Introduction:

Price tracker as the name implies allows you to track the price of any product from any online store. I say "Any", but that is not entirely true. Out of 20 websites tested only one failed, and that website was Aliexpress.

The program was coded in android studio and utilized the JSOUP library for the web scraping.

Program procedure:

Once the user opens the application he will be met with only one option and that is the add option. Once he clicks on the add button a menu will pop up with 3 text fields:

Name: Which is the name of the track

URL: The URL of the website where the desired product is hosted on

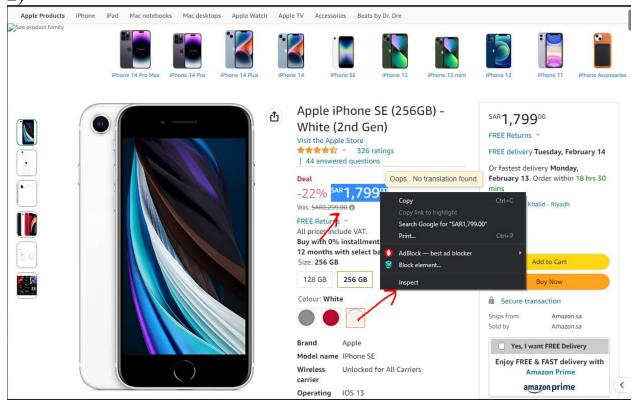
HTML: The name of the html class that belongs to the price attribute.

The last part might be a little confusing refer to the below image example:

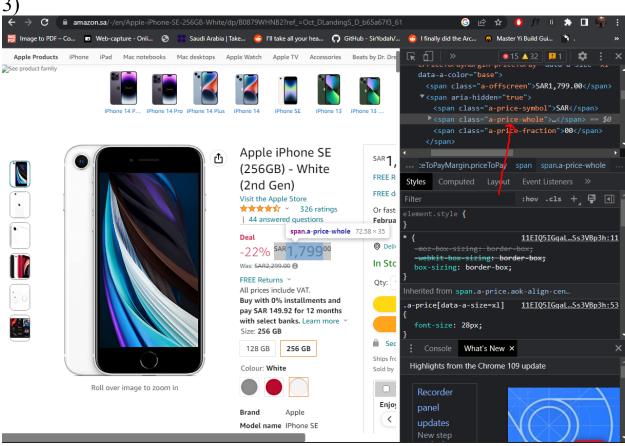
1)

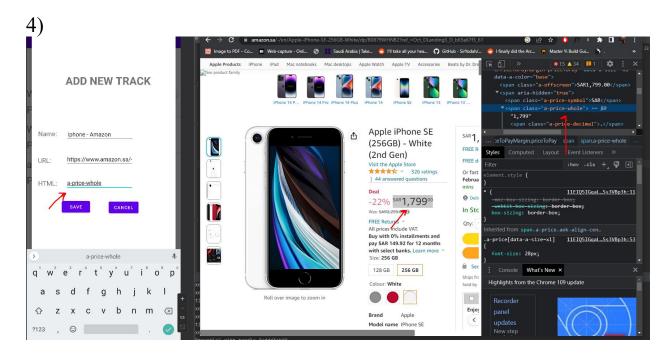


2)



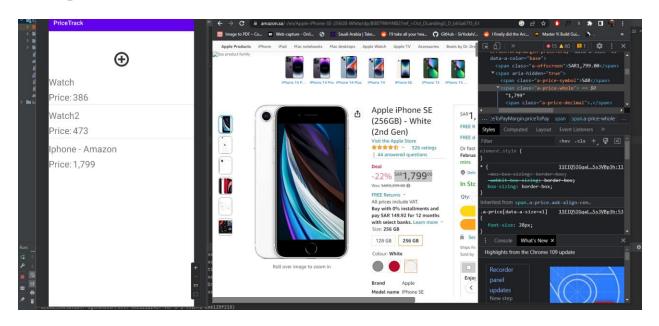




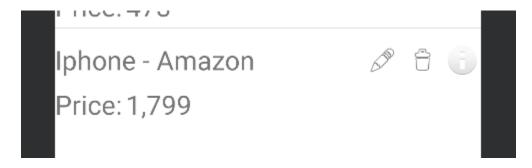


Now after completing the above steps and clicking the save button, the app will save all the information in a local SQLite database. It will then send that information to the JSOUP class and get the price by web scraping.

Example:



By clicking on the row any individual row you will get three options:



Option 1: Will allow you to edit the information added

Option 2: Will delete the track entirely

Option 3: will display the log which keeps track of any change made to the price.

PERIODIC CHECKING:

The program will check the price of all tracks added once every half an hour. (The emulator will do the check on startup) It will then do one of two things:

- 1 If the price has changed it will **add that change to the log**, **update the price** and **Send a notification** indicating the change.
- 2- If the price has not changed it will do nothing.

This procedure will run even if the application is closed. The interval was set to half an hour to avoid unnecessary battery drainage.