8/24/23, 9:42 PM file.html

file.html

```
<!DOCTYPE html>
 1
 2
    <html>
 3
 4
    <head>
 5
        <title> Unit Converter</title>
 6
 7
        <style>
 8
             .container {
 9
                 margin: 20px auto;
10
                 width: 300px;
                 background-color: white;
11
12
                 padding: 30px;
13
                 border-radius: 10px;
14
                 box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
15
            }
16
17
            h1 {
18
                 text-align: center;
19
                 margin-bottom: 20px;
20
             .color-red {
21
22
                 color: red;
23
            }
24
25
             .color-orange {
26
                 color: orange;
27
            }
28
29
             .color-pink {
                 color: pink;
30
31
            }
32
33
             .color-yellow {
                 color: yellow;
34
35
            }
36
37
            input[type="number"] {
38
                 width: 100%;
39
40
                 padding: 10px;
                 margin-bottom: 10px;
41
42
                 box-sizing: border-box;
43
            }
44
            select {
45
46
                 width: 100%;
47
                 padding: 10px;
48
                 margin-bottom: 10px;
                 box-sizing: border-box;
49
50
            }
51
52
            p {
```

```
53
                 text-align: center;
54
                 margin-top: 20px;
                 font-weight: bold;
55
56
                 font-size: 20px;
57
58
         </style>
59
     </head>
60
     <body background="image 2.jpg" >
61
         <h1><span class="color-red">4</span><span class="color-orange">Z</span><span
62
     class="color-pink">E</span> <span class="color-yellow">RACING</span></h1>
63
         <div class="container">
64
             <h1> Unit Converter</h1>
65
             <input type="number" id="inputValue"</pre>
66
                 placeholder="Enter value"
67
                 oninput="convert()">
68
69
                 <select id="fromUnit" onchange="convert()">
70
71
                     <option value="cm">Centimeter (cm)</option>
                     <option value="inch">Inch (in)</option>
72
73
                     <option value="feet">Feet (ft)</option>
74
                     <option value="meter">Meter (m)</option>
75
                     <option value="yard">Yard (yd)</option>
76
                     <option value="mile">Mile (mi)</option>
77
                     <option value="kilometer">Kilometer (km)</option>
78
                     <option value="celsius">Celsius (cel)</option>
                     <option value="fahrenheit">Fahrenheit (fah)</option>
79
                     <option value="kelvin">Kelvin (k)</option>
80
                 </select>
81
                 <select id="toUnit" onchange="convert()">
82
                     <option value="cm">Centimeter (cm)</option>
83
                     <option value="inch">Inch (in)</option>
84
                     <option value="feet">Feet (ft)</option>
85
86
                     <option value="meter">Meter (m)</option>
87
                     <option value="yard">Yard (yd)</option>
                     <option value="mile">Mile (mi)</option>
88
89
                     <option value="kilometer">Kilometer (km)</option>
90
                     <option value="celsius">Celsius (cel)</option>
91
                     <option value="fahrenheit">Fahrenheit (fah)</option>
                     <option value="kelvin">Kelvin (k)</option>
92
93
                 </select>
                 94
95
             </div>
96
97
         <script>
             function convert() {
98
99
                 // Retrieve input values
                 let inputValue =
100
101
                     document.getElementById("inputValue").value;
102
103
                 let fromUnit =
104
                     document.getElementById("fromUnit").value;
105
106
                 let toUnit =
107
                     document.getElementById("toUnit").value;
```

8/24/23, 9:42 PM file.html

```
108
109
                 // Convert the length based on the selected units
110
                 let result;
111
112
                 if (fromUnit === "cm" && toUnit === "inch") {
113
                     result = inputValue / 2.54;
                 } else if (fromUnit === "inch" && toUnit === "cm") {
114
                     result = inputValue * 2.54;
115
                 } else if (fromUnit === "cm" && toUnit === "feet") {
116
                     result = inputValue / 30.48;
117
118
                 } else if (fromUnit === "feet" && toUnit === "cm") {
                     result = inputValue * 30.48;
119
120
                 } else if (fromUnit === "cm" && toUnit === "meter") {
121
                     result = inputValue / 100;
122
                 } else if (fromUnit === "meter" && toUnit === "cm") {
123
                     result = inputValue * 100;
124
                 } else if (fromUnit === "inch" && toUnit === "feet") {
125
                     result = inputValue / 12;
                 } else if (fromUnit === "feet" && toUnit === "inch") {
126
127
                     result = inputValue * 12;
                 } else if (fromUnit === "inch" && toUnit === "meter") {
128
                     result = inputValue * 0.0254;
129
                 } else if (fromUnit === "meter" && toUnit === "inch") {
130
131
                     result = inputValue / 0.0254;
                 } else if (fromUnit === "feet" && toUnit === "meter") {
132
                     result = inputValue * 0.3048;
133
                 } else if (fromUnit === "meter" && toUnit === "feet") {
134
135
                     result = inputValue / 0.3048;
                 } else if (fromUnit === "cm" && toUnit === "yard") {
136
137
                     result = inputValue / 91.44;
                 } else if (fromUnit === "yard" && toUnit === "cm") {
138
139
                     result = inputValue * 91.44;
140
                 } else if (fromUnit === "cm" && toUnit === "mile") {
141
                     result = inputValue / 160934.4;
                 } else if (fromUnit === "mile" && toUnit === "cm") {
142
                     result = inputValue * 160934.4;
143
                 } else if (fromUnit === "cm" && toUnit === "kilometer") {
144
                     result = inputValue / 100000;
145
                 } else if (fromUnit === "kilometer" && toUnit === "cm") {
146
147
                     result = inputValue * 100000;
148
                 } else if (fromUnit === "inch" && toUnit === "yard") {
149
                     result = inputValue / 36;
                 } else if (fromUnit === "yard" && toUnit === "inch") {
150
                     result = inputValue * 36;
151
                 } else if (fromUnit === "inch" && toUnit === "mile") {
152
                     result = inputValue / 63360;
153
154
                 } else if (fromUnit === "mile" && toUnit === "inch") {
155
                     result = inputValue * 63360;
156
                 } else if (fromUnit === "inch" && toUnit === "kilometer") {
                     result = inputValue * 0.0000254;
157
                 } else if (fromUnit === "kilometer" && toUnit === "inch") {
158
159
                     result = inputValue / 0.0000254;
                 } else if (fromUnit === "feet" && toUnit === "yard") {
160
161
                     result = inputValue / 3;
                 } else if (fromUnit === "yard" && toUnit === "feet") {
162
                     result = inputValue * 3;
163
```

```
} else if (fromUnit === "feet" && toUnit === "mile") {
164
165
                     result = inputValue / 5280;
                 } else if (fromUnit === "mile" && toUnit === "feet") {
166
167
                     result = inputValue * 5280;
168
                 } else if (fromUnit === "feet" && toUnit === "kilometer") {
169
                     result = inputValue * 0.0003048;
                 } else if (fromUnit === "kilometer" && toUnit === "feet") {
170
171
                     result = inputValue / 0.0003048;
                 } else if (fromUnit === "meter" && toUnit === "yard") {
172
                     result = inputValue * 1.09361;
173
174
                 } else if (fromUnit === "yard" && toUnit === "meter") {
175
                     result = inputValue / 1.09361;
176
                 } else if (fromUnit === "meter" && toUnit === "mile") {
177
                     result = inputValue / 1609.34;
178
                 } else if (fromUnit === "mile" && toUnit === "meter") {
                     result = inputValue * 1609.34;
179
180
                 } else if (fromUnit === "meter" && toUnit === "kilometer") {
181
                     result = inputValue / 1000;
                 } else if (fromUnit === "kilometer" && toUnit === "meter") {
182
183
                     result = inputValue * 1000;
184
                 } else if (fromUnit === "yard" && toUnit === "mile") {
185
                     result = inputValue / 1760;
                 } else if (fromUnit === "mile" && toUnit === "yard") {
186
187
                     result = inputValue * 1760;
                 } else if (fromUnit === "yard" && toUnit === "kilometer") {
188
189
                     result = inputValue / 1093.61;
                 } else if (fromUnit === "kilometer" && toUnit === "yard") {
190
191
                     result = inputValue * 1093.61;
                 } else if (fromUnit === "mile" && toUnit === "kilometer") {
192
193
                     result = inputValue * 1.60934;
                 } else if (fromUnit === "kilometer" && toUnit === "mile") {
194
195
                     result = inputValue / 1.60934;
                 } else if (fromUnit === "fahrenheit" && toUnit === "celsius") {
196
197
                     result = (inputValue - 32) * 5 / 9;
                 } else if (fromUnit === "celsius" && toUnit === "fahrenheit") {
198
199
                     result = (inputValue * 9 / 5) + 32;
                 } else if (fromUnit === "celsius" && toUnit === "kelvin") {
200
                     result = parseFloat(inputValue) + 273.15;
201
                 } else if (fromUnit === "fahrenheit" && toUnit === "kelvin") {
202
                     result = (inputValue - 32) * 5 / 9 + 273.15;
203
                 } else if (fromUnit === "kelvin" && toUnit === "celsius") {
204
205
                     result = inputValue - 273.15;
                 } else if (fromUnit === "kelvin" && toUnit === "fahrenheit") {
206
207
                     result = (inputValue - 273.15) * 9 / 5 + 32;
208
                 } else {
                     result = inputValue; // No conversion needed
209
210
211
212
                 // Display the result
                 document.getElementById("result").innerHTML =
213
214
                     result.toFixed(4);
215
216
         </script>
217
     </body>
218
219 </html>
```

8/24/23, 9:42 PM

220

file.html