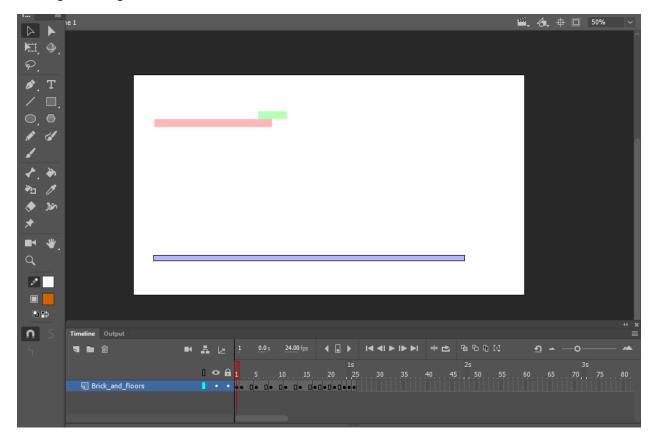
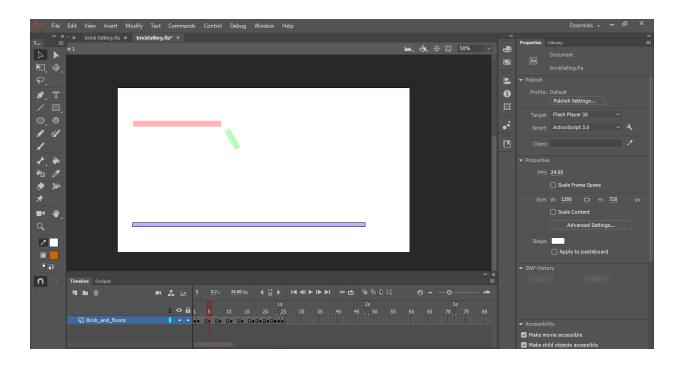
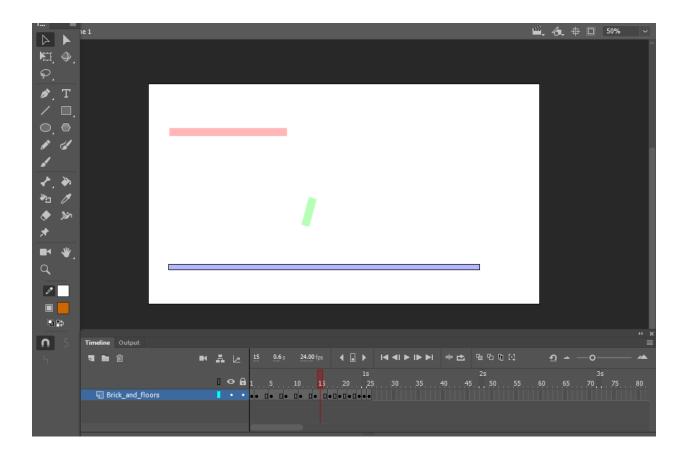
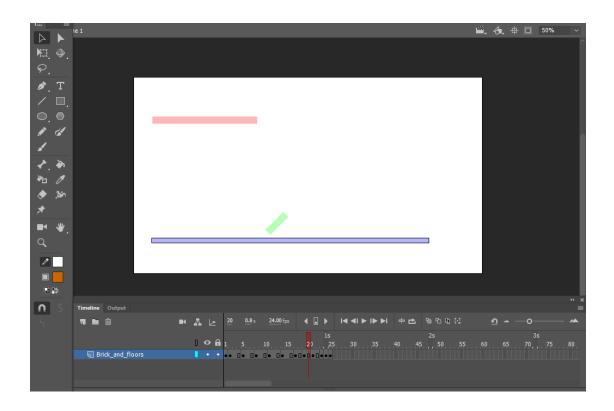


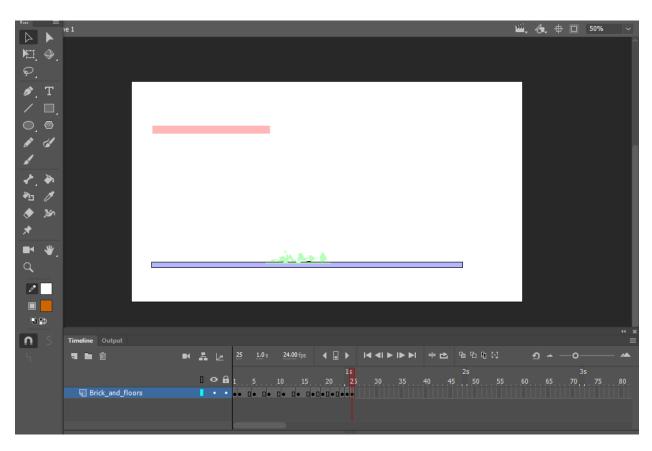
1. Design a Falling brick like below.



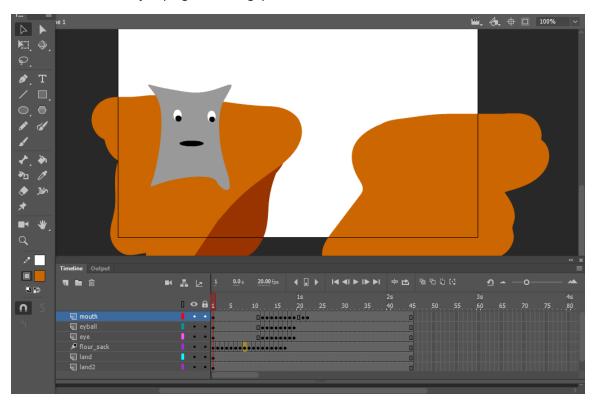






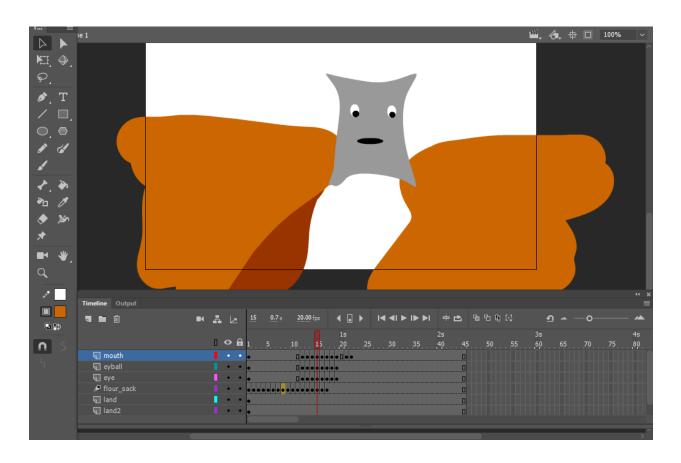


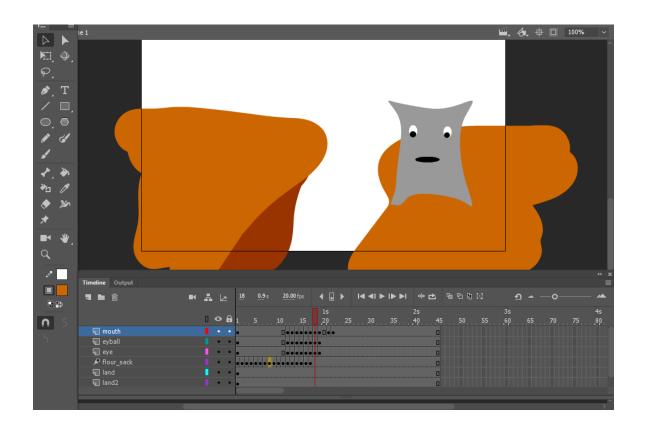
2. Animate flour sack jumping from the gap like below.



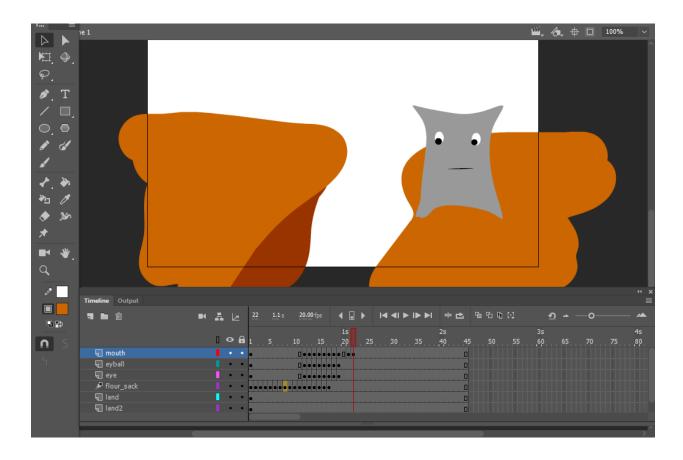




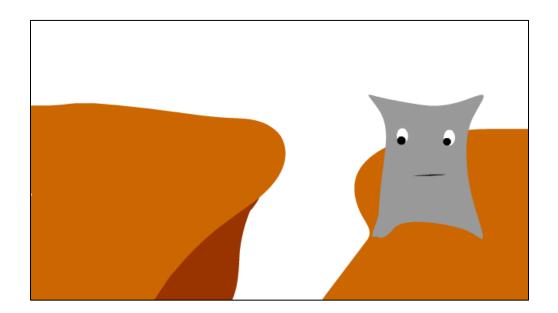




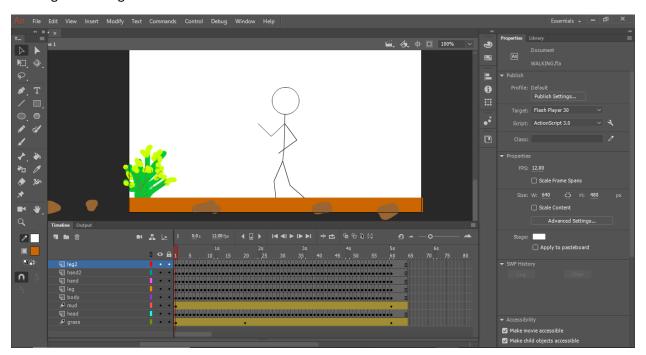




final View



3. Design a walking man like below.



you should divide the animation in to 8 layers.

- a. Leg1
- b. Leg2
- c. Hand1
- d. Hand2
- e. Body
- f. Head
- g. Mud
- h. Grass.