

Meeting time: 10/3, 13:30 -13:42 (12 minutes)

- Testing Presentation on Tuesday (10/5): teaches us how to set up tests
  - Team lead 3s present

For Thursday (10/7):

- On Thursday, **every person** needs 2 stress tests and 1 boundary test for their feature
  - Make your feature at a level where it can be tested (on a basic level)
  - Need 2 design patterns in code, along with diagrams.

**Reminders:**

- Update Gantt chart when you work
- Before pushing your scripts, be sure to check for compile errors. Unity freaks out if you push something broken.