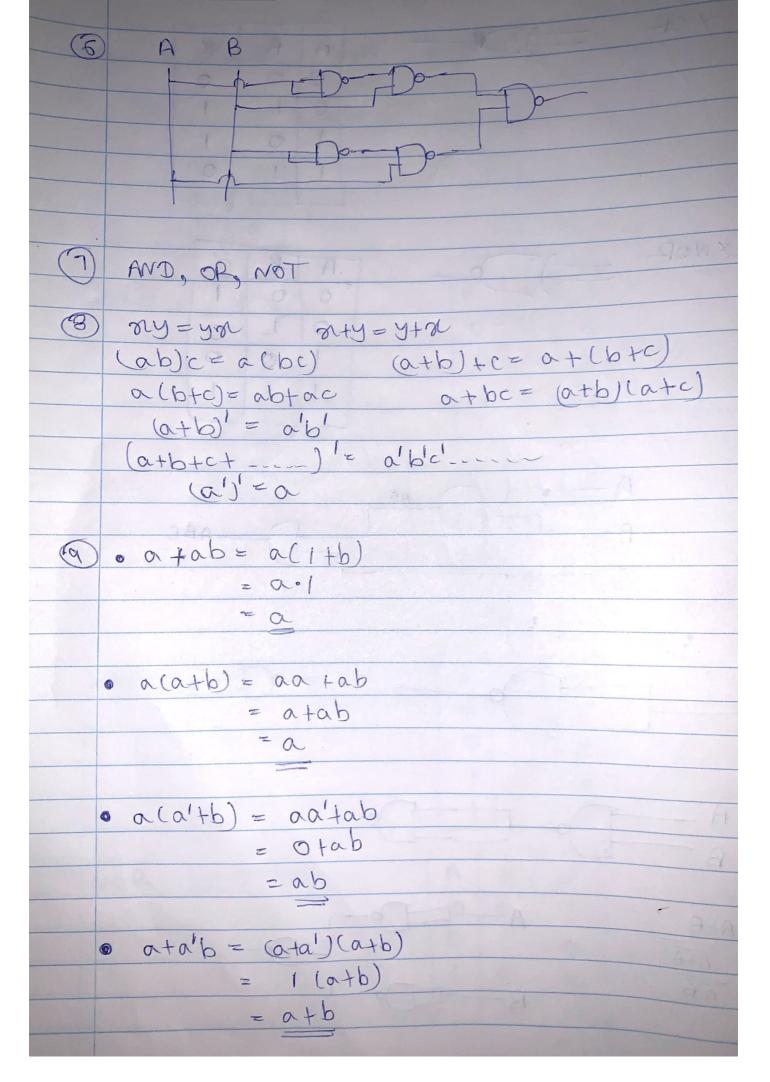
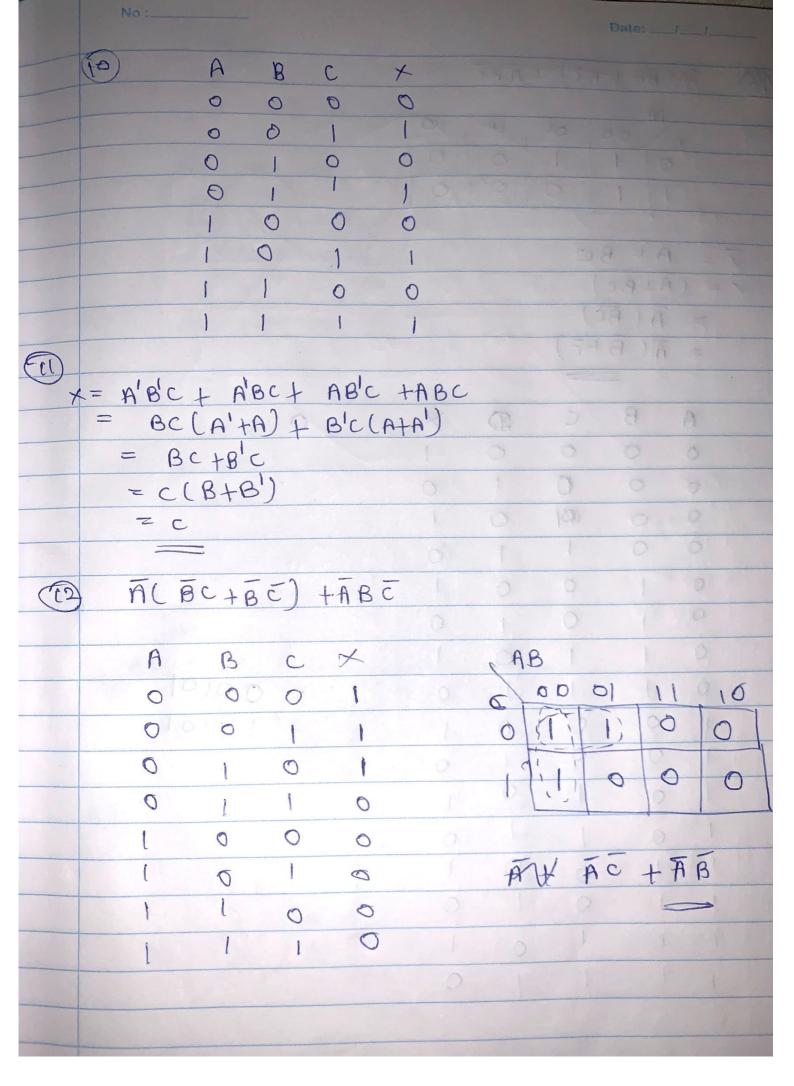


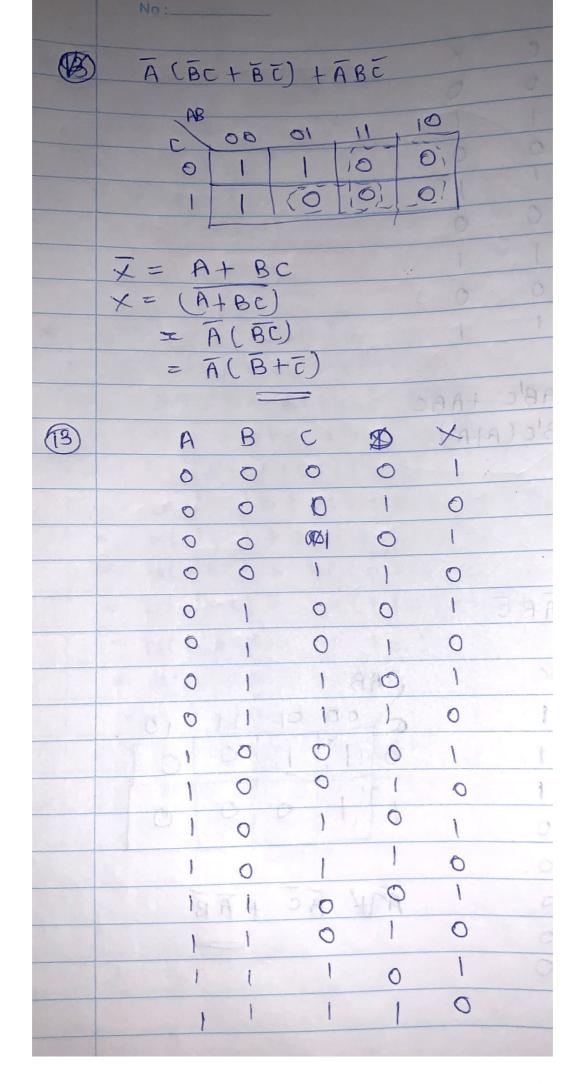
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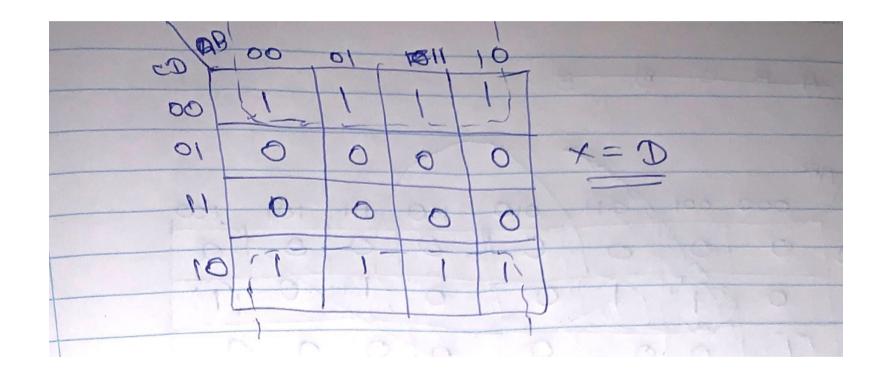


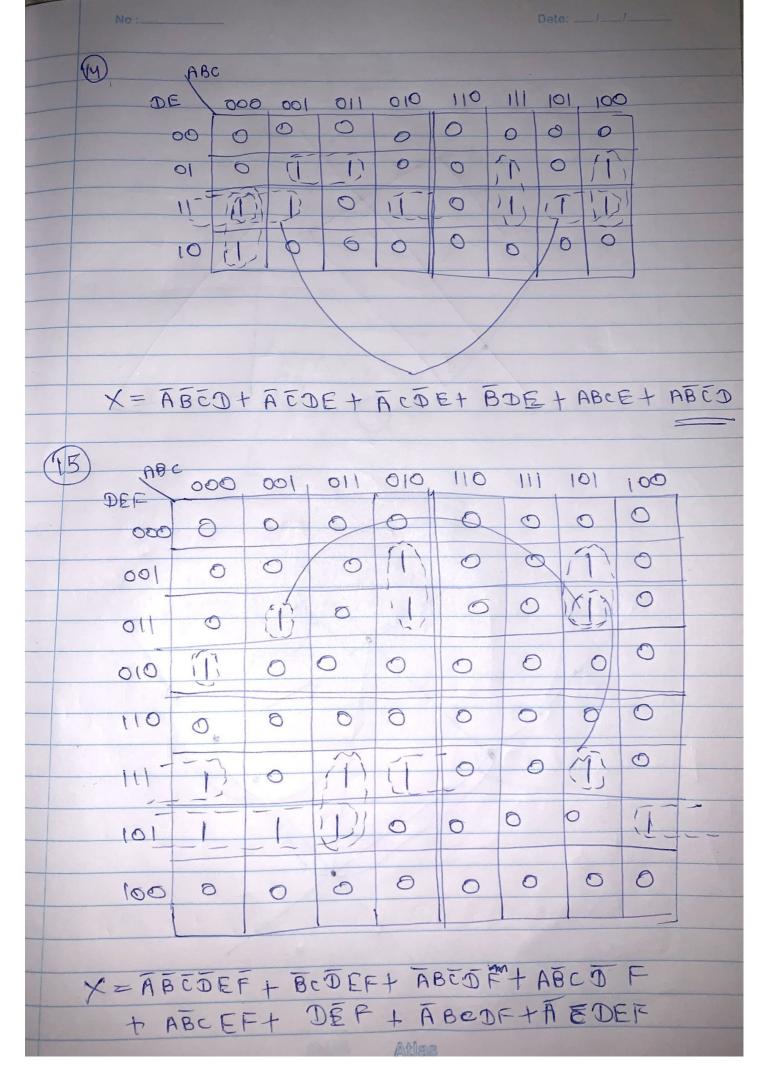
```
(a+be) = a'(bc) = a'(bc)
   (a+b) (a+b')
   = a(a+b') +b(a+b')
   = aatab + batbb
    = aux+ab'+ab+6
    = atab tab
    = a(1+b'+b)
 abtab'c
 = a (b+bc)
  = a (b+b')(b+c)) (b+b) od dand distant
   = 01 (btc)
    = a(b+c)
                 1,001 (1+1) od + (0+10)d
    = abtac
                       and ad + layland
 (atb/atb/tc)
                           " sopredide
= at b(b/tc)
= at bb'tbc
                        Cotto to 14 Cotto 10
 = 0+0+60
                            (abtaz (ntal)
 (a (b+z(n+a)))
                            (ab + z (antaa'))
= a' + (b + z(x+a'))'
= a' + b'(z(x+a'))'
                             ab + z(an+0))'
                            (abt anz)
= a'+ b' [ 2'+ (a+a')']
                            (a (b+ nz))
= a/+ b/ [z/+(n/a)
                             alt ptus,
= a'+ b'z'+ b'n'o
                              at 6 (22)
                              al Ab! ( x1+21)
```

```
(a(b+c)+ab)
  = (abtac ta'b)
  = (b(a+a')+ac)'
  = (b1 +ac)
   = (b+ac)
    2 b/(a/+c/)
(a+b)(a+c)(b+c) 7/
 = (a'(a+b) + c(a+b)) (b+c)
  2 (a'ata'bt actbc) (btc)
   = (O + a b + ac + bc) (b+c)
   z (b(a'+c) +ac) (b+c)
   = b(a'+c) b+ acb+ bc(a+c)+acc
   = b(a'+c) + abc+ bc(a'+c) +ac
   = b(a'+c) + bc(a+(a'+c))+ac
   = b(a'+c)+ bc(1+c)+ac
    = b(a'+c) + bc +ac
    = alb+bc+bc+ac
     zalb+bc tac
    = b (a/tc) t actaal
     = b(a/tc) + a(a/tc)
      = (a'tc)(atb)
```









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