

Assignment No: 2

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Subject: OS Practical

Topic: CPU Scheduling Algorithm

First Come First Serve Algorithm

Code:

```
#include<iostream>

using namespace std;

int main()
{
    int n, bt[20], wt[20], tat[20], avwt=0, avtat=0, i, j;
    cout<<"Enter total number of processes(maximum 20):";
    cin>>n;

    cout<<"\nEnter Process Burst Time\n";
    for(i=0; i<n; i++)
    {
        cout<<"P["<<i+1<<"]:";
        cin>>bt[i];
    }

    wt[0]=0; //waiting time for first process is 0

    //calculating waiting time
    for(i=1; i<n; i++)
    {
        wt[i]=0;
        for(j=0; j<i; j++)
            wt[i]+=bt[j];
    }

    cout<<"\nProcess\tBurst Time\tWaiting Time\tTurnaround Time";

    //calculating turnaround time
    for(i=0; i<n; i++)
    {
        tat[i]=bt[i]+wt[i];
        avwt+=wt[i];
        avtat+=tat[i];
        cout<<"\nP["<<i+1<<"]"<<"\t"<<bt[i]<<"\t"<<wt[i]<<"\t"<<tat[i];
    }
```

```

    avwt/=i;
    avtat/=i;
    cout<<"\n\nAverage Waiting Time:"<<avwt;
    cout<<"\nAverage Turnaround Time:"<<avtat;

    return 0;
}

```

Output:

```

Enter total number of processes<maximum 20>:3
Enter Process Burst Time
P[1]:24
P[2]:3
P[3]:3

Process          Burst Time      Waiting Time      Turnaround Time
P[1]              24              0                24
P[2]              3              24               27
P[3]              3              27               30

Average Waiting Time:17
Average Turnaround Time:27
Process returned 0 (0x0)   execution time : 7.661 s
Press any key to continue.

```

Shortest Job First Algorithm

Code:

```

#include<iostream>

using namespace std;

int main()
{
    int bt[20],p[20],wt[20],tat[20],i,j,n,total=0,pos,temp;
    float avg_wt,avg_tat;
    cout<<"Enter number of process:";
    cin>>n;

    cout<<"\nEnter Burst Time:\n";
    for(i=0;i<n;i++)
    {
        cout<<"p"<<i+1<<": ";
        cin>>bt[i];
        p[i]=i+1;        //contains process number
    }

    //sorting burst time in ascending order using selection sort
    for(i=0;i<n;i++)
    {
        pos=i;
        for(j=i+1;j<n;j++)
        {

```

```

        if(bt[j]<bt[pos])
            pos=j;
    }

    temp=bt[i];
    bt[i]=bt[pos];
    bt[pos]=temp;

    temp=p[i];
    p[i]=p[pos];
    p[pos]=temp;
}

wt[0]=0;        //waiting time for first process will be zero

//calculate waiting time
for(i=1;i<n;i++)
{
    wt[i]=0;
    for(j=0;j<i;j++)
        wt[i]+=bt[j];

    total+=wt[i];
}

avg_wt=(float)total/n;    //average waiting time
total=0;

cout<<"\nProcess\t\tBurst Time\tWaiting Time\tTurnaround Time";
for(i=0;i<n;i++)
{
    tat[i]=bt[i]+wt[i];    //calculate turnaround time
    total+=tat[i];
    cout<<"\n"<<p[i]<<"\t"<<bt[i]<<"\t"<<wt[i]<<"\t"<<tat[i];
}

avg_tat=(float)total/n;    //average turnaround time
cout<<"\n\nAverage Waiting Time=%f"<<avg_wt;
cout<<"\nAverage Turnaround Time=%f\n"<<avg_tat;
return 0;
}

```

Output:

```

Enter number of process:4
Enter Burst Time:
p1:4
p2:8
p3:3
p4:7

Process      Burst Time      Waiting Time      Turnaround Time
p3           3             0                3
p1           4             3                7
p4           7             7               14
p2           8            14               22

Average Waiting Time=6.000000
Average Turnaround Time=11.500000

Process returned 35 (0x23)   execution time : 5.567 s
Press any key to continue.

```

Round Robbin Scheduling Algorithm:

Code:

```
#include<stdio.h>

int main()
{

    int count,j,n,time,remain,flag=0,time_quantum;
    int wait_time=0,turnaround_time=0,at[10],bt[10],rt[10];
    printf("Enter Total Process:\t ");
    scanf("%d",&n);
    remain=n;
    for(count=0;count<n;count++)
    {
        printf("Enter Arrival Time and Burst Time for Process Process Number %d :",count+1);
        scanf("%d",&at[count]);
        scanf("%d",&bt[count]);
        rt[count]=bt[count];
    }
    printf("Enter Time Quantum:\t");
    scanf("%d",&time_quantum);
    printf("\n\nProcess\t|Turnaround Time|Waiting Time\n\n");
    for(time=0,count=0;remain!=0;)
    {
        if(rt[count]<=time_quantum && rt[count]>0)
        {
            time+=rt[count];
            rt[count]=0;
            flag=1;
        }
        else if(rt[count]>0)
        {
            rt[count]-=time_quantum;
            time+=time_quantum;
        }
        if(rt[count]==0 && flag==1)
        {
            remain--;
            printf("P[%d]\t|\t%d\t|\t%d\n",count+1,time-at[count],time-at[count]-bt[count]);
            wait_time+=time-at[count]-bt[count];
            turnaround_time+=time-at[count];
            flag=0;
        }
        if(count==n-1)
            count=0;
        else if(at[count+1]<=time)
            count++;
        else
            count=0;
    }
    printf("\nAverage Waiting Time= %f\n",wait_time*1.0/n);
```

```
printf("Avg Turnaround Time = %f",turnaround_time*1.0/n);

return 0;
}
```

Output:

```
Average Waiting Time= 5.250000
Avg Turnaround Time = 9.500000tusharsoni@tusharsoni-Lenovo-G50-70:~/Desktop$ ./
.out
Enter Total Process:      4
Enter Arrival Time and Burst Time for Process Process Number 1 :0
9
Enter Arrival Time and Burst Time for Process Process Number 2 :1
5
Enter Arrival Time and Burst Time for Process Process Number 3 :2
3
Enter Arrival Time and Burst Time for Process Process Number 4 :3
4
Enter Time Quantum:      5

Process |Turnaround time|waiting time
P[2]    |      9      |      4
P[3]    |     11      |      8
P[4]    |     14      |     10
P[1]    |     21      |     12

Average Waiting Time= 8.500000
Avg Turnaround Time = 13.750000tusharsoni@tusharsoni-Lenovo-G50-70:~/Desktop$
```

Priority Scheduling Algorithm:

Code:

```
#include<iostream>

using namespace std;

int main()
{
    int bt[20],p[20],wt[20],tat[20],pr[20],i,j,n,total=0,pos,temp,avg_wt,avg_tat;
    cout<<"Enter Total Number of Process:";
    cin>>n;

    cout<<"\nEnter Burst Time and Priority\n";
    for(i=0;i<n;i++)
    {
        cout<<"\nP["<<i+1<<"]\n";
        cout<<"Burst Time:";
        cin>>bt[i];
        cout<<"Priority:";
        cin>>pr[i];
    }
}
```

```

    p[i]=i+1;        //contains process number
}

//sorting burst time, priority and process number in ascending order using selection sort
for(i=0;i<n;i++)
{
    pos=i;
    for(j=i+1;j<n;j++)
    {
        if(pr[j]<pr[pos])
            pos=j;
    }

    temp=pr[i];
    pr[i]=pr[pos];
    pr[pos]=temp;

    temp=bt[i];
    bt[i]=bt[pos];
    bt[pos]=temp;

    temp=p[i];
    p[i]=p[pos];
    p[pos]=temp;
}

wt[0]=0;           //waiting time for first process is zero

//calculate waiting time
for(i=1;i<n;i++)
{
    wt[i]=0;
    for(j=0;j<i;j++)
        wt[i]+=bt[j];

    total+=wt[i];
}

avg_wt=total/n;    //average waiting time
total=0;

cout<<"\nProcess\t Burst Time \tWaiting Time\tTurnaround Time";
for(i=0;i<n;i++)
{
    tat[i]=bt[i]+wt[i];    //calculate turnaround time
    total+=tat[i];
    cout<<"\nP["<<p[i]<<"]\t\t "<<bt[i]<<"\t\t "<<wt[i]<<"\t\t"<<tat[i];
}

avg_tat=total/n;    //average turnaround time
cout<<"\n\nAverage Waiting Time="<<avg_wt;
cout<<"\nAverage Turnaround Time="<<avg_tat;

```

```
    return 0;  
}
```

Output:

```
Enter Total Number of Process:4  
Enter Burst Time and Priority  
P[1]  
Burst Time:6  
Priority:3  
P[2]  
Burst Time:2  
Priority:2  
P[3]  
Burst Time:14  
Priority:1  
P[4]  
Burst Time:6  
Priority:4  


| Process | Burst Time | Waiting Time | Turnaround Time |
|---------|------------|--------------|-----------------|
| P[3]    | 14         | 0            | 14              |
| P[2]    | 2          | 14           | 16              |
| P[1]    | 6          | 16           | 22              |
| P[4]    | 6          | 22           | 28              |

  
Average Waiting Time=13  
Average Turnaround Time=20
```