

# GitHub Copilot



## Guided Practice



# QUESTIONS

**What is GitHub Copilot primarily designed for?**

- A) Debugging code
- B) Code completion and suggestion
- C) Code versioning
- D) Testing frameworks

**Answer:** B) Code completion and suggestion



# QUESTIONS

Which of the following features allows GitHub Copilot to generate boilerplate code?

- A) Code reviews
- B) Contextual code suggestions
- C) Manual coding
- D) Repository cloning

**Answer:** B) Contextual code suggestions



# QUESTIONS

**In which programming languages does GitHub Copilot provide the best support?**

- A) Only JavaScript
- B) Java and C++
- C) Multiple languages including Python, JavaScript, and TypeScript
- D) Only Python

**Answer:** C) Multiple languages including Python, JavaScript, and TypeScript



# QUESTIONS

**What is a primary benefit of using templates in GitHub Copilot?**

- A) Slower development
- B) Enhanced collaboration
- C) Faster onboarding for new developers
- D) Increased manual coding

**Answer:** C) Faster onboarding for new developers



# QUESTIONS

## How does GitHub Copilot generate documentation?

- A) By manually writing comments
- B) By analyzing code comments and structures
- C) By copying from other projects
- D) It cannot generate documentation

**Answer:** B) By analyzing code comments and structures



# QUESTIONS

**Which of the following is a potential downside of relying on GitHub Copilot for boilerplate code?**

- A) Increased productivity
- B) Less flexibility in coding style
- C) Provides context-aware suggestions
- D) Code might not follow best practices

**Answer:** D) Code might not follow best practices





# QUESTIONS

**What is the first step to integrate GitHub Copilot into an existing project?**

- A) Write the entire code manually
- B) Install the GitHub Copilot extension
- C) Create a new repository
- D) Upgrade the IDE

**Answer:** B) Install the GitHub Copilot extension



# QUESTIONS

**What type of boilerplate code can GitHub Copilot help generate?**

- A) Database schemas
- B) API endpoints
- C) HTML templates
- D) All of the above

**Answer:** D) All of the above



# QUESTIONS

**Which feature of GitHub Copilot allows for customizing code suggestions?**

- A) User feedback on suggestions
- B) Manual overrides
- C) Preference settings in the IDE
- D) All of the above

**Answer:** D) All of the above



# QUESTIONS

**How can automated documentation generation improve project maintainability?**

- A) By reducing code clarity
- B) By ensuring up-to-date references
- C) By increasing complexity
- D) By complicating onboarding

**Answer:** B) By ensuring up-to-date references



# QUESTIONS

What would the following GitHub Copilot prompt generate for boilerplate code?

```
// Create an Express server
```

- A) Basic HTTP server code
- B) React component
- C) A database connection
- D) A CSS stylesheet

**Answer:** A) Basic HTTP server code



## QUESTIONS

Which of the following snippets can be generated by Copilot for creating a REST API endpoint in JavaScript?

```
app.get('/api/users', (req, res) => {  
    // Fetch users from database  
});
```

- A) Creates an empty function
- B) Generates a full API endpoint with comments
- C) Only creates a database connection
- D) Returns a static user list

**Answer:** B) Generates a full API endpoint with comments



# QUESTIONS

If you wanted to generate documentation for a function using Copilot, which comment style would you use?

```
/**  
 * Function to add two numbers  
 * @param {number} a - first number  
 * @param {number} b - second number  
 * @returns {number} - sum of a and b  
 */  
function add(a, b) {  
    return a + b;  
}
```

- A) Single-line comment
- B) JSDoc comment
- C) Markdown comment
- D) No comment required

**Answer:** B) JSDoc comment



# QUESTIONS

What code does GitHub Copilot suggest when you type `function fetchData`?

- A) An empty function
- B) Code to fetch data from an API
- C) Code to handle errors
- D) A function declaration with no parameters

**Answer:** B) Code to fetch data from an API





## QUESTIONS

When integrating GitHub Copilot, what command is typically used to install the necessary dependencies for an Express app?

`npm install express`

- A) `npm install express-generator`
- B) `npm install express`
- C) `npm add express`
- D) `npm update express`

**Answer:** B) `npm install express`



# QUESTIONS

**What is the primary role of GitHub Copilot in debugging code?**

- A) Replace human testers
- B) Provide code suggestions to fix errors
- C) Compile the code
- D) Run performance tests

**Answer:** B) Provide code suggestions to fix errors



# QUESTIONS

## How can GitHub Copilot assist in writing test cases?

- A) By generating code snippets based on function signatures
- B) By executing tests automatically
- C) By deleting unnecessary tests
- D) By analyzing test coverage

**Answer:** A) By generating code snippets based on function signatures



# QUESTIONS

**Which testing framework is commonly suggested by GitHub Copilot for writing unit tests in JavaScript?**

- A) Mocha
- B) React
- C) Express
- D) TypeScript

**Answer:** A) Mocha



# QUESTIONS

Which of the following is a security consideration when using AI-generated code?

- A) Code optimization
- B) Reviewing for security vulnerabilities
- C) Enhancing code readability
- D) Reducing the number of lines of code

**Answer:** B) Reviewing for security vulnerabilities



# QUESTIONS

What test case might GitHub Copilot generate for a function that adds two numbers?

```
function add(a, b) {  
    return a + b;  
}
```

- A) It returns the sum of two numbers
- B) It returns the difference of two numbers
- C) It logs the parameters
- D) It does not generate any test case

**Answer:** A) It returns the sum of two numbers



## QUESTIONS

Given the following function, what would be a typical Copilot suggestion for a test case?

```
function divide(a, b) {  
    return a / b;  
}
```

- A) Test with a zero divisor
- B) Test with negative numbers
- C) Both A and B
- D) No tests required

**Answer:** C) Both A and B



## QUESTIONS

Which of the following test frameworks does GitHub Copilot commonly suggest for testing asynchronous functions?

```
async function fetchData(url) {  
  const response = await fetch(url);  
  return response.json();  
}
```

- A) Jest
- B) Jasmine
- C) Mocha
- D) All of the above

**Answer:** D) All of the above





## QUESTIONS

If you encounter a logical error in your code, how can GitHub Copilot assist?

```
function calculateTotal(items) {  
    return items.reduce((total, item) => total +  
    item.price, 0);  
}
```

- A) It can identify the error and suggest fixes
- B) It can only provide syntax corrections
- C) It will not provide any assistance
- D) It will rewrite the entire function

**Answer:** A) It can identify the error and suggest fixes



## QUESTIONS

What might GitHub Copilot suggest as a way to handle errors in a promise-based function?

```
fetchData(url).then(data => {  
    console.log(data);  
});
```

- A) Ignore the error
- B) Use a `.catch()` method
- C) Rewrite the function
- D) Return null

**Answer:** B) Use a `.catch()` method



## QUESTIONS

Given the following function, what test case might GitHub Copilot suggest to test for potential errors?

```
function getUser(id) {  
  return fetch(`/api/users/${id}`)  
    .then(response => response.json());  
}
```

- A) Test with a valid user ID
- B) Test with an invalid user ID
- C) Test with a non-numeric ID
- D) All of the above

**Answer:** D) All of the above



## QUESTIONS

What kind of error handling might Copilot suggest for this asynchronous function?

```
async function fetchData(url) {  
    const response = await fetch(url);  
    return response.json();  
}
```

- A) Add a try-catch block to handle potential errors
- B) Ignore errors since they don't affect functionality
- C) Return a hardcoded value
- D) Rewrite the function in synchronous style

**Answer:** A) Add a try-catch block to handle potential errors



# QUESTIONS

How might GitHub Copilot help in writing a unit test for this function using Jest?

```
function multiply(a, b) {  
    return a * b;  
}
```

- A) Suggest a test case like `expect(multiply(2, 3)).toBe(6);`
- B) Suggest removing the test
- C) Suggest testing only with strings
- D) Suggest a different function name

**Answer:** A) Suggest a test case like `expect(multiply(2, 3)).toBe(6);`



# QUESTIONS

If the following code snippet has a potential security flaw, what might GitHub Copilot recommend?

```
function submitForm(data) {  
  fetch('/api/submit', {  
    method: 'POST',  
    body: JSON.stringify(data),  
    headers: {  
      'Content-Type': 'application/json'  
    }  
  });  
}
```

- A) Validate the data before submitting
- B) Submit the form without validation
- C) Use GET method instead
- D) Hardcode data for testing



# QUESTIONS

What testing strategy might Copilot suggest for ensuring that error scenarios are covered in your tests?

```
function processPayment(amount) {  
    if (amount <= 0) throw new Error("Invalid amount");  
    // process payment logic  
}
```

- A) Only test with valid amounts
- B) Test with zero and negative amounts to ensure the error is thrown
- C) Skip testing altogether
- D) Use console logs instead of throwing errors

**Answer:** B) Test with zero and negative amounts to ensure the error is thrown





# QUESTIONS

What is the primary function of GitHub Copilot when writing JavaScript functions?

- A) Debugging code
- B) Providing suggestions and autocompletion
- C) Running tests
- D) Refactoring code

**Answer:** B) Providing suggestions and autocompletion





# QUESTIONS

**How does GitHub Copilot assist in writing method signatures?**

- A) By generating random signatures
- B) By analyzing existing code and context
- C) By providing documentation links
- D) By copying from other projects

**Answer:** B) By analyzing existing code and context



# QUESTIONS

## What is comment-driven code generation in GitHub Copilot?

- A) Writing comments without code
- B) Generating code based on comments provided by the developer
- C) Commenting out existing code
- D) Writing comments after code is complete

**Answer:** B) Generating code based on comments provided by the developer



## QUESTIONS

Which of the following is a benefit of using GitHub Copilot for refactoring code?

- A) Decreased code quality
- B) Faster identification of code smells
- C) Eliminates the need for testing
- D) Requires less understanding of the codebase

**Answer:** B) Faster identification of code smells



# QUESTIONS

**What type of suggestions can GitHub Copilot provide when writing functions?**

- A) Full function implementations
- B) Partial code snippets
- C) Input validation techniques
- D) All of the above

**Answer:** D) All of the above



# QUESTIONS

**Which of the following can GitHub Copilot help improve when writing methods?**

- A) Method performance
- B) Code readability
- C) Code complexity
- D) Both A and B

**Answer:** D) Both A and B



# QUESTIONS

**What type of context does GitHub Copilot consider for autocompletion of method signatures?**

- A) Only the last function written
- B) The entire code file
- C) Global variables only
- D) Code comments

**Answer:** B) The entire code file



# QUESTIONS

**How can GitHub Copilot assist with error handling in functions?**

- A) By ignoring potential errors
- B) By suggesting try-catch blocks and validation logic
- C) By logging errors to the console
- D) By automatically fixing errors

**Answer:** B) By suggesting try-catch blocks and validation logic



## QUESTIONS

Which of the following is a potential downside of using Copilot for writing functions?

- A) Increased productivity
- B) Generating code that does not follow best practices
- C) Enhanced collaboration
- D) Faster debugging

**Answer:** B) Generating code that does not follow best practices





# QUESTIONS

**What feature of GitHub Copilot aids in writing documentation alongside code?**

- A) Comment-driven code generation
- B) Manual documentation only
- C) Automatic code formatting
- D) Version control integration

**Answer:** A) Comment-driven code generation



## QUESTIONS

What code might GitHub Copilot suggest for a function that calculates the square of a number?

```
function square(n) {  
    // return the square of n  
}
```

- A) return n \* n;
- B) return Math.pow(n, 2);
- C) return n \*\* 2;
- D) All of the above

**Answer:** D) All of the above



# QUESTIONS

What autocomplete might Copilot provide for this method signature?

```
class Calculator {  
    add(a, b) {  
        // implementation here  
    }  
}
```

- A) `return a + b;`
- B) `console.log(a + b);`
- C) `let result = a + b;`
- D) All of the above

**Answer:** D) All of the above



# QUESTIONS

**Given the following comment, what code might Copilot generate?**

```
// Function to fetch user data from an API  
function fetchUserData(userId) {  
    // implementation here  
}
```

- A) Fetching code with error handling
- B) A static response
- C) A hardcoded user object
- D) Nothing, since it's a comment

**Answer:** A) Fetching code with error handling



# QUESTIONS

What refactoring suggestion might Copilot make for this function?

```
function isEven(num) {  
    if (num % 2 === 0) {  
        return true;  
    } else {  
        return false;  
    }  
}
```

- A) return num % 2 === 0;
- B) return !num % 2;
- C) Remove the function entirely
- D) Add console logs

**Answer:** A) return num % 2 === 0;



## QUESTIONS

What might GitHub Copilot suggest for the following function with missing error handling?

```
function divide(a, b) {  
    return a / b;  
}
```

- A) `if (b === 0) throw new Error("Division by zero");`
- B) Just return 0 if b is 0
- C) Ignore the error entirely
- D) Rewrite the function as a multiplication

**Answer:** A) `if (b === 0) throw new Error("Division by zero");`



# QUESTIONS

For this method, what might Copilot suggest to improve its readability?

```
function calculateTotal(prices) {  
  let total = 0;  
  prices.forEach(price => {  
    total += price;  
  });  
  return total;  
}
```

- A) Use reduce instead of forEach
- B) Remove the function and use a loop
- C) Add more parameters
- D) Leave it as is

**Answer:** A) Use reduce instead of forEach



# QUESTIONS

What might Copilot suggest as a test case for this function?

```
function greet(name) {  
    return `Hello, ${name}!`;  
}
```

- A) `expect(greet('Alice')).toBe('Hello, Alice!');`
- B) `greet();`
- C) `greet(123);`
- D) None of the above

**Answer:** A) `expect(greet('Alice')).toBe('Hello, Alice!');`





# QUESTIONS

Given this function, what might Copilot suggest to improve its structure?

```
function processArray(arr) {  
  arr.forEach(item => {  
    if (item > 10) {  
      console.log(item);  
    }  
  });  
}
```

- A) Use `filter` to create a new array of items greater than 10
- B) Just console log without any conditions
- C) Use a while loop instead of `forEach`
- D) Add console logs to indicate when an item is processed

**Answer:** A) Use `filter` to create a new array of items greater than 10



# QUESTIONS

What code completion might Copilot provide for this function definition?

```
function multiply(a, b) {  
    // multiply a and b  
}
```

- A) return a \* b;
- B) return a + b;
- C) return a - b;
- D) None of the above

**Answer:** A) return a \* b;



## QUESTIONS

**For this async function, what error handling might Copilot suggest?**

```
async function fetchData(url) {  
    const response = await fetch(url);  
    return response.json();  
}
```

- A) try { ... } catch { ... }
- B) Return null on error
- C) Ignore errors
- D) Use synchronous fetch

**Answer:** A) try { ... } catch { ... }



# QUESTIONS

What might Copilot suggest for this incomplete function that calculates a factorial?

```
function factorial(n) {  
    if (n === 0) return 1;  
    // implementation missing  
}
```

- A) return n \* factorial(n - 1);
- B) return n;
- C) return 0;
- D) Leave it incomplete

**Answer:** A) return n \* factorial(n - 1);



## QUESTIONS

What completion might Copilot provide for a method to filter out odd numbers?

```
function filterOddNumbers(arr) {  
    // return array of even numbers  
}
```

- A) `return arr.filter(num => num % 2 === 0);`
- B) `return arr.filter(num => num % 2 !== 0);`
- C) `return [];`
- D) Return the input array

**Answer:** A) `return arr.filter(num => num % 2 === 0);`



# QUESTIONS

What might Copilot suggest as a refactoring for this lengthy function?

```
function processInput(input) {  
    // multiple operations on input  
    return result;  
}
```

- A) Split it into smaller helper functions
- B) Write it all in one line
- C) Remove unnecessary comments
- D) Make it synchronous

**Answer:** A) Split it into smaller helper functions



# QUESTIONS

For the following comment, what code might Copilot generate?

```
// Function to check if a string is a palindrome  
function isPalindrome(str) {  
    // implementation here  
}
```

- A) `return str === str.split('').reverse().join('');`
- B) `return str.length % 2 === 0;`
- C) `return str.toLowerCase();`
- D) `return false;`

**Answer:** A) `return str === str.split('').reverse().join('');`





# QUESTIONS

What could be a suggestion from Copilot to improve this function's performance?

```
function findMax(arr) {  
  let max = arr[0];  
  arr.forEach(num => {  
    if (num > max) {  
      max = num;  
    }  
  });  
  return max;  
}
```

- A) Use reduce to find the maximum
- B) Sort the array first
- C) Return a hardcoded value
- D) Use a for loop instead of forEach

**Answer:** A) Use reduce to find the maximum





# QUESTIONS

- Write a function that returns the square of a number. Use a comment to guide Copilot to suggest a specific implementation.

```
// Function to calculate the square of a number  
function square(num) {  
    // return the square of num  
}
```

- **Answer:** Copilot might suggest `return num * num;` or `return Math.pow(num, 2);`.



# QUESTIONS

- Write a function that filters out odd numbers from an array. Use a comment to guide Copilot.

```
// Function to filter odd numbers from an array
function filterOddNumbers(arr) {
    // return array of even numbers
}
```

- **Answer:** Copilot might suggest return `arr.filter(num => num % 2 === 0);`.



# QUESTIONS

- Create a class with a method to add two numbers.

```
class MathOperations {  
    // Method to add two numbers  
    add(a, b) {  
        // implementation here  
    }  
}
```

- **Answer:** Copilot might suggest `return a + b;`



# QUESTIONS

- Define a function to check if a number is prime, with a comment to guide the implementation.

```
// Function to check if a number is prime  
function isPrime(n) {  
    // implementation here  
}
```

- **Answer:** Copilot might suggest checking divisibility up to the square root of  $n$ .



# QUESTIONS

- Define a method in a class that calculates the area of a rectangle.

```
class Rectangle {  
    // Method to calculate area  
    area(length, width) {  
        // return area of rectangle  
    }  
}
```

- **Answer:** Copilot might suggest `return length * width;`



# QUESTIONS

- Write a function that generates a random number between two values.

```
// Function to generate a random number between min  
and max
```

```
function getRandom(min, max) {  
    // implementation here  
}
```

- **Answer:** Copilot might suggest `return Math.random() * (max - min) + min;`



# QUESTIONS

- Refactor a function to improve its readability.

```
function getSum(arr) {  
  let sum = 0;  
  for (let i = 0; i < arr.length; i++) {  
    sum += arr[i];  
  }  
  return sum;  
}
```

- **Answer:** Copilot might suggest using reduce: `return arr.reduce((total, num) => total + num, 0);`.



# QUESTIONS

- Create a basic Express server. Use comments to guide Copilot.

```
// Import express
const express = require('express');
const app = express();

// Set up a basic route
app.get('/', (req, res) => {
  // return a welcome message
});
```

- **Answer:** Copilot might suggest `res.send('Welcome to the server!');`





# QUESTIONS

- Write a template for a simple HTML page.

```
// Function to create a basic HTML structure  
function createHTML() {  
    // return a string of HTML  
}
```

- **Answer:** Copilot might suggest returning a template string with `<!DOCTYPE html>` and `<html>` tags.



# QUESTIONS

- Write a function to import and use a utility function from another file.

```
// Import utility function
const { utilityFunction } = require('./utils');

function useUtility() {
    // call the utility function
}
```

- **Answer:** Copilot might suggest calling `utilityFunction()` with appropriate arguments



# QUESTIONS

- Write a function that checks if an array includes a specific value.

```
// Function to check if value exists in array  
function includesValue(arr, value) {  
    // implementation here  
}
```

- **Answer:** Copilot might suggest return `arr.includes(value);`



# QUESTIONS

- Write a function that catches and logs errors.

```
async function fetchData(url) {  
    // fetch data from the URL  
}
```

- **Answer:** Copilot might suggest wrapping the fetch call in a try-catch block.



# QUESTIONS

- Write a Jest test for a function that adds two numbers.

```
// Function to add two numbers
function add(a, b) {
  return a + b;
}
```

```
// Test for add function
test('adds 1 + 2 to equal 3', () => {
  // implementation here
});
```

- **Answer:** Copilot might suggest `expect(add(1, 2)).toBe(3);`.



# QUESTIONS

- Write a function that safely parses JSON and handles errors.

```
function safeParse(jsonString) {  
    // parse the JSON string  
}
```

- **Answer:** Copilot might suggest using try-catch to handle JSON.parse errors.



# QUESTIONS

- Write a function that formats a date string. Use a comment to guide Copilot.

```
// Function to format a date string to 'YYYY-MM-DD'  
function formatDate(date) {  
    // implementation here  
}
```

- **Answer:** Copilot might suggest formatting the date using `toISOString()` and `substring()` methods.

