



Mean-shift

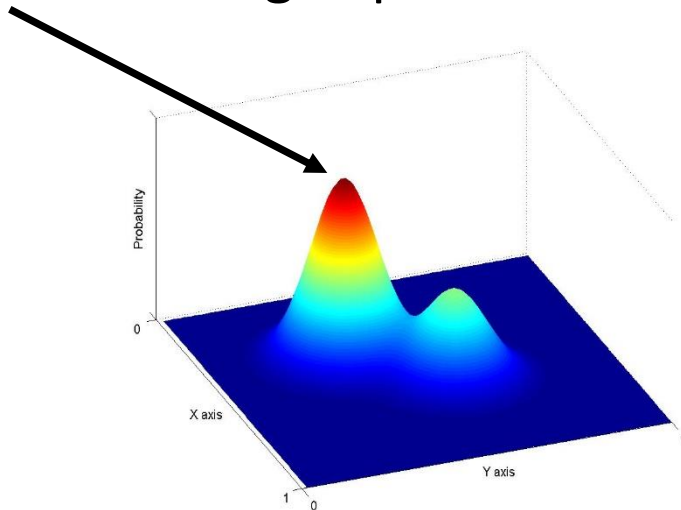
Advanced Computer Vision Methods Exercise 2

Visual Cognitive Systems Laboratory,
Faculty of Computer and Information Science,
University of Ljubljana



Mean-shift: idea

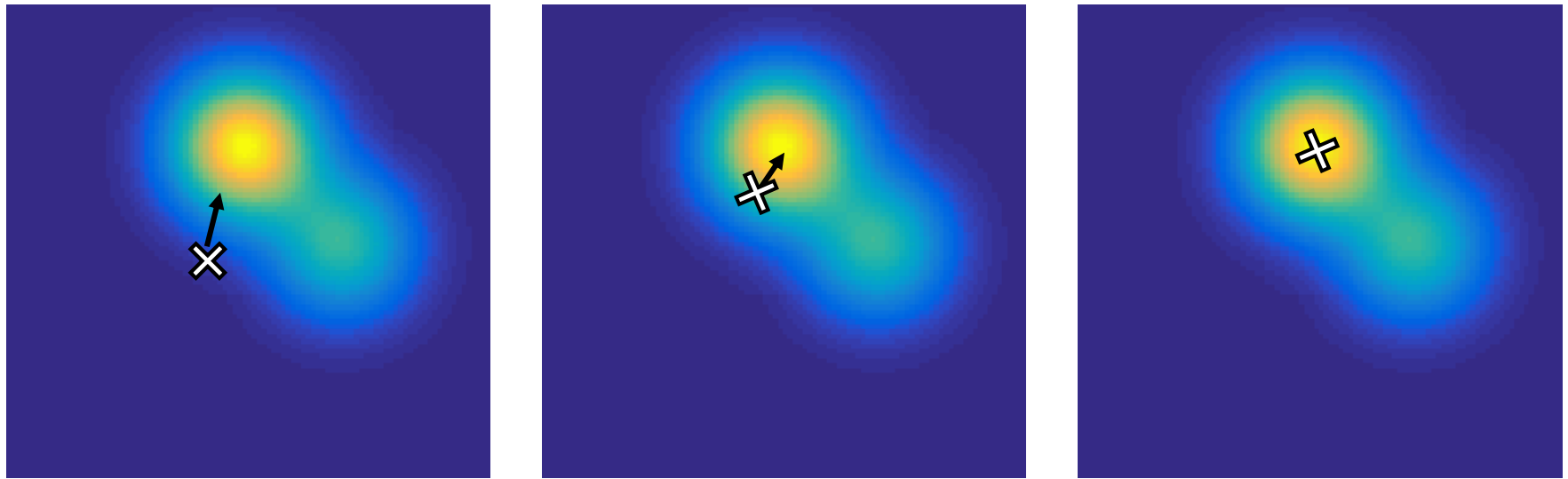
- Method for mode seeking in prob. density function



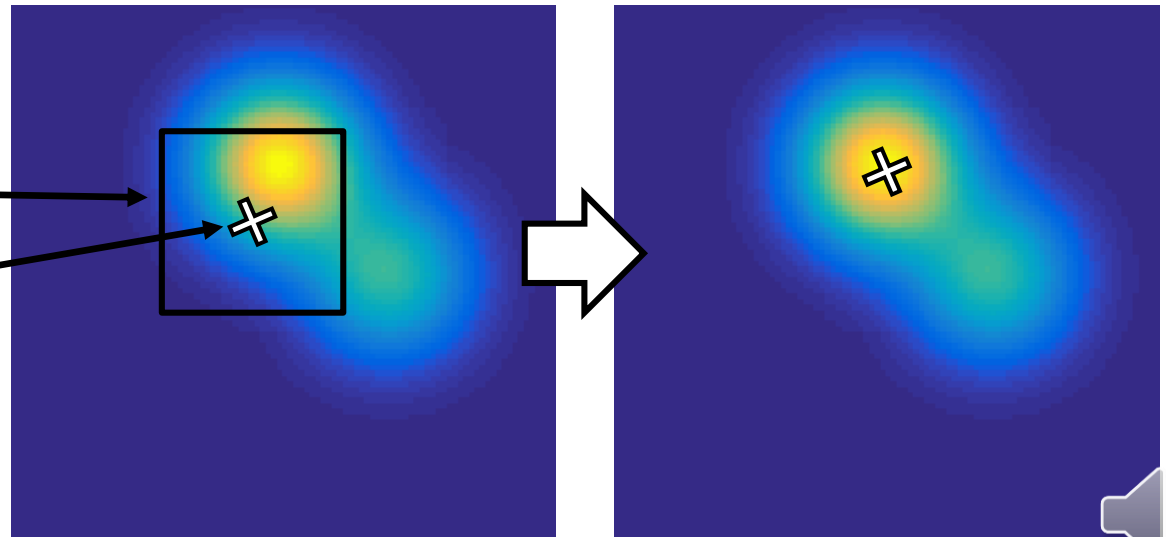
- We can calculate probability in each point and take the maximum
 - Slow approach
- We do not need to calculate probability in each point
- Start in some point and continue in the direction of a gradient



Mean-shift: iterative mode seeking



New position:
weighted average
of positions around
the current
position



Mean-shift: equation

- Iteration to calculate new position
(calculate twice: for X and Y direction)

$$x^{(k+1)} = \frac{\sum_{i=1}^N x_i w_i g\left(\left\|\frac{x^{(k)} - x_i}{h}\right\|^2\right)}{\sum_{i=1}^N w_i g\left(\left\|\frac{x^{(k)} - x_i}{h}\right\|^2\right)}$$

Kernel derivative: $g(x) = -k'(x)$

Function value in x_i : w_i

Bandwidth (size of kernel): h

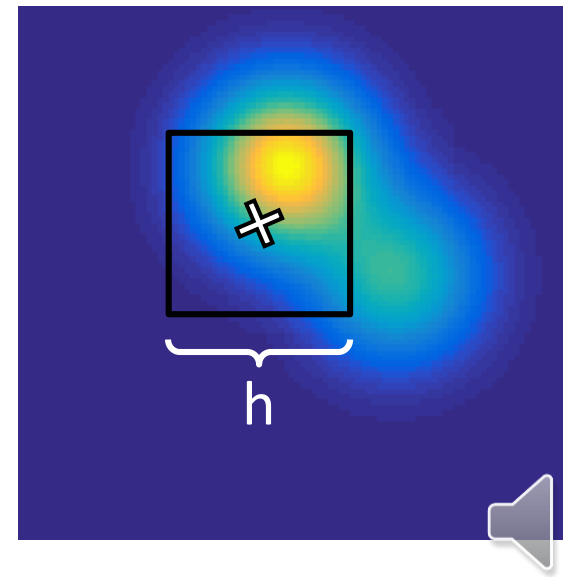
x_i represents coordinates within the window:

-2	-1	0	1	2
-2	-1	0	1	2
-2	-1	0	1	2
-2	-1	0	1	2
-2	-1	0	1	2

For X direction

-2	-2	-2	-2	-2
-1	-1	-1	-1	-1
0	0	0	0	0
1	1	1	1	1
2	2	2	2	2

For Y direction



Mean-shift: kernels

Robert Collins
CSE598G

$$g(x) = -k'(x)$$

$$x^{(k+1)} = \frac{\sum_{i=1}^N x_i w_i g\left(\left\|\frac{x^{(k)} - x_i}{h}\right\|^2\right)}{\sum_{i=1}^N w_i g\left(\left\|\frac{x^{(k)} - x_i}{h}\right\|^2\right)}$$

Kernel-Shadow Pairs

Given a convolution kernel H , what is the corresponding mean-shift kernel K ?

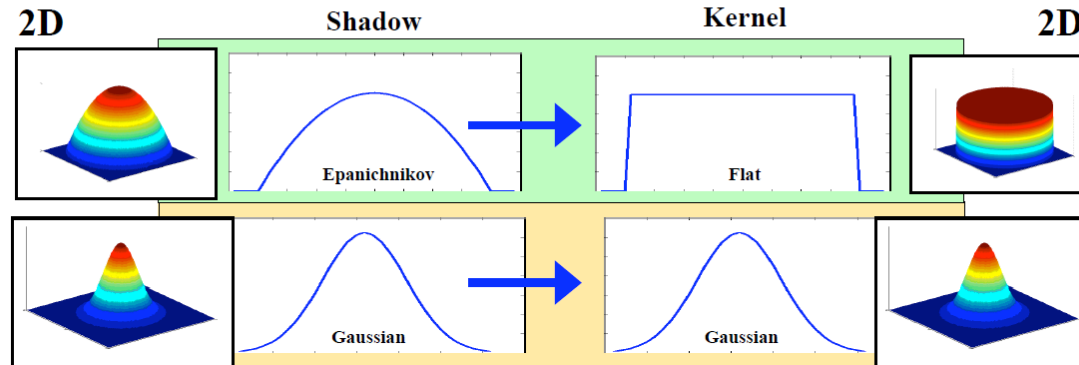
Perform change of variables $r = \|x_i - x\|^2$

Rewrite $H(x_i - x) \Rightarrow h(\|x_i - x\|^2) \Rightarrow h(r)$.

Then kernel K must satisfy

$$h'(r) = -c k(r)$$

Examples



Biweight \longrightarrow Epanechnikov



Tracker design

Frame 1



Frame 2



Frame t



...

...

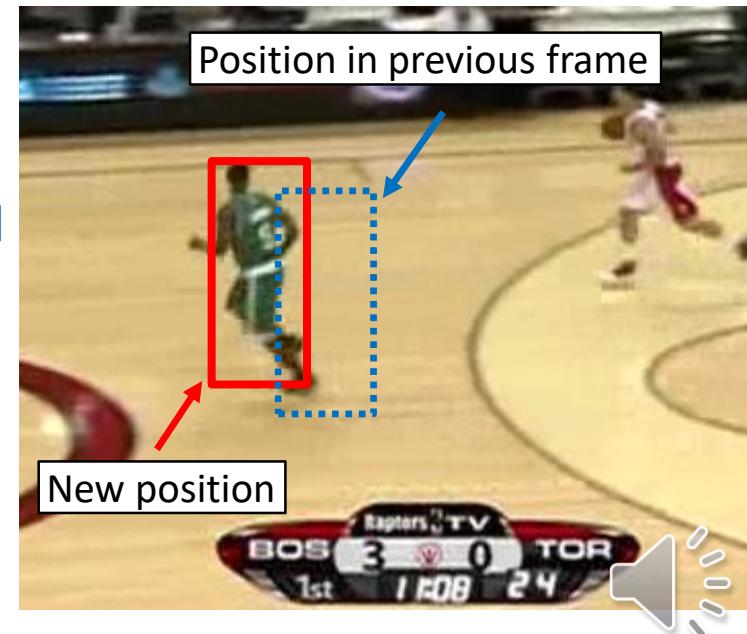
Given ground-truth
bounding box

Tracking algorithm:
initialize tracker

Tracking algorithm:
1.) Localize the target
2.) Update visual model

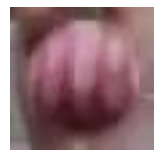
Implement tracker a separate class

- Inherits basic `Tracker` class (in `ex2_utils.py`)
- See how NCC tracker is implemented (`ncc_tracker_example.py`)



Mean-shift: tracker

Frame 1: initialization



Extract histogram q
using kernel
(typically: Epanechnikov)

Note: this kernel is **NOT** the same as
Mean-shift kernel

Histogram extraction kernel and Mean-shift kernel are dependent

Example: if histogram is extracted with **epanechnikov** kernel,

Mean-shift should use **uniform** kernel
(see previous slide: kernel-shadow pair)



Mean-shift: tracker

Frame t+1: target localization



Target position in
previous frame

Apply Mean-shift iterations:



Extract histogram p
using kernel
(see previous slide)

Calculate weights: $v = \sqrt{\frac{q}{p+eps}}$



w_i = Backproject within
extracted patch using
weights v

New position using Mean-shift equation

$$x^{(k+1)} = \frac{\sum_{i=1}^N x_i w_i g\left(\left\|\frac{x^{(k)} - x_i}{h}\right\|^2\right)}{\sum_{i=1}^N w_i g\left(\left\|\frac{x^{(k)} - x_i}{h}\right\|^2\right)}$$



Mean-shift: tracker

Frame t+1: model update



Extract histogram \tilde{q}
using kernel

Update model:

$$q_{NEW} = (1 - \alpha)q_{OLD} + \alpha\tilde{q}$$

- Try different alphas and report your observations.
- Is it necessary to always update the model?
 - Try setting alpha to 0 and see if performance improves somewhere



Mean-shift: code material

- Some functions have been given to you:
 - `f = generate_responses_1()`
 - `histogram = extract_histogram (image, bins, weights)`
 - `projection = backproject_histogram(image, histogram)`
 - `kernel = create_epanechnik_kernel(w, h, sigma)`
 - `patch, inliers = get_patch(image, center, size)`
- Implement the Mean-shift tracker within Tracker class:
 - Initialize / update tracker
- To test the Mean-shift tracker use the test script `run_tracker.py`



Mean-shift: tips & tricks

- Additional ideas: try different color spaces
 - RGB, HSV, YCbCr, Lab
- Think about efficiency when implementing
 - Do not use for loops
 - Use matrix operations
 - Use meshgrid function
- Implementation details are very important
 - Despite its simplicity, Mean-shift can reach decent performance (with quite low computational cost)

