

# EE386 Lab 7: Imaging Zooming by Interpolation

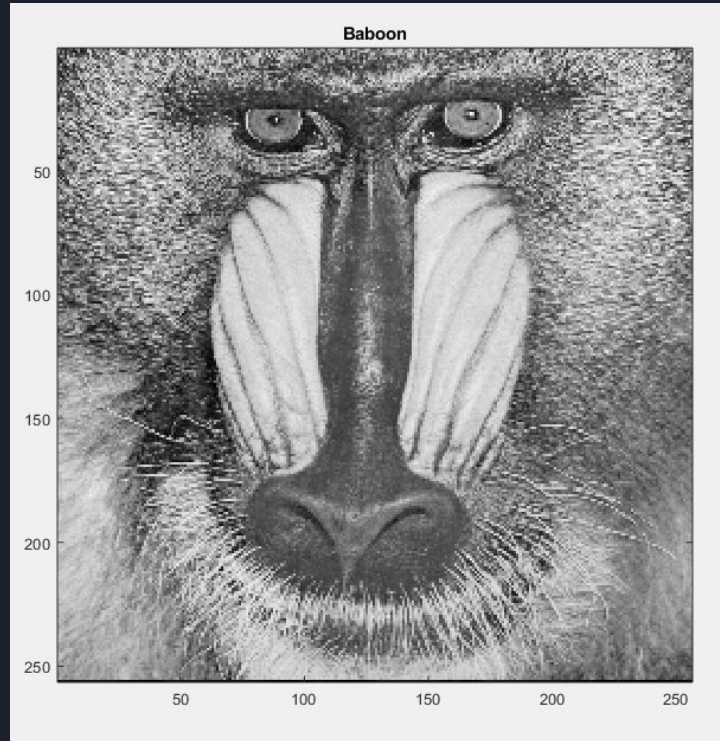
Presented by  
Paco Ellaga

# Original Picture: Baboon

- A double class image of 256x256 bytes
- Found from [spfirst.gatech.edu](http://spfirst.gatech.edu) toolbox
- Listed as .mat file needed `show_img()`
  - `imshow()` gives black screen

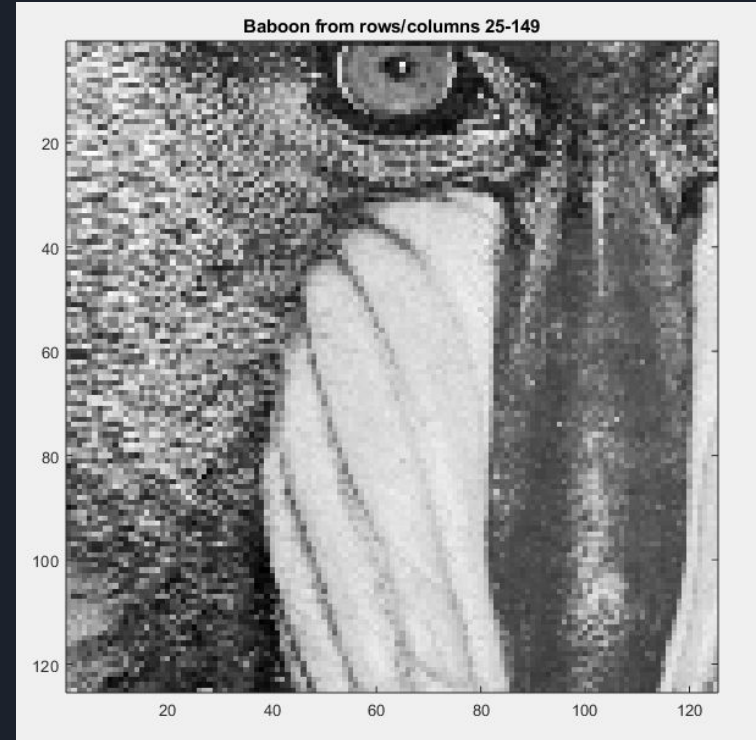
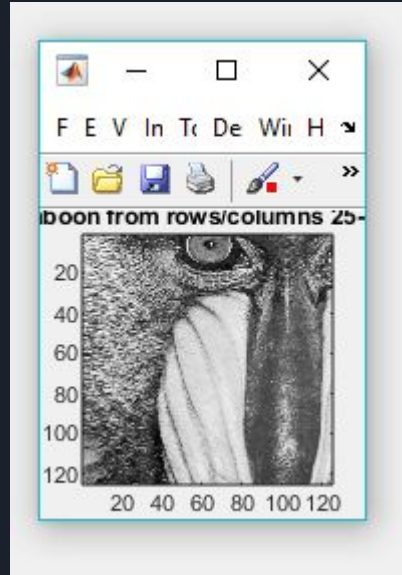
```
>> whos
```

Name	Size	Bytes	Class	Attributes
xx	256x256	524288	double	



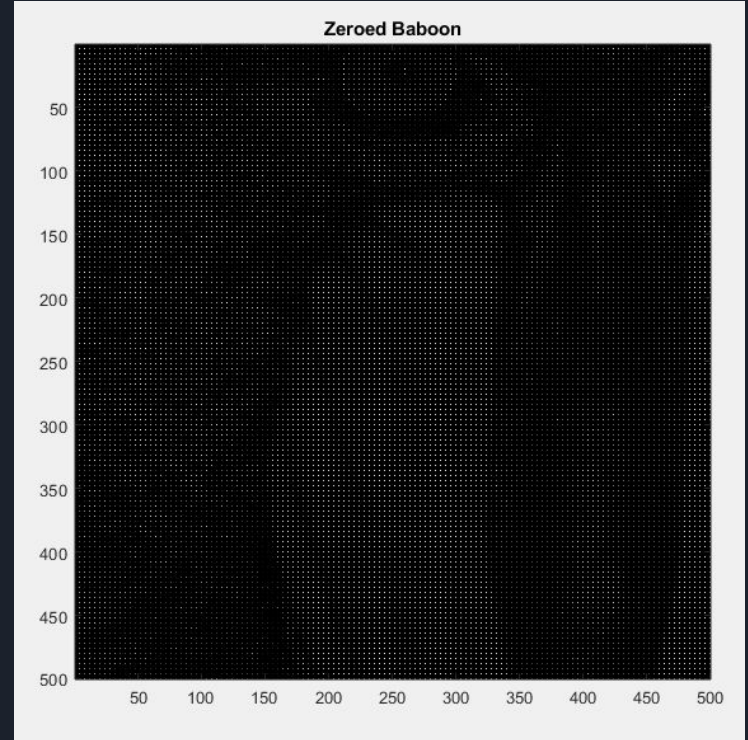
# Zoomed in Version

- Rows & columns  
25 -> 149
- Relative to actual  
unit size
- Resolution size of  
the window  
changes scaling



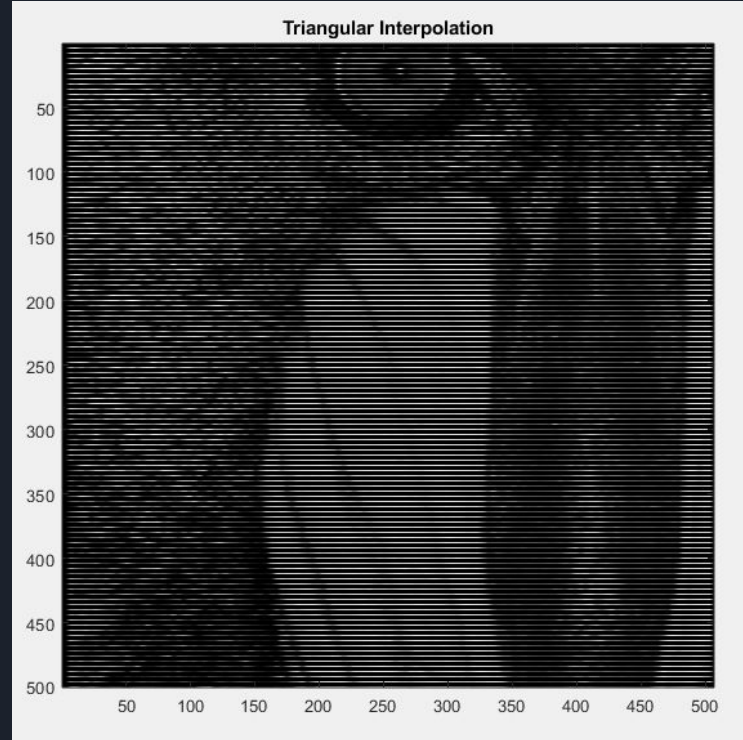
# Zero based Interpolation

- Image was small so had to rescale to length
- 4 for every direction
- Sample : Period : M (or N) direction
- Allows for respacing and increasing size
- Overall matches size but has many holes



# Triangular Interpolation

- Cuts the picture in pieces and aligns them together
- More coefficients = More smoothing  
More coefficients = Longer processing



# Sinc Interpolation

- Sets clarity, but leaves blurring on edges.
- Is based on filtering, will have limited passed due to the parameters of the image

