

Lesson 4 Demo 04

Using If-Else in Applying Promo Codes

Objective: To use if-else in applying promo codes

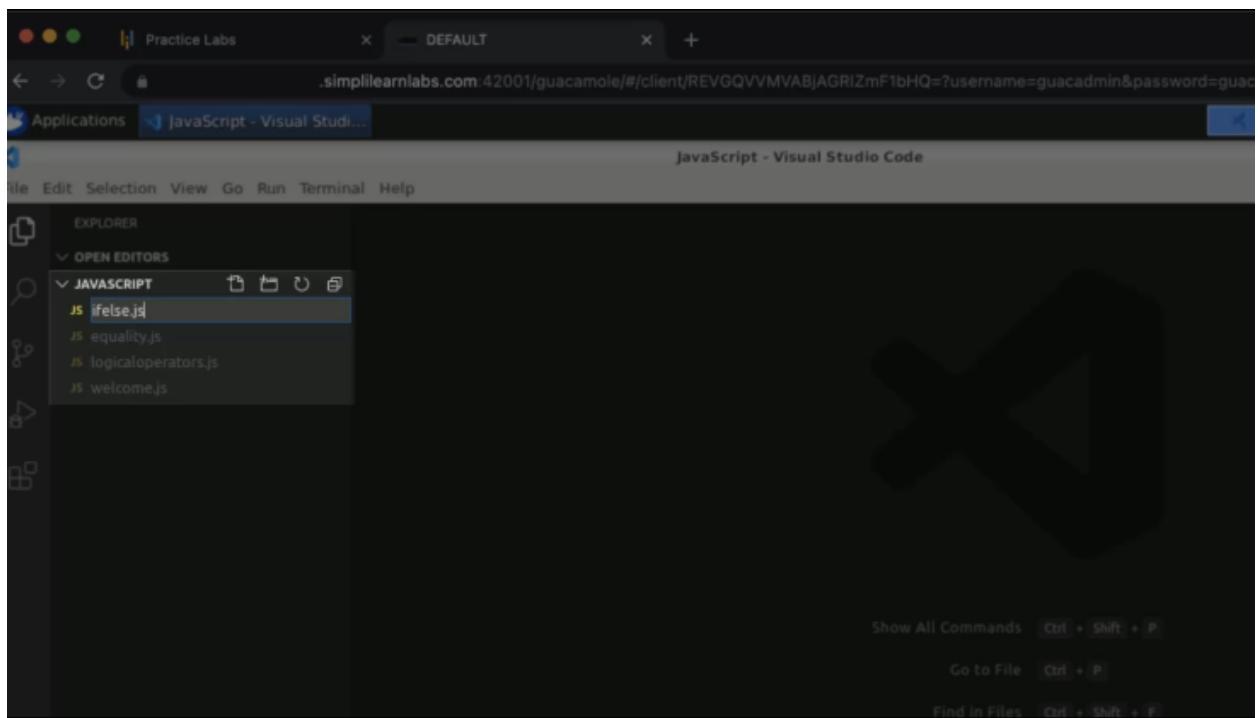
Prerequisites: None

Steps to be followed:

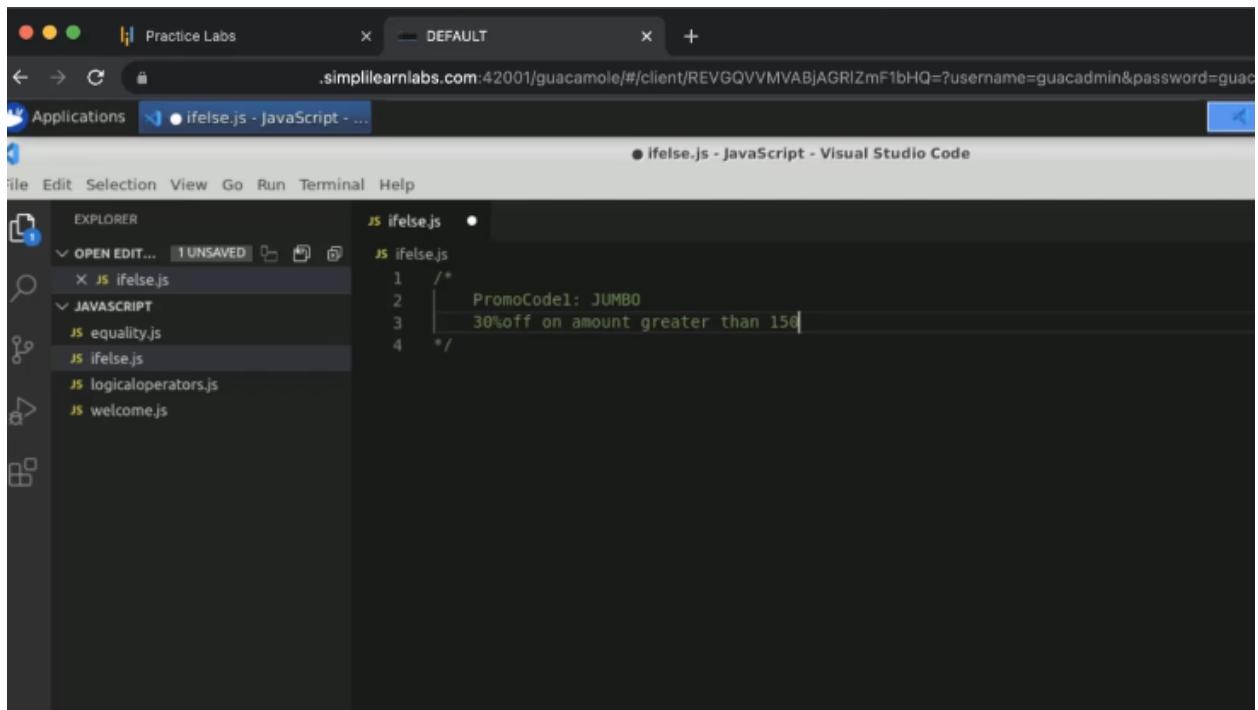
- Use if-else in applying promo codes

Step 1: Use if-else in applying promo codes

1.1 Create a file in JavaScript named 'ifelse.js'.

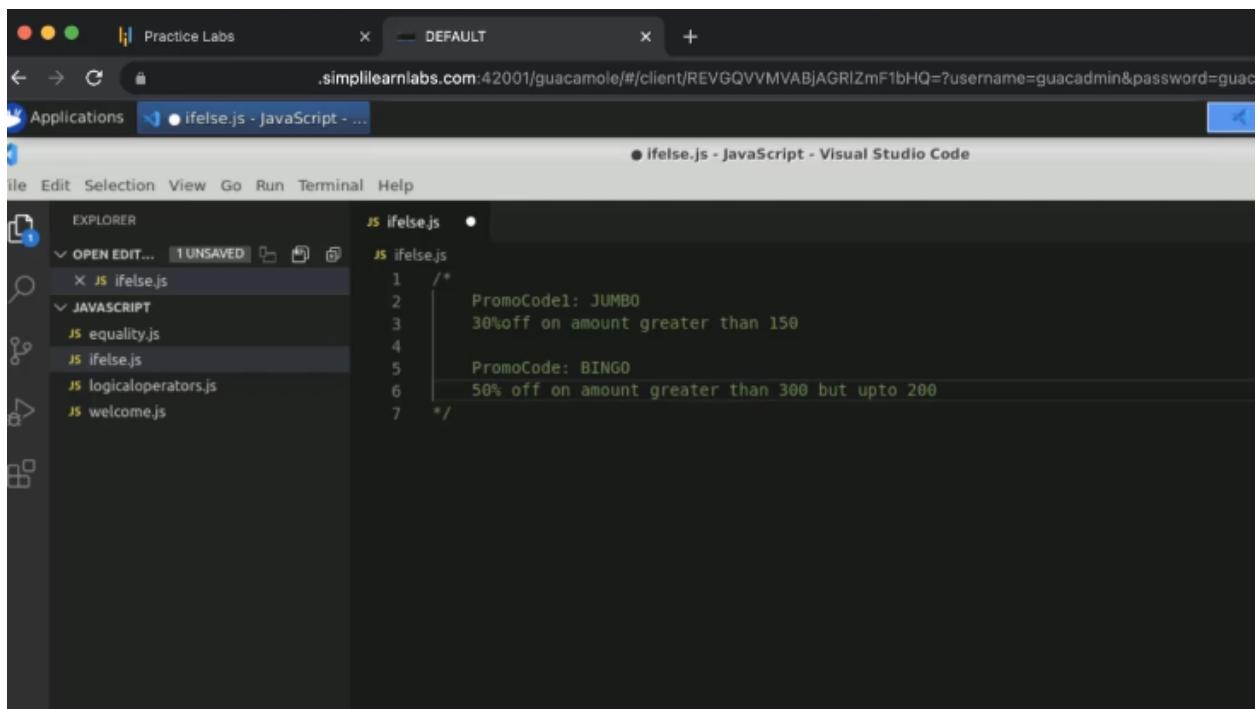


1.2 Consider a scenario and pass the statements stated below:



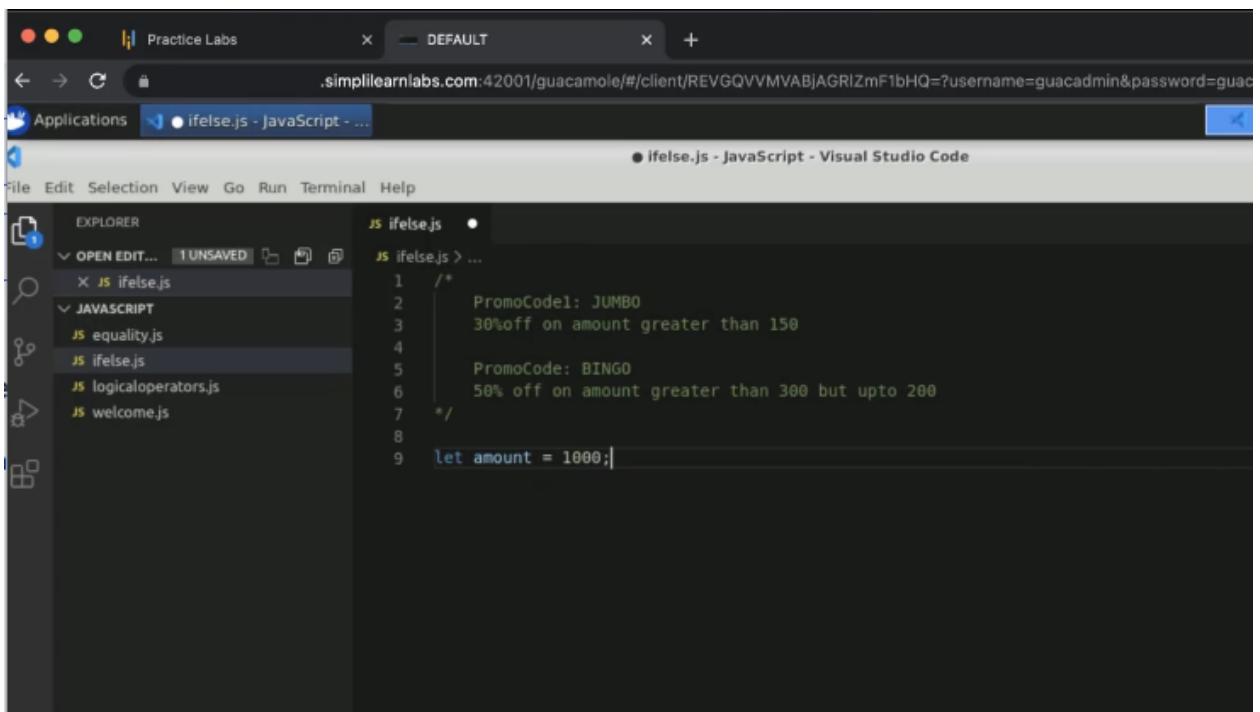
```
/*  
 * PromoCode: JUMBO  
 * 30%off on amount greater than 150  
 */
```

1.3 Add other statements as promo code as BINGO and discount as 50%.



```
/*  
 * PromoCode: JUMBO  
 * 30%off on amount greater than 150  
 *  
 * PromoCode: BINGO  
 * 50% off on amount greater than 300 but upto 200  
 */
```

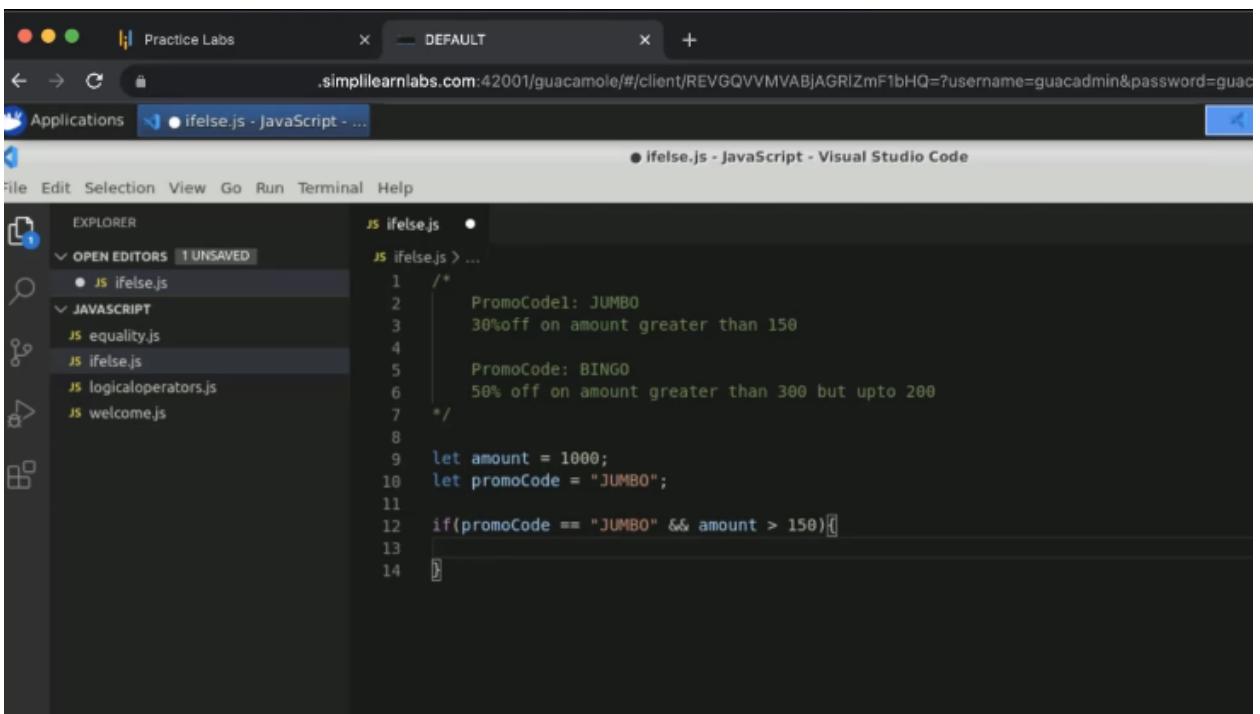
1.4 Set starting amount as 1000.



The screenshot shows a Visual Studio Code interface with the title bar "Practice Labs" and "DEFAULT". The address bar shows ".simplilearnlabs.com:42001/guacamole/#/client/REVGQVVMVABjAGRIZmF1bHQ=?username=guacadmin&password=guac". The file menu includes "File", "Edit", "Selection", "View", "Go", "Run", "Terminal", and "Help". The "EXPLORER" sidebar shows files: "OPEN EDITOR... 1 UNSAVED", "JS ifelse.js", "JAVASCRIPT", "equality.js", "JS ifelse.js" (selected), "JS logicaloperators.js", and "JS welcome.js". The main editor area contains the following code:

```
1  /*
2   *      PromoCode1: JUMBO
3   *      30% off on amount greater than 150
4   *
5   *      PromoCode: BINGO
6   *      50% off on amount greater than 300 but upto 200
7  */
8
9  let amount = 1000;
```

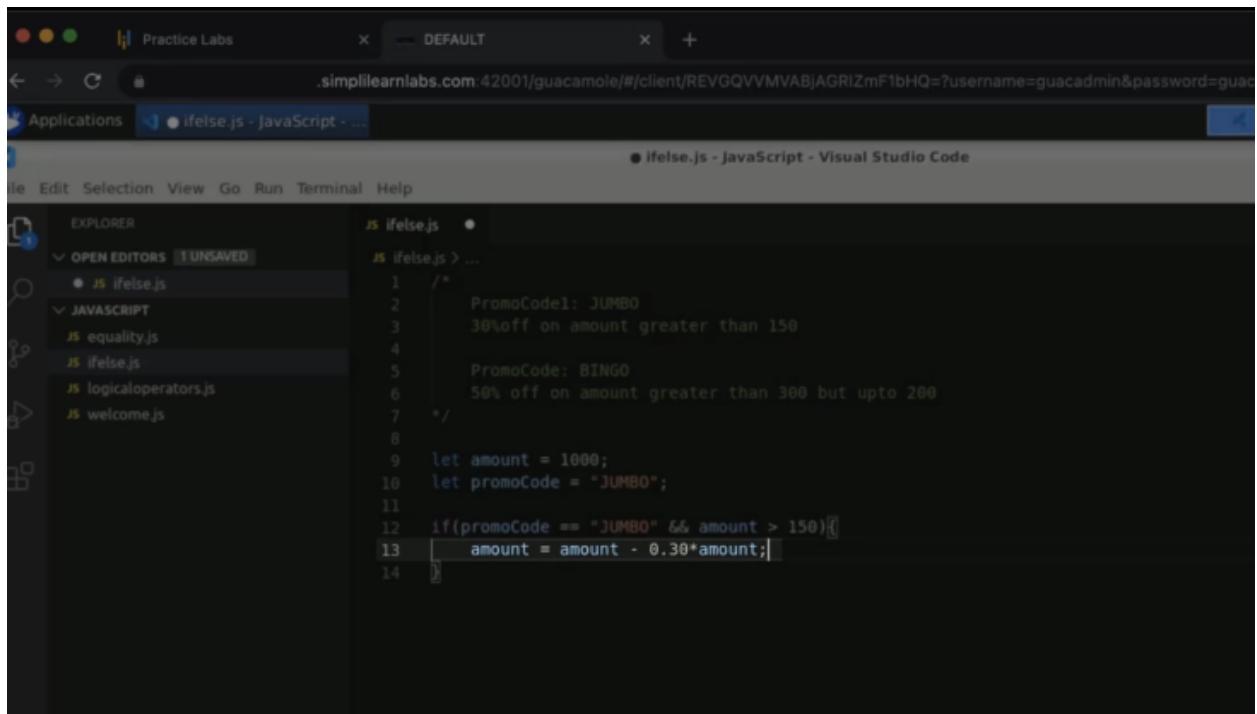
1.5 Pass the conditions for the promo code as follows.



The screenshot shows the same Visual Studio Code interface as the previous one. The "EXPLORER" sidebar now shows "OPEN EDITORS 1 UNSAVED" with "JS ifelse.js" selected. The main editor area contains the following code:

```
1  /*
2   *      PromoCode1: JUMBO
3   *      30% off on amount greater than 150
4   *
5   *      PromoCode: BINGO
6   *      50% off on amount greater than 300 but upto 200
7  */
8
9  let amount = 1000;
10 let promoCode = "JUMBO";
11
12 if(promoCode == "JUMBO" && amount > 150){[
13
14 ]}
```

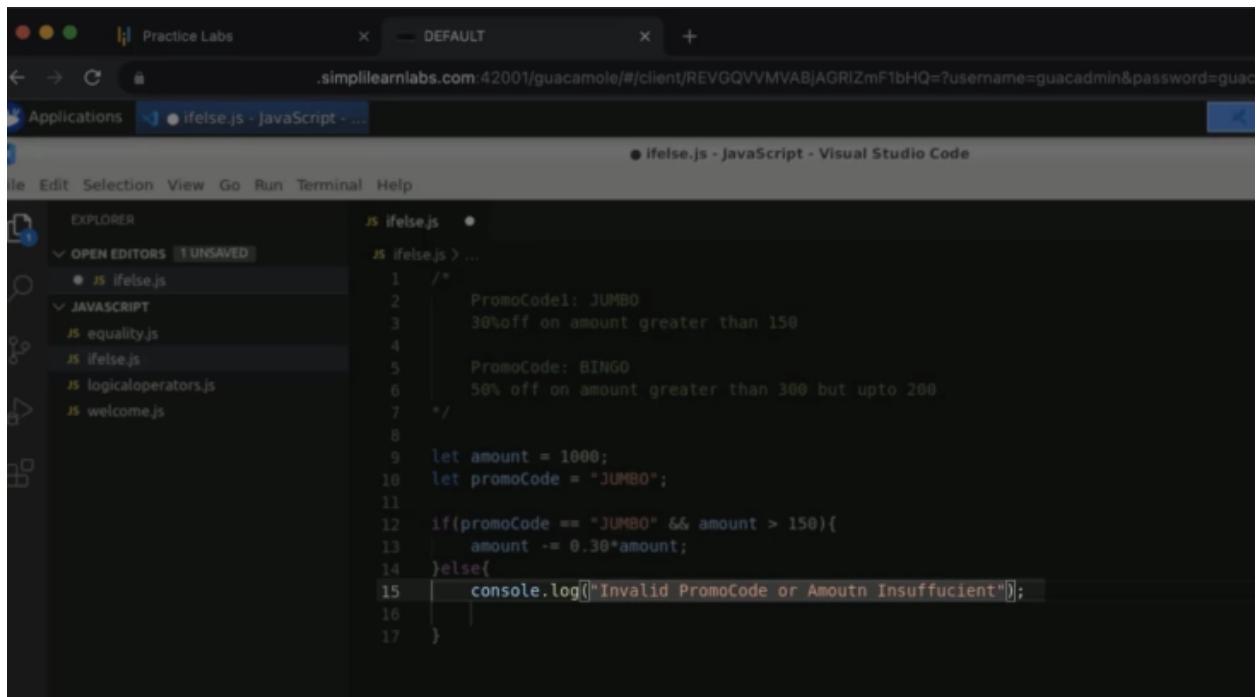
1.6 Specify the condition with the amount description.



The screenshot shows a Visual Studio Code interface with a dark theme. The title bar says "Practice Labs" and "DEFAULT". The address bar shows ".simplilearnlabs.com:42001/guacamole/#/client/REVGQVVMVABjAGRIZmF1bHQ=?username=guacadmin&password=guac". The left sidebar has sections for "EXPLORER", "OPEN EDITORS (1 UNSAVED)", and "JAVASCRIPT" containing files like equality.js, ifelse.js, logicaloperators.js, and welcome.js. The main editor area shows the following code:

```
1  /*
2   *      PromoCode1: JUMBO
3   *      30%off on amount greater than 150
4   *
5   *      PromoCode: BINGO
6   *      50% off on amount greater than 300 but upto 200
7   */
8
9  let amount = 1000;
10 let promoCode = "JUMBO";
11
12 if(promoCode == "JUMBO" && amount > 150){
13     amount = amount - 0.30*amount;
14 }
```

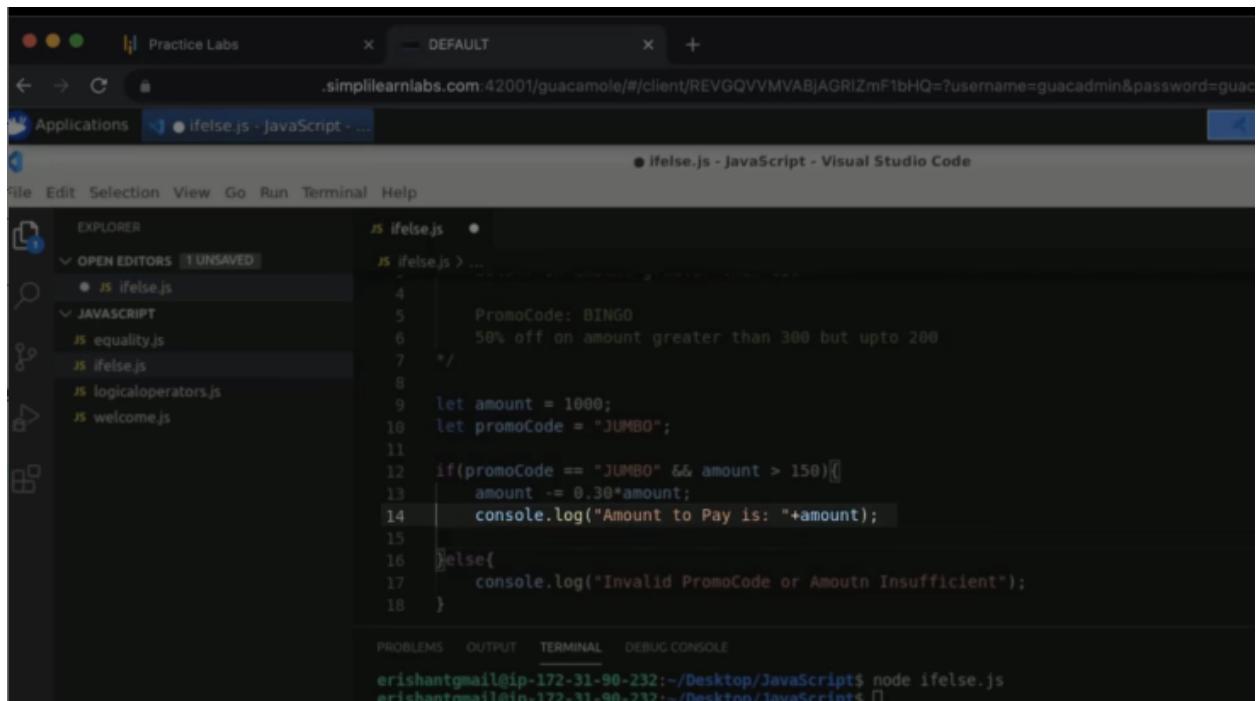
1.7 Put the 'else' loop in the code and add a log statement.



The screenshot shows the same Visual Studio Code interface as the previous one. The title bar and address bar are identical. The left sidebar shows the same file structure. The main editor area now contains this code:

```
1  /*
2   *      PromoCode1: JUMBO
3   *      30%off on amount greater than 150
4   *
5   *      PromoCode: BINGO
6   *      50% off on amount greater than 300 but upto 200
7   */
8
9  let amount = 1000;
10 let promoCode = "JUMBO";
11
12 if(promoCode == "JUMBO" && amount > 150){
13     amount -= 0.30*amount;
14 }else{
15     console.log("Invalid PromoCode or Amount Insufficient");
16 }
17 }
```

1.8 Add a log statement in the 'if' loop as well.

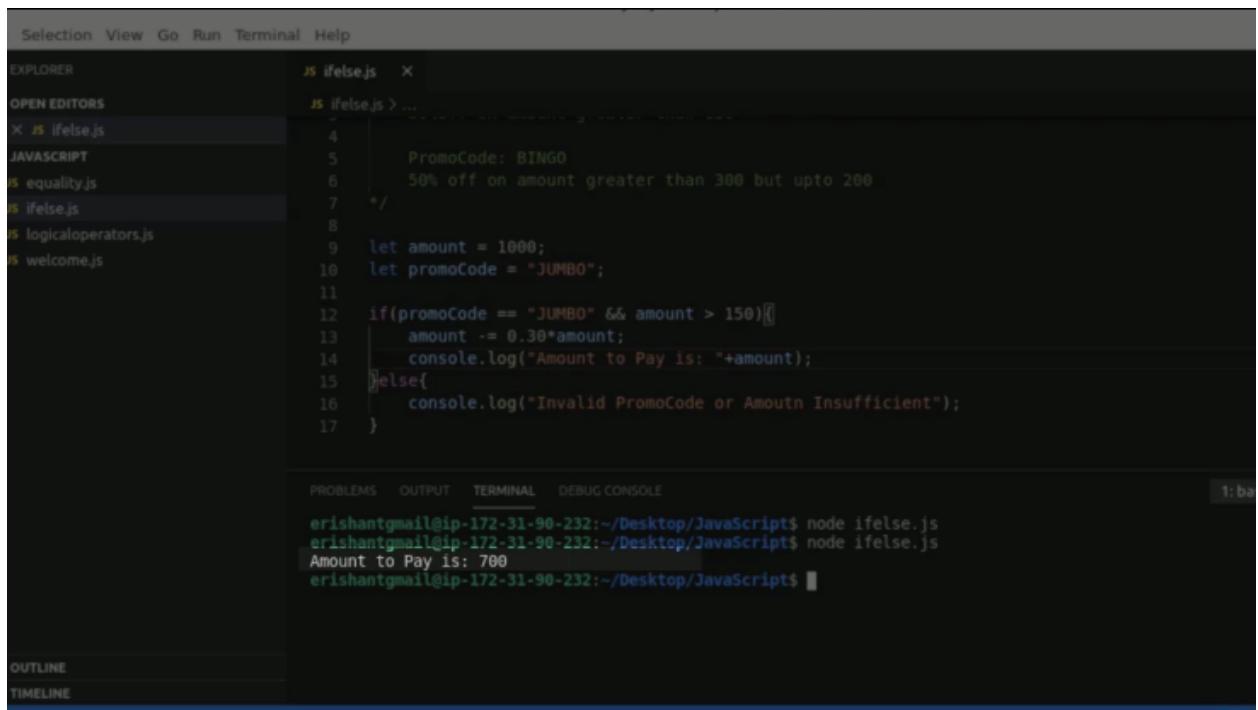


The screenshot shows a Visual Studio Code interface with the following details:

- Title Bar:** Practice Labs - DEFAULT
- Address Bar:** .simplilearnlabs.com:42001/guacamole/#/client/REVGQVVMVABjAGRIZmF1bHQ=?username=guacadmin&password=guacadmin
- File Explorer:** Shows multiple JavaScript files: JS ifelse.js (selected), JS equality.js, JS ifelse.js, JS logicaloperators.js, and JS welcome.js.
- Code Editor:** The JS ifelse.js file contains the following code:

```
4
5     PromoCode: BINGO
6     50% off on amount greater than 300 but upto 200
7 */
8
9 let amount = 1000;
10 let promoCode = "JUMBO";
11
12 if(promoCode == "JUMBO" && amount > 150){
13     amount -= 0.30*amount;
14     console.log("Amount to Pay is: "+amount);
15 }
16 else{
17     console.log("Invalid PromoCode or Amounth Insufficient");
18 }
```
- Terminal:** The terminal shows the command being run: `erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js`. The output of the program is displayed below the command.

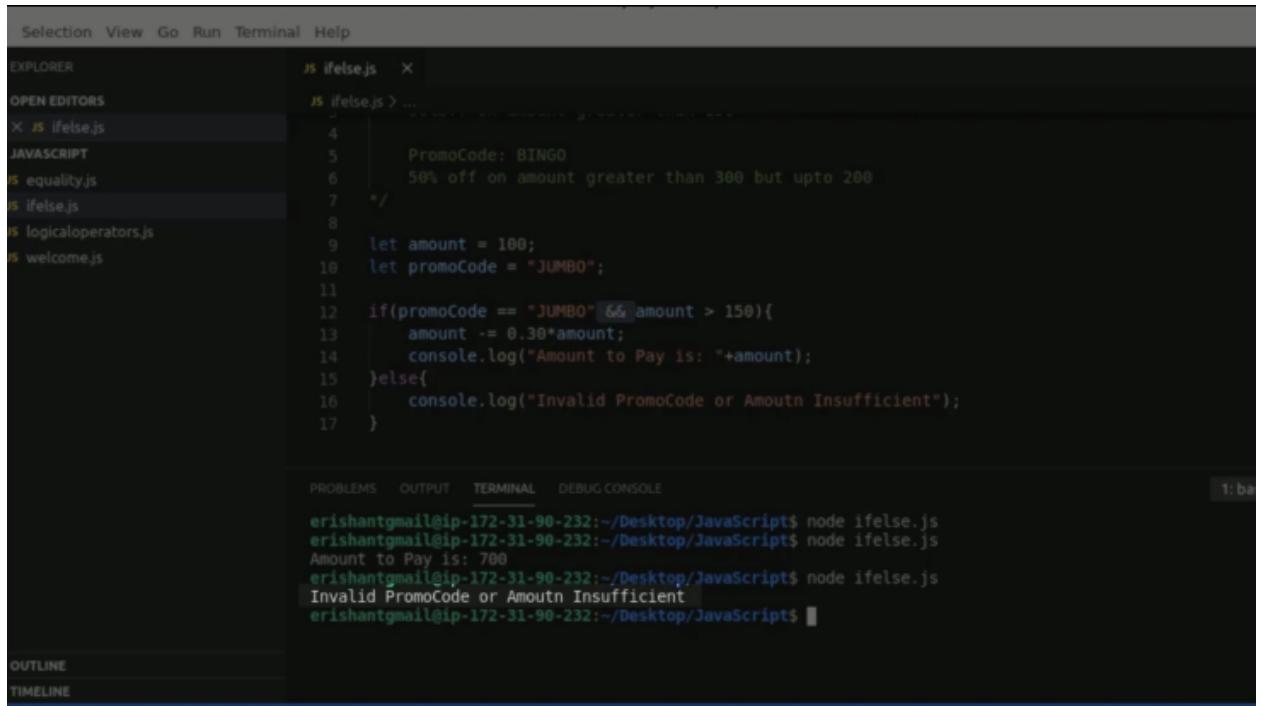
1.9 Run the program in the terminal window.



The screenshot shows a Visual Studio Code interface with the following details:

- Title Bar:** Selection View Go Run Terminal Help
- File Explorer:** Shows multiple JavaScript files: JS ifelse.js (selected), JS equality.js, JS ifelse.js, JS logicaloperators.js, and JS welcome.js.
- Code Editor:** The JS ifelse.js file contains the same code as in the previous screenshot.
- Terminal:** The terminal shows the command being run: `erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js`. The output of the program is displayed below the command: `Amount to Pay is: 700`.
- Bottom Status Bar:** Shows the file path: 1: ba

1.10 Change the amount to '100' and run the program.



The screenshot shows the VS Code interface with the following details:

- File Explorer:** Shows files like equality.js, ifelse.js, logicaloperators.js, and welcome.js.
- Code Editor:** Displays the `ifelse.js` file content:

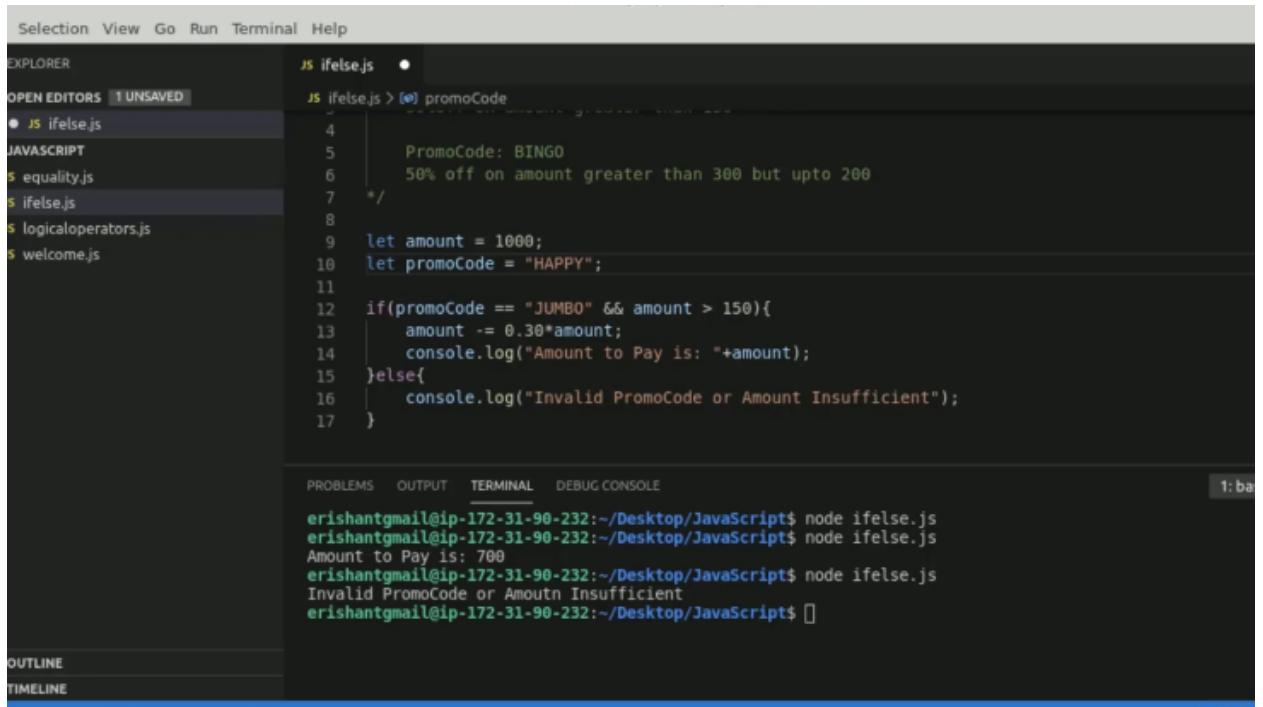

```

1
2
3
4
5      PromoCode: BINGO
6      50% off on amount greater than 300 but upto 200
7  */
8
9  let amount = 100;
10 let promoCode = "JUMBO";
11
12 if(promoCode == "JUMBO" && amount > 150){
13     amount -= 0.30*amount;
14     console.log("Amount to Pay is: "+amount);
15 }else{
16     console.log("Invalid PromoCode or Amoutn Insufficient");
17 }
```
- Terminal:** Shows command-line output:


```

erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$
```
- Sidebar:** Includes Outline and Timeline sections.

1.11 Set an amount to '1000' again. Change promo code to 'HAPPY'.



The screenshot shows the VS Code interface with the following details:

- File Explorer:** Shows files like equality.js, ifelse.js, logicaloperators.js, and welcome.js. `ifelse.js` is marked as **1 UNSAVED**.
- Code Editor:** Displays the `ifelse.js` file content:


```

1
2
3
4
5      PromoCode: BINGO
6      50% off on amount greater than 300 but upto 200
7  */
8
9  let amount = 1000;
10 let promoCode = "HAPPY";
11
12 if(promoCode == "JUMBO" && amount > 150){
13     amount -= 0.30*amount;
14     console.log("Amount to Pay is: "+amount);
15 }else{
16     console.log("Invalid PromoCode or Amount Insufficient");
17 }
```
- Terminal:** Shows command-line output:


```

erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$
```
- Sidebar:** Includes Outline and Timeline sections.

1.12 Run the program.

```

Selection View Go Run Terminal Help
EXPLORER JS ifelse.js ×
OPEN EDITORS JS ifelse.js > [e] promoCode
JAVASCRIPT
JS equality.js
JS ifelse.js
JS logicaloperators.js
JS welcome.js
4
5     PromoCode: BINGO
6     50% off on amount greater than 300 but upto 200
7   */
8
9 let amount = 1000;
10 let promoCode = "HAPPY";
11
12 if(promoCode == "JUMBO" && amount > 150){
13     amount -= 0.30*amount;
14     console.log("Amount to Pay is: "+amount);
15 }else{
16     console.log("Invalid PromoCode or Amount Insufficient");
17 }

PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amount Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ []
OUTLINE
TIMELINE
  
```

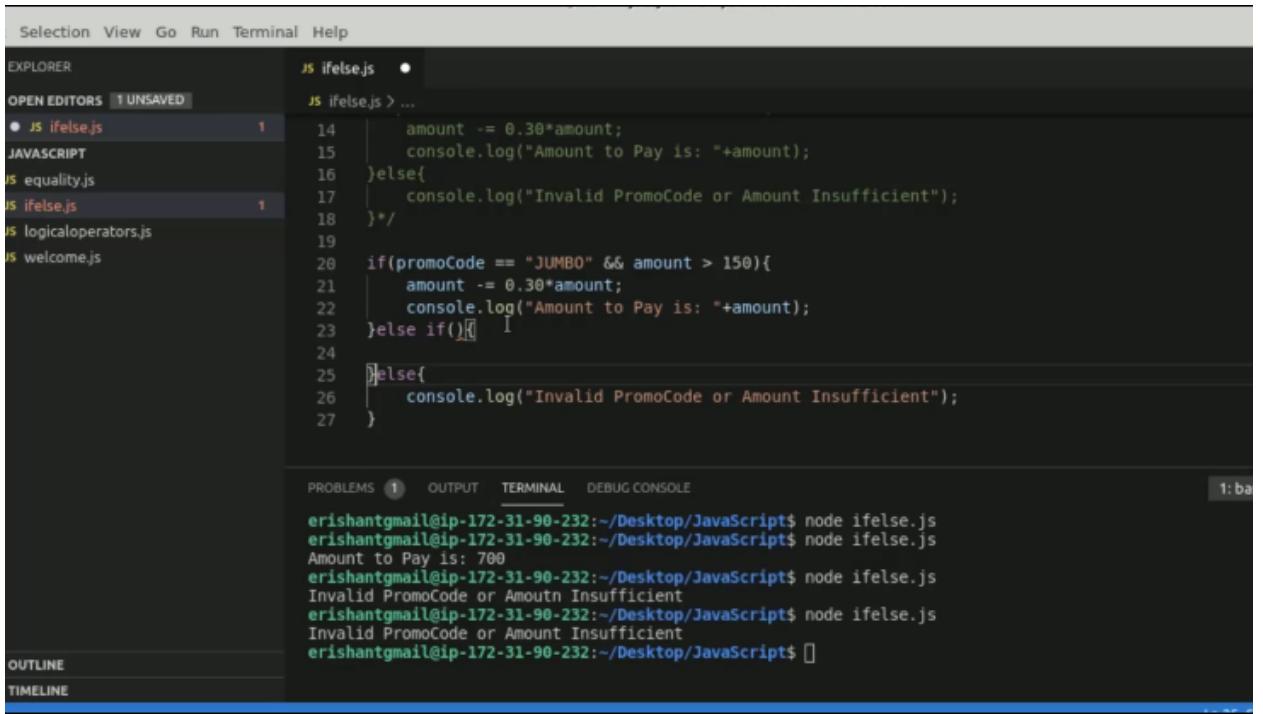
1.13 Copy the if-else code and paste it below the actual code.

```

Selection View Go Run Terminal Help
EXPLORER JS ifelse.js •
OPEN EDITORS 1 UNSAVED JS ifelse.js > ...
JAVASCRIPT
JS equality.js
JS ifelse.js
JS logicaloperators.js
JS welcome.js
11
12 /*
13 if(promoCode == "JUMBO" && amount > 150){
14     amount -= 0.30*amount;
15     console.log("Amount to Pay is: "+amount);
16 }else{
17     console.log("Invalid PromoCode or Amount Insufficient");
18 }
19
20 if(promoCode == "JUMBO" && amount > 150){
21     amount -= 0.30*amount;
22     console.log("Amount to Pay is: "+amount);
23 }else{
24     console.log("Invalid PromoCode or Amount Insufficient");
25 }

PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amount Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ []
OUTLINE
TIMELINE
  
```

1.14 Add one more else if statement.



The screenshot shows the VS Code interface with the 'ifelse.js' file open. The code has been modified to include an additional condition in the else if block:

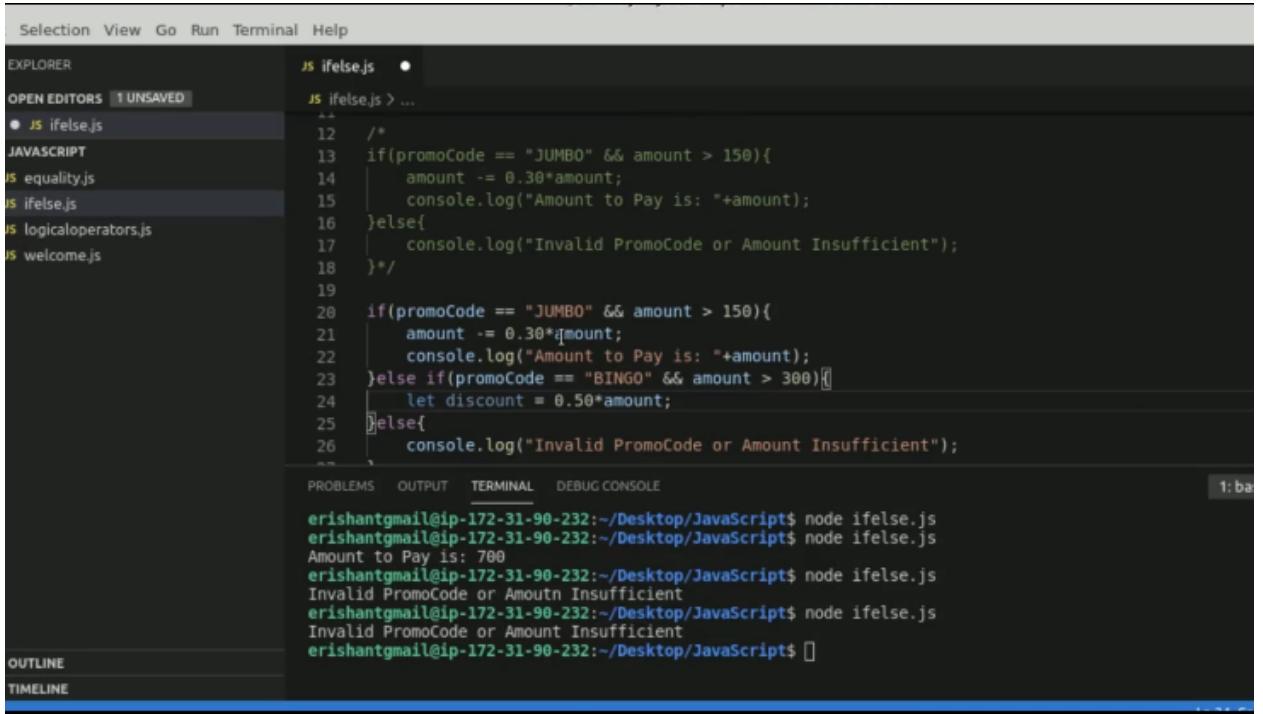
```

14 |     amount -= 0.30*amount;
15 |     console.log("Amount to Pay is: "+amount);
16 | }else{
17 |     console.log("Invalid PromoCode or Amount Insufficient");
18 | }/*
19 |
20 if(promoCode == "JUMBO" && amount > 150){
21     amount -= 0.30*amount;
22     console.log("Amount to Pay is: "+amount);
23 }else if(){
24     /*
25 }else{
26     console.log("Invalid PromoCode or Amount Insufficient");
27 }

```

The terminal window shows the output of running the script with an invalid promo code, resulting in an error message: "Invalid PromoCode or Amoutn Insufficient".

1.15 Pass two conditions in the new else if statement.



The screenshot shows the VS Code interface with the 'ifelse.js' file open. The code has been modified to include two conditions in the else if block:

```

12 /**
13 if(promoCode == "JUMBO" && amount > 150){
14     amount -= 0.30*amount;
15     console.log("Amount to Pay is: "+amount);
16 }else{
17     console.log("Invalid PromoCode or Amount Insufficient");
18 }/*
19 |
20 if(promoCode == "JUMBO" && amount > 150){
21     amount -= 0.30*amount;
22     console.log("Amount to Pay is: "+amount);
23 }else if(promoCode == "BINGO" && amount > 300){
24     let discount = 0.50*amount;
25 }else{
26     console.log("Invalid PromoCode or Amount Insufficient");
27 }

```

The terminal window shows the output of running the script with an invalid promo code, resulting in an error message: "Invalid PromoCode or Amoutn Insufficient".

1.16 Add an if statement below the else if statement.

```

Selection View Go Run Terminal Help
EXPLORER          JS ifelse.js
OPEN EDITORS 1 UNSAVED
● JS ifelse.js
JAVASCRIPT
$ equality.js
$ ifelse.js
$ logicaloperators.js
$ welcome.js
JS ifelse.js > ...
12  /*
13   if(promoCode == "JUMBO" && amount > 150){
14     amount -= 0.30*amount;
15     console.log("Amount to Pay is: "+amount);
16   }else{
17     console.log("Invalid PromoCode or Amount Insufficient");
18   }*/
19
20  if(promoCode == "JUMBO" && amount > 150){
21    amount -= 0.30*amount;
22    console.log("Amount to Pay is: "+amount);
23  }else if(promoCode == "BINGO" && amount > 300){
24    let discount = 0.50*amount;
25    if(discount<200)
26      else{
PROBLEMS 2 OUTPUT TERMINAL DEBUG CONSOLE
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amount Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ []
OUTLINE
TIMELINE

```

1.17 Pass the amount condition within the if loop.

```

Selection View Go Run Terminal Help
EXPLORER          JS ifelse.js
OPEN EDITORS 1 UNSAVED
● JS ifelse.js
JAVASCRIPT
$ equality.js
$ ifelse.js
$ logicaloperators.js
$ welcome.js
JS ifelse.js > ...
15    console.log("Amount to Pay is: "+amount);
16  }else{
17    console.log("Invalid PromoCode or Amount Insufficient");
18  }*/
19
20  if(promoCode == "JUMBO" && amount > 150){
21    amount -= 0.30*amount;
22    console.log("Amount to Pay is: "+amount);
23  }else if(promoCode == "BINGO" && amount > 300){
24    let discount = 0.50*amount;
25    if(discount<200)
26      amount -= discount;
27    }
28  }else{
29    console.log("Invalid PromoCode or Amount Insufficient");
30  }
PROBLEMS  OUTPUT TERMINAL DEBUG CONSOLE
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amount Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ []
OUTLINE
TIMELINE

```

1.18 Add an else loop with the amount as 200.

```

Selection View Go Run Terminal Help
EXPLORER JS ifelse.js •
OPEN EDITORS 1 UNSAVED
• JS ifelse.js
JAVASCRIPT
JS equality.js
JS ifelse.js
JS logicaloperators.js
JS welcome.js
JS ifelse.js > ...
15     console.log("Amount to Pay is: "+amount);
16 }else{
17     console.log("Invalid PromoCode or Amount Insufficient");
18 }/*
19
20 if(promoCode == "JUMBO" && amount > 150){
21     amount -= 0.30*amount;
22     console.log("Amount to Pay is: "+amount);
23 }else if(promoCode == "BINGO" && amount > 300){
24     let discount = 0.50*amount;
25     if(discount<200){
26         amount -= discount;
27     }else{
28         amount -= 200;
29     }
30 }else{
31     console.log("Invalid PromoCode or Amount Insufficient");
32 }
33
34 let amount = 700;
35 let promoCode = "JUMBO";
36
37 /*
38 if(promoCode == "JUMBO" && amount > 150){
39     amount -= 0.30*amount;
40     console.log("Amount to Pay is: "+amount);
41 }else{
42     console.log("Invalid PromoCode or Amount Insufficient");
43 }
44
45 let amount = 700;
46 let promoCode = "BINGO";
47
48 /*
49 if(promoCode == "BINGO" && amount > 300){
50     let discount = 0.50*amount;
51     if(discount<200){
52         amount -= discount;
53     }else{
54         amount -= 200;
55     }
56 }
57
58 let amount = 700;
59 let promoCode = "BINGO";
60
61 /*
62 if(promoCode == "BINGO" && amount > 300){
63     let discount = 0.50*amount;
64     if(discount<200){
65         amount -= discount;
66     }else{
67         amount -= 200;
68     }
69 }
70
71 let amount = 700;
72 let promoCode = "BINGO";
73
74 /*
75 if(promoCode == "BINGO" && amount > 300){
76     let discount = 0.50*amount;
77     if(discount<200){
78         amount -= discount;
79     }else{
80         amount -= 200;
81     }
82 }
83
84 let amount = 700;
85 let promoCode = "BINGO";
86
87 /*
88 if(promoCode == "BINGO" && amount > 300){
89     let discount = 0.50*amount;
90     if(discount<200){
91         amount -= discount;
92     }else{
93         amount -= 200;
94     }
95 }
96
97 let amount = 700;
98 let promoCode = "BINGO";
99
100 /*
101 if(promoCode == "BINGO" && amount > 300){
102     let discount = 0.50*amount;
103     if(discount<200){
104         amount -= discount;
105     }else{
106         amount -= 200;
107     }
108 }
109
110 let amount = 700;
111 let promoCode = "BINGO";
112
113 /*
114 if(promoCode == "BINGO" && amount > 300){
115     let discount = 0.50*amount;
116     if(discount<200){
117         amount -= discount;
118     }else{
119         amount -= 200;
120     }
121 }
122
123 let amount = 700;
124 let promoCode = "BINGO";
125
126 /*
127 if(promoCode == "BINGO" && amount > 300){
128     let discount = 0.50*amount;
129     if(discount<200){
130         amount -= discount;
131     }else{
132         amount -= 200;
133     }
134 }
135
136 let amount = 700;
137 let promoCode = "BINGO";
138
139 /*
140 if(promoCode == "BINGO" && amount > 300){
141     let discount = 0.50*amount;
142     if(discount<200){
143         amount -= discount;
144     }else{
145         amount -= 200;
146     }
147 }
148
149 let amount = 700;
150 let promoCode = "BINGO";
151
152 /*
153 if(promoCode == "BINGO" && amount > 300){
154     let discount = 0.50*amount;
155     if(discount<200){
156         amount -= discount;
157     }else{
158         amount -= 200;
159     }
160 }
161
162 let amount = 700;
163 let promoCode = "BINGO";
164
165 /*
166 if(promoCode == "BINGO" && amount > 300){
167     let discount = 0.50*amount;
168     if(discount<200){
169         amount -= discount;
170     }else{
171         amount -= 200;
172     }
173 }
174
175 let amount = 700;
176 let promoCode = "BINGO";
177
178 /*
179 if(promoCode == "BINGO" && amount > 300){
180     let discount = 0.50*amount;
181     if(discount<200){
182         amount -= discount;
183     }else{
184         amount -= 200;
185     }
186 }
187
188 let amount = 700;
189 let promoCode = "BINGO";
190
191 /*
192 if(promoCode == "BINGO" && amount > 300){
193     let discount = 0.50*amount;
194     if(discount<200){
195         amount -= discount;
196     }else{
197         amount -= 200;
198     }
199 }
200
201 let amount = 700;
202 let promoCode = "BINGO";
203
204 /*
205 if(promoCode == "BINGO" && amount > 300){
206     let discount = 0.50*amount;
207     if(discount<200){
208         amount -= discount;
209     }else{
210         amount -= 200;
211     }
212 }
213
214 let amount = 700;
215 let promoCode = "BINGO";
216
217 /*
218 if(promoCode == "BINGO" && amount > 300){
219     let discount = 0.50*amount;
220     if(discount<200){
221         amount -= discount;
222     }else{
223         amount -= 200;
224     }
225 }
226
227 let amount = 700;
228 let promoCode = "BINGO";
229
230 /*
231 if(promoCode == "BINGO" && amount > 300){
232     let discount = 0.50*amount;
233     if(discount<200){
234         amount -= discount;
235     }else{
236         amount -= 200;
237     }
238 }
239
240 let amount = 700;
241 let promoCode = "BINGO";
242
243 /*
244 if(promoCode == "BINGO" && amount > 300){
245     let discount = 0.50*amount;
246     if(discount<200){
247         amount -= discount;
248     }else{
249         amount -= 200;
250     }
251 }
252
253 let amount = 700;
254 let promoCode = "BINGO";
255
256 /*
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1.20 Pass a log statement to print the algorithm.

```

Selection View Go Run Terminal Help
EXPLORER JS ifelse.js •
OPEN EDITORS 1 UNSAVED
• JS ifelse.js
JAVASCRIPT
equality.js
ifelse.js
logicaloperators.js
welcome.js
JS ifelse.js > ...
17   console.log("Invalid PromoCode or Amount Insufficient");
18 }/*
19
20 if(promoCode == "JUMBO" && amount > 150){
21   amount -= 0.30*amount;
22   console.log("Amount to Pay is: "+amount);
23 }else if(promoCode == "BINGO" && amount > 300){
24   let discount = 0.50*amount;
25   if(discount<200){
26     amount -= discount;
27   }else{
28     amount -= 200;
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30   console.log("Amount to Pay is: "+amount);
31 }else{
32   console.log("Invalid PromoCode or Amount Insufficient");
}
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amount Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ []
OUTLINE
TIMELINE
  1: ba

```

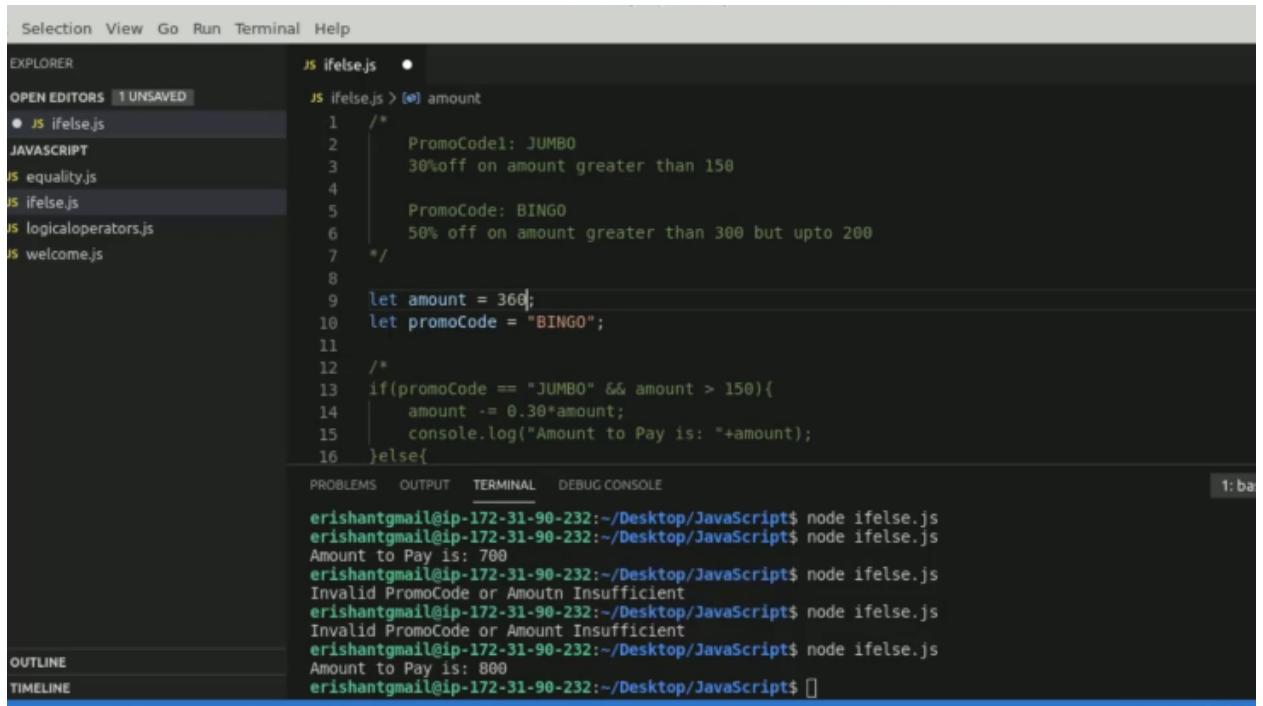
1.21 Execute the program.

```

Selection View Go Run Terminal Help
EXPLORER JS ifelse.js ×
OPEN EDITORS
• JS ifelse.js
JAVASCRIPT
equality.js
ifelse.js
logicaloperators.js
welcome.js
JS ifelse.js > ...
17   console.log("Invalid PromoCode or Amount Insufficient");
18 }/*
19
20 if(promoCode == "JUMBO" && amount > 150){
21   amount -= 0.30*amount;
22   console.log("Amount to Pay is: "+amount);
23 }else if(promoCode == "BINGO" && amount > 300){
24   let discount = 0.50*amount;
25   if(discount<200){
26     amount -= discount;
27   }else{
28     amount -= 200;
29   }
30   console.log("Amount to Pay is: "+amount);
31 }else{
32   console.log("Invalid PromoCode or Amount Insufficient");
}
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 700
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amoutn Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Invalid PromoCode or Amount Insufficient
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ node ifelse.js
Amount to Pay is: 800
erishant@gmail@ip-172-31-90-232:~/Desktop/JavaScript$ []
OUTLINE
TIMELINE
  1: ba

```

1.22 Change the amount to 360.



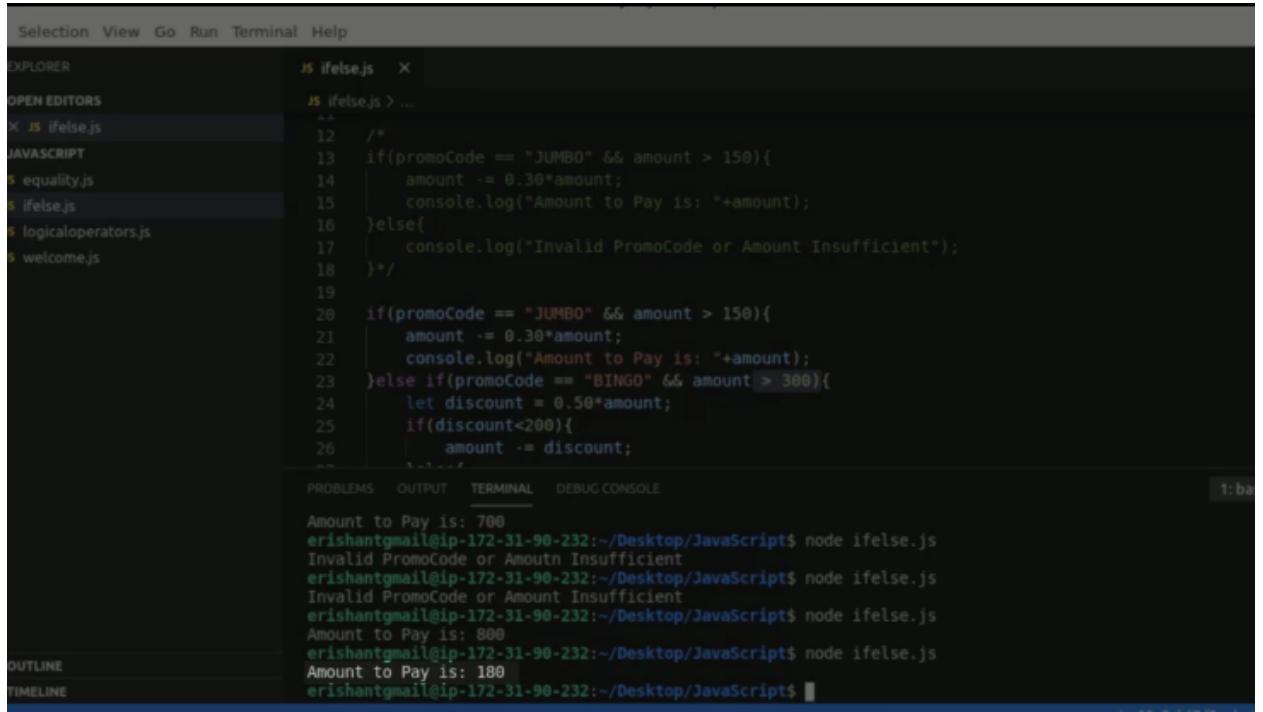
The screenshot shows the VS Code interface with the following details:

- File Explorer:** Shows files: equality.js, ifelse.js (selected), logicaloperators.js, and welcome.js.
- Code Editor:** Displays the `ifelse.js` file content. The code includes logic for two promo codes: JUMBO (30% off for amounts > 150) and BINGO (50% off for amounts > 300). A line has been added to set the `amount` variable to 360.


```

1  /*
2   * 
3   * PromoCode1: JUMBO
4   * 30%off on amount greater than 150
5   *
6   * PromoCode: BINGO
7   * 50% off on amount greater than 300 but upto 200
8   */
9  let amount = 360;
10 let promoCode = "BINGO";
11 /*
12 if(promoCode == "JUMBO" && amount > 150){
13     amount -= 0.30*amount;
14     console.log("Amount to Pay is: "+amount);
15 }else{
16 }
      
```
- Terminal:** Shows the command `node ifelse.js` being run three times. The first run shows an invalid promo code. The second run shows an insufficient amount. The third run shows the correct output of 800.

1.23 Run the program again.



The screenshot shows the VS Code interface with the following details:

- File Explorer:** Shows files: equality.js, ifelse.js (selected), logicaloperators.js, and welcome.js.
- Code Editor:** Displays the `ifelse.js` file content. The code now handles both promo codes and includes a check for the BINGO code. It also includes a condition for amounts between 150 and 300.


```

12 /*
13 if(promoCode == "JUMBO" && amount > 150){
14     amount -= 0.30*amount;
15     console.log("Amount to Pay is: "+amount);
16 }else{
17     console.log("Invalid PromoCode or Amount Insufficient");
18 }*/
19
20 if(promoCode == "JUMBO" && amount > 150){
21     amount -= 0.30*amount;
22     console.log("Amount to Pay is: "+amount);
23 }else if(promoCode == "BINGO" && amount > 300){
24     let discount = 0.50*amount;
25     if(discount<200){
26         amount -= discount;
      
```
- Terminal:** Shows the command `node ifelse.js` being run four times. The first two runs show invalid promo codes. The third run shows an insufficient amount. The fourth run shows the correct output of 180.

