

## ECE 2305 – Introduction to C Programming

### Programming Project 02 Quadratic Equation Solver

Program Features:     Branch structure, variables, data input and output, mathematical operators, function calls.

Design a C++ application that calculates and displays all solutions to quadratic algebraic equations of the form

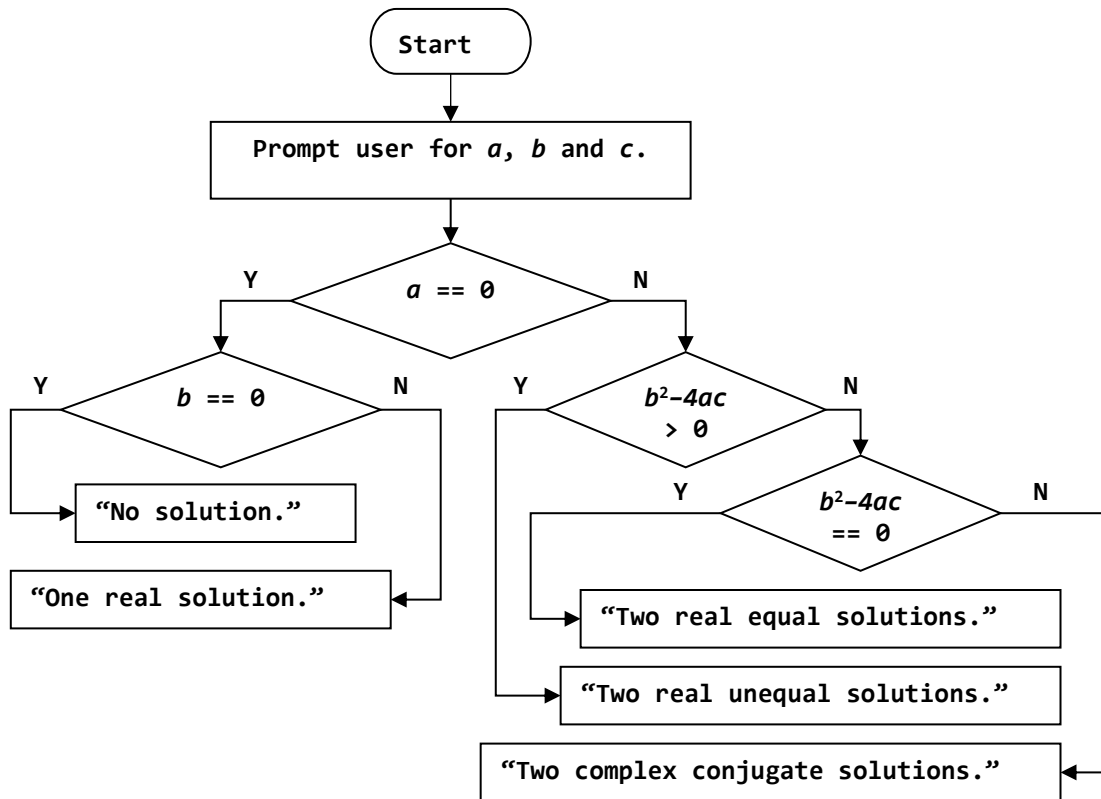
$$ax^2 + bx + c = 0$$

with real-numbered values of the constant coefficients  $a$ ,  $b$  and  $c$  entered by the user. Your application should rely on the standard quadratic formulas:

$$x_1 = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$$

$$x_2 = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$$

Structure the program as shown in the following Flow Chart. It is recommended that you perfect the structure of the program before including the calculations.



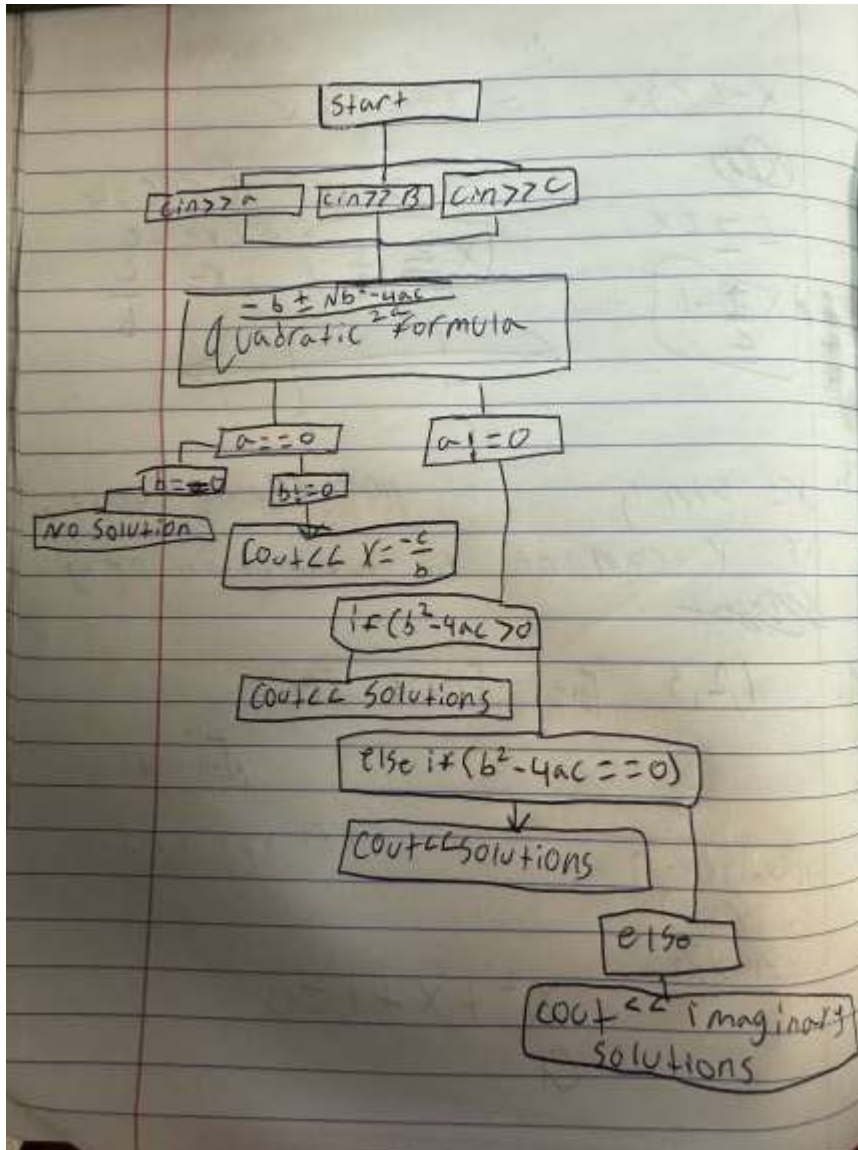
Following a common practice among electrical engineers, use the symbol  $j$  in your display to represent the square root of  $-1$ .

Document the program with the following sections:

A. A brief written description of the purpose of the program including the inputs, the outputs and a description of the structure of the programming.

The point of this program is to print out the solutions to the quadratic equation with any inputs given by the user.

B. A flowchart including all of the equations for the various solutions.



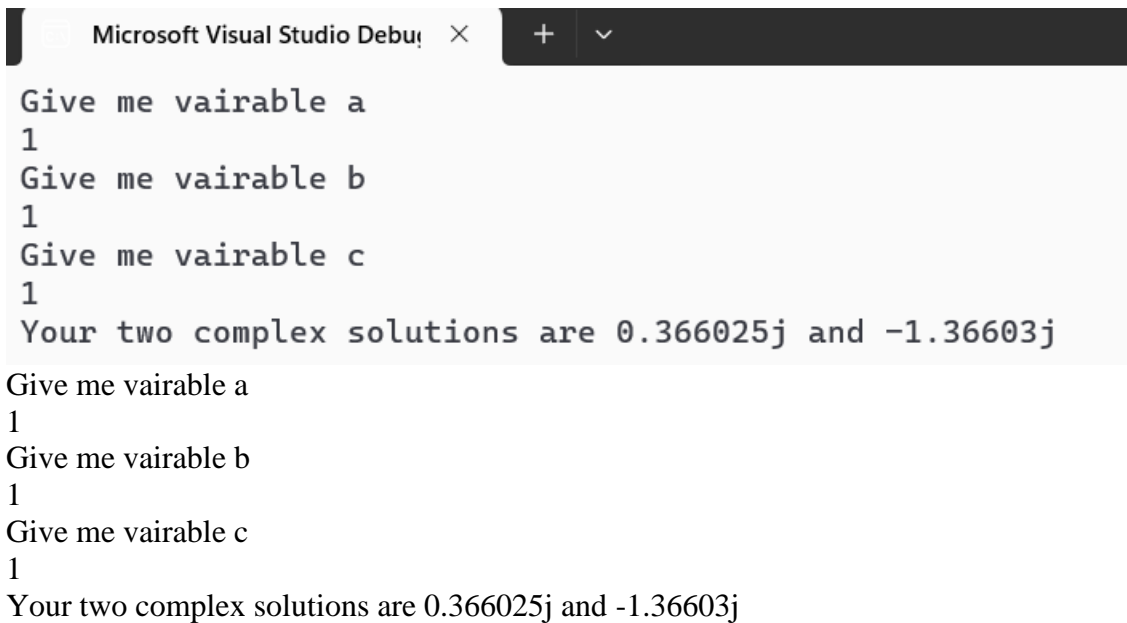
C. The code listing.

```

1 //ECE 2100-Tutorial 17-Kaleo Goggett
2
3 #include <iostream>
4 #include <complex>
5 using namespace std;
6
7 int main()
8 {
9     double a = 0.0;
10    double b = 0.0;
11    double c = 0.0;
12    double x;
13
14    cout << "Give me vairable a" << endl;
15    cin >> a;
16    cout << "Give me vairable b" << endl;
17    cin >> b;
18    cout << "Give me vairable c" << endl;
19    cin >> c;
20
21    double x1 = (-b + sqrt(b * b - 4 * a * c)) / 2*a;
22    double x2 = (-b - sqrt(b * b - 4 * a * c)) / 2*a;
23
24    double x3 = -c/b;
25
26    if (a == 0)
27    {
28        if (b == 0)
29            cout << "No solution" << endl;
30        else
31            cout << "Your one solution is " << x3 << endl;
32    }
33    else
34    {
35        if (b * b - 4 * a * c > 0)
36            cout << "Your two unequal solutions are " << x1 << " and " << x2 << endl;
37        else if (b * b - 4 * a * c == 0)
38            cout << "Your solutions are both " << x1 << endl;
39        else
40            cout << "Your two complex solutions are " << (-b + sqrt(4 * a * c - b * b)) / 2 * a << "j" << " and " << (-b - sqrt(4 * a * c - b * b)) / 2 * a << "j" << endl;
41    }
42 }

```

D. Screen capture images showing the operation of the program for each of the possible solutions.



```
Microsoft Visual Studio Debug Console
Give me variable a
1
Give me variable b
2
Give me variable c
1
Your solutions are both -1
```

Give me variable a  
1  
Give me variable b  
2  
Give me variable c  
1  
Your solutions are both -1

```
Microsoft Visual Studio Debug Console
Give me variable a
1
Give me variable b
3
Give me variable c
1
Your two unequal solutions are -0.381966 and -2.61803
```

Give me variable a  
1  
Give me variable b  
3  
Give me variable c  
1  
Your two unequal solutions are -0.381966 and -2.61803

```
Microsoft Visual Studio Debug Console
Give me variable a
0
Give me variable b
1
Give me variable c
2
Your one solution is -2
```

Give me variable a

0

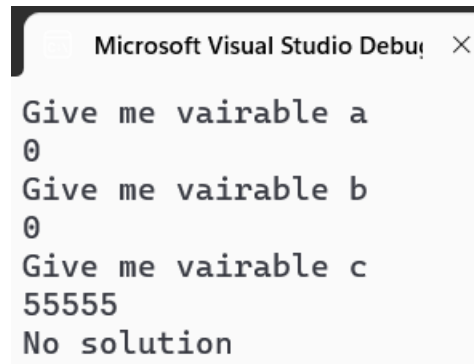
Give me variable b

1

Give me variable c

2

Your one solution is -2



```
Microsoft Visual Studio Debug Console X
Give me variable a
0
Give me variable b
0
Give me variable c
55555
No solution
```

Give me variable a

0

Give me variable b

0

Give me variable c

55555

No solution

Submit the documentation in a *PDF* document on *Blackboard*.