LIS 3793 Information Architecture

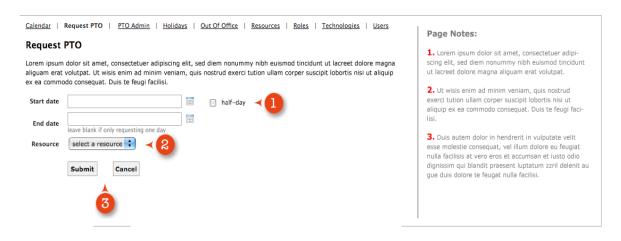
Activity 13: Wireframing - Part 2

Instructions: This is a brainstorming session; the idea is to get started thinking mocking up what you need for your website redesign and Assignment 4.

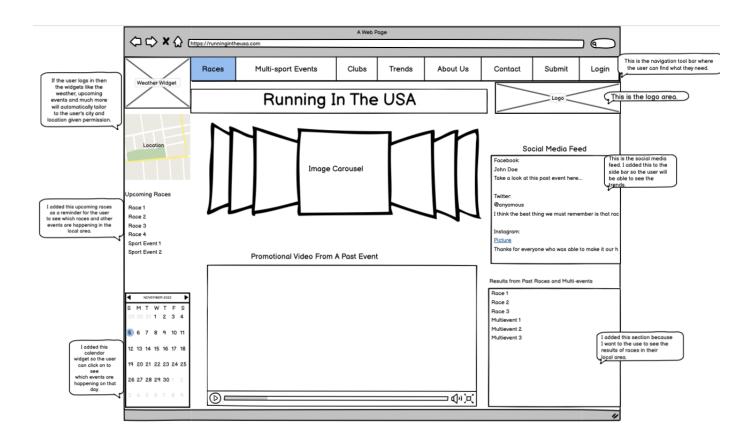
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Complete this on your own. Sketch out your ideas for your homepage as wireframe using Balsamiq or one of the other prototyping tools.

- Review organization, navigation, labeling.
- Does the homepage have good wayfinding cues?
- Does it have good information scent?
- Flesh out the content items you need to include and draw these on to the page.
- What calls to action should you emphasize on the page? Draw these in.
- Annotate your wireframe. Cleary number your annotations and label what elements
 these refer to. Annotations are brief notes explaining main elements of your wireframe
 design and the main tasks they support (annotations may be in form of callouts or
 numbered annotations. Specifically, annotations may include:
 - 1. **Functional annotations**: notes that briefly explains what happens when user does something (e.g., clicks a button or link; responses to mouseovers, etc.)
 - 2. **Content annotations**: the gist of the content or what type of text will appear in the area.



Planned Website Sketch



Here is all of the basic planned sketch I have made for my client website. Although, you will not be able to see all of the comments I made to each one. I will also add another file to the assignment.