv Ability 1: Flame Body

Adv Ability 2: Accelerate

High Ability: Rocket

Evolution:

1 - Fletchling

2 - Fletchinder Minimum 15

3 - Talonflame Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 35.3 lbs / 16kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 2,
Firestarter, Guster, Heater, Underdog

Skill List

Athl 3d6, Acro 4d6+2, Combat 3d6, Stealth 2d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Ember - Fire

6 Quick Attack - Normal

10 Peck - Flying

13 Agility - Psychic

16 Flail - Normal

25 Roost - Flying

27 Razor Wind - Normal

31 Natural Gift - Normal

38 Flame Charge - Fire

42 Acrobatics - Flying

46 Me First - Normal

51 Tailwind - Flying

55 Steel Wing - Steel

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **35 Flamethrower, 38**

Fire Blast, 40 Aerial Ace, 42 Facade, 43 Flame

Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50

Overheat, 51 Steel Wing, 61 Will-O-Wisp, 62

Acrobatics, 75 Swords Dance, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Defog, **Heat Wave**, Snatch, Snore, Tailwind

TALONFLAME



Base Stats:

HP:	8
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	13

Basic Information

Type: Fire / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Gale Wings

Adv Ability 1: Flame Body

Adv Ability 2: Accelerate

High Ability: Rocket

Evolution:

1 - Fletchling

2 - Fletchinder Minimum 15

3 - Talonflame Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 54 lbs / 24.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Sky 8, Jump 2/2, Power 4,
Firestarter, Guster, Heater, Mountable 1

Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6, Stealth 2d6,
Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

Evo Ember - Fire

6 Quick Attack - Normal

10 Peck - Flying

13 Agility - Psychic

16 Flail - Normal

25 Roost - Flying

27 Razor Wind - Normal

31 Natural Gift - Normal

39 Flame Charge - Fire

44 Acrobatics - Flying

49 Me First - Normal

55 Tailwind - Flying

60 Steel Wing - Steel

64 Brave Bird - Flying

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect,
19 Roost, 21 Frustration, 22 Solar Beam, 27 Return,
32 Double Team, **35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 51 Steel Wing, 61 Will-O-Wisp, 62 Acrobatics, 68 Giga Impact, 75 Swords Dance, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Tutor Move List

Brave Bird (N), Defog, Ember (N), Flare Blitz (N), Heat Wave, Snatch, Snore, Tailwind

GASTLY



Base Stats:

HP:	3
Attack:	4
Defense:	3
Special Attack:	10
Special Defense:	4
Speed:	8

Basic Information

Type: Ghost / Poison
Basic Ability 1: Levitate
Adv Ability 1: Frighten
Adv Ability 2: Intimidate
Adv Ability 3: Spiteful Intervention
High Ability: Prankster

Evolution:

- 1 - Gastly
- 2 - Haunter Minimum 20
- 3 - Gengar Minimum 35

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 0.2 lbs / 0.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate
Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 2, Levitate 4, Jump 1/1, Power 1, Darkvision, Dead Silent, Invisibility, Phasing, Underdog

Skill List

Athl 1d6, Acro 3d6+3, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Hypnosis - Psychic
- 1 Lick - Ghost**
- 5 Spite - Ghost
- 8 Mean Look - Normal
- 12 Curse - Ghost
- 15 Night Shade - Ghost
- 19 Confuse Ray - Ghost
- 22 Sucker Punch - Dark
- 26 Payback - Dark
- 29 Shadow Ball - Ghost**
- 33 Dream Eater - Psychic
- 36 Dark Pulse - Dark
- 40 Destiny Bond - Ghost
- 43 Hex - Ghost**
- 47 Nightmare - Ghost

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, **36 Sludge Bomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 64 Explosion, 66 Payback, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Egg Move List

Astonish, **Clear Smog**, Disable, Explosion, Fire Punch, Grudge, Haze, Ice Punch, Perish Song, Psywave, Reflect Type, Scary Face, **Smog**, Thunder Punch, Will-O-Wisp

Tutor Move List

Ally Switch, Fire Punch, Foul Play, Giga Drain, Ice Punch, Icy Wind, Knock Off, **Ominous Wind**, Pain Split, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room

HAUNTER



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	12
Special Defense:	6
Speed:	10

Basic Information

Type: Ghost / Poison
Basic Ability 1: Levitate
Adv Ability 1: Frighten
Adv Ability 2: Intimidate
Adv Ability 3: Spiteful Intervention
High Ability: Prankster

Evolution:

- 1 - Gasty
- 2 - Haunter Minimum 20
- 3 - Gengar Minimum 35

Size Information

Height: 5' 3" / 1.6m (Medium)
Weight: 0.2 lbs / 0.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 2, Swim 2, Levitate 4, Jump 1/2, Power 3,
Darkvision, Dead Silent, Invisibility, Phasing,
Underdog

Skill List

Athl 1d6, Acro 4d6+3, Combat 3d6, Stealth 4d6+2,
Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

Evo Shadow Punch - Ghost

- 5 Spite - Ghost
- 8 Mean Look - Normal
- 12 Curse - Ghost
- 15 Night Shade - Ghost
- 19 Confuse Ray - Ghost
- 22 Sucker Punch - Dark
- 28 Payback - Dark

33 Shadow Ball - Ghost

- 39 Dream Eater - Psychic
- 44 Dark Pulse - Dark
- 50 Destiny Bond - Ghost
- 55 Hex - Ghost**
- 61 Nightmare - Ghost

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, **36 Sludge Bomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 61 Will-O-Wisp, 63 Embargo, 64 Explosion, **65 Shadow Claw**, 66 Payback, 77 Psych Up, 83 Infestation, **84 Poison Jab**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Fire Punch, Foul Play, Giga Drain, Ice Punch, Icy Wind, Knock Off, **Ominous Wind**, Pain Split, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room

GENGAR



Base Stats:

HP:	6
Attack:	7
Defense:	6
Special Attack:	13
Special Defense:	8
Speed:	11

Basic Information

Type: Ghost / Poison
Basic Ability 1: Levitate
Adv Ability 1: Frighten
Adv Ability 2: Intimidate
Adv Ability 3: Spiteful Intervention
High Ability: Soulstealer

Evolution:

- 1 - Gastly
- 2 - Haunter Minimum 20
- 3 - Gengar Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 89.3 lbs / 40.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate

Diet: Nullivore
Habitat: Urban

Capability List

Overland 5, Swim 3, Levitate 5, Jump 2/3, Power 4, Darkvision, Dead Silent, Invisibility, Phasing, Shadow Meld

Skill List

Athl 2d6, Acro 4d6+3, Combat 4d6+2, Stealth 5d6+2, Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

- 5 Spite - Ghost
- 8 Mean Look - Normal
- 12 Curse - Ghost
- 15 Night Shade - Ghost
- 19 Confuse Ray - Ghost
- 22 Sucker Punch - Dark
- 28 Payback - Dark
- 33 Shadow Ball - Ghost**
- 39 Dream Eater - Psychic
- 44 Dark Pulse - Dark
- 50 Destiny Bond - Ghost
- 55 Hex - Ghost**
- 61 Nightmare - Ghost

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, **36 Sludge Bomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 61 Will-O-Wisp, 63 Embargo, 64 Explosion, **65 Shadow Claw**, 66 Payback, 68 Giga Impact, 77 Psych Up, 83 Infestation, **84 Poison Jab**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Counter, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Giga Drain, Ice Punch, Icy Wind, Knock Off, Laser Focus, Mega Kick, Mega Punch, Metronome, **Ominous Wind**, Pain Split, Role Play, Seismic Toss, **Shadow Punch (N)**, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room



Mega Evolution

Type: Unchanged
Ability: Shadow Tag

Stats: +2 Def, +4 Sp.
Atk, +2 Sp. Def, +2 Speed

DUSKULL

Base Stats:

HP:	2
Attack:	4
Defense:	9
Special Attack:	3
Special Defense:	9
Speed:	3

Basic Information

Type: Ghost

Basic Ability 1: Levitate

Adv Ability 1: Frighten

Adv Ability 2: Interference

Adv Ability 3: Frisk

High Ability: Pressure

Evolution:

1 - Duskull

2 - Dusclops Minimum 25

3 - Dusknoir Minimum 40

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 13 Days

Diet: Nullivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 1, Swim 1, Levitate 3, Jump 1/2, Power 1,
Darkvision, Dead Silent, Invisibility, Phasing,
Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6+2,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Night Shade - Ghost
- 6 Disable - Normal
- 9 Astonish - Ghost**
- 14 Foresight - Normal
- 17 Shadow Sneak - Ghost**
- 22 Pursuit - Dark
- 25 Will-O-Wisp - Fire
- 30 Confuse Ray - Ghost
- 33 Curse - Ghost
- 38 Hex - Ghost**
- 41 Shadow Ball - Ghost**
- 46 Mean Look - Normal
- 49 Payback - Dark
- 54 Future Sight - Psychic

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Dark Pulse, Destiny Bond, Feint Attack, Grudge, Haze, Imprison, Memento, **Ominous Wind**, Pain Split, Skill Swap

Tutor Move List

Ally Switch, Body Slam, Double-Edge, Gravity, Icy Wind, **Ominous Wind**, Pain Split, Skill Swap, Snatch, Snore, Spite, Telekinesis, Trick, Wonder Room

DUSCLOPS

Base Stats:

HP:	4
Attack:	7
Defense:	13
Special Attack:	6
Special Defense:	13
Speed:	3

Basic Information

Type: Ghost

Basic Ability 1: Shackle

Adv Ability 1: Frighten

Adv Ability 2: Interference

Adv Ability 3: Frisk

High Ability: Pressure

Evolution:

1 - Duskull

2 - Dusclops Minimum 25

3 - Dusknoir Minimum 40

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 67.5 lbs / 30.6kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 6, Swim 2, Levitate 4, Jump 1/1, Power 3,
Darkvision, Dead Silent, Invisibility, Phasing

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6+2,
Percep 4d6, Focus 3d6+2

Move List

Level Up Move List

Evo Shadow Punch - Ghost

6 Disable - Normal

9 Astonish - Ghost

14 Foresight - Normal

17 Shadow Sneak - Ghost

22 Pursuit - Dark

25 Will-O-Wisp - Fire

30 Confuse Ray - Ghost

33 Curse - Ghost

40 Hex - Ghost**45 Shadow Ball - Ghost**

52 Mean Look - Normal

57 Payback - Dark

64 Future Sight - Psychic

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Bind (N), Body Slam, Counter, Double-Edge, Dynamic Punch, Fire Punch (N), Focus Punch, Future Sight (N), Gravity (N), Ice Punch (N), Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, **Ominous Wind**, Pain Split, Seismic Toss, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Wonder Room

DUSKNOIR



Base Stats:

HP:	5
Attack:	10
Defense:	14
Special Attack:	7
Special Defense:	14
Speed:	5

Basic Information

Type: Ghost

Basic Ability 1: Shackle

Adv Ability 1: Frighten

Adv Ability 2: Interference

Adv Ability 3: Frisk

High Ability: Pressure

Evolution:

1 - Duskull

2 - Dusclops Minimum 25

3 - Dusknoir Minimum 40

Size Information

Height: 7' 3" / 2.2m (Large)

Weight: 235 lbs / 106.6kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 4, Swim 3, Levitate 6, Jump 1/2, Power 5, Darkvision, Dead Silent, Invisibility, Phasing

Skill List

Athl 2d6+2, Acro 2d6+2, Combat 4d6, Stealth 3d6+2, Percep 5d6, Focus 4d6+2

Move List

Level Up Move List

6 Disable - Normal

9 Astonish - Ghost

14 Foresight - Normal

17 Shadow Sneak - Ghost

22 Pursuit - Dark

25 Will-O-Wisp - Fire

30 Confuse Ray - Ghost

33 Curse - Ghost

40 Hex - Ghost

45 Shadow Ball - Ghost

52 Mean Look - Normal

57 Payback - Dark

64 Future Sight - Psychic

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Bind (N), Body Slam, Counter, Double-Edge, Dynamic Punch, Fire Punch (N), Focus Punch, Future Sight (N), Gravity (N), Ice Punch (N), Icy Wind, Laser Focus, Mega Kick, Mega Punch, Metronome, Mud-Slap, **Ominous Wind**, Pain Split, Seismic Toss, **Shadow Punch (N)**, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Wonder Room

LITWICK



Base Stats:

HP:	5
Attack:	3
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	2

Basic Information

Type: Ghost / Fire

Basic Ability 1: Flash Fire

Basic Ability 2: Flame Body

Adv Ability 1: Illuminate

Adv Ability 2: Soulstealer

High Ability: Infiltrator

Evolution:

1 - Litwick

2 - Lampent Minimum 20

3 - Chandelure Minimum 35

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 6.8 lbs / 3.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 2, Levitate 5, Jump 1/1, Power 1, Darkvision, Dead Silent, Firestarter, Glow, Heater, Invisibility, Phasing, Shrinkable, Underdog

Skill List

Athl 1d6, Acro 2d6+2, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Astonish - Ghost**
- 1 Ember - Fire**
- 3 Minimize - Normal
- 5 Smog - Poison
- 7 Fire Spin - Fire**
- 10 Confuse Ray - Ghost
- 13 Night Shade - Ghost
- 16 Will-O-Wisp - Fire
- 20 Flame Burst - Fire**
- 24 Imprison - Psychic
- 28 Hex - Ghost**
- 33 Memento - Dark
- 38 Inferno - Fire**
- 43 Curse - Ghost
- 49 Shadow Ball - Ghost**
- 55 Pain Split - Normal
- 61 Overheat - Fire**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Acid, Acid Armor, Captivate, Clear Smog, Endure, Haze, **Heat Wave**, Power Split

Tutor Move List

Ally Switch, **Heat Wave**, Pain Split, Shock Wave, Snore, Spite, Telekinesis, Trick

LAMPENT



Base Stats:

HP:	6
Attack:	4
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	6

Basic Information

Type: Ghost / Fire

Basic Ability 1: Flash Fire

Basic Ability 2: Flame Body

Adv Ability 1: Illuminate

Adv Ability 2: Soulstealer

High Ability: Infiltrator

Evolution:

1 - Litwick

2 - Lampent Minimum 20

3 - Chandelure Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 28.7 lbs / 13kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 3, Levitate 6, Jump 1/1, Power 2, Darkvision, Dead Silent, Firestarter, Glow, Heater, Invisibility, Phasing, Shrinkable, Underdog

Skill List

Athl 1d6, Acro 3d6+1, Combat 2d6+2, Stealth 3d6, Percep 3d6+2, Focus 3d6+1

Move List

Level Up Move List

3 Minimize - Normal

5 Smog - Poison

7 Fire Spin - Fire

10 Confuse Ray - Ghost

13 Night Shade - Ghost

16 Will-O-Wisp - Fire

20 Flame Burst - Fire

24 Imprison - Psychic

28 Hex - Ghost

33 Memento - Dark

38 Inferno - Fire

45 Curse - Ghost

53 Shadow Ball - Ghost

61 Pain Split - Normal

69 Overheat - Fire

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 20 Safeguard, 21

Frustration, 22 Solar Beam, 27 Return, 29 Psychic, **30**

Shadow Ball, 32 Double Team, **35 Flamethrower**, **38**

Fire Blast, 42 Facade, **43 Flame Charge**, 44 Rest, 45

Attract, 46 Thief, 48 Round, **50 Overheat**, 53 Energy

Ball, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 77

Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse,

100 Confide

Tutor Move List

Ally Switch, **Heat Wave**, Pain Split, Shock Wave,

Snore, Spite, Telekinesis, Trick

CHANDELURE



Base Stats:

HP:	6
Attack:	6
Defense:	9
Special Attack:	15
Special Defense:	9
Speed:	8

Basic Information

Type: Ghost / Fire

Basic Ability 1: Flash Fire

Basic Ability 2: Flame Body

Adv Ability 1: Illuminate

Adv Ability 2: Soulstealer

High Ability: Infiltrator

Evolution:

1 - Litwick

2 - Lampent Minimum 20

3 - Chandelure Minimum 35

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 75.6 lbs / 34.3kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 4, Levitate 7, Jump 1/1, Power 3, Darkvision, Dead Silent, Firestarter, Glow, Heater, Invisibility, Phasing, Shrinkable

Skill List

Athl 2d6, Acro 3d6, Combat 3d6+3, Stealth 4d6, Percep 4d6+2, Focus 4d6+3

Move List

Level Up Move List

3 Minimize - Normal

5 Smog - Poison

7 Fire Spin - Fire

10 Confuse Ray - Ghost

13 Night Shade - Ghost

16 Will-O-Wisp - Fire

20 Flame Burst - Fire

24 Imprison - Psychic

28 Hex - Ghost

33 Memento - Dark

38 Inferno - Fire

45 Curse - Ghost

53 Shadow Ball - Ghost

61 Pain Split - Normal

69 Overheat - Fire

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 20

Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, **35**

Flamethrower, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 53 Energy Ball, 61 Will-O-Wisp, 63

Embargo, 66 Payback, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90

Substitute, 92 Trick Room, 97 Dark Pulse, 100

Confide

Tutor Move List

Ally Switch, **Heat Wave**, Laser Focus, Pain Split (N),

Shock Wave, Snore, Spite, Telekinesis, Trick

ODDISH



Base Stats:

HP:	5
Attack:	5
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	3

Basic Information

Type: Grass / Poison

Basic Ability 1: Chlorophyll

Basic Ability 2: Run Away

Adv Ability 1: Adaptability

Adv Ability 2: Oblivious

High Ability: Life Force

Evolution:

1 - Oddish

2 - Gloom Minimum 20

3 - Vileplume Minimum 30

3 - Bellossom Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 11.9 lbs / 5.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Grassland, Marsh, Rainforest

Capability List

Overland 4, Swim 2, Burrow 1, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 1d6+2, Stealth 4d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Absorb - Grass

1 Growth - Normal

5 Sweet Scent - Normal

9 Acid - Poison

13 Poison Powder - Poison

14 Stun Spore - Grass

15 Sleep Powder - Grass

19 Mega Drain - Grass

23 Lucky Chant - Normal

27 Moonlight - Fairy

31 Giga Drain - Grass

35 Toxic - Poison

39 Natural Gift - Normal

43 Moonblast - Fairy

47 Grassy Terrain - Grass

51 Petal Dance - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Egg Move List

After You, Charm, Flail, Ingrain, Nature Power, **Razor Leaf**, Secret Power, Strength Sap, Synthesis, Teeter Dance, Tickle

Tutor Move List

After You, **Bullet Seed**, Double-Edge, Gastro Acid, **Giga Drain**, Nature Power, Secret Power, **Seed Bomb**, Snore, Synthesis, Worry Seed

GLOOM



Base Stats:

HP:	6
Attack:	7
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	4

Basic Information

Type: Grass / Poison

Basic Ability 1: Effect Spore

Basic Ability 2: Run Away

Adv Ability 1: Stench

Adv Ability 2: Oblivious

High Ability: Life Force

Evolution:

1 - Oddish

2 - Gloom Minimum 20

3 - Vileplume Minimum 30

3 - Bellossom Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 19 lbs / 8.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Grassland, Marsh, Rainforest

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Naturewalk (Forest, Grassland), Split Evolution, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6+1, Stealth 3d6, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

5 Sweet Scent - Normal

9 Acid - Poison

13 Poison Powder - Poison

14 Stun Spore - Grass

15 Sleep Powder - Grass

19 Mega Drain - Grass

24 Lucky Chant - Normal

29 Moonlight - Fairy

34 Giga Drain - Grass

39 Toxic - Poison

44 Natural Gift - Normal

49 Petal Blizzard - Grass

54 Grassy Terrain - Grass

59 Petal Dance - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27

Return, 32 Double Team, **36 Sludge Bomb**, 42

Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy**

Ball, 56 Fling, 75 Swords Dance, 83 Infestation, **86**

Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,

96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

After You, **Bullet Seed**, Double-Edge, Drain Punch,

Gastro Acid, **Giga Drain**, Nature Power, Secret

Power, **Seed Bomb**, Snore, Synthesis, Worry Seed

VILEPLUME



Base Stats:

HP:	8
Attack:	8
Defense:	9
Special Attack:	11
Special Defense:	9
Speed:	5

Basic Information

Type: Grass / Poison

Basic Ability 1: Effect Spore

Basic Ability 2: Hay Fever

Adv Ability 1: Stench

Adv Ability 2: Dust Cloud

High Ability: Life Force

Evolution:

1 - Oddish

2 - Gloom Minimum 20

3 - Vileplume Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 41 lbs / 18.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Grassland, Marsh, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Naturewalk
(Forest, Grassland)

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 3d6+3, Stealth 4d6,
Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

5 Sweet Scent - Normal

9 Acid - Poison

13 Poison Powder - Poison

14 Stun Spore - Grass

15 Sleep Powder - Grass

19 Mega Drain - Grass

24 Lucky Chant - Normal

29 Moonlight - Fairy

34 Giga Drain - Grass

39 Toxic - Poison

44 Natural Gift - Normal

49 Petal Blizzard - Grass

54 Grassy Terrain - Grass

59 Petal Dance - Grass

69 Solar Beam - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21

Frustration, **22 Solar Beam**, 27 Return, 32 Double

Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45

Attract, 48 Round, **53 Energy Ball**, 56 Fling, 68 Giga

Impact, 75 Swords Dance, 83 Infestation, **86 Grass**

Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96

Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

After You, Aromatherapy (N), Body Slam, **Bullet**

Seed, Double-Edge, Drain Punch, Gastro Acid, **Giga**

Drain, Nature Power, Secret Power, **Seed Bomb**,

Snore, Synthesis, Worry Seed

BELLOSSOM



Base Stats:

HP:	8
Attack:	8
Defense:	10
Special Attack:	9
Special Defense:	10
Speed:	5

Basic Information

Type: Grass

Basic Ability 1: Sol Veil

Basic Ability 2: Healer

Adv Ability 1: Chlorophyll

Adv Ability 2: Natural Cure

High Ability: Life Force

Evolution:

1 - Oddish

2 - Gloom Minimum 20

3 - Bellosom Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 12.8 lbs / 5.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Grassland, Marsh, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Alluring, Naturewalk (Forest, Grassland)

Skill List

Athl 3d6+1, Acro 4d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 4d6+2

Move List

Level Up Move List

Evo Magical Leaf - Grass

5 Sweet Scent - Normal

9 Acid - Poison

13 Poison Powder - Poison

14 Stun Spore - Grass

15 Sleep Powder - Grass

19 Mega Drain - Grass

24 Lucky Chant - Normal

29 Moonlight - Fairy

34 Giga Drain - Grass

39 Quiver Dance - Bug

44 Natural Gift - Normal

49 Petal Blizzard - Grass

54 Grassy Terrain - Grass

59 Petal Dance - Grass

69 Leaf Storm - Grass

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21

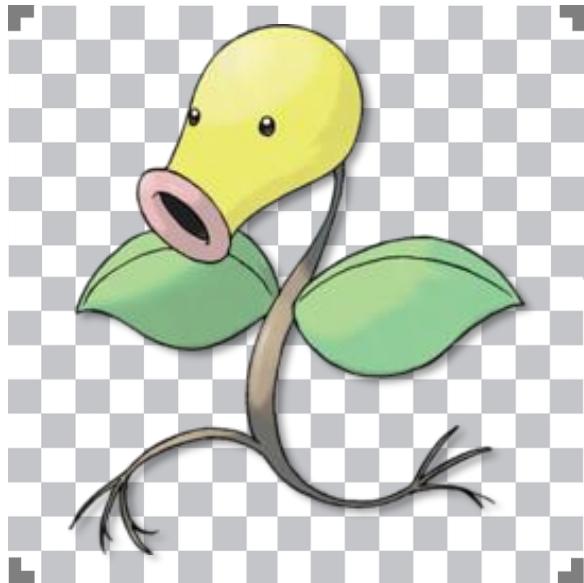
Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45

Attract, 48 Round, **53 Energy Ball**, 56 Fling, 68 Giga Impact, 75 Swords Dance, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96

Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

After You, Body Slam, **Bullet Seed**, Double-Edge, Drain Punch, Gastro Acid, **Giga Drain**, Laser Focus, **Leaf Blade (N)**, **Leaf Storm (N)**, Nature Power, Secret Power, **Seed Bomb**, Snore, Sunny Day (N), Synthesis, Uproar, Worry Seed

BELSPROUT

Base Stats:

HP:	5
Attack:	8
Defense:	4
Special Attack:	7
Special Defense:	3
Speed:	4

Basic Information

Type: Grass / Poison
 Basic Ability 1: Spinning Dance
 Basic Ability 2: Gluttony
 Adv Ability 1: Chlorophyll
 Adv Ability 2: Dodge
 High Ability: Sway

Evolution:

- 1 - Bellsprout
- 2 - Weepinbell Minimum 20
- 3 - Victreebel Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
 Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Plant
 Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 4, Swim 3, Burrow 1, Jump 1/1, Power 1,
 Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6+1, Stealth 3d6+2,
 Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1** **Vine Whip** - Grass
- 7 Growth - Normal
- 11 Wrap - Normal
- 13 Sleep Powder - Grass
- 15 Poison Powder - Poison
- 17 Stun Spore - Grass
- 23 Acid** - Poison
- 27 Knock Off - Dark
- 29 Sweet Scent - Normal
- 35 Gastro Acid - Poison
- 39 Razor Leaf** - Grass
- 41 Poison Jab** - Poison
- 47 Slam - Normal
- 50 Wring Out - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 75 Swords Dance, 83 Infestation, **84 Poison Jab**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Acid Spray, **Belch**, **Bullet Seed**, **Clear Smog**, Encore, **Giga Drain**, Ingrain, Leech Life, **Magical Leaf**, Natural Gift, **Power Whip**, Strength Sap, Synthesis, Tickle, Weather Ball, Worry Seed

Tutor Move List

Bind, **Bullet Seed**, Double-Edge, Gastro Acid, **Giga Drain**, Knock Off, Secret Power, **Seed Bomb**, Snore, Sucker Punch, Synthesis, Worry Seed

WEEPINBELL



Base Stats:

HP:	7
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	6

Basic Information

Type: Grass / Poison

Basic Ability 1: Dust Cloud

Basic Ability 2: Glutony

Adv Ability 1: Chlorophyll

Adv Ability 2: Crush Trap

High Ability: Stench

Evolution:

1 - Bellsprout

2 - Weepinbell Minimum 20

3 - Victreebel Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 14.1 lbs / 6.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 7 Growth - Normal
- 11 Wrap - Normal
- 13 Sleep Powder - Grass
- 15 Poison Powder - Poison
- 17 Stun Spore - Grass
- 24 Acid - Poison**
- 29 Knock Off - Dark
- 32 Sweet Scent - Normal
- 39 Gastro Acid - Poison
- 44 Razor Leaf - Grass**
- 47 Poison Jab - Poison**
- 54 Slam - Normal
- 58 Wring Out - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 75 Swords Dance, 83 Infestation, **84 Poison Jab**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bind, Bug Bite, **Bullet Seed**, Double-Edge, Gastro Acid, **Giga Drain**, Knock Off, Secret Power, **Seed Bomb**, Snore, Sucker Punch, Synthesis, Worry Seed

VICTREEBEL



Base Stats:

HP:	8
Attack:	11
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	7

Basic Information

Type: Grass / Poison

Basic Ability 1: Dust Cloud

Basic Ability 2: Glutony

Adv Ability 1: Chlorophyll

Adv Ability 2: Crush Trap

High Ability: Stench

Evolution:

1 - Bellsprout

2 - Weepinbell Minimum 20

3 - Victreebel Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 34.2 lbs / 15.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 6, Swim 3, Jump 1/1, Power 4, Naturewalk
(Forest, Grassland)

Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 3d6,
Percep 3d6, Focus 4d6

Move List

Level Up Move List

Evo Leaf Tornado - Grass

7 Growth - Normal

11 Wrap - Normal

13 Sleep Powder - Grass

15 Poison Powder - Poison

17 Stun Spore - Grass

24 Acid - Poison

29 Knock Off - Dark

32 Leaf Storm - Grass

39 Gastro Acid - Poison

44 Leaf Blade - Grass

47 Poison Jab - Poison

54 Slam - Normal

58 Wring Out - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22**

Solar Beam, 27 Return, 32 Double Team, 33 Reflect,

36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46

Thief, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75

Swords Dance, 83 Infestation, **84 Poison Jab**, **86**

Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,

96 Nature Power, 100 Confide

Tutor Move List

Bind, Bug Bite, **Bullet Seed**, Double-Edge, Gastro

Acid, **Giga Drain**, Knock Off, Secret Power, **Seed**

Bomb, Snore, Spit Up (N), Stockpile (N), Sucker

Punch, Swallow (N), Sweet Scent (N), Synthesis,

Worry Seed

HOPPIP



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	4
Special Defense:	6
Speed:	5

Basic Information

Type: Grass / Flying

Basic Ability 1: Infiltrator

Basic Ability 2: Windveiled

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Flutter

Evolution:

1 - Hoppip

2 - Skiploom Minimum 15

3 - Jumpluff Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 1.1 lbs / 0.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy / Plant

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 2, Swim 2, Sky 3, Jump 2/2, Power 1,
Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6+1, Stealth 3d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Splash - Normal
- 1 Absorb - Grass**
- 4 Synthesis - Grass
- 6 Tail Whip - Normal
- 8 Tackle - Normal
- 10 Fairy Wind - Fairy
- 12 Poison Powder - Poison
- 14 Stun Spore - Grass
- 16 Sleep Powder - Grass
- 19 Bullet Seed - Grass**
- 22 Leech Seed - Grass
- 25 Mega Drain - Grass**
- 28 Acrobatics - Flying**
- 31 Rage Powder - Bug
- 34 Cotton Spore - Grass
- 37 U-Turn - Bug
- 40 Worry Seed - Grass
- 43 Giga Drain - Grass**
- 46 Bounce - Flying**
- 49 Memento - Dark

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, **62 Acrobatics**, 75 Swords Dance, 77 Psych Up, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Egg Move List

Amnesia, Aromatherapy, Confusion, Cotton Guard, Double-Edge, Encore, Endure, Grassy Terrain, Helping Hand, **Seed Bomb**, Strength Sap, Worry Seed

Tutor Move List

Bounce, **Bullet Seed**, Defense Curl, **Giga Drain**, Helping Hand, **Seed Bomb**, Silver Wind, Snore, Synthesis, Worry Seed

SKIPLOOM



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	7
Speed:	5

Basic Information

Type: Grass / Flying

Basic Ability 1: Infiltrator

Basic Ability 2: Windveiled

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Flutter

Evolution:

1 - Hoppip

2 - Skiploom Minimum 15

3 - Jumpluff Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy / Plant

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 3, Sky 5, Jump 2/3, Power 2,
Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6+2, Acro 3d6+1, Combat 2d6, Stealth 2d6+1,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 4 Synthesis - Grass
- 6 Tail Whip - Normal
- 8 Tackle - Normal
- 10 Fairy Wind - Fairy
- 12 Poison Powder - Poison
- 14 Stun Spore - Grass
- 16 Sleep Powder - Grass
- 20 Bullet Seed - Grass**
- 24 Leech Seed - Grass
- 28 Mega Drain - Grass**
- 32 Acrobatics - Flying**
- 36 Rage Powder - Bug
- 40 Cotton Spore - Grass
- 44 U-Turn - Bug
- 48 Worry Seed - Grass
- 52 Giga Drain - Grass**
- 56 Bounce - Flying**
- 60 Memento - Dark

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, **62 Acrobatics**, 75 Swords Dance, 77 Psych Up, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bounce, **Bullet Seed**, Defense Curl, **Giga Drain**, Helping Hand, **Seed Bomb**, Silver Wind, Snore, Synthesis, Worry Seed

JUMPLUFF



Base Stats:

HP:	8
Attack:	6
Defense:	7
Special Attack:	6
Special Defense:	10
Speed:	11

Basic Information

Type: Grass / Flying

Basic Ability 1: Infiltrator

Basic Ability 2: Windveiled

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Flutter

Evolution:

1 - Hoppip

2 - Skiploom Minimum 15

3 - Jumpluff Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 6.6 lbs / 3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy / Plant

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 4, Sky 8, Jump 3/4, Power 2,
Naturewalk (Forest, Grassland)

Skill List

Athl 2d6+2, Acro 4d6+2, Combat 2d6+2, Stealth 3d6,
Percep 2d6, Focus 4d6

Move List

Level Up Move List

- 4 Synthesis - Grass
- 6 Tail Whip - Normal
- 8 Tackle - Normal
- 10 Fairy Wind - Fairy
- 12 Poison Powder - Poison
- 14 Stun Spore - Grass
- 16 Sleep Powder - Grass
- 20 Bullet Seed - Grass**
- 24 Leech Seed - Grass
- 29 Mega Drain - Grass**
- 34 Acrobatics - Flying**
- 39 Rage Powder - Bug
- 44 Cotton Spore - Grass
- 49 U-Turn - Bug
- 54 Worry Seed - Grass
- 59 Giga Drain - Grass**
- 64 Bounce - Flying**
- 69 Memento - Dark

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, **62 Acrobatics**, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bounce, **Bullet Seed**, Defense Curl, **Giga Drain**, Helping Hand, **Seed Bomb**, Silver Wind, Snore, Synthesis, Worry Seed

SEEDOT



Base Stats:

HP:	4
Attack:	4
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	3

Basic Information

Type: Grass
Basic Ability 1: Sturdy
Basic Ability 2: Early Bird
Adv Ability 1: Pickpocket
Adv Ability 2: Overcoat
High Ability: Bulletproof

Evolution:
1 - Seedot
2 - Nuzleaf Minimum 15
3 - Shiftry Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field / Plant
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 1, Jump 2/2, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Bide - Normal
- 3 Harden - Normal
- 9 Growth - Normal
- 15 Nature Power - Normal
- 21 Synthesis - Grass
- 27 Sunny Day - Fire
- 33 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 54 False Swipe, 64 Explosion, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Amnesia, Beat Up, **Bullet Seed**, Defog, False Swipe, *Foul Play*, Grassy Terrain, Leech Seed, Nasty Plot, Power Swap, Quick Attack, Razor Wind, Take Down, Worry Seed

Tutor Move List

Body Slam, **Bullet Seed**, Defense Curl, Defog, Double-Edge, *Foul Play*, **Giga Drain**, Rollout, **Seed Bomb**, Snore, Spite, Synthesis, Worry Seed

NUZLEAF



Base Stats:

HP:	7
Attack:	7
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	6

Basic Information

Type: Grass / Dark
Basic Ability 1: Chlorophyll
Basic Ability 2: Early Bird
Adv Ability 1: Pickpocket
Adv Ability 2: Omen
High Ability: Intimidate

Evolution:

- 1 - Seedot
- 2 - Nuzleaf Minimum 15
- 3 - Shiftry Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 61.7 lbs / 28kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field / Plant

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/2, Power 4, Darkvision, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6+1, Stealth 4d6+2, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Razor Leaf - Grass

- 3 Harden - Normal
- 6 Growth - Normal
- 9 Torment - Dark
- 12 Fake Out - Normal
- 16 Nature Power - Normal
- 20 Razor Wind - Normal
- 24 Feint Attack - Dark**
- 28 Leaf Blade - Grass**
- 32 Swagger - Normal
- 36 Extrasensory - Psychic

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 47 Low Sweep, 48 Round, **53 Energy Ball**, 54 False Swipe, **56 Fling**, 63 Embargo, 64 Explosion, **66 Payback**, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, 96 Nature Power, **97 Dark Pulse**, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, Defense Curl, Defog, Double-Edge, **Foul Play**, Fury Cutter, **Giga Drain**, Low Kick, Mega Kick, Rollout, **Seed Bomb**, Snore, Spite, Swift, Synthesis, Worry Seed

SHIFTRY



Base Stats:

HP:	9
Attack:	10
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	8

Basic Information

Type: Grass / Dark
Basic Ability 1: Chlorophyll
Basic Ability 2: Early Bird
Adv Ability 1: Pickpocket
Adv Ability 2: Omen
High Ability: Blow Away

Evolution:

- 1 - Seedot
- 2 - Nuzleaf Minimum 15
- 3 - Shiftry Minimum 25

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 131.4 lbs / 59.6kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field / Plant

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 3, Jump 1/2, Power 5, Darkvision, Naturewalk (Forest, Grassland)

Skill List

Athl 3d6+3, Acro 2d6+2, Combat 4d6+2, Stealth 4d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

- 3 Harden - Normal
- 6 Growth - Normal
- 9 Torment - Dark
- 12 Fake Out - Normal
- 16 Nature Power - Normal
- 20 Leaf Tornado - Grass**
- 24 Feint Attack - Dark**
- 28 Leaf Blade - Grass**
- 32 Hurricane - Flying
- 36 Extrasensory - Psychic
- 44 Leaf Storm - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 47 Low Sweep, 48 Round, 52 Focus Blast, **53 Energy Ball**, 54 False Swipe, **56 Fling**, **59 Brutal Swing**, 63 Embargo, 64 Explosion, **66 Payback**, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, 96 Nature Power, **97 Dark Pulse**, 100 Confide

Tutor Move List

Air Cutter, Body Slam, Bounce, **Bullet Seed**, Defense Curl, Defog, Double-Edge, **Foul Play**, Fury Cutter, **Giga Drain**, Icy Wind, **Knock Off**, Low Kick, Mega Kick, Nasty Plot (N), Ominous Wind, **Razor Leaf (N)**, Rollout, **Seed Bomb**, Snore, Spite, **Sucker Punch**, Swift, Synthesis, Tailwind, **Throat Chop**, Twister, Whirlwind (N), Worry Seed

BUDEW

Base Stats:

HP:	4
Attack:	3
Defense:	4
Special Attack:	5
Special Defense:	7
Speed:	6

Basic Information

Type: Grass / Poison
 Basic Ability 1: Poison Point
 Basic Ability 2: Natural Cure
 Adv Ability 1: Leaf Guard
 Adv Ability 2: Technician
 High Ability: Cute Charm

Evolution:

- 1 - Budew
- 2 - Roselia Minimum 20
- 3 - Roserade Minimum 30

Size Information

Height: 0' 8" / 0.2m (Small)
 Weight: 2.6 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Fairy / Plant
 Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 1d6+1, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Absorb - Grass**
- 4 Growth - Normal
- 7 Water Sport - Water
- 10 Stun Spore - Grass
- 13 Mega Drain - Grass**
- 16 Worry Seed - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, 77 Psych Up, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Egg Move List

Bullet Seed, Cotton Spore, Extrasensory, **Giga Drain**, Grass Whistle, **Leaf Storm**, Mind Reader, Natural Gift, Pin Missile, **Power Whip**, **Razor Leaf**, **Seed Bomb**, Sleep Powder, Spikes, Synthesis

Tutor Move List

Bullet Seed, Covet, **Giga Drain**, Mud-Slap, **Seed Bomb**, Snore, Swift, Synthesis, Uproar, Worry Seed

ROSELIA



Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	10
Special Defense:	8
Speed:	7

Basic Information

Type: Grass / Poison
Basic Ability 1: Poison Point
Basic Ability 2: Natural Cure
Adv Ability 1: Leaf Guard
Adv Ability 2: Technician
High Ability: Beautiful

Evolution:

- 1 - Budew
- 2 - Roselia Minimum 20
- 3 - Roserade Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy / Plant

Diet: Phototroph
Habitat: Forest, Grassland, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Alluring, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 3d6+2

Move List

Level Up Move List

- 4 Growth - Normal
- 7 Poison Sting - Poison**
- 10 Stun Spore - Grass
- 13 Mega Drain - Grass**
- 16 Leech Seed - Grass
- 19 Magical Leaf - Grass**
- 22 Grass Whistle - Grass
- 25 Giga Drain - Grass**
- 28 Toxic Spikes - Poison
- 31 Sweet Scent - Normal
- 34 Ingrain - Grass
- 37 Petal Blizzard - Grass**
- 40 Toxic - Poison
- 43 Aromatherapy - Grass
- 46 Synthesis - Grass
- 50 Petal Dance - Grass**

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, 77 Psych Up, **84 Poison Jab**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, Covet, Double-Edge, Fury Cutter, **Giga Drain**, Mud-Slap, **Seed Bomb**, Snore, Swift, Synthesis, Uproar, Worry Seed

ROSERADE



Base Stats:

HP:	6
Attack:	7
Defense:	7
Special Attack:	13
Special Defense:	11
Speed:	9

Basic Information

Type: Grass / Poison

Basic Ability 1: Poison Point

Basic Ability 2: Natural Cure

Adv Ability 1: Leaf Guard

Adv Ability 2: Technician

High Ability: Beautiful

Evolution:

1 - Budew

2 - Roselia Minimum 20

3 - Roserade Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy / Plant

Diet: Phototroph

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 7, Swim 4, Jump 2/3, Power 4, Alluring, Naturewalk (Forest, Grassland)

Skill List

Athl 3d6+2, Acro 4d6+1, Combat 3d6+2, Stealth 2d6, Percep 3d6, Focus 4d6+3

Move List

Level Up Move List

4 Growth - Normal

7 Poison Sting - Poison

10 Stun Spore - Grass

13 Mega Drain - Grass

16 Leech Seed - Grass

19 Magical Leaf - Grass

22 Grass Whistle - Grass

25 Giga Drain - Grass

28 Toxic Spikes - Poison

31 Sweet Scent - Normal

34 Ingrain - Grass

37 Petal Blizzard - Grass

40 Toxic - Poison

43 Aromatherapy - Grass

46 Synthesis - Grass

50 Petal Dance - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21

Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 32 Double Team, **36 Sludge Bomb**, 42 Facade,

44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68

Giga Impact, 75 Swords Dance, 77 Psych Up, **84**

Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, Covet, Double-Edge, Fury

Cutter, **Giga Drain**, Grassy Terrain (N), Laser Focus,

Mud-Slap, **Seed Bomb**, Snore, Swift, Synthesis,

Uproar, Venom Drench (N), Weather Ball (N), Worry Seed

BOUNSWEET**Base Stats:**

HP:	4
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	3

Basic Information

Type: Grass
 Basic Ability 1: Oblivious
 Adv Ability 1: Sweet Veil
 Adv Ability 2: Leaf Guard
 Adv Ability 3: Run Away
 High Ability: Chlorophyll

Evolution:

- 1 - Bounsweet
- 2 - Steenee Minimum 15
- 3 - Tsareena Minimum 30

Size Information

Height: 0' 4" / 0.1m (Small)
 Weight: 1.3 lbs / 0.6kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F
 Egg Group: Plant
 Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 1, Jump 2/2, Power 1, Alluring, Naturewalk (Forest), Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 3d6-1, Percep 2d6, Focus 3d6

Move List**Level Up Move List**

- 1 Splash - Normal
- 5 Play Nice - Normal
- 9 Rapid Spin - Normal
- 13 Razor Leaf - Grass**
- 17 Sweet Scent - Normal
- 21 Magical Leaf - Grass**
- 25 Teeter Dance - Normal
- 29 Flail - Normal
- 33 Aromatic Mist - Fairy

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solarbeam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

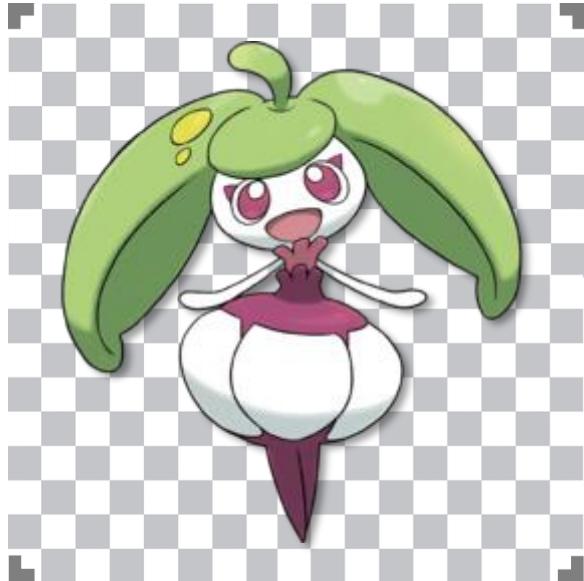
Egg Move List

Acupressure, Charm, Feint, Grass Whistle, Play Rough, Synthesis

Tutor Move List

Bounce, Covet, Endeavor, **Giga Drain**, Helping Hand, **Seed Bomb**, Snore, Synthesis, Worry Seed, Zen Headbutt

STEENEE



Base Stats:

HP:	5
Attack:	4
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type: Grass
Basic Ability 1: Oblivious
Adv Ability 1: Sweet Veil
Adv Ability 2: Leaf Guard
Adv Ability 3: Run Away
High Ability: Chlorophyll

Evolution:

- 1 - Bounsweet
- 2 - Steenee Minimum 15
- 3 - Tsareena Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 18.1 lbs / 8.2kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 3/3, Power 3, Alluring, Naturewalk (Forest), Underdog

Skill List

Athl 2d6+1, Acro 4d6, Combat 3d6, Stealth 2d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Double Slap - Normal

5 Play Nice - Normal

9 Rapid Spin - Normal

13 Razor Leaf - Grass

17 Sweet Scent - Normal

21 Magical Leaf - Grass

25 Teeter Dance - Normal

29 Stomp - Normal

33 Aromatic Mist - Fairy

37 Captivate - Normal

41 Aromatherapy - Grass

45 Leaf Storm - Grass

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solarbeam**, 27 Return, 32 Double Team, 33 Reflect,

42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 66 Payback, **86**

Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bounce, Covet, Endeavor, **Giga Drain**, Helping Hand, Knock Off, **Seed Bomb**, Snore, Synthesis, Worry Seed, Zen Headbutt

TSAREENA



Base Stats:

HP:	7
Attack:	12
Defense:	10
Special Attack:	5
Special Defense:	10
Speed:	7

Basic Information

Type: Grass
Basic Ability 1: Queenly Majesty
Adv Ability 1: Sweet Veil
Adv Ability 2: Leaf Guard
Adv Ability 3: Regal Challenge
High Ability: Lightning Kicks

Evolution:

- 1 - Bounsweet
- 2 - Steenee Minimum 15
- 3 - Tsareena Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 47.2 lbs / 21.4kg (2)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 5, Jump 3/3, Power 5, Alluring, Naturewalk (Forest)

Skill List

Athl 3d6+2, Acro 5d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- Evo Trop Kick - Grass
- 5 Swagger - Normal
- 9 Rapid Spin - Normal
- 13 Razor Leaf - Grass**
- 17 Sweet Scent - Normal
- 21 Magical Leaf - Grass**
- 25 Teeter Dance - Normal
- 29 Stomp - Normal
- 33 Aromatic Mist - Fairy
- 37 Captivate - Normal
- 41 Aromatherapy - Grass
- 45 Leaf Storm - Grass**
- 49 High Jump Kick - Fighting
- 53 Power Whip - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solarbeam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 62 Acrobatics, 66 Payback, 68 Giga Impact, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bounce, Covet, Double Slap (N), Endeavor, **Giga Drain**, Helping Hand, Knock Off, Laser Focus, Low Kick, Punishment (N), **Seed Bomb**, Snore, Synthesis, Worry Seed, Zen Headbutt

RHYHORN



Base Stats:

HP:	8
Attack:	9
Defense:	10
Special Attack:	3
Special Defense:	3
Speed:	3

Basic Information

Type: Ground / Rock

Basic Ability 1: Rock Head

Basic Ability 2: Solid Rock

Adv Ability 1: Sturdy

Adv Ability 2: Reckless

High Ability: Lightning Rod

Evolution:

1 - Rhyhorn

2 - Rhydon Minimum 25

3 - Rhyperior Minimum 45

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 253.5 lbs / 115kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Grassland, Mountain

Capability List

Overland 6, Swim 2, Jump 0/1, Power 6, Mountable 1, Naturewalk (Mountain), Tracker, Underdog

Skill List

Athl 3d6+3, Acro 1d6, Combat 2d6+1, Stealth 2d6, Percep 2d6, Focus 1d6

Move List

Level Up Move List

- 1 Horn Attack - Normal
- 1 Tail Whip - Normal
- 5 Fury Attack - Normal
- 9 Scary Face - Normal
- 13 Smack Down - Rock**
- 17 Stomp - Normal
- 21 Bulldoze - Ground**
- 25 Chip Away - Normal
- 29 Rock Blast - Rock**
- 33 Drill Run - Ground**
- 37 Take Down - Normal
- 41 Stone Edge - Rock**
- 45 Earthquake - Ground**
- 49 Megahorn - Bug
- 53 Horn Drill - Normal

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, **26 Earthquake**, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 66 Payback, 67 Smart Strike, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **78 Bulldoze**, **80 Rock Slide**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Counter, Crunch, Crush Claw, Curse, Dragon Rush, Fire Fang, Guard Split, Ice Fang, Iron Tail, **Magnitude**, Metal Burst, Reversal, Rock Climb, Rototiller, Skull Bash, Thunder Fang

Tutor Move List

Ancient Power, Aqua Tail, Body Slam, Double-Edge, Dragon Pulse, **Drill Run**, **Earth Power**, Endeavor, Icy Wind, Iron Tail, **Mud-Slap**, **Rollout**, Shock Wave, Snore, Spite, Stealth Rock, **Stomping Tantrum**, Superpower, Uproar

RHYDON



Base Stats:

HP:	11
Attack:	13
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Ground / Rock

Basic Ability 1: Rock Head

Basic Ability 2: Solid Rock

Adv Ability 1: Sturdy

Adv Ability 2: Reckless

High Ability: Lightning Rod

Evolution:

1 - Rhyhorn

2 - Rhydon Minimum 25

3 - Rhyperior Minimum 45

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Cave, Grassland, Mountain

Capability List

Overland 5, Swim 2, Jump 1/2, Power 8, Mountable 1, Naturewalk (Mountain), Tracker

Skill List

Athl 4d6+3, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

- Evo Hammer Arm - Fighting
- 5 Fury Attack - Normal
- 9 Scary Face - Normal
- 13 Smack Down - Rock**
- 17 Stomp - Normal
- 21 Bulldoze - Ground**
- 25 Chip Away - Normal
- 29 Rock Blast - Rock**
- 33 Drill Run - Ground**
- 37 Take Down - Normal
- 41 Stone Edge - Rock**
- 48 Earthquake - Ground**
- 55 Megahorn - Bug
- 62 Horn Drill - Normal

TM Move List

- 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 67 Smart Strike, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **78 Bulldoze**, **80 Rock Slide**, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

- Ancient Power**, Aqua Tail, Avalanche, Block, Body Slam, Counter, Double-Edge, Dragon Pulse, **Drill Run**, Dynamic Punch, **Earth Power**, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Horn Drill (N), Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, **Mud-Slap**, Outrage, **Rollout**, Shock Wave, Seismic Toss, Snore, Spite, Stealth Rock, **Stomping Tantrum**, Superpower, Thunder Punch, Uproar

RHYPERIOR



Base Stats:

HP:	12
Attack:	14
Defense:	13
Special Attack:	6
Special Defense:	6
Speed:	4

Basic Information

Type: Ground / Rock

Basic Ability 1: Rock Head

Basic Ability 2: Solid Rock

Adv Ability 1: Sturdy

Adv Ability 2: Reckless

High Ability: Lightning Rod

Evolution:

1 - Rhyhorn

2 - Rhydon Minimum 25

3 - Rhyperior Minimum 45

Size Information

Height: 7' 10" / 2.4m (Large)

Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Mountain

Capability List

Overland 5, Swim 2, Jump 1/2, Power 11,
Groundshaper, Mountable 1, Naturewalk
(Mountain), Tracker

Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6, Stealth 2d6,
Percep 3d6+2, Focus 4d6+1

Move List

Level Up Move List

- 5 Fury Attack - Normal
- 9 Scary Face - Normal
- 13 Smack Down - Rock**
- 17 Stomp - Normal
- 21 Bulldoze - Ground**
- 25 Chip Away - Normal
- 29 Rock Blast - Rock**
- 33 Drill Run - Ground**
- 37 Take Down - Normal
- 41 Stone Edge - Rock**
- 48 Earthquake - Ground**
- 55 Megahorn - Bug
- 62 Horn Drill - Normal
- 69 Rock Wrecker - Rock**

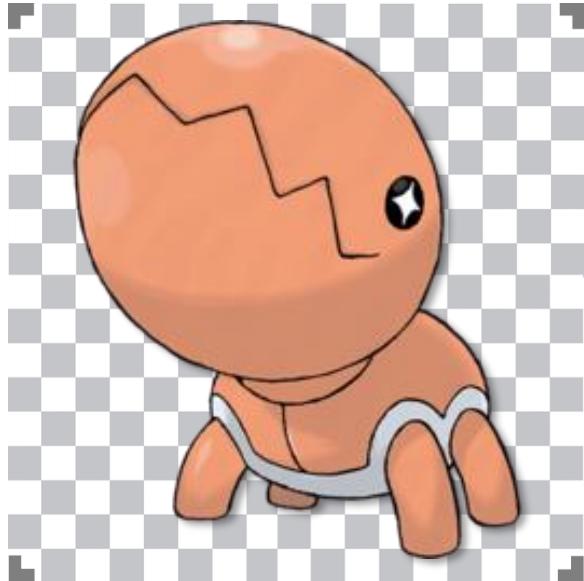
TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect,
18 Rain Dance, 21 Frustration, **23 Smack Down**, 24
Thunderbolt, 25 Thunder, **26 Earthquake**, 27 Return,
31 Brick Break, 32 Double Team, 35 Flamethrower,
37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42
Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52
Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow
Claw, 66 Payback, 67 Smart Strike, 68 Giga Impact,
69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **78**
Bulldoze, **80 Rock Slide**, 82 Dragon Tail, 84 Poison
Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91
Flash Cannon, 94 Surf, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Block, Body
Slam, Counter, Double-Edge, Dragon Pulse, **Drill Run**,
Dynamic Punch, **Earth Power**, Endeavor, Fire Punch,
Focus Punch, Fury Cutter, Hammer Arm (N), Horn
Drill (N), Ice Punch, Icy Wind, Iron Head, Iron Tail,
Mega Kick, Mega Punch, **Mud-Slap**, Outrage, Poison
Jab (N), **Rock Wrecker (N)**, **Rollout**, Shock Wave,
Seismic Toss, Snore, Spite, Stealth Rock, **Stomping**
Tantrum, Superpower, Thunder Punch, Uproar

TRAPINCH



Base Stats:

HP:	5
Attack:	10
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	1

Basic Information

Type: Ground

Basic Ability 1: Arena Trap

Adv Ability 1: Hyper Cutter

Adv Ability 2: Strong Jaw

Adv Ability 3: Sheer Force

High Ability: No Guard

Evolution:

1 - Trapinch

2 - Vibrava Minimum 25

3 - Flygon Minimum 45

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Desert

Capability List

Overland 4, Swim 3, Burrow 4, Jump 1/1, Power 2, Naturewalk (Desert), Underdog

Skill List

Athl 2d6, Acro 1d6, Combat 3d6+2, Stealth 3d6+1, Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Bite - Dark
- 1 Sand Attack - Ground
- 1 Feint Attack - Dark
- 1 Bide - Normal
- 5 Mud-Slap - Ground**
- 8 Bulldoze - Ground**
- 12 Sand Tomb - Ground**
- 15 Rock Slide - Rock
- 19 Dig - Ground**
- 22 Crunch - Dark
- 26 Earth Power - Ground**
- 29 Feint - Normal
- 33 Earthquake - Ground**
- 36 Sandstorm - Rock
- 40 Superpower - Fighting
- 43 Hyper Beam - Normal
- 47 Fissure - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

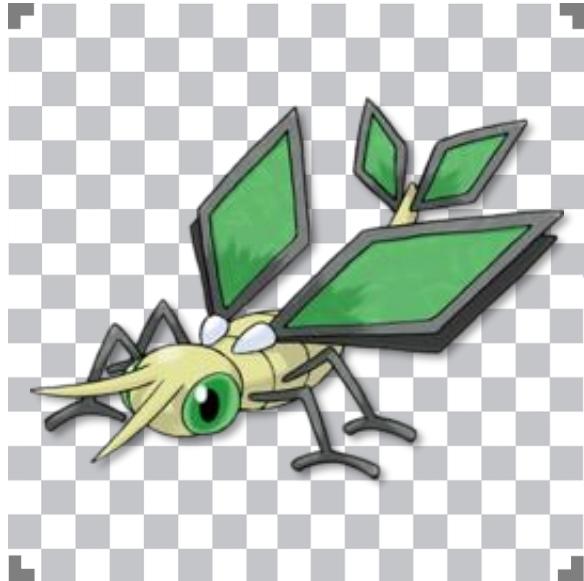
Egg Move List

Bug Bite, **Earth Power**, Endure, Flail, Focus Energy, Fury Cutter, Gust, **Mud Shot**, Quick Attack, Signal Beam

Tutor Move List

Body Slam, Bug Bite, Double-Edge, **Earth Power**, Fury Cutter, Giga Drain, **Mud-Slap**, Signal Beam, Snore, Superpower

VIBRAVA



Base Stats:

HP:	5
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	7

Basic Information

Type: Ground / Dragon

Basic Ability 1: Levitate

Adv Ability 1: Sand Veil

Adv Ability 2: Sand Rush

Adv Ability 3: Flutter

High Ability: Tinted Lens

Evolution:

1 - Trapinch

2 - Vibrava Minimum 25

3 - Flygon Minimum 45

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 33.7 lbs / 15.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Carnivore

Habitat: Desert

Capability List

Overland 5, Swim 3, Burrow 2, Sky 6, Jump 2/2,
Power 2, Naturewalk (Desert), Underdog

Skill List

Athl 2d6, Acro 2d6+2, Combat 3d6+2, Stealth 3d6+3,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

Evo Dragon Breath - Dragon

5 Mud-Slap - Ground

8 Bulldoze - Ground

12 Sand Tomb - Ground

15 Rock Slide - Rock

19 Supersonic - Normal

22 Screech - Normal

26 Earth Power - Ground

29 Bug Buzz - Bug

33 Earthquake - Ground

36 Sandstorm - Rock

40 Uproar - Normal

43 Hyper Beam - Normal

47 Boomburst - Normal

TM Move List

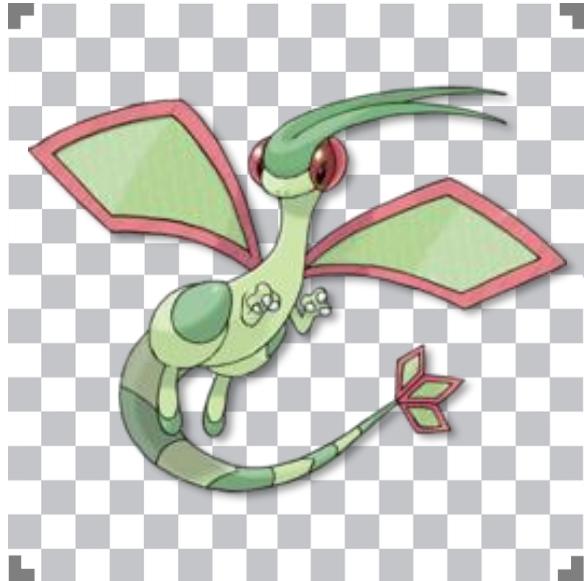
06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 76 Fly, **78**

Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Body Slam, Bug Bite, Defog, Double-Edge, **Draco Meteor**, **Dragon Pulse**, **Earth Power**, Fury Cutter, Giga Drain, Heat Wave, **Mud-Slap**, Ominous Wind, **Outrage**, Signal Beam, Silver Wind, Snore, Sonic Boom (N), Superpower, Swift, Tailwind, Throat Chop, **Twister**

FLYGON



Base Stats:

HP:	8
Attack:	10
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	10

Basic Information

Type: Ground / Dragon

Basic Ability 1: Levitate

Adv Ability 1: Sand Veil

Adv Ability 2: Sand Rush

Adv Ability 3: Flutter

High Ability: Tinted Lens

Evolution:

1 - Trapinch

2 - Vibrava Minimum 25

3 - Flygon Minimum 45

Size Information

Height: 6' 7" / 2m (Large)

Weight: 180.8 lbs / 82kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Carnivore

Habitat: Desert, Mountain

Capability List

Overland 6, Swim 4, Sky 7, Jump 3/3, Power 7,
Mountable 1, Naturewalk (Desert)

Skill List

Athl 4d6+1, Acro 4d6+2, Combat 4d6+2, Stealth 2d6,
Percep 4d6+1, Focus 5d6+1

Move List

Level Up Move List

Evo Dragon Claw - Dragon

5 Mud-Slap - Ground

8 Bulldoze - Ground

12 Sand Tomb - Ground

15 Rock Slide - Rock

19 Supersonic - Normal

22 Screech - Normal

26 Earth Power - Ground

29 Dragon Tail - Dragon

33 Earthquake - Ground

36 Sandstorm - Rock

40 Uproar - Normal

43 Hyper Beam - Normal

47 Dragon Rush - Dragon

TM Move List

02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, **26 Earthquake**, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 59 Brutal Swing, 68 Giga Impact, 71 Stone Edge, 76 Fly, **78 Bulldoze**, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Body Slam, Bug Bite, Defog, Double-Edge, **Draco Meteor**, **Dragon Breath (N)**, Dragon Dance (N), **Dragon Pulse**, **Earth Power**, Fire Punch, Fury Cutter, Giga Drain, Heat Wave, Iron Tail, Laser Focus, **Mud-Slap**, Ominous Wind, **Outrage**, Signal Beam, Silver Wind, Snore, Sonic Boom (N), Superpower, Swift, Tailwind, Throat Chop, Thunder Punch, **Twister**

SANDILE



Base Stats:

HP:	5
Attack:	7
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	7

Basic Information

Type: Ground / Dark

Basic Ability 1: Intimidate

Basic Ability 2: Moxie

Adv Ability 1: Anger Point

Adv Ability 2: Deep Sleep

High Ability: Strong Jaw

Evolution:

1 - Sandile

2 - Krokorok Minimum 25

3 - Krookodile Minimum 40

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 33.5 lbs / 15.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Beach, Desert

Capability List

Overland 4, Swim 3, Burrow 2, Jump 1/1, Power 3,
Darkvision, Naturewalk (Desert), Stealth, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Rage - Normal
- 4 Bite - Dark**
- 7 Sand Attack - Ground
- 10 Torment - Dark
- 13 Sand Tomb - Ground**
- 16 Assurance - Dark**
- 19 Mud-Slap - Ground**
- 22 Embargo - Dark
- 25 Swagger - Normal
- 28 Crunch - Dark**
- 31 Dig - Ground**
- 34 Scary Face - Normal
- 37 Foul Play - Dark**
- 40 Sandstorm - Rock
- 43 Earthquake - Ground**
- 46 Thrash - Normal

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 63 Embargo, **66 Payback**, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Beat Up, Counter, Double-Edge, Fire Fang, Focus Energy, Me First, Mean Look, **Power Trip**, **Pursuit**, Rock Climb, Thunder Fang, Uproar

Tutor Move List

Aqua Tail, **Earth Power**, **Foul Play**, Iron Tail, Snatch, Snore, Spite, Stealth Rock, Uproar

KROKOROK



Base Stats:

HP:	6
Attack:	8
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	7

Basic Information

Type: Ground / Dark

Basic Ability 1: Intimidate

Basic Ability 2: Moxie

Adv Ability 1: Anger Point

Adv Ability 2: Deep Sleep

High Ability: Strong Jaw

Evolution:

1 - Sandile

2 - Krokorok Minimum 25

3 - Krookodile Minimum 40

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 73.6 lbs / 33.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Beach, Desert

Capability List

Overland 5, Swim 4, Burrow 2, Jump 1/1, Power 5, Darkvision, Naturewalk (Desert), Stealth, Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6, Stealth 3d6+2, Percep 3d6+1, Focus 4d6+1

Move List

Level Up Move List

4 Bite - Dark

7 Sand Attack - Ground

10 Torment - Dark

13 Sand Tomb - Ground

16 Assurance - Dark

19 Mud-Slap - Ground

22 Embargo - Dark

25 Swagger - Normal

28 Crunch - Dark

32 Dig - Ground

36 Scary Face - Normal

40 Foul Play - Dark

44 Sandstorm - Rock

48 Earthquake - Ground

52 Thrash - Normal

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 47 Low Sweep, 48 Round, **56 Fling**, **59 Brutal Swing**, 63 Embargo, 65 Shadow Claw, **66 Payback**, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Aqua Tail, **Earth Power**, Focus Punch, **Foul Play**, Iron Tail, **Knock Off**, Low Kick, Snatch, Snore, Spite, Stealth Rock, Uproar

KROOKODILE



Base Stats:

HP:	10
Attack:	12
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	9

Basic Information

Type: Ground / Dark

Basic Ability 1: Intimidate

Basic Ability 2: Moxie

Adv Ability 1: Anger Point

Adv Ability 2: Deep Sleep

High Ability: Strong Jaw

Evolution:

1 - Sandile

2 - Krokorok Minimum 25

3 - Krookodile Minimum 40

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 212.3 lbs / 96.3kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Beach, Desert

Capability List

Overland 6, Swim 5, Burrow 2, Jump 1/2, Power 7, Darkvision, Groundshaper, Naturewalk (Desert), Stealth

Skill List

Athl 4d6+3, Acro 2d6, Combat 4d6+1, Stealth 4d6+2, Percep 3d6+2, Focus 4d6+3

Move List

Level Up Move List

4 Bite - Dark

7 Sand Attack - Ground

10 Torment - Dark

13 Sand Tomb - Ground

16 Assurance - Dark

19 Mud-Slap - Ground

22 Embargo - Dark

25 Swagger - Normal

28 Crunch - Dark

32 Dig - Ground

36 Scary Face - Normal

42 Foul Play - Dark

48 Sandstorm - Rock

54 Earthquake - Ground

60 Outrage - Dragon

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10

Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect,

21 Frustration, 23 Smack Down, **26 Earthquake**, 27

Return, 31 Brick Break, 32 Double Team, 36 Sludge

Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace,

41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**,

47 Low Sweep, 48 Round, 52 Focus Blast, **56 Fling**, **59**

Brutal Swing, 63 Embargo, 65 Shadow Claw, **66**

Payback, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide,

82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100

Confide

Tutor Move List

Aqua Tail, Block, Dragon Pulse, **Earth Power**, Focus

Punch, **Foul Play**, Iron Tail, **Knock Off**, Low Kick,

Outrage, **Power Trip (N)**, Snatch, Snore, Spite,

Stealth Rock, **Stomping Tantrum**, Superpower,

Throat Chop, Uproar

SWINUB



Base Stats:

HP:	5
Attack:	5
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	5

Basic Information

Type: Ice / Ground

Basic Ability 1: Thick Fat

Basic Ability 2: Pickup

Adv Ability 1: Oblivious

Adv Ability 2: Snow Cloak

High Ability: Winter's Kiss

Evolution:

1 - Swinub

2 - Piloswine Minimum 20

3 - Mamoswine Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Naturewalk (Tundra), Underdog

Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6+2, Stealth 3d6, Percep 1d6, Focus 2d6

Move List

Level Up Move List

- 1 Odor Sleuth - Normal
- 1 Tackle - Normal
- 5 Mud Sport - Ground
- 8 Powder Snow - Ice**
- 11 Mud-Slap - Ground**
- 14 Endure - Normal
- 18 Mud Bomb - Ground**
- 21 Icy Wind - Ice**
- 24 Ice Shard - Ice**
- 28 Take Down - Normal
- 35 Mist - Ice
- 37 Earthquake - Ground**
- 40 Flail - Normal
- 44 Blizzard - Ice**
- 48 Amnesia - Psychic

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Ancient Power, **Avalanche**, Bite, Body Slam, Curse, Double-Edge, Fissure, **Freeze-Dry**, **Icicle Crash**, **Icicle Spear**, **Mud Shot**, Rock Slide, Stealth Rock, Take Down

Tutor Move List

Ancient Power, Body Slam, Defense Curl, **Earth Power**, Endeavor, **Icy Wind**, **Mud-Slap**, Snore, Stealth Rock, Superpower

PILOSWINE



Base Stats:

HP:	10
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Ice / Ground

Basic Ability 1: Thick Fat

Basic Ability 2: Pickup

Adv Ability 1: Oblivious

Adv Ability 2: Snow Cloak

High Ability: Winter's Kiss

Evolution:

1 - Swinub

2 - Piloswine Minimum 20

3 - Mamoswine Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 123 lbs / 55.8kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 5, Swim 3, Jump 1/1, Power 4, Naturewalk
(Tundra), Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 3d6, Stealth 2d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- Evo Fury Attack - Normal
- 5 Mud Sport - Ground
- 8 Powder Snow - Ice**
- 11 Mud-Slap - Ground**
- 14 Endure - Normal
- 18 Mud Bomb - Ground**
- 21 Icy Wind - Ice**
- 24 Ice Fang - Ice**
- 28 Take Down - Normal
- 37 Mist - Ice
- 41 Thrash - Normal
- 46 Earthquake - Ground**
- 52 Blizzard - Ice**
- 58 Amnesia - Psychic

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power (N), **Avalanche**, Body Slam, Defense Curl, Double-Edge, **Earth Power**, Endeavor, **Icy Wind**, **Mud-Slap**, Peck (N), Snore, Stealth Rock, **Stomping Tantrum**, Superpower

MAMOSWINE



Base Stats:

HP:	11
Attack:	13
Defense:	8
Special Attack:	7
Special Defense:	6
Speed:	8

Basic Information

Type: Ice / Ground

Basic Ability 1: Thick Fat

Basic Ability 2: Guts

Adv Ability 1: Oblivious

Adv Ability 2: Snow Cloak

High Ability: Winter's Kiss

Evolution:

1 - Swinub

2 - Piloswine Minimum 20

3 - Mamoswine Minimum 30

Size Information

Height: 8' 2" / 2.5m (Large)

Weight: 641.5 lbs / 291kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Tundra

Capability List

Overland 7, Swim 4, Jump 1/2, Power 10, Chilled, Freezer, Mountable 1, Naturewalk (Tundra)

Skill List

Athl 5d6+1, Acro 2d6, Combat 4d6+1, Stealth 2d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

- Evo Ancient Power - Rock
- 5 Mud Sport - Ground
- 8 Powder Snow - Ice**
- 11 Mud-Slap - Ground**
- 14 Endure - Normal
- 18 Mud Bomb - Ground**
- 21 Hail - Ice**
- 24 Ice Fang - Ice**
- 28 Take Down - Normal
- 33 Double Hit - Normal
- 37 Mist - Ice
- 41 Thrash - Normal
- 46 Earthquake - Ground**
- 52 Blizzard - Ice**
- 58 Scary Face - Normal

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power (N), **Avalanche**, Block, Body Slam, Defense Curl, Double-Edge, **Earth Power**, Endeavor, Fury Attack (N), **Icy Wind**, Iron Head, Knock Off, **Mud-Slap**, Peck (N), Rock Climb, Scary Face (N), Snore, Stealth Rock, **Stomping Tantrum**, Superpower

SPHEAL



Base Stats:

HP:	7
Attack:	4
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	3

Basic Information

Type: Ice / Water

Basic Ability 1: Thick Fat

Adv Ability 1: Ice Body

Adv Ability 2: Oblivious

Adv Ability 3: Deep Sleep

High Ability: Snow Cloak

Evolution:

1 - Spheal

2 - Sealeo Minimum 20

3 - Walrein Minimum 35

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 87.1 lbs / 39.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean, Tundra

Capability List

Overland 3, Swim 4, Jump 2/2, Power 1, Naturewalk (Tundra), Underdog

Skill List

Athl 2d6, Acro 2d6+2, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Growl - Normal
- 1 Powder Snow - Ice**
- 1 Water Gun - Water**
- 5 Rollout - Rock
- 9 Encore - Normal
- 13 Ice Ball - Ice**
- 17 Brine - Water**
- 21 Aurora Beam - Ice**
- 26 Body Slam - Normal
- 31 Rest - Psychic
- 31 Snore - Normal
- 36 Hail - Ice
- 41 Blizzard - Ice**
- 46 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 78 Bulldoze, **79 Frost Breath, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide**

Egg Move List

Aqua Ring, Belly Drum, Curse, Fissure, Rollout, Signal Beam, Spit Up, Stockpile, Swallow, **Water Pulse**, Water Sport, Yawn

Tutor Move List

Aqua Tail, Brine, Dive, Double-Edge, Icy Wind, Iron Tail, Mud-Slap, Rollout, Signal Beam, Snore, Super Fang, Water Pulse

SEALEO



Base Stats:

HP:	9
Attack:	6
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	5

Basic Information

Type: Ice / Water

Basic Ability 1: Thick Fat

Adv Ability 1: Ice Body

Adv Ability 2: Oblivious

Adv Ability 3: Deep Sleep

High Ability: Snow Cloak

Evolution:

1 - Spheal

2 - Sealeo Minimum 20

3 - Walrein Minimum 35

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 193.1 lbs / 87.6kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Omnivore

Habitat: Ocean, Tundra

Capability List

Overland 4, Swim 6, Jump 1/1, Power 4, Naturewalk (Tundra), Underdog

Skill List

Athl 3d6+2, Acro 2d6+2, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Swagger - Normal

5 Rollout - Rock

9 Encore - Normal

13 Ice Ball - Ice

17 Brine - Water

21 Aurora Beam - Ice

26 Body Slam - Normal

31 Rest - Psychic

31 Snore - Normal

38 Hail - Ice

45 Blizzard - Ice

52 Sheer Cold - Ice

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf, 98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Brine, Dive, Double-Edge, Icy Wind, Iron Tail, Mud-Slap, Rollout, Signal Beam, Snore, Super Fang, Water Pulse

WALREIN



Base Stats:

HP:	11
Attack:	8
Defense:	9
Special Attack:	10
Special Defense:	9
Speed:	7

Basic Information

Type: Ice / Water

Basic Ability 1: Thick Fat

Adv Ability 1: Ice Body

Adv Ability 2: Oblivious

Adv Ability 3: Deep Sleep

High Ability: Snow Cloak

Evolution:

1 - Spheal

2 - Sealeo Minimum 20

3 - Walrein Minimum 35

Size Information

Height: 4' 7" / 1.4m (Large)

Weight: 332 lbs / 150.6kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Omnivore

Habitat: Ocean, Tundra

Capability List

Overland 4, Swim 7, Jump 1/1, Power 7, Freezer, Mountable 1, Naturewalk (Tundra)

Skill List

Athl 4d6+2, Acro 1d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

Evo Ice Fang - Ice

5 Rollout - Rock

9 Encore - Normal

13 Ice Ball - Ice

17 Brine - Water

21 Aurora Beam - Ice

26 Body Slam - Normal

31 Rest - Psychic

31 Snore - Normal

38 Hail - Ice

49 Blizzard - Ice

60 Sheer Cold - Ice

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf, 98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Avalanche, Block, Brine, Crunch (N), Dive, Double-Edge, Fury Cutter, Icy Wind, Iron Head, Iron Tail, Mud-Slap, Rollout, Signal Beam, Snore, Stomping Tantrum, Super Fang, Swagger (N), Water Pulse, Whirlpool

VANILLITE



Base Stats:

HP:	4
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	5

Basic Information

Type: Ice
Basic Ability 1: Ice Body
Basic Ability 2: Snow Cloak
Adv Ability 1: Weak Armor
Adv Ability 2: Winter's Kiss
High Ability: Clear Body

Evolution:

- 1 - Vanillite
- 2 - Vanillish Minimum 20
- 3 - Vanilluxe Minimum 35

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 12.6 lbs / 5.7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral
Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 3, Swim 2, Levitate 4, Jump 1/1, Power 1,
Chilled, Freezer, Naturewalk (Tundra), Underdog

Skill List

Athl 2d6, Acro 2d6+2, Combat 2d6-1, Stealth 3d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Icicle Spear - Ice**
- 4 Harden - Normal
- 7 Astonish - Ghost
- 10 Uproar - Normal
- 13 Icy Wind - Ice**
- 16 Mist - Ice
- 19 Avalanche - Ice**
- 22 Taunt - Dark
- 26 Mirror Shot - Steel
- 31 Acid Armor - Poison
- 35 Ice Beam - Ice**
- 40 Hail - Ice
- 44 Mirror Coat - Psychic
- 49 Blizzard - Ice**
- 53 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, **13 Ice Beam**, **14 Blizzard**, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Egg Move List

Autotomize, **Ice Shard**, Imprison, Iron Defense, Magnet Rise, Natural Gift, **Powder Snow**, Water Pulse

Tutor Move List

Ally Switch, **Icy Wind**, Iron Defense, Magic Coat, Magnet Rise, Signal Beam, Snore, Uproar, Water Pulse

VANILLISH



Base Stats:

HP:	5
Attack:	7
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	6

Basic Information

Type: Ice
Basic Ability 1: Ice Body
Basic Ability 2: Snow Cloak
Adv Ability 1: Weak Armor
Adv Ability 2: Winter's Kiss
High Ability: Clear Body

Evolution:

- 1 - Vanillite
- 2 - Vanillish Minimum 20
- 3 - Vanilluxe Minimum 35

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 90.4 lbs / 41kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 3, Swim 2, Levitate 5, Jump 1/1, Power 2,
Chilled, Freezer, Naturewalk (Tundra), Underdog

Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6+2, Stealth 2d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 4 Harden - Normal
- 7 Astonish - Ghost
- 10 Uproar - Normal
- 13 Icy Wind - Ice**
- 16 Mist - Ice
- 19 Avalanche - Ice**
- 22 Taunt - Dark
- 26 Mirror Shot - Steel
- 31 Acid Armor - Poison
- 36 Ice Beam - Ice**
- 42 Hail - Ice
- 47 Mirror Coat - Psychic
- 53 Blizzard - Ice**
- 58 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, **13 Ice Beam**, **14 Blizzard**, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ally Switch, **Icy Wind**, Iron Defense, Magic Coat, Magnet Rise, Signal Beam, Snore, Uproar, Water Pulse

VANILLUXE



Base Stats:

HP:	7
Attack:	10
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	8

Basic Information

Type: Ice

Basic Ability 1: Ice Body

Basic Ability 2: Snow Cloak

Adv Ability 1: Weak Armor

Adv Ability 2: Winter's Kiss

High Ability: Snow Warning

Evolution:

1 - Vanillite

2 - Vanillish Minimum 20

3 - Vanilluxe Minimum 35

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 126.8 lbs / 57.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 3, Swim 3, Levitate 6, Jump 1/1, Power 3,
Chilled, Freezer, Naturewalk (Tundra)

Skill List

Athl 4d6+2, Acro 2d6+2, Combat 3d6+1, Stealth 2d6,
Percep 2d6, Focus 4d6

Move List

Level Up Move List

- 4 Harden - Normal
- 7 Astonish - Ghost
- 10 Uproar - Normal
- 13 Icy Wind - Ice**
- 16 Mist - Ice
- 19 Avalanche - Ice**
- 22 Taunt - Dark
- 26 Mirror Shot - Steel
- 31 Acid Armor - Poison
- 36 Ice Beam - Ice**
- 42 Hail - Ice
- 50 Mirror Coat - Psychic
- 59 Blizzard - Ice**
- 67 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga Impact, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ally Switch, **Freeze-Dry (N)**, **Icy Wind**, Iron Defense, Magic Coat, Magnet Rise, Sheer Cold (N), Signal Beam, Snore, Uproar, Water Pulse, Weather Ball (N)

PIDGEY

Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	6

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Tangled Feet

Adv Ability 1: Big Pecks

Adv Ability 2: Blow Away

High Ability: Run Away

Evolution:

1 - Pidgey

2 - Pidgeotto Minimum 15

3 - Pidgeot Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 4 lbs / 1.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Urban

Capability List

Overland 2, Swim 2, Sky 5, Jump 1/1, Power 1,
Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep
3d6, Focus 2d6

Move List

Level Up Move List

1 Tackle - Normal

5 Sand Attack - Ground

9 Gust - Flying**13 Quick Attack - Normal**

17 Whirlwind - Normal

21 Twister - Dragon

25 Feather Dance - Flying

29 Agility - Psychic

33 Wing Attack - Flying

37 Roost - Flying

41 Tailwind - Flying

45 Mirror Move - Flying

49 Air Slash - Flying**53 Hurricane - Flying**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny
Day, 17 Protect, 18 Rain Dance, 19 Roost, **21****Frustration, 27 Return, 32 Double Team, 40 Aerial****Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48****Round, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep
Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Egg Move List

**Air Cutter, Brave Bird, Defog, Feint Attack, Foresight,
Pursuit, Uproar**

Tutor Move List

**Air Cutter, Defog, Double-Edge, Heat Wave, Mud-
Slap, Ominous Wind, Pluck, Sky Attack, Snore, Swift,
Tailwind, Twister, Uproar**

PIDGEOTTO



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	5
Special Defense:	5
Speed:	7

Basic Information

Type: Normal / Flying
Basic Ability 1: Keen Eye
Basic Ability 2: Tangled Feet
Adv Ability 1: Big Pecks
Adv Ability 2: Blow Away
High Ability: Competitive

Evolution:

- 1 - Pidgey
- 2 - Pidgeotto Minimum 15
- 3 - Pidgeot Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying

Diet: Carnivore
Habitat: Forest

Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 3,
Underdog

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 3d6, Stealth 2d6+2,
Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

- 5 Sand Attack - Ground
- 9 Gust - Flying**
- 13 Quick Attack - Normal**
- 17 Whirlwind - Normal
- 22 Twister - Dragon
- 27 Feather Dance - Flying
- 32 Agility - Psychic
- 37 Wing Attack - Flying**
- 42 Roost - Flying
- 47 Tailwind - Flying
- 52 Mirror Move - Flying
- 57 Air Slash - Flying**
- 62 Hurricane - Flying**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Tutor Move List

Air Cutter, Defog, Double-Edge, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Sky Attack, Snore, Swift, Tailwind, Twister, Uproar

PIDGEOT



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	10

Basic Information

Type: Normal / Flying
Basic Ability 1: Keen Eye
Basic Ability 2: Tangled Feet
Adv Ability 1: Rocket
Adv Ability 2: Blow Away
High Ability: Competitive

Evolution:

- 1 - Pidgey
- 2 - Pidgeotto Minimum 15
- 3 - Pidgeot Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 87.1 lbs / 39.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying

Diet: Carnivore
Habitat: Forest

Capability List

Overland 4, Swim 3, Sky 9, Jump 3/3, Power 5,
Guster, Mountable 1

Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6+1, Stealth 2d6,
Percep 4d6+3, Focus 4d6

Move List

Level Up Move List

5 Sand Attack - Ground

9 Gust - Flying

13 Quick Attack - Normal

17 Whirlwind - Normal

22 Twister - Dragon

27 Feather Dance - Flying

32 Agility - Psychic

38 Wing Attack - Flying

44 Roost - Flying

50 Tailwind - Flying

56 Mirror Move - Flying

62 Air Slash - Flying

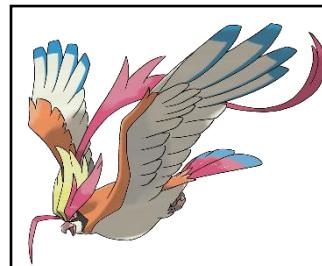
68 Hurricane - Flying

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 51 Steel Wing, **68 Giga Impact**, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Defog, **Double-Edge**, Heat Wave, **Hurricane (N)**, Laser Focus, Mud-Slap, Ominous Wind, Pluck, **Sky Attack**, Snore, **Swift**, Tailwind, Twister, **Uproar**



Mega Evolution
Type: Unchanged
Ability: No Guard

Stats: +7 Sp. Atk, +1 Sp. Def, +2 Speed

IGGLYBUFF



Base Stats:

HP:	9
Attack:	3
Defense:	2
Special Attack:	4
Special Defense:	2
Speed:	2

Basic Information

Type: Normal / Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Lullaby

Adv Ability 1: Oblivious

Adv Ability 2: Competitive

High Ability: Friend Guard

Evolution:

1 - Iggybuff

2 - Jigglypuff Minimum 10

3 - Wigglytuff Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Fairy

Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Cave, Grassland, Urban

Capability List

Overland 3, Swim 2, Jump 1/1, Power 1, Inflatable, Naturewalk (Grassland, Urban), Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Charm - Fairy
- 1 Sing - Normal
- 3 Defense Curl - Normal
- 5 Pound - Normal**
- 9 Sweet Kiss - Fairy
- 11 Copycat - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 56 Fling, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Egg Move List

Captivate, **Covet**, Feint Attack, Fake Tears, Gravity, Heal Pulse, **Last Resort**, Misty Terrain, Perish Song, **Present**, Punishment, Wish

Tutor Move List

Body Slam, Bounce, Counter, **Covet**, **Double-Edge**, Endeavor, Gravity, Heal Bell, Helping Hand, **Hyper Voice**, Icy Wind, **Last Resort**, Magic Coat, **Mega Kick**, **Mega Punch**, Mimic, Mud-Slap, Pain Split, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, **Snore**, Uproar, Water Pulse

JIGGLYPUFF



Base Stats:

HP:	12
Attack:	5
Defense:	2
Special Attack:	5
Special Defense:	3
Speed:	2

Basic Information

Type: Normal / Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Lullaby

Adv Ability 1: Huge Power

Adv Ability 2: Competitive

High Ability: Friend Guard

Evolution:

1 - Iggybuff

2 - Jigglypuff Minimum 10

3 - Wigglytuff Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 12.1 lbs / 5.5kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Fairy

Diet: Herbivore

Habitat: Cave, Grassland, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Inflatable, Naturewalk (Grassland, Urban), Underdog

Skill List

Athl 2d6+1, Acro 3d6+1, Combat 2d6, Stealth 3d6, Percep 2d6+2, Focus 3d6+2

Move List

Level Up Move List

3 Defense Curl - Normal

5 Pound - Normal

9 Play Nice - Normal

11 Disarming Voice - Fairy

14 Disable - Normal

17 Double Slap - Normal

20 Rollout - Rock

22 Round - Normal

25 Stockpile - Normal

25 Swallow - Normal

25 Spit Up - Normal

27 Wake-Up Slap - Fighting

30 Rest - Psychic

32 Body Slam - Normal

35 Gyro Ball - Steel

38 Mimic - Normal

41 Hyper Voice - Normal

45 Double-Edge - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17

Protect, 18 Rain Dance, 20 Safeguard, **21**

Frustration, 22 Solar Beam, 24 Thunderbolt, 25

Thunder, **27 Return**, 29 Psychic, 30 Shadow Ball, 31

Brick Break, 32 Double Team, 33 Reflect, 35

Flamethrower, 38 Fire Blast, **42 Facade**, 44 Rest, 45

Attract, **48 Round**, **49 Echoed Voice**, 56 Fling, 57

Charge Beam, 73 Thunder Wave, 74 Gyro Ball, 77

Psych Up, 85 Dream Eater, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild

Charge, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Ally Switch, **Body Slam**, Bounce, Counter, **Covet**, **Double-Edge**, Drain Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, **Hyper Voice**, Ice Punch, Icy Wind, Knock Off, **Last Resort**, Magic Coat, **Mega Kick**, **Mega Punch**, Mimic, Mud-Slap, Pain Split, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Snatch, **Snore**, Stealth Rock, Telekinesis, Thunder Punch, Uproar, Water Pulse

WIGGLYTUFF



Base Stats:

HP:	14
Attack:	7
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	5

Basic Information

Type: Normal / Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Lullaby

Adv Ability 1: Huge Power

Adv Ability 2: Competitive

High Ability: Frisk

Evolution:

1 - Iggybuff

2 - Jigglypuff Minimum 10

3 - Wigglytuff Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Fairy

Diet: Herbivore

Habitat: Cave, Grassland

Capability List

Overland 6, Swim 3, Jump 1/2, Power 3, Inflatable, Naturewalk (Grassland, Urban), Underdog

Skill List

Athl 3d6+1, Acro 4d6+1, Combat 2d6+2, Stealth 2d6+2, Percep 3d6+2, Focus 4d6+3

Move List

Level Up Move List

3 Defense Curl - Normal

5 Pound - Normal

9 Play Nice - Normal

11 Disarming Voice - Fairy

14 Disable - Normal

17 Double Slap - Normal

20 Rollout - Rock

22 Round - Normal

25 Stockpile - Normal

25 Swallow - Normal

25 Spit Up - Normal

27 Wake-Up Slap - Fighting

30 Rest - Psychic

32 Body Slam - Normal

35 Gyro Ball - Steel

38 Mimic - Normal

41 Hyper Voice - Normal

45 Double-Edge - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13

Ice Beam, 14 Blizzard, **15 Hyper Beam**, 16 Light Screen, 17

Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22

Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 29

Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team,

33 Reflect, 35 Flamethrower, 38 Fire Blast, **42 Facade**, 44

Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 52 Focus

Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 73

Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater,

86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93

Wild Charge, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Ally Switch, **Body Slam**, Bounce, Counter, **Covet**, **Double-**

Edge (N), Drain Punch, Endeavor, Fire Punch, Focus Punch,

Gravity, Heal Bell, Helping Hand, **Hyper Voice**, Ice Punch,

Icy Wind, Knock Off, Laser Focus, **Last Resort**, Magic Coat,

Magic Room, **Mega Kick**, **Mega Punch**, Mimic, Mud-Slap,

Pain Split, **Play Rough (N)**, Recycle, Role Play, Rollout,

Seismic Toss, Shock Wave, Snatch, **Snore**, Stealth Rock,

Telekinesis, Thunder Punch, Uproar, Water Pulse

HAPPINY



Base Stats:

HP:	10
Attack:	1
Defense:	1
Special Attack:	2
Special Defense:	7
Speed:	3

Basic Information

Type: Normal

Basic Ability 1: Natural Cure

Basic Ability 2: Serene Grace

Adv Ability 1: Friend Guard

Adv Ability 2: Healer

High Ability: Blessed Touch

Evolution:

1 - Happiny

2 - Chansey Minimum 20

3 - Blissey Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 53.8 lbs / 24.4kg (2)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Fairy

Average Hatch Rate: 25 Days

Diet: Herbivore

Habitat: Grassland, Urban

Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Naturewalk
(Grassland, Urban), Underdog

Skill List

Athl 1d6+1, Acro 3d6, Combat 1d6, Stealth 3d6,
Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

1 Charm - Fairy

1 Pound - Normal

5 Copycat - Normal

9 Refresh - Normal

12 Sweet Kiss - Fairy

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 56 Fling, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Aromatherapy, Counter, Endure, Gravity, Heal Bell, Helping Hand, Last Resort, Metronome, Mud Bomb, Natural Gift, **Present**, Seismic Toss

Tutor Move List

Covet, Drain Punch, Endeavor, Gravity, Heal Bell, Helping Hand, **Hyper Voice**, Icy Wind, **Last Resort**, Mud-Slap, Recycle, Rollout, Shock Wave, **Snore**, **Uproar**, Water Pulse, Zen Headbutt

CHANSEY



Base Stats:

HP:	25
Attack:	1
Defense:	1
Special Attack:	4
Special Defense:	11
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Natural Cure

Basic Ability 2: Serene Grace

Adv Ability 1: Friend Guard

Adv Ability 2: Healer

High Ability: Blessed Touch

Evolution:

1 - Happiny

2 - Chansey Minimum 20

3 - Blissey Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 76.3 lbs / 34.6kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Fairy

Diet: Herbivore

Habitat: Grassland, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Naturewalk
(Grassland, Urban)

Skill List

Athl 2d6, Acro 2d6+1, Combat 1d6, Stealth 2d6+1,
Percep 2d6+1, Focus 4d6+1

Move List

Level Up Move List

- 5 Tail Whip - Normal
- 9 Refresh - Normal
- 12 Double Slap - Normal**
- 16 Soft-Boiled - Normal
- 20 Bestow - Normal
- 23 Minimize - Normal
- 27 Take Down - Normal**
- 31 Sing - Normal
- 35 Fling - Dark
- 39 Heal Pulse - Psychic
- 44 Egg Bomb - Normal**
- 50 Light Screen - Psychic
- 57 Healing Wish - Psychic
- 65 Double-Edge - Normal**

TM Move List

- 01 Work Up, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 14 Ice Beam, 15 Blizzard, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 56 Fling, 57 Charge Beam, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 99 Dazzling Gleam, 100 Confide

Tutor Move List

- Ally Switch, **Body Slam**, **Covet**, Defense Curl (N), **Double-Edge (N)**, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Growl (N), Heal Bell, Helping Hand, **Hyper Voice**, Ice Punch, Icy Wind, Iron Tail, Laser Focus, **Last Resort**, **Mega Kick**, **Mega Punch**, Mimic, Mud-Slap, Recycle, Rollout, Shock Wave, Skill Swap, Snatch, **Snore**, Stealth Rock, Stomping Tantrum, Telekinesis, Thunder Punch, **Uproar**, Water Pulse, Zen Headbutt

BLISSEY**Base Stats:**

HP:	26
Attack:	1
Defense:	1
Special Attack:	8
Special Defense:	14
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Natural Cure

Basic Ability 2: Serene Grace

Adv Ability 1: Friend Guard

Adv Ability 2: Healer

High Ability: Blessed Touch

Evolution:

1 - Happiny

2 - Chansey Minimum 20

3 - Blissey Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 103.2 lbs / 46.8kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Fairy

Diet: Herbivore

Habitat: Grassland, Urban

Capability ListOverland 6, Swim 2, Jump 1/1, Power 3, Naturewalk
(Grassland, Urban)**Skill List**Athl 3d6, Acro 2d6+2, Combat 1d6, Stealth 2d6+1,
Percep 2d6+2, Focus 5d6+2**Move List****Level Up Move List**

- 5 Tail Whip - Normal
- 9 Refresh - Normal
- 12 Double Slap - Normal**
- 16 Soft-Boiled - Normal
- 20 Bestow - Normal
- 23 Minimize - Normal
- 27 Take Down - Normal**
- 31 Sing - Normal
- 35 Fling - Dark
- 39 Heal Pulse - Psychic
- 44 Egg Bomb - Normal**
- 50 Light Screen - Psychic
- 57 Healing Wish - Psychic
- 65 Double-Edge - Normal**

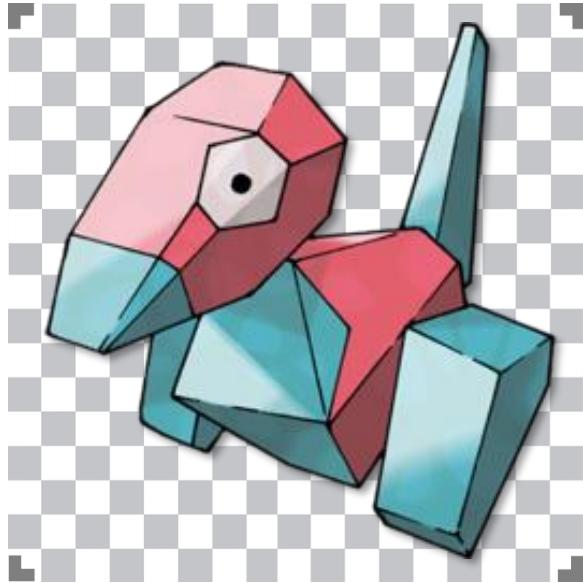
TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 14 Ice Beam, 15 Blizzard, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 52 Focus Blast, 56 Fling, 57 Charge Beam, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Avalanche, Block, **Body Slam**, **Covet**, Defense Curl (N), **Double-Edge (N)**, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Growl (N), Heal Bell, Helping Hand, **Hyper Voice**, Ice Punch, Icy Wind, Iron Tail, Laser Focus, **Last Resort**, **Mega Kick**, **Mega Punch**, Mimic, Mud-Slap, Recycle, Rollout, Shock Wave, Skill Swap, Snatch, **Snore**, Stealth Rock, Stomping Tantrum, Telekinesis, Thunder Punch, **Uproar**, Water Pulse, Zen Headbutt

PORYGON



Base Stats:

HP:	7
Attack:	6
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	4

Basic Information

Type: Normal
Basic Ability 1: Download
Basic Ability 2: Trace
Adv Ability 1: Analytic
Adv Ability 2: Tolerance
High Ability: Targeting System

Evolution:

- 1 - Porygon
- 2 - Porygon2 Minimum 25
- 3 - Porygon-Z Minimum 35

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 80.5 lbs / 36.5kg (3)

Breeding Information

Gender Ratio: No Gender
Egg Group: None

Diet: Nullivore
Habitat: Urban

Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 2,
Breathless, Underdog, Wired

Skill List

Athl 1d6+2, Acro 2d6, Combat 2d6, Stealth 2d6,
Percep 3d6, Focus 3d6, Edu: Tech: 3d6

Move List

Level Up Move List

- 1 Conversion - Normal
- 1 Conversion2 - Normal
- 1 Sharpen - Normal
- 1 Tackle - Normal**
- 7 Psybeam - Psychic
- 12 Agility - Psychic
- 18 Recover - Normal
- 23 Magnet Rise - Electric
- 29 Signal Beam - Bug
- 34 Recycle - Normal
- 40 Discharge - Electric
- 45 Lock-On - Normal
- 50 Tri Attack - Normal**
- 56 Magic Coat - Psychic
- 62 Zap Cannon - Electric

TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, **42 Facade**, 44 Rest, 46 Thief, **48 Round**, 57 Charge Beam, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, **Double-Edge**, Electroweb, Foul Play, Gravity, Icy Wind, Iron Tail, **Last Resort**, Magic Coat, Magnet Rise, Mimic, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, **Snore**, **Swift**, Telekinesis, Trick, Wonder Room, Zen Headbutt

PORYGON2



Base Stats:

HP:	9
Attack:	8
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Download

Basic Ability 2: Trace

Adv Ability 1: Analytic

Adv Ability 2: Tolerance

High Ability: Targeting System

Evolution:

1 - Porygon

2 - Porygon2 Minimum 25

3 - Porygon-Z Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 71.7 lbs / 32.5kg (3)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Diet: Nullivore

Habitat: Urban

Capability List

Overland 2, Swim 2, Levitate 6, Jump 1/1, Power 2, Breathless, Wired

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6+2, Focus 4d6, Edu: Tech: 4d6+1

Move List

Level Up Move List

- 7 Psybeam - Psychic
- 12 Agility - Psychic
- 18 Recover - Normal
- 23 Magnet Rise - Electric
- 29 Signal Beam - Bug
- 34 Recycle - Normal
- 40 Discharge - Electric
- 45 Lock-On - Normal
- 50 Tri Attack - Normal**
- 56 Magic Coat - Psychic
- 62 Zap Cannon - Electric
- 67 Hyper Beam - Normal**

TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, **42 Facade**, 44 Rest, 46 Thief, **48 Round**, 57 Charge Beam, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, Conversion (N), Conversion2 (N), **Double-Edge**, Electroweb, Foul Play, Gravity, Icy Wind, Iron Tail, **Last Resort**, Magic Coat (N), Magnet Rise, Mimic, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, **Snore**, **Swift**, Telekinesis, Trick, Wonder Room, Zap Cannon (N), Zen Headbutt

PORYGON-Z



Base Stats:

HP:	9
Attack:	8
Defense:	7
Special Attack:	14
Special Defense:	8
Speed:	9

Basic Information

Type: Normal
Basic Ability 1: Download
Basic Ability 2: Adaptability
Adv Ability 1: Analytic
Adv Ability 2: Tolerance
High Ability: Targeting System

Evolution:

- 1 - Porygon
- 2 - Porygon2 Minimum 25
- 3 - Porygon-Z Minimum 35

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 75 lbs / 34kg (3)

Breeding Information

Gender Ratio: No Gender
Egg Group: None

Diet: Nullivore
Habitat: Urban

Capability List

Overland 2, Swim 2, Levitate 7, Jump 1/1, Power 2,
Breathless, Wired

Skill List

Athl 2d6, Acro 2d6+2, Combat 3d6, Stealth 2d6+2,
Percep 4d6, Focus 3d6, Edu: Tech: 5d6+3

Move List

Level Up Move List

- 7 Psybeam - Psychic
- 12 Agility - Psychic
- 18 Recover - Normal
- 23 Magnet Rise - Electric
- 29 Signal Beam - Bug
- 34 Embargo - Dark
- 40 Discharge - Electric
- 45 Lock-On - Normal
- 50 Tri Attack - Normal**
- 56 Magic Coat - Psychic
- 62 Zap Cannon - Electric
- 67 Hyper Beam - Normal**

TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, **42 Facade**, 44 Rest, 46 Thief, **48 Round**, 57 Charge Beam, 63 Embargo, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Conversion (N), Conversion2 (N), **Double-Edge**, Electroweb, Foul Play, Gravity, Icy Wind, Iron Tail, **Last Resort**, Magic Coat (N), Magnet Rise, Mimic, Nasty Plot (N), Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, **Snore**, **Swift**, Telekinesis, Trick, Trick Room (N), **Uproar**, Wonder Room, Zap Cannon (N), Zen Headbutt

SLAKOTH



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Normal

Basic Ability 1: Truant

Adv Ability 1: Limber

Adv Ability 2: Oblivious

Adv Ability 3: Own Tempo

High Ability: Deep Sleep

Evolution:

1 - Slakoth

2 - Vigoroth Minimum 15

3 - Slaking Minimum 35

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 52.9 lbs / 24kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Rainforest, Taiga

Capability List

Overland 3, Swim 1, Jump 1/1, Power 3, Naturewalk (Forest), Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 1d6

Move List

Level Up Move List

- 1 Scratch - Normal**
- 1 Yawn - Normal
- 6 Encore - Normal
- 9 Slack Off - Normal
- 14 Feint Attack - Dark
- 17 Amnesia - Psychic
- 22 Covet - Normal**
- 25 Chip Away - Normal**
- 30 Counter - Fighting
- 33 Flail - Normal**
- 38 Play Rough - Fairy

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 56 Fling, 65 Shadow Claw, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

After You, **Body Slam**, **Crush Claw**, Curse, Hammer Arm, Night Slash, Pursuit, **Slash**, **Snore**, Tickle

Tutor Move List

After You, **Covet**, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Gunk Shot, Ice Punch, Icy Wind, **Mega Kick**, **Mega Punch**, Mud-Slap, Seismic Toss, Shock Wave, **Snore**, Sucker Punch, Thunder Punch, Water Pulse

VIGOROTH



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Vital Spirit

Adv Ability 1: Limber

Adv Ability 2: Oblivious

Adv Ability 3: Own Tempo

High Ability: Vigor

Evolution:

1 - Slakoth

2 - Vigoroth Minimum 15

3 - Slaking Minimum 35

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 102.5 lbs / 46.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Rainforest, Taiga

Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Naturewalk (Forest), Underdog

Skill List

Athl 4d6+2, Acro 4d6+1, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 6 Encore - Normal
- 9 Uproar - Normal**
- 14 Fury Swipes - Normal**
- 17 Endure - Normal
- 23 Slash - Normal**
- 27 Chip Away - Normal**
- 33 Counter - Fighting
- 37 Focus Punch - Fighting
- 43 Reversal - Fighting

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 47 Low Sweep, **48 Round**, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

After You, **Body Slam**, **Covet**, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Energy (N), Focus Punch, Fury Cutter, Gunk Shot, Ice Punch, Icy Wind, Low Kick, **Mega Kick**, **Mega Punch**, Mud-Slap, Reversal (N), **Rock Climb**, Seismic Toss, Shock Wave, **Snore**, Sucker Punch, Thunder Punch, Water Pulse, **Uproar**

SLAKING



Base Stats:

HP:	15
Attack:	16
Defense:	10
Special Attack:	10
Special Defense:	7
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: Truant

Adv Ability 1: Limber

Adv Ability 2: Oblivious

Adv Ability 3: Own Tempo

High Ability: Deep Sleep

Evolution:

1 - Slakoth

2 - Vigoroth Minimum 15

3 - Slaking Minimum 35

Size Information

Height: 6' 7" / 2m (Large)

Weight: 287.7 lbs / 130.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Rainforest, Taiga

Capability List

Overland 6, Swim 4, Jump 2/2, Power 9, Naturewalk (Forest), Pack Mon

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6+3, Stealth 3d6, Percep 4d6, Focus 1d6

Move List

Level Up Move List

- Evo Swagger - Normal
- 6 Encore - Normal
- 9 Slack Off - Normal
- 14 Feint Attack - Dark
- 17 Amnesia - Psychic
- 23 Covet - Normal
- 27 Chip Away - Normal**
- 33 Counter - Fighting
- 39 Flail - Normal**
- 47 Fling - Dark
- 53 Punishment - Dark
- 61 Hammer Arm - Fighting

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 47 Low Sweep, **48 Round**, 52 Focus Blast, 56 Fling, 60 Quash, 65 Shadow Claw, **68 Giga Impact**, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

After You, Block, **Body Slam**, **Covet**, **Double-Edge**, Dynamic Punch, Fire Punch, Fling (N), Focus Energy (N), Focus Punch, Fury Cutter, Gunk Shot, Hammer Arm (N), Ice Punch, Icy Wind, Low Kick, **Mega Kick**, **Mega Punch**, Mud-Slap, Punishment (N), Reversal (N), **Rock Climb**, Seismic Toss, Shock Wave, **Snore**, Stomping Tantrum, Sucker Punch, Thunder Punch, Water Pulse, **Uproar**

WHISMUR



Base Stats:

HP:	6
Attack:	5
Defense:	2
Special Attack:	5
Special Defense:	2
Speed:	3

Basic Information

Type: Normal

Basic Ability 1: Soundproof

Adv Ability 1: Rattled

Adv Ability 2: Drown Out

Adv Ability 3: Cute Charm

High Ability: Vital Spirit

Evolution:

1 - Whismur

2 - Loudred Minimum 20

3 - Exploud Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 35.9 lbs / 16.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave

Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Naturewalk (Cave), Underdog

Skill List

Athl 1d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

1 Pound - Normal

4 Echoed Voice - Normal

8 Astonish - Ghost

11 Howl - Normal

15 Screech - Normal

18 Supersonic - Normal

22 Stomp - Normal

25 Uproar - Normal

29 Roar - Normal

32 Rest - Psychic

36 Sleep Talk - Normal

39 Hyper Voice - Normal

43 Synchro noise - Psychic

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, **27**

Return, 30 Shadow Ball, 32 Double Team, 35

Flamethrower, 38 Fire Blast, **42 Facade**, 44 Rest, 45

Attract, **48 Round**, **49 Echoed Voice**, 56 Fling, 87

Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Circle Throw, Disarming Voice, Endeavor, Extrasensory, Fake Tears, Hammer Arm, **Smelling Salts**, Smokescreen, **Take Down**, Whirlwind

Tutor Move List

Body Slam, Counter, Defense Curl, **Double-Edge**, Dynamic Punch, Fire Punch, **Hyper Voice**, Ice Punch, Icy Wind, **Mega Kick**, **Mega Punch**, Mud-Slap, Seismic Toss, Shock Wave, **Snore**, Thunder Punch, **Uproar**, Water Pulse, Zen Headbutt

LOUDRED

Base Stats:

HP:	8
Attack:	7
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Soundproof

Adv Ability 1: Scrappy

Adv Ability 2: Drown Out

Adv Ability 3: Intimidate

High Ability: Vital Spirit

Evolution:

1 - Whismur

2 - Loudred Minimum 20

3 - Exploud Minimum 40

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 89.3 lbs / 40.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Cave

Capability List

Overland 5, Swim 2, Jump 1/2, Power 4, Naturewalk
(Cave), Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6-1, Stealth 1d6+1,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Bite - Dark

4 Echoed Voice - Normal

9 Astonish - Ghost

11 Howl - Normal

15 Screech - Normal

18 Supersonic - Normal

23 Stomp - Normal**27 Uproar - Normal**

32 Roar - Normal

36 Rest - Psychic

41 Sleep Talk - Normal

45 Hyper Voice - Normal

50 Synchronoise - Psychic

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 23 Smack Down, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 50 Overheat, 56 Fling, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Defense Curl, **Double-Edge**, Dynamic Punch, Endeavor, Fire Punch, **Hyper Voice**, Ice Punch, Icy Wind, Low Kick, **Mega Kick**, **Mega Punch**, Mud-Slap, Seismic Toss, Shock Wave, **Snore**, Stomping Tantrum, Thunder Punch, **Uproar**, Water Pulse, Zen Headbutt

EXPLUD



Base Stats:

HP:	10
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	7
Speed:	7

Basic Information

Type: Normal

Basic Ability 1: Soundproof

Adv Ability 1: Scrappy

Adv Ability 2: Drown Out

Adv Ability 3: Intimidate

High Ability: Vital Spirit

Evolution:

1 - Whismur

2 - Loudred Minimum 20

3 - Exploud Minimum 40

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 185.2 lbs / 84kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Cave

Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Naturewalk (Cave)

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6+1, Stealth 1d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

Evo Crunch - Dark

4 Echoed Voice - Normal

9 Astonish - Ghost

11 Howl - Normal

15 Screech - Normal

18 Supersonic - Normal

23 Stomp - Normal

27 Uproar - Normal

32 Roar - Normal

36 Rest - Psychic

42 Sleep Talk - Normal

47 Hyper Voice - Normal

53 Synchronoise - Psychic

58 Boomburst - Normal

64 Hyper Beam - Normal

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, **15**

Hyper Beam, 17 Protect, 18 Rain Dance, **21**

Frustration, 22 Solar Beam, 23 Smack Down, 26

Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick

Break, 32 Double Team, 35 Flamethrower, 38 Fire

Blast, 39 Rock Tomb, 41 Torment, **42 Facade**, 44

Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 50

Overheat, 52 Focus Blast, 56 Fling, **68 Giga Impact**,

78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Avalanche, Bite (N), **Body Slam**, **Boomburst (N)**,

Counter, Defense Curl, **Double-Edge**, Dynamic

Punch, Endeavor, Fire Fang (N), Fire Punch, **Hyper**

Voice, Ice Fang (N), Ice Punch, Icy Wind, Low Kick,

Mega Kick, **Mega Punch**, Mud-Slap, Outrage, **Rock**

Climb, Seismic Toss, Shock Wave, **Snore**, Stomping

Tantrum, Thunder Fang (N), Thunder Punch, **Uproar**,

Water Pulse, Zen Headbutt

STARLY



Base Stats:

HP:	4
Attack:	6
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	6

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Intimidate

Adv Ability 1: Big Pecks

Adv Ability 2: Rivalry

High Ability: Reckless

Evolution:

1 - Starly

2 - Staravia Minimum 15

3 - Staraptor Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1,
Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal**
- 5 Quick Attack - Normal**
- 9 Wing Attack - Flying**
- 13 Double Team - Normal
- 17 Endeavor - Normal
- 21 Whirlwind - Normal
- 25 Aerial Ace - Flying**
- 29 Take Down - Normal**
- 33 Agility - Psychic
- 37 Brave Bird - Flying**
- 41 Final Gambit - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Egg Move List

Astonish, Detect, **Double-Edge**, Feather Dance, Foresight, **Fury Attack**, Mirror Move, Pursuit, Revenge, Sand Attack, **Uproar**

Tutor Move List

Air Cutter, Defog, Double-Edge, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Snore, Swift, Tailwind, Twister, Uproar

STARAVIA



Base Stats:

HP:	6
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	8

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Intimidate

Adv Ability 1: Big Pecks

Adv Ability 2: Rivalry

High Ability: Reckless

Evolution:

1 - Starly

2 - Staravia Minimum 15

3 - Staraptor Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 34.2 lbs / 15.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 3,
Underdog

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6+1, Stealth
2d6+1, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

5 Quick Attack - Normal

9 Wing Attack - Flying

13 Double Team - Normal

18 Endeavor - Normal

23 Whirlwind - Normal

28 Aerial Ace - Flying

33 Take Down - Normal

38 Agility - Psychic

43 Brave Bird - Flying

48 Final Gambit - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, **21**

Frustration, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48**

Round, **49 Echoed Voice**, 51 Steel Wing, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Defog, **Double-Edge**, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, **Pluck**, **Snore**, **Swift**, Tailwind, Twister, **Uproar**

STARAPTOR



Base Stats:

HP:	9
Attack:	12
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	10

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Intimidate

Adv Ability 1: Big Pecks

Adv Ability 2: Cruelty

High Ability: Reckless

Evolution:

1 - Starly

2 - Staravia Minimum 15

3 - Staraptor Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 54.9 lbs / 24.9kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 3, Sky 10, Jump 3/3, Power 5,
Guster, Mountable 1

Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6+2, Stealth 2d6,
Percep 4d6+2, Focus 4d6

Move List

Level Up Move List

Evo Close Combat - Fighting

5 Quick Attack - Normal

9 Wing Attack - Flying

13 Double Team - Normal

18 Endeavor - Normal

23 Whirlwind - Normal

28 Aerial Ace - Flying

33 Take Down - Normal

41 Agility - Psychic

49 Brave Bird - Flying

57 Final Gambit - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 19

Roost, **21 Frustration**, **27 Return**, 32 Double Team,

40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 46

Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **68**

Giga Impact, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Defog**, **Double-Edge**, Endeavor, Heat Wave, Laser Focus, Mud-Slap, Ominous Wind, **Pluck**,

Sky Attack, **Snore**, **Swift**, Tailwind, Twister, **Uproar**

LILLIPUP



Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	3
Special Defense:	5
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Vital Spirit

Adv Ability 1: Sand Rush

Adv Ability 2: Run Away

High Ability: Scrappy

Evolution:

1 - Lillipup

2 - Herdier Minimum 15

3 - Stoutland Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 9 lbs / 4.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Grassland, Urban

Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Naturewalk
(Grassland, Urban), Tracker, Underdog

Skill List

Athl 2d6+2, Acro 2d6+2, Combat 2d6, Stealth 3d6,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Tackle - Normal**
- 5 Odor Sleuth - Normal
- 8 Bite - Dark
- 10 Baby-Doll Eyes - Fairy
- 12 Helping Hand - Normal
- 15 Take Down - Normal**
- 19 Work Up - Normal
- 22 Crunch - Dark
- 26 Roar - Normal
- 29 Retaliate - Normal**
- 33 Reversal - Fighting
- 36 Last Resort - Normal**
- 40 Giga Impact - Normal**
- 45 Play Rough - Fairy

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, **27 Return**, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **68 Giga Impact**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl, 100 Confide

Egg Move List

After You, Charm, Endure, Fire Fang, Howl, Ice Fang, Lick, Mud-Slap, Psychic Fangs, Pursuit, Sand Attack, Thunder Fang, Yawn

Tutor Move List

After You, **Covet**, Helping Hand, **Hyper Voice**, **Last Resort**, Shock Wave, **Snore**, **Uproar**

HERDIER



Base Stats:

HP:	7
Attack:	8
Defense:	7
Special Attack:	4
Special Defense:	7
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Intimidate

Basic Ability 2: Vital Spirit

Adv Ability 1: Sand Rush

Adv Ability 2: Run Away

High Ability: Scrappy

Evolution:

1 - Lillipup

2 - Herdier Minimum 15

3 - Stoutland Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 32.4 lbs / 14.7kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 1/2, Power 4, Naturewalk
(Grassland, Urban), Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6+2, Combat 3d6, Stealth 2d6+1,
Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 5 Odor Sleuth - Normal
- 8 Bite - Dark
- 12 Helping Hand - Normal
- 15 Take Down - Normal**
- 20 Work Up - Normal
- 24 Crunch - Dark
- 29 Roar - Normal
- 33 Retaliate - Normal**
- 38 Reversal - Fighting
- 42 Last Resort - Normal**
- 47 Giga Impact - Normal**
- 52 Play Rough - Fairy

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, **27 Return**, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 66 Payback, **68 Giga Impact**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Surf, 95 Snarl, 100 Confide

Tutor Move List

After You, **Covet**, Helping Hand, **Hyper Voice**, **Last Resort**, Shock Wave, **Snore**, **Uproar**

STOUTLAND



Base Stats:

HP:	9
Attack:	11
Defense:	9
Special Attack:	5
Special Defense:	9
Speed:	8

Basic Information

Type: Normal

Basic Ability 1: Intimidate

Basic Ability 2: Vital Spirit

Adv Ability 1: Sand Rush

Adv Ability 2: Run Away

High Ability: Scrappy

Evolution:

1 - Lillipup

2 - Herdier Minimum 15

3 - Stoutland Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 134.5 lbs / 61kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Urban

Capability List

Overland 7, Swim 5, Jump 1/2, Power 5, Mountable
1, Naturewalk (Grassland, Urban), Tracker, Underdog

Skill List

Athl 5d6+1, Acro 2d6+2, Combat 4d6, Stealth 2d6,
Percep 4d6, Focus 4d6

Move List

Level Up Move List

5 Odor Sleuth - Normal

8 Bite - Dark

12 Helping Hand - Normal

15 Take Down - Normal

20 Work Up - Normal

24 Crunch - Dark

29 Roar - Normal

36 Retaliate - Normal

42 Reversal - Fighting

51 Last Resort - Normal

59 Giga Impact - Normal

63 Play Rough - Fairy

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, **15 Hyper Beam**, 17 Protect, 18 Rain

Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder,

27 Return, 30 Shadow Ball, 32 Double Team, 39 Rock

Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract,

48 Round, 66 Payback, **68 Giga Impact**, 73 Thunder

Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93

Wild Charge, 94 Surf, 95 Snarl, 100 Confide

Tutor Move List

After You, **Covet**, Fire Fang (N), Helping Hand, **Hyper**

Voice, Ice Fang (N), Iron Head, **Last Resort**, Shock

Wave, **Snore**, Stomping Tantrum, Superpower,

Thunder Fang (N), **Uproar**

PIDOVE



Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	3
Speed:	4

Basic Information

Type: Normal / Flying

Basic Ability 1: Big Pecks

Basic Ability 2: Super Luck

Adv Ability 1: Rivalry

Adv Ability 2: Klutz

High Ability: Lunchbox

Evolution:

1 - Pidove

2 - Tranquill Minimum 15

3 - Unfezant Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 4.6 lbs / 2.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1,
Guster, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

1 Gust - Flying

4 Growl - Normal

8 Leer - Normal

11 Quick Attack - Normal

15 Air Cutter - Flying

18 Roost - Flying

22 Detect - Fighting

25 Taunt - Dark

29 Air Slash - Flying

32 Razor Wind - Normal

36 Feather Dance - Flying

39 Swagger - Normal

43 Facade - Normal

46 Tailwind - Flying

50 Sky Attack - Flying

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Egg Move List

Bestow, Hypnosis, Lucky Chant, Morning Sun, Night Slash, **Uproar, Wish**

Tutor Move List

Defog, Heat Wave, **Pluck, Sky Attack, Snore, Tailwind, Uproar**

TRANQUILL



Base Stats:

HP:	6
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	4
Speed:	7

Basic Information

Type: Normal / Flying

Basic Ability 1: Big Pecks

Basic Ability 2: Super Luck

Adv Ability 1: Rivalry

Adv Ability 2: Klutz

High Ability: Lunchbox

Evolution:

1 - Pidove

2 - Tranquill Minimum 15

3 - Unfezant Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 4, Swim 3, Sky 6, Jump 2/2, Power 3,
Guster, Underdog

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6, Stealth 2d6+1,
Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 4 Growl - Normal
- 8 Leer - Normal
- 11 Quick Attack - Normal**
- 15 Air Cutter - Flying**
- 18 Roost - Flying
- 23 Detect - Fighting
- 27 Taunt - Dark
- 32 Air Slash - Flying**
- 36 Razor Wind - Normal**
- 41 Feather Dance - Flying
- 45 Swagger - Normal
- 50 Facade - Normal**
- 54 Tailwind - Flying
- 59 Sky Attack - Flying**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Tutor Move List

Defog, Heat Wave, **Pluck, Sky Attack, Snore, Tailwind, Uproar**

UNFEZANT



Base Stats:

HP:	8
Attack:	12
Defense:	8
Special Attack:	7
Special Defense:	6
Speed:	9

Basic Information

Type: Normal / Flying
Basic Ability 1: Big Pecks
Basic Ability 2: Super Luck
Adv Ability 1: Rivalry
Adv Ability 2: Klutz
High Ability: Frighten (Male) / Rocket (Female)

Evolution:

- 1 - Pidove
- 2 - Tranquill Minimum 15
- 3 - Unfezant Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 63.9 lbs / 29kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 4, Sky 8, Jump 3/3, Power 5,
Guster

Skill List

Athl 4d6+2, Acro 4d6, Combat 4d6, Stealth 2d6,
Percep 3d6+2, Focus 4d6

Move List

Level Up Move List

- 4 Growl - Normal
- 8 Leer - Normal
- 11 Quick Attack - Normal**
- 15 Air Cutter - Flying**
- 18 Roost - Flying
- 23 Detect - Fighting
- 27 Taunt - Dark
- 33 Air Slash - Flying**
- 38 Razor Wind - Normal**
- 44 Feather Dance - Flying
- 49 Swagger - Normal
- 55 Facade - Normal**
- 60 Tailwind - Flying
- 66 Sky Attack - Flying**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **68 Giga Impact**, **76 Fly**, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Defog, Heat Wave, **Pluck**, **Sky Attack**, **Snore**, Tailwind, **Uproar**

PIKIKEK



Base Stats:

HP:	4
Attack:	8
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	7

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Pickup

Adv Ability 1: Sheer Force

Adv Ability 2: Technician

High Ability: Skill Link

Evolution:

1 - Pidove

2 - Trumbeak Minimum 15

3 - Toucannon Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 2.6 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 2, Sky 5, Jump 1/1, Power 1,
Guster, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep
3d6+2, Focus 3d6

Move List

Level Up Move List

1 Peck - Flying

3 Growl - Normal

7 Echoed Voice - Normal

9 Rock Smash - Fighting

13 Supersonic - Normal

15 Pluck - Flying

19 Roost - Flying

21 Fury Attack - Normal

25 Screech - Normal

27 Drill Peck - Flying

31 Bullet Seed - Grass

33 Feather Dance - Flying

37 Hyper Voice - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17

Protect, 19 Roost, **21 Frustration**, 23 Smack Down,

27 Return, 31 Brick Break, 32 Double Team, **40**

Aerial Ace, 43 Flame Charge, 44 Rest, 45 Attract, 46

Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, 75

Swords Dance, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89

U-Turn, 90 Substitute, 100 Confide

Egg Move List

Boomburst, **Brave Bird**, Mirror Move, Tailwind,
Uproar

Tutor Move List

Defog, Gunk Shot, Heat Wave, **Hyper Voice**, Knock
Off, **Sky Attack**, **Snore**, Tailwind, **Uproar**

TRUMBEAK



Base Stats:

HP:	6
Attack:	9
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	8

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Pickup

Adv Ability 1: Sheer Force

Adv Ability 2: Technician

High Ability: Skill Link

Evolution:

1 - Pikipec

2 - Trumbeak Minimum 15

3 - Toucannon Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 32.6 lbs / 14.8kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 3, Sky 7, Jump 2/2, Power 2,
Guster, Underdog

Skill List

Athl 3d6+2, Acro 4d6, Combat 3d6, Stealth 2d6,
Percep 4d6+2, Focus 3d6+1

Move List

Level Up Move List

- 3 Growl - Normal
- 7 Echoed Voice - Normal**
- 9 Rock Smash - Fighting
- 13 Supersonic - Normal
- 16 Pluck - Flying**
- 21 Roost - Flying
- 24 Fury Attack - Normal**
- 29 Screech - Normal
- 32 Drill Peck - Flying**
- 37 Bullet Seed - Grass
- 40 Feather Dance - Flying
- 45 Hyper Voice - Normal**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, **21 Frustration**, 23 Smack Down, **27 Return**, 31 Brick Break, 32 Double Team, **40 Aerial Ace**, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, 75 Swords Dance, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Defog, Gunk Shot, Heat Wave, **Hyper Voice**, Knock Off, Rock Blast (N), **Sky Attack**, **Snore**, Tailwind, **Uproar**

TOUCANNON



Base Stats:

HP:	8
Attack:	12
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	6

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Pickup

Adv Ability 1: Sheer Force

Adv Ability 2: Technician

High Ability: Skill Link

Evolution:

1 - Pikipec

2 - Trumbeak Minimum 15

3 - Toucannon Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 57.3 lbs / 26kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 3, Sky 8, Jump 3/3, Power 4,
Guster

Skill List

Athl 3d6+2, Acro 5d6, Combat 4d6, Stealth 2d6,
Percep 4d6+2, Focus 3d6+1

Move List

Level Up Move List

Evo Beak Blast - Flying

3 Growl - Normal

7 Echoed Voice - Normal

9 Rock Smash - Fighting

13 Supersonic - Normal

16 Pluck - Flying

21 Roost - Flying

24 Fury Attack - Normal

30 Screech - Normal

34 Drill Peck - Flying

40 Bullet Seed - Grass

44 Feather Dance - Flying

50 Hyper Voice - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17

Protect, 19 Roost, **21 Frustration**, 23 Smack Down,

27 Return, 31 Brick Break, 32 Double Team, **40**

Aerial Ace, 43 Flame Charge, 44 Rest, 45 Attract, 46

Thief, **48 Round**, **49 Echoed Voice**, 50 Overheat, 51

Steel Wing, 75 Swords Dance, **76 Fly**, 87 Swagger, 88

Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash

Cannon, 100 Confide

Tutor Move List

Defog, Gunk Shot, Heat Wave, **Hyper Voice**, Knock

Off, Rock Blast (N), Seed Bomb, **Sky Attack**, **Snore**,

Tailwind, **Uproar**

NIDORAN (F)



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	4

Basic Information

Type: Poison

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Celebrate

High Ability: Bodyguard

Evolution:

1 - Nidoran (F)

2 - Nidorina Minimum 15

3 - Nidoqueen Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 15.4 lbs / 7kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Monster / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 5, Swim 3, Burrow 2, Jump 1/1, Power 2,
Naturewalk (Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 3d6-1, Stealth 3d6+1,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Scratch - Normal
- 7 Tail Whip - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison**
- 19 Fury Swipes - Normal
- 21 Bite - Dark
- 25 Helping Hand - Normal
- 31 Toxic Spikes - Poison
- 33 Flatter - Dark
- 37 Crunch - Dark
- 43 Captivate - Normal
- 45 Poison Fang - Poison**

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, **36 Sludge Bomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Beat Up, Charm, Chip Away, Counter, Disable, Endure, Focus Energy, Iron Tail, **Poison Tail**, Pursuit, Skull Bash, Supersonic, Take Down, Venom Drench

Tutor Move List

Body Slam, Defense Curl, Double-Edge, Helping Hand, Iron Tail, **Mud-Slap**, Shock Wave, Snore, Super Fang, Water Pulse

NIDORINA



Base Stats:

HP:	7
Attack:	6
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Poison

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Celebrate

High Ability: Bodyguard

Evolution:

1 - Nidoran (F)

2 - Nidorina Minimum 15

3 - Nidoqueen Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 44.1 lbs / 20kg (2)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Monster / Field

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 6, Swim 4, Burrow 3, Jump 1/2, Power 5,
Naturewalk (Grassland), Underdog

Skill List

Athl 4d6+1, Acro 3d6, Combat 3d6+3, Stealth 2d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 7 Tail Whip - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison**
- 20 Fury Swipes - Normal
- 23 Bite - Dark
- 28 Helping Hand - Normal
- 35 Toxic Spikes - Poison
- 38 Flatter - Dark
- 43 Crunch - Dark
- 50 Captivate - Normal
- 58 Poison Fang - Poison**

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, **36 Sludge Bomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Helping Hand, Iron Tail, *Mud-Slap*, Shock Wave, Snore, *Stomping Tantrum*, Super Fang, Water Pulse

NIDOQUEEN



Base Stats:

HP:	9
Attack:	9
Defense:	9
Special Attack:	8
Special Defense:	9
Speed:	8

Basic Information

Type: Poison / Ground

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Sheer Force

High Ability: Bodyguard

Evolution:

1 - Nidoran (F)

2 - Nidorina Minimum 15

3 - Nidoqueen Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 132.3 lbs / 60kg (4)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Monster / Field

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 6, Swim 4, Burrow 2, Jump 1/2, Power 8,
Groundshaper, Mountable 1, Naturewalk
(Grassland), Pack Mon

Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6+2, Stealth 1d6+1,
Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

- 7 Tail Whip - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison**
- 20 Fury Swipes - Normal
- 23 Chip Away - Normal
- 28 Helping Hand - Normal
- 35 Body Slam - Normal
- 38 Flatter - Dark
- 43 Earth Power - Ground**
- 50 Captivate - Normal
- 58 Superpower - Fighting

TM Move List

05 Roar, 06 Toxic, **09 Venoshock**, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15
Hyper Beam, 17 Protect, 18 Rain Dance, 21
Frustration, 23 Smack Down, 24 Thunderbolt, 25
Thunder, **26 Earthquake**, 27 Return, 30 Shadow Ball,
31 Brick Break, 32 Double Team, **34 Sludge Wave**, 35
Flamethrower, **36 Sludge Bomb**, 37 Sandstorm, 38
Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment,
42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,
49 Echoed Voice, 52 Focus Blast, 56 Fling, 60 Quash,
65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, **78**
Bulldoze, 80 Rock Slide, 82 Dragon Tail, **84 Poison**
Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94
Surf, 100 Confide

Tutor Move List

Aqua Tail, Avalanche, Body Slam, Counter, Defense
Curl, Double-Edge, Dragon Pulse, **Drill Run**, Dynamic
Punch, **Earth Power**, Fire Punch, Focus Punch, Fury
Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail,
Mega Kick, Mega Punch, **Mud-Slap**, Outrage, Seismic
Toss, Shock Wave, Snore, Stealth Rock, **Stomping**
Tantrum, Super Fang, Superpower (N), Throat Chop,
Thunder Punch, Uproar, Water Pulse

NIDORAN (M)



Base Stats:

HP:	5
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	5

Basic Information

Type: Poison

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Celebrate

High Ability: Bodyguard

Evolution:

1 - Nidoran (M)

2 - Nidorino Minimum 15

3 - Nidoking Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 19.8 lbs / 9kg (1)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Monster / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 5, Swim 3, Burrow 2, Jump 1/1, Power 2, Naturewalk (Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 3d6-1, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying
- 7 Focus Energy - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison**
- 19 Fury Attack - Normal
- 21 Horn Attack - Normal
- 25 Helping Hand - Normal
- 31 Toxic Spikes - Poison
- 33 Flatter - Dark
- 37 Poison Jab - Poison**
- 43 Captivate - Normal
- 45 Horn Drill - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 67 Smart Strike, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Amnesia, Beat Up, Chip Away, Confusion, Counter, Disable, Endure, Head Smash, Iron Tail, **Poison Tail**, Sucker Punch, Supersonic, Take Down, Venom Drench

Tutor Move List

Body Slam, Defense Curl, Double-Edge, *Drill Run*, Helping Hand, Iron Tail, *Mud-Slap*, Shock Wave, Snore, Sucker Punch, Super Fang, Water Pulse

NIDORINO



Base Stats:

HP:	6
Attack:	7
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	7

Basic Information

Type: Poison

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Celebrate

High Ability: Bodyguard

Evolution:

1 - Nidoran (M)

2 - Nidorino Minimum 15

3 - Nidoking Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 43 lbs / 19.5kg (2)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Monster / Field

Diet: Omnivore

Habitat: Grassland

Capability List

Overland 6, Swim 4, Burrow 3, Jump 1/2, Power 5,
Naturewalk (Grassland), Underdog

Skill List

Athl 4d6+1, Acro 3d6, Combat 3d6+3, Stealth 2d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 7 Focus Energy - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison**
- 20 Fury Attack - Normal
- 23 Horn Attack - Normal
- 28 Helping Hand - Normal
- 35 Toxic Spikes - Poison
- 38 Flatter - Dark
- 43 Poison Jab - Poison**
- 50 Captivate - Normal
- 58 Horn Drill - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 67 Smart Strike, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, *Drill Run*, Helping Hand, Iron Tail, *Mud-Slap*, Shock Wave, Snore, *Stomping Tantrum*, Sucker Punch, Super Fang, Water Pulse

NIDOKING



Base Stats:

HP:	8
Attack:	10
Defense:	8
Special Attack:	9
Special Defense:	8
Speed:	9

Basic Information

Type: Poison / Ground
Basic Ability 1: Poison Point
Basic Ability 2: Rivalry
Adv Ability 1: Hustle
Adv Ability 2: Sheer Force
High Ability: Bodyguard

Evolution:

- 1 - Nidoran (M)
- 2 - Nidorino Minimum 15
- 3 - Nidoking Minimum 30

Size Information

Height: 4' 7" / 1.4m (Medium)
Weight: 136.7 lbs / 62kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F
Egg Group: Monster / Field

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 6, Swim 4, Burrow 2, Jump 1/2, Power 9,
Groundshaper, Mountable 1, Naturewalk
(Grassland), Pack Mon

Skill List

Athl 5d6+3, Acro 2d6, Combat 4d6+2, Stealth 1d6,
Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 7 Focus Energy - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison**
- 20 Fury Attack - Normal
- 23 Chip Away - Normal
- 28 Helping Hand - Normal
- 35 Thrash - Normal
- 38 Flatter - Dark
- 43 Earth Power - Ground**
- 50 Captivate - Normal
- 58 Megahorn - Bug

TM Move List

05 Roar, 06 Toxic, **09 Venoshock**, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15
Hyper Beam, 17 Protect, 18 Rain Dance, 21
Frustration, 23 Smack Down, 24 Thunderbolt, 25
Thunder, **26 Earthquake**, 27 Return, 30 Shadow Ball,
31 Brick Break, 32 Double Team, **34 Sludge Wave**, 35
Flamethrower, **36 Sludge Bomb**, 37 Sandstorm, 38
Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44
Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed
Voice, 52 Focus Blast, 56 Fling, 60 Quash, 65 Shadow
Claw, 67 Smart Strike, 68 Giga Impact, 71 Stone
Edge, **78 Bulldoze**, 80 Rock Slide, 82 Dragon Tail, **84**
Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute,
94 Surf, 100 Confide

Tutor Move List

Aqua Tail, Avalanche, Body Slam, Counter, Defense
Curl, Double-Edge, Dragon Pulse, **Drill Run**, Dynamic
Punch, **Earth Power**, Fire Punch, Focus Punch, Fury
Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail,
Mega Kick, Mega Punch, Megahorn (N), **Mud-Slap**,
Outrage, Seismic Toss, Shock Wave, Snore, Stealth
Rock, **Stomping Tantrum**, Sucker Punch, Super Fang,
Superpower, Throat Chop, Thunder Punch, Uproar,
Water Pulse

ZUBAT



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

Basic Information

Type: Poison / Flying

Basic Ability 1: Inner Focus

Basic Ability 2: Infiltrator

Adv Ability 1: Insomnia

Adv Ability 2: Vanguard

High Ability: Ambush

Evolution:

1 - Zubat

2 - Golbat Minimum 20

3 - Crobat Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 16.5 lbs / 7.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Cave

Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1,
Blindsight, Tracker, Underdog

Skill List

Athl 1d6+2, Acro 2d6+2, Combat 2d6, Stealth 3d6,
Percep 1d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Absorb - Grass
- 5 Supersonic - Normal
- 7 Astonish - Ghost
- 11 Bite - Dark
- 13 Wing Attack - Flying**
- 17 Confuse Ray - Ghost
- 19 Air Cutter - Flying**
- 23 Swift - Normal
- 25 Poison Fang - Poison**
- 29 Mean Look - Normal
- 31 Leech Life - Bug
- 35 Haze - Ice
- 37 Venoshock - Poison**
- 41 Air Slash - Flying**
- 43 Quick Guard - Fighting

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 28 Leech Life, 30 Shadow Ball, 32 Double Team, **36 Sludge Bomb**, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, **62 Acrobatics**, 66 Payback, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Brave Bird, Curse, Defog, Feint Attack, Giga Drain, **Gust**, Hypnosis, Nasty Plot, Pursuit, Quick Attack, Venom Drench, Whirlwind, Zen Headbutt

Tutor Move List

Air Cutter, Defog, Double-Edge, Giga Drain, Heat Wave, Ominous Wind, **Pluck**, **Sky Attack**, Snatch, Snore, Super Fang, Swift, Tailwind, Twister, Uproar, Zen Headbutt

GOLBAT



Base Stats:

HP:	8
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	8
Speed:	9

Basic Information

Type: Poison / Flying

Basic Ability 1: Inner Focus

Basic Ability 2: Infiltrator

Adv Ability 1: Insomnia

Adv Ability 2: Vanguard

High Ability: Ambush

Evolution:

1 - Zubat

2 - Golbat Minimum 20

3 - Crobat Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Cave

Capability List

Overland 3, Swim 2, Sky 5, Jump 1/1, Power 3,
Darkvision, Tracker

Skill List

Athl 2d6+2, Acro 3d6+2, Combat 3d6, Stealth 3d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

5 Supersonic - Normal

7 Astonish - Ghost

11 Bite - Dark

13 Wing Attack - Flying

17 Confuse Ray - Ghost

19 Air Cutter - Flying

24 Swift - Normal

27 Poison Fang - Poison

32 Mean Look - Normal

35 Leech Life - Bug

40 Haze - Ice

43 Venoshock - Poison

48 Air Slash - Flying

51 Quick Guard - Fighting

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain
Dance, 19 Roost, 21 Frustration, 27 Return, 28 Leech

Life, 30 Shadow Ball, 32 Double Team, **36 Sludge**

Bomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44

Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing,

62 Acrobatics, 66 Payback, 68 Giga Impact, **76 Fly**, 87

Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

100 Confide

Tutor Move List

Air Cutter, Defog, Double-Edge, Giga Drain, Heat

Wave, Ominous Wind, **Pluck**, Screech (N), **Sky**

Attack, Snatch, Snore, Super Fang, Swift, Tailwind,

Twister, Uproar, Zen Headbutt

CROBAT



Base Stats:

HP:	9
Attack:	9
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	13

Basic Information

Type: Poison / Flying

Basic Ability 1: Inner Focus

Basic Ability 2: Infiltrator

Adv Ability 1: Insomnia

Adv Ability 2: Vanguard

High Ability: Ambush

Evolution:

1 - Zubat

2 - Golbat Minimum 20

3 - Crobat Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 165.3 lbs / 75kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Cave

Capability List

Overland 3, Swim 2, Sky 8, Jump 1/1, Power 5,
Darkvision, Mountable 1, Tracker

Skill List

Athl 3d6+2, Acro 5d6+3, Combat 4d6-1, Stealth 4d6,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Cross Poison - Poison

5 Supersonic - Normal

7 Astonish - Ghost

11 Bite - Dark

13 Wing Attack - Flying

17 Confuse Ray - Ghost

19 Air Cutter - Flying

24 Swift - Normal

27 Poison Fang - Poison

32 Mean Look - Normal

35 Leech Life - Bug

40 Haze - Ice

43 Venoshock - Poison

48 Air Slash - Flying

51 Quick Guard - Fighting

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 28 Leech Life, 30 Shadow Ball, 32 Double Team, **36 Sludge**

Bomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, **62 Acrobatics**, 66 Payback, 68 Giga Impact, **76 Fly**, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Air Cutter, Defog, Double-Edge, Giga Drain, Heat Wave, Ominous Wind, **Pluck**, Screech (N), **Sky**

Attack, Snatch, Snore, Super Fang, Swift, Tailwind, Twister, Uproar, Zen Headbutt

ABRA

Base Stats:

HP:	3
Attack:	2
Defense:	2
Special Attack:	11
Special Defense:	6
Speed:	9

Basic Information

Type: Psychic

Basic Ability 1: Synchronize

Basic Ability 2: Inner Focus

Adv Ability 1: Transporter

Adv Ability 2: Magic Guard

High Ability: Life Force

Evolution:

1 - Abra

2 - Kadabra Minimum 15

3 - Alakazam Minimum 35

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 43 lbs / 19.5kg (2)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 3, Swim 1, Teleporter 2, Jump 1/1, Power 1, Naturewalk (Forest, Urban), Telekinetic, Telepath, Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 4d6, Focus 3d6+2

Move List

Level Up Move List

1 Teleport - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Ally Switch, Barrier, Encore, Fire Punch, Guard Split, Guard Swap, Ice Punch, Knock Off, Power Trick, Psychic Terrain, Psycho Shift, Skill Swap, Thunder Punch

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Gravity, Ice Punch, Iron Tail, Knock Off, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

KADABRA



Base Stats:

HP:	4
Attack:	4
Defense:	3
Special Attack:	12
Special Defense:	7
Speed:	11

Basic Information

Type: Psychic

Basic Ability 1: Synchronize

Basic Ability 2: Inner Focus

Adv Ability 1: Transporter

Adv Ability 2: Magic Guard

High Ability: Life Force

Evolution:

1 - Abra

2 - Kadabra Minimum 15

3 - Alakazam Minimum 35

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 124.6 lbs / 56.5kg (4)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 2, Teleporter 2, Jump 2/1, Power 3, Naturewalk (Forest, Urban), Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 4d6, Focus 4d6+4

Move List

Level Up Move List

Evo Kinesis - Psychic

16 Confusion - Psychic

18 Disable - Normal

21 Psybeam - Psychic

23 Miracle Eye - Psychic

26 Reflect - Psychic

28 Psycho Cut - Psychic

31 Recover - Normal

33 Telekinesis - Psychic

36 Ally Switch - Psychic

38 Psychic - Psychic

41 Role Play - Psychic

43 Future Sight - Psychic

46 Trick - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden

Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17

Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,

27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double

Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45

Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling,

57 Charge Beam, 63 Embargo, 73 Thunder Wave, 77

Psych Up, **85 Dream Eater**, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick

Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain

Punch, Dynamic Punch, Fire Punch, Focus Punch,

Foul Play, Gravity, Ice Punch, Iron Tail, Knock Off,

Magic Coat, Magic Room, Mega Kick, Mega Punch,

Metronome, Recycle, Role Play, Seismic Toss, Shock

Wave, Signal Beam, Skill Swap, Snatch, Snore,

Telekinesis, Thunder Punch, Trick, Wonder Room,

Zen Headbutt

ALAKAZAM



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	14
Special Defense:	10
Speed:	12

Basic Information

Type: Psychic

Basic Ability 1: Synchronize

Basic Ability 2: Inner Focus

Adv Ability 1: Transporter

Adv Ability 2: Magic Guard

High Ability: Life Force

Evolution:

1 - Abra

2 - Kadabra Minimum 15

3 - Alakazam Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 105.8 lbs / 48kg (3)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Urban

Capability List

Overland 6, Swim 3, Teleporter 3, Jump 2/1, Power 4, Naturewalk (Forest, Urban), Telekinetic, Telepath

Skill List

Athl 2d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6+2, Focus 6d6

Move List

Level Up Move List

Evo Kinesis - Psychic

16 Confusion - Psychic

18 Disable - Normal

21 Psybeam - Psychic

23 Miracle Eye - Psychic

26 Reflect - Psychic

28 Psycho Cut - Psychic

31 Recover - Normal

33 Telekinesis - Psychic

36 Ally Switch - Psychic

38 Psychic - Psychic

41 Calm Mind - Psychic

43 Future Sight - Psychic

46 Trick - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Gravity, Ice Punch, Iron Tail, Knock Off, Laser Focus, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

Mega Evolution
Type: Unchanged
Ability: Trace

Stats: +2 Def, +4 Sp. Atk, +1 Sp. Def, +3 Speed

RALTS



Base Stats:

HP:	3
Attack:	3
Defense:	3
Special Attack:	5
Special Defense:	4
Speed:	4

Basic Information

Type: Psychic / Fairy

Basic Ability 1: Synchronize

Basic Ability 2: Steadfast

Adv Ability 1: Telepathy

Adv Ability 2: Forewarn

High Ability: Trace

Evolution:

1 - Ralts

2 - Kirlia Minimum 20

3 - Gardevoir Minimum 30

3 - Gallade Minimum 30, Male

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 14.6 lbs / 6.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 4, Swim 1, Jump 1/1, Power 1, Naturewalk (Forest, Urban), Telekinetic, Telepath, Underdog

Skill List

Athl 1d6+2, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Growl - Normal
- 4 Confusion - Psychic**
- 6 Double Team - Normal
- 9 Teleport - Psychic
- 11 Disarming Voice - Fairy**
- 14 Lucky Chant - Normal
- 17 Magical Leaf - Grass
- 19 Heal Pulse - Psychic
- 22 Draining Kiss - Fairy**
- 24 Calm Mind - Psychic
- 27 Psychic - Psychic**
- 29 Imprison - Psychic
- 32 Future Sight - Psychic**
- 34 Charm - Fairy
- 37 Hypnosis - Psychic
- 39 Dream Eater - Psychic**
- 42 Stored Power - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Ally Switch, Confuse Ray, Destiny Bond, Disable, Encore, Grudge, Mean Look, Memento, Misty Terrain, Shadow Sneak, Skill Swap, **Synchronoise**

Tutor Move List

Ally Switch, Body Slam, Defense Curl, Double-Edge, Fire Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Magic Coat, Magic Room, Mud-Slap, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

KIRLIA



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	5

Basic Information

Type: Psychic / Fairy

Basic Ability 1: Synchronize

Basic Ability 2: Steadfast

Adv Ability 1: Telepathy

Adv Ability 2: Forewarn

High Ability: Trace

Evolution:

1 - Ralts

2 - Kirlia Minimum 20

3 - Gardevoir Minimum 30

3 - Gallade Minimum 30, Male

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 44.5 lbs / 20.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Naturewalk (Forest, Urban), Split Evolution, Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 2d6+2, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 4 Confusion - Psychic**
- 6 Double Team - Normal
- 9 Teleport - Psychic
- 11 Disarming Voice - Fairy**
- 14 Lucky Chant - Normal
- 17 Magical Leaf - Grass
- 19 Heal Pulse - Psychic
- 23 Draining Kiss - Fairy**
- 26 Calm Mind - Psychic
- 30 Psychic - Psychic**
- 33 Imprison - Psychic
- 37 Future Sight - Psychic**
- 40 Charm - Fairy
- 44 Hypnosis - Psychic
- 47 Dream Eater - Psychic**
- 51 Stored Power - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Defense Curl, Double-Edge, Fire Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Magic Coat, Magic Room, Mud-Slap, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

GARDEVOIR



Base Stats:

HP:	7
Attack:	7
Defense:	7
Special Attack:	13
Special Defense:	12
Speed:	8

Basic Information

Type: Psychic / Fairy

Basic Ability 1: Synchronize

Basic Ability 2: Steadfast

Adv Ability 1: Telepathy

Adv Ability 2: Forewarn

High Ability: Trace

Evolution:

1 - Ralts

2 - Kirlia Minimum 20

3 - Gardevoir Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 106.7 lbs / 48.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 6, Swim 4, Jump 2/1, Power 4, Aura Reader, Naturewalk (Forest, Urban), Telekinetic, Telepath

Skill List

Athl 2d6, Acro 2d6+1, Combat 3d6, Stealth 2d6, Percep 4d6, Focus 6d6

Move List

Level Up Move List

4 Confusion - Psychic

6 Double Team - Normal

9 Teleport - Psychic

11 Disarming Voice - Fairy

14 Wish - Normal

17 Magical Leaf - Grass

19 Heal Pulse - Psychic

23 Draining Kiss - Fairy

26 Calm Mind - Psychic

31 Psychic - Psychic

35 Imprison - Psychic

40 Future Sight - Psychic

44 Captivate - Normal

49 Hypnosis - Psychic

53 Dream Eater - Psychic

58 Stored Power - Psychic

62 Moonblast - Fairy

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Defense Curl, Double-Edge, Fire Punch, Heal Bell, Healing Wish (N), Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Laser Focus, Magic Coat, Magic Room, Misty Terrain (N), **Moonblast (N)**, Mud-Slap, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, **Stored Power (N)**, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt



Mega Evolution
Type: Unchanged
Ability: Pixilate

Stats: +2 Atk, +4 Sp.
Atk, +2 Sp. Def, +2 Speed

GALLADE



Base Stats:

HP:	7
Attack:	13
Defense:	7
Special Attack:	7
Special Defense:	12
Speed:	8

Basic Information

Type: Psychic / Fighting

Basic Ability 1: Synchronize

Basic Ability 2: Steadfast

Adv Ability 1: Telepathy

Adv Ability 2: Justified

High Ability: Vanguard

Evolution:

1 - Ralts

2 - Kirlia Minimum 20

3 - Gallade Minimum 30, Male

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 114.6 lbs / 52kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Indeterminate

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 7, Swim 4, Jump 2/2, Power 7, Naturewalk (Forest, Urban), Telekinetic, Telepath

Skill List

Athl 4d6, Acro 2d6+2, Combat 5d6, Stealth 2d6, Percep 3d6+2, Focus 4d6+3

Move List

Level Up Move List

- Evo Slash - Normal
- 4 Confusion - Psychic**
- 6 Double Team - Normal
- 9 Teleport - Psychic
- 11 Quick Guard - Fighting
- 14 Fury Cutter - Bug
- 17 Aerial Ace - Flying
- 19 Heal Pulse - Psychic
- 23 Wide Guard - Rock
- 26 Swords Dance - Normal
- 31 Psycho Cut - Psychic**
- 35 Helping Hand - Normal
- 40 Feint - Normal
- 44 False Swipe - Normal
- 49 Protect - Normal
- 53 Close Combat - Fighting**
- 58 Stored Power - Psychic**

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, 49 Echoed Voice, **52 Focus Blast**, 54 False Swipe, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, **Close Combat (N)**, Defense Curl, Double-Edge, **Drain Punch**, Dual Chop, Fire Punch, **Focus Punch**, Fury Cutter, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Knock Off, Laser Focus, Leaf Blade (N), Leer (N), **Low Kick**, Magic Coat, Magic Room, Mud-Slap, Night Slash (N), Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, **Stored Power (N)**, Swift, Telekinesis, Throat Chop, Thunder Punch, Trick, Vacuum Wave, Wonder Room, **Zen Headbutt**



Mega Evolution

Type: Unchanged

Ability: Inner Focus

Stats: +4 Atk, +3 Def, +3 Speed

GOTHITA



Base Stats:

HP:	5
Attack:	3
Defense:	5
Special Attack:	6
Special Defense:	7
Speed:	5

Basic Information

Type: Psychic

Basic Ability 1: Frisk

Basic Ability 2: Competitive

Adv Ability 1: Cute Tears

Adv Ability 2: Perception

High Ability: Shadow Tag

Evolution:

1 - Gothita

2 - Gothorita Minimum 15

3 - Gothiselle Minimum 35

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 12.8 lbs / 5.8kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Urban), Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

1 Pound - Normal

3 Confusion - Psychic

7 Tickle - Normal

8 Play Nice - Normal

10 Fake Tears - Dark

14 Double Slap - Normal

16 Psybeam - Psychic

19 Embargo - Dark

24 Feint Attack - Dark

25 Psyshock - Psychic

28 Flatter - Dark

31 Future Sight - Psychic

33 Heal Block - Psychic

37 Psychic - Psychic

40 Telekinesis - Psychic

46 Charm - Fairy

48 Magic Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Captivate, Heal Pulse, Mean Look, Miracle Eye, Mirror Coat, Uproar

Tutor Move List

Ally Switch, Covet, Foul Play, Gravity, Heal Bell, Helping Hand, Magic Coat, Magic Room, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Uproar, **Zen Headbutt**

GOTHORITA



Base Stats:

HP:	6
Attack:	5
Defense:	7
Special Attack:	8
Special Defense:	9
Speed:	6

Basic Information

Type: Psychic

Basic Ability 1: Frisk

Basic Ability 2: Competitive

Adv Ability 1: Cute Tears

Adv Ability 2: Perception

High Ability: Shadow Tag

Evolution:

1 - Gothita

2 - Gothorita Minimum 15

3 - Gothitelle Minimum 35

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 39.7 lbs / 18kg (2)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Humanshape

Diet: Herbivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 2, Jump 2/2, Power 3, Naturewalk (Forest, Urban), Telekinetic, Telepath, Underdog

Skill List

Athl 2d6+2, Acro 3d6+2, Combat 2d6, Stealth 2d6+2, Percep 4d6+1, Focus 3d6+2

Move List

Level Up Move List

3 Confusion - Psychic

7 Tickle - Normal

10 Fake Tears - Dark

14 Double Slap - Normal

16 Psybeam - Psychic

19 Embargo - Dark

24 Feint Attack - Dark

25 Psyshock - Psychic

28 Flatter - Dark

31 Future Sight - Psychic

34 Heal Block - Psychic

39 Psychic - Psychic

43 Telekinesis - Psychic

50 Charm - Fairy

53 Magic Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Covet, Foul Play, Gravity, Heal Bell, Helping Hand, Magic Coat, Magic Room, Play Nice (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Uproar, **Zen Headbutt**

GOTHITELLE



Base Stats:

HP:	7
Attack:	6
Defense:	10
Special Attack:	10
Special Defense:	11
Speed:	7

Basic Information

Type: Psychic

Basic Ability 1: Frisk

Basic Ability 2: Competitive

Adv Ability 1: Cute Tears

Adv Ability 2: Perception

High Ability: Shadow Tag

Evolution:

1 - Gothita

2 - Gothorita Minimum 15

3 - Gothitelle Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 97 lbs / 18kg (2)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Humanshape

Diet: Herbivore

Habitat: Forest, Urban

Capability List

Overland 6, Swim 3, Jump 2/1, Power 4, Naturewalk (Forest, Urban), Telekinetic, Telepath

Skill List

Athl 2d6+2, Acro 2d6+4, Combat 3d6, Stealth 2d6+2, Percep 5d6+1, Focus 4d6

Move List

Level Up Move List

3 Confusion - Psychic

7 Tickle - Normal

10 Fake Tears - Dark

14 Double Slap - Normal

16 Psybeam - Psychic

19 Embargo - Dark

24 Feint Attack - Dark

25 Psyshock - Psychic

28 Flatter - Dark

31 Future Sight - Psychic

34 Heal Block - Psychic

39 Psychic - Psychic

45 Telekinesis - Psychic

54 Charm - Fairy

59 Magic Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Covet, Foul Play, Gravity, Heal Bell, Helping Hand, Laser Focus, Magic Coat, Magic Room, Play Nice (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Uproar, **Zen Headbutt**

SOLOSIS



Base Stats:

HP:	5
Attack:	3
Defense:	4
Special Attack:	11
Special Defense:	5
Speed:	2

Basic Information

Type: Psychic

Basic Ability 1: Overcoat

Adv Ability 1: Defy Death

Adv Ability 2: Levitate

Adv Ability 3: Regenerator

High Ability: Cluster Mind

Evolution:

1 - Solosis

2 - Duosion Minimum 15

3 - Reunicus Minimum 35

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Forest

Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 1, Telekinetic, Underdog

Skill List

Athl 1d6+2, Acro 1d6, Combat 1d6, Stealth 2d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Psywave - Psychic
- 3 Reflect - Psychic
- 7 Rollout - Rock
- 10 Snatch - Dark
- 14 Hidden Power - Normal
- 16 Light Screen - Psychic
- 19 Charm - Fairy
- 24 Recover - Normal
- 25 Psyshock - Psychic**
- 28 Endeavor - Normal
- 31 Future Sight - Psychic**
- 33 Pain Split - Normal
- 37 Psychic - Psychic**
- 40 Skill Swap - Psychic
- 46 Heal Block - Psychic
- 48 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 63 Embargo, 64 Explosion, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 83 Infestation, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 100 Confide

Egg Move List

Acid Armor, Astonish, Confuse Ray, Helping Hand, Imprison, Night Shade, Secret Power, Trick

Tutor Move List

After You, Ally Switch, Endeavor, Gravity, Helping Hand, Iron Defense, Magic Coat, Pain Split, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Wonder Room, **Zen Headbutt**

DUOSION



Base Stats:

HP:	7
Attack:	4
Defense:	5
Special Attack:	13
Special Defense:	6
Speed:	3

Basic Information

Type: Psychic

Basic Ability 1: Overcoat

Adv Ability 1: Defy Death

Adv Ability 2: Levitate

Adv Ability 3: Regenerator

High Ability: Cluster Mind

Evolution:

1 - Solosis

2 - Duosion Minimum 15

3 - Reuniclus Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 17.6 lbs / 8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Omnivore

Habitat: Cave, Forest

Capability List

Overland 2, Swim 2, Levitate 4, Jump 1/1, Power 2, Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 2d6+2, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

- 3 Reflect - Psychic
- 7 Rollout - Rock
- 10 Snatch - Dark
- 14 Hidden Power - Normal
- 16 Light Screen - Psychic
- 19 Charm - Fairy
- 24 Recover - Normal
- 25 Psyshock - Psychic**
- 28 Endeavor - Normal
- 31 Future Sight - Psychic**
- 34 Pain Split - Normal
- 39 Psychic - Psychic**
- 43 Skill Swap - Psychic
- 50 Heal Block - Psychic
- 53 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 63 Embargo, 64 Explosion, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 83 Infestation, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 100 Confide

Tutor Move List

After You, Ally Switch, Endeavor, Gravity, Helping Hand, Iron Defense, Magic Coat, Pain Split, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Wonder Room, **Zen Headbutt**

REUNICLUS



Base Stats:

HP:	11
Attack:	7
Defense:	8
Special Attack:	13
Special Defense:	9
Speed:	3

Basic Information

Type: Psychic
Basic Ability 1: Magic Guard
Adv Ability 1: Defy Death
Adv Ability 2: Levitate
Adv Ability 3: Regenerator
High Ability: Cluster Mind

Evolution:

- 1 - Solosis
- 2 - Duosion Minimum 15
- 3 - Reuniclus Minimum 35

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 44.3 lbs / 20.1kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate

Diet: Omnivore

Habitat: Cave, Forest

Capability List

Overland 3, Swim 2, Levitate 4, Jump 2/1, Power 7, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6, Focus 6d6+2

Move List

Level Up Move List

- Evo Dizzy Punch - Normal
- 3 Reflect - Psychic
- 7 Rollout - Rock
- 10 Snatch - Dark
- 14 Hidden Power - Normal
- 16 Light Screen - Psychic
- 19 Charm - Fairy
- 24 Recover - Normal
- 25 Psyshock - Psychic**
- 28 Endeavor - Normal
- 31 Future Sight - Psychic**
- 34 Pain Split - Normal
- 39 Psychic - Psychic**
- 45 Skill Swap - Psychic
- 54 Heal Block - Psychic
- 59 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 63 Embargo, 64 Explosion, 68 Giga Impact, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 83 Infestation, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 100 Confide

Tutor Move List

After You, Ally Switch, Drain Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Helping Hand, Ice Punch, Iron Defense, Knock Off, Laser Focus, Magic Coat, Pain Split, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Superpower, Telekinesis, Thunder Punch, Trick, Wonder Room, **Zen Headbutt**

GEODUDE



Base Stats:

HP:	4
Attack:	8
Defense:	10
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type: Rock / Ground

Basic Ability 1: Levitate

Adv Ability 1: Sand Veil

Adv Ability 2: Sturdy

Adv Ability 3: Bulletproof

High Ability: Rock Head

Evolution:

1 - Geodude

2 - Graveler Minimum 25

3 - Golem Minimum 35

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 44.1 lbs / 20kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Average Hatch Rate: 7 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Levitate 3, Burrow 3, Jump 0/1,
Power 3, Underdog, Volatile Bomb

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6+2, Stealth 2d6,
Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Tackle - Normal
- 4 Mud Sport - Ground
- 6 Rock Polish - Rock
- 10 Rollout - Rock**
- 12 Magnitude - Ground**
- 16 Rock Throw - Rock**
- 18 Smack Down - Rock**
- 22 Bulldoze - Ground**
- 24 Self-Destruct - Normal
- 28 Stealth Rock - Rock
- 30 Rock Blast - Rock**
- 34 Earthquake - Ground**
- 36 Explosion - Normal
- 40 Double-Edge - Normal
- 42 Stone Edge - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17
Protect, 21 Frustration, **23 Smack Down, 26**
Earthquake, 27 Return, 31 Brick Break, 32 Double
Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast,
39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48
Round, 56 Fling, 64 Explosion, 69 Rock Polish, **71**
Stone Edge, 74 Gyro Ball, **78 Bulldoze, 80 Rock Slide,**
87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature
Power, 100 Confide

Egg Move List

Autotomize, Block, Curse, Endure, Flail, Focus Punch,
Hammer Arm, Mega Punch, Rock Climb, Wide Guard

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Dynamic
Punch, **Earth Power**, Fire Punch, Focus Punch, Iron
Defense, Metronome, **Mud-Slap, Rollout**, Seismic
Toss, Snore, Stealth Rock, Sucker Punch,
Superpower, Thunder Punch

GRAVELER



Base Stats:

HP:	6
Attack:	10
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Rock / Ground

Basic Ability 1: Rock Head

Adv Ability 1: Sand Veil

Adv Ability 2: Sturdy

Adv Ability 3: Bulletproof

High Ability: Full Guard

Evolution:

1 - Geodude

2 - Graveler Minimum 25

3 - Golem Minimum 35

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 231.5 lbs / 105kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Burrow 3, Jump 0/1, Power 8,
Groundshaper, Naturewalk (Cave, Mountain),
Underdog, Volatile Bomb

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+2, Stealth 2d6,
Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 4 Mud Sport - Ground
- 6 Rock Polish - Rock
- 10 Rollout - Rock**
- 12 Magnitude - Ground**
- 16 Rock Throw - Rock**
- 18 Smack Down - Rock**
- 22 Bulldoze - Ground**
- 24 Self-Destruct - Normal
- 30 Stealth Rock - Rock
- 34 Rock Blast - Rock**
- 40 Earthquake - Ground**
- 44 Explosion - Normal
- 50 Double-Edge - Normal
- 54 Stone Edge - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17
Protect, 21 Frustration, **23 Smack Down, 26**
Earthquake, 27 Return, 31 Brick Break, 32 Double
Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast,
39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48
Round, 56 Fling, 64 Explosion, 69 Rock Polish, **71**
Stone Edge, 74 Gyro Ball, **78 Bulldoze, 80 Rock Slide**,
87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature
Power, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Dynamic
Punch, **Earth Power**, Fire Punch, Focus Punch, Iron
Defense, Mega Punch, Metronome, **Mud-Slap**,
Rollout, Seismic Toss, Snore, Stealth Rock, **Stomping**
Tantrum, Sucker Punch, Superpower, Thunder
Punch

GOLEM



Base Stats:

HP:	8
Attack:	12
Defense:	13
Special Attack:	6
Special Defense:	7
Speed:	5

Basic Information

Type: Rock / Ground

Basic Ability 1: Rock Head

Adv Ability 1: Solid Rock

Adv Ability 2: Sturdy

Adv Ability 3: Bulletproof

High Ability: Full Guard

Evolution:

1 - Geodude

2 - Graveler Minimum 25

3 - Golem Minimum 35

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 661.4 lbs / 300kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/2, Power 10,
Groundshaper, Naturewalk (Cave, Mountain),
Volatile Bomb

Skill List

Athl 5d6+4, Acro 2d6, Combat 4d6+2, Stealth 2d6,
Percep 3d6+2, Focus 4d6+1

Move List

Level Up Move List

- 4 Mud Sport - Ground
- 6 Rock Polish - Rock
- 10 Steamroller - Bug
- 12 Magnitude - Ground**
- 16 Rock Throw - Rock**
- 18 Smack Down - Rock**
- 22 Bulldoze - Ground**
- 24 Self-Destruct - Normal
- 30 Stealth Rock - Rock
- 34 Rock Blast - Rock**
- 40 Earthquake - Ground**
- 44 Explosion - Normal
- 50 Double-Edge - Normal
- 54 Stone Edge - Rock**
- 60 Heavy Slam - Steel

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 17 Protect, 21 Frustration, **23 Smack Down**, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 74 Gyro Ball, **78 Bulldoze**, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Dynamic Punch, **Earth Power**, Fire Punch, Focus Punch, Fury Cutter, Heavy Slam (N), Iron Defense, Iron Head, Mega Kick, Mega Punch, Metronome, **Mud-Slap**, **Rollout**, Seismic Toss, Snore, Stealth Rock, **Stomping Tantrum**, Sucker Punch, Superpower, Thunder Punch

ROGGENROLA



Base Stats:

HP:	6
Attack:	8
Defense:	9
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type: Rock

Basic Ability 1: Sturdy

Adv Ability 1: Weak Armour

Adv Ability 2: Sand Force

Adv Ability 3: Sand Veil

High Ability: Klutz

Evolution:

1 - Roggenrola

2 - Boldore Minimum 25

3 - Gigalith Minimum 40

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 39.7 lbs / 18kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 2, Jump 0/0, Power 3, Naturewalk
(Cave, Mountain), Underdog

Skill List

Athl 2d6+2, Acro 1d6, Combat 1d6+1, Stealth 2d6,
Percep 2d6, Focus 3d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 4 Harden - Normal
- 7 Sand Attack - Ground
- 10 Headbutt - Normal
- 14 Rock Blast - Rock**
- 17 Mud-Slap - Ground
- 20 Iron Defense - Steel
- 23 Smack Down - Rock**
- 27 Rock Slide - Rock**
- 30 Stealth Rock - Rock
- 33 Sandstorm - Rock
- 36 Stone Edge - Rock**
- 40 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21
Frustration, **23 Smack Down**, 26 Earthquake, 27
Return, 32 Double Team, 37 Sandstorm, **39 Rock**
Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64
Explosion, 69 Rock Polish, **71 Stone Edge**, 78
Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk,
90 Substitute, 91 Flash Cannon, 96 Nature Power,
100 Confide

Egg Move List

Autotomize, Curse, Gravity, Heavy Slam, Lock-On,
Magnitude, Take Down, Wide Guard

Tutor Move List

Block, Earth Power, Gravity, Iron Defense, Snore,
Stealth Rock

BOLDORE

Base Stats:

HP:	7
Attack:	11
Defense:	11
Special Attack:	5
Special Defense:	4
Speed:	2

Basic Information

Type: Rock
 Basic Ability 1: Sturdy
 Adv Ability 1: Weak Armour
 Adv Ability 2: Sand Force
 Adv Ability 3: Solar Power
 High Ability: Sunglow

Evolution:

- 1 - Roggenrola
- 2 - Boldore Minimum 25
- 3 - Gigalith Minimum 40

Size Information

Height: 2' 11" / 0.9m (Medium)
 Weight: 224.9 lbs / 102kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 3, Jump 0/1, Power 8, Naturewalk (Cave, Mountain), Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

Evo Power Gem - Rock

4 Harden - Normal

7 Sand Attack - Ground

10 Headbutt - Normal

14 Rock Blast - Rock

17 Mud-Slap - Ground

20 Iron Defense - Steel

23 Smack Down - Rock**30 Rock Slide - Rock**

36 Stealth Rock - Rock

42 Sandstorm - Rock

48 Stone Edge - Rock

55 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21

Frustration, **23 Smack Down**, 26 Earthquake, 27

Return, 32 Double Team, 37 Sandstorm, **39 Rock**

Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64

Explosion, 69 Rock Polish, **71 Stone Edge**, 78

Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96 Nature Power, 100 Confide

Tutor Move List

Block, Earth Power, Gravity, Iron Defense, Snore, Stealth Rock, Stomping Tantrum

GIGALITH



Base Stats:

HP:	9
Attack:	14
Defense:	13
Special Attack:	6
Special Defense:	8
Speed:	3

Basic Information

Type: Rock
Basic Ability 1: Sturdy
Adv Ability 1: Sunglow
Adv Ability 2: Sand Force
Adv Ability 3: Solar Power
High Ability: Sand Stream

Evolution:

- 1 - Roggenrola
- 2 - Boldore Minimum 25
- 3 - Gigalith Minimum 40

Size Information

Height: 5' 7" / 1.7m (Large)
Weight: 573.2 lbs / 260kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 12,
Naturewalk (Cave, Mountain)

Skill List

Athl 4d6+3, Acro 1d6, Combat 4d6-1, Stealth 2d6,
Percep 4d6, Focus 5d6+2

Move List

Level Up Move List

- 4 Harden - Normal
- 7 Sand Attack - Ground
- 10 Headbutt - Normal
- 14 Rock Blast - Rock**
- 17 Mud-Slap - Ground
- 20 Iron Defense - Steel
- 23 Smack Down - Rock**
- 30 Rock Slide - Rock**
- 36 Stealth Rock - Rock
- 42 Sandstorm - Rock
- 48 Stone Edge - Rock**
- 55 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, **23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96 Nature Power, 100 Confide

Tutor Move List

Block, Earth Power, Gravity, Iron Defense, Iron Head, Laser Focus, **Power Gem (N)**, Snore, Stealth Rock, Stomping Tantrum, Superpower, Throat Chop

ARON



Base Stats:

HP:	5
Attack:	7
Defense:	10
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Steel / Rock

Basic Ability 1: Bulletproof

Basic Ability 2: Sturdy

Adv Ability 1: Rock Head

Adv Ability 2: Solid Rock

High Ability: Heavy Metal

Evolution:

1 - Aron

2 - Lairon Minimum 30

3 - Aggron Minimum 40

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 132.3 lbs / 60kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Average Hatch Rate: 20 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 1, Jump 0/0, Power 5, Naturewalk (Cave), Underdog

Skill List

Athl 3d6+2, Acro 1d6+1, Combat 2d6, Stealth 2d6, Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Harden - Normal
- 4 Mud-Slap - Ground
- 7 Headbutt - Normal
- 10 Metal Claw - Steel**
- 13 Rock Tomb - Rock**
- 16 Protect - Normal
- 19 Roar - Normal
- 22 Iron Head - Steel**
- 25 Rock Slide - Rock**
- 28 Take Down - Normal
- 31 Metal Sound - Steel
- 34 Iron Tail - Steel**
- 37 Iron Defense - Steel
- 40 Double-Edge - Normal
- 43 Autotomize - Steel
- 46 Heavy Slam - Steel**
- 49 Metal Burst - Steel

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 69 Rock Polish, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Body Slam, Curse, Dragon Rush, Endeavor, Head Smash, Reversal, Screech, Smelling Salts, Stealth Rock, Stomp, Superpower

Tutor Move List

Ancient Power, Defense Curl, Earth Power, Endeavor, Fury Cutter, Iron Defense, **Iron Head**, **Iron Tail**, Magnet Rise, Mud-Slap, Rollout, Shock Wave, Snore, Spite, Stealth Rock, Superpower, Uproar, Water Pulse

LAIRON



Base Stats:

HP:	6
Attack:	9
Defense:	14
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Steel / Rock
Basic Ability 1: Bulletproof
Basic Ability 2: Sturdy
Adv Ability 1: Rock Head
Adv Ability 2: Solid Rock
High Ability: Heavy Metal

Evolution:

- 1 - Aron
- 2 - Lairon Minimum 30
- 3 - Aggron Minimum 40

Size Information

Height: 2' 11" / 0.9m (Medium)
Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Monster

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 0/1, Power 9, Naturewalk (Cave), Underdog

Skill List

Athl 4d6+3, Acro 1d6+1, Combat 3d6, Stealth 1d6, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 4 Mud-Slap - Ground
- 7 Headbutt - Normal
- 10 Metal Claw - Steel**
- 13 Rock Tomb - Rock**
- 16 Protect - Normal
- 19 Roar - Normal
- 22 Iron Head - Steel**
- 25 Rock Slide - Rock**
- 28 Take Down - Normal
- 31 Metal Sound - Steel
- 35 Iron Tail - Steel**
- 39 Iron Defense - Steel
- 43 Double-Edge - Normal
- 47 Autotomize - Steel
- 51 Heavy Slam - Steel**
- 55 Metal Burst - Steel

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 69 Rock Polish, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power, Defense Curl, Earth Power, Endeavor, Fury Cutter, Iron Defense, **Iron Head**, **Iron Tail**, Magnet Rise, Mud-Slap, Rollout, Shock Wave, Snore, Spite, Stealth Rock, Stomping Tantrum, Superpower, Uproar, Water Pulse

AGGRON



Base Stats:

HP:	7
Attack:	11
Defense:	18
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Steel / Rock

Basic Ability 1: Bulletproof

Basic Ability 2: Sturdy

Adv Ability 1: Rock Head

Adv Ability 2: Solid Rock

High Ability: Heavy Metal

Evolution:

1 - Aron

2 - Lairon Minimum 30

3 - Aggron Minimum 40

Size Information

Height: 6' 11" / 2.1m (Large)

Weight: 793.7 lbs / 360kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 0/1, Power 13,
Naturewalk (Cave)

Skill List

Athl 6d6+3, Acro 1d6+1, Combat 4d6+2, Stealth 1d6,
Percep 4d6+1, Focus 4d6+2

Move List

Level Up Move List

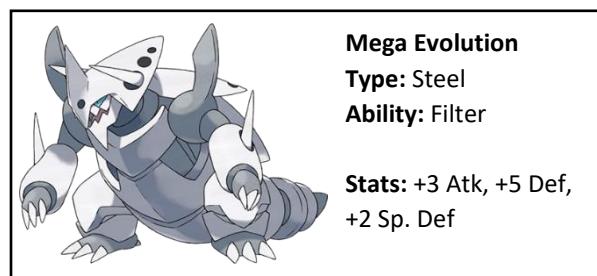
- 4 Mud-Slap - Ground
- 7 Headbutt - Normal
- 10 Metal Claw - Steel**
- 13 Rock Tomb - Rock**
- 16 Protect - Normal
- 19 Roar - Normal
- 22 Iron Head - Steel**
- 25 Rock Slide - Rock**
- 28 Take Down - Normal
- 31 Metal Sound - Steel
- 35 Iron Tail - Steel**
- 39 Iron Defense - Steel
- 45 Double-Edge - Normal
- 51 Autotomize - Steel
- 57 Heavy Slam - Steel**
- 63 Metal Burst - Steel

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, **67 Smart Strike**, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 73 Thunder Wave, 78 Bulldoze, **80 Rock Slide**, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 94 Surf, 97 Dark Pulse, 100 Confide

Tutor Move List

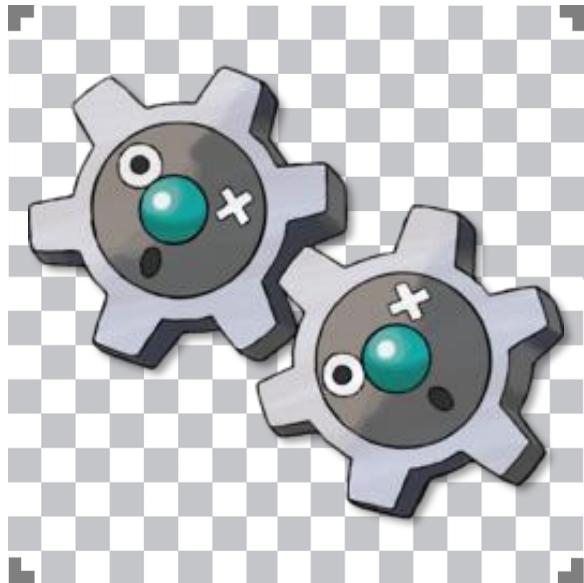
Ancient Power, Aqua Tail, Avalanche, Block, Body Slam, Counter, Defense Curl, Dragon Pulse, Dynamic Punch, Earth Power, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Ice Punch, Icy Wind, Iron Defense, **Iron Head**, **Iron Tail**, Low Kick, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rock Climb, **Rollout**, Seismic Toss, Shock Wave, Snore, Spite, Stealth Rock, Stomping Tantrum, Superpower, Thunder Punch, Uproar, Water Pulse



Mega Evolution
Type: Steel
Ability: Filter

Stats: +3 Atk, +5 Def, +2 Sp. Def

KLINK



Base Stats:

HP:	4
Attack:	6
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	3

Basic Information

Type: Steel
Basic Ability 1: Levitate
Adv Ability 1: Clear Body
Adv Ability 2: Plus or Minus
Adv Ability 3: Weird Power
High Ability: Targeting System

Evolution:

- 1 - Klink
- 2 - Klang Minimum 20
- 3 - Klinklang Minimum 35

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 46.3 lbs / 21kg (2)

Breeding Information

Gender Ratio: No Gender
Egg Group: Mineral
Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 3,
Breathless, Underdog, Zapper

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep
2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Vice Grip - Normal
- 6 Charge - Electric
- 11 Thunder Shock - Electric
- 16 Gear Grind - Steel**
- 21 Bind - Normal
- 26 Charge Beam - Electric
- 31 Autotomize - Steel
- 36 Mirror Shot - Steel**
- 39 Screech - Normal
- 42 Discharge - Electric
- 45 Metal Sound - Steel
- 48 Shift Gear - Steel
- 51 Lock-On - Normal
- 54 Zap Cannon - Electric
- 57 Hyper Beam - Normal

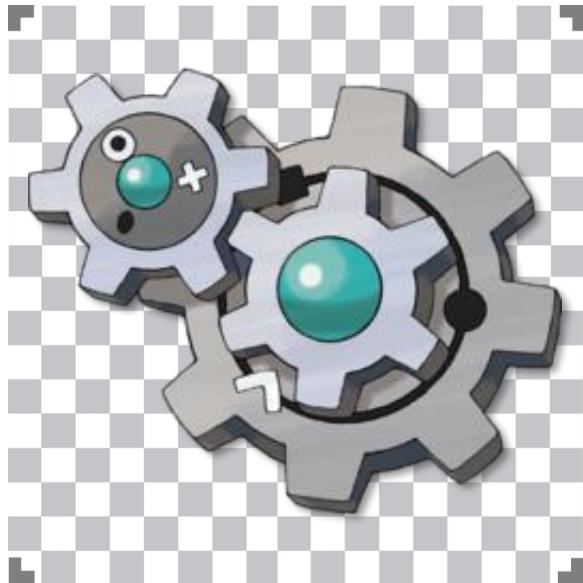
TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 69 Rock Polish, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 93 Wild Charge, 100 Confide

Tutor Move List

Bind, Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Shock Wave, Signal Beam, Snore, Telekinesis, Uproar

KLANG



Base Stats:

HP:	6
Attack:	8
Defense:	10
Special Attack:	7
Special Defense:	9
Speed:	5

Basic Information

Type: Steel
Basic Ability 1: Levitate
Adv Ability 1: Clear Body
Adv Ability 2: Plus or Minus
Adv Ability 3: Weird Power
High Ability: Targeting System

Evolution:

- 1 - Klink
- 2 - Klang Minimum 20
- 3 - Klinklang Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 112.4 lbs / 51kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: Mineral

Diet: Terravore
Habitat: Cave, Urban

Capability List

Overland 1, Swim 3, Levitate 3, Jump 1/1, Power 5,
Breathless, Underdog, Zapper

Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6-1, Stealth 2d6,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 6 Charge - Electric
- 11 Thunder Shock - Electric
- 16 Gear Grind - Steel**
- 21 Bind - Normal
- 26 Charge Beam - Electric
- 31 Autotomize - Steel
- 36 Mirror Shot - Steel**
- 40 Screech - Normal
- 44 Discharge - Electric
- 48 Metal Sound - Steel
- 52 Shift Gear - Steel
- 56 Lock-On - Normal
- 60 Zap Cannon - Electric
- 64 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 69 Rock Polish, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 93 Wild Charge, 100 Confide

Tutor Move List

Ally Switch, Bind, Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Shock Wave, Signal Beam, Snore, Telekinesis, Uproar

KLINKLANG



Base Stats:

HP:	6
Attack:	10
Defense:	12
Special Attack:	7
Special Defense:	9
Speed:	9

Basic Information

Type: Steel
Basic Ability 1: Levitate
Adv Ability 1: Clear Body
Adv Ability 2: Plus or Minus
Adv Ability 3: Weird Power
High Ability: Targeting System

Evolution:

- 1 - Klink
- 2 - Klang Minimum 20
- 3 - Klinklang Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 178.6 lbs / 81kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: Mineral

Diet: Terravore
Habitat: Cave, Urban

Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 7,
Breathless, Zapper

Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6-2, Stealth 2d6,
Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

Evo Magnetic Flux - Electric
6 Charge - Electric
11 Thunder Shock - Electric
16 Gear Grind - Steel
21 Bind - Normal
26 Charge Beam - Electric
31 Autotomize - Steel
36 Mirror Shot - Steel
40 Screech - Normal
44 Discharge - Electric
48 Metal Sound - Steel
54 Shift Gear - Steel
60 Lock-On - Normal
66 Zap Cannon - Electric
72 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 68 Giga Impact, 69 Rock Polish, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 93 Wild Charge, 100 Confide

Tutor Move List

Ally Switch, Bind, Gear Up (N), Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Shock Wave, Signal Beam, Snore, Telekinesis, Uproar

HONEDGE



Base Stats:

HP:	5
Attack:	8
Defense:	10
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Steel / Ghost

Basic Ability 1: No Guard

Adv Ability 1: Hyper Cutter

Adv Ability 2: Stall

Adv Ability 3: Weaponize

High Ability: Soulstealer

Evolution:

1 - Honedge

2 - Doublade Minimum 25

3 - Aegislash Minimum 40

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Grassland, Urban

Capability List

Overland 1, Swim 2, Levitate 4, Jump 0/1, Power 2, Breathless, Dead Silent, Invisibility, Living Weapon, Phasing, Underdog

Skill List

Athl 1d6, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Tackle - Normal

1 Swords Dance - Normal

5 Fury Cutter - Bug

8 Metal Sound - Steel

13 Pursuit - Dark

18 Autotomize - Steel

20 Shadow Sneak - Ghost

22 Aerial Ace - Flying

26 Retaliate - Normal

29 Slash - Normal

32 Iron Defense - Steel

35 Night Slash - Dark

39 Power Trick - Psychic

42 Iron Head - Steel

47 Sacred Sword - Fighting

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 54 False Swipe, 59 Brutal Swing, **65 Shadow Claw, 74 Gyro Ball**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Egg Move List

Destiny Bond, Wide Guard

Tutor Move List

After You, Iron Defense, **Iron Head**, Laser Focus, Magnet Rise, Shock Wave, Snore, Spite

DOUBLADE



Base Stats:

HP:	6
Attack:	11
Defense:	15
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Steel / Ghost

Basic Ability 1: No Guard

Adv Ability 1: Hyper Cutter

Adv Ability 2: Stall

Adv Ability 3: Weaponize

High Ability: Soulstealer

Evolution:

1 - Honedge

2 - Doublade Minimum 25

3 - Aegislash Minimum 40

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 9.9 lbs / 4.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Nullivore

Habitat: Grassland, Urban

Capability List

Overland 1, Swim 2, Levitate 6, Jump 0/1, Power 2, Breathless, Dead Silent, Invisibility, Living Weapon, Phasing

Skill List

Athl 2d6, Acro 3d6+1, Combat 5d6, Stealth 3d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

5 Fury Cutter - Bug

8 Metal Sound - Steel

13 Pursuit - Dark

18 Autotomize - Steel

20 Shadow Sneak - Ghost

22 Aerial Ace - Flying

26 Retaliate - Normal

29 Slash - Normal

32 Iron Defense - Steel

36 Night Slash - Dark

41 Power Trick - Psychic

45 Iron Head - Steel

51 Sacred Sword - Fighting

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade,

44 Rest, 45 Attract, 54 False Swipe, 59 Brutal Swing,

65 Shadow Claw, 74 Gyro Ball, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

After You, Iron Defense, **Iron Head**, Laser Focus,

Magnet Rise, Shock Wave, Snore, Spite

AEGISLASH



Base Stats:

HP:	6
Attack:	5
Defense:	15
Special Attack:	5
Special Defense:	15
Speed:	6

Basic Information

Type: Steel / Ghost
Basic Ability 1: Stance Change
Adv Ability 1: Hyper Cutter
Adv Ability 2: Stall
Adv Ability 3: Weaponize
High Ability: Soulstealer

Evolution:

- 1 - Honedge
- 2 - Doublade Minimum 25
- 3 - Aegislash Minimum 40

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 116.8 lbs / 53kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral

Diet: Nullivore

Habitat: Grassland, Urban

Capability List

Overland 1, Swim 2, Levitate 6, Jump 1/2, Power 5, Breathless, Dead Silent, Invisibility, Living Weapon, Phasing

Skill List

Athl 2d6, Acro 4d6+2, Combat 6d6+2, Stealth 3d6+2, Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 5 Fury Cutter - Bug
- 8 Metal Sound - Steel
- 13 Pursuit - Dark
- 18 Autotomize - Steel
- 20 Shadow Sneak - Ghost**
- 22 Aerial Ace - Flying
- 26 Retaliate - Normal
- 29 Slash - Normal
- 32 Iron Defense - Steel
- 36 Night Slash - Dark
- 41 Power Trick - Psychic
- 45 Iron Head - Steel**
- 51 Sacred Sword - Fighting

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 59 Brutal Swing, **65 Shadow Claw**, 68 Giga Impact, **74 Gyro Ball**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

After You, Block, Head Smash (N), Iron Defense (N), **Iron Head (N)**, King's Shield (N), Laser Focus, Magnet Rise, Power Trick (N), Sacred Sword (N), Shock Wave, Snore, Spite

POLIWAG



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	9

Basic Information

Type: Water
Basic Ability 1: Swift Swim
Basic Ability 2: Water Absorb
Adv Ability 1: Damp
Adv Ability 2: Hypnotic
High Ability: Rain Dish

Evolution:

- 1 - Poliwag
- 2 - Poliwhirl Minimum 20
- 3 - Poliwrath Minimum 30
- 3 - Politoed Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 27.3 lbs / 12.4kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 3, Swim 4, Jump 1/1, Power 2, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Water Sport - Water
- 5 **Water Gun - Water**
- 8 Hypnosis - Psychic
- 11 **Bubble - Water**
- 15 Double Slap - Normal
- 18 Rain Dance - Water
- 21 Body Slam - Normal
- 25 **Bubble Beam - Water**
- 28 Mud Shot - Ground
- 31 Belly Drum - Normal
- 35 *Wake-Up Slap - Fighting*
- 38 **Hydro Pump - Water**
- 41 Mud Bomb - Ground

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 **Scald**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 **Surf**, 98 **Waterfall**, 100 Confide

Egg Move List

Encore, Endeavor, Endure, Haze, Ice Ball, Mind Reader, Mist, Refresh, Splash, **Water Pulse**

Tutor Move List

Defense Curl, **Dive**, Double-Edge, Endeavor, Helping Hand, Icy Wind, Snore, **Water Pulse**

POLIWHIRL



Base Stats:

HP:	7
Attack:	7
Defense:	7
Special Attack:	5
Special Defense:	5
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Swift Swim

Basic Ability 2: Water Absorb

Adv Ability 1: Damp

Adv Ability 2: Hypnotic

High Ability: Rain Dish

Evolution:

1 - Poliwag

2 - Poliwhirl Minimum 20

3 - Poliwrath Minimum 30

3 - Politoed Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 44.1 lbs / 20kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 4, Swim 5, Jump 1/2, Power 4, Fountain, Gilled, Naturewalk (Wetlands), Split Evolution, Underdog

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 3d6, Stealth 2d6+1, Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

5 Water Gun - Water

8 Hypnosis - Psychic

11 Bubble - Water

15 Double Slap - Normal

18 Rain Dance - Water

21 Body Slam - Normal

27 Bubble Beam - Water

32 Mud Shot - Ground

37 Belly Drum - Normal

43 Wake-Up Slap - Fighting

48 Hydro Pump - Water

53 Mud Bomb - Ground

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, **31 Brick Break**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55 Scald**, 56 Fling, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Counter, Defense Curl, **Dive**, Double-Edge, Endeavor, **Focus Punch**, Helping Hand, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, Seismic Toss, Snore, **Water Pulse**

POLIWRATH



Base Stats:

HP:	9
Attack:	10
Defense:	10
Special Attack:	7
Special Defense:	9
Speed:	7

Basic Information

Type: Water / Fighting
Basic Ability 1: Swift Swim
Basic Ability 2: Water Absorb
Adv Ability 1: Damp
Adv Ability 2: Hypnotic
High Ability: Guts

Evolution:

- 1 - Poliwag
- 2 - Poliwhirl Minimum 20
- 3 - Poliwrath Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 119 lbs / 54kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 7, Swim 7, Jump 1/2, Power 5, Fountain, Gilled, Naturewalk (Wetlands)

Skill List

Athl 5d6+2, Acro 3d6+3, Combat 4d6+1, Stealth 2d6+1, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

- Evo Submission** - Fighting
- 5 Water Gun** - Water
- 8 Hypnosis - Psychic
- 11 Bubble** - Water
- 15 Double Slap - Normal
- 18 Rain Dance - Water
- 21 Body Slam - Normal
- 27 Bubble Beam** - Water
- 32 Dynamic Punch** - Fighting
- 37 Belly Drum - Normal
- 43 Mind Reader - Psychic
- 48 Hydro Pump** - Water
- 53 Circle Throw** - Fighting

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, **52 Focus Blast**, **55 Scald**, 56 Fling, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rockslide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Body Slam, **Circle Throw (N)**, Counter, Defense Curl, Dive, Double-Edge, Dual Chop, Dynamic Punch, Endeavor, **Focus Punch**, Helping Hand, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, Seismic Toss, Snore, Throat Chop, **Vacuum Wave**, **Water Pulse**

POLITOED



Base Stats:

HP:	9
Attack:	8
Defense:	8
Special Attack:	9
Special Defense:	10
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Swift Swim

Basic Ability 2: Water Absorb

Adv Ability 1: Drizzle

Adv Ability 2: Hypnotic

High Ability: Rain Dish

Evolution:

1 - Poliwag

2 - Poliwhirl Minimum 20

3 - Politoed Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 74.7 lbs / 33.9kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 5, Swim 8, Jump 3/4, Power 4, Fountain, Gilled, Naturewalk (Wetlands), Pack Mon

Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth 2d6+1, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

- 5 **Water Gun** - Water
- 8 Hypnosis - Psychic
- 11 **Bubble** - Water
- 15 Double Slap - Normal
- 18 Rain Dance - Water
- 21 Body Slam - Normal
- 27 Swagger - Normal
- 32 Mud Shot - Ground
- 37 Bounce - Flying
- 43 Wake-Up Slap - Fighting
- 48 Hyper Voice - Normal
- 53 Mud Bomb - Ground

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, **55 Scald**, 56 Fling, 66 Payback, 68 Giga Impact, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Body Slam, Bounce, Counter, Defense Curl, **Dive**, Double-Edge, Dynamic Punch, Endeavor, Focus Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, Perish Song (N), Seismic Toss, Snore, **Water Pulse**

HORSEA



Base Stats:

HP:	3
Attack:	4
Defense:	7
Special Attack:	7
Special Defense:	3
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Sniper

Adv Ability 1: Damp

Adv Ability 2: Swift Swim

Adv Ability 3: Multiscale

High Ability: Spray Down

Evolution:

1 - Horsea

2 - Seadra Minimum 25

3 - Kingdra Minimum 40

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 17.6 lbs / 8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Ocean

Capability List

Overland 2, Swim 5, Jump 1/1, Power 1, Fountain, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 1d6+1, Stealth 2d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

1 Bubble - Water

5 Smokescreen - Normal

9 Leer - Normal

13 Water Gun - Water

17 Twister - Dragon

21 Bubble Beam - Water

26 Focus Energy - Normal

31 Brine - Water

36 Agility - Psychic

41 Dragon Pulse - Dragon

46 Dragon Dance - Dragon

52 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14

Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration,

27 Return, 32 Double Team, 42 Facade, 44 Rest, 45

Attract, 48 Round, **55 Scald**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 91 Flash Cannon, **94 Surf**, **98**

Waterfall, 100 Confide

Egg Move List

Aurora Beam, Clear Smog, Disable, Dragon Rage,

Dragon Breath, Flail, **Muddy Water**, **Octazooka**,

Outrage, Razor Wind, Signal Beam, Splash, **Water**

Pulse

Tutor Move List

Bounce, **Dive**, Double-Edge, *Dragon Pulse*, Icy Wind,

Outrage, Signal Beam, Snore, Swift, **Twister**, **Water**

Pulse

SEADRA



Base Stats:

HP:	6
Attack:	7
Defense:	10
Special Attack:	10
Special Defense:	5
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Sniper

Adv Ability 1: Damp

Adv Ability 2: Poison Point

Adv Ability 3: Multiscale

High Ability: Spray Down

Evolution:

1 - Horsea

2 - Seadra Minimum 25

3 - Kingdra Minimum 40

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 55.1 lbs / 25kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Diet: Omnivore

Habitat: Ocean

Capability List

Overland 3, Swim 6, Jump 1/2, Power 3, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6+2, Focus 3d6+2

Move List

Level Up Move List

5 Smokescreen - Normal

9 Leer - Normal

13 Water Gun - Water

17 Twister - Dragon

21 Bubble Beam - Water

26 Focus Energy - Normal

31 Brine - Water

36 Agility - Psychic

45 Dragon Pulse - Dragon

52 Dragon Dance - Dragon

60 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

21 Frustration, 27 Return, 32 Double Team, 42

Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 68

Giga Impact, 87 Swagger, 88 Sleep Talk, 90

Substitute, 91 Flash Cannon, **94 Surf**, **98 Waterfall**,

100 Confide

Tutor Move List

Bounce, Dive, Double-Edge, Dragon Pulse, Hydro

Pump (N), Icy Wind, Laser Focus, Outrage, Signal

Beam, Snore, Swift, *Twister, Water Pulse*

KINGDRA



Base Stats:

HP:	8
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	9

Basic Information

Type: Water / Dragon

Basic Ability 1: Sniper

Adv Ability 1: Damp

Adv Ability 2: Poison Point

Adv Ability 3: Multiscale

High Ability: Spray Down

Evolution:

1 - Horsea

2 - Seadra Minimum 25

3 - Kingdra Minimum 40

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 335.1 lbs / 152kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Diet: Omnivore

Habitat: Ocean

Capability List

Overland 3, Swim 8, Jump 2/2, Power 6, Fountain, Gilled, Mountable 1, Naturewalk (Ocean)

Skill List

Athl 5d6+1, Acro 3d6, Combat 4d6+2, Stealth 2d6, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

5 Smokescreen - Normal

9 Leer - Normal

13 Water Gun - Water

17 Twister - Dragon

21 Bubble Beam - Water

26 Focus Energy - Normal

31 Brine - Water

36 Agility - Psychic

45 Dragon Pulse - Dragon

52 Dragon Dance - Dragon

60 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

21 Frustration, 27 Return, 32 Double Team, 42

Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 60

Quash, 68 Giga Impact, 87 Swagger, 88 Sleep Talk,

90 Substitute, 91 Flash Cannon, **94 Surf**, **98**

Waterfall, 100 Confide

Tutor Move List

Bounce, **Dive**, Double-Edge, **Draco Meteor**, **Dragon**

Pulse, **Hydro Pump (N)**, Icy Wind, Iron Head, Laser

Focus, **Outrage**, Signal Beam, Snore, Swift, **Twister**,

Water Pulse, Yawn (N)

AZURILL



Base Stats:

HP:	5
Attack:	2
Defense:	4
Special Attack:	2
Special Defense:	4
Speed:	2

Basic Information

Type: Normal / Fairy

Basic Ability 1: Thick Fat

Adv Ability 1: Type Aura (Water)

Adv Ability 2: Huge Power

Adv Ability 3: Sap Sipper

High Ability: Wash Away

Evolution:

1 - Azurill

2 - Marill Minimum 10

3 - Azumarill Minimum 20

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Water 1 / Fairy

Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 3, Swim 3, Jump 1/1, Power 1, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 1d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Splash - Normal
- 1 *Water Gun* - Water
- 2 Tail Whip - Normal
- 5 Water Sport - Water
- 7 *Bubble* - Water
- 10 Charm - Fairy
- 13 *Bubble Beam* - Water
- 16 Helping Hand - Normal
- 20 Slam - Normal**
- 23 Bounce - Flying

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, **21 Frustration**, **27 Return**, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 55 *Scald*, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 *Surf*, 98 *Waterfall*, 100 Confide

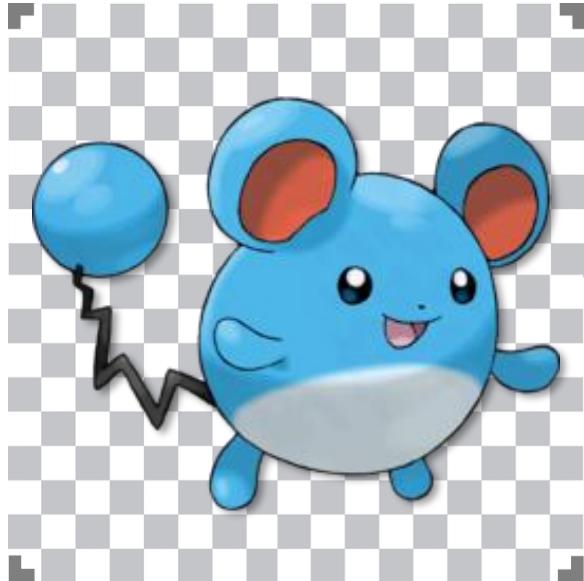
Egg Move List

Amnesia, *Aqua Jet*, Belly Drum, **Body Slam**, Camouflage, Copycat, Encore, Fake Tears, Future Sight, *Muddy Water*, Perish Song, *Present*, Refresh, Sing, **Slam**, Soak, Superpower, Supersonic, Tickle

Tutor Move List

Body Slam, Bounce, Camouflage, Copycat, **Covet**, Defense Curl, **Double-Edge**, Helping Hand, **Hyper Voice**, Icy Wind, Iron Tail, Knock Off, Mud-Slap, Rollout, **Snore**, **Swift**, **Uproar**, *Water Pulse*, *Whirlpool*

MARILL



Base Stats:

HP:	7
Attack:	2
Defense:	5
Special Attack:	2
Special Defense:	5
Speed:	4

Basic Information

Type: Water / Fairy
Basic Ability 1: Thick Fat
Adv Ability 1: Type Aura (Water)
Adv Ability 2: Huge Power
Adv Ability 3: Sap Sipper
High Ability: Wash Away

Evolution:

- 1 - Azurill
- 2 - Marill Minimum 10
- 3 - Azumarill Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Fairy

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 4, Swim 4, Jump 1/2, Power 2, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 1d6+2, Stealth 2d6+2, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 2 Tail Whip - Normal
- 5 Water Sport - Water
- 7 Bubble - Water**
- 10 Defense Curl - Normal
- 10 Rollout - Rock
- 13 Bubble Beam - Water**
- 16 Helping Hand - Normal
- 20 Aqua Tail - Water**
- 23 Play Rough - Fairy**
- 28 Aqua Ring - Water
- 31 Rain Dance - Water
- 37 Double-Edge - Normal
- 40 Superpower - Fighting
- 47 Hydro Pump - Water**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Body Slam, Bounce, Camouflage, Copycat, Covet, Defense Curl, **Dive**, Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Snore, Superpower, Swift, Tackle (N), Uproar, **Water Pulse**, **Whirlpool**

AZUMARILL



Base Stats:

HP:	10
Attack:	5
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	5

Basic Information

Type: Water / Fairy
Basic Ability 1: Thick Fat
Adv Ability 1: Type Aura (Water)
Adv Ability 2: Huge Power
Adv Ability 3: Sap Sipper
High Ability: Wash Away

Evolution:

- 1 - Azurill
- 2 - Marill Minimum 10
- 3 - Azumarill Minimum 20

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 62.8 lbs / 28.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Fairy

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 5, Swim 5, Jump 1/2, Power 4, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 2d6+2, Stealth 3d6+2, Percep 4d6+1, Focus 3d6+2

Move List

Level Up Move List

- 2 Tail Whip - Normal
- 5 Water Sport - Water
- 7 Bubble - Water**
- 10 Defense Curl - Normal
- 10 Rollout - Rock
- 13 Bubble Beam - Water**
- 16 Helping Hand - Normal
- 21 Aqua Tail - Water**
- 25 Play Rough - Fairy**
- 31 Aqua Ring - Water
- 35 Rain Dance - Water
- 42 Double-Edge - Normal
- 46 Superpower - Fighting
- 55 Hydro Pump - Water**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **55 Scald**, 56 Fling, 68 Giga Impact, 78 Bulldoze, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Body Slam, Bounce, Camouflage, Copycat, Covet, Defense Curl, **Dive**, Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, **Liquidation**, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Snore, Superpower, Swift, Uproar, **Water Pulse**, **Whirlpool**

LOTAD



Base Stats:

HP:	4
Attack:	3
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	3

Basic Information

Type: Water / Grass

Basic Ability 1: Swift Swim

Basic Ability 2: Rain Dish

Adv Ability 1: Own Tempo

Adv Ability 2: Hydration

High Ability: Rattled

Evolution:

1 - Lotad

2 - Lombre Minimum 15

3 - Ludicolo Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 5.7 lbs / 2.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Plant

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 3, Swim 4, Jump 1/1, Power 1, Fountain, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Astonish - Ghost
- 3 Growl - Normal
- 6 Absorb - Grass**
- 9 Bubble - Water**
- 12 Natural Gift - Normal
- 15 Mist - Ice
- 18 Mega Drain - Grass**
- 21 Bubble Beam - Water**
- 24 Nature Power - Normal
- 27 Rain Dance - Water
- 30 Giga Drain - Grass**
- 33 Zen Headbutt - Psychic
- 36 Energy Ball - Grass**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **53 Energy Ball**, **55 Scald**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, 100 Confide

Egg Move List

Counter, Flail, **Giga Drain**, Leech Seed, **Razor Leaf**, Sweet Scent, Synthesis, Teeter Dance, Tickle, **Water Gun**

Tutor Move List

Body Slam, **Bullet Seed**, Double-Edge, **Giga Drain**, Icy Wind, **Seed Bomb**, Snore, Synthesis, Uproar, **Water Pulse**, Zen Headbutt

LOMBRE



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	7
Speed:	5

Basic Information

Type: Water / Grass

Basic Ability 1: Swift Swim

Basic Ability 2: Rain Dish

Adv Ability 1: Own Tempo

Adv Ability 2: Hydration

High Ability: Confidence

Evolution:

1 - Lotad

2 - Lombre Minimum 15

3 - Ludicolo Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 71.7 lbs / 32.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Plant

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 4, Swim 5, Jump 1/2, Power 3, Fountain, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6+2, Stealth 3d6+2, Percep 2d6, Focus 3d6

Move List

Level Up Move List

3 Growl - Normal

6 Absorb - Grass

9 Bubble - Water

12 Fury Swipes - Normal

16 Fake Out - Normal

20 Water Sport - Water

24 Bubble Beam - Water

28 Nature Power - Normal

32 Uproar - Normal

36 Knock Off - Dark

40 Zen Headbutt - Psychic

44 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **53 Energy Ball**, **55 Scald**, 56 Fling, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, **98 Waterfall**, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, **Dive**, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, **Giga Drain**, Hyper Voice, Ice Punch, Icy Wind, Knock Off, Mud-Slap, **Seed Bomb**, Snore, Synthesis, Thunder Punch, Uproar, **Water Pulse**, **Whirlpool**, Zen Headbutt

LUDICOLO



Base Stats:

HP:	8
Attack:	7
Defense:	7
Special Attack:	9
Special Defense:	10
Speed:	7

Basic Information

Type: Water / Grass

Basic Ability 1: Swift Swim

Basic Ability 2: Rain Dish

Adv Ability 1: Own Tempo

Adv Ability 2: Hydration

High Ability: Confidence

Evolution:

1 - Lotad

2 - Lombre Minimum 15

3 - Ludicolo Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Plant

Diet: Herbivore

Habitat: Forest, Freshwater

Capability List

Overland 5, Swim 7, Jump 1/2, Power 5, Fountain, Naturewalk (Forest, Grassland)

Skill List

Athl 4d6, Acro 3d6+2, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

3 Growl - Normal

6 Absorb - Grass

9 Bubble - Water

12 Fury Swipes - Normal

16 Fake Out - Normal

20 Water Sport - Water

24 Bubble Beam - Water

28 Nature Power - Normal

32 Uproar - Normal

36 Knock Off - Dark

40 Zen Headbutt - Psychic

44 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13

Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18

Rain Dance, 21 Frustration, **22 Solar Beam**, 27

Return, 31 Brick Break, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed

Voice, 52 Focus Blast, **53 Energy Ball**, **55 Scald**, 56

Fling, 68 Giga Impact, 75 Swords Dance, **86 Grass**

Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94**

Surf, 96 Nature Power, **98 Waterfall**, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, **Dive**, Double-Edge, Drain

Punch, Dynamic Punch, Fire Punch, Focus Punch,

Giga Drain, Hyper Voice, Ice Punch, Icy Wind, Knock

Off, **Mega Drain (N)**, Metronome, Mud-Slap, Nature

Power (N), Rock Climb, **Seed Bomb**, Seismic Toss,

Snore, Synthesis, Thunder Punch, Uproar, **Water**

Pulse, **Whirlpool**, Zen Headbutt

TYMPOLE



Base Stats:

HP:	5
Attack:	5
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Water Absorb

Basic Ability 2: Mud Dweller

Adv Ability 1: Swift Swim

Adv Ability 2: Hydration

High Ability: Refreshing Veil

Evolution:

1 - Tympole

2 - Palpitoad Minimum 15

3 - Seismitoad Minimum 35

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 9.9 lbs / 4.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 3, Swim 3, Jump 1/1, Power 1, Fountain, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 1d6, Stealth 2d6+2, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

1 Bubble - Water

1 Growl - Normal

5 Supersonic - Normal

9 Round - Normal

12 Bubble Beam - Water

16 Mud Shot - Ground

20 Aqua Ring - Water

23 Uproar - Normal

27 Muddy Water - Water

31 Rain Dance - Water

34 Flail - Normal

38 Echoed Voice - Normal

42 Hydro Pump - Water

45 Hyper Voice - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Egg Move List

After You, *Earth Power*, Mist, *Mud Bomb*, Mud Sport, Refresh, Snore, Venom Drench, **Water Pulse**

Tutor Move List

After You, Bounce, *Earth Power*, Endeavor, Hyper Voice, Icy Wind, Snore, Uproar, **Water Pulse**

PALPITOAD



Base Stats:

HP:	8
Attack:	7
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	7

Basic Information

Type: Water / Ground

Basic Ability 1: Water Absorb

Basic Ability 2: Mud Dweller

Adv Ability 1: Swift Swim

Adv Ability 2: Hydration

High Ability: Refreshing Veil

Evolution:

1 - Tympole

2 - Palpitoad Minimum 15

3 - Seismitoad Minimum 35

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 37.5 lbs / 17kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 4, Swim 4, Jump 2/2, Power 3, Fountain, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 5 Supersonic - Normal
- 9 Round - Normal
- 12 Bubble Beam - Water**
- 16 Mud Shot - Ground**
- 20 Aqua Ring - Water
- 23 Uproar - Normal
- 28 Muddy Water - Water**
- 33 Rain Dance - Water
- 37 Flail - Normal
- 42 Echoed Voice - Normal
- 47 Hydro Pump - Water**
- 51 Hyper Voice - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald, 78 Bulldoze, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide**

Tutor Move List

After You, Bounce, **Earth Power**, Endeavor, Focus Punch, Gastro Acid, Hyper Voice, Icy Wind, Snore, Stealth Rock, Uproar, **Water Pulse**

SEISMITOAD



Base Stats:

HP:	11
Attack:	10
Defense:	8
Special Attack:	9
Special Defense:	8
Speed:	7

Basic Information

Type: Water / Ground

Basic Ability 1: Water Absorb

Basic Ability 2: Mud Dweller

Adv Ability 1: Swift Swim

Adv Ability 2: Poison Touch

High Ability: Refreshing Veil

Evolution:

1 - Tympole

2 - Palpitoad Minimum 15

3 - Seismitoad Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 136.7 lbs / 62kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 6, Swim 5, Jump 2/3, Power 6, Fountain, Gilled, Groundshaper, Naturewalk (Wetlands)

Skill List

Athl 5d6+2, Acro 4d6+2, Combat 3d6+2, Stealth 2d6, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- Evo Acid - Poison
- 5 Supersonic - Normal
- 9 Round - Normal
- 12 Bubble Beam - Water**
- 16 Mud Shot - Ground**
- 20 Aqua Ring - Water
- 23 Uproar - Normal
- 28 Muddy Water - Water**
- 33 Rain Dance - Water
- 39 Flail - Normal
- 44 Drain Punch - Fighting
- 49 Echoed Voice - Normal
- 53 Hydro Pump - Water**
- 59 Hyper Voice - Normal

TM Move List

06 Toxic, 07 Hail, 09 Venoshock, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, **55 Scald**, 56 Fling, 66 Payback, 68 Giga Impact, **78 Bulldoze**, 80 Rock Slide, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

After You, Bounce, Drain Punch, **Earth Power**, Endeavor, Focus Punch, Gastro Acid, Hyper Voice, Ice Punch, Icy Wind, Knock Off, Low Kick, Snore, Stealth Rock, **Stomping Tantrum**, Uproar, **Water Pulse**

PARAS



Base Stats:

HP:	4
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	3

Basic Information

Type: Bug / Grass

Basic Ability 1: Dry Skin

Basic Ability 2: Tochukaso

Adv Ability 1: Effect Spore

Adv Ability 2: Dire Spore

High Ability: Damp

Evolution:

1 - Paras

2 - Parasect Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 11.9 lbs / 5.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug / Plant

Average Hatch Rate: 10 Days

Diet: Herbivore, Phototroph

Habitat: Cave, Rainforest

Capability List

Overland 4, Swim 2, Burrow 2, Jump 1/1, Power 1, Darkvision, Mushroom Harvest, Naturewalk (Forest, Grassland), Underdog, Wallclimber

Skill List

Athl 2d6, Acro 1d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 6 Poison Powder - Poison
- 6 Stun Spore - Grass
- 11 Absorb - Grass**
- 17 Fury Cutter - Bug**
- 22 Spore - Grass
- 27 Slash - Normal
- 33 Growth - Normal
- 38 Giga Drain - Grass**
- 43 Aromatherapy - Grass
- 49 Rage Powder - Bug
- 54 X-Scissor - Bug**

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, **28 Leech Life**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 54 False Swipe, 75 Swords Dance, **81 X-Scissor**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Agility, **Bug Bite**, Counter, Cross Poison, Endure, **Fell Stinger**, Flail, Grassy Terrain, Leech Seed, Metal Claw, Natural Gift, Psybeam, Pursuit, Rototiller, Screech, Sweet Scent, Wide Guard

Tutor Move List

After You, Body Slam, **Bug Bite**, **Bullet Seed**, Double-Edge, **Fury Cutter**, **Giga Drain**, Knock Off, **Seed Bomb**, Snore, String Shot, Synthesis, Worry Seed

PARASECT



Base Stats:

HP:	6
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	3

Basic Information

Type: Bug / Grass

Basic Ability 1: Dry Skin

Basic Ability 2: Tochukaso

Adv Ability 1: Effect Spore

Adv Ability 2: Dire Spore

High Ability: Damp

Evolution:

1 - Paras

2 - Parasect Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 65 lbs / 29.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug / Plant

Diet: Herbivore, Phototroph

Habitat: Cave, Rainforest

Capability List

Overland 6, Swim 2, Burrow 3, Jump 1/1, Power 3, Darkvision, Mushroom Harvest, Naturewalk (Forest, Grassland), Planter (Herbs), Underdog, Wallclimber

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6-3, Percep 1d6, Focus 4d6

Move List

Level Up Move List

- 6 Poison Powder - Poison
- 6 Stun Spore - Grass
- 11 Absorb - Grass**
- 17 Fury Cutter - Bug**
- 22 Spore - Grass
- 29 Slash - Normal
- 37 Growth - Normal
- 44 Giga Drain - Grass**
- 51 Aromatherapy - Grass
- 59 Rage Powder - Bug
- 66 X-Scissor - Bug**

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, **28 Leech Life**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 54 False Swipe, 68 Giga Impact, 75 Swords Dance, **81 X-Scissor**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

After You, Body Slam, **Bug Bite**, **Bullet Seed**, Counter, Cross Poison (N), Double-Edge, **Fury Cutter**, **Giga Drain**, Knock Off, **Seed Bomb**, Snore, String Shot, Synthesis, Throat Chop, Worry Seed

VENONAT

Base Stats:

HP:	6
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	6
Speed:	5

Basic Information

Type: Bug / Poison

Basic Ability 1: Compound Eyes

Basic Ability 2: Tinted Lens

Adv Ability 1: Run Away

Adv Ability 2: Shield Dust

High Ability: Dust Cloud

Evolution:

1 - Venonat

2 - Venomoth Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/2, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6-1, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Disable - Normal
- 1 Foresight - Normal
- 5 Supersonic - Normal
- 11 Confusion - Psychic
- 13 Poison Powder - Poison
- 17 Psybeam - Psychic
- 23 Stun Spore - Grass
- 25 Signal Beam - Bug**
- 29 Sleep Powder - Grass
- 35 Leech Life - Bug**
- 37 Zen Headbutt - Psychic
- 41 Poison Fang - Poison**
- 47 Psychic - Psychic

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **83 Infestation**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Agility, Baton Pass, **Bug Bite**, Giga Drain, Morning Sun, Rage Powder, Screech, Secret Power Skill Swap, Toxic Spikes

Tutor Move List

Bug Bite, Disable (N), Double-Edge, Giga Drain, **Signal Beam**, Skill Swap, Snore, String Shot, Swift, Zen Headbutt

VENOMOTH



Base Stats:

HP:	7
Attack:	7
Defense:	6
Special Attack:	9
Special Defense:	8
Speed:	9

Basic Information

Type: Bug / Poison
Basic Ability 1: Compound Eyes
Basic Ability 2: Tinted Lens
Adv Ability 1: Wonder Skin
Adv Ability 2: Shield Dust
High Ability: Dust Cloud

Evolution:

1 - Venonat
2 - Venomoth Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 27.6 lbs / 12.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 2, Swim 2, Sky 6, Jump 1/2, Power 2

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 4d6+2, Focus 4d6+1

Move List

Level Up Move List

- Evo Gust - Flying
- 5 Supersonic - Normal
- 11 Confusion - Psychic
- 13 Poison Powder - Poison
- 17 Psybeam - Psychic
- 23 Stun Spore - Grass
- 25 Signal Beam - Bug**
- 29 Sleep Powder - Grass
- 37 Leech Life - Bug**
- 41 Zen Headbutt - Psychic
- 47 Poison Fang - Poison**
- 55 Psychic - Psychic
- 59 Bug Buzz - Bug**
- 63 Quiver Dance - Bug

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 32 Double Team, **36 Sludge Bomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Bug Bite**, **Bug Buzz (N)**, Defog, Disable (N), Double-Edge, Giga Drain, Ominous Wind, Quiver Dance (N), **Signal Beam**, **Silver Wind (N)**, Skill Swap, Snore, String Shot, Swift, Tailwind, Twister, Zen Headbutt

SCYTHER



Base Stats:

HP:	7
Attack:	11
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	11

Basic Information

Type: Bug / Flying
Basic Ability 1: Technician
Basic Ability 2: Vanguard
Adv Ability 1: Swarm
Adv Ability 2: Steadfast
High Ability: Parry

Evolution:

1 - Scyther
2 - Scizor Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 123.5 lbs / 56kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 13 Days

Diet: Carnivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 8, Swim 4, Sky 8, Jump 2/3, Power 6,
Naturewalk (Forest, Grassland)

Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6+2, Stealth 3d6+2,
Percep 3d6, Focus 3d6-2

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 5 Focus Energy - Normal
- 9 Pursuit - Dark
- 13 False Swipe - Normal
- 17 Agility - Psychic
- 21 Wing Attack - Flying**
- 25 Fury Cutter - Bug**
- 29 Slash - Normal
- 33 Razor Wind - Normal
- 37 Double Team - Normal
- 41 X-Scissor - Bug**
- 45 Night Slash - Dark
- 49 Double Hit - Normal
- 50 Air Slash - Flying**
- 57 Swords Dance - Normal
- 61 Feint - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **51 Steel Wing**, 54 False Swipe, 59 Brutal Swing, 68 Giga Impact, 75 Swords Dance, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Egg Move List

Baton Pass, **Bug Buzz**, Counter, Defog, Endure, Quick Guard, Reversal, **Silver Wind**

Tutor Move List

Bug Bite, Defog, Double-Edge, **Fury Cutter**, Knock Off, Laser Focus, Ominous Wind, Snore, Swift, Tailwind, Vacuum Wave (N)

SCIZOR



Base Stats:

HP:	7
Attack:	13
Defense:	10
Special Attack:	6
Special Defense:	8
Speed:	7

Basic Information

Type: Bug / Steel

Basic Ability 1: Technician

Basic Ability 2: Light Metal

Adv Ability 1: Swarm

Adv Ability 2: Steadfast

High Ability: Parry

Evolution:

1 - Scyther

2 - Scizor Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 260.1 lbs / 118kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Carnivore

Habitat: Grassland, Mountain

Capability List

Overland 7, Swim 3, Sky 7, Jump 2/3, Power 6,
Naturewalk (Forest, Grassland)

Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6+2, Stealth 3d6-2,
Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

- 5 Focus Energy - Normal
- 9 Pursuit - Dark
- 13 False Swipe - Normal
- 17 Agility - Psychic
- 21 Metal Claw - Steel**
- 25 Fury Cutter - Bug**
- 29 Slash - Normal
- 33 Razor Wind - Normal
- 37 Iron Defense - Steel
- 41 X-Scissor - Bug**
- 45 Night Slash - Dark
- 49 Double Hit - Normal
- 50 Iron Head - Steel**
- 57 Swords Dance - Normal
- 61 Feint - Normal

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **51 Steel Wing**, 54 False Swipe, 56 Fling, 59 Brutal Swing, 62 Acrobatics, 68 Giga Impact, 75 Swords Dance, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Bug Bite, **Bullet Punch (N)**, Counter, Defog, Double-Edge, Feint (N), **Fury Cutter**, Iron Defense, **Iron Head**, Knock Off, Laser Focus, Ominous Wind, Snore, Superpower, Swift, Tailwind



Mega Evolution

Type: Unchanged

Ability: Technician

Stats: +2 Atk, +4 Def,
+1 Sp. Atk, +2 Sp.
Def, +1 Speed

LEDYBA



Base Stats:

HP:	4
Attack:	2
Defense:	3
Special Attack:	4
Special Defense:	8
Speed:	6

Basic Information

Type: Bug / Flying
Basic Ability 1: Early Bird
Basic Ability 2: Rattled
Adv Ability 1: Infiltrator
Adv Ability 2: Swarm
High Ability: Starlight

Evolution:

1 - Ledyba
2 - Ledian Minimum 15

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 23.8 lbs / 10.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 2, Sky 3, Jump 1/2, Power 2,
Naturewalk (Forest, Grassland), Underdog,
Wallclimber

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 2d6,
Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 5 Supersonic - Normal
- 8 Swift - Normal
- 12 Light Screen - Psychic
- 12 Reflect - Psychic
- 12 Safeguard - Normal
- 15 Mach Punch - Fighting
- 19 Silver Wind - Bug**
- 22 Comet Punch - Normal
- 26 Baton Pass - Normal
- 29 Agility - Psychic
- 33 Bug Buzz - Bug**
- 36 Air Slash - Flying**
- 38 Double-Edge - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, **62 Acrobatics**, 75 Swords Dance, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

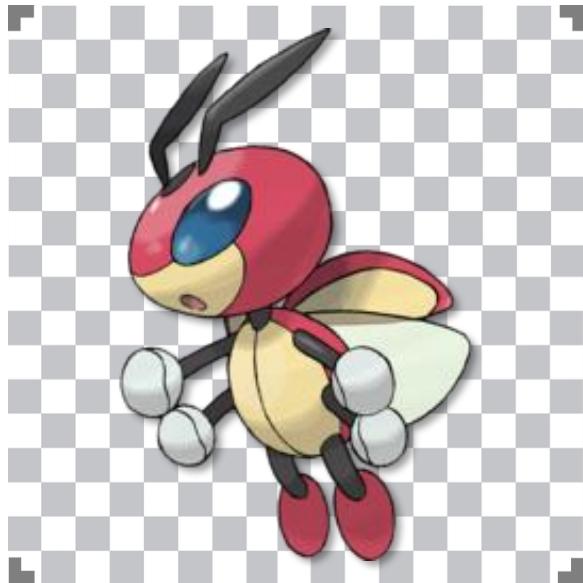
Egg Move List

Bide, **Bug Bite**, Counter, Dizzy Punch, Drain Punch, Encore, Endure, Focus Punch, Knock Off, Psybeam, Screech, Tailwind

Tutor Move List

Air Cutter, **Bug Bite**, Drain Punch, Dynamic Punch, Focus Punch, Giga Drain, Ice Punch, Knock Off, Mega Punch, Ominous Wind, Rollout, **Silver Wind**, Snore, String Shot, Swift, Tailwind, Thunder Punch, Uproar

LEDIAN



Base Stats:

HP:	6
Attack:	4
Defense:	5
Special Attack:	6
Special Defense:	11
Speed:	9

Basic Information

Type: Bug / Flying

Basic Ability 1: Early Bird

Basic Ability 2: Huge Power

Adv Ability 1: Iron Fist

Adv Ability 2: Swarm

High Ability: Starlight

Evolution:

1 - Ledyba

2 - Ledian Minimum 15

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 78.5 lbs / 35.6kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 6, Swim 3, Sky 6, Jump 2/2, Power 4,
Naturewalk (Forest, Grassland), Underdog,
Wallclimber

Skill List

Athl 4d6, Acro 4d6+3, Combat 3d6+2, Stealth 3d6,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 5 Supersonic - Normal
- 8 Swift - Normal
- 12 Light Screen - Psychic
- 12 Reflect - Psychic
- 12 Safeguard - Normal
- 15 Mach Punch - Fighting
- 20 Silver Wind - Bug**
- 24 Comet Punch - Normal
- 29 Baton Pass - Normal
- 33 Agility - Psychic
- 38 Bug Buzz - Bug**
- 42 Air Slash - Flying**
- 47 Double-Edge - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, **62 Acrobatics**, 75 Swords Dance, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Bug Bite, Defog, Drain Punch, Dynamic Punch, Focus Punch, Giga Drain, Ice Punch, Knock Off, Mega Punch, Ominous Wind, Rollout, **Silver Wind**, Snore, String Shot, Swift, Tailwind, Thunder Punch, Uproar

SPINARAK



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Bug / Poison

Basic Ability 1: Insomnia

Adv Ability 1: Swarm

Adv Ability 2: Silk Threads

Adv Ability 3: Sniper

High Ability: Ambush

Evolution:

1 - Spinarak

2 - Ariados Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/2, Power 1, Naturewalk (Forest, Grassland), Threaded, Underdog, Wallclimber

Skill List

Athl 1d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Poison Sting - Poison

1 String Shot - Bug

1 Constrict - Normal

5 Absorb - Grass

8 Infestation - Bug

12 Scary Face - Normal

15 Night Shade - Ghost

19 Shadow Sneak - Ghost

22 Fury Swipes - Normal

26 Sucker Punch - Dark

29 Spider Web - Bug

33 Agility - Psychic

36 Pin Missile - Bug

40 Psychic - Psychic

43 Poison Jab - Poison

47 Cross Poison - Poison

50 Sticky Web - Bug

54 Toxic Thread - Poison

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27

Return, **28 Leech Life**, 29 Psychic, 32 Double Team,

36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46

Thief, 48 Round, **81 X-Scissor**, **83 Infestation**, **84**

Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Baton Pass, Disable, Electroweb, **Lunge**, **Megahorn**, Night Slash, Psybeam, Pursuit, Rage Powder, **Signal Beam**, Sonic Boom, Toxic Spikes, **Twineedle**

Tutor Move List

Body Slam, Bounce, **Bug Bite**, Double-Edge, Electroweb, Foul Play, Giga Drain, **Signal Beam**, Snore, Sucker Punch

ARIADOS



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	4

Basic Information

Type: Bug / Poison

Basic Ability 1: Insomnia

Adv Ability 1: Swarm

Adv Ability 2: Silk Threads

Adv Ability 3: Sniper

High Ability: Ambush

Evolution:

1 - Spinarak

2 - Ariados Minimum 20

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 73.9 lbs / 33.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Carnivore

Habitat: Cave, Forest, Rainforest

Capability List

Overland 6, Swim 3, Jump 2/2, Power 3, Naturewalk (Forest, Grassland), Threaded, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 4d6, Combat 3d6+2, Stealth 4d6+1, Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Swords Dance - Normal

5 Absorb - Grass

8 Infestation - Bug

12 Scary Face - Normal

15 Night Shade - Ghost

19 Shadow Sneak - Ghost

23 Fury Swipes - Normal

28 Sucker Punch - Dark

32 Spider Web - Bug

37 Agility - Psychic

41 Pin Missile - Bug

46 Psychic - Psychic

50 Poison Jab - Poison

55 Cross Poison - Poison

58 Sticky Web - Bug

63 Toxic Thread - Poison

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22

Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 32

Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest,

45 Attract, 46 Thief, 48 Round, 67 Smart Strike, 68

Giga Impact, 75 Swords Dance, **81 X-Scissor**, **83**

Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Bounce, **Bug Bite (N)**, Double-Edge,

Electroweb, **Fell Stinger (N)**, Focus Energy (N), Foul

Play, Giga Drain, **Signal Beam**, Snore, Stomping

Tantrum, Sucker Punch, Throat Chop, Venom Drench

(N)

YANMA



Base Stats:

HP:	7
Attack:	7
Defense:	5
Special Attack:	8
Special Defense:	5
Speed:	10

Basic Information

Type: Bug / Flying
Basic Ability 1: Speed Boost
Basic Ability 2: Compound Eyes
Adv Ability 1: Frisk
Adv Ability 2: Rocket
High Ability: Tinted Lens

Evolution:

1 - Yanma
2 - Yanmega Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 83.8 lbs / 38kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Marsh

Capability List

Overland 2, Swim 2, Sky 4, Jump 1/1, Power 3,
Underdog, Wallclimber

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6-1,
Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Foresight - Normal
- 1 Tackle - Normal
- 6 Quick Attack - Normal
- 11 Double Team - Normal
- 14 Sonic Boom - Normal
- 17 Detect - Fighting
- 22 Supersonic - Normal
- 27 Uproar - Normal
- 30 Pursuit - Dark
- 33 Ancient Power - Rock
- 38 Hypnosis - Psychic
- 43 Wing Attack - Flying**
- 46 Screech - Normal
- 49 U-Turn - Bug**
- 54 Air Slash - Flying**
- 57 Bug Buzz - Bug**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Egg Move List

Double-Edge, Feint, Feint Attack, Pursuit, Reversal, Secret Power, **Signal Beam**, **Silver Wind**, Whirlwind

Tutor Move List

Air Cutter, Ancient Power, **Bug Bite**, Defog, Double-Edge, Giga Drain, Ominous Wind, **Signal Beam**, **Silver Wind**, Snore, String Shot, Swift, Tailwind, Uproar

YANMEGA



Base Stats:

HP:	9
Attack:	8
Defense:	9
Special Attack:	12
Special Defense:	6
Speed:	10

Basic Information

Type: Bug / Flying
Basic Ability 1: Speed Boost
Basic Ability 2: Compound Eyes
Adv Ability 1: Frisk
Adv Ability 2: Rocket
High Ability: Tinted Lens

Evolution:

1 - Yanma
2 - Yanmega Minimum 30

Size Information

Height: 6' 3" / 1.9m (Large)
Weight: 83.8 lbs / 38kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Carnivore

Habitat: Forest, Marsh

Capability List

Overland 4, Swim 3, Sky 7, Jump 1/1, Power 5,
Mountable 1, Wallclimber

Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6+2, Stealth 3d6-2,
Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

- 6 Quick Attack - Normal
- 11 Double Team - Normal
- 14 Sonic Boom - Normal
- 17 Detect - Fighting
- 22 Supersonic - Normal
- 27 Uproar - Normal
- 30 Pursuit - Dark
- 33 Ancient Power - Rock
- 38 Feint - Normal
- 43 Slash - Normal
- 46 Screech - Normal
- 49 U-Turn - Bug**
- 54 Air Slash - Flying**
- 57 Bug Buzz - Bug**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Air Slash (N), Ancient Power, Bug Bite (N), Bug Buzz (N), Defog, Double-Edge, Giga Drain, Laser Focus, Night Slash (N), Ominous Wind, Secret Power, **Signal Beam, Silver Wind**, Snore, String Shot, Swift, Tailwind, Uproar

PINECO**Base Stats:**

HP:	5
Attack:	7
Defense:	9
Special Attack:	4
Special Defense:	4
Speed:	2

Basic Information

Type: Bug

Basic Ability 1: Sturdy

Basic Ability 2: Rock Head

Adv Ability 1: Overcoat

Adv Ability 2: Weak Armor

High Ability: Aftermath

Evolution:

1 - Pineco

2 - Forretress Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 15.9 lbs / 7.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest

Capability List

Overland 2, Swim 2, Jump 1/2, Power 3, Naturewalk (Forest, Grassland), Threaded, Underdog, Volatile Bomb, Wallclimber

Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+2, Focus 2d6

Move List**Level Up Move List**

- 1 Protect - Normal
- 1 Tackle - Normal
- 6 Self-Destruct - Normal
- 9 Bug Bite - Bug**
- 12 Take Down - Normal
- 17 Rapid Spin - Normal
- 20 Bide - Normal
- 23 Natural Gift - Normal
- 28 Spikes - Ground
- 31 Payback - Dark
- 34 Explosion - Normal
- 39 Iron Defense - Steel
- 42 Gyro Ball - Steel*
- 45 Double-Edge - Normal

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, *74 Gyro Ball*, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Counter, Double-Edge, Endure, Flail, **Pin Missile**, Power Trick, Revenge, Sand Tomb, Stealth Rock, Swift, Toxic Spikes

Tutor Move List

Body Slam, **Bug Bite**, Defense Curl, Drill Run, Giga Drain, Gravity, Iron Defense, Pain Split, Rollout, Snore, Stealth Rock, String Shot, Swift

FORRETRESS



Base Stats:

HP:	8
Attack:	9
Defense:	14
Special Attack:	6
Special Defense:	6
Speed:	4

Basic Information

Type: Bug / Steel

Basic Ability 1: Sturdy

Basic Ability 2: Rock Head

Adv Ability 1: Overcoat

Adv Ability 2: Battle Armor

High Ability: Aftermath

Evolution:

1 - Pineco

2 - Forretress Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 277.3 lbs / 125.8kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 6, Naturewalk (Forest, Grassland), Threaded, Volatile Bomb

Skill List

Athl 5d6, Acro 2d6, Combat 2d6, Stealth 2d6+2, Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

Evo Mirror Shot - Steel

Evo Autotomize - Steel

6 Self-Destruct - Normal

9 Bug Bite - Bug

12 Take Down - Normal

17 Rapid Spin - Normal

20 Bide - Normal

23 Natural Gift - Normal

28 Spikes - Ground

32 Payback - Dark

36 Explosion - Normal

42 Iron Defense - Steel

46 Gyro Ball - Steel

50 Double-Edge - Normal

56 Magnet Rise - Electric

60 Zap Cannon - Electric

64 Heavy Slam - Steel

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21

Frustration, 22 Solar Beam, 26 Earthquake, 27

Return, 32 Double Team, 33 Reflect, 37 Sandstorm,

39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48

Round, 64 Explosion, 66 Payback, 68 Giga Impact, 69

Rock Polish, 72 Volt Switch, **74 Gyro Ball**, 78

Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk,

90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Ally Switch, Block, Body Slam, **Bug Bite (N)**, Counter,

Defense Curl, Drill Run, Giga Drain, Gravity, **Heavy**

Slam (N), Iron Defense, Laser Focus, Magnet Rise

(N), Pain Split, Rollout, **Signal Beam**, Snore, Stealth

Rock, String Shot, Swift, Telekinesis, Toxic Spikes (N),

Zap Cannon (N)

SURSKIT



Base Stats:

HP:	4
Attack:	3
Defense:	3
Special Attack:	5
Special Defense:	5
Speed:	7

Basic Information

Type: Bug / Water

Basic Ability 1: Danger Syrup

Adv Ability 1: Spinning Dance

Adv Ability 2: Swift Swim

Adv Ability 3: Accelerate

High Ability: Rain Dish

Evolution:

1 - Surskit

2 - Masquerain Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 3.7 lbs / 1.7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Bug

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 4, Swim 4, Jump 2/2, Power 1, Honey Gather, Naturewalk (Wetlands), Threaded, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 2d6, Percep 3d6+1, Focus 2d6

Move List

Level Up Move List

1 Bubble - Water

6 Quick Attack - Normal

9 Sweet Scent - Normal

14 Water Sport - Water

17 Bubble Beam - Water

22 Agility - Psychic

25 Mist - Ice

25 Haze - Ice

30 Aqua Jet - Water

35 Baton Pass - Normal

38 Sticky Web - Bug

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55 Scald**, 77 Psych Up, **83 Infestation**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Aqua Jet, Bug Bite, Endure, Fell Stinger, Foresight, Hydro Pump, Lunge, Mind Reader, Mud Shot, Power Split, Psybeam, Signal Beam

Tutor Move List

Bug Bite, Double-Edge, Giga Drain, Icy Wind, Liquidation, Mud-Slap, Signal Beam, Snore, String Shot, Swift, Water Pulse

MASQUERAIN



Base Stats:

HP:	7
Attack:	6
Defense:	6
Special Attack:	10
Special Defense:	8
Speed:	8

Basic Information

Type: Bug / Flying

Basic Ability 1: Intimidate

Adv Ability 1: Spinning Dance

Adv Ability 2: Unnerve

Adv Ability 3: Water Absorb

High Ability: Dodge

Evolution:

1 - Surskit

2 - Masquerain Minimum 20

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 7.9 lbs / 3.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Bug

Diet: Herbivore

Habitat: Freshwater

Capability List

Overland 2, Swim 3, Sky 5, Jump 2/2, Power 1,
Underdog

Skill List

Athl 2d6, Acro 4d6+1, Combat 1d6, Stealth 4d6+2,
Percep 4d6, Focus 2d6

Move List

Level Up Move List

- 6 Quick Attack - Normal
- 9 Sweet Scent - Normal
- 14 Water Sport - Water
- 17 Gust - Flying**
- 22 Scary Face - Normal
- 22 Air Cutter - Flying**
- 26 Stun Spore - Grass
- 32 Silver Wind - Bug
- 38 Air Slash - Flying**
- 42 Bug Buzz - Bug**
- 48 Whirlwind - Normal
- 52 Quiver Dance - Bug

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 55 Scald, 68 Giga Impact, 77 Psych Up, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Bug Bite**, **Bug Buzz (N)**, Defog, Double-Edge, Giga Drain, Icy Wind, Liquidation, Mud-Slap, Ominous Wind (N), Quiver Dance (N), **Signal Beam**, Snore, String Shot, Swift, Tailwind, Twister, Water Pulse, Whirlwind (N)

NINCADA



Base Stats:

HP:	3
Attack:	5
Defense:	9
Special Attack:	3
Special Defense:	3
Speed:	4

Basic Information

Type: Bug / Ground

Basic Ability 1: Compound Eyes

Adv Ability 1: Forewarn

Adv Ability 2: Run Away

Adv Ability 3: Sand Veil

High Ability: Dig Away

Evolution:

1 - Nincada

2 - Ninjask Minimum 20

2 - Shedinja see Shed Evolution

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 12.1 lbs / 5.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Desert, Forest

Capability List

Overland 4, Swim 3, Burrow 3, Jump 2/2, Power 1, Naturewalk (Forest, Grassland), Shed Evolution, Threaded, Underdog, Wallclimber

Skill List

Athl 1d6+2, Acro 4d6, Combat 1d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Harden - Normal
- 1 Scratch - Normal
- 5 Absorb - Grass
- 9 Sand Attack - Ground
- 13 Fury Swipes - Normal
- 17 Mud-Slap - Ground**
- 21 Metal Claw - Steel
- 25 Mind Reader - Normal
- 29 Bide - Normal
- 33 False Swipe - Normal
- 37 Dig - Ground**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 30 Shadow Ball, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 54 False Swipe, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bug Bite, **Bug Buzz**, Endure, Feint Attack, Final Gambit, Gust, Night Slash, **Silver Wind**

Tutor Move List

Bug Bite, Double-Edge, **Fury Cutter**, Giga Drain, **Mud-Slap**, Snore, Spite, String Shot

NINJASK



Base Stats:

HP:	6
Attack:	9
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	16

Basic Information

Type: Bug / Flying

Basic Ability 1: Speed Boost

Adv Ability 1: Infiltrator

Adv Ability 2: Rocket

Adv Ability 3: Blur

High Ability: Vanguard

Evolution:

1 - Nincada

2 - Ninjask Minimum 20

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Desert, Forest

Capability List

Overland 3, Swim 3, Sky 8, Jump 2/2, Power 1,
Naturewalk (Forest, Grassland), Wallclimber

Skill List

Athl 3d6+3, Acro 5d6+3, Combat 4d6, Stealth 4d6+2,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Double Team - Normal

Evo Screech - Normal

Evo Fury Cutter - Bug

5 Absorb - Grass

9 Sand Attack - Ground

13 Fury Swipes - Normal

17 Agility - Psychic

23 Slash - Normal

29 Mind Reader - Normal

35 Baton Pass - Normal

41 Swords Dance - Normal

47 X-Scissor - Bug

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 30 Shadow Ball, 32

Double Team, 37 Sandstorm, **40 Aerial Ace**, 42

Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54

False Swipe, 68 Giga Impact, 75 Swords Dance, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90

Substitute, 100 Confide

Tutor Move List

Air Cutter, **Bug Bite (N)**, Defog, Double-Edge, **Fury**

Cutter, Giga Drain, Laser Focus, Mud-Slap, Ominous

Wind, **Silver Wind**, Snore, Spite, String Shot, Swift,

Uproar

SHEDINJA



Base Stats:

HP:	0
Attack:	9
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	4

Basic Information

Type: Bug / Ghost

Basic Ability 1: Wonder Guard

Adv Ability 1: Dodge

Adv Ability 2: Magic Guard

Adv Ability 3: Wonder Skin

High Ability: Pressure

Evolution:

1 - Nincada

2 - Shedinja see Shed Evolution

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 2.6 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Nullivore

Habitat: Desert, Forest

Capability List

Overland 3, Swim 3, Sky 5, Jump 2/2, Power 1,
Breathless, Darkvision, Dead Silent, Naturewalk
(Forest, Grassland), Soulless, Wallclimber

Skill List

Athl 2d6, Acro 4d6-1, Combat 3d6, Stealth 4d6,
Percep 3d6+2, Focus 3d6+1

Move List

Level Up Move List

- 5 Absorb - Grass
- 9 Sand Attack - Ground
- 13 Fury Swipes - Normal
- 17 Spite - Ghost
- 21 Shadow Sneak - Ghost**
- 25 Mind Reader - Normal
- 29 Confuse Ray - Ghost
- 33 Shadow Ball - Ghost**
- 37 Grudge - Ghost
- 41 Heal Block - Psychic
- 45 Phantom Force - Ghost**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life, 30 Shadow Ball, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 54 False Swipe, 61 Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide**

Tutor Move List

Ally Switch, **Bug Bite, Double-Edge, Fury Cutter, Giga Drain, Mud-Slap, Ominous Wind, Snore, Spite, String Shot, Sucker Punch, Swift, Telekinesis, Trick**

KRICKETOT



Base Stats:

HP:	4
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	3

Basic Information

Type: Bug
Basic Ability 1: Shed Skin
Basic Ability 2: Run Away
Adv Ability 1: Swarm
Adv Ability 2: Technician
High Ability: Drown Out

Evolution:

1 - Kricketot
2 - Kricketune Minimum 10

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 4.9 lbs / 2.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Jump 2/3, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 1d6, Stealth 2d6, Percep 2d6, Focus 2d6+2

Move List

Level Up Move List

1 Bide - Normal
1 Growl - Normal
6 Struggle Bug - Bug
16 Bug Bite - Bug

Tutor Move List

Bug Bite, Endeavor, Mud-Slap, Snore, String Shot, Uproar

KRICKETUNE



Base Stats:

HP:	8
Attack:	9
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	7

Basic Information

Type: Bug
Basic Ability 1: Confidence
Basic Ability 2: Rally
Adv Ability 1: Swarm
Adv Ability 2: Technician
High Ability: Drown Out

Evolution:
1 - Kricketot
2 - Kriktune Minimum 10

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 56.2 lbs / 25.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore
Habitat: Forest, Grassland

Capability List

Overland 8, Swim 4, Sky 5, Jump 5/5, Power 2,
Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6, Acro 4d6+1, Combat 3d6+1, Stealth 3d6,
Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

Evo Fury Cutter - Bug

- 14 Absorb - Grass
- 18 Sing - Normal
- 22 Focus Energy - Normal
- 26 Slash - Normal
- 30 X-Scissor - Bug**
- 34 Screech - Normal
- 36 Fell Stinger - Bug**
- 38 Taunt - Dark
- 42 Night Slash - Dark
- 44 Sticky Web - Bug
- 46 Bug Buzz - Bug**
- 50 Perish Song - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
15 Hyper Beam, 17 Protect, 18 Rain Dance, 21
Frustration, 27 Return, **28 Leech Life**, 31 Brick Break,
32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest,
45 Attract, 48 Round, 49 Echoed Voice, 54 False
Swipe, 68 Giga Impact, 75 Swords Dance, **81 X-**
Scissor, **83 Infestation**, 87 Swagger, 88 Sleep Talk, 90
Substitute, 100 Confide

Tutor Move List

Bug Bite, Endeavor, **Fury Cutter**, Heal Bell, Hyper
Voice, Knock Off, Laser Focus, Mud-Slap, **Silver**
Wind, Snore, String Shot, Throat Chop, Uproar

BURMY**Base Stats:**

HP:	4
Attack:	3
Defense:	5
Special Attack:	3
Special Defense:	5
Speed:	4

Basic Information

Type: Bug
 Basic Ability 1: Quick Cloak
 Adv Ability 1: Overcoat
 Adv Ability 2: Shed Skin
 Adv Ability 3: Tolerance
 High Ability: Sturdy

Evolution:

- 1 - Burmy
- 2 - Wormadam Minimum 20, Female
- 2 - Mothim Minimum 20, Male

Size Information

Height: 0' 8" / 0.2m (Small)
 Weight: 7.5 lbs / 3.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Bug
 Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Desert, Forest, Rainforest, Urban

Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Naturewalk (Desert, Forest, Grassland, Urban), Split Evolution, Threaded, Underdog

Skill List

Athl 1d6+2, Acro 2d6-1, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

Move List**Level Up Move List**

- 1 Protect - Normal
- 10 Tackle - Normal
- 15 Bug Bite - Bug**
- 20 Hidden Power - Normal

TM Move List

10 Hidden Power, 17 Protect

Tutor Move List

Bug Bite, Electroweb, Snore, String Shot

WORMADAM Plant Cloak



Base Stats:

HP:	6
Attack:	6
Defense:	9
Special Attack:	8
Special Defense:	11
Speed:	4

Basic Information

Type: Bug / Grass

Basic Ability 1: Anticipation

Adv Ability 1: Overcoat

Adv Ability 2: Adaptability

Adv Ability 3: Tolerance

High Ability: Grass Pelt

Evolution:

1 - Burmy

2 - Wormadam Minimum 20, Female

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 1, Jump 1/2, Power 2, Naturewalk
(Forest, Grassland), Threaded, Underdog

Skill List

Athl 2d6, Acro 3d6-1, Combat 2d6, Stealth 4d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Quiver Dance - Bug

10 Protect - Normal

15 Bug Bite - Bug

20 Hidden Power - Normal

23 Confusion - Psychic

26 Razor Leaf - Grass

29 Growth - Normal

32 Psybeam - Psychic

35 Captivate - Normal

38 Flail - Normal

41 Attract - Normal

44 Psychic - Psychic

47 Leaf Storm - Grass

50 Bug Buzz - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 68 Giga Impact, 77 Psych Up, **83 Infestation**, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, **Bug Bite (N)**, **Bullet Seed**, Electroweb, Endeavor, **Giga Drain**, Natural Gift, **Seed Bomb**, **Signal Beam**, Skill Swap, Snore, String Shot, Sucker Punch (N), Synthesis, Telekinesis, Uproar, Worry Seed

WORMADAM Sandy Cloak



Base Stats:

HP:	6
Attack:	8
Defense:	11
Special Attack:	6
Special Defense:	9
Speed:	4

Basic Information

Type: Bug / Ground

Basic Ability 1: Anticipation

Adv Ability 1: Overcoat

Adv Ability 2: Adaptability

Adv Ability 3: Tolerance

High Ability: Sand Veil

Evolution:

1 - Burmy

2 - Wormadam Minimum 20, Female

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Bug

Diet: Herbivore

Habitat: Desert, Mountain

Capability List

Overland 4, Swim 1, Jump 1/2, Power 2, Naturewalk
(Desert), Threaded, Underdog

Skill List

Athl 2d6, Acro 3d6-1, Combat 2d6, Stealth 4d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Quiver Dance - Bug

10 Protect - Normal

15 Bug Bite - Bug

20 Hidden Power - Normal

23 Confusion - Psychic

26 Rock Blast - Rock

29 Harden - Normal

32 Psybeam - Psychic

35 Captivate - Normal

38 Flail - Normal

41 Attract - Normal

44 Psychic - Psychic

47 Fissure - Ground

50 Bug Buzz - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 68 Giga Impact, 77 Psych Up, **78 Bulldoze**, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, **Bug Bite (N)**, **Earth Power**, Electroweb, Endeavor, **Mud-Slap**, Natural Gift, **Signal Beam**, Skill Swap, Snore, Stealth Rock, String Shot, Sucker Punch (N), Telekinesis, Uproar

WORMADAM Trash Cloak



Base Stats:

HP:	6
Attack:	7
Defense:	10
Special Attack:	7
Special Defense:	10
Speed:	4

Basic Information

Type: Bug / Steel

Basic Ability 1: Anticipation

Adv Ability 1: Overcoat

Adv Ability 2: Adaptability

Adv Ability 3: Tolerance

High Ability: Clear Body

Evolution:

1 - Burmy

2 - Wormadam Minimum 20, Female

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Bug

Diet: Herbivore

Habitat: Urban

Capability List

Overland 4, Swim 1, Jump 1/2, Power 2, Naturewalk
(Urban), Threaded, Underdog

Skill List

Athl 2d6, Acro 3d6-1, Combat 2d6, Stealth 4d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

- Evo Quiver Dance - Bug
- 10 Protect - Normal
- 15 Bug Bite - Bug**
- 20 Hidden Power - Normal
- 23 Confusion - Psychic
- 26 Mirror Shot - Steel**
- 29 Metal Sound - Steel
- 32 Psybeam - Psychic
- 35 Captivate - Normal
- 38 Flail - Normal
- 41 Attract - Normal
- 44 Psychic - Psychic
- 47 Iron Head - Steel**
- 50 Bug Buzz - Bug**

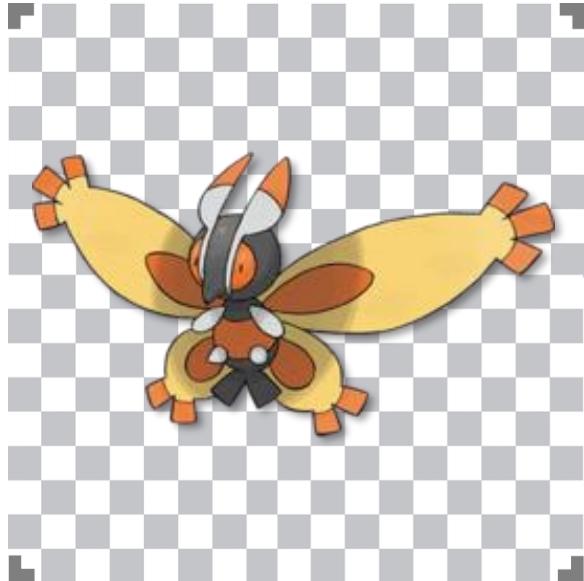
TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 68 Giga Impact, **74 Gyro Ball**, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Ally Switch, **Bug Bite (N)**, Electroweb, Endeavor, Gunk Shot, Iron Defense, **Iron Head**, Magnet Rise, Metal Burst (N), Natural Gift, **Signal Beam**, Skill Swap, Snore, Stealth Rock, String Shot, Sucker Punch (N), Telekinesis, Uproar

MOTHIM



Base Stats:

HP:	7
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	7

Basic Information

Type: Bug / Flying

Basic Ability 1: Tinted Lens

Adv Ability 1: Swarm

Adv Ability 2: Honey Thief

Adv Ability 3: Flutter

High Ability: Compound Eyes

Evolution:

1 - Burmy

2 - Mothim Minimum 20, Male

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 51.4 lbs / 23.3kg (2)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Bug

Diet: Herbivore

Habitat: Desert, Forest, Rainforest, Urban

Capability List

Overland 3, Swim 3, Sky 6, Jump 1/2, Power 2,
Underdog

Skill List

Athl 2d6, Acro 4d6, Combat 3d6, Stealth 3d6+2,
Percep 4d6, Focus 3d6-1

Move List

Level Up Move List

Evo Quiver Dance - Bug

10 Protect - Normal

15 Bug Bite - Bug

20 Hidden Power - Normal

23 Confusion - Psychic

26 Gust - Flying

29 Poison Powder - Poison

32 Psybeam - Psychic

35 Camouflage - Normal

38 Silver Wind - Bug

41 Air Slash - Flying

44 Psychic - Psychic

47 Lunge - Bug

50 Bug Buzz - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, **62 Acrobatics**, 68 Giga Impact, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Bug Bite (N), Defog, Electroweb, Endeavor, Giga Drain, Mud-Slap, Natural Gift, Ominous Wind, Roost, Signal Beam, Skill Swap, Snore, String Shot, Swift, Tailwind, Twister

COMBEE



Base Stats:

HP:	3
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	7

Basic Information

Type: Bug / Flying

Basic Ability 1: Pickup

Adv Ability 1: Hustle

Adv Ability 2: Pack Hunt

Adv Ability 3: Teamwork

High Ability: Dodge

Evolution:

1 - Combee

2 - Vespiquen Minimum 20, Female

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 12.1 lbs / 5.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Bug

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest

Capability List

Overland 1, Swim 1, Sky 4, Jump 1/1, Power 1,
Honey Gather, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep
2d6, Focus 3d6

Move List

Level Up Move List

1 Gust - Flying

1 Sweet Scent - Normal

13 Bug Bite - Bug

29 Bug Buzz - Bug

Tutor Move List

**Air Cutter, Bug Bite, Endeavor, Mud-Slap, Natural
Gift, Ominous Wind, Snore, String Shot, Swift,
Tailwind**

VESPIQUEN



Base Stats:

HP:	7
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	4

Basic Information

Type: Bug / Flying

Basic Ability 1: Rally

Adv Ability 1: Pressure

Adv Ability 2: Unnerve

Adv Ability 3: Friend Guard

High Ability: Full Guard

Evolution:

1 - Combee

2 - Vespiquen Minimum 20, Female

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 84.9 lbs / 38.5kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 3, Swim 3, Sky 5, Jump 1/1, Power 3,
Honey Gather, Pack Mon

Skill List

Athl 2d6+3, Acro 4d6, Combat 3d6+2, Stealth 2d6,
Percep 3d6+2, Focus 4d6

Move List

Level Up Move List

Evo Slash - Normal

5 Fury Cutter - Bug

9 Pursuit - Dark

13 Fury Swipes - Normal

17 Defend Order - Bug

25 Power Gem - Rock

29 Heal Order - Bug

33 Toxic - Poison

37 Air Slash - Flying

41 Captivate - Normal

45 Attack Order - Bug

49 Swagger - Normal

53 Destiny Bond - Ghost

57 Fell Stinger - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 36 Sludge Bomb, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 60 Quash, **62 Acrobatics**, 68 Giga Impact, **81 X-Scissor**, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Bug Bite**, Confuse Ray (N), Defog, Destiny Bond (N), Endeavor, **Fell Stinger (N)**, **Fury Cutter**, Laser Focus, Mud-Slap, Natural Gift, Ominous Wind, Poison Sting (N), **Signal Beam**, **Silver Wind**, Snore, String Shot, Swift, Tailwind

DWEBBLE



Base Stats:

HP:	5
Attack:	7
Defense:	9
Special Attack:	4
Special Defense:	4
Speed:	6

Basic Information

Type: Bug / Rock

Basic Ability 1: Sturdy

Basic Ability 2: Shell Armor

Adv Ability 1: Hyper Cutter

Adv Ability 2: Weak Armor

High Ability: Rattled

Evolution:

1 - Dwebble

2 - Crustle Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 32 lbs / 14.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug / Mineral

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Desert, Grassland, Mountain

Capability List

Overland 4, Swim 1, Burrow 4, Jump 1/1, Power 2,
Naturewalk (Desert, Mountain), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+2,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Fury Cutter - Bug**
- 5 Rock Blast - Rock**
- 7 Withdraw - Water
- 11 Sand Attack - Ground
- 13 Feint Attack - Dark
- 17 Smack Down - Rock**
- 19 Rock Polish - Rock
- 23 Bug Bite - Bug**
- 24 Stealth Rock - Rock
- 29 Rock Slide - Rock**
- 31 Slash - Normal
- 35 X-Scissor - Bug**
- 37 Shell Smash - Normal
- 41 Flail - Normal
- 43 Rock Wrecker - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21
Frustration, 22 Solar Beam, **23 Smack Down**, 26
Earthquake, 27 Return, 32 Double Team, 37
Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade,
44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 69
Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78
Bulldoze, **80 Rock Slide**, **81 X-Scissor**, 84 Poison Jab,
87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature
Power, 100 Confide

Egg Move List

Block, Counter, Curse, Endure, Iron Defense, Night
Slash, Rototiller, Sand Tomb, Spikes, Wide Guard

Tutor Move List

Block, **Bug Bite**, Iron Defense, Knock Off, Snore,
Stealth Rock

CRUSTLE



Base Stats:

HP:	7
Attack:	11
Defense:	13
Special Attack:	7
Special Defense:	8
Speed:	5

Basic Information

Type: Bug / Rock

Basic Ability 1: Sturdy

Basic Ability 2: Shell Armor

Adv Ability 1: Hyper Cutter

Adv Ability 2: Weak Armor

High Ability: Rattled

Evolution:

1 - Dwebble

2 - Crustle Minimum 30

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 440.9 lbs / 200kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug / Mineral

Diet: Herbivore, Terravore

Habitat: Cave, Desert, Grassland, Mountain

Capability List

Overland 5, Swim 1, Burrow 5, Jump 1/1, Power 5, Groundshaper, Naturewalk (Desert, Mountain)

Skill List

Athl 4d6, Acro 1d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

5 Rock Blast - Rock

7 Withdraw - Water

11 Sand Attack - Ground

13 Feint Attack - Dark

17 Smack Down - Rock

19 Rock Polish - Rock

23 Bug Bite - Bug

24 Stealth Rock - Rock

29 Rock Slide - Rock

31 Slash - Normal

38 X-Scissor - Bug

43 Shell Smash - Normal

50 Flail - Normal

55 Rock Wrecker - Rock

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17

Protect, 21 Frustration, 22 Solar Beam, **23 Smack**

Down, 26 Earthquake, 27 Return, 32 Double Team,

37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42

Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow

Claw, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**,

75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, **81 X-**

Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90

Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Block, **Bug Bite**, Iron Defense, Knock Off, Shell Smash

(N), Snore, Stealth Rock, Stomping Tantrum

KARRABLAST



Base Stats:

HP:	5
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type: Bug
Basic Ability 1: Shed Skin
Adv Ability 1: Moxie
Adv Ability 2: Unburden
Adv Ability 3: Swarm
High Ability: No Guard

Evolution:

1 - Karrablast
2 - Escavalier Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 13 lbs / 5.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Linked Evolution (Shelmet), Naturewalk (Forest), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+2

Move List

Level Up Move List

- 1 Peck - Flying
- 4 Leer - Normal
- 8 Endure - Normal
- 13 Fury Cutter - Bug**
- 16 Fury Attack - Normal
- 20 Headbutt - Normal
- 25 False Swipe - Normal
- 28 Bug Buzz - Bug**
- 32 Slash - Normal
- 37 Take Down - Normal
- 40 Scary Face - Normal
- 44 X-Scissor - Bug**
- 49 Flail - Normal
- 52 Swords Dance - Normal
- 56 Double-Edge - Normal

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 54 False Swipe, 75 Swords Dance, **81 X-Scissor**, **83 Infestation**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bug Bite, Counter, Drill Run, Feint Attack, Horn Attack, Knock Off, **Megahorn**, Pursuit, Screech

Tutor Move List

Bug Bite, Double-Edge, Drill Run, Giga Drain, Iron Defense, Knock Off, **Signal Beam**, Snore

ESCAVALIER



Base Stats:

HP:	7
Attack:	14
Defense:	11
Special Attack:	6
Special Defense:	11
Speed:	2

Basic Information

Type: Bug / Steel

Basic Ability 1: Shell Armor

Adv Ability 1: Lancer

Adv Ability 2: Overcoat

Adv Ability 3: Swarm

High Ability: Analytic

Evolution:

1 - Karrablast

2 - Escavalier Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 72.8 lbs / 33kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Forest

Capability List

Overland 5, Swim 3, Sky 7, Jump 1/1, Power 4,
Naturewalk (Forest)

Skill List

Athl 4d6+2, Acro 3d6+2, Combat 4d6+2, Stealth
3d6-1, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

4 Leer - Normal

8 Quick Guard - Fighting

13 Twineedle - Bug

16 Fury Attack - Normal

20 Headbutt - Normal

25 False Swipe - Normal

28 Bug Buzz - Bug

32 Slash - Normal

37 Iron Head - Steel

40 Iron Defense - Steel

44 X-Scissor - Bug

49 Reversal - Fighting

52 Swords Dance - Normal

56 Giga Impact - Normal

60 Fell Stinger - Bug

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17

Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32

Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45

Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 54

False Swipe, 59 Brutal Swing, **67 Smart Strike**, 68

Giga Impact, 75 Swords Dance, **81 X-Scissor**, **83**

Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 100 Confide

Tutor Move List

Bug Bite, Double-Edge (N), Drill Run, **Fell Stinger (N)**,

Giga Drain, Iron Defense, **Iron Head**, Knock Off, Laser

Focus, **Signal Beam**, Snore

SHELMET



Base Stats:

HP:	5
Attack:	4
Defense:	9
Special Attack:	4
Special Defense:	7
Speed:	3

Basic Information

Type: Bug
Basic Ability 1: Shell Armor
Adv Ability 1: Overcoat
Adv Ability 2: Hydration
Adv Ability 3: Sturdy
High Ability: Dodge

Evolution:

1 - Shelmet
2 - Accelgor Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 17 lbs / 7.7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Marsh

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Linked Evolution (Karrablast), Naturewalk (Forest), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Absorb - Grass
- 4 Acid - Poison
- 8 Bide - Normal
- 13 Curse - Ghost
- 16 Struggle Bug - Bug**
- 20 Mega Drain - Grass
- 25 Yawn - Normal
- 28 Protect - Normal
- 32 Acid Armor - Poison
- 37 Giga Drain - Grass
- 40 Body Slam - Normal
- 44 Bug Buzz - Bug**
- 49 Recover - Normal
- 50 Guard Swap - Psychic
- 56 Final Gambit - Fighting

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **28 Leech Life**, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, **83 Infestation**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Baton Pass, Double-Edge, Encore, Endure, Feint, Guard Split, Mind Reader, Mud-Slap, Pursuit, Spikes, Toxic Spikes

Tutor Move List

Bug Bite, Double-Edge, Gastro Acid, Giga Drain, Mud-Slap, **Signal Beam**, Sleep Talk, Snore

ACCELGOR



Base Stats:

HP:	8
Attack:	7
Defense:	4
Special Attack:	10
Special Defense:	6
Speed:	15

Basic Information

Type: Bug
Basic Ability 1: Blur
Adv Ability 1: Swarm
Adv Ability 2: Hydration
Adv Ability 3: Unburden
High Ability: Vanguard

Evolution:
1 - Shelmet
2 - Accelgor Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 55.8 lbs / 25.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Herbivore
Habitat: Forest

Capability List

Overland 8, Swim 6, Jump 2/3, Power 3, Naturewalk (Forest)

Skill List

Athl 3d6, Acro 5d6+2, Combat 4d6, Stealth 3d6+4, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 4 Acid Spray - Poison
- 8 Double Team - Normal
- 13 Quick Attack - Normal
- 16 Struggle Bug - Bug**
- 20 Mega Drain - Grass
- 25 Swift - Normal
- 28 Me First - Normal
- 32 Agility - Psychic
- 37 Giga Drain - Grass
- 40 U-Turn - Bug**
- 44 Bug Buzz - Bug**
- 49 Recover - Normal
- 50 Power Swap - Psychic
- 56 Final Gambit - Fighting

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **28 Leech Life**, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 68 Giga Impact, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

Tutor Move List

Bug Bite, Double-Edge, Final Gambit (N), Gastro Acid, Giga Drain, Laser Focus, Mud-Slap, Power Swap (N), **Signal Beam**, Sleep Talk, Snore, Water Shuriken (N)

JOLTIK



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	7

Basic Information

Type: Bug / Electric
Basic Ability 1: Compound Eyes
Basic Ability 2: Unnerve
Adv Ability 1: Static
Adv Ability 2: Swarm
High Ability: Sequence

Evolution:

1 - Joltik
2 - Galvantula Minimum 30

Size Information

Height: 0' 4" / 0.1m (Small)
Weight: 1.3 lbs / 0.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Forest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Threaded, Underdog, Wallclimber, Zapper

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 2d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Absorb - Grass
- 1 Spider Web - Bug
- 1 String Shot - Bug
- 4 Thunder Wave - Electric
- 7 Screech - Normal
- 12 Fury Cutter - Bug**
- 15 Electroweb - Electric**
- 18 Bug Bite - Bug**
- 23 Gastro Acid - Poison
- 26 Slash - Normal
- 29 Electro Ball - Electric**
- 34 Signal Beam - Bug**
- 37 Agility - Psychic
- 40 Sucker Punch - Dark
- 45 Discharge - Electric**
- 48 Bug Buzz - Bug**

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt**, 27 Return, **28 Leech Life**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, **57 Charge Beam**, **72 Volt Switch**, 73 Thunder Wave, **81 X-Scissor**, **83 Infestation**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

Camouflage, Cross Poison, Disable, Feint Attack, Lunge, **Pin Missile**, Poison Sting, Pursuit, Rock Climb

Tutor Move List

Bounce, **Bug Bite**, **Electroweb**, Fury Cutter, Gastro Acid, Giga Drain, Magnet Rise, Rock Climb, **Shock Wave**, **Signal Beam**, Snore, Sucker Punch

GALVANTULA



Base Stats:

HP:	7
Attack:	8
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	11

Basic Information

Type: Bug / Electric

Basic Ability 1: Compound Eyes

Basic Ability 2: Unnerve

Adv Ability 1: Static

Adv Ability 2: Swarm

High Ability: Sequence

Evolution:

1 - Joltik

2 - Galvantula Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 31.5 lbs / 14.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Carnivore

Habitat: Cave, Forest

Capability List

Overland 6, Swim 3, Jump 2/2, Power 2, Naturewalk (Forest, Grassland), Threaded, Wallclimber, Zapper

Skill List

Athl 3d6+2, Acro 4d6, Combat 3d6, Stealth 3d6, Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

Evo Sticky Web - Bug

4 Thunder Wave - Electric

7 Screech - Normal

12 Fury Cutter - Bug

15 Electroweb - Electric

18 Bug Bite - Bug

23 Gastro Acid - Poison

26 Slash - Normal

29 Electro Ball - Electric

34 Signal Beam - Bug

40 Agility - Psychic

46 Sucker Punch - Dark

54 Discharge - Electric

60 Bug Buzz - Bug

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 28 Leech Life, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 57 Charge Beam, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Tutor Move List

Bounce, **Bug Bite, Electroweb, Fury Cutter, Gastro Acid, Giga Drain, Magnet Rise, Rock Climb, Shock Wave, Signal Beam, Snore, Sucker Punch, Throat Chop**

LARVESTA



Base Stats:

HP:	6
Attack:	9
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	6

Basic Information

Type: Bug / Fire

Basic Ability 1: Flame Body

Adv Ability 1: Fiery Crash

Adv Ability 2: Tinted Lens

Adv Ability 3: Swarm

High Ability: Reckless

Evolution:

1 - Larvesta

2 - Volcarona Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 63.5 lbs / 28.8kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 25 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Sky 2, Jump 1/1, Power 2, Egg Warmer, Firestarter, Heater, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Ember - Fire

1 String Shot - Bug

5 Absorb - Grass

10 Take Down - Normal

15 Flame Charge - Fire

20 Bug Bite - Bug

25 Double-Edge - Normal

30 Flame Wheel - Fire

35 Bug Buzz - Bug

40 Amnesia - Psychic

45 Thrash - Normal

50 Flare Blitz - Fire

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 62 Acrobatics, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 93 Wild Charge, 100 Confide

Egg Move List

Endure, Foresight, Harden, Magnet Rise, Morning Sun, Zen Headbutt

Tutor Move List

Bug Bite, Double-Edge, Giga Drain, **Heat Wave**, Magnet Rise, **Signal Beam**, Snore, Zen Headbutt

VOLCARONA



Base Stats:

HP:	9
Attack:	6
Defense:	7
Special Attack:	14
Special Defense:	11
Speed:	10

Basic Information

Type: Bug / Fire

Basic Ability 1: Flame Body

Adv Ability 1: Levitate

Adv Ability 2: Tinted Lens

Adv Ability 3: Swarm

High Ability: Heat Mirage

Evolution:

1 - Larvesta

2 - Volcarona Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 101.4 lbs / 46kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 2, Swim 3, Sky 7, Jump 1/1, Power 3, Egg Warmer, Firestarter, Heater

Skill List

Athl 3d6, Acro 3d6-1, Combat 3d6, Stealth 1d6+2, Percep 4d6+1, Focus 5d6+2

Move List

Level Up Move List

Evo Quiver Dance - Bug

5 Absorb - Grass

10 Gust - Flying

15 Fire Spin - Fire

20 Whirlwind - Normal

25 Silver Wind - Bug

30 Heat Wave - Fire

35 Bug Buzz - Bug

40 Rage Powder - Bug

45 Hurricane - Flying

50 Fiery Dance - Fire

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 62 Acrobatics, 68 Giga Impact, 76 Fly, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 93 Wild Charge, 100 Confide

Tutor Move List

Amnesia (N), **Bug Bite**, **Bug Buzz (N)**, Defog, Double-Edge, **Fiery Dance (N)**, **Flame Wheel (N)**, **Flare Blitz (N)**, Giga Drain, **Heat Wave (N)**, Hurricane (N), Magnet Rise, Rage Powder (N), **Signal Beam**, **Silver Wind**, Snore, Tailwind, Thrash (N), Zen Headbutt

CUTIEFLY



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	8

Basic Information

Type: Bug / Fairy
Basic Ability 1: Shield Dust
Basic Ability 2: Sweet Veil
Adv Ability 1: Compound Eyes
Adv Ability 2: Tinted Lens
High Ability: Cute Charm

Evolution:
1 - Cutiefly
2 - Ribombee Minimum 25

Size Information

Height: 0' 4" / 0.1m (Small)
Weight: 0.4 lbs / 0.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug / Fairy
Average Hatch Rate: 7 Days

Diet: Herbivore
Habitat: Forest, Grassland

Capability List

Overland 3, Swim 3, Sky 4, Jump 1/1, Power 1, Aura Reader, Honey Gather, Underdog, Wallclimber

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

- 1 Absorb - Grass
- 4 Fairy Wind - Fairy**
- 7 Stun Spore - Grass
- 10 Struggle Bug - Bug**
- 13 Silver Wind - Bug**
- 16 Draining Kiss - Fairy**
- 21 Sweet Scent - Normal
- 26 Bug Buzz - Bug**
- 31 Dazzling Gleam - Fairy**
- 36 Aromatherapy - Grass
- 41 Quiver Dance - Bug

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, **28 Leech Life**, 29 Psychic, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Baton Pass, Bestow, **Moonblast**, Powder, Skill Swap, Speed Swap, Sticky Web

Tutor Move List

After You, Ally Switch, **Bug Bite**, Covet, Defog, Helping Hand, Last Resort, Magic Room, **Signal Beam**, Skill Swap, Snore, Tailwind, Telekinesis, Trick, Wonder Room

RIBOMBEE



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	10
Special Defense:	7
Speed:	12

Basic Information

Type: Bug / Fairy
Basic Ability 1: Shield Dust
Basic Ability 2: Sweet Veil
Adv Ability 1: Compound Eyes
Adv Ability 2: Tinted Lens
High Ability: Cute Charm

Evolution:
1 - Cutiefly
2 - Ribombee Minimum 25

Size Information

Height: 0' 8" / 0.2m (Small)
Weight: 1.1 lbs / 0.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug / Fairy

Diet: Herbivore
Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Sky 6, Jump 1/1, Power 1, Aura Reader, Honey Gather, Wallclimber

Skill List

Athl 2d6, Acro 4d6+1, Combat 3d6, Stealth 4d6+2, Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

- Evo Pollen Puff - Bug**
- 4 Fairy Wind - Fairy**
- 7 Stun Spore - Grass
- 10 Struggle Bug - Bug**
- 13 Silver Wind - Bug**
- 16 Draining Kiss - Fairy**
- 21 Sweet Scent - Normal
- 28 Bug Buzz - Bug**
- 35 Dazzling Gleam - Fairy**
- 42 Aromatherapy - Grass
- 49 Quiver Dance - Bug

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, **28 Leech Life**, 29 Psychic, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Ally Switch, **Bug Bite**, Covet, Defog, Helping Hand, Last Resort, Magic Room, **Signal Beam**, Skill Swap, Snore, Tailwind, Telekinesis, Trick, Wonder Room

WIMPOD



Base Stats:

HP:	3
Attack:	4
Defense:	4
Special Attack:	2
Special Defense:	3
Speed:	8

Basic Information

Type: Bug / Water

Basic Ability 1: Emergency Exit

Adv Ability 1: Shell Armor

Adv Ability 2: Poison Point

Adv Ability 3: Damp

High Ability: Run Away

Evolution:

1 - Wimpod

2 - Golisopod Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug / Water 3

Average Hatch Rate: 13 Days

Diet: Omnivore

Habitat: Beach, Ocean

Capability List

Overland 6, Swim 6, Jump 1/2, Power 1, Gilled, Underdog

Skill List

Athl 1d6+2, Acro 3d6, Combat 1d6, Stealth 4d6, Percep 4d6+1, Focus 1d6

Move List

Level Up Move List

1 Struggle Bug - Bug

1 Sand Attack - Ground

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **28 Leech Life**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Jet, Harden, Metal Claw, Spikes, Wide Guard

Tutor Move List

Snore

GOLISOPOD



Base Stats:

HP:	8
Attack:	13
Defense:	14
Special Attack:	6
Special Defense:	9
Speed:	4

Basic Information

Type: Bug / Water
Basic Ability 1: Emergency Exit
Adv Ability 1: Shell Armor
Adv Ability 2: Poison Point
Adv Ability 3: Damp
High Ability: Tough Claws

Evolution:

1 - Wimpod
2 - Golisopod Minimum 20

Size Information

Height: 6' 7" / 2m (Large)
Weight: 238.1 lbs / 108kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug / Water 3

Diet: Omnivore

Habitat: Beach, Ocean

Capability List

Overland 7, Swim 7, Jump 2/2, Power 8, Gilled

Skill List

Athl 4d6+2, Acro 3d6, Combat 5d6+1, Stealth 3d6,
Percep 4d6, Focus 5d6+1

Move List

Level Up Move List

- Evo First Impression - Bug**
- 4 Fury Cutter - Bug**
- 7 Rock Smash - Fighting
- 10 Bug Bite - Bug**
- 13 Spite - Ghost
- 16 Swords Dance - Normal
- 21 Slash - Normal
- 26 Razor Shell - Water**
- 31 Sucker Punch - Dark
- 36 Iron Defense - Steel
- 41 Pin Missile - Bug**
- 48 Liquidation - Water**

TM Move List

06 Toxic, 07 Hail, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **28 Leech Life**, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, **55 Scald**, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 79 Frost Breath, 80 Rock Slide, **81 X-Scissor**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 95 Snarl, 97 Dark Pulse, **98 Waterfall**, 100 Confide

Tutor Move List

Bug Bite, Drill Run, Dual Chop, Endeavor, Icy Wind, Iron Defense, Iron Head, Iron Tail, Knock Off, Laser Focus, **Liquidation**, Pain Split, Snore, Spite, Throat Chop, **Water Pulse**

MURKROW



Base Stats:

HP:	6
Attack:	9
Defense:	4
Special Attack:	9
Special Defense:	4
Speed:	9

Basic Information

Type: Dark / Flying

Basic Ability 1: Insomnia

Basic Ability 2: Super Luck

Adv Ability 1: Omen

Adv Ability 2: Weird Power

High Ability: Prankster

Evolution:

1 - Murkrow

2 - Honchkrow Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 4.6 lbs / 2.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Marsh, Urban

Capability List

Overland 3, Swim 1, Sky 6, Jump 2/2, Power 1,
Darkvision, Fortune, Stealth, Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6+1, Stealth 4d6+1,
Percep 3d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Peck - Flying**
- 5 Pursuit - Dark**
- 11 Haze - Ice
- 15 Wing Attack - Flying**
- 21 Night Shade - Ghost
- 25 Assurance - Dark**
- 31 Taunt - Dark
- 35 Feint Attack - Dark**
- 41 Mean Look - Normal
- 45 Foul Play - Dark**
- 50 Tailwind - Flying
- 55 Sucker Punch - Dark**
- 61 Torment - Dark
- 65 Quash - Dark

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 51 Steel Wing, 60 Quash, 63 Embargo, **66 Payback**, 73 Thunder Wave, **76 Fly**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Brave Bird, Confuse Ray, **Drill Peck**, **Feint Attack**, Feather Dance, Flatter, Mirror Move, Perish Song, Psycho Shift, **Punishment**, Screech, **Sky Attack**, Whirlwind

Tutor Move List

Air Cutter, Defog, Double-Edge, **Foul Play**, Heat Wave, Icy Wind, Mud-Slap, Ominous Wind, **Pluck**, **Sky Attack**, Snatch, Snore, Spite, **Sucker Punch**, Swift, Tailwind, Telekinesis, Twister, Uproar

HONCHKROW



Base Stats:

HP:	10
Attack:	13
Defense:	5
Special Attack:	11
Special Defense:	5
Speed:	7

Basic Information

Type: Dark / Flying

Basic Ability 1: Insomnia

Basic Ability 2: Super Luck

Adv Ability 1: Confidence

Adv Ability 2: Rally

High Ability: Moxie

Evolution:

1 - Murkrow

2 - Honchkrow Minimum 25

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 60.2 lbs / 27.3kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Omnivore

Habitat: Forest, Marsh, Urban

Capability List

Overland 4, Swim 2, Sky 8, Jump 2/2, Power 4,
Darkvision, Guster, Pack Mon

Skill List

Athl 3d6+2, Acro 3d6+1, Combat 4d6, Stealth 3d6,
Percep 4d6+1, Focus 3d6+2

Move List

Level Up Move List

5 Pursuit - Dark

11 Haze - Ice

15 Wing Attack - Flying

21 Night Shade - Ghost

25 Swagger - Normal

31 Taunt - Dark

35 Nasty Plot - Dark

41 Mean Look - Normal

45 Foul Play - Dark

50 Tailwind - Flying

55 Night Slash - Dark

61 Torment - Dark

65 Quash - Dark

75 Dark Pulse - Dark

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 51 Steel Wing, 60 Quash, 63 Embargo, **66 Payback**, 68 Giga Impact, 73 Thunder Wave, **76 Fly**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Air Cutter, Defog, Double-Edge, **Foul Play**, Heat Wave, Icy Wind, Mud-Slap, **Night Slash (N)**, Ominous Wind, **Pluck**, **Sky Attack**, Snatch, Snore, Spite, **Sucker Punch (N)**, Superpower, Swift, Tailwind, Telekinesis, Twister, Uproar

SNEASEL



Base Stats:

HP:	6
Attack:	10
Defense:	6
Special Attack:	4
Special Defense:	8
Speed:	12

Basic Information

Type: Dark / Ice

Basic Ability 1: Inner Focus

Basic Ability 2: Keen Eye

Adv Ability 1: Teamwork

Adv Ability 2: Pickpocket

High Ability: Vicious

Evolution:

1 - Sneasel

2 - Weavile Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 7, Swim 3, Jump 2/2, Power 2, Darkvision, Naturewalk (Cave, Tundra), Stealth

Skill List

Athl 2d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+1, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 1 Taunt - Dark
- 8 Quick Attack - Normal
- 10 Feint Attack - Dark**
- 14 Icy Wind - Ice**
- 16 Fury Swipes - Normal
- 20 Agility - Psychic
- 22 Metal Claw - Steel
- 25 Hone Claws - Dark
- 28 Beat Up - Dark
- 32 Screech - Normal
- 35 Slash - Normal
- 40 Snatch - Dark
- 44 Punishment - Dark**
- 47 Ice Shard - Ice**

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 47 Low Sweep, 48 Round, 54 False Swipe, **56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, **95 Snarl, 97 Dark Pulse**, 100 Confide**

Egg Move List

Assist, Avalanche, **Bite**, Counter, Crush Claw, Double Hit, Fake Out, Feint, Foresight, **Ice Punch, Ice Shard, Icicle Crash, Pursuit, Spite, Throat Chop**

Tutor Move List

Avalanche, Counter, Defense Curl, Double-Edge, Dynamic Punch, Focus Punch, **Foul Play**, Fury Cutter, **Ice Punch, Icy Wind**, Iron Tail, **Knock Off**, Laser Focus, Low Kick, Mud-Slap, Snatch, Snore, Spite, Swift, **Throat Chop**

WEAVILE



Base Stats:

HP:	7
Attack:	12
Defense:	7
Special Attack:	5
Special Defense:	9
Speed:	13

Basic Information

Type: Dark / Ice

Basic Ability 1: Pressure

Basic Ability 2: Keen Eye

Adv Ability 1: Teamwork

Adv Ability 2: Pickpocket

High Ability: Vicious

Evolution:

1 - Sneasel

2 - Weavile Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 74 lbs / 34kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 8, Swim 4, Jump 2/3, Power 3, Darkvision, Naturewalk (Cave, Tundra), Stealth

Skill List

Athl 3d6+2, Acro 5d6+1, Combat 4d6+2, Stealth 5d6+1, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

8 Quick Attack - Normal

10 Feint Attack - Dark

14 Icy Wind - Ice

16 Fury Swipes - Normal

20 Nasty Plot - Dark

22 Metal Claw - Steel

25 Hone Claws - Dark

28 Fling - Dark

32 Screech - Normal

35 Night Slash - Dark

40 Snatch - Dark

44 Punishment - Dark

47 Dark Pulse - Dark

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 95 Snarl, 97 Dark Pulse, 100 Confide****

Tutor Move List

Assurance (N), Avalanche, Counter, Defense Curl, Double-Edge, Dynamic Punch, Embargo (N), Focus Punch, Foul Play, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Knock Off, Laser Focus, Low Kick, Mud-Slap, Revenge (N), Snatch, Snore, Spite, Swift, Throat Chop

HOUNDOUR



Base Stats:

HP:	5
Attack:	6
Defense:	3
Special Attack:	8
Special Defense:	5
Speed:	7

Basic Information

Type: Dark / Fire

Basic Ability 1: Flash Fire

Basic Ability 2: Early Bird

Adv Ability 1: Intimidate

Adv Ability 2: Unnerve

High Ability: Teamwork

Evolution:

1 - Houndour

2 - Houndoom Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 23.8 lbs / 10.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Darkvision, Naturewalk (Mountain), Pack Mon, Tracker, Underdog

Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6+2, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

1 Ember - Fire

1 Leer - Normal

4 Howl - Normal

8 Smog - Poison

13 Roar - Normal

16 Bite - Dark

20 Odor Sleuth - Normal

25 Beat Up - Dark

28 Fire Fang - Fire

32 Feint Attack - Dark

37 Embargo - Dark

40 Foul Play - Dark

44 Flamethrower - Fire

49 Crunch - Dark

52 Nasty Plot - Dark

56 Inferno - Fire

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, **35 Flamethrower**, 36 Sludge Bomb, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 63 Embargo, **66 Payback**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Counter, Destiny Bond, Feint, **Fire Spin**, Punishment, **Pursuit**, Rage, Reversal, Spite, **Sucker Punch**, Thunder Fang

Tutor Move List

Body Slam, Double-Edge, **Foul Play**, **Heat Wave**, Hyper Voice, Iron Tail, Mud-Slap, Role Play, Snatch, Snore, Spite, **Sucker Punch**, Super Fang, Swift, Uproar

HOUNDOOM



Base Stats:

HP:	8
Attack:	9
Defense:	5
Special Attack:	11
Special Defense:	8
Speed:	10

Basic Information

Type: Dark / Fire

Basic Ability 1: Flash Fire

Basic Ability 2: Early Bird

Adv Ability 1: Brimstone

Adv Ability 2: Unnerve

High Ability: Pack Hunt

Evolution:

1 - Houndour

2 - Houndoom Minimum 25

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 77.2 lbs / 35kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 4, Jump 1/2, Power 5, Darkvision, Naturewalk (Mountain), Pack Mon, Tracker

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 4 Howl - Normal
- 8 Smog - Poison
- 13 Roar - Normal
- 16 Bite - Dark**
- 20 Odor Sleuth - Normal
- 26 Beat Up - Dark
- 30 Fire Fang - Fire**
- 35 Feint Attack - Dark**
- 41 Embargo - Dark
- 45 Foul Play - Dark**
- 50 Flamethrower - Fire**
- 56 Crunch - Dark**
- 60 Nasty Plot - Dark
- 65 Inferno - Fire**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, **35 Flamethrower**, 36 Sludge Bomb, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 63 Embargo, **66 Payback**, 68 Giga Impact, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Body Slam, Double-Edge, **Foul Play**, **Heat Wave**, Hyper Voice, **Inferno (N)**, Iron Tail, Laser Focus, Mud-Slap, Nasty Plot (N), Role Play, Snatch, Snore, Spite, **Sucker Punch**, Super Fang, Swift, **Throat Chop**, Thunder Fang (N), Uproar



Mega Evolution
Type: Unchanged
Ability: Solar Power

Stats: +4 Def, +3 Sp.
Atk, +1 Sp. Def, +2 Speed

POOCHYENA



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	4

Basic Information

Type: Dark
Basic Ability 1: Run Away
Basic Ability 2: Teamwork
Adv Ability 1: Rattled
Adv Ability 2: Quick Feet
High Ability: Pack Hunt

Evolution:

1 - Poochyena
2 - Mightyena Minimum 15

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 30 lbs / 13.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Darkvision, Naturewalk (Forest, Grassland), Pack Mon, Tracker, Underdog

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 2d6+1, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 4 Howl - Normal
- 7 Sand Attack - Ground
- 10 Bite - Dark**
- 13 Odor Sleuth - Normal
- 16 Roar - Normal
- 19 Swagger - Normal
- 22 Assurance - Dark**
- 25 Scary Face - Normal
- 28 Embargo - Dark
- 31 Taunt - Dark
- 34 Crunch - Dark**
- 37 Yawn - Normal
- 40 Take Down - Normal
- 43 Sucker Punch - Dark**
- 46 Play Rough - Fairy

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 63 Embargo, **66 Payback**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Astonish, Covet, Fire Fang, Ice Fang, Leer, Me First, Poison Fang, Snatch, Thunder Fang, Yawn

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, **Foul Play**, Hyper Voice, Iron Tail, Mud-Slap, Psych Up, Snatch, Snore, Spite, **Sucker Punch**, Super Fang, Uproar

MIGHTYENA



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	7

Basic Information

Type: Dark
Basic Ability 1: Intimidate
Basic Ability 2: Teamwork
Adv Ability 1: Moxie
Adv Ability 2: Quick Feet
High Ability: Pack Hunt

Evolution:

1 - Poochyena
2 - Mightyena Minimum 15

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 81.6 lbs / 37kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Darkvision, Naturewalk (Forest, Grassland), Pack Mon, Tracker, Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+3, Stealth 2d6+1, Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

- Evo Snarl - Dark**
4 Howl - Normal
- 7 Sand Attack - Ground
- 10 Bite - Dark**
13 Odor Sleuth - Normal
- 16 Roar - Normal
- 20 Swagger - Normal
- 24 Assurance - Dark**
28 Scary Face - Normal
- 32 Embargo - Dark
- 36 Taunt - Dark
- 40 Crunch - Dark**
44 Yawn - Normal
- 48 Take Down - Normal
- 52 Sucker Punch - Dark**
56 Play Rough - Fairy

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 63 Embargo, **66 Payback**, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, **Crunch (N)**, Double-Edge, Fire Fang (N), **Foul Play**, Hyper Voice, Ice Fang (N), Iron Tail, Laser Focus, Mud-Slap, Psych Up, Snatch, Snore, Spite, **Sucker Punch**, Super Fang, **Thief (N)**, **Throat Chop**, Thunder Fang (N), Uproar

PURRLOIN



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	7

Basic Information

Type: Dark
Basic Ability 1: Limber
Basic Ability 2: Unburden
Adv Ability 1: Cruelty
Adv Ability 2: Prankster
High Ability: Vicious

Evolution:
1 - Purrloin
2 - Liepard Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 22.3 lbs / 10.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Carnivore
Habitat: Forest, Grassland, Rainforest, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Darkvision, Naturewalk (Grassland, Urban), Stealth, Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 3 Growl - Normal
- 6 Assist - Normal
- 10 Sand Attack - Ground
- 12 Fury Swipes - Normal
- 15 Pursuit - Dark**
- 19 Torment - Dark
- 21 Fake Out - Normal
- 24 Hone Claws - Dark
- 28 Assurance - Dark**
- 30 Slash - Normal
- 33 Captivate - Normal
- 37 Night Slash - Dark**
- 39 Snatch - Dark
- 42 Nasty Plot - Dark
- 46 Sucker Punch - Dark**
- 49 Play Rough - Fairy

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, 63 Embargo, 65 Shadow Claw, **66 Payback**, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Charm, Copycat, Covet, Encore, **Feint Attack**, Fake Tears, **Foul Play**, Pay Day, Yawn

Tutor Move List

Covet, **Foul Play**, Gunk Shot, Hyper Voice, Iron Tail, **Knock Off**, Role Play, Seed Bomb, Snatch, Snore, Spite, Trick

LIEPARD



Base Stats:

HP:	6
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	11

Basic Information

Type: Dark
Basic Ability 1: Limber
Basic Ability 2: Unburden
Adv Ability 1: Cruelty
Adv Ability 2: Prankster
High Ability: Vicious

Evolution:
1 - Purrloin
2 - Liepard Minimum 20

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 82.7 lbs / 37.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Carnivore
Habitat: Forest, Grassland, Rainforest

Capability List

Overland 8, Swim 4, Jump 1/1, Power 4, Darkvision, Naturewalk (Grassland, Urban), Stealth, Underdog

Skill List

Athl 3d6+1, Acro 4d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 3 Growl - Normal
- 6 Assist - Normal
- 10 Sand Attack - Ground
- 12 Fury Swipes - Normal
- 15 Pursuit - Dark**
- 19 Torment - Dark
- 22 Fake Out - Normal
- 26 Hone Claws - Dark
- 31 Assurance - Dark**
- 34 Slash - Normal
- 38 Taunt - Dark
- 43 Night Slash - Dark**
- 47 Snatch - Dark
- 50 Nasty Plot - Dark
- 55 Sucker Punch - Dark**
- 58 Play Rough - Fairy

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, 63 Embargo, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Covet, **Foul Play**, Gunk Shot, Hyper Voice, Iron Tail, **Knock Off**, Laser Focus, Role Play, Seed Bomb, Snatch, Snore, Spite, **Throat Chop**, Trick

SCRAGGY



Base Stats:

HP:	5
Attack:	8
Defense:	7
Special Attack:	4
Special Defense:	7
Speed:	5

Basic Information

Type: Dark / Fighting
Basic Ability 1: Shed Skin
Basic Ability 2: Moxie
Adv Ability 1: Intimidate
Adv Ability 2: Reckless
High Ability: Bully

Evolution:

1 - Scraggy
2 - Scratty Minimum 35

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 26 lbs / 11.8kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field / Dragon
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Desert, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Darkvision, Naturewalk (Desert, Mountain), Pack Mon, Stealth, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 3d6+2, Percep 2d6+2, Focus 2d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Headbutt - Normal
- 5 Sand Attack - Ground
- 9 Feint Attack - Dark**
- 12 Swagger - Normal
- 16 Low Kick - Fighting**
- 20 Payback - Dark**
- 23 Brick Break - Fighting**
- 27 Chip Away - Normal
- 31 High Jump Kick - Fighting**
- 34 Scary Face - Normal
- 38 Crunch - Dark**
- 42 Facade - Normal
- 45 Rock Climb - Normal
- 48 Focus Punch - Fighting**
- 50 Head Smash - Rock

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, **31 Brick Break**, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, **56 Fling**, **66 Payback**, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Acid Spray, Amnesia, Counter, Detect, Dragon Dance, **Drain Punch**, Fake Out, Fire Punch, Ice Punch, **Power-Up Punch**, Quick Guard, Thunder Punch, Zen Headbutt

Tutor Move List

Counter, Dragon Pulse, **Drain Punch**, Dual Chop, Fire Punch, **Focus Punch**, **Foul Play**, Ice Punch, Iron Defense, Iron Head, Iron Tail, **Knock Off**, **Low Kick**, Rock Climb, Snatch, Snore, Spite, Super Fang, Thunder Punch, Zen Headbutt

SCRUFFY



Base Stats:

HP:	7
Attack:	9
Defense:	12
Special Attack:	5
Special Defense:	12
Speed:	6

Basic Information

Type: Dark / Fighting

Basic Ability 1: Shed Skin

Basic Ability 2: Moxie

Adv Ability 1: Intimidate

Adv Ability 2: Reckless

High Ability: Bully

Evolution:

1 - Scraggy

2 - Scruffy Minimum 35

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Dragon

Diet: Herbivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 6, Darkvision, Naturewalk (Desert, Mountain), Pack Mon, Stealth

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6+2, Stealth 4d6+2, Percep 3d6+2, Focus 3d6+1

Move List

Level Up Move List

- 5 Sand Attack - Ground
- 9 Feint Attack - Dark**
- 12 Swagger - Normal
- 16 Low Kick - Fighting**
- 20 Payback - Dark**
- 23 Brick Break - Fighting**
- 27 Chip Away - Normal
- 31 High Jump Kick - Fighting**
- 34 Scary Face - Normal
- 38 Crunch - Dark**
- 45 Facade - Normal
- 51 Rock Climb - Normal
- 58 Focus Punch - Fighting**
- 65 Head Smash - Rock

TM Move List

- 01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, **31 Brick Break**, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, **47 Low Sweep**, 48 Round, **52 Focus Blast**, **56 Fling**, **66 Payback**, 68 Giga Impact, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

- Counter, Dragon Pulse, **Drain Punch**, Dual Chop, Fire Punch, **Focus Punch**, **Foul Play**, Ice Punch, Iron Defense, Iron Head, Iron Tail, **Knock Off**, **Low Kick**, Outrage, Rock Climb, Snatch, Snore, Spite, Super Fang, **Throat Chop**, Thunder Punch, Zen Headbutt

ZORUA



Base Stats:

HP:	4
Attack:	7
Defense:	4
Special Attack:	8
Special Defense:	4
Speed:	7

Basic Information

Type: Dark
Basic Ability 1: Illusion
Adv Ability 1: Weird Power
Adv Ability 2: Cute Tears
Adv Ability 3: Pickpocket
High Ability: Courage

Evolution:

1 - Zorua
2 - Zoroark Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 27.6 lbs / 12.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Darkvision, Illusionist, Naturewalk (Forest, Grassland), Pack Mon, Stealth, Tracker, Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 4d6+1, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 5 Pursuit - Dark**
- 9 Fake Tears - Dark
- 13 Fury Swipes - Normal
- 17 Feint Attack - Dark**
- 21 Scary Face - Normal
- 25 Taunt - Dark
- 29 Foul Play - Dark**
- 33 Torment - Dark
- 37 Agility - Psychic
- 41 Embargo - Dark
- 45 Punishment - Dark**
- 49 Nasty Plot - Dark
- 53 Imprison - Psychic
- 57 Night Daze - Dark**

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **56 Fling**, 63 Embargo, **66 Payback**, 75 Swords Dance, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Captivate, Copycat, Counter, Detect, Extrasensory, Memento, Snatch, **Sucker Punch**

Tutor Move List

Bounce, Counter, Covet, **Foul Play**, Hyper Voice, **Knock Off**, Snatch, Snore, Spite, **Sucker Punch**, Trick, Uproar

ZOROARK



Base Stats:

HP:	6
Attack:	11
Defense:	6
Special Attack:	12
Special Defense:	6
Speed:	11

Basic Information

Type: Dark

Basic Ability 1: Illusion

Adv Ability 1: Weird Power

Adv Ability 2: Pride

Adv Ability 3: Pickpocket

High Ability: Vicious

Evolution:

1 - Zorua

2 - Zoroark Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 178.8 lbs / 81.1kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest

Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Darkvision, Illusionist, Naturewalk (Forest, Grassland), Pack Mon, Stealth, Tracker

Skill List

Athl 3d6+1, Acro 4d6+2, Combat 4d6, Stealth 5d6+4, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

Evo Night Slash - Dark

5 Pursuit - Dark

9 Hone Claws - Dark

13 Fury Swipes - Normal

17 Feint Attack - Dark

21 Scary Face - Normal

25 Taunt - Dark

29 Foul Play - Dark

34 Torment - Dark

39 Agility - Psychic

44 Embargo - Dark

49 Punishment - Dark

54 Nasty Plot - Dark

59 Imprison - Psychic

64 Night Daze - Dark

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power,

11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect,

18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow

Ball, 32 Double Team, 35 Flamethrower, 40 Aerial

Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46**

Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, **56**

Fling, 63 Embargo, 65 Shadow Claw, **66 Payback**, 68

Giga Impact, 75 Swords Dance, 77 Psych Up, 86

Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90

Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Bounce, Counter, Covet, **Foul Play**, Hyper Voice

Imprison (N), **Knock Off**, Laser Focus, Low Kick, **Night**

Daze (N), Snatch, Snore, Spite, **Sucker Punch**, **Throat**

Chop, Trick, Uproar, U-Turn (N)

PAWNIARD



Base Stats:

HP:	5
Attack:	9
Defense:	7
Special Attack:	4
Special Defense:	4
Speed:	6

Basic Information

Type: Dark / Steel

Basic Ability 1: Defiant

Basic Ability 2: Inner Focus

Adv Ability 1: Pressure

Adv Ability 2: Teamwork

High Ability: Parry

Evolution:

1 - Pawniard

2 - Bisharp Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 22.5 lbs / 10.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Darkvision, Pack Mon, Stealth, Tracker, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 4d6+1, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Scratch - Normal
- 6 Leer - Normal
- 9 Fury Cutter - Bug
- 14 Torment - Dark
- 17 Feint Attack - Dark**
- 22 Scary Face - Normal
- 25 Metal Claw - Steel**
- 30 Slash - Normal
- 33 Assurance - Dark**
- 38 Metal Sound - Steel
- 41 Embargo - Dark
- 46 Iron Defense - Steel
- 49 Night Slash - Dark**
- 54 Iron Head - Steel**
- 57 Swords Dance - Normal
- 62 Guillotine - Normal

TM Move List

- 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 47 Low Sweep, 48 Round, 54 False Swipe, **56 Fling**, 63 Embargo, 65 Shadow Claw, **66 Payback**, 69 Rock Polish, 73 Thunder Wave, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Headbutt, Mean Look, Psycho Cut, **Pursuit**, Quick Guard, Revenge, Stealth Rock, **Sucker Punch**

Tutor Move List

Dual Chop, **Foul Play**, Fury Cutter, Iron Defense, **Iron Head**, **Knock Off**, Low Kick, Magnet Rise, Role Play, Snatch, Snore, Spite, Stealth Rock, **Sucker Punch**

BISHARP

Base Stats:

HP:	7
Attack:	13
Defense:	10
Special Attack:	6
Special Defense:	7
Speed:	7

Basic Information

Type: Dark / Steel

Basic Ability 1: Defiant

Basic Ability 2: Inner Focus

Adv Ability 1: Pressure

Adv Ability 2: Rally

High Ability: Parry

Evolution:

1 - Pawniard

2 - Bisharp Minimum 25

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 154.3 lbs / 70kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 4, Jump 1/2, Power 7, Darkvision, Pack Mon, Stealth, Tracker

Skill List

Athl 4d6+1, Acro 4d6+1, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

- 6 Leer - Normal
- 9 Fury Cutter - Bug
- 14 Torment - Dark
- 17 Feint Attack - Dark**
- 22 Scary Face - Normal
- 25 Metal Claw - Steel**
- 30 Slash - Normal
- 33 Assurance - Dark**
- 38 Metal Sound - Steel
- 41 Embargo - Dark
- 46 Iron Defense - Steel
- 49 Night Slash - Dark**
- 57 Iron Head - Steel**
- 63 Swords Dance - Normal
- 71 Guillotine - Normal

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 47 Low Sweep, 48 Round, 52 Focus Blast, 54 False Swipe, **56 Fling**, 63 Embargo, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Dual Chop, **Foul Play**, Fury Cutter, Guillotine (N), Iron Defense, **Iron Head (N)**, Knock Off, Laser Focus, Low Kick, Magnet Rise, Metal Burst (N), Role Play, Snatch, Snore, Spite, Stealth Rock, **Sucker Punch**, **Throat Chop**

VULLABY

Base Stats:

HP:	7
Attack:	6
Defense:	8
Special Attack:	5
Special Defense:	7
Speed:	6

Basic Information

Type: Dark / Flying

Basic Ability 1: Lunchbox

Basic Ability 2: Overcoat

Adv Ability 1: Weak Armor

Adv Ability 2: Big Pecks

High Ability: Frighten

Evolution:

1 - Vullaby

2 - Mandibuzz Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 19.8 lbs / 9kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Flying

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 4, Swim 1, Jump 2/3, Power 1, Darkvision, Guster, Naturewalk (Cave, Mountain), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 1d6+1, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Gust - Flying

1 Leer - Normal

5 Fury Attack - Normal

10 Pluck - Flying

14 Nasty Plot - Dark

19 Flatter - Dark

23 Feint Attack - Dark**28 Punishment - Dark**

32 Defog - Flying

37 Tailwind - Flying

41 Air Slash - Flying**46 Dark Pulse - Dark**

50 Embargo - Dark

55 Whirlwind - Normal

59 Brave Bird - Flying

64 Mirror Move - Flying

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 51 Steel Wing, 63 Embargo, **66 Payback**, **76 Fly**, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Fake Tears, **Foul Play**, **Knock Off**, Mean Look, Scary Face

Tutor Move List

Block, Defog, **Foul Play**, Heat Wave, Iron Defense, **Knock Off**, **Pluck**, Snatch, Snore, Tailwind

MANDIBUZZ



Base Stats:

HP:	11
Attack:	7
Defense:	11
Special Attack:	6
Special Defense:	10
Speed:	8

Basic Information

Type: Dark / Flying

Basic Ability 1: Cruelty

Basic Ability 2: Overcoat

Adv Ability 1: Weak Armor

Adv Ability 2: Big Pecks

High Ability: Bully

Evolution:

1 - Vullaby

2 - Mandibuzz Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 87.1 lbs / 39.5kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Flying

Diet: Carnivore

Habitat: Desert, Mountain

Capability List

Overland 4, Swim 2, Sky 7, Jump 1/2, Power 3,
Darkvision, Guster

Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 3d6,
Percep 5d6, Focus 3d6

Move List

Level Up Move List

- Evo Bone Rush - Ground
- 5 Fury Attack - Normal
- 10 Pluck - Flying**
- 14 Nasty Plot - Dark
- 19 Flatter - Dark
- 23 Feint Attack - Dark**
- 28 Punishment - Dark**
- 32 Defog - Flying
- 37 Tailwind - Flying
- 41 Air Slash - Flying**
- 46 Dark Pulse - Dark**
- 50 Embargo - Dark
- 57 Whirlwind - Normal
- 63 Brave Bird - Flying**
- 70 Mirror Move - Flying

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost,
21 Frustration, 27 Return, 30 Shadow Ball, 32 Double
Team, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42
Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 51
Steel Wing, 63 Embargo, **66 Payback**, 68 Giga
Impact, **76 Fly**, 77 Psych Up, 87 Swagger, 88 Sleep
Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark
Pulse**, 100 Confide

Egg Move List

Fake Tears, **Foul Play**, **Knock Off**, Mean Look, Scary
Face

Tutor Move List

Block, **Brave Bird (N)**, Defog, **Foul Play**, Heat Wave,
Iron Defense, **Knock Off**, Mirror Move (N), **Pluck**, **Sky
Attack**, Snatch, Snore, Tailwind, Whirlwind (N)

INKAY



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	5

Basic Information

Type: Dark / Psychic

Basic Ability 1: Infiltrator

Basic Ability 2: Suction Cups

Adv Ability 1: Hypnotic

Adv Ability 2: Memory Wipe

High Ability: Contrary

Evolution:

1 - Inkay

2 - Malamar Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 7.7 lbs / 3.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 2

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 5, Levitate 4, Jump 0/1, Power 1, Gilled, Glow, Mindlock, Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Peck - Flying
- 1 Constrict - Normal
- 4 Reflect - Psychic
- 8 Foul Play - Dark**
- 12 Swagger - Normal
- 13 Psywave - Psychic
- 15 Topsy-Turvy - Dark
- 18 Hypnosis - Psychic
- 21 Psybeam - Psychic**
- 23 Switcheroo - Dark
- 27 Payback - Dark**
- 31 Light Screen - Psychic
- 35 Pluck - Flying
- 39 Psycho Cut - Psychic**
- 43 Slash - Normal
- 46 Night Slash - Dark**
- 48 Superpower - Fighting

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 35 Flamethrower, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **56 Fling**, 63 Embargo, **66 Payback**, 77 Psych Up, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **97 Dark Pulse**, 100 Confide

Egg Move List

Camouflage, Destiny Bond, Flatter, Guard Swap, Power Split, Simple Beam

Tutor Move List

Ally Switch, Bind, **Foul Play**, **Knock Off**, Role Play, Snatch, Snore, Spite, Superpower, Telekinesis

MALAMAR



Base Stats:

HP:	9
Attack:	9
Defense:	9
Special Attack:	7
Special Defense:	8
Speed:	7

Basic Information

Type: Dark / Psychic
Basic Ability 1: Infiltrator
Basic Ability 2: Suction Cups
Adv Ability 1: Hypnotic
Adv Ability 2: Memory Wipe
High Ability: Contrary

Evolution:

1 - Inkay
2 - Malamar Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 103.6 lbs / 47kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Water 2

Diet: Carnivore
Habitat: Ocean

Capability List

Overland 1, Swim 5, Levitate 6, Jump 0/1, Power 1,
Gilled, Glow, Mindlock, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 2d6, Combat 4d6+2, Stealth 3d6+1,
Percep 4d6, Focus 6d6+2

Move List

Level Up Move List

- 4 Reflect - Psychic
- 8 Foul Play - Dark**
- 12 Swagger - Normal
- 13 Psywave - Psychic
- 15 Topsy-Turvy - Dark
- 18 Hypnosis - Psychic
- 21 Psybeam - Psychic**
- 23 Switcheroo - Dark
- 27 Payback - Dark**
- 31 Light Screen - Psychic
- 35 Pluck - Flying
- 39 Psycho Cut - Psychic**
- 43 Slash - Normal
- 46 Night Slash - Dark**
- 48 Superpower - Fighting

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 35 Flamethrower, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **56 Fling**, **59 Brutal Swing**, 63 Embargo, **66 Payback**, 68 Giga Impact, 77 Psych Up, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **97 Dark Pulse**, 100 Confide

Tutor Move List

Ally Switch, Bind, Block, **Foul Play**, **Knock Off**, Reversal (N), Role Play, Signal Beam, Snatch, Snore, Spite, Superpower, Telekinesis, **Throat Chop**

VOLTORB

Base Stats:

HP:	4
Attack:	3
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	10

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Soundproof

Adv Ability 1: Speed Boost

Adv Ability 2: Minus

High Ability: Aftermath

Evolution:

1 - Voltorb

2 - Electrode Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 22.9 lbs / 10.4kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Ergovore

Habitat: Urban

Capability List

Overland 6, Swim 3, Jump 1/1, Power 2, Shrinkable, Underdog, Volatile Bomb, Zapper

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Charge - Electric
- 1 Tackle - Normal
- 4 Sonic Boom - Normal
- 6 Eerie Impulse - Electric
- 9 Spark - Electric**
- 11 Rollout - Rock
- 13 Screech - Normal
- 16 Charge Beam - Electric**
- 20 Swift - Normal
- 22 Electro Ball - Electric**
- 26 Self-Destruct - Normal
- 29 Light Screen - Psychic
- 34 Magnet Rise - Electric
- 37 Discharge - Electric**
- 41 Explosion - Normal
- 46 Gyro Ball - Steel
- 48 Mirror Coat - Psychic

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 64 Explosion, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide**

Tutor Move List

Foul Play, Magic Coat, Magnet Rise, Role Play, Rollout, **Shock Wave, Signal Beam, Snore, Sucker Punch, Swift**

ELECTRODE

Base Stats:

HP:	6
Attack:	5
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	15

Basic Information

Type: Electric

Basic Ability 1: Static

Basic Ability 2: Soundproof

Adv Ability 1: Speed Boost

Adv Ability 2: Plus

High Ability: Aftermath

Evolution:

1 - Voltorb

2 - Electrode Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 146.8 lbs / 66.6kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Ergovore

Habitat: Urban

Capability List

Overland 8, Swim 3, Jump 1/1, Power 4, Shrinkable,
Volatile Bomb, Zapper

Skill List

Athl 4d6+1, Acro 3d6+1, Combat 1d6, Stealth 4d6+2,
Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

- 4 Sonic Boom - Normal
- 6 Eerie Impulse - Electric
- 9 Spark - Electric**
- 11 Rollout - Rock
- 13 Screech - Normal
- 16 Charge Beam - Electric**
- 20 Swift - Normal
- 22 Electro Ball - Electric**
- 26 Self-Destruct - Normal
- 29 Light Screen - Psychic
- 36 Magnet Rise - Electric
- 41 Discharge - Electric**
- 47 Explosion - Normal
- 54 Gyro Ball - Steel
- 58 Mirror Coat - Psychic

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48 Round, **57 Charge Beam**, 64 Explosion, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Tutor Move List

Foul Play, Magic Coat, Magnet Rise, Magnetic Flux (N), Role Play, Rollout, **Shock Wave**, Signal Beam, Snore, Sucker Punch, Swift, Telekinesis

ELECTRIKE



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	7

Basic Information

Type: Electric

Basic Ability 1: Electrodash

Basic Ability 2: Lightning Rod

Adv Ability 1: Sprint

Adv Ability 2: Static

High Ability: Minus

Evolution:

1 - Electrike

2 - Manectric Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 33.5 lbs / 15.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Naturewalk
(Grassland), Tracker, Underdog, Zapper

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6, Stealth 3d6+1,
Percep 3d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Thunder Wave - Electric
- 4 Leer - Normal
- 7 Howl - Normal
- 10 Quick Attack - Normal
- 13 Spark - Electric**
- 16 Odor Sleuth - Normal
- 19 Thunder Fang - Electric**
- 24 Bite - Dark
- 29 Discharge - Electric**
- 34 Roar - Normal
- 39 Wild Charge - Electric**
- 44 Charge - Electric
- 49 Thunder - Electric**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 16 Light Screen,
17 Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **57 Charge Beam, 72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 95 Snarl, 100 Confide

Egg Move List

Crunch, Curse, Eerie Impulse, **Electro Ball**, Fire Fang, Flame Burst, Headbutt, Ice Fang, **Shock Wave**, Swift, Switcheroo, Uproar

Tutor Move List

Body Slam, Double-Edge, Iron Tail, Magnet Rise, Mud-Slap, **Shock Wave**, Signal Beam, Snore, Swift, Uproar

MANECTRIC



Base Stats:

HP:	7
Attack:	8
Defense:	6
Special Attack:	11
Special Defense:	6
Speed:	11

Basic Information

Type: Electric

Basic Ability 1: Electrodash

Basic Ability 2: Lightning Rod

Adv Ability 1: Weird Power

Adv Ability 2: Static

High Ability: Minus

Evolution:

1 - Electrike

2 - Manectric Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 88.6 lbs / 40.2kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 3, Jump 2/3, Power 4, Naturewalk
(Grassland), Tracker, Zapper

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 3d6+2, Stealth
4d6+1, Percep 4d6+1, Focus 3d6

Move List

Level Up Move List

- 4 Leer - Normal
- 7 Howl - Normal
- 10 Quick Attack - Normal
- 13 Spark - Electric**
- 16 Odor Sleuth - Normal
- 19 Thunder Fang - Electric**
- 24 Bite - Dark
- 30 Discharge - Electric**
- 36 Roar - Normal
- 42 Wild Charge - Electric**
- 48 Charge - Electric
- 54 Thunder - Electric**
- 60 Electric Terrain - Electric

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 15 Hyper Beam,
16 Light Screen, 17 Protect, 18 Rain Dance, 21
Frustration, **24 Thunderbolt**, **25 Thunder**, 27 Return,
32 Double Team, 35 Flamethrower, 42 Facade, 44
Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, **57**
Charge Beam, 68 Giga Impact, **72 Volt Switch**, 73
Thunder Wave, 87 Swagger, 88 Sleep Talk, 90
Substitute, **93 Wild Charge**, 95 Snarl, 100 Confide

Tutor Move List

Body Slam, Double-Edge, Electric Terrain (N), Fire
Fang (N), Iron Tail, Laser Focus, Magnet Rise, Mud-
Slap, **Shock Wave**, Signal Beam, Snore, Swift, Uproar



Mega Evolution

Type: Unchanged

Ability: Intimidate

Stats: +2 Def, +3 Sp.

Atk, +2 Sp. Def, +3
Speed

BLITZLE

Base Stats:

HP:	5
Attack:	6
Defense:	3
Special Attack:	5
Special Defense:	3
Speed:	8

Basic Information

Type: Electric

Basic Ability 1: Lightning Rod

Basic Ability 2: Motor Drive

Adv Ability 1: Sprint

Adv Ability 2: Run Away

High Ability: Sap Sipper

Evolution:

1 - Blitzle

2 - Zebstrika Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 65.7 lbs / 29.8kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Glow,
Naturewalk (Grassland), Underdog, Zapper

Skill List

Athl 4d6+3, Acro 3d6+1, Combat 2d6, Stealth 2d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Quick Attack - Normal
- 4 Tail Whip - Normal
- 8 Charge - Electric
- 11 Shock Wave - Electric**
- 15 Thunder Wave - Electric
- 18 Flame Charge - Fire
- 22 Pursuit - Dark
- 25 Spark - Electric**
- 29 Stomp - Normal
- 32 Discharge - Electric**
- 36 Agility - Psychic
- 39 Wild Charge - Electric**
- 43 Thrash - Normal

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, **57 Charge Beam, 72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

Double Kick, Double-Edge, Endure, Feint, Me First, Rage, Sand Attack, Screech, **Shock Wave**, Snatch, Take Down

Tutor Move List

Bounce, Double-Edge, Low Kick, Magnet Rise, **Shock Wave**, Signal Beam, Snatch, Snore

ZEBSTRIKA



Base Stats:

HP:	8
Attack:	10
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	12

Basic Information

Type: Electric

Basic Ability 1: Lightning Rod

Basic Ability 2: Motor Drive

Adv Ability 1: Sprint

Adv Ability 2: Run Away

High Ability: Sap Sipper

Evolution:

1 - Blitzle

2 - Zebstrika Minimum 25

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 175.3 lbs / 79.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 8, Swim 4, Jump 1/2, Power 7, Glow,
Mountable 1, Naturewalk (Grassland), Zapper

Skill List

Athl 6d6+3, Acro 4d6+2, Combat 3d6+2, Stealth 3d6,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 4 Tail Whip - Normal
- 8 Charge - Electric
- 11 Shock Wave - Electric**
- 15 Thunder Wave - Electric
- 18 Flame Charge - Fire
- 22 Pursuit - Dark
- 25 Spark - Electric**
- 31 Stomp - Normal
- 36 Discharge - Electric**
- 42 Agility - Psychic
- 47 Wild Charge - Electric**
- 53 Thrash - Normal
- 58 Ion Deluge - Electric

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, **57 Charge Beam**, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

Double Kick, Double-Edge, Endure, Feint, Me First, Rage, Sand Attack, Screech, **Shock Wave**, Snatch, Take Down

Tutor Move List

Ally Switch, Bounce, Double-Edge, Ion Deluge (N), Laser Focus, Low Kick, Magnet Rise, **Shock Wave**, Signal Beam, Snatch, Snore

HELIOPTILE



Base Stats:

HP:	4
Attack:	4
Defense:	3
Special Attack:	6
Special Defense:	4
Speed:	7

Basic Information

Type: Electric / Normal

Basic Ability 1: Electrodash

Basic Ability 2: Desert Weather

Adv Ability 1: Solar Power

Adv Ability 2: Sun Blanket

High Ability: Heliovolt

Evolution:

1 - Helioptile

2 - Heliolisk Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 13.2 lbs / 6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Desert, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Naturewalk
(Desert), Underdog, Zapper

Skill List

Athl 3d6, Acro 3d6+1, Combat 2d6, Stealth 3d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Pound - Normal**
- 1 Tail Whip - Normal
- 6 Thunder Shock - Electric**
- 11 Charge - Electric
- 13 Mud-Slap - Ground
- 17 Quick Attack - Normal**
- 22 Razor Wind - Normal**
- 25 Parabolic Charge - Electric**
- 31 Thunder Wave - Electric
- 35 Bulldoze - Ground
- 40 Volt Switch - Electric**
- 45 Electrify - Electric
- 49 Thunderbolt - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17

Protect, 18 Rain Dance, **21 Frustration, 24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 57

Charge Beam, 72 Volt Switch, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Surf, 97 Dark Pulse, 100 Confide

Egg Move List

Agility, Camouflage, Electric Terrain, Glare

Tutor Move List

Ally Switch, **Electroweb, Iron Tail, Magnet Rise, Shock Wave, Signal Beam, Snore**

HELIOLISK



Base Stats:

HP:	6
Attack:	6
Defense:	5
Special Attack:	11
Special Defense:	9
Speed:	11

Basic Information

Type: Electric / Normal

Basic Ability 1: Electrodash

Basic Ability 2: Desert Weather

Adv Ability 1: Solar Power

Adv Ability 2: Sun Blanket

High Ability: Heliovolt

Evolution:

1 - Helioptile

2 - Heliolisk Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 46.3 lbs / 21kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Diet: Phototroph

Habitat: Desert, Mountain

Capability List

Overland 8, Swim 4, Jump 2/2, Power 3, Naturewalk (Desert), Zapper

Skill List

Athl 4d6, Acro 5d6+1, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

6 Thunder Shock - Electric

11 Charge - Electric

13 Mud-Slap - Ground

17 Quick Attack - Normal

22 Razor Wind - Normal

25 Parabolic Charge - Electric

31 Thunder Wave - Electric

35 Bulldoze - Ground

40 Volt Switch - Electric

45 Electrify - Electric

49 Thunderbolt - Electric

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light

Screen, 17 Protect, 18 Rain Dance, **21 Frustration, 24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double

Team, 37 Sandstorm, 39 Rock Tomb, **42 Facade, 44**

Rest, 45 Attract, 47 Low Sweep, **48 Round, 52 Focus**

Blast, **57 Charge Beam, 59 Brutal Swing, 68 Giga**

Impact, 72 Volt Switch, 73 Thunder Wave, 77 Psych

Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 86

Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90

Substitute, **93 Wild Charge, 94 Surf, 97 Dark Pulse,**

100 Confide

Tutor Move List

Ally Switch, Dragon Pulse, Eerie Impulse (N), Electrify

(N), **Electroweb, Fire Punch, Hyper Voice, Iron Tail,**

Low Kick, Magnet Rise, **Parabolic Charge (N), Razor**

Wind (N), Shock Wave, Signal Beam, Snore, Thunder

(N), Thunder Punch

SNUBBULL



Base Stats:

HP:	6
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Fairy
Basic Ability 1: Intimidate
Basic Ability 2: Run Away
Adv Ability 1: Rattled
Adv Ability 2: Quick Feet
High Ability: Strong Jaw

Evolution:

1 - Snubbull
2 - Granbull Minimum 20

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 17.2 lbs / 7.8kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F
Egg Group: Field / Fairy
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Naturewalk (Grassland), Tracker, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6-1, Stealth 2d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 1 Scary Face - Normal
- 1 Charm - Fairy
- 7 Bite - Dark
- 13 Lick - Ghost
- 19 Headbutt - Normal
- 25 Roar - Normal
- 31 Rage - Normal
- 37 Play Rough - Fairy**
- 43 Payback - Dark
- 49 Crunch - Dark

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 56 Fling, 66 Payback, 73 Thunder Wave, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Close Combat, Crunch, Double-Edge, Fake Tears, Feint Attack, Fire Fang, Focus Punch, Heal Bell, Ice Fang, Metronome, Mimic, Present, Smelling Salts, Snore, Thunder Fang

Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Fire Fang (N), Focus Punch, Heal Bell, Hyper Voice, Ice Punch, Ice Fang (N), Last Resort, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Shock Wave, Snore, Super Fang, Superpower, Thunder Punch, Thunder Fang (N), Water Pulse

GRANBULL



Base Stats:

HP:	9
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Fairy
Basic Ability 1: Intimidate
Basic Ability 2: Run Away
Adv Ability 1: Rattled
Adv Ability 2: Defeatist
High Ability: Strong Jaw

Evolution:

1 - Snubbull
2 - Granbull Minimum 20

Size Information

Height: 4' 7" / 1.4m (Medium)
Weight: 107.4 lbs / 48.7kg (3)

Breeding Information

Gender Ratio: 25% M / 75% F
Egg Group: Field / Fairy

Diet: Carnivore

Habitat: Forest, Urban

Capability List

Overland 7, Swim 3, Jump 2/2, Power 5, Naturewalk (Grassland), Tracker

Skill List

Athl 4d6, Acro 2d6, Combat 4d6+2, Stealth 2d6, Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 7 Bite - Dark
- 13 Lick - Ghost
- 19 Headbutt - Normal
- 27 Roar - Normal
- 35 Rage - Normal
- 43 Play Rough - Fairy**
- 51 Payback - Dark
- 59 Crunch - Dark
- 67 Outrage - Dragon

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 66 Payback, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Fire Fang (N), Focus Punch, Heal Bell, Hyper Voice, Ice Punch, Ice Fang (N), Iron Tail, Last Resort, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage (N), Seismic Toss, Shock Wave, Snore, Stomping Tantrum, Super Fang, Superpower, Thunder Punch, Thunder Fang (N), Water Pulse

SPRITZEE



Base Stats:

HP:	8
Attack:	5
Defense:	6
Special Attack:	6
Special Defense:	7
Speed:	2

Basic Information

Type: Fairy
Basic Ability 1: Aroma Veil
Adv Ability 1: Healer
Adv Ability 2: Blessed Touch
Adv Ability 3: Interference
High Ability: Confidence

Evolution:

1 - Spritzee
2 - Aromatisse Minimum 25

Size Information

Height: 0' 8" / 0.2m (Small)
Weight: 1.1 lbs / 0.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland, Forest

Capability List

Overland 2, Swim 2, Sky 4, Jump 0/1, Power 1,
Alluring, Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 3d6,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Sweet Scent - Normal
- 1 Fairy Wind - Fairy**
- 6 Sweet Kiss - Fairy
- 8 Odor Sleuth - Normal
- 13 Echoed Voice - Normal
- 17 Calm Mind - Psychic
- 21 Draining Kiss - Fairy**
- 25 Aromatherapy - Grass
- 29 Attract - Normal
- 31 Moonblast - Fairy**
- 35 Charm - Fairy
- 38 Flail - Normal
- 42 Misty Terrain - Fairy
- 44 Skill Swap - Psychic
- 48 Psychic - Psychic
- 50 Disarming Voice - Fairy**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Captivate, Disable, Nasty Plot, Refresh, Wish

Tutor Move List

After You, Ally Switch, Covet, Endeavor, Heal Bell, Helping Hand, Magic Coat, Skill Swap, Snore, Telekinesis

AROMATISSE



Base Stats:

HP:	10
Attack:	7
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	3

Basic Information

Type: Fairy
Basic Ability 1: Aroma Veil
Adv Ability 1: Healer
Adv Ability 2: Blessed Touch
Adv Ability 3: Interference
High Ability: Confidence

Evolution:

1 - Spritzee
2 - Aromatisse Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 34.2 lbs / 15.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy

Diet: Herbivore

Habitat: Grassland, Forest

Capability List

Overland 4, Swim 2, Sky 6, Jump 1/1, Power 2,
Alluring

Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6, Stealth 3d6,
Percep 4d6+2, Focus 4d6+1

Move List

Level Up Move List

- 6 Sweet Kiss - Fairy
- 8 Odor Sleuth - Normal
- 13 Echoed Voice - Normal
- 17 Calm Mind - Psychic
- 21 Draining Kiss - Fairy**
- 25 Aromatherapy - Grass
- 29 Attract - Normal
- 31 Moonblast - Fairy**
- 35 Charm - Fairy
- 38 Flail - Normal
- 42 Misty Terrain - Fairy
- 44 Skill Swap - Psychic
- 48 Psychic - Psychic
- 50 Disarming Voice - Fairy**
- 57 Reflect - Psychic
- 64 Psych Up - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 68 Giga Impact, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Ally Switch, Aromatic Mist (N), Covet, Drain Punch, Endeavor, Heal Bell, Heal Pulse (N), Helping Hand, Magic Coat, Skill Swap, Snore, Telekinesis

SWIRLIX



Base Stats:

HP:	6
Attack:	5
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Fairy
Basic Ability 1: Sweet Veil
Adv Ability 1: Frisk
Adv Ability 1: Lunchbox
Adv Ability 2: Unburden
High Ability: Gluttony

Evolution:

1 - Swirlix
2 - Slurpuff Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 7.7 lbs / 3.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Alluring, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6+2, Focus 3d6+1

Move List

Level Up Move List

- 1 Sweet Scent - Normal
- 1 Tackle - Normal
- 5 Fairy Wind - Fairy**
- 8 Play Nice - Normal
- 10 Fake Tears - Dark
- 13 Round - Normal
- 17 Cotton Spore - Grass
- 21 Endeavor - Normal
- 26 Aromatherapy - Grass
- 31 Draining Kiss - Fairy**
- 36 Energy Ball - Grass
- 41 Cotton Guard - Grass
- 45 Wish - Normal
- 49 Play Rough - Fairy**
- 58 Light Screen - Psychic
- 67 Safeguard - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, **99 Dazzling Gleam**, 100 Confide

Egg Move List

After You, Belly Drum, Copycat, Sticky Web, Yawn

Tutor Move List

After You, Covet, Endeavor, Gastro Acid, Heal Bell, Helping Hand, Magic Coat, Snore

SLURPUFF



Base Stats:

HP:	8
Attack:	8
Defense:	9
Special Attack:	9
Special Defense:	8
Speed:	7

Basic Information

Type: Fairy
Basic Ability 1: Sweet Veil
Adv Ability 1: Frisk
Adv Ability 1: Lunchbox
Adv Ability 2: Unburden
High Ability: Gluttony

Evolution:

1 - Swirlix
2 - Slurpuff Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 7, Swim 3, Jump 1/2, Power 2, Alluring

Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 3d6, Percep 5d6+2, Focus 5d6

Move List

Level Up Move List

- 5** **Fairy Wind - Fairy**
- 8 Play Nice - Normal
- 10 Fake Tears - Dark
- 13 Round - Normal
- 17 Cotton Spore - Grass
- 21 Endeavor - Normal
- 26 Aromatherapy - Grass
- 31 Draining Kiss - Fairy**
- 36 Energy Ball - Grass
- 41 Cotton Guard - Grass
- 45 Wish - Normal
- 49 Play Rough - Fairy**
- 58 Light Screen - Psychic
- 67 Safeguard - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Covet, Drain Punch, Endeavor, Gastro Acid, Heal Bell, Helping Hand, Magic Coat, Snore

MANKEY



Base Stats:

HP:	4
Attack:	8
Defense:	4
Special Attack:	4
Special Defense:	5
Speed:	7

Basic Information

Type: Fighting

Basic Ability 1: Vital Spirit

Basic Ability 2: Defiant

Adv Ability 1: Anger Point

Adv Ability 2: Prime Fury

High Ability: Enduring Rage

Evolution:

1 - Mankey

2 - Primeape Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Grassland, Mountain, Rainforest

Capability List

Overland 6, Swim 2, Jump 2/2, Power 4, Naturewalk
(Forest, Mountain), Underdog

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 2d6+2, Stealth 3d6,
Percep 2d6, Focus 1d6

Move List

Level Up Move List

1 Focus Energy - Normal

1 Leer - Normal

1 Low Kick - Fighting

1 Scratch - Normal

5 Fury Swipes - Normal

8 Karate Chop - Fighting

12 Pursuit - Dark

15 Seismic Toss - Fighting

19 Swagger - Normal

22 Cross Chop - Fighting

26 Assurance - Dark

29 Punishment - Dark

33 Thrash - Normal

36 Close Combat - Fighting

40 Screech - Normal

43 Stomping Tantrum - Ground

47 Outrage - Dragon

50 Final Gambit - Fighting

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21

Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder,

26 Earthquake, 27 Return, **31 Brick Break**, 32 Double

Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45

Attract, 46 Thief, **47 Low Sweep**, 48 Round, 50 Overheat,

52 Focus Blast, 56 Fling, 62 Acrobatics, 66 Payback, 78

Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88

Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Beat Up, Counter, Encore, **Focus Punch**, Foresight,
Meditate, Night Slash, Power Trip, **Revenge**, **Reversal**,
Smelling Salts

Tutor Move List

Body Slam, Covet (N), Defense Curl, Double-Edge, Dual
Chop, **Dynamic Punch**, Endeavor, Fire Punch, **Focus Punch**,
Gunk Shot, Helping Hand, Ice Punch, Iron Tail, **Low Kick**,
Mega Kick, Mega Punch, Metronome, Mud-Slap, Night
Slash, Outrage, Psych Up, Role Play, Seed Bomb, Snore,
Spite, Stomping Tantrum, Swift, Thunder Punch, Uproar,
Vacuum Wave

PRIMEAPE



Base Stats:

HP:	7
Attack:	11
Defense:	6
Special Attack:	6
Special Defense:	7
Speed:	10

Basic Information

Type: Fighting

Basic Ability 1: Vital Spirit

Basic Ability 2: Defiant

Adv Ability 1: Anger Point

Adv Ability 2: Prime Fury

High Ability: Enduring Rage

Evolution:

1 - Mankey

2 - Primeape Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 70.5 lbs / 32kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Grassland, Mountain, Rainforest

Capability List

Overland 7, Swim 3, Jump 3/4, Power 6, Naturewalk
(Forest, Mountain)

Skill List

Athl 5d6+2, Acro 4d6+2, Combat 4d6+1, Stealth 2d6,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

Evo Rage - Normal

5 Fury Swipes - Normal

8 Karate Chop - Fighting

12 Pursuit - Dark

15 Seismic Toss - Fighting

19 Swagger - Normal

22 Cross Chop - Fighting

26 Assurance - Dark

30 Punishment - Dark

35 Thrash - Normal

39 Close Combat - Fighting

44 Screech - Normal

48 Stomping Tantrum - Ground

53 Outrage - Dragon

57 Final Gambit - Fighting

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,

11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect,

18 Rain Dance, 21 Frustration, 23 Smack Down, 24

Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return,

31 Brick Break, 32 Double Team, 39 Rock Tomb, 40

Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief,

47 Low Sweep, 48 Round, 50 Overheat, **52 Focus**

Blast, 56 Fling, 62 Acrobatics, 66 Payback, 68 Giga

Impact, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87

Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

100 Confide

Tutor Move List

Body Slam, Covet (N), Defense Curl, Double-Edge,

Dual Chop, **Dynamic Punch**, Endeavor, Final Gambit

(N), Fire Punch, Fling (N), **Focus Punch**, Gunk Shot,

Helping Hand, Ice Punch, Iron Tail, **Low Kick**, Mega

Kick, Mega Punch, Metronome, Mud-Slap, Night

Slash, Outrage, Psych Up, Role Play, Seed Bomb,

Snore, Spite, Stomping Tantrum, Swift, Throat Chop,

Thunder Punch, Uproar, **Vacuum Wave**

TYROGUE



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	4

Basic Information

Type: Fighting

Basic Ability 1: Guts

Basic Ability 2: Steadfast

Adv Ability 1: Vital Spirit

Adv Ability 2: Discipline

High Ability: Celebrate

Evolution:

1 - Tyrogue

2 - Hitmonlee Minimum 20

2 - Hitmonchan Minimum 20

2 - Hitmontop Minimum 20

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 46.3 lbs / 21kg (2)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Humanshape

Average Hatch Rate: 13 Days

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Split Evolution, Underdog

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Fake Out - Normal
- 1 Helping Hand - Normal
- 1 Tackle - Normal
- 1 Foresight - Normal

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bullet Punch, Counter, Endure, Feint, Helping Hand, **High Jump Kick**, **Mach Punch**, Mind Reader, Pursuit, Rapid Spin, **Vacuum Wave**

Tutor Move List

Body Slam, Covet, Double-Edge, Helping Hand, Laser Focus, **Low Kick**, Mega Kick, Mud-Slap, Role Play, Seismic Toss, Snore, Swift, Uproar, **Vacuum Wave**

HITMONLEE



Base Stats:

HP:	5
Attack:	12
Defense:	5
Special Attack:	4
Special Defense:	11
Speed:	9

Basic Information

Type: Fighting

Basic Ability 1: Reckless

Basic Ability 2: Unburden

Adv Ability 1: Limber

Adv Ability 2: Discipline

High Ability: Lightning Kicks

Evolution:

1 - Tyrogue

2 - Hitmonlee Minimum 20

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 109.8 lbs / 49.8kg (3)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 6, Swim 3, Jump 3/4, Power 6, Reach

Skill List

Athl 5d6+2, Acro 4d6+4, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

Evo Double Kick - Fighting

5 Meditate - Psychic

9 Rolling Kick - Fighting

13 Jump Kick - Fighting

17 Brick Break - Fighting

21 Focus Energy - Normal

25 Feint - Normal

29 Hi Jump Kick - Fighting

33 Mind Reader - Normal

37 Foresight - Normal

41 Wide Guard - Rock

45 Blaze Kick - Fire

49 Endure - Normal

53 Mega Kick - Normal

57 Close Combat - Fighting

61 Reversal - Fighting

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,

11 Sunny Day, 17 Protect, 18 Rain Dance, 21

Frustration, 26 Earthquake, 27 Return, **31 Brick**

Break, 32 Double Team, 39 Rock Tomb, 42 Facade,

44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48

Round, **52 Focus Blast**, 56 Fling, 71 Stone Edge, 78

Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger,

88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Bounce, **Close Combat (N)**, Counter,

Covet, Double-Edge, **Dynamic Punch**, **Focus Punch**,

Helping Hand, Knock Off, Laser Focus, **Low Kick**,

Mega Kick (N), Metronome, Mud-Slap, **Revenge (N)**,

Reversal (N), Role Play, Seismic Toss, Snore,

Stomping Tantrum, Sucker Punch, **Superpower**,

Swift, Uproar, **Vacuum Wave**

HITMONCHAN



Base Stats:

HP:	5
Attack:	11
Defense:	8
Special Attack:	4
Special Defense:	11
Speed:	8

Basic Information

Type: Fighting

Basic Ability 1: Iron Fist

Basic Ability 2: Keen Eye

Adv Ability 1: Inner Focus

Adv Ability 2: Discipline

High Ability: Bodyguard

Evolution:

1 - Tyrogue

2 - Hitmonchan Minimum 20

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 110.7 lbs / 50.2kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 5, Swim 3, Jump 2/2, Power 7

Skill List

Athl 5d6+2, Acro 2d6+3, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 5d6+2

Move List

Level Up Move List

Evo Comet Punch - Normal

6 Agility - Psychic

11 Pursuit - Dark

16 Bullet Punch - Steel

16 Mach Punch - Fighting

21 Feint - Normal

26 Vacuum Wave - Fighting

31 Quick Guard - Fighting

36 Fire Punch - Fire

36 Ice Punch - Ice

36 Thunder Punch - Electric

41 Sky Uppercut - Fighting

46 Mega Punch - Normal

50 Detect - Fighting

56 Focus Punch - Fighting

61 Counter - Fighting

66 Close Combat - Fighting

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,

11 Sunny Day, 17 Protect, 18 Rain Dance, 21

Frustration, 26 Earthquake, 27 Return, **31 Brick**

Break, 32 Double Team, 39 Rock Tomb, 42 Facade,

44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48

Round, **52 Focus Blast**, 56 Fling, 71 Stone Edge, 78

Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk,

90 Substitute, 100 Confide

Tutor Move List

Body Slam, **Close Combat (N)**, Counter (N), Covet,

Double-Edge, **Drain Punch**, **Dynamic Punch**, Fire

Punch, **Focus Punch (N)**, Ice Punch, Helping Hand,

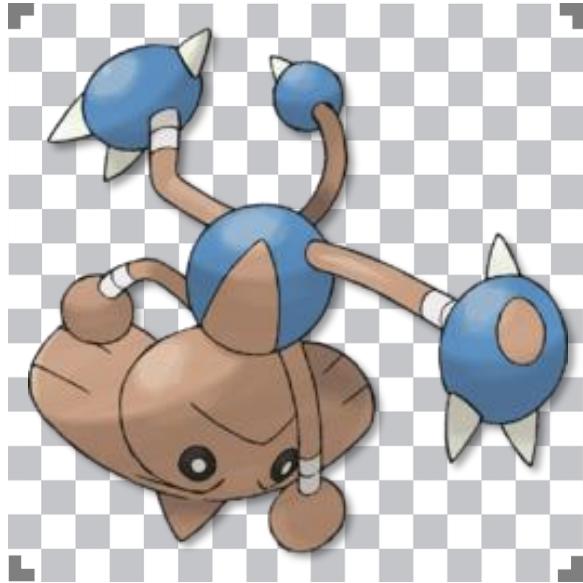
Laser Focus, **Low Kick**, Mega Kick, Metronome, Mud-

Slap, **Revenge (N)**, Role Play, Seismic Toss, Snore,

Swift, Throat Chop, Thunder Punch, Uproar, **Vacuum**

Wave

HITMONTOP



Base Stats:

HP:	5
Attack:	10
Defense:	10
Special Attack:	4
Special Defense:	11
Speed:	7

Basic Information

Type: Fighting

Basic Ability 1: Intimidate

Basic Ability 2: Technician

Adv Ability 1: Steadfast

Adv Ability 2: Discipline

High Ability: Whirlwind Kicks

Evolution:

1 - Tyrogue

2 - Hitmontop Minimum 20

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 105.8 lbs / 48kg (3)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 5, Swim 3, Jump 2/2, Power 6

Skill List

Athl 5d6+2, Acro 4d6+1, Combat 5d6, Stealth 3d6,
Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

Evo Rolling Kick - Fighting

6 Focus Energy - Normal

10 Pursuit - Dark

15 Quick Attack - Normal

19 Rapid Spin - Normal

24 Feint - Normal

28 Counter - Fighting

33 Triple Kick - Fighting

37 Agility - Psychic

42 Gyro Ball - Steel

46 Quick Guard - Fighting

46 Wide Guard - Rock

50 Detect - Fighting

55 Close Combat - Fighting

60 Endeavor - Normal

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 17 Protect, 18 Rain Dance, 21
Frustration, 26 Earthquake, 27 Return, **31 Brick Break**,
32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, **Close Combat (N)**, Covet, Detect (N), Double-Edge, Drill Run, Endeavor (N), Helping Hand, Laser Focus, **Low Kick**, Mega Kick, Mud-Slap, **Revenge (N)**, Role Play, Seismic Toss, Snore, Sucker Punch, Swift, Twister, Uproar, **Vacuum Wave**

MAKUHITA



Base Stats:

HP:	7
Attack:	6
Defense:	3
Special Attack:	2
Special Defense:	3
Speed:	3

Basic Information

Type: Fighting
Basic Ability 1: Sumo Stance
Adv Ability 1: Guts
Adv Ability 2: Sheer Force
Adv Ability 3: Thick Fat
High Ability: Absorb Force

Evolution:
1 - Makuhita
2 - Hariyama Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 190.5 lbs / 86.4kg (4)

Breeding Information

Gender Ratio: 75% M / 25% F
Egg Group: Humanshape
Average Hatch Rate: 10 Days

Diet: Omnivore
Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 6, Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 3d6, Stealth 1d6,
Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Focus Energy - Normal
- 1 Tackle - Normal
- 4 Sand Attack - Ground
- 7 Arm Thrust - Fighting**
- 10 Fake Out - Normal
- 13 Force Palm - Fighting**
- 16 Whirlwind - Normal
- 19 Knock Off - Dark
- 22 Vital Throw - Fighting**
- 25 Belly Drum - Normal
- 28 Smelling Salts - Normal
- 31 Seismic Toss - Fighting
- 34 Wake-Up Slap - Fighting**
- 37 Endure - Normal
- 40 Close Combat - Fighting**
- 43 Reversal - Fighting**
- 46 Heavy Slam - Steel

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 17 Protect, 18 Rain Dance, 21
Frustration, 23 Smack Down, 26 Earthquake, 27
Return, **31 Brick Break**, 32 Double Team, 39 Rock
Tomb, 42 Facade, 44 Rest, 45 Attract, **47 Low
Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 78
Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger,
88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Bullet Punch, Chip Away, Counter, **Cross Chop**,
Detect, **Dynamic Punch**, Feint Attack, Feint, **Focus
Punch**, Foresight, Helping Hand, **Revenge**, Wide
Guard

Tutor Move List

Body Slam, Double-Edge, **Dynamic Punch**, Fire
Punch, **Focus Punch**, Helping Hand, Ice Punch, Knock
Off, **Low Kick**, Mega Kick, Mega Punch, Metronome,
Mud-Slap, Rock Climb, Role Play, Snore,
Superpower, Thunder Punch, **Vacuum Wave**

HARIYAMA



Base Stats:

HP:	14
Attack:	12
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	5

Basic Information

Type: Fighting

Basic Ability 1: Sumo Stance

Adv Ability 1: Guts

Adv Ability 2: Sheer Force

Adv Ability 3: Thick Fat

High Ability: Absorb Force

Evolution:

1 - Makuhita

2 - Hariyama Minimum 20

Size Information

Height: 7' 7" / 2.3m (Large)

Weight: 559.5 lbs / 253.6kg (6)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/1, Power 14

Skill List

Athl 5d6+2, Acro 1d6, Combat 5d6, Stealth 1d6,
Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 4 Sand Attack - Ground
- 7 Arm Thrust - Fighting**
- 10 Fake Out - Normal
- 13 Force Palm - Fighting**
- 16 Whirlwind - Normal
- 19 Knock Off - Dark
- 22 Vital Throw - Fighting**
- 26 Belly Drum - Normal
- 30 Smelling Salts - Normal
- 34 Seismic Toss - Fighting
- 38 Wake-Up Slap - Fighting**
- 42 Endure - Normal
- 46 Close Combat - Fighting**
- 50 Reversal - Fighting**
- 54 Heavy Slam - Steel

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain
Dance, 21 Frustration, 23 Smack Down, 26
Earthquake, 27 Return, **31 Brick Break**, 32 Double
Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract,
47 Low Sweep, 48 Round, **52 Focus Blast**, 56 Fling,
66 Payback, 68 Giga Impact, 71 Stone Edge, 78
Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger,
88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Body Slam, Brine (N), Counter, Double-Edge,
Dynamic Punch, Fire Punch, **Focus Punch**, Helping
Hand, Ice Punch, Iron Head, Knock Off, **Low Kick**,
Mega Kick, Mega Punch, Metronome, Mud-Slap,
Rock Climb, Role Play, Snore, Stomping Tantrum,
Superpower, Throat Chop, Thunder Punch, **Vacuum
Wave**

MEDITITE



Base Stats:

HP:	3
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	6

Basic Information

Type: Fighting / Psychic

Basic Ability 1: Pure Power

Adv Ability 1: Inner Focus

Adv Ability 2: Scrappy

Adv Ability 3: Telepathy

High Ability: Aura Storm

Evolution:

1 - Meditite

2 - Medicham Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 24.7 lbs / 11.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 1/2, Power 4, Underdog

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 3d6, Stealth 2d6, Percep 2d6+2, Focus 4d6+3

Move List

Level Up Move List

1 Bide - Normal

4 Meditate - Psychic

7 Confusion - Psychic

9 Detect - Fighting

12 Endure - Normal

15 Feint - Normal

17 Force Palm - Fighting

20 Hidden Power - Normal

23 Calm Mind - Psychic

25 Mind Reader - Normal

28 High Jump Kick - Fighting

31 Psych Up - Normal

33 Acupressure - Normal

36 Power Trick - Psychic

39 Reversal - Fighting

41 Recover - Normal

44 Counter - Fighting

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 08 Bulk

Up, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17

Protect, 18 Rain Dance, 21 Frustration, 27 Return, **29**

Psychic, 30 Shadow Ball, **31 Brick Break**, 32 Double Team,

33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract,

47 Low Sweep, 48 Round, **52 Focus Blast**, 56 Fling, 77

Psych Up, 80 Rock Slide, 84 Poison Jab, **85 Dream Eater**, 86

Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100

Confide

Egg Move List

Baton Pass, Bullet Punch, **Drain Punch**, **Dynamic**

Punch, Fake Out, Fire Punch, Foresight, Guard Swap,

Ice Punch, Power Swap, **Psycho Cut**, Quick Guard,

Secret Power, Thunder Punch

Tutor Move List

Body Slam, Counter, Double-Edge, **Drain Punch**, Fire

Punch, **Focus Punch**, Gravity, Helping Hand, Ice

Punch, **Low Kick**, Magic Coat, Mega Kick, Mega

Punch, Metronome, Mud-Slap, Pain Split, Recycle,

Role Play, Seismic Toss, Signal Beam, Snore, Swift,

Telekinesis, Thunder Punch, Trick, **Vacuum Wave**,

Zen Headbutt

MEDICHAM



Base Stats:

HP:	6
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

Basic Information

Type: Fighting / Psychic

Basic Ability 1: Pure Power

Adv Ability 1: Inner Focus

Adv Ability 2: Scrappy

Adv Ability 3: Telepathy

High Ability: Aura Storm

Evolution:

1 - Meditite

2 - Medicham Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 69.4 lbs / 31.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 2/2, Power 6, Aura Reader, Underdog

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 5d6, Stealth 3d6, Percep 3d6+3, Focus 6d6+4

Move List

Level Up Move List

4 Meditate - Psychic

7 Confusion - Psychic

9 Detect - Fighting

12 Endure - Normal

15 Feint - Normal

17 Force Palm - Fighting

20 Hidden Power - Normal

23 Calm Mind - Psychic

25 Mind Reader - Normal

28 High Jump Kick - Fighting

31 Psych Up - Normal

33 Acupressure - Normal

36 Power Trick - Psychic

42 Reversal - Fighting

47 Recover - Normal

53 Counter - Fighting

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 68 Giga Impact, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Double-Edge, **Drain Punch**, Fire Punch (N), **Focus Punch**, Gravity, Helping Hand, Ice Punch (N), Laser Focus, **Low Kick**, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Pain Split, Recycle, Role Play, Seismic Toss, Signal Beam, Snore, Swift, Telekinesis, Thunder Punch (N), Trick, **Vacuum Wave**, **Zen Headbutt (N)**



Mega Evolution

Type: Unchanged

Ability: Pure Power

Stats: +4 Atk, +1 Def, +2 Sp. Atk, +1 Sp. Def, +2 Speed

RIOLU



Base Stats:

HP:	4
Attack:	7
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	6

Basic Information

Type: Fighting
Basic Ability 1: Steadfast
Basic Ability 2: Inner Focus
Adv Ability 1: Celebrate
Adv Ability 2: Sprint
High Ability: Prankster

Evolution:

1 - Riolu
2 - Lucario Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 44.5 lbs / 20.2kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field / Humanshape
Average Hatch Rate: 13 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/1, Power 3, Aura Reader, Underdog

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 3d6, Stealth 3d6+2, Percep 2d6+2, Focus 3d6+1

Move List

Level Up Move List

- 1 Endure - Normal
- 1 Foresight - Normal
- 1 Quick Attack - Normal
- 6 Counter - Fighting
- 11 Feint - Normal
- 15 Force Palm - Fighting**
- 19 Copycat - Normal
- 24 Screech - Normal
- 29 Reversal - Fighting**
- 47 Nasty Plot - Dark
- 55 Final Gambit - Fighting

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 65 Shadow Claw, 66 Payback, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Agility, Bite, Blaze Kick, Bullet Punch, Circle Throw, Cross Chop, Crunch, Detect, High Jump Kick, Iron Defense, Low Kick, Meteor Mash, Mind Reader, Sky Uppercut, Vacuum Wave, Follow Me

Tutor Move List

Counter, Drain Punch, Dual Chop, Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Iron Defense, Iron Tail, Laser Focus, Low Kick, Magnet Rise, Mud-Slap, Role Play, Snore, Swift, Thunder Punch, Vacuum Wave, Zen Headbutt

LUCARIO



Base Stats:

HP:	7
Attack:	11
Defense:	7
Special Attack:	12
Special Defense:	7
Speed:	9

Basic Information

Type: Fighting / Steel

Basic Ability 1: Steadfast

Basic Ability 2: Inner Focus

Adv Ability 1: Justified

Adv Ability 2: Parry

High Ability: Aura Storm

Evolution:

1 - Riolu

2 - Lucario Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 119 lbs / 54kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field / Humanshape

Diet: Omnivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 8, Swim 4, Jump 2/3, Power 7, Aura Reader

Skill List

Athl 4d6+2, Acro 4d6+1, Combat 5d6, Stealth 2d6+2, Percep 3d6+3, Focus 5d6+1

Move List

Level Up Move List

Evo Aura Sphere - Fighting

6 Counter - Fighting

11 Feint - Normal

15 Power-Up Punch - Fighting

19 Swords Dance - Normal

24 Metal Sound - Steel

29 Bone Rush - Ground

33 Quick Guard - Fighting

37 Me First - Normal

42 Work Up - Normal

47 Calm Mind - Psychic

51 Heal Pulse - Psychic

55 Close Combat - Fighting

60 Dragon Pulse - Dragon

65 Extreme Speed - Normal

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 97 Dark Pulse, 100 Confide

Tutor Move List

Counter, Dragon Pulse, **Drain Punch**, Dual Chop, **Focus Punch**, Fury Cutter, Helping Hand, Ice Punch, Iron Defense, **Iron Tail**, Laser Focus (N), **Low Kick**, Magnet Rise, **Metal Claw (N)**, Mud-Slap, Role Play, Snore, Swift, Thunder Punch, **Vacuum Wave**, Water Pulse, Zen Headbutt



Mega Evolution

Type: Unchanged

Ability: Adaptability

Stats: +4 Atk, +2 Def, +2 Sp. Atk, +2 Speed

MIENFOO



Base Stats:

HP:	5
Attack:	9
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	7

Basic Information

Type: Fighting

Basic Ability 1: Inner Focus

Basic Ability 2: Regenerator

Adv Ability 1: Combo Striker

Adv Ability 2: Sprint

High Ability: Reckless

Evolution:

1 - Mienfoo

2 - Mienshao Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 44.1 lbs / 20kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 2/2, Power 4, Naturewalk
(Cave, Mountain), Underdog

Skill List

Athl 3d6+2, Acro 3d6+1, Combat 3d6, Stealth 3d6,
Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Pound - Normal
- 5 Meditate - Psychic
- 9 Detect - Fighting
- 13 Fake Out - Normal
- 17 Double Slap - Normal
- 21 Swift - Normal
- 25 Calm Mind - Psychic
- 29 Force Palm - Fighting**
- 33 Drain Punch - Fighting**
- 37 Jump Kick - Fighting**
- 41 U-turn - Bug
- 45 Quick Guard - Fighting
- 49 Bounce - Flying
- 50 High Jump Kick - Fighting**
- 57 Reversal - Fighting**
- 61 Aura Sphere - Fighting**

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **31 Brick Break**, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 62 Acrobatics, 66 Payback, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Ally Switch, Baton Pass, Endure, Feint, Knock Off, **Low Kick**, Me First, Smelling Salts, **Vital Throw**

Tutor Move List

Ally Switch, Bounce, **Drain Punch**, Dual Chop, **Focus Punch**, Helping Hand, Knock Off, **Low Kick**, Role Play, Snore, Swift

MIENSHAO



Base Stats:

HP:	7
Attack:	13
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	11

Basic Information

Type: Fighting

Basic Ability 1: Inner Focus

Basic Ability 2: Regenerator

Adv Ability 1: Combo Striker

Adv Ability 2: Sprint

High Ability: Reckless

Evolution:

1 - Mienfoo

2 - Mienshao Minimum 30

Size Information

Height: 4' 8" / 1.4m (Medium)

Weight: 78.3 lbs / 35.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 2/3, Power 6, Naturewalk
(Cave, Mountain), Reach

Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6+2, Stealth
4d6+1, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 5 Meditate - Psychic
- 9 Detect - Fighting
- 13 Fake Out - Normal
- 17 Double Slap - Normal
- 21 Swift - Normal
- 25 Calm Mind - Psychic
- 29 Force Palm - Fighting**
- 33 Drain Punch - Fighting**
- 37 Jump Kick - Fighting**
- 41 U-turn - Bug
- 45 Wide Guard - Rock
- 49 Bounce - Flying
- 56 High Jump Kick - Fighting**
- 63 Reversal - Fighting**
- 70 Aura Sphere - Fighting**

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **31 Brick Break**, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 62 Acrobatics, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, **Aura Sphere (N)**, Bounce, **Drain Punch**, Dual Chop, **Focus Punch**, Helping Hand, Knock Off, Laser Focus, **Low Kick**, **Reversal (N)**, Role Play, Snore, Swift

PANCHAM



Base Stats:

HP:	7
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Fighting

Basic Ability 1: Iron Fist

Basic Ability 2: Mold Breaker

Adv Ability 1: Deep Sleep

Adv Ability 2: Oblivious

High Ability: Scrappy

Evolution:

1 - Pancham

2 - Pangoro Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 17.6 lbs / 8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Linked Evolution (Dark-Type Pokéémon), Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6+1, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Leer - Normal
- 7 Arm Thrust - Fighting**
- 10 Work Up - Normal
- 12 Karate Chop - Fighting**
- 15 Comet Punch - Normal
- 20 Slash - Normal
- 25 Circle Throw - Fighting**
- 27 Vital Throw - Fighting**
- 33 Body Slam - Normal
- 39 Crunch - Dark
- 42 Entrainment - Normal
- 45 Parting Shot - Dark
- 48 Sky Uppercut - Fighting**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **31 Brick Break**, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, 54 False Swipe, 56 Fling, 65 Shadow Claw, 66 Payback, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 97 Dark Pulse, 100 Confide

Egg Move List

Foul Play, Me First, *Power Trip*, Quash, Quick Guard, **Storm Throw**

Tutor Move List

Block, Covet, **Drain Punch**, Dual Chop, Endeavor, Fire Punch, **Focus Punch**, *Foul Play*, Gunk Shot, Helping Hand, Hyper Voice, Ice Punch, Iron Head, *Knock Off*, **Low Kick**, Outrage, Snatch, Snore, Spite, **Superpower**, Thunder Punch, Uproar, Zen Headbutt

PANGORO



Base Stats:

HP:	9
Attack:	12
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	6

Basic Information

Type: Fighting / Dark

Basic Ability 1: Iron Fist

Basic Ability 2: Mold Breaker

Adv Ability 1: Deep Sleep

Adv Ability 2: Oblivious

High Ability: Scrappy

Evolution:

1 - Pancham

2 - Pangoro Minimum 30

Size Information

Height: 6' 11" / 2.1m (Large)

Weight: 299.8 lbs / 136kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 3, Jump 1/2, Power 9, Naturewalk (Forest, Grassland), Pack Mon

Skill List

Athl 5d6+1, Acro 3d6, Combat 5d6+1, Stealth 2d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

Evo Bullet Punch - Steel

7 Arm Thrust - Fighting

10 Work Up - Normal

12 Karate Chop - Fighting

15 Comet Punch - Normal

20 Slash - Normal

25 Circle Throw - Fighting

27 Vital Throw - Fighting

35 Body Slam - Normal

42 Crunch - Dark

45 Entrainment - Normal

48 Parting Shot - Dark

52 Sky Uppercut - Fighting

57 Low Sweep - Fighting

65 Taunt - Dark

70 Hammer Arm - Fighting

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 08

Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt,

15 Hyper Beam, 17 Protect, 18 Rain Dance, 21

Frustration, 26 Earthquake, 27 Return, **31 Brick**

Break, 32 Double Team, 36 Sludge Bomb, 39 Rock

Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44

Rest, 45 Attract, **46 Thief**, **47 Low Sweep**, 48 Round,

49 Echoed Voice, **52 Focus Blast**, 54 False Swipe, **56**

Fling, 60 Quash, 63 Embargo, 65 Shadow Claw, **66**

Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords

Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 83

Infestation, 84 Poison Jab, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, **95**

Snarl, **97 Dark Pulse**, 100 Confide

Tutor Move List

Block, Covet, **Drain Punch**, Dual Chop, Endeavor,

Entrainment (N), Fire Punch, **Focus Punch**, **Foul Play**,

Gunk Shot, **Hammer Arm (N)**, Helping Hand, Hyper

Voice, Ice Punch, Iron Head, **Knock Off**, Laser Focus,

Low Kick, **Low Sweep (N)**, Outrage, Snatch, Snore,

Spite, Stomping Tantrum, **Superpower**, **Throat Chop**,

Thunder Punch, Uproar, Zen Headbutt

CRABRAWLER



Base Stats:

HP:	5
Attack:	8
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type: Fighting
Basic Ability 1: Hyper Cutter
Adv Ability 1: Anger Point
Adv Ability 2: Iron Fist
Adv Ability 3: Water Absorb
High Ability: Abominable

Evolution:

1 - Crabrawler
2 - Crabominable Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 15.4 lbs / 7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 3
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Beach, Grassland

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Gilled, Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 1 Bubble - Water
- 5 Rock Smash - Fighting**
- 9 Leer - Normal
- 13 Pursuit - Dark
- 17 Bubblebeam - Water
- 22 Power-Up Punch - Fighting**
- 25 Dizzy Punch - Normal
- 29 Payback - Dark
- 33 Reversal - Fighting**
- 37 Crabhammer - Water
- 42 Iron Defense - Steel
- 45 Dynamic Punch - Fighting**
- 49 Close Combat - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **52 Focus Blast**, 55 Scald, 56 Fling, 59 Brutal Swing, 66 Payback, 71 Stone Edge, 78 Bulldoze, 79 Frost Breath, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Amnesia, Endeavor, **Superpower**, Wide Guard

Tutor Move List

Drain Punch, Dual Chop, Endeavor, **Focus Punch**, *Ice Punch*, Iron Defense, Snore, **Superpower**, Thunder Punch, Zen Headbutt

CRABOMINABLE



Base Stats:

HP:	10
Attack:	13
Defense:	8
Special Attack:	6
Special Defense:	7
Speed:	4

Basic Information

Type: Fighting / Ice

Basic Ability 1: Hyper Cutter

Adv Ability 1: Anger Point

Adv Ability 2: Iron Fist

Adv Ability 3: Water Absorb

High Ability: Abominable

Evolution:

1 - Crabrawler

2 - Crabominable Minimum 25

Size Information

Height: 5' 7" / 1.7m (Large)

Weight: 396.8 lbs / 180kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Diet: Omnivore

Habitat: Tundra

Capability List

Overland 6, Swim 3, Jump 1/1, Power 6, Gilled, Naturewalk (Tundra)

Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6+2, Stealth 2d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- Evo Ice Punch - Ice**
- 5 Rock Smash - Fighting**
- 9 Leer - Normal
- 13 Pursuit - Dark
- 17 Bubblebeam - Water
- 22 Power-Up Punch - Fighting**
- 25 Dizzy Punch - Normal
- 29 Avalanche - Ice**
- 33 Reversal - Fighting**
- 37 Ice Hammer - Ice**
- 42 Iron Defense - Steel
- 45 Dynamic Punch - Fighting**
- 49 Close Combat - Fighting**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **52 Focus Blast**, 55 Scald, 56 Fling, 59 Brutal Swing, 66 Payback, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Block, **Drain Punch**, Dual Chop, Endeavor, **Focus Punch, Ice Punch, Icy Wind**, Iron Defense, Iron Head, Snore, **Superpower**, Thunder Punch, Zen Headbutt

VULPIX



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	5
Special Defense:	7
Speed:	7

Basic Information

Type: Fire
Basic Ability 1: Flash Fire
Adv Ability 1: Fox Fire
Adv Ability 2: Competitive
Adv Ability 3: Cute Charm
High Ability: Drought

Evolution:

1 - Vulpix
2 - Ninetales Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 21.8 lbs / 9.9kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Grassland, Mountain, Urban

Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Naturewalk (Forest, Mountain), Tracker, Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

1 Ember - Fire

4 Tail Whip - Normal

7 Roar - Normal

9 Baby-Doll Eyes - Fairy

10 Quick Attack - Normal

12 Confuse Ray - Ghost

15 Fire Spin - Fire

18 Payback - Dark

20 Will-O-Wisp - Fire

23 Feint Attack - Dark

26 Hex - Ghost

28 Flame Burst - Fire

31 Extrasensory - Psychic

34 Safeguard - Normal

36 Flamethrower - Fire

39 Imprison - Psychic

42 Fire Blast - Fire

44 Grudge - Ghost

47 Captivate - Normal

50 Inferno - Fire

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 53 Energy Ball, 61 Will-O-Wisp, 66 Payback, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide**

Egg Move List

Disable, Flail, **Flare Blitz, Heat Wave, Howl, Hypnosis, Power Swap, Secret Power, Spite, Tail Slap**

Tutor Move List

Body Slam, Covet, Double-Edge, Foul Play, **Heat Wave, Iron Tail, Ominous Wind, Pain Split, Role Play, Snore, Spite, Swift, Zen Headbutt**

NINETALES



Base Stats:

HP:	7
Attack:	8
Defense:	8
Special Attack:	8
Special Defense:	10
Speed:	10

Basic Information

Type: Fire

Basic Ability 1: Flash Fire

Adv Ability 1: Fox Fire

Adv Ability 2: Competitive

Adv Ability 3: Cursed Body

High Ability: Drought

Evolution:

1 - Vulpix

2 - Ninetales Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 43.9 lbs / 19.9kg (2)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Firestarter, Naturewalk (Forest, Mountain), Pack Mon, Tracker

Skill List

Athl 4d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+3, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- 4 Tail Whip - Normal
- 7 Roar - Normal
- 9 Baby-Doll Eyes - Fairy
- 10 Quick Attack - Normal
- 12 Confuse Ray - Ghost
- 15 Fire Spin - Fire**
- 18 Payback - Dark
- 20 Will-O-Wisp - Fire
- 23 Feint Attack - Dark
- 26 Hex - Ghost
- 28 Flame Burst - Fire**
- 31 Extrasensory - Psychic
- 34 Safeguard - Normal
- 36 Flamethrower - Fire**
- 39 Imprison - Psychic
- 42 Fire Blast - Fire**
- 44 Grudge - Ghost
- 47 Captivate - Normal
- 50 Inferno - Fire**

TM Move List

03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 53 Energy Ball, 61 Will-O-Wisp, 66 Payback, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide**

Tutor Move List

Body Slam, Covet, Double-Edge, Flamethrower (N), Foul Play, **Heat Wave, Imprison (N), Iron Tail, Laser Focus, Nasty Plot (N), Ominous Wind, Pain Split, Role Play, Safeguard (N), Snore, Spite, Swift, Zen Headbutt**

GROWLITHE



Base Stats:

HP:	6
Attack:	7
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	6

Basic Information

Type: Fire

Basic Ability 1: Intimidate

Basic Ability 2: Flash Fire

Adv Ability 1: Justified

Adv Ability 2: Bodyguard

High Ability: Conqueror

Evolution:

1 - Growlithe

2 - Arcanine Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 41.9 lbs / 19kg (2)

Breeding Information

Gender Ratio: 75% M / 25% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Grassland, Mountain

Capability List

Overland 5, Swim 2, Jump 1/2, Power 3, Naturewalk
(Grassland, Mountain), Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 3d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Bite - Dark
- 1 Roar - Normal
- 6 Ember - Fire**
- 8 Leer - Normal
- 10 Odor Sleuth - Normal
- 12 Helping Hand - Normal
- 17 Flame Wheel - Fire**
- 19 Reversal - Fighting
- 21 Fire Fang - Fire**
- 23 Take Down - Normal
- 28 Flame Burst - Fire**
- 30 Agility - Psychic
- 32 Retaliate - Normal
- 34 Flamethrower - Fire**
- 39 Crunch - Dark
- 41 Heat Wave - Fire**
- 43 Outrage - Dragon
- 45 Flare Blitz - Fire**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
17 Protect, 20 Safeguard, 21 Frustration, 27 Return,
32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 40
Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45
Attract, 46 Thief, 48 Round, **50 Overheat**, 61 Will-O-Wisp,
87 Swagger, 88 Sleep Talk, 90 Substitute, 93
Wild Charge, 95 Snarl, 100 Confide

Egg Move List

Body Slam, **Burn Up**, Close Combat, Covet, Double Kick, Double-Edge, **Fire Spin**, Howl, Iron Tail, Morning Sun, Safeguard, Thrash

Tutor Move List

Covet, **Heat Wave**, Helping Hand, Iron Tail, Mud-Slap, Outrage, Snore, Swift

ARCANINE



Base Stats:

HP:	9
Attack:	11
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	10

Basic Information

Type: Fire
Basic Ability 1: Intimidate
Basic Ability 2: Flash Fire
Adv Ability 1: Justified
Adv Ability 2: Bodyguard
High Ability: Conqueror

Evolution:
1 - Growlithe
2 - Arcanine Minimum 25

Size Information

Height: 6' 3" / 1.9m (Large)
Weight: 341.7 lbs / 155kg (5)

Breeding Information

Gender Ratio: 75% M / 25% F
Egg Group: Field

Diet: Carnivore
Habitat: Grassland, Mountain

Capability List

Overland 8, Swim 4, Jump 2/3, Power 8, Firestarter, Mountable 1, Naturewalk (Grassland, Mountain), Tracker

Skill List

Athl 6d6+3, Acro 3d6+1, Combat 4d6, Stealth 2d6+2, Percep 5d6+2, Focus 3d6+1

Move List

Level Up Move List

6 Ember - Fire

8 Leer - Normal

10 Odor Sleuth - Normal

12 Helping Hand - Normal

17 Flame Wheel - Fire

19 Reversal - Fighting

21 Fire Fang - Fire

23 Take Down - Normal

28 Flame Burst - Fire

30 Agility - Psychic

32 Retaliate - Normal

34 Extreme Speed - Normal

39 Crunch - Dark

41 Heat Wave - Fire

43 Outrage - Dragon

45 Flare Blitz - Fire

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21

Frustration, 27 Return, 32 Double Team, **35**

Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42

Facade, **43 Flame Charge, 44 Rest, 45 Attract, 46**

Thief, 48 Round, **50 Overheat, 61 Will-O-Wisp, 68**

Giga Impact, 78 Bulldoze, 87 Swagger, 88 Sleep Talk,

90 Substitute, 93 Wild Charge, 95 Snarl, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, Dragon Pulse, **Fire Fang (N), Heat Wave, Helping Hand, Iron Head, Iron Tail, Laser Focus, Mud-Slap, Outrage, Snore, Swift, Thunder Fang (N)**

PONYTA



Base Stats:

HP:	5
Attack:	9
Defense:	6
Special Attack:	7
Special Defense:	7
Speed:	9

Basic Information

Type: Fire
Basic Ability 1: Flash Fire
Basic Ability 2: Run Away
Adv Ability 1: Flame Body
Adv Ability 2: Sprint
High Ability: Vanguard

Evolution:

1 - Ponyta
2 - Rapidash Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 7, Swim 2, Jump 1/2, Power 3, Egg Warmer, Firestarter, Glow, Heater, Mountable 1, Naturewalk (Grassland), Underdog

Skill List

Athl 3d6+2, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 4 Tail Whip - Normal
- 9 Ember - Fire**
- 13 Flame Wheel - Fire**
- 17 Stomp - Normal
- 21 Flame Charge - Fire**
- 25 Fire Spin - Fire**
- 29 Take Down - Normal
- 33 Inferno - Fire**
- 37 Agility - Psychic
- 41 Fire Blast - Fire**
- 45 Bounce - Flying
- 49 Flare Blitz - Fire**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide**

Egg Move List

Ally Switch, Captivate, Charm, Double Kick, Double-Edge, High Horsepower, Horn Drill, Hypnosis, Iron Tail, Low Kick, Morning Sun, Thrash

Tutor Move List

Ally Switch, Body Slam, Bounce, **Heat Wave, Iron Tail, Low Kick, Snore, Swift**

RAPIDASH



Base Stats:

HP:	7
Attack:	10
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	11

Basic Information

Type: Fire
Basic Ability 1: Flash Fire
Basic Ability 2: Run Away
Adv Ability 1: Flame Body
Adv Ability 2: Sprint
High Ability: Vanguard

Evolution:

1 - Ponyta
2 - Rapidash Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 209.4 lbs / 95kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Herbivore
Habitat: Grassland

Capability List

Overland 10, Swim 4, Jump 2/3, Power 6, Egg Warmer, Firestarter, Glow, Heater, Mountable 2, Naturewalk (Grassland)

Skill List

Athl 6d6+4, Acro 4d6+2, Combat 2d6, Stealth 2d6, Percep 5d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Fury Attack - Normal
4 Tail Whip - Normal
9 Ember - Fire
13 Flame Wheel - Fire
17 Stomp - Normal
21 Flame Charge - Fire
25 Fire Spin - Fire
29 Take Down - Normal
33 Inferno - Fire
37 Agility - Psychic
41 Fire Blast - Fire
45 Bounce - Flying
49 Flare Blitz - Fire

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, **35 Flamethrower, 38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, 67 Smart Strike, 68 Giga Impact, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Bounce, Double-Edge, Drill Run, **Heat Wave**, Iron Tail, Low Kick, Megahorn (N), Poison Jab (N), Snore, Swift, Throat Chop

SLUGMA



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	2

Basic Information

Type: Fire
Basic Ability 1: Magma Armor
Basic Ability 2: Sun Blanket
Adv Ability 1: Heat Mirage
Adv Ability 2: Thermosensitive
High Ability: Sol Veil

Evolution:

1 - Slugma
2 - Magcargo Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 77.2 lbs / 35kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate
Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 2, Jump 0/0, Power 3, Amorphous, Egg Warmer, Firestarter, Glow, Heater, Underdog

Skill List

Athl 2d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Smog - Poison
- 1 Yawn - Normal
- 6 Ember - Fire**
- 8 Rock Throw - Rock*
- 13 Harden - Normal
- 15 Incinerate - Fire**
- 20 Clear Smog - Poison
- 22 Ancient Power - Rock*
- 27 Flame Burst - Fire**
- 29 Rock Slide - Rock*
- 34 Lava Plume - Fire**
- 36 Amnesia - Psychic
- 41 Body Slam - Normal
- 43 Recover - Normal
- 48 Flamethrower - Fire**
- 50 Earth Power - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, 27 Return, 32 Double Team, 33 Reflect, **35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 61 Will-O-Wisp, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide**

Egg Move List

Acid Armor, Curse, Earth Power, Guard Swap, **Heat Wave, Inferno, Memento, Rollout, Smokescreen, Spit Up, Stockpile, Swallow**

Tutor Move List

After You, *Ancient Power, Defense Curl, Double-Edge, Earth Power, Heat Wave, Iron Defense, Mud-Slap, Pain Split, Rollout, Snore*

MAGCARGO



Base Stats:

HP:	6
Attack:	5
Defense:	12
Special Attack:	9
Special Defense:	8
Speed:	3

Basic Information

Type: Fire / Rock

Basic Ability 1: Magma Armor

Basic Ability 2: Sun Blanket

Adv Ability 1: Heat Mirage

Adv Ability 2: Thermosensitive

High Ability: Sol Veil

Evolution:

1 - Slugma

2 - Magcargo Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 3, Jump 0/0, Power 4, Egg Warmer, Firestarter, Glow, Heater

Skill List

Athl 3d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+2, Percep 4d6+2, Focus 5d6+3

Move List

Level Up Move List

Evo Shell Smash - Normal

6 Ember - Fire

8 Rock Throw - Rock

13 Harden - Normal

15 Incinerate - Fire

20 Clear Smog - Poison

22 Ancient Power - Rock

27 Flame Burst - Fire

29 Rock Slide - Rock

34 Lava Plume - Fire

36 Amnesia - Psychic

43 Body Slam - Normal

47 Recover - Normal

54 Flamethrower - Fire

58 Earth Power - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, **23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, **35**

Flamethrower, 37 Sandstorm, **38 Fire Blast**, **39 Rock Tomb**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 74 Gyro Ball, 78 Bulldoze, **80 Rock Slide**, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

After You, **Ancient Power**, Defense Curl, Double-Edge, Earth Power (N), **Heat Wave**, Iron Defense, Mud-Slap, Pain Split, **Rollout**, Snore, Stealth Rock, Stomping Tantrum

NUMEL



Base Stats:

HP:	6
Attack:	6
Defense:	4
Special Attack:	7
Special Defense:	5
Speed:	4

Basic Information

Type: Fire / Ground

Basic Ability 1: Oblivious

Basic Ability 2: Simple

Adv Ability 1: Delayed Reaction

Adv Ability 2: Klutz

High Ability: Own Tempo

Evolution:

1 - Numel

2 - Camerupt Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 52.9 lbs / 24kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Desert, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 5, Firestarter, Naturewalk (Desert, Mountain), Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal
- 5 Ember - Fire**
- 8 Focus Energy - Normal
- 12 Magnitude - Ground**
- 15 Flame Burst - Fire**
- 19 Amnesia - Psychic
- 22 Lava Plume - Fire**
- 26 Earth Power - Ground**
- 29 Curse - Ghost
- 31 Take Down - Normal
- 36 Yawn - Normal
- 40 Earthquake - Ground**
- 43 Flamethrower - Fire**
- 47 Double-Edge - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, **35 Flamethrower**, 37 Sandstorm, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

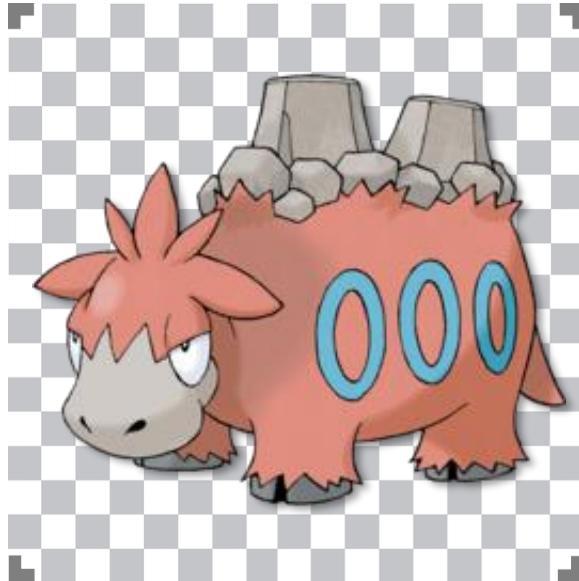
Egg Move List

Ancient Power, Body Slam, Defense Curl, Endure, Growth, **Heat Wave**, Heavy Slam, Howl, Iron Head, **Mud Bomb**, Rollout, Scary Face, Spit Up, Stockpile, Stomp, Swallow

Tutor Move List

After You, Double-Edge, **Earth Power**, **Heat Wave**, Iron Head, **Mud-Slap**, Rollout, Snore, Stealth Rock

CAMERUPT



Base Stats:

HP:	7
Attack:	10
Defense:	7
Special Attack:	11
Special Defense:	8
Speed:	4

Basic Information

Type: Fire / Ground

Basic Ability 1: White Flame

Basic Ability 2: Solid Rock

Adv Ability 1: Anger Point

Adv Ability 2: Prime Fury

High Ability: Magma Armor

Evolution:

1 - Numel

2 - Camerupt Minimum 30

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 485 lbs / 220kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Desert, Mountain

Capability List

Overland 5, Swim 2, Jump 1/1, Power 10, Egg Warmer, Firestarter, Heater, Mountable 1, Naturewalk (Desert, Mountain)

Skill List

Athl 4d6+2, Acro 1d6, Combat 3d6, Stealth 1d6, Percep 4d6+2, Focus 3d6+2

Move List

Level Up Move List

- Evo Rock Slide - Rock
- 5 Ember - Fire**
- 8 Focus Energy - Normal
- 12 Magnitude - Ground**
- 15 Flame Burst - Fire**
- 19 Amnesia - Psychic
- 22 Lava Plume - Fire**
- 26 Earth Power - Ground**
- 29 Curse - Ghost
- 31 Take Down - Normal
- 39 Yawn - Normal
- 46 Earthquake - Ground**
- 52 Eruption - Fire**
- 59 Fissure - Ground

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, **26 Earthquake**, 27 Return, 32 Double Team, **35 Flamethrower**, 37 Sandstorm, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96 Nature Power, 100 Confide

Tutor Move List

After You, Body Slam, Double-Edge, **Earth Power**, **Eruption (N)**, Fissure (N), **Heat Wave**, Iron Head, **Mud-Slap**, Rollout, Snore, Stealth Rock, **Stomping Tantrum**

Mega Evolution
Type: Unchanged
Ability: Sheer Force

Stats: +2 Atk, +3 Def, +4 Sp. Atk, +3 Sp. Def, -2 Speed

PANSEAR



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	6

Basic Information

Type: Fire
Basic Ability 1: Decoy
Basic Ability 2: Gluttony
Adv Ability 1: Flame Body
Adv Ability 2: Flash Fire
High Ability: Blaze

Evolution:

1 - Pansear
2 - Simisear Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 24.3 lbs / 11kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 3, Jump 1/1, Power 3, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Play Nice - Normal
- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Incinerate - Fire**
- 13 Fury Swipes - Normal
- 16 Yawn - Normal
- 19 Bite - Dark
- 22 Flame Burst - Fire**
- 25 Amnesia - Psychic
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Fire Blast - Fire**
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, **35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide**

Egg Move List

Astonish, Belch, Covet, Disarming Voice, **Fire Punch, Fire Spin, Flare Blitz, Heat Wave, Low Kick, Nasty Plot, Role Play, Tickle**

Tutor Move List

Covet, Endeavor, **Fire Pledge, Fire Punch, Focus Punch, Gastro Acid, Gunk Shot, Heat Wave, Helping Hand, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Snore, Uproar**

SIMISEAR



Base Stats:

HP:	8
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	10

Basic Information

Type: Fire

Basic Ability 1: Decoy

Basic Ability 2: Gluttony

Adv Ability 1: Flame Body

Adv Ability 2: Flash Fire

High Ability: Blaze

Evolution:

1 - Pansear

2 - Simisear Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 2/2, Power 4, Naturewalk
(Forest, Grassland)

Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth
4d6+2, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Incinerate - Fire**
- 13 Fury Swipes - Normal
- 16 Yawn - Normal
- 19 Bite - Dark
- 22 Flame Burst - Fire**
- 25 Amnesia - Psychic
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Fire Blast - Fire**
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, **35 Flamethrower, 38 Fire Blast**, 39 Rock Tomb, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Covet, Endeavor, **Fire Pledge, Fire Punch**, Focus Punch, Gastro Acid, Gunk Shot, **Heat Wave**, Helping Hand, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Snore, Superpower, Throat Chop, Uproar

DARUMAKA



Base Stats:

HP:	7
Attack:	9
Defense:	5
Special Attack:	2
Special Defense:	5
Speed:	5

Basic Information

Type: Fire
Basic Ability 1: Hustle
Basic Ability 2: Flame Body
Adv Ability 1: Inner Focus
Adv Ability 2: Flash Fire
High Ability: Celebrate

Evolution:

1 - Darumaka
2 - Darmanitan Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 82.7 lbs / 37.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Firestarter, Heater, Naturewalk (Desert, Mountain), Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 3 Rollout - Rock
- 6 Incinerate - Fire**
- 9 Rage - Normal
- 11 Fire Fang - Fire**
- 14 Headbutt - Normal
- 17 Uproar - Normal
- 19 Facade - Normal
- 22 Fire Punch - Fire**
- 25 Work Up - Normal
- 27 Thrash - Normal
- 30 Belly Drum - Normal
- 33 Flare Blitz - Fire**
- 35 Taunt - Dark
- 39 Superpower - Fighting
- 42 Overheat - Fire**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 56 Fling, 61 Will-O-Wisp, 74 Gyro Ball, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Encore, Endure, Extrasensory, **Flame Wheel**, Focus Energy, Focus Punch, Hammer Arm, Snatch, Take Down, Yawn

Tutor Move List

Endeavor, **Fire Punch**, Focus Punch, **Heat Wave**, Snatch, Snore, Superpower, Uproar, Zen Headbutt

DARMANITAN Standard Mode



Base Stats:

HP:	11
Attack:	14
Defense:	6
Special Attack:	3
Special Defense:	6
Speed:	10

Basic Information

Type: Fire
Basic Ability 1: Sheer Force
Basic Ability 2: Flame Body
Adv Ability 1: Inner Focus
Adv Ability 2: Flash Fire
High Ability: Zen Mode

Evolution:

1 - Darumaka
2 - Darmanitan Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 204.8 lbs / 92.9kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Omnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 7, Swim 3, Jump 1/2, Power 8, Firestarter, Egg Warmer, Forme Change, Heater, Naturewalk (Desert, Mountain)

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6, Stealth 3d6+2, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

Evo Hammer Arm - Fighting
3 Rollout - Rock
6 Incinerate - Fire
9 Rage - Normal
11 Fire Fang - Fire
14 Headbutt - Normal
17 Swagger - Normal
19 Facade - Normal
22 Fire Punch - Fire
25 Work Up - Normal
27 Thrash - Normal
30 Belly Drum - Normal
33 Flare Blitz - Fire
39 Taunt - Dark
47 Superpower - Fighting
54 Overheat - Fire

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 66 Payback, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Endeavor, **Fire Punch**, Focus Punch, **Heat Wave**, Laser Focus, Snatch, Snore, Superpower, Uproar, Zen Headbutt

DARMANITAN Zen Mode



Base Stats:

HP:	11
Attack:	3
Defense:	11
Special Attack:	14
Special Defense:	11
Speed:	6

Basic Information

Type: Fire / Psychic

Basic Ability 1: Sheer Force

Basic Ability 2: Flame Body

Adv Ability 1: Inner Focus

Adv Ability 2: Flash Fire

High Ability: Zen Mode

Evolution:

1 - Darumaka

2 - Darmanitan Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 204.8 lbs / 92.9kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 4, Swim 2, Levitate 6, Jump 1/1, Power 2, Firestarter, Forme Change, Telekinetic, Telepath

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6, Stealth 3d6+2, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 3 Rollout - Rock
- 6 Incinerate - Fire**
- 9 Rage - Normal
- 11 Fire Fang - Fire**
- 14 Headbutt - Normal
- 17 Swagger - Normal
- 19 Facade - Normal
- 22 Fire Punch - Fire**
- 25 Work Up - Normal
- 27 Thrash - Normal
- 30 Belly Drum - Normal
- 33 Flare Blitz - Fire**
- 39 Taunt - Dark
- 47 Superpower - Fighting
- 54 Overheat - Fire**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, **29 Psychic**, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 61 Will-O-Wisp, 66 Payback, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Endeavor, **Fire Punch**, Focus Punch, **Heat Wave**, Laser Focus, Snatch, Snore, Superpower, Uproar, **Zen Headbutt**

LITLEO

Base Stats:

HP:	6
Attack:	5
Defense:	6
Special Attack:	7
Special Defense:	5
Speed:	7

Basic Information

Type: Fire / Normal

Basic Ability 1: Rivalry

Basic Ability 2: Moxie

Adv Ability 1: Huge Power

Adv Ability 2: Unnerve

High Ability: Pride

Evolution:

1 - Litleo

2 - Pyroar Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 29.8 lbs / 13.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Grassland

Capability List

Overland 5, Swim 2, Jump 1/2, Power 2, Firestarter, Naturewalk (Grassland), Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

1 Tackle - Normal

1 Leer - Normal

5 Ember - Fire

8 Work Up - Normal

11 Headbutt - Normal

15 Noble Roar - Normal

20 Take Down - Normal**23 Fire Fang - Fire**

28 Endeavor - Normal

33 Echoed Voice - Normal**36 Flamethrower - Fire**

39 Crunch - Dark

43 Hyper Voice - Normal**46 Incinerate - Fire****50 Overheat - Fire**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21****Frustration**, 22 Solar Beam, **27 Return**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, **42 Facade**, **43****Flame Charge**, 44 Rest, 45 Attract, 46 Thief, **48****Round**, **49 Echoed Voice**, **50 Overheat**, 61 Will-O-

Wisp, 66 Payback, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl, 97 Dark Pulse, 100 Confide

Egg Move List

Entrainment, **Fire Spin**, **Flare Blitz**, Snatch, Yawn

Tutor Move List

Endeavor, **Heat Wave**, Helping Hand, **Hyper Voice**, Iron Tail, Snatch, **Snore**

PYROAR



Base Stats:

HP:	9
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	11

Basic Information

Type: Fire / Normal

Basic Ability 1: Rivalry

Basic Ability 2: Moxie

Adv Ability 1: Huge Power

Adv Ability 2: Unnerve

High Ability: Pride

Evolution:

1 - Litleo

2 - Pyroar Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 179.7 lbs / 81.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Grassland

Capability List

Overland 7, Swim 4, Jump 2/2, Power 6, Firestarter, Mountable 1, Naturewalk (Grassland), Pack Mon, Tracker

Skill List

Athl 5d6+2, Acro 3d6, Combat 5d6+2, Stealth 2d6, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

1 Tackle - Normal

1 Leer - Normal

5 Ember - Fire

8 Work Up - Normal

11 Headbutt - Normal

15 Noble Roar - Normal

20 Take Down - Normal

23 Fire Fang - Fire

28 Endeavor - Normal

33 Echoed Voice - Normal

38 Flamethrower - Fire

42 Crunch - Dark

48 Hyper Voice - Normal

51 Incinerate - Fire

57 Overheat - Fire

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, **27 Return**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, **42 Facade**, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, **50 Overheat**, 61 Will-O-Wisp, 66 Payback, **68 Giga Impact**, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl, 97 Dark Pulse, 100 Confide

Tutor Move List

Bounce, Endeavor, **Heat Wave**, Helping Hand, **Hyper Beam (N)**, **Hyper Voice**, Iron Tail, Snatch, **Snore**

NOIBAT

Base Stats:

HP:	4
Attack:	3
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

Basic Information

Type: Flying / Dragon

Basic Ability 1: Frisk

Basic Ability 2: Infiltrator

Adv Ability 1: Perception

Adv Ability 2: Sound Lance

High Ability: Ambush

Evolution:

1 - Noibat

2 - Noivern Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 17.6 lbs / 8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 20 Days

Diet: Omnivore

Habitat: Cave

Capability List

Overland 2, Swim 2, Sky 5, Jump 1/1, Power 1,
Darkvision, Underdog

Skill List

Athl 2d6, Acro 4d6, Combat 3d6, Stealth 3d6+2,
Percep 3d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Supersonic - Normal
- 1 Tackle - Normal
- 5 Absorb - Grass
- 11 Gust - Flying**
- 13 Bite - Dark
- 16 Wing Attack - Flying**
- 18 Agility - Psychic
- 23 Air Cutter - Flying**
- 27 Roost - Flying
- 31 Razor Wind - Normal
- 35 Tailwind - Flying
- 40 Whirlwind - Normal
- 43 Super Fang - Normal
- 48 Air Slash - Flying**
- 58 Hurricane - Flying**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam,
 27 Return, 28 Leech Life, 29 Psychic, 30 Shadow Ball,
 31 Brick Break, 32 Double Team, **40 Aerial Ace**, 41
 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48
 Round, 49 Echoed Voice, 51 Steel Wing, **62**
Acrobatics, 65 Shadow Claw, **76 Fly**, 81 X-Scissor, 85
 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn,
 90 Substitute, 93 Wild Charge, 97 Dark Pulse, 100
 Confide

Egg Move List

Outrage, Snatch, Switcheroo, Tailwind

Tutor Move List

Defog, **Draco Meteor**, **Dragon Pulse**, Heat Wave,
 Hyper Voice, Iron Tail, **Outrage**, **Sky Attack**, Snatch,
 Snore, Super Fang, Tailwind, Uproar, Water Pulse

NOVERN



Base Stats:

HP:	9
Attack:	7
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	12

Basic Information

Type: Flying / Dragon

Basic Ability 1: Frisk

Basic Ability 2: Infiltrator

Adv Ability 1: Perception

Adv Ability 2: Sound Lance

High Ability: Ambush

Evolution:

1 - Noibat

2 - Noivern Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 187.4 lbs / 85kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Omnivore

Habitat: Cave

Capability List

Overland 4, Swim 3, Sky 8, Jump 2/2, Power 6,
Darkvision, Mountable 1

Skill List

Athl 4d6, Acro 6d6+2, Combat 4d6, Stealth 4d6+2,
Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

5 Absorb - Grass

11 Gust - Flying

13 Bite - Dark

16 Wing Attack - Flying

18 Agility - Psychic

23 Air Cutter - Flying

27 Roost - Flying

31 Razor Wind - Normal

35 Tailwind - Flying

40 Whirlwind - Normal

43 Super Fang - Normal

53 Air Slash - Flying

62 Hurricane - Flying

70 Dragon Pulse - Dragon

75 Boomburst - Normal

TM Move List

02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 19

Roost, 21 Frustration, 22 Solar Beam, 27 Return, 28

Leech Life, 29 Psychic, 30 Shadow Ball, 31 Brick

Break, 32 Double Team, **40 Aerial Ace**, 41 Torment,

42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,

49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, **62**

Acrobatics, 65 Shadow Claw, 68 Giga Impact, **76 Fly**,

81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep

Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 97

Dark Pulse, 100 Confide

Tutor Move List

Boomburst (N), Defog, **Draco Meteor**, **Dragon Pulse**

(N), Heat Wave, **Hurricane** (N), Hyper Voice, Iron

Tail, Laser Focus, Moonlight (N), **Outrage**, Screech

(N), **Sky Attack**, Snatch, Snore, Super Fang, Tailwind,

Uproar, Water Pulse

MISDREAVUS



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	9
Special Defense:	9
Speed:	9

Basic Information

Type: Ghost

Basic Ability 1: Levitate

Adv Ability 1: Frighten

Adv Ability 2: Magician

Adv Ability 3: Omen

High Ability: Fade Away

Evolution:

1 - Misdreavus

2 - Mismagius Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 13 Days

Diet: Nullivore

Habitat: Cave, Forest, Urban

Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 2,
Darkvision, Dead Silent, Invisibility, Phasing,
Underdog

Skill List

Athl 1d6+2, Acro 1d6+2, Combat 2d6, Stealth 3d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Psywave - Psychic
- 5 Spite - Ghost
- 10 Astonish - Ghost**
- 14 Confuse Ray - Ghost
- 19 Mean Look - Normal
- 23 Hex - Ghost**
- 28 Psybeam - Psychic
- 32 Pain Split - Normal
- 37 Payback - Dark
- 41 Shadow Ball - Ghost**
- 46 Perish Song - Normal
- 50 Grudge - Ghost
- 55 Power Gem - Rock

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Egg Move List

Curse, Destiny Bond, Imprison, Me First, Memento, Nasty Plot, **Ominous Wind**, Screech, **Shadow Sneak**, Skill Swap, Spite, Sucker Punch, Wonder Room

Tutor Move List

Ally Switch, Defense Curl, Double-Edge, Foul Play, Heal Bell, Hyper Voice, Icy Wind, Magic Coat, Magic Room, **Ominous Wind**, Pain Split, Role Play, Shock Wave, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Swift, Telekinesis, Trick, Uproar, Wonder Room

MISMAGIUS



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	11
Special Defense:	11
Speed:	11

Basic Information

Type: Ghost

Basic Ability 1: Levitate

Adv Ability 1: Sorcery

Adv Ability 2: Magician

Adv Ability 3: Omen

High Ability: Fade Away

Evolution:

1 - Misdreavus

2 - Mismagius Minimum 25

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 9.7 lbs / 4.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Cave, Forest

Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 3, Darkvision, Dead Silent, Invisibility, Phasing

Skill List

Athl 2d6, Acro 2d6, Combat 3d6+2, Stealth 4d6, Percep 2d6+3, Focus 3d6

Move List

Level Up Move List

5 Spite - Ghost

10 Astonish - Ghost

14 Confuse Ray - Ghost

19 Mean Look - Normal

23 Hex - Ghost

28 Psybeam - Psychic

32 Pain Split - Normal

37 Payback - Dark

41 Shadow Ball - Ghost

46 Perish Song - Normal

50 Grudge - Ghost

55 Power Gem - Rock

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Defense Curl, Double-Edge, Foul Play, Heal Bell, Hyper Voice, Icy Wind, Laser Focus, Lucky Chant (N), Magic Coat, Magic Room, Magical Leaf (N), Mystical Fire (N), **Ominous Wind**, Pain Split, **Phantom Force (N)**, Power Gem (N), Role Play, Shock Wave, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Swift, Telekinesis, Trick, Uproar, Wonder Room

SHUPPET



Base Stats:

HP:	4
Attack:	8
Defense:	4
Special Attack:	6
Special Defense:	3
Speed:	5

Basic Information

Type: Ghost
Basic Ability 1: Frisk
Basic Ability 2: Insomnia
Adv Ability 1: Cursed Body
Adv Ability 2: Mojo
High Ability: Voodoo Doll

Evolution:

1 - Shuppet
2 - Banette Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 5.1 lbs / 2.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate
Average Hatch Rate: 13 Days

Diet: Nullivore
Habitat: Cave, Urban

Capability List

Overland 1, Swim 3, Levitate 5, Jump 1/1, Power 1, Darkvision, Dead Silent, Invisibility, Phasing, Stealth, Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Knock Off - Dark
- 4 Screech - Normal
- 7 Night Shade - Ghost
- 10 Spite - Ghost
- 13 Shadow Sneak - Ghost**
- 16 Will-O-Wisp - Fire
- 19 Feint Attack - Dark
- 22 Hex - Ghost**
- 26 Curse - Ghost
- 30 Shadow Ball - Ghost**
- 34 Embargo - Dark
- 38 Sucker Punch - Dark
- 42 Snatch - Dark
- 46 Grudge - Ghost
- 50 Trick - Psychic
- 54 Phantom Force - Ghost**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Egg Move List

Astonish, Confuse Ray, Destiny Bond, Disable, Foresight, Gunk Shot, Imprison, **Ominous Wind**, Pursuit

Tutor Move List

Ally Switch, Body Slam, Double-Edge, Foul Play, Gunk Shot, Icy Wind, Knock Off (N), Magic Coat, Magic Room, **Ominous Wind**, Pain Split, Role Play, Shock Wave, Skill Swap, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Trick

BANETTE

Base Stats:

HP:	6
Attack:	12
Defense:	7
Special Attack:	8
Special Defense:	6
Speed:	7

Basic Information

Type: Ghost
 Basic Ability 1: Frisk
 Basic Ability 2: Insomnia
 Adv Ability 1: Cursed Body
 Adv Ability 2: Mojo
 High Ability: Voodoo Doll

Evolution:

1 - Shuppet
 2 - Banette Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)
 Weight: 27.6 lbs / 12.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Indeterminate

Diet: Nullivore
 Habitat: Cave, Urban

Capability List

Overland 5, Swim 3, Levitate 6, Jump 1/2, Power 2,
 Darkvision, Dead Silent, Invisibility, Phasing, Stealth

Skill List

Athl 3d6+1, Acro 2d6+2, Combat 4d6, Stealth 5d6+3,
 Percep 4d6+1, Focus 4d6+2

Move List

Level Up Move List

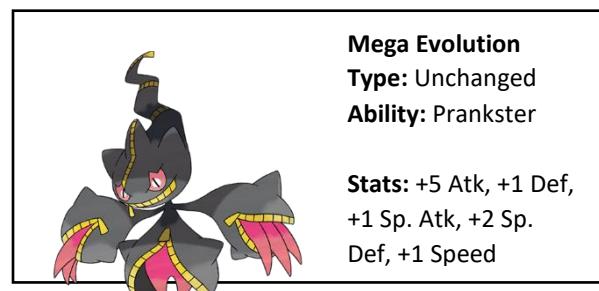
- 4 Screech - Normal
- 7 Night Shade - Ghost
- 10 Spite - Ghost
- 13 Shadow Sneak - Ghost**
- 16 Will-O-Wisp - Fire
- 19 Feint Attack - Dark
- 22 Hex - Ghost**
- 26 Curse - Ghost
- 30 Shadow Ball - Ghost**
- 34 Embargo - Dark
- 40 Sucker Punch - Dark
- 46 Snatch - Dark
- 52 Grudge - Ghost
- 58 Trick - Psychic
- 64 Phantom Force - Ghost**

TM Move List

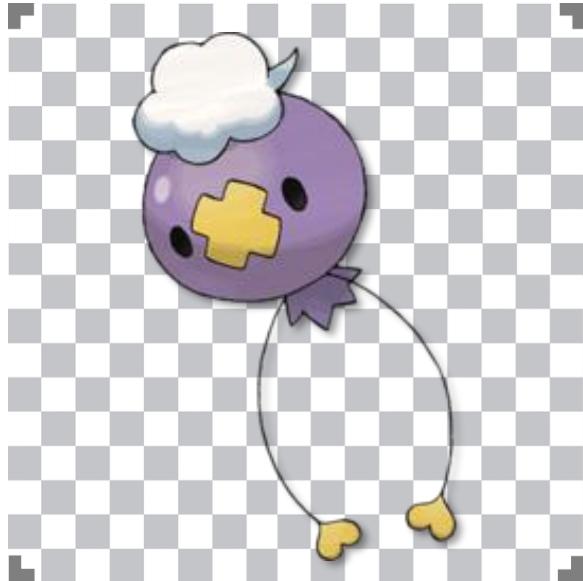
04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21
 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29
 Psychic, **30 Shadow Ball**, 32 Double Team, 41 Torment, 42
 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling,
 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, **65 Shadow Claw**,
 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77
 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88
 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99
 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Double-Edge, Foul Play, Gunk
 Shot, Icy Wind, Knock Off (N), Magic Coat, Magic
 Room, Metronome, **Ominous Wind**, Pain Split,
Phantom Force (N), Role Play, Shock Wave, Skill
 Swap, Snatch, Snore, Spite, Sucker Punch,
 Telekinesis, Throat Chop, Trick



DRIFLOON



Base Stats:

HP:	9
Attack:	5
Defense:	3
Special Attack:	6
Special Defense:	4
Speed:	7

Basic Information

Type: Ghost / Flying

Basic Ability 1: Unburden

Basic Ability 2: Aftermath

Adv Ability 1: Absorb Force

Adv Ability 2: Flare Boost

High Ability: Decoy

Evolution:

1 - Drifloon

2 - Drifblim Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 2.6 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 16 Days

Diet: Nullivore

Habitat: Forest, Urban

Capability List

Overland 1, Swim 1, Sky 4, Jump 2/2, Power 1, Darkvision, Dead Silent, Inflatable, Shrinkable, Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Constrict - Normal
- 1 Minimize - Normal
- 4 Astonish - Ghost**
- 8 Gust - Flying**
- 13 Focus Energy - Normal
- 16 Payback - Dark
- 20 Ominous Wind - Ghost**
- 25 Stockpile - Normal
- 27 Hex - Ghost**
- 32 Spit Up - Normal
- 32 Swallow - Normal
- 36 Shadow Ball - Ghost**
- 40 Amnesia - Psychic
- 44 Baton Pass - Normal
- 50 Explosion - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, **62 Acrobatics**, 63 Embargo, 64 Explosion, 66 Payback, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Body Slam, Clear Smog, Defog, Destiny Bond, Disable, Haze, Hypnosis, Memento, Tailwind, Weather Ball

Tutor Move List

Air Cutter, Ally Switch, Bind, Defog, Icy Wind, Knock Off, Magic Coat, Mud-Slap, **Ominous Wind**, Pain Split, Recycle, Role Play, Rollout, Shock Wave, Silver Wind, Skill Swap, Snore, Spite, Sucker Punch, Swift, Tailwind, Telekinesis, Trick

DRIFBLIM

Base Stats:

HP:	15
Attack:	8
Defense:	4
Special Attack:	9
Special Defense:	5
Speed:	8

Basic Information

Type: Ghost / Flying

Basic Ability 1: Unburden

Basic Ability 2: Aftermath

Adv Ability 1: Absorb Force

Adv Ability 2: Flare Boost

High Ability: Decoy

Evolution:

1 - Drifloon

2 - Drifblim Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Forest, Urban

Capability List

Overland 1, Swim 1, Sky 6, Jump 3/3, Power 5,
Darkvision, Dead Silent, Inflatable, Shrinkable

Skill List

Athl 4d6+2, Acro 2d6+2, Combat 3d6, Stealth 2d6+2,
Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

- 4 Astonish - Ghost**
8 Gust - Flying
 13 Focus Energy - Normal
 16 Payback - Dark
20 Ominous Wind - Ghost
 25 Stockpile - Normal
27 Hex - Ghost
 34 Spit Up - Normal
 34 Swallow - Normal
40 Shadow Ball - Ghost
 46 Amnesia - Psychic
 52 Baton Pass - Normal
 60 Explosion - Normal
65 Phantom Force - Ghost

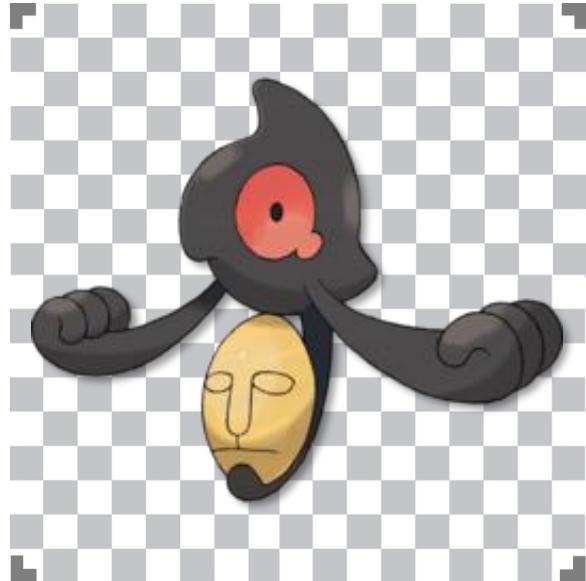
TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, **62 Acrobatics**, 63 Embargo, 64 Explosion, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 74 Gyro Ball, **76 Fly**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Ally Switch, Bind, Defog, Icy Wind, Knock Off, Magic Coat, Mud-Slap, **Ominous Wind**, Pain Split, **Phantom Force (N)**, Recycle, Role Play, Rollout, Shock Wave, Silver Wind, Skill Swap, Snore, Spite, Sucker Punch, Swift, Tailwind, Telekinesis, Trick

YAMASK



Base Stats:

HP:	4
Attack:	3
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	3

Basic Information

Type: Ghost
Basic Ability 1: Mummy
Adv Ability 1: Sand Veil
Adv Ability 2: Shackle
Adv Ability 3: Stall
High Ability: Cursed Body

Evolution:

1 - Yamask
2 - Cofagrigus Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 3.3 lbs / 1.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral / Indeterminate
Average Hatch Rate: 10 Days

Diet: Terravore
Habitat: Desert

Capability List

Overland 5, Swim 2, Levitate 5, Jump 2/2, Power 2, Darkvision, Dead Silent, Phasing, Invisibility, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

1 Astonish - Ghost

1 Protect - Normal

5 Disable - Normal

9 Haze - Ice

13 Night Shade - Ghost

17 Hex - Ghost

21 Will-O-Wisp - Fire

25 Ominous Wind - Ghost

29 Curse - Ghost

33 Guard Split - Psychic

33 Power Split - Psychic

37 Shadow Ball - Ghost

41 Grudge - Ghost

45 Mean Look – Normal

49 Destiny Bond - Ghost

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Ally Switch, Crafty Shield, Disable, Endure, Fake Tears, Heal Block, Imprison, Memento, Nasty Plot, Nightmare, Toxic Spikes

Tutor Move List

After You, Ally Switch, Block, Iron Defense, Knock Off, Magic Coat, **Ominous Wind**, Pain Split, Role Play, Shock Wave, Skill Swap, Snatch, Snore, Spite, Telekinesis, Trick, Wonder Room, Zen Headbutt

COFAGRIGUS



Base Stats:

HP:	6
Attack:	5
Defense:	15
Special Attack:	10
Special Defense:	11
Speed:	3

Basic Information

Type: Ghost

Basic Ability 1: Mummy

Adv Ability 1: Sand Veil

Adv Ability 2: Shackle

Adv Ability 3: Stall

High Ability: Cursed Body

Evolution:

1 - Yamask

2 - Cofagrigus Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 168.7 lbs / 76.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral / Indeterminate

Diet: Terravore

Habitat: Desert

Capability List

Overland 3, Swim 2, Levitate 5, Jump 1/1, Power 7, Darkvision, Dead Silent, Phasing, Invisibility

Skill List

Athl 3d6+1, Acro 2d6+2, Combat 3d6+3, Stealth 4d6+2, Percep 4d6+1, Focus 5d6+2

Move List

Level Up Move List

Evo Scary Face - Normal

5 Disable - Normal

9 Haze - Ice

13 Night Shade - Ghost

17 Hex - Ghost

21 Will-O-Wisp - Fire

25 Ominous Wind - Ghost

29 Curse - Ghost

33 Guard Split - Psychic

33 Power Split - Psychic

39 Shadow Ball - Ghost

45 Grudge - Ghost

51 Mean Look – Normal

57 Destiny Bond - Ghost

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

After You, Ally Switch, Block, Iron Defense, Knock Off, Magic Coat, **Ominous Wind**, Pain Split, Role Play, Shock Wave, Skill Swap, Snatch, Snore, Spite, Telekinesis, Trick, Wonder Room, Zen Headbutt

PHANTUMP



Base Stats:

HP:	4
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	6
Speed:	4

Basic Information

Type: Ghost / Grass
Basic Ability 1: Natural Cure
Basic Ability 2: Frisk
Adv Ability 1: Harvest
Adv Ability 2: Life Force
High Ability: Leaf Guard

Evolution:

1 - Phantump
2 - Trevenant Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 15.4 lbs / 7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant / Indeterminate
Average Hatch Rate: 13 Days

Diet: Nullivore

Habitat: Forest

Capability List

Overland 2, Swim 2, Levitate 5, Jump 0/1, Power 1, Darkvision, Dead Silent, Invisibility, Naturewalk (Forest, Grassland), Phasing, Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Confuse Ray - Ghost
- 5 Astonish - Ghost**
- 8 Growth - Normal
- 13 Ingrain - Grass
- 19 Feint Attack - Dark
- 23 Leech Seed - Grass
- 28 Curse - Ghost
- 31 Will-O-Wisp - Fire
- 35 Forest's Curse - Grass
- 39 Destiny Bond - Ghost
- 45 Phantom Force - Ghost**
- 49 Wood Hammer - Grass**
- 54 Horn Leech - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 61 Will-O-Wisp, **65 Shadow Claw**, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, 97 Dark Pulse, 100 Confide

Egg Move List

Bestow, Grudge, Imprison, Power-Up Punch, Venom Drench

Tutor Move List

Ally Switch, Foul Play, **Giga Drain**, Magic Coat, Pain Split, Role Play, **Seed Bomb**, Skill Swap, Snore, Spite, Telekinesis, Trick, Worry Seed

TREVENANT



Base Stats:

HP:	9
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	6

Basic Information

Type: Ghost / Grass

Basic Ability 1: Natural Cure

Basic Ability 2: Frisk

Adv Ability 1: Harvest

Adv Ability 2: Forest Lord

High Ability: Leaf Guard

Evolution:

1 - Phantump

2 - Trevenant Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 156.5 lbs / 71kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant / Indeterminate

Diet: Nullivore

Habitat: Forest

Capability List

Overland 6, Swim 3, Jump 1/2, Power 6, Darkvision, Invisibility, Naturewalk (Forest, Grassland), Phasing

Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 4d6+3, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Shadow Claw - Ghost

5 Astonish - Ghost

8 Growth - Normal

13 Ingrain - Grass

19 Feint Attack - Dark

23 Leech Seed - Grass

28 Curse - Ghost

31 Will-O-Wisp - Fire

35 Forest's Curse - Grass

39 Destiny Bond - Ghost

45 Phantom Force - Ghost

49 Wood Hammer - Grass

54 Horn Leech - Grass

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21

Frustration, **22 Solar Beam**, 26 Earthquake, 27

Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46

Thief, 48 Round, 52 Focus Blast, **53 Energy Ball**, 59

Brutal Swing, 61 Will-O-Wisp, **65 Shadow Claw**, 68

Giga Impact, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, **86 Grass Knot**, 87

Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Block, Drain Punch, Foul Play, **Giga Drain**, Horn Leech (N), Magic Coat, Pain Split, Role

Play, **Seed Bomb**, Skill Swap, Snore, Spite, Telekinesis, Trick, Worry Seed

PUMPKABOO



Base Stats:

Small:	Average:
HP: 4	HP: 5
Attack: 7	Attack: 7
Defense: 7	Defense: 7
Special Attack: 4	Special Attack: 4
Special Defense: 6	Special Defense: 6
Speed: 6	Speed: 5
Large:	Super:
HP: 5	HP: 6
Attack: 7	Attack: 7
Defense: 7	Defense: 7
Special Attack: 4	Special Attack: 4
Special Defense: 6	Special Defense: 6
Speed: 5	Speed: 4

Basic Information

Type: Ghost / Grass
Basic Ability 1: Pickup
Basic Ability 2: Frisk
Adv Ability 1: Insomnia
Adv Ability 2: Life Force
High Ability: Flash Fire

Evolution:

1 - Pumpkaboo
2 - Gourgeist Minimum 25

Size Information

Height: 1' 0" - 2' 7" / 0.3m - 0.8m (Small)
Weight: 7.7 lbs - 33.1 lbs / 3.5kg (1) - 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate
Average Hatch Rate: 13 Days

Diet: Nullivore
Habitat: Forest, Grassland

Capability List

Overland 2, Swim 2, Levitate 5, Jump 0/1, Power 1,
Darkvision, Dead Silent, Invisibility, Naturewalk
(Forest, Grassland), Phasing, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

1 Astonish - Ghost

- 1 Trick - Psychic
- 1 Confuse Ray - Ghost
- 4 Scary Face - Normal
- 6 Trick-or-Treat - Ghost
- 11 Worry Seed - Grass
- 16 Razor Leaf - Grass**
- 20 Leech Seed - Grass
- 23 Trick-or-Treat - Ghost
- 26 Bullet Seed - Grass**
- 30 Shadow Sneak - Ghost**
- 36 Shadow Ball - Ghost**
- 40 Trick-or-Treat - Ghost
- 42 Pain Split - Normal
- 48 Seed Bomb - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen,
17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**,
27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team,
35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42
Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48
Round, **53 Energy Ball**, 57 Charge Beam, 61 Will-O-Wisp,
64 Explosion, 74 Gyro Ball, 80 Rock Slide, 85 Dream Eater,
86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,
92 Trick Room, 96 Nature Power, 97 Dark Pulse, 100
Confide

Egg Move List

Bestow, Curse, Destiny Bond, Disable

Tutor Move List

Ally Switch, Foul Play, **Giga Drain**, Magic Coat, Pain Split,
Role Play, **Seed Bomb**, Skill Swap, Spite, Synthesis,
Telekinesis, Trick, Worry Seed

GOURGEIST



Base Stats:

Small:	Average:
HP: 6	HP: 7
Attack: 9	Attack: 9
Defense: 12	Defense: 12
Special Attack: 6	Special Attack: 6
Special Defense: 8	Special Defense: 8
Speed: 10	Speed: 8
Large:	Super:
HP: 8	HP: 9
Attack: 10	Attack: 10
Defense: 12	Defense: 12
Special Attack: 6	Special Attack: 6
Special Defense: 8	Special Defense: 8
Speed: 7	Speed: 5

Basic Information

Type: Ghost / Grass

Basic Ability 1: Regenerator

Basic Ability 2: Frisk

Adv Ability 1: Insomnia

Adv Ability 2: Pumpkingrab

High Ability: Flash Fire

Evolution:

1 - Pumpkaboo

2 - Gourgeist Minimum 25

Size Information

Height: 2' 4" - 5' 7" / 0.7m (Small) - 1.7m (Medium)

Weight: 20.9 lbs - 86 lbs / 9.5kg (1) - 39kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 3, Levitate 6, Jump 2/2, Power 3, Darkvision, Dead Silent, Invisibility, Naturewalk (Forest, Grassland), Phasing

Skill List

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 5d6+2, Focus 3d6

Move List

Level Up Move List

4 Scary Face - Normal

6 Trick-or-Treat - Ghost

11 Worry Seed - Grass

16 Razor Leaf - Grass

20 Leech Seed - Grass

23 Trick-or-Treat - Ghost

26 Bullet Seed - Grass

30 Shadow Sneak - Ghost

36 Shadow Ball - Ghost

40 Trick-or-Treat - Ghost

42 Pain Split - Normal

48 Seed Bomb - Grass

57 Phantom Force - Ghost

63 Trick-or-Treat - Ghost

70 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52

Focus Blast, **53 Energy Ball**, 57 Charge Beam, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 74 Gyro Ball,

80 Rock Slide, 85 Dream Eater, **86 Grass Knot**, 87

Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Explosion (N), Foul Play, **Giga Drain**, Magic Coat, Pain Split, **Phantom Force (N)**, Role Play, **Seed Bomb**, Skill Swap, Spite, Synthesis, Telekinesis, Trick, Worry Seed

SANDYGAST



Base Stats:

HP:	6
Attack:	6
Defense:	8
Special Attack:	7
Special Defense:	5
Speed:	2

Basic Information

Type: Ghost / Ground

Basic Ability 1: Water Compaction

Adv Ability 1: Sand Veil

Adv Ability 2: Sand Stream

Adv Ability 3: Arena Trap

High Ability: Absorb Force

Evolution:

1 - Sandygast

2 - Palosand Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 154.3 lbs / 70kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Beach

Capability List

Overland 4, Swim 2, Burrow 2, Jump 0/0, Power 1,
Amorphous, Darkvision, Dead Silent, Naturewalk
(Desert), Underdog

Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 3d6+2,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Harden - Normal
- 1 Absorb - Grass
- 5 Astonish - Ghost**
- 9 Sand Attack - Ground
- 14 Sand Tomb - Ground**
- 18 Mega Drain - Grass
- 23 Bulldoze - Ground**
- 27 Hypnosis - Psychic
- 32 Iron Defense - Steel
- 36 Giga Drain - Grass
- 41 Shadow Ball - Ghost**
- 45 Earth Power - Ground**
- 50 Shore Up - Ground
- 54 Sandstorm - Rock

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21
Frustration, **26 Earthquake**, 27 Return, 29 Psychic,
30 Shadow Ball, 32 Double Team, 37 Sandstorm, 39
Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48
Round, 53 Energy Ball, 69 Rock Polish, 71 Stone
Edge, **78 Bulldoze**, 80 Rock Slide, 83 Infestation, 87
Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Amnesia, Ancient Power, Curse, Destiny Bond, Spit
Up, Stockpile, Swallow

Tutor Move List

After You, Block, **Earth Power**, Giga Drain, Gravity,
Iron Defense, Pain Split, Recycle, Role Play, Skill
Swap, Snore, Spite, Stealth Rock, Trick

PALOSSAND



Base Stats:

HP:	9
Attack:	8
Defense:	11
Special Attack:	10
Special Defense:	8
Speed:	4

Basic Information

Type: Ghost / Ground

Basic Ability 1: Water Compaction

Adv Ability 1: Sand Veil

Adv Ability 2: Sand Stream

Adv Ability 3: Arena Trap

High Ability: Absorb Force

Evolution:

1 - Sandygast

2 - Palossand Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 551.1 lbs / 250kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Beach

Capability List

Overland 5, Swim 2, Burrow 3, Jump 0/0, Power 4, Amorphous, Darkvision, Dead Silent, Groundshaper, Naturewalk (Desert)

Skill List

Athl 4d6, Acro 1d6, Combat 4d6, Stealth 4d6+2, Percep 4d6, Focus 3d6

Move List

Level Up Move List

5 Astonish - Ghost

9 Sand Attack - Ground

14 Sand Tomb - Ground

18 Mega Drain - Grass

23 Bulldoze - Ground

27 Hypnosis - Psychic

32 Iron Defense - Steel

36 Giga Drain - Grass

41 Shadow Ball - Ghost

47 Earth Power - Ground

54 Shore Up - Ground

60 Sandstorm - Rock

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21

Frustration, **26 Earthquake**, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 36 Sludge Bomb,

37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 56 Fling, 60 Quash,

63 Embargo, 68 Giga Impact, 69 Rock Polish, 71

Stone Edge, **78 Bulldoze**, 80 Rock Slide, 83

Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute,

100 Confide

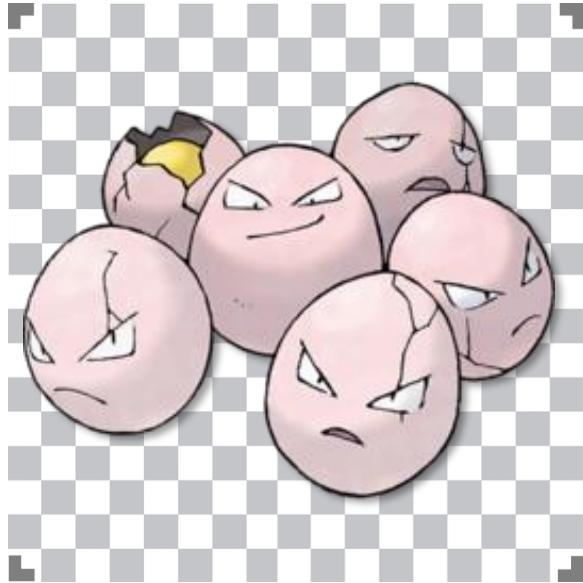
Tutor Move List

After You, Block, **Earth Power**, Giga Drain, Gravity,

Iron Defense, Pain Split, Recycle, Role Play, Skill

Swap, Snore, Spite, Stealth Rock, Trick

EXEGGCUTE



Base Stats:

HP:	6
Attack:	4
Defense:	8
Special Attack:	6
Special Defense:	5
Speed:	4

Basic Information

Type: Grass / Psychic

Basic Ability 1: Filter

Basic Ability 2: Cluster Mind

Adv Ability 1: Chlorophyll

Adv Ability 2: Eggscellence

High Ability: Harvest

Evolution:

1 - Exeggute

2 - Exeggutor Minimum 25

2 - Exeggutor (A) Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 5.5 lbs / 2.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 4, Swim 1, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Split Evolution, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Barrage - Normal
- 1 Hypnosis - Psychic
- 1 Uproar - Normal
- 7 Reflect - Psychic
- 11 Leech Seed - Grass
- 17 Bullet Seed - Grass**
- 19 Stun Spore - Grass
- 21 Poison Powder - Poison
- 23 Sleep Powder - Grass
- 27 Confusion - Psychic**
- 33 Worry Seed - Grass
- 37 Natural Gift - Normal
- 43 Solar Beam - Grass**
- 47 Extrasensory - Psychic**
- 50 Bestow - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 64 Explosion, 75 Swords Dance, 77 Psych Up, 83 Infestation, **85 Dream Eater**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, 100 Confide

Egg Move List

Ancient Power, Block, Curse, **Giga Drain**, Grassy Terrain, Ingrain, **Leaf Storm**, Lucky Chant, Moonlight, Nature Power, Power Swap, Skill Swap, Synthesis

Tutor Move List

Ancient Power, Block, **Bullet Seed**, Double-Edge, **Giga Drain**, Gravity, Rollout, **Seed Bomb**, Skill Swap, Snore, Synthesis, Telekinesis, Uproar, Worry Seed

EXEGGUTOR



Base Stats:

HP:	10
Attack:	10
Defense:	9
Special Attack:	13
Special Defense:	8
Speed:	6

Basic Information

Type: Grass / Psychic

Basic Ability 1: Filter

Basic Ability 2: Cluster Mind

Adv Ability 1: Chlorophyll

Adv Ability 2: Eggscellence

High Ability: Harvest

Evolution:

1 - Exeggute

2 - Exeggutor Minimum 25

Size Information

Height: 6' 7" / 2m (Large)

Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/2, Power 6, Naturewalk
(Forest, Grassland)

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 4d6+3,
Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- Evo Stomp - Normal
- 7 Reflect - Psychic
- 11 Leech Seed - Grass
- 17 Psyshock - Psychic**
- 19 Stun Spore - Grass
- 21 Poison Powder - Poison
- 23 Sleep Powder - Grass
- 27 Egg Bomb - Normal
- 33 Worry Seed - Grass
- 37 Wood Hammer - Grass**
- 43 Solar Beam - Grass**
- 47 Leaf Storm - Grass**
- 50 Bestow - Normal

TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 64 Explosion, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 83 Infestation, **85 Dream Eater**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, Block, **Confusion (N)**, Double-Edge, **Giga Drain**, Gravity, Low Kick, Rollout, **Seed Bomb (N)**, Skill Swap, Snore, Stomping Tantrum, Synthesis, Telekinesis, Uproar, Worry Seed, **Zen Headbutt**

EXEGGUTOR Alola



Base Stats:

HP:	10
Attack:	11
Defense:	9
Special Attack:	13
Special Defense:	8
Speed:	5

Basic Information

Type: Grass / Dragon

Basic Ability 1: Filter

Basic Ability 2: Cluster Mind

Adv Ability 1: Frisk

Adv Ability 2: Eggscellence

High Ability: Harvest

Evolution:

1 - Exeggute

2 - Exeggutor (A) Minimum 25

Size Information

Height: 35' 9" / 10.9m (Huge)

Weight: 916.2 lbs / 415.6kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Grassland, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/2, Power 6, Naturewalk (Forest, Grassland), Reach

Skill List

Athl 3d6+2, Acro 1d6, Combat 3d6, Stealth 3d6+3, Percep 5d6+2, Focus 5d6+2

Move List

Level Up Move List

Evo Dragon Hammer - Dragon

- 7 Reflect - Psychic
- 11 Leech Seed - Grass
- 17 Psyshock - Psychic
- 19 Stun Spore - Grass
- 21 Poison Powder - Poison
- 23 Sleep Powder - Grass
- 27 Egg Bomb - Normal
- 33 Worry Seed - Grass
- 37 Wood Hammer - Grass**
- 43 Solar Beam - Grass**
- 47 Leaf Storm - Grass**
- 50 Bestow - Normal

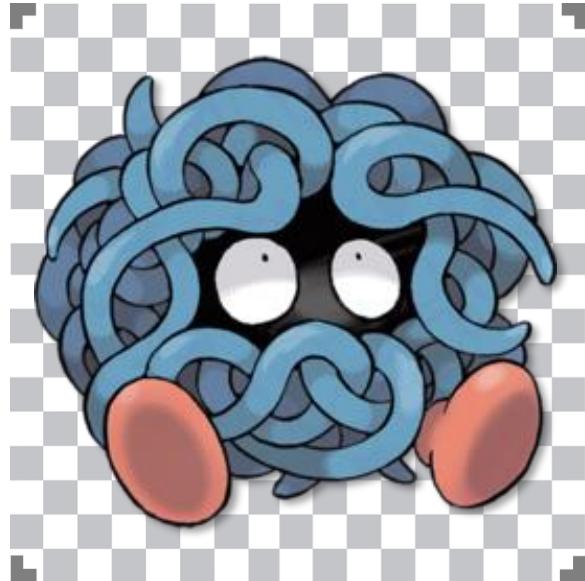
TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 59 Brutal Swing, 64 Explosion, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, **82 Dragon Tail**, 83 Infestation, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, 100 Confide

Tutor Move List

Block, **Draco Meteor**, **Dragon Pulse**, **Giga Drain**, Gravity, Iron Head, Iron Tail, Knock Off, Low Kick, **Outrage**, **Seed Bomb**, Skill Swap, Snore, Stomping Tantrum, Superpower, Synthesis, Telekinesis, Worry Seed, Zen Headbutt

TANGELA



Base Stats:

HP:	7
Attack:	6
Defense:	12
Special Attack:	10
Special Defense:	4
Speed:	6

Basic Information

Type: Grass

Basic Ability 1: Grass Pelt

Basic Ability 2: Life Force

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Regenerator

Evolution:

1 - Tangela

2 - Tangrowth Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 77.2 lbs / 35kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Grassland, Mountain, Rainforest

Capability List

Overland 4, Swim 1, Jump 1/1, Power 4, Naturewalk (Forest, Grassland), Reach, Underdog

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Constrict - Normal
- 1 Ingrain - Grass
- 4 Sleep Powder - Grass
- 7 Vine Whip - Grass**
- 10 Absorb - Grass**
- 14 Poison Powder - Poison
- 17 Bind - Normal
- 20 Growth - Normal
- 23 Mega Drain - Grass**
- 27 Knock Off - Dark
- 30 Stun Spore - Grass
- 33 Natural Gift - Normal
- 36 Giga Drain - Grass**
- 38 Ancient Power - Rock
- 41 Slam - Normal
- 44 Tickle - Normal
- 46 Wring Out - Normal
- 48 Grassy Terrain - Grass
- 50 Power Whip - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Amnesia, Confusion, Endeavor, Flail, **Leaf Storm**, Leech Seed, Power Swap, Rage Powder, Wake-Up Slap

Tutor Move List

Ancient Power, Bind, Body Slam, Bullet Seed, Double-Edge, Endeavor, **Giga Drain**, Knock Off, Pain Split, **Seed Bomb**, Shock Wave, Snore, Synthesis, Worry Seed

TANGROWTH



Base Stats:

HP:	10
Attack:	10
Defense:	13
Special Attack:	11
Special Defense:	5
Speed:	5

Basic Information

Type: Grass

Basic Ability 1: Grass Pelt

Basic Ability 2: Life Force

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Regenerator

Evolution:

1 - Tangela

2 - Tangrowth Minimum 30

Size Information

Height: 6' 7" / 2m (Large)

Weight: 283.5 lbs / 128.6kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Marsh, Rainforest

Capability List

Overland 5, Swim 2, Jump 1/1, Power 7, Naturewalk (Forest, Grassland), Reach

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+1, Stealth 4d6+2, Percep 2d6+1, Focus 4d6+2

Move List

Level Up Move List

4 Sleep Powder - Grass

7 Vine Whip - Grass

10 Absorb - Grass

14 Poison Powder - Poison

17 Bind - Normal

20 Growth - Normal

23 Mega Drain - Grass

27 Knock Off - Dark

30 Stun Spore - Grass

33 Natural Gift - Normal

36 Giga Drain - Grass

40 Ancient Power - Rock

43 Slam - Normal

46 Tickle - Normal

49 Wring Out - Normal

50 Grassy Terrain - Grass

53 Power Whip - Grass

56 Block - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 26

Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 42

Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52

Focus Blast, **53 Energy Ball**, 56 Fling, 66 Payback, 68

Giga Impact, 75 Swords Dance, 77 Psych Up, 78

Bulldoze, 80 Rock Slide, 83 Infestation, 84 Poison

Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90

Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, Bind, Block (N), Body Slam, Bullet

Seed, Double-Edge, Endeavor, **Giga Drain**, Knock Off,

Pain Split, **Seed Bomb**, Shock Wave, Snore, Stomping

Tantrum, Synthesis, Worry Seed

SUNKERN



Base Stats:

HP:	3
Attack:	3
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	3

Basic Information

Type: Grass
Basic Ability 1: Sun Blanket
Basic Ability 2: Solar Power
Adv Ability 1: Chlorophyll
Adv Ability 2: Early Bird
High Ability: Drought

Evolution:

1 - Sunkern
2 - Sunflora Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 4 lbs / 1.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant
Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 1, Swim 1, Levitate 4, Jump 2/2, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6+1, Acro 3d6+2, Combat 1d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

1 Absorb - Grass

1 Growth - Normal

4 Ingrain - Grass

7 Grass Whistle - Grass

10 Mega Drain - Grass

13 Leech Seed - Grass

16 Razor Leaf - Grass

19 Worry Seed - Grass

22 Giga Drain - Grass

25 Endeavor - Normal

28 Synthesis - Grass

31 Natural Gift - Normal

34 Solar Beam - Grass

37 Double-Edge - Normal

40 Sunny Day - Fire

43 Seed Bomb - Grass

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Bide, Curse, Encore, Endure, Grassy Terrain, Helping Hand, Morning Sun, Sweet Scent

Tutor Move List

After You, **Bullet Seed**, Double-Edge, Earth Power, Endeavor, **Giga Drain**, Helping Hand, **Seed Bomb**, Snore, Synthesis, Uproar, Worry Seed

SUNFLORA



Base Stats:

HP:	8
Attack:	8
Defense:	6
Special Attack:	11
Special Defense:	9
Speed:	3

Basic Information

Type: Grass
Basic Ability 1: Sun Blanket
Basic Ability 2: Solar Power
Adv Ability 1: Chlorophyll
Adv Ability 2: Early Bird
High Ability: Drought

Evolution:

1 - Sunkern
2 - Sunflora Minimum 20

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant

Diet: Phototroph

Habitat: Grassland

Capability List

Overland 5, Swim 2, Jump 2/2, Power 3, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 4d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- 4 Ingrain - Grass
- 7 Grass Whistle - Grass
- 10 Mega Drain - Grass**
- 13 Leech Seed - Grass
- 16 Razor Leaf - Grass**
- 19 Worry Seed - Grass
- 22 Giga Drain - Grass**
- 25 Endeavor - Normal
- 28 Petal Dance - Grass**
- 31 Natural Gift - Normal
- 34 Solar Beam - Grass**
- 37 Double-Edge - Normal
- 40 Sunny Day - Fire
- 43 Leaf Storm - Grass**
- 50 Petal Blizzard - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

After You, **Bullet Seed**, Double-Edge, Earth Power, Endeavor, Flower Shield (N), **Giga Drain**, Helping Hand, Pound (N), **Seed Bomb**, Snore, Synthesis, Uproar, Worry Seed

SHROOMISH



Base Stats:

HP:	6
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	4

Basic Information

Type: Grass
Basic Ability 1: Effect Spore
Basic Ability 2: Quick Feet
Adv Ability 1: Tangled Feet
Adv Ability 2: Natural Cure
High Ability: Poison Heal

Evolution:
1 - Shroomish
2 - Breloom Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 9.9 lbs / 4.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy / Plant
Average Hatch Rate: 7 Days

Diet: Phototroph
Habitat: Forest, Marsh, Rainforest

Capability List

Overland 3, Swim 1, Jump 0/1, Power 2, Mushroom Harvest, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Absorb - Grass**
- 1 Tackle - Normal
- 5 Stun Spore - Grass
- 8 Leech Seed - Grass
- 12 Mega Drain - Grass**
- 15 Headbutt - Normal
- 19 Poison Powder - Poison
- 22 Worry Seed - Grass
- 26 Giga Drain - Grass**
- 29 Growth - Normal
- 33 Toxic - Poison
- 36 Seed Bomb - Grass**
- 40 Spore - Grass

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 54 False Swipe, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bullet Seed, Charm, *Drain Punch*, *Fake Tears*, *Focus Punch*, *Helping Hand*, *Natural Gift*, *Wake-Up Slap*

Tutor Move List

Body Slam, **Bullet Seed**, Double-Edge, *Drain Punch*, *Focus Punch*, **Giga Drain**, *Helping Hand*, **Seed Bomb**, Snatch, Snore, Synthesis, Worry Seed

BRELOOM



Base Stats:

HP:	6
Attack:	13
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	7

Basic Information

Type: Grass / Fighting

Basic Ability 1: Effect Spore

Basic Ability 2: Quick Feet

Adv Ability 1: Technician

Adv Ability 2: Natural Cure

High Ability: Poison Heal

Evolution:

1 - Shroomish

2 - Breloom Minimum 20

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 86.4 lbs / 39.2kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy / Plant

Diet: Phototroph

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 6, Swim 3, Jump 1/1, Power 6, Mushroom Harvest, Naturewalk (Forest, Grassland)

Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6, Stealth 4d6+2, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Mach Punch - Fighting

5 Stun Spore - Grass

8 Leech Seed - Grass

12 Mega Drain - Grass

15 Headbutt - Normal

19 Feint - Normal

22 Counter - Grass

28 Force Palm - Fighting

33 Mind Reader - Psychic

39 Sky Uppercut - Fighting

44 Seed Bomb - Grass

50 Dynamic Punch - Fighting

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10

Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17

Protect, 20 Safeguard, 21 Frustration, **22 Solar**

Beam, 27 Return, **31 Brick Break**, 32 Double Team,

36 Sludge Bomb, 39 Rock Tomb, 42 Facade, 44 Rest,

45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**,

53 Energy Ball, 54 False Swipe, 56 Fling, 68 Giga

Impact, 71 Stone Edge, 75 Swords Dance, 80 Rock

Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90

Substitute, 100 Confide

Tutor Move List

Body Slam, **Bullet Seed**, Double-Edge, **Drain Punch**,

Dynamic Punch, **Focus Punch**, **Giga Drain**, Helping

Hand, Iron Tail, Laser Focus, **Seed Bomb**, Snatch,

Snore, **Superpower**, Synthesis, Thunder Punch,

Worry Seed

CACNEA



Base Stats:

HP:	5
Attack:	9
Defense:	4
Special Attack:	9
Special Defense:	4
Speed:	4

Basic Information

Type: Grass
Basic Ability 1: Weird Power
Basic Ability 2: Desert Weather
Adv Ability 1: Needles
Adv Ability 2: Sun Blanket
High Ability: Water Absorb

Evolution:

1 - Cacnea
2 - Cacturne Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 113.1 lbs / 51.3kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant / Humanshape
Average Hatch Rate: 10 Days

Diet: Phototroph
Habitat: Desert

Capability List

Overland 4, Swim 1, Jump 1/1, Power 1, Naturewalk (Desert), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Poison Sting - Poison
- 4 Absorb - Grass**
- 7 Growth - Normal
- 10 Leech Seed - Grass
- 13 Sand Attack - Ground
- 16 Needle Arm - Grass**
- 19 Feint Attack - Dark*
- 22 Ingrain - Grass
- 26 Payback - Dark
- 30 Spikes - Ground
- 34 Sucker Punch - Dark*
- 38 Pin Missile - Bug
- 42 Energy Ball - Grass**
- 46 Cotton Spore - Grass
- 50 Sandstorm - Rock
- 54 Destiny Bond - Ghost

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, **56 Fling**, **66 Payback**, 75 Swords Dance, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **97 Dark Pulse**, 100 Confide

Egg Move List

Acid, Belch, Block, Counter, Disable, Dynamic Punch, Fell Stinger, Grass Whistle, Low Kick, **Magical Leaf**, Nasty Plot, Power-Up Punch, Rototiller, **Seed Bomb**, Smelling Salts, Switcheroo, Teeter Dance, Worry Seed

Tutor Move List

Block, Body Slam, **Bullet Seed**, Double-Edge, Drain Punch, Focus Punch, Fury Cutter, **Giga Drain**, Low Kick, Mega Punch, Mud-Slap, Role Play, Seismic Toss, **Seed Bomb**, Snore, Spite, *Sucker Punch*, Synthesis, Thunder Punch, Worry Seed

CACTURNE



Base Stats:

HP:	7
Attack:	12
Defense:	6
Special Attack:	12
Special Defense:	6
Speed:	6

Basic Information

Type: Grass / Dark
Basic Ability 1: Weird Power
Basic Ability 2: Desert Weather
Adv Ability 1: Needles
Adv Ability 2: Sun Blanket
High Ability: Water Absorb

Evolution:

1 - Cacnea
2 - Cacturne Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 170.6 lbs / 77.4kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant / Humanshape

Diet: Phototroph
Habitat: Desert

Capability List

Overland 6, Swim 3, Jump 1/1, Power 5, Darkvision, Naturewalk (Desert), Stealth

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 5d6+1, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Spiky Shield - Grass

4 Absorb - Grass

7 Growth - Normal

10 Leech Seed - Grass

13 Sand Attack - Ground

16 Needle Arm - Grass

19 Feint Attack - Dark

22 Ingrain - Grass

26 Payback - Dark

30 Spikes - Ground

35 Sucker Punch - Dark

38 Pin Missile - Bug

44 Energy Ball - Grass

49 Cotton Spore - Grass

54 Sandstorm - Rock

59 Destiny Bond - Ghost

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **53 Energy Ball**, **56 Fling**, 63 Embargo, **66 Payback**, 68 Giga Impact, 75 Swords Dance, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **97 Dark Pulse**, 100 Confide

Tutor Move List

Block, Body Slam, **Bullet Seed**, Counter, Destiny Bond (N), Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, **Foul Play**, Fury Cutter, **Giga Drain**, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Revenge (N), Role Play, Seismic Toss, **Seed Bomb**, Snore, Spite, Stomping Tantrum, **Sucker Punch**, Superpower, Synthesis, Thunder Punch, Worry Seed

CHERUBI



Base Stats:

HP:	5
Attack:	4
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	4

Basic Information

Type: Grass
Basic Ability 1: Cherry Power
Adv Ability 1: Chlorophyll
Adv Ability 2: Flower Power
Adv Ability 3: Sun Blanket
High Ability: Regenerator

Evolution:
1 - Cherubi
2 - Cherrim Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 7.3 lbs / 3.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy / Plant
Average Hatch Rate: 10 Days

Diet: Phototroph
Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Morning Sun - Normal
- 7 Growth - Normal
- 10 Leech Seed - Grass
- 13 Helping Hand - Normal
- 19 Magical Leaf - Grass**
- 22 Sunny Day - Fire
- 28 Worry Seed - Grass
- 31 Take Down - Normal
- 37 Solar Beam - Grass**
- 40 Lucky Chant - Normal
- 47 Petal Blizzard - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Egg Move List

Aromatherapy, Defense Curl, Flower Shield, Grass Whistle, Grassy Terrain, Heal Pulse, Healing Wish, Natural Gift, **Razor Leaf**, Rollout, **Seed Bomb**, Sweet Scent, Tickle, Weather Ball

Tutor Move List

Bullet Seed, **Giga Drain**, Helping Hand, Natural Gift, Rollout, **Seed Bomb**, Snore, Synthesis, Worry Seed

CHERRIM



Base Stats:

HP:	7
Attack:	6
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	9

Basic Information

Type: Grass
Basic Ability 1: Flower Gift
Adv Ability 1: Chlorophyll
Adv Ability 2: Flower Power
Adv Ability 3: Sun Blanket
High Ability: Drought

Evolution:

1 - Cherubi
2 - Cherrim Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 20.5 lbs / 9.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy / Plant

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Bloom,
Naturewalk (Forest, Grassland)

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 2d6, Stealth 4d6+2,
Percep 3d6+1, Focus 5d6+2

Move List

Level Up Move List

Evo Petal Dance - Grass

- 7 Growth - Normal
- 10 Leech Seed - Grass
- 13 Helping Hand - Normal
- 19 Magical Leaf - Grass**
- 22 Sunny Day - Fire
- 30 Worry Seed - Grass
- 35 Take Down - Normal
- 43 Solar Beam - Grass**
- 48 Lucky Chant - Normal
- 50 Petal Blizzard - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bullet Seed, **Giga Drain**, Helping Hand, Laser Focus, Natural Gift, Rollout, **Seed Bomb**, Snore, Synthesis, Worry Seed

SNOVER



Base Stats:

HP:	6
Attack:	6
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	4

Basic Information

Type: Grass / Ice

Basic Ability 1: Soundproof

Basic Ability 2: Ice Body

Adv Ability 1: Full Guard

Adv Ability 2: Snow Warning

High Ability: Abominable

Evolution:

1 - Snover

2 - Abomasnow Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 111.3 lbs / 50.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Plant

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Taiga

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Chilled, Naturewalk (Forest, Grassland, Tundra), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Leer - Normal

1 Powder Snow - Ice

5 Razor Leaf - Grass

9 Icy Wind - Ice

13 Grass Whistle - Grass

17 Swagger - Normal

21 Mist - Ice

26 Ice Shard - Ice

31 Ingrain - Grass

36 Wood Hammer - Grass

41 Blizzard - Ice

46 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14**

Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance,

20 Safeguard, 21 Frustration, **22 Solar Beam, 27**

Return, 30 Shadow Ball, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, 48 Round, **53 Energy Ball, 75**

Swords Dance, **79 Frost Breath, 86 Grass Knot, 87**

Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Avalanche, Bullet Seed, Double-Edge, Growth, Leech Seed, Magical Leaf, Natural Gift, Seed Bomb, Skull Bash, Stomp

Tutor Move List

Bullet Seed, Double-Edge, Giga Drain, Ice Punch, Icy Wind, Iron Tail, Mud-Slap, Role Play, Seed Bomb, Snore, Synthesis, Water Pulse, Worry Seed

ABOMASNOW



Base Stats:

HP:	9
Attack:	9
Defense:	8
Special Attack:	9
Special Defense:	9
Speed:	6

Basic Information

Type: Grass / Ice

Basic Ability 1: Soundproof

Basic Ability 2: Ice Body

Adv Ability 1: Full Guard

Adv Ability 2: Snow Warning

High Ability: Abominable

Evolution:

1 - Snover

2 - Abomasnow Minimum 30

Size Information

Height: 7' 3" / 2.2m (Large)

Weight: 298.7 lbs / 135.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Plant

Diet: Phototroph

Habitat: Taiga

Capability List

Overland 5, Swim 3, Jump 1/1, Power 10, Chilled, Freezer, Naturewalk (Forest, Grassland, Tundra)

Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 5 **Razor Leaf** - Grass
- 9 **Icy Wind** - Ice
- 13 Grass Whistle - Grass
- 17 Swagger - Normal
- 21 Mist - Ice
- 26 **Ice Shard** - Ice
- 31 Ingrain - Grass
- 36 **Wood Hammer** - Grass
- 47 **Blizzard** - Ice
- 58 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **53 Energy Ball**, 56 Fling, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Avalanche, Block, **Bullet Seed**, Double-Edge, Focus Punch, **Giga Drain**, **Ice Punch (N)**, **Icy Wind**, Iron Tail, Mud-Slap, Outrage, Rock Climb, Role Play, **Seed Bomb**, Snore, Stomping Tantrum, Synthesis, Water Pulse, Worry Seed



Mega Evolution

Type: Unchanged

Ability: Snow Warning

Stats: +4 Atk, +3 Def, +4 Sp. Atk, +2 Sp. Def, -3 Speed

PANSAGE



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	6

Basic Information

Type: Grass
Basic Ability 1: Decoy
Basic Ability 2: Gluttony
Adv Ability 1: Chlorophyll
Adv Ability 2: Sap Sipper
High Ability: Overgrow

Evolution:

1 - Pansage
2 - Simisage Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 23.1 lbs / 10.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Play Nice - Normal
- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Vine Whip - Grass**
- 13 Fury Swipes - Normal
- 16 Leech Seed - Grass
- 19 Bite - Dark
- 22 Seed Bomb - Grass**
- 25 Torment - Dark
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Grass Knot - Grass**
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Astonish, **Bullet Seed**, Covet, Disarming Voice, Grass Whistle, **Leaf Storm**, Low Kick, **Magical Leaf**, Nasty Plot, Role Play, Spiky Shield, Tickle

Tutor Move List

Bullet Seed, Covet, Endeavor, Focus Punch, Gastro Acid, **Giga Drain**, **Grass Pledge**, Gunk Shot, Helping Hand, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, **Seed Bomb**, Snore, Synthesis, Uproar, Worry Seed

SIMISAGE



Base Stats:

HP:	8
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	10

Basic Information

Type: Grass

Basic Ability 1: Decoy

Basic Ability 2: Gluttony

Adv Ability 1: Chlorophyll

Adv Ability 2: Sap Sipper

High Ability: Overgrow

Evolution:

1 - Pansage

2 - Simisage Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 67.2 lbs / 30.5kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 2/2, Power 4, Naturewalk
(Forest, Grassland)

Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth
4d6+2, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

4 Leer - Normal

7 Lick - Ghost

10 Vine Whip - Grass

13 Fury Swipes - Normal

16 Leech Seed - Grass

19 Bite - Dark

22 Seed Bomb - Grass

25 Torment - Dark

28 Fling - Dark

31 Acrobatics - Flying

34 Grass Knot - Grass

37 Recycle - Normal

40 Natural Gift - Normal

43 Crunch - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21

Frustration, **22 Solar Beam**, 27 Return, 31 Brick

Break, 32 Double Team, 39 Rock Tomb, 41 Torment,

42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low

Sweep, 48 Round, 52 Focus Blast, **53 Energy Ball**, 56

Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68

Giga Impact, 80 Rock Slide, **86 Grass Knot**, 87

Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature

Power, 100 Confide

Tutor Move List

Bullet Seed, Covet, Endeavor, Focus Punch, Gastro

Acid, **Giga Drain**, **Grass Pledge**, Gunk Shot, Helping

Hand, Iron Tail, Knock Off, Low Kick, Recycle, Role

Play, **Seed Bomb (N)**, Snore, Superpower, Synthesis,

Throat Chop, Uproar, Worry Seed

COTTONEE



Base Stats:

HP:	4
Attack:	3
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	7

Basic Information

Type: Grass / Fairy

Basic Ability 1: Prankster

Basic Ability 2: Infiltrator

Adv Ability 1: Chlorophyll

Adv Ability 2: Windveiled

High Ability: Dodge

Evolution:

1 - Cottonee

2 - Whimsicott Minimum 25

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 1.3 lbs / 0.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant / Fairy

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Grassland

Capability List

Overland 4, Swim 1, Jump 5/5, Power 1, Inflatable, Shrinkable, Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Absorb - Grass**
- 1 Fairy Wind - Fairy**
- 4 Growth - Normal
- 8 Leech Seed - Grass
- 10 Stun Spore - Grass
- 13 Mega Drain - Grass**
- 17 Cotton Spore - Grass
- 19 Razor Leaf - Grass**
- 22 Poison Powder - Poison
- 26 Giga Drain - Grass**
- 28 Charm - Fairy
- 31 Helping Hand - Normal
- 35 Energy Ball - Grass**
- 37 Cotton Guard - Grass
- 40 Sunny Day - Fire
- 44 Endeavor - Normal
- 46 Solar Beam - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Beat Up, Captivate, Encore, Fake Tears, Grass Whistle, Memento, Misty Terrain, Natural Gift, Switcheroo, Tickle, Worry Seed

Tutor Move List

Covet, Endeavor, Defog, **Giga Drain**, Helping Hand, Knock Off, **Seed Bomb**, Snore, Tailwind, Worry Seed

WHIMSICOTT



Base Stats:

HP:	6
Attack:	7
Defense:	9
Special Attack:	8
Special Defense:	8
Speed:	12

Basic Information

Type: Grass / Fairy

Basic Ability 1: Prankster

Basic Ability 2: Infiltrator

Adv Ability 1: Chlorophyll

Adv Ability 2: Windveiled

High Ability: Dodge

Evolution:

1 - Cottonee

2 - Whimsicott Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 14.6 lbs / 6.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant / Fairy

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 2, Sky 7 (only in strong winds),
Jump 6/6, Power 2, Inflatable, Shrinkable

Skill List

Athl 3d6+1, Acro 4d6+1, Combat 2d6, Stealth 5d6+3,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 4 Growth - Normal
- 8 Leech Seed - Grass
- 10 Gust - Flying
- 13 Mega Drain - Grass**
- 17 Cotton Spore - Grass
- 19 Razor Leaf - Grass**
- 22 Poison Powder - Poison
- 26 Giga Drain - Grass**
- 28 Tailwind - Flying
- 31 Helping Hand - Normal
- 35 Energy Ball - Grass**
- 37 Cotton Guard - Grass
- 40 Sunny Day - Fire
- 44 Endeavor - Normal
- 46 Hurricane - Flying
- 50 Moonblast - Fairy**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
15 Hyper Beam, 16 Light Screen, 17 Protect, 20
Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return,
29 Psychic, 30 Shadow Ball, 32 Double Team, 42
Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53**
Energy Ball, 56 Fling, 68 Giga Impact, 85 Dream
Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89
U-Turn, 90 Substitute, 92 Trick Room, 96 Nature
Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Covet, Endeavor, Defog, **Giga Drain**, Helping Hand,
Knock Off, **Seed Bomb**, Snore, Tailwind, Worry Seed

PETILIL

Base Stats:

HP:	5
Attack:	4
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	3

Basic Information

Type: Grass
 Basic Ability 1: Own Tempo
 Basic Ability 2: Chlorophyll
 Adv Ability 1: Leaf Guard
 Adv Ability 2: Flower Veil
 High Ability: Gentle Vibe

Evolution:

1 - Petilil
 2 - Lilligant Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)
 Weight: 14.6 lbs / 6.6kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F
 Egg Group: Plant
 Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 1, Jump 1/1, Power 2, Herb Growth, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Absorb - Grass**
- 4 Growth - Normal
- 8 Leech Seed - Grass
- 10 Sleep Powder - Grass
- 13 Mega Drain - Grass**
- 17 Synthesis - Grass
- 19 Magical Leaf - Grass**
- 22 Stun Spore - Grass
- 26 Giga Drain - Grass**
- 28 Aromatherapy - Grass
- 31 Helping Hand - Normal
- 35 Energy Ball - Grass**
- 37 Entrainment - Normal
- 40 Sunny Day - Fire
- 44 After You - Normal
- 46 Leaf Storm - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Bide, Charm, Encore, Endure, Grass Whistle, Healing Wish, Ingrain, Natural Gift, Sweet Scent, Worry Seed

Tutor Move List

After You, Covet, **Giga Drain**, Heal Bell, Helping Hand, Laser Focus, **Seed Bomb**, Snore, Synthesis, Worry Seed

LILLIGANT



Base Stats:

HP:	7
Attack:	6
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	9

Basic Information

Type: Grass
Basic Ability 1: Aroma Veil
Basic Ability 2: Chlorophyll
Adv Ability 1: Leaf Guard
Adv Ability 2: Flower Veil
High Ability: Gentle Vibe

Evolution:

1 - Petilil
2 - Lilligant Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 35.9 lbs / 16.3kg (2)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 2, Jump 1/1, Power 4, Herb Growth, Naturewalk (Forest, Grassland)

Skill List

Athl 4d6+2, Acro 4d6+2, Combat 2d6, Stealth 3d6+2, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- 4 Growth - Normal
- 8 Leech Seed - Grass
- 10 Teeter Dance - Normal
- 13 Mega Drain - Grass**
- 17 Synthesis - Grass
- 19 Magical Leaf - Grass**
- 22 Stun Spore - Grass
- 26 Giga Drain - Grass**
- 28 Quiver Dance - Bug
- 31 Helping Hand - Normal
- 35 Energy Ball - Grass**
- 37 Entrainment - Normal
- 40 Sunny Day - Fire
- 44 After You - Normal
- 46 Petal Dance - Grass**
- 50 Petal Blizzard - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

After You, Covet, **Giga Drain**, Heal Bell, Helping Hand, Laser Focus, Role Play, **Seed Bomb**, Snore, Synthesis (N), Worry Seed

FOONGUS



Base Stats:

HP:	7
Attack:	6
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	2

Basic Information

Type: Grass / Poison
Basic Ability 1: Effect Spore
Basic Ability 2: Spinning Dance
Adv Ability 1: Liquid Ooze
Adv Ability 2: Root Down
High Ability: Regenerator

Evolution:

1 - Foongus
2 - Amoonguss Minimum 30

Size Information

Height: 0' 8" / 0.2m (Small)
Weight: 2.2 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant
Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Cave, Forest, Grassland

Capability List

Overland 4, Swim 1, Jump 1/1, Power 2, Mushroom Harvest, Naturewalk (Forest, Grassland), Shrinkable, Underdog

Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Absorb - Grass**
- 6 Growth - Normal
- 8 Astonish - Ghost
- 12 Bide - Normal
- 15 Mega Drain - Grass**
- 18 Ingrain - Grass
- 20 Feint Attack - Dark
- 24 Sweet Scent - Normal
- 28 Giga Drain - Grass**
- 32 Toxic - Poison
- 35 Synthesis - Grass
- 39 Clear Smog - Poison**
- 43 Solar Beam - Grass**
- 45 Rage Powder - Bug
- 50 Spore - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Body Slam, Defense Curl, Endure, Gastro Acid, Poison Powder, Rollout, Stun Spore

Tutor Move List

After You, Foul Play, Gastro Acid, **Giga Drain**, **Seed Bomb**, Snore, Synthesis, Worry Seed

AMOONGUSS



Base Stats:

HP:	11
Attack:	9
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	3

Basic Information

Type: Grass / Poison

Basic Ability 1: Effect Spore

Basic Ability 2: Spinning Dance

Adv Ability 1: Liquid Ooze

Adv Ability 2: Root Down

High Ability: Regenerator

Evolution:

1 - Foongus

2 - Amoonguss Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 23.1 lbs / 10.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Cave, Forest, Grassland

Capability List

Overland 5, Swim 1, Jump 1/1, Power 4, Mushroom Harvest, Naturewalk (Forest, Grassland), Shrinkable

Skill List

Athl 3d6+1, Acro 1d6+1, Combat 2d6+1, Stealth 4d6+2, Percep 4d6, Focus 3d6+2

Move List

Level Up Move List

- 6 Growth - Normal
- 8 Astonish - Ghost
- 12 Bide - Normal
- 15 Mega Drain - Grass**
- 18 Ingrain - Grass
- 20 Feint Attack - Dark
- 24 Sweet Scent - Normal
- 28 Giga Drain - Grass**
- 32 Toxic - Poison
- 35 Synthesis - Grass
- 43 Clear Smog - Poison**
- 49 Solar Beam - Grass**
- 54 Rage Powder - Bug
- 62 Spore - Grass

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 68 Giga Impact, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

After You, Foul Play, Gastro Acid, **Giga Drain**, **Seed Bomb**, Snore, Stomping Tantrum, Synthesis, Worry Seed

FERROSEED



Base Stats:

HP:	4
Attack:	5
Defense:	9
Special Attack:	2
Special Defense:	9
Speed:	1

Basic Information

Type: Grass / Steel

Basic Ability 1: Iron Barbs

Basic Ability 2: Spike Shot

Adv Ability 1: Anticipation

Adv Ability 2: Battle Armor

High Ability: Analytic

Evolution:

1 - Ferroseed

2 - Ferrothorn Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 41.5 lbs / 18.8kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant / Mineral

Average Hatch Rate: 10 Days

Diet: Phototroph, Terravore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 1, Jump 1/1, Power 4, Naturewalk (Forest, Grassland), Underdog, Wallclimber

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 2d6+1, Focus 2d6+2

Move List

Level Up Move List

1 Harden - Normal

1 Tackle - Normal

6 Rollout - Rock

9 Curse - Ghost

14 Metal Claw - Steel

18 Pin Missile - Bug

21 Gyro Ball - Steel

26 Iron Defense - Steel

30 Mirror Shot - Steel

35 Ingrain - Grass

38 Self-Destruct - Normal

43 Iron Head - Steel

47 Payback - Dark

52 Flash Cannon - Steel

55 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17

Protect, 21 Frustration, **22 Solar Beam**, 24

Thunderbolt, 27 Return, 32 Double Team, 42 Facade,

44 Rest, 48 Round, **53 Energy Ball**, 64 Explosion, 66

Payback, 69 Rock Polish, 73 Thunder Wave, **74 Gyro**

Ball, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90

Substitute, **91 Flash Cannon**, 96 Nature Power, 100

Confide

Egg Move List

Acid Spray, **Bullet Seed**, Gravity, Leech Seed, Rock Climb, **Seed Bomb**, Spikes, Stealth Rock, Worry Seed

Tutor Move List

Bullet Seed, Endeavor, **Giga Drain**, Gravity, Iron

Defense, **Iron Head**, Knock Off, Magnet Rise, Rock

Climb, **Seed Bomb**, Snore, Stealth Rock, Worry Seed

FERROTHORN



Base Stats:

HP:	7
Attack:	9
Defense:	13
Special Attack:	5
Special Defense:	12
Speed:	2

Basic Information

Type: Grass / Steel

Basic Ability 1: Iron Barbs

Basic Ability 2: Spike Shot

Adv Ability 1: Anticipation

Adv Ability 2: Battle Armor

High Ability: Analytic

Evolution:

1 - Ferroseed

2 - Ferrothorn Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 242.5 lbs / 110kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant / Mineral

Diet: Phototroph, Terravore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 0/1, Power 7, Naturewalk (Forest, Grassland), Wallclimber

Skill List

Athl 3d6+1, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Power Whip - Grass

6 Rollout - Rock

9 Curse - Ghost

14 Metal Claw - Steel

18 Pin Missile - Bug

21 Gyro Ball - Steel

26 Iron Defense - Steel

30 Mirror Shot - Steel

35 Ingrain - Grass

38 Self-Destruct - Normal

46 Iron Head - Steel

53 Payback - Dark

61 Flash Cannon - Steel

67 Explosion - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, **53 Energy Ball**, 64 Explosion, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, 73 Thunder Wave, **74 Gyro Ball**, 75 Swords Dance, 78 Bulldoze, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 96 Nature Power, 100 Confide

Tutor Move List

Block, **Bullet Seed**, Endeavor, **Giga Drain**, Gravity, Iron Defense, **Iron Head**, Knock Off, Magnet Rise, Rock Climb (N), **Seed Bomb**, Snore, Stealth Rock, Worry Seed

SKIDDO



Base Stats:

HP:	7
Attack:	7
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Grass
Basic Ability 1: Grass Pelt
Adv Ability 1: Chlorophyll
Adv Ability 2: Rock Head
Adv Ability 3: Sap Sipper
High Ability: Empower

Evolution:

1 - Skiddo
2 - Gogoat Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 68.3 lbs / 31kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 6, Swim 3, Jump 2/3, Power 3, Mountable 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+2, Acro 3d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Growth - Normal
- 7 Vine Whip - Grass**
- 9 Tail Whip - Normal
- 12 Leech Seed - Grass
- 13 Razor Leaf - Grass**
- 16 Worry Seed - Grass
- 20 Synthesis - Grass
- 22 Take Down - Normal
- 26 Bulldoze - Ground
- 30 Seed Bomb - Grass**
- 34 Bulk Up - Fighting
- 38 Double-Edge - Normal
- 42 Horn Leech - Grass**
- 45 Leaf Blade - Grass**
- 50 Milk Drink - Normal

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 78 Bulldoze, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Surf, 96 Nature Power, 100 Confide

Egg Move List

Defense Curl, Grassy Terrain, Rollout

Tutor Move List

Double-Edge, **Giga Drain**, Iron Tail, **Seed Bomb**, Snore, Synthesis, Worry Seed, Zen Headbutt

GOGOAT



Base Stats:

HP:	12
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	8
Speed:	7

Basic Information

Type: Grass
Basic Ability 1: Grass Pelt
Adv Ability 1: Chlorophyll
Adv Ability 2: Rock Head
Adv Ability 3: Sap Sipper
High Ability: Empower

Evolution:

1 - Skiddo
2 - Gogoat Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 200.6 lbs / 91kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 8, Swim 5, Jump 3/4, Power 6, Milk Collection (Female only), Mountable 2, Naturewalk (Forest, Grassland)

Skill List

Athl 6d6+2, Acro 4d6+2, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- Evo Aerial Ace - Flying
- 7 Vine Whip - Grass**
- 9 Tail Whip - Normal
- 12 Leech Seed - Grass
- 13 Razor Leaf - Grass**
- 16 Worry Seed - Grass
- 20 Synthesis - Grass
- 22 Take Down - Normal
- 26 Bulldoze - Ground
- 30 Seed Bomb - Grass**
- 34 Bulk Up - Fighting
- 40 Double-Edge - Normal
- 47 Horn Leech - Grass**
- 55 Leaf Blade - Grass**
- 58 Milk Drink - Normal

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Surf, 96 Nature Power, 100 Confide

Tutor Move List

Bounce, Double-Edge, Earthquake (N), **Giga Drain**, Iron Tail, **Seed Bomb**, Snore, Stomping Tantrum, Superpower, Synthesis, Worry Seed, Zen Headbutt

FOMANTIS



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	4

Basic Information

Type: Grass
Basic Ability 1: Compound Eyes
Basic Ability 2: Tinted Lens
Adv Ability 1: Contrary
Adv Ability 2: Leaf Guard
High Ability: Radiant Beam

Evolution:

1 - Fomantis
2 - Lurantis Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 3.3 lbs / 1.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant
Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Alluring, Naturewalk (Forest), Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 3d6, Stealth 4d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Fury Cutter - Bug
- 5 Leafage - Grass
- 10 Razor Leaf - Grass
- 14 Growth - Normal
- 19 Ingrain - Grass
- 23 Leaf Blade - Grass
- 28 Synthesis - Grass
- 32 Slash - Normal
- 37 Sweet Scent - Normal
- 41 Solar Beam - Grass
- 46 Sunny Day - Fire

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Leech Life, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 54 False Swipe, 56 Fling, 66 Payback, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Aromatherapy, Defog, **Giga Drain**, **Leaf Storm**, Weather Ball

Tutor Move List

Bug Bite, Defog, Dual Chop, **Giga Drain**, **Seed Bomb**, Signal Beam, Snore, Synthesis, Worry Seed

LURANTIS



Base Stats:

HP:	7
Attack:	11
Defense:	9
Special Attack:	8
Special Defense:	9
Speed:	5

Basic Information

Type: Grass
Basic Ability 1: Compound Eyes
Basic Ability 2: Tinted Lens
Adv Ability 1: Contrary
Adv Ability 2: Leaf Guard
High Ability: Radiant Beam

Evolution:

1 - Fomantis
2 - Lurantis Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 40.8 lbs / 18.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Plant

Diet: Omnivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 7, Swim 3, Jump 2/2, Power 4, Alluring, Naturewalk (Forest)

Skill List

Athl 2d6, Acro 4d6+2, Combat 4d6+2, Stealth 5d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- Evo Petal Blizzard - Grass**
- 5 Leafage - Grass**
- 10 Razor Leaf - Grass**
- 14 Growth - Normal
- 19 Ingrain - Grass
- 23 Leaf Blade - Grass**
- 28 Synthesis - Grass
- 32 Slash - Normal
- 40 Sweet Scent - Normal
- 47 Solar Blade - Grass**
- 55 Sunny Day - Fire

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Leech Life, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 54 False Swipe, 56 Fling, 66 Payback, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bug Bite, Defog, Dual Chop, **Giga Drain**, Knock Off, Laser Focus, Night Slash (N), **Seed Bomb**, Signal Beam, Snore, Superpower, Synthesis, Worry Seed, X-Scissor (N)

MOREULL



Base Stats:

HP:	4
Attack:	4
Defense:	6
Special Attack:	7
Special Defense:	8
Speed:	2

Basic Information

Type: Grass / Fairy

Basic Ability 1: Illuminate

Basic Ability 2: Effect Spore

Adv Ability 1: Liquid Ooze

Adv Ability 2: Root Down

High Ability: Rain Dish

Evolution:

1 - Morelull

2 - Shiinotic Minimum 20

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 3.3 lbs / 1.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Average Hatch Rate: 7 Days

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 1, Jump 1/1, Power 1, Glow,
Mushroom Harvest, Naturewalk (Forest), Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 3d6, Percep
2d6, Focus 3d6

Move List

Level Up Move List

- 1 **Absorb** - Grass
- 4 Astonish - Ghost
- 8 Flash - Normal
- 11 Moonlight - Fairy
- 15 Mega Drain** - Grass
- 18 Sleep Powder - Grass
- 22 Ingrain - Grass
- 25 Confuse Ray - Ghost
- 29 Giga Drain** - Grass
- 32 Strength Sap - Grass
- 36 Spore - Grass
- 39 Moonblast** - Fairy
- 43 Dream Eater - Psychic
- 46 Spotlight - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 73 Thunder Wave, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Amnesia, Growth, Leech Seed, Poison Powder, Stun Spore

Tutor Move List

After You, **Giga Drain**, Magic Coat, Magic Room, Recycle, **Seed Bomb**, Signal Beam, Snore, Synthesis, Wonder Room, Worry Seed

SHIINOTIC



Base Stats:

HP:	6
Attack:	5
Defense:	8
Special Attack:	9
Special Defense:	10
Speed:	3

Basic Information

Type: Grass / Fairy

Basic Ability 1: Illuminate

Basic Ability 2: Effect Spore

Adv Ability 1: Liquid Ooze

Adv Ability 2: Root Down

High Ability: Rain Dish

Evolution:

1 - Morelull

2 - Shiinotic Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 25.4 lbs / 11.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 1, Jump 1/1, Power 3, Glow,
Mushroom Harvest, Naturewalk (Forest), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep
3d6, Focus 4d6

Move List

Level Up Move List

- 4 Astonish - Ghost
- 8 Flash - Normal
- 11 Moonlight - Fairy
- 15 Mega Drain - Grass**
- 18 Sleep Powder - Grass
- 22 Ingrain - Grass
- 26 Confuse Ray - Ghost
- 31 Giga Drain - Grass**
- 35 Strength Sap - Grass
- 40 Spore - Grass
- 44 Moonblast - Fairy**
- 49 Dream Eater - Psychic
- 53 Spotlight - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 57 Charge Beam, 68 Giga Impact, 73 Thunder Wave, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, **Giga Drain**, Magic Coat, Magic Room, Recycle, **Seed Bomb**, Signal Beam, Snore, Synthesis, Wonder Room, Worry Seed

SANDSHREW



Base Stats:

HP:	5
Attack:	8
Defense:	9
Special Attack:	2
Special Defense:	3
Speed:	4

Basic Information

Type: Ground

Basic Ability 1: Pickup

Basic Ability 2: Quick Curl

Adv Ability 1: Sand Rush

Adv Ability 2: Sand Veil

High Ability: Dig Away

Evolution:

1 - Sandshrew

2 - Sandslash Minimum 20

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Desert, Forest, Grassland

Capability List

Overland 5, Swim 2, Burrow 5, Jump 1/1, Power 3,
Naturewalk (Desert, Grassland), Tremorsense,
Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Defense Curl - Normal
- 3 Sand Attack - Ground
- 5 Poison Sting - Poison
- 7 Rollout - Rock
- 9 Rapid Spin - Normal
- 11 Fury Cutter - Bug
- 14 Magnitude - Ground**
- 17 Swift - Normal
- 20 Fury Swipes - Normal
- 23 Sand Tomb - Ground**
- 26 Slash - Normal
- 30 Dig - Ground**
- 34 Gyro Ball - Steel
- 38 Swords Dance - Normal
- 42 Sandstorm - Rock
- 46 Earthquake - Ground**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 65 Shadow Claw, 74 Gyro Ball, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Chip Away, Counter, Crush Claw, Endure, Flail, Hone Claws, Metal Claw, **Mud Shot**, Night Slash, Rock Climb, Rototiller

Tutor Move List

Body Slam, Covet, Double-Edge, Dynamic Punch, **Earth Power**, Focus Punch, Fury Cutter, Iron Tail, Knock Off, **Mud-Slap**, Rollout, Seismic Toss, Snore, Stealth Rock, **Stomping Tantrum**, Super Fang, Swift

SANDSLASH



Base Stats:

HP:	8
Attack:	10
Defense:	11
Special Attack:	5
Special Defense:	6
Speed:	7

Basic Information

Type: Ground
Basic Ability 1: Pickup
Basic Ability 2: Quick Curl
Adv Ability 1: Sand Rush
Adv Ability 2: Sand Veil
High Ability: Dig Away

Evolution:

1 - Sandshrew
2 - Sandslash Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 65 lbs / 29.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Carnivore

Habitat: Cave, Desert, Forest, Grassland

Capability List

Overland 6, Swim 3, Burrow 6, Jump 1/2, Power 4,
Groundshaper, Naturewalk (Desert, Grassland),
Tremorsense

Skill List

Athl 4d6+1, Acro 3d6, Combat 4d6+1, Stealth 4d6+1,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 3 Sand Attack - Ground
- 5 Poison Sting - Poison
- 7 Rollout - Rock
- 9 Rapid Spin - Normal
- 11 Fury Cutter - Bug
- 14 Magnitude - Ground**
- 17 Swift - Normal
- 20 Fury Swipes - Normal
- 24 Sand Tomb - Ground**
- 28 Slash - Normal
- 33 Dig - Ground**
- 38 Gyro Ball - Steel
- 43 Swords Dance - Normal
- 48 Sandstorm - Rock
- 53 Earthquake - Ground**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Crush Claw (N), Double-Edge, Dynamic Punch, **Earth Power**, Focus Punch, Fury Cutter, Iron Tail, Knock Off, **Mud-Slap**, Rollout, Seismic Toss, Snore, Stealth Rock, **Stomping Tantrum**, Super Fang, Swift

DIGLETT

Base Stats:

HP:	1
Attack:	6
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	10

Basic Information

Type: Ground

Basic Ability 1: Sand Veil

Basic Ability 2: Arena Trap

Adv Ability 1: Sand Force

Adv Ability 2: Celebrate

High Ability: Dig Away

Evolution:

1 - Diglett

2 - Dugtrio Minimum 25

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 1.8 lbs / 0.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Grassland

Capability List

Overland 1, Swim 1, Burrow 7, Jump 0/0, Power 1, Tremorsense, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Sand Attack - Ground
- 1 Scratch - Normal
- 4 Growl - Normal
- 7 Astonish - Ghost
- 10 Mud-Slap - Ground**
- 14 Magnitude - Ground**
- 18 Bulldoze - Ground**
- 22 Sucker Punch - Dark
- 25 Mud Bomb - Ground**
- 28 Earth Power - Ground**
- 31 Dig - Ground**
- 35 Slash - Normal
- 39 Earthquake - Ground**
- 43 Fissure - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

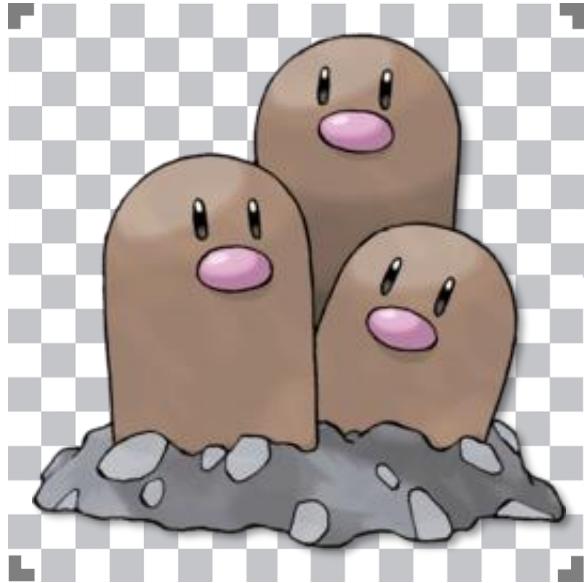
Egg Move List

Ancient Power, Beat Up, Endure, Feint Attack, Final Gambit, Headbutt, Memento, Pursuit, Reversal, Screech, Uproar

Tutor Move List

Ancient Power, Body Slam, Double-Edge, **Earth Power**, **Mud-Slap**, Snore, Stealth Rock, **Stomping Tantrum**, Sucker Punch, Uproar

DUGTRIO



Base Stats:

HP:	4
Attack:	10
Defense:	5
Special Attack:	5
Special Defense:	7
Speed:	12

Basic Information

Type: Ground

Basic Ability 1: Sand Veil

Basic Ability 2: Arena Trap

Adv Ability 1: Sand Force

Adv Ability 2: Polycephaly

High Ability: Dig Away

Evolution:

1 - Diglett

2 - Dugtrio Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 73.4 lbs / 33.3kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Cave, Forest, Grassland

Capability List

Overland 2, Swim 1, Burrow 9, Jump 0/0, Power 4, Tremorsense, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 5d6+2, Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

Evo Sand Tomb - Ground

4 Growl - Normal

7 Astonish - Ghost

10 Mud-Slap - Ground

14 Magnitude - Ground

18 Bulldoze - Ground

22 Sucker Punch - Dark

25 Mud Bomb - Ground

30 Earth Power - Ground

35 Dig - Ground

41 Slash - Normal

47 Earthquake - Ground

53 Fissure - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power, Body Slam, Double-Edge, **Earth Power**, **Mud-Slap**, Night Slash (N), Rototiller (N), Snore, Stealth Rock, **Stomping Tantrum**, Sucker Punch, Tri Attack (N), Uproar

CUBONE

Base Stats:

HP:	5
Attack:	5
Defense:	10
Special Attack:	4
Special Defense:	5
Speed:	4

Basic Information

Type: Ground

Basic Ability 1: Bone Wielder

Adv Ability 1: Battle Armor

Adv Ability 2: Lightning Rod

Adv Ability 3: Rock Head

High Ability: Bone Lord

Evolution:

1 - Cubone

2 - Marowak Minimum 25

2 - Marowak (A) Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Mountain, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Darkvision, Naturewalk (Cave, Mountain), Split Evolution, Underdog, Wielder

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

1 Growl - Normal

3 Tail Whip - Normal

7 Bone Club - Ground

11 Headbutt - Normal

13 Leer - Normal

17 Focus Energy - Normal

21 Bonemerang - Ground

23 Rage - Normal

27 False Swipe - Normal

31 Thrash - Normal

33 Fling - Dark

37 Stomping Tantrum - Ground

41 Endeavor - Normal

43 Double-Edge - Normal

47 Retaliate - Normal

51 Bone Rush - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 21 Frustration, 23 Smack Down, **26**

Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 *Flamethrower*, 37 Sandstorm, 38 *Fire Blast*, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 54 False Swipe, 56 Fling, 59 Brutal Swing, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Ancient Power, Belly Drum, Chip Away, Curse, Detect, Double Kick, Endure, Iron Head, Perish Song, Screech, Skull Bash

Tutor Move List

Body Slam, Counter, Dynamic Punch, **Earth Power**, Endeavor, *Fire Punch*, Focus Punch, Fury Cutter, Icy Wind, Iron Defense, Iron Head, Iron Tail, Knock Off, Low Kick, Mega Kick, Mega Punch, **Mud-Slap**, Seismic Toss, Snore, Stealth Rock, **Stomping Tantrum**, Thunder Punch, Uproar

MAROWAK



Base Stats:

HP:	6
Attack:	8
Defense:	11
Special Attack:	5
Special Defense:	8
Speed:	5

Basic Information

Type: Ground

Basic Ability 1: Bone Wielder

Adv Ability 1: Battle Armor

Adv Ability 2: Lightning Rod

Adv Ability 3: Rock Head

High Ability: Bone Lord

Evolution:

1 - Cubone

2 - Marowak Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 99.2 lbs / 45kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Herbivore

Habitat: Cave, Mountain, Urban

Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Darkvision, Naturewalk (Cave, Mountain), Underdog, Wielder

Skill List

Athl 4d6, Acro 3d6, Combat 4d6, Stealth 4d6+1, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

3 Tail Whip - Normal

7 Bone Club - Ground

11 Headbutt - Normal

13 Leer - Normal

17 Focus Energy - Normal

21 Bonemerang - Ground

23 Rage - Normal

27 False Swipe - Normal

33 Thrash - Normal

37 Fling - Dark

43 Stomping Tantrum - Ground

49 Endeavor - Normal

53 Double-Edge - Normal

59 Retaliate - Normal

65 Bone Rush - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice

Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 21

Frustration, 23 Smack Down, **26 Earthquake**, 27

Return, 31 Brick Break, 32 Double Team, 35

Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock

Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract,

46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast,

54 False Swipe, 56 Fling, 59 Brutal Swing, 68 Giga

Impact, 71 Stone Edge, 75 Swords Dance, **78**

Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk,

90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, Dynamic Punch, **Earth Power**, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Icy Wind, Iron Defense, Iron Head, Iron Tail, Knock Off, Laser Focus, Low Kick, Mega Kick, Mega Punch, **Mud-Slap**, Outrage, Seismic Toss, Snore, Stealth Rock, **Stomping Tantrum**, Throat Chop, Thunder Punch, Uproar

MAROWAK Alola



Base Stats:

HP:	6
Attack:	8
Defense:	11
Special Attack:	5
Special Defense:	8
Speed:	5

Basic Information

Type: Fire / Ghost

Basic Ability 1: Bone Wielder

Adv Ability 1: Cursed Body

Adv Ability 2: Lightning Rod

Adv Ability 3: Rock Head

High Ability: Dancer

Evolution:

1 - Cubone

2 - Marowak (A) Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 75 lbs / 34kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Herbivore

Habitat: Cave, Mountain, Urban

Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Darkvision, Glow, Naturewalk (Cave, Mountain), Underdog, Wielder

Skill List

Athl 3d6, Acro 4d6, Combat 4d6, Stealth 4d6+1, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

3 Tail Whip - Normal

7 Bone Club - Ground

11 Flame Wheel - Fire

13 Leer - Normal

17 Hex - Ghost

21 Bonemerang - Ground

23 Will-O-Wisp - Fire

27 Shadow Bone - Ghost

33 Thrash - Normal

37 Fling - Dark

43 Stomping Tantrum - Ground

49 Endeavor - Normal

53 Flare Blitz - Fire

59 Retaliate - Normal

65 Bone Rush - Ground

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, **35 Flamethrower**, 37 Sandstorm, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Brutal Swing, 61 Will-O-Wisp, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Earth Power, Endeavor, **Fire Punch**, Focus Punch, **Heat Wave**, Icy Wind, Iron Defense, Iron Head, Iron Tail, Knock Off, Laser Focus, Low Kick, Outrage, Pain Split, Snore, Spite, Stealth Rock, Stomping Tantrum, Throat Chop, Thunder Punch, Uproar

GLIGAR



Base Stats:

HP:	7
Attack:	8
Defense:	11
Special Attack:	4
Special Defense:	7
Speed:	9

Basic Information

Type: Ground / Flying
Basic Ability 1: Hyper Cutter
Basic Ability 2: Sand Veil
Adv Ability 1: Immunity
Adv Ability 2: Poison Touch
High Ability: Ambush

Evolution:

1 - Gligar
2 - Gliscor Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 142.9 lbs / 64.8kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Desert, Forest, Mountain

Capability List

Overland 4, Swim 2, Sky 4, Burrow 3, Jump 2/2,
Power 3, Stealth, Wallclimber

Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6+1,
Percep 3d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Poison Sting - Poison
- 4 Sand Attack - Ground
- 7 Harden - Normal
- 10 Knock Off - Dark
- 13 Quick Attack - Normal
- 16 Fury Cutter - Bug
- 19 Feint Attack - Dark
- 22 Acrobatics - Flying**
- 27 Slash - Normal
- 30 U-Turn - Bug
- 35 Screech - Normal
- 40 X-Scissor - Bug
- 45 Sky Uppercut - Fighting
- 50 Swords Dance - Normal
- 55 Guillotine - Normal

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 56 Fling, **62 Acrobatics**, 66 Payback, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Agility, Baton Pass, Counter, Cross Poison, Double-Edge, Feint, Metal Claw, Night Slash, Poison Tail, Power Trick, Razor Wind, Rock Climb, **Sand Tomb**, **Wing Attack**

Tutor Move List

Aqua Tail, Bug Bite, Defog, **Earth Power**, Fury Cutter, Iron Tail, Knock Off, Rock Climb, Snore, Stealth Rock, Swift, Tailwind, Throat Chop

GLISCOR



Base Stats:

HP:	8
Attack:	10
Defense:	13
Special Attack:	5
Special Defense:	8
Speed:	10

Basic Information

Type: Ground / Flying
Basic Ability 1: Hyper Cutter
Basic Ability 2: Sand Veil
Adv Ability 1: Poison Heal
Adv Ability 2: Poison Touch
High Ability: Ambush

Evolution:

1 - Gligar
2 - Gliscor Minimum 25

Size Information

Height: 6' 7" / 2m (Large)
Weight: 93.7 lbs / 42.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug

Diet: Carnivore

Habitat: Cave, Desert, Forest, Mountain

Capability List

Overland 5, Swim 3, Sky 6, Burrow 4, Jump 2/3,
Power 5, Mountable 1, Stealth, Wallclimber

Skill List

Athl 3d6+1, Acro 3d6, Combat 4d6, Stealth 4d6+1,
Percep 4d6+1, Focus 3d6+1

Move List

Level Up Move List

- 4 Sand Attack - Ground
- 7 Harden - Normal
- 10 Knock Off - Dark
- 13 Quick Attack - Normal
- 16 Fury Cutter - Bug
- 19 Feint Attack - Dark
- 22 Acrobatics - Flying**
- 27 Night Slash - Dark
- 30 U-Turn - Bug
- 35 Screech - Normal
- 40 X-Scissor - Bug
- 45 Sky Uppercut - Fighting
- 50 Swords Dance - Normal
- 55 Guillotine - Normal

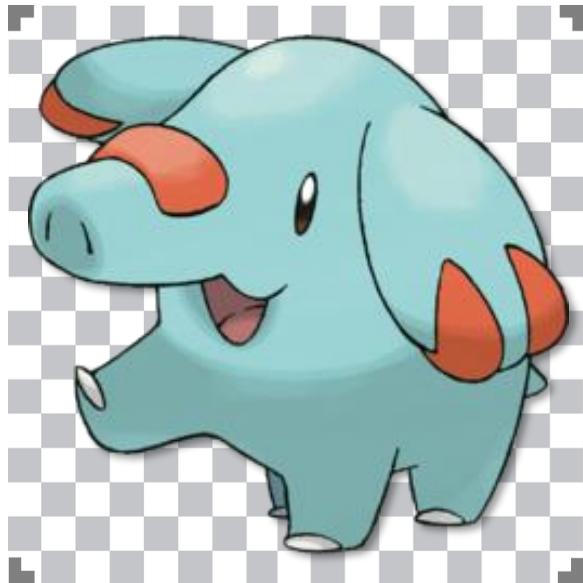
TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 56 Fling, 59 Brutal Swing, **62 Acrobatics**, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Aqua Tail, Bug Bite, Defog, **Earth Power**, Fire Fang (N) Fury Cutter, Guillotine (N), Ice Fang (N), Iron Tail, Knock Off (N), Poison Jab (N), Rock Climb, **Sky Attack**, Snore, Stealth Rock, Swift, Tailwind, Throat Chop, Thunder Fang (N)

PHANPY



Base Stats:

HP:	9
Attack:	6
Defense:	6
Special Attack:	4
Special Defense:	4
Speed:	4

Basic Information

Type: Ground

Basic Ability 1: Pickup

Basic Ability 2: Frisk

Adv Ability 1: Sand Veil

Adv Ability 2: Sand Rush

High Ability: Sand Force

Evolution:

1 - Phanpy

2 - Donphan Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 73.9 lbs / 33.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Desert, Forest, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 4, Naturewalk
(Forest, Mountain), Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1,
Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Growl - Normal
- 1 Odor Sleuth - Normal
- 1 Tackle - Normal
- 6 Flail - Normal
- 10 Rollout - Rock
- 15 Natural Gift - Normal
- 19 Endure - Normal
- 24 Slam - Normal
- 28 Take Down - Normal
- 33 Charm - Fairy
- 37 Last Resort - Normal
- 42 Double-Edge - Normal

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
17 Protect, 21 Frustration, **26 Earthquake**, 27
Return, 32 Double Team, 37 Sandstorm, 39 Rock
Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49
Echoed Voice, **78 Bulldoze**, 80 Rock Slide, 87
Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Ancient Power, Body Slam, Counter, Endeavor,
Fissure, Focus Energy, Head Smash, Heavy Slam,
High Horsepower, Ice Shard, **Mud-Slap**, Play Rough,
Snore

Tutor Move List

Ancient Power, Double-Edge, **Earth Power**,
Endeavor, Gunk Shot, Hyper Voice, Iron Tail, Knock
Off, Last Resort, **Mud-Slap**, Rollout, Seed Bomb,
Snore, Stealth Rock, Superpower

DONPHAN

Base Stats:

HP:	9
Attack:	12
Defense:	12
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Ground

Basic Ability 1: Sturdy

Basic Ability 2: Frisk

Adv Ability 1: Sand Veil

Adv Ability 2: Sand Rush

High Ability: Sand Force

Evolution:

1 - Phanpy

2 - Donphan Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Desert, Forest, Mountain

Capability List

Overland 7, Swim 4, Jump 1/1, Power 7, Mountable 1, Naturewalk (Forest, Mountain), Tracker

Skill List

Athl 5d6+2, Acro 2d6, Combat 3d6+2, Stealth 2d6, Percep 3d6+1, Focus 4d6+1

Move List

Level Up Move List

- Evo Fury Attack - Normal
- 6 Rapid Spin - Normal
- 10 Rollout - Rock
- 15 Assurance - Dark
- 19 Knock Off - Dark
- 24 Slam - Normal
- 30 Magnitude - Ground**
- 37 Scary Face - Normal
- 43 Earthquake - Ground**
- 50 Giga Impact - Normal

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 59 Brutal Swing, 78 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, **78 Bulldoze**, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Bounce, **Bulldoze (N)**, Counter, Double-Edge, **Earth Power**, Endeavor, Fire Fang (N), Gunk Shot, Horn Attack (N), Hyper Voice, Iron Defense, Iron Tail, Knock Off, Last Resort, **Mud-Slap**, Rollout, Seed Bomb, Snore, Stealth Rock, **Stomping Tantrum**, Superpower, Thunder Fang (N)

BALTOY

Base Stats:

HP:	4
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	7
Speed:	6

Basic Information

Type: Ground / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Own Tempo

Adv Ability 2: Sand Veil

Adv Ability 3: Perception

High Ability: Inner Focus

Evolution:

1 - Baltoy

2 - Claydol Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 47.4 lbs / 21.5kg (2)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Cave, Desert

Capability List

Overland 1, Swim 3, Levitate 1, Jump 1/1, Power 5, Breathless, Dead Silent, Underdog, Volatile Bomb

Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

1 Confusion - Psychic

1 Harden - Normal

4 Rapid Spin - Normal

7 Mud-Slap - Ground

10 Heal Block - Psychic

13 Rock Tomb - Rock

16 Psybeam - Psychic

19 Ancient Power - Rock

22 Cosmic Power - Psychic

25 Power Trick - Psychic

28 Self-Destruct - Normal

31 Extrasensory - Psychic

34 Guard Split - Psychic

34 Power Split - Psychic

37 Earth Power - Ground

40 Sandstorm - Rock

43 Imprison - Psychic

46 Explosion - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden

Power, 11 Sunny Day, 13 Ice Beam, 16 Light Screen,

17 Protect, 18 Rain Dance, 20 Safeguard, 21

Frustration, 22 Solar Beam, 23 Smack Down, **26**

Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball,

32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock

Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge

Beam, 64 Explosion, 69 Rock Polish, 74 Gyro Ball, 77

Psych Up, **78 Bulldoze**, 80 Rock Slide, 85 Dream

Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90

Substitute, 92 Trick Room, 99 Dazzling Gleam, 100

Confide

Tutor Move List

Ally Switch, Ancient Power, Double-Edge, **Drill Run**,

Earth Power, Gravity, Magic Coat, **Mud-Slap**,

Recycle, Role Play, Signal Beam, Skill Swap, Snore,

Stealth Rock, Telekinesis, Trick, Wonder Room, **Zen**

Headbutt

CLAYDOL



Base Stats:

HP:	6
Attack:	7
Defense:	11
Special Attack:	7
Special Defense:	12
Speed:	8

Basic Information

Type: Ground / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Own Tempo

Adv Ability 2: Sand Veil

Adv Ability 3: Perception

High Ability: Clay Cannons

Evolution:

1 - Baltoy

2 - Claydol Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 238.1 lbs / 108kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Desert

Capability List

Overland 1, Swim 4, Levitate 3, Jump 1/1, Power 6,
Breathless, Dead Silent, Volatile Bomb

Skill List

Athl 4d6+2, Acro 2d6+2, Combat 2d6, Stealth 2d6+1,
Percep 5d6+1, Focus 5d6+1

Move List

Level Up Move List

Evo Hyper Beam - Normal

4 Rapid Spin - Normal

7 Mud-Slap - Ground

10 Heal Block - Psychic

13 Rock Tomb - Rock

16 Psybeam - Psychic

19 Ancient Power - Rock

22 Cosmic Power - Psychic

25 Power Trick - Psychic

28 Self-Destruct - Normal

31 Extrasensory - Psychic

34 Guard Split - Psychic

34 Power Split - Psychic

40 Earth Power - Ground

46 Sandstorm - Rock

52 Imprison - Psychic

58 Explosion - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden

Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam,

16 Light Screen, 17 Protect, 18 Rain Dance, 20

Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack

Down, **26 Earthquake**, 27 Return, **29 Psychic**, 30

Shadow Ball, 32 Double Team, 33 Reflect, 37

Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48

Round, 57 Charge Beam, 64 Explosion, 68 Giga

Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball,

77 Psych Up, **78 Bulldoze**, 80 Rock Slide, 85 Dream

Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90

Substitute, 92 Trick Room, 99 Dazzling Gleam, 100

Confide

Tutor Move List

Ally Switch, Ancient Power, Double-Edge, **Drill Run**,

Earth Power, Gravity, Magic Coat, **Mud-Slap**,

Recycle, Role Play, Signal Beam, Skill Swap, Snore,

Stealth Rock, Telekinesis, Teleport (N), Trick, Wonder

Room, **Zen Headbutt**

HIPPOPOTAS



Base Stats:

HP:	7
Attack:	7
Defense:	8
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Ground

Basic Ability 1: Sand Stream

Basic Ability 2: Oblivious

Adv Ability 1: Sand Force

Adv Ability 2: Deep Sleep

High Ability: Sand Rush

Evolution:

1 - Hippopotas

2 - Hippowdon Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 109.1 lbs / 49.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Cave, Desert

Capability List

Overland 4, Swim 2, Burrow 2, Jump 0/1, Power 5, Naturewalk (Desert), Tremorsense, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Sand Attack - Ground
- 1 Tackle - Normal
- 7 Bite - Dark
- 13 Yawn - Normal
- 19 Take Down - Normal
- 25 Sand Tomb - Ground**
- 31 Crunch - Dark
- 37 Earthquake - Ground**
- 44 Double-Edge - Normal
- 50 Fissure - Ground

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Body Slam, Curse, Revenge, Slack Off, Spit Up, Stockpile, Swallow, Whirlwind

Tutor Move List

Double-Edge, **Earth Power**, Iron Tail, **Mud-Slap**, Snore, Stealth Rock, **Stomping Tantrum**, Superpower, Water Pulse

HIPPOWDON



Base Stats:

HP:	10
Attack:	11
Defense:	12
Special Attack:	7
Special Defense:	7
Speed:	5

Basic Information

Type: Ground

Basic Ability 1: Sand Stream

Basic Ability 2: Arena Trap

Adv Ability 1: Sand Force

Adv Ability 2: Enduring Rage

High Ability: Sand Rush

Evolution:

1 - Hippopotas

2 - Hippowdon Minimum 30

Size Information

Height: 6' 7" / 2m (Large)

Weight: 661.4 lbs / 300kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Cave, Desert

Capability List

Overland 5, Swim 3, Burrow 3, Jump 0/1, Power 9,
Groundshaper, Naturewalk (Desert), Tremorsense

Skill List

Athl 3d6+2, Acro 1d6, Combat 4d6+1, Stealth 2d6+2,
Percep 3d6+1, Focus 4d6+1

Move List

Level Up Move List

7 Bite - Dark

13 Yawn - Normal

19 Take Down - Normal

19 Dig - Ground

25 Sand Tomb - Ground

31 Crunch - Dark

40 Earthquake - Ground

50 Double-Edge - Normal

60 Fissure - Ground

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 17 Protect, 21 Frustration, **26**

Earthquake, 27 Return, 32 Double Team, 37

Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45

Attract, 48 Round, 68 Giga Impact, 71 Stone Edge, **78**

Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk,

90 Substitute, 100 Confide

Tutor Move List

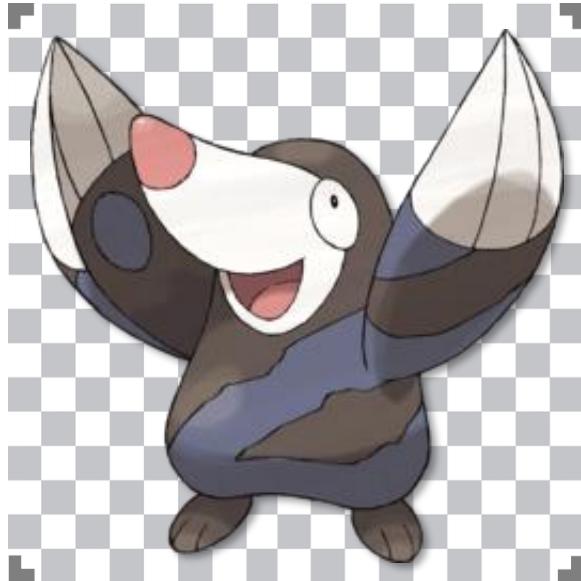
Double-Edge, **Earth Power**, Fire Fang (N), Ice Fang

(N), Iron Head, Iron Tail, **Mud-Slap**, Snore, Stealth

Rock, **Stomping Tantrum**, Superpower, Thunder

Fang (N), Water Pulse

DRILBUR



Base Stats:

HP:	6
Attack:	9
Defense:	4
Special Attack:	3
Special Defense:	5
Speed:	7

Basic Information

Type: Ground

Basic Ability 1: Sand Rush

Basic Ability 2: Sand Force

Adv Ability 1: Mold Breaker

Adv Ability 2: Sand Veil

High Ability: Parry

Evolution:

1 - Drilbur

2 - Excadrill Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Burrow 6, Jump 1/1, Power 2, Naturewalk (Cave, Mountain), Tremorsense, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6+1, Stealth 3d6+1, Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Mud Sport - Ground
- 1 Scratch - Normal
- 5 Rapid Spin - Normal
- 8 Mud-Slap - Ground**
- 12 Fury Swipes - Normal
- 15 Metal Claw - Steel*
- 19 Dig - Ground**
- 22 Hone Claws - Dark
- 26 Slash - Normal
- 29 Rock Slide - Rock
- 33 Earthquake - Ground**
- 36 Swords Dance - Normal
- 40 Sandstorm - Rock
- 43 Drill Run - Ground**
- 47 Fissure - Ground

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 65 Shadow Claw, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Crush Claw, **Earth Power**, Iron Defense, Metal Sound, Rock Climb, Skull Bash, Submission

Tutor Move List

Drill Run, **Earth Power**, Iron Defense, Rock Climb, Snore, Stealth Rock

EXADRILL



Base Stats:

HP:	11
Attack:	14
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	9

Basic Information

Type: Ground / Steel

Basic Ability 1: Sand Rush

Basic Ability 2: Sand Force

Adv Ability 1: Mold Breaker

Adv Ability 2: Sand Veil

High Ability: Parry

Evolution:

1 - Drilbur

2 - Excadrill Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 89.1 lbs / 40.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 4, Burrow 8, Jump 1/2, Power 6,
Groundshaper, Naturewalk (Cave, Mountain),
Tremorsense

Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6+1, Stealth 4d6+1,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

Evo Horn Drill - Normal

5 Rapid Spin - Normal

8 Mud-Slap - Ground

12 Fury Swipes - Normal

15 Metal Claw - Steel

19 Dig - Ground

22 Hone Claws - Dark

26 Slash - Normal

29 Rock Slide - Rock

36 Earthquake - Ground

42 Swords Dance - Normal

49 Sandstorm - Rock

55 Drill Run - Ground

62 Fissure - Ground

TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17

Protect, 21 Frustration, **26 Earthquake**, 27 Return,

31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37

Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade,

44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56

Fling, 59 Brutal Swing, 65 Shadow Claw, **67 Smart**

Strike, 68 Giga Impact, 75 Swords Dance, **78**

Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab,

87 Swagger, 88 Sleep Talk, 90 Substitute, 100

Confide

Tutor Move List

Drill Run, Earth Power, Iron Defense, Iron Head,

Magnet Rise, Rock Climb, Rototiller (N), Snore,

Stealth Rock, **Stomping Tantrum**

GOLETT



Base Stats:

HP:	6
Attack:	7
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	4

Basic Information

Type: Ground / Ghost

Basic Ability 1: Iron Fist

Basic Ability 2: Klutz

Adv Ability 1: Bodyguard

Adv Ability 2: Hustle

High Ability: No Guard

Evolution:

1 - Golett

2 - Golurk Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 202.8 lbs / 92kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 13 Days

Diet: Terravore

Habitat: Desert, Grassland, Mountain

Capability List

Overland 5, Swim 2, Jump 1/1, Power 7, Breathless, Darkvision, Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6+2, Stealth 2d6, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

1 Astonish - Ghost

1 Defense Curl - Normal

1 Pound - Normal

5 Mud-Slap - Ground

9 Rollout - Rock

13 Shadow Punch - Ghost

17 Iron Defense - Steel

21 Stomping Tantrum - Ground

25 Mega Punch - Normal

30 Magnitude - Ground

35 Dynamic Punch - Fighting

40 Night Shade - Ghost

45 Curse - Ghost

50 Earthquake - Ground

55 Hammer Arm - Fighting

61 Focus Punch - Fighting

TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **26**

Earthquake, 27 Return, 29 Psychic, **30 Shadow Ball**,

31 Brick Break, 32 Double Team, 39 Rock Tomb, 42

Facade, 44 Rest, 46 Thief, 47 Low Sweep, 48 Round,

52 Focus Blast, 56 Fling, 69 Rock Polish, 74 Gyro Ball,

78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, Block, Drain Punch, Dynamic Punch,

Earth Power, Fire Punch, Focus Punch, Gravity, Ice

Punch, Icy Wind, Iron Defense, Low Kick, Magic Coat,

Shock Wave, Signal Beam, Snore, Stealth Rock,

Stomping Tantrum, Superpower, Telekinesis,

Thunder Punch

GOLURK



Base Stats:

HP:	9
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	6

Basic Information

Type: Ground / Ghost

Basic Ability 1: Iron Fist

Basic Ability 2: Klutz

Adv Ability 1: Bodyguard

Adv Ability 2: Prime Fury

High Ability: No Guard

Evolution:

1 - Golett

2 - Golurk Minimum 30

Size Information

Height: 9' 0" / 2.8m (Huge)

Weight: 727.5 lbs / 330kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Terravore

Habitat: Desert, Grassland, Mountain

Capability List

Overland 6, Swim 3, Sky 5, Jump 2/2, Power 14,
Breathless, Darkvision, Groundshaper

Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6+2, Stealth 2d6,
Percep 4d6+1, Focus 5d6+2

Move List

Level Up Move List

Evo Heavy Slam - Steel

5 Mud-Slap - Ground

9 Rollout - Rock

13 Shadow Punch - Ghost

17 Iron Defense - Steel

21 Stomping Tantrum - Ground

25 Mega Punch - Normal

30 Magnitude - Ground

35 Dynamic Punch - Fighting

40 Night Shade - Ghost

47 Curse - Ghost

54 Earthquake - Ground

61 Hammer Arm - Fighting

69 Focus Punch - Fighting

76 Phantom Force - Ghost

TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, **26**

Earthquake, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 76 Fly, **78 Bulldoze**, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ally Switch, Block, Drain Punch, Dynamic Punch, **Earth Power**, Fire Punch, Focus Punch, Gravity, **High Horsepower (N)**, Ice Punch, Icy Wind, Iron Defense, Low Kick, Magic Coat, Shock Wave, Signal Beam, Snore, Stealth Rock, **Stomping Tantrum**, Superpower, Telekinesis, Thunder Punch, Zen Headbutt

MUDBRAY



Base Stats:

HP:	7
Attack:	10
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	5

Basic Information

Type: Ground

Basic Ability 1: Stamina

Adv Ability 1: Inner Focus

Adv Ability 2: Moody

Adv Ability 3: Own Tempo

High Ability: Mud Shield

Evolution:

1 - Mudbray

2 - Mudsdale Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 242.5 lbs / 110kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland, Mountain

Capability List

Overland 4, Swim 2, Jump 0/1, Power 8, Mountable 1, Naturewalk (Cave, Mountain), Underdog

Skill List

Athl 4d6+2, Acro 1d6, Combat 3d6, Stealth 1d6, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

1 Mud-Slap - Ground

3 Mud Sport - Ground

8 Rototiller - Ground

10 Bulldoze - Ground

15 Double Kick - Fighting

17 Stomp - Normal

22 Bide - Normal

24 High Horsepower - Ground

29 Iron Defense - Steel

31 Heavy Slam - Steel

36 Counter - Fighting

38 Earthquake - Ground

43 Mega Kick - Normal

45 Superpower - Fighting

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 66 Payback, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Body Slam, Close Combat, Double-Edge, **Magnitude**, **Mud Bomb**

Tutor Move List

Earth Power, Endeavor, Iron Defense, Iron Head, Low Kick, Snore, Stealth Rock, **Stomping Tantrum**, Superpower

MUDSDALE



Base Stats:

HP:	10
Attack:	13
Defense:	10
Special Attack:	6
Special Defense:	9
Speed:	4

Basic Information

Type: Ground

Basic Ability 1: Stamina

Adv Ability 1: Inner Focus

Adv Ability 2: Moody

Adv Ability 3: Own Tempo

High Ability: Mud Shield

Evolution:

1 - Mudbray

2 - Mudsdale Minimum 30

Size Information

Height: 8' 2" / 2.5m (Large)

Weight: 2028.2 lbs / 920kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Grassland, Mountain

Capability List

Overland 7, Swim 3, Jump 0/1, Power 13,
Groundshaper, Mountable 2, Naturewalk (Cave,
Mountain)

Skill List

Athl 6d6+3, Acro 1d6, Combat 4d6, Stealth 2d6,
Percep 4d6, Focus 5d6+1

Move List

Level Up Move List

- 3 Mud Sport - Ground
- 8 Rototiller - Ground
- 10 Bulldoze - Ground**
- 15 Double Kick - Fighting
- 17 Stomp - Normal
- 22 Bide - Normal
- 24 High Horsepower - Ground**
- 29 Iron Defense - Steel
- 34 Heavy Slam - Steel
- 42 Counter - Fighting
- 47 Earthquake - Ground**
- 55 Mega Kick - Normal
- 60 Superpower - Fighting

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 17 Protect, 21
Frustration, **26 Earthquake**, 27 Return, 32 Double
Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44
Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus
Blast, 66 Payback, 68 Giga Impact, **78 Bulldoze**, 80
Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute,
100 Confide

Tutor Move List

Earth Power, Endeavor, Iron Defense, Iron Head,
Low Kick, Snore, Stealth Rock, **Stomping Tantrum**,
Superpower

SMOOCHUM



Base Stats:

HP:	5
Attack:	3
Defense:	2
Special Attack:	9
Special Defense:	7
Speed:	7

Basic Information

Type: Ice / Psychic

Basic Ability 1: Oblivious

Basic Ability 2: Forewarn

Adv Ability 1: Hydration

Adv Ability 2: Cute Tears

High Ability: Enfeebling Lips

Evolution:

1 - Smoochum

2 - Jynx Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 13.2 lbs / 6kg (1)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Humanshape

Average Hatch Rate: 13 Days

Diet: Omnivore

Habitat: Taiga, Tundra, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 3d6+2,
Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Pound - Normal
- 5 Lick - Ghost
- 8 Sweet Kiss - Fairy
- 11 Powder Snow - Ice**
- 15 Confusion - Psychic**
- 18 Sing - Normal
- 21 Heart Stamp - Psychic**
- 25 Mean Look - Normal
- 28 Fake Tears - Dark
- 31 Lucky Chant - Normal
- 35 Avalanche - Ice**
- 38 Psychic - Psychic**
- 41 Copycat - Normal
- 45 Perish Song - Normal
- 48 Blizzard - Ice**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 66 Payback, 70 Aurora Veil, 77 Psych Up, **79 Frost Breath**, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Egg Move List

Captivate, Fake Out, **Ice Punch**, Meditate, Miracle Eye, Nasty Plot, Wake-Up Slap, Wish

Tutor Move List

Avalanche, Body Slam, Counter, Covet, Double-Edge, Dynamic Punch, Heal Bell, Helping Hand, **Ice Punch**, **Icy Wind**, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Snore, Trick, Uproar, Water Pulse, Wonder Room, **Zen Headbutt**

JYNX



Base Stats:

HP:	7
Attack:	5
Defense:	4
Special Attack:	12
Special Defense:	10
Speed:	10

Basic Information

Type: Ice / Psychic

Basic Ability 1: Oblivious

Basic Ability 2: Forewarn

Adv Ability 1: Dry Skin

Adv Ability 2: Weird Power

High Ability: Enfeebling Lips

Evolution:

1 - Smoochum

2 - Jynx Minimum 30

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 89.5 lbs / 40.6kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Taiga, Tundra, Urban

Capability List

Overland 5, Swim 3, Jump 1/2, Power 4, Freezer, Naturewalk (Tundra), Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+2, Combat 3d6, Stealth 2d6, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

5 Lick - Ghost

8 Lovely Kiss - Fairy

11 Powder Snow - Ice

15 Double Slap - Normal

18 Ice Punch - Ice

21 Heart Stamp - Psychic

25 Mean Look - Normal

28 Fake Tears - Dark

33 Wake-Up Slap - Fighting

39 Avalanche - Ice

44 Body Slam - Normal

49 Wring Out - Normal

55 Perish Song - Normal

60 Blizzard - Ice

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 66 Payback, 68 Giga Impact, 70 Aurora Veil, 77 Psych Up, 79 Frost Breath, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, **Avalanche**, Body Slam, Counter, Covet, Double-Edge, Drain Punch, Draining Kiss (N), Dynamic Punch, Focus Punch, Heal Bell, Helping Hand, Hyper Voice, **Ice Punch**, **Icy Wind**, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mud-Slap, Perish Song (N), Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Snore, Telekinesis, Trick, Uproar, Water Pulse, Wonder Room, **Zen Headbutt**

SNORUNT



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Ice
Basic Ability 1: Inner Focus
Basic Ability 2: Ice Body
Adv Ability 1: Winter's Kiss
Adv Ability 2: Moody
High Ability: Frostbite

Evolution:

1 - Snorunt
2 - Glalie Minimum 30
2 - Froslass Minimum 30; Female

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 37 lbs / 16.8kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy / Mineral
Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Chilled, Naturewalk (Tundra), Split Evolution, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Powder Snow - Ice**
- 5 Double Team - Normal
- 10 Ice Shard - Ice**
- 14 Icy Wind - Ice**
- 19 Bite - Dark
- 23 Ice Fang - Ice**
- 28 Headbutt - Normal
- 32 Protect - Normal
- 37 Frost Breath - Ice**
- 41 Crunch - Dark
- 46 Blizzard - Ice**
- 50 Hail - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **30 Shadow Ball**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Avalanche, Bide, Block, Disable, Fake Tears, *Hex*, Rollout, Spikes, Switcheroo, Weather Ball

Tutor Move List

Avalanche, Block, Body Slam, Double-Edge, **Icy Wind**, Rollout, Snore, Spite, Water Pulse

GLALIE



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	8

Basic Information

Type: Ice
Basic Ability 1: Inner Focus
Basic Ability 2: Ice Body
Adv Ability 1: Winter's Kiss
Adv Ability 2: Moody
High Ability: Frostbite

Evolution:

1 - Snorunt
2 - Glalie Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 565.5 lbs / 256.5kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Fairy / Mineral

Diet: Carnivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 5, Swim 2, Levitate 5, Jump 2/2, Power 5,
Chilled, Dead Silent, Freezer

Skill List

Athl 3d6, Acro 3d6+1, Combat 1d6, Stealth 2d6,
Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

- Evo Freeze-Dry - Ice**
- 5 Double Team - Normal
- 10 Ice Shard - Ice**
- 14 Icy Wind - Ice**
- 19 Bite - Dark
- 23 Ice Fang - Ice**
- 28 Headbutt - Normal
- 32 Protect - Normal
- 37 Frost Breath - Ice**
- 41 Crunch - Dark
- 48 Blizzard - Ice**
- 54 Hail - Ice
- 61 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 68 Giga Impact, 74 Gyro Ball, 78 Bulldoze, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Avalanche, Block, Body Slam, Double-Edge, **Icy Wind**, Iron Head, Laser Focus, Rollout, Sheer Cold (N), Signal Beam, Snore, Spite, Super Fang, Water Pulse



Mega Evolution
Type: Unchanged
Ability: Refrigerate

Stats: +4 Atk, +4 Sp. Atk, +2 Speed

FROSLASS



Base Stats:

HP:	7
Attack:	8
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	11

Basic Information

Type: Ice / Ghost

Basic Ability 1: Magic Guard

Basic Ability 2: Snow Cloak

Adv Ability 1: Cursed Body

Adv Ability 2: Omen

High Ability: Frostbite

Evolution:

1 - Snorunt

2 - Froslass Minimum 30; Female

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 58.6 lbs / 26.6kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Fairy / Mineral

Diet: Nullivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 4, Swim 3, Levitate 6, Jump 1/2, Power 3, Chilled, Darkvision, Dead Silent, Freezer, Stealth

Skill List

Athl 2d6+1, Acro 3d6+1, Combat 3d6, Stealth 4d6+1, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

Evo Ominous Wind - Ghost

5 Double Team - Normal

10 Ice Shard - Ice

14 Icy Wind - Ice

19 Astonish - Ghost

23 Draining Kiss - Fairy

28 Will-O-Wisp - Fire

32 Confuse Ray - Ghost

37 Wake-Up Slap - Fighting

41 Captivate - Normal

42 Shadow Ball -Ghost

48 Blizzard - Ice

54 Hail - Ice

61 Destiny Bond - Ghost

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 70 Aurora Veil, 73 Thunder Wave, 77 Psych Up, **79 Frost Breath**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, **Avalanche**, Block, Body Slam, Destiny Bond (N), Double-Edge, **Ice Punch**, **Icy Wind**, Laser Focus, **Ominous Wind**, Pain Split, Rollout, Shock Wave, Signal Beam, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Trick, Water Pulse

CUBCHOO



Base Stats:

HP:	6
Attack:	7
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	4

Basic Information

Type: Ice
Basic Ability 1: Snow Cloak
Basic Ability 2: Slush Rush
Adv Ability 1: Refrigerate
Adv Ability 2: Thick Fat
High Ability: Rattled

Evolution:

1 - Cubchoo
2 - Beartic Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 4, Swim 3, Jump 1/1, Power 2, Chilled, Freezer, Naturewalk (Tundra), Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 5 Powder Snow - Ice**
- 9 Bide - Normal
- 13 Icy Wind - Ice**
- 15 Play Nice - Normal
- 17 Fury Swipes - Normal
- 21 Brine - Water
- 25 Endure - Normal
- 29 Charm - Fairy
- 33 Slash - Normal
- 36 Flail - Normal
- 41 Rest - Psychic
- 45 Blizzard - Ice**
- 49 Hail - Ice
- 53 Thrash - Normal
- 57 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 65 Shadow Claw, **79 Frost Breath**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Assurance, **Avalanche**, Encore, Focus Punch, **Ice Punch**, Night Slash, Play Rough, Yawn

Tutor Move List

Avalanche, Covet, Focus Punch, **Ice Punch, Icy Wind**, Low Kick, Snore, Superpower, Water Pulse

BEARTIC

Base Stats:

HP:	10
Attack:	13
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	5

Basic Information

Type: Ice
 Basic Ability 1: Snow Cloak
 Basic Ability 2: Slush Rush
 Adv Ability 1: Refrigerate
 Adv Ability 2: Thick Fat
 High Ability: Swift Swim

Evolution:

1 - Cubchoo
 2 - Beartic Minimum 30

Size Information

Height: 8' 6" / 2.6m (Large)
 Weight: 573.2 lbs / 260kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Field

Diet: Omnivore

Habitat: Cave, Taiga, Tundra

Capability List

Overland 6, Swim 4, Jump 1/2, Power 9, Chilled, Freezer, Naturewalk (Tundra)

Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- Evo Icicle Crash - Ice**
- 5 Powder Snow - Ice**
- 9 Bide - Normal
- 13 Icy Wind - Ice**
- 15 Play Nice - Normal
- 17 Fury Swipes - Normal
- 21 Brine - Water
- 25 Endure - Normal
- 29 Swagger - Normal
- 33 Slash - Normal
- 36 Flail - Normal
- 41 Rest - Psychic
- 45 Blizzard - Ice**
- 53 Hail - Ice
- 59 Thrash - Normal
- 66 Sheer Cold - Ice

TM Move List

05 Roar, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 12 Taunt, **13 Ice Beam, 14 Blizzard, 15 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, **79 Frost Breath, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide****

Tutor Move List

Aqua Jet (N), **Avalanche, Covet, Focus Punch, Ice Punch, Icy Wind, Low Kick, Sheer Cold (N), Snore, Superpower (N), Thrash (N) Throat Chop, Water Pulse**

BERGMITE

Base Stats:

HP:	6
Attack:	7
Defense:	9
Special Attack:	3
Special Defense:	4
Speed:	3

Basic Information

Type: Ice

Basic Ability 1: Refrigerate

Basic Ability 2: Permafrost

Adv Ability 1: Ice Body

Adv Ability 2: Sturdy

High Ability: Winter's Kiss

Evolution:

1 - Bergmite

2 - Avalugg Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 219.4 lbs / 99.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Mountain, Taiga, Tundra

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Chilled, Freezer, Naturewalk (Tundra), Underdog

Skill List

Athl 3d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Bite - Dark
- 1 Harden - Normal
- 5 Powder Snow - Ice**
- 10 Icy Wind - Ice**
- 15 Take Down - Normal
- 20 Sharpen - Normal
- 22 Curse - Ghost
- 26 Ice Fang - Ice**
- 30 Ice Ball - Ice**
- 35 Rapid Spin - Normal
- 39 Avalanche - Ice**
- 43 Blizzard - Ice**
- 47 Recover - Normal
- 49 Double-Edge - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Surf, 100 Confide

Egg Move List

Barrier, Mirror Coat, Mist

Tutor Move List

After You, **Avalanche**, Double-Edge, **Icy Wind**, Iron Defense, Snore, Water Pulse

AVALUGG



Base Stats:

HP:	10
Attack:	12
Defense:	18
Special Attack:	4
Special Defense:	5
Speed:	3

Basic Information

Type: Ice

Basic Ability 1: Refrigerate

Basic Ability 2: Permafrost

Adv Ability 1: Ice Body

Adv Ability 2: Sturdy

High Ability: Winter's Kiss

Evolution:

1 - Bergmite

2 - Avalugg Minimum 30

Size Information

Height: 6' 7" / 2m (Huge)

Weight: 1113.3 lbs / 505kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Terravore

Habitat: Mountain, Taiga, Tundra

Capability List

Overland 6, Swim 3, Jump 0/1, Power 8, Chilled, Freezer, Mountable 3, Naturewalk (Tundra)

Skill List

Athl 6d6+2, Acro 1d6, Combat 4d6, Stealth 3d6+1, Percep 3d6, Focus 4d6

Move List

Level Up Move List

Evo Body Slam - Normal

5 Powder Snow - Ice

10 Icy Wind - Ice

15 Take Down - Normal

20 Sharpen - Normal

22 Curse - Ghost

26 Ice Fang - Ice

30 Ice Ball - Ice

35 Rapid Spin - Normal

42 Avalanche - Ice

46 Blizzard - Ice

51 Recover - Normal

56 Double-Edge - Normal

60 Skull Bash - Normal

65 Crunch - Dark

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 15 Hyper Beam, 17 Protect, 18

Rain Dance, 20 Safeguard, 21 Frustration, 26

Earthquake, 27 Return, 32 Double Team, 39 Rock

Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68

Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro

Ball, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 87

Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash

Cannon, 94 Surf, 100 Confide

Tutor Move List

After You, **Avalanche**, Block, Body Slam, Crunch (N),

Double-Edge, **Icy Wind**, Iron Defense (N), Iron Head,

Skull Bash (N), Snore, Stomping Tantrum,

Superpower, Water Pulse, Wide Guard (N)

RATTATA

Base Stats:

HP:	3
Attack:	6
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	7

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Guts

Adv Ability 1: Hustle

Adv Ability 2: Pickup

High Ability: Nimble Strikes

Evolution:

1 - Rattata

2 - Raticate Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 7.7 lbs / 3.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Cave, Forest, Grassland, Mountain, Urban

Capability List

Overland 6, Swim 4, Jump 2/2, Power 1, Naturewalk
(Grassland, Urban), Stealth, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6+2, Stealth 4d6,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

1 Tackle - Normal

1 Tail Whip - Normal

4 Quick Attack - Normal

7 Focus Energy - Normal

10 Bite - Dark

13 Pursuit - Dark

16 Hyper Fang - Normal

19 Assurance - Dark

22 Crunch - Dark

25 Sucker Punch - Dark

28 Super Fang - Normal

31 Double-Edge - Normal

34 Endeavor - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 57 Charge Beam, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 100 Confide

Egg Move List

Counter, Final Gambit, Flame Wheel, **Fury Swipes**, **Last Resort**, Me First, Revenge, Reversal, Screech, **Uproar**

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Endeavor, Icy Wind, Iron Tail, **Last Resort**, Mud-Slap, Pluck, Shock Wave, **Snore**, Sucker Punch, Super Fang, Superpower, **Swift**, **Uproar**, Zen Headbutt

RATICATE



Base Stats:

HP:	6
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Guts

Adv Ability 1: Hustle

Adv Ability 2: Pickup

High Ability: Nimble Strikes

Evolution:

1 - Rattata

2 - Raticate Minimum 20

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 40.8 lbs / 18.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Cave, Forest, Grassland, Mountain, Urban

Capability List

Overland 7, Swim 6, Jump 2/2, Power 3, Naturewalk
(Grassland, Urban), Stealth, Tracker, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 4d6,
Percep 5d6, Focus 3d6

Move List

Level Up Move List

Evo Scary Face - Normal

4 Quick Attack - Normal

7 Focus Energy - Normal

10 Bite - Dark

13 Pursuit - Dark

16 Hyper Fang - Normal

19 Assurance - Dark

24 Crunch - Dark

29 Sucker Punch - Dark

34 Super Fang - Normal

39 Double-Edge - Normal

44 Endeavor - Normal

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, **15**

Hyper Beam, 17 Protect, 18 Rain Dance, **21**

Frustration, 24 Thunderbolt, 25 Thunder, **27 Return**,

30 Shadow Ball, 32 Double Team, **42 Facade**, 44

Rest, 45 Attract, 46 Thief, **48 Round**, 57 Charge

Beam, **68 Giga Impact**, 73 Thunder Wave, 75 Swords

Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89

U-Turn, 90 Substitute, 93 Wild Charge, 100 Confide

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**,

Endeavor, Icy Wind, Iron Tail, **Last Resort**, Mud-Slap,

Pluck, Shock Wave, **Snore**, Sucker Punch, Super

Fang, Superpower, **Swift**, Swords Dance (N), Throat

Chop, **Uproar**, Zen Headbutt

SPEAROW



Base Stats:

HP:	4
Attack:	6
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	7

Basic Information

Type: Normal / Flying
Basic Ability 1: Keen Eye
Basic Ability 2: Sniper
Adv Ability 1: Scrappy
Adv Ability 2: Early Bird
High Ability: Vanguard

Evolution:

1 - Spearow
2 - Fearow Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying
Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Forest, Grassland, Mountain, Urban

Capability List

Overland 4, Swim 2, Sky 5, Jump 3/3, Power 1,
Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6+1,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying**
- 4 Leer - Normal
- 8 Pursuit - Dark
- 11 Fury Attack - Normal**
- 15 Aerial Ace - Flying**
- 18 Mirror Move - Flying
- 22 Assurance - Dark
- 25 Agility - Psychic
- 29 Focus Energy - Normal
- 32 Roost - Flying
- 36 Drill Peck - Flying**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **54 False Swipe**, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Astonish, Feint Attack, Feather Dance, **Quick Attack**, **Razor Wind**, Scary Face, **Sky Attack**, **Tri Attack**, **Uproar**, Whirlwind

Tutor Move List

Air Cutter, Defog, **Double-Edge**, Drill Run, Heat Wave, Mud-Slap, Ominous Wind, **Pluck**, **Sky Attack**, **Snore**, **Swift**, Tailwind, Twister, **Uproar**

FEAROW



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	10

Basic Information

Type: Normal / Flying
Basic Ability 1: Keen Eye
Basic Ability 2: Sniper
Adv Ability 1: Scrappy
Adv Ability 2: Early Bird
High Ability: Vanguard

Evolution:
1 - Spearow
2 - Fearow Minimum 20

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 83.8 lbs / 38kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying

Diet: Omnivore
Habitat: Forest, Grassland, Mountain

Capability List

Overland 5, Swim 3, Sky 8, Jump 3/3, Power 5,
Mountable 1, Underdog

Skill List

Athl 4d6, Acro 3d6, Combat 4d6+2, Stealth 2d6,
Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 4 Leer - Normal
- 8 Pursuit - Dark
- 11 Fury Attack - Normal**
- 15 Aerial Ace - Flying**
- 18 Mirror Move - Flying
- 23 Assurance - Dark
- 27 Agility - Psychic
- 32 Focus Energy - Normal
- 36 Roost - Flying
- 41 Drill Peck - Flying**
- 45 Drill Run - Ground

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **54 False Swipe**, **68 Giga Impact**, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Defog, **Double-Edge**, Drill Run (N), Heat Wave, Laser Focus, Mud-Slap, Ominous Wind, **Pluck (N)**, **Sky Attack**, **Snore**, **Swift**, Tailwind, Throat Chop, Twister, **Uproar**

MEOWTH



Base Stats:

HP:	4
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Limber

Adv Ability 1: Technician

Adv Ability 2: Unnerve

High Ability: Defiant

Evolution:

1 - Meowth

2 - Persian Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 9.3 lbs / 4.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Fortune, Naturewalk (Urban), Tracker, Stealth, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Scratch - Normal**
- 6 Bite - Dark
- 9 Fake Out - Normal**
- 14 Fury Swipes - Normal**
- 17 Screech - Normal
- 22 Feint Attack - Dark
- 25 Taunt - Dark
- 30 Pay Day - Normal**
- 33 Slash - Normal**
- 38 Nasty Plot - Dark
- 41 Assurance - Dark
- 46 Captivate - Normal
- 49 Night Slash - Dark
- 50 Feint - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 65 Shadow Claw, 66 Payback, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Amnesia, Assist, Charm, **Flail**, Foul Play, Hypnosis, Iron Tail, **Last Resort**, Odor Sleuth, Punishment, Snatch, Spite, Tail Whip

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Foul Play, Gunk Shot, **Hyper Voice**, Icy Wind, Iron Tail, Knock Off, **Last Resort**, Mud-Slap, Seed Bomb, Shock Wave, Snatch, **Snore**, Spite, **Swift**, Throat Chop, **Uproar**, Water Pulse

PERSIAN



Base Stats:

HP:	7
Attack:	7
Defense:	6
Special Attack:	7
Special Defense:	7
Speed:	12

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Limber

Adv Ability 1: Technician

Adv Ability 2: Unnerve

High Ability: Frighten

Evolution:

1 - Meowth

2 - Persian Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 70.5 lbs / 32kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Forest, Urban

Capability List

Overland 7, Swim 3, Jump 2/2, Power 3, Naturewalk (Urban), Pack Mon, Tracker, Stealth

Skill List

Athl 3d6, Acro 4d6, Combat 4d6, Stealth 4d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

Evo Swift - Normal

6 Bite - Dark

9 Fake Out - Normal

14 Fury Swipes - Normal

17 Screech - Normal

22 Feint Attack - Dark

25 Taunt - Dark

32 Power Gem - Rock

37 Slash - Normal

44 Nasty Plot - Dark

49 Assurance - Dark

56 Captivate - Normal

61 Night Slash - Dark

65 Feint - Normal

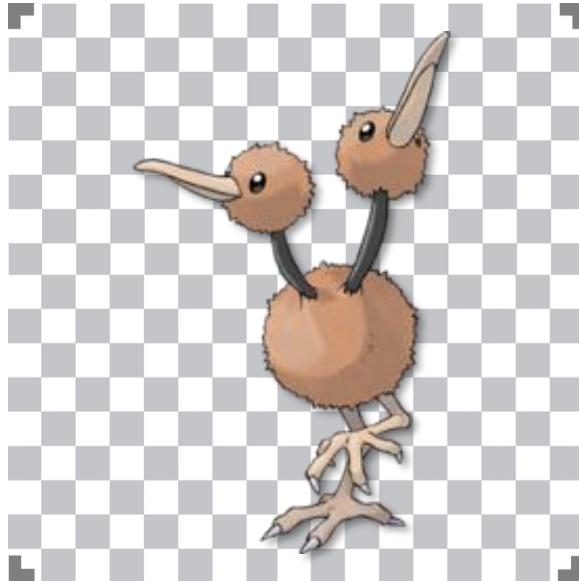
TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 63 Embargo, 65 Shadow Claw, 66 Payback, **68 Giga Impact**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Foul Play, Gunk Shot, **Hyper Voice**, Icy Wind, Iron Tail, Knock Off, **Last Resort**, Mud-Slap, Play Rough (N), Seed Bomb, Shock Wave, Snatch, **Snore**, Spite, **Swift (N)**, Switcheroo (N), Throat Chop, **Uproar**, Water Pulse

DODUO



Base Stats:

HP:	4
Attack:	9
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	8

Basic Information

Type: Normal / Flying

Basic Ability 1: Early Bird

Basic Ability 2: Run Away

Adv Ability 1: Tangled Feet

Adv Ability 2: Polycephaly

High Ability: Vanguard

Evolution:

1 - Doduo

2 - Dodrio Minimum 25

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 86.4 lbs / 39.2kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Desert, Grassland

Capability List

Overland 7, Swim 2, Jump 4/5, Power 4, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 4d6, Focus 2d6-2

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying**
- 5 Quick Attack - Normal**
- 8 Rage - Normal**
- 12 Fury Attack - Normal**
- 15 Pursuit - Dark
- 19 Pluck - Flying**
- 22 Double Hit - Normal**
- 26 Agility - Psychic
- 29 Uproar - Normal**
- 33 Acupressure - Normal
- 36 Swords Dance - Normal
- 40 Jump Kick - Fighting
- 43 Drill Peck - Flying**
- 47 Endeavor - Normal
- 50 Thrash - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, 75 Swords Dance, **76 Fly**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Assurance, **Brave Bird**, Endeavor, Feint Attack, **Flail**, Haze, Mirror Move, Natural Gift, Supersonic

Tutor Move List

Air Cutter, **Body Slam**, **Double-Edge**, Endeavor, Knock Off, Mud-Slap, **Pluck**, **Sky Attack**, **Snore**, **Swift**, **Uproar**

DODRIO



Base Stats:

HP:	6
Attack:	11
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	11

Basic Information

Type: Normal / Flying

Basic Ability 1: Early Bird

Basic Ability 2: Run Away

Adv Ability 1: Trinity

Adv Ability 2: Polycephaly

High Ability: Vanguard

Evolution:

1 - Doduo

2 - Dodrio Minimum 25

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 187.8 lbs / 85.2kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Herbivore

Habitat: Desert, Grassland

Capability List

Overland 9, Swim 4, Sky 2, Jump 5/7, Power 6,
Mountable 1

Skill List

Athl 4d6, Acro 4d6, Combat 3d6, Stealth 2d6, Percep
6d6, Focus 2d6-3

Move List

Level Up Move List

Evo Tri Attack - Normal

5 Quick Attack - Normal

8 Rage - Normal

12 Fury Attack - Normal

15 Pursuit - Dark

19 Pluck - Flying

22 Double Hit - Normal

26 Agility - Psychic

29 Uproar - Normal

34 Acupressure - Normal

38 Swords Dance - Normal

43 Drill Peck - Flying

47 Jump Kick - Fighting

52 Endeavor - Normal

56 Thrash - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 19 Roost,

21 Frustration, **27 Return**, 32 Double Team, **40**

Aerial Ace, 41 Torment, **42 Facade**, 44 Rest, 45

Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51

Steel Wing, 66 Payback, **68 Giga Impact**, 75 Swords

Dance, **76 Fly**, 87 Swagger, 88 Sleep Talk, 90

Substitute, 100 Confide

Tutor Move List

Air Cutter, **Body Slam**, **Double-Edge**, Endeavor,

Knock Off, Mud-Slap, **Pluck**, **Sky Attack**, **Snore**,

Stomping Tantrum, **Swift**, **Uproar**

LICKITUNG



Base Stats:

HP:	9
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	3

Basic Information

Type: Normal

Basic Ability 1: Tonguelash

Adv Ability 1: Oblivious

Adv Ability 2: Own Tempo

Adv Ability 3: Tingle

High Ability: Cloud Nine

Evolution:

1 - Lickitung

2 - Lickilicky Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 144.4 lbs / 65.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 5, Swim 4, Jump 3/4, Power 2, Naturewalk (Forest, Grassland), Reach, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Lick - Ghost
- 5 Supersonic - Normal
- 9 Defense Curl - Normal
- 13 Knock Off - Dark
- 17 Wrap - Normal
- 21 Stomp - Normal**
- 25 Disable - Normal
- 29 Slam - Normal**
- 33 Rollout - Rock
- 37 Chip Away - Normal**
- 41 Me First - Normal
- 45 Refresh - Normal
- 49 Screech - Normal
- 53 Power Whip - Grass
- 57 Wring Out - Normal**

TM Move List

- 01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 56 Fling, 59 Brutal Swing, **68 Giga Impact**, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Amnesia, Belch, Belly Drum, **Body Slam**, Curse, Hammer Arm, Magnitude, Muddy Water, **Smelling Salts**, **Snore**, **Thrash**, Zen Headbutt

Tutor Move List

Aqua Tail, Bind, Counter, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Knock Off, **Mega Kick**, **Mega Punch**, Mud-Slap, Rollout, Seismic Toss, Shock Wave, **Snore**, Stomping Tantrum, Thunder Punch, Water Pulse, Zen Headbutt

LICKILICKY



Base Stats:

HP:	11
Attack:	9
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Tonguelash

Adv Ability 1: Oblivious

Adv Ability 2: Own Tempo

Adv Ability 3: Tingle

High Ability: Cloud Nine

Evolution:

1 - Lickitung

2 - Lickilicky Minimum 25

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 308.6 lbs / 140kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Omnivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 6, Swim 4, Jump 3/2, Power 5, Naturewalk (Forest, Grassland), Reach

Skill List

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 5 Supersonic - Normal
- 9 Defense Curl - Normal
- 13 Knock Off - Dark
- 17 Wrap - Normal
- 21 Stomp - Normal**
- 25 Disable - Normal
- 29 Slam - Normal**
- 33 Rollout - Rock
- 37 Chip Away - Normal**
- 41 Me First - Normal
- 45 Refresh - Normal
- 49 Screech - Normal
- 53 Power Whip - Grass
- 57 Wring Out - Normal**
- 61 Gyro Ball - Steel

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 52 Focus Blast, 56 Fling, 59 Brutal Swing, **64 Explosion**, **68 Giga Impact**, 74 Gyro Ball, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Aqua Tail, Bind, Block, Counter, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Knock Off, **Mega Kick**, **Mega Punch**, Mud-Slap, Power Whip (N), **Rock Climb**, Rollout, Seismic Toss, Shock Wave, **Snore**, Stomping Tantrum, Thunder Punch, Water Pulse, **Wring Out (N)**, Zen Headbutt

MUNCHLAX



Base Stats:

HP:	14
Attack:	9
Defense:	4
Special Attack:	4
Special Defense:	9
Speed:	1

Basic Information

Type: Normal

Basic Ability 1: Thick Fat

Basic Ability 2: Pickup

Adv Ability 1: Lunchbox

Adv Ability 2: Glutony

High Ability: Deep Sleep

Evolution:

1 - Munchlax

2 - Snorlax Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 231.5 lbs / 105kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster

Average Hatch Rate: 25 Days

Diet: Omnivore

Habitat: Forest, Mountain, Taiga, Urban

Capability List

Overland 3, Swim 2, Jump 2/3, Power 4, Naturewalk
(Forest, Mountain), Tracker, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep
4d6, Focus 3d6

Move List

Level Up Move List

- 1 Odor Sleuth - Normal
- 1 Tackle - Normal**
- 4 Defense Curl - Normal
- 9 Amnesia - Psychic
- 12 Lick - Ghost
- 17 Chip Away - Normal**
- 20 Screech - Normal
- 25 Body Slam - Normal**
- 28 Stockpile - Normal
- 33 Swallow - Normal
- 36 Rollout - Rock
- 41 Fling - Dark
- 44 Belly Drum - Normal
- 49 Natural Gift - Normal
- 50 Snatch - Dark
- 57 Last Resort - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 56 Fling, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

After You, Belch, Charm, Counter, Curse, **Double-Edge**, Fissure, Natural Gift, Power-Up Punch, Pursuit, **Self-Destruct**, Whirlwind, Zen Headbutt

Tutor Move List

After You, **Covet**, **Double-Edge**, Fire Punch, Focus Punch, Gunk Shot, **Hyper Voice**, Ice Punch, Icy Wind, **Last Resort (N)**, Lick (N), Metronome (N), Mud-Slap, Outrage, Recycle (N), **Rock Climb**, Rollout, Seed Bomb, Shock Wave, Snatch, **Snore**, Stomping Tantrum, Superpower, Thunder Punch, **Uproar**, Water Pulse, Zen Headbutt

SNORLAX



Base Stats:

HP:	16
Attack:	11
Defense:	7
Special Attack:	7
Special Defense:	11
Speed:	3

Basic Information

Type: Normal
Basic Ability 1: Thick Fat
Basic Ability 2: Immunity
Adv Ability 1: Lunchbox
Adv Ability 2: Gluttony
High Ability: Deep Sleep

Evolution:

1 - Munchlax
2 - Snorlax Minimum 25

Size Information

Height: 6' 11" / 2.1m (Large)
Weight: 1014.1 lbs / 460kg (6)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster

Diet: Omnivore

Habitat: Forest, Mountain, Taiga, Urban

Capability List

Overland 5, Swim 1, Jump 2/2, Power 12,
Naturewalk (Forest, Mountain), Tracker

Skill List

Athl 6d6, Acro 2d6, Combat 3d6+1, Stealth 2d6,
Percep 5d6, Focus 4d6

Move List

Level Up Move List

- 4 Defense Curl - Normal
- 9 Amnesia - Psychic
- 12 Lick - Ghost
- 17 Chip Away - Normal**
- 20 Yawn - Normal
- 25 Body Slam - Normal**
- 28 Rest - Psychic
- 28 Snore - Normal**
- 33 Sleep Talk - Normal
- 35 Giga Impact - Normal**
- 36 Rollout - Rock
- 41 Block - Normal
- 44 Belly Drum - Normal
- 49 Crunch - Dark
- 50 Heavy Slam - Steel
- 57 High Horsepower - Ground

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 52 Focus Blast, 56 Fling, **68 Giga Impact**, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Rock Slide, 94 Surf, 100 Confide

Tutor Move List

After You, Block, **Covet**, Counter, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Gunk Shot, **Hyper Voice**, Ice Punch, Icy Wind, Iron Head, **Last Resort**, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Outrage, Recycle, **Rock Climb**, Rollout, Seed Bomb, Seismic Toss, Shock Wave, Snatch, **Snore**, Stomping Tantrum, Superpower, Thunder Punch, **Uproar**, Water Pulse, Zen Headbutt

SENTRET



Base Stats:

HP:	4
Attack:	5
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	2

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Keen Eye

Adv Ability 1: Frisk

Adv Ability 2: Perception

High Ability: Dodge

Evolution:

1 - Sentret

2 - Furret Minimum 15

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 13.2 lbs / 6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 3, Jump 3/3, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 4d6, Focus 2d6

Move List

Level Up Move List

- 1 Foresight - Normal
- 1 Scratch - Normal**
- 4 Defense Curl - Normal
- 7 Quick Attack - Normal**
- 13 Fury Swipes - Normal**
- 16 Helping Hand - Normal
- 19 Follow Me - Normal
- 25 Slam - Normal**
- 28 Rest - Psychic
- 31 Sucker Punch - Dark
- 36 Amnesia - Psychic
- 39 Baton Pass - Normal
- 42 Me First - Normal
- 47 Hyper Voice - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 65 Shadow Claw, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Assist, Baby-Doll Eyes, Captivate, Charm, **Covet**, **Double-Edge**, Focus Energy, Iron Tail, **Last Resort**, Natural Gift, Pursuit, Reversal, **Slash**, Trick

Tutor Move List

Aqua Tail, **Body Slam**, **Covet**, Defense Curl, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, **Hyper Voice**, Ice Punch, Iron Tail, Knock Off, **Last Resort**, Mud-Slap, Rollout, Shock Wave, **Snore**, Sucker Punch, Super Fang, **Swift**, Thunder Punch, Trick, Water Pulse, **Uproar**

FURRET



Base Stats:

HP:	9
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	9
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Keen Eye

Adv Ability 1: Frisk

Adv Ability 2: Nimble Strikes

High Ability: Dodge

Evolution:

1 - Sentret

2 - Furret Minimum 15

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 71.7 lbs / 32.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Naturewalk (Forest, Grassland), Tracker, Underdog

Skill List

Athl 3d6, Acro 4d6, Combat 2d6+2, Stealth 4d6, Percep 6d6, Focus 2d6

Move List

Level Up Move List

- Evo Agility - Psychic
- 4 Defense Curl - Normal
- 7 Quick Attack - Normal**
- 13 Fury Swipes - Normal**
- 17 Helping Hand - Normal
- 21 Follow Me - Normal
- 28 Slam - Normal**
- 32 Rest - Psychic
- 36 Sucker Punch - Dark
- 42 Amnesia - Psychic
- 46 Baton Pass - Normal
- 50 Me First - Normal
- 56 Hyper Voice - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 65 Shadow Claw, **68 Giga Impact**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Aqua Tail, **Body Slam**, Coil (N), **Covet**, Defense Curl, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, **Hyper Voice**, Ice Punch, Iron Tail, Knock Off, **Last Resort**, Mud-Slap, Rollout, Shock Wave, **Snore**, Sucker Punch, Super Fang, **Swift**, Thunder Punch, Trick, Water Pulse, **Uproar**

HOOTHOOT



Base Stats:

HP:	6
Attack:	3
Defense:	3
Special Attack:	4
Special Defense:	6
Speed:	5

Basic Information

Type: Normal / Flying

Basic Ability 1: Insomnia

Basic Ability 2: Keen Eye

Adv Ability 1: Tinted Lens

Adv Ability 2: Hypnotic

High Ability: Perception

Evolution:

1 - Hoothoot

2 - Noctowl Minimum 20

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 46.7 lbs / 21.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Forest

Capability List

Overland 3, Swim 1, Sky 4, Jump 3/3, Power 1,
Darkvision, Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 3d6+1,
Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal**
- 1 Foresight - Normal
- 4 Hypnosis - Psychic
- 7 Peck - Flying**
- 10 Confusion - Psychic
- 13 Echoed Voice - Normal**
- 16 Zen Headbutt - Psychic
- 19 Psycho Shift - Psychic
- 22 Extrasensory - Psychic
- 25 Take Down - Normal**
- 28 Reflect - Psychic
- 31 Air Slash - Flying**
- 34 Uproar - Normal**
- 37 Roost - Flying
- 40 Moonblast - Fairy
- 43 Synchronoise - Psychic
- 46 Dream Eater - Psychic

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **76 Fly**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Agility, Defog, Feint Attack, Feather Dance, **Hurricane**, Mean Look, Mirror Move, Night Shade, **Sky Attack**, Supersonic, Whirlwind, **Wing Attack**

Tutor Move List

Air Cutter, Defog, **Double-Edge**, Heat Wave, **Hyper Voice**, Magic Coat, Mud-Slap, Ominous Wind, **Pluck**, Recycle, Role Play, Silver Wind, **Sky Attack**, **Snore**, **Swift**, Tailwind, Twister, **Uproar**, Zen Headbutt

NOCTOWL

Base Stats:

HP:	10
Attack:	5
Defense:	5
Special Attack:	9
Special Defense:	10
Speed:	7

Basic Information

Type: Normal / Flying

Basic Ability 1: Insomnia

Basic Ability 2: Keen Eye

Adv Ability 1: Tinted Lens

Adv Ability 2: Hypnotic

High Ability: Perception

Evolution:

1 - Hoothoot

2 - Noctowl Minimum 20

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 89.9 lbs / 40.8kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest

Capability List

Overland 5, Swim 2, Sky 7, Jump 3/3, Power 3,
Darkvision

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep
4d6, Focus 3d6

Move List

Level Up Move List

4 Hypnosis - Psychic

7 Peck - Flying

10 Confusion - Psychic

13 Echoed Voice - Normal

16 Zen Headbutt - Psychic

19 Psycho Shift - Psychic

23 Extrasensory - Psychic

27 Take Down - Normal

31 Reflect - Psychic

35 Air Slash - Flying**39 Uproar - Normal**

43 Roost - Flying

47 Moonblast - Fairy

51 Synchronoise - Psychic

55 Dream Eater - Psychic

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **68 Giga Impact**, **76 Fly**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Defog, **Double-Edge**, Dream Eater (N), Heat Wave, **Hyper Voice**, Laser Focus, Magic Coat, Mud-Slap, Ominous Wind, **Pluck**, Recycle, Role Play, Silver Wind, **Sky Attack (N)**, **Snore**, **Swift**, Tailwind, Twister, **Uproar**, Zen Headbutt

AIPOM



Base Stats:

HP:	6
Attack:	7
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Pickup

Adv Ability 1: Frisk

Adv Ability 2: Pickpocket

High Ability: Skill Link

Evolution:

1 - Aipom

2 - Ambipom Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 25.4 lbs / 11.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 4, Jump 2/2, Power 2, Naturewalk (Forest), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal**
- 1 Tail Whip - Normal
- 4 Sand Attack - Ground
- 8 Astonish - Ghost
- 11 Baton Pass - Normal
- 15 Tickle - Normal
- 18 Fury Swipes - Normal**
- 22 Swift - Normal**
- 25 Screech - Normal
- 29 Agility - Psychic
- 32 Double Hit - Normal
- 36 Fling - Dark
- 39 Nasty Plot - Dark
- 43 Last Resort - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, **48 Round**, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 73 Thunder Wave, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Beat Up, Bounce, Counter, **Covet**, **Double Slap**, **Fake Out**, Pursuit, Quick Guard, Revenge, **Slam**, Spite, Switcheroo, **Tail Slap**

Tutor Move List

Body Slam, Bounce, **Covet**, Defense Curl, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Gunk Shot, Ice Punch, Iron Tail, Knock Off, **Last Resort**, Low Kick, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Role Play, Seed Bomb, Seismic Toss, Shock Wave, Snatch, **Snore**, Spite, **Swift**, Thunder Punch, **Uproar**, Water Pulse

AMBIPOD



Base Stats:

HP:	8
Attack:	10
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	12

Basic Information

Type: Normal

Basic Ability 1: Technician

Basic Ability 2: Pickup

Adv Ability 1: Frisk

Adv Ability 2: Pickpocket

High Ability: Skill Link

Evolution:

1 - Aipom

2 - Ambipom Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 44.8 lbs / 20.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 4, Jump 3/4, Power 4, Naturewalk (Forest)

Skill List

Athl 3d6, Acro 4d6, Combat 3d6+2, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 4 Sand Attack - Ground
- 8 Astonish - Ghost
- 11 Baton Pass - Normal
- 15 Tickle - Normal
- 18 Fury Swipes - Normal**
- 22 Swift - Normal**
- 25 Screech - Normal
- 29 Agility - Psychic
- 32 Double Hit - Normal
- 36 Fling - Dark
- 39 Nasty Plot - Dark
- 43 Last Resort - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, **48 Round**, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, **68 Giga Impact**, 73 Thunder Wave, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Bounce, **Covet**, Defense Curl, **Double-Edge**, Dual Chop (N), Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Gunk Shot, Ice Punch, Iron Tail, Knock Off, Laser Focus, **Last Resort**, Low Kick, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Role Play, Seed Bomb, Seismic Toss, Shock Wave, Snatch, **Snore**, Spite, **Swift**, Thunder Punch, **Up roar**, Water Pulse

TEDDIURSA



Base Stats:

HP:	6
Attack:	8
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Quick Feet

Adv Ability 1: Deep Sleep

Adv Ability 2: Honey Paws

High Ability: Lunchbox

Evolution:

1 - Teddiursa

2 - Ursaring Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 19.4 lbs / 8.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain, Taiga

Capability List

Overland 5, Swim 3, Jump 2/2, Power 1, Honey Gather, Naturewalk (Cave, Mountain), Stealth, Tracker, Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 2d6, Stealth 4d6, Percep 4d6, Focus 1d6

Move List

Level Up Move List

1 Lick - Ghost

1 Scratch - Normal

1 Baby-Doll Eyes - Fairy

1 Fake Tears - Dark

8 Fury Swipes - Normal

15 Feint Attack - Dark

22 Sweet Scent - Normal

25 Play Nice - Normal

29 Slash - Normal

36 Charm - Fairy

43 Rest - Psychic

43 Snore - Normal

50 Thrash - Normal

57 Fling - Dark

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21 Frustration**, 26 Earthquake, **27 Return**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 56 Fling, 65 Shadow Claw, 66 Payback, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Belly Drum, **Chip Away**, Close Combat, Counter, Cross Chop, Crunch, **Double-Edge**, Metal Claw, Night Slash, Play Rough, Seismic Toss, **Take Down**, Yawn

Tutor Move List

Body Slam, **Covet(N)**, Defense Curl, Dynamic Punch, Fire Punch, Fling (N), Focus Punch, Fury Cutter, Gunk Shot, **Hyper Voice**, Ice Punch, **Last Resort**, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Rollout, Seed Bomb, **Snore**, Superpower, **Swift**, Thunder Punch

URSARING



Base Stats:

HP:	9
Attack:	13
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Guts

Basic Ability 2: Quick Feet

Adv Ability 1: Unnerve

Adv Ability 2: Frighten

High Ability: Bodyguard

Evolution:

1 - Teddiursa

2 - Ursaring Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 277.3 lbs / 125.8kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Cave, Mountain, Taiga

Capability List

Overland 7, Swim 4, Jump 2/2, Power 8, Naturewalk
(Cave, Mountain), Tracker

Skill List

Athl 4d6+2, Acro 2d6, Combat 5d6, Stealth 2d6,
Percep 4d6, Focus 1d6

Move List

Level Up Move List

8 Fury Swipes - Normal

15 Feint Attack - Dark

22 Sweet Scent - Normal

25 Play Nice - Normal

29 Slash - Normal

38 Scary Face - Normal

47 Rest - Psychic

49 Snore - Normal

58 Thrash - Normal

67 Fling - Dark

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 23 Smack Down, 26 Earthquake, **27 Return**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, **68 Giga Impact**, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Covet(N), Defense Curl, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Gunk Shot, Hammer Arm (N), **Hyper Voice**, Ice Punch, Laser Focus, **Last Resort**, Low Kick, **Mega Kick, Mega Punch**, Metronome, Mud-Slap, Rollout, Seed Bomb, **Snore**, Stomping Tantrum, Superpower, **Swift**, Throat Chop, Thunder Punch, **Uproar**

ZIGZAGOON



Base Stats:

HP:	4
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Gluttony

Adv Ability 1: Quick Feet

Adv Ability 2: Sprint

High Ability: Tough Claws

Evolution:

1 - Zigzagoon

2 - Linoone Minimum 15

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 38.6 lbs / 17.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal**
- 5 Tail Whip - Normal
- 7 Sand Attack - Ground
- 11 Headbutt - Normal**
- 12 Baby-Doll Eyes - Fairy
- 13 Odor Sleuth - Normal
- 17 Mud Sport - Ground
- 19 Pin Missile - Bug
- 23 Covet - Normal**
- 25 Bestow - Normal
- 29 Flail - Normal**
- 31 Take Down - Normal**
- 35 Rest - Psychic
- 37 Belly Drum - Normal
- 41 Fling - Dark

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **49 Echoed Voice**, 56 Fling, 57 Charge Beam, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Charm, **Extreme Speed**, Helping Hand, Mud-Slap, Pursuit, **Rock Climb**, Simple Beam, Tickle, Trick

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Fury Cutter, Gunk Shot, Helping Hand, **Hyper Voice**, Icy Wind, Iron Tail, **Last Resort**, Mud-Slap, Rollout, Seed Bomb, Shock Wave, **Snore**, Super Fang, **Swift**, Trick, Water Pulse

LINOONE



Base Stats:

HP:	8
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Gluttony

Adv Ability 1: Quick Feet

Adv Ability 2: Sprint

High Ability: Tough Claws

Evolution:

1 - Zigzagoon

2 - Linoone Minimum 15

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 71.7 lbs / 32.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 7, Swim 4, Jump 2/3, Power 3, Line Charge, Naturewalk (Forest, Grassland), Tracker, Underdog

Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 4d6, Percep 5d6, Focus 3d6

Move List

Level Up Move List

5 Tail Whip - Normal

7 Sand Attack - Ground

11 Headbutt - Normal

13 Odor Sleuth - Normal

17 Mud Sport - Ground

19 Fury Swipes - Normal

24 Covet - Normal

27 Bestow - Normal

32 Slash - Normal

35 Double-Edge - Normal

40 Rest - Psychic

43 Belly Drum - Normal

48 Fling - Dark

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper**

Beam, 17 Protect, 18 Rain Dance, **21 Frustration**, 24

Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow

Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract,

46 Thief, 48 Round, **49 Echoed Voice**, 56 Fling, 57

Charge Beam, 65 Shadow Claw, **68 Giga Impact**, 73

Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Fury

Cutter, Gunk Shot, Helping Hand, **Hyper Voice**, Icy

Wind, Iron Tail, **Last Resort**, Mud-Slap, Play Rough

(N), Rollout, Rototiller (N), Seed Bomb, Shock Wave,

Snore, Stomping Tantrum, Super Fang, **Swift**,

Switcheroo (N), Throat Chop, Trick, Water Pulse

TAILLOW



Base Stats:

HP:	4
Attack:	6
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	9

Basic Information

Type: Normal / Flying

Basic Ability 1: Guts

Basic Ability 2: Vital Spirit

Adv Ability 1: Scrappy

Adv Ability 2: Big Pecks

High Ability: Defiant

Evolution:

1 - Taillow

2 - Swellow Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 5.1 lbs / 2.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Forest, Grassland

Capability List

Overland 3, Swim 2, Sky 6, Jump 3/3, Power 1,
Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep
2d6, Focus 3d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying**
- 5 Focus Energy - Normal
- 9 Quick Attack - Normal**
- 13 Wing Attack - Flying**
- 17 Double Team - Normal
- 21 Aerial Ace - Flying**
- 25 Quick Guard - Fighting
- 29 Agility - Psychic
- 33 Air Slash - Flying**
- 37 Endeavor - Normal
- 41 Brave Bird - Flying**
- 45 Reversal - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Egg Move List

Boomburst, Defog, Hurricane, Mirror Move, Pursuit, Rage, Refresh, Sky Attack, Supersonic, Whirlwind

Tutor Move List

Air Cutter, Counter, Defog, Double-Edge, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Sky Attack, Snore, Swift, Tailwind, Twister

SWELLOW



Base Stats:

HP:	6
Attack:	9
Defense:	6
Special Attack:	8
Special Defense:	5
Speed:	13

Basic Information

Type: Normal / Flying

Basic Ability 1: Guts

Basic Ability 2: Vital Spirit

Adv Ability 1: Scrappy

Adv Ability 2: Big Pecks

High Ability: Defiant

Evolution:

1 - Taillow

2 - Swellow Minimum 20

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 43.7 lbs / 19.8kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Diet: Omnivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 2, Sky 7, Jump 3/3, Power 1

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6+1, Percep 3d6, Focus 3d6

Move List

Level Up Move List

5 Focus Energy - Normal

9 Quick Attack - Normal

13 Wing Attack - Flying

17 Double Team - Normal

21 Aerial Ace - Flying

27 Quick Guard - Fighting

33 Agility - Psychic

39 Air Slash - Flying

45 Endeavor - Normal

51 Brave Bird - Flying

57 Reversal - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team,

40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 46

Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **68**

Giga Impact, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, **Air Slash (N)**, **Brave Bird (N)**, Counter,

Defog, **Double-Edge**, Endeavor, Heat Wave, Laser

Focus, Mud-Slap, Ominous Wind, **Pluck (N)**, **Sky**

Attack, **Snore**, **Swift**, Tailwind, Twister

SKITTY



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Cute Charm

Basic Ability 2: Wonder Skin

Adv Ability 1: Celebrate

Adv Ability 2: Normalize

High Ability: Conqueror

Evolution:

1 - Skitty

2 - Delcatty Minimum 20

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 24.3 lbs / 11kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field / Fairy

Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Jump 2/2, Power 1, Naturewalk
(Grassland), Tracker, Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 4d6, Focus 1d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Fake Out - Normal**
- 1 Tackle - Normal**
- 1 Tail Whip - Normal
- 4 Foresight - Normal
- 7 Sing - Normal
- 10 Attract - Normal
- 13 Disarming Voice - Fairy
- 16 Double Slap - Normal**
- 19 Copycat - Normal
- 22 Feint Attack - Dark
- 25 Charm - Fairy
- 28 Wake-Up Slap - Fighting
- 31 Assist - Normal
- 34 Covet - Normal**
- 37 Heal Bell - Normal
- 40 Double-Edge - Normal**
- 43 Captivate - Normal
- 46 Play Rough - Fairy

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 57 Charge Beam, 66 Payback, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Egg Move List

Baton Pass, Cosmic Power, Fake Tears, Helping Hand, **Last Resort**, Mud Bomb, Simple Beam, Sucker Punch, Tickle, **Uproar**, Wish, Zen Headbutt

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Heal Bell, Helping Hand, **Hyper Voice**, Icy Wind, Iron Tail, **Last Resort**, Mud-Slap, Rollout, Shock Wave, **Snore**, Sucker Punch, **Swift**, **Uproar**, Water Pulse, Zen Headbutt

DELCATTY**Base Stats:**

HP:	7
Attack:	7
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Cute Charm

Basic Ability 2: Wonder Skin

Adv Ability 1: Celebrate

Adv Ability 2: Normalize

High Ability: Conqueror

Evolution:

1 - Skitty

2 - Delcatty Minimum 20

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 71.9 lbs / 32.6kg (3)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field / Fairy

Diet: Omnivore

Habitat: Forest, Grassland

Capability ListOverland 7, Swim 4, Jump 2/3, Power 2, Naturewalk
(Grassland), Tracker, Underdog**Skill List**Athl 2d6, Acro 3d6, Combat 2d6+2, Stealth 2d6,
Percep 5d6, Focus 2d6**Move List****Level Up Move List**

- 4 Foresight - Normal
- 7 Sing - Normal
- 10 Attract - Normal
- 13 Disarming Voice - Fairy
- 16 Double Slap - Normal**
- 19 Copycat - Normal
- 22 Feint Attack - Dark
- 25 Charm - Fairy
- 28 Wake-Up Slap - Fighting
- 31 Assist - Normal
- 34 Covet - Normal**
- 37 Heal Bell - Normal
- 40 Double-Edge - Normal**
- 43 Captivate - Normal
- 46 Play Rough - Fairy

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 57 Charge Beam, 66 Payback, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Tutor Move List

Body Slam, **Covet**, Defense Curl, **Double-Edge**, Heal Bell, Helping Hand, **Hyper Voice**, Icy Wind, Iron Tail, Laser Focus, **Last Resort**, Mud-Slap, Rollout, Shock Wave, **Snore**, Stomping Tantrum, Sucker Punch, **Swift**, **Uproar**, Water Pulse, Zen Headbutt

SWABLU



Base Stats:

HP:	5
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	8
Speed:	5

Basic Information

Type: Normal / Flying

Basic Ability 1: Natural Cure

Adv Ability 1: Serene Grace

Adv Ability 2: Confidence

Adv Ability 3: Wistful Melody

High Ability: Cloud Nine

Evolution:

1 - Swablu

2 - Altaria Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 2.6 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying / Dragon

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1,
Guster, Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 1d6, Stealth 3d6+1,
Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying**
- 3 Astonish - Ghost
- 5 Sing - Normal
- 7 Fury Attack - Normal**
- 9 Safeguard - Normal
- 11 Disarming Voice - Fairy
- 14 Mist - Ice
- 17 Round - Normal**
- 20 Natural Gift - Normal
- 23 Take Down - Normal**
- 26 Refresh - Normal
- 30 Mirror Move - Flying
- 34 Cotton Guard - Grass
- 38 Dragon Pulse - Dragon**
- 42 Perish Song - Normal
- 46 Moonblast - Fairy

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, **21 Frustration**, 22 Solar Beam, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, **76 Fly**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Egg Move List

Agility, *Dragon Rush*, Feather Dance, Haze, **Hyper Voice**, Play Rough, Power Swap, Pursuit, **Rage**

Tutor Move List

Air Cutter, **Body Slam**, Defog, **Double-Edge**, *Dragon Pulse*, Heal Bell, Heat Wave, **Hyper Voice**, Mud-Slap, Ominous Wind, *Outrage*, **Pluck**, **Sky Attack**, **Snore**, **Swift**, Tailwind, *Twister*, **Uproar**

ALTARIA



Base Stats:

HP:	8
Attack:	7
Defense:	9
Special Attack:	7
Special Defense:	11
Speed:	8

Basic Information

Type: Dragon / Flying
Basic Ability 1: Natural Cure
Adv Ability 1: Serene Grace
Adv Ability 2: Confidence
Adv Ability 3: Wistful Melody
High Ability: Cloud Nine

Evolution:

1 - Swablu
2 - Altaria Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 45.4 lbs / 20.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying / Dragon

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 3, Swim 2, Sky 6, Jump 2/2, Power 4,
Guster

Skill List

Athl 4d6+2, Acro 5d6+3, Combat 1d6, Stealth 2d6+1
(6d6+3 when in sky), Percep 4d6+1, Focus 3d6+1

Move List

Level Up Move List

Evo Dragon Breath - Dragon

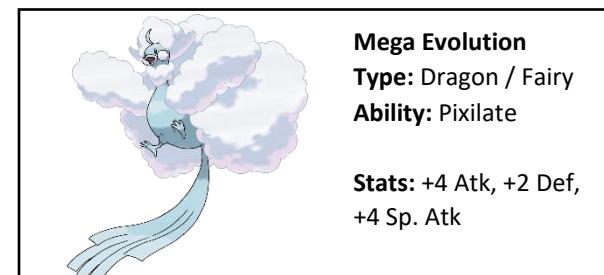
- 3 Astonish - Ghost
- 5 Sing - Normal
- 7 Fury Attack - Normal
- 9 Safeguard - Normal
- 11 Disarming Voice - Fairy
- 14 Mist - Ice
- 17 Round - Normal
- 20 Natural Gift - Normal
- 23 Take Down - Normal
- 26 Refresh - Normal
- 30 Dragon Dance - Dragon
- 34 Cotton Guard - Grass
- 40 Dragon Pulse - Dragon**
- 46 Perish Song - Normal
- 52 Moonblast - Fairy
- 59 Sky Attack - Flying**

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 68 Giga Impact, **76 Fly**, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Air Cutter, Body Slam, Defog, Double-Edge, **Draco Meteor**, **Dragon Pulse**, Heal Bell, Heat Wave, Hyper Voice, Iron Tail, Mud-Slap, Ominous Wind, **Outrage**, **Pluck (N)**, **Sky Attack (N)**, Snore, Swift, Tailwind, **Twister**, Uproar, Wonder Room



BIDOOF



Base Stats:

HP:	6
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	3

Basic Information

Type: Normal

Basic Ability 1: Simple

Basic Ability 2: Unaware

Adv Ability 1: Deep Sleep

Adv Ability 2: Oblivious

High Ability: Moody

Evolution:

1 - Bidoof

2 - Bibarel Minimum 15

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 44.1 lbs / 20kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland, Marsh

Capability List

Overland 5, Swim 4, Jump 2/2, Power 1, Naturewalk
(Grassland, Wetlands), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal**
- 5 Defense Curl - Normal
- 9 Rollout - Rock
- 13 Headbutt - Normal**
- 17 Hyper Fang - Normal**
- 21 Yawn - Normal
- 25 Crunch - Dark
- 29 Take Down - Normal**
- 33 Super Fang - Normal
- 37 Swords Dance - Normal
- 41 Amnesia - Psychic
- 45 Superpower - Fighter
- 49 Curse - Ghost

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 57 Charge Beam, 73 Thunder Wave, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Aqua Tail, Double-Edge, Endure, Fury Swipes, Mud Sport, Odor Sleuth, Quick Attack, Rock Climb, Skull Bash, Water Sport

Tutor Move List

Aqua Tail, Covet, Double-Edge, Fury Cutter, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Pluck, Rock Climb, Rollout, Shock Wave, Snore, Stealth Rock, Swift, Super Fang, Superpower

BIBAREL

Base Stats:

HP:	8
Attack:	9
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	7

Basic Information

Type: Normal / Water

Basic Ability 1: Simple

Basic Ability 2: Unaware

Adv Ability 1: Deep Sleep

Adv Ability 2: Oblivious

High Ability: Moody

Evolution:

1 - Bidoof

2 - Bibarel Minimum 15

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 69.4 lbs / 31.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Herbivore

Habitat: Forest, Grassland, Marsh

Capability List

Overland 7, Swim 5, Jump 2/3, Power 3, Fountain, Naturewalk (Grassland, Wetlands), Underdog

Skill List

Athl 4d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 4d6

Move List

Level Up Move List

Evo Water Gun - Water

5 Defense Curl - Normal

9 Rollout - Rock

13 Headbutt - Normal**18 Hyper Fang - Normal**

23 Yawn - Normal

28 Crunch - Dark

33 Take Down - Normal

38 Super Fang - Normal

43 Swords Dance - Normal

48 Amnesia - Psychic

53 Superpower - Fighter

58 Curse - Ghost

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, **55 Scald**, 56 Fling, 57 Charge Beam, **68 Giga Impact**, 73 Thunder Wave, 75 Swords Dance, 78 Bulldoze, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Jet (N), **Aqua Tail**, **Covet**, **Dive**, **Double-Edge**, Focus Punch, Fury Cutter, Icy Wind, Iron Tail, **Last Resort**, **Liquidation**, Mud-Slap, Pluck, **Rock Climb**, Rollout, Rototiller (N), Shock Wave, **Snore**, Stealth Rock, Stomping Tantrum, **Swift**, Super Fang, Superpower, **Water Pulse**

BUNEARY



Base Stats:

HP:	6
Attack:	7
Defense:	4
Special Attack:	4
Special Defense:	6
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Cute Charm

Basic Ability 2: Klutz

Adv Ability 1: Limber

Adv Ability 2: Vigor

High Ability: Nimble Strikes

Evolution:

1 - Buneary

2 - Lopunny Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 12.1 lbs / 5.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 3, Jump 3/2, Power 1, Naturewalk
(Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6+2, Stealth 2d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Foresight - Normal
- 1 Pound - Normal**
- 1 Splash - Normal
- 6 Endure - Normal
- 13 Baby-Doll Eyes - Fairy
- 16 Quick Attack - Normal**
- 23 Jump Kick - Fighting
- 26 Baton Pass - Normal
- 33 Agility - Psychic
- 36 Dizzy Punch - Normal**
- 43 After You - Normal
- 46 Charm - Fairy
- 50 Entrainment - Normal
- 56 Bounce - Flying
- 63 Healing Wish - Psychic

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 56 Fling, 57 Charge Beam, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Circle Throw, Copycat, Cosmic Power, **Double Hit**, Encore, **Fake Out**, Fake Tears, Fire Punch, **Flail**, Focus Punch, Ice Punch, Low Kick, Mud Sport, Power-Up Punch, Sky Uppercut, Sweet Kiss, Switcheroo, Teeter Dance, Thunder Punch

Tutor Move List

After You, Bounce, **Covet**, Drain Punch, Endeavor, Fire Punch, Focus Punch, **Frustration (N)**, Heal Bell, Helping Hand, **Hyper Voice**, Ice Punch, Iron Tail, **Last Resort**, Low Kick, Magic Coat, Mud-Slap, Role Play, Shock Wave, **Snore**, **Swift**, Thunder Punch, Uproar, Water Pulse

LOPUNNY

Base Stats:

HP:	7
Attack:	8
Defense:	8
Special Attack:	5
Special Defense:	10
Speed:	11

Basic Information

Type: Normal

Basic Ability 1: Cute Charm

Basic Ability 2: Klutz

Adv Ability 1: Limber

Adv Ability 2: Vigor

High Ability: Nimble Strikes

Evolution:

1 - Buneary

2 - Lopunny Minimum 20

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 73.4 lbs / 33.3kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 5/4, Power 2, Naturewalk
(Grassland)

Skill List

Athl 4d6, Acro 3d6, Combat 3d6+2, Stealth 2d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Return - Normal

6 Endure - Normal

13 Baby-Doll Eyes - Fairy

16 Quick Attack - Normal

23 Jump Kick - Fighting

26 Baton Pass - Normal

33 Agility - Psychic

36 Dizzy Punch - Normal

43 After You - Normal

46 Charm - Fairy

50 Entrainment - Normal

56 Bounce - Flying

63 Healing Wish - Psychic

66 High Jump Kick - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 47 Low Sweep, **48 Round**, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Brutal Swing, **68 Giga Impact**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

After You, Bounce (N), **Covet**, Drain Punch, Endeavor, Fire Punch, Focus Punch, **Frustration (N)**, Heal Bell, Healing Wish (N), Helping Hand, **Hyper Voice**, Ice Punch, Iron Tail, Laser Focus, **Last Resort**, Low Kick, Magic Coat (N), Mirror Coat (N), Mud-Slap, Role Play, Rototiller (N), Shock Wave, **Snore**, **Swift**, Thunder Punch, Uproar, Water Pulse**Mega Evolution**

Type: Normal / Fighting

Ability: Scrappy

Stats: +6 Atk, +1 Def,
+3 Speed

GLAMEOW



Base Stats:

HP:	5
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Limber

Basic Ability 2: Own Tempo

Adv Ability 1: Cruelty

Adv Ability 2: Keen Eye

High Ability: Defiant

Evolution:

1 - Glameow

2 - Purugly Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 8.6 lbs / 3.9kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 6, Swim 3, Jump 2/3, Power 1, Naturewalk
(Grassland), Stealth, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep
2d6, Focus 1d6

Move List

Level Up Move List

- 1** **Fake Out** - Normal
- 5** **Scratch** - Normal
- 8 Growl - Normal
- 13 Hypnosis - Psychic
- 17 Feint Attack - Dark
- 20** **Fury Swipes** - Normal
- 25 Charm - Fairy
- 29 Assist - Normal
- 32 Captivate - Normal
- 37** **Slash** - Normal
- 41 Sucker Punch - Dark
- 44 Attract - Normal
- 48 Hone Claws - Dark
- 50 Play Rough - Fairy

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 65 Shadow Claw, 66 Payback, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Assurance, Bite, Fake Tears, **Flail**, **Last Resort**, **Quick Attack**, Sand Attack, Snatch, Tail Whip, Wake-Up Slap

Tutor Move List

Covet, Foul Play, Fury Cutter, **Hyper Voice**, Iron Tail, Knock Off, **Last Resort**, Mud-Slap, Shock Wave, Snatch, **Snore**, Sucker Punch, **Swift**, Super Fang, Water Pulse

PURUGLY



Base Stats:

HP:	7
Attack:	8
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	11

Basic Information

Type: Normal

Basic Ability 1: Thick Fat

Basic Ability 2: Own Tempo

Adv Ability 1: Cruelty

Adv Ability 2: Keen Eye

High Ability: Defiant

Evolution:

1 - Glameow

2 - Purugly Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 96.6 lbs / 43.8kg (3)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field

Diet: Carnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 2/3, Power 2, Naturewalk (Grassland), Tracker, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6+2, Stealth 3d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Swagger - Normal

5 Scratch - Normal

8 Growl - Normal

13 Hypnosis - Psychic

17 Feint Attack - Dark

20 Fury Swipes - Normal

25 Charm - Fairy

29 Assist - Normal

32 Captivate - Normal

37 Slash - Normal

45 Body Slam - Normal

52 Attract - Normal

60 Hone Claws - Dark

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18

Rain Dance, **21 Frustration**, 24 Thunderbolt, 25

Thunder, **27 Return**, 30 Shadow Ball, 32 Double

Team, 40 Aerial Ace, 41 Torment, **42 Facade**, 44

Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed**

Voice, 65 Shadow Claw, 66 Payback, **68 Giga Impact**,

77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87

Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

100 Confide

Tutor Move List

Covet, Foul Play, Fury Cutter, **Hyper Voice**, Iron Tail,

Knock Off, **Last Resort**, Mud-Slap, Shock Wave,

Snatch, **Snore**, Stomping Tantrum, Sucker Punch,

Swift, Super Fang, Throat Chop, Water Pulse

PATRAT

Base Stats:

HP:	5
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	4

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Keen Eye

Adv Ability 1: Analytic

Adv Ability 2: Unnerve

High Ability: Perception

Evolution:

1 - Patrat

2 - Watchog Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 25.6 lbs / 11.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Jump 2/3, Power 2, Naturewalk
(Grassland), Tracker, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep
4d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal**
 3 Leer - Normal
 6 Bite - Dark
 8 Bide - Normal
 11 Detect - Fighting
 13 Sand Attack - Ground
 16 Crunch - Dark
 18 Hypnosis - Psychic
 21 Super Fang - Normal
 23 After You - Normal
 26 Focus Energy - Normal
 28 Work Up - Normal
31 Hyper Fang - Normal
 33 Nasty Plot - Dark
 36 Mean Look - Normal
 38 Baton Pass - Normal
41 Slam - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 56 Fling, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Assurance, Bullet Seed, **Flail**, Foresight, Iron Tail, Pursuit, Revenge, Screech, Tearful Look

Tutor Move List

After You, Aqua Tail, Bullet Seed, **Covet**, Endeavor, Gunk Shot, Helping Hand, Iron Tail, Laser Focus, **Last Resort**, Low Kick, Seed Bomb, Shock Wave, **Snore**, Super Fang, Zen Headbutt

WATCHOG



Base Stats:

HP:	6
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	8

Basic Information

Type: Normal

Basic Ability 1: Illuminate

Basic Ability 2: Keen Eye

Adv Ability 1: Analytic

Adv Ability 2: Unnerve

High Ability: Perception

Evolution:

1 - Patrat

2 - Watchog Minimum 20

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 59.5 lbs / 27kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 7, Swim 4, Jump 3/4, Power 3, Naturewalk
(Grassland), Tracker, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 3d6, Percep
5d6, Focus 3d6

Move List

Level Up Move List

- Evo Confuse Ray - Ghost
- 3 Leer - Normal
- 6 Bite - Dark
- 8 Bide - Normal
- 11 Detect - Fighting
- 13 Sand Attack - Ground
- 16 Crunch - Dark
- 18 Hypnosis - Psychic
- 22 Super Fang - Normal
- 25 After You - Normal
- 29 Focus Energy - Normal
- 32 Psych Up - Normal
- 36 Hyper Fang - Normal**
- 39 Nasty Plot - Dark
- 43 Mean Look - Normal
- 46 Baton Pass - Normal
- 50 Slam - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 52 Focus Blast, 56 Fling, **68 Giga Impact**, 73 Thunder Wave, 75 Swords Dance, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

After You, Aqua Tail, Bullet Seed, **Covet**, Endeavor, Fire Punch, Focus Punch, Gunk Shot, Helping Hand, Ice Punch, Iron Tail, Knock Off, Laser Focus, **Last Resort**, Low Kick (N), Rototiller (N), Seed Bomb, Shock Wave, Signal Beam, **Snore**, Stomping Tantrum, Super Fang, Thunder Punch, Zen Headbutt

MINCCINO



Base Stats:

HP:	6
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	8

Basic Information

Type: Normal

Basic Ability 1: Helper

Basic Ability 2: Technician

Adv Ability 1: Cute Charm

Adv Ability 2: Confidence

High Ability: Skill Link

Evolution:

1 - Minccino

2 - Cinccino Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 12.8 lbs / 5.8kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 3, Burrow 3, Jump 2/2, Power 1,
Naturewalk (Grassland, Urban), Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep
2d6, Focus 1d6

Move List

Level Up Move List

1 Pound - Normal

3 Baby-Doll Eyes - Fairy

7 Helping Hand - Normal

9 Tickle - Normal

13 Double Slap - Normal

15 Encore - Normal

19 Swift - Normal

21 Sing - Normal

25 Tail Slap - Normal

27 Charm - Fairy

31 Wake-Up Slap - Fighting

33 Echoed Voice - Normal

37 Slam - Normal

39 Captivate - Normal

43 Hyper Voice - Normal

45 Last Resort - Normal

49 After You - Normal

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 24 Thunderbolt, **27 Return**, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 56 Fling, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Egg Move List

Aqua Tail, Endure, Fake Tears, **Flail**, Iron Tail, Knock Off, Mud-Slap, Tail Whip

Tutor Move List

After You, Aqua Tail, **Covet**, Gunk Shot, Helping Hand, **Hyper Voice**, Iron Tail, Knock Off, **Last Resort**, Seed Bomb, Shock Wave, **Snore**, **Swift**, **Uproar**

CINCCINO



Base Stats:

HP:	8
Attack:	10
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	12

Basic Information

Type: Normal

Basic Ability 1: Helper

Basic Ability 2: Technician

Adv Ability 1: Cute Charm

Adv Ability 2: Confidence

High Ability: Skill Link

Evolution:

1 - Minccino

2 - Cinccino Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 16.5 lbs / 7.5kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 7, Swim 3, Burrow 5, Jump 2/3, Power 2, Naturewalk (Grassland, Urban)

Skill List

Athl 2d6, Acro 4d6+1, Combat 2d6+3, Stealth 2d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 3 Baby-Doll Eyes - Fairy
- 7 Helping Hand - Normal
- 9 Tickle - Normal
- 13 Double Slap - Normal**
- 15 Encore - Normal
- 19 Swift - Normal**
- 21 Sing - Normal
- 25 Tail Slap - Normal**
- 27 Charm - Fairy
- 31 Wake-Up Slap - Fighting
- 33 Echoed Voice - Normal**
- 37 Slam - Normal**
- 39 Captivate - Normal
- 43 Hyper Voice - Normal**
- 45 Last Resort - Normal**
- 49 After You - Normal

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 52 Focus Blast, 56 Fling, **68 Giga Impact**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

After You, Aqua Tail, Bullet Seed (N), **Covet**, Gunk Shot, Helping Hand (N), **Hyper Voice**, Iron Tail, Knock Off, Laser Focus, **Last Resort**, Rock Blast (N), Seed Bomb, Shock Wave, **Snore**, **Swift**, **Uproar**

DEERLING



Base Stats:

HP:	6
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	8

Basic Information

Type: Normal / Grass

Basic Ability 1: Seasonal

Adv Ability 1: Chlorophyll

Adv Ability 2: Sap Sipper

Adv Ability 3: Ragelope

High Ability: Serene Grace

Evolution:

1 - Deerling

2 - Sawsbuck Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 43 lbs / 19.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 3, Jump 2/1, Power 2, Naturewalk (Forest, Grassland), Pack Mon, Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 1d6+1, Stealth 3d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Camouflage - Normal

1 Tackle - Normal

4 Growl - Normal

7 Sand Attack - Ground

10 Double Kick - Fighting

13 Leech Seed - Grass

16 Feint Attack - Dark

20 Take Down - Normal

24 Jump Kick - Fighting

28 Aromatherapy - Grass

32 Energy Ball - Grass

36 Charm - Fairy

41 Nature Power - Normal

46 Double-Edge - Normal

51 Solar Beam - Grass

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration, 22 Solar Beam, 27**

Return, 30 Shadow Ball, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, **48 Round, 49 Echoed Voice, 53**

Energy Ball, 73 Thunder Wave, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 96 Nature Power, 100 Confide

Egg Move List

Agility, Baton Pass, Fake Tears, Grass Whistle,

Headbutt, Natural Gift, Odor Sleuth, Synthesis,

Worry Seed

Tutor Move List

Bounce, **Double-Edge, Giga Drain, Last Resort, Seed**

Bomb, Snore, Synthesis, Worry Seed

SAWSBUCK



Base Stats:

HP:	8
Attack:	10
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	10

Basic Information

Type: Normal / Grass

Basic Ability 1: Seasonal

Adv Ability 1: Chlorophyll

Adv Ability 2: Sap Sipper

Adv Ability 3: Ragelope

High Ability: Serene Grace

Evolution:

1 - Deerling

2 - Sawsbuck Minimum 25

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 203.9 lbs / 92.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 4, Jump 2/2, Power 5, Mountable 1, Naturewalk (Forest, Grassland), Pack Mon

Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6, Stealth 3d6+1, Percep 3d6, Focus 2d6+2

Move List

Level Up Move List

Evo Horn Leech - Grass

4 Growl - Normal

7 Sand Attack - Ground

10 Double Kick - Fighting

13 Leech Seed - Grass

16 Feint Attack - Dark

20 Take Down - Normal

24 Jump Kick - Fighting

28 Aromatherapy - Grass

32 Energy Ball - Grass

36 Charm - Fairy

44 Nature Power - Normal

52 Double-Edge - Normal

60 Solar Beam - Grass

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, **22 Solar Beam**, **27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, **53 Energy Ball**, **68 Giga Impact**, 73 Thunder Wave, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 96 Nature Power, 100 Confide

Tutor Move List

Bounce, **Double-Edge**, **Giga Drain**, **Last Resort**,

Megahorn (N), **Seed Bomb**, **Snore**, Stomping

Tantrum, Synthesis, Worry Seed

RUFFLET



Base Stats:

HP:	7
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Sheer Force

Adv Ability 1: Hustle

Adv Ability 2: Courage

High Ability: Bodyguard

Evolution:

1 - Rufflet

2 - Braviary Minimum 35

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 23.1 lbs / 10.5kg (1)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Flying

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 3, Swim 1, Sky 5, Jump 3/3, Power 2,
Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep
3d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying**
- 5 Fury Attack - Normal**
- 10 Wing Attack - Flying**
- 14 Hone Claws - Dark
- 19 Scary Face - Normal
- 23 Aerial Ace - Flying**
- 28 Slash - Normal**
- 32 Defog - Flying
- 37 Tailwind - Flying
- 41 Air Slash - Flying**
- 46 Crush Claw - Normal**
- 50 Sky Drop - Flying**
- 55 Whirlwind - Normal
- 59 Brave Bird - Flying**
- 64 Thrash - Normal**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost,
21 Frustration, **27 Return**, 32 Double Team, 39 Rock
Tomb, **40 Aerial Ace**, **42 Facade**, 44 Rest, 45 Attract,
48 Round, 51 Steel Wing, **58 Sky Drop**, 65 Shadow
Claw, **76 Fly**, 80 Rock Slide, 87 Swagger, 88 Sleep
Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Defog, Heat Wave, **Pluck**, **Snore**, Superpower,
Tailwind

BRAVIARY



Base Stats:

HP:	10
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Sheer Force

Adv Ability 1: Defiant

Adv Ability 2: Courage

High Ability: Bodyguard

Evolution:

1 - Rufflet

2 - Braviary Minimum 35

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 90.4 lbs / 41kg (3)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Flying

Diet: Carnivore

Habitat: Forest, Mountain

Capability List

Overland 4, Swim 2, Sky 8, Jump 3/3, Power 6

Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 5d6

Move List

Level Up Move List

Evo Superpower - Fighting

5 Fury Attack - Normal

10 Wing Attack - Flying

14 Hone Claws - Dark

19 Scary Face - Normal

23 Aerial Ace - Flying

28 Slash - Normal

32 Defog - Flying

37 Tailwind - Flying

41 Air Slash - Flying

46 Crush Claw - Normal

50 Sky Drop - Flying

57 Whirlwind - Normal

63 Brave Bird - Flying

70 Thrash - Normal

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,

11 Sunny Day, **15 Hyper Beam**, 17 Protect, 18 Rain

Dance, 19 Roost, **21 Frustration**, **27 Return**, 32

Double Team, 39 Rock Tomb, **40 Aerial Ace**, **42**

Facade, 44 Rest, 45 Attract, **48 Round**, 51 Steel

Wing, **58 Sky Drop**, 65 Shadow Claw, **68 Giga Impact**,

76 Fly, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89

U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Brave Bird (N), Defog, Heat Wave, Laser Focus, Pluck, Snore, Sky Attack, Superpower (N), Tailwind, **Thrash (N)**, Whirlwind, Zen Headbutt

BUNNELBY

Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Pickup

Basic Ability 2: Lunchbox

Adv Ability 1: Huge Power

Adv Ability 2: Run Away

High Ability: Dig Away

Evolution:

1 - Bunnelby

2 - Diggersby Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland, Mountain

Capability List

Overland 4, Swim 2, Burrow 3, Jump 1/2, Power 2,
Naturewalk (Grassland, Mountain), Underdog

Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6, Stealth 2d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Agility - Psychic
- 1 Tackle - Normal**
- 7 Quick Attack - Normal**
- 10 Double Slap - Normal**
- 13 Mud-Slap - Ground*
- 15 Take Down - Normal**
- 18 Mud Shot - Ground*
- 20 Double Kick - Fighting
- 25 Odor Sleuth - Normal
- 29 Flail - Normal**
- 33 Dig - Ground*
- 38 Bounce - Flying
- 42 Super Fang - Normal
- 47 Facade - Normal**
- 49 Earthquake - Ground*

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
17 Protect, **21 Frustration**, 23 Smack Down, 26
Earthquake, **27 Return**, 31 Brick Break, 32 Double
Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock
Tomb, 41 Torment, **42 Facade**, 44 Rest, 45 Attract,
46 Thief, **48 Round**, 56 Fling, 66 Payback, 71 Stone
Edge, 78 *Bulldoze*, 80 Rock Slide, 86 Grass Knot, 87
Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93
Wild Charge, 94 Surf, 96 Nature Power, 100 Confide

Egg Move List

Defense Curl, Rollout, Spikes

Tutor Move List

Bounce, Defense Curl, Endeavor, Iron Head, Iron Tail,
Last Resort, Recycle, Rollout, **Snore**, Super Fang

DIGGERSBY



Base Stats:

HP:	9
Attack:	6
Defense:	8
Special Attack:	5
Special Defense:	8
Speed:	8

Basic Information

Type: Normal / Ground

Basic Ability 1: Pickup

Basic Ability 2: Lunchbox

Adv Ability 1: Huge Power

Adv Ability 2: Thick Fat

High Ability: Dig Away

Evolution:

1 - Bunnelby

2 - Diggersby Minimum 20

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 93.5 lbs / 42.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Mountain

Capability List

Overland 6, Swim 3, Burrow 5, Jump 2/2, Power 3, Groundshaper, Naturewalk (Grassland, Mountain), Tremorsense, Underdog

Skill List

Athl 5d6+2, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 7 Quick Attack - Normal
- 10 Double Slap - Normal
- 13 Mud-Slap - Ground
- 15 Take Down - Normal
- 18 Mud Shot - Ground
- 21 Double Kick - Fighting
- 27 Odor Sleuth - Normal
- 32 Flail - Normal
- 37 Dig - Ground
- 43 Bounce - Flying
- 48 Super Fang - Normal
- 54 Facade - Normal
- 57 Earthquake - Ground
- 60 Hammer Arm - Fighting

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 59 Brutal Swing, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Surf, 96 Nature Power, 100 Confide

Tutor Move List

Bounce, **Bulldoze (N)**, Defense Curl, **Earth Power**, Endeavor, Fire Punch, Focus Punch, Foul Play, Gastro Acid, Gunk Shot, Hammer Arm (N), Ice Punch, Iron Head, Iron Tail, Knock Off, **Last Resort**, Low Kick, Recycle, Rollout, Rototiller (N), Snatch, **Snore**, **Stomping Tantrum**, Super Fang, Superpower, Swords Dance (N), Thunder Punch, **Uproar**

YUNGOOS



Base Stats:

HP:	5
Attack:	7
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Adaptability

Basic Ability 2: Ambush

Adv Ability 1: Strong Jaw

Adv Ability 2: Run Away

High Ability: Stakeout

Evolution:

1 - Yungoos

2 - Gumshoos Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 12.2 lbs / 6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Grassland

Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Naturewalk
(Grassland), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep
2d6, Focus 3d6+2

Move List

Level Up Move List

1 Tackle - Normal

3 Leer - Normal

7 Pursuit - Dark

10 Sand Attack - Ground

13 Odor Sleuth - Normal

16 Bide - Normal

19 Bite - Dark

22 Mud-Slap - Ground

25 Super Fang - Normal

28 Take Down - Normal

31 Scary Face - Normal

34 Crunch - Dark

37 Hyper Fang - Normal

40 Yawn - Normal

43 Thrash - Normal

46 Rest - Psychic

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 12 Taunt,

17 Protect, **21 Frustration**, 26 Earthquake, **27**

Return, 32 Double Team, 37 Sandstorm, 39 Rock

Tomb, 41 Torment, **42 Facade**, 44 Rest, 45 Attract,

46 Thief, **48 Round**, **49 Echoed Voice**, 66 Payback, 87

Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

100 Confide

Egg Move List

Fire Fang, Ice Fang, **Last Resort**, Revenge, Thunder

Fang

Tutor Move List

Endeavor, Iron Tail, **Last Resort**, Shock Wave, **Snore**,

Stomping Tantrum, Super Fang

GUMSHOOS



Base Stats:

HP:	9
Attack:	11
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Adaptability

Basic Ability 2: Ambush

Adv Ability 1: Strong Jaw

Adv Ability 2: Run Away

High Ability: Stakeout

Evolution:

1 - Yungoos

2 - Gumshoos Minimum 20

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 31.3 lbs / 14.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Grassland

Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Naturewalk
(Grassland), Tracker, Underdog

Skill List

Athl 4d6, Acro 3d6, Combat 3d6, Stealth 3d6+2,
Percep 5d6, Focus 3d6+2

Move List

Level Up Move List

- 3 Leer - Normal
- 7 Pursuit - Dark
- 10 Sand Attack - Ground
- 13 Odor Sleuth - Normal
- 16 Bide - Normal
- 19 Bite - Dark
- 23 Mud-Slap - Ground
- 27 Super Fang - Normal
- 31 Take Down - Normal**
- 35 Scary Face - Normal
- 39 Crunch - Dark
- 43 Hyper Fang - Normal**
- 47 Yawn - Normal
- 51 Thrash - Normal**
- 55 Rest - Psychic

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, **21 Frustration**, 26 Earthquake, **27 Return**, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, **49 Echoed Voice**, 56 Fling, 66 Payback, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Block, Dual Chop, Endeavor, Fire Punch, Ice Punch, Iron Head, Iron Tail, **Last Resort**, Shock Wave, **Snore**, Stomping Tantrum, Super Fang, Thunder Punch, Zen Headbutt

STUFFFUL**Base Stats:**

HP:	7
Attack:	8
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Normal / Fighting

Basic Ability 1: Fluffy

Adv Ability 1: Klutz

Adv Ability 2: Cute Charm

Adv Ability 3: Moxie

High Ability: Scrappy

Evolution:

1 - Stuffful

2 - Bewear Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 15 lbs / 6.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 3, Jump 1/1, Power 6, Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+1, Stealth 3d6, Percep 2d6, Focus 2d6

Move List**Level Up Move List****1 Tackle - Normal**

1 Leer - Normal

5 Bide - Normal

10 Baby-Doll Eyes - Fairy

14 Brutal Swing - Dark

19 Flail - Normal

23 Payback - Dark

28 Take Down - Normal**32 Hammer Arm - Fighting****37 Thrash - Normal**

41 Pain Split - Normal

46 Double-Edge - Normal**50 Superpower - Fighting****TM Move List**

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, **21 Frustration**, 26 Earthquake, **27**

Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, **47 Low Sweep**, **48 Round**, **52 Focus Blast**, 56 Fling, 59 Brutal Swing, 66 Payback, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Endure, **Force Palm**, Ice Punch, **Mega Kick**, Stomping Tantrum, Thunder Punch, Wide Guard

Tutor Move List

Bind, Dual Chop, **Focus Punch**, Ice Punch, Iron Head, Pain Split, Role Play, **Snore**, Stomping Tantrum, **Superpower**, Thunder Punch, Zen Headbutt

BEWEAR



Base Stats:

HP:	12
Attack:	13
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Normal / Fighting

Basic Ability 1: Fluffy

Adv Ability 1: Klutz

Adv Ability 2: Unnerve

Adv Ability 3: Moxie

High Ability: Scrappy

Evolution:

1 - Stufful

2 - Bewear Minimum 25

Size Information

Height: 6' 11" / 2.1m (Large)

Weight: 297.6 lbs / 135kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 4, Jump 1/2, Power 11

Skill List

Athl 5d6+2, Acro 2d6, Combat 5d6+2, Stealth 2d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- Evo Bind - Normal
- 5 Bide - Normal
- 10 Baby-Doll Eyes - Fairy
- 14 Brutal Swing - Dark
- 19 Flail - Normal**
- 23 Payback - Dark
- 30 Take Down - Normal**
- 36 Hammer Arm - Fighting**
- 43 Thrash - Normal**
- 49 Pain Split - Normal
- 56 Double-Edge - Normal**
- 62 Superpower - Fighting**

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, **21 Frustration**, 26 Earthquake, **27 Return**, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, **47 Low Sweep**, **48 Round**, **52 Focus Blast**, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bind, **Drain Punch**, Dual Chop, **Focus Punch**, Ice Punch, Iron Head, **Low Kick**, Pain Split, Role Play, **Snore**, Stomping Tantrum, **Superpower**, Thunder Punch, Zen Headbutt

EKANS



Base Stats:

HP:	4
Attack:	6
Defense:	4
Special Attack:	6
Special Defense:	5
Speed:	6

Basic Information

Type: Poison

Basic Ability 1: Shed Skin

Basic Ability 2: Intimidate

Adv Ability 1: Unnerve

High Ability: Keen Eye

Evolution:

1 - Ekans

2 - Arbok Minimum 20

Size Information

Height: 6' 7" / 2m (Medium)

Weight: 15.2 lbs / 6.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Dragon

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Grassland, Marsh

Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Darkvision, Naturewalk (Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Leer - Normal

1 Wrap - Normal

4 Poison Sting - Poison

9 Bite - Dark

12 Glare - Normal

17 Screech - Normal

20 Acid - Poison

25 Spit Up - Normal

25 Stockpile - Normal

25 Swallow - Normal

28 Acid Spray - Poison

33 Mud Bomb - Ground

36 Gastro Acid - Poison

38 Belch - Poison

41 Haze - Ice

44 Coil - Poison

49 Gunk Shot - Poison

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26

Earthquake, 27 Return, 32 Double Team, **34 Sludge**

Wave, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment,

42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,

59 Brutal Swing, 66 Payback, 78 Bulldoze, 80 Rock

Slide, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88

Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Beat Up, Disable, Iron Tail, **Poison Fang, Poison Tail**,

Pursuit, Scary Face, Slam, Snatch, Spite, Sucker

Punch, Switcheroo

Tutor Move List

Aqua Tail, Bind, Body Slam, Double-Edge, Gastro

Acid, Giga Drain, **Gunk Shot**, Iron Tail, Seed Bomb,

Snatch, Snore, Spite

ARBOK



Base Stats:

HP:	6
Attack:	10
Defense:	7
Special Attack:	7
Special Defense:	8
Speed:	8

Basic Information

Type: Poison

Basic Ability 1: Shed Skin

Basic Ability 2: Intimidate

Adv Ability 1: Serpent's Mark*

High Ability: Serpent's Mark*

*Serpent's Mark must be chosen as Arbok's level 20

Ability

Evolution:

1 - Ekans

2 - Arbok Minimum 20

Size Information

Height: 11' 6" / 3.5m (Large)

Weight: 143.3 lbs / 65kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Dragon

Diet: Carnivore

Habitat: Forest, Grassland, Marsh

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Darkvision, Naturewalk (Grassland), Stealth

Skill List

Athl 4d6, Acro 3d6, Combat 3d6+2, Stealth 4d6+1, Percep 2d6+2, Focus 3d6

Move List

Level Up Move List

Evo Crunch - Dark

4 Poison Sting - Poison

9 Bite - Dark

12 Glare - Normal

17 Screech - Normal

20 Acid - Poison

27 Spit Up - Normal

27 Stockpile - Normal

27 Swallow - Normal

32 Acid Spray - Poison

39 Mud Bomb - Ground

44 Gastro Acid - Poison

48 Belch - Poison

51 Haze - Ice

56 Coil - Poison

63 Gunk Shot - Poison

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Brutal Swing, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Aqua Tail, Bind, Body Slam, Double-Edge, Fire Fang (N), Gastro Acid, Giga Drain, **Gunk Shot**, Ice Fang (N), Iron Tail, Seed Bomb, Snatch, Snore, Spite, Stomping Tantrum, Throat Chop, Thunder Fang (N)

GRIMER



Base Stats:

HP:	8
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	3

Basic Information

Type: Poison

Basic Ability 1: Stench

Basic Ability 2: Weird Power

Adv Ability 1: Poison Touch

Adv Ability 2: Defy Death

High Ability: Absorb Force

Evolution:

1 - Grimer

2 - Muk Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Urban

Capability List

Overland 4, Swim 3, Jump 1/1, Power 2, Amorphous, Dead Silent, Sticky Hold, Underdog, Wallclimber

Skill List

Athl 2d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Poison Gas - Poison
- 1 Pound - Normal
- 4 Harden - Normal
- 7 Mud-Slap - Ground
- 12 Disable - Normal
- 15 Sludge - Poison**
- 18 Mud Bomb - Ground
- 21 Minimize - Normal
- 26 Fling - Dark
- 29 Sludge Bomb - Poison**
- 32 Sludge Wave - Poison**
- 37 Screech - Normal
- 40 Gunk Shot - Poison**
- 43 Acid Armor - Poison
- 46 Belch - Poison**
- 48 Memento - Dark

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, **34 Sludge Wave**, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 64 Explosion, 66 Payback, 80 Rock Slide, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Acid Spray, Curse, Haze, Imprison, Lick, Mean Look, Power-Up Punch, Scary Face, Shadow Punch, Shadow Sneak, Spit Up, Stockpile, Swallow

Tutor Move List

Body Slam, Dynamic Punch, Fire Punch, Giga Drain, **Gunk Shot**, Ice Punch, Mud-Slap, Pain Split, Shock Wave, Snore, Thunder Punch

MUK



Base Stats:

HP:	11
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	10
Speed:	5

Basic Information

Type: Poison

Basic Ability 1: Stench

Basic Ability 2: Weird Power

Adv Ability 1: Poison Touch

Adv Ability 2: Defy Death

High Ability: Absorb Force

Evolution:

1 - Grimer

2 - Muk Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 66.1 lbs / 30kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Terravore

Habitat: Urban

Capability List

Overland 5, Swim 4, Jump 1/1, Power 6, Amorphous, Dead Silent, Sticky Hold, Wallclimber

Skill List

Athl 4d6+1, Acro 1d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+2

Move List

Level Up Move List

Evo Venom Drench - Poison

4 Harden - Normal

7 Mud-Slap - Ground

12 Disable - Normal

15 Sludge - Poison

18 Mud Bomb - Ground

21 Minimize - Normal

26 Fling - Dark

29 Sludge Bomb - Poison

32 Sludge Wave - Poison

37 Screech - Normal

40 Gunk Shot - Poison

46 Acid Armor - Poison

52 Belch - Poison

57 Memento - Dark

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, **34 Sludge Wave**, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 64 Explosion, 66 Payback, 68 Giga Impact, 80 Rock Slide, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Block, Body Slam, Dynamic Punch, Fire Punch, Focus Punch, Giga Drain, **Gunk Shot**, Ice Punch, Mud-Slap, Pain Split, Shock Wave, Snore, Thunder Punch

KOFFING



Base Stats:

HP:	4
Attack:	7
Defense:	10
Special Attack:	6
Special Defense:	5
Speed:	4

Basic Information

Type: Poison

Basic Ability 1: Levitate

Adv Ability 1: Sticky Smoke

Adv Ability 2: Aftermath

Adv Ability 3: Stench

High Ability: White Smoke

Evolution:

1 - Koffing

2 - Weezing Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Marsh, Mountain, Urban

Capability List

Overland 3, Swim 1, Levitate 3, Jump 1/1, Power 2, Underdog, Volatile Bomb

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Poison Gas - Poison
- 1 Tackle - Normal
- 4 Smog - Poison**
- 7 Smokescreen - Normal
- 12 Assurance - Dark
- 15 Clear Smog - Poison**
- 18 Sludge - Poison**
- 23 Self-Destruct - Normal
- 26 Haze - Ice
- 29 Gyro Ball - Steel
- 34 Sludge Bomb - Poison**
- 37 Explosion - Normal
- 40 Destiny Bond - Ghost
- 42 Belch - Poison**
- 45 Memento - Dark

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 61 Will-O-Wisp, 64 Explosion, 66 Payback, 74 Gyro Ball, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

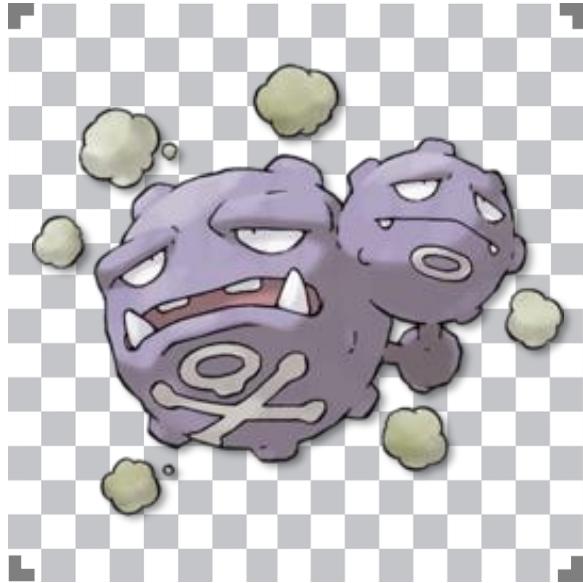
Egg Move List

Curse, Destiny Bond, Grudge, Pain Split, Psybeam, Psywave, Screech, Spit Up, Spite, Stockpile, Swallow, Toxic Spikes, Venom Drench

Tutor Move List

Pain Split, Rollout, Snore, Spite, Uproar, Shock Wave

WEEZING



Base Stats:

HP:	7
Attack:	9
Defense:	12
Special Attack:	9
Special Defense:	7
Speed:	6

Basic Information

Type: Poison

Basic Ability 1: Levitate

Adv Ability 1: Sticky Smoke

Adv Ability 2: Aftermath

Adv Ability 3: Stench

High Ability: White Smoke

Evolution:

1 - Koffing

2 - Weezing Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 20.9 lbs / 9.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Nullivore

Habitat: Marsh, Mountain, Urban

Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 4,
Volatile Bomb

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 1d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Double Hit - Normal

4 Smog - Poison

7 Smokescreen - Normal

12 Assurance - Dark

15 Clear Smog - Poison

18 Sludge - Poison

23 Self-Destruct - Normal

26 Haze - Ice

29 Gyro Ball - Steel

34 Sludge Bomb - Poison

40 Explosion - Normal

46 Destiny Bond - Ghost

51 Belch - Poison

57 Memento - Dark

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain

Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder,

27 Return, 30 Shadow Ball, 32 Double Team, 35

Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 41

Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48

Round, 61 Will-O-Wisp, 64 Explosion, 66 Payback, 68

Giga Impact, 74 Gyro Ball, 83 Infestation, 87

Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse,

100 Confide

Tutor Move List

Pain Split, Rollout, Snore, Spite, Uproar, Shock Wave

GULPIN



Base Stats:

HP:	7
Attack:	4
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	4

Basic Information

Type: Poison

Basic Ability 1: Lunchbox

Basic Ability 2: Liquid Ooze

Adv Ability 1: Gluttony

Adv Ability 2: Limber

High Ability: Big Swallow

Evolution:

1 - Gulpin

2 - Swalot Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 22.7 lbs / 10.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Grassland, Marsh, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Amorphous, Inflatable, Sticky Hold, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 1d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Pound - Normal

5 Yawn - Normal

8 Poison Gas - Poison

10 Sludge - Poison

12 Amnesia - Psychic

17 Acid Spray - Poison

20 Encore - Normal

25 Toxic - Poison

28 Stockpile - Normal

28 Swallow - Normal

28 Spit Up - Normal

33 Sludge Bomb - Poison

36 Gastro Acid - Poison

41 Belch - Poison

44 Wring Out - Normal

49 Gunk Shot - Poison

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny

Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21

Frustration, 22 Solar Beam, 27 Return, 30 Shadow

Ball, 32 Double Team, **34 Sludge Wave, 36 Sludge**

Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64

Explosion, 83 Infestation, 85 Dream Eater, 87

Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Acid Armor, Curse, Destiny Bond, Mud-Slap, Pain

Split, **Smog, Venom Drench**

Tutor Move List

Body Slam, Bullet Seed, Counter, Defense Curl,

Double-Edge, Dynamic Punch, Fire Punch, Gastro

Acid, Giga Drain, **Gunk Shot, Ice Punch, Mud-Slap,**

Pain Split, Rollout, Seed Bomb, Shock Wave, Snatch,

Snore, Thunder Punch, Water Pulse

SWALOT



Base Stats:

HP:	10
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	6

Basic Information

Type: Poison

Basic Ability 1: Lunchbox

Basic Ability 2: Liquid Ooze

Adv Ability 1: Glutony

Adv Ability 2: Limber

High Ability: Big Swallow

Evolution:

1 - Gulpin

2 - Swalot Minimum 25

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 176.4 lbs / 80kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Omnivore

Habitat: Grassland, Marsh, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 3, Amorphous, Inflatable, Sticky Hold, Wallclimber

Skill List

Athl 3d6, Acro 1d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

Evo Body Slam - Normal

5 Yawn - Normal

8 Poison Gas - Poison

10 Sludge - Poison

12 Amnesia - Psychic

17 Acid Spray - Poison

20 Encore - Normal

25 Toxic - Poison

30 Stockpile - Normal

30 Swallow - Normal

30 Spit Up - Normal

37 Sludge Bomb - Poison

42 Gastro Acid - Poison

49 Belch - Poison

54 Wring Out - Normal

61 Gunk Shot - Poison

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny

Day, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18

Rain Dance, 21 Frustration, 22 Solar Beam, 26

Earthquake, 27 Return, 30 Shadow Ball, 32 Double

Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade,

44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga

Impact, 78 Bulldoze, 83 Infestation, 85 Dream Eater,

87 Swagger, 88 Sleep Talk, 90 Substitute, 100

Confide

Tutor Move List

Block, Body Slam (N), Bullet Seed, Counter, Defense

Curl, Double-Edge, Dynamic Punch, Fire Punch,

Gastro Acid, Giga Drain, **Gunk Shot (N)**, Ice Punch,

Mud-Slap, Pain Split, Rollout, Seed Bomb, Shock

Wave, Snatch, Snore, Thunder Punch, Venom Drench

(N), Water Pulse, Wring Out (N)

STUNKY**Base Stats:**

HP:	6
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	7

Basic Information

Type: Poison / Dark

Basic Ability 1: Stench

Adv Ability 1: Keen Eye

Adv Ability 2: Odious Spray

Adv Ability 3: Pickup

High Ability: Aftermath

Evolution:

1 - Stunkey

2 - Skuntank Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 42.3 lbs / 19.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Darkvision, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

Move List**Level Up Move List**

1 Focus Energy - Normal

1 Scratch - Normal

3 Poison Gas - Poison

7 Screech - Normal

9 Fury Swipes - Normal

13 Smokescreen - Normal

15 Feint - Normal

19 Acid Spray - Poison**21 Bite - Dark**

25 Slash - Normal

27 Toxic - Poison

31 Night Slash - Dark

33 Memento - Dark

37 Venom Drench - Poison

39 Sucker Punch - Dark**43 Belch - Poison**

45 Explosion - Normal

TM Move List05 Roar, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 64 Explosion, 65 Shadow Claw, **66 Payback**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide**Egg Move List**Astonish, **Crunch**, Double-Edge, Flame Burst, **Foul Play**, Haze, Iron Tail, Leer, Play Rough, **Punishment**, **Pursuit**, Scary Face, **Smog****Tutor Move List**Double-Edge, **Foul Play**, Fury Cutter, Iron Tail, Mud-Slap, Snatch, Snore, **Sucker Punch**, Swift, **Throat Chop**

SKUNTANK



Base Stats:

HP:	10
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	6
Speed:	8

Basic Information

Type: Poison / Dark

Basic Ability 1: Stench

Adv Ability 1: Keen Eye

Adv Ability 2: Odious Spray

Adv Ability 3: Pickup

High Ability: Aftermath

Evolution:

1 - Stunky

2 - Skuntank Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 83.8 lbs / 38kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 6, Swim 3, Jump 1/2, Power 6, Darkvision, Naturewalk (Forest, Grassland)

Skill List

Athl 4d6+2, Acro 1d6+1, Combat 3d6, Stealth 2d6, Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

Evo Flamethrower - Fire

3 Poison Gas - Poison

7 Screech - Normal

9 Fury Swipes - Normal

13 Smokescreen - Normal

15 Feint - Normal

19 Acid Spray - Poison

21 Bite - Dark

25 Slash - Normal

27 Toxic - Poison

31 Night Slash - Dark

33 Memento - Dark

37 Venom Drench - Poison

39 Sucker Punch - Dark

43 Belch - Poison

45 Explosion - Normal

TM Move List

05 Roar, 06 Toxic, **09 Venoshock**, 10 Hidden Power,

11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect,

18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow

Ball, 32 Double Team, 35 Flamethrower, **36 Sludge**

Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest,

45 Attract, **46 Thief**, 48 Round, 64 Explosion, 65

Shadow Claw, **66 Payback**, 68 Giga Impact, **84**

Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute,

95 Snarl, **97 Dark Pulse**, 100 Confide

Tutor Move List

Defog, Double-Edge, **Foul Play**, Fury Cutter, Iron Tail,

Mud-Slap, Snatch, Snore, **Sucker Punch**, Swift,

Throat Chop

SKORUPI



Base Stats:

HP:	4
Attack:	5
Defense:	9
Special Attack:	3
Special Defense:	6
Speed:	7

Basic Information

Type: Poison / Bug
Basic Ability 1: Battle Armor
Basic Ability 2: Sniper
Adv Ability 1: Keen Eye
Adv Ability 2: Strong Jaw
High Ability: Vicious

Evolution:

1 - Skorupi
2 - Drapion Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug / Water 3
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Naturewalk (Forest), Underdog

Skill List

Athl 2d6+1, Acro 1d6+1, Combat 2d6+1, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Poison Sting - Poison**
- 1 Bite - Dark
- 5 Knock Off - Dark
- 9 Pin Missile - Bug**
- 13 Acupressure - Normal
- 16 Pursuit - Dark
- 20 Bug Bite - Bug**
- 23 Poison Fang - Poison**
- 27 Venoshock - Poison**
- 30 Hone Claws - Dark
- 34 Toxic Spikes - Poison
- 38 Night Slash - Dark
- 41 Scary Face - Normal
- 45 Crunch - Dark
- 47 Fell Stinger - Bug**
- 49 Cross Poison - Poison**

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, **36 Sludge Bomb**, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 56 Fling, 66 Payback, 75 Swords Dance, **81 X-Scissor**, **83 Infestation**, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Agility, Confuse Ray, *Feint Attack*, Iron Tail, **Poison Tail**, Sand Attack, Screech, Slash, **Twineedle**, Whirlwind

Tutor Move List

Aqua Tail, **Bug Bite**, **Fury Cutter**, Iron Tail, *Knock Off*, Mud-Slap, Snore

DRAPION



Base Stats:

HP:	7
Attack:	9
Defense:	11
Special Attack:	6
Special Defense:	8
Speed:	10

Basic Information

Type: Poison / Dark

Basic Ability 1: Battle Armor

Basic Ability 2: Sniper

Adv Ability 1: Keen Eye

Adv Ability 2: Strong Jaw

High Ability: Vicious

Evolution:

1 - Skorupi

2 - Drapion Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 135.6 lbs / 61.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug / Water 3

Diet: Carnivore

Habitat: Forest, Marsh, Rainforest

Capability List

Overland 6, Swim 3, Jump 1/1, Power 7, Darkvision, Naturewalk (Forest)

Skill List

Athl 4d6+2, Acro 1d6+1, Combat 4d6+1, Stealth 2d6, Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

5 Knock Off - Dark

9 Pin Missile - Bug

13 Acupressure - Normal

16 Pursuit - Dark

20 Bug Bite - Bug

23 Poison Fang - Poison

27 Venoshock - Poison

30 Hone Claws - Dark

34 Toxic Spikes - Poison

38 Night Slash - Dark

43 Scary Face - Normal

49 Crunch - Dark

53 Fell Stinger - Bug

57 Cross Poison - Poison

TM Move List

05 Roar, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, **36 Sludge Bomb**, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 54 False Swipe, **56 Fling**, **59 Brutal Swing**, **66 Payback**, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Aqua Tail, Bug Bite, Fire Fang (N), Fury Cutter, Ice Fang (N), Iron Tail, **Knock Off**, Mud-Slap, Snore, Stomping Tantrum, **Throat Chop**, Thunder Fang (N)

CROAGUNK



Base Stats:

HP:	5
Attack:	6
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	5

Basic Information

Type: Poison / Fighting
Basic Ability 1: Dry Skin
Basic Ability 2: Poison Touch
Adv Ability 1: Anticipation
Adv Ability 2: Dodge
High Ability: Deadly Poison

Evolution:

1 - Croagunk
2 - Toxicroak Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 50.7 lbs / 23kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Humanshape
Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 5, Swim 3, Jump 2/3, Power 3, Naturewalk (Wetland), Underdog

Skill List

Athl 3d6+2, Acro 3d6, Combat 3d6, Stealth 3d6+1, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Astonish - Ghost
- 3 Mud-Slap - Ground
- 8 Poison Sting - Poison**
- 10 Taunt - Dark
- 15 Pursuit - Dark
- 17 Feint Attack - Dark
- 22 Revenge - Fighting**
- 24 Swagger - Normal
- 29 Mud Bomb - Ground
- 31 Sucker Punch - Dark
- 36 Venoshock - Poison**
- 38 Nasty Plot - Dark
- 43 Poison Jab - Poison**
- 45 Sludge Bomb - Poison**
- 47 Belch - Poison**
- 50 Flatter - Dark

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 63 Embargo, 66 Payback, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Acupressure, Bullet Punch, Counter, **Cross Chop**, **Drain Punch**, **Dynamic Punch**, Fake Out, Feint, Headbutt, Me First, Meditate, Quick Guard, Smelling Salts, **Vacuum Wave**, **Wake-Up Slap**

Tutor Move List

Bounce, **Drain Punch**, Dual Chop, **Dynamic Punch**, Fury Cutter, **Focus Punch**, Foul Play, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Knock Off, **Low Kick**, Mud-Slap, Rock Climb, Role Play, Snatch, Snore, Spite, Sucker Punch, Super Fang, Thunder Punch, **Vacuum Wave**

TOXICROAK



Base Stats:

HP:	8
Attack:	11
Defense:	7
Special Attack:	9
Special Defense:	7
Speed:	9

Basic Information

Type: Poison / Fighting
Basic Ability 1: Dry Skin
Basic Ability 2: Poison Touch
Adv Ability 1: Anticipation
Adv Ability 2: Dodge
High Ability: Deadly Poison

Evolution:

1 - Croagunk
2 - Toxicroak Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)
Weight: 97.9 lbs / 44.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Humanshape

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 6, Swim 6, Jump 3/4, Power 8, Naturewalk (Wetland)

Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6+2, Stealth 2d6+1, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

- 3 Mud-Slap - Ground
- 8 Poison Sting - Poison**
- 10 Taunt - Dark
- 15 Pursuit - Dark
- 17 Feint Attack - Dark
- 22 Revenge - Fighting**
- 24 Swagger - Normal
- 29 Mud Bomb - Ground
- 31 Sucker Punch - Dark
- 36 Venoshock - Poison**
- 41 Nasty Plot - Dark
- 49 Poison Jab - Poison**
- 54 Sludge Bomb - Poison**
- 58 Belch - Poison**
- 62 Flatter - Dark

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 63 Embargo, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Bounce, **Drain Punch**, Dual Chop, **Dynamic Punch**, Fury Cutter, **Focus Punch**, Foul Play, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Knock Off, **Low Kick**, Mud-Slap, Rock Climb, Role Play, Snatch, Snore, Spite, Sucker Punch, Super Fang, Throat Chop, Thunder Punch, **Vacuum Wave**

TRUBBISH



Base Stats:

HP:	5
Attack:	5
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	7

Basic Information

Type: Poison

Basic Ability 1: Absorb Force

Basic Ability 2: Stench

Adv Ability 1: Flare Boost

Adv Ability 2: Weird Power

High Ability: Aftermath

Evolution:

1 - Trubbish

2 - Garbodor Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 68.3 lbs / 31kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Grassland, Marsh, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Inflatable, Naturewalk (Urban), Sticky Hold, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Poison Gas - Poison
- 1 Pound - Normal
- 3 Recycle - Normal
- 7 Toxic Spikes - Poison
- 12 Acid Spray - Poison**
- 14 Double Slap - Normal
- 18 Sludge - Poison**
- 23 Stockpile - Normal
- 23 Swallow - Normal
- 25 Take Down - Normal
- 29 Sludge Bomb - Poison**
- 34 Clear Smog - Poison**
- 36 Toxic - Poison
- 40 Amnesia - Psychic
- 42 Belch - Poison**
- 45 Gunk Shot - Poison**
- 47 Explosion - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 64 Explosion, 66 Payback, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Autotomize, Curse, Haze, Mud Sport, Rock Blast, Rollout, Sand Attack, Self-Destruct, Spikes

Tutor Move List

Drain Punch, Giga Drain, **Gunk Shot**, Pain Split, Recycle, Seed Bomb, Snore, Spite

GARBODOR



Base Stats:

HP:	8
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

Basic Information

Type: Poison

Basic Ability 1: Absorb Force

Basic Ability 2: Stench

Adv Ability 1: Flare Boost

Adv Ability 2: Weird Power

High Ability: Aftermath

Evolution:

1 - Trubbish

2 - Garbodor Minimum 30

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 236.6 lbs / 107.3kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Grassland, Marsh, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 6, Inflatable, Naturewalk (Urban), Sticky Hold

Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 3 Recycle - Normal
- 7 Toxic Spikes - Poison
- 12 Acid Spray - Poison**
- 14 Double Slap - Normal
- 18 Sludge - Poison**
- 23 Stockpile - Normal
- 23 Swallow - Normal
- 25 Body Slam - Normal
- 29 Sludge Bomb - Poison**
- 34 Clear Smog - Poison**
- 39 Toxic - Poison
- 46 Amnesia - Psychic
- 49 Belch - Poison**
- 54 Gunk Shot - Poison**
- 59 Explosion - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Drain Punch, Giga Drain, **Gunk Shot**, Pain Split, Recycle, Seed Bomb, Snore, Spite, Stomping Tantrum

SKRELP



Base Stats:

HP:	5
Attack:	6
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	3

Basic Information

Type: Poison / Water
Basic Ability 1: Poison Point
Basic Ability 2: Poison Touch
Adv Ability 1: Adaptability
Adv Ability 2: Analytic
High Ability: Corrosion

Evolution:

1 - Skrelp
2 - Dragalge Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 16.1 lbs / 7.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Dragon
Average Hatch Rate: 10 Days

Diet: Carnivore
Habitat: Ocean

Capability List

Overland 2, Swim 5, Jump 0/1, Power 1, Fountain, Gilled, Naturewalk (Ocean), Stealth, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Smokescreen - Normal
- 1 Water Gun - Water**
- 5 Feint Attack - Dark
- 9 Tail Whip - Normal
- 12 Bubble - Water**
- 15 Acid - Poison**
- 19 Camouflage - Normal
- 23 Poison Tail - Poison**
- 25 Water Pulse - Water**
- 28 Double Team - Normal
- 32 Toxic - Poison
- 35 Aqua Tail - Water**
- 38 Sludge Bomb - Poison**
- 42 Hydro Pump - Water**
- 49 Dragon Pulse - Dragon**

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 30 Shadow Ball, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Acid Armor, Haze, Play Rough, Toxic Spikes, Venom Drench

Tutor Move List

Aqua Tail, Bounce, **Dive**, **Dragon Pulse**, **Gunk Shot**, Icy Wind, Iron Tail, **Outrage**, Shock Wave, Snore, **Water Pulse**

DRAGALGE



Base Stats:

HP:	7
Attack:	8
Defense:	9
Special Attack:	10
Special Defense:	12
Speed:	4

Basic Information

Type: Poison / Dragon
Basic Ability 1: Poison Point
Basic Ability 2: Poison Touch
Adv Ability 1: Adaptability
Adv Ability 2: Analytic
High Ability: Corrosion

Evolution:

1 - Skrelp
2 - Dragalge Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)
Weight: 179.7 lbs / 81.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Dragon

Diet: Carnivore
Habitat: Ocean

Capability List

Overland 3, Swim 6, Jump 1/1, Power 6, Fountain, Gilled, Mountable 1, Naturewalk (Ocean), Stealth

Skill List

Athl 4d6, Acro 2d6, Combat 4d6, Stealth 5d6+2, Percep 4d6, Focus 3d6+2

Move List

Level Up Move List

Evo Twister - Dragon

- 5 Feint Attack - Dark
- 9 Tail Whip - Normal
- 12 Bubble - Water
- 15 Acid - Poison**
- 19 Camouflage - Normal
- 23 Poison Tail - Poison**
- 25 Water Pulse - Water
- 28 Double Team - Normal
- 32 Toxic - Poison
- 35 Aqua Tail - Water
- 38 Sludge Bomb - Poison**
- 42 Hydro Pump - Water
- 53 Dragon Pulse - Dragon**
- 59 Dragon Tail - Dragon**

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 55 Scald, 68 Giga Impact, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

Aqua Tail, Bounce, Dive, **Draco Meteor**, **Dragon Pulse**, **Dragon Tail (N)**, Gunk Shot, Icy Wind, Iron Tail, **Outrage**, Shock Wave, Snore, Water Pulse

MAREANIE



Base Stats:

HP:	5
Attack:	5
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	5

Basic Information

Type: Poison / Water

Basic Ability 1: Limber

Adv Ability 1: Cruelty

Adv Ability 2: Defy Death

Adv Ability 3: Regenerator

High Ability: Merciless

Evolution:

1 - Mareanie

2 - Toxapex Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 17.6 lbs / 0.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 4, Jump 1/1, Power 1, Gilled, Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 3d6+1, Stealth 4d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 **Poison Sting - Poison**

5 Peck - Flying

9 Bite - Dark

13 Toxic Spikes - Poison

17 Wide Guard - Rock

21 Toxic - Poison

25 Venoshock - Poison

29 Spike Cannon - Normal

33 Recover - Normal

37 Poison Jab - Poison

41 Venom Drench - Poison

45 Pin Missile - Bug

49 Liquidation - Water

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 66 Payback, 79 Frost Breath, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Egg Move List

Haze, Spit Up, Stockpile, Swallow

Tutor Move List

After You, Covet, Gastro Acid, **Gunk Shot**, Iron Defense, Icy Wind, Knock Off, **Liquidation**, Magic Coat, Pain Split, Snatch, Snore, Spite, **Water Pulse**

TOXAPEX



Base Stats:

HP:	5
Attack:	6
Defense:	15
Special Attack:	5
Special Defense:	14
Speed:	4

Basic Information

Type: Poison / Water

Basic Ability 1: Limber

Adv Ability 1: Cruelty

Adv Ability 2: Defy Death

Adv Ability 3: Regenerator

High Ability: Merciless

Evolution:

1 - Mareanie

2 - Toxapex Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 32 lbs / 14.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 4, Swim 6, Jump 1/1, Power 4, Gilled

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+2, Stealth 5d6, Percep 4d6, Focus 4d6

Move List

Level Up Move List

Evo Baneful Bunker - Poison

5 Peck - Flying

9 Bite - Dark

13 Toxic Spikes - Poison

17 Wide Guard - Rock

21 Toxic - Poison

25 Venoshock - Poison

29 Spike Cannon - Normal

33 Recover - Normal

37 Poison Jab - Poison

44 Venom Drench - Poison

51 Pin Missile - Bug

58 Liquidation - Water

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 23

Smack Down, 27 Return, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45

Attract, 48 Round, **55 Scald**, 66 Payback, 79 Frost Breath, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

After You, Block, Covet, Gastro Acid, **Gunk Shot**, Iron Defense, Icy Wind, Knock Off, **Liquidation**, Magic Coat, Pain Split, Snatch, Snore, Spite, **Water Pulse**

SALANDIT



Base Stats:

HP:	5
Attack:	4
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	8

Basic Information

Type: Poison / Fire

Basic Ability 1: Corrosion

Adv Ability 1: Brimstone

Adv Ability 2: Oblivious

Adv Ability 3: Sun Blanket

High Ability: Pickpocket

Evolution:

1 - Salandit

2 - Salazzle Minimum 30 Female

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 10.6 lbs / 4.8kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Dragon / Monster

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Mountain, Plains

Capability List

Overland 5, Swim 3, Jump 1/1, Power 3, Alluring, Naturewalk (Mountain), Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 2d6-1

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Poison Gas - Poison
- 5 Ember - Fire**
- 8 Sweet Scent - Normal
- 13 Dragon Rage - Dragon
- 16 Smog - Poison**
- 21 Double Slap - Normal
- 24 Flame Burst - Fire**
- 29 Toxic - Poison
- 32 Nasty Plot - Dark
- 37 Venoshock - Poison**
- 40 Flamethrower - Fire**
- 45 Venom Drench - Poison
- 48 Dragon Pulse - Dragon

TM Move List

02 Dragon Claw, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 28 Leech Life, 32 Double Team, **34 Sludge Wave**, **35 Flamethrower**, **36 Sludge Bomb**, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 56 Fling, 61 Will-O-Wisp, 65 Shadow Claw, 66 Payback, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Belch, Fake Out, Knock Off, Sand Attack, Snatch

Tutor Move List

Covet, Dragon Pulse, Foul Play, **Gunk Shot**, **Heat Wave**, Helping Hand, Iron Tail, Knock Off, Snatch, Snore

SALAZZLE



Base Stats:

HP:	7
Attack:	6
Defense:	6
Special Attack:	11
Special Defense:	6
Speed:	12

Basic Information

Type: Poison / Fire
Basic Ability 1: Corrosion
Adv Ability 1: Brimstone
Adv Ability 2: Oblivious
Adv Ability 3: Sun Blanket
High Ability: Chemical Romance

Evolution:

1 - Salandit
2 - Salazzle Minimum 30 Female

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 48.9 lbs / 22.2kg (2)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Dragon / Monster

Diet: Carnivore

Habitat: Mountain, Plains

Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Alluring, Naturewalk (Mountain), Pack Mon

Skill List

Athl 3d6+1, Acro 3d6, Combat 4d6+1, Stealth 4d6, Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

Evo Captivate - Normal

5 Ember - Fire

8 Sweet Scent - Normal

13 Dragon Rage - Dragon

16 Smog - Poison

21 Double Slap - Normal

24 Flame Burst - Fire

29 Toxic - Poison

32 Nasty Plot - Dark

39 Venoshock - Poison

44 Flamethrower - Fire

51 Venom Drench - Poison

56 Dragon Pulse - Dragon

TM Move List

02 Dragon Claw, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 28 Leech Life, 32 Double Team, **34 Sludge Wave**, **35 Flamethrower**, **36 Sludge Bomb**, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 82 Dragon Tail, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Covet, Disable (N), Dragon Pulse, Encore (N), Foul Play, **Gunk Shot**, **Heat Wave**, Helping Hand, Iron Tail, Knock Off, Laser Focus, Pound (N), Snatch, Snore, Swagger (N), Torment (N)

DROWZEE



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	9
Speed:	4

Basic Information

Type: Psychic

Basic Ability 1: Insomnia

Basic Ability 2: Hypnotic

Adv Ability 1: Dreamspinner

Adv Ability 2: Inner Focus

High Ability: Forewarn

Evolution:

1 - Drowzee

2 - Hypno Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 71.4 lbs / 32.4kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland, Marsh, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Dream Reader, Mindlock, Naturewalk (Grassland), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Hypnosis - Psychic
- 1 Pound - Normal
- 5 Disable - Normal
- 9 Confusion - Psychic**
- 13 Headbutt - Normal
- 17 Poison Gas - Poison
- 21 Meditate - Psychic
- 25 Psybeam - Psychic**
- 29 Wake-Up Slap - Fighting
- 33 Psych Up - Normal
- 37 Synchronoise - Psychic**
- 41 Zen Headbutt - Psychic**
- 45 Swagger - Normal
- 49 Psychic - Psychic**
- 53 Nasty Plot - Dark
- 57 Psyshock - Psychic**
- 61 Future Sight - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 56 Fling, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Assist, Barrier, Fire Punch, Flatter, Guard Swap, Ice Punch, Power Split, Psychic Terrain, **Psycho Cut**, Role Play, Secret Power, Skill Swap, Thunder Punch

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Ice Punch, Low Kick, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mimic, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Thunder Punch, Trick, **Zen Headbutt**

HYPNO



Base Stats:

HP:	9
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	12
Speed:	7

Basic Information

Type: Psychic
Basic Ability 1: Insomnia
Basic Ability 2: Hypnotic
Adv Ability 1: Dreamspinner
Adv Ability 2: Inner Focus
High Ability: Forewarn

Evolution:

1 - Drowzee
2 - Hypno Minimum 25

Size Information

Height: 5' 3" / 1.6m (Medium)
Weight: 166.7 lbs / 75.6kg (7)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Humanshape

Diet: Herbivore

Habitat: Grassland, Marsh, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 6, Dream Reader, Mindlock, Naturewalk (Grassland)

Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 4d6+3, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

- 5 Disable - Normal
- 9 Confusion - Psychic**
- 13 Headbutt - Normal
- 17 Poison Gas - Poison
- 21 Meditate - Psychic
- 25 Psybeam - Psychic**
- 29 Wake-Up Slap - Fighting
- 33 Psych Up - Normal
- 37 Synchronoise - Psychic**
- 41 Zen Headbutt - Psychic**
- 45 Swagger - Normal
- 49 Psychic - Psychic**
- 53 Nasty Plot - Dark
- 57 Psyshock - Psychic**
- 61 Future Sight - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, **Future Sight (N)**, Ice Punch, Low Kick, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mimic, Nasty Plot (N), Nightmare (N), Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Snatch, Snore, Switcheroo (N), Telekinesis, Thunder Punch, Trick, **Zen Headbutt**

MIME JR.



Base Stats:

HP:	2
Attack:	3
Defense:	5
Special Attack:	7
Special Defense:	9
Speed:	6

Basic Information

Type: Psychic / Fairy

Basic Ability 1: Soundproof

Basic Ability 2: Filter

Adv Ability 1: Technician

Adv Ability 2: Copy Master

High Ability: Wallmaster

Evolution:

1 - Mime Jr.

2 - Mr. Mime Minimum 20

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 28.7 lbs / 13kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Average Hatch Rate: 13 Days

Diet: Omnivore

Habitat: Urban

Capability List

Overland 3, Swim 1, Jump 1/1, Power 2, Underdog

Skill List

Athl 2d6+1, Acro 3d6+1, Combat 1d6, Stealth 2d6+1, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Tickle - Normal
- 1 Barrier - Psychic
- 1 Pound - Normal
- 1 Confusion - Psychic**
- 4 Copycat - Normal
- 8 Meditate - Psychic
- 11 Double Slap - Normal
- 15 Mimic - Normal
- 18 Encore - Normal
- 22 Light Screen - Psychic
- 22 Reflect - Psychic
- 25 Psybeam - Psychic**
- 29 Substitute - Normal
- 32 Recycle - Normal
- 36 Trick - Psychic
- 39 Psychic - Psychic**
- 43 Role Play - Psychic
- 46 Baton Pass - Normal
- 50 Safeguard - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 73 Thunder Wave, 77 Psych Up, 83 Infestation, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Egg Move List

Charm, Confuse Ray, Fake Out, **Future Sight**, Healing Wish, Hypnosis, Icy Wind, Magic Room, Nasty Plot, Power Split, Psychic Terrain, Teeter Dance, Wake-Up Slap

Tutor Move List

Ally Switch, Covet, Drain Punch, Focus Punch, Helping Hand, Magic Coat, Magic Room, Mud-Slap, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Uproar, Wonder Room

MR. MIME



Base Stats:

HP:	4
Attack:	5
Defense:	7
Special Attack:	10
Special Defense:	12
Speed:	9

Basic Information

Type: Psychic / Fairy

Basic Ability 1: Soundproof

Basic Ability 2: Filter

Adv Ability 1: Technician

Adv Ability 2: Copy Master

High Ability: Wallmaster

Evolution:

1 - Mime Jr.

2 - Mr. Mime Minimum 20

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 120.2 lbs / 54.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Diet: Omnivore

Habitat: Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 5, Telekinetic, Telepath

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6, Stealth 3d6+2, Percep 4d6+2, Focus 5d6+3

Move List

Level Up Move List

- 4 Copycat - Normal
- 8 Meditate - Psychic
- 11 Double Slap - Normal
- 15 Mimic - Normal
- 18 Encore - Normal
- 22 Light Screen - Psychic
- 22 Reflect - Psychic
- 25 Psybeam - Psychic**
- 29 Substitute - Normal
- 32 Recycle - Normal
- 36 Trick - Psychic
- 39 Psychic - Psychic**
- 43 Role Play - Psychic
- 46 Baton Pass - Normal
- 50 Safeguard - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 83 Infestation, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Counter, Covet, Double-Edge, Drain Punch, Fire Punch, Focus Punch, Foul Play, Guard Swap (N), Helping Hand, Ice Punch, Icy Wind, Iron Defense, Magic Coat, Magic Room, Magical Leaf (N), Mega Kick, Mega Punch, Metronome, Misty Terrain (N), Mud-Slap, Power Swap (N), Quick Guard (N), Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Uproar, Wide Guard (N), Wonder Room, **Zen Headbutt**

NATU

Base Stats:

HP:	4
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	7

Basic Information

Type: Psychic / Flying
 Basic Ability 1: Synchronize
 Basic Ability 2: Early Bird
 Adv Ability 1: Probability Control
 Adv Ability 2: Transporter
 High Ability: Magic Bounce

Evolution:

1 - Natu
 2 - Xatu Minimum 25

Size Information

Height: 0' 8" / 0.2m (Small)
 Weight: 4.4 lbs / 2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Flying
 Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Forest

Capability List

Overland 4, Swim 1, Jump 4/4, Power 1, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 1d6, Stealth 3d6,
 Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying**
- 6 Night Shade - Ghost
- 9 Teleport - Psychic
- 12 Lucky Chant - Normal
- 17 Stored Power - Psychic**
- 20 Ominous Wind - Ghost
- 23 Confuse Ray - Ghost
- 28 Wish - Normal
- 33 Psychic - Psychic**
- 36 Miracle Eye - Psychic
- 39 Psycho Shift - Psychic
- 44 Future Sight - Psychic**
- 47 Guard Swap - Psychic
- 47 Power Swap - Psychic
- 50 Me First - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Ally Switch, **Drill Peck**, Feint Attack, Feather Dance, Haze, Quick Attack, Refresh, Simple Beam, Skill Swap, Sucker Punch, **Synchronoise**, **Zen Headbutt**

Tutor Move List

Ally Switch, **Air Cutter**, Double-Edge, Giga Drain, Heat Wave, Magic Coat, Magic Room, Pain Split, Ominous Wind, **Pluck**, Role Play, Signal Beam, Skill Swap, **Sky Attack**, Silver Wind, Snore, Sucker Punch, Swift, Tailwind, Telekinesis, Trick, Twister, **Zen Headbutt**

XATU



Base Stats:

HP:	7
Attack:	8
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	10

Basic Information

Type: Psychic / Flying
Basic Ability 1: Synchronize
Basic Ability 2: Early Bird
Adv Ability 1: Probability Control
Adv Ability 2: Transporter
High Ability: Magic Bounce

Evolution:

1 - Natu
2 - Xatu Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying

Diet: Herbivore

Habitat: Cave, Desert, Forest

Capability List

Overland 6, Swim 2, Sky 8, Jump 4/4, Power 2,
Premonition, Telepath

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 5d6+5, Focus 5d6+5

Move List

Level Up Move List

- Evo Air Slash - Flying**
- 6 Night Shade - Ghost
- 9 Teleport - Psychic
- 12 Lucky Chant - Normal
- 17 Stored Power - Psychic**
- 20 Ominous Wind - Ghost
- 23 Confuse Ray - Ghost
- 29 Wish - Normal
- 35 Psychic - Psychic**
- 39 Miracle Eye - Psychic
- 43 Psycho Shift - Psychic
- 49 Future Sight - Psychic**
- 53 Guard Swap - Psychic
- 53 Power Swap - Psychic
- 57 Me First - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 68 Giga Impact, 73 Thunder Wave, **76 Fly**, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, **Air Cutter**, Defog, Double-Edge, Foul Play, Giga Drain, Heat Wave, Laser Focus, Magic Coat, Magic Room, Pain Split, Ominous Wind, **Pluck**, Role Play, Signal Beam, Skill Swap, **Sky Attack**, Silver Wind, Snore, Sucker Punch, Swift, Tailwind (N), Telekinesis, Trick, Twister, **Zen Headbutt**

WYNAUT



Base Stats:

HP:	10
Attack:	2
Defense:	5
Special Attack:	2
Special Defense:	5
Speed:	2

Basic Information

Type: Psychic

Basic Ability 1: Weeble

Adv Ability 1: Telepathy

Adv Ability 2: Oblivious

Adv Ability 3: Shadow Tag

High Ability: Wobble

Evolution:

1 - Wynaut

2 - Wobuffet Minimum 15

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 30.9 lbs / 14kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Grassland, Mountain

Capability List

Overland 3, Swim 1, Jump 1/1, Power 2

Skill List

Athl 2d6, Acro 2d6+1, Combat 1d6, Stealth 2d6+1, Percep 2d6, Focus 4d6+1

Move List

Level Up Move List

- 1 Charm - Fairy
- 1 Encore - Normal
- 1 Splash - Normal
- 15 Counter - Fighting
- 15 Destiny Bond - Ghost
- 15 Mirror Coat - Psychic
- 15 Safeguard - Normal

TM Move List

20 Safeguard

WOBBUFFET



Base Stats:

HP:	19
Attack:	3
Defense:	6
Special Attack:	3
Special Defense:	6
Speed:	3

Basic Information

Type: Psychic

Basic Ability 1: Weeble

Adv Ability 1: Telepathy

Adv Ability 2: Oblivious

Adv Ability 3: Shadow Tag

High Ability: Wobble

Evolution:

1 - Wynaut

2 - Wobbuffet Minimum 15

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 62.8 lbs / 28.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Herbivore

Habitat: Cave, Grassland, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3

Skill List

Athl 3d6+2, Acro 2d6+2, Combat 1d6, Stealth 3d6+2, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- 15 Counter - Fighting
- 15 Destiny Bond - Ghost
- 15 Mirror Coat - Psychic
- 15 Safeguard - Normal

TM Move List

20 Safeguard

SPOINK



Base Stats:

HP:	6
Attack:	3
Defense:	4
Special Attack:	7
Special Defense:	8
Speed:	6

Basic Information

Type: Psychic

Basic Ability 1: Own Tempo

Basic Ability 2: Thick Fat

Adv Ability 1: Glutony

Adv Ability 2: Run Away

High Ability: Perception

Evolution:

1 - Spoink

2 - Grumpig Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 67.5 lbs / 30.6kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Taiga

Capability List

Overland 4, Swim 1, Jump 3/3, Power 1, Naturewalk (Forest, Grassland), Telepath, Underdog

Skill List

Athl 3d6+1, Acro 4d6+2, Combat 2d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Splash - Normal
- 7 Psywave - Psychic
- 10 Odor Sleuth - Normal
- 14 Psybeam - Psychic**
- 15 Psych Up - Normal
- 18 Confuse Ray - Ghost
- 21 Magic Coat - Psychic
- 26 Zen Headbutt - Psychic**
- 29 Power Gem - Rock
- 29 Rest - Psychic
- 33 Snore - Normal
- 38 Psyshock - Psychic**
- 40 Payback - Dark
- 44 Psychic - Psychic**
- 50 Bounce - Flying

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 66 Payback, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Egg Move List

Amnesia, Endure, **Extrasensory**, **Future Sight**, Lucky Chant, Mirror Coat, Simple Beam, Skill Swap, Trick, Whirlwind

Tutor Move List

Ally Switch, Body Slam, Bounce, Covet, Double-Edge, Heal Bell, Icy Wind, Iron Tail, Magic Coat, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, Telekinesis, Trick, **Zen Headbutt**

GRUMPIG



Base Stats:

HP:	8
Attack:	5
Defense:	7
Special Attack:	9
Special Defense:	11
Speed:	8

Basic Information

Type: Psychic

Basic Ability 1: Own Tempo

Basic Ability 2: Thick Fat

Adv Ability 1: Glutony

Adv Ability 2: Synchronize

High Ability: Perception

Evolution:

1 - Spoink

2 - Grumpig Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 157.6 lbs / 71.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland, Taiga

Capability List

Overland 5, Swim 3, Jump 2/2, Power 5, Naturewalk (Forest, Grassland), Telepath

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6, Stealth 2d6, Percep 4d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Teeter Dance - Normal

7 Psywave - Psychic

10 Odor Sleuth - Normal

14 Psybeam - Psychic

15 Psych Up - Normal

18 Confuse Ray - Ghost

21 Magic Coat - Psychic

26 Zen Headbutt - Psychic

29 Power Gem - Rock

29 Rest - Psychic

35 Snore - Normal

42 Psyshock - Psychic

46 Payback - Dark

52 Psychic - Psychic

60 Bounce - Flying

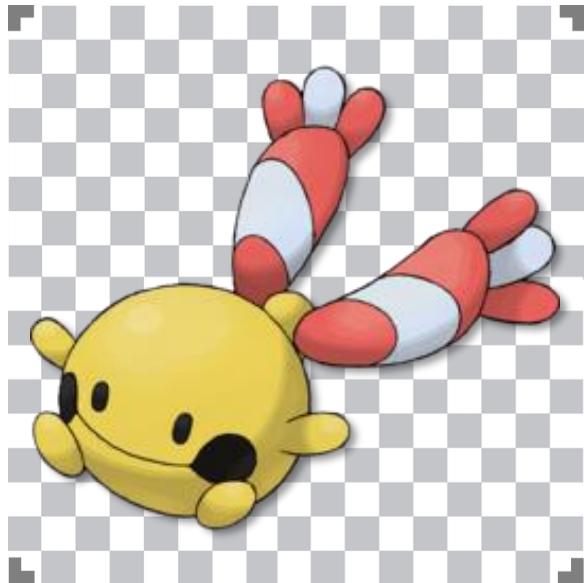
TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, Belch (N), Body Slam, Bounce, Covet, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Heal Bell, Ice Punch, Icy Wind, Iron Tail, Laser Focus, Magic Coat, Mega Kick, Mega Punch, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, Telekinesis, Thunder Punch, Trick, **Zen Headbutt**

CHINGLING



Base Stats:

HP:	5
Attack:	3
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	5

Basic Information

Type: Psychic

Basic Ability 1: Levitate

Adv Ability 1: Serene Grace

Adv Ability 2: Magic Guard

Adv Ability 3: Probability Control

High Ability: Cute Charm

Evolution:

1 - Chingling

2 - Chimecho Minimum 15

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 1.3 lbs / 0.6kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 13 Days

Diet: Herbivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 1, Telepath, Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Wrap - Normal
- 4 Growl - Normal
- 7 Astonish - Ghost
- 10 Confusion - Psychic**
- 13 Yawn - Normal
- 16 Last Resort - Normal
- 19 Entrainment - Normal
- 32 Uproar - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Cosmic Power, Crafty Shield, Curse, Disable, **Future Sight**, Hypnosis, Perish Song, Recover, Skill Swap, **Stored Power**, Wish

Tutor Move List

Ally Switch, Bind, Gravity, Heal Bell, Helping Hand, Hyper Voice, Icy Wind, Knock Off, Last Resort, Magic Coat, Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, Telekinesis, Trick, Uproar, **Zen Headbutt**

CHIMECHO



Base Stats:

HP:	8
Attack:	5
Defense:	8
Special Attack:	10
Special Defense:	9
Speed:	7

Basic Information

Type: Psychic

Basic Ability 1: Levitate

Adv Ability 1: Serene Grace

Adv Ability 2: Magic Guard

Adv Ability 3: Probability Control

High Ability: Soothing Tone

Evolution:

1 - Chingling

2 - Chimecho Minimum 15

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Herbivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 1, Telepath

Skill List

Athl 3d6+2, Acro 2d6+2, Combat 2d6, Stealth 2d6, Percep 4d6+1, Focus 5d6+3

Move List

Level Up Move List

4 Growl - Normal

7 Astonish - Ghost

10 Confusion - Psychic

13 Yawn - Normal

16 Psywave - Psychic

19 Take Down - Normal

22 Extrasensory - Psychic

27 Heal Bell - Normal

32 Uproar - Normal

37 Safeguard - Normal

42 Double-Edge - Normal

47 Heal Pulse - Psychic

52 Synchronoise - Psychic

57 Healing Wish - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Bind, Defense Curl, Defog, Double-Edge, Gravity, Heal Bell, Healing Wish (N), Helping Hand, Hyper Voice, Icy Wind, Knock Off, Laser Focus, Last Resort, Magic Coat, Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, **Synchronoise (N)**, Telekinesis, Trick, Uproar, **Zen Headbutt**

MUNNA



Base Stats:

HP:	8
Attack:	3
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	2

Basic Information

Type: Psychic
Basic Ability 1: Dream Smoke
Adv Ability 1: Forewarn
Adv Ability 2: Hypnotic
Adv Ability 3: Telepathy
High Ability: Synchronize

Evolution:

1 - Munna
2 - Musharna Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 51.4 lbs / 23.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore
Habitat: Forest

Capability List

Overland 3, Swim 2, Levitate 4, Jump 1/1, Power 1, Dream Mist, Dream Reader, Telekinetic, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Psywave - Psychic
- 5 Lucky Chant - Normal
- 7 Yawn - Normal
- 11 Psybeam - Psychic**
- 13 Imprison - Psychic
- 17 Moonlight - Fairy
- 19 Hypnosis - Psychic
- 23 Zen Headbutt - Psychic**
- 25 Synchronoise - Psychic**
- 29 Nightmare - Ghost
- 31 Future Sight - Psychic**
- 35 Calm Mind - Psychic
- 37 Psychic - Psychic**
- 41 Dream Eater - Psychic**
- 43 Telekinesis - Psychic
- 47 Stored Power - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 57 Charge Beam, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Barrier, Baton Pass, Curse, Healing Wish, Helping Hand, Magic Coat, Secret Power, Sonic Boom, Swift

Tutor Move List

After You, Ally Switch, Gravity, Heal Bell, Helping Hand, Magic Coat, Pain Split, Shock Wave, Signal Beam, Skill Swap, Snore, Swift, Telekinesis, Trick, Wonder Room, Worry Seed, **Zen Headbutt**

MUSHARNA



Base Stats:

HP:	12
Attack:	6
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	3

Basic Information

Type: Psychic
Basic Ability 1: Dream Smoke
Adv Ability 1: Forewarn
Adv Ability 2: Hypnotic
Adv Ability 3: Telepathy
High Ability: Synchronize

Evolution:

1 - Munna
2 - Musharna Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 133.4 lbs / 60.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 4, Swim 3, Levitate 6, Jump 1/1, Power 5, Dream Mist, Dream Reader, Telekinetic

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 4d6+2, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- 5 Lucky Chant - Normal
- 7 Yawn - Normal
- 11 Psybeam - Psychic**
- 13 Imprison - Psychic
- 17 Moonlight - Fairy
- 19 Hypnosis - Psychic
- 23 Zen Headbutt - Psychic**
- 25 Synchronoise - Psychic**
- 29 Nightmare - Ghost
- 31 Future Sight - Psychic**
- 35 Calm Mind - Psychic
- 37 Psychic - Psychic**
- 41 Dream Eater - Psychic**
- 43 Telekinesis - Psychic
- 47 Stored Power - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 57 Charge Beam, 68 Giga Impact, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

After You, Ally Switch, Gravity, Heal Bell, Helping Hand, Magic Coat, Pain Split, Psychic Terrain (N), Shock Wave, Signal Beam, Skill Swap, Snore, Swift, Telekinesis, Trick, Wonder Room, Worry Seed, **Zen Headbutt**

WOOBAT



Base Stats:

HP:	7
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	7

Basic Information

Type: Psychic / Flying
Basic Ability 1: Weird Power
Basic Ability 2: Snuggle
Adv Ability 1: Simple
Adv Ability 2: Klutz
High Ability: Sonic Courtship

Evolution:

1 - Woobat
2 - Swoobat Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 4.6 lbs / 2.1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field / Flying
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Forest

Capability List

Overland 1, Swim 2, Sky 4, Jump 2/2, Power 1,
Darkvision, Tracker, Underdog

Skill List

Athl 2d6+1, Acro 3d6+1, Combat 1d6, Stealth 3d6+2,
Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Confusion - Psychic**
- 4 Odor Sleuth - Normal
- 8 Gust - Flying**
- 12 Assurance - Dark
- 15 Heart Stamp - Psychic**
- 19 Imprison - Psychic
- 21 Air Cutter - Flying**
- 25 Attract - Normal
- 29 Amnesia - Psychic
- 29 Calm Mind - Psychic
- 32 Air Slash - Flying**
- 36 Future Sight - Psychic**
- 41 Psychic - Psychic**
- 47 Endeavor - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, **62 Acrobatics**, 63 Embargo, 73 Thunder Wave, 74 Gyro Ball, **76 Fly**, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 100 Confide

Egg Move List

Captivate, Charm, Fake Tears, Flatter, Helping Hand, Knock Off, Psycho Shift, **Stored Power**, Supersonic, **Synchronoise**, Venom Drench

Tutor Move List

After You, Ally Switch, Defog, Endeavor, Giga Drain, Heat Wave, Helping Hand, Knock Off, Magic Coat, **Pluck**, Shock Wave, Signal Beam, Skill Swap, Snore, Super Fang, Tailwind, Telekinesis, Trick, Uproar, **Zen Headbutt**

SWOOBAT



Base Stats:

HP:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	11

Basic Information

Type: Psychic / Flying
Basic Ability 1: Weird Power
Basic Ability 2: Snuggle
Adv Ability 1: Simple
Adv Ability 2: Klutz
High Ability: Sonic Courtship

Evolution:

1 - Woobat
2 - Swoobat Minimum 20

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 23.1 lbs / 10.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field / Flying

Diet: Herbivore

Habitat: Cave, Forest

Capability List

Overland 1, Swim 3, Sky 4, Jump 2/2, Power 3,
Darkvision, Telekinetic, Tracker, Underdog

Skill List

Athl 4d6+1, Acro 4d6+2, Combat 3d6, Stealth 4d6+2,
Percep 4d6+2, Focus 4d6+2

Move List

Level Up Move List

4 Odor Sleuth - Normal

8 Gust - Flying

12 Assurance - Dark

15 Heart Stamp - Psychic

19 Imprison - Psychic

21 Air Cutter - Flying

25 Attract - Normal

29 Amnesia - Psychic

29 Calm Mind - Psychic

32 Air Slash - Flying

36 Future Sight - Psychic

41 Psychic - Psychic

47 Endeavor - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, **62 Acrobatics**, 63 Embargo, 68 Giga Impact, 73 Thunder Wave, 74 Gyro Ball, **76 Fly**, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

After You, Ally Switch, Defog, Endeavor, Giga Drain, Heat Wave, Helping Hand, Knock Off, Laser Focus, Magic Coat, **Pluck**, Shock Wave, Signal Beam, Skill Swap, **Sky Attack**, Snore, Super Fang, Tailwind, Telekinesis, Trick, Uproar, **Zen Headbutt**

ELGYEM



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	3

Basic Information

Type: Psychic

Basic Ability 1: Telepathy

Basic Ability 2: Synchronize

Adv Ability 1: Analytic

Adv Ability 2: Memory Wipe

High Ability: Probability Control

Evolution:

1 - Elgyem

2 - Beheeyem Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 19.8 lbs / 9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Mountain, Urban

Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 1, Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

1 Confusion - Psychic

4 Growl - Normal

8 Heal Block - Psychic

11 Miracle Eye - Psychic

15 Psybeam - Psychic

18 Headbutt - Normal

22 Hidden Power - Normal

25 Imprison - Psychic

29 Simple Beam - Normal

32 Zen Headbutt - Psychic

36 Psych Up - Normal

39 Psychic - Psychic

43 Calm Mind - Psychic

46 Recover - Normal

50 Guard Split - Psychic

50 Power Split - Psychic

53 Synchronoise - Psychic

56 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 63 Embargo, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Ally Switch, Astonish, Barrier, Cosmic Power, Disable, Guard Swap, Nasty Plot, Power Swap, Skill Swap, Teleport

Tutor Move List

Ally Switch, After You, Gravity, Magic Coat, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Uproar, Wonder Room, **Zen Headbutt**

BEHEEYEM



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	13
Special Defense:	10
Speed:	4

Basic Information

Type: Psychic
Basic Ability 1: Telepathy
Basic Ability 2: Synchronize
Adv Ability 1: Analytic
Adv Ability 2: Memory Wipe
High Ability: Probability Control

Evolution:

1 - Elgyem
2 - Beheeyem Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 76.1 lbs / 34.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Humanshape

Diet: Nullivore

Habitat: Mountain, Urban

Capability List

Overland 3, Swim 3, Levitate 6, Jump 1/1, Power 3,
Telekinetic, Telepath

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6+1,
Percep 4d6+2, Focus 5d6+4

Move List

Level Up Move List

- 4 Growl - Normal
- 8 Heal Block - Psychic
- 11 Miracle Eye - Psychic
- 15 Psybeam - Psychic**
- 18 Headbutt - Normal
- 22 Hidden Power - Normal
- 25 Imprison - Psychic
- 29 Simple Beam - Normal
- 32 Zen Headbutt - Psychic**
- 36 Psych Up - Normal
- 39 Psychic - Psychic**
- 45 Calm Mind - Psychic
- 50 Recover - Normal
- 56 Guard Split - Psychic
- 56 Power Split - Psychic
- 63 Synchro noise - Psychic**
- 68 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 63 Embargo, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, After You, Gravity, Magic Coat, Pain Split, Psychic Terrain (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, **Synchro noise (N)**, Telekinesis, Trick, Uproar, Wonder Room (N), **Zen Headbutt**

ESPURR



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	7

Basic Information

Type: Psychic

Basic Ability 1: Keen Eye

Basic Ability 2: Infiltrator

Adv Ability 1: Oblivious

Adv Ability 2: Own Tempo

High Ability: Unaware

Evolution:

1 - Espurr

2 - Meowstic (M) Minimum 25; Male

2 - Meowstic (F) Minimum 25; Female

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 7.7 lbs / 3.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Grassland, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Naturewalk (Grassland), Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Leer - Normal
- 5 Covet - Normal
- 9 Confusion - Psychic**
- 13 Light Screen - Psychic
- 17 Psybeam - Psychic**
- 19 Fake Out - Normal
- 22 Disarming Voice - Fairy
- 25 Psyshock - Psychic**

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 66 Payback, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Assist, Barrier, Trick, Yawn

Tutor Move List

Ally Switch, Covet, Gravity, Heal Bell, Helping Hand, Iron Tail, Magic Coat, Magic Room, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Trick, Wonder Room, **Zen Headbutt**

MEOWSTIC (M)



Base Stats:

HP:	7
Attack:	5
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	10

Basic Information

Type: Psychic

Basic Ability 1: Keen Eye

Basic Ability 2: Infiltrator

Adv Ability 1: Prankster

Adv Ability 2: Own Tempo

High Ability: Magic Guard

Evolution:

1 - Espurr

2 - Meowstic (M) Minimum 25; Male

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 1/2, Power 2, Naturewalk
(Grassland), Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+1, Combat 3d6, Stealth 4d6,
Percep 5d6, Focus 4d6+2

Move List

Level Up Move List

- 5 Covet - Normal
- 9 Confusion - Psychic**
- 13 Light Screen - Psychic
- 17 Psybeam - Psychic**
- 19 Fake Out - Normal
- 22 Disarming Voice - Fairy
- 25 Psyshock - Psychic**
- 28 Charm - Fairy
- 31 Miracle Eye - Psychic
- 35 Reflect - Psychic
- 40 Psychic - Psychic**
- 43 Role Play - Psychic
- 45 Imprison - Psychic
- 48 Sucker Punch - Dark
- 50 Misty Terrain - Fairy
- 53 Quick Guard - Fighting

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic,
10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16
Light Screen, 17 Protect, 18 Rain Dance, 20
Safeguard, 21 Frustration, 24 Thunderbolt, 27
Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team,
33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45
Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball,
57 Charge Beam, 66 Payback, 68 Giga Impact, 73
Thunder Wave, 77 Psych Up, **85 Dream Eater**, 87
Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick
Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Covet, Gravity, Heal Bell, Helping Hand
(N), Iron Tail, Magic Coat, Magic Room, Mean Look
(N), Quick Guard (N), Recycle, Role Play, Shock
Wave, Signal Beam, Skill Swap, Snatch, Snore, Sucker
Punch, Telekinesis, Trick, Wonder Room, **Zen**
Headbutt

MEOWSTIC (F)



Base Stats:

HP:	7
Attack:	5
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	10

Basic Information

Type: Psychic

Basic Ability 1: Keen Eye

Basic Ability 2: Infiltrator

Adv Ability 1: Sorcery

Adv Ability 2: Own Tempo

High Ability: Competitive

Evolution:

1 - Espurr

2 - Meowstic (F) Minimum 25; Female

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Carnivore

Habitat: Grassland, Urban

Capability List

Overland 7, Swim 4, Jump 1/2, Power 2, Naturewalk (Grassland), Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+1, Combat 3d6, Stealth 4d6, Percep 5d6, Focus 4d6+2

Move List

Level Up Move List

- 5 Covet - Normal
- 9 Confusion - Psychic**
- 13 Light Screen - Psychic
- 17 Psybeam - Psychic**
- 19 Fake Out - Normal
- 22 Disarming Voice - Fairy
- 25 Psyshock - Psychic**
- 28 Charge Beam - Electric
- 31 Shadow Ball - Ghost
- 35 Extrasensory - Psychic**
- 40 Psychic - Psychic**
- 43 Role Play - Psychic
- 45 Signal Beam - Bug
- 48 Sucker Punch - Dark
- 50 Future Sight - Psychic**
- 53 Stored Power - Psychic**

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Covet, Gravity, Heal Bell, Helping Hand, Iron Tail, Magic Coat, Magic Room, Magical Leaf (N), Me First (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, **Stored Power (N)**, Sucker Punch, Telekinesis, Trick, Wonder Room, **Zen Headbutt**

ONIX



Base Stats:

HP:	4
Attack:	5
Defense:	16
Special Attack:	3
Special Defense:	5
Speed:	7

Basic Information

Type: Rock / Ground
Basic Ability 1: Sturdy
Basic Ability 2: Weak Armor
Adv Ability 1: Frighten
Adv Ability 2: Vanguard
High Ability: Rock Head

Evolution:

1 - Onix
2 - Steelix Minimum 30

Size Information

Height: 28' 10" / 8.8m (Huge)
Weight: 463 lbs / 210kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral
Average Hatch Rate: 13 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 4, Burrow 7, Jump 2/3, Power 10,
Groundshaper, Mountable 5, Reach, Tremorsense,
Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 2d6,
Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 1 Bind - Normal
- 1 Harden - Normal
- 1 Mud Sport - Ground
- 1 Tackle - Normal
- 4 Curse - Ghost
- 7 Rock Throw - Rock**
- 10 Rock Tomb - Rock**
- 13 Rage - Normal
- 16 Stealth Rock - Rock
- 19 Rock Polish - Rock
- 20 Gyro Ball - Steel*
- 22 Smack Down - Rock**
- 25 Dragon Breath - Dragon
- 28 Slam - Normal
- 31 Screech - Normal
- 34 Rock Slide - Rock**
- 37 Sand Tomb - Ground**
- 40 Iron Tail - Steel*
- 43 Dig - Ground**
- 46 Stone Edge - Rock**
- 49 Double-Edge - Normal
- 52 Sandstorm - Rock

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **23 Smack Down, 26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Brutal Swing, 64 Explosion, 66 Payback, 69 Rock Polish, **71 Stone Edge**, 74 *Gyro Ball*, 77 Psych Up, **78 Bulldoze, 80 Rock Slide**, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 *Flash Cannon*, 96 Nature Power, 100 Confide

Egg Move List

Block, Defense Curl, Flail, *Heavy Slam*, **Rock Blast**, Rock Climb, **Rollout**, Rototiller, Wide Guard

Tutor Move List

Ancient Power, Bind, Block, Body Slam, Defense Curl, Double-Edge, Dragon Pulse, **Earth Power**, *Iron Head*, *Iron Tail*, Mud-Slap, Rock Climb, **Rollout**, Snore, Stealth Rock, **Stomping Tantrum**, Twister

STEELIX



Base Stats:

HP:	8
Attack:	9
Defense:	20
Special Attack:	6
Special Defense:	7
Speed:	3

Basic Information

Type: Steel / Ground

Basic Ability 1: Sturdy

Basic Ability 2: Weak Armor

Adv Ability 1: Frighten

Adv Ability 2: Battle Armor

High Ability: Rock Head

Evolution:

1 - Onix

2 - Steelix Minimum 30

Size Information

Height: 30' 2" / 9.2m (Gigantic)

Weight: 881.1 lbs / 400kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Desert, Mountain

Capability List

Overland 7, Swim 4, Burrow 7, Jump 2/3, Power 14, Groundshaper, Mountable 5, Reach, Tremorsense

Skill List

Athl 5d6+2, Acro 2d6, Combat 3d6+2, Stealth 1d6, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 4 Curse - Ghost
- 7 Rock Throw - Rock
- 10 Rock Tomb - Rock
- 13 Rage - Normal
- 16 Stealth Rock - Rock
- 19 Autotomize - Steel
- 20 Gyro Ball - Steel**
- 22 Smack Down - Rock
- 25 Dragon Breath - Dragon
- 28 Slam - Normal
- 31 Screech - Normal
- 34 Rock Slide - Rock
- 37 Crunch - Dark
- 40 Iron Tail - Steel**
- 43 Dig - Ground**
- 46 Stone Edge - Rock
- 49 Double-Edge - Normal
- 52 Sandstorm - Rock

TM Move List

- 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Brutal Swing, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, **74 Gyro Ball**, 77 Psych Up, **78 Bulldoze**, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 96 Nature Power, 97 Dark Pulse, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, Bind, Block, Body Slam, Defense Curl, Double-Edge, Dragon Pulse, **Earth Power**, Fire Fang (N), Ice Fang (N), **Iron Head**, **Iron Tail**, Magnet Rise, Mud-Slap, Rock Climb, Rollout, Snore, Stealth Rock, **Stomping Tantrum**, Thunder Fang (N), Twister



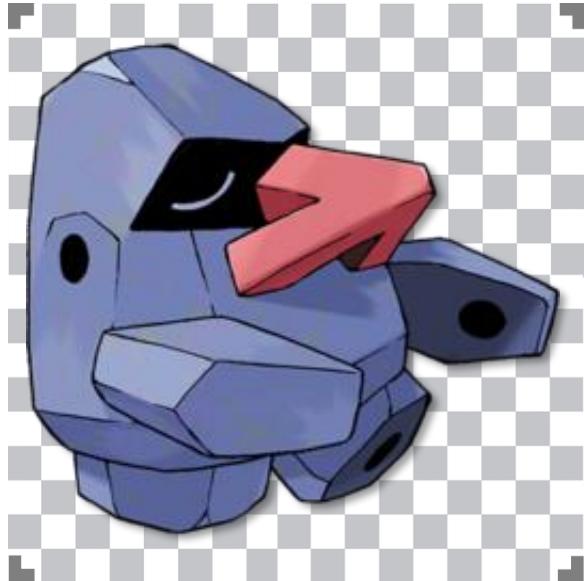
Mega Evolution

Type: Unchanged

Ability: Sand Force

Stats: +4 Atk, +3 Def, +3 Sp. Def

NOSEPASS



Base Stats:

HP:	3
Attack:	5
Defense:	14
Special Attack:	5
Special Defense:	9
Speed:	4

Basic Information

Type: Rock
Basic Ability 1: Sturdy
Basic Ability 2: Magnet Pull
Adv Ability 1: Sand Force
Adv Ability 2: Weak Armor
High Ability: Targeting System

Evolution:

1 - Nosepass
2 - Probopass Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 213.8 lbs / 97kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral
Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Beach, Cave, Mountain

Capability List

Overland 4, Swim 2, Burrow 3, Jump 0/1, Power 7,
Magnetic, Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+1,
Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 4 Harden - Normal
- 7 Block - Normal
- 10 Rock Throw - Rock**
- 13 Thunder Wave - Electric
- 16 Rest - Psychic
- 19 Spark - Electric
- 22 Rock Slide - Rock**
- 25 Power Gem - Rock**
- 28 Rock Blast - Rock**
- 31 Discharge - Electric
- 34 Sandstorm - Rock
- 37 Earth Power - Ground
- 40 Stone Edge - Rock**
- 43 Lock-On - Normal
- 43 Zap Cannon - Electric

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
17 Protect, 21 Frustration, **23 Smack Down**, 24
Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return,
32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41
Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round,
64 Explosion, 69 Rock Polish, **71 Stone Edge**, 72 Volt
Switch, 73 Thunder Wave, 78 Bulldoze, **80 Rock**
Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99
Dazzling Gleam, 100 Confide

Egg Move List

Double-Edge, Endure, Magnitude, **Rollout**, Stealth
Rock, Wide Guard

Tutor Move List

Ancient Power, Block, Body Slam, Defense Curl,
Double-Edge, Dynamic Punch, Earth Power, Fire
Punch, Gravity, Ice Punch, Iron Defense, Magic Coat,
Magnet Rise, Mud-Slap, Pain Split, Role Play, **Rollout**,
Shock Wave, Snore, Stealth Rock, Stomping
Tantrum, Thunder Punch

PROBOPASS



Base Stats:

HP:	6
Attack:	6
Defense:	15
Special Attack:	8
Special Defense:	15
Speed:	4

Basic Information

Type: Rock / Steel
Basic Ability 1: Sturdy
Basic Ability 2: Magnet Pull
Adv Ability 1: Sand Force
Adv Ability 2: Mini-Noses
High Ability: Targeting System

Evolution:

1 - Nosepass
2 - Probopass Minimum 25

Size Information

Height: 4' 7" / 1.4m (Medium)
Weight: 749.6 lbs / 340kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral

Diet: Terravore, Carnivore
Habitat: Mountain

Capability List

Overland 1, Swim 3, Levitate 5, Jump 1/1, Power 11, Magnetic

Skill List

Athl 4d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+1, Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

- Evo Tri Attack - Normal
- 4 Iron Defense - Steel
- 7 Block - Normal
- 10 Magnet Bomb - Steel**
- 13 Thunder Wave - Electric
- 16 Rest - Psychic
- 19 Spark - Electric
- 22 Rock Slide - Rock**
- 25 Power Gem - Rock**
- 28 Rock Blast - Rock**
- 31 Discharge - Electric
- 34 Sandstorm - Rock
- 37 Earth Power - Ground
- 40 Stone Edge - Rock**
- 43 Lock-On - Normal
- 43 Zap Cannon - Electric

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 72 Volt Switch, 73 Thunder Wave, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, **Ancient Power**, Block (N), Body Slam, Defense Curl, Double-Edge, Dynamic Punch, Earth Power, Fire Punch, Gravity (N), Ice Punch, Iron Defense (N), **Iron Head**, Magic Coat, Magnet Rise (N), Magnetic Flux (N), Mud-Slap, Pain Split, Role Play, **Rollout**, Shock Wave, Snore, Stealth Rock, Stomping Tantrum, Telekinesis, Thunder Punch, Wide Guard (N)

BONSLY

Base Stats:

HP:	5
Attack:	8
Defense:	10
Special Attack:	1
Special Defense:	5
Speed:	1

Basic Information

Type: Rock
 Basic Ability 1: Copy Master
 Adv Ability 1: Sturdy
 Adv Ability 2: Cute Tears
 Adv Ability 3: Rattled
 High Ability: Rock Head

Evolution:

1 - Bonsly
 2 - Sudowoodo Minimum 20

Size Information

Height: 1' 8" / 0.5m (Small)
 Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Mineral
 Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Desert, Grassland, Taiga

Capability List

Overland 3, Swim 2, Jump 0/1, Power 1, Naturewalk (Forest), Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Copycat - Normal
- 1 Fake Tears - Dark
- 5 Flail - Normal
- 8 Low Kick - Fighting
- 12 Rock Throw - Rock**
- 15 Mimic - Normal
- 19 Feint Attack - Dark
- 22 Tearful Look - Normal
- 26 Rock Tomb - Rock**
- 29 Block - Normal
- 33 Rock Slide - Rock**
- 36 Counter - Fighting
- 40 Sucker Punch - Dark
- 43 Double-Edge - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **23 Smack Down**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 64 Explosion, 69 Rock Polish, 77 Psych Up, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Curse, Defense Curl, Endure, Harden, Headbutt, **Rollout**, Sand Tomb, Self-Destruct, Stealth Rock

Tutor Move List

After You, Block, Counter, Covet, Defense Curl, Double-Edge, Earth Power, Foul Play, Helping Hand, Low Kick, Role Play, **Rollout**, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Uproar

SUDOWOODO



Base Stats:

HP:	7
Attack:	10
Defense:	12
Special Attack:	3
Special Defense:	7
Speed:	3

Basic Information

Type: Rock
Basic Ability 1: Copy Master
Adv Ability 1: Sturdy
Adv Ability 2: Cute Tears
Adv Ability 3: Mimitree
High Ability: Rock Head

Evolution:

- 1 - Bonsly
- 2 - Sudowoodo Minimum 20

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 83.8 lbs / 38kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral

Diet: Phototroph

Habitat: Forest, Taiga

Capability List

Overland 5, Swim 3, Jump 1/1, Power 5, Naturewalk (Forest), Stealth, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- Evo Slam - Normal
- 5 Flail - Normal
- 8 Low Kick - Fighting
- 12 Rock Throw - Rock**
- 15 Mimic - Normal
- 19 Feint Attack - Dark
- 22 Tearful Look - Normal
- 26 Rock Tomb - Rock**
- 29 Block - Normal
- 33 Rock Slide - Rock**
- 36 Counter - Fighting
- 40 Sucker Punch - Dark
- 43 Double-Edge - Normal
- 47 Stone Edge - Rock**
- 50 Hammer Arm - Fighting
- 54 Head Smash - Rock**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 64 Explosion, 69 Rock Polish, **71 Stone Edge**, 77 Psych Up, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

After You, Block, Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Foul Play, Helping Hand, Ice Punch, Low Kick (N), Mega Kick, Mega Punch, Role Play, **Rollout**, Seismic Toss, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Thunder Punch, Uproar, Wood Hammer (N)

BINACLE



Base Stats:

HP:	4
Attack:	5
Defense:	7
Special Attack:	4
Special Defense:	6
Speed:	5

Basic Information

Type: Rock / Water
Basic Ability 1: Tough Claws
Basic Ability 2: Sniper
Adv Ability 1: Cluster Mind
Adv Ability 2: Pickpocket
High Ability: Vicious

Evolution:

1 - Binacle
2 - Barbaracle Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 68.3 lbs / 31kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Water 3
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 2, Swim 4, Jump 1/1, Power 2, Fountain, Gilled, Underdog

Skill List

Athl 2d6, Acro 1d6-1, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 1 Shell Smash - Normal
- 1 Scratch - Normal
- 1 Sand Attack - Ground
- 4 Water Gun - Water**
- 7 Withdraw - Water
- 10 Fury Swipes - Normal
- 13 Slash - Normal
- 18 Mud-Slap - Ground
- 20 Clamp - Water
- 24 Rock Polish - Rock
- 28 Ancient Power - Rock**
- 32 Hone Claws - Dark
- 37 Fury Cutter - Bug
- 41 Night Slash - Dark
- 45 Razor Shell - Water**
- 49 Cross Chop - Fighting

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, 100 Confide

Egg Move List

Helping Hand, Switcheroo, Tickle, Water Sport

Tutor Move List

Ancient Power, Dual Chop, Endeavor, Fury Cutter, Helping Hand, Icy Wind, Iron Defense, **Liquidation**, Snore, Stealth Rock, **Water Pulse**

BARBARACLE



Base Stats:

HP:	7
Attack:	11
Defense:	12
Special Attack:	5
Special Defense:	9
Speed:	7

Basic Information

Type: Rock / Water

Basic Ability 1: Tough Claws

Basic Ability 2: Sniper

Adv Ability 1: Cluster Mind

Adv Ability 2: Pickpocket

High Ability: Vicious

Evolution:

1 - Binacle

2 - Barbaracle Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 211.6 lbs / 96kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 5, Swim 5, Jump 2/2, Power 6, Fountain, Gilled

Skill List

Athl 5d6, Acro 2d6, Combat 4d6+2, Stealth 2d6, Percep 4d6+1, Focus 4d6

Move List

Level Up Move List

4 Water Gun - Water

7 Withdraw - Water

10 Fury Swipes - Normal

13 Slash - Normal

18 Mud-Slap - Ground

20 Clamp - Water

24 Rock Polish - Rock

28 Ancient Power - Rock

32 Hone Claws - Dark

37 Fury Cutter - Bug

44 Night Slash - Dark

48 Razor Shell - Water

55 Cross Chop - Fighting

60 Stone Edge - Rock

65 Skull Bash - Normal

TM Move List

02 Dragon Claw, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 54 False Swipe, **55 Scald**, 56 Fling, 59 Brutal Swing, 63 Embargo, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, Dual Chop, Earth Power, Endeavor, Fury Cutter, Helping Hand, Icy Wind, Iron Defense, Laser Focus, **Liquidation**, Low Kick, Skull Bash (N), Snore, Stealth Rock, **Stone Edge (N)**, Superpower, **Water Pulse**

ROCKRUFF



Base Stats:

HP:	5
Attack:	7
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

Basic Information

Type: Rock
Basic Ability 1: Keen Eye
Basic Ability 2: Vital Spirit
Adv Ability 1: Own Tempo
Adv Ability 2: Steadfast
High Ability: Cute Charm

Evolution:

- 1 - Rockruff
- 2 - Lycanroc (Midday) Minimum 25
- 2 - Lycanroc (Midnight) Minimum 25
- 2 - Lycanroc (Dusk) Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 20.3 lbs / 9.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 5, Swim 4, Jump 2/2, Power 2, Naturewalk (Mountain), Split Evolution, Tracker, Underdog

Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6+2, Stealth 2d6, Percep 4d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Leer - Normal
- 4 Sand Attack - Ground
- 7 Bite - Dark
- 12 Howl - Normal
- 15 Rock Throw - Rock**
- 18 Odor Sleuth - Normal
- 23 Rock Tomb - Rock**
- 26 Roar - Normal
- 29 Stealth Rock - Rock
- 34 Rock Slide - Rock**
- 37 Scary Face - Normal
- 40 Crunch - Dark
- 45 Rock Climb - Normal
- 48 Stone Edge - Rock**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 32 Double Team, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 69 Rock Polish, **71 Stone Edge**, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 100 Confide

Egg Move List

Crush Claw, Fire Fang, Sucker Punch, Thrash, Thunder Fang

Tutor Move List

Covet, Earth Power, Endeavor, Hyper Voice, Iron Defense, Iron Head, Iron Tail, Last Resort, Rock Climb, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Zen Headbutt

LYCANROC Midday



Base Stats:

HP:	8
Attack:	12
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	11

Basic Information

Type: Rock
Basic Ability 1: Keen Eye
Basic Ability 2: Vital Spirit
Adv Ability 1: Sand Rush
Adv Ability 2: Steadfast
High Ability: Accelerate

Evolution:

1 - Rockruff
2 - Lycanroc (Midday) Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 55.1 lbs / 25kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 8, Swim 4, Jump 2/2, Power 4, Naturewalk (Mountain), Tracker

Skill List

Athl 5d6+2, Acro 4d6, Combat 3d6+2, Stealth 4d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Accelerock - Rock

4 Sand Attack - Ground

7 Bite - Dark

12 Howl - Normal

15 Rock Throw - Rock

18 Odor Sleuth - Normal

23 Rock Tomb - Rock

26 Roar - Normal

29 Stealth Rock - Rock

34 Rock Slide - Rock

37 Scary Face - Normal

40 Crunch - Dark

45 Rock Climb - Normal

48 Stone Edge - Rock

TM Move List

05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 100 Confide

Tutor Move List

Covet, Earth Power, Drill Run, Endeavor, Hyper Voice, Iron Defense, Iron Head, Iron Tail, Last Resort, Quick Attack (N), Quick Guard (N), Rock Climb, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Zen Headbutt

LYCANROC Midnight



Base Stats:

HP:	9
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

Basic Information

Type: Rock
Basic Ability 1: Keen Eye
Basic Ability 2: Vital Spirit
Adv Ability 1: No Guard
Adv Ability 2: Steadfast
High Ability: Super Luck

Evolution:

1 - Rockruff
2 - Lycanroc (Midnight) Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 55.1 lbs / 25kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 7, Swim 5, Jump 2/2, Power 4, Darkvision, Naturewalk (Mountain), Tracker

Skill List

Athl 4d6+2, Acro 4d6, Combat 5d6+2, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- Evo Counter - Fighting
- 4 Sand Attack - Ground
- 7 Bite - Dark
- 12 Howl - Normal
- 15 Rock Throw - Rock**
- 18 Odor Sleuth - Normal
- 23 Rock Tomb - Rock**
- 26 Roar - Normal
- 29 Stealth Rock - Rock
- 34 Rock Slide - Rock**
- 37 Scary Face - Normal
- 40 Crunch - Dark
- 45 Rock Climb - Normal
- 48 Stone Edge - Rock**

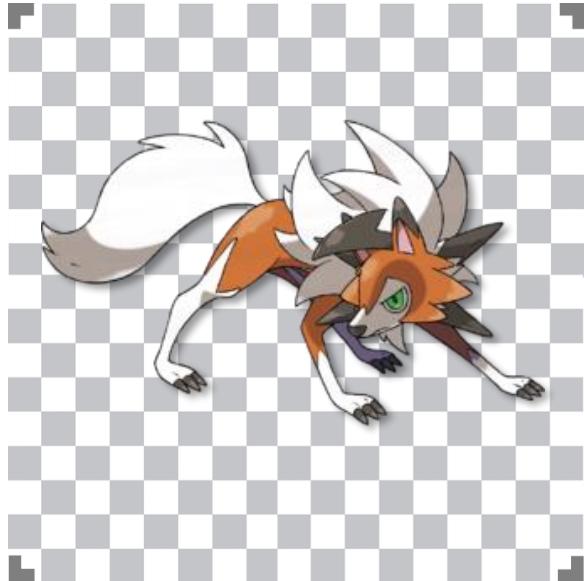
TM Move List

05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 100 Confide

Tutor Move List

Covet, Dual Chop, Earth Power, Fire Punch, Focus Punch, Foul Play, Endeavor, Hyper Voice, Iron Defense, Iron Head, Iron Tail, Laser Focus, Last Resort, Outrage, Reversal (N), Rock Climb, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Taunt (N), Throat Chop, Thunder Punch, Uproar, Zen Headbutt

LYCANROC Dusk



Base Stats:

HP:	8
Attack:	12
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	11

Basic Information

Type: Rock
Basic Ability 1: Keen Eye
Basic Ability 2: Vital Spirit
Adv Ability 1: Own Tempo
Adv Ability 2: Steadfast
High Ability: Tough Claws

Evolution:

1 - Rockruff
2 - Lycanroc (Dusk) Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)
Weight: 55.1 lbs / 25kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 8, Swim 4, Jump 2/2, Power 4, Naturewalk (Mountain), Tracker

Skill List

Athl 4d6+2, Acro 4d6, Combat 5d6+2, Stealth 3d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- Evo Thrash - Normal
- 4 Sand Attack - Ground
- 7 Bite - Dark
- 12 Howl - Normal
- 15 Rock Throw - Rock**
- 18 Odor Sleuth - Normal
- 23 Rock Tomb - Rock**
- 26 Roar - Normal
- 29 Stealth Rock - Rock
- 34 Rock Slide - Rock**
- 37 Scary Face - Normal
- 40 Crunch - Dark
- 45 Rock Climb - Normal
- 48 Stone Edge - Rock**

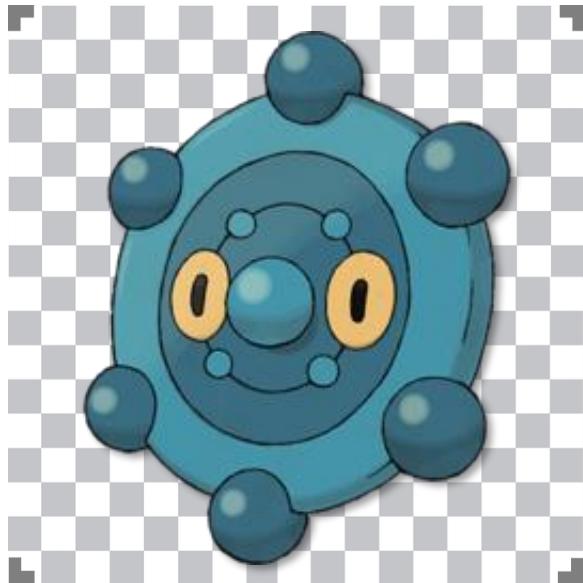
TM Move List

05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 100 Confide

Tutor Move List

Accelerock (N), Counter (N), Covet, Earth Power, Drill Run, Endeavor, Hyper Voice, Iron Defense, Iron Head, Iron Tail, Last Resort, Outrage, Rock Climb, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Zen Headbutt

BRONZOR



Base Stats:

HP:	6
Attack:	2
Defense:	9
Special Attack:	2
Special Defense:	9
Speed:	2

Basic Information

Type: Steel / Psychic

Basic Ability 1: Heatproof

Basic Ability 2: Levitate

Adv Ability 1: Heavy Metal

Adv Ability 2: Magic Guard

High Ability: Bodyguard

Evolution:

1 - Bronzor

2 - Bronzong Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 133.4 lbs / 60.5kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 1, Swim 2, Levitate 4, Jump 1/1, Power 4, Breathless, Dead Silent, Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

1 Confusion - Psychic

1 Tackle - Normal

5 Hypnosis - Psychic

9 Imprison - Psychic

11 Confuse Ray - Ghost

15 Psywave - Psychic

19 Iron Defense - Steel

21 Feint Attack - Dark

25 Safeguard - Normal

29 Future Sight - Psychic

31 Metal Sound - Steel

35 Gyro Ball - Steel

39 Extrasensory - Psychic

41 Payback - Dark

45 Heal Block - Psychic

49 Heavy Slam - Steel

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 66 Payback, 69 Rock Polish, **74 Gyro Ball**, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, Ancient Power, Gravity, Iron Defense, Recycle, Rollout, Signal Beam, Skill Swap, Snore, Stealth Rock, Telekinesis, Trick, Wonder Room

BRONZONG



Base Stats:

HP:	7
Attack:	9
Defense:	12
Special Attack:	8
Special Defense:	12
Speed:	3

Basic Information

Type: Steel / Psychic

Basic Ability 1: Heatproof

Basic Ability 2: Levitate

Adv Ability 1: Heavy Metal

Adv Ability 2: Magic Guard

High Ability: Sacred Bell

Evolution:

1 - Bronzor

2 - Bronzong Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 412.3 lbs / 187kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 8,
Breathless, Dead Silent

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 5d6+1, Focus 5d6+2

Move List

Level Up Move List

- Evo Block - Normal
- 5 Hypnosis - Psychic
- 9 Imprison - Psychic
- 11 Confuse Ray - Ghost
- 15 Psywave - Psychic
- 19 Iron Defense - Steel
- 21 Feint Attack - Dark
- 25 Safeguard - Normal
- 29 Future Sight - Psychic**
- 31 Metal Sound - Steel
- 36 Gyro Ball - Steel**
- 42 Extrasensory - Psychic**
- 46 Payback - Dark
- 52 Heal Block - Psychic
- 58 Heavy Slam - Steel**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 66 Payback, 64 Giga Impact, 69 Rock Polish, **74 Gyro Ball**, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, Ancient Power, Gravity, Iron Defense, **Iron Head**, Rain Dance (N), Recycle, Rollout, Signal Beam, Skill Swap, Snore, Stealth Rock, Sunny Day (N), Telekinesis, Trick, Wonder Room, **Zen Headbutt**

PSYDUCK



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Cloud Nine

Basic Ability 2: Damp

Adv Ability 1: Mind Mold

Adv Ability 2: Swift Swim

High Ability: Migraine

Evolution:

1 - Psyduck

2 - Golduck Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 43.2 lbs / 19.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Freshwater

Capability List

Overland 3, Swim 4, Jump 1/1, Power 1, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6, Acro 1d6, Combat 1d6, Stealth 1d6, Percep 1d6, Focus 4d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Water Sport - Water
- 4 Tail Whip - Normal
- 7 Water Gun - Water**
- 10 Confusion - Psychic
- 13 Fury Swipes - Normal
- 16 Water Pulse - Water**
- 19 Disable - Normal
- 22 Screech - Normal
- 25 Zen Headbutt - Psychic
- 28 Aqua Tail - Water**
- 31 Soak - Water
- 34 Psych Up - Normal
- 37 Amnesia - Psychic
- 40 Hydro Pump - Water**
- 43 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 65 Shadow Claw, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Clear Smog, Confuse Ray, Cross Chop, Encore, Foresight, Future Sight, Hypnosis, Mud Bomb, Psybeam, Refresh, Secret Power, Simple Beam, Synchronoise, Yawn

Tutor Move List

Aqua Tail, Body Slam, **Brine**, Counter, **Dive**, Double-Edge, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Role Play, Seismic Toss, Signal Beam, Snore, Swift, Telekinesis, **Water Pulse**, Wonder Room, Worry Seed, Zen Headbutt

GOLDUCK



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Cloud Nine

Basic Ability 2: Damp

Adv Ability 1: Hydration

Adv Ability 2: Swift Swim

High Ability: Vanguard

Evolution:

1 - Psyduck

2 - Golduck Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 168.9 lbs / 76.6kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Omnivore

Habitat: Beach, Freshwater

Capability List

Overland 5, Swim 6, Jump 2/2, Power 5, Naturewalk
(Wetlands), Telekinetic, Telepath

Skill List

Athl 4d6, Acro 4d6, Combat 3d6, Stealth 3d6, Percep
3d6, Focus 4d6

Move List

Level Up Move List

- 4 Tail Whip - Normal
- 7 Water Gun - Water**
- 10 Confusion - Psychic
- 13 Fury Swipes - Normal
- 16 Water Pulse - Water**
- 19 Disable - Normal
- 22 Screech - Normal
- 25 Zen Headbutt - Psychic
- 28 Aqua Tail - Water**
- 31 Soak - Water
- 36 Psych Up - Normal
- 41 Amnesia - Psychic
- 46 Hydro Pump - Water**
- 51 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, **55 Scald**, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Jet (N), **Aqua Tail**, Body Slam, **Brine**, Counter, **Dive**, Double-Edge, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Laser Focus, **Liquidation**, Low Kick, Me First (N), Mega Kick, Mega Punch, Mud-Slap, Role Play, Seismic Toss, Signal Beam, Snore, Swift, Telekinesis, **Water Pulse**, Wonder Room, Worry Seed, Zen Headbutt

TENTACOOL



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	5
Special Defense:	10
Speed:	7

Basic Information

Type: Water / Poison

Basic Ability 1: Clear Body

Basic Ability 2: Rain Dish

Adv Ability 1: Liquid Ooze

Adv Ability 2: Poison Touch

High Ability: Illuminate

Evolution:

1 - Tentacool

2 - Tentacruel Minimum 25

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 100.3 lbs / 45.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 5, Jump 1/1, Power 2, Fountain, Gilled, Glow, Naturewalk (Ocean), Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 **Poison Sting** - Poison

4 Supersonic - Normal

7 Constrict - Normal

10 **Acid** - Poison

13 Toxic Spikes - Poison

16 **Water Pulse** - Water

19 Wrap - Normal

22 **Acid Spray** - Poison

25 **Bubble Beam** - Water

28 Barrier - Psychic

31 **Poison Jab** - Poison

34 **Brine** - Water

37 Screech - Normal

40 Hex - Ghost

43 **Sludge Wave** - Poison

46 **Hydro Pump** - Water

49 Wring Out - Normal

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55 Scald**, 66 Payback, 75 Swords Dance, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Egg Move List

Acupressure, Aqua Ring, Aurora Beam, **Bubble**, Confuse Ray, Haze, Knock Off, Mirror Coat, **Muddy Water**, Rapid Spin, Tickle

Tutor Move List

Bind, **Brine**, **Dive**, Double-Edge, Giga Drain, Icy Wind, Knock Off, Magic Coat, Role Play, Snore, **Water Pulse**

TENTACRUEL



Base Stats:

HP:	8
Attack:	7
Defense:	7
Special Attack:	8
Special Defense:	12
Speed:	10

Basic Information

Type: Water / Poison

Basic Ability 1: Clear Body

Basic Ability 2: Rain Dish

Adv Ability 1: Liquid Ooze

Adv Ability 2: Poison Touch

High Ability: Illuminate

Evolution:

1 - Tentacool

2 - Tentacruel Minimum 25

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 7, Jump 1/1, Power 6, Fountain, Gilled, Glow, Naturewalk (Ocean), Reach

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

4 Supersonic - Normal

7 Constrict - Normal

10 Acid - Poison

13 Toxic Spikes - Poison

16 Water Pulse - Water

19 Wrap - Normal

22 Acid Spray - Poison

25 Bubble Beam - Water

28 Barrier - Psychic

32 Poison Jab - Poison

36 Brine - Water

40 Screech - Normal

44 Hex - Ghost

48 Sludge Wave - Poison

52 Hydro Pump - Water

56 Wring Out - Normal

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power,

13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect,

18 Rain Dance, 20 Safeguard, 21 Frustration, 27

Return, 32 Double Team, **34 Sludge Wave**, **36 Sludge**

Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48

Round, **55 Scald**, 66 Payback, 68 Giga Impact, 75

Swords Dance, 83 Infestation, **84 Poison Jab**, 87

Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98**

Waterfall, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bind, **Brine**, **Dive**, Double-Edge, Giga Drain, Icy Wind,

Knock Off, Magic Coat, Reflect Type (N), Role Play,

Snore, **Water Pulse**, Wring Out (N)

SLOWPOKE



Base Stats:

HP:	9
Attack:	7
Defense:	7
Special Attack:	4
Special Defense:	4
Speed:	2

Basic Information

Type: Water / Psychic

Basic Ability 1: Oblivious

Basic Ability 2: Own Tempo

Adv Ability 1: Delayed Reaction

Adv Ability 2: Unaware

High Ability: Regenerator

Evolution:

1 - Slowpoke

2 - Slowbro Minimum 30

2 - Slowking Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 79.4 lbs / 36kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Water 1

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Freshwater

Capability List

Overland 3, Swim 2, Jump 1/1, Power 2, Fountain, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6, Acro 1d6, Combat 1d6, Stealth 1d6, Percep 1d6, Focus 4d6

Move List

Level Up Move List

1 Curse - Ghost

1 Tackle - Normal

1 Yawn - Normal

5 Growl - Normal

9 Water Gun - Water

14 Confusion - Psychic

19 Disable - Normal

23 Headbutt - Normal

28 Water Pulse - Water

32 Zen Headbutt - Psychic

36 Slack Off - Normal

41 Amnesia - Psychic

45 Psychic - Psychic

49 Rain Dance - Water

54 Psych Up - Normal

58 Heal Pulse - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10

Hidden Power, 11 Sunny Day, 13 Ice Beam, 14

Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance,

20 Safeguard, 21 Frustration, 26 Earthquake, 27

Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team,

35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest,

45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 73

Thunder Wave, 77 Psych Up, 78 Bulldoze, **85 Dream**

Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90

Substitute, 92 Trick Room, **94 Surf**, 100 Confide

Egg Move List

Belch, Belly Drum, Block, **Future Sight**, Me First, Mud

Sport, Snore, Stomp, Wonder Room, **Zen Headbutt**

Tutor Move List

After You, **Aqua Tail**, Block, Body Slam, **Brine**, **Dive**,

Double-Edge, Ice Punch, Icy Wind, Iron Tail, Magic

Coat, Mud-Slap, Recycle, Role Play, Signal Beam, Skill

Swap, Snore, Swift, Telekinesis, Trick, **Water Pulse**,

Wonder Room, **Zen Headbutt**

SLOWBRO



Base Stats:

HP:	10
Attack:	8
Defense:	11
Special Attack:	10
Special Defense:	8
Speed:	3

Basic Information

Type: Water / Psychic

Basic Ability 1: Oblivious

Basic Ability 2: Own Tempo

Adv Ability 1: Delayed Reaction

Adv Ability 2: Unaware

High Ability: Regenerator

Evolution:

1 - Slowpoke

2 - Slowbro Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 173.1 lbs / 78.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Water 1

Diet: Herbivore

Habitat: Beach, Freshwater

Capability List

Overland 3, Swim 4, Jump 1/1, Power 7, Fountain, Naturewalk (Wetlands)

Skill List

Athl 4d6+1, Acro 1d6+1, Combat 3d6, Stealth 1d6, Percep 1d6, Focus 5d6+2

Move List

Level Up Move List

- Evo Withdraw - Water
- 5 Growl - Normal
- 9 Water Gun - Water**
- 14 Confusion - Psychic**
- 19 Disable - Normal
- 23 Headbutt - Normal
- 28 Water Pulse - Water**
- 32 Zen Headbutt - Psychic**
- 36 Slack Off - Normal
- 43 Amnesia - Psychic
- 49 Psychic - Psychic**
- 55 Rain Dance - Water
- 62 Psych Up - Normal
- 68 Heal Pulse - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, **55 Scald**, 56 Fling, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **94 Surf**, 100 Confide

Tutor Move List

After You, **Aqua Tail**, Avalanche, Block, Body Slam, **Brine**, Counter, **Dive**, Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, Foul Play, Fury Cutter, Heal Pulse (N), Ice Punch, Icy Wind, Iron Defense, Iron Tail, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Snore, Swift, Telekinesis, Trick, **Water Pulse**, Wonder Room, **Zen Headbutt**



Mega Evolution

Type: Unchanged

Ability: Shell Armor

Stats: +7 Def, +3 Sp. Atk

SLOWKING



Base Stats:

HP:	10
Attack:	8
Defense:	8
Special Attack:	10
Special Defense:	11
Speed:	3

Basic Information

Type: Water / Psychic

Basic Ability 1: Oblivious

Basic Ability 2: Own Tempo

Adv Ability 1: Perception

Adv Ability 2: Forewarn

High Ability: Regenerator

Evolution:

1 - Slowpoke

2 - Slowking Minimum 30

Size Information

Height: 6' 7" / 2m (Medium)

Weight: 175.3 lbs / 79.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Water 1

Diet: Herbivore

Habitat: Beach, Freshwater

Capability List

Overland 4, Swim 3, Jump 1/1, Power 5, Fountain, Naturewalk (Wetlands), Pack Mon, Telepath

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 5d6+2, Focus 4d6

Move List

Level Up Move List

- 5 Growl - Normal
- 9 Water Gun - Water**
- 14 Confusion - Psychic**
- 19 Disable - Normal
- 23 Headbutt - Normal
- 28 Water Pulse - Water**
- 32 Zen Headbutt - Psychic**
- 36 Nasty Plot - Dark
- 41 Swagger - Normal
- 45 Psychic - Psychic**
- 49 Trump Card - Normal
- 54 Psych Up - Normal
- 58 Heal Pulse - Psychic

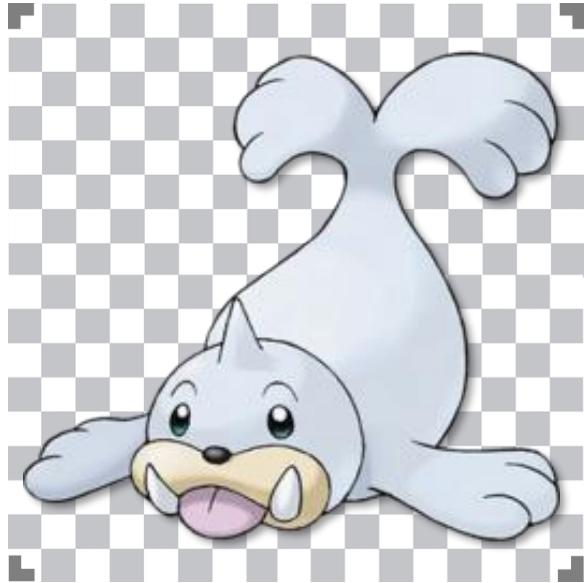
TM Move List

- 03 Psyshock**, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, **55 Scald**, 56 Fling, 60 Quash, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 82 Dragon Tail, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **94 Surf**, 100 Confide

Tutor Move List

- After You, Ally Switch, **Aqua Tail**, Avalanche, Block, Body Slam, **Brine**, Counter, **Dive**, Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, Foul Play, Fury Cutter, Heal Pulse (N), Hidden Power (N), Ice Punch, Icy Wind, Iron Defense, Iron Tail, Laser Focus, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Power Gem (N), Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Snore, Swift, Telekinesis, Trick, **Water Pulse**, Wonder Room, **Zen Headbutt**

SEEL



Base Stats:

HP:	7
Attack:	5
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Thick Fat

Basic Ability 2: Winter's Kiss

Adv Ability 1: Ice Body

Adv Ability 2: Hydrate

High Ability: Frostbite

Evolution:

1 - Seal

2 - Dewgong Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 198.4 lbs / 90kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Arctic, Ocean

Capability List

Overland 4, Swim 5, Jump 1/1, Power 3, Naturewalk (Ocean, Tundra), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Headbutt - Normal
- 3 Growl - Normal
- 7 Water Sport - Water
- 11 *Icy Wind - Ice*
- 13 Encore - Normal
- 17 *Ice Shard - Ice*
- 21 Rest - Psychic
- 23 Aqua Ring - Water
- 27 *Aurora Beam - Ice*
- 31 Aqua Jet - Water**
- 33 Brine - Water**
- 37 Take Down - Normal
- 41 Dive - Water**
- 43 Aqua Tail - Water**
- 47 *Ice Beam - Ice*
- 51 Safeguard - Normal
- 53 Hail - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 67 Smart Strike, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Belch, Disable, Encore, Entrainment, Fake Out, Horn Drill, *Icicle Spear*, Iron Tail, Lick, Perish Song, Signal Beam, Slam, Spit Up, Stockpile, Swallow, **Water Pulse**

Tutor Move List

Aqua Ring, **Aqua Tail**, Body Slam, **Brine**, **Dive**, Double-Edge, Drill Run, *Icy Wind*, Iron Tail, Signal Beam, Snore, **Water Pulse**

DEWGONG



Base Stats:

HP:	9
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	10
Speed:	7

Basic Information

Type: Water / Ice

Basic Ability 1: Thick Fat

Basic Ability 2: Winter's Kiss

Adv Ability 1: Ice Body

Adv Ability 2: Hydrate

High Ability: Frostbite

Evolution:

1 - Seel

2 - Dewgong Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Carnivore

Habitat: Arctic, Ocean

Capability List

Overland 5, Swim 7, Jump 1/1, Power 5, Freezer, Naturewalk (Ocean, Tundra)

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 1d6+1, Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

- Evo Sheer Cold - Ice
- 3 Growl - Normal
- 7 Signal Beam - Bug
- 11 Icy Wind - Ice**
- 13 Encore - Normal
- 17 Ice Shard - Ice**
- 21 Rest - Psychic
- 23 Aqua Ring - Water
- 27 Aurora Beam - Ice**
- 31 Aqua Jet - Water**
- 33 Brine - Water**
- 39 Take Down - Normal
- 45 Dive - Water**
- 49 Aqua Tail - Water**
- 55 Ice Beam - Ice**
- 61 Safeguard - Normal
- 65 Hail - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 67 Smart Strike, 68 Giga Impact, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf, 98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail, Avalanche**, Body Slam, **Brine, Dive**, Double-Edge, Drill Run, **Icy Wind (N)**, Iron Tail, **Liquidation**, Signal Beam (N), Snore, **Water Pulse**

SHELDER



Base Stats:

HP:	3
Attack:	7
Defense:	10
Special Attack:	5
Special Defense:	3
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Shell Armor

Basic Ability 2: Overcoat

Adv Ability 1: Shell Shield

Adv Ability 2: Wonder Skin

High Ability: Skill Link

Evolution:

1 - Shellder

2 - Cloyster Minimum 25

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 1, Swim 3, Jump 0/0, Power 1, Fountain, Gilled, Naturewalk (Ocean), Pearl Creation, Underdog

Skill List

Athl 1d6+1, Acro 1d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Tackle - Normal

1 Water Gun - Water

4 Withdraw - Water

8 Supersonic - Normal

13 Icicle Spear - Ice

16 Protect - Normal

20 Leer - Normal

25 Clamp - Water

28 Ice Shard - Ice

32 Razor Shell - Water

37 Aurora Beam - Ice

40 Whirlpool - Water

44 Brine - Water

49 Iron Defense - Steel

52 Ice Beam - Ice

56 Shell Smash - Normal

61 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, *13 Ice Beam, 14 Blizzard*, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Egg Move List

Aqua Ring, Avalanche, Barrier, **Bubble Beam**, Mud Shot, Rapid Spin, Rock Blast, Screech, Take Down, Twineedle, **Water Pulse**

Tutor Move List

Aqua Ring, Avalanche, **Brine, Dive, Double-Edge, Icy Wind**, Iron Defense, **Liquidation**, Snore, Swift, **Water Pulse, Whirlpool**

CLOYSTER



Base Stats:

HP:	5
Attack:	10
Defense:	18
Special Attack:	9
Special Defense:	5
Speed:	7

Basic Information

Type: Water / Ice

Basic Ability 1: Shell Armor

Basic Ability 2: Overcoat

Adv Ability 1: Shell Shield

Adv Ability 2: Wonder Skin

High Ability: Skill Link

Evolution:

1 - Shellder

2 - Cloyster Minimum 25

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 292.1 lbs / 132.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Diet: Herbivore

Habitat: Arctic, Ocean

Capability List

Overland 2, Swim 5, Jump 0/0, Power 3, Fountain, Freezer, Gilled, Naturewalk (Ocean)

Skill List

Athl 2d6+1, Acro 1d6, Combat 3d6, Stealth 1d6+1, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 4 Withdraw - Water
- 8 Supersonic - Normal
- 13 Spike Cannon - Normal
- 16 Protect - Normal
- 20 Leer - Normal
- 25 Clamp - Water
- 28 Spikes - Ground
- 32 Razor Shell - Water**
- 37 Aurora Beam - Ice**
- 40 Whirlpool - Water**
- 44 Brine - Water**
- 49 Iron Defense - Steel
- 50 Icicle Crash - Ice**
- 52 Ice Beam - Ice**
- 56 Shell Smash - Normal
- 61 Hydro Pump - Water**

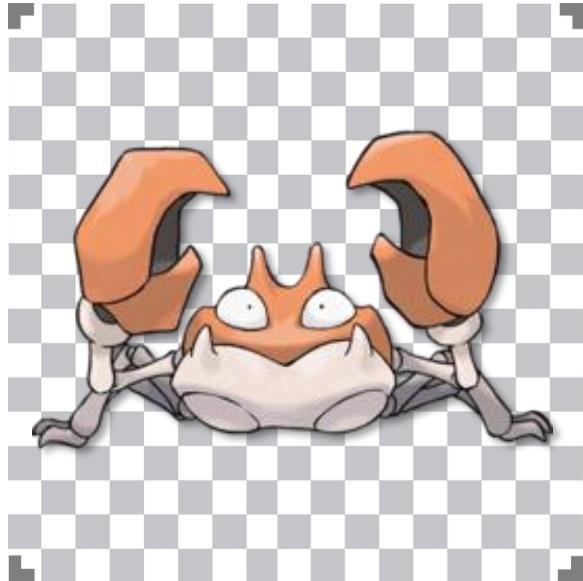
TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 67 Smart Strike, 68 Giga Impact, **79 Frost Breath**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

Aqua Ring, **Aurora Beam (N), Avalanche, Brine, Dive, Double-Edge, Hydro Pump (N), Icy Wind, Iron Defense, Liquidation, Shell Smash (N), Snore, Swift, Toxic Spikes (N), Water Pulse, Whirlpool**

KRABBY



Base Stats:

HP:	3
Attack:	11
Defense:	9
Special Attack:	3
Special Defense:	3
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Shell Armor

Adv Ability 1: Parry

Adv Ability 2: Sheer Force

High Ability: Dodge

Evolution:

1 - Krabby

2 - Kingler Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Beach

Capability List

Overland 5, Swim 3, Burrow 1, Jump 1/1, Power 3, Gilled, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

1 Bubble - Water

1 Mud Sport - Ground

5 Vice Grip - Normal

9 Leer - Normal

11 Harden - Normal

15 Bubble Beam - Water

19 Mud Shot - Ground

21 Metal Claw - Steel

25 Stomp - Normal

29 Protect - Normal

31 Guillotine - Normal

35 Slam - Normal

39 Brine - Water

41 Crabhammer - Water

45 Flail - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Egg Move List

Agility, Ally Switch, Amnesia, Ancient Power, Bide, Chip Away, Endure, Haze, Knock Off, Tickle

Tutor Move List

Ally Switch, Ancient Power, Body Slam, **Brine**, **Dive**, Double-Edge, Fury Cutter, Icy Wind, Iron Defense, Knock Off, **Liquidation**, Mud-Slap, Snore, Superpower, **Water Pulse**

KINGLER



Base Stats:

HP:	6
Attack:	13
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Shell Armor

Adv Ability 1: Parry

Adv Ability 2: Sheer Force

High Ability: Hustle

Evolution:

1 - Krabby

2 - Kingler Minimum 25

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 132.3 lbs / 60kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 3

Diet: Carnivore

Habitat: Beach

Capability List

Overland 6, Swim 4, Burrow 1, Jump 1/1, Power 6,
Gilled

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 5 Vice Grip - Normal
- 9 Leer - Normal
- 11 Harden - Normal
- 15 Bubble Beam - Water**
- 19 Mud Shot - Ground
- 21 Metal Claw - Steel
- 25 Stomp - Normal
- 32 Protect - Normal
- 37 Guillotine - Normal
- 44 Slam - Normal
- 51 Brine - Water**
- 56 Crabhammer - Water**
- 63 Flail - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 60 Quash, 68 Giga Impact, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

Ally Switch, Ancient Power, Body Slam, **Brine**, **Dive**, Double-Edge, Fury Cutter, Icy Wind, Iron Defense, Knock Off, **Liquidation**, Mud-Slap, Snore, Stomping Tantrum, Superpower, **Water Pulse**, Wide Guard (N)

GOLDEEN



Base Stats:

HP:	5
Attack:	7
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Lightning Rod

Basic Ability 2: Water Veil

Adv Ability 1: Dry Skin

Adv Ability 2: Swift Swim

High Ability: Refreshing Veil

Evolution:

1 - Goldeen

2 - Seaking Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Freshwater

Capability List

Overland 1, Swim 5, Jump 3/2, Power 1, Fountain,
Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 2d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Peck - Flying
- 1 Tail Whip - Normal
- 1 Water Sport - Water
- 5 Supersonic - Normal
- 8 Horn Attack - Normal
- 13 Flail - Normal
- 16 Water Pulse - Water**
- 21 Aqua Ring - Water
- 24 Fury Attack - Normal
- 29 Agility - Psychic
- 32 Waterfall - Water**
- 37 Horn Drill - Normal
- 40 Soak - Water
- 45 Megahorn - Bug

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 67 Smart Strike, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Tail, Body Slam, Haze, **Hydro Pump**, Mud Shot, Mud Sport, Mud-Slap, Psybeam, Signal Beam, Skull Bash

Tutor Move List

Aqua Ring, **Aqua Tail**, Bounce, **Dive**, Double-Edge, Drill Run, Fury Cutter, Icy Wind, Knock Off, Mud-Slap, Signal Beam, Snore, Swift, Throat Chop, **Water Pulse**

SEAKING



Base Stats:

HP:	8
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	8
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Lightning Rod

Basic Ability 2: Water Veil

Adv Ability 1: Dry Skin

Adv Ability 2: Swift Swim

High Ability: Refreshing Veil

Evolution:

1 - Goldeen

2 - Seaking Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 86 lbs / 39kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Diet: Omnivore

Habitat: Freshwater

Capability List

Overland 1, Swim 6, Jump 3/3, Power 3, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 4d6, Acro 3d6+1, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

5 Supersonic - Normal

8 Horn Attack - Normal

13 Flail - Normal

16 Water Pulse - Water

21 Aqua Ring - Water

24 Fury Attack - Normal

29 Agility - Psychic

32 Waterfall - Water

40 Horn Drill - Normal

46 Soak - Water

54 Megahorn - Bug

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

21 Frustration, 27 Return, 32 Double Team, 42

Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 67

Smart Strike, 68 Giga Impact, 84 Poison Jab, 87

Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Bounce, **Dive**, Double-Edge,

Drill Run, Fury Cutter, Icy Wind, Knock Off,

Megahorn (N), Mud-Slap, Poison Jab (N), Signal

Beam, Snore, Swift, Throat Chop, **Water Pulse**

STARYU



Base Stats:

HP:	3
Attack:	5
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Natural Cure

Basic Ability 2: Illuminate

Adv Ability 1: Analytic

Adv Ability 2: Starswirl

High Ability: Defy Death

Evolution:

1 - Staryu

2 - Starmie Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 76.1 lbs / 34.5kg (3)

Breeding Information

Gender Ratio: Hermaphrodite

Egg Group: Water 3

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 1, Swim 3, Sky 4, Jump 2/4, Power 2,
Fountain, Gilled, Glow, Underdog

Skill List

Athl 2d6, Acro 4d6, Combat 2d6, Stealth 4d6, Percep
3d6, Focus 2d6

Move List

Level Up Move List

- 1 Harden - Normal
- 1 Tackle - Normal
- 4 Water Gun - Water**
- 7 Rapid Spin - Normal
- 10 Recover - Normal
- 13 Psywave - Psychic
- 16 Swift - Normal
- 18 Bubble Beam - Water**
- 22 Camouflage - Normal
- 24 Gyro Ball - Steel
- 28 Brine - Water**
- 31 Minimize - Normal
- 35 Reflect Type - Normal
- 37 Power Gem - Rock
- 40 Confuse Ray - Ghost
- 42 *Psychic* - Psychic
- 46 Light Screen - Psychic
- 49 Cosmic Power - Psychic
- 53 Hydro Pump - Water**

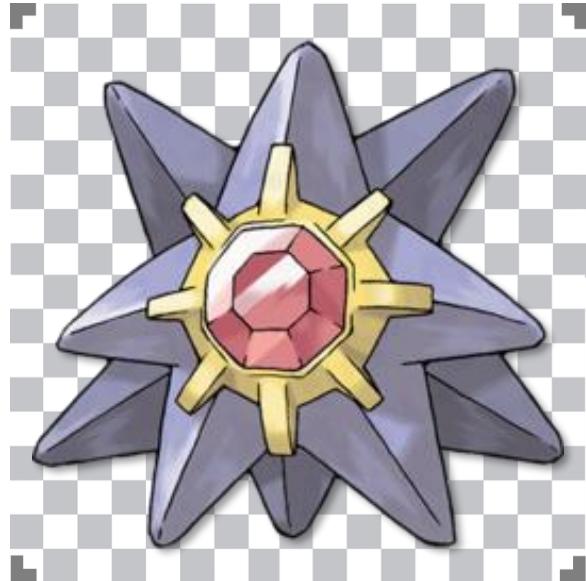
TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 *Psychic*, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, **55 Scald**, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, **94 Surf**, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Brine, **Dive**, Double-Edge, Gravity, Icy Wind, Magic Coat, Pain Split, Recycle, Role Play, Signal Beam, Snore, Swift, Twister, **Water Pulse**

STARMIE



Base Stats:

HP:	6
Attack:	8
Defense:	9
Special Attack:	10
Special Defense:	9
Speed:	12

Basic Information

Type: Water / Psychic

Basic Ability 1: Natural Cure

Basic Ability 2: Illuminate

Adv Ability 1: Analytic

Adv Ability 2: Starswirl

High Ability: Defy Death

Evolution:

1 - Staryu

2 - Starmie Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 176.4 lbs / 80kg (4)

Breeding Information

Gender Ratio: Hermaphrodite

Egg Group: Water 3

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 1, Swim 6, Sky 6, Jump 2/3, Power 3,
Fountain, Gilled, Glow

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep
4d6, Focus 4d6

Move List

Level Up Move List

4 Water Gun - Water

7 Rapid Spin - Normal

10 Recover - Normal

13 Psywave - Psychic

16 Swift - Normal

18 Bubble Beam - Water

22 Camouflage - Normal

24 Gyro Ball - Steel

28 Brine - Water

31 Minimize - Normal

35 Reflect Type - Normal

37 Power Gem - Rock

40 Confuse Ray - Ghost

42 Psychic - Psychic

46 Light Screen - Psychic

49 Cosmic Power - Psychic

53 Hydro Pump - Water

TM Move List

03 Psyshock, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, **55 Scald**, 68 Giga Impact, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, **94 Surf**, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Avalanche, **Brine**, **Dive**, Double-Edge, Gravity, **Hydro Pump (N)**, Icy Wind, Magic Coat, Pain Split, Recycle, Role Play, Signal Beam, Skill Swap, Snore, Spotlight (N), Swift (N), Telekinesis, Trick, Twister, **Water Pulse**, Wonder Room

MAGIKARP



Base Stats:

HP:	2
Attack:	1
Defense:	6
Special Attack:	2
Special Defense:	2
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Bulletproof

Basic Ability 2: Simple

Adv Ability 1: Decoy

Adv Ability 2: Swift Swim

High Ability: Rattled

Evolution:

1 - Magikarp

2 - Gyarados Minimum 20

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 22 lbs / 10kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2 / Dragon

Average Hatch Rate: 2 Days

Diet: Herbivore

Habitat: Freshwater, Ocean

Capability List

Overland 1, Swim 5, Jump 3/3, Power 1, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 1d6, Focus 2d6

Move List

Level Up Move List

- 1 Splash - Normal
- 15 Tackle - Normal
- 30 Flail - Normal

Tutor Move List

Bounce

GYARADOS



Base Stats:

HP:	10
Attack:	13
Defense:	8
Special Attack:	6
Special Defense:	10
Speed:	8

Basic Information

Type: Water / Flying
Basic Ability 1: Intimidate
Basic Ability 2: Frighten
Adv Ability 1: Steadfast
Adv Ability 2: Swift Swim
High Ability: Moxie

Evolution:

1 - Magikarp
2 - Gyarados Minimum 20

Size Information

Height: 21' 4" / 6.5m (Huge)
Weight: 518.1 lbs / 235kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 2 / Dragon

Diet: Carnivore

Habitat: Freshwater, Ocean

Capability List

Overland 5, Swim 6, Jump 4/4, Power 13, Fountain
Gilled, Mountable 4, Naturewalk (Ocean), Reach

Skill List

Athl 6d6+1, Acro 3d6, Combat 4d6+2, Stealth 2d6,
Percep 3d6, Focus 4d6

Move List

Level Up Move List

- Evo Bite - Dark
- 21 Leer - Normal
- 24 Twister - Dragon
- 27 Ice Fang - Ice
- 30 Aqua Tail - Water**
- 33 Scary Face - Normal
- 36 Dragon Rage - Dragon
- 39 Crunch - Dark
- 42 Hydro Pump - Water**
- 45 Dragon Dance - Dragon
- 48 Hurricane - Flying**
- 51 Rain Dance - Water
- 54 Hyper Beam - Normal

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 59 Brutal Swing, 66 Payback, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 97 Dark Pulse, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Avalanche, Body Slam, **Bounce**, **Brine**, **Dive**, Double-Edge, Dragon Pulse, Icy Wind, Iron Head, Iron Tail, Outrage, Snore, Spite, Thrash (N), Twister, Uproar, **Water Pulse**



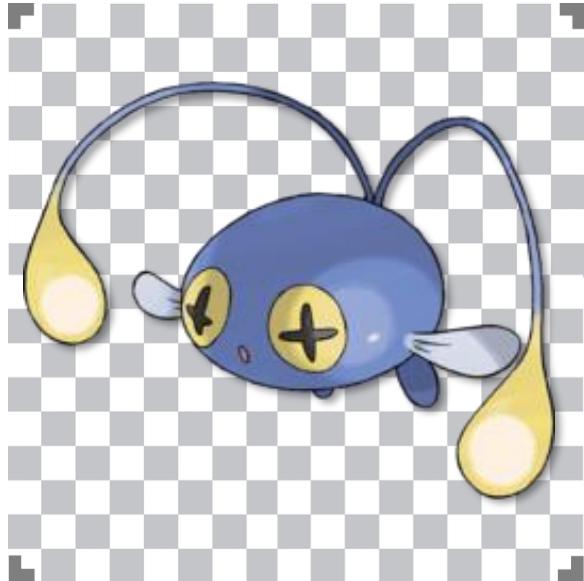
Mega Evolution

Type: Water / Dark

Ability: Mold Breaker

Stats: +3 Atk, +3 Def,
+1 Sp. Atk, +3 Sp. Def

CHINCHOU



Base Stats:

HP:	8
Attack:	4
Defense:	4
Special Attack:	6
Special Defense:	6
Speed:	7

Basic Information

Type: Water / Electric

Basic Ability 1: Volt Absorb

Basic Ability 2: Illuminate

Adv Ability 1: Water Veil

Adv Ability 2: Water Absorb

High Ability: Adaptability

Evolution:

1 - Chinchou

2 - Lanturn Minimum 25

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 3, Swim 5, Jump 2/1, Power 1, Fountain, Gilled, Glow, Naturewalk (Ocean), Underdog, Zapper

Skill List

Athl 1d6, Acro 2d6, Combat 2d6, Stealth 1d6-1, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Bubble - Water**
- 1 Supersonic - Normal
- 6 Thunder Wave - Electric
- 9 Electro Ball - Electric**
- 12 Water Gun - Water**
- 17 Confuse Ray - Ghost
- 20 Bubble Beam - Water**
- 23 Spark - Electric**
- 28 Signal Beam - Bug
- 31 Flail - Normal
- 34 Discharge - Electric**
- 39 Take Down - Normal
- 42 Aqua Ring - Water
- 45 Hydro Pump - Water**
- 47 Ion Deluge - Electric
- 50 Charge - Electric

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald, 57 Charge Beam, 72 Volt Switch**, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge, 94 Surf, 98 Waterfall**, 99 Dazzling Gleam, 100 Confide

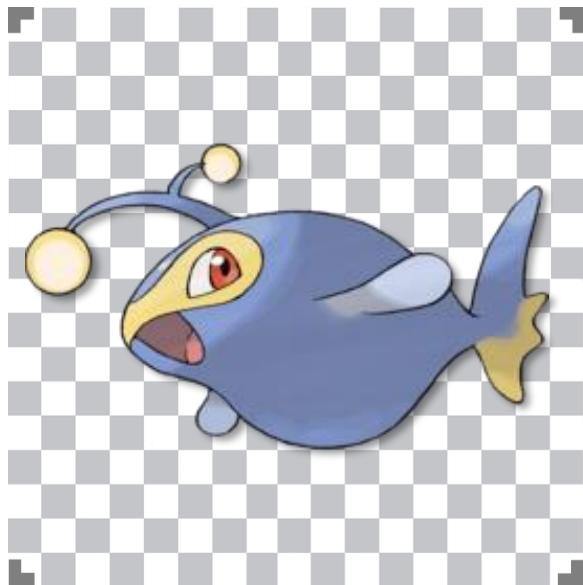
Egg Move List

Agility, Amnesia, **Brine**, Mist, Psybeam, Screech, **Shock Wave**, Soak, **Water Pulse, Whirlpool**

Tutor Move List

Aqua Ring, Bounce, **Brine, Dive**, Double-Edge, Heal Bell, Icy Wind, **Shock Wave**, Signal Beam, Snore, Sucker Punch, **Water Pulse, Whirlpool**

LANTURN



Base Stats:

HP:	13
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	8
Speed:	7

Basic Information

Type: Water / Electric
Basic Ability 1: Volt Absorb
Basic Ability 2: Illuminate
Adv Ability 1: Water Veil
Adv Ability 2: Water Absorb
High Ability: Big Swallow

Evolution:

1 - Chinchou
2 - Lanturn Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 49.6 lbs / 22.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 2

Diet: Herbivore
Habitat: Ocean

Capability List

Overland 2, Swim 7, Jump 3/2, Power 2, Fountain, Gilled, Glow, Naturewalk (Ocean), Zapper

Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6, Stealth 1d6-2, Percep 4d6, Focus 3d6

Move List

Level Up Move List

Evo Stockpile - Normal
Evo Swallow - Normal
Evo Spit Up - Normal
6 Thunder Wave - Electric
9 Electro Ball - Electric
12 Water Gun - Water
17 Confuse Ray - Ghost
20 Bubble Beam - Water
23 Spark - Electric
29 Signal Beam - Bug
33 Flail - Normal
37 Discharge - Electric
43 Take Down - Normal
47 Aqua Ring - Water
51 Hydro Pump - Water
54 Ion Deluge - Electric
58 Charge - Electric

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 57 Charge Beam, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Surf, 98 Waterfall, 99 Dazzling Gleam, 100 Confide**

Tutor Move List

Aqua Ring, **Aqua Tail, Bounce, Brine, Dive, Double-Edge, Eerie Impulse (N), Heal Bell, Icy Wind, Shock Wave, Signal Beam, Snore, Spotlight (N), Sucker Punch, Water Pulse, Whirlpool**

WOOPER



Base Stats:

HP:	6
Attack:	5
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type: Water / Ground

Basic Ability 1: Poison Point

Basic Ability 2: Water Absorb

Adv Ability 1: Damp

Adv Ability 2: Rain Dish

High Ability: Unaware

Evolution:

1 - Wooper

2 - Quagsire Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 18.7 lbs / 8.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 5, Swim 4, Jump 3/3, Power 1, Fountain, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Tail Whip - Normal
- 1 Water Gun - Water**
- 5 Mud Sport - Ground
- 9 Mud Shot - Ground**
- 15 Slam - Normal
- 19 Mud Bomb - Ground**
- 23 Amnesia - Psychic
- 29 Yawn - Normal
- 33 Earthquake - Ground**
- 37 Rain Dance - Water
- 43 Haze - Ice
- 43 Mist - Ice
- 47 Muddy Water - Water**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, **78 Bulldoze**, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Acid Spray, After You, Ancient Power, Body Slam, Counter, Curse, Double Kick, Eerie Impulse, Encore, Guard Swap, Power-Up Punch, Recover, Spit Up, Stockpile, Swallow

Tutor Move List

After You, Ancient Power, **Aqua Tail**, Defense Curl, **Dive**, Double-Edge, Dynamic Punch, **Earth Power**, Ice Punch, Icy Wind, Iron Tail, **Mud-Slap**, Rollout, Snore, **Stomping Tantrum**, **Water Pulse**, **Whirlpool**

QUAGSIRE



Base Stats:

HP:	10
Attack:	9
Defense:	9
Special Attack:	7
Special Defense:	7
Speed:	4

Basic Information

Type: Water / Ground

Basic Ability 1: Poison Point

Basic Ability 2: Water Absorb

Adv Ability 1: Damp

Adv Ability 2: Rain Dish

High Ability: Unaware

Evolution:

1 - Wooper

2 - Quagsire Minimum 20

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 165.3 lbs / 75kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 6, Swim 5, Jump 3/3, Power 3, Fountain, Gilled, Naturewalk (Wetlands)

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

5 Mud Sport - Ground

9 Mud Shot - Ground

15 Slam - Normal

19 Mud Bomb - Ground

24 Amnesia - Psychic

31 Yawn - Normal

36 Earthquake - Ground

41 Rain Dance - Water

48 Haze - Ice

48 Mist - Ice

53 Muddy Water - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock

Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, **55 Scald**, 56 Fling, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

After You, Ancient Power, **Aqua Tail**, Body Slam, Counter, Defense Curl, **Dive**, Double-Edge, Dynamic Punch, **Earth Power**, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, **Mud-Slap**, Rollout, Seismic Toss, Snore, **Stomping Tantrum**, **Water Pulse**, **Whirlpool**

REMORAID



Base Stats:

HP:	4
Attack:	7
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Hustle

Basic Ability 2: Sniper

Adv Ability 1: Beam Cannon

Adv Ability 2: Targeting System

High Ability: Moody

Evolution:

1 - Remoraid

2 - Octillery Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 26.5 lbs / 12kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 2

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 6, Jump 1/1, Power 1, Fountain, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 2d6, Percep 3d6+2, Focus 2d6

Move List

Level Up Move List

1 Water Gun - Water

6 Lock-On - Normal

10 Psybeam - Psychic

14 Aurora Beam - Ice

18 Bubble Beam - Water

22 Focus Energy - Normal

26 Water Pulse - Water

30 Signal Beam - Bug

34 Ice Beam - Ice

38 Bullet Seed - Grass

42 Hydro Pump - Water

46 Hyper Beam - Normal

50 Soak - Water

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice

Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18

Rain Dance, 21 Frustration, 23 Smack Down, 27

Return, 29 Psychic, 32 Double Team, 35

Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45

Attract, 46 Thief, 48 Round, **55 Scald**, 57 Charge

Beam, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk,

90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Acid Spray, Entrainment, Flail, Haze, Mud Shot,

Octazooka, Rock Blast, Screech, Snore, Supersonic,

Swift, **Water Pulse**, **Water Spout**

Tutor Move List

Bounce, **Brine**, Bullet Seed, Defense Curl, Double-

Edge, **Dive**, Gunk Shot, Icy Wind, Mud-Slap, Seed

Bomb, Signal Beam, Snore, String Shot, Swift, **Water**

Pulse, **Whirlpool**

OCTILLERY



Base Stats:

HP:	8
Attack:	11
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Suction Cups

Basic Ability 2: Sniper

Adv Ability 1: Beam Cannon

Adv Ability 2: Targeting System

High Ability: Moody

Evolution:

1 - Remoraid

2 - Octillery Minimum 25

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 62.8 lbs / 28.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 2

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 6, Jump 1/1, Power 4, Amorphous, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 4d6+1, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

Evo Octazooka - Water

- 6 Constrict - Normal
- 10 Psybeam - Psychic
- 14 Aurora Beam - Ice
- 18 Bubble Beam - Water**
- 22 Focus Energy - Normal
- 28 Wring Out - Normal
- 34 Signal Beam - Bug
- 40 Ice Beam - Ice
- 46 Bullet Seed - Grass
- 52 Hydro Pump - Water**
- 58 Hyper Beam - Normal
- 64 Soak - Water

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, **55 Scald**, 57 Charge Beam, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Bind, Bounce, **Brine**, Bullet Seed, Defense Curl, Double-Edge, **Dive**, Gunk Shot (N), Icy Wind, Mud-Slap, Rock Blast (N), Seed Bomb, Signal Beam, Snore, String Shot, Swift, **Water Pulse**, **Whirlpool**

MANTYKE



Base Stats:

HP:	5
Attack:	2
Defense:	5
Special Attack:	6
Special Defense:	12
Speed:	5

Basic Information

Type: Water / Flying
Basic Ability 1: Water Absorb
Basic Ability 2: Wonder Skin
Adv Ability 1: Serene Grace
Adv Ability 2: Swift Swim
High Ability: Water Veil

Evolution:

1 - Mantyke
2 - Mantine Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 143.3 lbs / 65kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1
Average Hatch Rate: 13 Days

Diet: Herbivore
Habitat: Ocean

Capability List

Overland 1, Swim 5, Levitate 4, Jump 2/1, Power 2,
Fountain, Gilled, Linked Evolution (Remoraid),
Naturewalk (Ocean), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 2d6, Percep
2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Bubble - Water**
- 1 Tackle - Normal
- 3 Supersonic - Normal
- 7 Bubble Beam - Water**
- 11 Confuse Ray - Ghost
- 14 Wing Attack - Flying**
- 16 Headbutt - Normal
- 19 Water Pulse - Water**
- 23 Wide Guard - Rock
- 27 Take Down - Normal
- 32 Agility - Psychic
- 36 Air Slash - Flying**
- 39 Aqua Ring - Water
- 46 Bounce - Flying**
- 49 Hydro Pump - Water**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14
Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration,
26 Earthquake, 27 Return, 32 Double Team, **40**
Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round,
55 Scald, **62 Acrobatics**, 78 Bulldoze, 80 Rock Slide,
87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98**
Waterfall, 100 Confide

Egg Move List

Amnesia, Haze, Mirror Coat, Mud Sport, Signal
Beam, Slam, Splash, Tailwind, Twister, Water Sport

Tutor Move List

Air Cutter, Aqua Ring, **Bounce**, **Dive**, Helping Hand,
Icy Wind, Mud-Slap, Signal Beam, Snore, Swift,
Tailwind, Twister, **Water Pulse**, **Whirlpool**

MANTINE



Base Stats:

HP:	9
Attack:	4
Defense:	7
Special Attack:	8
Special Defense:	14
Speed:	7

Basic Information

Type: Water / Flying
Basic Ability 1: Water Absorb
Basic Ability 2: Wonder Skin
Adv Ability 1: Serene Grace
Adv Ability 2: Swift Swim
High Ability: Water Veil

Evolution:

1 - Mantyke
2 - Mantine Minimum 25

Size Information

Height: 6' 11" / 2.1m (Large)
Weight: 485 lbs / 220kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1

Diet: Omnivore
Habitat: Ocean

Capability List

Overland 2, Swim 8, Sky 8, Jump 3/3, Power 5,
Fountain, Gilled, Mountable 1, Naturewalk (Ocean)

Skill List

Athl 4d6, Acro 4d6, Combat 2d6, Stealth 2d6, Percep
3d6+1, Focus 4d6

Move List

Level Up Move List

- 3 Supersonic - Normal
- 7 Bubble Beam - Water**
- 11 Confuse Ray - Ghost
- 14 Wing Attack - Flying**
- 16 Headbutt - Normal
- 19 Water Pulse - Water**
- 23 Wide Guard - Rock
- 27 Take Down - Normal
- 32 Agility - Psychic
- 36 Air Slash - Flying**
- 39 Aqua Ring - Water
- 46 Bounce - Flying**
- 49 Hydro Pump - Water**

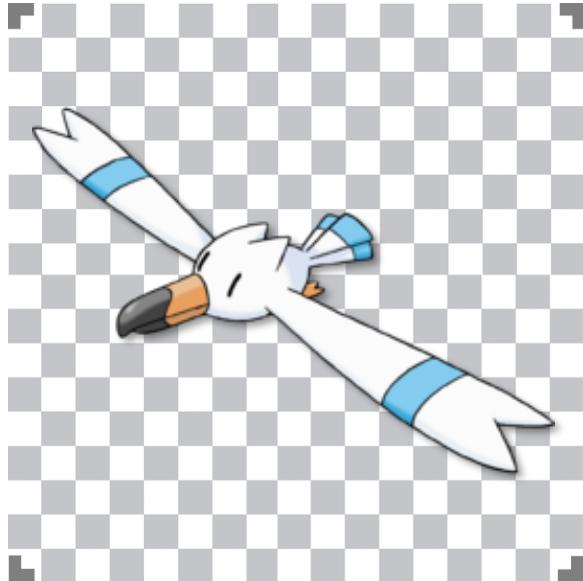
TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, **62 Acrobatics**, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Air Cutter, Aqua Ring, **Aqua Tail**, Body Slam, **Bounce**, **Brine**, Bullet Seed (N), Defog, **Dive**, Double-Edge, Gunk Shot, Helping Hand, Icy Wind, Iron Head, **Liquidation**, Mud-Slap, Psybeam (N), Roost (N), Seed Bomb, Signal Beam (N), Snore, String Shot, Swift, Tailwind, Twister, **Water Pulse**, **Whirlpool**

WINGULL



Base Stats:

HP:	4
Attack:	3
Defense:	3
Special Attack:	6
Special Defense:	3
Speed:	9

Basic Information

Type: Water / Flying

Basic Ability 1: Keen Eye

Adv Ability 1: Glutony

Adv Ability 2: Rain Dish

Adv Ability 3: Hydration

High Ability: Dodge

Evolution:

1 - Wingull

2 - Pelipper Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 20.9 lbs / 9.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Flying

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Beach

Capability List

Overland 3, Swim 4, Sky 4, Jump 2/2, Power 1,
Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep
3d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Water Gun - Water**
- 5 Supersonic - Normal
- 8 Wing Attack - Flying**
- 12 Mist - Ice
- 15 Water Pulse - Water**
- 19 Quick Attack - Normal
- 22 Air Cutter - Flying**
- 26 Pursuit - Dark
- 29 Aerial Ace - Flying**
- 33 Roost - Flying
- 36 Agility - Psychic
- 40 Air Slash - Flying**
- 43 Hurricane - Flying**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, **55 Scald**, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Agility, Aqua Ring, **Brine**, **Gust**, Knock Off, Soak, Twister, Water Sport, Wide Guard

Tutor Move List

Air Cutter, Aqua Ring, **Brine**, Defog, Double-Edge, Icy Wind, Iron Tail, Knock Off, **Liquidation**, Mud-Slap, Ominous Wind, **Pluck**, Shock Wave, **Sky Attack**, Snatch, Snore, Swift, Tailwind, Twister, **Water Pulse**, Uproar

PELIPPER



Base Stats:

HP:	6
Attack:	5
Defense:	10
Special Attack:	10
Special Defense:	7
Speed:	7

Basic Information

Type: Water / Flying
Basic Ability 1: Keen Eye
Adv Ability 1: Glutony
Adv Ability 2: Rain Dish
Adv Ability 3: Drizzle
High Ability: Big Swallow

Evolution:

1 - Wingull
2 - Pelipper Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Flying

Diet: Omnivore
Habitat: Beach

Capability List

Overland 5, Swim 5, Sky 6, Jump 2/2, Power 3,
Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep
3d6, Focus 3d6

Move List

Level Up Move List

- Evo Protect - Normal
- 5 Supersonic - Normal
- 8 Wing Attack - Flying**
- 12 Mist - Ice
- 15 Water Pulse - Water**
- 19 Payback - Dark
- 22 Brine - Water**
- 28 Fling - Dark
- 33 Stockpile - Normal
- 33 Swallow - Normal
- 33 Spit Up - Normal
- 39 Roost - Flying
- 44 Tailwind - Flying
- 50 Air Slash - Flying**
- 55 Hurricane - Flying**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, **55 Scald**, 56 Fling, **58 Sky Drop**, 66 Payback, 68 Giga Impact, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

Air Cutter, Aqua Ring, **Brine**, Defog, Double-Edge, Gunk Shot, **Hurricane (N)**, **Hydro Pump (N)**, Icy Wind, Iron Tail, Knock Off, **Liquidation**, Mud-Slap, Ominous Wind, **Pluck**, Seed Bomb, Shock Wave, **Sky Attack**, Snatch, Snore, Soak (N), Swift, Tailwind (N), Twister, **Water Pulse**, Uproar

CARVANHA



Base Stats:

HP:	5
Attack:	9
Defense:	2
Special Attack:	7
Special Defense:	2
Speed:	7

Basic Information

Type: Water / Dark

Basic Ability 1: Rough Skin

Basic Ability 2: Strong Jaw

Adv Ability 1: Cruelty

Adv Ability 2: Pack Hunt

High Ability: Speed Boost

Evolution:

1 - Carvanha

2 - Sharpedo Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 45.9 lbs / 20.8kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Freshwater, Ocean

Capability List

Overland 1, Swim 6, Jump 2/2, Power 2, Darkvision, Fountain, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Bite - Dark

1 Leer - Normal

4 Rage - Normal

8 Focus Energy - Normal

11 Aqua Jet - Water

15 Assurance - Dark

18 Screech - Normal

22 Swagger - Normal

25 Ice Fang - Ice

29 Scary Face - Normal

32 Poison Fang - Poison

36 Crunch - Dark

39 Agility - Psychic

43 Take Down - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21

Frustration, 27 Return, 32 Double Team, 41

Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48

Round, **55 Scald**, **66 Payback**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **94 Surf**, **95 Snarl**, **97 Dark Pulse**,

98 Waterfall, 100 Confide

Egg Move List

Ancient Power, **Brine**, Destiny Bond, Double-Edge,

Hydro Pump, Psychic Fangs, Swift, Thrash

Tutor Move List

Ancient Power, Bounce, **Brine**, **Dive**, Double-Edge, Fury Cutter, Icy Wind, Mud-Slap, Snore, Spite, Super Fang, Swift, Uproar, **Water Pulse**, **Whirlpool**, Zen Headbutt

SHARPEDO



Base Stats:

HP:	7
Attack:	12
Defense:	4
Special Attack:	10
Special Defense:	4
Speed:	10

Basic Information

Type: Water / Dark

Basic Ability 1: Rough Skin

Basic Ability 2: Strong Jaw

Adv Ability 1: Aqua Bullet

Adv Ability 2: Bully

High Ability: Speed Boost

Evolution:

1 - Carvanha

2 - Sharpedo Minimum 30

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 195.8 lbs / 88.8kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Diet: Carnivore

Habitat: Freshwater, Ocean

Capability List

Overland 2, Swim 9, Jump 4/4, Power 5, Darkvision, Fountain, Gilled, Mountable 1, Naturewalk (Ocean)

Skill List

Athl 4d6+2, Acro 3d6+2, Combat 4d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- Evo Slash - Normal
- 4 Rage - Normal
- 8 Focus Energy - Normal
- 11 Aqua Jet - Water**
- 15 Assurance - Dark**
- 18 Screech - Normal
- 22 Swagger - Normal
- 25 Ice Fang - Ice
- 29 Scary Face - Normal
- 34 Poison Fang - Poison
- 40 Crunch - Dark**
- 45 Agility - Psychic
- 51 Skull Bash - Normal
- 56 Taunt - Dark
- 62 Night Slash - Dark**

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **55 Scald**, **66 Payback**, 68 giga Impact, 78 Bulldoze, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **95 Snarl**, **97 Dark Pulse**, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power, Avalanche, Bounce, **Brine**, **Dive**, Double-Edge, Feint (N), Fury Cutter, Icy Wind, **Liquidation**, Mud-Slap, **Night Slash (N)**, Snore, Spite, Super Fang, Swift, Uproar, **Water Pulse**, **Whirlpool**, Zen Headbutt



Mega Evolution

Type: Unchanged

Ability: Strong Jaw

Stats: +2 Atk, +3 Def, +1 Sp. Atk, +3 Sp. Def, +1 Speed

WAILMER



Base Stats:

HP:	13
Attack:	7
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Oblivious

Basic Ability 2: Water Veil

Adv Ability 1: Thick Fat

Adv Ability 2: Hydration

High Ability: Pressure

Evolution:

1 - Wailmer

2 - Wailord Minimum 30

Size Information

Height: 6' 7" / 2m (Large)

Weight: 286.6 lbs / 130kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Water 2

Average Hatch Rate: 25 Days

Diet: Filter Feeder

Habitat: Ocean

Capability List

Overland 3, Swim 4, Jump 3/3, Power 5, Fountain, Mountable 2, Naturewalk (Ocean), Underdog

Skill List

Athl 4d6, Acro 2d6, Combat 2d6, Stealth 1d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 1 Splash - Normal
- 4 Growl - Normal
- 7 Water Gun - Water**
- 10 Rollout - Rock
- 13 Whirlpool - Water**
- 16 Astonish - Ghost
- 19 Water Pulse - Water**
- 22 Mist - Ice
- 25 Brine - Water**
- 29 Rest - Psychic
- 33 Water Spout - Water**
- 37 Amnesia - Psychic
- 41 Dive - Water**
- 45 Bounce - Flying
- 49 Hydro Pump - Water**
- 53 Heavy Slam - Steel

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

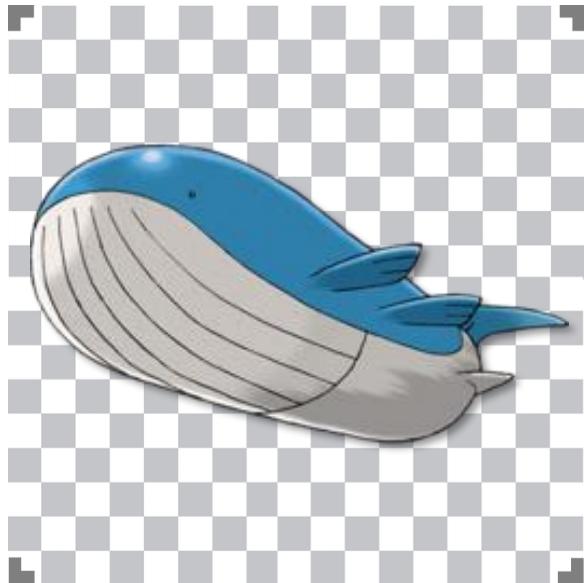
Egg Move List

Aqua Ring, Body Slam, Clear Smog, Curse, Defense Curl, Double-Edge, Fissure, Snore, Soak, Thrash, Tickle, Zen Headbutt

Tutor Move List

Aqua Ring, Avalanche, Body Slam, Bounce, **Brine**, Defense Curl, **Dive**, Double-Edge, Hyper Voice, Icy Wind, Rollout, Snore, **Water Pulse**, **Whirlpool**, Zen Headbutt

WAILORD



Base Stats:

HP:	17
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Oblivious

Basic Ability 2: Water Veil

Adv Ability 1: Thick Fat

Adv Ability 2: Hydration

High Ability: Pressure

Evolution:

1 - Wailmer

2 - Wailord Minimum 30

Size Information

Height: 47' 7" / 14.5m (Gigantic)

Weight: 877.4 lbs / 398kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Water 2

Diet: Filter Feeder

Habitat: Ocean

Capability List

Overland 3, Swim 7, Jump 3/3, Power 12, Fountain, Mountable 20, Naturewalk (Ocean)

Skill List

Athl 5d6, Acro 2d6, Combat 2d6, Stealth 1d6-3, Percep 2d6, Focus 4d6

Move List

Level Up Move List

4 Growl - Normal

7 Water Gun - Water

10 Rollout - Rock

13 Whirlpool - Water

16 Astonish - Ghost

19 Water Pulse - Water

22 Mist - Ice

25 Brine - Water

29 Rest - Psychic

33 Water Spout - Water

37 Amnesia - Psychic

44 Dive - Water

51 Bounce - Flying

58 Hydro Pump - Water

65 Heavy Slam - Steel

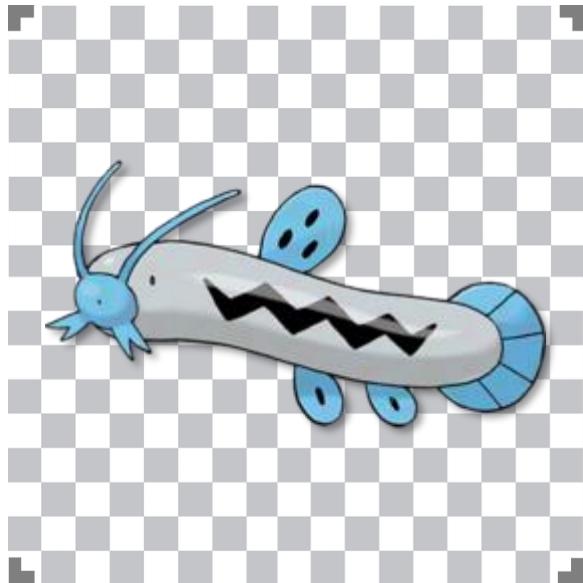
TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 68 Giga Impact, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, Avalanche, Block, Body Slam, Bounce, **Brine**, Defense Curl, **Dive**, Double-Edge, Heavy Slam (N), Hyper Voice, Icy Wind, Iron Head, **Liquidation**, Noble Roar (N), Rollout, Snore, Soak (N), **Water Pulse**, **Whirlpool**, Zen Headbutt

BARBOACH



Base Stats:

HP:	5
Attack:	5
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

Basic Information

Type: Water / Ground

Basic Ability 1: Oblivious

Basic Ability 2: Anticipation

Adv Ability 1: Rain Dish

Adv Ability 2: Mud Dweller

High Ability: Hydration

Evolution:

1 - Barboach

2 - Whiscash Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 4.2 lbs / 1.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 2, Swim 4, Burrow 2, Jump 2/2, Power 1,
Fountain, Gilled, Naturewalk (Wetlands), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2,
Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

1 Mud-Slap - Ground

6 Mud Sport - Ground

6 Water Sport - Water

9 Water Gun - Water

13 Mud Bomb - Ground

15 Amnesia - Psychic

17 Water Pulse - Water

20 Magnitude - Ground

25 Rest - Psychic

25 Snore - Normal

28 Aqua Tail - Water

32 Earthquake - Ground

35 Muddy Water - Water

39 Future Sight - Psychic

44 Fissure - Ground

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14

Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration,

26 Earthquake, 27 Return, 32 Double Team, 37

Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45

Attract, 48 Round, **55 Scald**, **78 Bulldoze**, 87

Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98**

Waterfall, 100 Confide

Egg Move List

Dragon Dance, **Earth Power**, Flail, **Hydro Pump**, **Mud**

Shot, Spark, Take Down, Thrash, **Whirlpool**

Tutor Move List

Aqua Tail, Bounce, **Dive**, Double-Edge, **Earth Power**,

Icy Wind, **Mud-Slap (N)**, Snore, **Water Pulse**,

Whirlpool

WHISCASH



Base Stats:

HP:	11
Attack:	8
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	6

Basic Information

Type: Water / Ground

Basic Ability 1: Oblivious

Basic Ability 2: Anticipation

Adv Ability 1: Rain Dish

Adv Ability 2: Mud Dweller

High Ability: Hydration

Evolution:

1 - Barboach

2 - Whiscash Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 52 lbs / 23.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Diet: Omnivore

Habitat: Freshwater, Marsh

Capability List

Overland 3, Swim 5, Burrow 2, Jump 3/3, Power 3, Fountain, Gilled, Naturewalk (Wetlands), Tremorsense

Skill List

Athl 4d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Thrash - Normal

6 Mud Sport - Ground

6 Water Sport - Water

9 Water Gun - Water

13 Mud Bomb - Ground

15 Amnesia - Psychic

17 Water Pulse - Water

20 Magnitude - Ground

25 Rest - Psychic

25 Snore - Normal

28 Aqua Tail - Water

34 Earthquake - Ground

39 Muddy Water - Water

45 Future Sight - Psychic

52 Fissure - Ground

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Belch (N), Bounce, **Dive**, Double-Edge, **Earth Power**, Icy Wind, **Mud-Slap (N)**, Snore, **Stomping Tantrum**, Tickle (N), **Water Pulse**, **Whirlpool**, Zen Headbutt (N)

CORPHISH



Base Stats:

HP:	4
Attack:	8
Defense:	7
Special Attack:	5
Special Defense:	4
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Shell Armor

Adv Ability 1: Parry

Adv Ability 2: Torrent

High Ability: Bully

Evolution:

1 - Corphish

2 - Crawdaunt Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 25.4 lbs / 11.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 7 Days

Diet: Carnivore

Habitat: Marsh, Ocean

Capability List

Overland 4, Swim 3, Burrow 1, Jump 1/1, Power 2,
Gilled, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep
2d6, Focus 2d6

Move List

Level Up Move List

1 Bubble - Water

5 Harden - Normal

7 Vice Grip - Normal

10 Leer - Normal

14 Bubble Beam - Water

17 Protect - Normal

20 Double Hit - Normal

23 Knock Off - Dark

26 Night Slash - Dark

31 Razor Shell - Water

34 Taunt - Dark

37 Swords Dance - Normal

39 Crunch - Dark

43 Crabhammer - Water

48 Guillotine - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, **55 Scald**, **56 Fling**, **66 Payback**, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Ancient Power, **Aqua Jet**, Body Slam, Chip Away, Double-Edge, Dragon Dance, Endeavor, **Knock Off**, Metal Claw, Mud Sport, Superpower, Switcheroo, Trump Card

Tutor Move List

Ancient Power, Body Slam, Counter, Double-Edge, Endeavor, Fury Cutter, Icy Wind, Iron Defense, **Knock Off**, Mud-Slap, Snore, Spite, Superpower, **Water Pulse**, **Whirlpool**

CRAWDAUNT



Base Stats:

HP:	6
Attack:	12
Defense:	9
Special Attack:	9
Special Defense:	6
Speed:	6

Basic Information

Type: Water / Dark

Basic Ability 1: Hyper Cutter

Basic Ability 2: Shell Armor

Adv Ability 1: Parry

Adv Ability 2: Adaptability

High Ability: Bully

Evolution:

1 - Corphish

2 - Crawdaunt Minimum 30

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 72.3 lbs / 32.8kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 3

Diet: Carnivore

Habitat: Marsh, Ocean

Capability List

Overland 6, Swim 5, Burrow 1, Jump 1/1, Power 5, Darkvision, Gilled

Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 2d6, Focus 3d6

Move List

Level Up Move List

Evo Swift - Normal

5 Harden - Normal

7 Vice Grip - Normal

10 Leer - Normal

14 Bubble Beam - Water

17 Protect - Normal

20 Double Hit - Normal

23 Knock Off - Dark

26 Night Slash - Dark

32 Razor Shell - Water

36 Taunt - Dark

40 Swords Dance - Normal

43 Crunch - Dark

48 Crabhammer - Water

54 Guillotine - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, **55 Scald**, **56 Fling**, **66 Payback**, 68 Giga Impact, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **95 Snarl**, **97 Dark Pulse**, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power, Avalanche, Body Slam, Counter, **Dive**, Double-Edge, Endeavor, Fury Cutter, Icy Wind, Iron Defense, **Knock Off**, **Liquidation**, Mud-Slap, Snore, Spite, Superpower, Swift (N), **Water Pulse**, **Whirlpool**

FEEBAS



Base Stats:

HP:	2
Attack:	2
Defense:	2
Special Attack:	1
Special Defense:	6
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Ugly

Basic Ability 2: Swift Swim

Adv Ability 1: Torrent

Adv Ability 2: Klutz

High Ability: Simple

Evolution:

1 - Feebas

2 - Milotic Minimum 20

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 16.3 lbs / 7.4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 1, Swim 5, Jump 4/4, Power 1, Fountain, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 1d6, Focus 2d6

Move List

Level Up Move List

- 1 Splash - Normal
- 15 Tackle - Normal
- 30 Flail - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Brine, Captivate, Confuse Ray, Dragon Pulse, Dragon Breath, Haze, Hypnosis, Iron Tail, Mirror Coat, Mist, Mud Sport, Tickle

Tutor Move List

Brine, **Dive**, Double-Edge, Dragon Pulse, Icy Wind, Iron Tail, Snore, Swift, **Water Pulse**, **Whirlpool**

MILOTIC



Base Stats:

HP:	10
Attack:	6
Defense:	8
Special Attack:	10
Special Defense:	13
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Marvel Scale

Basic Ability 2: Competitive

Adv Ability 1: Cute Charm

Adv Ability 2: Beautiful

High Ability: Gentle Vibe

Evolution:

1 - Feebas

2 - Milotic Minimum 20

Size Information

Height: 20' 4" / 6.2m (Large)

Weight: 357.1 lbs / 162kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Diet: Omnivore

Habitat: Freshwater

Capability List

Overland 5, Swim 6, Jump 4/4, Power 8, Fountain, Gilled, Mountable 4, Naturewalk (Ocean)

Skill List

Athl 4d6, Acro 4d6, Combat 3d6+2, Stealth 2d6, Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

Evo Water Pulse - Water

4 Water Sport - Water

7 Refresh - Normal

11 Disarming Voice - Fairy

14 Twister - Dragon

17 Aqua Ring - Water

21 Captivate - Normal

24 Dragon Tail - Dragon

27 Recover - Normal

31 Aqua Tail - Water

34 Attract - Normal

37 Safeguard - Normal

41 Coil - Poison

44 Hydro Pump - Water

47 Rain Dance - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 59 Brutal Swing, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Avalanche, Bind, Body Slam, **Brine**, **Dive**, Double-Edge, Dragon Pulse, Icy Wind, Iron Head, Iron Tail, Laser Focus, Magic Coat, Mud-Slap, Role Play, Snore, Swift, Twister, **Water Gun (N)**, **Water Pulse (N)**, Whirlpool, Wrap (N)

CLAMPERL



Base Stats:

HP:	4
Attack:	6
Defense:	9
Special Attack:	7
Special Defense:	6
Speed:	3

Basic Information

Type: Water

Basic Ability 1: Shell Armor

Basic Ability 2: Rain Dish

Adv Ability 1: Water Veil

Adv Ability 2: Sturdy

High Ability: Rattled

Evolution:

1 - Clamperl

2 - Huntail Minimum 20

2 - Gorebyss Minimum 20

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 115.7 lbs / 52.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 4, Jump 2/1, Power 2, Gilled, Naturewalk (Ocean), Pearl Creation, Split Evolution, Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 1 Clamp - Water
- 1 Iron Defense - Steel
- 1 Water Gun - Water**
- 1 Whirlpool - Water**
- 50 Shell Smash - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Ring, Barrier, Body Slam, **Brine**, Confuse Ray, Endure, Mud Sport, **Muddy Water**, Refresh, Supersonic, **Water Pulse**

Tutor Move List

Aqua Ring, Body Slam, **Brine**, **Dive**, Double-Edge, Icy Wind, Iron Defense (N), Snore, **Water Pulse**, **Whirlpool (N)**

HUNTAIL



Base Stats:

HP:	6
Attack:	10
Defense:	11
Special Attack:	9
Special Defense:	8
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Sheer Force

Basic Ability 2: Intimidate

Adv Ability 1: Water Veil

Adv Ability 2: Swift Swim

High Ability: Strong Jaw

Evolution:

1 - Clamperl

2 - Huntail Minimum 20

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 59.5 lbs / 27kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 2, Swim 6, Jump 2/2, Power 3, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

5 Screech - Normal

9 Scary Face - Normal

11 Feint Attack - Dark

14 Water Pulse - Water

16 Ice Fang - Ice

19 Brine - Water

23 Sucker Punch - Dark

26 Dive - Water

29 Baton Pass - Normal

34 Crunch - Dark

39 Aqua Tail - Water

45 Coil - Poison

50 Hydro Pump - Water

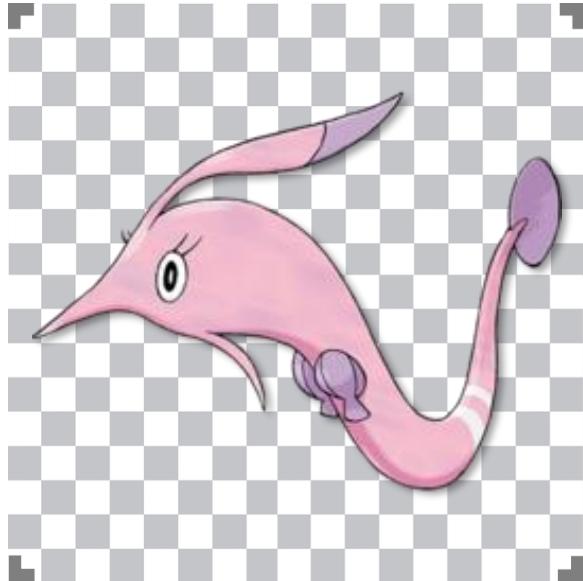
TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 68 Giga Impact, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Bind, Bite (N), Body Slam, Bounce, **Brine**, **Dive**, Double-Edge, Icy Wind, Iron Defense, Snatch, Snore, Sucker Punch, Super Fang, Swift, **Water Pulse**, Whirlpool (N)

GOREBYSS



Base Stats:

HP:	6
Attack:	8
Defense:	11
Special Attack:	11
Special Defense:	8
Speed:	5

Basic Information

Type: Water

Basic Ability 1: Spray Down

Basic Ability 2: Competitive

Adv Ability 1: Hydration

Adv Ability 2: Swift Swim

High Ability: Sniper

Evolution:

1 - Clamperl

2 - Gorebyss Minimum 20

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 49.8 lbs / 22.6kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 2, Swim 6, Jump 2/2, Power 3, Fountain,
Gilled, Naturewalk (Ocean)

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 3d6, Stealth 3d6,
Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 5 Water Sport
- 9 Agility - Psychic
- 11 Draining Kiss - Fairy
- 14 Water Pulse - Water**
- 16 Amnesia - Psychic
- 19 Aqua Ring - Water
- 23 Captivate - Normal
- 26 Dive - Water**
- 29 Baton Pass - Normal
- 34 Psychic - Psychic
- 39 Aqua Tail - Water**
- 45 Coil - Poison
- 50 Hydro Pump - Water**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 68 Giga Impact, 77 Psych Up, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Bind, Body Slam, Bounce, **Brine**, Confusion (N), **Dive**, Double-Edge, Icy Wind, Iron Defense, Signal Beam, Snore, Swift, **Water Pulse**, **Whirlpool (N)**

BUIZEL**Base Stats:**

HP:	6
Attack:	7
Defense:	4
Special Attack:	6
Special Defense:	3
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Vanguard

Basic Ability 2: Swift Swim

Adv Ability 1: Speed Boost

Adv Ability 2: Water Veil

High Ability: Accelerate

Evolution:

1 - Buizel

2 - Floatzel Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 65 lbs / 29.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Freshwater, Grassland

Capability List

Overland 6, Swim 5, Jump 2/2, Power 2, Fountain, Naturewalk (Ocean, Wetlands), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List**Level Up Move List**

- 1 Sonic Boom - Normal
- 4 Growl - Normal
- 7 Water Sport - Water
- 11 Quick Attack - Normal
- 15 Water Gun - Water**
- 18 Pursuit - Dark
- 21 Swift - Normal
- 24 Aqua Jet - Water**
- 27 Double Hit - Normal
- 31 Whirlpool - Water**
- 35 Razor Wind - Normal
- 38 Aqua Tail - Water**
- 41 Agility - Psychic
- 45 Hydro Pump - Water**

TM Move List

06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Ring, Baton Pass, Double Slap, Fury Cutter, Fury Swipes, Headbutt, Helping Hand, Me First, Mud-Slap, Odor Sleuth, Slash, Soak, Switcheroo, Tail Slap

Tutor Move List

Aqua Ring, **Aqua Tail**, **Brine**, **Dive**, Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Mud-Slap, Snore, Swift, **Water Pulse**, **Whirlpool**

FLOATZEL



Base Stats:

HP:	9
Attack:	11
Defense:	6
Special Attack:	9
Special Defense:	5
Speed:	12

Basic Information

Type: Water

Basic Ability 1: Vanguard

Basic Ability 2: Swift Swim

Adv Ability 1: Speed Boost

Adv Ability 2: Water Veil

High Ability: Accelerate

Evolution:

1 - Buizel

2 - Floatzel Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 73.9 lbs / 33.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Diet: Omnivore

Habitat: Freshwater, Grassland

Capability List

Overland 7, Swim 6, Jump 3/3, Power 2, Fountain, Naturewalk (Ocean, Wetlands)

Skill List

Athl 4d6+1, Acro 5d6, Combat 3d6, Stealth 2d6+2, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 4 Growl - Normal
- 7 Water Sport - Water
- 11 Quick Attack - Normal
- 15 Water Gun - Water**
- 18 Pursuit - Dark
- 21 Swift - Normal
- 24 Aqua Jet - Water**
- 29 Double Hit - Normal
- 35 Whirlpool - Water**
- 41 Razor Wind - Normal
- 46 Aqua Tail - Water**
- 51 Agility - Psychic
- 57 Hydro Pump - Water**

TM Move List

05 Roar, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, **55 Scald**, 66 Payback, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, **Brine**, Crunch (N), **Dive**, Focus Punch, Fury Cutter, Helping Hand, Ice Fang (N), Ice Punch, Icy Wind, Iron Tail, **Liquidation**, Low Kick, Mud-Slap, Snore, Swift, **Water Pulse**, **Whirlpool**

SHELLOS



Base Stats:

HP:	8
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	3

Basic Information

Type: Water

Basic Ability 1: Sand Force

Basic Ability 2: Storm Drain

Adv Ability 1: Life Force

Adv Ability 2: Gooey

High Ability: Defy Death

Evolution:

1 - Shellos

2 - Gastrodon Minimum 30

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 13.9 lbs / 6.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Indeterminate

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 2, Swim 4, Jump 1/0, Power 1, Amorphous, Gilled, Naturewalk (Wetlands), Sticky Hold, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 **Mud-Slap** - Ground
- 2 Mud Sport - Ground
- 4 Harden - Normal
- 7 Water Pulse** - Water
- 11 Mud Bomb** - Ground
- 16 Hidden Power - Normal
- 22 Rain Dance - Water
- 29 Body Slam - Normal
- 37 Muddy Water** - Water
- 46 Recover - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Egg Move List

Acid Armor, Amnesia, **Brine**, Clear Smog, Counter, Curse, Fissure, Memento, Mirror Coat, Mist, Sludge, Spit Up, Stockpile, Swallow, Trump Card, Yawn

Tutor Move List

Ancient Power, Body Slam, **Brine**, Counter, **Dive**, **Earth Power**, Icy Wind, Pain Split, Snore, String Shot, **Water Pulse**, **Whirlpool**

GASTRODON



Base Stats:

HP:	11
Attack:	8
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	4

Basic Information

Type: Water / Ground

Basic Ability 1: Sand Force

Basic Ability 2: Storm Drain

Adv Ability 1: Life Force

Adv Ability 2: Gooey

High Ability: Defy Death

Evolution:

1 - Shellos

2 - Gastrodon Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 65.9 lbs / 29.9kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Indeterminate

Diet: Herbivore

Habitat: Beach, Ocean

Capability List

Overland 3, Swim 6, Jump 1/0, Power 3, Amorphous, Gilled, Naturewalk (Wetlands), Sticky Hold, Wallclimber

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

2 Mud Sport - Ground

4 Harden - Normal

7 Water Pulse - Water

11 Mud Bomb - Ground

16 Hidden Power - Normal

22 Rain Dance - Water

29 Body Slam - Normal

41 Muddy Water - Water

54 Recover - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

21 Frustration, **26 Earthquake**, 27 Return, 32 Double

Team, 34 Sludge Wave, 36 Sludge Bomb, 37

Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45

Attract, 48 Round, **55 Scald**, 68 Giga Impact, 71

Stone Edge, **78 Bulldoze**, 80 Rock Slide, 83

Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute,

94 Surf, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, **Brine**, Counter,

Dive, **Earth Power**, Icy Wind, Pain Split, Snore,

Stomping Tantrum, String Shot, **Water Pulse**,

Whirlpool

FINNEON



Base Stats:

HP:	5
Attack:	5
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Swift Swim

Basic Ability 2: Storm Drain

Adv Ability 1: Cute Charm

Adv Ability 2: Illuminate

High Ability: Water Veil

Evolution:

1 - Finneon

2 - Lumineon Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 15.4 lbs / 7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 5, Jump 2/4, Power 1, Gilled, Glow, Fountain, Naturewalk (Ocean), Underdog

Skill List

Athl 1d6+2, Acro 3d6, Combat 2d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Pound - Normal

6 Water Gun - Water

10 Attract - Normal

13 Rain Dance - Water

17 Gust - Flying

22 Water Pulse - Water

26 Captivate - Normal

29 Safeguard - Normal

33 Aqua Ring - Water

38 Whirlpool - Water

42 U-Turn - Bug

45 Bounce - Flying

49 Silver Wind - Bug

54 Soak - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21

Frustration, 27 Return, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, 48 Round, **55 Scald**, 66 Payback,

77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn,

90 Substitute, **94 Surf**, 96 Nature Power, **98**

Waterfall, 100 Confide

Egg Move List

Agility, **Aqua Tail**, Aurora Beam, **Brine**, Charm,

Confuse Ray, Flail, Psybeam, Signal Beam, Splash,

Sweet Kiss, Tickle

Tutor Move List

Air Cutter, Aqua Ring, **Aqua Tail**, Bounce, **Brine**,

Defog, **Dive**, Icy Wind, Ominous Wind, Signal Beam,

Silver Wind, Snore, Swift, Twister, Tailwind, **Water**

Pulse, **Whirlpool**

LUMINEON



Base Stats:

HP:	7
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	9
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Swift Swim

Basic Ability 2: Storm Drain

Adv Ability 1: Cute Charm

Adv Ability 2: Illuminate

High Ability: Water Veil

Evolution:

1 - Finneon

2 - Lumineon Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 52.9 lbs / 24kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 7, Jump 2/4, Power 2, Gilled, Glow, Fountain, Naturewalk (Ocean)

Skill List

Athl 2d6, Acro 4d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

6 Water Gun - Water

10 Attract - Normal

13 Rain Dance - Water

17 Gust - Flying

22 Water Pulse - Water

26 Captivate - Normal

29 Safeguard - Normal

35 Aqua Ring - Water

42 Whirlpool - Water

48 U-Turn - Bug

53 Bounce - Flying

59 Silver Wind - Bug

66 Soak - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 66 Payback, 68 Giga Impact, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, 96 Nature Power, **98 Waterfall**, 100 Confide

Tutor Move List

Air Cutter, Aqua Ring, **Aqua Tail**, Bounce, **Brine**, Defog, **Dive**, Icy Wind, Ominous Wind, Signal Beam, Silver Wind, Snore, Soak (N), Swift, Twister, Tailwind, **Water Pulse**, **Whirlpool**

PANPOUR



Base Stats:

HP:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Decoy

Basic Ability 2: Gluttony

Adv Ability 1: Rain Dish

Adv Ability 2: Water Absorb

High Ability: Torrent

Evolution:

1 - Panpour

2 - Simipour Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 29.8 lbs / 13.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Play Nice - Normal
- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Water Gun - Water**
- 13 Fury Swipes - Normal
- 16 Water Sport - Water
- 19 Bite - Dark
- 22 Scald - Water**
- 25 Taunt - Dark
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Brine - Water**
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, **55 Scald**, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Ring, **Aqua Tail**, Astonish, Covet, Disarming Voice, **Hydro Pump**, Low Kick, Mud Sport, Nasty Plot, Role Play, Tickle

Tutor Move List

Aqua Ring, **Aqua Tail**, **Brine**, Covet, **Dive**, Endeavor, Focus Punch, Gastro Acid, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Snore, Uproar, **Water Pledge**, **Water Pulse**

SIMIPOUR



Base Stats:

HP:	8
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	10

Basic Information

Type: Water

Basic Ability 1: Decoy

Basic Ability 2: Gluttony

Adv Ability 1: Rain Dish

Adv Ability 2: Water Absorb

High Ability: Torrent

Evolution:

1 - Panpour

2 - Simipour Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 63.9 lbs / 29kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 2/2, Power 4, Fountain, Naturewalk (Forest, Grassland)

Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth 4d6+2, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

4 Leer - Normal

7 Lick - Ghost

10 Water Gun - Water

13 Fury Swipes - Normal

16 Water Sport - Water

19 Bite - Dark

22 Scald - Water

25 Taunt - Dark

28 Fling - Dark

31 Acrobatics - Flying

34 Brine - Water

37 Recycle - Normal

40 Natural Gift - Normal

43 Crunch - Dark

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 68 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail, Brine, Covet, Dive, Endeavor, Focus Punch, Gastro Acid, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Snore, Superpower, Throat Chop, Uproar, Water Pledge, Water Pulse**

DUCKLETT



Base Stats:

HP:	6
Attack:	4
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type: Water / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Big Pecks

Adv Ability 1: Adaptability

Adv Ability 2: Hydration

High Ability: Serene Grace

Evolution:

1 - Ducklett

2 - Swanna Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 12.1 lbs / 5.5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Flying

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 3, Swim 4, Sky 4, Jump 2/3, Power 1,
Fountain, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep
2d6, Focus 2d6

Move List

Level Up Move List

1 Water Gun - Water

3 Water Sport - Water

6 Defog - Flying

9 Wing Attack - Flying

13 Water Pulse - Water

15 Aerial Ace - Flying

19 Bubble Beam - Water

21 Feather Dance - Flying

24 Aqua Ring - Water

27 Air Slash - Flying

30 Roost - Flying

34 Rain Dance - Water

37 Tailwind - Flying

41 Brave Bird - Flying

46 Hurricane - Flying

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, **55 Scald**, **76 Fly**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Egg Move List

Air Cutter, Aqua Jet, Brine, Gust, Lucky Chant, Me First, Mirror Move, Mud Sport

Tutor Move List

Aqua Ring, **Air Cutter, Brine, Defog, Dive, Endeavor, Icy Wind, Liquidation, Pluck, Snore, Tailwind, Uproar, Water Pulse**

SWANNA



Base Stats:

HP:	8
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	10

Basic Information

Type: Water / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Big Pecks

Adv Ability 1: Adaptability

Adv Ability 2: Hydration

High Ability: Serene Grace

Evolution:

1 - Ducklett

2 - Swanna Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 53.4 lbs / 24.2kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Flying

Diet: Herbivore

Habitat: Freshwater, Marsh

Capability List

Overland 4, Swim 5, Sky 7, Jump 2/3, Power 2,
Fountain, Guster

Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 3d6,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 3 Water Sport - Water
- 6 Defog - Flying
- 9 Wing Attack - Flying**
- 13 Water Pulse - Water**
- 15 Aerial Ace - Flying**
- 19 Bubble Beam - Water**
- 21 Feather Dance - Flying
- 24 Aqua Ring - Water
- 27 Air Slash - Flying**
- 30 Roost - Flying
- 34 Rain Dance - Water
- 40 Tailwind - Flying
- 47 Brave Bird - Flying**
- 55 Hurricane - Flying**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, **55 Scald**, 68 Giga Impact, **76 Fly**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

Aqua Ring, **Air Cutter**, **Brine**, Defog (N), **Dive**, Endeavor, Icy Wind, **Liquidation**, **Pluck**, **Sky Attack**, Snore, Tailwind, Uproar, **Water Pulse**

FRILLISH



Base Stats:

HP:	6
Attack:	4
Defense:	5
Special Attack:	7
Special Defense:	9
Speed:	4

Basic Information

Type: Water / Ghost

Basic Ability 1: Water Absorb

Basic Ability 2: Cursed Body

Adv Ability 1: Damp

Adv Ability 2: Liquid Ooze

High Ability: Pressure

Evolution:

1 - Frillish

2 - Jellicent Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 72.8 lbs / 33kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 4, Levitate 3, Jump 2/2, Power 1, Amorphous, Darkvision, Dead Silent, Fountain, Gilled, Invisibility, Naturewalk (Ocean), Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Bubble - Water

1 Water Sport - Water

5 Absorb - Grass

9 Night Shade - Ghost

13 Bubble Beam - Water

17 Recover - Normal

22 Water Pulse - Water

27 Ominous Wind - Ghost

32 Brine - Water

37 Rain Dance - Water

43 Hex - Ghost

49 Hydro Pump - Water

55 Wring Out - Normal

61 Water Spout - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, **30**

Shadow Ball, 32 Double Team, 34 Sludge Wave, 36

Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48

Round, 53 Energy Ball, **55 Scald**, 61 Will-O-Wisp, 77

Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep

Talk, 90 Substitute, 92 Trick Room, **94 Surf**, 97 Dark

Pulse, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Egg Move List

Acid Armor, Confuse Ray, Constrict, Mist, Pain Split

Tutor Move List

Bind, **Brine**, **Dive**, Giga Drain, Icy Wind, Magic Coat,

Ominous Wind, Pain Split, Shock Wave, Snore, Spite,

Trick, **Water Pulse**

JELLICENT



Base Stats:

HP:	10
Attack:	6
Defense:	7
Special Attack:	9
Special Defense:	11
Speed:	6

Basic Information

Type: Water / Ghost

Basic Ability 1: Water Absorb

Basic Ability 2: Cursed Body

Adv Ability 1: Damp

Adv Ability 2: Liquid Ooze

High Ability: Pressure

Evolution:

1 - Frillish

2 - Jellicent Minimum 30

Size Information

Height: 7' 3" / 2.2m (Large)

Weight: 297.6 lbs / 135kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 6, Levitate 5, Jump 2/2, Power 3, Amorphous, Darkvision, Dead Silent, Fountain, Gilled, Invisibility, Naturewalk (Ocean)

Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

- 5 Absorb - Grass
- 9 Night Shade - Ghost
- 13 Bubble Beam - Water**
- 17 Recover - Normal
- 22 Water Pulse - Water**
- 27 Ominous Wind - Ghost**
- 32 Brine - Water**
- 37 Rain Dance - Water
- 45 Hex - Ghost**
- 53 Hydro Pump - Water**
- 61 Wring Out - Normal
- 69 Water Spout - Water**

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, **55 Scald**, 61 Will-O-Wisp, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **94 Surf**, 97 Dark Pulse, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bind, **Brine**, **Dive**, Giga Drain, Icy Wind, Magic Coat, **Ominous Wind**, Pain Split, Shock Wave, Snore, Spite, Trick, **Water Pulse**, **Water Spout (N)**, Wring Out (N)

CLAUNCHER



Base Stats:

HP:	5
Attack:	5
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Shell Armor

Adv Ability 1: Sniper

Adv Ability 2: Sheer Force

Adv Ability 3: Swift Swim

High Ability: Mega Launcher

Evolution:

1 - Clauncher

2 - Clawitzer Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 18.3 lbs / 8.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 4, Jump 1/1, Power 2, Fountain,
Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep
3d6+3, Focus 3d6+1

Move List

Level Up Move List

- 1 Splash - Normal
- 1 Water Gun - Water**
- 7 Water Sport - Water
- 9 Vice Grip - Normal
- 12 Bubble - Water**
- 16 Flail - Normal
- 20 Bubble Beam - Water**
- 25 Swords Dance - Normal
- 30 Crabhammer - Water**
- 34 Water Pulse - Water**
- 39 Smack Down - Rock
- 43 Aqua Jet - Water**
- 48 Muddy Water - Water**

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Endure, Entrainment, Helping Hand

Tutor Move List

Aqua Tail, Bounce, **Dive**, Dragon Pulse, Helping Hand, Icy Wind, Iron Tail, Snore, **Water Pulse**

CLAWITZER



Base Stats:

HP:	7
Attack:	7
Defense:	9
Special Attack:	12
Special Defense:	9
Speed:	6

Basic Information

Type: Water

Basic Ability 1: Shell Armor

Adv Ability 1: Sniper

Adv Ability 2: Sheer Force

Adv Ability 3: Swift Swim

High Ability: Mega Launcher

Evolution:

1 - Clauncher

2 - Clawitzer Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 77.8 lbs / 35.3kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 3

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 6, Jump 1/1, Power 4, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 4d6, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 5d6+3, Focus 3d6+1

Move List

Level Up Move List

Evo Aura Sphere - Fighting

9 Vice Grip - Normal

12 Bubble - Water

16 Flail - Normal

20 Bubble Beam - Water

25 Swords Dance - Normal

30 Crabhammer - Water

34 Water Pulse - Water

42 Smack Down - Rock

49 Aqua Jet - Water

57 Muddy Water - Water

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **55 Scald**, 68 Giga Impact, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, **94 Surf**, 97 Dark Pulse, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Tail, Bounce, Dark Pulse (N), **Dive**, Dragon Pulse (N), Heal Pulse (N), Helping Hand, Icy Wind, Iron Tail, Laser Focus, **Liquidation**, Snore, **Water Pulse**

DEWPIDER



Base Stats:

HP:	4
Attack:	4
Defense:	5
Special Attack:	4
Special Defense:	7
Speed:	3

Basic Information

Type: Water / Bug
Basic Ability 1: Water Bubble
Adv Ability 1: Friend Guard
Adv Ability 2: Overcoat
Adv Ability 3: Water Absorb
High Ability: Hydration

Evolution:
1 - Dewpider
2 - Araquanid Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Bug
Average Hatch Rate: 7 Days

Diet: Carnivore
Habitat: Fresh Water, Grassland

Capability List

Overland 4, Swim 3, Jump 2/2, Power 1, Gilled, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 4d6, Percep 3d6+1, Focus 3d6

Move List

Level Up Move List

- 1 Water Sport - Water
- 1 Bubble - Water**
- 5 Infestation - Bug**
- 8 Spider Web - Bug
- 13 Bug Bite - Bug**
- 16 Bubblebeam - Water**
- 21 Bite - Dark
- 24 Aqua Ring - Water
- 29 Leech Life - Bug**
- 32 Crunch - Dark
- 37 Lunge - Bug**
- 40 Mirror Coat - Psychic
- 45 Liquidation - Water**
- 48 Entrainment - Normal

TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **28 Leech Life**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 79 Frost Breath, **81 X-Scissor**, **83 Infestation**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

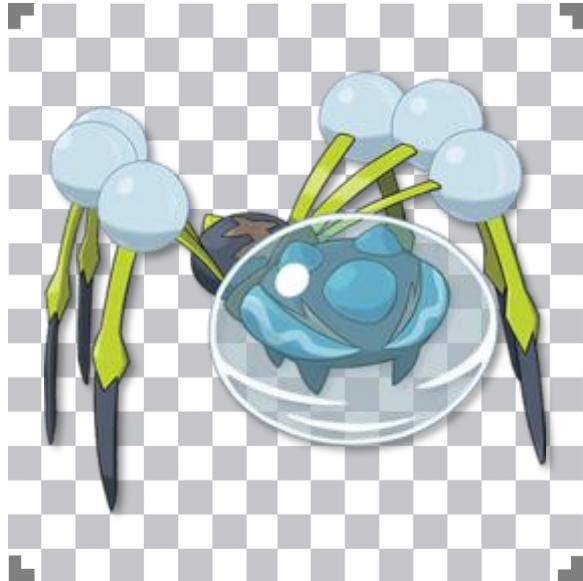
Egg Move List

Aurora Beam, Power Split, Spit Up, Sticky Web, Stockpile

Tutor Move List

Aqua Ring, **Bug Bite**, Giga Drain, Iron Defense, Icy Wind, **Liquidation**, Magic Coat, Magic Room, **Signal Beam**, Snore, **Water Pulse**, Wonder Room

ARAQUANID



Base Stats:

HP:	7
Attack:	7
Defense:	9
Special Attack:	5
Special Defense:	13
Speed:	4

Basic Information

Type: Water / Bug
Basic Ability 1: Water Bubble
Adv Ability 1: Friend Guard
Adv Ability 2: Overcoat
Adv Ability 3: Water Absorb
High Ability: Hydration

Evolution:

1 - Dewpider
2 - Araquanid Minimum 20

Size Information

Height: 5' 11" / 1.8m (Medium)
Weight: 180.8 lbs / 82kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Bug

Diet: Carnivore

Habitat: Fresh Water, Grassland

Capability List

Overland 6, Swim 5, Jump 2/2, Power 4, Gilled, Underdog, Wallclimber

Skill List

Athl 4d6, Acro 2d6+2, Combat 4d6+1, Stealth 2d6, Percep 4d6+1, Focus 3d6

Move List

Level Up Move List

- 5 Infestation - Bug**
- 8 Spider Web - Bug
- 13 Bug Bite - Bug**
- 16 Bubblebeam - Water**
- 21 Bite - Dark
- 26 Aqua Ring - Water
- 33 Leech Life - Bug**
- 38 Crunch - Dark
- 45 Lunge - Bug**
- 50 Mirror Coat - Psychic
- 57 Liquidation - Water**
- 62 Entrainment - Normal

TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **28 Leech Life**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 79 Frost Breath, **81 X-Scissor**, **83 Infestation**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Bug Bite**, Giga Drain, Iron Defense, Icy Wind, Laser Focus, **Liquidation**, Magic Coat, Magic Room, **Signal Beam**, Snore, Soak (N), **Water Pulse**, Wide Guard (N), Wonder Room

PINSIR



Base Stats:

HP:	7
Attack:	13
Defense:	10
Special Attack:	6
Special Defense:	7
Speed:	9

Basic Information

Type: Bug
Basic Ability 1: Hyper Cutter
Basic Ability 2: Mold Breaker
Adv Ability 1: Moxie
Adv Ability 2: Kampfgeist
High Ability: Adaptability

Evolution:

1 - Pinsir

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Bug
Average Hatch Rate: 13 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/1, Power 8, Naturewalk (Forest, Grassland)

Skill List

Athl 5d6+3, Acro 3d6+1, Combat 5d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Focus Energy - Normal
- 1 Vice Grip - Normal
- 4 Bind - Normal
- 8 Seismic Toss - Fighting
- 11 Harden - Normal
- 15 Revenge - Fighting
- 18 Vital Throw - Fighting
- 22 Double Hit - Normal
- 26 Brick Break - Fighting
- 29 X-Scissor - Bug**
- 33 Submission - Fighting
- 36 Storm Throw - Fighting
- 40 Swords Dance - Normal
- 43 Thrash - Normal
- 47 Superpower - Fighting
- 50 Guillotine - Normal

TM Move List

06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Brutal Swing, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bug Bite, Close Combat, Feint Attack, Flail, Fury Attack, Me First, Quick Attack

Tutor Move List

Bind, Body Slam, **Bug Bite**, Double-Edge, Focus Punch, **Fury Cutter**, Iron Defense, Knock Off, Snore, Stealth Rock, String Shot, Superpower, Throat Chop



Mega Evolution

Type: Bug / Flying

Ability: Aerilate

Gains Sky 6.

Stats: +3 Atk, +2 Def, +1 Sp. Atk, +2 Sp. Def, +2 Speed

SHUCKLE



Base Stats:

HP:	2
Attack:	1
Defense:	23
Special Attack:	1
Special Defense:	23
Speed:	1

Basic Information

Type: Bug / Rock

Basic Ability 1: Sturdy

Basic Ability 2: Gluttony

Adv Ability 1: Contrary

Adv Ability 2: Shell Shield

High Ability: Juicy Energy

Evolution:

1 - Shuckle

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 45.2 lbs / 20.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Forest, Mountain, Rainforest

Capability List

Overland 3, Swim 1, Jump 0/0, Power 4, Juicer

Skill List

Athl 2d6+1, Acro 1d6, Combat 1d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Constrict - Normal
- 1 Withdraw - Water
- 1 Bide - Normal
- 1 Rollout - Rock**
- 5 Encore - Normal
- 9 Wrap - Normal
- 12 Struggle Bug - Bug**
- 16 Safeguard - Normal
- 20 Rest - Psychic
- 23 Rock Throw - Rock**
- 27 Gastro Acid - Poison
- 31 Power Trick - Psychic
- 34 Shell Smash - Normal
- 38 Rock Slide - Rock**
- 42 Bug Bite - Bug**
- 45 Power Split - Psychic
- 45 Guard Split - Psychic
- 49 Stone Edge - Rock**
- 53 Sticky Web - Bug

TM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, **71 Stone Edge**, 74 Gyro Ball, 78 Bulldoze, **80 Rock Slide**, **83 Infestation**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Acid, Acupressure, Final Gambit, Helping Hand, Knock Off, Mud-Slap, **Rock Blast**, Sand Tomb, Sweet Scent

Tutor Move List

After You, **Ancient Power**, Bind, Body Slam, **Bug Bite**, Defense Curl, Double-Edge, Earth Power, Gastro Acid, Helping Hand, Knock Off, Mud-Slap, Natural Gift, **Rollout (N)**, Snore, Stealth Rock, Sticky Web (N), String Shot

HERACROSS



Base Stats:

HP:	8
Attack:	13
Defense:	8
Special Attack:	4
Special Defense:	10
Speed:	9

Basic Information

Type: Bug / Fighting

Basic Ability 1: Guts

Basic Ability 2: Swarm

Adv Ability 1: Moxie

Adv Ability 2: Sap Sipper

High Ability: Parry

Evolution:

1 - Heracross

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 119 lbs / 54kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 13 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 3, Sky 4, Jump 1/1, Power 8

Skill List

Athl 5d6+3, Acro 4d6+2, Combat 4d6+2, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Horn Attack - Normal
- 1 Leer - Normal
- 1 Tackle - Normal
- 1 Endure - Normal
- 7 Feint - Normal
- 10 Aerial Ace - Flying
- 16 Chip Away - Normal
- 19 Counter - Fighting
- 25 Fury Attack - Normal
- 28 Brick Break - Fighting**
- 31 Pin Missile - Bug**
- 34 Take Down - Normal
- 37 Megahorn - Bug**
- 43 Close Combat - Fighting**
- 46 Reversal - Fighting**

TM Move List

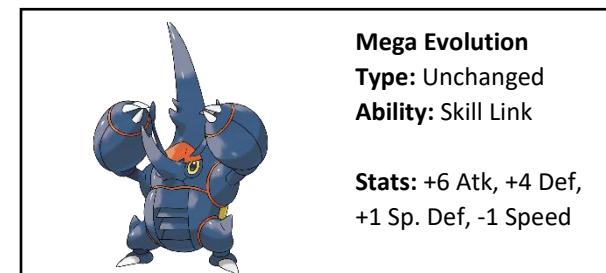
01 Work Up, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **52 Focus Blast**, 54 False Swipe, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bide, Double-Edge, Flail, **Focus Punch**, Harden, Pursuit, **Revenge**, Rock Blast, Seismic Toss

Tutor Move List

Arm Thrust (N), Body Slam, **Bug Bite**, Bullet Seed (N), Counter, **Focus Punch**, **Fury Cutter**, Helping Hand, Iron Defense, Knock Off, **Low Kick**, Night Slash (N), Seismic Toss, Snore, Throat Chop, **Vacuum Wave**



VOLBEAT

Base Stats:

HP:	7
Attack:	7
Defense:	8
Special Attack:	5
Special Defense:	9
Speed:	9

Basic Information

Type: Bug
 Basic Ability 1: Illuminate
 Basic Ability 2: Oblivious
 Adv Ability 1: Confidence
 Adv Ability 2: Swarm
 High Ability: Prankster

Evolution:
 1 - Volbeat

Size Information

Height: 2' 4" / 0.7m (Small)
 Weight: 39 lbs / 17.7kg (2)

Breeding Information

Gender Ratio: 100% M / 0% F
 Egg Group: Bug / Humanshape
 Average Hatch Rate: 7 Days

Diet: Herbivore
 Habitat: Forest, Grassland, Rainforest

Capability List

Overland 3, Swim 3, Sky 5, Jump 2/2, Power 3, Glow, Underdog, Wallclimber

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6+1, Stealth 4d6+2, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Flash - Normal
- 1 Tackle - Normal
- 5 Double Team - Normal
- 8 Confuse Ray - Ghost
- 12 Quick Attack - Normal
- 15 Struggle Bug - Bug**
- 19 Moonlight - Fairy
- 22 Tail Glow - Bug
- 26 Signal Beam - Bug**
- 29 Protect - Normal
- 33 Zen Headbutt - Psychic
- 36 Helping Hand - Normal
- 40 Bug Buzz - Bug**
- 43 Play Rough - Fairy
- 47 Double-Edge - Normal
- 50 Infestation - Bug**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 62 Acrobatics, 73 Thunder Wave, 77 Psych Up, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Egg Move List

Baton Pass, Dizzy Punch, Encore, **Lunge**, Seismic Toss, **Silver Wind**, Trick

Tutor Move List

Air Cutter, Body Slam, **Bug Bite**, Counter, Defog, Dynamic Punch, Focus Punch, Giga Drain, Helping Hand, Ice Punch, Mega Kick, Mega Punch, Metronome, Mud-Slap, Ominous Wind, Seismic Toss, Shock Wave, **Signal Beam**, **Silver Wind**, Snore, String Shot, Swift, Tailwind, Thunder Punch, Trick, Water Pulse, Zen Headbutt

ILLUMISE



Base Stats:

HP:	7
Attack:	5
Defense:	8
Special Attack:	7
Special Defense:	9
Speed:	9

Basic Information

Type: Bug
Basic Ability 1: Tinted Lens
Basic Ability 2: Oblivious
Adv Ability 1: Aroma Veil
Adv Ability 2: Swarm
High Ability: Prankster

Evolution:

1 - Illumise

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 39 lbs / 17.7kg (2)

Breeding Information

Gender Ratio: 0% M / 100% F
Egg Group: Bug / Humanshape
Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 3, Swim 3, Sky 5, Jump 2/2, Power 2, Glow, Underdog, Wallclimber

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6+1, Stealth 4d6+2, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Play Nice - Normal
- 5 Sweet Scent - Normal
- 9 Charm - Fairy
- 12 Quick Attack - Normal
- 15 Struggle Bug - Bug**
- 19 Moonlight - Fairy
- 22 Wish - Normal
- 25 Encore - Normal
- 29 Flatter - Dark
- 33 Zen Headbutt - Psychic
- 36 Helping Hand - Normal
- 40 Bug Buzz - Bug**
- 43 Play Rough - Fairy
- 47 Covet - Normal
- 50 Infestation - Bug**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 62 Acrobatics, 73 Thunder Wave, 77 Psych Up, **83 Infestation**, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Egg Move List

Aromatherapy, Baton Pass, Captivate, Confuse Ray, Fake Tears, Growth, **Silver Wind**, Trick

Tutor Move List

Air Cutter, Body Slam, **Bug Bite**, Counter, Covet, Defog, Dynamic Punch, Focus Punch, Giga Drain, Helping Hand, Ice Punch, Mega Kick, Mega Punch, Metronome, Mud-Slap, Ominous Wind, Seismic Toss, Shock Wave, **Signal Beam**, **Silver Wind**, Snore, String Shot, Swift, Tailwind, Thunder Punch, Water Pulse, Zen Headbutt

DURANT

Base Stats:

HP:	6
Attack:	11
Defense:	11
Special Attack:	5
Special Defense:	5
Speed:	11

Basic Information

Type: Bug / Steel

Basic Ability 1: Hustle

Basic Ability 2: Swarm

Adv Ability 1: Quick Feet

Adv Ability 2: Oblivious

High Ability: Teamwork

Evolution:

1 - Durant

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 72.8 lbs / 33kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Bug

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 5, Swim 2, Burrow 3, Jump 1/1, Power 5,
Naturewalk (Forest, Grassland), Wallclimber

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 3d6+2,
Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

- 1 Sand Attack - Ground
- 1 Vice Grip - Normal
- 1 Fury Cutter - Bug**
- 1 Bite - Dark
- 6 Agility - Psychic
- 11 Metal Claw - Steel**
- 16 Bug Bite - Bug**
- 21 Crunch - Dark
- 26 Iron Head - Steel**
- 31 Dig - Ground
- 36 Entrainment - Normal
- 41 X-Scissor - Bug**
- 46 Iron Defense - Steel
- 51 Guillotine - Normal
- 56 Metal Sound - Steel

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 21
Frustration, 27 Return, 32 Double Team, 37
Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade,
44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 65
Shadow Claw, 68 Giga Impact, 69 Rock Polish, 71
Stone Edge, 73 Thunder Wave, 80 Rock Slide, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Egg Move List

Baton Pass, Endure, Feint Attack, Rock Climb,
Screech, Thunder Fang

Tutor Move List

Bug Bite, Endeavor, **Fury Cutter (N)**, Guillotine (N),
Iron Defense, **Iron Head**, Metal Sound (N), Rock
Climb, Snore, Superpower

SABLEYE



Base Stats:

HP:	5
Attack:	8
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	5

Basic Information

Type: Dark / Ghost
Basic Ability 1: Keen Eye
Basic Ability 2: Stall
Adv Ability 1: Frighten
Adv Ability 2: Frisk
High Ability: Prankster

Evolution:

1 - Sableye

Size Information

Height: 1' 8" / 0.5m (Small)
Weight: 24.3 lbs / 11kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Humanshape
Average Hatch Rate: 13 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Burrow 3, Jump 2/2, Power 1, Amorphous, Darkvision, Dead Silent, Invisibility, Stealth, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 3d6, Stealth 4d6, Percep 4d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 4 Foresight - Normal
- 6 Night Shade - Ghost
- 9 Astonish - Ghost**
- 11 Fury Swipes - Normal
- 14 Detect - Fighting
- 16 Shadow Sneak - Ghost**
- 19 Feint Attack - Dark**
- 21 Fake Out - Normal
- 24 Punishment - Dark**
- 26 Knock Off - Dark**
- 29 Shadow Claw - Ghost**
- 31 Confuse Ray - Ghost
- 34 Zen Headbutt - Psychic
- 36 Power Gem - Rock
- 39 Shadow Ball - Ghost**
- 41 Foul Play - Dark**
- 44 Quash - Dark
- 46 Mean Look - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, **56 Fling**, 60 Quash, 61 Will-O-Wisp, 63 Embargo, **65 Shadow Claw**, **66 Payback**, 77 Psych Up, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 99 Dazzling Gleam, 100 Confide

Egg Move List

Captivate, Feint, Flatter, Imprison, Metal Burst, Moonlight, Nasty Plot, Recover, **Sucker Punch**, Trick

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, **Foul Play**, Fury Cutter, Gravity, Ice Punch, Icy Wind, **Knock Off**, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, **Ominous Wind**, Pain Split, Role Play, Seismic Toss, Shock Wave, Signal Beam, Snatch, Snore, Spite, **Sucker Punch**, Telekinesis, Thunder Punch, Trick, Water Pulse, Wonder Room, Zen Headbutt



Mega Evolution
Type: Unchanged
Ability: Magic Bounce

Stats: +1 Atk, +5 Def, +2 Sp. Atk, +5 Sp. Def, -3 Speed

ABSOL



Base Stats:

HP:	7
Attack:	13
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	8

Basic Information

Type: Dark
Basic Ability 1: Pressure
Basic Ability 2: Super Luck
Adv Ability 1: Justified
Adv Ability 2: Forewarn
High Ability: Omen

Evolution:

1 - Absol

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 103.6 lbs / 47kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 13 Days

Diet: Omnivore

Habitat: Forest, Grassland, Mountain

Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Darkvision, Naturewalk (Forest, Grassland), Premonition, Stealth, Tracker

Skill List

Athl 3d6+2, Acro 4d6, Combat 4d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Feint - Normal
- 4 Leer - Normal
- 7 Quick Attack - Normal
- 10 Pursuit - Dark**
- 13 Taunt - Dark
- 16 Bite - Dark**
- 19 Double Team - Normal
- 22 Slash - Normal
- 25 Swords Dance - Normal
- 29 Night Slash - Dark**
- 33 Detect - Fighting
- 37 Psycho Cut - Psychic
- 41 Me First - Normal
- 45 Sucker Punch - Dark**
- 49 Razor Wind - Normal
- 53 Future Sight - Psychic
- 57 Perish Song - Normal

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 54 False Swipe, 57 Charge Beam, **59 Brutal Swing**, 61 Will-O-Wisp, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Assurance, Baton Pass, Curse, Double-Edge, **Feint Attack**, Hex, Magic Coat, Mean Look, Megahorn, Play Rough, Perish Song, **Punishment**, Zen Headbutt

Tutor Move List

Body Slam, Bounce, Counter, Double-Edge, **Foul Play**, Fury Cutter, Future Sight (N), Icy Wind, Iron Tail, **Knock Off**, Laser Focus, Magic Coat, Mud-Slap, Perish Song (N), Role Play, Shock Wave, Snatch, Snore, Spite, **Sucker Punch**, Superpower, Swift, **Throat Chop**, Water Pulse, Zen Headbutt



Mega Evolution

Type: Unchanged
Ability: Magic Bounce

Stats: +2 Atk, +4 Sp.
Atk, +4 Speed

DRUDDIGON



Base Stats:

HP:	8
Attack:	12
Defense:	9
Special Attack:	6
Special Defense:	9
Speed:	5

Basic Information

Type: Dragon

Basic Ability 1: Rough Skin

Basic Ability 2: Sheer Force

Adv Ability 1: Mold Breaker

Adv Ability 2: Cave Crasher

High Ability: Tolerance

Evolution:

1 - Druddigon

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 306.4 lbs / 139kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon / Monster

Average Hatch Rate: 16 Days

Diet: Carnivore, Terravore

Habitat: Cave

Capability List

Overland 6, Swim 4, Jump 2/2, Power 8, Darkvision, Mountable 1, Naturewalk (Cave)

Skill List

Athl 5d6, Acro 3d6, Combat 4d6+2, Stealth 2d6-1, Percep 3d6, Focus 3d6+2

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 5 Hone Claws - Dark
- 9 Bite - Dark
- 13 Scary Face - Normal
- 18 Dragon Rage - Dragon
- 21 Slash - Normal
- 25 Crunch - Dark
- 27 Dragon Claw - Dragon**
- 31 Chip Away - Normal
- 35 Revenge - Fighting
- 40 Night Slash - Dark
- 45 Dragon Tail - Dragon**
- 49 Rock Climb - Normal
- 55 Superpower - Fighting
- 62 Outrage - Dragon**

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Surf, 95 Snarl, 97 Dark Pulse, 100 Confide

Egg Move List

Crush Claw, Feint Attack, Fire Fang, Glare, Iron Tail, Metal Claw, Poison Tail, Pursuit, Snatch, Sucker Punch, Thunder Fang

Tutor Move List

Aqua Tail, **Draco Meteor**, **Dragon Pulse**, Fire Punch, Gunk Shot, Heat Wave, Iron Head, Iron Tail, **Outrage**, Rock Climb, Shock Wave, Snatch, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Superpower, Thunder Punch

PLUSLE



Base Stats:

HP:	6
Attack:	5
Defense:	4
Special Attack:	9
Special Defense:	8
Speed:	10

Basic Information

Type: Electric

Basic Ability 1: Plus

Adv Ability 1: Static

Adv Ability 2: Cute Charm

Adv Ability 3: Sequence

High Ability: Lightning Rod

Evolution:

1 - Plusle

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 9.3 lbs / 4.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Naturewalk (Forest, Grassland), Underdog, Zapper

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 4d6+2, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

1 Growl - Normal

1 Play Nice - Normal

1 Thunder Wave - Electric

1 Quick Attack - Normal

4 Helping Hand - Normal

7 Spark - Electric

10 Encore - Normal

13 Bestow - Normal

16 Swift - Normal

19 Electro Ball - Electric

22 Copycat - Normal

25 Charm - Fairy

28 Charge - Electric

31 Discharge - Electric

34 Baton Pass - Normal

37 Agility - Psychic

40 Last Resort - Normal

43 Thunder - Electric

46 Nasty Plot - Dark

49 Entrainment - Normal

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17

Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 32 Double

Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49

Echoed Voice, 56 Fling, **57 Charge Beam, 72 Volt**

Switch, 73 Thunder Wave, 86 Grass Knot, 87

Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild**

Charge, 100 Confide

Egg Move List

Fake Tears, Lucky Chant, Sing, Sweet Kiss, Tearful

Look, Wish

Tutor Move List

Body Slam, Covet, Counter, Defense Curl, Double-Edge, Dynamic Punch, **Electroweb, Helping Hand, Iron Tail, Last Resort, Magnet Rise, Mega Kick, Mega Punch, Metronome, Mud-Slap, Nuzzle (N), Rollout, Seismic Toss, Shock Wave, Signal Beam, Snore, Swift, Thunder Punch, Uproar**

MINUN



Base Stats:

HP:	6
Attack:	4
Defense:	5
Special Attack:	8
Special Defense:	9
Speed:	10

Basic Information

Type: Electric

Basic Ability 1: Minus

Adv Ability 1: Static

Adv Ability 2: Cute Charm

Adv Ability 3: Sequence

High Ability: Lightning Rod

Evolution:

1 - Minun

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 9.3 lbs / 4.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Naturewalk (Forest, Grassland), Underdog, Zapper

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 4d6+2, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Play Nice - Normal
- 1 Thunder Wave - Electric
- 1 Quick Attack - Normal
- 4 Helping Hand - Normal
- 7 Spark - Electric**
- 10 Encore - Normal
- 13 Switcheroo - Dark
- 16 Swift - Normal
- 19 Electro Ball - Electric**
- 22 Copycat - Normal
- 25 Fake Tears - Dark
- 28 Charge - Electric
- 31 Discharge - Electric**
- 34 Baton Pass - Normal
- 37 Agility - Psychic
- 40 Trump Card - Normal
- 43 Thunder - Electric**
- 46 Nasty Plot - Dark
- 49 Entrainment - Normal

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide**

Egg Move List

Charm, Lucky Chant, Sing, Sweet Kiss, Tearful Look, Wish

Tutor Move List

Body Slam, Covet, Counter, Defense Curl, Double-Edge, Dynamic Punch, **Electroweb, Helping Hand, Iron Tail, Last Resort, Magnet Rise, Mega Kick, Mega Punch, Metronome, Mud-Slap, Nuzzle (N), Rollout, Seismic Toss, Shock Wave, Signal Beam, Snore, Swift, Thunder Punch, Uproar**

PACHIRISU



Base Stats:

HP:	6
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	9
Speed:	10

Basic Information

Type: Electric

Basic Ability 1: Run Away

Basic Ability 2: Pickup

Adv Ability 1: Sprint

Adv Ability 2: Decoy

High Ability: Volt Absorb

Evolution:

1 - Pachirisu

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 8.6 lbs / 3.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Average Hatch Rate: 4 Days

Diet: Herbivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 3, Jump 1/2, Power 1, Naturewalk (Forest, Urban), Underdog, Zapper

Skill List

Athl 4d6+2, Acro 3d6+3, Combat 2d6+1, Stealth 4d6+4, Percep 2d6+1, Focus 2d6+2

Move List

Level Up Move List

- 1 Bide - Normal
- 1 Growl - Normal
- 5 Quick Attack - Normal
- 9 Charm - Fairy
- 13 Spark - Electric**
- 17 Endure - Normal
- 19 Nuzzle - Electric**
- 21 Swift - Normal
- 25 Electro Ball - Electric**
- 29 Sweet Kiss - Fairy
- 33 Thunder Wave - Electric
- 37 Super Fang - Normal
- 41 Discharge - Electric**
- 45 Last Resort - Normal
- 49 Hyper Fang - Normal

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, **57 Charge Beam, 72 Volt Switch**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

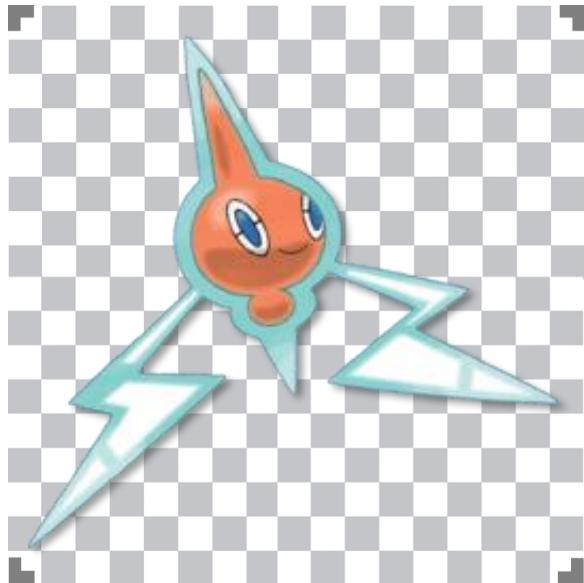
Egg Move List

Baby-Doll Eyes, Bestow, Bite, Charge, Covet, Defense Curl, Fake Tears, Flail, Flatter, Follow Me, Ion Deluge, Iron Tail, Rollout, Tail Whip

Tutor Move List

Covet, Defense Curl, **Electroweb**, Gunk Shot, Helping Hand, Iron Tail, Laser Focus, Last Resort, Magnet Rise, Mud-Slap, Rollout, Seed Bomb, **Shock Wave**, Snore, Super Fang, Swift, **Thunder Punch**, Uproar

ROTOM Normal Form



Base Stats:

HP:	5
Attack:	5
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	9

Basic Information

Type: Electric / Ghost

Basic Ability 1: Poltergeist

Adv Ability 1: Static

Adv Ability 2: Motor Drive

Adv Ability 3: Volt Absorb

High Ability: Sequence

Evolution:

1 - Rotom

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Indeterminate

Average Hatch Rate: 10 Days

Diet: Nullivore

Habitat: Urban

Capability List

Overland 2, Swim 2, Levitate 4, Jump 1/1, Power 1, Darkvision, Dead Silent, Forme Change, Glow, Invisibility, Phasing, Wired, Zapper

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

Move List

Level Up Move List

- 1 Astonish - Ghost**
- 1 Confuse Ray - Ghost
- 1 Thunder Wave - Electric
- 1 Thunder Shock - Electric**
- 8 Uproar - Normal
- 15 Double Team - Normal
- 22 Shock Wave - Electric**
- 29 Ominous Wind - Ghost**
- 36 Substitute - Normal
- 43 Electro Ball - Electric**
- 50 Hex - Ghost**
- 57 Charge - Electric
- 64 Discharge - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 46 Thief, 48 Round, **57 Charge Beam, 61 Will-O-Wisp, 72 Volt Switch, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide**

Tutor Move List

Ally Switch, Charge (N), Defog, **Discharge (N), Electroweb, Foul Play, Mud-Slap, Ominous Wind, Pain Split, Shock Wave, Signal Beam, Snatch, Snore, Spite, Sucker Punch, Swift, Telekinesis, Trick (N), Uproar**

ROTM Appliance Forms



Base Stats:

HP:	5
Attack:	7
Defense:	11
Special Attack:	11
Special Defense:	11
Speed:	9

Rotom in their Appliance Forms retain most of the same Basic Information as their Normal Form. However, their Types, Size Information, Capabilities, Skill List, and even Move List will change upon changing forms. The standard set of Appliance Forms are provided here, as well as what changes to apply for them, but GMs should feel free to make up new forms of their own.

Type Information

Heat Rotom: Electric / Fire
Wash Rotom: Electric / Water
Frost Rotom: Electric / Ice
Fan Rotom: Electric / Flying
Mow Rotom: Electric / Grass

Size Information

All Appliance Form Rotom are Medium size and have Weight Class 3.

Capability List

Heat Rotom:

Overland 2, Swim 1, Levitate 4, Jump 1/2, Power 3, Darkvision, Firestarter, Forme Change, Glow, Invisibility, Phasing, Wired, Zapper

Wash Rotom:

Overland 1, Swim 6, Levitate 4, Jump 1/1, Power 3, Darkvision, Forme Change, Fountain, Glow, Invisibility, Phasing, Wired, Zapper

Frost Rotom:

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 3, Darkvision, Forme Change, Freezer, Glow, Invisibility, Naturewalk (Tundra), Phasing, Wired, Zapper

Fan Rotom:

Overland 2, Swim 1, Levitate 4, Sky 6, Jump 1/1, Power 2, Darkvision, Forme Change, Glow, Guster, Invisibility, Phasing, Wired, Zapper

Mow Rotom:

Overland 7, Swim 1, Levitate 4, Jump 1/1, Power 2, Darkvision, Forme Change, Glow, Invisibility, Naturewalk (Forest, Grassland), Phasing, Wired, Zapper

Skill List

Heat Rotom

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

Wash Rotom

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 1d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

Frost Rotom

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 1d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

Fan Rotom

Athl 2d6, Acro 5d6, Combat 3d6, Stealth 3d6-1, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

Mow Rotom

Athl 4d6, Acro 3d6, Combat 3d6, Stealth 1d6+2, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

EMOLGA



Base Stats:

HP:	6
Attack:	8
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	10

Basic Information

Type: Electric / Flying

Basic Ability 1: Static

Basic Ability 2: Cute Charm

Adv Ability 1: Celebrate

Adv Ability 2: Run Away

High Ability: Motor Drive

Evolution:

1 - Emolga

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Urban

Capability List

Overland 4, Swim 3, Sky 4, Jump 3/4, Power 1,
Underdog, Zapper

Skill List

Athl 4d6+2, Acro 5d6+3, Combat 2d6, Stealth 4d6+4,
Percep 2d6+1, Focus 2d6+2

Move List

Level Up Move List

- 1 Thunder Shock - Electric**
- 4 Quick Attack - Normal
- 7 Tail Whip - Normal
- 10 Charge - Electric
- 13 Spark - Electric**
- 15 Nuzzle - Electric**
- 16 Pursuit - Dark
- 19 Double Team - Normal
- 22 Shock Wave - Electric**
- 26 Electro Ball - Electric**
- 30 Acrobatics - Flying**
- 34 Light Screen - Psychic
- 38 Encore - Normal
- 42 Volt Switch - Electric**
- 46 Agility - Psychic
- 50 Discharge - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, **24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 57 Charge Beam, 62 Acrobatics, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 100 Confide**

Egg Move List

Air Slash, Astonish, Baton Pass, Charm, Covet, Ion Deluge, Iron Tail, Speed Swap, Tickle

Tutor Move List

Covet, Defog, **Electroweb, Helping Hand, Iron Tail, Knock Off, Last Resort, Shock Wave, Signal Beam, Snore, Tailwind**

DEDENNE**Base Stats:**

HP:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	10

Basic Information

Type: Electric / Fairy

Basic Ability 1: Lunchbox

Basic Ability 2: Pickup

Adv Ability 1: Plus

Adv Ability 2: Sequence

High Ability: Cute Charm

Evolution:

1 - Dedenne

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 4.9 lbs / 2.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Average Hatch Rate: 10 Days

Diet: Herbivore, Ergovore

Habitat: Forest, Grassland, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Naturewalk (Forest, Grassland), Underdog, Zapper

Skill List

Athl 3d6, Acro 3d6+1, Combat 3d6, Stealth 4d6, Percep 4d6+2, Focus 2d6

Move List**Level Up Move List**

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 7 Thunder Shock - Electric**
- 11 Charge - Electric
- 14 Charm - Fairy
- 17 Parabolic Charge - Electric**
- 20 Nuzzle - Electric**
- 23 Thunder Wave - Electric
- 26 Volt Switch - Electric**
- 30 Rest - Psychic
- 31 Snore - Normal
- 34 Charge Beam - Electric**
- 39 Entrainment - Normal
- 42 Play Rough - Fairy**
- 45 Thunder - Electric**
- 50 Discharge - Electric**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, **57 Charge Beam**, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

Covet, Eerie Impulse, Helping Hand, Natural Gift, Tearful Look

Tutor Move List

Ally Switch, Covet, **Electroweb**, Helping Hand, Iron Tail, Last Resort, Magnet Rise, Recycle, **Shock Wave**, Signal Beam, Snore, Super Fang, **Thunder Punch**

TOGEDEMARU



Base Stats:

HP:	7
Attack:	10
Defense:	6
Special Attack:	4
Special Defense:	7
Speed:	10

Basic Information

Type: Electric / Steel

Basic Ability 1: Iron Barbs

Basic Ability 2: Lightning Rod

Adv Ability 1: Snuggle

Adv Ability 2: Sturdy

High Ability: Sequence

Evolution:

1 - Togedemaru

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 7.3 lbs / 3.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Average Hatch Rate: 13 Days

Diet: Ergovore, Herbivore

Habitat: Mountain

Capability List

Overland 6, Swim 2, Jump 1/1, Power 3, Glow,
Underdog, Zapper

Skill List

Athl 4d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep
2d6, Focus 4d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Thunder Shock - Electric**
- 5 Defense Curl - Normal
- 9 Rollout - Rock
- 13 Charge - Electric
- 17 Spark - Electric**
- 21 Nuzzle - Electric**
- 25 Magnet Rise - Electric
- 29 Discharge - Electric**
- 33 Zing Zap - Electric**
- 37 Electric Terrain - Electric
- 41 Wild Charge - Electric**
- 45 Pin Missile - Bug
- 49 Spiky Shield - Grass
- 53 Fell Stinger - Bug

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 17 Protect,
21 Frustration, **24 Thunderbolt**, **25 Thunder**, 27
Return, 32 Double Team, 33 Reflect, 42 Facade, 44
Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, **57**
Charge Beam, 66 Payback, 68 Giga Impact, **72 Volt**
Switch, 73 Thunder Wave, **74 Gyro Ball**, 84 Poison
Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-
Turn, 90 Substitute, **93 Wild Charge**, 100 Confide

Egg Move List

Disarming Voice, Encore, Fake Out, Flail, Present,
Reversal, Tickle, Twineedle, Wish

Tutor Move List

After You, Bounce, Covet, Defense Curl, **Electroweb**,
Endeavor, Gravity, Helping Hand, **Iron Head**, **Iron**
Tail, Last Resort, Magnet Rise, Role Play, Rollout,
Shock Wave, Snore, Super Fang, Zen Headbutt

COMFEY



Base Stats:

HP:	5
Attack:	5
Defense:	9
Special Attack:	8
Special Defense:	11
Speed:	10

Basic Information

Type: Fairy

Basic Ability 1: Flower Power

Basic Ability 2: Flower Veil

Adv Ability 1: Triage

Adv Ability 2: Natural Cure

High Ability: Healer

Evolution:

1 - Comfey

Size Information

Height: 0' 4" / 0.1m (Small)

Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Plant

Average Hatch Rate: 13 Days

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 2, Swim 1, Levitate 6, Jump 1/1, Power 2,
Alluring, Sticky Hold, Threaded

Skill List

Athl 2d6, Acro 3d6+2, Combat 1d6, Stealth 4d6-1,
Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

- 1 Helping Hand - Normal
- 1 Vine Whip - Grass
- 1 Flower Shield - Fairy
- 4 Leech Seed - Grass
- 7 Draining Kiss - Fairy**
- 10 Magical Leaf - Grass
- 13 Growth - Normal
- 16 Wrap - Normal
- 19 Sweet Kiss - Fairy
- 22 Natural Gift - Normal
- 25 Petal Blizzard - Grass
- 28 Synthesis - Grass
- 31 Sweet Scent - Normal
- 34 Grass Knot - Grass
- 37 Floral Healing - Fairy
- 40 Petal Dance - Grass
- 43 Aromatherapy - Grass
- 46 Grassy Terrain - Grass
- 49 Play Rough - Fairy**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 53 Energy Ball, 56 Fling, 62 Acrobatics, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Egg Move List

After You, Amnesia, Endure, Lucky Chant

Tutor Move List

After You, Ally Switch, Bind, Covet, Defog, Giga Drain, Heal Bell, Helping Hand, Magic Coat, Pain Split, Role Play, Seed Bomb, Snore, Synthesis, Tailwind, Telekinesis, Trick, Worry Seed

THROH



Base Stats:

HP:	12
Attack:	10
Defense:	9
Special Attack:	3
Special Defense:	9
Speed:	5

Basic Information

Type: Fighting

Basic Ability 1: Guts

Basic Ability 2: Inner Focus

Adv Ability 1: Mold Breaker

Adv Ability 2: Discipline

High Ability: Reckless

Evolution:

1 - Throh

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 122.4 lbs / 55.5kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain, Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 7

Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6, Stealth 2d6,
Percep 3d6+2, Focus 5d6+3

Move List

Level Up Move List

- 1 Bind - Normal
- 1 Leer - Normal
- 1 Bide - Normal
- 1 Focus Energy - Normal
- 5 Seismic Toss - Fighting
- 9 Vital Throw - Fighting**
- 13 Revenge - Fighting**
- 17 Storm Throw - Fighting**
- 21 Body Slam - Normal
- 25 Bulk Up - Fighting
- 29 Circle Throw - Fighting**
- 33 Endure - Normal
- 37 Wide Guard - Rock
- 41 Superpower - Fighting**
- 45 Reversal - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power,
11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance,
21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**,
32 Double Team, 39 Rock Tomb, 42 Facade,
44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 66 Payback, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bind (N), Block, Fire Punch, **Focus Punch**, Helping Hand, Ice Punch, Knock Off, Laser Focus, **Low Kick**, Mat Block (N), Pain Split, Snore, Stomping Tantrum, **Superpower**, Thunder Punch, Zen Headbutt

SAWK



Base Stats:

HP:	8
Attack:	13
Defense:	8
Special Attack:	3
Special Defense:	8
Speed:	9

Basic Information

Type: Fighting

Basic Ability 1: Sturdy

Basic Ability 2: Inner Focus

Adv Ability 1: Mold Breaker

Adv Ability 2: Discipline

High Ability: Bodyguard

Evolution:

1 - Sawk

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 112.4 lbs / 51kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Humanshape

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Mountain, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 6

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 5d6, Stealth 3d6, Percep 3d6+2, Focus 5d6+3

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Rock Smash - Fighting**
- 1 Bide - Normal
- 1 Focus Energy - Normal
- 5 Double Kick - Fighting**
- 9 Low Sweep - Fighting**
- 13 Counter - Fighting
- 17 Karate Chop - Fighting**
- 21 Brick Break - Fighting**
- 25 Bulk Up - Fighting
- 29 Retaliate - Normal
- 33 Endure - Normal
- 37 Quick Guard - Fighting
- 41 Close Combat - Fighting**
- 45 Reversal - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 56 Fling, 66 Payback, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Block, Counter, Dual Chop, Fire Punch, **Focus Punch**, Helping Hand, Ice Punch, Knock Off, Laser Focus, **Low Kick**, Pain Split, Snore, **Superpower**, Throat Chop, Thunder Punch, Zen Headbutt

HAWLUCHA



Base Stats:

HP:	8
Attack:	9
Defense:	8
Special Attack:	7
Special Defense:	6
Speed:	12

Basic Information

Type: Fighting / Flying

Basic Ability 1: Limber

Basic Ability 2: Unburden

Adv Ability 1: Hustle

Adv Ability 2: Keen Eye

High Ability: Mold Breaker

Evolution:

1 - Hawlucha

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 47.4 lbs / 21.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Humanshape

Average Hatch Rate: 13 Days

Diet: Carnivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 2, Sky 8, Jump 2/3, Power 4,
Guster

Skill List

Athl 4d6, Acro 4d6, Combat 5d6+3, Stealth 2d6,
Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

1 Tackle - Normal

1 Hone Claws - Dark

1 Detect - Fighting

4 Karate Chop - Fighting

8 Wing Attack - Flying

12 Roost - Flying

16 Aerial Ace - Flying

20 Encore - Normal

24 Fling - Dark

28 Flying Press - Fighting

32 Bounce - Flying

36 Endeavor - Normal

40 Feather Dance - Flying

44 High Jump Kick - Fighting

48 Sky Attack - Flying

55 Sky Drop - Flying

60 Swords Dance - Normal

TM Move List

06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 51 Steel Wing, **52 Focus Blast**, 54 False Swipe, 56 Fling, **58 Sky Drop**, **62 Acrobatics**, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, **76 Fly**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Agility, Ally Switch, Baton Pass, Entrainment, Feint, Me First, Mud Sport, Quick Guard

Tutor Move List

Ally Switch, **Bounce**, Defog, **Drain Punch**, Dual Chop, Endeavor, Fire Punch, **Focus Punch**, Helping Hand, Iron Head, Laser Focus, Last Resort, **Low Kick**, **Sky Attack**, Snore, **Superpower**, Tailwind, Throat Chop, Thunder Punch, Zen Headbutt

PASSIMIAN



Base Stats:

HP:	10
Attack:	12
Defense:	9
Special Attack:	4
Special Defense:	6
Speed:	8

Basic Information

Type: Fighting
Basic Ability 1: Defiant
Basic Ability 2: Teamwork
Adv Ability 1: Bodyguard
Adv Ability 2: Receiver
High Ability: Celebrate

Evolution:

1 - Passimian

Size Information

Height: 6' 7" / 2m (Large)
Weight: 182.5 lbs / 82.8kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Rainforest

Capability List

Overland 8, Swim 5, Jump 3/3, Power 7, Naturewalk (Forest), Pack Mon

Skill List

Athl 4d6+2, Acro 4d6+1, Combat 3d6+1, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 4 Leer - Normal
- 8 Rock Smash - Fighting**
- 11 Focus Energy - Normal
- 15 Beat Up - Dark
- 18 Scary Face - Normal
- 21 Take Down - Normal
- 25 Bestow - Normal
- 29 Thrash - Normal
- 32 Bulk Up - Fighting
- 36 Double-Edge - Normal
- 39 Fling - Dark
- 43 Close Combat - Fighting**
- 46 Reversal - Fighting**
- 50 Giga Impact - Normal

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, **47 Low Sweep**, 48 Round, **52 Focus Blast**, 53 Energy Ball, 56 Fling, 59 Brutal Swing, 62 Acrobatics, 66 Payback, 68 Giga Impact, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Feint, Iron Head, Quick Attack, Quick Guard, Seismic Toss, **Vital Throw**

Tutor Move List

Block, **Drain Punch**, Electroweb, Endeavor, **Focus Punch**, Gunk Shot, Iron Head, Iron Tail, Knock Off, Laser Focus, Seed Bomb, Shock Wave, Snatch, Snore, **Superpower**, Uproar

TORKOAL



Base Stats:

HP:	7
Attack:	9
Defense:	14
Special Attack:	9
Special Defense:	7
Speed:	2

Basic Information

Type: Fire

Basic Ability 1: White Smoke

Adv Ability 1: Shell Armor

Adv Ability 2: Shell Shield

Adv Ability 3: Sturdy

High Ability: Drought

Evolution:

1 - Torkoal

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 177.3 lbs / 80.4kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Terravore

Habitat: Cave, Desert, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 6, Egg Warmer, Firestarter, Heater

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

1 Ember - Fire

4 Smog - Poison

7 Withdraw - Water

10 Rapid Spin - Normal

13 Fire Spin - Fire

15 Smokescreen - Normal

18 Flame Wheel - Fire

22 Curse - Ghost

25 Lava Plume - Fire

27 Body Slam - Normal

30 Protect - Normal

34 Flamethrower - Fire

38 Iron Defense - Steel

40 Amnesia - Psychic

42 Flail - Normal

45 Heat Wave - Fire

47 Shell Smash - Normal

50 Inferno - Fire

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, **35 Flamethrower**, 36 Sludge Bomb, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Clear Smog, Endure, **Eruption**, Fissure, **Flame Burst**, Skull Bash, Superpower, Yawn

Tutor Move List

After You, Body Slam, Double-Edge, Earth Power, **Heat Wave**, Iron Defense, Iron Tail, Mud-Slap, Snore, Stealth Rock, Stomping Tantrum, Superpower

HEATMOR



Base Stats:

HP:	9
Attack:	10
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	7

Basic Information

Type: Fire

Basic Ability 1: White Smoke

Basic Ability 2: Gluttony

Adv Ability 1: Flame Tongue

Adv Ability 2: Exploit

High Ability: Big Swallow

Evolution:

1 - Heatmor

Size Information

Height: 4' 8" / 1.4m (Medium)

Weight: 127.9 lbs / 58kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 5, Swim 3, Burrow 4, Jump 2/2, Power 4,
Egg Warmer, Firestarter, Heater

Skill List

Athl 4d6+3, Acro 3d6+2, Combat 3d6, Stealth 3d6+1,
Percep 4d6+2, Focus 4d6+2

Move List

Level Up Move List

1 Incinerate - Fire

1 Tackle - Normal

1 Lick - Ghost

6 Odor Sleuth - Normal

11 Bind - Normal

16 Fire Spin - Fire

21 Fury Swipes - Normal

26 Snatch - Dark

31 Flame Burst - Fire

36 Bug Bite - Bug

41 Slash - Normal

44 Fire Lash - Fire

47 Amnesia - Psychic

50 Flamethrower - Fire

56 Spit Up - Normal

56 Stockpile - Normal

56 Swallow - Normal

61 Flare Blitz - Fire

66 Inferno - Fire

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar
Beam, 27 Return, 32 Double Team, **35**

Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40

Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief,
48 Round, **50 Overheat, 52 Focus Blast, 56 Fling, 61**
Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 87
Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Belch, Body Slam, Curse, Feint Attack, **Heat Wave,**
Night Slash, Pursuit, Sucker Punch, Tickle, Wrap

Tutor Move List

Bind, Body Slam, Bug Bite, **Fire Punch, Focus Punch,**
Gastro Acid, Giga Drain, **Heat Wave, Hone Claws (N),**
Knock Off, Low Kick, Recycle, Snatch, Snore,
Stomping Tantrum, Sucker Punch, Superpower,
Throat Chop, Thunder Punch

TURTONATOR



Base Stats:

HP:	6
Attack:	8
Defense:	14
Special Attack:	9
Special Defense:	9
Speed:	4

Basic Information

Type: Fire / Dragon
Basic Ability 1: Shell Armor
Basic Ability 2: Flame Body
Adv Ability 1: Sturdy
Adv Ability 2: Thermosensitive
High Ability: Aftermath

Evolution:

1 - Turtonator

Size Information

Height: 6' 7" / 2m (Large)
Weight: 467.4 lbs / 212kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Monster / Dragon
Average Hatch Rate: 16 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 0/1, Power 7, Naturewalk (Cave, Mountain), Volatile Bomb

Skill List

Athl 4d6, Acro 3d6, Combat 4d6+2, Stealth 2d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

1 Ember - Fire

1 Tackle - Normal

5 Smog - Poison

9 Protect - Normal

13 Incinerate - Fire

17 Flail - Normal

21 Endure - Normal

25 Iron Defense - Steel

29 Flamethrower - Fire

33 Body Slam - Normal

37 Shell Smash - Normal

41 Dragon Pulse - Dragon

45 Shell Trap - Fire

49 Overheat - Fire

53 Explosion - Normal

TM Move List

01 Work Up, **02 Dragon Claw**, 05 Roar, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 61 Will-O-Wisp, 64 Explosion, 66 Payback, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Egg Move List

Fire Spin, Head Smash, Revenge, Wide Guard

Tutor Move List

Block, Body Slam, **Draco Meteor**, **Dragon Pulse**, Endeavor, **Heat Wave**, Hyper Voice, Iron Defense, Iron Head, Iron Tail, **Outrage**, Shock Wave, Snore, Stomping Tantrum, Uproar

SPIRITOMB



Base Stats:

HP:	5
Attack:	9
Defense:	11
Special Attack:	9
Special Defense:	11
Speed:	4

Basic Information

Type: Ghost / Dark

Basic Ability 1: Pressure

Adv Ability 1: Infiltrator

Adv Ability 2: Interference

Adv Ability 3: Shackle

High Ability: Cluster Mind

Evolution:

1 - Spiritomb

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 238.1 lbs / 108kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 16 Days

Diet: Nullivore

Habitat: Cave, Forest, Urban

Capability List

Overland 2, Swim 3, Levitate 5, Jump 0/0, Power 2, Darkvision, Dead Silent, Invisibility, Keystone Warp, Phasing

Skill List

Athl 1d6+2, Acro 1d6+2, Combat 3d6, Stealth 4d6, Percep 4d6, Focus 5d6+3

Move List

Level Up Move List

- 1 Confuse Ray - Ghost
- 1 Spite - Ghost
- 1 Pursuit - Dark**
- 1 Shadow Sneak - Ghost**
- 7 Feint Attack - Dark**
- 13 Hypnosis - Psychic
- 19 Dream Eater - Psychic
- 25 Ominous Wind - Ghost**
- 31 Sucker Punch - Dark**
- 37 Nasty Plot - Dark
- 43 Memento - Dark
- 49 Dark Pulse - Dark**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 60 Quash, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Egg Move List

Captivate, Destiny Bond, Disable, **Foul Play**, Grudge, Imprison, Nightmare, Pain Split, Smokescreen

Tutor Move List

Ally Switch, Curse (N), **Foul Play**, Icy Wind, **Ominous Wind**, Pain Split, Shock Wave, Silver Wind, Snatch, Snore, Spite (N), **Sucker Punch**, Telekinesis, Trick, Uproar, Water Pulse, Wonder Room

MIMIKYU



Base Stats:

HP:	6
Attack:	9
Defense:	8
Special Attack:	5
Special Defense:	11
Speed:	10

Basic Information

Type: Ghost / Fairy

Basic Ability 1: Disguise

Adv Ability 1: Copy Master

Adv Ability 2: Decoy

Adv Ability 3: Technician

High Ability: Moody

Evolution:

1 - Mimikyu

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 1.5 lbs / 0.7kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Indeterminate

Average Hatch Rate: 16 Days

Diet: Nullivore

Habitat: Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Amorphous, Darkvision, Dead Silent, Reach

Skill List

Athl 3d6, Acro 2d6, Combat 3d6+1, Stealth 4d6+2, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 1 Splash - Normal
- 1 Scratch - Normal
- 1 Astonish - Ghost**
- 1 Copycat - Normal
- 5 Double Team - Normal
- 10 Baby-Doll Eyes - Fairy
- 14 Shadow Sneak - Ghost**
- 19 Mimic - Normal
- 23 Feint Attack - Dark
- 28 Charm - Fairy
- 32 Slash - Normal
- 37 Shadow Claw - Ghost**
- 41 Hone Claws - Dark
- 46 Play Rough - Fairy**
- 50 Pain Split - Normal

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Leech Life, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, **65 Shadow Claw**, 66 Payback, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, **99 Dazzling Gleam**, 100 Confide

Egg Move List

Curse, Destiny Bond, Grudge, Nightmare

Tutor Move List

After You, Covet, Drain Punch, Giga Drain, Last Resort, Magic Room, Pain Split, Snatch, Snore, Spite, Telekinesis, Trick, Wood Hammer (N)

DHELMISE



Base Stats:

HP:	7
Attack:	13
Defense:	10
Special Attack:	9
Special Defense:	9
Speed:	4

Basic Information

Type: Ghost / Grass

Basic Ability 1: Anchored

Adv Ability 1: Steelworker

High Ability 1: Heavy Metal

High Ability 2: Sheer Force

High Ability 3: Tolerance

Evolution:

1 - Dhelmise

Size Information

Height: 12' 10" / 3.9m (Huge)

Weight: 463 lbs / 210kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 13 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 5, Levitate 4, Jump 1/0, Power 7, Darkvision, Dead Silent, Gilled

Skill List

Athl 4d6+2, Acro 3d6-1, Combat 3d6, Stealth 3d6+1, Percep 5d6, Focus 4d6+2

Move List

Level Up Move List

1 Absorb - Grass

1 Growth - Normal

1 Rapid Spin - Normal

1 Astonish - Ghost

5 Mega Drain - Grass

9 Wrap - Normal

14 Gyro Ball - Steel

18 Metal Sound - Steel

23 Giga Drain - Grass

27 Whirlpool - Water

32 Anchor Shot - Steel

36 Shadow Ball - Ghost

41 Energy Ball - Grass

45 Slam - Normal

50 Heavy Slam - Steel

54 Phantom Force - Ghost

59 Power Whip - Grass

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 34 Sludge

Wave, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 59 Brutal Swing, 63 Embargo, **65 Shadow Claw**, 66 Payback, 68 Giga Impact, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze,

80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Surf, 100 Confide

Tutor Move List

Ally Switch, Block, **Giga Drain**, Helping Hand, Iron Defense, Iron Head, Knock Off, Pain Split, Role Play, Snore, Spite, Synthesis, Telekinesis, Whirlpool

TROPIUS



Base Stats:

HP:	10
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	9
Speed:	5

Basic Information

Type: Grass / Flying
Basic Ability 1: Chlorophyll
Basic Ability 2: Harvest
Adv Ability 1: Windveiled
Adv Ability 2: Solar Power
High Ability: Sun Blanket

Evolution:

1 - Tropius

Size Information

Height: 6' 7" / 2m (Large)
Weight: 220.5 lbs / 100kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Monster / Plant
Average Hatch Rate: 13 Days

Diet: Herbivore, Phototroph
Habitat: Forest, Marsh, Rainforest

Capability List

Overland 6, Swim 2, Sky 4, Jump 3/4, Power 8,
Guster, Mountable 2, Naturewalk (Forest,
Grassland), Planter (Berries)

Skill List

Athl 5d6+3, Acro 3d6+1, Combat 2d6, Stealth 2d6,
Percep 2d6, Focus 5d6+3

Move List

Level Up Move List

- 1 Gust - Flying**
- 1 Leer - Normal
- 1 Growth - Normal
- 1 Razor Leaf - Grass**
- 6 Sweet Scent - Normal
- 10 Stomp - Normal
- 16 Magical Leaf - Grass**
- 21 Whirlwind - Normal
- 26 Leaf Tornado - Grass**
- 30 Natural Gift - Normal
- 36 Air Slash - Flying**
- 41 Body Slam - Normal
- 46 Bestow - Normal
- 50 Synthesis - Grass
- 56 Solar Beam - Grass**
- 61 Leaf Storm - Grass**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 17 Protect, 19 Roost, 20 Safeguard,
21 Frustration, **22 Solar Beam**, 26 Earthquake, 27
Return, 32 Double Team, **40 Aerial Ace**, 42 Facade,
44 Rest, 45 Attract, 48 Round, 51 Steel Wing, **53 Energy Ball**, 59 Brutal Swing, 68 Giga Impact, 75
Swords Dance, **76 Fly**, 78 Bulldoze, **86 Grass Knot**, 87
Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature
Power, 100 Confide

Egg Move List

Bullet Seed, Curse, Dragon Dance, Dragon Hammer,
Headbutt, **Leaf Blade**, Leech Seed, Natural Gift,
Razor Wind, Slam

Tutor Move List

Air Cutter, Body Slam, **Bullet Seed**, Defog, Double-Edge, Dragon Pulse, Fury Cutter, **Giga Drain**, **Leaf Storm (N)**, Mud-Slap, Ominous Wind, Outrage, **Seed Bomb**, Silver Wind, Snore, Stomping Tantrum, Synthesis, Tailwind, Twister, Worry Seed

CARNIVINE



Base Stats:

HP:	7
Attack:	10
Defense:	7
Special Attack:	9
Special Defense:	7
Speed:	5

Basic Information

Type: Grass

Basic Ability 1: Flying Fly Trap

Adv Ability 1: Ambush

Adv Ability 2: Empower

Adv Ability 3: Weird Power

High Ability: Big Swallow

Evolution:

1 - Carnivine

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 59.5 lbs / 27kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Average Hatch Rate: 13 Days

Diet: Carnivore, Phototroph

Habitat: Marsh, Rainforest

Capability List

Overland 3, Swim 2, Levitate 6, Jump 1/1, Power 4, Naturewalk (Forest, Grassland), Underdog

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 4d6+2, Focus 4d6+2

Move List

Level Up Move List

- 1 Bind - Normal
- 1 Growth - Normal
- 7 Bite - Dark
- 11 Vine Whip - Grass**
- 17 Sweet Scent - Normal
- 21 Ingrain - Grass
- 27 Feint Attack - Dark
- 31 Leaf Tornado - Grass**
- 37 Spit Up - Normal
- 37 Stockpile - Normal
- 37 Swallow - Normal
- 40 Crunch - Dark
- 47 Wring Out - Normal
- 50 Power Whip - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 56 Fling, 66 Payback, 68 Giga Impact, 75 Swords Dance, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Egg Move List

Acid Spray, **Giga Drain**, Grass Whistle, Leech Seed, **Magical Leaf**, Rage Powder, **Razor Leaf**, Slam, Sleep Powder, Stun Spore, Synthesis, Worry Seed

Tutor Move List

Bind (N), Bug Bite, **Bullet Seed**, Defog, Fury Cutter, **Giga Drain**, Gastro Acid, Knock Off, Mud-Slap, **Seed Bomb**, Snore, Synthesis, Throat Chop, Worry Seed

MARACTUS



Base Stats:

HP:	8
Attack:	9
Defense:	7
Special Attack:	11
Special Defense:	8
Speed:	6

Basic Information

Type: Grass

Basic Ability 1: Water Absorb

Basic Ability 2: Storm Drain

Adv Ability 1: Chlorophyll

Adv Ability 2: Desert Weather

High Ability: Spinning Dance

Evolution:

1 - Maractus

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Plant

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Desert, Mountain

Capability List

Overland 5, Swim 2, Jump 1/1, Power 4, Naturewalk (Desert)

Skill List

Athl 4d6+3, Acro 3d6+2, Combat 3d6, Stealth 3d6+1, Percep 4d6+2, Focus 4d6+2

Move List

Level Up Move List

1 Absorb - Grass

1 Peck - Flying

3 Sweet Scent - Normal

6 Growth - Normal

10 Pin Missile - Bug

13 Mega Drain - Grass

15 Synthesis - Grass

18 Cotton Spore - Grass

22 Needle Arm - Grass

26 Giga Drain - Grass

29 Acupressure - Normal

33 Ingrain - Grass

38 Petal Dance - Grass

42 Sucker Punch - Dark

45 Sunny Day - Fire

50 Solar Beam - Grass

55 Cotton Guard - Grass

57 After You - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17

Protect, 20 Safeguard, 21 Frustration, **22 Solar**

Beam, 27 Return, 32 Double Team, 40 Aerial Ace, 42

Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy**

Ball, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88

Sleep Talk, 90 Substitute, 96 Nature Power, 100

Confide

Egg Move List

Bounce, **Bullet Seed**, Grass Whistle, Grassy Terrain,

Leech Seed, **Seed Bomb**, Spikes, **Wood Hammer**,

Worry Seed

Tutor Move List

After You (N), Bounce, **Bullet Seed**, Cotton Guard

(N), Drain Punch, Endeavor, **Giga Drain**, Helping

Hand, Hyper Voice, Knock Off, **Seed Bomb**, Snore,

Spiky Shield (N), Sucker Punch, Synthesis, Throat

Chop, Uproar, Worry Seed

STUNFISK



Base Stats:

HP:	11
Attack:	7
Defense:	8
Special Attack:	8
Special Defense:	10
Speed:	3

Basic Information

Type: Ground / Electric
Basic Ability 1: Static
Basic Ability 2: Mud Dweller
Adv Ability 1: Sand Veil
Adv Ability 2: Own Tempo
High Ability: Volt Absorb

Evolution:

1 - Stunfisk

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 24.3 lbs / 11kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Water 1 / Indeterminate
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Freshwater, Marsh

Capability List

Overland 4, Swim 3, Burrow 3, Jump 1/1, Power 3, Tremorsense, Zapper

Skill List

Athl 2d6+2, Acro 2d6, Combat 1d6, Stealth 4d6+2, Percep 3d6+1, Focus 4d6+1

Move List

Level Up Move List

- 1 Mud Sport - Ground
- 1 Mud-Slap - Ground**
- 1 Water Gun - Water
- 1 Tackle - Normal
- 5 Bide - Normal
- 9 Thunder Shock - Electric**
- 13 Mud Shot - Ground**
- 17 Camouflage - Normal
- 21 Mud Bomb - Ground**
- 25 Discharge - Electric**
- 30 Endure - Normal
- 35 Bounce - Flying
- 40 Muddy Water - Water
- 45 Thunderbolt - Electric**
- 50 Revenge - Fighting
- 55 Flail - Normal
- 61 Fissure - Ground

TM Move List

06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder, 26 Earthquake**, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 66 Payback, 71 Stone Edge, 73 Thunder Wave, **78 Bulldoze**, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Astonish, Curse, **Earth Power**, Eerie Impulse, Me First, Pain Split, Reflect Type, **Shock Wave, Spark, Spite, Yawn**

Tutor Move List

Aqua Tail, Bounce, **Earth Power, Electroweb, Endeavor, Fissure (N), Flail (N), Foul Play, Magnet Rise, Pain Split, Shock Wave, Snore, Spite, Stealth Rock, Stomping Tantrum, Uproar, Water Pulse**

DELIBIRD

Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	8

Basic Information

Type: Ice / Flying

Basic Ability 1: Giver

Adv Ability 1: Hustle

Adv Ability 2: Pickup

Adv Ability 3: Vital Spirit

High Ability: Handyman

Evolution:

1 - Delibird

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 35.3 lbs / 16kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Mountain, Taiga, Tundra

Capability List

Overland 4, Swim 6, Sky 8, Jump 3/4, Power 4,
Chilled, Naturewalk (Tundra), Pack Mon, Underdog

Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6, Stealth 2d6,
Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Present - Normal

25 Drill Peck - Flying

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 17 Protect, 18 Rain Dance, 21 Frustration,
27 Return, 31 Brick Break, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 59 Brutal Swing, 70 Aurora Veil, **76 Fly, 79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

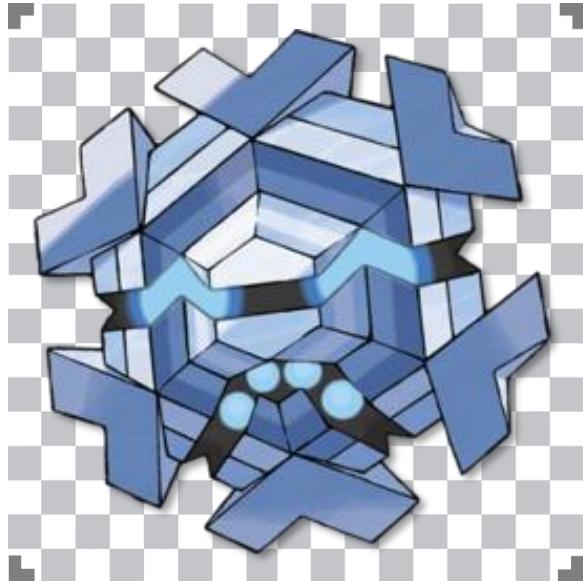
Egg Move List

Aurora Beam, Bestow, Counter, Destiny Bond, Fake Out, **Freeze-Dry**, Future Sight, **Ice Ball, Ice Punch, Ice Shard, Icy Wind**, Quick Attack, Rapid Spin, Spikes, Splash

Tutor Move List

Avalanche, Body Slam, **Bounce**, Counter, Defog, Double-Edge, Focus Punch, Gunk Shot, **Ice Punch, Icy Wind**, Mega Kick, Mega Punch, Mud-Slap, **Pluck, Recycle, Seismic Toss, Seed Bomb, Signal Beam, Sky Attack, Snore, Swift, Water Pulse**

CRYOGONAL



Base Stats:

HP:	8
Attack:	5
Defense:	5
Special Attack:	10
Special Defense:	14
Speed:	11

Basic Information

Type: Ice

Basic Ability 1: Levitate

Adv Ability 1: Ice Body

Adv Ability 2: Snow Cloak

Adv Ability 3: Permafrost

High Ability: Snow Warning

Evolution:

1 - Cryogonal

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 326.3 lbs / 148kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 13 Days

Diet: Terravore

Habitat: Cave, Tundra

Capability List

Overland 1, Swim 2, Sky 5, Levitate 4, Jump 1/1,
Power 6, Chilled, Freezer, Naturewalk (Tundra)

Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 2d6, Percep
3d6, Focus 2d6

Move List

Level Up Move List

1 Bind - Normal

1 Ice Shard - Ice

1 Sharpen - Normal

1 Rapid Spin - Normal

5 Icy Wind - Ice

9 Haze - Ice

9 Mist - Ice

13 Aurora Beam - Ice

17 Acid Armor - Poison

21 Ancient Power - Rock

25 Ice Beam - Ice

29 Light Screen - Psychic

33 Reflect - Psychic

37 Slash - Normal

41 Confuse Ray - Ghost

45 Recover - Normal

49 Freeze-Dry - Ice

50 Solar Beam - Grass

53 Night Slash - Dark

57 Sheer Cold - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14**

Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect,

18 Rain Dance, 21 Frustration, 22 Solar Beam, 27

Return, 32 Double Team, 33 Reflect, 42 Facade, 44

Rest, 45 Attract, 48 Round, 62 Acrobatics, 64

Explosion, 70 Aurora Veil, **79 Frost Breath, 84 Poison**

Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91

Flash Cannon, 100 Confide

Tutor Move List

Ancient Power, Bind (N), Defog, **Icy Wind**, Iron

Defense, Knock Off, Laser Focus, Magic Coat, Night

Slash (N), Sheer Cold (N), Signal Beam, Snore, Water

Pulse

FARFETCH'D



Base Stats:

HP:	5
Attack:	9
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Inner Focus

Adv Ability 1: Defiant

Adv Ability 2: Super Luck

High Ability: Leek Mastery

Evolution:

1 - Farfetch'd

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 33.1 lbs / 15kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying / Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Freshwater, Grassland, Marsh

Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 3, Underdog, Wielder

Skill List

Athl 4d6+1, Acro 4d6+2, Combat 4d6, Stealth 4d6+2, Percep 4d6+2, Focus 3d6+2

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying**
- 1 Sand Attack - Ground
- 1 Fury Cutter - Bug
- 7 Fury Attack - Normal**
- 9 Aerial Ace - Flying**
- 13 Knock Off - Dark
- 19 Slash - Normal**
- 21 Air Cutter - Flying**
- 25 Swords Dance - Normal
- 31 Agility - Psychic
- 33 Night Slash - Dark
- 37 Acrobatics - Flying**
- 43 Feint - Normal
- 45 False Swipe - Normal**
- 49 Air Slash - Flying**
- 55 Brave Bird - Flying**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 59 Brutal Swing, 62 Acrobatics, 75 Swords Dance, 76 Fly, 77 Psych Up, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Egg Move List

Covet, Curse, Feather Dance, Final Gambit, First Impression, **Flail**, Foresight, **Gust**, Leaf Blade, Mirror Move, Mud-Slap, **Quick Attack**, Revenge, Simple Beam, **Trump Card**

Tutor Move List

Air Cutter, **Body Slam**, **Brave Bird (N)**, **Covet**, Defog, **Double-Edge**, Fury Cutter (N), Heat Wave, Helping Hand, Iron Tail, Knock Off, Laser Focus, **Last Resort**, Mud-Slap, Ominous Wind, **Pluck**, Poison Jab (N), **Sky Attack**, **Snore**, **Swift**, Tailwind, Throat Chop, Twister, **Uproar**

KANGASKHAN



Base Stats:

HP:	11
Attack:	10
Defense:	8
Special Attack:	4
Special Defense:	8
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Early Bird

Basic Ability 2: Scrappy

Adv Ability 1: Inner Focus

Adv Ability 2: Defiant

High Ability: Bodyguard

Evolution:

1 - Kangaskhan

Size Information

Height: 7' 3" / 2.2m (Large)

Weight: 176.4 lbs / 80kg (4)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Monster

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland, Rainforest

Capability List

Overland 7, Swim 4, Jump 3/3, Power 7, Marsupial

Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6+1, Stealth 2d6, Percep 3d6, Focus 2d6+2

Move List

Level Up Move List

1 Comet Punch - Normal

1 Leer - Normal

7 Fake Out - Normal

10 Tail Whip - Normal

13 Bite - Dark

19 Double Hit - Normal

22 Rage - Normal

25 Mega Punch - Normal

31 Chip Away - Normal

34 Dizzy Punch - Normal

37 Crunch - Dark

43 Endure - Normal

46 Outrage - Dragon

49 Sucker Punch - Dark

50 Reversal - Fighting

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 52 Focus Blast, 56 Fling, 65 Shadow Claw, **68 Giga Impact**, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Circle Throw, Counter, **Crush Claw**, Disable, **Double-Edge**, Endeavor, Focus Energy, Focus Punch, Foresight, Hammer Arm, **Stomp**, **Trump Card**, **Uproar**

Tutor Move List

Aqua Tail, Avalanche, **Body Slam**, Counter, **Covet**, Drain Punch, **Double-Edge**, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, **Mega Kick**, **Mega Punch**, Mud-Slap, Outrage, Seismic Toss, Shock Wave, **Snore**, Spite, Sucker Punch, Thunder Punch, **Uproar**, Water Pulse



Mega Evolution
Type: Unchanged
Ability: Parental Bond

Stats: +3 Atk, +2 Def, +2 Sp. Atk, +2 Sp. Def, +1 Speed

TAUROS



Base Stats:

HP:	8
Attack:	10
Defense:	10
Special Attack:	4
Special Defense:	7
Speed:	11

Basic Information

Type: Normal

Basic Ability 1: Intimidate

Basic Ability 2: Anger Point

Adv Ability 1: Sheer Force

Adv Ability 2: Moxie

High Ability: Gore

Evolution:

1 - Tauros

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 194.9 lbs / 88.4kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 8, Swim 4, Jump 1/2, Power 8, Mountable
1, Pack Mon

Skill List

Athl 5d6+2, Acro 2d6+2, Combat 4d6+1, Stealth
1d6+2, Percep 1d6+2, Focus 3d6+2

Move List

Level Up Move List

1 Tackle - Normal

3 Tail Whip - Normal

5 Rage - Normal

8 Horn Attack - Normal

11 Scary Face - Normal

15 Pursuit - Dark

19 Rest - Psychic

24 Payback - Dark

29 Work Up - Normal

35 Take Down - Normal

41 Zen Headbutt - Psychic

48 Swagger - Normal

55 Thrash - Normal

63 Double-Edge - Normal

71 Giga Impact - Normal

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 66 Payback, 67 Smart Strike, **68 Giga Impact**, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Surf, 100 Confide

Tutor Move List

Body Slam, Double-Edge, Endeavor, Helping Hand, Icy Wind, Iron Head, Iron Tail, Outrage, Role Play, Shock Wave, Snore, Spite, Stomping Tantrum, Uproar, Water Pulse, Zen Headbutt

GIRAFARIG



Base Stats:

HP:	7
Attack:	8
Defense:	7
Special Attack:	9
Special Defense:	7
Speed:	9

Basic Information

Type: Normal / Psychic

Basic Ability 1: Inner Focus

Basic Ability 2: Early Bird

Adv Ability 1: Sap Sipper

Adv Ability 2: Probability Control

High Ability: Magic Bounce

Evolution:

1 - Girafarig

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 91.5 lbs / 41.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland, Mountain

Capability List

Overland 5, Swim 4, Jump 2/2, Power 4,
Mountable 1

Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6, Stealth 2d6,
Percep 5d6+2, Focus 4d6

Move List

Level Up Move List

1 Confusion - Psychic

1 Growl - Normal

1 Tackle - Normal

1 Astonish - Ghost

5 Odor Sleuth - Normal

10 Assurance - Dark

14 Stomp - Normal

19 Psybeam - Psychic

23 Agility - Psychic

28 Double Hit - Normal

32 Zen Headbutt - Psychic

37 Crunch - Dark

41 Baton Pass - Normal

46 Nasty Plot - Dark

50 Psychic - Psychic

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic,
10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17

Protect, 18 Rain Dance, **21 Frustration**, 24

Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**,

29 Psychic, 30 Shadow Ball, 32 Double Team, 33

Reflect, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48**

Round, **49 Echoed Voice**, 53 Energy Ball, 57 Charge

Beam, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze,

85 Dream Eater, 86 Grass Knot, 87 Swagger, 88

Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling

Gleam, 100 Confide

Egg Move List

Amnesia, Beat Up, Double Kick, Foresight, **Future Sight**, Magic Coat, Mean Look, Mirror Coat, **Psychic Fangs**, Psychic Terrain, **Razor Wind**, **Secret Power**, Skill Swap, **Take Down**, Wish

Tutor Move List

Ally Switch, **Body Slam**, **Double-Edge**, Foul Play, Gravity, Guard Swap (N), **Hyper Voice**, Iron Tail, Magic Coat, Mud-Slap, Power Swap (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, **Snore**, Stomping Tantrum, Sucker Punch, **Swift**, Telekinesis, Trick, **Uproar**, **Zen Headbutt**

DUNSPARCE



Base Stats:

HP:	10
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Serene Grace

Basic Ability 2: Run Away

Adv Ability 1: Rattled

Adv Ability 2: Spiteful Intervention

High Ability: Dig Away

Evolution:

1 - Dunsparce

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 30.9 lbs / 14kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave, Desert, Forest, Grassland

Capability List

Overland 4, Swim 4, Burrow 6, Sky 2, Jump 1/1,
Power 1, Darkvision, Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 5d6,
Percep 2d6+2, Focus 3d6

Move List

Level Up Move List

1 Rage - Normal

1 Defense Curl - Normal

3 Rollout - Rock

6 Spite - Ghost

8 Pursuit - Dark

11 Screech - Normal

13 Mud-Slap - Ground

16 Yawn - Normal

18 Ancient Power - Rock

21 Body Slam - Normal

23 Drill Run - Ground

26 Roost - Flying

28 Take Down - Normal

31 Coil - Poison

33 Dig - Ground

36 Glare - Normal

38 Double-Edge - Normal

41 Endeavor - Normal

43 Air Slash - Flying

46 Dragon Rush - Dragon

48 Endure - Normal

51 Flail - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 57 Charge Beam, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 100 Confide

Egg Move List

Agility, Ancient Power, Astonish, Bide, Bite, Curse, **Headbutt**, Hex, Magic Coat, **Secret Power**, **Snore**, **Trump Card**

Tutor Move List

Ancient Power, Aqua Tail, Bind, **Body Slam**, Counter, Defense Curl (N), **Double-Edge**, Drill Run, Endeavor, Iron Tail, **Last Resort**, Magic Coat, Mud-Slap, Pain Split, Role Play, Rollout, Shock Wave, **Snore**, Spite, Stealth Rock, Stomping Tantrum, Water Pulse, Zen Headbutt

STANTLER



Base Stats:

HP:	7
Attack:	10
Defense:	6
Special Attack:	9
Special Defense:	7
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Hypnotic

Basic Ability 2: Probability Control

Adv Ability 1: Frisk

Adv Ability 2: Intimidate

High Ability: Sap Sipper

Evolution:

1 - Stantler

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 157 lbs / 71.2kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Taiga

Capability List

Overland 7, Swim 3, Jump 2/2, Power 4, Tracker

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6+2, Stealth 3d6+2, Percep 4d6+2, Focus 4d6

Move List

Level Up Move List

1 Tackle - Normal

3 Leer - Normal

7 Astonish - Ghost

10 Hypnosis - Psychic

13 Stomp - Normal

16 Sand Attack - Ground

21 Take Down - Normal

23 Confuse Ray - Ghost

27 Calm Mind - Psychic

33 Role Play - Psychic

38 Zen Headbutt - Psychic

43 Jump Kick - Fighting

49 Imprison - Psychic

53 Captivate - Normal

55 Me First - Normal

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 53 Energy Ball, 57 Charge Beam, **68 Giga Impact**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 93 Wild Charge, 100 Confide

Egg Move List

Bite, Disable, Double Kick, Extrasensory, Megahorn, Mud Sport, **Rage**, Spite, **Thrash**, Zen Headbutt

Tutor Move List

Body Slam, Bounce, **Double-Edge**, Gravity, Iron Tail, **Last Resort**, Magic Coat, Magic Room, Me First (N), Mud-Slap, Role Play, Shock Wave, Signal Beam, Skill Swap, **Snore**, Spite, Sucker Punch, **Swift**, Throat Chop, **Uproar**, Zen Headbutt

SMEARGLE



Base Stats:

HP:	6
Attack:	2
Defense:	4
Special Attack:	2
Special Defense:	5
Speed:	8

Basic Information

Type: Normal

Basic Ability 1: Color Theory

Adv Ability 1: Moody

Adv Ability 2: Own Tempo

Adv Ability 3: Technician

High Ability: Exploit

Evolution:

1 - Smeargle

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 127.9 lbs / 58kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Forest, Mountain, Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 3, Naturewalk (Forest, Urban), Tracker, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 4d6, Percep 3d6+2, Focus 2d6+1

Move List

Level Up Move List

- 1 Sketch - Normal
- 6 Sketch - Normal
- 11 Sketch - Normal
- 16 Sketch - Normal
- 21 Sketch - Normal
- 26 Sketch - Normal
- 31 Sketch - Normal
- 36 Sketch - Normal
- 41 Sketch - Normal
- 46 Sketch - Normal

MILTANK



Base Stats:

HP:	10
Attack:	8
Defense:	11
Special Attack:	4
Special Defense:	7
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: Thick Fat

Basic Ability 2: Scrappy

Adv Ability 1: Lunchbox

Adv Ability 2: Sap Sipper

High Ability: Gentle Vibe

Evolution:

1 - Miltank

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 166.4 lbs / 75.5kg (4)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 5, Swim 2, Jump 1/1, Power 5, Milk Collection

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6+2, Focus 2d6+2

Move List

Level Up Move List

1 Tackle - Normal

3 Growl - Normal

5 Defense Curl - Normal

8 Stomp - Normal

11 Milk Drink - Normal

15 Bide - Normal

19 Rollout - Rock

24 Body Slam - Normal

29 Zen Headbutt - Psychic

35 Captivate - Normal

41 Gyro Ball - Steel

48 Heal Bell - Normal

50 Wake-Up Slap - Fighting

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 52 Focus Blast, 56 Fling, **68 Giga Impact**, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Egg Move List

Belch, Curse, Dizzy Punch, **Double-Edge**, Endure, Hammer Arm, Heart Stamp, Helping Hand, Natural Gift, **Present**, Punishment, Reversal, Seismic Toss

Tutor Move List

After You, Block, **Body Slam**, Counter, Defense Curl, **Double-Edge**, Dynamic Punch, Fire Punch, Focus Punch, Heal Bell, Helping Hand, Ice Punch, Icy Wind, Iron Head, Iron Tail, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Rollout, Seismic Toss, Shock Wave, **Snore**, Stealth Rock, Stomping Tantrum, Thunder Punch, Water Pulse, Zen Headbutt

SPINDA



Base Stats:

HP:	6
Attack:	6
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Strange Tempo

Basic Ability 2: Tangled Feet

Adv Ability 1: Dodge

Adv Ability 2: Spinning Dance

High Ability: Contrary

Evolution:

1 - Spinda

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Humanshape

Average Hatch Rate: 7 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 2, Jump 1/2, Power 1, Underdog

Skill List

Athl 2d6, Acro 4d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Tackle - Normal

5 Copycat - Normal

10 Feint Attack - Dark

14 Psybeam - Psychic

19 Hypnosis - Psychic

23 Dizzy Punch - Normal

28 Sucker Punch - Dark

32 Teeter Dance - Normal

37 Uproar - Normal

41 Psych Up - Normal

46 Double-Edge - Normal

50 Flail - Normal

55 Thrash - Normal

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, **27 Return**, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 56 Fling, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 93 Wild Charge, 100 Confide

Egg Move List

Assist, Baton Pass, Disable, Encore, **Fake Out**, Fake Tears, Guard Split, Icy Wind, Psycho Cut, Psycho Shift, **Rapid Spin**, Role Play, **Smelling Salts**, Spotlight, Trick, Water Pulse, Wish

Tutor Move List

Body Slam, Counter, **Covet**, Defense Curl, **Double-Edge**, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Helping Hand, **Hyper Voice**, Ice Punch, Icy Wind, **Last Resort**, Low Kick, Magic Coat, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Skill Swap, Snatch, **Snore**, Stomping Tantrum, Sucker Punch, **Swift**, Thunder Punch, Trick, **Uproar**, Water Pulse, Zen Headbutt

ZANGOOSE



Base Stats:

HP:	7
Attack:	12
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	9

Basic Information

Type: Normal

Basic Ability 1: Toxic Boost

Basic Ability 2: Immunity

Adv Ability 1: Celebrate

Adv Ability 2: Discipline

High Ability: Dodge

Evolution:

1 - Zangoose

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 88.8 lbs / 40.3kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Desert, Forest, Grassland, Mountain

Capability List

Overland 6, Swim 4, Jump 2/2, Power 5, Naturewalk
(Desert, Grassland)

Skill List

Athl 3d6+1, Acro 3d6, Combat 4d6, Stealth 3d6+2,
Percep 3d6+2, Focus 3d6+1

Move List

Level Up Move List

1 Leer - Normal

1 Scratch - Normal

5 Quick Attack - Normal

8 Fury Cutter - Bug

12 Pursuit - Dark

15 Hone Claws - Dark

19 Slash - Normal

22 Revenge - Fighting

26 Crush Claw - Normal

29 False Swipe - Normal

33 Embargo - Dark

36 Detect - Fighting

40 X-Scissor - Bug

43 Taunt - Dark

47 Swords Dance - Normal

50 Close Combat - Fighting

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18

Rain Dance, **21 Frustration**, 22 Solar Beam, 24

Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow Ball, 31

Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire

Blast, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45

Attract, 46 Thief, **48 Round**, 52 Focus Blast, 54 False Swipe,

56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 75

Swords Dance, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab,

87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Belly Drum, Counter, Curse, Final Gambit, Disable,

Double Hit, Double Kick, Feint, **Flail**, **Fury Swipes**,

Iron Tail, Metal Claw, Night Slash, Quick Guard,

Razor Wind

Tutor Move List

Body Slam, Counter, Defense Curl, **Double-Edge**,

Dynamic Punch, Endeavor, Fire Punch, Focus Punch,

Fury Cutter, Giga Drain, Ice Punch, Icy Wind, Iron

Tail, Knock Off, **Last Resort**, Low Kick, **Mega Kick**,

Mega Punch, Mud-Slap, **Rock Climb**, Rollout, Seismic

Toss, Shock Wave, **Snore**, **Swift**, Throat Chop,

Thunder Punch, Water Pulse

CASTFORM**Base Stats:**

HP:	7
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	7

Basic Information

Type: Normal

Basic Ability 1: Forecast

Adv Ability 1: Levitate

Adv Ability 2: Cloud Nine

Adv Ability 3: Drought or Drizzle

High Ability: Sand Stream or Snow Warning

Evolution:

1 - Castform

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 1.8 lbs / 0.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy / Indeterminate

Average Hatch Rate: 13 Days

Diet: Phototroph

Habitat: Forest, Urban

Capability ListOverland 1, Swim 2, Sky 4, Jump 2/2, Power 1,
Guster, Underdog, Weathershape**Skill List**Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 2d6,
Percep 3d6+1, Focus 2d6+2**Move List****Level Up Move List****1 Tackle - Normal**

10 Ember - Fire

10 Powder Snow - Ice

10 Water Gun - Water

15 Headbutt - Normal

20 Hail - Ice

20 Rain Dance - Water

20 Sunny Day - Fire

25 Weather Ball - Normal

35 Blizzard - Ice

35 Fire Blast - Fire

35 Hydro Pump - Water

45 Hurricane - Flying

TM Move List01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 11
Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18
Rain Dance, **21 Frustration**, 22 Solar Beam, 24
Thunderbolt, 25 Thunder, **27 Return**, 30 Shadow
Ball, 32 Double Team, 35 Flamethrower, 37
Sandstorm, 38 Fire Blast, **42 Facade**, 44 Rest, 45
Attract, 46 Thief, **48 Round**, 53 Energy Ball, 55 Scald,
73 Thunder Wave, 77 Psych Up, 87 Swagger, 88
Sleep Talk, 90 Substitute, 100 Confide**Egg Move List**Amnesia, Clear Smog, Cosmic Power, Disable, Future
Sight, Guard Swap, Hex, Lucky Chant, Ominous Wind,
Reflect Type**Tutor Move List****Avalanche**, **Body Slam**, Defense Curl, Defog, **Double-Edge**, Icy Wind, **Last Resort**, Ominous Wind, Shock
Wave, **Snore**, **Swift**, Tailwind, Water Pulse

KECLEON



Base Stats:

HP:	6
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	12
Speed:	4

Basic Information

Type: Normal

Basic Ability 1: Color Change

Basic Ability 2: Protean

Adv Ability 1: Infiltrator

Adv Ability 2: Filter

High Ability: Tolerance

Evolution:

1 - Kecleon

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 48.5 lbs / 22kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest

Capability List

Overland 5, Swim 2, Jump 2/2, Power 2, Blender, Stealth, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 4d6+2, Percep 3d6+2, Focus 2d6+1

Move List

Level Up Move List

1 Lick - Ghost

1 Scratch - Normal

1 Tail Whip - Normal

1 Astonish - Ghost

4 Bind - Normal

7 Shadow Sneak - Ghost

10 Feint - Normal

13 Fury Swipes - Normal

16 Feint Attack - Dark

18 Psybeam - Psychic

21 Ancient Power - Rock

25 Slash - Normal

30 Camouflage - Normal

33 Shadow Claw - Ghost

38 Screech - Normal

42 Substitute - Normal

46 Sucker Punch - Dark

50 Synchro noise - Psychic

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13

Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, **21**

Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder,

27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double

Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40

Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48**

Round, 56 Fling, 57 Charge Beam, 65 Shadow Claw, 73

Thunder Wave, 77 Psych Up, 80 Rock Slide, 86 Grass Knot,

87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room,

100 Confide

Egg Move List

Disable, **Dizzy Punch**, **Fake Out**, Foul Play, Magic Coat, Nasty Plot, Power-Up Punch, Recover, Skill Swap, Snatch, Trick

Tutor Move List

After You, Ancient Power, Aqua Tail, Bind, **Body Slam**, Counter, Defense Curl, **Double-Edge**, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Knock Off, **Last Resort**, Low Kick, Magic Coat, **Mega Kick**, **Mega Punch**, Metronome, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Skill Swap, Snatch, **Snore**, Stealth Rock, Sucker Punch, **Swift**, Thief (N), Thunder Punch, Trick, Water Pulse, Wonder Room

CHATOT

Base Stats:

HP:	8
Attack:	7
Defense:	5
Special Attack:	9
Special Defense:	4
Speed:	9

Basic Information

Type: Normal / Flying
 Basic Ability 1: Keen Eye
 Basic Ability 2: Tangled Feet
 Adv Ability 1: Big Pecks
 Adv Ability 2: Soundproof
 High Ability: Drown Out

Evolution:

1 - Chatot

Size Information

Height: 1' 8" / 0.5m (Small)
 Weight: 4.2 lbs / 1.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Flying
 Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Forest, Rainforest

Capability List

Overland 2, Swim 1, Sky 5, Jump 2/2, Power 2,
 Underdog

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 3d6+2,
 Percep 5d6+3, Focus 4d6+3

Move List

Level Up Move List

- 1 Peck - Flying**
- 5 Growl - Normal
- 9 Mirror Move - Flying
- 13 Sing - Normal
- 17 Fury Attack - Normal**
- 21 Chatter - Flying**
- 25 Taunt - Dark
- 29 Round - Normal**
- 33 Mimic - Normal
- 37 Echoed Voice - Normal**
- 41 Roost - Flying
- 45 Uproar - Normal**
- 49 Synchronoise - Psychic
- 53 Feather Dance - Flying
- 57 Hyper Voice - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, **21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 76 Fly, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide**

Egg Move List

Agility, **Air Cutter, Boomburst, Defog, Encore, Nasty Plot, Night Shade, Supersonic**

Tutor Move List

Air Cutter, Chatter (N), Confide (N), Defog, Heat Wave, Hyper Voice (N), Mud-Slap, Ominous Wind, Pluck, Role Play, Sky Attack, Snore, Swift, Tailwind, Taunt (N), Twister, Uproar

AUDINO



Base Stats:

HP:	10
Attack:	6
Defense:	9
Special Attack:	6
Special Defense:	9
Speed:	5

Basic Information

Type: Normal

Basic Ability 1: Healer

Adv Ability 1: Regenerator

Adv Ability 2: Klutz

Adv Ability 3: Helper

High Ability: Blessed Touch

Evolution:

1 - Audino

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 68.3 lbs / 31kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Fairy

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Helping Hand - Normal
- 1 Pound - Normal**
- 1 Play Nice - Normal
- 5 Baby-Doll Eyes - Fairy
- 9 Refresh - Normal
- 13 Disarming Voice - Fairy
- 17 Double Slap - Normal**
- 21 Attract - Normal
- 25 Secret Power - Normal**
- 29 Entrainment - Normal
- 33 Take Down - Normal**
- 37 Heal Pulse - Psychic
- 41 After You - Normal
- 45 Simple Beam - Normal
- 49 Double-Edge - Normal**
- 53 Last Resort - Normal**

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, **27 Return**, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 56 Fling, 57 Charge Beam, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 93 Wild Charge, 94 Surf, 99 Dazzling Gleam, 100 Confide

Egg Move List

Amnesia, Bestow, Draining Kiss, Encore, Heal Bell, Healing Wish, Lucky Chant, Sweet Kiss, Wish, Yawn

Tutor Move List

After You, Ally Switch, **Covet**, **Double-Edge**, Drain Punch, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand (N), **Hyper Voice (N)**, Ice Punch, Icy Wind, Iron Tail, Knock Off, Laser Focus, **Last Resort (N)**, Low Kick, Magic Coat, Misty Terrain (N), Pain Split, Role Play, Signal Beam, Skill Swap, Snatch, **Snore**, Stomping Tantrum, Telekinesis, Throat Chop, Thunder Punch, **Uproar**, Zen Headbutt



Mega Evolution
Type: Normal / Fairy
Ability: Healer

Stats: +4 Def, +2 Sp.
Atk, +4 Sp. Def

BOUFFALANT

Base Stats:

HP:	10
Attack:	11
Defense:	10
Special Attack:	4
Special Defense:	10
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Sap Sipper

Basic Ability 2: Soundproof

Adv Ability 1: Reckless

Adv Ability 2: Overcoat

High Ability: Gore

Evolution:

1 - Bouffalant

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 208.3 lbs / 94.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Grassland

Capability List

Overland 7, Swim 4, Jump 1/1, Power 7, Mountable 1, Pack Mon

Skill List

Athl 4d6+4, Acro 3d6, Combat 4d6, Stealth 1d6, Percep 3d6, Focus 2d6+2

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Pursuit - Dark
- 6 Rage - Normal**
- 11 Fury Attack - Normal**
- 16 Horn Attack - Normal**
- 21 Scary Face - Normal
- 26 Revenge - Fighting
- 31 Head Charge - Normal**
- 36 Focus Energy - Normal
- 41 Megahorn - Bug
- 46 Reversal - Fighting
- 50 Thrash - Normal**
- 56 Swords Dance - Normal
- 61 Giga Impact - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21 Frustration**, 26 Earthquake, **27 Return**, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 66 Payback, 67 Smart Strike, **68 Giga Impact**, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Surf, 100 Confide

Egg Move List

Amnesia, Belch, Cotton Guard, **Headbutt**, Iron Head, Mud Shot, Mud-Slap, **Rock Climb**, **Skull Bash**, **Stomp**

Tutor Move List

Endeavor, Iron Head, Outrage, **Rock Climb**, **Snore**, Stomping Tantrum, Superpower, **Uproar**, Zen Headbutt

FURFROU



Base Stats:

HP:	8
Attack:	8
Defense:	6
Special Attack:	7
Special Defense:	9
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: Fur Coat

Adv Ability 1: Beautiful

Adv Ability 2: Fabulous Trim

Adv Ability 3: Intimidate

High Ability: Bodyguard

Evolution:

1 - Furfrou

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 61.7 lbs / 28kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Grassland, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 4, Tracker

Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6

Move List

Level Up Move List

1 Tackle - Normal

1 Growl - Normal

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

12 Headbutt - Normal

15 Tail Whip - Normal

22 Bite - Dark

27 Odor Sleuth - Normal

33 Retaliate - Normal

35 Take Down - Normal

38 Charm - Fairy

42 Sucker Punch - Dark

48 Cotton Guard - Grass

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21**

Frustration, 27 Return, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, **48 Round, 49 Echoed Voice, 57**

Charge Beam, **68 Giga Impact, 73 Thunder Wave, 86**

Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90

Substitute, 93 Wild Charge, 94 Surf, 95 Snarl, 97 Dark

Pulse, 100 Confide

Egg Move List

Captivate, Mimic, Refresh, Role Play

Tutor Move List

Endeavor, Helping Hand, **Hyper Voice, Iron Tail, Last**

Resort, Role Play, Snore, Sucker Punch, Uproar, Zen

Headbutt

ORANGURU



Base Stats:

HP:	9
Attack:	6
Defense:	8
Special Attack:	9
Special Defense:	11
Speed:	6

Basic Information

Type: Normal / Psychic

Basic Ability 1: Inner Focus

Basic Ability 2: Telepathy

Adv Ability 1: Symbiosis

Adv Ability 2: Anticipation

High Ability: Gentle Vibe

Evolution:

1 - Oranguru

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 167.5 lbs / 76kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Rainforest

Capability List

Overland 6, Swim 4, Jump 2/2, Power 4, Naturewalk (Forest)

Skill List

Athl 3d6+1, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 4d6, Focus 5d6+2

Move List

Level Up Move List

1 Confusion - Psychic

4 After You - Normal

8 Taunt - Dark

11 Quash - Dark

15 Stored Power - Psychic

18 Psych Up - Normal

21 Feint Attack - Dark

25 Nasty Plot - Dark

29 Zen Headbutt - Psychic

32 Instruct - Psychic

36 Foul Play - Dark

39 Calm Mind - Psychic

43 Psychic - Psychic

46 Future Sight - Psychic

50 Trick Room - Psychic

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 24 Thunderbolt, 25 Thunder, 26

Earthquake, **27 Return**, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, 52 Focus

Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59

Brutal Swing, 60 Quash, 63 Embargo, 66 Payback, **68 Giga Impact**, 77 Psych Up, 78 Bulldoze, 80 Rock

Slide, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90

Substitute, 92 Trick Room, 96 Nature Power, 100

Confide

Egg Move List

Extrasensory, Psychic Terrain, Wonder Room

Tutor Move List

After You, Ally Switch, Block, **Covet**, Foul Play,

Gravity, Knock Off, Magic Coat, Magic Room, Pain

Split, Snatch, **Snore**, Spite, Telekinesis, Trick, Wonder

Room, **Zen Headbutt**

KOMALA



Base Stats:

HP:	7
Attack:	12
Defense:	7
Special Attack:	8
Special Defense:	10
Speed:	7

Basic Information

Type: Normal

Basic Ability 1: Comatose

Adv Ability 1: Delayed Reaction

Adv Ability 2: Immunity

Adv Ability 3: Oblivious

High Ability: Deep Sleep

Evolution:

1 - Komala

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 43.9 lbs / 19.9kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Forest, Grassland, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/1, Power 4, Naturewalk (Forest)

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 1d6+1, Focus 4d6+3

Move List

Level Up Move List

1 Defense Curl - Normal

1 Rollout - Rock

6 Stockpile - Normal

6 Swallow - Normal

6 Spit Up - Normal

11 Rapid Spin - Normal

16 Yawn - Normal

21 Slam - Normal

26 Flail - Normal

31 Sucker Punch - Dark

36 Psych Up - Normal

41 Wood Hammer - Grass

46 Thrash - Normal

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10

Hidden Power, 11 Sunny Day, 17 Protect, **21**

Frustration, 26 Earthquake, **27 Return**, 31 Brick

Break, 32 Double Team, **42 Facade**, 45 Attract, 47

Low Sweep, **48 Round**, 60 Quash, 62 Acrobatics, 65

Shadow Claw, 66 Payback, 75 Swords Dance, 77

Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88

Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Charm, Play Rough, Sing, Wish

Tutor Move List

Defense Curl (N), Endeavor, Iron Head, Knock Off,

Last Resort, Rollout (N), **Snore**, Stomping Tantrum,

Sucker Punch, Superpower, Zen Headbutt

DRAMPA



Base Stats:

HP:	8
Attack:	6
Defense:	9
Special Attack:	14
Special Defense:	9
Speed:	4

Basic Information

Type: Normal / Dragon

Basic Ability 1: Berserk

Adv Ability 1: Cloud Nine

Adv Ability 2: Sap Sipper

Adv Ability 3: Early Bird

High Ability: Friend Guard

Evolution:

1 - Drampa

Size Information

Height: 9' 10" / 3m (Huge)

Weight: 407.8 lbs / 185kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Mountain

Capability List

Overland 6, Swim 4, Sky 4, Jump 2/2, Power 6,
Mountable 2, Reach

Skill List

Athl 4d6, Acro 2d6, Combat 4d6+3, Stealth 2d6,
Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 1 Play Nice - Normal
- 1 Echoed Voice - Normal**
- 5 Twister - Dragon**
- 9 Protect - Normal
- 13 Glare - Normal
- 17 Light Screen - Psychic
- 21 Dragon Rage - Dragon
- 25 Natural Gift - Normal
- 29 Dragon Breath - Dragon**
- 33 Safeguard - Normal
- 37 Extrasensory - Psychic
- 41 Dragon Pulse - Dragon**
- 45 Fly - Flying
- 49 Hyper Voice - Normal**
- 53 Outrage - Dragon**

TM Move List

01 Work Up, **02 Dragon Claw**, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, **21 Frustration**, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 51 Steel Wing, 52 Focus Blast, 53 Energy Ball, 56 Fling, 65 Shadow Claw, **68 Giga Impact**, 73 Thunder Wave, 76 Fly, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 86 Grass Knot, 88 Sleep Talk, 90 Substitute, 94 Surf, 95 Snarl, 96 Nature Power, 100 Confide

Egg Move List

Dragon Rush, Hurricane, Mist, Play Rough, **Razor Wind**

Tutor Move List

Block, Defog, **Draco Meteor**, **Dragon Pulse**, Endeavor, Heat Wave, Helping Hand, **Hyper Voice**, Icy Wind, **Outrage**, Shock Wave, Signal Beam, **Snore**, Stomping Tantrum, Superpower, Tailwind, **Uproar**, Water Pulse

SEVIPER



Base Stats:

HP:	7
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	7

Basic Information

Type: Poison

Basic Ability 1: Shed Skin

Basic Ability 2: Infiltrator

Adv Ability 1: Razor Edge

Adv Ability 2: Sniper

High Ability: Deadly Poison

Evolution:

1 - Seviper

Size Information

Height: 8' 10" / 2.7m (Large)

Weight: 115.7 lbs / 52.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Dragon

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Desert, Forest, Mountain

Capability List

Overland 5, Swim 4, Jump 1/0, Power 4, Darkvision, Naturewalk (Desert, Forest)

Skill List

Athl 3d6, Acro 2d6, Combat 4d6, Stealth 4d6+1, Percep 4d6+2, Focus 2d6+3

Move List

Level Up Move List

- 1 Wrap - Normal
- 1 Swagger - Normal
- 4 Bite - Dark
- 6 Lick - Ghost
- 9 Poison Tail - Poison**
- 11 Feint - Normal
- 14 Screech - Normal
- 16 Venoshock - Poison**
- 19 Glare - Normal
- 21 Poison Fang - Poison**
- 24 Venom Drench - Poison
- 26 Night Slash - Dark
- 29 Gastro Acid - Poison
- 31 Poison Jab - Poison**
- 34 Haze - Ice
- 36 Swords Dance - Normal
- 39 Crunch - Dark
- 41 Belch - Poison**
- 44 Coil - Poison
- 46 Wring Out - Normal

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, **34 Sludge Wave**, 35 Flamethrower, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Brutal Swing, 66 Payback, 75 Swords Dance, 78 Bulldoze, 81 X-Scissor, 82 Dragon Tail, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Assurance, Body Slam, Final Gambit, Iron Tail, Night Slash, Punishment, Scary Face, Spit Up, Stockpile, Swallow, Switcheroo, Wring Out

Tutor Move List

Aqua Tail, Bind, Body Slam, Double-Edge, Fury Cutter, Gastro Acid, Giga Drain, Iron Tail, Knock Off, Mud-Slap, Snatch, Snore, Sucker Punch, Swift, Throat Chop

UNOWN



Base Stats:

HP:	5
Attack:	7
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	5

Basic Information

Type: Psychic

Basic Ability 1: Levitate

Adv Ability 1: Forewarn

Adv Ability 2: Perception

Adv Ability 3: Anticipation

High Ability: Keen Eye

Evolution:

1 - Unown

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Indeterminate

Average Hatch Rate: 25 Days

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 2, Levitate 4, Jump 1/1, Gather
Unown, Invisibility, Telekinetic, Underdog

Skill List

Athl 1d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 5d6, Focus 3d6

Move List

Level Up Move List

1 Hidden Power - Normal

TM Move List

10 Hidden Power

SIGILYPH



Base Stats:

HP:	7
Attack:	6
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	10

Basic Information

Type: Psychic / Flying
Basic Ability 1: Wonder Skin
Basic Ability 2: Magic Guard
Adv Ability 1: Tinted Lens
Adv Ability 2: Perception
High Ability: Probability Control

Evolution:

1 - Sigilyph

Size Information

Height: 4' 7" / 1.4m (Medium)
Weight: 30.9 lbs / 14kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Flying
Average Hatch Rate: 10 Days

Diet: Herbivore
Habitat: Desert

Capability List

Overland 1, Swim 1, Sky 7, Jump 1/2, Power 3,
Guster, Invisibility, Telekinetic

Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep
4d6+3, Focus 5d6

Move List

Level Up Move List

1 Gust - Flying

1 Miracle Eye - Psychic

4 Hypnosis - Psychic

8 Psywave - Psychic

11 Tailwind - Flying

14 Whirlwind - Normal

18 Psybeam - Psychic

21 Air Cutter - Flying

24 Light Screen - Psychic

28 Reflect - Psychic

31 Synchronoise - Psychic

34 Mirror Move - Flying

38 Gravity - Psychic

41 Air Slash - Flying

44 Psychic - Psychic

48 Cosmic Power - Psychic

50 Sky Attack - Flying

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 73 Thunder Wave, **76 Fly**, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

Egg Move List

Ancient Power, **Future Sight**, Psycho Shift, Skill Swap, **Stored Power**

Tutor Move List

Air Cutter, Ancient Power, Defog, Gravity, Heat Wave, Icy Wind, Magic Coat, Magic Room, **Pluck**, Shock Wave, Signal Beam, Skill Swap, **Sky Attack**, Snore, Tailwind, Telekinesis, Trick, **Zen Headbutt**

LUNATONE



Base Stats:

HP:	9
Attack:	6
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	7

Basic Information

Type: Rock / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Ice Body

Adv Ability 2: Magic Guard

Adv Ability 3: Perception

High Ability: Starlight

Evolution:

1 - Lunatone

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 370.4 lbs / 168kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 13 Days

Diet: Phototroph

Habitat: Cave, Mountain

Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 10,
Breathless, Dead Silent, Telekinetic

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

1 Confusion - Psychic

1 Harden - Normal

1 Tackle - Normal

1 Rock Throw - Rock

5 Hypnosis - Psychic

9 Rock Polish - Rock

13 Psywave - Psychic

17 Embargo - Dark

21 Rock Slide - Rock

25 Cosmic Power - Psychic

29 Psychic - Psychic

33 Heal Block - Psychic

37 Stone Edge - Rock

41 Future Sight - Psychic

45 Explosion - Normal

49 Magic Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, **Ancient Power**, Body Slam, Defense Curl, Double-Edge, Earth Power, Gravity, Helping Hand, Icy Wind, Iron Defense, Iron Head, Laser Focus, Magic Coat, Magic Room, Moonblast (N), Pain Split, **Power Gem (N)**, **Psyshock (N)**, Recycle, Role Play, **Rollout**, Seismic Toss, Signal Beam, Skill Swap, Snore, Stealth Rock, Stomping Tantrum, Swift, Telekinesis, **Zen Headbutt**

SOLROCK



Base Stats:

HP:	9
Attack:	10
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	7

Basic Information

Type: Rock / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Solar Power

Adv Ability 2: Magic Guard

Adv Ability 3: Perception

High Ability: Sunglow

Evolution:

1 - Solrock

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 339.5 lbs / 154kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 13 Days

Diet: Phototroph

Habitat: Cave, Mountain

Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 10,
Breathless, Dead Silent, Telekinetic

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

1 Confusion - Psychic

1 Harden - Normal

1 Tackle - Normal

1 Rock Throw - Rock

5 Fire Spin - Fire

9 Rock Polish - Rock

13 Psywave - Psychic

17 Embargo - Dark

21 Rock Slide - Rock

25 Cosmic Power - Psychic

29 Psychic - Psychic

33 Heal Block - Psychic

37 Stone Edge - Rock

41 Solar Beam - Grass

45 Explosion - Normal

49 Wonder Room - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 50 Overheat, 57 Charge Beam, 61 Will-O-Wisp, 62 Acrobatics, 63 Embargo, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, **Ancient Power**, Body Slam, Defense Curl, Double-Edge, Earth Power, Flare Blitz (N), Gravity, Heat Wave, Helping Hand, Iron Defense, Iron Head, Laser Focus, Magic Coat, Pain Split, Recycle, Role Play, **Rollout**, Seismic Toss, Signal Beam, Skill Swap, Snore, Stealth Rock, Stomping Tantrum, Swift, Telekinesis, Wonder Room, **Zen Headbutt**

CARBINK**Base Stats:**

HP:	5
Attack:	5
Defense:	15
Special Attack:	5
Special Defense:	15
Speed:	5

Basic Information

Type: Rock / Fairy
 Basic Ability 1: Clear Body
 Adv Ability 1: Simple
 Adv Ability 2: Solid Rock
 Adv Ability 3: Sturdy
 High Ability: Filter

Evolution:
 1 - Carbink

Size Information

Height: 1' 0" / 0.3m (Small)
 Weight: 12.6 lbs / 5.7kg (1)

Breeding Information

Gender Ratio: No Gender
 Egg Group: Fairy / Mineral
 Average Hatch Rate: 13 Days

Diet: Nullivore
 Habitat: Cave

Capability List

Overland 2, Swim 2, Levitate 5, Burrow 5, Jump 0/1,
 Power 1, Materializer

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep
 4d6+1, Focus 4d6+2

Move List**Level Up Move List**

- 1 Tackle - Normal
- 1 Harden - Normal
- 5 Rock Throw - Rock**
- 8 Sharpen - Normal
- 12 Smack Down - Rock**
- 18 Reflect - Psychic
- 21 Stealth Rock - Rock
- 27 Guard Split - Psychic
- 31 Ancient Power - Rock**
- 35 Flail - Normal
- 40 Skill Swap - Psychic
- 46 Power Gem - Rock**
- 49 Stone Edge - Rock**
- 50 Moonblast - Fairy**
- 60 Light Screen - Psychic
- 70 Safeguard - Normal

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power,
 11 Sunny Day, 16 Light Screen, 17 Protect, 20
 Safeguard, 21 Frustration, **23 Smack Down**, 27
 Return, 29 Psychic, 32 Double Team, 33 Reflect, 37
 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 48
 Round, 64 Explosion, 69 Rock Polish, **71 Stone Edge**,
 74 Gyro Ball, 77 Psych Up, **80 Rock Slide**, 87
 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick
 Room, 96 Nature Power, **99 Dazzling Gleam**, 100
 Confide

Tutor Move List

After You, Ally Switch, **Ancient Power**, Covet, Earth
 Power, Gravity, Iron Defense, Magic Coat, Magnet
 Rise, Skill Swap, Snore, Stealth Rock, Stomping
 Tantrum, Telekinesis, Wonder Room

MINIOR Meteor



Base Stats:

HP:	6
Attack:	6
Defense:	10
Special Attack:	6
Special Defense:	10
Speed:	6

Basic Information

Type: Rock / Flying
Basic Ability 1: Shields Down
Adv Ability 1: Weak Armor
Adv Ability 2: Sturdy
Adv Ability 3: Rock Head
High Ability: Illuminate

Evolution:

1 - Minior

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 88.2 lbs / 40kg (3)

Breeding Information

Gender Ratio: No Gender
Egg Group: Mineral
Average Hatch Rate: 13 Days

Diet: Nullivore

Habitat: Mountain

Capability List

Overland 1, Swim 2, Sky 5, Jump 0/0, Power 3,
Breathless, Forme Change, Glow

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep
3d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 3 Defense Curl - Normal
- 8 Rollout - Rock**
- 10 Confuse Ray - Ghost
- 15 Swift - Normal
- 17 Ancient Power - Rock**
- 22 Self-Destruct - Normal
- 24 Stealth Rock - Rock
- 29 Take Down - Normal
- 31 Autotomize - Steel
- 36 Cosmic Power - Psychic
- 38 Power Gem - Rock**
- 43 Double-Edge - Normal
- 45 Shell Smash - Normal
- 50 Explosion - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 57 Charge Beam, **62 Acrobatics**, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ancient Power, Defense Curl, Double-Edge, Endeavor, Gravity, Iron Head, Last Resort, Magnet Rise, **Rollout**, Snore, Stealth Rock, Swift, Telekinesis, Zen Headbutt

MINIOR Core



Base Stats:

HP:	6
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	12

Basic Information

Type: Rock / Flying
Basic Ability 1: Shields Down
Adv Ability 1: Weak Armor
Adv Ability 2: Sturdy
Adv Ability 3: Rock Head
High Ability: Illuminate

Evolution:

1 - Minior

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: Mineral
Average Hatch Rate: 13 Days

Diet: Nullivore

Habitat: Mountain

Capability List

Overland 1, Swim 2, Sky 7, Jump 0/0, Power 2,
Breathless, Forme Change, Glow

Skill List

Athl 3d6, Acro 4d6, Combat 2d6, Stealth 3d6, Percep
3d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 3 Defense Curl - Normal
- 8 Rollout - Rock**
- 10 Confuse Ray - Ghost
- 15 Swift - Normal
- 17 Ancient Power - Rock**
- 22 Self-Destruct - Normal
- 24 Stealth Rock - Rock
- 29 Take Down - Normal
- 31 Autotomize - Steel
- 36 Cosmic Power - Psychic
- 38 Power Gem - Rock**
- 43 Double-Edge - Normal
- 45 Shell Smash - Normal
- 50 Explosion - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 57 Charge Beam, **62 Acrobatics**, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ancient Power, Defense Curl, Double-Edge, Endeavor, Gravity, Iron Head, Last Resort, Magnet Rise, **Rollout**, Snore, Stealth Rock, Swift, Telekinesis, Zen Headbutt

SKARMORY



Base Stats:

HP:	7
Attack:	8
Defense:	14
Special Attack:	4
Special Defense:	7
Speed:	7

Basic Information

Type: Steel / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Sturdy

Adv Ability 1: Weak Armor

Adv Ability 2: Intimidate

High Ability: Light Metal

Evolution:

1 - Skarmory

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 111.3 lbs / 50.5kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Flying

Average Hatch Rate: 13 Days

Diet: Carnivore

Habitat: Mountain

Capability List

Overland 4, Swim 3, Sky 9, Jump 1/2, Power 5,
Mountable 1

Skill List

Athl 3d6+2, Acro 5d6, Combat 4d6+2, Stealth 2d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying**
- 6 Sand Attack - Ground
- 9 Metal Claw - Steel**
- 12 Air Cutter - Flying**
- 17 Fury Attack - Normal
- 20 Feint - Normal
- 23 Swift - Normal
- 28 Spikes - Ground
- 31 Agility - Psychic
- 34 Steel Wing - Steel**
- 39 Slash - Normal
- 42 Metal Sound - Steel
- 45 Air Slash - Flying**
- 50 Autotomize - Steel
- 53 Night Slash - Dark

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 27
Return, 32 Double Team, 37 Sandstorm, 39 Rock
Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44
Rest, 45 Attract, 46 Thief, 48 Round, **51 Steel Wing**,
58 Sky Drop, 66 Payback, 75 Swords Dance, **76 Fly**,
80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep
Talk, 90 Substitute, **91 Flash Cannon**, 97 Dark Pulse,
100 Confide

Egg Move List

Assurance, **Brave Bird**, Curse, **Drill Peck**, Endure,
Guard Swap, Pursuit, **Sky Attack**, Stealth Rock,
Whirlwind

Tutor Move List

Air Cutter, Counter, Defog, Double-Edge, Fury
Cutter, Icy Wind, Iron Defense, **Iron Head**, Mud-Slap,
Ominous Wind, **Pluck**, **Sky Attack**, Snore, Stealth
Rock, Swift, Tailwind, Twister

MAWILE



Base Stats:

HP:	5
Attack:	9
Defense:	9
Special Attack:	6
Special Defense:	6
Speed:	5

Basic Information

Type: Steel / Fairy

Basic Ability 1: Intimidate

Basic Ability 2: Hyper Cutter

Adv Ability 1: Sheer Force

Adv Ability 2: Ambush

High Ability: Strong Jaw

Evolution:

1 - Mawile

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 25.4 lbs / 11.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field / Fairy

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Cave, Forest, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Naturewalk (Cave), Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 3d6+2, Stealth 4d6+2, Percep 2d6+2, Focus 3d6+2

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Growl - Normal
- 1 Fairy Wind - Fairy**
- 5 Fake Tears - Dark
- 9 Bite - Dark
- 13 Sweet Scent - Normal
- 17 Vice Grip - Normal
- 21 Feint Attack - Dark
- 25 Baton Pass - Normal
- 29 Crunch - Dark
- 33 Iron Defense - Steel
- 37 Sucker Punch - Dark
- 41 Spit Up - Normal
- 41 Stockpile - Normal
- 41 Swallow - Normal
- 45 Iron Head - Steel**
- 49 Play Rough - Fairy**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 97 Dark Pulse, 100 Confide

Egg Move List

Ancient Power, Captivate, Fire Fang, Guard Swap, Ice Fang, Metal Burst, Misty Terrain, Poison Fang, Power-Up Punch, Punishment, Seismic Toss, Slam, Thunder Fang, Tickle

Tutor Move List

Ancient Power, Body Slam, Counter, Double-Edge, Dynamic Punch, Focus Punch, Foul Play, Ice Punch, Icy Wind, Iron Defense, **Iron Head (N)**, Knock Off, Laser Focus, Last Resort, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Pain Split, **Play Rough (N)**, Seismic Toss, Snatch, Snore, Stealth Rock, Sucker Punch, Super Fang, Taunt (N), Thunder Punch



Mega Evolution

Type: Unchanged

Ability: Huge Power

Stats: +2 Atk, +4 Def, +4 Sp. Def

KLEFKI



Base Stats:

HP:	6
Attack:	8
Defense:	9
Special Attack:	8
Special Defense:	9
Speed:	8

Basic Information

Type: Steel / Fairy
Basic Ability 1: Prankster
Adv Ability 1: Magician
Adv Ability 2: Pickup
Adv Ability 3: Run Away
High Ability: Infiltrator

Evolution:

1 - Klefki

Size Information

Height: 0' 8" / 0.2m (Small)
Weight: 6.6 lbs / 3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Mineral
Average Hatch Rate: 13 Days

Diet: Terravore

Habitat: Cave, Urban

Capability List

Overland 1, Swim 1, Levitate 6, Jump 0/1, Power 1, Dead Silent

Skill List

Athl 2d6, Acro 4d6+3, Combat 3d6, Stealth 5d6+2, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Fairy Lock - Fairy
- 5 Fairy Wind - Fairy**
- 8 Astonish - Ghost
- 12 Metal Sound - Steel
- 15 Spikes - Ground
- 18 Draining Kiss - Fairy**
- 23 Crafty Shield - Fairy
- 27 Foul Play - Dark
- 32 Torment - Dark
- 34 Mirror Shot - Steel**
- 36 Imprison - Psychic
- 40 Recycle - Normal
- 43 Play Rough - Fairy**
- 44 Magic Room - Psychic
- 50 Heal Block - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon, 99 Dazzling Gleam, 100 Confide**

Egg Move List

Iron Defense, Lock-On, Switcheroo, Thief

Tutor Move List

Covet, Defog, Foul Play, Iron Defense, Last Resort, Magic Coat, Magic Room, Magnet Rise, Recycle, Snore

LAPRAS



Base Stats:

HP:	13
Attack:	9
Defense:	8
Special Attack:	9
Special Defense:	10
Speed:	6

Basic Information

Type: Water / Ice

Basic Ability 1: Shell Armor

Basic Ability 2: Water Absorb

Adv Ability 1: Wistful Melody

Adv Ability 2: Wash Away

High Ability: Hydration

Evolution:

1 - Lapras

Size Information

Height: 8' 2" / 2.5m (Large)

Weight: 485 lbs / 220kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Water 1

Average Hatch Rate: 25 Days

Diet: Omnivore

Habitat: Arctic, Ocean

Capability List

Overland 2, Swim 10, Jump 0/0, Power 8, Fountain, Gilled, Mountable 2, Naturewalk (Ocean, Tundra)

Skill List

Athl 4d6+1, Acro 1d6, Combat 3d6, Stealth 2d6, Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Sing - Normal
- 1 Water Gun - Water**
- 4 Mist - Ice
- 7 Confuse Ray - Ghost
- 10 Ice Shard - Ice**
- 14 Water Pulse - Water**
- 18 Body Slam - Normal
- 22 Rain Dance - Water
- 27 Perish Song - Normal
- 32 Ice Beam - Ice**
- 37 Brine - Water**
- 43 Safeguard - Normal
- 47 Hydro Pump - Water**
- 50 Sheer Cold - Ice

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 67 Smart Strike, 68 Giga Impact, 78 Bulldoze, **79 Frost Breath**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Ancient Power, **Avalanche**, Curse, Dragon Dance, Dragon Pulse, Fissure, Foresight, **Freeze-Dry**, Future Sight, Horn Drill, Refresh, Tickle, **Whirlpool**

Tutor Move List

Ancient Power, **Aqua Tail**, **Avalanche**, Block, Body Slam, **Dive**, Double-Edge, Dragon Pulse, Drill Run, Heal Bell, Hyper Voice, **Icy Wind**, Iron Head, Iron Tail, Outrage, Shock Wave, Signal Beam, Snore, **Water Pulse**, **Whirlpool**, Zen Headbutt

QWILFISH



Base Stats:

HP:	7
Attack:	10
Defense:	9
Special Attack:	6
Special Defense:	6
Speed:	9

Basic Information

Type: Water / Poison

Basic Ability 1: Swift Swim

Basic Ability 2: Poison Point

Adv Ability 1: Poison Touch

Adv Ability 2: Intimidate

High Ability: Deadly Poison

Evolution:

1 - Qwilfish

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 8.6 lbs / 3.9kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 2, Swim 7, Jump 1/1, Power 2, Gilled, Inflatable, Naturewalk (Ocean)

Skill List

Athl 3d6+2, Acro 2d6+2, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Poison Sting - Poison

1 Water Gun - Water

1 Tackle - Normal

1 Spikes - Ground

9 Harden - Normal

9 Minimize - Normal

13 Bubble - Water

17 Rollout - Rock

21 Toxic Spikes - Poison

25 Spit Up - Normal

25 Stockpile - Normal

29 Revenge - Fighting

33 Brine - Water

37 Pin Missile - Bug

41 Take Down - Normal

45 Aqua Tail - Water

49 Poison Jab - Poison

53 Destiny Bond - Ghost

57 Hydro Pump - Water

60 Fell Stinger - Bug

TM Move List

06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power,

12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18

Rain Dance, 21 Frustration, 27 Return, 30 Shadow

Ball, 32 Double Team, **34 Sludge Wave**, **36 Sludge**

Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55**

Scald, 64 Explosion, 66 Payback, 73 Thunder Wave,

74 Gyro Ball, **84 Poison Jab**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100

Confide

Egg Move List

Acid Spray, **Aqua Jet**, Astonish, **Bubble Beam**, Flail,

Haze, Signal Beam, Supersonic, **Water Pulse**

Tutor Move List

Aqua Tail, Bounce, **Brine**, Counter, Defense Curl,

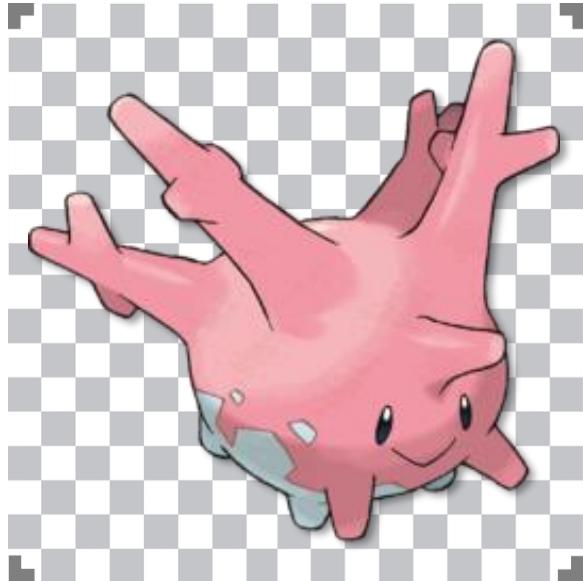
Destiny Bond (N), Double-Edge, **Dive**, Fell Stinger (N),

Hydro Pump (N), Icy Wind, **Liquidation**, Mud-Slap,

Pain Split, Rollout, Shock Wave, Signal Beam, Snore,

Swift, Throat Chop, **Water Pulse**, **Whirlpool**

CORSOLA



Base Stats:

HP:	7
Attack:	6
Defense:	10
Special Attack:	7
Special Defense:	10
Speed:	4

Basic Information

Type: Water / Rock

Basic Ability 1: Natural Cure

Basic Ability 2: Regenerator

Adv Ability 1: Hustle

Adv Ability 2: Solid Rock

High Ability: Refreshing Veil

Evolution:

1 - Corsola

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 10 Days

Diet: Phototroph

Habitat: Ocean

Capability List

Overland 3, Swim 4, Jump 1/1, Power 3, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 4d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Harden - Normal
- 4 Bubble - Water**
- 8 Recover - Normal
- 10 Bubble Beam - Water**
- 13 Refresh - Normal
- 17 Ancient Power - Rock**
- 20 Spike Cannon - Normal
- 23 Lucky Chant - Normal
- 27 Brine - Water**
- 29 Iron Defense - Steel
- 31 Rock Blast - Rock**
- 35 Endure - Normal
- 38 Aqua Ring - Water
- 41 Power Gem - Rock**
- 45 Mirror Coat - Psychic
- 47 Earth Power - Ground
- 50 Flail - Normal

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 64 Explosion, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, 100 Confide

Egg Move List

Amnesia, Barrier, Bide, Camouflage, Confuse Ray, Curse, **Head Smash**, Icicle Spear, Ingrain, **Liquidation**, Mist, Screech, **Water Pulse**

Tutor Move List

Ancient Power, Aqua Ring, Body Slam, **Brine**, Defense Curl, Double-Edge, Earth Power, Endeavor, Icy Wind, Iron Defense, **Liquidation**, Magic Coat, Mud-Slap, Role Play, **Rollout**, Snore, Stealth Rock, Stomping Tantrum, Sucker Punch, Throat Chop, **Water Pulse**, **Whirlpool**

RELICANTH



Base Stats:

HP:	10
Attack:	9
Defense:	13
Special Attack:	5
Special Defense:	7
Speed:	6

Basic Information

Type: Water / Rock

Basic Ability 1: Sturdy

Adv Ability 1: Rock Head

Adv Ability 2: Swift Swim

Adv Ability 3: Reckless

High Ability: Filter

Evolution:

1 - Relicanth

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 51.6 lbs / 23.4kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 2

Average Hatch Rate: 25 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 1, Swim 5, Jump 1/1, Power 2, Darkvision, Gilled, Naturewalk (Ocean)

Skill List

Athl 2d6, Acro 1d6+2, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

1 Harden - Normal

1 Tackle - Normal

6 Mud Sport - Ground

10 Water Gun - Water

15 Rock Tomb - Rock

21 Ancient Power - Rock

26 Dive - Water

31 Take Down - Normal

35 Yawn - Normal

41 Rest - Psychic

46 Hydro Pump - Water

50 Double-Edge - Normal

56 Head Smash - Rock

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **23**

Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 77 Psych Up, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

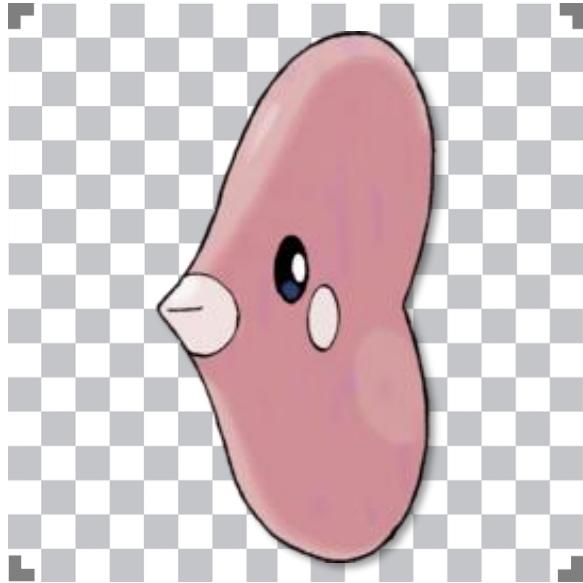
Egg Move List

Amnesia, **Aqua Tail**, **Brine**, Magnitude, Mud Shot, Mud-Slap, **Muddy Water**, Skull Bash, Snore, Water Sport, Zen Headbutt

Tutor Move List

Ancient Power, **Aqua Tail**, Body Slam, Bounce, **Brine**, **Dive**, Earth Power, Flail (N), **Head Smash (N)**, Icy Wind, Mud-Slap, Mud Sport (N), Snore, Stealth Rock, Stomping Tantrum, **Water Gun (N)**, **Water Pulse**, **Whirlpool**, Zen Headbutt

LUVDISC



Base Stats:

HP:	4
Attack:	3
Defense:	6
Special Attack:	4
Special Defense:	7
Speed:	10

Basic Information

Type: Water

Basic Ability 1: Cute Charm

Basic Ability 2: Water Veil

Adv Ability 1: Swift Swim

Adv Ability 2: Hydration

High Ability: Wash Away

Evolution:

1 - Luvdisc

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 19.2 lbs / 8.7kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 1, Swim 5, Jump 2/2, Power 1, Gilled, Heart Gift, Naturewalk (Ocean), Underdog

Skill List

Athl 3d6+1, Acro 3d6+2, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Charm - Fairy
- 4 Water Gun - Water**
- 7 Agility - Psychic
- 9 Draining Kiss - Fairy
- 13 Lucky Chant - Normal
- 17 Water Pulse - Water**
- 20 Attract - Normal
- 22 Heart Stamp - Psychic
- 26 Flail - Normal
- 31 Sweet Kiss - Fairy
- 34 Take Down - Normal
- 37 Captivate - Normal
- 40 Aqua Ring - Water
- 42 Soak - Water
- 46 Hydro Pump - Water**
- 49 Safeguard - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aqua Jet, **Brine**, Entrainment, Heal Pulse, Mud Sport, Splash, Supersonic, Water Sport

Tutor Move List

Aqua Ring, Bounce, **Brine**, **Dive**, Double-Edge, Icy Wind, **Liquidation**, Snore, Swift, **Water Pulse**, **Whirlpool**

BASCULIN



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	8
Special Defense:	6
Speed:	10

Basic Information

Type: Water

Basic Ability 1: Torrent

Adv Ability 1: Water Absorb

Adv Ability 2: Reckless (Red) / Rock Head (Blue)

Adv Ability 3: Adaptability

High Ability: Mold Breaker

Evolution:

1 - Basculin

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 39.7 lbs / 18kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Freshwater

Capability List

Overland 1, Swim 7, Jump 2/2, Power 3, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

1 Tackle - Normal

1 Water Gun - Water

1 Tail Whip - Normal

3 Uproar - Normal

5 Headbutt - Normal

7 Bite - Dark

9 Aqua Jet - Water

11 Chip Away - Normal

14 Take Down - Normal

17 Crunch - Dark

20 Aqua Tail - Water

23 Soak - Water

26 Double-Edge - Normal

30 Scary Face - Normal

34 Flail - Normal

38 Final Gambit - Fighting

42 Thrash - Normal

46 Head Smash - Rock

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice

Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27

Return, 32 Double Team, 42 Facade, 44 Rest, 45

Attract, 48 Round, **55 Scald**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100

Confide

Egg Move List

Agility, **Brine**, **Bubble Beam**, Mud Shot, **Muddy**

Water, Rage, Revenge, Swift, **Whirlpool**

Tutor Move List

Aqua Tail, Bounce, **Brine**, **Dive**, Double-Edge, Endeavor, Icy Wind, **Liquidation**, Snore, Superpower, Swift, Uproar, **Whirlpool**, Zen Headbutt

ALOMOMOLA



Base Stats:

HP:	17
Attack:	8
Defense:	8
Special Attack:	4
Special Defense:	5
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Healer

Basic Ability 2: Hydration

Adv Ability 1: Life Force

Adv Ability 2: Regenerator

High Ability: Blessed Touch

Evolution:

1 - Alomomola

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 69.7 lbs / 31.6kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Water 2

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 1, Swim 6, Jump 2/3, Power 5, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 4d6+2, Acro 4d6+2, Combat 2d6, Stealth 2d6+1, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 1 Pound - Normal
- 1 Water Sport - Water
- 5 Aqua Ring - Water
- 9 Aqua Jet - Water**
- 13 Double Slap - Normal
- 17 Heal Pulse - Psychic
- 21 Protect - Normal
- 25 Water Pulse - Water**
- 29 Wake-Up Slap - Fighting
- 33 Soak - Water
- 37 Wish - Normal
- 41 Brine - Water**
- 45 Safeguard - Normal
- 49 Whirlpool - Water**
- 53 Helping Hand - Normal
- 57 Healing Wish - Psychic
- 61 Wide Guard - Rock
- 65 Hydro Pump - Water**

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Endure, Mirror Coat, Mist, Pain Split, Refresh, Tickle

Tutor Move List

Aqua Ring, Bounce, **Brine**, **Dive**, Healing Wish (N), Helping Hand (N), **Hydro Pump (N)**, Icy Wind, Knock Off, **Liquidation**, Magic Coat, Pain Split, Play Nice (N), Snore, **Water Pulse**, **Whirlpool**, Wide Guard (N)

WISHIWASHI Solo



Base Stats:

HP:	5
Attack:	2
Defense:	2
Special Attack:	3
Special Defense:	4
Speed:	4

Basic Information

Type: Water

Basic Ability 1: Schooling

Adv Ability 1: Defeatist

Adv Ability 2: Horde Break

Adv Ability 3: Water Veil

High Ability: Multiscale

Evolution:

1 - Wishiwhashi

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Fresh Water, Ocean

Capability List

Overland 1, Swim 5, Jump 3/3, Power 1, Forme Change, Gilled, Glow, Naturewalk (Ocean)

Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6+1, Percep 4d6, Focus 2d6

Move List

Level Up Move List

1 Water Gun - Water

1 Growl - Normal

6 Helping Hand - Normal

9 Feint Attack - Dark

14 Brine - Water

17 Aqua Ring - Water

22 Tearful Look - Normal

25 Take Down - Normal

30 Dive - Water

33 Beat Up - Dark

38 Aqua Tail - Water

41 Double-Edge - Normal

46 Soak - Water

49 Endeavor - Normal

54 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 17

Protect, 18 Rain Dance, 21 Frustration, 26

Earthquake, 27 Return, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, 48 Round, **55 Scald**, 78 Bulldoze,

87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

94 Surf, **98 Waterfall**, 100 Confide

Egg Move List

Mist, **Muddy Water**, **Water Pulse**, Water Sport,

Whirlpool

Tutor Move List

Aqua Ring, **Aqua Tail**, **Brine**, Covet, **Dive**, Double-

Edge, Endeavor, Helping Hand, Iron Tail, Snore,

Water Pulse, **Whirlpool**

WISHIWASHI Schooling



Base Stats:

HP:	5
Attack:	14
Defense:	13
Special Attack:	14
Special Defense:	14
Speed:	3

Basic Information

Type: Water

Basic Ability 1: Schooling

Adv Ability 1: Defeatist

Adv Ability 2: Horde Break

Adv Ability 3: Water Veil

High Ability: Multiscale

Evolution:

1 - Wishiwashi

Size Information

Height: 26' 11" / 8.2m (Gigantic)

Weight: 173.3 lbs / 78.6kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Fresh Water, Ocean

Capability List

Overland 1, Swim 4, Jump 3/3, Power 8, Forme Change, Gilled, Glow, Mindlock, Naturewalk (Ocean)

Skill List

Athl 5d6+3, Acro 1d6, Combat 4d6, Stealth 1d6, Percep 5d6+3, Focus 4d6

Move List

Level Up Move List

1 Water Gun - Water

1 Growl - Normal

6 Helping Hand - Normal

9 Feint Attack - Dark

14 Brine - Water

17 Aqua Ring - Water

22 Tearful Look - Normal

25 Take Down - Normal

30 Dive - Water

33 Beat Up - Dark

38 Aqua Tail - Water

41 Double-Edge - Normal

46 Soak - Water

49 Endeavor - Normal

54 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 17

Protect, 18 Rain Dance, 21 Frustration, 26

Earthquake, 27 Return, 32 Double Team, 42 Facade,

44 Rest, 45 Attract, 48 Round, **55 Scald**, 78 Bulldoze,

87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

94 Surf, **98 Waterfall**, 100 Confide

Egg Move List

Mist, **Muddy Water**, **Water Pulse**, Water Sport,

Whirlpool

Tutor Move List

Aqua Ring, **Aqua Tail**, **Brine**, Covet, **Dive**, Double-

Edge, Endeavor, Helping Hand, Iron Tail, Snore,

Water Pulse, **Whirlpool**

PYUKUMUKU



Base Stats:

HP:	6
Attack:	6
Defense:	13
Special Attack:	3
Special Defense:	13
Speed:	1

Basic Information

Type: Water

Basic Ability 1: Innards Out

Adv Ability 1: Rain Dish

Adv Ability 2: Unaware

Adv Ability 3: Wily

High Ability: Empower

Evolution:

1 - Pyukumuku

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 2.6 lbs / 1.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1

Average Hatch Rate: 10 Days

Diet: Omnivore

Habitat: Beach, Ocean

Capability List

Overland 3, Swim 4, Jump 1/1, Power 2, Amorphous, Gilled, Underdog

Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6, Stealth 3d6, Percep 3d6+1, Focus 4d6

Move List

Level Up Move List

- 1 Water Sport - Water
- 1 Mud Sport - Ground
- 1 Harden - Normal
- 1 Bide - Normal
- 5 Helping Hand - Normal
- 9 Taunt - Dark
- 13 Safeguard - Normal
- 17 Counter - Fighting
- 21 Purify - Poison
- 25 Curse - Ghost
- 29 Gastro Acid - Poison
- 33 Pain Split - Normal
- 37 Recover - Normal
- 41 Soak - Water
- 45 Toxic - Poison
- 49 Memento - Dark

TM Move List

06 Toxic, 07 Hail, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 32 Double Team, 33 Reflect, 44 Rest, 45 Attract, 60 Quash, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Bestow, Endure, Spite, Tickle, Venom Drench

Tutor Move List

Baton Pass (N), Block, Counter, Gastro Acid, Helping Hand, Pain Split, Recycle, Spite

BRUXISH



Base Stats:

HP:	7
Attack:	11
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	9

Basic Information

Type: Water / Psychic

Basic Ability 1: Dazzling

Basic Ability 2: Wonder Skin

Adv Ability 1: Strong Jaw

Adv Ability 2: Swift Swim

High Ability: Rattled

Evolution:

1 - Bruxish

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 41.9 lbs / 19kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 2

Average Hatch Rate: 13 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 1, Swim 6, Jump 2/2, Power 5, Gilled, Telekinesis

Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6, Stealth 2d6, Percep 3d6, Focus 5d6+2

Move List

Level Up Move List

1 Water Gun - Water

4 Astonish - Ghost

9 Confusion - Psychic

12 Bite - Dark

17 Aqua Jet - Water

20 Disable - Normal

25 Psywave - Psychic

28 Crunch - Dark

33 Aqua Tail - Water

36 Screech - Normal

41 Psychic Fangs - Psychic

44 Synchronoise - Psychic

TM Move List

04 Calm Mind, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 56 Fling, 63 Embargo, 66 Payback, 68 Giga Impact, 75 Swords Dance, 79 Frost Breath, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Ice Fang, Poison Fang, Rage, **Water Pulse**

Tutor Move List

After You, Ally Switch, **Aqua Tail**, Iron Tail, **Liquidation**, Magic Coat, Magic Room, Pain Split, Signal Beam, Snatch, Snore, Telekinesis, Uproar, **Water Pulse**, Wonder Room

DITTO**Base Stats:**

HP:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Normal
Basic Ability 1: Imposter
Basic Ability 2: Limber
Adv Ability 1: Discipline
Adv Ability 2: Trace
High Ability: Sturdy

Evolution:
1 - Ditto

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: Ditto
Average Hatch Rate: 10 Days

Diet: Herbivore, can change with its form
Habitat: Forest, Grassland, Urban

Capability List

Overland 4, Swim 4, Jump 1/1, Power 1, Amorphous, Shapeshifter, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List**Level Up Move List**

1 Transform - Normal

EEVEE



Base Stats:

HP:	6
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	7
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Run Away

Basic Ability 2: Sprint

Adv Ability 1: Last Chance

Adv Ability 2: Anticipation

High Ability: Celebrate

Evolution:

- 1 - Eevee
- 2 - Vaporeon Minimum 25
- 2 - Jolteon Minimum 25
- 2 - Flareon Minimum 25
- 2 - Espeon Minimum 25
- 2 - Umbreon Minimum 25
- 2 - Leafeon Minimum 25
- 2 - Glaceon Minimum 25
- 2 - Sylveon Minimum 25

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Average Hatch Rate: 20 Days

Diet: Herbivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Split Evolution, Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6, Stealth 2d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Helping Hand - Normal
- 1 Growl - Normal
- 1 Tackle - Normal**
- 1 Tail Whip - Normal
- 5 Sand Attack - Ground
- 9 Baby-Doll Eyes - Fairy
- 13 Quick Attack - Normal**
- 17 Bite - Dark
- 17 Swift - Normal**
- 20 Refresh - Normal
- 25 Take Down - Normal**
- 29 Charm - Fairy
- 33 Baton Pass - Normal
- 37 Double-Edge - Normal**
- 41 Last Resort - Normal**
- 45 Trump Card - Normal**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21 Frustration, 27 Return**, 30 Shadow Ball, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round, 49 Echoed Voice**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Captivate, Charm, **Covet**, Curse, Detect, Endure, Fake Tears, **Flail**, Natural Gift, *Stored Power*, *Synchro noise*, Tickle, Wish, Yawn

Tutor Move List

Body Slam, Covet (N), Double-Edge, Heal Bell, Helping Hand (N), **Hyper Voice**, Iron Tail, Laser Focus, **Last Resort**, Mud-Slap, **Snore, Swift**

VAPOREON



Base Stats:

HP:	13
Attack:	7
Defense:	6
Special Attack:	11
Special Defense:	10
Speed:	7

Basic Information

Type: Water

Basic Ability 1: Water Absorb

Basic Ability 2: Swift Swim

Adv Ability 1: Type Aura (Water)

Adv Ability 2: Hydration

High Ability: Wash Away

Evolution:

1 - Eevee

2 - Vaporeon Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 63.9 lbs / 29kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Freshwater

Capability List

Overland 5, Swim 8, Jump 1/2, Power 3, Amorphous, Fountain, Gilled, Tracker

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+2, Percep 3d6+2, Focus 3d6+2

Move List

Level Up Move List

Evo Water Gun - Water

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Water Pulse - Water

20 Aurora Beam - Ice

25 Aqua Ring - Water

29 Acid Armor - Poison

33 Haze - Ice

37 Muddy Water - Water

41 Last Resort - Normal

45 Hydro Pump - Water

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **55 Scald**, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, **Aqua Tail**, Body Slam, **Brine**, Covet, **Dive**, Double-Edge, Heal Bell, Helping Hand (N), Hyper Voice, Icy Wind, Iron Tail, Laser Focus, Last Resort, Mud-Slap, Signal Beam, Snore, Swift, **Water Pulse**, **Whirlpool**

JOLTEON



Base Stats:

HP:	7
Attack:	7
Defense:	6
Special Attack:	11
Special Defense:	10
Speed:	13

Basic Information

Type: Electric

Basic Ability 1: Volt Absorb

Basic Ability 2: Sprint

Adv Ability 1: Type Aura (Electric)

Adv Ability 2: Quick Feet

High Ability: Vanguard

Evolution:

1 - Eevee

2 - Jolteon Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 54 lbs / 24.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 10, Swim 5, Jump 2/3, Power 3, Tracker, Zapper

Skill List

Athl 4d6+2, Acro 5d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

Evo Thunder Shock - Electric

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Double Kick - Fighting

20 Thunder Fang - Electric

25 Pin Missile - Bug

29 Agility - Psychic

33 Thunder Wave - Electric

37 Discharge - Electric

41 Last Resort - Normal

45 Thunder - Electric

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 15 Hyper Beam, 16 Light Screen, 17

Protect, 18 Rain Dance, 21 Frustration, **24**

Thunderbolt, 25 Thunder, 27 Return, 30 Shadow

Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract,

48 Round, 49 Echoed Voice, **57 Charge Beam, 68**

Giga Impact, **72 Volt Switch, 73 Thunder Wave, 87**

Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild**

Charge, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, Helping

Hand (N), Hyper Voice, Iron Tail, Laser Focus, Last

Resort, Magnet Rise, Mud-Slap, **Shock Wave, Signal**

Beam, Snore, Swift

FLAREON



Base Stats:

HP:	7
Attack:	13
Defense:	6
Special Attack:	10
Special Defense:	11
Speed:	7

Basic Information

Type: Fire

Basic Ability 1: Flash Fire

Basic Ability 2: Flame Body

Adv Ability 1: Type Aura (Fire)

Adv Ability 2: Defiant

High Ability: Guts

Evolution:

1 - Eevee

2 - Flareon Minimum 25

Size Information

Height: 2' 11" / 0.9m (Small)

Weight: 55.1 lbs / 25kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Cave, Mountain, Urban

Capability List

Overland 7, Swim 3, Jump 1/2, Power 3, Egg Warmer, Firestarter, Tracker

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6+1, Stealth 3d6+2, Percep 4d6+2, Focus 3d6+2

Move List

Level Up Move List

Evo Ember - Fire

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Bite - Dark

20 Fire Fang - Fire

25 Fire Spin - Fire

29 Scary Face - Normal

33 Smog - Poison

37 Lava Plume - Fire

41 Last Resort - Normal

45 Flare Blitz - Fire

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain

Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32

Double Team, **35 Flamethrower, 38 Fire Blast, 42**

Facade, **43 Flame Charge, 44 Rest, 45 Attract, 48**

Round, 49 Echoed Voice, **50 Overheat, 61 Will-O-**

Wisp, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90

Substitute, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, **Heat**

Wave, Helping Hand (N), Hyper Voice, Iron Tail, Laser

Focus, Last Resort, Leer, Mud-Slap, Snore,

Superpower, Swift

ESPEON



Base Stats:

HP:	7
Attack:	7
Defense:	6
Special Attack:	13
Special Defense:	10
Speed:	11

Basic Information

Type: Psychic
Basic Ability 1: Syncronize
Basic Ability 2: Trace
Adv Ability 1: Type Aura (Psychic)
Adv Ability 2: Perception
High Ability: Magic Bounce

Evolution:

1 - Eevee
2 - Espeon Minimum 25

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 58.4 lbs / 26.5kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Omnivore

Habitat: Forest, Grassland, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3,
Premonition, Telekinetic, Telepath, Tracker

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6, Stealth 3d6+1,
Percep 4d6+2, Focus 5d6+3

Move List

Level Up Move List

Evo Confusion - Psychic

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Swift - Normal

20 Psybeam - Psychic

25 Future Sight - Psychic

29 Psych Up - Normal

33 Morning Sun - Normal

37 Psychic - Psychic

41 Last Resort - Normal

45 Power Swap - Psychic

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 06 Toxic,
10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16
Light Screen, 17 Protect, 18 Rain Dance, 21
Frustration, 27 Return, **29 Psychic**, 30 Shadow Ball,
32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45
Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact,
77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87
Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick
Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Covet, Double-Edge, Heal
Bell, Helping Hand (N), Hyper Voice, Iron Tail, Laser
Focus, Last Resort, Magic Coat, Magic Room, Mud-
Slap, Role Play, Signal Beam, Skill Swap, Snore, Swift,
Telekinesis, Trick, **Zen Headbutt**

UMBREON



Base Stats:

HP:	10
Attack:	7
Defense:	11
Special Attack:	6
Special Defense:	13
Speed:	7

Basic Information

Type: Dark
Basic Ability 1: Synchronize
Basic Ability 2: Pressure
Adv Ability 1: Type Aura (Dark)
Adv Ability 2: Inner Focus
High Ability: Ambush

Evolution:

1 - Eevee
2 - Umbreon Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 59.5 lbs / 27kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Omnivore

Habitat: Cave, Forest, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Darkvision, Stealth, Tracker

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6+3, Stealth 5d6+2, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Pursuit - Dark

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Confuse Ray - Ghost

20 Feint Attack - Dark

25 Assurance - Dark

29 Screech - Normal

33 Moonlight - Fairy

37 Mean Look - Normal

41 Last Resort - Normal

45 Guard Swap - Psychic

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **66 Payback**, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, **Foul Play**, Heal Bell, Helping Hand (N), Hyper Voice, Iron Tail, Laser Focus, Last Resort, Mud-Slap, Role Play, Snatch, Snore, Spite, **Sucker Punch**, Swift, **Throat Chop**, Wonder Room

LEAFEON



Base Stats:

HP:	7
Attack:	11
Defense:	13
Special Attack:	6
Special Defense:	7
Speed:	10

Basic Information

Type: Grass
Basic Ability 1: Leaf Guard
Basic Ability 2: Grass Pelt
Adv Ability 1: Type Aura (Grass)
Adv Ability 2: Chlorophyll
High Ability: Life Force

Evolution:

1 - Eevee
2 - Leafeon Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 56.2 lbs / 25.5kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Herbivore, Phototroph
Habitat: Forest, Grassland, Rainforest

Capability List

Overland 7, Swim 4, Jump 1/2, Power 3, Naturewalk (Forest, Grassland), Tracker

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6+2, Stealth 4d6+2, Percep 4d6+2, Focus 3d6+2

Move List

Level Up Move List

Evo Razor Leaf - Grass

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Grass Whistle - Grass

20 Magical Leaf - Grass

25 Giga Drain - Grass

29 Swords Dance - Normal

33 Synthesis - Grass

37 Sunny Day - Fire

41 Last Resort - Normal

45 Leaf Blade - Grass

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Bullet Seed, Covet, Fury Cutter, **Giga Drain**, Heal Bell, Helping Hand (N), Hyper Voice, Iron Tail, Knock Off, Laser Focus, Last Resort, Mud-Slap, **Seed Bomb**, Snore, Swift, Synthesis, Worry Seed

GLACEON



Base Stats:

HP:	7
Attack:	6
Defense:	11
Special Attack:	13
Special Defense:	10
Speed:	7

Basic Information

Type: Ice

Basic Ability 1: Snow Cloak

Basic Ability 2: Winter's Kiss

Adv Ability 1: Type Aura (Ice)

Adv Ability 2: Ice Body

High Ability: Frostbite

Evolution:

1 - Eevee

2 - Glaceon Minimum 25

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 57.1 lbs / 25.9kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Field

Diet: Omnivore

Habitat: Taiga, Tundra

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Freezer, Naturealk (Tundra), Tracker

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+2, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

Evo Icy Wind - Ice

5 Sand Attack - Ground

9 Baby-Doll Eyes - Fairy

13 Quick Attack - Normal

17 Bite - Dark

20 Ice Fang - Ice

25 Ice Shard - Ice

29 Barrier - Psychic

33 Mirror Coat - Psychic

37 Hail - Ice

41 Last Resort - Normal

45 Blizzard - Ice

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact, 70 Aurora Veil, **79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide****

Tutor Move List

Aqua Tail, **Avalanche, Covet, Heal Bell, Helping Hand (N), Hyper Voice, Icy Wind, Iron Tail, Laser Focus, Last Resort, Mud-Slap, Signal Beam, Snore, Swift, Water Pulse**

SYLVEON



Base Stats:

HP:	10
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	13
Speed:	6

Basic Information

Type: Fairy
Basic Ability 1: Cute Charm
Basic Ability 2: Gentle Vibe
Adv Ability 1: Type Aura (Fairy)
Adv Ability 2: Pixilate
High Ability: Friend Guard

Evolution:

1 - Eevee
2 - Sylveon Minimum 25

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 51.8 lbs / 23.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Field

Diet: Omnivore

Habitat: Grassland, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Tracker

Skill List

Athl 3d6+2, Acro 3d6+1, Combat 3d6+1, Stealth 3d6+2, Percep 5d6+2, Focus 5d6+2

Move List

Level Up Move List

- Evo Fairy Wind - Fairy
- 5 Sand Attack - Ground
- 9 Baby-Doll Eyes - Fairy
- 13 Quick Attack - Normal
- 17 Swift - Normal
- 20 Draining Kiss - Fairy
- 25 Skill Swap - Psychic
- 29 Misty Terrain - Fairy
- 33 Light Screen - Psychic
- 37 Moonblast - Fairy
- 41 Last Resort - Normal
- 45 Psych Up - Normal

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, Helping Hand (N), Hyper Voice, Iron Tail, Laser Focus, Last Resort, Magic Coat, Mud-Slap, Skill Swap, Snore, Swift, Telekinesis

ORICORIO



Base Stats:

HP:	8
Attack:	7
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	9

Basic Information

Type: Special / Flying (see Nectar Dancer)
Basic Ability 1: Dancer
Adv Ability 1: Adaptability
Adv Ability 2: Spinning Dance
Adv Ability 3: Revelation
High Ability: Competitive

Evolution:

1 - Oricorio

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 7.5 lbs / 3.4kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F
Egg Group: Flying
Average Hatch Rate: 13 Days

Diet: Herbivore

Habitat: Beach, Grassland

Capability List

Overland 5, Swim 3, Sky 6, Jump 3/3, Power 2,
Forme Change, Nectar Dancer

Skill List

Athl 3d6, Acro 4d6+1, Combat 3d6, Stealth 3d6,
Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

1 Pound - Normal

4 Growl - Normal

6 Peck - Flying

10 Helping Hand - Normal

13 Air Cutter - Flying

16 Baton Pass - Normal

20 Feather Dance - Flying

23 Double Slap - Normal

26 Teeter Dance - Normal

30 Roost - Flying

33 Captivate - Normal

36 Air Slash - Flying

40 Revelation Dance - Normal

43 Mirror Move - Flying

46 Agility - Psychic

50 Hurricane - Flying

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt,
17 Protect, 19 Roost, 20 Safeguard, 21 Frustration,
27 Return, 32 Double Team, 37 Sandstorm, **40 Aerial Ace**,
42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 60 Quash, **62 Acrobatics**, 63 Embargo, 75 Swords Dance, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Captivate, **Pluck**, Tailwind

Tutor Move List

Covet, Defog, Helping Hand, Icy Wind, **Pluck**, Role Play, **Sky Attack**, Snore, Tailwind

RATTATA Alola



Base Stats:

HP:	3
Attack:	6
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	7

Basic Information

Type: Dark / Normal

Basic Ability 1: Gluttnony

Basic Ability 2: Thick Fat

Adv Ability 1: Hustle

Adv Ability 2: Pickup

High Ability: Nimble Strikes

Evolution:

1 - Rattata (A)

2 - Raticate (A) Minimum 20

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 8.4 lbs / 3.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 7 Days

Diet: Omnivore

Habitat: Cave, Grassland, Urban

Capability List

Overland 6, Swim 4, Jump 2/2, Power 1, Darkvision, Naturewalk (Grassland, Urban), Stealth, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6+2, Stealth 4d6, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal**
- 1 Tail Whip - Normal
- 4 Quick Attack - Normal**
- 7 Focus Energy - Normal
- 10 Bite - Dark**
- 13 Pursuit - Dark**
- 16 Hyper Fang - Normal**
- 19 Assurance - Dark**
- 22 Crunch - Dark**
- 25 Sucker Punch - Dark**
- 28 Super Fang - Normal
- 31 Double-Edge - Normal**
- 34 Endeavor - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance,

21 Frustration, 27 Return, 30 Shadow Ball, 32

Double Team, 36 Sludge Bomb, 41 Torment, **42**

Facade, 44 Rest, 45 Attract, **46 Thief, 48 Round**, 60

Quash, 63 Embargo, 65 Shadow Claw, 86 Grass Knot,

87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,

95 Snarl, 97 Dark Pulse, 100 Confide

Egg Move List

Counter, Final Gambit, **Fury Swipes**, Me First,

Revenge, Reversal, Snatch, Stockpile, Swagger,

Swallow, Switcheroo, **Uproar**

Tutor Move List

Covet, Double-Edge, Endeavor, Icy Wind, Iron Tail,

Last Resort, Shock Wave, Snatch, **Snore, Sucker**

Punch, Super Fang, **Uproar**, Zen Headbutt

RATICATE Alola



Base Stats:

HP:	6
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	10

Basic Information

Type: Dark / Normal

Basic Ability 1: Glutony

Basic Ability 2: Thick Fat

Adv Ability 1: Hustle

Adv Ability 2: Pickup

High Ability: Nimble Strikes

Evolution:

1 - Rattata (A)

2 - Raticate (A) Minimum 20

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 56.2 lbs / 25.5kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Omnivore

Habitat: Cave, Grassland, Urban

Capability List

Overland 7, Swim 6, Jump 2/2, Power 3, Darkvision, Naturewalk (Grassland, Urban), Stealth, Tracker Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 4d6, Percep 5d6, Focus 5d6

Move List

Level Up Move List

- Evo Scary Face - Normal
- 4 Quick Attack - Normal**
- 7 Focus Energy - Normal
- 10 Bite - Dark**
- 13 Pursuit - Dark**
- 16 Hyper Fang - Normal**
- 19 Assurance - Dark**
- 24 Crunch - Dark**
- 29 Sucker Punch - Dark**
- 34 Super Fang - Normal
- 39 Double-Edge - Normal**
- 44 Endeavor - Normal

TM Move List

05 Roar, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, **21 Frustration, 27 Return**, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 41 Torment, **42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 60 Quash, 63 Embargo, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl, 97 Dark Pulse, 100 Confide****

Tutor Move List

Covet, Double-Edge, Endeavor, Icy Wind, Iron Tail, Knock Off, Last Resort, Shock Wave, Snatch, Snore, Stomping Tantrum, Sucker Punch, Super Fang, Swords Dance (N), Throat Chop, Uproar, Zen Headbutt

SANDSHREW Alola



Base Stats:

HP:	5
Attack:	8
Defense:	9
Special Attack:	1
Special Defense:	4
Speed:	4

Basic Information

Type: Ice / Steel

Basic Ability 1: Pickup

Basic Ability 2: Quick Curl

Adv Ability 1: Slush Rush

Adv Ability 2: Snow Cloak

High Ability: Dig Away

Evolution:

1 - Sandshrew (A)

2 - Sandslash (A) Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 88.2 lbs / 40kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Mountain, Tundra

Capability List

Overland 5, Swim 3, Burrow 5, Jump 1/1, Power 3, Chilled, Naturewalk (Tundra), Tremorsense, Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Defense Curl - Normal
- 3 Bide - Normal
- 5 Powder Snow - Ice**
- 7 Ice Ball - Ice**
- 9 Rapid Spin - Normal
- 11 Fury Cutter - Bug
- 14 Metal Claw - Steel**
- 17 Swift - Normal
- 20 Fury Swipes - Normal
- 23 Iron Defense - Steel
- 26 Slash - Normal
- 30 Iron Head - Steel**
- 34 Gyro Ball - Steel**
- 38 Swords Dance - Normal
- 42 Hail - Ice
- 46 Blizzard - Ice**

TM Move List

01 Work Up, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **14 Blizzard**, 17 Protect, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Leech Life, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 65 Shadow Claw, 70 Aurora Veil, **74 Gyro Ball**, 75 Swords Dance, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Amnesia, Chip Away, Counter, Crush Claw, Curse, Endure, Flail, **Icicle Crash**, **Icicle Spear**, **Metal Claw**, Night Slash

Tutor Move List

Aqua Tail, Counter, Covet, Defense Curl (N), Focus Punch, Fury Cutter, **Ice Punch**, **Icy Wind**, Iron Defense, **Iron Head**, **Iron Tail**, Knock Off, Snore, Stealth Rock, Super Fang, Throat Chop

SANDSLASH Alola



Base Stats:

HP:	8
Attack:	10
Defense:	12
Special Attack:	3
Special Defense:	7
Speed:	7

Basic Information

Type: Ice / Steel

Basic Ability 1: Pickup

Basic Ability 2: Quick Curl

Adv Ability 1: Slush Rush

Adv Ability 2: Snow Cloak

High Ability: Dig Away

Evolution:

1 - Sandshrew (A)

2 - Sandslash (A) Minimum 25

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 121.3 lbs / 55kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Mountain, Tundra

Capability List

Overland 6, Swim 3, Burrow 6, Jump 1/2, Power 4,
Chilled, Naturewalk (Tundra), Tremorsense

Skill List

Athl 4d6+1, Acro 3d6, Combat 4d6+1, Stealth 4d6+1,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

Evo Icicle Spear - Ice

3 Bide - Normal

5 Powder Snow - Ice

7 Ice Ball - Ice

9 Rapid Spin - Normal

11 Fury Cutter - Bug

14 Metal Claw - Steel

17 Swift - Normal

20 Fury Swipes - Normal

23 Iron Defense - Steel

26 Slash - Normal

30 Iron Head - Steel

34 Gyro Ball - Steel

38 Swords Dance - Normal

42 Hail - Ice

46 Blizzard - Ice

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **14 Blizzard**, 15 Hyper Beam, 17 Protect, 20 Safeguard,

21 Frustration, 26 Earthquake, 27 Return, 28 Leech Life, 31 Brick Break, 32 Double Team, 40 Aerial Ace,

42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,

52 Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 70 Aurora Veil, **74 Gyro Ball**, 75 Swords

Dance, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide,

81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Aqua Tail, Counter, Covet, Defense Curl (N), Drill Run, Focus Punch, Fury Cutter, **Ice Punch**, **Icicle Crash (N)**, **Icy Wind**, Iron Defense, **Iron Head**, **Iron Tail**, Knock Off, Metal Burst (N), Slash (N), Snore, Stealth Rock, Super Fang, Throat Chop

VULPIX Alola



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	5
Special Defense:	7
Speed:	7

Basic Information

Type: Ice
Basic Ability 1: Cute Charm
Basic Ability 2: Snow Cloak
Adv Ability 1: Glisten
Adv Ability 2: Winter's Kiss
High Ability: Snow Warning

Evolution:

1 - Vulpix (A)
2 - Ninetales (A) Minimum 25

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 21.8 lbs / 9.9kg (1)

Breeding Information

Gender Ratio: 25% M / 75% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Mountain, Tundra

Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Freezer, Naturewalk (Mountain, Tundra), Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Powder Snow - Ice**
- 4 Tail Whip - Normal
- 7 Roar - Normal
- 9 Baby-Doll Eyes - Fairy
- 10 Ice Shard - Ice**
- 12 Confuse Ray - Ghost
- 15 Icy Wind - Ice**
- 18 Payback - Dark
- 20 Mist - Ice
- 23 Feint Attack - Dark
- 26 Hex - Ghost
- 28 Aurora Beam - Ice**
- 31 Extrasensory - Psychic
- 34 Safeguard - Normal
- 36 Ice Beam - Ice**
- 39 Imprison - Psychic
- 42 Blizzard - Ice**
- 44 Grudge - Ghost
- 47 Captivate - Normal
- 50 Sheer Cold - Ice**

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 70 Aurora Veil, 77 Psych Up, **79 Frost Breath**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Agility, Charm, Disable, Encore, Extrasensory, Flail, **Freeze-Dry**, Howl, Hypnosis, *Moonblast*, Power Swap, Secret Power, Spite, Tail Slap

Tutor Move List

Aqua Tail, Covet, Foul Play, Heal Bell, **Icy Wind**, Iron Tail, Pain Split, Role Play, Snore, Spite, Zen Headbutt

NINETALES Alola



Base Stats:

HP:	7
Attack:	7
Defense:	8
Special Attack:	8
Special Defense:	10
Speed:	11

Basic Information

Type: Ice / Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Snow Cloak

Adv Ability 1: Glisten

Adv Ability 2: Winter's Kiss

High Ability: Snow Warning

Evolution:

1 - Vulpix (A)

2 - Ninetales (A) Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 43.9 lbs / 19.9kg (2)

Breeding Information

Gender Ratio: 25% M / 75% F

Egg Group: Field

Diet: Herbivore

Habitat: Mountain, Tundra

Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Freezer, Naturewalk (Mountain, Tundra), Tracker

Skill List

Athl 4d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+3, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

Evo Dazzling Gleam - Fairy

4 Tail Whip - Normal

7 Roar - Normal

9 Baby-Doll Eyes - Fairy

10 Ice Shard - Ice

12 Confuse Ray - Ghost

15 Icy Wind - Ice

18 Payback - Dark

20 Mist - Ice

23 Feint Attack - Dark

26 Hex - Ghost

28 Aurora Beam - Ice

31 Extrasensory - Psychic

34 Safeguard - Normal

36 Ice Beam - Ice

39 Imprison - Psychic

42 Blizzard - Ice

44 Grudge - Ghost

47 Captivate - Normal

50 Sheer Cold - Ice

TM Move List

03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 68 Giga Impact, 70 Aurora Veil, 77 Psych Up, **79 Frost Breath**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Aqua Tail, Covet, Foul Play, Heal Bell, **Ice Beam (N)**, **Icy Wind**, Imprison (N), Iron Tail, Laser Focus, Nasty Plot (N), Pain Split, Role Play, Safeguard (N), Snore, Spite, Wonder Room, Zen Headbutt

DIGLETT Alola



Base Stats:

HP:	1
Attack:	6
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	9

Basic Information

Type: Ground / Steel

Basic Ability 1: Sand Veil

Basic Ability 2: Tangling Hair

Adv Ability 1: Sand Force

Adv Ability 2: Celebrate

High Ability: Dig Away

Evolution:

1 - Diglett (A)

2 - Dugtrio (A) Minimum 25

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 2.2 lbs / 1kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Average Hatch Rate: 10 Days

Diet: Herbivore

Habitat: Cave

Capability List

Overland 1, Swim 1, Burrow 6, Jump 0/0, Power 3, Tremorsense, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Sand Attack - Ground
- 1 Metal Claw - Steel**
- 4 Growl - Normal
- 7 Astonish - Ghost
- 10 Mud-Slap - Ground**
- 14 Magnitude - Ground**
- 18 Bulldoze - Ground**
- 22 Sucker Punch - Dark
- 25 Mud Bomb - Ground**
- 28 Earth Power - Ground**
- 31 Dig - Ground**
- 35 Iron Head - Steel**
- 39 Earthquake - Ground**
- 43 Fissure - Ground

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Egg Move List

Ancient Power, Beat Up, Endure, Feint Attack, Final Gambit, Headbutt, Memento, Metal Sound, Pursuit, Reversal, Thrash

Tutor Move List

Earth Power, Iron Defense, **Iron Head**, Snore, Stealth Rock, **Stomping Tantrum**, Sucker Punch

DUGTRIO Alola



Base Stats:

HP:	4
Attack:	10
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	11

Basic Information

Type: Ground / Steel

Basic Ability 1: Sand Veil

Basic Ability 2: Tangling Hair

Adv Ability 1: Sand Force

Adv Ability 2: Polycephaly

High Ability: Dig Away

Evolution:

1 - Diglett (A)

2 - Dugtrio (A) Minimum 25

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 146.8 lbs / 66.6kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Field

Diet: Herbivore

Habitat: Cave

Capability List

Overland 2, Swim 1, Burrow 8, Jump 0/0, Power 6, Groundshaper, Tremorsense, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 5d6+2, Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

Evo Sand Tomb - Ground

4 Growl - Normal

7 Astonish - Ghost

10 Mud-Slap - Ground

14 Magnitude - Ground

18 Bulldoze - Ground

22 Sucker Punch - Dark

25 Mud Bomb - Ground

30 Earth Power - Ground

35 Dig - Ground

41 Iron Head - Steel

47 Earthquake - Ground

53 Fissure - Ground

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **26**

Earthquake, 27 Return, 32 Double Team, 34 Sludge Bomb, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Earth Power, Iron Defense, **Iron Head**, Night Slash (N), Rototiller (N), Snore, Stealth Rock, **Stomping Tantrum**, Sucker Punch, Tri Attack (N)

MEOWTH Alola



Base Stats:

HP:	4
Attack:	4
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	9

Basic Information

Type: Dark
Basic Ability 1: Pickup
Basic Ability 2: Limber
Adv Ability 1: Technician
Adv Ability 2: Rattled
High Ability: Defiant

Evolution:

1 - Meowth (A)
2 - Persian (A) Minimum 25

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 9.3 lbs / 4.2kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field
Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Urban

Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Darkvision, Fortune, Naturewalk (Urban), Stealth, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Growl - Normal
- 6 Bite - Dark**
- 9 Fake Out - Normal
- 14 Fury Swipes - Normal
- 17 Screech - Normal
- 22 Feint Attack - Dark**
- 25 Taunt - Dark
- 30 Pay Day - Normal
- 33 Slash - Normal
- 38 Nasty Plot - Dark
- 41 Assurance - Dark**
- 46 Captivate - Normal
- 49 Night Slash - Dark**
- 50 Feint - Normal
- 55 Dark Pulse - Dark**

TM Move List

01 Work Up, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, 60 Quash, 63 Embargo, 65 Shadow Claw, **66 Payback**, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **97 Dark Pulse**, 100 Confide

Egg Move List

Amnesia, Assist, Charm, Covet, Flail, Flatter, **Foul Play**, Hypnosis, Last Resort, Parting Shot, **Punishment**, Snatch, Spite

Tutor Move List

Covet, **Foul Play**, Gunk Shot, Hyper Voice, Icy Wind, Iron Tail, **Knock Off**, Last Resort, Seed Bomb, Shock Wave, Snatch, Snore, Spite, **Throat Chop**, Uproar, Water Pulse

PERSIAN Alola



Base Stats:

HP:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	12

Basic Information

Type: Dark
Basic Ability 1: Fur Coat
Basic Ability 2: Limber
Adv Ability 1: Technician
Adv Ability 2: Rattled
High Ability: Defiant

Evolution:
1 - Meowth (A)
2 - Persian (A) Minimum 25

Size Information

Height: 3' 7" / 1.1m (Medium)
Weight: 72.8 lbs / 33kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Field

Diet: Carnivore
Habitat: Forest, Urban

Capability List

Overland 7, Swim 3, Jump 2/2, Power 3, Darkvision, Naturewalk (Urban), Pack Mon, Stealth, Tracker

Skill List

Athl 3d6, Acro 4d6, Combat 4d6, Stealth 4d6, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- Evo Swift - Normal
- 6 Bite - Dark**
- 9 Fake Out - Normal
- 14 Fury Swipes - Normal
- 17 Screech - Normal
- 22 Feint Attack - Dark**
- 25 Taunt - Dark
- 32 Power Gem - Rock
- 37 Slash - Normal
- 44 Nasty Plot - Dark
- 49 Assurance - Dark**
- 56 Captivate - Normal
- 61 Night Slash - Dark**
- 65 Feint - Normal
- 69 Dark Pulse - Dark**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, 60 Quash, 63 Embargo, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Covet, **Foul Play**, Gunk Shot, Hyper Voice, Icy Wind, Iron Tail, **Knock Off**, Last Resort, Play Rough (N), Quash (N), Seed Bomb, Shock Wave, Snatch, Snore, Spite, Swift, Switcheroo (N), **Throat Chop**, Uproar, Water Pulse

GEODUDE Alola



Base Stats:

HP:	4
Attack:	8
Defense:	10
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type: Rock / Electric

Basic Ability 1: Levitate

Adv Ability 1: Magnet Pull

Adv Ability 2: Sturdy

Adv Ability 3: Galvanize

High Ability: Rock Head

Evolution:

1 - Geodude (A)

2 - Graveler (A) Minimum 25

3 - Golem (A) Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 44.8 lbs / 20.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Average Hatch Rate: 7 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Levitate 3, Jump 0/1, Power 3, Magnetic, Underdog, Volatile Bomb, Zapper

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6+2, Stealth 2d6, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Defense Curl - Normal
- 4 Charge - Electric
- 6 Rock Polish - Rock
- 10 Rollout - Rock**
- 12 Spark - Electric**
- 16 Rock Throw - Rock**
- 18 Smack Down - Rock**
- 22 Thunder Punch - Electric**
- 24 Self-Destruct - Normal
- 28 Stealth Rock - Rock
- 30 Rock Blast - Rock**
- 34 Discharge - Electric**
- 36 Explosion - Normal
- 40 Double-Edge - Normal
- 42 Stone Edge - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **23 Smack Down, 24 Thunderbolt, 25 Thunder**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 64 Explosion, 69 Rock Polish, 71 Stone Edge, 72 Volt Switch, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide**

Egg Move List

Autotomize, Block, Counter, Curse, Endure, Flail, Magnet Rise, Rock Climb, Screech, Wide Guard

Tutor Move List

Block, Counter, Defense Curl, Double-Edge, Earth Power, **Electroweb, Fire Punch, Focus Punch, Iron Defense, Magnet Rise, Rock Climb, Snore, Stealth Rock, Superpower, Thunder Punch**

GRAVELER Alola



Base Stats:

HP:	6
Attack:	10
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Rock / Electric

Basic Ability 1: Rock Head

Adv Ability 1: Magnet Pull

Adv Ability 2: Sturdy

Adv Ability 3: Galvanize

High Ability: Full Guard

Evolution:

1 - Geodude (A)

2 - Graveler (A) Minimum 25

3 - Golem (A) Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 242.5 lbs / 110kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Burrow 3, Jump 0/1, Power 8, Magnetic, Naturewalk (Cave, Mountain), Underdog, Volatile Bomb, Zapper

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+2, Stealth 4d6, Percep 3d6, Focus 4d6+1

Move List

Level Up Move List

- 4 Charge - Electric
- 6 Rock Polish - Rock
- 10 Rollout - Rock**
- 12 Spark - Electric**
- 16 Rock Throw - Rock**
- 18 Smack Down - Rock**
- 22 Thunder Punch - Electric**
- 24 Self-Destruct - Normal
- 30 Stealth Rock - Rock
- 34 Rock Blast - Rock**
- 40 Discharge - Electric**
- 44 Explosion - Normal
- 50 Double-Edge - Normal
- 54 Stone Edge - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **23 Smack Down, 24 Thunderbolt, 25 Thunder**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 64 Explosion, 69 Rock Polish, 71 Stone Edge, 72 Volt Switch, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide**

Tutor Move List

Ally Switch, Block, Counter, Defense Curl (N), Double-Edge, Earth Power, **Electroweb**, Fire Punch, Focus Punch, Iron Defense, Magnet Rise, Rock Climb, Snore, Stealth Rock, Stomping Tantrum, Superpower, **Thunder Punch**

GOLEM Alola



Base Stats:

HP:	8
Attack:	12
Defense:	13
Special Attack:	6
Special Defense:	7
Speed:	5

Basic Information

Type: Rock / Electric

Basic Ability 1: Rock Head

Adv Ability 1: Magnet Pull

Adv Ability 2: Sturdy

Adv Ability 3: Galvanize

High Ability: Full Guard

Evolution:

1 - Geodude (A)

2 - Graveler (A) Minimum 25

3 - Golem (A) Minimum 30

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 696.7 lbs / 316kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Mineral

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/2, Power 10,
Groundshaper, Magnetic, Naturewalk (Cave,
Mountain), Volatile Bomb, Zapper

Skill List

Athl 5d6+4, Acro 2d6, Combat 4d6+2, Stealth 2d6,
Percep 3d6+2, Focus 4d6+1

Move List

Level Up Move List

- 4 Charge - Electric
- 6 Rock Polish - Rock
- 10 Steamroller - Bug
- 12 Spark - Electric**
- 16 Rock Throw - Rock**
- 18 Smack Down - Rock**
- 22 Thunder Punch - Electric**
- 24 Self-Destruct - Normal
- 30 Stealth Rock - Rock
- 34 Rock Blast - Rock**
- 40 Discharge - Electric**
- 44 Explosion - Normal
- 50 Double-Edge - Normal
- 54 Stone Edge - Rock**
- 60 Heavy Slam - Steel

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 17 Protect, 21 Frustration, **23 Smack Down**, **24 Thunderbolt**, **25 Thunder**, 26 Earthquake,
27 Return, 31 Brick Break, 32 Double Team, 35
Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52
Focus Blast, 56 Fling, **57 Charge Beam**, 59 Brutal Swing, 64 Explosion, 68 Giga Impact, 69 Rock Polish,
71 Stone Edge, **72 Volt Switch**, 74 Gyro Ball, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk,
90 Substitute, **93 Wild Charge**, 96 Nature Power, 100 Confide

Tutor Move List

Ally Switch, Block, Counter, Defense Curl (N),
Double-Edge, Earth Power, **Electroweb**, Fire Punch,
Focus Punch, Heavy Slam (N), Iron Defense, Iron
Head, Magnet Rise, Rock Climb, Snore, Stealth Rock,
Stomping Tantrum, Superpower, **Thunder Punch**

GRIMER Alola



Base Stats:

HP:	8
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	3
Speed:	5

Basic Information

Type: Poison / Dark
Basic Ability 1: Gluttnony
Basic Ability 2: Weird Power
Adv Ability 1: Poison Touch
Adv Ability 2: Defy Death
High Ability: Power of Alchemy

Evolution:

1 - Grimer (A)
2 - Muk (A) Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 92.6 lbs / 42kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate
Average Hatch Rate: 10 Days

Diet: Omnivore, Terravore
Habitat: Urban

Capability List

Overland 4, Swim 3, Jump 1/1, Power 3, Amorphous, Darkvision, Dead Silent, Sticky Hold, Underdog, Wallclimber

Skill List

Athl 2d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Pound - Normal
- 1 Poison Gas - Poison
- 4 Harden - Normal
- 7 Bite - Dark**
- 12 Disable - Normal
- 15 Acid Spray - Poison**
- 18 Poison Fang - Poison**
- 21 Minimize - Normal
- 26 Fling - Dark**
- 29 Knock Off - Dark**
- 32 Crunch - Dark**
- 37 Screech - Normal
- 40 Gunk Shot - Poison**
- 43 Acid Armor - Poison
- 46 Belch - Poison**
- 48 Memento - Dark

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, **34 Sludge Wave**, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 56 Fling, **59 Brutal Swing**, 60 Quash, 63 Embargo, 64 Explosion, **66 Payback**, 69 Rock Polish, 71 Stone Edge, 80 Rock Slide, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, 98 Power-Up Punch, 100 Confide

Egg Move List

Assurance, **Clear Smog**, Curse, Imprison, Mean Look, Power-Up Punch, **Pursuit**, Scary Face, Shadow Sneak, Spit Up, Spite, Stockpile, Swallow

Tutor Move List

Fire Punch, Gastro Acid, Giga Drain, **Gunk Shot**, Ice Punch, **Knock Off**, Pain Split, Shock Wave, Snore, Spite, Thunder Punch

MUK Alola



Base Stats:

HP:	11
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	10
Speed:	5

Basic Information

Type: Poison / Dark
Basic Ability 1: Gluttnony
Basic Ability 2: Weird Power
Adv Ability 1: Poison Touch
Adv Ability 2: Defy Death
High Ability: Power of Alchemy

Evolution:

1 - Grimer (A)
2 - Muk (A) Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 114.6 lbs / 52kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: Indeterminate

Diet: Omnivore, Terravore
Habitat: Urban

Capability List

Overland 5, Swim 4, Jump 1/1, Power 6, Amorphous, Darkvision, Dead Silent, Sticky Hold, Wallclimber

Skill List

Athl 4d6+1, Acro 1d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+2

Move List

Level Up Move List

- Evo Venom Drench - Poison
- 4 Harden - Normal
- 7 Bite - Dark**
- 12 Disable - Normal
- 15 Acid Spray - Poison**
- 18 Poison Fang - Poison**
- 21 Minimize - Normal
- 26 Fling - Dark**
- 29 Knock Off - Dark**
- 32 Crunch - Dark**
- 37 Screech - Normal
- 40 Gunk Shot - Poison**
- 46 Acid Armor - Poison
- 52 Belch - Poison**
- 57 Memento - Dark

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, **34 Sludge Wave**, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 52 Focus Blast, 56 Fling, **59 Brutal Swing**, 60 Quash, 63 Embargo, 64 Explosion, **66 Payback**, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 80 Rock Slide, 83 Infestation, **84 Poison Jab**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 98 Power-Up Punch, 100 Confide

Tutor Move List

Block, Fire Punch, Focus Punch, Gastro Acid, Giga Drain, **Gunk Shot**, Ice Punch, **Knock Off**, Pain Split, Recycle, Shock Wave, Snore, Spite, Thunder Punch

OMANYTE



Base Stats:

HP:	4
Attack:	4
Defense:	10
Special Attack:	9
Special Defense:	6
Speed:	4

Basic Information

Type: Rock / Water

Basic Ability 1: Shell Armor

Basic Ability 2: Weak Armor

Adv Ability 1: Shell Shield

Adv Ability 2: Swift Swim

High Ability: Skill Link

Evolution:

1 - Omanyte

2 - Omastar Minimum 30

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 16.5 lbs / 7.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Cave, Ocean

Capability List

Overland 3, Swim 5, Jump 1/1, Power 1, Gilled, Naturewalk (Ocean), Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 2d6+2, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

1 Constrict - Normal

1 Withdraw - Water

7 Bite - Dark

10 Water Gun - Water

16 Rollout - Rock

19 Leer - Normal

25 Mud Shot - Ground

28 Brine - Water

34 Protect - Normal

37 Ancient Power - Rock

43 Tickle - Normal

46 Rock Blast - Rock

52 Shell Smash - Normal

55 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration,

23 Smack Down, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55 Scald**, 69 Rock Polish, 74 Gyro Ball, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Aurora Beam, Bide, **Bubble Beam**, Haze, Knock Off, **Muddy Water**, Reflect Type, Slam, Spikes, Supersonic, Toxic Spikes, **Water Pulse**, **Whirlpool**, Wring Out

Tutor Move List

Ancient Power, Bind, Body Slam, **Brine**, **Dive**, Double-Edge, Earth Power, Icy Wind, Iron Defense, Knock Off, **Rollout**, Snore, Stealth Rock, **Water Pulse**, **Whirlpool**

OMASTAR



Base Stats:

HP:	7
Attack:	6
Defense:	13
Special Attack:	12
Special Defense:	7
Speed:	6

Basic Information

Type: Rock / Water

Basic Ability 1: Shell Armor

Basic Ability 2: Weak Armor

Adv Ability 1: Rough Skin

Adv Ability 2: Swift Swim

High Ability: Skill Link

Evolution:

1 - Omanyte

2 - Omastar Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 77.2 lbs / 35kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 3

Diet: Omnivore

Habitat: Cave, Ocean

Capability List

Overland 4, Swim 7, Jump 1/1, Power 4, Gilled, Naturewalk (Ocean)

Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6+2, Stealth 3d6+2, Percep 3d6+1, Focus 4d6+2

Move List

Level Up Move List

Evo Spike Cannon - Normal

7 Bite - Dark

10 Water Gun - Water

16 Rollout - Rock

19 Leer - Normal

25 Mud Shot - Ground

28 Brine - Water

34 Protect - Normal

37 Ancient Power - Rock

48 Tickle - Normal

56 Rock Blast - Rock

67 Shell Smash - Normal

75 Hydro Pump - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

21 Frustration, **23 Smack Down**, 27 Return, 32

Double Team, 37 Sandstorm, **39 Rock Tomb**, 42

Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55**

Scald, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge,

74 Gyro Ball, **80 Rock Slide**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100

Confide

Tutor Move List

Ancient Power, Bind, Body Slam, **Brine**, **Dive**,

Double-Edge, Earth Power, **Hydro Pump (N)**, Icy

Wind, Iron Defense, Knock Off, **Rollout**, Seismic Toss,

Snore, Stealth Rock, **Water Pulse**, **Whirlpool**

KABUTO



Base Stats:

HP:	3
Attack:	8
Defense:	9
Special Attack:	6
Special Defense:	5
Speed:	6

Basic Information

Type: Rock / Water

Basic Ability 1: Battle Armor

Basic Ability 2: Sturdy

Adv Ability 1: Swift Swim

Adv Ability 2: Unnerve

High Ability: Weak Armor

Evolution:

1 - Kabuto

2 - Kabutops Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 25.4 lbs / 11.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Cave, Ocean

Capability List

Overland 4, Swim 4, Burrow 2, Jump 0/1, Power 2,
Gilled, Naturewalk (Cave, Ocean), Underdog

Skill List

Athl 2d6+2, Acro 1d6, Combat 2d6, Stealth 3d6+2,
Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Harden - Normal
- 1 Scratch - Normal
- 6 Absorb - Grass
- 11 Leer - Normal
- 16 Mud Shot - Ground
- 21 Sand Attack - Ground
- 26 Endure - Normal
- 31 Aqua Jet - Water**
- 36 Mega Drain - Grass
- 41 Metal Sound - Steel
- 46 Ancient Power - Rock**
- 50 Wring Out - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55 Scald**, 69 Rock Polish, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

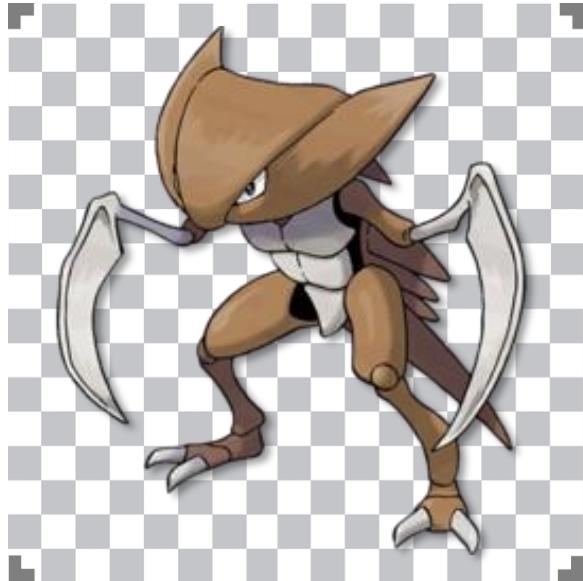
Egg Move List

Aurora Beam, **Bubble Beam**, Confuse Ray, Dig, Flail, Foresight, Giga Drain, Icy Wind, Knock Off, Rapid Spin, Screech, Take Down

Tutor Move List

Ancient Power, Body Slam, **Brine**, Double-Edge, Earth Power, Giga Drain, Icy Wind, Iron Defense, Knock Off, **Rollout**, Snore, Stealth Rock, **Water Pulse**, **Whirlpool**

KABUTOPS



Base Stats:

HP:	6
Attack:	12
Defense:	11
Special Attack:	7
Special Defense:	7
Speed:	8

Basic Information

Type: Rock / Water

Basic Ability 1: Battle Armor

Basic Ability 2: Sturdy

Adv Ability 1: Swift Swim

Adv Ability 2: Bully

High Ability: Weak Armor

Evolution:

1 - Kabuto

2 - Kabutops Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 89.3 lbs / 40.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 3

Diet: Omnivore

Habitat: Cave, Ocean

Capability List

Overland 6, Swim 6, Jump 1/1, Power 2, Gilled,
Naturewalk (Cave, Ocean)

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 4d6+2, Stealth
4d6+2, Percep 2d6, Focus 4d6+1

Move List

Level Up Move List

- Evo Slash - Normal
- 6 Absorb - Grass
- 11 Leer - Normal
- 16 Mud Shot - Ground
- 21 Sand Attack - Ground
- 26 Endure - Normal
- 31 Aqua Jet - Water**
- 36 Mega Drain - Grass
- 45 Metal Sound - Steel
- 54 Ancient Power - Rock**
- 63 Wring Out - Normal
- 72 Night Slash - Dark

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **55 Scald**, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power, **Aqua Tail**, Body Slam, **Brine**, **Dive**, Double-Edge, Earth Power, Feint (N), Fury Cutter, Giga Drain, Icy Wind, Iron Defense, Knock Off, **Liquidation**, Low Kick, Mega Kick, Night Slash (N), **Rollout**, Snore, Stealth Rock, Superpower, **Water Pulse**, **Whirlpool**

LILEEP



Base Stats:

HP:	7
Attack:	4
Defense:	8
Special Attack:	6
Special Defense:	9
Speed:	2

Basic Information

Type: Rock / Grass
Basic Ability 1: Suction Cups
Adv Ability 1: Life Force
Adv Ability 2: Storm Drain
Adv Ability 3: Water Absorb
High Ability: Regenerator

Evolution:

1 - Lileep
2 - Cradily Minimum 30

Size Information

Height: 3' 3" / 1m (Medium)
Weight: 52.5 lbs / 23.8kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 3
Average Hatch Rate: 16 Days

Diet: Carnivore

Habitat: Cave, Ocean

Capability List

Overland 2, Swim 1, Jump 0/0, Power 4, Gilled, Sticky Hold, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Constrict - Normal
- 5 Acid - Poison
- 9 Ingrain - Grass
- 13 Confuse Ray - Ghost
- 17 Ancient Power - Rock**
- 21 Brine - Water
- 26 Giga Drain - Grass**
- 31 Gastro Acid - Poison
- 36 Amnesia - Psychic
- 41 Energy Ball - Grass**
- 46 Spit Up - Normal
- 46 Stockpile - Normal
- 46 Swallow - Normal
- 52 Wring Out - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam, 23 Smack Down**, 27 Return, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 69 Rock Polish, 75 Swords Dance, **80 Rock Slide**, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Barrier, Curse, Endure, **Mega Drain**, Mirror Coat, Recover, Stealth Rock, Tickle

Tutor Move List

Ancient Power, Bind, Body Slam, Brine, **Bullet Seed**, Double-Edge, Earth Power, Gastro Acid, **Giga Drain**, Mud-Slap, Pain Split, **Seed Bomb**, Snore, Stealth Rock, String Shot, Synthesis, Worry Seed

CRADILY

Base Stats:

HP:	9
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	11
Speed:	4

Basic Information

Type: Rock / Grass
 Basic Ability 1: Suction Cups
 Adv Ability 1: Life Force
 Adv Ability 2: Storm Drain
 Adv Ability 3: Water Absorb
 High Ability: Regenerator

Evolution:

1 - Lileep
 2 - Cradily Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
 Weight: 133.2 lbs / 60.4kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
 Egg Group: Water 3

Diet: Carnivore
 Habitat: Cave, Ocean

Capability List

Overland 3, Swim 1, Jump 0/0, Power 8, Gilled, Sticky Hold, Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6+2, Focus 4d6+2

Move List

Level Up Move List

- 5 Acid - Poison
- 9 Ingrain - Grass
- 13 Confuse Ray - Ghost
- 17 Ancient Power - Rock**
- 21 Brine - Water
- 26 Giga Drain - Grass**
- 31 Gastro Acid - Poison
- 36 Amnesia - Psychic
- 44 Energy Ball - Grass**
- 52 Spit Up - Normal
- 52 Stockpile - Normal
- 52 Swallow - Normal
- 61 Wring Out - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam, 23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power, Bind, Block, Body Slam, Brine, **Bullet Seed**, Double-Edge, Earth Power, Gastro Acid, **Giga Drain**, Mud-Slap, Pain Split, **Seed Bomb**, Snore, Stealth Rock, String Shot, Synthesis, Worry Seed, Wring Out (N)

ANORITH



Base Stats:

HP:	5
Attack:	10
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	8

Basic Information

Type: Rock / Bug
Basic Ability 1: Battle Armor
Basic Ability 2: Sturdy
Adv Ability 1: Swift Swim
Adv Ability 2: Overcoat
High Ability: Rough Skin

Evolution:

1 - Anorith
2 - Armaldo Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)
Weight: 27.6 lbs / 12.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 3
Average Hatch Rate: 16 Days

Diet: Omnivore

Habitat: Cave, Ocean

Capability List

Overland 4, Swim 4, Burrow 2, Jump 1/1, Power 2,
Gilled, Naturewalk (Cave, Ocean), Underdog

Skill List

Athl 2d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+2,
Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Harden - Normal
- 1 Scratch - Normal
- 4 Mud Sport - Ground
- 7 Water Gun - Water
- 10 Fury Cutter - Bug**
- 13 Smack Down - Rock**
- 17 Metal Claw - Steel
- 21 Ancient Power - Rock**
- 25 Bug Bite - Bug**
- 29 Brine - Water
- 34 Slash - Normal
- 39 Crush Claw - Normal
- 44 X-Scissor - Bug**
- 49 Protect - Normal
- 55 Rock Blast - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **23 Smack Down**, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 69 Rock Polish, 75 Swords Dance, **80 Rock Slide**, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Aqua Jet, Cross Poison, Curse, Iron Defense, Knock Off, Rapid Spin, Sand Attack, Screech, Water Pulse

Tutor Move List

Ancient Power, Body Slam, Brine, **Bug Bite**, Double-Edge, Earth Power, **Fury Cutter**, Iron Defense, Knock Off, Mud-Slap, Snore, Stealth Rock, String Shot, Water Pulse

ARMALDO



Base Stats:

HP:	8
Attack:	13
Defense:	10
Special Attack:	7
Special Defense:	8
Speed:	5

Basic Information

Type: Rock / Bug
Basic Ability 1: Battle Armor
Basic Ability 2: Sturdy
Adv Ability 1: Swift Swim
Adv Ability 2: Overcoat
High Ability: Rough Skin

Evolution:

1 - Anorith
2 - Armaldo Minimum 30

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 150.4 lbs / 68.2kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Water 3

Diet: Omnivore

Habitat: Cave, Ocean

Capability List

Overland 6, Swim 6, Jump 1/2, Power 6, Gilled, Naturewalk (Cave, Ocean)

Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 2d6, Focus 4d6+1

Move List

Level Up Move List

- 4 Mud Sport - Ground
- 7 Water Gun - Water
- 10 Fury Cutter - Bug**
- 13 Smack Down - Rock**
- 17 Metal Claw - Steel
- 21 Ancient Power - Rock**
- 25 Bug Bite - Bug**
- 29 Brine - Water
- 34 Slash - Normal
- 39 Crush Claw - Normal
- 46 X-Scissor - Bug**
- 53 Protect - Normal
- 61 Rock Blast - Rock**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 59 Brutal Swing, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, **81 X-Scissor**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, Block, Body Slam, Brine, **Bug Bite**, Double-Edge, Earth Power, **Fury Cutter**, Iron Defense, Iron Tail, Knock Off, Liquidation, Low Kick, Mud-Slap, Seismic Toss, Snore, Stealth Rock, Stomping Tantrum, String Shot, Superpower, Water Pulse

CRANIDOS



Base Stats:

HP:	7
Attack:	13
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	6

Basic Information

Type: Rock
Basic Ability 1: Mold Breaker
Basic Ability 2: Rock Head
Adv Ability 1: Sheer Force
Adv Ability 2: Sprint
High Ability: No Guard

Evolution:

1 - Cranidos
2 - Rampardos Minimum 30

Size Information

Height: 2' 11" / 0.9m (Small)
Weight: 69.4 lbs / 31.5kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster
Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 1, Jump 0/1, Power 5, Naturewalk (Mountain), Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6+1, Stealth 2d6+1, Percep 2d6+1, Focus 1d6

Move List

Level Up Move List

- 1 Headbutt - Normal
- 1 Leer - Normal
- 6 Focus Energy - Normal
- 10 Pursuit - Dark
- 15 Take Down - Normal
- 19 Scary Face - Normal
- 24 Assurance - Dark
- 28 Chip Away - Normal
- 33 Ancient Power - Rock**
- 37 Zen Headbutt - Psychic
- 43 Screech - Normal
- 46 Head Smash - Rock**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 66 Payback, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Crunch, Curse, Double-Edge, Hammer Arm, Iron Head, Iron Tail, Slam, Stomp, Thrash, Whirlwind

Tutor Move List

Ancient Power, Double-Edge, Dragon Pulse, Earth Power, Endeavor, Fire Punch, Iron Head, Iron Tail, Mud-Slap, Rock Climb, Shock Wave, Snore, Spite, Stealth Rock, Superpower, Thunder Punch, Uproar, Zen Headbutt

RAMPARDOS



Base Stats:

HP:	10
Attack:	17
Defense:	6
Special Attack:	7
Special Defense:	5
Speed:	6

Basic Information

Type: Rock
Basic Ability 1: Mold Breaker
Basic Ability 2: Rock Head
Adv Ability 1: Sheer Force
Adv Ability 2: Sprint
High Ability: No Guard

Evolution:

1 - Cranidos
2 - Rampardos Minimum 30

Size Information

Height: 5' 3" / 1.6m (Medium)
Weight: 226 lbs / 102.5kg (5)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 2, Jump 1/2, Power 10, Mountable 1, Naturewalk (Mountain)

Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 3d6+1, Focus 2d6+2

Move List

Level Up Move List

Evo Endeavor - Normal
6 Focus Energy - Normal
10 Pursuit - Dark
15 Take Down - Normal
19 Scary Face - Normal
24 Assurance - Dark
28 Chip Away - Normal
36 Ancient Power - Rock
43 Zen Headbutt - Psychic
51 Screech - Normal
58 Head Smash - Rock

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Ancient Power, Avalanche, Double-Edge, Dragon Pulse, Earth Power, Endeavor, Fire Punch, Focus Punch, Iron Head, Iron Tail, Laser Focus, Mud-Slap, Outrage, Rock Climb, Shock Wave, Snore, Spite, Stealth Rock, Stomping Tantrum, Superpower, Thunder Punch, Uproar, Zen Headbutt

SHIELDON

Base Stats:

HP:	3
Attack:	4
Defense:	12
Special Attack:	4
Special Defense:	9
Speed:	3

Basic Information

Type: Rock / Steel

Basic Ability 1: Sturdy

Basic Ability 2: Rock Head

Adv Ability 1: Bodyguard

Adv Ability 2: Soundproof

High Ability: Vigor

Evolution:

1 - Shieldon

2 - Bastiodon Minimum 30

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 125.7 lbs / 57kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster

Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 2, Jump 0/0, Power 5, Naturewalk
(Cave, Mountain), Underdog

Skill List

Athl 3d6+3, Acro 1d6, Combat 2d6, Stealth 2d6,
Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Protect - Normal
- 1 Tackle - Normal
- 6 Taunt - Dark
- 10 Metal Sound - Steel
- 15 Take Down - Normal
- 19 Iron Defense - Steel
- 24 Swagger - Normal
- 28 Ancient Power - Rock**
- 33 Endure - Normal
- 37 Metal Burst - Steel
- 42 Iron Head - Steel**
- 46 Heavy Slam - Steel**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18
 Rain Dance, 21 Frustration, **23 Smack Down**, 24
 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return,
 32 Double Team, 35 Flamethrower, 37 Sandstorm,
 38 Fire Blast, **39 Rock Tomb**, 41 Torment, 42 Facade,
 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, **71**
Stone Edge, 78 Bulldoze, **80 Rock Slide**, 87 Swagger,
 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100
 Confide

Egg Move List

Body Slam, Counter, Curse, Double-Edge, Fissure,
 Focus Energy, Guard Split, Headbutt, **Rock Blast**,
 Scary Face, Screech, Stealth Rock, Wide Guard

Tutor Move List

Ancient Power, Body Slam, Counter, Double-Edge,
 Earth Power, Iron Defense, **Iron Head**, **Iron Tail**,
 Magnet Rise, Mud-Slap, Shock Wave, Snore, Stealth
 Rock

BASTIODON



Base Stats:

HP:	6
Attack:	5
Defense:	17
Special Attack:	5
Special Defense:	14
Speed:	3

Basic Information

Type: Rock / Steel

Basic Ability 1: Sturdy

Basic Ability 2: Rock Head

Adv Ability 1: Bodyguard

Adv Ability 2: Soundproof

High Ability: Vigor

Evolution:

1 - Shieldon

2 - Bastiodon Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 329.6 lbs / 149.5kg (5)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 3, Jump 0/1, Power 8, Mountable 1, Naturewalk (Cave, Mountain)

Skill List

Athl 4d6+3, Acro 1d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6+1

Move List

Level Up Move List

- Evo Block - Normal
- 6 Taunt - Dark
- 10 Metal Sound - Steel
- 15 Take Down - Normal
- 19 Iron Defense - Steel
- 24 Swagger - Normal
- 28 Ancient Power - Rock**
- 36 Endure - Normal
- 43 Metal Burst - Steel
- 51 Iron Head - Steel**
- 58 Heavy Slam - Steel**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Double-Edge, Earth Power, Iron Defense, **Iron Head**, **Iron Tail**, Magic Coat, Magnet Rise, Mud-Slap, Outrage, Shock Wave, Snore, Stealth Rock, Stomping Tantrum

TIRTOUGA



Base Stats:

HP:	6
Attack:	8
Defense:	10
Special Attack:	5
Special Defense:	5
Speed:	2

Basic Information

Type: Rock / Water

Basic Ability 1: Solid Rock

Basic Ability 2: Sturdy

Adv Ability 1: Shell Armor

Adv Ability 2: Swift Swim

High Ability: Hydration

Evolution:

1 - Tirtouga

2 - Carracosta Minimum 30

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 36.4 lbs / 16.5kg (2)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 3

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 3, Swim 5, Jump 2/2, Power 4, Fountain, Naturewalk (Ocean), Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

1 Water Gun - Water

1 Withdraw - Water

1 Bide - Normal

5 Rollout - Rock

8 Bite - Dark

11 Protect - Normal

15 Aqua Jet - Water

18 Ancient Power - Rock

21 Crunch - Dark

25 Wide Guard - Rock

28 Brine - Water

31 Smack Down - Rock

35 Curse - Ghost

38 Shell Smash - Normal

41 Aqua Tail - Water

45 Rock Slide - Rock

48 Rain Dance - Water

50 Hydro Pump - Water

TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Egg Move List

Body Slam, Flail, Guard Swap, Iron Defense, Knock Off, **Liquidation**, **Rock Throw**, Slam, **Water Pulse**, **Whirlpool**

Tutor Move List

Ancient Power, **Aqua Tail**, Block, Body Slam, **Brine**, **Dive**, Earth Power, Icy Wind, Iron Defense, Iron Tail, Knock Off, **Liquidation**, **Rollout**, Snore, Stealth Rock, **Water Pulse**, **Whirlpool**, Zen Headbutt

CARRACOSTA



Base Stats:

HP:	7
Attack:	11
Defense:	13
Special Attack:	8
Special Defense:	7
Speed:	3

Basic Information

Type: Rock / Water

Basic Ability 1: Solid Rock

Basic Ability 2: Sturdy

Adv Ability 1: Shell Armor

Adv Ability 2: Swift Swim

High Ability: Tough Claws

Evolution:

1 - Tirtouga

2 - Carracosta Minimum 30

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 180.8 lbs / 82kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Water 1 / Water 3

Diet: Carnivore

Habitat: Ocean

Capability List

Overland 5, Swim 7, Jump 2/2, Power 7, Fountain, Mountable 1, Naturewalk (Ocean)

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+2, Stealth 3d6+2
Percep 3d6+2, Focus 4d6+3

Move List

Level Up Move List

- 5 Rollout - Rock**
- 8 Bite - Dark
- 11 Protect - Normal
- 15 Aqua Jet - Water**
- 18 Ancient Power - Rock**
- 21 Crunch - Dark
- 25 Wide Guard - Rock
- 28 Brine - Water**
- 31 Smack Down - Rock**
- 35 Curse - Ghost
- 40 Shell Smash - Normal
- 45 Aqua Tail - Water**
- 51 Rock Slide - Rock**
- 56 Rain Dance - Water
- 61 Hydro Pump - Water**

TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard,
15 Hyper Beam, 17 Protect, 18 Rain Dance, 21
Frustration, **23 Smack Down**, 26 Earthquake, 27
Return, 32 Double Team, 37 Sandstorm, **39 Rock**
Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52
Focus Blast, **55 Scald**, 68 Giga Impact, 69 Rock Polish,
71 Stone Edge, 78 Bulldoze, **80 Rock Slide**, 87
Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98**
Waterfall, 100 Confide

Tutor Move List

Ancient Power, **Aqua Tail**, Block, Body Slam, **Brine**,
Dive, Earth Power, Icy Wind, Iron Defense, Iron
Head, Iron Tail, Knock Off, **Liquidation**, Low Kick,
Rollout (N), Snore, Stealth Rock, Superpower, **Water**
Pulse, **Whirlpool**, Zen Headbutt

ARCHEN



Base Stats:

HP:	6
Attack:	11
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	7

Basic Information

Type: Rock / Flying

Basic Ability 1: Defeatist

Adv Ability 1: Rattled

Adv Ability 2: Early Bird

Adv Ability 3: Dodge

High Ability: Conqueror

Evolution:

1 - Archen

2 - Archeops Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 20.9 lbs / 9.5kg (1)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Flying / Water 3

Average Hatch Rate: 10 Days

Diet: Carnivore

Habitat: Forest, Mountain

Capability List

Overland 6, Swim 2, Jump 4/4, Power 2, Naturewalk (Mountain), Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 1 Wing Attack - Flying**
- 5 Rock Throw - Rock**
- 8 Double Team - Normal
- 11 Scary Face - Normal
- 15 Pluck - Flying**
- 18 Ancient Power - Rock**
- 21 Agility - Psychic
- 25 Quick Guard - Fighting
- 28 Acrobatics - Flying**
- 31 Dragon Breath - Dragon
- 35 Crunch - Dark
- 38 Endeavor - Normal
- 41 U-turn - Bug
- 45 Rock Slide - Rock**
- 48 Dragon Claw - Dragon
- 50 Thrash - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, **62 Acrobatics**, 65 Shadow Claw, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Egg Move List

Ally Switch, Bite, Defog, Dragon Pulse, Earth Power, **Head Smash**, Knock Off, Switcheroo

Tutor Move List

Ally Switch, **Ancient Power**, Aqua Tail, **Bounce**, Defog, Dragon Pulse, Earth Power, Endeavor, Heat Wave, Iron Defense, Iron Tail, Knock Off, **Pluck**, Snore, Stealth Rock, Tailwind, Uproar, Zen Headbutt

ARCHEOPS



Base Stats:

HP:	8
Attack:	14
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	11

Basic Information

Type: Rock / Flying
Basic Ability 1: Defeatist
Adv Ability 1: Frighten
Adv Ability 2: Early Bird
Adv Ability 3: Dodge
High Ability: Conqueror

Evolution:

1 - Archen
2 - Archeops Minimum 30

Size Information

Height: 4' 8" / 1.4m (Medium)
Weight: 70.5 lbs / 32kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Flying / Water 3

Diet: Carnivore

Habitat: Forest, Mountain

Capability List

Overland 8, Swim 3, Sky 5, Jump 4/4, Power 4,
Mountable 1, Naturewalk (Mountain)

Skill List

Athl 3d6+1, Acro 4d6, Combat 4d6, Stealth 4d6+1,
Percep 4d6+1, Focus 3d6+1

Move List

Level Up Move List

- 5 Rock Throw - Rock**
- 8 Double Team - Normal
- 11 Scary Face - Normal
- 15 Pluck - Flying**
- 18 Ancient Power - Rock**
- 21 Agility - Psychic
- 25 Quick Guard - Fighting
- 28 Acrobatics - Flying**
- 31 Dragon Breath - Dragon
- 35 Crunch - Dark
- 40 Endeavor - Normal
- 45 U-turn - Bug
- 51 Rock Slide - Rock**
- 56 Dragon Claw - Dragon
- 61 Thrash - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power,
12 Taunt, 15 Hyper Beam, 17 Protect, 19 Roost, 21
Frustration, **23 Smack Down**, 26 Earthquake, 27
Return, 32 Double Team, 37 Sandstorm, **39 Rock**
Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44
Rest, 45 Attract, 48 Round, 51 Steel Wing, 52 Focus
Blast, **62 Acrobatics**, 65 Shadow Claw, 68 Giga
Impact, 69 Rock Polish, **71 Stone Edge**, **76 Fly**, 78
Bulldoze, **80 Rock Slide**, 82 Dragon Tail, 87 Swagger,
88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Ally Switch, **Ancient Power**, Aqua Tail, **Bounce**,
Defog, Dragon Pulse, Earth Power, Endeavor, Heat
Wave, Iron Defense, Iron Tail, Knock Off, Outrage,
Pluck, **Sky Attack**, Snore, Stealth Rock, Tailwind,
Uproar, Zen Headbutt

TYRUNT



Base Stats:

HP:	6
Attack:	9
Defense:	8
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Rock / Dragon

Basic Ability 1: Sprint

Basic Ability 2: Hyper Cutter

Adv Ability 1: Rock Head

Adv Ability 2: Strong Jaw

High Ability: Moxie

Evolution:

1 - Tyrunt

2 - Tyrantrum Minimum 30

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 57.3 lbs / 26kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster / Dragon

Average Hatch Rate: 16 Days

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 3, Jump 1/1, Power 3, Naturewalk (Mountain), Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 2d6, Focus 1d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 6 Roar - Normal
- 10 Stomp - Normal
- 12 Bide - Normal
- 15 Stealth Rock - Rock
- 17 Bite - Dark
- 20 Charm - Fairy
- 26 Ancient Power - Rock**
- 30 Dragon Tail - Dragon**
- 34 Crunch - Dark
- 37 Dragon Claw - Dragon**
- 40 Thrash - Normal
- 44 Earthquake - Ground
- 49 Horn Drill - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Egg Move List

Curse, Dragon Dance, Fire Fang, Ice Fang, Poison Fang, Thunder Fang

Tutor Move List

Ancient Power, Block, **Draco Meteor**, **Dragon Pulse**, Earth Power, Hyper Voice, Iron Defense, Iron Head, Iron Tail, **Outrage**, Snore, Stealth Rock, Stomping Tantrum, Superpower, Zen Headbutt

TYRANTRUM



Base Stats:

HP:	8
Attack:	12
Defense:	12
Special Attack:	7
Special Defense:	6
Speed:	7

Basic Information

Type: Rock / Dragon
Basic Ability 1: Sprint
Basic Ability 2: Hyper Cutter
Adv Ability 1: Rock Head
Adv Ability 2: Strong Jaw
High Ability: Moxie

Evolution:

1 - Tyrunt
2 - Tyrantrum Minimum 30

Size Information

Height: 8' 2" / 2.5m (Large)
Weight: 592.2 lbs / 270kg (6)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Monster / Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 4, Jump 1/2, Power 10, Mountable 2, Naturewalk (Mountain)

Skill List

Athl 6d6+2, Acro 3d6, Combat 5d6+2, Stealth 1d6-1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

Evo Rock Slide - Rock

- 6 Roar - Normal
- 10 Stomp - Normal
- 12 Bide - Normal
- 15 Stealth Rock - Rock
- 17 Bite - Dark
- 20 Charm - Fairy
- 26 Ancient Power - Rock**
- 30 Dragon Tail - Dragon**
- 34 Crunch - Dark
- 37 Dragon Claw - Dragon**
- 42 Thrash - Normal
- 47 Earthquake - Ground
- 53 Horn Drill - Normal
- 58 Head Smash - Rock**
- 68 Giga Impact - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Brutal Swing, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Ancient Power, Block, **Draco Meteor**, **Dragon Pulse**, Earth Power, **Head Smash (N)**, Hyper Voice, Iron Defense, Iron Head, Iron Tail, **Outrage**, Snore, Stealth Rock, Stomping Tantrum, Superpower, Zen Headbutt

AMAURA



Base Stats:

HP:	8
Attack:	6
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	5

Basic Information

Type: Rock / Ice

Basic Ability 1: Ice Shield

Basic Ability 2: Refrigerate

Adv Ability 1: Full Guard

Adv Ability 2: Solid Rock

High Ability: Snow Warning

Evolution:

1 - Amaura

2 - Aurorus Minimum 30

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 55.6 lbs / 25.2kg (3)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster

Average Hatch Rate: 16 Days

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Chilled, Naturewalk (Tundra), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Powder Snow - Ice**
- 5 Thunder Wave - Electric
- 10 Rock Throw - Rock**
- 13 Icy Wind - Ice**
- 15 Take Down - Normal
- 18 Mist - Ice
- 20 Aurora Beam - Ice**
- 26 Ancient Power - Rock**
- 30 Round - Normal
- 34 Avalanche - Ice**
- 38 Hail - Ice
- 41 Nature Power - Normal
- 44 Encore - Normal
- 47 Light Screen - Psychic
- 50 Ice Beam - Ice**
- 57 Hyper Beam - Normal
- 65 Blizzard - Ice**

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 69 Rock Polish, **71 Stone Edge**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, **79 Frost Breath**, **80 Rock Slide**, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96 Nature Power, 97 Dark Pulse, 100 Confide

Egg Move List

Barrier, Discharge, Haze, Magnet Rise, Mirror Coat

Tutor Move List

Ancient Power, Aqua Tail, **Avalanche**, Earth Power, Hyper Voice, **Icy Wind**, Iron Defense, Iron Head, Iron Tail, Magnet Rise, Outrage, Snore, Stealth Rock, Water Pulse, Zen Headbutt

AURORUS



Base Stats:

HP:	12
Attack:	8
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	6

Basic Information

Type: Rock / Ice

Basic Ability 1: Ice Shield

Basic Ability 2: Refrigerate

Adv Ability 1: Full Guard

Adv Ability 2: Solid Rock

High Ability: Snow Warning

Evolution:

1 - Amaura

2 - Aurorus Minimum 30

Size Information

Height: 8' 10" / 2.7m (Large)

Weight: 496 lbs / 225kg (6)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F

Egg Group: Monster

Diet: Herbivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/1, Power 8, Chilled, Freezer, Mountable 2, Naturewalk (Tundra)

Skill List

Athl 5d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 4d6+1, Focus 4d6

Move List

Level Up Move List

Evo Freeze-Dry - Ice

5 Thunder Wave - Electric

10 Rock Throw - Rock

13 Icy Wind - Ice

15 Take Down - Normal

18 Mist - Ice

20 Aurora Beam - Ice

26 Ancient Power - Rock

30 Round - Normal

34 Avalanche - Ice

38 Hail - Ice

43 Nature Power - Normal

46 Encore - Normal

50 Light Screen - Psychic

56 Ice Beam - Ice

63 Hyper Beam - Normal

74 Blizzard - Ice

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden

Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16

Light Screen, 17 Protect, 18 Rain Dance, 20

Safeguard, 21 Frustration, 24 Thunderbolt, 25

Thunder, 26 Earthquake, 27 Return, 29 Psychic, 32

Double Team, 33 Reflect, 37 Sandstorm, **39 Rock**

Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49

Echoed Voice, 57 Charge Beam, 68 Giga Impact, 69

Rock Polish, **71 Stone Edge**, 73 Thunder Wave, 77

Psych Up, 78 Bulldoze, **79 Frost Breath**, **80 Rock**

Slide, 82 Dragon Tail, 85 Dream Eater, 87 Swagger,

88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96

Nature Power, 97 Dark Pulse, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, **Avalanche**, Earth Power,

Hyper Voice, **Icy Wind**, Iron Defense, Iron Head, Iron

Tail, Magnet Rise, Outrage, Snore, Stealth Rock,

Water Pulse, Zen Headbutt

AERODACTYL



Base Stats:

HP:	8
Attack:	11
Defense:	7
Special Attack:	6
Special Defense:	8
Speed:	13

Basic Information

Type: Rock / Flying
Basic Ability 1: Frighten
Basic Ability 2: Unnerve
Adv Ability 1: Cruelty
Adv Ability 2: Rock Head
High Ability: Pressure

Evolution:

1 - Aerodactyl

Size Information

Height: 5' 11" / 1.8m (Medium)
Weight: 130.1 lbs / 59kg (4)

Breeding Information

Gender Ratio: 87.5% M / 12.5% F
Egg Group: Flying
Average Hatch Rate: 20 Days

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 3, Sky 10, Jump 2/3, Power 8,
Mountable 1

Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6, Stealth 2d6,
Percep 3d6+1, Focus 4d6+3

Move List

Level Up Move List

- 1 Bite - Dark
- 1 Scary Face - Normal
- 1 Wing Attack - Flying**
- 1 Supersonic - Normal
- 9 Roar - Normal
- 17 Agility - Psychic
- 25 Ancient Power - Rock**
- 33 Crunch - Dark
- 41 Take Down - Normal
- 49 Sky Drop - Flying**
- 57 Iron Head - Steel
- 65 Hyper Beam - Normal
- 73 Rock Slide - Rock**
- 81 Giga Impact - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, **58 Sky Drop**, 59 Brutal Swing, 66 Payback, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, **76 Fly**, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Assurance, Curse, Dragon Breath, Foresight, Pursuit, Tailwind, Whirlwind, Wide Guard

Tutor Move List

Ancient Power, Aqua Tail, Defog, Double-Edge, Dragon Pulse, Earth Power, Fire Fang (N), Heat Wave, Ice Fang (N), Iron Head (N), Iron Tail, Laser Focus, Ominous Wind, Snore, Swift, **Sky Attack**, Snore, Stealth Rock, Tailwind, Thunder Fang (N), Twister

Mega Evolution

Type: Unchanged

Ability: Tough Claws



Stats: +3 Atk, +2 Def, +1 Sp. Atk, +2 Sp. Def, +2 Speed

DRATINI



Base Stats:

HP:	4
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Dragon

Basic Ability 1: Shed Skin

Adv Ability 1: Marvel Scale

Adv Ability 2: Rattled

Adv Ability 3: Swift Swim

High Ability: Confidence

Evolution:

1 - Dratini

2 - Dragonair Minimum 20

3 - Dragonite Minimum 40

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 7.3 lbs / 3.3kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Average Hatch Rate: 25 Days

Diet: Omnivore

Habitat: Cave, Freshwater

Capability List

Overland 4, Swim 4, Jump 1/1, Power 1, Gilled, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

Move List

Level Up Move List

1 Leer - Normal

1 Wrap - Normal

5 Thunder Wave - Electric

11 Twister - Dragon

15 Dragon Rage - Dragon

21 Slam - Normal

25 Agility - Psychic

31 Dragon Tail - Dragon

35 Aqua Tail - Water

41 Dragon Rush - Dragon

45 Safeguard - Normal

51 Dragon Dance - Dragon

55 Outrage - Dragon

61 Hyper Beam - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Brutal Swing, 73 Thunder Wave, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Egg Move List

Aqua Jet, **Dragon Pulse**, **Dragon Breath**, Extreme Speed, Haze, Iron Tail, Mist, Supersonic, Water Pulse

Tutor Move List

Aqua Tail, Bind, Body Slam, Double-Edge, **Draco Meteor**, **Dragon Pulse**, Icy Wind, Iron Tail, **Outrage**, Shock Wave, Snore, Swift, **Twister**, Water Pulse, Whirlpool

DRAGONAIR



Base Stats:

HP:	6
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	7

Basic Information

Type: Dragon

Basic Ability 1: Shed Skin

Adv Ability 1: Marvel Scale

Adv Ability 2: Air Lock

Adv Ability 3: Gentle Vibe

High Ability: Confidence

Evolution:

1 - Dratini

2 - Dragonair Minimum 20

3 - Dragonite Minimum 40

Size Information

Height: 13' 1" / 4m (Large)

Weight: 36.4 lbs / 16.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Diet: Omnivore

Habitat: Cave, Freshwater

Capability List

Overland 5, Swim 6, Sky 4, Jump 2/2, Power 3, Gilled, Underdog

Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 2d6, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

5 Thunder Wave - Electric

11 Twister - Dragon

15 Dragon Rage - Dragon

21 Slam - Normal

25 Agility - Psychic

33 Dragon Tail - Dragon

39 Aqua Tail - Water

47 Dragon Rush - Dragon

53 Safeguard - Normal

61 Dragon Dance - Dragon

67 Outrage - Dragon

75 Hyper Beam - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13

Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light

Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21

Frustration, 24 Thunderbolt, 25 Thunder, 27 Return,

32 Double Team, 35 Flamethrower, 38 Fire Blast, 42

Facade, 44 Rest, 45 Attract, 48 Round, 59 Brutal

Swing, 73 Thunder Wave, **82 Dragon Tail**, 87

Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98

Waterfall, 100 Confide

Tutor Move List

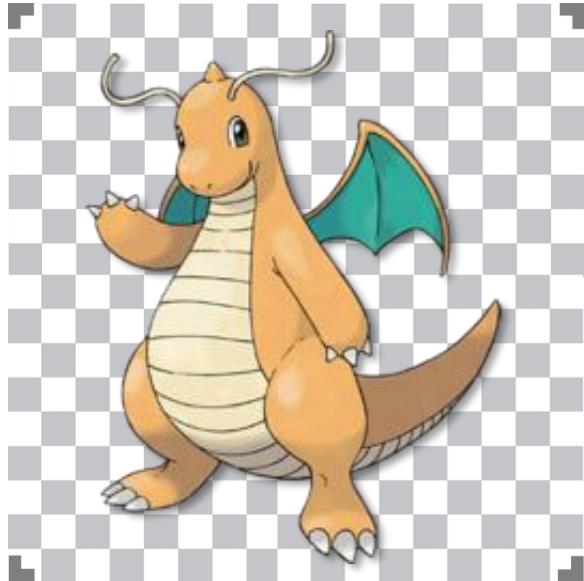
Aqua Tail, Bind, Body Slam, Double-Edge, **Draco**

Meteor, Dragon Pulse, Icy Wind, Iron Tail, Outrage,

Shock Wave, Snore, Swift, **Twister (N)**, Water Pulse,

Whirlpool

DRAGONITE



Base Stats:

HP:	9
Attack:	13
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	8

Basic Information

Type: Dragon / Flying

Basic Ability 1: Inner Focus

Adv Ability 1: Multiscale

Adv Ability 2: Courage

Adv Ability 3: Rocket

High Ability: Confidence

Evolution:

1 - Dratini

2 - Dragonair Minimum 20

3 - Dragonite Minimum 40

Size Information

Height: 7' 3" / 2.2m (Large)

Weight: 463 lbs / 210kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Water 1 / Dragon

Diet: Omnivore

Habitat: Cave, Freshwater, Mountain

Capability List

Overland 6, Swim 6, Sky 8, Jump 3/4, Power 8, Aura Reader, Mountable 1

Skill List

Athl 5d6+3, Acro 4d6+2, Combat 4d6, Stealth 1d6, Percep 4d6+2, Focus 4d6+3

Move List

Level Up Move List

Evo Wing Attack - Flying

5 Thunder Wave - Electric

11 Twister - Dragon

15 Dragon Rage - Dragon

21 Slam - Normal

25 Agility - Psychic

33 Dragon Tail - Dragon

39 Aqua Tail - Water

47 Dragon Rush - Dragon

53 Safeguard - Normal

61 Dragon Dance - Dragon

67 Outrage - Dragon

75 Hyper Beam - Normal

81 Hurricane - Flying

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10

Hidden Power, 11 Sunny Day, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect,

18 Rain Dance, 19 Roost, 20 Safeguard, 21

Frustration, 24 Thunderbolt, 25 Thunder, 26

Earthquake, 27 Return, 31 Brick Break, 32 Double

Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast,

39 Rock Tomb, **40 Aerial Ace**, 42 Facade, 44 Rest, 45

Attract, 48 Round, 51 Steel Wing, 52 Focus Blast, 56

Fling, **58 Sky Drop**, 59 Brutal Swing, 68 Giga Impact,

71 Stone Edge, 73 Thunder Wave, **76 Fly**, 78

Bulldoze, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk,

90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

Air Cutter, Aqua Tail, Bind, Body Slam, Defog, Dive,

Double-Edge, **Draco Meteor**, **Dragon Pulse**, Dynamic

Punch, Fire Punch (N), Focus Punch, Fury Cutter,

Heat Wave, **Hurricane (N)**, Ice Punch, Icy Wind, Iron

Tail, Ominous Wind, **Outrage**, Roost (N), Shock

Wave, Snore, Superpower, Swift, Tailwind, Thunder

Punch (N), **Twister (N)**, Water Pulse, Whirlpool

LARVITAR



Base Stats:

HP:	5
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Rock / Ground

Basic Ability 1: Guts

Adv Ability 1: Battle Armor

Adv Ability 2: Sand Veil

Adv Ability 3: Glutony

High Ability: Unnerve

Evolution:

1 - Larvitar

2 - Pupitar Minimum 20

3 - Tyranitar Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 158.7 lbs / 72kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Average Hatch Rate: 25 Days

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 1, Burrow 3, Jump 0/1, Power 7,
Darkvision, Naturewalk (Mountain), Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6+1, Stealth 3d6+1,
Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 **Bite** - Dark
- 1 Leer - Normal
- 5 Sandstorm - Rock
- 10 Screech - Normal
- 14 Chip Away - Normal
- 19 Rock Slide** - Rock
- 23 Scary Face - Normal
- 28 Thrash - Normal
- 32 **Dark Pulse** - Dark
- 37 Payback - Dark
- 41 Crunch - Dark
- 46 Earthquake** - Ground
- 50 Stone Edge** - Rock
- 55 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,
15 Hyper Beam, 17 Protect, 18 Rain Dance, 21
Frustration, **23 Smack Down**, **26 Earthquake**, 27
Return, 31 Brick Break, 32 Double Team, 37
Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade,
44 Rest, 45 Attract, 48 Round, **66 Payback**, 69 Rock
Polish, **71 Stone Edge**, **78 Bulldoze**, **80 Rock Slide**, 87
Swagger, 88 Sleep Talk, 90 Substitute, 95 *Snarl*, 97
Dark Pulse, 100 Confide

Egg Move List

Ancient Power, Assurance, Curse, Dragon Dance,
Focus Energy, Iron Defense, Iron Head, Iron Tail,
Outrage, Pursuit, Stealth Rock, Stomp

Tutor Move List

Ancient Power, Body Slam, Double-Edge, **Earth Power**, Iron Defense, Iron Head, Iron Tail, **Mud-Slap**,
Outrage, Snore, Spite, Stealth Rock, Superpower,
Uproar

PUPITAR



Base Stats:

HP:	7
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	5

Basic Information

Type: Rock / Ground

Basic Ability 1: Shed Skin

Adv Ability 1: Battle Armor

Adv Ability 2: Sand Veil

Adv Ability 3: Deep Sleep

High Ability: Unnerve

Evolution:

1 - Larvitar

2 - Pupitar Minimum 20

3 - Tyranitar Minimum 40

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 335.1 lbs / 152kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Terravore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 1, Jump 2/3, Power 8, Darkvision, Naturewalk (Mountain), Underdog

Skill List

Athl 4d6+2, Acro 1d6, Combat 3d6+1, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 5 Sandstorm - Rock
- 10 Screech - Normal
- 14 Chip Away - Normal
- 19 Rock Slide - Rock**
- 23 Scary Face - Normal
- 28 Thrash - Normal
- 34 Dark Pulse - Dark
- 41 Payback - Dark
- 47 Crunch - Dark
- 54 Earthquake - Ground**
- 60 Stone Edge - Rock**
- 67 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse, 100 Confide**

Tutor Move List

Ancient Power, Body Slam, Double-Edge, Earth Power, Iron Defense, Iron Head, Iron Tail, Mud-Slap, Outrage, Snore, Spite, Stealth Rock, Superpower, Uproar

TYRANITAR



Base Stats:

HP:	10
Attack:	13
Defense:	11
Special Attack:	10
Special Defense:	10
Speed:	6

Basic Information

Type: Rock / Dark

Basic Ability 1: Guts

Adv Ability 1: Battle Armor

Adv Ability 2: Sand Stream

Adv Ability 3: Enduring Rage

High Ability: Unnerve

Evolution:

1 - Larvitar

2 - Pupitar Minimum 20

3 - Tyranitar Minimum 40

Size Information

Height: 6' 7" / 2m (Large)

Weight: 445.3 lbs / 202kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster

Diet: Carnivore, Terravore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/2, Power 11, Darkvision, Naturewalk (Mountain)

Skill List

Athl 5d6+2, Acro 1d6, Combat 5d6+1, Stealth 2d6, Percep 4d6+1, Focus 4d6+2

Move List

Level Up Move List

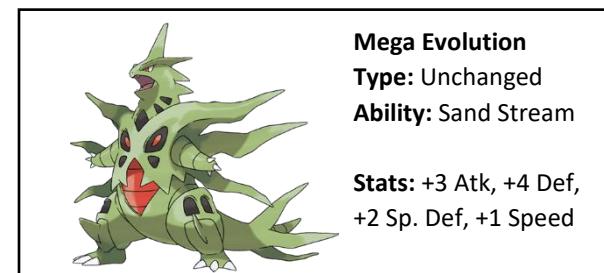
- 5 Sandstorm - Rock
- 10 Screech - Normal
- 14 Chip Away - Normal
- 19 Rock Slide - Rock**
- 23 Scary Face - Normal
- 28 Thrash - Normal
- 34 Dark Pulse - Dark**
- 41 Payback - Dark**
- 47 Crunch - Dark**
- 54 Earthquake - Ground
- 63 Stone Edge - Rock**
- 73 Hyper Beam - Normal
- 82 Giga Impact - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, **39 Rock Tomb**, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **56 Fling**, **59 Brutal Swing**, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 73 Thunder Wave, 78 Bulldoze, **80 Rock Slide**, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Block, Body Slam, Counter, Double-Edge, Dragon Pulse, Dynamic Punch, Earth Power, Fire Fang (N), Fire Punch, Focus Punch, **Foul Play**, Fury Cutter, Ice Fang (N), Ice Punch, Iron Defense, Iron Head, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage, Seismic Toss, Shock Wave, Snore, Spite, Stealth Rock, Stomping Tantrum, Superpower, Thunder Fang (N), Thunder Punch, Uproar, Water Pulse



Mega Evolution

Type: Unchanged

Ability: Sand Stream

Stats: +3 Atk, +4 Def, +2 Sp. Def, +1 Speed

BAGON

Base Stats:

HP:	5
Attack:	8
Defense:	6
Special Attack:	4
Special Defense:	3
Speed:	5

Basic Information

Type: Dragon

Basic Ability 1: Steadfast

Adv Ability 1: Moxie

Adv Ability 2: Sheer Force

Adv Ability 3: Sturdy

High Ability: Rock Head

Evolution:

1 - Bagon

2 - Shelgon Minimum 20

3 - Salamence Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 92.8 lbs / 42.1kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Average Hatch Rate: 25 Days

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 2d6+1, Focus 1d6

Move List

Level Up Move List

1 Rage - Normal

4 Ember - Fire

7 Leer - Normal

10 Bite - Dark

13 Dragon Breath - Dragon

17 Headbutt - Normal

21 Focus Energy - Normal

25 Crunch - Dark

29 Dragon Claw - Dragon

34 Zen Headbutt - Psychic

39 Scary Face - Normal

44 Flamethrower - Fire

49 Double-Edge - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Defense Curl, Dragon Dance, **Dragon Pulse**, Dragon Rage, **Dragon Rush**, Endure, Fire Fang, Hydro Pump, Thrash, **Twister**

Tutor Move List

Body Slam, Defense Curl, Double-Edge, **Draco Meteor**, **Dragon Pulse**, Fury Cutter, Hyper Voice, Mud-Slap, **Outrage**, Snore, **Twister**, Zen Headbutt

SHELGON



Base Stats:

HP:	7
Attack:	10
Defense:	10
Special Attack:	6
Special Defense:	5
Speed:	5

Basic Information

Type: Dragon

Basic Ability 1: Overcoat

Adv Ability 1: Moxie

Adv Ability 2: Sheer Force

Adv Ability 3: Sturdy

High Ability: Rock Head

Evolution:

1 - Bagon

2 - Shelgon Minimum 20

3 - Salamence Minimum 40

Size Information

Height: 3' 7" / 1.1m (Medium)

Weight: 243.6 lbs / 110.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 3, Swim 1, Jump 1/1, Power 6, Underdog

Skill List

Athl 2d6, Acro 1d6, Combat 2d6+2, Stealth 3d6, Percep 3d6+1, Focus 3d6+3

Move List

Level Up Move List

Evo Protect - Normal

4 Ember - Fire

7 Leer - Normal

10 Bite - Dark

13 Dragon Breath - Dragon

17 Headbutt - Normal

21 Focus Energy - Normal

25 Crunch - Dark

29 Dragon Claw - Dragon

35 Zen Headbutt - Psychic

42 Scary Face - Normal

49 Flamethrower - Fire

56 Double-Edge - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Defense Curl, Double-Edge, **Draco**

Meteor, **Dragon Pulse**, Fury Cutter, Hyper Voice, Iron Defense, Mud-Slap, **Outrage**, Rollout, Snore, **Twister**, Zen Headbutt

SALAMENCE



Base Stats:

HP:	10
Attack:	14
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	10

Basic Information

Type: Dragon / Flying

Basic Ability 1: Intimidate

Adv Ability 1: Moxie

Adv Ability 2: Sheer Force

Adv Ability 3: Rocket

High Ability: Rock Head

Evolution:

1 - Bagon

2 - Shelgon Minimum 20

3 - Salamence Minimum 40

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 226.2 lbs / 102.6kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 4, Sky 9, Jump 2/3, Power 6,
Mountable 1

Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+2, Stealth 1d6,
Percep 3d6+1, Focus 4d6+3

Move List

Level Up Move List

Evo Fly - Flying

4 Ember - Fire

7 Leer - Normal

10 Bite - Dark

13 Dragon Breath - Dragon

17 Headbutt - Normal

21 Focus Energy - Normal

25 Crunch - Dark

29 Dragon Claw - Dragon

35 Zen Headbutt - Psychic

42 Scary Face - Normal

49 Flamethrower - Fire

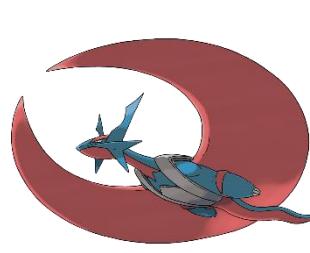
63 Double-Edge - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, **40**
Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 59 Brutal Swing, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 76 Fly, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Aqua Tail, Body Slam, Defense Curl, Defog, Double-Edge, **Draco Meteor**, **Dragon Pulse**, **Dragon Tail (N)**, Fire Fang (N), Fury Cutter, Heat Wave, Hyper Voice, Iron Defense, Iron Tail, Laser Focus, Mud-Slap, Ominous Wind, **Outrage**, Protect (N), Rollout, Snore, Swift, Tailwind, Thunder Fang (N), **Twister**, Zen Headbutt



Mega Evolution
Type: Unchanged
Ability: Aerilate
Stats: +1 Atk, +5 Def, +1 Sp. Atk, +1 Sp. Def, +2 Speed

BELDUM

Base Stats:

HP:	4
Attack:	6
Defense:	8
Special Attack:	4
Special Defense:	6
Speed:	3

Basic Information

Type: Steel / Psychic

Basic Ability 1: Clear Body

Adv Ability 1: Light Metal

Adv Ability 2: Keen Eye

Adv Ability 3: Klutz

High Ability: Unaware

Evolution:

1 - Beldum

2 - Metang Minimum 20

3 - Metagross Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 209.9 lbs / 95.2kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Average Hatch Rate: 25 Days

Diet: Omnivore

Habitat: Cave

Capability List

Overland 1, Swim 1, Levitate 4, Jump 1/1, Power 5, Breathless, Magnetic, Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

1 Take Down - Normal

Tutor Move List

Iron Defense, **Iron Head**, **Zen Headbutt**

METANG



Base Stats:

HP:	6
Attack:	8
Defense:	10
Special Attack:	6
Special Defense:	8
Speed:	5

Basic Information

Type: Steel / Psychic

Basic Ability 1: Clear Body

Adv Ability 1: Light Metal

Adv Ability 2: Keen Eye

Adv Ability 3: Perception

High Ability: Cluster Mind

Evolution:

1 - Beldum

2 - Metang Minimum 20

3 - Metagross Minimum 40

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 446.4 lbs / 202.5kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Omnivore

Habitat: Cave

Capability List

Overland 4, Swim 2, Levitate 5, Jump 1/1, Power 9, Breathless, Magnetic, Mountable 1, Underdog

Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6+1, Focus 4d6+3

Move List

Level Up Move List

Evo Confusion - Psychic

Evo Metal Claw - Steel

23 Pursuit - Dark

26 Bullet Punch - Steel

29 Miracle Eye - Psychic

32 Zen Headbutt - Psychic

35 Scary Face - Normal

38 Psychic - Psychic

41 Agility - Psychic

44 Meteor Mash - Steel

47 Iron Defense - Steel

50 Hyper Beam - Normal

TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18

Rain Dance, 21 Frustration, 26 Earthquake, 27

Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break,

32 Double Team, 33 Reflect, 36 Sludge Bomb, 37

Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade,

44 Rest, 48 Round, 64 Explosion, 69 Rock Polish, **74**

Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide,

86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90

Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Defense Curl, Double-Edge,

Dynamic Punch, Fury Cutter, Gravity, Ice Punch, Icy

Wind, Iron Defense, **Iron Head**, Magnet Rise (N),

Mud-Slap, Rollout, Signal Beam, Snore, Stealth Rock,

Swift, Telekinesis, Thunder Punch, Trick, **Zen**

Headbutt

METAGROSS



Base Stats:

HP:	8
Attack:	14
Defense:	13
Special Attack:	10
Special Defense:	9
Speed:	7

Basic Information

Type: Steel / Psychic

Basic Ability 1: Clear Body

Adv Ability 1: Light Metal

Adv Ability 2: Keen Eye

Adv Ability 3: Perception

High Ability: Cluster Mind

Evolution:

1 - Beldum

2 - Metang Minimum 20

3 - Metagross Minimum 40

Size Information

Height: 5' 3" / 1.6m (Large)

Weight: 1212.5 lbs / 550kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: Mineral

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Levitate 6, Jump 1/1, Power 14, Breathless, Magnetic, Mountable 2

Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6, Stealth 2d6, Percep 4d6+2, Focus 6d6+3

Move List

Level Up Move List

Evo Hammer Arm - Fighting

23 Pursuit - Dark

26 Bullet Punch - Steel

29 Miracle Eye - Psychic

32 Zen Headbutt - Psychic

35 Scary Face - Normal

38 Psychic - Psychic

41 Agility - Psychic

44 Meteor Mash - Steel

52 Iron Defense - Steel

60 Hyper Beam - Normal

TM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny

Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18

Rain Dance, 21 Frustration, 26 Earthquake, 27

Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break,

32 Double Team, 33 Reflect, 36 Sludge Bomb, 37

Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade,

44 Rest, 48 Round, 64 Explosion, 68 Giga Impact, 69

Rock Polish, **74 Gyro Ball**, 77 Psych Up, 78 Bulldoze,

80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Ally Switch, Block, Body Slam, Defense Curl, Double-

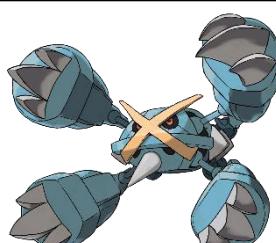
Edge, Dynamic Punch, Fury Cutter, Gravity, Ice

Punch, Icy Wind, Iron Defense, **Iron Head**, Laser

Focus, Magnet Rise (N), Mud-Slap, Rollout, Signal

Beam, Snore, Stealth Rock, Stomping Tantrum, Swift,

Telekinesis, Thunder Punch, Trick, **Zen Headbutt**



Mega Evolution

Type: Unchanged

Ability: Tough Claws

Stats: +1 Atk, +2 Def,

+1 Sp. Atk, +2 Sp.

Def, +4 Speed

GIBLE

Base Stats:

HP:	6
Attack:	7
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	4

Basic Information

Type: Dragon / Ground

Basic Ability 1: Sand Veil

Adv Ability 1: Frighten

Adv Ability 2: Rough Skin

Adv Ability 3: Vital Spirit

High Ability: Intimidate

Evolution:

1 - Gible

2 - Gabite Minimum 20

3 - Garchomp Minimum 40

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 45.2 lbs / 20.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Average Hatch Rate: 25 Days

Diet: Carnivore

Habitat: Cave, Desert

Capability List

Overland 4, Swim 2, Burrow 4, Jump 1/1, Power 3, Naturewalk (Desert), Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 3 Sand Attack - Ground
- 7 Dragon Rage - Dragon
- 13 Sandstorm - Rock
- 15 Take Down - Normal
- 19 Sand Tomb - Ground**
- 25 Slash - Normal
- 27 Dragon Claw - Dragon**
- 31 Dig - Ground**
- 37 Dragon Rush - Dragon**

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Body Slam, Double-Edge, **Dragon Breath**, Iron Head, Iron Tail, Metal Claw, **Mud Shot**, **Outrage**, Rock Climb, **Sand Tomb**, Scary Face, Thrash, **Twister**

Tutor Move List

Body Slam, Double-Edge, **Draco Meteor**, **Dragon Pulse**, **Earth Power**, Fury Cutter, Iron Head, Iron Tail, **Mud-Slap**, **Outrage**, Rock Climb, Snore, Stealth Rock, Swift, **Twister**

GABITE

Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	8

Basic Information

Type: Dragon / Ground

Basic Ability 1: Sand Veil

Adv Ability 1: Frighten

Adv Ability 2: Rough Skin

Adv Ability 3: Vital Spirit

High Ability: Intimidate

Evolution:

1 - Gible

2 - Gabite Minimum 20

3 - Garchomp Minimum 40

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 123.5 lbs / 56kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Diet: Carnivore

Habitat: Cave, Desert

Capability List

Overland 6, Swim 3, Burrow 4, Jump 2/2, Power 4, Naturewalk (Desert), Underdog

Skill List

Athl 3d6+2, Acro 3d6, Combat 3d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

Evo Dual Chop - Dragon

3 Sand Attack - Ground

7 Dragon Rage - Dragon

13 Sandstorm - Rock

15 Take Down - Normal

19 Sand Tomb - Ground

28 Slash - Normal

33 Dragon Claw - Dragon**40 Dig - Ground****49 Dragon Rush - Dragon**

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Double-Edge, **Draco Meteor, Dragon Pulse, Dual Chop, Earth Power, Fury Cutter, Iron Head, Iron Tail, Laser Focus, Mud-Slap, Outrage, Rock Climb, Snore, Stealth Rock, Swift, Twister**

GARCHOMP



Base Stats:

HP:	11
Attack:	13
Defense:	10
Special Attack:	8
Special Defense:	9
Speed:	10

Basic Information

Type: Dragon / Ground

Basic Ability 1: Sand Veil

Adv Ability 1: Frighten

Adv Ability 2: Rough Skin

Adv Ability 3: Vital Spirit

High Ability: Intimidate

Evolution:

1 - Gible

2 - Gabite Minimum 20

3 - Garchomp Minimum 40

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 209.4 lbs / 95kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Monster / Dragon

Diet: Carnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 10, Swim 5, Burrow 8, Sky 8, Jump 3/3,
Power 6, Mountable 1, Naturewalk (Desert)

Skill List

Athl 5d6+2, Acro 5d6, Combat 5d6, Stealth 3d6+1,
Percep 4d6+1, Focus 4d6+2

Move List

Level Up Move List

- Evo Crunch - Dark
- 3 Sand Attack - Ground
- 7 Dragon Rage - Dragon
- 13 Sandstorm - Rock
- 15 Take Down - Normal
- 19 Sand Tomb - Ground**
- 28 Slash - Normal
- 33 Dragon Claw - Dragon**
- 40 Dig - Ground**
- 55 Dragon Rush - Dragon**

TM Move List

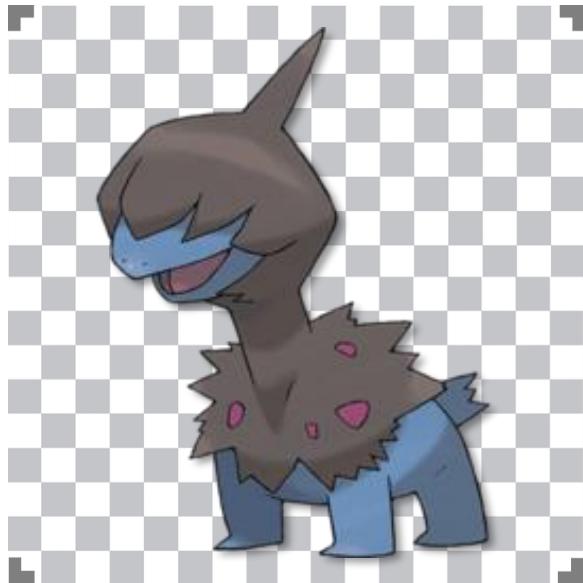
02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, **82 Dragon Tail**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 100 Confide

Tutor Move List

Aqua Tail, Body Slam, Double-Edge, **Draco Meteor**, **Dragon Pulse**, **Dual Chop (N)**, **Earth Power**, Fire Fang (N), Fury Cutter, Iron Head, Iron Tail, Laser Focus, **Mud-Slap**, **Outrage**, Rock Climb, Snore, Stealth Rock, **Stomping Tantrum**, Swift, **Twister**, Whirlpool



Mega Evolution
Type: Unchanged
Ability: Sand Force
Stats: +4 Atk, +2 Def, +4 Sp. Atk, +1 Sp. Def, -1 Speed

DEINO

Base Stats:

HP:	5
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

Basic Information

Type: Dark / Dragon
 Basic Ability 1: Hustle
 Adv Ability 1: Bully
 Adv Ability 2: Guts
 Adv Ability 3: Strong Jaw
 High Ability: Unaware

Evolution:

- 1 - Deino
- 2 - Zweilous Minimum 20
- 3 - Hydreigon Minimum 40

Size Information

Height: 2' 7" / 0.8m (Small)
 Weight: 38.1 lbs / 17.3kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F
 Egg Group: Dragon
 Average Hatch Rate: 25 Days

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 1/1, Power 3, Blindsight, Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 1d6-1, Focus 2d6

Move List

Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Tackle - Normal
- 4 Focus Energy - Normal
- 9 Bite - Dark**
- 12 Headbutt - Normal
- 17 Dragon Breath - Dragon**
- 20 Roar - Normal
- 25 Crunch - Dark**
- 28 Slam - Normal
- 32 Dragon Pulse - Dragon**
- 38 Work Up - Normal
- 42 Dragon Rush - Dragon**
- 48 Body Slam - Normal
- 50 Scary Face - Normal
- 58 Hyper Voice - Normal
- 62 Outrage - Dragon**

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 73 Thunder Wave, 77 Psych Up, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **97 Dark Pulse**, 100 Confide

Egg Move List

Assurance, Astonish, Belch, Double Hit, Earth Power, Fire Fang, Head Smash, Ice Fang, Screech, Thunder Fang

Tutor Move List

Aqua Tail, Body Slam, **Draco Meteor**, **Dragon Pulse**, Earth Power, Hyper Voice, **Outrage**, Shock Wave, Snore, Spite, Superpower, Uproar, Zen Headbutt

ZWEILOUS



Base Stats:

HP:	7
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	6

Basic Information

Type: Dark / Dragon

Basic Ability 1: Hustle

Adv Ability 1: Bully

Adv Ability 2: Guts

Adv Ability 3: Polycephaly

High Ability: Unaware

Evolution:

1 - Deino

2 - Zweilous Minimum 20

3 - Hydreigon Minimum 40

Size Information

Height: 4' 8" / 1.4m (Medium)

Weight: 110.2 lbs / 50kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/1, Power 4, Blindsight, Mindlock, Underdog

Skill List

Athl 3d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 3d6+2, Focus 2d6

Move List

Level Up Move List

4 Focus Energy - Normal

9 Bite - Dark

12 Headbutt - Normal

17 Dragon Breath - Dragon

20 Roar - Normal

25 Crunch - Dark

28 Slam - Normal

32 Dragon Pulse - Dragon

38 Work Up - Normal

42 Dragon Rush - Dragon

48 Body Slam - Normal

55 Scary Face - Normal

64 Hyper Voice - Normal

71 Outrage - Dragon

TM Move List

01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21

Frustration, 27 Return, 32 Double Team, 41

Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48

Round, 73 Thunder Wave, 77 Psych Up, **82 Dragon**

Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, **97**

Dark Pulse, 100 Confide

Tutor Move List

Aqua Tail, Body Slam, Double Hit (N), **Draco Meteor**,

Dragon Pulse, Earth Power, Hyper Voice, **Outrage**,

Shock Wave, Snore, Spite, Superpower, Uproar, Zen Headbutt

HYDREIGON



Base Stats:

HP:	9
Attack:	11
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	10

Basic Information

Type: Dark / Dragon

Basic Ability 1: Levitate

Adv Ability 1: Bully

Adv Ability 2: Pride

Adv Ability 3: Polycephaly

High Ability: Unaware

Evolution:

1 - Deino

2 - Zweilous Minimum 20

3 - Hydreigon Minimum 40

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 352.7 lbs / 160kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 1, Swim 4, Sky 7, Levitate 5, Jump 2/2,
Power 6, Darkvision, Mindlock, Mountable 1

Skill List

Athl 3d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1,
Percep 3d6+2, Focus 2d6

Move List

Level Up Move List

- 4 Focus Energy - Normal
- 9 Bite - Dark**
- 12 Headbutt - Normal
- 17 Dragon Breath - Dragon**
- 20 Roar - Normal
- 25 Crunch - Dark**
- 28 Slam - Normal
- 32 Dragon Pulse - Dragon**
- 38 Work Up - Normal
- 42 Dragon Rush - Dragon**
- 48 Body Slam - Normal
- 55 Scary Face - Normal
- 68 Hyper Voice - Normal
- 79 Outrage - Dragon**

TM Move List

- 01 Work Up, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, 35 Flamethrower, 35 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 57 Charge Beam, **59 Brutal Swing**, 62 Acrobatics, **66 Payback**, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 76 Fly, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 94 Surf, **97 Dark Pulse**, 100 Confide

Tutor Move List

- Aqua Tail, Body Slam, Defog, **Draco Meteor**, **Dragon Pulse**, Earth Power, Heat Wave, Hyper Voice (N), Iron Tail, **Outrage (N)**, Shock Wave, Signal Beam, Snore, Spite, Superpower, Tailwind, **Throat Chop**, Tri Attack (N), Uproar, Zen Headbutt

GOOMY



Base Stats:

HP:	5
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	8
Speed:	4

Basic Information

Type: Dragon

Basic Ability 1: Sap Sipper

Basic Ability 2: Dry Skin

Adv Ability 1: Hydration

Adv Ability 2: Gooey

High Ability: Absorb Force

Evolution:

1 - Goomy

2 - Sliggoo Minimum 20

3 - Goodra Minimum 40

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 6.2 lbs / 2.8kg (1)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Average Hatch Rate: 25 Days

Diet: Carnivore

Habitat: Marsh, Rainforest

Capability List

Overland 4, Swim 2, Jump 0/0, Power 1, Amorphous, Sticky Hold, Underdog, Wallclimber

Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 3d6

Move List

Level Up Move List

1 Tackle - Normal

1 Bubble - Water

5 Absorb - Grass

9 Protect - Normal

13 Bide - Normal

18 Dragon Breath - Dragon

25 Rain Dance - Water

28 Flail - Normal

32 Body Slam - Normal

38 Muddy Water - Water

42 Dragon Pulse - Dragon

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17

Protect, 18 Rain Dance, 21 Frustration, 24

Thunderbolt, 27 Return, 32 Double Team, 34 Sludge

Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45

Attract, 48 Round, 80 Rock Slide, 83 Infestation, 87

Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Acid Armor, Counter, Curse, Endure, Iron Tail, Poison Tail

Tutor Move List

Body Slam, Counter, **Draco Meteor, Dragon Pulse**, Iron Tail, Outrage, Shock Wave, Snore, Water Pulse

SLIGGOO



Base Stats:

HP:	7
Attack:	8
Defense:	5
Special Attack:	8
Special Defense:	11
Speed:	6

Basic Information

Type: Dragon

Basic Ability 1: Sap Sipper

Basic Ability 2: Dry Skin

Adv Ability 1: Hydration

Adv Ability 2: Gooey

High Ability: Absorb Force

Evolution:

1 - Goomy

2 - Sliggoo Minimum 20

3 - Goodra Minimum 40

Size Information

Height: 2' 7" / 0.8m (Small)

Weight: 38.6 lbs / 17.5kg (2)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Marsh, Rainforest

Capability List

Overland 5, Swim 3, Jump 0/1, Power 2, Amorphous, Blindsight, Sticky Hold, Underdog, Wallclimber

Skill List

Athl 3d6, Acro 1d6, Combat 3d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 5 Absorb - Grass
- 9 Protect - Normal
- 13 Bide - Normal
- 18 Dragon Breath - Dragon**
- 25 Rain Dance - Water
- 28 Flail - Normal
- 32 Body Slam - Normal
- 38 Muddy Water - Water
- 47 Dragon Pulse - Dragon**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Body Slam, Counter, **Draco Meteor, Dragon Pulse,** Iron Tail, Outrage, Shock Wave, Snore, Water Pulse

GOODRA



Base Stats:

HP:	9
Attack:	10
Defense:	7
Special Attack:	11
Special Defense:	15
Speed:	8

Basic Information

Type: Dragon

Basic Ability 1: Sap Sipper

Basic Ability 2: Dry Skin

Adv Ability 1: Hydration

Adv Ability 2: Gooey

High Ability: Absorb Force

Evolution:

1 - Goomy

2 - Sliggoo Minimum 20

3 - Goodra Minimum 40

Size Information

Height: 6' 7" / 2m (Large)

Weight: 331.8 lbs / 150.5kg (5)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Marsh, Rainforest

Capability List

Overland 7, Swim 4, Jump 2/2, Power 8, Amorphous, Sticky Hold

Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

Evo Aqua Tail - Water

5 Absorb - Grass

9 Protect - Normal

13 Bide - Normal

18 Dragon Breath - Dragon

25 Rain Dance - Water

28 Flail - Normal

32 Body Slam - Normal

38 Muddy Water - Water

47 Dragon Pulse - Dragon

50 Power Whip - Grass

55 Outrage - Dragon

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13

Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18

Rain Dance, 21 Frustration, 24 Thunderbolt, 25

Thunder, 27 Return, 32 Double Team, 34 Sludge

Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire

Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52

Focus Blast, 59 Brutal Swing, 68 Giga Impact, 78

Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 83

Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute,

100 Confide

Tutor Move List

Aqua Tail, Body Slam, Counter, **Draco Meteor**,

Dragon Pulse, Feint (N), Fire Punch, Focus Punch,

Iron Tail, Laser Focus, **Outrage (N)**, Shock Wave,

Snore, Stomping Tantrum, Superpower, Thunder

Punch, Water Pulse

JANGMO-O



Base Stats:

HP:	5
Attack:	6
Defense:	7
Special Attack:	5
Special Defense:	5
Speed:	5

Basic Information

Type: Dragon

Basic Ability 1: Soundproof

Basic Ability 2: Overcoat

Adv Ability 1: Bulletproof

Adv Ability 2: Justified

High Ability: Discipline

Evolution:

1 - Jangmo-o

2 - Hakamo-o Minimum 20

3 - Kommo-o Minimum 40

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 65.5 lbs / 29.7kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Average Hatch Rate: 25 Days

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Naturewalk (Mountain), Underdog

Skill List

Athl 3d6, Acro 2d6, Combat 3d6+1, Stealth 3d6-1, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

1 Tackle - Normal

5 Leer - Normal

9 Bide - Normal

13 Protect - Normal

17 Dragon Tail - Dragon

21 Scary Face - Normal

25 Headbutt - Normal

29 Work Up - Normal

33 Screech - Normal

37 Iron Defense - Steel

41 Dragon Claw - Dragon

45 Noble Roar - Normal

49 Dragon Dance - Dragon

53 Outrage - Dragon

TM Move List

01 Work Up, **02 Dragon Claw**, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 54 False Swipe, 65 Shadow Claw, 66 Payback, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Egg Move List

Counter, **Dragon Breath**, Reversal

Tutor Move List

Aqua Tail, Counter, **Draco Meteor**, **Dragon Pulse**, **Dual Chop**, Iron Defense, Iron Head, Iron Tail, Low Kick, **Outrage**, Snore, Uproar

HAKAMO-O



Base Stats:

HP:	6
Attack:	8
Defense:	9
Special Attack:	7
Special Defense:	7
Speed:	7

Basic Information

Type: Dragon / Fighting

Basic Ability 1: Soundproof

Basic Ability 2: Overcoat

Adv Ability 1: Bulletproof

Adv Ability 2: Justified

High Ability: Discipline

Evolution:

1 - Jangmo-o

2 - Hakamo-o Minimum 20

3 - Kommo-o Minimum 40

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 103.6 lbs / 47kg (3)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Jump 1/1, Power 6, Naturewalk (Mountain), Underdog

Skill List

Athl 4d6+1, Acro 3d6, Combat 4d6+2, Stealth 2d6-1, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

Evo Sky Uppercut - Fighting

5 Leer - Normal

9 Bide - Normal

13 Protect - Normal

17 Dragon Tail - Dragon

21 Scary Face - Normal

25 Headbutt - Normal

29 Work Up - Normal

33 Screech - Normal

38 Iron Defense - Steel

43 Dragon Claw - Dragon

48 Noble Roar - Normal

53 Dragon Dance - Dragon

58 Outrage - Dragon

63 Close Combat - Fighting

TM Move List

01 Work Up, **02 Dragon Claw**, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **52 Focus Blast**, 54 False Swipe, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Aqua Tail, Autotomize (N), Counter, **Draco Meteor**, **Dragon Pulse**, **Drain Punch**, **Dual Chop**, Iron Defense, Iron Head, Iron Tail, **Low Kick**, **Outrage**, Snore, Uproar

KOMMO-O



Base Stats:

HP:	8
Attack:	11
Defense:	13
Special Attack:	10
Special Defense:	11
Speed:	9

Basic Information

Type: Dragon / Fighting

Basic Ability 1: Soundproof

Basic Ability 2: Overcoat

Adv Ability 1: Bulletproof

Adv Ability 2: Justified

High Ability: Discipline

Evolution:

1 - Jangmo-o

2 - Hakamo-o Minimum 20

3 - Kommo-o Minimum 40

Size Information

Height: 5' 3" / 1.6m (Medium)

Weight: 172.4 lbs / 78.2kg (4)

Breeding Information

Gender Ratio: 50% M / 50% F

Egg Group: Dragon

Diet: Carnivore

Habitat: Cave, Mountain

Capability List

Overland 8, Swim 4, Jump 2/1, Power 9, Naturewalk (Mountain)

Skill List

Athl 5d6+3, Acro 3d6, Combat 5d6+3, Stealth 1d6-1, Percep 4d6, Focus 4d6+1

Move List

Level Up Move List

Evo Clanging Scales - Dragon

5 Leer - Normal

9 Bide - Normal

13 Protect - Normal

17 Dragon Tail - Dragon

21 Scary Face - Normal

25 Headbutt - Normal

29 Work Up - Normal

33 Screech - Normal

38 Iron Defense - Steel

43 Dragon Claw - Dragon

51 Noble Roar - Normal

59 Dragon Dance - Dragon

67 Outrage - Dragon

75 Close Combat - Fighting

TM Move List

01 Work Up, **02 Dragon Claw**, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, **31 Brick Break**, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **52 Focus Blast**, 54 False Swipe, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 rock Polish, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **82 Dragon Tail**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Aqua Tail, Autotomize (N), Belly Drum (N), Counter, **Draco Meteor**, **Dragon Pulse**, **Drain Punch**, **Dual Chop**, Endeavor, Fire Punch, **Focus Punch**, Hyper Voice, Ice Punch, Iron Defense, Iron Head, Iron Tail, Laser Focus, **Low Kick**, **Outrage**, Shock Wave, **Sky Uppercut (N)**, Snore, Stealth Rock, Stomping Tantrum, **Superpower**, Thunder Punch, Uproar, Water Pulse

Legendary PokéMon

Legendary PokéMon are incredibly rare and powerful PokéMon. The difference in rarity may differ, for example an Articuno, which usually will have at least one per major body of land, can be found more than once while Palkia and Dialga, the rulers of Time and Space, are found only once as they are the sole PokéMon who have majority dominion over Time and Space. It is unlikely that you meet more than one to three Legendary PokéMon during a campaign unless your campaign is specifically about them. The following entries are merely suggestions as to the power level of each Legendary PokéMon if they are even able to be captured in the campaign you are playing. The default assumption here is that Legendary PokéMon are merely very rare and powerful rather than divinity, and the Capabilities and Skills here reflect that. It is entirely possible that a captured Legendary PokéMon has completely different, unique-to-your-campaign Skills, Capabilities, Abilities or Moves. The Blessed and the Damned Legendary Splatbook provides some ideas and options toward this end if you wish to portray Legendary PokéMon as divine creatures.

(Legendary PokéMon have signature Moves. They are marked with a “§” symbol. These Moves are not always unique to the Legendary, but are used often, as a favorite, of the Legendary.)

ARTICUNO



Base Stats:

HP:	9
Attack:	9
Defense:	10
Special Attack:	10
Special Defense:	13
Speed:	9

Basic Information

Type: Ice / Flying

Basic Ability 1: Pressure

Basic Ability 2: Winter's Kiss

Adv Ability 1: Snow Warning

Adv Ability 2: Snow Cloak

High Ability: Frostbite

Evolution:

1 - Articuno

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 122.1 lbs / 55.4kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Taiga, Tundra

Capability List

Overland 5, Swim 5, Sky 10, Jump 2/3, Power 7,
Freezer, Glow, Guster, Mountable 1

Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6+2, Stealth 2d6+1,
Percep 3d6, Focus 5d6

Move List

Level Up Move List

- 1 Gust - Flying**
- 1 Powder Snow - Ice**
- 4 Mist - Ice
- 8 Ice Shard - Ice**
- 11 Mind Reader - Normal
- 15 Ancient Power - Rock
- 18 Agility - Psychic
- 22 Freeze-Dry - Ice**
- 25 Reflect - Psychic
- 29 Hail - Ice
- 32 Tailwind - Flying
- § 36 Ice Beam - Ice**
- 39 Blizzard - Ice**
- 43 Rest - Psychic
- 46 Hurricane - Flying**
- § 50 Sheer Cold - Ice

TM Move List

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, **40 Aerial Ace**, 42 Facade, 44 Rest, 48 Round, 51 Steel Wing, **58 Sky Drop**, 68 Giga Impact, 70 Aurora Veil, **76 Fly**, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Ancient Power, Defog, Double-Edge, **Icy Wind**, Laser Focus, Mud-Slap, Ominous Wind, **Pluck**, Signal Beam, **Sky Attack**, Snore, Swift, Tailwind, Twister, Water Pulse

ZAPDOS



Base Stats:

HP:	9
Attack:	9
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	10

Basic Information

Type: Electric / Flying
Basic Ability 1: Pressure
Basic Ability 2: Lightning Rod
Adv Ability 1: Drizzle
Adv Ability 2: Keen Eye
High Ability: Sequence

Evolution:

1 - Zapdos

Size Information

Height: 5' 3" / 1.6m (Medium)
Weight: 116 lbs / 52.6kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain, Urban

Capability List

Overland 5, Swim 5, Sky 10, Jump 2/3, Power 7,
Glow, Guster, Mountable 1, Zapper

Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6+2, Stealth 2d6+1,
Percep 5d6, Focus 3d6

Move List

Level Up Move List

- 1 Peck - Flying
- 1 Thunder Shock - Electric
- 4 Thunder Wave - Electric
- 8 Detect - Fighting
- 11 Pluck - Flying
- 15 Ancient Power - Rock
- 18 Charge - Electric
- 22 Agility - Psychic
- § 25 Discharge - Electric
- 29 Rain Dance - Water
- 32 Light Screen - Psychic
- 36 Drill Peck - Flying
- 39 Thunder - Electric
- 43 Roost - Flying
- 46 Magnetic Flux - Electric
- § 50 Zap Cannon - Electric

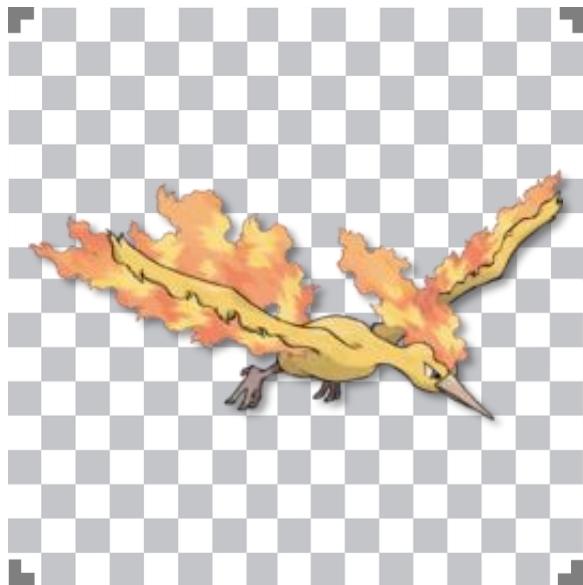
TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain
Dance, 19 Roost, 21 Frustration, **24 Thunderbolt, 25**
Thunder, 27 Return, 32 Double Team, 37 Sandstorm,
40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 51
Steel Wing, **57 Charge Beam, 58 Sky Drop**, 68 Giga
Impact, **72 Volt Switch**, 73 Thunder Wave, **76 Fly**, 87
Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **93**
Wild Charge, 100 Confide

Tutor Move List

Air Cutter, Ancient Power, Defog, Double-Edge, Heat
Wave, Laser Focus, Mud-Slap, Ominous Wind, **Pluck,**
Shock Wave, Signal Beam, **Sky Attack**, Snore, Swift,
Tailwind, Twister

MOLTRES



Base Stats:

HP:	9
Attack:	10
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	9

Basic Information

Type: Fire / Flying
Basic Ability 1: Pressure
Basic Ability 2: Flash Fire
Adv Ability 1: Drought
Adv Ability 2: Flame Body
High Ability: White Flame

Evolution:

1 - Moltres

Size Information

Height: 6' 7" / 2m (Large)
Weight: 132.3 lbs / 60kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 5, Sky 10, Jump 2/3, Power 7,
Firestarter, Glow, Guster, Heater, Mountable 1

Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+2, Stealth 2d6+1,
Percep 4d6, Focus 5d6

Move List

Level Up Move List

- 1 Wing Attack - Flying
- 1 Ember - Fire
- 4 Fire Spin - Fire
- 8 Agility - Psychic
- 11 Endure - Normal
- 15 Ancient Power - Rock
- § 18 Flamethrower - Fire**
- 22 Safeguard - Normal
- 25 Air Slash - Flying**
- 29 Sunny Day - Fire
- 32 Heat Wave - Fire**
- 36 Solar Beam - Grass
- § 39 Sky Attack - Flying**
- 43 Roost - Flying
- 46 Hurricane - Flying**
- 50 Burn Up - Fire**

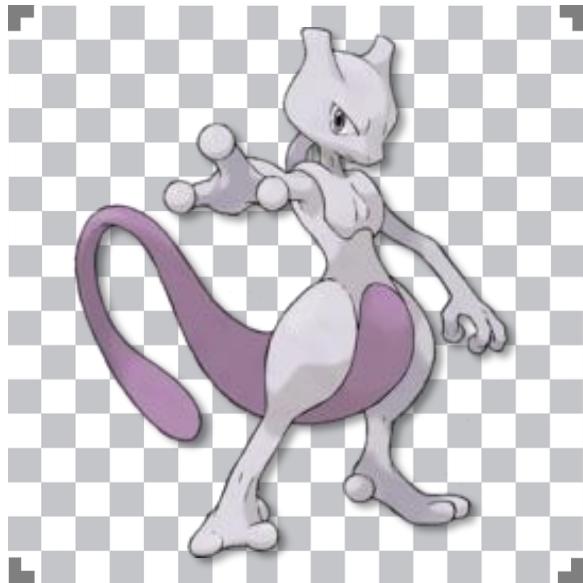
TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost,
20 Safeguard, 21 Frustration, 22 Solar Beam, 27
Return, 32 Double Team, **35 Flamethrower**, 37
Sandstorm, **38 Fire Blast**, **40 Aerial Ace**, 42 Facade,
43 Flame Charge, 44 Rest, 48 Round, **50 Overheat**,
51 Steel Wing, **58 Sky Drop**, 61 Will-O-Wisp, 68 Giga
Impact, **76 Fly**, 87 Swagger, 88 Sleep Talk, 89 U-Turn,
90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Ancient Power, Defog, Double-Edge, **Heat Wave**, Laser Focus, Mud-Slap, Ominous Wind, **Pluck**,
Sky Attack, Snore, Swift, Tailwind, Twister

MEWTWO



Base Stats:

HP:	11
Attack:	11
Defense:	9
Special Attack:	15
Special Defense:	9
Speed:	13

Basic Information

Type: Psychic

Basic Ability 1: Pressure

Basic Ability 2: Unnerve

Adv Ability 1: Frighten

Adv Ability 2: Perception

High Ability: Memory Wipe

Evolution:

1 - Mewtwo

Size Information

Height: 6' 7" / 2m (Large)

Weight: 269 lbs / 122kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Cave

Capability List

Overland 8, Swim 6, Sky 8, Jump 3/3, Power 7, Aura Reader, Glow, Invisibility, Telekinetic, Telepath, Shapeshifter

Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 5d6+6, Focus 6d6+6

Move List

Level Up Move List

1 Confusion - Psychic

1 Disable - Normal

1 Psywave - Psychic

1 Safeguard - Normal

4 Swift - Normal

8 Future Sight - Psychic

11 Psych Up - Normal

15 Miracle Eye - Psychic

§ 18 Psycho Cut - Psychic

22 Guard Swap - Psychic

22 Power Swap - Psychic

25 Recover - Normal

§ 29 Psychic - Psychic

32 Barrier - Psychic

35 Aura Sphere - Normal

40 Amnesia - Psychic

43 Mist - Ice

47 Me First - Normal

§ 50 Psystrike - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Aqua Tail, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Gravity, Ice Punch, Icy Wind, Iron Tail, Laser Focus (N), Low Kick, Magic Coat, Magic Room, Mega Punch, Metronome, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Swift, Telekinesis, Thunder Punch, Trick, Water Pulse, Wonder Room, Zen Headbutt

Mega Evolution X

Type: Psychic / Fighting

Ability: Steadfast

Stats: +8 Atk, +1 Def, +1 Sp. Def



Mega Evolution Y

Type: Unchanged

Ability: Insomnia

Stats: +4 Atk, -2 Def, +4 Sp. Atk, +3 Sp. Def, +1 Speed



MEW**Base Stats:**

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Psychic
 Basic Ability 1: Synchronize
 Basic Ability 2: Serene Grace
 Adv Ability 1: Trace
 Adv Ability 2: Magic Guard
 High Ability: Magic Bounce

Evolution:

1 - Mew

Size Information

Height: 1' 4" / 0.4m (Small)
 Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: No Gender
 Egg Group: Ditto
 Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Forest, Mountain, Rainforest

Capability List

Overland 7, Swim 4, Sky 6, Jump 2/2, Power 3, Aura Reader, Glow, Invisibility, Telekinetic, Telepath, Shapeshifter

Skill List

Athl 3d6, Acro 4d6+2, Combat 4d6, Stealth 5d6+2, Percep 4d6, Focus 6d6

Move List**Level Up Move List**

- 1 Pound - Normal
- 1 Reflect Type - Normal
- § 1 Transform - Normal
- 5 Mega Punch - Normal
- 10 Metronome - Normal
- § 15 **Psychic - Psychic**
- § 20 Barrier - Psychic
- 25 Ancient Power - Rock
- 30 Amnesia - Psychic
- 35 Me First - Normal
- 40 Baton Pass - Normal
- 45 Nasty Plot - Dark
- § 50 Aura Sphere - Fighting

TM Move List

Mew can learn any TM

Tutor Move List

Mew can be Tutored to learn any Move

RAIKOU



Base Stats:

HP:	9
Attack:	9
Defense:	8
Special Attack:	12
Special Defense:	10
Speed:	12

Basic Information

Type: Electric

Basic Ability 1: Pressure

Basic Ability 2: Inner Focus

Adv Ability 1: Sprint

Adv Ability 2: Run Away

High Ability: Speed Boost

Evolution:

1 - Raikou

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 392.4 lbs / 178kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Grassland, Mountain

Capability List

Overland 13, Swim 6, Jump 3/3, Power 8, Mountable 2, Naturewalk (Grassland), Tracker, Zapper

Skill List

Athl 4d6+3, Acro 5d6, Combat 4d6, Stealth 4d6, Percep 3d6+2, Focus 4d6

Move List

Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 4 Thunder Shock - Electric**
- 8 Roar - Normal
- 11 Quick Attack - Normal
- 15 Spark - Electric**
- 18 Reflect - Psychic
- 22 Crunch - Dark
- 25 Thunder Fang - Electric**
- 29 Discharge - Electric**
- 32 Extrasensory - Psychic
- 36 Rain Dance - Water
- 39 Calm Mind - Psychic
- § 43 Thunder - Electric**

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, **57 Charge Beam**, 60 Quash, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 95 Snarl, 100 Confide

Tutor Move List

Body Slam, **Discharge (N)**, Double-Edge, Extrasensory (N), Iron Head, Iron Tail, Laser Focus, Magnet Rise, Mud-Slap, **Shock Wave**, Signal Beam, Snore, Swift, Throat Chop

ENTEI

Base Stats:

HP:	12
Attack:	12
Defense:	9
Special Attack:	9
Special Defense:	8
Speed:	10

Basic Information

Type: Fire
 Basic Ability 1: Pressure
 Basic Ability 2: Inner Focus
 Adv Ability 1: Sprint
 Adv Ability 2: Run Away
 High Ability: Speed Boost

Evolution:
 1 - Entei

Size Information

Height: 6' 11" / 2.1m (Large)
 Weight: 436.5 lbs / 198kg (5)

Breeding Information

Gender Ratio: No Gender
 Egg Group: None
 Average Hatch Rate: 40 Days

Diet: Omnivore
 Habitat: Mountain

Capability List

Overland 12, Swim 6, Jump 3/3, Power 9, Firestarter, Heater, Mountable 2, Naturewalk (Grassland, Mountain), Tracker

Skill List

Athl 5d6+3, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 4 Ember - Fire**
- 8 Roar - Normal
- 11 Fire Spin - Fire**
- 15 Stomp - Normal
- 18 Flamethrower - Fire**
- 22 Swagger - Normal
- 25 Fire Fang - Fire**
- 29 Lava Plume - Fire**
- 32 Extrasensory - Psychic
- 36 Fire Blast - Fire**
- 39 Calm Mind - Psychic
- § 43 Eruption - Fire**

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 33 Reflect, **35 Flamethrower**, 37 Sandstorm, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 48 Round, **50 Overheat**, 60 Quash, 61 Will-O-Wisp, 68 Giga Impact, 71 Stone Edge, 77 Psych Up, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 100 Confide

Tutor Move List

Body Slam, Double-Edge, **Eruption (N)**, Extrasensory (N), **Heat Wave**, Iron Head, Iron Tail, Laser Focus, **Lava Plume (N)**, Mud-Slap, **Sacred Fire (N)**, Snore, Stomping Tantrum, Swift

SUICUNE



Base Stats:

HP:	10
Attack:	8
Defense:	12
Special Attack:	9
Special Defense:	12
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Pressure

Basic Ability 2: Inner Focus

Adv Ability 1: Sprint

Adv Ability 2: Run Away

High Ability: Speed Boost

Evolution:

1 - Suicune

Size Information

Height: 6' 7" / 2m (Large)

Weight: 412.3 lbs / 187kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Grassland

Capability List

Overland 10, Swim 10, Jump 3/3, Power 8, Fountain, Guster, Mountable 2, Naturewalk (Grassland, Wetlands), Tracker

Skill List

Athl 4d6+2, Acro 4d6+2, Combat 4d6, Stealth 4d6, Percep 3d6+2, Focus 5d6+2

Move List

Level Up Move List

1 Bite - Dark

1 Leer - Normal

4 Bubble Beam - Water

8 Rain Dance - Water

11 Gust - Flying

15 Aurora Beam - Ice

18 Mist - Ice

22 Mirror Coat - Psychic

25 Ice Fang - Ice

29 Tailwind - Flying

32 Extrasensory - Psychic

36 Hydro Pump - Water

39 Calm Mind - Psychic

§ 43 Blizzard - Ice

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, **55 Scald**, 60 Quash, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 95 Snarl, **98 Waterfall**, 100 Confide

Tutor Move List

Aqua Ring, Avalanche, Body Slam, **Brine**, **Dive**, Double-Edge, Icy Wind, Iron Head, Iron Tail, Laser Focus, Mud-Slap, Ominous Wind, Sheer Cold (N), Signal Beam, Snore, Swift, Tailwind, **Water Pulse**, **Whirlpool**

LUGIA



Base Stats:

HP:	11
Attack:	9
Defense:	13
Special Attack:	9
Special Defense:	15
Speed:	11

Basic Information

Type: Psychic / Flying

Basic Ability 1: Pressure

Adv Ability 1: Multiscale

Adv Ability 2: Swift Swim

Adv Ability 3: Natural Cure

High Ability: Full Guard

Evolution:

1 - Lugia

Size Information

Height: 17' 1" / 5.2m (Gigantic)

Weight: 476.2 lbs / 216kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Arctic, Ocean

Capability List

Overland 5, Swim 8, Sky 8, Jump 3/3, Power 7, Aura Reader, Fountain, Gilled, Glow, Guster, Mountable 3, Naturewalk (Ocean), Telekinetic, Telepath

Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 5d6+6, Focus 6d6+6

Move List

Level Up Move List

1 Whirlwind - Normal

1 Weather Ball - Normal

5 Gust - Flying

8 Dragon Rush - Dragon

12 Extrasensory - Psychic

15 Rain Dance - Water

19 Hydro Pump - Water

§ 22 Aeroblast - Flying

25 Punishment - Dark

29 Ancient Power - Rock

33 Safeguard - Normal

36 Recover - Normal

40 Future Sight - Psychic

43 Natural Gift - Normal

47 Calm Mind - Psychic

§ 50 Sky Attack - Flying

TM Move List

03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, **40 Aerial Ace**, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 57 Charge Beam, **58 Sky Drop**, 68 Giga Impact, 73 Thunder Wave, **76 Fly**, 77 Psych Up, 78 Bulldoze, 82 Dragon Tail, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

Air Cutter, Ancient Power, Aqua Tail, Avalanche, Body Slam, Brine, Defog, Dive, Double-Edge, Dragon Pulse, Earth Power, Giga Drain, Hyper Voice, Icy Wind, Iron Head, Iron Tail, Laser Focus, Mud-Slap, Ominous Wind, Shock Wave, Signal Beam, Skill Swap, **Sky Attack**, Snore, Swift, Tailwind, Telekinesis, Trick, Twister, Water Pulse, Whirlpool, Wonder Room, **Zen Headbutt**

HO-OH



Base Stats:

HP:	11
Attack:	13
Defense:	9
Special Attack:	11
Special Defense:	15
Speed:	9

Basic Information

Type: Fire / Flying

Basic Ability 1: Pressure

Adv Ability 1: Regenerator

Adv Ability 2: Sun Blanket

Adv Ability 3: Weird Power

High Ability: Life Force

Evolution:

1 - Ho-Oh

Size Information

Height: 12' 6" / 3.8m (Huge)

Weight: 438.7 lbs / 199kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 5, Swim 3, Sky 8, Jump 3/3, Power 7, Aura Reader, Firestarter, Glow, Guster, Heater, Mountable 3, Telepath

Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 3d6, Percep 4d6, Focus 6d6+6

Move List

Level Up Move List

1 Whirlwind - Normal

1 Weather Ball - Normal

5 Gust - Flying

8 Brave Bird - Flying

12 Extrasensory - Psychic

15 Sunny Day - Fire

19 Fire Blast - Fire

§ 22 Sacred Fire - Fire

25 Punishment - Dark

29 Ancient Power - Rock

33 Safeguard - Normal

36 Recover - Normal

40 Future Sight - Psychic

43 Natural Gift - Normal

47 Calm Mind - Psychic

§ 50 Sky Attack - Flying

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power,

11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17

Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21

Frustration, 22 Solar Beam, 24 Thunderbolt, 25

Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30

Shadow Ball, 32 Double Team, 33 Reflect, **35**

Flamethrower, 37 Sandstorm, **38 Fire Blast, 40**

Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 48

Round, 49 Echoed Voice, **50 Overheat**, 51 Steel

Wing, 57 Charge Beam, **58 Sky Drop**, 61 Will-O-Wisp,

68 Giga Impact, 73 Thunder Wave, **76 Fly**, 77 Psych

Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88

Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Air Cutter, Ancient Power, **Burn Up (N)**, Defog,

Double-Edge, Earth Power, Giga Drain, **Heat Wave**,

Hyper Voice, Iron Head, Laser Focus, Mud-Slap,

Ominous Wind, **Pluck**, Shock Wave, Signal Beam, **Sky**

Attack, Snore, Swift, Tailwind, Twister, Zen Headbutt

CELEBI

Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Psychic / Grass

Basic Ability 1: Natural Cure

Adv Ability 1: Magic Guard

Adv Ability 2: Probability Control

Adv Ability 3: Full Guard

High Ability: Healer

Evolution:

1 - Celebi

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 11 lbs / 5kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Phototroph

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 4, Sky 6, Jump 2/2, Power 2, Aura Reader, Gardener, Glow, Naturewalk (Forest, Grassland), Sprouter, Telekinetic, Telepath

Skill List

Athl 2d6, Acro 3d6, Combat 3d6, Stealth 4d6+2, Percep 6d6+2, Focus 4d6

Move List

Level Up Move List

1 Confusion - Psychic

1 Heal Bell - Normal

1 Leech Seed - Grass

1 Recover - Normal

5 Safeguard - Normal

§ 10 Magical Leaf - Grass

14 Ancient Power - Rock

19 Baton Pass - Normal

23 Natural Gift - Normal

28 Heal Block - Psychic

§ 32 Future Sight - Psychic

37 Healing Wish - Psychic

§ 41 Leaf Storm - Grass

46 Perish Song - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 56 Fling, 57 Charge Beam, 68 Giga Impact, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, **85 Dream Eater**, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Ancient Power, Defense Curl, Double-Edge, Earth Power, **Giga Drain**, Heal Bell (N), Helping Hand, Laser Focus, Last Resort, Magic Coat, Magic Room, Metronome, Mimic, Mud-Slap, Role Play, **Seed Bomb**, Shock Wave, Signal Beam, Skill Swap, Snore, Stealth Rock, Swift, Synthesis, Telekinesis, Trick, Uproar, Water Pulse, Wonder Room, Worry Seed, **Zen Headbutt**

REGIROCK



Base Stats:

HP:	8
Attack:	10
Defense:	20
Special Attack:	5
Special Defense:	10
Speed:	5

Basic Information

Type: Rock

Basic Ability 1: Clear Body

Adv Ability 1: Sturdy

Adv Ability 2: Battle Armor

Adv Ability 3: Mountain Peak

High Ability: Unaware

Evolution:

1 - Regirock

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 507.1 lbs / 230kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 1, Burrow 3, Jump 1/1, Power 11, Breathless, Darkvision, Dead Silent, Groundshaper, Materializer, Naturewalk (Cave, Mountain)

Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

1 Explosion - Normal

1 Stomp - Normal

4 Rock Throw - Rock

7 Charge Beam - Electric

10 Bulldoze - Ground

13 Curse - Ghost

§ 16 Ancient Power - Rock

19 Iron Defense - Steel

§ 22 Stone Edge - Rock

25 Hammer Arm - Fighting

28 Lock-On - Normal

28 Zap Cannon - Electric

31 Superpower - Fighting

34 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 69 Rock Polish,

71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Drain Punch, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Gravity, Ice Punch, Iron Defense, Iron Head, Mega Kick, Mega Punch, Mud-Slap, **Rollout**, Seismic Toss, Shock Wave, Snore, Stealth Rock, Stomping Tantrum, Superpower, Thunder Punch

REGICE



Base Stats:

HP:	8
Attack:	5
Defense:	10
Special Attack:	10
Special Defense:	20
Speed:	5

Basic Information

Type: Ice

Basic Ability 1: Clear Body

Adv Ability 1: Ice Body

Adv Ability 2: Battle Armor

Adv Ability 3: Freezing Point

High Ability: Unaware

Evolution:

1 - Regice

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 385.8 lbs / 175kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Nullivore

Habitat: Taiga, Tundra

Capability List

Overland 5, Swim 1, Burrow 3, Jump 1/1, Power 11
Chilled, Breathless, Darkvision, Dead Silent, Freezer,
Naturewalk (Tundra)

Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6, Stealth 2d6,
Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

- 1 Explosion - Normal
- 1 Stomp - Normal
- 4 Icy Wind - Ice**
- 7 Charge Beam - Electric
- 10 Bulldoze - Ground
- 13 Curse - Ghost
- § 16 Ancient Power - Rock
- 19 Amnesia - Psychic
- § 22 Ice Beam - Ice**
- 25 Hammer Arm - Fighting
- 28 Lock-On - Normal
- 28 Zap Cannon - Electric
- 31 Superpower - Fighting
- 34 Hyper Beam - Normal

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam, 14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 70 Aurora Veil, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Gravity, **Ice Punch, Icy Wind (N)**, Iron Head, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Shock Wave, Signal Beam, Snore, Stomping Tantrum, Superpower, Thunder Punch

REGISTEEL



Base Stats:

HP:	8
Attack:	8
Defense:	15
Special Attack:	8
Special Defense:	15
Speed:	5

Basic Information

Type: Steel

Basic Ability 1: Clear Body

Adv Ability 1: Light Metal

Adv Ability 2: Battle Armor

Adv Ability 3: Unbreakable

High Ability: Unaware

Evolution:

1 - Registeel

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 451.9 lbs / 205kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 1, Burrow 3, Jump 1/1, Power 11, Breathless, Darkvision, Dead Silent, Magnetic, Naturewalk (Urban)

Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

- 1 Explosion - Normal
- 1 Stomp - Normal
- 4 Metal Claw - Steel**
- 7 Charge Beam - Electric
- 10 Bulldoze - Ground
- 13 Curse - Ghost
- § 16 Ancient Power - Rock
- 19 Amnesia - Psychic
- 19 Iron Defense - Steel
- 22 Iron Head - Steel**
- § 22 Flash Cannon - Steel**
- 25 Hammer Arm - Fighting
- 28 Lock-On - Normal
- 28 Zap Cannon - Electric
- 31 Superpower - Fighting
- 34 Hyper Beam - Normal

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 64 Explosion, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Earth Power, Focus Punch, Gravity, Ice Punch, Iron Defense, **Iron Head**, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Shock Wave, Snore, Stealth Rock, Stomping Tantrum, Superpower, Thunder Punch

REGIGIGAS



Base Stats:

HP:	11
Attack:	16
Defense:	11
Special Attack:	8
Special Defense:	11
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: Slow Start

Adv Ability 1: Clear Body

Adv Ability 2: Battle Armor

Adv Ability 3: Last Chance

High Ability: Unaware

Evolution:

1 - Regigigas

Size Information

Height: 12' 2" / 3.7m (Huge)

Weight: 925.9 lbs / 420kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Mountain, Tundra

Capability List

Overland 7, Swim 4, Burrow 3, Jump 1/1, Power 13, Breathless, Darkvision, Dead Silent, Groundshaper, Magnetic

Skill List

Athl 6d6, Acro 2d6, Combat 4d6, Stealth 1d6+2, Percep 3d6+2, Focus 4d6

Move List

Level Up Move List

- 1 Confuse Ray - Ghost
- 1 Dizzy Punch - Normal**
- 1 Foresight - Normal
- 1 Knock Off - Dark
- 13 Revenge - Fighting
- 20 Wide Guard - Rock
- 25 Zen Headbutt - Psychic
- 33 Payback - Dark
- § 38 Crush Grip - Normal**
- 45 Heavy Slam - Steel
- § 50 Giga Impact - Normal**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, **27 Return**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, **42 Facade**, **48 Round**, 52 Focus Blast, 56 Fling, 66 Payback, **68 Giga Impact**, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Ancient Power, Block, **Body Slam**, **Crush Grip (N)**, Counter, Defense Curl, **Double-Edge**, Drain Punch, Dynamic Punch, Earth Power, Fire Punch (N), Focus Punch, Gravity, Heavy Slam (N), Ice Punch (N), Icy Wind, Iron Head, Knock Off, **Mega Kick**, **Mega Punch**, Mud-Slap, Rollout, Seismic Toss, Shock Wave, **Snore**, Stomping Tantrum, Superpower, Thunder Punch (N), Zen Headbutt

LATIAS



Base Stats:

HP:	8
Attack:	8
Defense:	9
Special Attack:	11
Special Defense:	13
Speed:	11

Basic Information

Type: Dragon / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Rocket

Adv Ability 2: Keen Eye

Adv Ability 3: Telepathy

High Ability: Speed Boost

Evolution:

1 - Latias

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 88.2 lbs / 40kg (3)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Beach, Forest, Grassland, Mountain, Ocean

Capability List

Overland 6, Swim 4, Sky 8, Jump 2/2, Power 4, Aura Reader, Guster, Invisibility, Mountable 1, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 6d6+3, Combat 3d6, Stealth 5d6+3, Percep 4d6, Focus 6d6+3

Move List

Level Up Move List

- 1 Psywave - Psychic
- 1 Wish - Normal
- 1 Helping Hand - Normal
- 1 Safeguard - Normal
- 4 Water Sport - Water
- 7 Charm - Fairy
- 10 Stored Power - Psychic**
- 13 Refresh - Normal
- 16 Heal Pulse - Psychic
- 20 Dragon Breath - Dragon**
- §24 Mist Ball - Psychic**
- §28 Psycho Shift - Psychic
- 32 Recover - Normal
- 36 Reflect Type - Normal
- 41 Zen Headbutt - Psychic**
- 46 Guard Split - Psychic
- 51 Psychic - Psychic**
- 56 Dragon Pulse - Dragon**
- 61 Healing Wish - Psychic

TM Move List

02 Dragon Claw, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 65 Shadow Claw, 68 Giga Impact, 73 Thunder Wave, 76 Fly, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

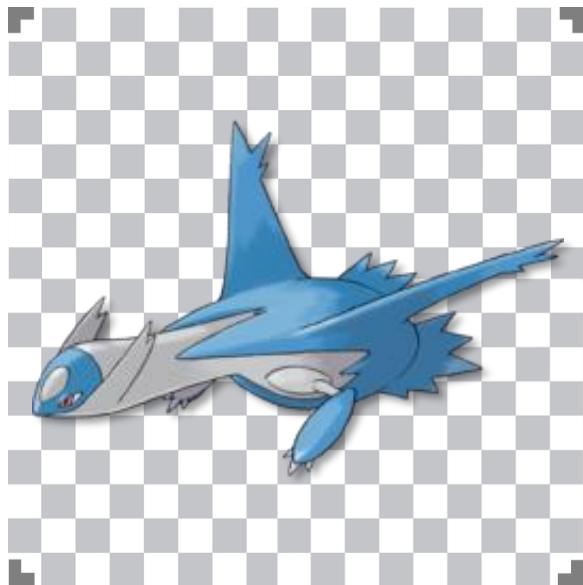
Ally Switch, Body Slam, Covet, Defog, Dive, Double-Edge, **Draco Meteor, Dragon Pulse, Fury Cutter, Healing Wish (N), Helping Hand (N), Icy Wind, Laser Focus, Last Resort, Magic Coat, Magic Room, Mud-Slap, Outrage, Role Play, Shock Wave, Snore, Sucker Punch, Swift, Tailwind, Telekinesis, Trick, Twister, Water Pulse, Whirlpool, Zen Headbutt**



Mega Evolution
Type: Unchanged
Ability: Levitate

Stats: +2 Atk, +3 Def, +3 Sp. Atk, +2 Sp. Def

LATIOS



Base Stats:

HP:	8
Attack:	9
Defense:	8
Special Attack:	13
Special Defense:	11
Speed:	11

Basic Information

Type: Dragon / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Rocket

Adv Ability 2: Keen Eye

Adv Ability 3: Telepathy

High Ability: Speed Boost

Evolution:

1 - Latias

Size Information

Height: 6' 7" / 2m (Large)

Weight: 132.3 lbs / 60kg (3)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Beach, Forest, Grassland, Mountain, Ocean

Capability List

Overland 6, Swim 4, Sky 8, Jump 2/2, Power 4, Aura Reader, Guster, Invisibility, Mountable 1, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 6d6+3, Combat 3d6, Stealth 5d6+3, Percep 4d6, Focus 6d6+3

Move List

Level Up Move List

- 1 Psywave - Psychic
- 1 Heal Block - Psychic
- 1 Helping Hand - Normal
- 1 Safeguard - Normal
- 4 Protect - Normal
- 7 Dragon Dance - Dragon
- 10 Stored Power - Psychic**
- 13 Refresh - Normal
- 16 Heal Pulse - Psychic
- 20 Dragon Breath - Dragon**
- §24 Luster Purge - Psychic**
- §28 Psycho Shift - Psychic
- 32 Recover - Normal
- 36 Telekinesis - Psychic
- 41 Zen Headbutt - Psychic**
- 46 Power Split - Psychic
- 51 Psychic - Psychic**
- 56 Dragon Pulse - Dragon**
- 61 Memento - Dark

TM Move List

02 Dragon Claw, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 65 Shadow Claw, 68 Giga Impact, 73 Thunder Wave, 76 Fly, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Covet, Defog, Dive, Double-Edge, **Draco Meteor, Dragon Pulse, Fury Cutter, Helping Hand (N), Icy Wind, Laser Focus, Last Resort, Magic Coat, Magic Room, Memento (N), Mud-Slap, Outrage, Role Play, Shock Wave, Snore, Sucker Punch, Swift, Tailwind, Telekinesis, Trick, Twister, Water Pulse, Whirlpool, Zen Headbutt**

Mega Evolution

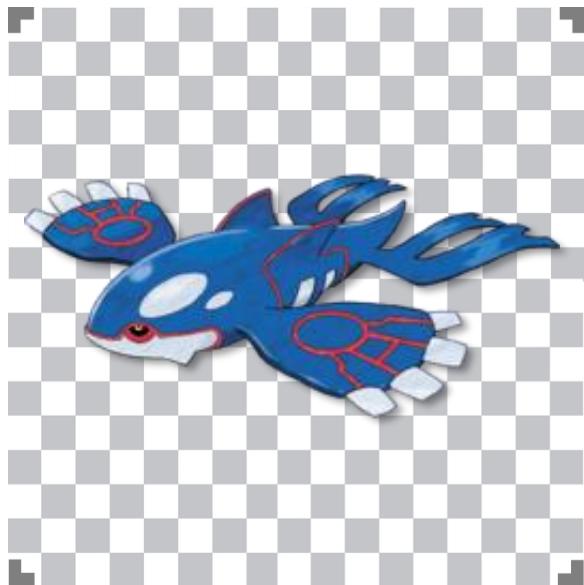
Type: Unchanged

Ability: Levitate



Stats: +4 Atk, +2 Def, +3 Sp. Atk, +1 Sp. Def

KYOGRE



Base Stats:

HP:	10
Attack:	10
Defense:	9
Special Attack:	15
Special Defense:	14
Speed:	9

Basic Information

Type: Water

Basic Ability 1: Drizzle

Adv Ability 1: Hydration

Adv Ability 2: Swift Swim

Adv Ability 3: Water Absorb

High Ability: Rain Dish

Evolution:

1 - Kyogre

Size Information

Height: 14' 9" / 4.5m (Gigantic)

Weight: 776 lbs / 352kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Arctic, Ocean

Capability List

Overland 4, Swim 12, Jump 1/1, Power 12, Gilled, Glow, Mountable 2, Naturewalk (Ocean)

Skill List

Athl 4d6+2, Acro 4d6, Combat 5d6, Stealth 2d6, Percep 3d6+2, Focus 4d6

Move List

Level Up Move List

1 Ancient Power - Rock

1 Water Pulse - Water

3 Scary Face - Normal

8 Aqua Tail - Water

10 Body Slam - Normal

15 Aqua Ring - Water

18 Ice Beam - Ice

§ 23 Origin Pulse - Water

25 Calm Mind - Psychic

30 Muddy Water - Water

33 Sheer Cold - Ice

38 Hydro Pump - Water

40 Double-Edge - Normal

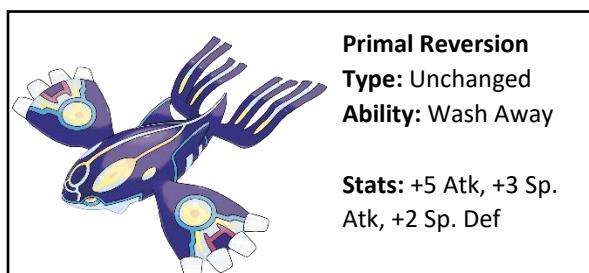
§ 45 Water Spout - Water

TM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, **55 Scald**, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, **98 Waterfall**, 100 Confide

Tutor Move List

Ancient Power (N), Aqua Ring, **Aqua Tail**, Avalanche, Block, Body Slam, **Brine**, Defense Curl, **Dive**, Double-Edge, Icy Wind, Iron Head, **Liquidation**, Mud-Slap, Shock Wave, Signal Beam, Snore, Swift, Uproar, **Water Pulse (N)**, **Whirlpool**



GROUDON



Base Stats:

HP:	10
Attack:	15
Defense:	14
Special Attack:	10
Special Defense:	9
Speed:	9

Basic Information

Type: Ground

Basic Ability 1: Drought

Adv Ability 1: Solar Power

Adv Ability 2: Sun Blanket

Adv Ability 3: Mold Breaker

High Ability: Sand Force

Evolution:

1 - Groudon

Size Information

Height: 11' 6" / 3.5m (Huge)

Weight: 2094.4 lbs / 950kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Cave, Desert, Mountain

Capability List

Overland 8, Swim 6, Burrow 8, Jump 2/2, Power 14, Firestarter, Glow, Groundshaper, Materializer, Mountable 1, Naturewalk (Cave, Mountain), Tremorsense

Skill List

Athl 5d6+2, Acro 3d6, Combat 5d6, Stealth 2d6, Percep 4d6, Focus 3d6+2

Move List

Level Up Move List

1 Ancient Power - Rock

1 Mud Shot - Ground

3 Scary Face - Normal

8 Earth Power - Ground

10 Lava Plume - Fire

15 Rest - Psychic

18 Earthquake - Ground

§ 23 Precipice Blades - Ground

25 Bulk Up - Fighting

30 Solar Beam - Grass

33 Fissure - Ground

38 Fire Blast - Fire

40 Hammer Arm - Fighting

§ 45 Eruption - Fire

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 25 Thunder, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, **78 Bulldoze**, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power (N), Block, Body Slam, Counter, Defense Curl, Double-Edge, Dragon Pulse, Dynamic Punch, **Earth Power**, Fire Punch, Fury Cutter, Iron Head, Iron Tail, Mega Kick, Mega Punch, **Mud-Slap**, Rollout, Seismic Toss, Shock Wave, Snore, Stealth Rock, **Stomping Tantrum**, Swift, Thunder Punch, Uproar



Primal Reversion

Type: Ground / Fire

Ability: Heat Mirage

Stats: +3Atk, +2 Def, +5 Sp. Atk

RAYQUAZA



Base Stats:

HP:	11
Attack:	15
Defense:	9
Special Attack:	15
Special Defense:	9
Speed:	10

Basic Information

Type: Dragon / Flying

Basic Ability 1: Air Lock

Adv Ability 1: Marvel Scale

Adv Ability 2: Rocket

Adv Ability 3: Run Away

High Ability: Pressure

Evolution:

1 - Rayquaza

Size Information

Height: 23' 0" / 7m (Gigantic)

Weight: 455.3 lbs / 206.5kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 8, Swim 8, Sky 10, Burrow 6, Jump 6/6,
Power 11, Aura Reader, Delta Evolution, Glow,
Guster, Mountable 3, Telepath

Skill List

Athl 4d6, Acro 6d6+2, Combat 5d6, Stealth 2d6,
Percep 4d6, Focus 4d6

Move List

Level Up Move List

1 Twister - Dragon

3 Scary Face - Normal

8 Ancient Power - Rock

10 Crunch - Dark

15 Air Slash - Flying

18 Rest - Psychic

§ 23 Extreme Speed - Normal

25 Dragon Pulse - Dragon

30 Dragon Dance - Dragon

§ 33 Fly - Flying

38 Hyper Voice - Normal

40 Outrage - Dragon

§ 45 Hyper Beam - Normal

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, **40 Aerial Ace**, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 50 Overheat, 52 Focus Blast, 53 Energy Ball, 56 Fling, **58 Sky Drop**, 59 Brutal Swing, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 74 Gyro Ball, 75 Swords Dance, **76 Fly**, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Surf, 98 Waterfall, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Bind, Body Slam, Defog, Dive, Double-Edge, **Draco Meteor**, § Dragon

Ascent, **Dragon Pulse**, Earth Power, Fury Cutter, Hyper Voice, Icy Wind, Iron Head, Iron Tail, Mud-Slap, **Outrage**, Shock Wave, Snore, Swift, Tailwind, **Twister**, Uproar, Water Pulse, Whirlpool

Mega Evolution
Type: Unchanged
Ability: Run Away

Stats: +3 Atk, +1 Def, +3 Sp. Atk, +1 Sp. Def, +2 Speed

JIRACHI



Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Steel / Psychic
Basic Ability 1: Serene Grace
Adv Ability 1: Wishmaster
Adv Ability 2: Deep Sleep
Adv Ability 3: Life Force
High Ability: Wonder Skin

Evolution:

1 - Jirachi

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 2.4 lbs / 1.1kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Forest, Mountain, Rainforest

Capability List

Overland 6, Swim 4, Sky 7, Jump 2/2, Power 2, Aura Reader, Glow, Telekinetic, Telepath

Skill List

Athl 2d6, Acro 4d6+2, Combat 4d6, Stealth 4d6, Percep 5d6, Focus 4d6

Move List

Level Up Move List

1 Confusion - Psychic

- 1 Wish - Normal
- 3 Rest - Psychic
- 5 Swift - Normal
- 8 Helping Hand - Normal
- 10 Psychic - Psychic**
- 13 Refresh - Normal
- 15 Lucky Chant - Normal
- 18 Zen Headbutt - Psychic**
- 20 Double-Edge - Normal
- 23 Gravity - Psychic
- § 25 Healing Wish - Psychic
- § 28 Future Sight - Psychic**
- 30 Cosmic Power - Psychic
- 33 Last Resort - Normal
- § 35 Doom Desire - Steel**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 44 Rest, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ancient Power, Body Slam, Defense Curl, Drain Punch, Dynamic Punch, Fire Punch, Gravity, Helping Hand, Ice Punch, Icy Wind, Iron Defense, **Iron Head**, Last Resort, Magic Coat, Magic Room, Metronome, Mimic, Mud-Slap, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Uproar, Water Pulse, **Zen Headbutt**

DEOXYS Normal Forme



Base Stats:

HP:	5
Attack:	15
Defense:	5
Special Attack:	15
Special Defense:	5
Speed:	15

Basic Information

Type: Psychic
Basic Ability 1: Pressure
Adv Ability 1: Download
Adv Ability 2: Perception
Adv Ability 3: Symbiosis
High Ability: Transporter

Evolution:

1 - Deoxys

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 134 lbs / 60.8kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 8, Swim 5, Sky 7, Jump 2/2, Power 8,
Breathless, Forme Change, Multiform, Telekinetic,
Telepath

Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 3d6, Percep
5d6+2, Focus 5d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 4 Night Shade - Ghost
- 7 Teleport - Psychic
- 10 Knock Off - Dark
- 13 Pursuit - Dark
- 16 Psychic - Psychic**
- 19 Snatch - Dark
- 22 Psycho Shift - Psychic
- 25 Zen Headbutt - Psychic**
- 28 Cosmic Power - Psychic
- § 32 Recover - Normal
- § 34 Psycho Boost - Psychic**
- § 37 Hyper Beam - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Avalanche, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Bunch, Gravity, Ice Punch, Icy Wind, Knock Off, Laser Focus, Low Kick, Mega Kick, Magic Coat, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Stealth Rock, Stomping Tantrum, Swift, Telekinesis, Throat Chop, Thunder Punch, Trick, Water Pulse, Wonder Room, **Zen Headbutt**

DEOXYS Attack Forme



Base Stats:

HP:	5
Attack:	18
Defense:	2
Special Attack:	18
Special Defense:	2
Speed:	15

Basic Information

Type: Psychic
Basic Ability 1: Weird Power
Adv Ability 1: Download
Adv Ability 2: Perception
Adv Ability 3: Symbiosis
High Ability: Transporter

Evolution:

1 - Deoxys

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 134 lbs / 60.8kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 8, Swim 5, Sky 7, Jump 2/2, Power 8,
Breathless, Forme Change, Multiform, Telekinetic,
Telepath

Skill List

Athl 4d6, Acro 4d6, Combat 6d6+2, Stealth 3d6,
Percep 3d6, Focus 5d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 4 Night Shade - Ghost
- 7 Teleport - Psychic
- 10 Taunt - Dark
- 13 Pursuit - Dark
- 16 Psychic - Psychic**
- § 19 Superpower - Fighting
- 22 Psycho Shift - Psychic
- 25 Zen Headbutt - Psychic**
- 28 Cosmic Power - Psychic
- 32 Zap Cannon - Electric
- § 34 Psycho Boost - Psychic**
- § 37 Hyper Beam - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Avalanche, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, Gravity, Laser Focus, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Stealth Rock, Stomping Tantrum, Superpower, Swift, Telekinesis, Throat Chop, Trick, Water Pulse, Wonder Room, **Zen Headbutt**

DEOXYS Defense Forme



Base Stats:

HP:	5
Attack:	7
Defense:	16
Special Attack:	7
Special Defense:	16
Speed:	9

Basic Information

Type: Psychic

Basic Ability 1: Sturdy

Adv Ability 1: Download

Adv Ability 2: Perception

Adv Ability 3: Symbiosis

High Ability: Transporter

Evolution:

1 - Deoxys

Size Information

Height: 5' 7" / 1.7m (Medium)

Weight: 134 lbs / 60.8kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 4, Sky 6, Jump 2/2, Power 9, Breathless, Forme Change, Multiform, Telekinetic, Telepath

Skill List

Athl 6d6+2, Acro 2d6, Combat 4d6, Stealth 3d6, Percep 5d6, Focus 5d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 4 Night Shade - Ghost
- 7 Teleport - Psychic
- 10 Knock Off - Dark
- 13 Spikes - Ground
- 16 Psychic - Psychic**
- 19 Snatch - Dark
- 22 Psycho Shift - Psychic
- 25 Zen Headbutt - Psychic**
- 28 Iron Defense - Steel
- 28 Amnesia - Psychic
- § 32 Recover - Normal
- § 34 Psycho Boost - Psychic**
- § 37 Counter - Fighting
- § 37 Mirror Coat - Psychic

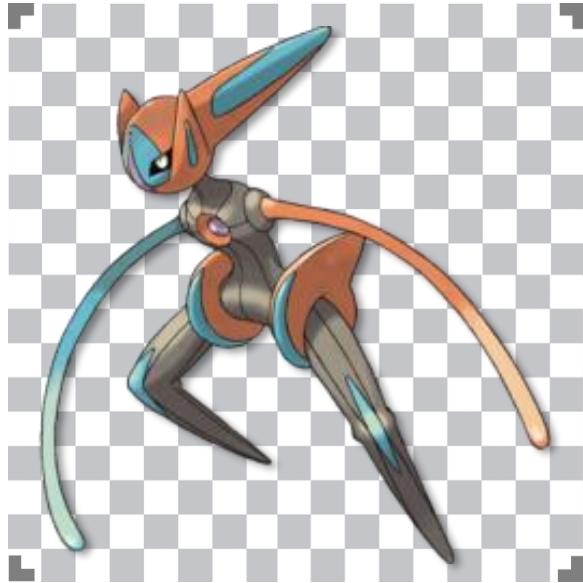
TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Avalanche, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, Gravity, Iron Defense, Knock Off, Laser Focus, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Stealth Rock, Stomping Tantrum, Swift, Telekinesis, Throat Chop, Trick, Water Pulse, Wonder Room, **Zen Headbutt**

DEOXYS Speed Forme



Base Stats:

HP:	5
Attack:	10
Defense:	9
Special Attack:	10
Special Defense:	9
Speed:	18

Basic Information

Type: Psychic
Basic Ability 1: Speed Boost
Adv Ability 1: Download
Adv Ability 2: Perception
Adv Ability 3: Symbiosis
High Ability: Transporter

Evolution:

1 - Deoxys

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 134 lbs / 60.8kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Mountain

Capability List

Overland 11, Swim 6, Sky 9, Jump 3/3, Power 6,
Breathless, Forme Change, Multiform, Telekinetic,
Telepath

Skill List

Athl 3d6, Acro 6d6+2, Combat 4d6, Stealth 3d6,
Percep 4d6, Focus 5d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 4 Night Shade - Ghost
- 7 Double Team - Normal
- 10 Knock Off - Dark
- 13 Pursuit - Dark
- 16 Psychic - Psychic**
- 19 Swift - Normal
- 22 Psycho Shift - Psychic
- 25 Zen Headbutt - Psychic**
- 28 Agility - Psychic
- § 32 Recover - Normal
- § 34 Psycho Boost - Psychic**
- § 37 Extreme Speed - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Avalanche, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Bunch, Gravity, Ice Punch, Knock Off, Laser Focus, Low Kick, Mega Kick, Magic Coat, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Stealth Rock, Stomping Tantrum, Swift, Telekinesis, Throat Chop, Thunder Punch, Trick, Water Pulse, Wonder Room, **Zen Headbutt**

UXIE



Base Stats:

HP:	8
Attack:	8
Defense:	13
Special Attack:	8
Special Defense:	13
Speed:	10

Basic Information

Type: Psychic
Basic Ability 1: Levitate
Adv Ability 1: Forewarn
Adv Ability 2: Telepathy
Adv Ability 3: Frisk
High Ability: Anticipation

Evolution:

1 - Uxie

Size Information

Height: 1' 0" / 0.3m (Small)
Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 40 Days

Diet: Herbivore
Habitat: Cave

Capability List

Overland 5, Swim 4, Sky 7, Jump 1/1, Power 2, Aura Reader, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+2, Combat 4d6, Stealth 5d6+2, Percep 4d6+2, Focus 5d6+2

Move List

Level Up Move List

- 1 Rest - Psychic
- 1 Confusion - Psychic**
- 3 Imprison - Psychic
- 8 Endure - Normal
- 11 Swift - Normal
- 16 Yawn - Normal
- § 18 Future Sight - Psychic**
- 23 Amnesia - Psychic
- § 25 Extrasensory - Psychic**
- 31 Flail - Normal
- 33 Natural Gift - Normal
- § 38 Memento - Dark**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Fire Punch, Flail (N), Foul Play, Giga Drain, Heal Bell, Helping Hand, Ice Punch, Iron Tail, Knock Off, Laser Focus, Magic Coat, Magic Room, Memento (N), Mud-Slap, Natural Gift (N), Role Play, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Water Pulse, Wonder Room, **Zen Headbutt**

MESPRIT



Base Stats:

HP:	8
Attack:	11
Defense:	11
Special Attack:	11
Special Defense:	11
Speed:	8

Basic Information

Type: Psychic

Basic Ability 1: Levitate

Adv Ability 1: Gentle Vibe

Adv Ability 2: Healer

Adv Ability 3: Confidence

High Ability: Prime Fury

Evolution:

1 - Mesprit

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Herbivore

Habitat: Cave

Capability List

Overland 5, Swim 4, Sky 7, Jump 1/1, Power 2, Aura Reader, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+2, Combat 4d6, Stealth 4d6+2, Percep 5d6+2, Focus 5d6+2

Move List

Level Up Move List

1 Rest - Psychic

1 Confusion - Psychic

3 Imprison - Psychic

8 Protect - Normal

11 Swift - Normal

16 Lucky Chant - Normal

§ 18 Future Sight - Psychic

23 Charm - Fairy

§ 25 Extrasensory - Psychic

31 Copycat - Normal

33 Natural Gift - Normal

§ 38 Healing Wish - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Copycat (N), Fire Punch, Heal Bell, Healing Wish (N), Helping Hand, Ice Punch, Iron Tail, Knock Off, Laser Focus, Magic Coat, Magic Room, Mud-Slap, Natural Gift (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Water Pulse, Wonder Room, **Zen Headbutt**

AZELF



Base Stats:

HP:	8
Attack:	13
Defense:	7
Special Attack:	13
Special Defense:	7
Speed:	12

Basic Information

Type: Psychic

Basic Ability 1: Levitate

Adv Ability 1: Inner Focus

Adv Ability 2: Own Tempo

Adv Ability 3: Sorcery

High Ability: Download

Evolution:

1 - Azelf

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 0.7 lbs / 0.3kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Herbivore

Habitat: Cave

Capability List

Overland 5, Swim 4, Sky 7, Jump 1/1, Power 2, Aura Reader, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+2, Combat 4d6, Stealth 4d6+2, Percep 4d6+2, Focus 6d6+2

Move List

Level Up Move List

1 Rest - Psychic

1 Confusion - Psychic

3 Imprison - Psychic

8 Detect - Fighting

11 Swift - Normal

16 Uproar - Normal

§ 18 Future Sight - Psychic

23 Nasty Plot - Dark

§ 25 Extrasensory - Psychic

31 Copycat - Normal

33 Natural Gift - Normal

§ 38 Explosion - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden

Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16

Light Screen, 17 Protect, 18 Rain Dance, 20

Safeguard, 21 Frustration, 24 Thunderbolt, 25

Thunder, 27 Return, **29 Psychic, 30 Shadow Ball, 32**

Double Team, 33 Reflect, 35 Flamethrower, 37

Sandstorm, 38 Fire Blast, 41 Torment, 42 Facade, 44

Rest, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge

Beam, 62 Acrobatics, 64 Explosion, 66 Payback, 68

Giga Impact, 73 Thunder Wave, 77 Psych Up, **85**

Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep

Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99

Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Fire Punch, Heal Bell, Helping Hand, Ice Punch, Iron Tail, Knock Off, Laser Focus, Last Resort (N), Magic Coat, Magic Room, Mud-Slap, Natural Gift (N), Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Uproar, Water Pulse, Wonder Room, **Zen Headbutt**

DIALGA



Base Stats:

HP:	10
Attack:	12
Defense:	12
Special Attack:	15
Special Defense:	10
Speed:	9

Basic Information

Type: Steel / Dragon

Basic Ability 1: Probability Control

Adv Ability 1: Synchronize

Adv Ability 2: Telepathy

Adv Ability 3: Pressure

High Ability: Heavy Metal

Evolution:

1 - Dialga

Size Information

Height: 17' 9" / 5.4m (Gigantic)

Weight: 1505.8 lbs / 683kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 8, Swim 8, Sky 9, Jump 3/3, Power 10, Aura Reader, Mountable 2, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6, Combat 4d6+3, Stealth 3d6, Percep 5d6+4, Focus 5d6+2

Move List

Level Up Move List

1 Dragon Breath - Dragon

1 Scary Face - Normal

6 Metal Claw - Steel

10 Ancient Power - Rock

15 Slash - Normal

19 Power Gem - Rock

24 Metal Burst - Steel

28 Dragon Claw - Dragon

33 Earth Power - Ground

§ 37 Aura Sphere - Fighting

42 Iron Tail - Steel

§ 46 Roar of Time - Dragon

50 Flash Cannon - Steel

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10

Hidden Power, 11 Sunny Day, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

20 Safeguard, 21 Frustration, 24 Thunderbolt, 25

Thunder, 26 Earthquake, 27 Return, 31 Brick Break,

32 Double Team, 35 Flamethrower, 37 Sandstorm,

38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42

Facade, 44 Rest, 48 Round, 49 Echoed Voice, 50

Overheat, 65 Shadow Claw, 68 Giga Impact, 71 Stone

Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze,

80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep

Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room

100 Confide

Tutor Move List

Ancient Power, **Draco Meteor**, **Dragon Pulse**, Earth

Power, Fury Cutter, Gravity, Hyper Voice, Iron

Defense, **Iron Head**, **Iron Tail**, Magnet Rise, Mud-

Slap, **Outrage**, Shock Wave, Snore, Stealth Rock,

Stomping Tantrum, Swift, **Twister**

PALKIA



Base Stats:

HP:	9
Attack:	12
Defense:	10
Special Attack:	15
Special Defense:	12
Speed:	10

Basic Information

Type: Water / Dragon

Basic Ability 1: Probability Control

Adv Ability 1: Synchronize

Adv Ability 2: Telepathy

Adv Ability 3: Pressure

High Ability: Hydration

Evolution:

1 - Palkia

Size Information

Height: 13' 9" / 4.2m (Huge)

Weight: 740.8 lbs / 336kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 7, Swim 7, Sky 7, Teleporter 4, Jump 4/4, Power 10, Aura Reader, Mountable 2, Telekinetic, Telepath

Skill List

Athl 5d6, Acro 3d6, Combat 5d6+3, Stealth 3d6, Percep 4d6+4, Focus 5d6+2

Move List

Level Up Move List

1 Dragon Breath - Dragon

1 Scary Face - Normal

6 Water Pulse - Water

10 Ancient Power - Rock

15 Slash - Normal

19 Power Gem - Rock

24 Aqua Ring - Water

28 Dragon Claw - Dragon

33 Earth Power - Ground

§ 37 Aura Sphere - Fighting

42 Aqua Tail - Water

§ 46 Spatial Rend - Dragon

50 Hydro Pump - Water

TM Move List

02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 08 Bulk

Up, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14

Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,

20 Safeguard, 21 Frustration, 24 Thunderbolt, 25

Thunder, 26 Earthquake, 27 Return, 31 Brick Break,

32 Double Team, 35 Flamethrower, 37 Sandstorm,

38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42

Facade, 44 Rest, 48 Round, 49 Echoed Voice, 52

Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga

Impact, 71 Stone Edge, 73 Thunder Wave, 77 Psych

Up, 78 Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 87

Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick

Room, **94 Surf**, 100 Confide

Tutor Move List

Ancient Power, **Aqua Tail**, Avalanche, **Brine**, **Dive**,

Draco Meteor, **Dragon Pulse**, Earth Power, Focus

Punch, Fury Cutter, Gravity, Hyper Voice,

Liquidation, Mud-Slap, **Outrage**, Shock Wave, Snore,

Stomping Tantrum, Swift, **Twister**, **Water Pulse**,

Whirlpool

GIRATINA Origin Forme



Base Stats:

HP:	15
Attack:	12
Defense:	10
Special Attack:	12
Special Defense:	10
Speed:	9

Basic Information

Type: Ghost / Dragon

Basic Ability 1: Levitate

Adv Ability 1: Bully

Adv Ability 2: Telepathy

Adv Ability 3: Prime Fury

High Ability: Soulstealer

Evolution:

1 - Giratina

Size Information

Height: 22' 8" / 6.9m (Gigantic)

Weight: 1433 lbs / 650kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 7, Swim 7, Sky 7, Burrow 3, Jump 2/2,
Power 14, Aura Reader, Darkvision, Forme Change,
Mountable 2, Origin Forme, Telekinetic, Telepath

Skill List

Athl 6d6, Acro 5d6, Combat 5d6, Stealth 4d6, Percep
3d6+1, Focus 5d6+2

Move List

Level Up Move List

1 Dragon Breath - Dragon

1 Scary Face - Normal

6 Ominous Wind - Ghost

10 Ancient Power - Rock

15 Slash - Normal

19 Shadow Sneak - Ghost

24 Destiny Bond - Ghost

28 Dragon Claw - Dragon

33 Earth Power - Ground

§ 37 Aura Sphere - Fighting

42 Shadow Claw - Ghost

§ 46 Shadow Force - Ghost

50 Hex - Ghost

TM Move List

02 Dragon Claw, 04 Calm Mind, 05 Roar, 06 Toxic, 10

Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17

Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,

24 Thunderbolt, 25 Thunder, 26 Earthquake, 27

Return, 29 Psychic, **30 Shadow Ball**, 32 Double

Team, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round,

49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57

Charge Beam, 59 Brutal Swing, 61 Will-O-Wisp, **65**

Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone

Edge, 73 Thunder Wave, 76 Fly, 77 Psych Up, 78

Bulldoze, **82 Dragon Tail**, 85 Dream Eater, 87

Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse,

100 Confide

Tutor Move List

Air Cutter, Ancient Power, Aqua Tail, Defog, **Draco**

Meteor, **Dragon Pulse**, Earth Power, Fury Cutter,

Gravity, Hyper Voice, Icy Wind, Iron Head, Iron Tail,

Magic Coat, Mud-Slap, **Ominous Wind**, **Outrage**,

Role Play, Shock Wave, Silver Wind, Snore, Spite,

Swift, Tailwind, Telekinesis, **Twister**

GIRATINA Altered Forme



Base Stats:

HP:	15
Attack:	10
Defense:	12
Special Attack:	10
Special Defense:	12
Speed:	9

Basic Information

Type: Ghost / Dragon

Basic Ability 1: Pressure

Adv Ability 1: Bully

Adv Ability 2: Telepathy

Adv Ability 3: Prime Fury

High Ability: Soulstealer

Evolution:

1 - Giratina

Size Information

Height: 14' 9" / 4.5m (Gigantic)

Weight: 1653.5 lbs / 750kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 7, Swim 7, Sky 10, Burrow 3, Jump 2/2,
Power 14, Aura Reader, Darkvision, Forme Change,
Mountable 2, Origin Forme, Telekinetic, Telepath

Skill List

Athl 6d6, Acro 4d6, Combat 5d6, Stealth 3d6+1,
Percep 5d6, Focus 5d6+2

Move List

Level Up Move List

1 Dragon Breath - Dragon

1 Scary Face - Normal

6 Ominous Wind - Ghost

10 Ancient Power - Rock

15 Slash - Normal

19 Shadow Sneak - Ghost

24 Destiny Bond - Ghost

28 Dragon Claw - Dragon

33 Earth Power - Ground

§ 37 Aura Sphere - Fighting

42 Shadow Claw - Ghost

§ 46 Shadow Force - Ghost

50 Hex - Ghost

TM Move List

02 Dragon Claw, 04 Calm Mind, 05 Roar, 06 Toxic, 10

Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17

Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,

24 Thunderbolt, 25 Thunder, 26 Earthquake, 27

Return, 29 Psychic, **30 Shadow Ball**, 32 Double

Team, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round,

49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57

Charge Beam, 59 Brutal Swing, 61 Will-O-Wisp, **65**

Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone

Edge, 73 Thunder Wave, 76 Fly, 77 Psych Up, 78

Bulldoze, **82 Dragon Tail**, 85 Dream Eater, 87

Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse,

100 Confide

Tutor Move List

Air Cutter, Ancient Power, Aqua Tail, Defog, **Draco**

Meteor, **Dragon Pulse**, Earth Power, Fury Cutter,

Gravity, Hyper Voice, Icy Wind, Iron Head, Iron Tail,

Mud-Slap, **Ominous Wind**, **Outrage**, Pain Split, Role

Play, Shock Wave, Silver Wind, Snore, Spite, Swift,

Telekinesis, **Twister**

HEATRAN



Base Stats:

HP:	9
Attack:	9
Defense:	11
Special Attack:	13
Special Defense:	11
Speed:	8

Basic Information

Type: Fire / Steel
Basic Ability 1: Flash Fire
Adv Ability 1: Flame Body
Adv Ability 2: Sun Blanket
Adv Ability 3: Thermosensitive
High Ability: Magma Armor

Evolution:

1 - Heatran

Size Information

Height: 5' 7" / 1.9m (Large)
Weight: 948 lbs / 430kg (6)

Breeding Information

Gender Ratio: 50% M / 50% F
Egg Group: None
Average Hatch Rate: 40 Days

Diet: Terravore

Habitat: Mountain

Capability List

Overland 8, Swim 5, Burrow 8, Jump 2/2, Power 10, Firestarter, Glow, Heater, Naturewalk (Cave, Mountain), Tremorsense

Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+2, Stealth 2d6, Percep 3d6+2, Focus 5d6

Move List

Level Up Move List

- 1 Ancient Power - Rock
- 5 Leer - Normal
- 9 Fire Fang - Fire**
- 13 Metal Sound - Steel
- 17 Crunch - Dark
- 21 Scary Face - Normal
- § 25 Lava Plume - Fire**
- 29 Fire Spin - Fire**
- 33 Iron Head - Steel**
- 37 Earth Power - Ground
- 41 Heat Wave - Fire**
- 44 Stone Edge - Rock
- § 48 Magma Storm - Fire**

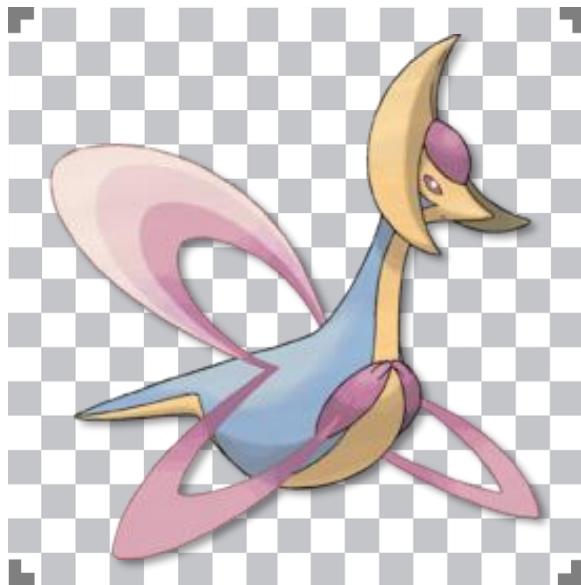
TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 61 Will-O-Wisp, 64 Explosion, 66 Payback, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 96 Nature Power, 97 Dark Pulse, 100 Confide

Tutor Move List

Ancient Power (N), Bug Bite, Dragon Pulse, Earth Power (N), **Fire Spin (N)**, **Heat Wave (N)**, Iron Defense, **Iron Head (N)**, **Magma Storm (N)**, Mud-Slap, Snore, Stealth Rock, Stomping Tantrum, Uproar

CRESSELIA



Base Stats:

HP:	12
Attack:	7
Defense:	12
Special Attack:	8
Special Defense:	13
Speed:	9

Basic Information

Type: Psychic

Basic Ability 1: Levitate

Adv Ability 1: Serene Grace

Adv Ability 2: Perception

Adv Ability 3: Mind Mold

High Ability: Magic Bounce

Evolution:

1 - Cresselia

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 188.7 lbs / 85.6kg (4)

Breeding Information

Gender Ratio: 0% M / 100% F

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 5, Swim 4, Sky 7, Jump 1/2, Power 8, Aura Reader, Dream Mist, Dream Reader, Glow, Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 4d6, Percep 5d6+2, Focus 5d6

Move List

Level Up Move List

1 Confusion - Psychic

1 Double Team - Normal

6 Safeguard - Normal

10 Mist - Ice

15 Aurora Beam - Ice

19 Future Sight - Psychic

24 Slash - Normal

§ 29 Moonlight - Fairy

§ 33 Psycho Cut - Psychic

38 Psycho Shift - Psychic

§ 42 Lunar Dance - Psychic

47 Psychic - Psychic

50 Moonblast - Fairy

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 57 Charge Beam, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch, Fury Cutter, Gravity, Helping Hand, Icy Wind, Lunar Dance (N), Magic Coat, Magic Room, Moonlight (N), Mud-Slap, **Psycho Cut (N)**, Psycho Shift (N), Recycle, Role Play, Signal Beam, Skill Swap, Snore, Swift, Telekinesis, Trick, **Zen Headbutt**

DARKRAI



Base Stats:

HP:	7
Attack:	9
Defense:	9
Special Attack:	14
Special Defense:	9
Speed:	13

Basic Information

Type: Dark
Basic Ability 1: Bad Dreams
Adv Ability 1: Insomnia
Adv Ability 2: Soulstealer
Adv Ability 3: Dark Art
High Ability: Fade Away

Evolution:

1 - Darkrai

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 111.3 lbs / 50.5kg (4)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Forest, Non-Space

Capability List

Overland 5, Swim 4, Sky 8, Jump 2/3, Power 7, Aura Reader, Darkvision, Dream Mist, Dream Reader, Invisibility, Phasing, Telepath

Skill List

Athl 2d6+2, Acro 3d6, Combat 3d6+2, Stealth 6d6+1, Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 1 Disable - Normal
- 1 Ominous Wind - Ghost
- 6 Quick Attack - Normal
- 10 Hypnosis - Psychic
- 15 Feint Attack - Dark**
- § 19 Nightmare - Ghost
- 24 Double Team - Normal
- 29 Haze - Ice
- § 33 Dark Void - Dark
- 38 Nasty Plot - Dark
- § 42 Dream Eater - Psychic
- 47 Dark Pulse - Dark**

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, **46 Thief**, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**, 100 Confide

Tutor Move List

Drain Punch, Focus Punch, **Foul Play**, Icy Wind, **Knock Off**, Last Resort, Mud-Slap, Ominous Wind (N), Shock Wave, Snatch, Snore, Spite, **Sucker Punch**, Swift, **Throat Chop**, Trick, Wonder Room

PHIONE



Base Stats:

HP:	8
Attack:	8
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	8

Basic Information

Type: Water

Basic Ability 1: Hydration

Basic Ability 2: Rain Dish

Adv Ability 1: Swift Swim

Adv Ability 2: Damp

High Ability: Absorb Force

Evolution:

1 - Phione

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 6.8 lbs / 3.1kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Water 1 / Fairy

Average Hatch Rate: 25 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 4, Swim 6, Jump 1/1, Power 1, Amorphous, Fountain, Gilled, Naturewalk (Ocean)

Skill List

Athl 3d6+2, Acro 4d6+2, Combat 3d6, Stealth 4d6+3, Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

1 Bubble - Water

1 Water Sport - Water

5 Charm - Fairy

8 Supersonic - Normal

12 Bubble Beam - Water

16 Acid Armor - Poison

20 Whirlpool - Water

23 Water Pulse - Water

§ 27 Aqua Ring - Water

31 Dive - Water

§ 35 Rain Dance - Water

TM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 48 Round, **55 Scald**, 56 Fling, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ancient Power, Aqua Ring, Bounce, **Brine**, Covet, **Dive**, Heal Bell, Helping Hand, Icy Wind, Knock Off, Last Resort, **Liquidation**, Mud-Slap, Signal Beam, Snore, Swift, Uproar, **Water Pulse**, **Whirlpool**

MANAPHY



Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Water

Basic Ability 1: Hydration

Basic Ability 2: Rain Dish

Adv Ability 1: Swift Swim

Adv Ability 2: Damp

High Ability: Absorb Force

Evolution:

1 - Manaphy

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 3.1 lbs / 1.4kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: Water 1 / Fairy

Average Hatch Rate: 40 Days

Diet: Herbivore

Habitat: Ocean

Capability List

Overland 5, Swim 8, Jump 2/2, Power 2, Amorphous, Fountain, Gilled, Naturewalk (Ocean), Telepath

Skill List

Athl 4d6+2, Acro 5d6+2, Combat 3d6, Stealth 4d6+3, Percep 4d6+2, Focus 4d6

Move List

Level Up Move List

1 Bubble - Water

1 Water Sport - Water

1 Tail Glow - Bug

5 Charm - Fairy

8 Supersonic - Normal

12 Bubble Beam - Water

16 Acid Armor - Poison

20 Whirlpool - Water

23 Water Pulse - Water

§ 27 Aqua Ring - Water

31 Dive - Water

35 Rain Dance - Water

§ 38 Heart Swap - Psychic

TM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, **55 Scald**, 56 Fling, 68 Giga Impact, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Surf**, **98 Waterfall**, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ancient Power, Aqua Ring, Bounce, **Brine**, Covet, **Dive**, Heal Bell, Helping Hand, Icy Wind, Knock Off, Last Resort, **Liquidation**, Mud-Slap, Signal Beam, Skill Swap, Snore, Swift, Uproar, **Water Pulse**, **Whirlpool**

SHAYMIN Land Forme



Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Grass
Basic Ability 1: Natural Cure
Adv Ability 1: Leaf Guard
Adv Ability 2: Sol Veil
Adv Ability 3: Flower Veil
High Ability: Magic Guard

Evolution:

1 - Shaymin

Size Information

Height: 0' 8" / 0.2m (Small)
Weight: 4.6 lbs / 2.1kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 7, Swim 4, Burrow 4, Jump 1/2, Power 2,
Forme Change, Gardener, Naturewalk (Forest,
Grassland), Sky Forme, Sprouter, Telepath

Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 5d6+2,
Percep 4d6+2, Focus 4d6

Move List

Level Up Move List

- 1 Growth - Normal
- 5 Magical Leaf - Grass**
- 10 Leech Seed - Grass
- 14 Synthesis - Grass
- 19 Sweet Scent - Normal
- 23 Natural Gift - Normal
- 28 Worry Seed - Grass
- 32 Aromatherapy - Grass
- § 37 Energy Ball - Grass**
- 41 Sweet Kiss - Fairy
- 46 Healing Wish - Psychic
- § 50 Seed Flare - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bullet Seed, Covet, Earth Power, Endeavor, **Giga Drain**, Laser Focus, Last Resort, Mud-Slap, **Seed Bomb**, Snore, Swift, Synthesis, Worry Seed, Zen Headbutt

SHAYMIN Sky Forme



Base Stats:

HP:	10
Attack:	10
Defense:	8
Special Attack:	12
Special Defense:	8
Speed:	13

Basic Information

Type: Grass / Flying
Basic Ability 1: Serene Grace
Adv Ability 1: Leaf Guard
Adv Ability 2: Sol Veil
Adv Ability 3: Rocket
High Ability: Accelerate

Evolution:

1 - Shaymin

Size Information

Height: 1' 4" / 0.4m (Small)
Weight: 11.5 lbs / 5.2kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 7, Swim 5, Sky 10, Jump 3/3, Power 2,
Forme Change, Gardener, Naturewalk (Forest,
Grassland), Sky Forme, Sprouter, Telepath

Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6, Stealth 3d6,
Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Growth - Normal
- 5 Magical Leaf - Grass**
- 10 Leech Seed - Grass
- 14 Quick Attack - Normal
- 19 Sweet Scent - Normal
- 23 Natural Gift - Normal
- 28 Worry Seed - Grass
- 32 Air Slash - Flying**
- § 37 Energy Ball - Grass**
- 41 Sweet Kiss - Fairy
- 46 Leaf Storm - Grass**
- § 50 Seed Flare - Grass**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 48 Round, **53 Energy Ball**, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bullet Seed, Covet, **Giga Drain**, Laser Focus, Last Resort, Mud-Slap, **Seed Bomb**, Snore, Swift, Synthesis, Tailwind, Worry Seed, Zen Headbutt

ARCEUS



Base Stats:

HP:	12
Attack:	12
Defense:	12
Special Attack:	12
Special Defense:	12
Speed:	12

Basic Information

Type: Normal

Basic Ability 1: Multitype

Adv Ability 1: Magic Guard

Adv Ability 2: Pressure

Adv Ability 3: Regenerator

High Ability: Adaptability

Evolution:

1 - Arceus

Size Information

Height: 10' 6" / 3.2m (Huge)

Weight: 705.5 lbs / 320kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Non-Space

Capability List

Overland 9, Swim 5, Sky 4, Jump 2/2, Power 10, Aura Reader, Darkvision, Glow, Invisibility, Mountable 2, Telekinetic, Telepath

Skill List

Athl 4d6+3, Acro 4d6+3, Combat 4d6+3, Stealth 4d6+3, Percep 4d6+3, Focus 4d6+3

Move List

Level Up Move List

1 Cosmic Power - Psychic

1 Natural Gift - Normal

1 Punishment - Dark

1 Seismic Toss - Fighting

5 Gravity - Psychic

10 Earth Power - Ground

§ 15 Hyper Voice - Normal

20 Extreme Speed - Normal

25 Refresh - Normal

30 Future Sight - Psychic

35 Recover - Normal

§ 40 Hyper Beam - Normal

45 Perish Song - Normal

§ 50 Judgment - Normal

TM Move List

01 Work Up, 02 Dragon Claw, 03 Psyshock, 04 Calm Mind,

05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day,

13 Ice Beam, 14 Blizzard, **15 Hyper Beam**, 16 Light Screen,

17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**,

22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26

Earthquake, **27 Return**, 29 Psychic, 30 Shadow Ball, 31

Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower,

36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock

Tomb, 40 Aerial Ace, **42 Facade**, 44 Rest, **48 Round**, **49**

Echoed Voice, 50 Overheat, 52 Focus Blast, 53 Energy Ball,

57 Charge Beam, 60 Quash, 61 Will-O-Wisp, 65 Shadow

Claw, 66 Payback, **68 Giga Impact**, 71 Stone Edge, 73

Thunder Wave, 75 Swords Dance, 76 Fly, 77 Psych Up, 78

Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 85

Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90

Substitute, 91 Flash Cannon, 92 Trick Room, 94 Surf, 95

Snarl, 97 Dark Pulse, 98 Waterfall, 100 Confide

Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Brine, Bullet Seed,

Defog, Dive, Draco Meteor, Dragon Pulse, Earth Power,

Fury Cutter, Giga Drain, Gravity, Heat Wave, **Hyper Voice**,

Icy Wind, Iron Defense, Iron Head, Iron Tail, Laser Focus,

Last Resort, Liquidation, Magic Coat, Mud-Slap, Ominous

Wind, Outrage, Recycle, Shock Wave, Signal Beam, Silver

Wind, Snore, Stealth Rock, **Swift**, Tailwind, Telekinesis,

Trick, Twister, Water Pulse, Whirlpool, Zen Headbutt

VICTINI

Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Psychic / Fire

Basic Ability 1: Victory Star

Adv Ability 1: Gluttony

Adv Ability 2: Defiant

Adv Ability 3: Competitive

High Ability: Flash Fire

Evolution:

1 - Victini

Size Information

Height: 1' 4" / 0.4m (Small)

Weight: 8.8 lbs / 4kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Forest, Urban

Capability List

Overland 7, Swim 4, Sky 6, Jump 2/3, Power 3, Aura Reader, Glow, Heater, Telekinetic, Telepath

Skill List

Athl 4d6+2, Acro 4d6, Combat 5d6, Stealth 3d6, Percep 4d6, Focus 3d6+1

Move List

Level Up Move List

1 Confusion - Psychic

1 Focus Energy - Normal

1 Incinerate - Fire

1 Quick Attack - Normal

5 Endure - Normal

9 Headbutt - Normal

13 Flame Charge - Fire

17 Reversal - Fighting

21 Flame Burst - Fire**25 Zen Headbutt - Psychic****29 Inferno - Fire**

33 Double-Edge - Normal

37 Flare Blitz - Fire

41 Final Gambit - Fighting

45 Stored Power - Psychic**49 Overheat - Fire**

TM Move List

01 Work Up, **03 Psyshock**, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 48 Round, **50 Overheat**, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 93 Wild Charge, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bounce, **Fire Punch**, **Heat Wave**, Helping Hand, Laser Focus, Last Resort, Magic Coat, Role Play, **§ Searing Shot (N)**, Shock Wave, Signal Beam, Skill Swap, Snore, Telekinesis, Thunder Punch, Trick, Uproar, **§ V-Create**, **Zen Headbutt**

COBALION



Base Stats:

HP:	9
Attack:	9
Defense:	13
Special Attack:	9
Special Defense:	7
Speed:	11

Basic Information

Type: Steel / Fighting

Basic Ability 1: Justified

Adv Ability 1: Sprint

Adv Ability 2: Inner Focus

Adv Ability 3: Discipline

High Ability: Courage

Evolution:

1 - Cobalion

Size Information

Height: 6' 11" / 2.1m (Large)

Weight: 551.2 lbs / 250kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 6, Jump 3/3, Power 7, Aura Reader, Mountable 1, Naturewalk (Mountain)

Skill List

Athl 6d6+6, Acro 4d6+3, Combat 5d6+3, Stealth 4d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Leer - Normal

1 Quick Attack - Normal

1 Double Kick - Fighting

1 Metal Claw - Steel

4 Take Down - Normal

7 Helping Hand - Normal

10 Retaliate - Normal

13 Iron Head - Steel

§ 16 Sacred Sword - Fighting

19 Swords Dance - Normal

21 Quick Guard - Fighting

25 Work Up - Normal

§ 28 Metal Burst - Steel

31 Close Combat - Fighting

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, **52 Focus Blast**, 54 False Swipe, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 72 Volt Switch, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Block, Bounce, **Close Combat (N)**, Helping Hand, Iron Defense, **Iron Head**, Laser Focus, Magnet Rise, Metal Burst (N), Snore, Stealth Rock, **Superpower**, Zen Headbutt

TERRAKION



Base Stats:

HP:	9
Attack:	13
Defense:	9
Special Attack:	7
Special Defense:	9
Speed:	11

Basic Information

Type: Rock / Fighting

Basic Ability 1: Justified

Adv Ability 1: Sprint

Adv Ability 2: Inner Focus

Adv Ability 3: Discipline

High Ability: Courage

Evolution:

1 - Terrakion

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 573.2 lbs / 260kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 5, Swim 2, Burrow 7, Jump 2/2, Power 7,
Aura Reader, Groundshaper, Mountable 1,
Naturewalk (Mountain), Tremorsense

Skill List

Athl 6d6+3, Acro 3d6, Combat 5d6+3, Stealth 4d6,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 1 Double Kick - Fighting**
- 1 Smack Down - Rock**
- 4 Take Down - Normal
- 7 Helping Hand - Normal
- 10 Retaliate - Normal
- 13 Rock Slide - Rock**
- § 16 Sacred Sword - Fighting**
- 19 Swords Dance - Normal
- 21 Quick Guard - Fighting
- 25 Work Up - Normal
- § 28 Stone Edge - Rock**
- 31 Close Combat - Fighting**

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **23 Smack Down**, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, **52 Focus Blast**, 54 False Swipe, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, **80 Rock Slide**, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Block, **Close Combat (N)**, Earth Power, Helping Hand, Iron Head, Laser Focus, Snore, Stealth Rock, Stomping Tantrum, **Superpower**, Zen Headbutt

VIRIZION



Base Stats:

HP:	9
Attack:	9
Defense:	7
Special Attack:	9
Special Defense:	13
Speed:	11

Basic Information

Type: Grass / Fighting

Basic Ability 1: Justified

Adv Ability 1: Sprint

Adv Ability 2: Inner Focus

Adv Ability 3: Discipline

High Ability: Courage

Evolution:

1 - Cobalion

Size Information

Height: 6' 7" / 2m (Large)

Weight: 440.9 lbs / 200kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 7, Swim 5, Jump 3/3, Power 7, Aura Reader, Mountable 1, Naturewalk (Forest, Grassland)

Skill List

Athl 4d6+3, Acro 4d6, Combat 5d6+3, Stealth 6d6+3, Percep 4d6, Focus 3d6

Move List

Level Up Move List

1 Leer - Normal

1 Quick Attack - Normal

1 Double Kick - Fighting

1 Magical Leaf - Grass

4 Take Down - Normal

7 Helping Hand - Normal

10 Retaliate - Normal

13 Giga Drain - Grass

§ 16 Sacred Sword - Fighting

19 Swords Dance - Normal

21 Quick Guard - Fighting

25 Work Up - Normal

§ 28 Leaf Blade - Grass

31 Close Combat - Fighting

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, **52 Focus Blast**, **53 Energy Ball**, 54 False Swipe, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

Tutor Move List

Block, Bounce, **Close Combat (N)**, **Giga Drain**, Helping Hand, Laser Focus, **Leaf Blade (N)**, **Seed Bomb**, Snore, **Superpower**, Synthesis, Worry Seed, Zen Headbutt

KELDEO



Base Stats:

HP:	9
Attack:	7
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	11

Basic Information

Type: Water / Fighting

Basic Ability 1: Justified

Adv Ability 1: Sprint

Adv Ability 2: Inner Focus

Adv Ability 3: Discipline

High Ability: Courage

Evolution:

1 - Keldeo

Size Information

Height: 4' 7" / 1.4m (Medium)

Weight: 106.9 lbs / 48.5kg (3)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 7, Jump 3/3, Power 4, Aura Reader, Fountain, Mountable 1, Naturewalk (Grassland)

Skill List

Athl 4d6, Acro 5d6+3, Combat 5d6+3, Stealth 4d6+3, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Aqua Jet - Water

1 Leer - Normal

4 Double Kick - Fighting

7 Bubble Beam - Water

10 Take Down - Normal

13 Helping Hand - Normal

16 Retaliate - Normal

19 Aqua Tail - Water

§ 22 Sacred Sword - Fighting

25 Swords Dance - Normal

28 Quick Guard - Fighting

31 Work Up - Normal

§ 34 Hydro Pump - Water

37 Close Combat - Fighting

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, **52 Focus Blast**, 54 False Swipe, **55 Scald**, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 100 Confide

Tutor Move List

Aqua Tail, Bounce, Covet, Endeavor, Helping Hand, Icy Wind, Last Resort, **Liquidation**, **Low Kick**, **§ Secret Sword**, Snore, **Superpower**, **Water Pulse**

TORNADUS Incarnate Forme



Base Stats:

HP:	8
Attack:	12
Defense:	7
Special Attack:	13
Special Defense:	8
Speed:	11

Basic Information

Type: Flying
Basic Ability 1: Prankster
Adv Ability 1: Frisk
Adv Ability 2: Pride
Adv Ability 3: Windveiled
High Ability: Drizzle

Evolution:

1 - Tornadus

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 138.9 lbs / 63kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F
Egg Group: None
Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 6,
Forme Change, Guster, Therian Forme, Zapper

Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 6d6+3,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Gust - Flying**
- 1 Swagger - Normal
- 4 Bite - Dark
- 7 Revenge - Fighting
- 10 Air Cutter - Flying**
- 13 Extrasensory - Psychic
- 16 Agility - Psychic
- 19 Air Slash - Flying**
- 22 Crunch - Dark
- 25 Tailwind - Flying
- § 28 Rain Dance - Water
- § 31 Hurricane - Flying**
- 34 Dark Pulse - Dark
- 37 Hammer Arm - Fighting
- 40 Thrash - Normal

TM Move List

06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, **58 Sky Drop**, 59 Brutal Swing, **62 Acrobatics**, 63 Embargo, 66 Payback, 68 Giga Impact, **76 Fly**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Defog, Foul Play, Hammer Arm (N), Heat Wave, **Hurricane (N)**, Icy Wind, Iron Tail, Knock Off, Role Play, Snore, Superpower, Tailwind, Thrash (N), Uproar (N)

TORNADUS Therian Forme



Base Stats:

HP:	8
Attack:	10
Defense:	8
Special Attack:	11
Special Defense:	9
Speed:	12

Basic Information

Type: Flying
Basic Ability 1: Regenerator
Adv Ability 1: Frisk
Adv Ability 2: Pride
Adv Ability 3: Windveiled
High Ability: Drizzle

Evolution:

1 - Tornadus

Size Information

Height: 4' 7" / 1.4m (Medium)
Weight: 138.9 lbs / 63kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F
Egg Group: None
Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 6, Swim 3, Sky 10, Jump 2/2, Power 7,
Forme Change, Guster, Mountable 1, Naturewalk
(Forest, Grassland), Therian Forme, Zapper

Skill List

Athl 4d6+3, Acro 4d6, Combat 5d6+3, Stealth 6d6+3,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Gust - Flying**
- 1 Swagger - Normal
- 4 Bite - Dark
- 7 Revenge - Fighting
- 10 Air Cutter - Flying**
- 13 Extrasensory - Psychic
- 16 Agility - Psychic
- 19 Air Slash - Flying**
- 22 Crunch - Dark
- 25 Tailwind - Flying
- § 28 Rain Dance - Water
- § 31 Hurricane - Flying**
- 34 Dark Pulse - Dark
- 37 Hammer Arm - Fighting
- 40 Thrash - Normal

TM Move List

06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, **58 Sky Drop**, 59 Brutal Swing, **62 Acrobatics**, 63 Embargo, 66 Payback, 68 Giga Impact, **76 Fly**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

Defog, Foul Play, Hammer Arm (N), Heat Wave, **Hurricane (N)**, Icy Wind, Iron Tail, Knock Off, Role Play, Snore, Superpower, Tailwind, Thrash (N), Uproar (N)

THUNDURUS Incarnate Forme



Base Stats:

HP:	8
Attack:	12
Defense:	7
Special Attack:	13
Special Defense:	8
Speed:	11

Basic Information

Type: Electric / Flying

Basic Ability 1: Prankster

Adv Ability 1: Frisk

Adv Ability 2: Pride

Adv Ability 3: Lightning Rod

High Ability: Drizzle

Evolution:

1 - Thundurus

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 134.5 lbs / 61kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 6,
Forme Change, Guster, Therian Forme, Zapper

Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 6d6+3,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Thunder Shock - Electric**
- 1 Swagger - Normal
- 4 Bite - Dark
- 7 Revenge - Fighting
- 10 Shock Wave- Electric**
- 13 Heal Block - Psychic
- 16 Agility - Psychic
- 19 Discharge - Electric**
- 22 Crunch - Dark
- § 25 Charge - Electric
- 28 Nasty Plot - Dark
- § 31 Thunder - Electric**
- 34 Dark Pulse - Dark
- 37 Hammer Arm - Fighting
- 40 Thrash - Normal

TM Move List

06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, **24 Thunderbolt, 25 Thunder**, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, **57 Charge Beam, 58 Sky Drop**, 59 Brutal Swing, 63 Embargo, 66 Payback, 67 Smart Strike, 68 Giga Impact, **72 Volt Switch, 73 Thunder Wave, 76 Fly, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 97 Dark Pulse, 100 Confide**

Tutor Move List

Defog, **Electroweb**, Foul Play, Hammer Arm (N), Iron Tail, Knock Off, Nasty Plot (N), Role Play, **Shock Wave, Snore, Superpower, Thrash (N), Thunder Punch, Uproar**

THUNDURUS Therian Forme



Base Stats:

HP:	8
Attack:	11
Defense:	7
Special Attack:	15
Special Defense:	8
Speed:	10

Basic Information

Type: Electric / Flying

Basic Ability 1: Volt Absorb

Adv Ability 1: Frisk

Adv Ability 2: Pride

Adv Ability 3: Lightning Rod

High Ability: Drizzle

Evolution:

1 - Thundurus

Size Information

Height: 9' 10" / 3m (Huge)

Weight: 134.5 lbs / 61kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 6, Swim 3, Sky 10, Jump 2/2, Power 7, Forme Change, Guster, Mountable 1, Naturewalk (Forest, Grassland), Therian Forme, Zapper

Skill List

Athl 4d6+3, Acro 4d6, Combat 5d6+3, Stealth 6d6+3, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Astonish - Ghost
- 1 Thunder Shock - Electric**
- 1 Swagger - Normal
- 4 Bite - Dark
- 7 Revenge - Fighting
- 10 Shock Wave- Electric**
- 13 Heal Block - Psychic
- 16 Agility - Psychic
- 19 Discharge - Electric**
- 22 Crunch - Dark
- § 25 Charge - Electric
- 28 Nasty Plot - Dark
- § 31 Thunder - Electric**
- 34 Dark Pulse - Dark
- 37 Hammer Arm - Fighting
- 40 Thrash - Normal

TM Move List

- 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, **24 Thunderbolt, 25 Thunder**, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, **57 Charge Beam, 58 Sky Drop**, 59 Brutal Swing, 63 Embargo, 66 Payback, 67 Smart Strike, 68 Giga Impact, **72 Volt Switch, 73 Thunder Wave, 76 Fly, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 97 Dark Pulse, 100 Confide**

Tutor Move List

- Defog, **Electroweb**, Foul Play, Hammer Arm (N), Iron Tail, Knock Off, Nasty Plot (N), Role Play, **Shock Wave**, Snore, Superpower, Thrash (N), **Thunder Punch**, Uproar

LANDORUS Incarnate Forme



Base Stats:

HP:	9
Attack:	13
Defense:	9
Special Attack:	12
Special Defense:	8
Speed:	10

Basic Information

Type: Ground / Flying

Basic Ability 1: Sand Force

Adv Ability 1: Frisk

Adv Ability 2: Defiant

Adv Ability 3: Sheer Force

High Ability: Sand Stream

Evolution:

1 - Landorus

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 149.9 lbs / 68kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 6,
Forme Change, Groundshaper, Guster, Therian
Forme

Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 6d6+3,
Percep 4d6, Focus 3d6

Move List

Level Up Move List

1 Mud Shot - Ground

1 Rock Tomb - Rock

1 Imprison - Psychic

4 Punishment - Dark

7 Bulldoze - Ground

10 Rock Throw - Rock

13 Extrasensory - Psychic

16 Swords Dance - Normal

19 Earth Power - Ground

22 Rock Slide - Rock

§ 25 Earthquake - Ground

28 Sandstorm - Rock

§ 31 Fissure - Ground

34 Stone Edge - Rock

37 Hammer Arm - Fighting

40 Outrage - Dragon

TM Move List

04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, **26 Earthquake**, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, **76 Fly**, **78 Bulldoze**, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Block (N), Defog, **Earth Power**, Fissure (N), Gravity, Hammer Arm (N), Iron Tail, Knock Off, Outrage (N), Role Play, Snore, Stealth Rock, Superpower

LANDORUS Therian Forme



Base Stats:

HP:	9
Attack:	15
Defense:	9
Special Attack:	11
Special Defense:	8
Speed:	9

Basic Information

Type: Ground / Flying

Basic Ability 1: Intimidate

Adv Ability 1: Frisk

Adv Ability 2: Defiant

Adv Ability 3: Sheer Force

High Ability: Sand Stream

Evolution:

1 - Landorus

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 149.9 lbs / 68kg (4)

Breeding Information

Gender Ratio: 100% M / 0% F

Egg Group: None

Average Hatch Rate: 40 Days

Diet: Omnivore

Habitat: Mountain

Capability List

Overland 8, Swim 6, Sky 6, Jump 3/3, Power 8,
Forme Change, Groundshaper, Mountable 1, Therian
Forme, Tremorsense

Skill List

Athl 6d6+3, Acro 3d6, Combat 5d6+3, Stealth 4d6+3,
Percep 5d6, Focus 3d6

Move List

Level Up Move List

1 Mud Shot - Ground

1 Rock Tomb - Rock

1 Imprison - Psychic

4 Punishment - Dark

7 Bulldoze - Ground

10 Rock Throw - Rock

13 Extrasensory - Psychic

16 Swords Dance - Normal

19 Earth Power - Ground

22 Rock Slide - Rock

§ 25 Earthquake - Ground

28 Sandstorm - Rock

§ 31 Fissure - Ground

34 Stone Edge - Rock

37 Hammer Arm - Fighting

40 Outrage - Dragon

TM Move List

04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden
Power, 15 Hyper Beam, 17 Protect, 21 Frustration,
23 Smack Down, **26 Earthquake**, 27 Return, 29
Psychic, 31 Brick Break, 32 Double Team, 34 Sludge
Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock
Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52
Focus Blast, 56 Fling, 59 Brutal Swing, 64 Explosion,
66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone
Edge, 75 Swords Dance, **76 Fly**, **78 Bulldoze**, 80 Rock
Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89
U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Block (N), Defog, **Earth Power**, Fissure (N), Gravity,
Hammer Arm (N), Iron Tail, Knock Off, Outrage (N),
Role Play, Snore, Stealth Rock, Superpower

RESHIRAM



Base Stats:

HP:	10
Attack:	12
Defense:	10
Special Attack:	15
Special Defense:	12
Speed:	9

Basic Information

Type: Dragon / Fire

Basic Ability 1: Turbolblaze

Adv Ability 1: Flash Fire

Adv Ability 2: Sun Blanket

Adv Ability 3: Discipline

High Ability: Inner Focus

Evolution:

1 - Reshiram

Size Information

Height: 10' 6" / 3.2m (Huge)

Weight: 727.5 lbs / 330kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 8, Swim 6, Sky 7, Jump 2/2, Power 10, Aura Reader, Egg Warmer, Firestarter, Glow, Heater, Mountable 1, Telepath

Skill List

Athl 4d6, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 5d6+3

Move List

Level Up Move List

1 Dragon Rage - Dragon

1 Fire Fang - Fire

4 Imprison - Psychic

8 Ancient Power - Rock

11 Flamethrower - Fire

15 Dragon Breath - Dragon

18 Slash - Normal

22 Extrasensory - Psychic

§ 25 Fusion Flare - Fire

27 Dragon Pulse - Dragon

32 Noble Roar - Normal

36 Crunch - Dark

§ 39 Fire Blast - Fire

43 Outrage - Dragon

46 Hyper Voice - Normal

§ 50 Blue Flare - Fire

TM Move List

02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 15 Hyper Beam, 16 Light Screen, 17

Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22

Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, **35 Flamethrower, 38**

Fire Blast, 39 Rock Tomb, 42 Facade, **43 Flame Charge**, 44 Rest, 48 Round, 49 Echoed Voice, **50**

Overheat, 51 Steel Wing, 52 Focus Blast, 56 Fling, 59

Brutal Swing, 61 Will-O-Wisp, 65 Shadow Claw, 66

Payback, 68 Giga Impact, 71 Stone Edge, 76 Fly, 80

Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Ancient Power, Defog, **Draco Meteor, Dragon Pulse,**

Earth Power, **Heat Wave**, Hyper Voice, Laser Focus,

Outrage, Snore, Tailwind, Zen Headbutt

ZEKROM



Base Stats:

HP:	10
Attack:	15
Defense:	12
Special Attack:	12
Special Defense:	10
Speed:	9

Basic Information

Type: Dragon / Electric

Basic Ability 1: Teravolt

Adv Ability 1: Motor Drive

Adv Ability 2: Hydration

Adv Ability 3: Discipline

High Ability: Inner Focus

Evolution:

1 - Zekrom

Size Information

Height: 9' 6" / 2.9m (Huge)

Weight: 760.6 lbs / 345kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 8, Swim 6, Sky 7, Jump 2/2, Power 12, Aura Reader, Glow, Mountable 1, Telepath, Zapper

Skill List

Athl 5d6+2, Acro 4d6+1, Combat 5d6, Stealth 2d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Dragon Rage - Dragon

1 Thunder Fang - Electric

4 Imprison - Psychic

8 Ancient Power - Rock

11 Thunderbolt - Electric

15 Dragon Breath - Dragon

18 Slash - Normal

22 Zen Headbutt - Psychic

§ 25 Fusion Bolt - Electric

27 Dragon Claw - Dragon

32 Noble Roar - Normal

36 Crunch - Dark

§ 39 Thunder - Electric

43 Outrage - Dragon

46 Hyper Voice - Normal

§ 50 Bolt Strike - Electric

TM Move List

02 Dragon Claw, 06 Toxic, 10 Hidden Power, 15

Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, **24**

Thunderbolt, **25 Thunder**, 27 Return, 29 Psychic, 30

Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, **57**

Charge Beam, 59 Brutal Swing, 65 Shadow Claw, 66

Payback, 68 Giga Impact, 71 Stone Edge, **72 Volt**

Switch, 73 Thunder Wave, 76 Fly, 80 Rock Slide, **82**

Dragon Tail, 87 Swagger, 88 Sleep Talk, 90

Substitute, 91 Flash Cannon, **93 Wild Charge**, 100 Confide

Tutor Move List

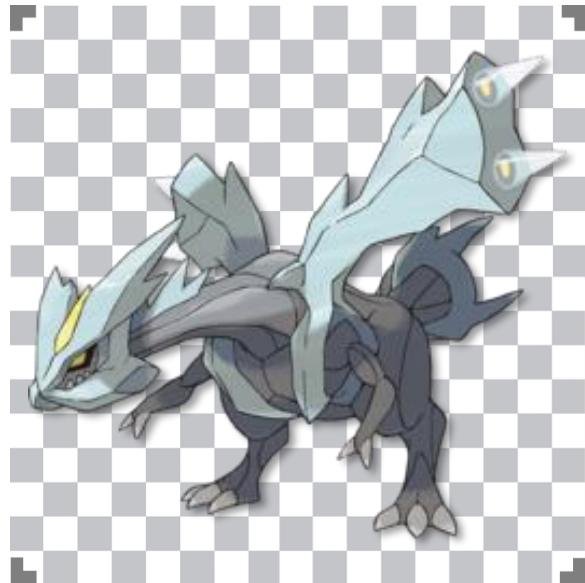
Ancient Power, Defog, **Draco Meteor**, **Dragon Pulse**,

Earth Power, Hyper Voice, Laser Focus, Magnet Rise,

Outrage, **Shock Wave**, Signal Beam, Snore, Tailwind,

Thunder Punch, Zen Headbutt

KYUREM Normal Forme



Base Stats:

HP:	13
Attack:	13
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	10

Basic Information

Type: Dragon / Ice

Basic Ability 1: Pressure

Adv Ability 1: Winter's Kiss

Adv Ability 2: Snow Cloak

Adv Ability 3: Trace

High Ability: Inner Focus

Evolution:

1 - Kyurem

Size Information

Height: 9' 10" / 3m (Huge)

Weight: 716.5 lbs / 325kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 6, Swim 6, Sky 6, Jump 2/2, Power 10, Aura Reader, Chilled, Dragon Fusion, Forme Change, Freezer, Mountable 1, Telepath

Skill List

Athl 6d6, Acro 3d6, Combat 4d6+4, Stealth 3d6, Percep 4d6, Focus 4d6

Move List

Level Up Move List

1 Dragon Rage - Dragon

1 Icy Wind - Ice

4 Imprison - Psychic

8 Ancient Power - Rock

11 Ice Beam - Ice

15 Dragon Breath - Dragon

18 Slash - Normal

22 Scary Face - Normal

§ 25 Glaciate - Ice

29 Dragon Pulse - Dragon

32 Noble Roar - Normal

36 Endeavor - Normal

§ 39 Blizzard - Ice

43 Outrage - Dragon

46 Hyper Voice - Normal

TM Move List

02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 76 Fly, 80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ancient Power, **Draco Meteor**, **Dragon Pulse**, Earth Power, Endeavor, Hyper Voice, **Icy Wind**, Iron Head, Laser Focus, **Outrage**, Signal Beam, Snore, Zen Headbutt

KYUREM White Fusion Forme



Base Stats:

HP:	13
Attack:	12
Defense:	9
Special Attack:	17
Special Defense:	10
Speed:	10

Basic Information

Type: Dragon / Ice
Basic Ability 1: Turbolblaze
Adv Ability 1: Flash Fire
Adv Ability 2: Sun Blanket
Adv Ability 3: Discipline
High Ability: Inner Focus

Evolution:

1 - Kyurem

Size Information

Height: 11' 10" / 3.6m (Huge)
Weight: 716.5 lbs / 325kg (6)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 6, Swim 6, Sky 6, Jump 2/2, Power 10, Aura Reader, Chilled, Dragon Fusion, Forme Change, Freezer, Mountable 1, Telepath

Skill List

Athl 6d6, Acro 3d6, Combat 4d6+4, Stealth 3d6, Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Icy Wind - Ice**
- 4 Imprison - Psychic
- 8 Ancient Power - Rock
- 11 Ice Beam - Ice**
- 15 Dragon Breath - Dragon**
- 18 Slash - Normal
- § 22 Fusion Flare - Fire
- § 25 Ice Burn - Ice**
- 29 Dragon Pulse - Dragon**
- 32 Noble Roar - Normal
- 36 Endeavor - Normal
- § 39 Blizzard - Ice**
- 43 Outrage - Dragon**
- 46 Hyper Voice - Normal

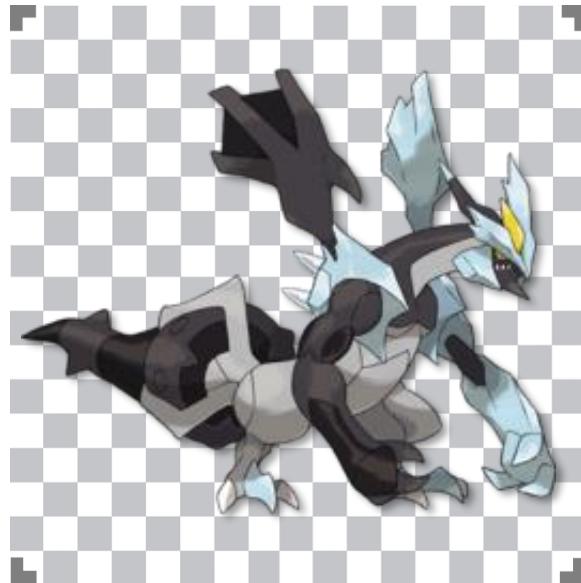
TM Move List

02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 76 Fly, 80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ancient Power, **Draco Meteor**, **Dragon Pulse**, Earth Power, Endeavor, Hyper Voice, **Icy Wind**, Iron Head, Laser Focus, **Outrage**, Signal Beam, Snore, Zen Headbutt

KYUREM Black Fusion Forme



Base Stats:

HP:	13
Attack:	17
Defense:	10
Special Attack:	12
Special Defense:	9
Speed:	10

Basic Information

Type: Dragon / Ice

Basic Ability 1: Teravolt

Adv Ability 1: Motor Drive

Adv Ability 2: Hydration

Adv Ability 3: Discipline

High Ability: Inner Focus

Evolution:

1 - Kyurem

Size Information

Height: 10' 10" / 3.3m (Huge)

Weight: 716.5 lbs / 325kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Non-Space

Capability List

Overland 6, Swim 6, Sky 6, Jump 2/2, Power 10, Aura Reader, Chilled, Dragon Fusion, Forme Change, Freezer, Mountable 1, Telepath

Skill List

Athl 6d6, Acro 3d6, Combat 4d6+4, Stealth 3d6, Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Icy Wind - Ice**
- 4 Imprison - Psychic
- 8 Ancient Power - Rock
- 11 Ice Beam - Ice**
- 15 Dragon Breath - Dragon**
- 18 Slash - Normal
- § 22 Fusion Bolt - Electric
- § 25 Freeze Shock - Ice**
- 29 Dragon Pulse - Dragon**
- 32 Noble Roar - Normal
- 36 Endeavor - Normal
- § 39 Blizzard - Ice**
- 43 Outrage - Dragon**
- 46 Hyper Voice - Normal

TM Move List

02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 59 Brutal Swing, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 76 Fly, 80 Rock Slide, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 100 Confide

Tutor Move List

Ancient Power, **Draco Meteor**, **Dragon Pulse**, Earth Power, Endeavor, Hyper Voice, **Icy Wind**, Iron Head, Laser Focus, **Outrage**, Signal Beam, Snore, Zen Headbutt

MELOETTA Aria Forme



Base Stats:

HP:	10
Attack:	8
Defense:	8
Special Attack:	13
Special Defense:	13
Speed:	9

Basic Information

Type: Normal / Psychic
Basic Ability 1: Serene Grace
Adv Ability 1: Soundproof
Adv Ability 2: Drown Out
Adv Ability 3: Own Tempo
High Ability: Lullaby

Evolution:

1 - Meloetta

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 4, Jump 3/3, Power 3, Forme Change

Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 2d6, Percep 5d6+2, Focus 4d6+2

Move List

Level Up Move List

- 1 Round - Normal
- 3 Quick Attack - Normal
- 6 Confusion - Psychic
- 8 Sing - Normal
- 11 Teeter Dance - Normal
- 13 Acrobatics - Flying
- 16 Psybeam - Psychic
- 18 Echoed Voice - Normal
- 22 U-turn - Bug
- 25 Wake-Up Slap - Fighting
- 29 Psychic - Psychic
- § 32 Hyper Voice - Normal
- 36 Role Play - Psychic
- 39 Close Combat - Fighting
- § 43 Perish Song - Normal

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Covet, Drain Punch, Dual Chop, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Knock Off, Laser Focus, Last Resort, Low Kick, Magic Coat, Magic Room, Recycle, § Relic Song, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room, Zen Headbutt

MELOETTA Step Forme



Base Stats:

HP:	10
Attack:	13
Defense:	9
Special Attack:	8
Special Defense:	8
Speed:	13

Basic Information

Type: Normal / Fighting
Basic Ability 1: Serene Grace
Adv Ability 1: Soundproof
Adv Ability 2: Spinning Dance
Adv Ability 3: Own Tempo
High Ability: Lullaby

Evolution:

1 - Meloetta

Size Information

Height: 2' 0" / 0.6m (Small)
Weight: 14.3 lbs / 6.5kg (1)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Herbivore

Habitat: Forest, Rainforest

Capability List

Overland 7, Swim 4, Jump 3/3, Power 3, Forme Change

Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6+2

Move List

Level Up Move List

- 1 Round - Normal**
- 3 Quick Attack - Normal**
- 6 Confusion - Psychic
- 8 Sing - Normal
- 11 Teeter Dance - Normal
- § 13 Acrobatics - Flying
- 16 Psybeam - Psychic
- 18 Echoed Voice - Normal**
- 22 U-turn - Bug
- 25 Wake-Up Slap - Fighting**
- 29 Psychic - Psychic
- 32 Hyper Voice - Normal**
- 36 Role Play - Psychic
- § 39 Close Combat - Fighting**
- 43 Perish Song - Normal

TM Move List

01 Work Up, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, **21 Frustration**, 24 Thunderbolt, 25 Thunder, **27 Return**, 29 Psychic, 30 Shadow Ball, **31 Brick Break**, 32 Double Team, **42 Facade**, 44 Rest, **47 Low Sweep**, **48 Round**, **49 Echoed Voice**, **52 Focus Blast**, 53 Energy Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 65 Shadow Claw, 66 Payback, **68 Giga Impact**, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, **Covet**, **Drain Punch**, Dual Chop, Fire Punch, **Focus Punch**, Gravity, Heal Bell, Helping Hand, **Hyper Voice**, Ice Punch, Knock Off, Laser Focus, **Last Resort**, **Low Kick**, Magic Coat, Magic Room, Recycle, **§ Relic Song**, Role Play, Shock Wave, Signal Beam, Skill Swap, Snatch, **Snore**, Telekinesis, Thunder Punch, Trick, **Uproar**, Wonder Room, Zen Headbutt

GENESECT



Base Stats:

HP:	7
Attack:	12
Defense:	10
Special Attack:	12
Special Defense:	10
Speed:	10

Basic Information

Type: Bug / Steel

Basic Ability 1: Download

Adv Ability 1: Infiltrator

Adv Ability 2: Pressure

Adv Ability 3: Targeting System

High Ability: Analytic

Evolution:

1 - Genesect

Size Information

Height: 4' 11" / 1.5m (Medium)

Weight: 181.9 lbs / 82.5kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave, Urban

Capability List

Overland 7, Swim 5, Sky 5, Jump 2/2, Power 8,
Breathless

Skill List

Athl 3d6+2, Acro 4d6, Combat 4d6, Stealth 4d6,
Percep 5d6+2, Focus 4d6

Move List

Level Up Move List

- 1 Quick Attack - Normal
- 1 Screech - Normal
- 1 Magnet Rise - Electric
- 1 Metal Claw - Steel**
- 4 Fury Cutter - Bug**
- 6 Lock-On - Normal
- 9 Flame Charge - Fire
- 11 Magnet Bomb - Steel**
- 15 Slash - Normal
- 17 Metal Sound - Steel
- 20 Signal Beam - Bug**
- 22 Tri Attack - Normal
- 26 X-Scissor - Bug**
- 28 Bug Buzz - Bug**
- 31 Simple Beam - Normal
- 33 Zap Cannon - Electric
- § 37 Hyper Beam - Normal
- 39 Self-Destruct - Normal

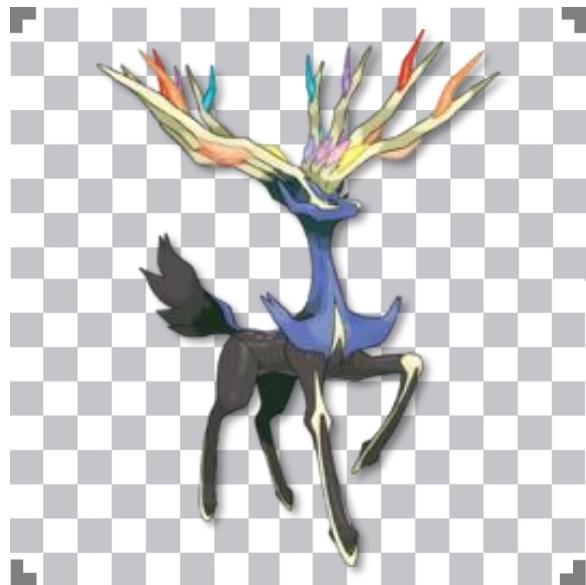
TM Move List

06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard,
15 Hyper Beam, 16 Light Screen, 17 Protect, 21
Frustration, 22 Solar Beam, 24 Thunderbolt, 25
Thunder, 27 Return, 29 Psychic, 32 Double Team, 33
Reflect, 35 Flamethrower, 40 Aerial Ace, 42 Facade,
43 Flame Charge, 44 Rest, 48 Round, 53 Energy Ball,
57 Charge Beam, 64 Explosion, 65 Shadow Claw, 68
Giga Impact, 69 Rock Polish, 73 Thunder Wave, 76
Fly, **81 X-Scissor, 83 Infestation, 87 Swagger, 88**
Sleep Talk, 89 U-Turn, 90 Substitute, **91 Flash**
Cannon, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, **Bug Bite, Electroweb, Fell Stinger (N),**
Fury Cutter, Giga Drain, Gravity, Gunk Shot, Iron
Defense, **Iron Head, Last Resort, Magic Coat, Magnet**
Rise, Recycle, Shock Wave, Signal Beam, Snore,
§ Techno Blast (N), Telekinesis, Zen Headbutt

XERNEAS



Base Stats:

HP:	13
Attack:	13
Defense:	10
Special Attack:	13
Special Defense:	10
Speed:	10

Basic Information

Type: Fairy

Basic Ability 1: Type Aura (Fairy)

Adv Ability 1: Magic Guard

Adv Ability 2: Pressure

Adv Ability 3: Wonder Skin

High Ability: Life Force

Evolution:

1 - Xerneas

Size Information

Height: 9' 10" / 3m (Huge)

Weight: 474 lbs / 215kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Phototroph

Habitat: Forest, Grassland

Capability List

Overland 8, Swim 5, Jump 3/4, Power 9, Gardener, Mountable 2, Naturewalk (Forest, Grassland), Sprouter, Telepath

Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6+2, Stealth 3d6, Percep 4d6, Focus 6d6+2

Move List

Level Up Move List

- 1 Heal Pulse - Psychic
- 1 Aromatherapy - Grass
- 1 Ingrain - Grass
- 1 Take Down - Normal
- 3 Light Screen - Psychic
- 5 Aurora Beam - Ice
- 9 Gravity - Psychic
- § 13 Geomancy - Fairy
- § 18 Moonblast - Fairy**
- 22 Megahorn - Bug
- 26 Night Slash - Dark
- 28 Horn Leech - Grass
- 30 Psych Up - Normal
- 32 Misty Terrain - Fairy
- 36 Nature Power - Normal
- 40 Close Combat - Fighting
- 44 Giga Impact - Normal
- 47 Outrage - Dragon

TM Move List

03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 52 Focus Blast, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Block, Defog, Endeavor, Gravity, Hyper Voice, Laser Focus, Outrage, Snore, Wonder Room, Zen Headbutt

YVELTAL



Base Stats:

HP:	13
Attack:	13
Defense:	10
Special Attack:	13
Special Defense:	10
Speed:	10

Basic Information

Type: Dark / Flying
Basic Ability 1: Type Aura (Dark)
Adv Ability 1: Mold Breaker
Adv Ability 2: Pressure
Adv Ability 3: Cruelty
High Ability: Soulstealer

Evolution:

1 - Yveltal

Size Information

Height: 19' 0" / 5.8m (Gigantic)
Weight: 447.5 lbs / 203kg (6)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Carnivore

Habitat: Mountain

Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 8,
Darkvision, Guster, Mindlock, Mountable 2,

Skill List

Athl 4d6, Acro 6d6+2, Combat 5d6+2, Stealth 3d6,
Percep 4d6+2, Focus 4d6

Move List

Level Up Move List

1 Hurricane - Flying

1 Razor Wind - Normal

1 Taunt - Dark

1 Roost - Flying

3 Double Team - Normal

5 Air Slash - Flying

9 Snarl - Dark

§ 13 Oblivion Wing - Flying

18 Disable - Normal

§ 22 Dark Pulse - Dark

26 Foul Play - Dark

28 Phantom Force - Ghost

30 Psychic - Psychic

32 Dragon Rush - Dragon

36 Focus Blast - Fighting

40 Sucker Punch - Dark

44 Hyper Beam - Normal

47 Sky Attack - Flying

TM Move List

02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11
Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18
Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29
Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48
Round, 51 Steel Wing, 52 Focus Blast, **58 Sky Drop**,
62 Acrobatics, 63 Embargo, 65 Shadow Claw, 68
Giga Impact, **76 Fly**, 80 Rock Slide, 85 Dream Eater,
87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute,
95 Snarl, **97 Dark Pulse**, 100 Confide

Tutor Move List

Block, Defog, **Foul Play**, Heat Wave, Hyper Voice,
Knock Off, Laser Focus, **Sky Attack**, Snore, Tailwind,
Zen Headbutt

ZYGARDE 10% Forme



Base Stats:

HP:	5
Attack:	10
Defense:	7
Special Attack:	6
Special Defense:	9
Speed:	12

Basic Information

Type: Dragon / Ground

Basic Ability 1: Aura Break

Adv Ability 1: Interference

Adv Ability 2: Air Lock

Adv Ability 3: Filter

High Ability: Pressure

Evolution:

1 - Zygarde

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 73.9 lbs / 33.5kg (3)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave

Capability List

Overland 9, Swim 6, Burrow 3, Jump 3/3, Power 5, Darkvision, Forme Change, Groundshaper, Tremorsense, Zygard Cells

Skill List

Athl 4d6+2, Acro 4d6, Combat 3d6, Stealth 5d6+2, Percep 4d6+2, Focus 3d6

Move List

Level Up Move List

- 1 Glare - Normal
- 1 Bulldoze - Ground**
- 1 Dragon Breath - Dragon**
- 1 Bite - Dark
- 3 Safeguard - Normal
- 5 Dig - Ground**
- 9 Bind - Normal
- § 13 Land's Wrath - Ground**
- 18 Sandstorm - Ground
- 22 Haze - Ice
- 26 Crunch - Dark
- 28 Earthquake - Ground**
- 30 Camouflage - Normal
- 32 Dragon Pulse - Dragon**
- 36 Coil - Poison
- 40 Outrage - Dragon**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, **82 Dragon Tail**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bind, Block, **Draco Meteor, Dragon Pulse, Earth Power**, Hyper Voice, Iron Tail, **Outrage, Pain Split, Shock Wave, Snore, Spite, Stomping Tantrum, Superpower, Zen Headbutt**

Zygarde Cube Move List

§ Core Enforcer, Dragon Dance, Extreme Speed, **§ Thousand Arrows, § Thousand Waves**

ZYGARDE 50% Forme



Base Stats:

HP:	11
Attack:	10
Defense:	12
Special Attack:	8
Special Defense:	10
Speed:	10

Basic Information

Type: Dragon / Ground

Basic Ability 1: Aura Break

Adv Ability 1: Interference

Adv Ability 2: Air Lock

Adv Ability 3: Filter

High Ability: Pressure

Evolution:

1 - Zygarde

Size Information

Height: 16' 5" / 5m (Gigantic)

Weight: 672.4 lbs / 305kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave

Capability List

Overland 7, Swim 5, Burrow 9, Jump 2/2, Power 9, Darkvision, Forme Change, Groundshaper, Mountable 4, Tremorsense, Zygard Cells

Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6, Stealth 4d6+2, Percep 6d6+2, Focus 5d6

Move List

Level Up Move List

- 1 Glare - Normal
- 1 Bulldoze - Ground**
- 1 Dragon Breath - Dragon**
- 1 Bite - Dark
- 3 Safeguard - Normal
- 5 Dig - Ground**
- 9 Bind - Normal
- § 13 Land's Wrath - Ground**
- 18 Sandstorm - Ground
- 22 Haze - Ice
- 26 Crunch - Dark
- 28 Earthquake - Ground**
- 30 Camouflage - Normal
- 32 Dragon Pulse - Dragon**
- 36 Coil - Poison
- 40 Outrage - Dragon**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, **82 Dragon Tail**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bind, Block, **Draco Meteor, Dragon Pulse, Earth Power**, Hyper Voice, Iron Tail, **Outrage**, Pain Split, Shock Wave, Snore, Spite, **Stomping Tantrum**, Superpower, Zen Headbutt

Zygarde Cube Move List

§ Core Enforcer, Dragon Dance, Extreme Speed, **§ Thousand Arrows, § Thousand Waves**

ZYGARDE Complete Forme



Base Stats:

HP:	22
Attack:	10
Defense:	12
Special Attack:	9
Special Defense:	10
Speed:	9

Basic Information

Type: Dragon / Ground

Basic Ability 1: Aura Break

Adv Ability 1: Interference

Adv Ability 2: Air Lock

Adv Ability 3: Filter

High Ability: Pressure

Evolution:

1 - Zygarde

Size Information

Height: 14' 9" / 4.5m (Gigantic)

Weight: 1344.8 lbs / 610kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Cave

Capability List

Overland 8, Swim 6, Burrow 3, Jump 3/3, Power 16, Darkvision, Forme Change, Groundshaper, Reach, Tremorsense, Zygarde Cells

Skill List

Athl 6d6+2, Acro 3d6, Combat 6d6, Stealth 3d6+2, Percep 6d6+2, Focus 5d6

Move List

Level Up Move List

- 1 Glare - Normal
- 1 Bulldoze - Ground**
- 1 Dragon Breath - Dragon**
- 1 Bite - Dark
- 3 Safeguard - Normal
- 5 Dig - Ground**
- 9 Bind - Normal
- § 13 Land's Wrath - Ground**
- 18 Sandstorm - Ground
- 22 Haze - Ice
- 26 Crunch - Dark
- 28 Earthquake - Ground**
- 30 Camouflage - Normal
- 32 Dragon Pulse - Dragon**
- 36 Coil - Poison
- 40 Outrage - Dragon**

TM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, **82 Dragon Tail**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bind, Block, **Draco Meteor**, **Dragon Pulse**, **Earth Power**, Hyper Voice, Iron Tail, **Outrage**, Pain Split, Shock Wave, Snore, Spite, **Stomping Tantrum**, Superpower, Zen Headbutt

Zygarde Cube Move List

§ Core Enforcer, Dragon Dance, Extreme Speed, **§ Thousand Arrows**, **§ Thousand Waves**

DIANCIE



Base Stats:

HP:	5
Attack:	10
Defense:	15
Special Attack:	10
Special Defense:	15
Speed:	5

Basic Information

Type: Rock / Fairy

Basic Ability 1: Clear Body

Adv Ability 1: Solid Rock

Adv Ability 2: Magic Guard

Adv Ability 3: Illuminate

High Ability: Diamond Defense

Evolution:

1 - Diancie

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 19.3 lbs / 8.8kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Terravore

Habitat: Cave

Capability List

Overland 4, Swim 4, Levitate 8, Jump 2/2, Power 2, Glow, Materializer, Naturewalk (Cave), Telepath

Skill List

Athl 4d6, Acro 4d6, Combat 3d6, Stealth 1d6, Percep 5d6, Focus 5d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Harden - Normal
- 1 Rock Throw - Rock**
- 3 Sharpen - Normal
- 4 Smack Down - Rock
- 6 Reflect - Psychic
- 9 Stealth Rock - Rock
- 11 Guard Split - Psychic
- 14 Ancient Power - Rock**
- 16 Flail - Normal
- 18 Skill Swap - Psychic
- § 20 Power Gem - Rock**
- 23 Trick Room - Psychic
- 25 Stone Edge - Rock**
- 25 Moonblast - Fairy**
- § 25 Diamond Storm - Rock**
- 30 Light Screen - Psychic
- 35 Safeguard - Normal

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 16 Protect, 20 Safeguard, 21 Frustration, **23 Smack Down**, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 48 Round, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 74 Gyro Ball, 77 Psych Up, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, **Ancient Power**, Covet, Earth Power, Endeavor, Gravity, Heal Bell, Helping Hand, Iron Defense, Last Resort, Magnet Rise, Skill Swap, Snore, Stealth Rock, Telekinesis, Wonder Room



Mega Evolution

Type: Unchanged

Ability: Magic Bounce

Stats: +6 Atk, -4 Def,
+6 Sp. Atk, -4 Sp.
Def, +6 Speed

HOOPA Confined



Base Stats:

HP:	8
Attack:	11
Defense:	6
Special Attack:	15
Special Defense:	13
Speed:	7

Basic Information

Type: Psychic / Ghost

Basic Ability 1: Magician

Adv Ability 1: Prankster

Adv Ability 2: Run Away

Adv Ability 3: Bully

High Ability: Handyman

Evolution:

1 - Hoopa

Size Information

Height: 1' 8" / 0.5m (Small)

Weight: 19.8 lbs / 9kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Non-Space

Capability List

Overland 3, Swim 1, Levitate 5, Teleporter 10, Jump 2/2, Power 2, Confined, Darkvision, Forme Change

Skill List

Athl 3d6 Acro 4d6, Combat 2d6, Stealth 4d6+2, Percep 6d6+2, Focus 3d6

Move List

Level Up Move List

1 Ally Switch - Psychic

1 Destiny Bond - Ghost

1 Trick - Psychic

1 Confusion - Psychic

3 Astonish - Ghost

5 Magic Coat - Psychic

8 Light Screen - Psychic

10 Psybeam - Psychic

13 Skill Swap - Psychic

15 Guard Split - Psychic

15 Power Split - Psychic

§ 18 Phantom Force - Ghost

23 Zen Headbutt - Psychic

25 Trick Room - Psychic

25 Wonder Room - Psychic

§ 28 Shadow Ball - Ghost

34 Nasty Plot - Dark

38 Psychic - Psychic

§ 43 Hyperspace Hole - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17

Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24

Thunderbolt, 27 Return, **29 Psychic**, **30 Shadow Ball**, 31

Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42

Facade, 44 Rest, 46 Thief, 48 Round, 52 Focus Blast, 53

Energy Ball, 56 Fling, 57 Charge Beam, 60 Quash, 63

Embargo, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up,

85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk,

90 Substitute, 92 Trick Room, 100 Confide

Tutor Move List

Ally Switch (N), Block, Covet, Drain Punch, Dual Chop, Fire

Punch, Focus Punch, Foul Play, Gravity, Gunk Shot,

§ Hyperspace Hole (N), Ice Punch, Laser Focus, Last Resort,

Magic Coat, Magic Room, Recycle, Role Play, Shock Wave,

Signal Beam, Skill Swap, Snatch, Snore, Telekinesis, Throat

Chop, Thunder Punch, Trick, Uproar, Wonder Room, **Zen**

Headbutt

Linked Moves	
Confined	Unbound
Hyperspace Hole	Hyperspace Fury
Shadow Ball	Dark Pulse
Phantom Force	Knock Off

HOOPA Unbound



Base Stats:

HP:	8
Attack:	16
Defense:	6
Special Attack:	17
Special Defense:	13
Speed:	8

Basic Information

Type: Psychic / Dark

Basic Ability 1: Magician

Adv Ability 1: Enduring Rage

Adv Ability 2: Cruelty

Adv Ability 3: Bully

High Ability: Weird Power

Evolution:

1 - Hoopa

Size Information

Height: 21' 5" / 5m (Gigantic)

Weight: 1080.3 lbs / 490kg (9)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Non-Space

Capability List

Overland 10, Swim 6, Teleporter 8, Jump 4/4, Power 9, Confined, Darkvision, Forme Change, Reach

Skill List

Athl 3d6 Acro 4d6, Combat 2d6, Stealth 4d6+2, Percep 6d6+2, Focus 3d6

Move List

Level Up Move List

1 Ally Switch - Psychic

1 Destiny Bond - Ghost

1 Trick - Psychic

1 Confusion - Psychic

3 Astonish - Ghost

5 Magic Coat - Psychic

8 Light Screen - Psychic

10 Psybeam - Psychic

13 Skill Swap - Psychic

15 Guard Split - Psychic

15 Power Split - Psychic

§ 18 Knock Off - Dark

23 Zen Headbutt - Psychic

25 Trick Room - Psychic

25 Wonder Room - Psychic

§ 28 Dark Pulse - Dark

34 Nasty Plot - Dark

38 Psychic - Psychic

§ 43 Hyperspace Fury - Dark

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11

Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17

Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24

Thunderbolt, 27 Return, **29 Psychic**, 31 Brick Break, 32

Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest,

46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, **56**

Fling, 57 Charge Beam, 60 Quash, 63 Embargo, 68 Giga

Impact, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**,

86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92

Trick Room, **97 Dark Pulse**, 100 Confide

Tutor Move List

Ally Switch (N), Block, Covet, Drain Punch, Dual Chop, Fire Punch, Focus Punch, **Foul Play**, Gravity, Gunk Shot,

§ Hyperspace Fury (N), Ice Punch, **Knock Off**, Laser Focus,

Last Resort, Magic Coat, Magic Room, Recycle, Role Play,

Shock Wave, Signal Beam, Skill Swap, Snatch, Snore,

Telekinesis, **Throat Chop**, Thunder Punch, Trick, Uproar,

Wonder Room, **Zen Headbutt**

Linked Moves	
Confined	Unbound
Hyperspace Hole	Hyperspace Fury
Shadow Ball	Dark Pulse
Phantom Force	Knock Off

VOLCANION



Base Stats:

HP:	8
Attack:	11
Defense:	12
Special Attack:	13
Special Defense:	9
Speed:	7

Basic Information

Type: Fire / Water
Basic Ability 1: Water Absorb
Adv Ability 1: Fiery Crash
Adv Ability 2: Spray Down
Adv Ability 3: Sheer Force
High Ability: Heat Mirage

Evolution:

1 - Volcanion

Size Information

Height: 5' 7" / 1.7m (Medium)
Weight: 429.9 lbs / 195kg (5)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Mountain

Capability List

Overland 7, Swim 6, Sky 6, Jump 1/1, Power 8,
Firestarter, Fountain, Heater, Egg Warmer

Skill List

Athl 4d6+2, Acro 3d6, Combat 5d6+2, Stealth 3d6+2,
Percep 4d6, Focus 5d6

Move List

Level Up Move List

- 1 Take Down - Normal
- 4 Mist - Ice
- 6 Haze - Ice
- 8 Flame Charge - Fire**
- 11 Water Pulse - Water**
- 14 Stomp - Normal
- 16 Scald - Water**
- 20 Weather Ball - Normal
- 23 Body Slam - Normal
- § 25 Hydro Pump - Water**
- § 29 Flare Blitz - Fire**
- 33 Overheat - Fire**
- 38 Explosion - Normal
- § 43 Steam Eruption - Water**

TM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day,
15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar
Beam, 23 Smack Down, 26 Earthquake, 27 Return,
31 Brick Break, 32 Double Team, 34 Sludge Wave, **35**
Flamethrower, 36 Sludge Bomb, 37 Sandstorm, **38**
Fire Blast, 42 Facade, **43 Flame Charge**, 44 Rest, 48
Round, **50 Overheat**, 52 Focus Blast, **55 Scald**, 56
Fling, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact,
71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock
Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91
Flash Cannon, 100 Confide

Tutor Move List

Body Slam, Defog, Earth Power, **Flare Blitz (N)**, **Heat**
Wave, **Liquidation**, Snore, **§ Steam Eruption (N)**,
Stomping Tantrum, Superpower, **Water Pulse**

TYPE: NULL**Base Stats:**

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	6

Basic Information

Type: Normal

Basic Ability 1: Battle Armor

Adv Ability 1: Adaptability

Adv Ability 2: Strong Jaw

Adv Ability 3: Trinity

High Ability: Download

Evolution:

1 - Type: Null

2 - Silvally Minimum 30

Size Information

Height: 6' 3" / 1.9m (Large)

Weight: 265.7 lbs / 120.5kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Urban

Capability List

Overland 6, Swim 3, Jump 1/1, Power 6, Tracker

Skill List

Athl 4d6, Acro 3d6, Combat 4d6+1, Stealth 2d6, Percep 4d6-1, Focus 3d6+2

Move List**Level Up Move List**

- 1 Tackle - Normal**
3 Rage - Normal
5 Pursuit - Dark
8 Imprison - Psychic
10 Aerial Ace - Flying
§ 13 Crush Claw - Normal
15 Scary Face - Normal
18 X-Scissor - Bug
20 Take Down - Normal
23 Metal Sound - Steel
25 Iron Head - Steel
28 Double Hit - Normal
30 Air Slash - Flying
33 Punishment - Dark
35 Razor Wind - Normal
§ 38 Tri Attack - Normal
40 Double-Edge - Normal
43 Heal Block - Psychic

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21 Frustration**, **27 Return**, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, **42 Facade**, 43 Flame Charge, 44 Rest, 45 Attract, **48 Round**, 65 Shadow Claw, 66 Payback, **68 Giga Impact**, 73 Thunder Wave, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

Tutor Move List

Double-Edge, Icy Wind, Iron Defense, Iron Head, **Last Resort**, Magic Coat, Signal Beam, **Snore**

SILVALLY



Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

Basic Information

Type: Normal

Basic Ability 1: RKS System

Adv Ability 1: Adaptability

Adv Ability 2: Strong Jaw

Adv Ability 3: Trinity

High Ability: Download

Evolution:

1 - Type: Null

2 - Silvally Minimum 30

Size Information

Height: 7' 7" / 2.3m (Large)

Weight: 221.1 lbs / 100.5kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Diet: Omnivore

Habitat: Urban

Capability List

Overland 8, Swim 4, Jump 1/1, Power 8, Mountable 1, Tracker

Skill List

Athl 5d6+1, Acro 3d6, Combat 5d6+1, Stealth 2d6, Percep 5d6+1, Focus 4d6

Move List

Level Up Move List

§ **Evo Multi-Attack - Normal**

3 Rage - Normal

5 Pursuit - Dark

8 Bite - Dark

10 Aerial Ace - Flying

§ **13 Crush Claw - Normal**

15 Scary Face - Normal

18 X-Scissor - Bug

20 **Take Down - Normal**

23 Metal Sound - Steel

25 Crunch - Dark

28 **Double Hit - Normal**

30 Air Slash - Flying

33 Punishment - Dark

35 **Razor Wind - Normal**

§ **38 Tri Attack - Normal**

40 **Double-Edge - Normal**

43 Parting Shot - Dark

TM Move List

01 Work Up, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam,

15 Hyper Beam, 17 Protect, 18 Rain Dance, **21 Frustration**, 24 Thunderbolt, **27 Return**, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 40 Aerial Ace, **42 Facade**, 43 Flame Charge, 44 Rest, 45 Attract, **48 Round**, 51 Steel

Wing, **64 Explosion**, 65 Shadow Claw, 66 Payback, **68 Giga Impact**, 73 Thunder Wave, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 94 Surf, 95 Snarl, 100 Confide

Tutor Move List

Defog, **Double-Edge**, Draco Meteor, Fire Fang (N), Fire Pledge, Grass Pledge, Heal Block (N), Heat Wave, **Hyper Voice**, Ice Fang (N), Icy Wind, Imprison (N), Iron Defense, Iron Head (N), Laser Focus, **Last Resort**, Magic Coat, Outrage, Poison Fang (N), Signal Beam, **Snore**, Tailwind, Thunder Fang (N), Water Pledge, Zen Headbutt

TAPU KOKO



Base Stats:

HP:	7
Attack:	12
Defense:	9
Special Attack:	10
Special Defense:	8
Speed:	13

Basic Information

Type: Electric / Fairy
Basic Ability 1: Electric Surge
Adv Ability 1: Telepathy
Adv Ability 2: Prime Fury
Adv Ability 3: Shell Shield
High Ability: Rocket

Evolution:

1 - Tapu Koko

Size Information

Height: 5' 11" / 1.8m (Medium)
Weight: 45.2 lbs / 20.5kg (2)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Cave, Mountain

Capability List

Overland 6, Swim 3, Sky 10, Jump 3/3, Power 6, Aura Reader, Zapper

Skill List

Athl 4d6, Acro 5d6+2, Combat 5d6+1, Stealth 3d6, Percep 4d6+2, Focus 2d6

Move List

Level Up Move List

- 1 Quick Attack - Normal
- 1 False Swipe - Normal
- 1 Withdraw - Water
- 1 Thunder Shock - Electric**
- 4 Spark - Electric**
- 7 Shock Wave - Electric**
- 10 Screech - Normal
- 13 Charge - Electric
- § 16 Wild Charge - Electric**
- 19 Mirror Move - Flying
- § 22 Nature's Madness - Fairy
- 24 Discharge - Electric**
- 27 Agility - Psychic
- 29 Electro Ball - Electric**

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 54 False Swipe, 58 Sky Drop, 62 Acrobatics, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 76 Fly, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **93 Wild Charge**, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Brave Bird (N), Defog, Electric Terrain (N), **Electroweb**, Hyper Voice, Iron Defense, Iron Head, Mean Look (N), Power Swap (N), **Shock Wave**, Sky Attack, Snore, Telekinesis, **Thunder Punch**

TAPU LELE



Base Stats:

HP:	7
Attack:	9
Defense:	8
Special Attack:	13
Special Defense:	12
Speed:	10

Basic Information

Type: Psychic / Fairy
Basic Ability 1: Psychic Surge
Adv Ability 1: Telepathy
Adv Ability 2: Cruelty
Adv Ability 3: Shell Shield
High Ability: Flutter

Evolution:

1 - Tapu Lele

Size Information

Height: 3' 11" / 1.2m (Medium)
Weight: 41 lbs / 18.6kg (2)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Cave, Grassland

Capability List

Overland 4, Swim 5, Sky 8, Jump 2/2, Power 4, Aura Reader, Telekinetic

Skill List

Athl 2d6, Acro 5d6+2, Combat 3d6, Stealth 4d6, Percep 4d6+2, Focus 5d6+1

Move List

Level Up Move List

- 1 Draining Kiss - Fairy**
- 1 Astonish - Ghost
- 1 Withdraw - Water
- 1 Confusion - Psychic**
- 4 Psywave - Psychic
- 7 Psybeam - Psychic**
- 10 Sweet Scent - Normal
- 13 Skill Swap - Psychic
- § 16 Psyshock - Psychic**
- 19 Tickle - Normal
- § 22 Nature's Madness - Fairy
- 24 Extrasensory - Psychic**
- 27 Flatter - Dark
- 29 Moonblast - Fairy**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Aromatherapy (N), Aromatic Mist (N), Ally Switch, Gravity, Iron Defense, Magic Coat, Magic Room, Mean Look (N), Psychic Terrain (N), Skill Swap, Snore, Telekinesis, Wonder Room

TAPU BULU



Base Stats:

HP:	7
Attack:	13
Defense:	12
Special Attack:	9
Special Defense:	10
Speed:	8

Basic Information

Type: Grass / Fairy
Basic Ability 1: Grassy Surge
Adv Ability 1: Telepathy
Adv Ability 2: Huge Power
Adv Ability 3: Shell Shield
High Ability: Abominable

Evolution:

1 - Tapu Bulu

Size Information

Height: 6' 3" / 1.9m (Large)
Weight: 100.3 lbs / 45.5kg (3)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Cave, Desert

Capability List

Overland 6, Swim 5, Sky 6, Jump 1/1, Power 9, Aura Reader, Gardener, Sprouter

Skill List

Athl 5d6+2, Acro 2d6, Combat 5d6, Stealth 3d6+1, Percep 4d6+2, Focus 4d6

Move List

Level Up Move List

- 1 Disable - Normal
- 1 Whirlwind - Normal
- 1 Withdraw - Water
- 1 Leafage - Grass**
- 4 Horn Attack - Normal
- 7 Giga Drain - Grass**
- 10 Scary Face - Normal
- 13 Leech Seed - Grass
- § 16 Horn Leech - Grass**
- 19 Rototiller - Ground
- § 22 Nature's Madness - Fairy
- 24 Zen Headbutt - Psychic
- 27 Megahorn - Bug
- 29 Skull Bash - Normal

TM Move List

01 Work Up, 04 Calm Mind, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 48 Round, 49 Echoed Voice, 52 Focus Blast, **53 Energy Ball**, 54 False Swipe, 56 Fling, 59 Brutal Swing, 66 Payback, 67 Smart Strike, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Dual Chop, Focus Punch, **Giga Drain**, Grassy Terrain (N), Iron Defense, Mean Look (N), **Seed Bomb**, Snore, Superpower (N), Synthesis, Telekinesis, **Wood Hammer (N)**, Worry Seed, Zen Headbutt

TAPU FINI



Base Stats:

HP:	7
Attack:	8
Defense:	12
Special Attack:	10
Special Defense:	13
Speed:	9

Basic Information

Type: Water / Fairy

Basic Ability 1: Misty Surge

Adv Ability 1: Telepathy

Adv Ability 2: Healer

Adv Ability 3: Shell Shield

High Ability: Wash Away

Evolution:

1 - Tapu Fini

Size Information

Height: 4' 3" / 1.3m (Medium)

Weight: 46.7 lbs / 21.2kg (2)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Beach, Cave

Capability List

Overland 4, Swim 8, Sky 8, Jump 1/1, Power 4, Aura Reader, Fountain

Skill List

Athl 3d6, Acro 4d6+1, Combat 2d6, Stealth 5d6+2, Percep 4d6+2, Focus 5d6

Move List

Level Up Move List

1 Haze - Ice

1 Mist - Ice

1 Withdraw - Water

1 Water Gun - Water

4 Water Pulse - Water

7 Whirlpool - Water

10 Soak - Water

13 Refresh - Normal

§ 16 Brine - Water

19 Defog - Flying

§ 22 Nature's Madness - Fairy

24 Muddy Water - Water

27 Aqua Ring - Water

29 Hydro Pump - Water

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 48 Round, 49 Echoed Voice, **55 Scald**, 56 Fling, 67 Smart Strike, 68 Giga Impact, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Surf**, 96 Nature Power, **98 Waterfall**, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

Defog, Gravity, Heal Pulse (N), Ice Punch, Icy Wind, Iron Defense, Knock Off, Magic Coat, Magic Room, Mean Look (N), Misty Terrain (N), **Moonblast (N)**, Snore, Telekinesis, Trick, **Water Pulse**, Wonder Room

COSMOG



Base Stats:

HP:	4
Attack:	3
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	4

Basic Information

Type: Psychic

Basic Ability 1: Unaware

Adv Ability 1: Run Away

Adv Ability 2: Rally

Adv Ability 3: Snuggle

High Ability: Transporter

Evolution:

1 - Cosmog

2 - Cosmoem Minimum 20

3 - Solgaleo Minimum 40

3 - Lunala Minimum 40

Size Information

Height: 0' 8" / 0.2m (Small)

Weight: 0.2 lbs / 0.1kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Ultra Space

Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 1,
Underdog

Skill List

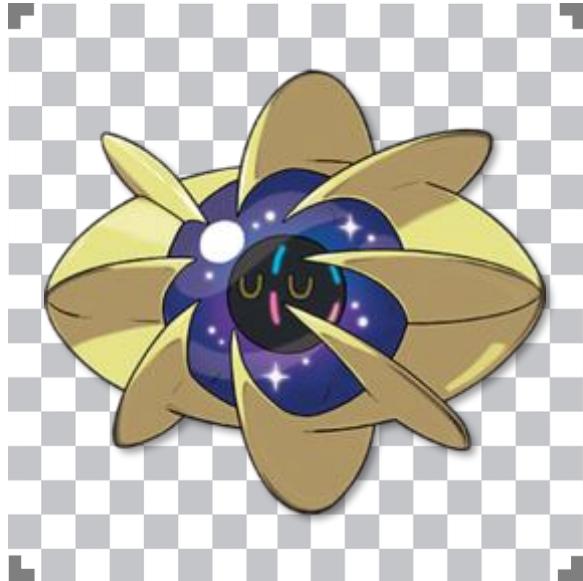
Athl 2d6, Acro 3d6+2, Combat 1d6, Stealth 4d6+3,
Percep 3d6, Focus 1d6

Move List

Level Up Move List

- 1 Splash - Normal
- § 12 Teleport - Psychic

COSMOEM



Base Stats:

HP:	4
Attack:	3
Defense:	13
Special Attack:	3
Special Defense:	13
Speed:	4

Basic Information

Type: Psychic

Basic Ability 1: Unaware

Adv Ability 1: Sturdy

Adv Ability 2: Battle Armor

Adv Ability 3: Filter

High Ability: Wonder Guard

Evolution:

1 - Cosmog

2 - Cosmoem Minimum 20

3 - Solgaleo Minimum 40

3 - Lunala Minimum 40

Size Information

Height: 0' 4" / 0.1m (Small)

Weight: 2204.4 lbs / 999.9kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Diet: Nullivore

Habitat: Ultra Space

Capability List

Overland 1, Swim 1, Levitate 3, Jump 0/0, Power 1,
Heater, Split Evolution

Skill List

Athl 2d6, Acro 1d6, Combat 1d6, Stealth 3d6, Percep
3d6, Focus 6d6+3

Move List

Level Up Move List

§ Evo Cosmic Power - Psychic
12 Teleport - Psychic

SOLGALEO



Base Stats:

HP:	14
Attack:	14
Defense:	11
Special Attack:	11
Special Defense:	9
Speed:	10

Basic Information

Type: Psychic / Steel
Basic Ability 1: Full Metal Body
Adv Ability 1: Illuminate
Adv Ability 2: Heatproof
Adv Ability 3: Sunglow
High Ability: Bulletproof

Evolution:

- 1 - Cosmog
- 2 - Cosmoem Minimum 20
- 3 - Solgaleo Minimum 40

Size Information

Height: 11' 2" / 3.4m (Huge)
Weight: 507.1 lbs / 230kg (6)

Breeding Information

Gender Ratio: No Gender
Egg Group: None

Diet: Nullivore
Habitat: Ultra Space

Capability List

Overland 10, Swim 5, Jump 3/3, Power 14,
Darkvision, Glow, Mountable 2

Skill List

Athl 5d6+4, Acro 4d6, Combat 5d6, Stealth 3d6,
Percep 4d6+2, Focus 4d6+3

Move List

Level Up Move List

§ **Evo Sunsteel Strike - Steel**

1 Metal Claw - Steel

4 Iron Head - Steel

7 Metal Sound - Steel

10 Zen Headbutt - Psychic

§ **12 Flash Cannon - Steel**

16 Morning Sun - Normal

19 Crunch - Dark

22 Metal Burst - Steel

24 Solar Beam - Grass

30 Noble Roar - Normal

§ **31 Flare Blitz - Fire**

34 Wide Guard - Rock

37 Giga Impact - Normal

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 52 Focus Blast, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, **74 Gyro Ball**, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 93 Wild Charge, 95 Snarl, 100 Confide

Tutor Move List

Cosmic Power (N), Endeavor, Hyper Voice, Iron Defense, **Iron Head**, **Iron Tail**, Knock Off, Last Resort, Outrage, Shock Wave, Snore, Superpower, Teleport (N), Wake-Up Slap (N), **Zen Headbutt**

LUNALA



Base Stats:

HP:	14
Attack:	12
Defense:	9
Special Attack:	14
Special Defense:	11
Speed:	10

Basic Information

Type: Psychic / Ghost
Basic Ability 1: Shadow Shield
Adv Ability 1: Infiltrator
Adv Ability 2: Sacred Bell
Adv Ability 3: Starlight
High Ability: Fade Away

Evolution:

- 1 - Cosmog
- 2 - Cosmoem Minimum 20
- 3 - Lunala Minimum 40

Size Information

Height: 13' 1" / 4m (Huge)
Weight: 264.6 lbs / 120kg (5)

Breeding Information

Gender Ratio: No Gender
Egg Group: None

Diet: Nullivore

Habitat: Ultra Space

Capability List

Overland 4, Swim 2, Sky 10, Jump 2/2, Power 8,
Darkvision, Invisibility, Phasing, Stealth, Mountable 2

Skill List

Athl 3d6, Acro 5d6+2, Combat 4d6, Stealth 5d6+4,
Percep 4d6+3, Focus 5d6

Move List

Level Up Move List

§ 1 Evo Moongeist Beam - Ghost

1 Confusion - Psychic

4 Night Shade - Ghost

7 Confuse Ray - Ghost

10 Air Slash - Flying

§ 12 Shadow Ball - Ghost

16 Moonlight - Fairy

19 Night Daze - Dark

22 Magic Coat - Psychic

24 Moonblast - Fairy

30 Dream Eater - Psychic

§ 31 Phantom Force - Ghost

34 Wide Guard - Rock

37 Hyper Beam - Normal

TM Move List

01 Work Up, **03 Psyshock**, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, **29 Psychic**, **30 Shadow Ball**, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 48 Round, 52 Focus Blast, 57 Charge Beam, 58 Sky Drop, 61 Will-O-Wisp, 62 Acrobatics, **65 Shadow Claw**, 68 Giga Impact, 73 Thunder Wave, 76 Fly, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Cosmic Power (N), Defog, Heat Wave, Hypnosis (N), Icy Wind, Magic Coat, Magic Room, Shock Wave, Signal Beam, Sky Attack, Snore, Spite, Tailwind, Telekinesis, Teleport (N), Trick, Wonder Room

NECROZMA



Base Stats:

HP:	10
Attack:	11
Defense:	10
Special Attack:	13
Special Defense:	9
Speed:	8

Basic Information

Type: Psychic

Basic Ability 1: Prism Armor

Adv Ability 1: Sunglow or Starlight

Adv Ability 2: Solar Power

Adv Ability 3: Chlorophyll

High Ability: Beam Cannon

Evolution:

1 - Necrozma

Size Information

Height: 7' 10" / 2.4m (Large)

Weight: 507.1 lbs / 230kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Illumivore

Habitat: Ultra Space

Capability List

Overland 6, Swim 3, Sky 10, Jump 2/2, Power 9,
Darkvision, Dead Silent, Mindlock, Viral Fusion

Skill List

Athl 4d6, Acro 4d6+1, Combat 3d6, Stealth 5d6+2,
Percep 4d6, Focus 5d6

Move List

Level Up Move List

- 1 Metal Claw - Steel
- 1 Confusion - Psychic**
- 4 Slash - Normal
- 7 Stored Power - Psychic**
- 10 Rock Blast - Rock
- 12 Night Slash - Dark
- 16 Gravity - Psychic
- 19 Psycho Cut - Psychic**
- 22 Power Gem - Rock
- 24 Autotomize - Steel
- § 25 Photon Geyser - Psychic**
- 27 Stealth Rock - Rock
- 30 Iron Defense - Steel
- 34 Wring Out - Normal
- § 37 Prismatic Laser - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 63 Embargo, 65 Shadow Claw, 67 Smart Strike, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Charge Beam (N), Dragon Pulse, Earth Power, Gravity, Heat Wave, Hyper Voice, Iron Defense, Iron Head, Knock Off, Magnet Rise, Mirror Shot (N), Moonlight (N), Morning Sun (N), Outrage, Recycle, Shock Wave, Signal Beam, Snore, Stealth Rock, Telekinesis

NECROZMA Dusk Mane



Base Stats:

HP:	10
Attack:	16
Defense:	13
Special Attack:	11
Special Defense:	11
Speed:	8

Basic Information

Type: Psychic / Steel

Basic Ability 1: Prism Armor

Adv Ability 1: Sunglow or Starlight

Adv Ability 2: Solar Power

Adv Ability 3: Chlorophyll

High Ability: Beam Cannon

Evolution:

1 - Necrozma

Size Information

Height: 12' 6" / 3.8m (Huge)

Weight: 1014.1 lbs / 460kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Illumivore

Habitat: Ultra Space

Capability List

Overland 10, Swim 5, Jump 3/3, Power 14,
Darkvision, Dead Silent, Mindlock, Viral Fusion

Skill List

Athl 6d6+4, Acro 5d6, Combat 6d6, Stealth 4d6,
Percep 5d6+2, Focus 5d6

Move List

Level Up Move List

1 Metal Claw - Steel

1 Confusion - Psychic

4 Slash - Normal

7 Stored Power - Psychic

10 Rock Blast - Rock

12 Night Slash - Dark

16 Gravity - Psychic

19 Psycho Cut - Psychic

22 Power Gem - Rock

24 Autotomize - Steel

§ 25 Photon Geyser - Psychic

27 Stealth Rock - Rock

30 Iron Defense - Steel

34 Wring Out - Normal

§ 37 Prismatic Laser - Psychic

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 63 Embargo, 65 Shadow Claw, 67 Smart Strike, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, **74 Gyro Ball**, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Charge Beam (N), Dragon Pulse, Earth Power, Gravity, Heat Wave, Hyper Voice, Iron Defense, **Iron Head**, Knock Off, Magnet Rise, **Mirror Shot (N)**, Moonlight (N), Morning Sun (N), Outrage, Recycle, Shock Wave, Signal Beam, Snore, Stealth Rock, Telekinesis

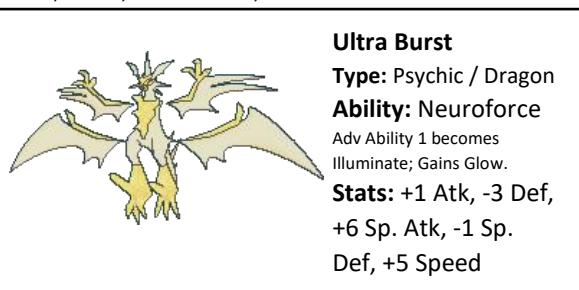
Ultra Burst

Type: Psychic / Dragon

Ability: Neuroforce

Adv Ability 1 becomes Illuminate; Gains Glow.

Stats: +1 Atk, -3 Def, +6 Sp. Atk, -1 Sp. Def, +5 Speed



NECROZMA Dawn Wings



Base Stats:

HP:	10
Attack:	11
Defense:	11
Special Attack:	16
Special Defense:	13
Speed:	8

Basic Information

Type: Psychic / Ghost

Basic Ability 1: Prism Armor

Adv Ability 1: Sunglow or Starlight

Adv Ability 2: Solar Power

Adv Ability 3: Chlorophyll

High Ability: Beam Cannon

Evolution:

1 - Necrozma

Size Information

Height: 13' 9" / 4.2m (Huge)

Weight: 771.6 lbs / 350kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Illumivore

Habitat: Ultra Space

Capability List

Overland 4, Swim 2, Sky 10, Jump 2/2, Power 9,
Darkvision, Dead Silent, Mindlock, Viral Fusion

Skill List

Athl 4d6, Acro 6d6+2, Combat 5d6, Stealth 6d6+4,
Percep 5d6+3, Focus 5d6

Move List

Level Up Move List

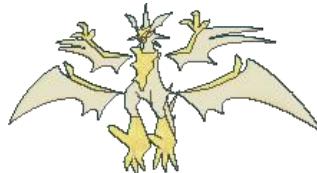
- 1 Metal Claw - Steel
- 1 Confusion - Psychic**
- 4 Slash - Normal
- 7 Stored Power - Psychic**
- 10 Rock Blast - Rock
- 12 Night Slash - Dark
- 16 Gravity - Psychic
- 19 Psycho Cut - Psychic**
- 22 Power Gem - Rock
- 24 Autotomize - Steel
- § 25 Photon Geyser - Psychic**
- 27 Stealth Rock - Rock
- 30 Iron Defense - Steel
- 34 Wring Out - Normal
- § 37 Prismatic Laser - Psychic**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 59 Brutal Swing, 63 Embargo, **65 Shadow Claw**, 67 Smart Strike, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 100 Confide

Tutor Move List

Ally Switch, Charge Beam (N), Dragon Pulse, Earth Power, Gravity, Heat Wave, Hyper Voice, Iron Defense, Iron Head, Knock Off, Magnet Rise, Mirror Shot (N), Moonlight (N), Morning Sun (N), Outrage, Recycle, Shock Wave, Signal Beam, Snore, Stealth Rock, Telekinesis



Ultra Burst

Type: Psychic / Dragon

Ability: Neuroforce

Adv Ability 1 becomes Illuminate; Gains Glow.

Stats: +6 Atk, -1 Def, +1 Sp. Atk, -3 Sp. Def, +5 Speed

NIHILEGO



Base Stats:

HP:	11
Attack:	5
Defense:	5
Special Attack:	13
Special Defense:	13
Speed:	10

Basic Information

Type: Rock / Poison

Basic Ability 1: Beast Boost

Adv Ability 1: Poison Touch

Adv Ability 2: Infiltrator

Adv Ability 3: Levitate

High Ability: Moody

Evolution:

1 - Nihilego

Size Information

Height: 3' 11" / 1.2m (Medium)

Weight: 122.4 lbs / 55.5kg (3)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Carnivore

Habitat: Ultra Space

Capability List

Overland 3, Swim 5, Levitate 6, Jump 1/1, Power 2,
Dead Silent, Chilled

Skill List

Athl 3d6+2, Acro 4d6, Combat 2d6, Stealth 5d6+1,
Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

1 Tickle - Normal

1 Acid - Poison

1 Constrict - Normal

1 Pound - Normal

4 Clear Smog - Poison

7 Psywave - Psychic

10 Headbutt - Normal

§ 12 Venoshock - Poison

15 Toxic Spikes - Poison

16 Safeguard - Normal

19 Power Gem - Rock

22 Mirror Coat - Psychic

24 Acid Spray - Poison

§ 27 Venom Drench - Poison

30 Stealth Rock - Rock

34 Wonder Room - Psychic

37 Head Smash - Rock

TM Move List

03 Psyshock, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, **34 Sludge Wave**, **36 Sludge Bomb**, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 57 Charge Beam, 59 Brutal Swing, 73 Thunder Wave, **84 Poison Jab**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Bind, Foul Play, Guard Split (N), **Gunk Shot**, Iron Head, Knock Off, Magic Coat, Pain Split, Power Split (N), Role Play, Snore, Spite, Stealth Rock, Telekinesis, Wonder Room, Worry Seed, Zen Headbutt

BUZZWOLE



Base Stats:

HP:	11
Attack:	14
Defense:	14
Special Attack:	5
Special Defense:	5
Speed:	8

Basic Information

Type: Bug / Fighting

Basic Ability 1: Beast Boost

Adv Ability 1: Iron Fist

Adv Ability 2: Scrappy

Adv Ability 3: Sumo Stance

High Ability: Empower

Evolution:

1 - Buzzwole

Size Information

Height: 7' 10" / 2.4m (Large)

Weight: 735.5 lbs / 333.6kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Carnivore

Habitat: Ultra Space

Capability List

Overland 7, Swim 3, Sky 5, Jump 2/2, Power 12

Skill List

Athl 5d6+3, Acro 3d6, Combat 5d6+2, Stealth 2d6, Percep 3d6, Focus 4d6+2

Move List

Level Up Move List

- 1 Harden - Normal
- 1 Power-Up Punch - Fighting**
- 1 Focus Energy - Normal
- 4 Comet Punch - Normal
- 7 Bulk Up - Fighting
- 10 Vital Throw - Fighting**
- 12 Endure - Normal
- § 15 Leech Life - Bug**
- 16 Taunt - Dark
- 19 Mega Punch - Normal
- 22 Counter - Fighting
- 24 Hammer Arm - Fighting**
- 27 Lunge - Bug**
- 30 Dynamic Punch - Fighting**
- § 34 Superpower - Fighting**
- 37 Focus Punch - Fighting**

TM Move List

01 Work Up, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, **28 Leech Life**, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, **47 Low Sweep**, 48 Round, 54 False Swipe, 56 Fling, 66 Payback, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Bounce, **Bug Bite**, **Drain Punch**, Dual Chop, Endeavor, **Fell Stinger (N)**, **Focus Punch**, Ice Punch (N), Iron Head, Outrage, **Reversal (N)**, Snore, Stomping Tantrum, **Superpower**, Thunder Punch (N)

PHEROMOSA



Base Stats:

HP:	7
Attack:	14
Defense:	4
Special Attack:	14
Special Defense:	4
Speed:	15

Basic Information

Type: Bug / Fighting
Basic Ability 1: Beast Boost
Adv Ability 1: Technician
Adv Ability 2: Vanguard
Adv Ability 3: Celebrate
High Ability: Lightning Kicks

Evolution:

1 - Pheromosa

Size Information

Height: 5' 11" / 1.8m (Medium)
Weight: 55.1 lbs / 25kg (3)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Herbivore

Habitat: Ultra Space

Capability List

Overland 12, Swim 6, Jump 2/2, Power 6,
Wallclimber

Skill List

Athl 3d6, Acro 6d6+1, Combat 5d6+2, Stealth 4d6+2,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Rapid Spin - Normal
- 1 Leer - Normal
- 1 Double Kick - Fighting**
- 4 Swift - Normal
- 7 Stomp - Normal
- 10 Feint - Normal
- 12 Silver Wind - Bug**
- 15 Bounce - Flying
- § 16 Jump Kick - Fighting**
- 19 Agility - Psychic
- 22 Triple Kick - Fighting**
- § 24 Lunge - Bug**
- 27 Bug Buzz - Bug**
- 30 Me First - Normal
- 34 High Jump Kick - Fighting**
- 37 Speed Swap - Psychic

TM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam,
14 Blizzard, 15 Hyper Beam, 17 Protect, 19 Roost, 21
Frustration, 27 Return, **31 Brick Break**, 32 Double
Team, 41 Torment, 42 Facade, 44 Rest, **47 Low
Sweep**, 48 Round, 49 Echoed Voice, **52 Focus Blast**,
54 False Swipe, 56 Fling, 68 Giga Impact, 84 Poison
Jab, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90
Substitute, 100 Confide

Tutor Move List

Block, Bounce, **Bug Bite**, Drill Run, Electroweb, Foul
Play, Icy Wind, Laser Focus, **Low Kick (N)**, Outrage,
Quick Guard (N), Quiver Dance (N), Shock Wave,
Signal Beam, Snatch, Snore, Throat Chop

XURKITREE



Base Stats:

HP:	8
Attack:	9
Defense:	7
Special Attack:	17
Special Defense:	7
Speed:	8

Basic Information

Type: Electric

Basic Ability 1: Beast Boost

Adv Ability 1: Hypnotic

Adv Ability 2: Lightning Rod

Adv Ability 3: Illuminate

High Ability: Teravolt

Evolution:

1 - Xurkitree

Size Information

Height: 12' 6" / 3.8m (Huge)

Weight: 220.5 lbs / 100kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Ergovore

Habitat: Ultra Space

Capability List

Overland 7, Swim 3, Jump 2/3, Power 9, Glow, Reach, Zapper

Skill List

Athl 4d6+1, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 4d6, Focus 5d6+2

Move List

Level Up Move List

1 Spark - Electric

1 Charge - Electric

1 Wrap - Normal

1 Thunder Shock - Electric

4 Thunder Wave - Electric

7 Shock Wave - Electric

10 Ingrain - Grass

12 Thunder Punch - Electric

15 Eerie Impulse - Electric

§ 16 Signal Beam - Bug

19 Thunderbolt - Electric

22 Hypnosis - Psychic

§ 24 Discharge - Electric

27 Electric Terrain - Electric

30 Power Whip - Grass

34 Ion Deluge - Electric

37 Zap Cannon - Electric

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, **24 Thunderbolt, 25 Thunder**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 53

Energy Ball, 56 Fling, **57 Charge Beam**, 59 Brutal Swing, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Bind, **Electroweb**, Gravity, Magic Coat, Magnet Rise, **Shock Wave**, Signal Beam, Snore, Tail Glow (N), **Thunder Punch**

CELESTEELA



Base Stats:

HP:	10
Attack:	10
Defense:	10
Special Attack:	11
Special Defense:	10
Speed:	6

Basic Information

Type: Steel / Flying

Basic Ability 1: Beast Boost

Adv Ability 1: Rocket

Adv Ability 2: Battle Armor

Adv Ability 3: Beam Cannon

High Ability: Clay Cannons

Evolution:

1 - Celesteela

Size Information

Height: 30' 2" / 9.2m (Gigantic)

Weight: 2204.4 lbs / 999.9kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Phototroph

Habitat: Ultra Space

Capability List

Overland 6, Swim 3, Sky 10, Jump 1/1, Power 8,
Firestarter

Skill List

Athl 5d6+1, Acro 4d6+2, Combat 3d6+3, Stealth 2d6,
Percep 4d6, Focus 4d6

Move List

Level Up Move List

- 1 Ingrain - Grass
- 1 Absorb - Grass
- 1 Harden - Normal
- 1 Tackle - Normal
- 4 Smack Down - Rock
- 7 Mega Drain - Grass
- 10 Leech Seed - Grass
- 12 Metal Sound - Steel

§ 15 Iron Head - Steel

- 16 Giga Drain - Grass
- § 19 Flash Cannon - Steel
- 22 Autotomize - Steel
- 24 Seed Bomb - Grass
- 27 Skull Bash - Normal
- 30 Iron Defense - Steel
- 34 Heavy Slam - Steel
- 37 Double-Edge - Normal

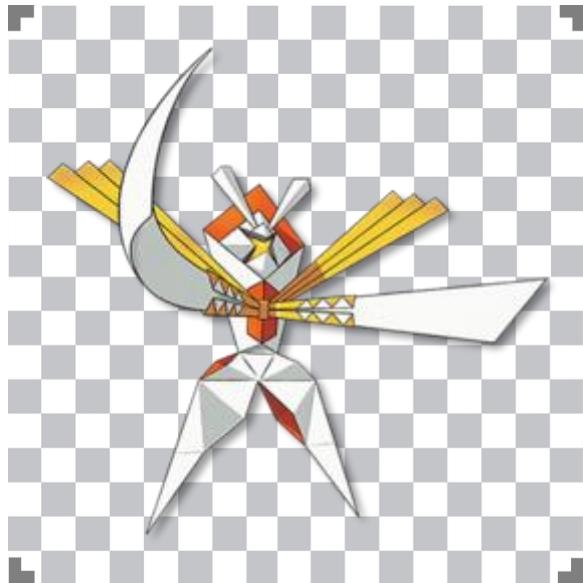
TM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 53 Energy Ball, 59 Brutal Swing, **62 Acrobatics**, 64 Explosion, **67 Smart Strike**, 68 Giga Impact, 71 Stone Edge, **74 Gyro Ball**, **76 Fly**, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 100 Confide

Tutor Move List

Air Slash (N), Block, Double-Edge, Giga Drain, Gravity, Iron Defense, **Iron Head**, Magnet Rise, Seed Bomb, Shock Wave, Snore, Stomping Tantrum, Superpower, Wide Guard (N), Zen Headbutt

KARTANA



Base Stats:

HP:	6
Attack:	18
Defense:	13
Special Attack:	6
Special Defense:	3
Speed:	11

Basic Information

Type: Grass / Steel

Basic Ability 1: Beast Boost

Adv Ability 1: Levitate

Adv Ability 2: Technician

Adv Ability 3: Sniper

High Ability: Flutter

Evolution:

1 - Kartana

Size Information

Height: 1' 0" / 0.3m (Small)

Weight: 0.2 lbs / 0.1kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Ultra Space

Capability List

Overland 4, Swim 2, Levitate 6, Jump 1/1, Power 7

Skill List

Athl 3d6, Acro 5d6+2, Combat 5d6, Stealth 4d6+1, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Vacuum Wave - Fighting

1 Air Cutter - Flying

1 Fury Cutter - Bug

§ 1 Cut - Normal

4 False Swipe - Normal

7 Razor Leaf - Grass

10 Synthesis - Grass

12 Aerial Ace - Flying

15 Laser Focus - Normal

16 Night Slash - Dark

§ 19 Swords Dance - Normal

§ 22 Leaf Blade - Grass

24 X-Scissor - Bug

27 Detect - Fighting

30 Air Slash - Flying

34 Psycho Cut - Psychic

37 Guillotine - Normal

TM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 17

Protect, 21 Frustration, 27 Return, 31 Brick Break, 32

Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 48

Round, 54 False Swipe, **67 Smart Strike**, 68 Giga

Impact, 75 Swords Dance, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Defog (N), **Giga Drain**, Fury Cutter (N), Iron Defense,

Knock Off, Laser Focus, Last Resort, § Sacred Sword

(N), Snore, Synthesis, Tailwind, Vacuum Wave (N)

GUZZLORD



Base Stats:

HP:	22
Attack:	10
Defense:	5
Special Attack:	10
Special Defense:	5
Speed:	4

Basic Information

Type: Dark / Dragon

Basic Ability 1: Beast Boost

Adv Ability 1: Gluttony

Adv Ability 2: Mold Breaker

Adv Ability 3: Bully

High Ability: Big Swallow

Evolution:

1 - Guzzlord

Size Information

Height: 18' 1" / 5.5m (Huge)

Weight: 1957.7 lbs / 888.8kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore, Terravore

Habitat: Ultra Space

Capability List

Overland 8, Swim 4, Burrow 8, Jump 0/1, Power 12,
Darkvision, Groundshaper, Reach

Skill List

Athl 6d6+3, Acro 2d6-1, Combat 5d6+1, Stealth 3d6,
Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Stockpile - Normal
- 1 Swallow - Normal
- 1 Dragon Rage - Dragon
- 1 Bite - Dark**
- 4 Stomp - Normal
- 7 Brutal Swing - Dark**
- 10 Steamroller - Bug
- 12 Dragon Tail - Dragon**
- 15 Iron Tail - Steel
- § 16 Stomping Tantrum - Ground
- § 19 Crunch - Dark**
- 22 Hammer Arm - Fighting
- 24 Thrash - Normal
- 27 Gastro Acid - Poison
- 30 Heavy Slam - Steel
- 34 Wring Out - Normal
- 37 Dragon Rush - Dragon**

TM Move List

02 Dragon Claw, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, **46 Thief**, 48 Round, **56 Fling**, **59 Brutal Swing**, 65 Shadow Claw, **66 Payback**, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, **82 Dragon Tail**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **95 Snarl**, **97 Dark Pulse**

Tutor Move List

Belch (N), **Draco Meteor**, **Dragon Pulse**, Drain Punch, **Dual Chop**, Gastro Acid, Heat Wave, Iron Defense, Iron Head, Iron Tail, **Knock Off**, Last Resort, Magnet Rise, **Outrage**, Shock Wave, Snore, Stomping Tantrum, Wide Guard (N)

POIPOLE



Base Stats:

HP:	7
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	7

Basic Information

Type: Poison

Basic Ability 1: Beast Boost

Adv Ability 1: Poison Point

Adv Ability 2: Poison Touch

Adv Ability 3: Hustle

High Ability: Deadly Poison

Evolution:

1 - Poipole

1 - Naganadel Minimum 30

Size Information

Height: 2' 0" / 0.6m (Small)

Weight: 4 lbs / 1.8kg (1)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat: Ultra Space

Capability List

Overland 4, Swim 2, Levitate 5, Jump 1/1, Power 5, Underdog

Skill List

Athl 3d6, Acro 4d6, Combat 3d6+1, Stealth 3d6+1, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Peck - Flying

1 Growl - Normal

1 Helping Hand - Normal

1 Acid - Poison

4 Fury Attack - Normal

7 Venoshock - Poison

10 Charm - Fairy

§ 12 Venom Drench - Poison

16 Nasty Plot - Dark

§ 19 Poison Jab - Poison

21 Toxic - Poison

24 Fell Stinger - Bug

TM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 17 Protect, 21 Frustration, 27 Return, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, **84 Poison Jab**, 88 Sleep Talk, 90 Substitute, 100 Confide

Tutor Move List

Covet, *Dragon Pulse (N)*, Gastro Acid, **Gunk Shot**, Helping Hand, Iron Tail, Signal Beam, Snatch, Snore, Uproar

NAGANADEL



Base Stats:

HP:	7
Attack:	7
Defense:	7
Special Attack:	13
Special Defense:	7
Speed:	12

Basic Information

Type: Poison / Dragon

Basic Ability 1: Beast Boost

Adv Ability 1: Poison Point

Adv Ability 2: Poison Touch

Adv Ability 3: Multiscale

High Ability: Deadly Poison

Evolution:

1 - Poipole

1 - Naganadel Minimum 30

Size Information

Height: 11' 10" / 3.6m (Huge)

Weight: 330.7 lbs / 150kg (5)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Diet: Omnivore

Habitat: Ultra Space

Capability List

Overland 2, Swim 2, Sky 7, Jump 1/1, Power 8

Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6+1, Stealth 4d6, Percep 4d6, Focus 3d6

Move List

Level Up Move List

§ Evo Air Cutter - Flying

4 Fury Attack - Normal

7 Venoshock - Poison

10 Charm - Fairy

§ 12 Venom Drench - Poison

16 Nasty Plot - Dark

§ 19 Poison Jab - Poison

21 Toxic - Poison

24 Fell Stinger - Bug

27 Air Slash - Flying

31 Dragon Pulse - Dragon

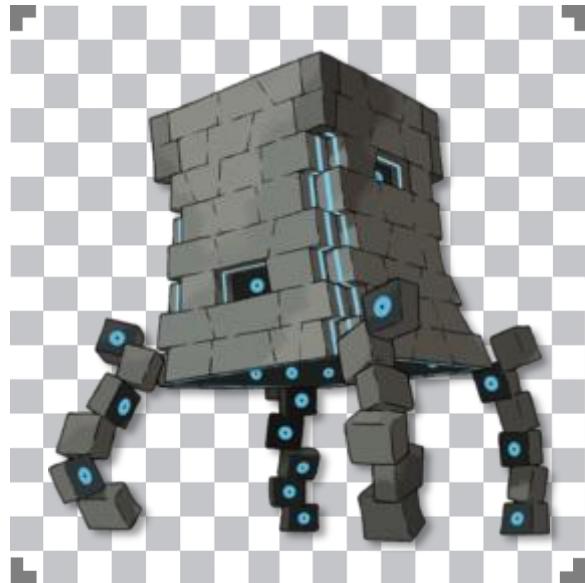
TM Move List

02 Dragon Claw, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, **34 Sludge Wave**, 35 Flamethrower, **36 Sludge Bomb**, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 49 Echoed Voice, 58 Sky Drop, 62 Acrobatics, 65 Shadow Claw, 76 Fly, 81 X-Scissor, **82 Dragon Tail**, **84 Poison Jab**, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 95 Snarl, 97 Dark Pulse, 100 Confide

Tutor Move List

Air Cutter, Ally Switch, Covet, **Draco Meteor**, **Dragon Pulse (N)**, Gastro Acid, **Gunk Shot**, Heat Wave, Helping Hand, Iron Tail, Laser Focus, Outrage, Shock Wave, Signal Beam, Sky Attack, Snatch, Snore, Tailwind, Throat Chop, Uproar

STAKATAKA



Base Stats:

HP:	6
Attack:	13
Defense:	21
Special Attack:	5
Special Defense:	10
Speed:	1

Basic Information

Type: Rock / Steel

Basic Ability 1: Beast Boost

Adv Ability 1: Suction Cups

Adv Ability 2: Cluster Mind

Adv Ability 3: Rock Head

High Ability: Filter

Evolution:

1 - Stakataka

Size Information

Height: 18' 1" / 5.5m (Huge)

Weight: 1087.8 lbs / 820kg (6)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Ultra Space

Capability List

Overland 4, Swim 2, Jump 1/1, Power 10, Mindlock, Reach

Skill List

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 6d6+3, Focus 4d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Protect - Normal
- 3 Rock Slide - Rock**
- 6 Stealth Rock - Rock
- 9 Bide - Normal
- 10 Take Down - Normal
- 12 Rock Throw - Rock**
- 16 Autotomize - Steel
- § 19 Iron Defense - Steel
- § 22 Iron Head - Steel**
- 24 Rock Blast - Rock**
- 27 Wide Guard - Rock
- 31 Double Edge - Normal

TM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 48 Round, 59 Brutal Swing, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, **74 Gyro Ball**, 78 Bulldoze, **80 Rock Slide**, 83 Infestation, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room

Tutor Move List

Ally Switch, Bind, Block, Double-Edge, Gravity, Iron Defense, **Iron Head**, Magic Coat, Magic Room, Magnet Rise, Recycle, Role Play, Skill Swap, Snore, Stealth Rock, Stomping Tantrum, Superpower, Telekinesis, Wonder Room, Zen Headbutt

BLACEPHALON



Base Stats:

HP:	5
Attack:	13
Defense:	5
Special Attack:	15
Special Defense:	8
Speed:	11

Basic Information

Type: Fire / Ghost

Basic Ability 1: Beast Boost

Adv Ability 1: Fox Fire

Adv Ability 2: Illuminate

Adv Ability 3: Ambush

High Ability: Aftermath

Evolution:

1 - Blacephalon

Size Information

Height: 5' 11" / 1.8m (Medium)

Weight: 28.7 lbs / 13kg (2)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Ultra Space

Capability List

Overland 7, Swim 5, Jump 2/2, Power 5, Firestarter, Glow, Volatile Bomb

Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 5d6+3, Percep 4d6, Focus 3d6

Move List

Level Up Move List

- 1 Ember - Fire**
- 1 Astonish - Ghost**
- 4 Magic Coat - Psychic
- 7 Stored Power - Psychic
- 9 Flame Burst - Fire**
- 12 Night Shade - Ghost
- 15 Light Screen - Psychic
- 16 Calm Mind - Psychic
- § 19 Fire Blast - Fire**
- 21 Shadow Ball - Ghost**
- 24 Trick - Psychic
- § 30 Mind Blown - Fire**

TM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 41 Torment, 42 Facade, **43 Flame Charge**, 44 Rest, 46 Thief, 48 Round, **50 Overheat**, 56 Fling, 60 Quash, 61 Will-O-Wisp, 64 Explosion, **65 Shadow Claw**, 66 Payback, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse, 100 Confide

Tutor Move List

After You, Foul Play, **Heat Wave**, Knock Off, Last Resort, Magic Coat, Pain Split, Recycle, Snore, Spite, Trick, Uproar

MAGEARNA



Base Stats:

HP:	8
Attack:	10
Defense:	12
Special Attack:	13
Special Defense:	12
Speed:	7

Basic Information

Type: Steel / Fairy

Basic Ability 1: Soul Heart

Adv Ability 1: Quick Curl

Adv Ability 2: Download

Adv Ability 3: Magic Guard

High Ability: Life Force

Evolution:

1 - Magearna

Size Information

Height: 3' 3" / 1m (Medium)

Weight: 177.5 lbs / 80.5kg (4)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Urban

Capability List

Overland 6, Swim 3, Jump 1/1, Power 6, Aura Reader, Breathless, Dead Silent, Telepathy

Skill List

Athl 3d6, Acro 3d6, Combat 4d6+1, Stealth 4d6, Percep 5d6+2, Focus 5d6

Move List

Level Up Move List

- 1 Helping Hand - Normal
- 1 Sonic Boom - Normal
- 1 Defense Curl - Normal
- 1 Psybeam - Psychic
- 5 Lucky Chant - Normal
- 9 Aurora Beam - Ice
- 13 Mirror Shot - Steel**
- 17 Mind Reader - Normal
- § 21 Flash Cannon - Steel**
- § 25 Fleur Cannon - Fairy**
- 29 Iron Defense - Steel
- 33 Pain Split - Normal
- 37 Synchronoise - Psychic
- § 41 Aura Sphere - Fighting**
- 45 Heart Swap - Psychic
- 49 Trump Card - Normal

TM Move List

04 Calm Mind, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 54 False Swipe, 57 Charge Beam, 63 Embargo, 64 Explosion, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, **74 Gyro Ball**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Crafty Shield (N), Gear Up (N), Heal Bell, Helping Hand, Iron Defense, **Iron Head**, Last Resort, Magnet Rise, Pain Split, Shift Gear (N), Shock Wave, Signal Beam, Snore, Zen Headbutt

MARSHADOW



Base Stats:

HP:	9
Attack:	13
Defense:	8
Special Attack:	9
Special Defense:	9
Speed:	13

Basic Information

Type: Fighting / Ghost

Basic Ability 1: Technician

Adv Ability 1: Ambush

Adv Ability 2: Run Away

Adv Ability 3: Copy Master

High Ability: Fade Away

Evolution:

1 - Marshadow

Size Information

Height: 2' 4" / 0.7m (Small)

Weight: 48.9 lbs / 22.2kg (2)

Breeding Information

Gender Ratio: No Gender

Egg Group: None

Average Hatch Rate: 75 Days

Diet: Nullivore

Habitat: Forest, Urban

Capability List

Overland 6, Swim 3, Jump 1/1, Power 7, Darkvision, Dead Silent, Invisibility, Phasing, Shadow Meld, Stealth

Skill List

Athl 4d6+1, Acro 3d6, Combat 5d6, Stealth 5d6+3, Percep 3d6, Focus 4d6

Move List

Level Up Move List

1 Pursuit - Dark

1 Shadow Sneak - Ghost

3 Force Palm - Fighting

6 Feint - Normal

8 Rolling Kick - Fighting

10 Copycat - Normal

§ 13 Shadow Punch - Ghost

15 Role Play - Psychic

18 Jump Kick - Fighting

21 Psych Up - Normal

§ 23 Spectral Thief - Ghost

§ 25 Close Combat - Fighting

28 Sucker Punch - Dark

30 Endeavor - Normal

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 17 Protect, 21 Frustration, 23 Smack Down, 27 Return, **30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 46 Thief, 47 Low Sweep, 48 Round, 49 Echoed Voice, 52 Focus Blast, 54 False Swipe, 56 Fling, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide**

Tutor Move List

Assurance (N), Bounce, Counter (N), **Drain Punch (N), Endeavor, Fire Punch (N), Focus Punch, Foul Play, Laser Focus (N), Last Resort, Ice Punch (N), Iron Head, Knock Off, Low Kick, Outrage, Role Play, Snatch, Snore, Sucker Punch, Superpower, Throat Chop, Thunder Punch (N), Zen Headbutt**

ZERAORA



Base Stats:

HP:	9
Attack:	11
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	14

Basic Information

Type: Electric
Basic Ability 1: Volt Absorb
Adv Ability 1: Static
Adv Ability 2: Vanguard
Adv Ability 3: Vicious
High Ability: Tough Claws

Evolution:
1 - Zeraora

Size Information

Height: 4' 11" / 1.5m (Medium)
Weight: 98.1 lbs / 44.5kg (3)

Breeding Information

Gender Ratio: No Gender
Egg Group: None
Average Hatch Rate: 75 Days

Diet: Omnivore
Habitat: Forest

Capability List

Overland 7, Swim 4, Sky 7, Jump 2/2, Power 7,
Magnetic, Naturewalk (Forest), Zapper

Skill List

Athl 4d6+1, Acro 5d6, Combat 4d6+2, Stealth 3d6,
Percep 4d6, Focus 4d6+1

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Spark - Electric**
- 5 Hone Claws - Dark
- 8 Quick Attack - Normal
- 12 Fury Swipes - Normal
- 15 Volt Switch - Electric**
- 19 Snarl - Dark
- 22 Fake Out - Normal
- § 26 Charge - Electric
- 29 Thunder Punch - Electric**
- 33 Slash - Normal
- 36 Wild Charge - Electric**
- 40 Quick Guard - Fighting
- § 43 Plasma Fists - Electric**
- 47 Close Combat - Fighting
- 50 Discharge - Electric**

TM Move List

01 Work Up, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 17 Protect, 21 Frustration, **24 Thunderbolt, 25 Thunder**, 27 Return, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 49 Echoed Voice, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Brutal Swing, 62 Acrobatics, 68 Giga Impact, **72 Volt Switch**, 73 Thunder Wave, 86 Grass Knot, 88 Sleep Talk, 90 Substitute, **93 Wild Charge**, 95 Snarl, 100 Confide

Tutor Move List

Bounce, Drain Punch, Dual Chop, **Electroweb**, Endeavor, Fire Punch, Focus Punch, Iron Tail, Knock Off, Laser Focus, Low Kick, Outrage, **Shock Wave**, Snatch, Snore, Superpower, Throat Chop, **Thunder Punch**