## Says

What have we heard them say?
What can we imagine them saying?

## Thinks

What are their wants, needs, hopes, and dreams?
What other thoughts might influence their behavior?

Useful for digital making

Information technology

Logos are a point of identification

Knowledge gaining

Monkey earning

Set attainable goals

**Logo disigning**

**Team Members**

K.Kaleeswaran
R. Kaleeswaran
R. Karthick raja
R. Kasiraja

Success for future business

create graphic design

Individually develop behaviour

Strong first impression

It fosters Brand loyalty

Help our marketing

## Does

What behavior have we observed?
What can we imagine them doing?

## Feels

What are their fears, frustrations, and anxieties?
What other feelings might influence their behavior?

See an example

Type your heading...