KALEIM SAUNDERS

Junior Web Developer

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SUMMARY

The main reason that I got into the world of web development was gaming and modding; seeing the creativity that people could have, drew me towards Unity. This was something new to me but it allowed me to learn new creative methods and bring something of my own to life, for example implementing an aesthetics mod in Fallout New Vegas and creating an open world RPG Unity project.

This is what actually led me down the path of Web Development. During the eDX bootcamp I completed, I was obsessed with using more design related technologies such as Bootstrap and Tailwind, deploying multiple projects effectively. I also really enjoyed backend technologies such as MySQL and Laravel. I loved combining both to create unique and exciting projects, that you can see listed here! The more technologies I work with, the more I learn that there are endless ways to create something unique that's going to be displayed to the world.

I love to bring fresh ideas to a project and always find myself taking a natural leadership role. That being said, I'm always striving to improve myself and learn more. I want to hone my skills, 'climb the mountain' [as my bootcamp teacher taught me], fall back down, get back up and one day I would like to lead and design my own projects with the same level of creativity I enjoyed with the Game Development/Modding.

My most valuable skill is that when I don't understand something, I'm the type of person to stay up all night to make sure that I do. During my course, I'd spend multiple nights staying up to get a piece of code working (just for it to be a missing semi colon...). I love breaking problems down to their constituent parts and exhausting all outlets to find a solution. I think this would be invaluable as a Junior Web Developer as you are constantly faced with challenges outside of your depth. I can't promise that I will know all of the answers, but I know I will work the hardest to figure them out.

EXPERIENCE

Bootcamp Graduate

edX

📅 09/2021 - 12/2021   📍 Nottingham, United Kingdom (Remote)

- Developed 13 Web Applications from exchange rate converters, portfolios and Work Schedulers
- Got to work in a diverse environment of people with lots of different ideas and outcomes.
- Worked on 2 different team projects linked as the first two Projects at the top right of this page.
- Developed skills such as HMTL, CSS, JavaScript, React, Bootstrap and NodeJS

Junior Web Developer Internship

Storegrill UK

📅 05/2024 - 08/2024   📍 Nottingham, United Kingdom (Remote)

- Used Laravel for the first time and created a banking application with backend features such as MySQL and PHP.
- Organised different projects on GitHub to give other interns and myself different tasks.
- Implemented User Authentication following the correct procedures such as hashing passwords to ensure user accounts are safe.
- Implemented Admin Dashboard that's only accessible to Developers.

Team Member

Dunkin Donuts

📅 05/2023 - Present   📍 Nottingham, United Kingdom

- Talking to and giving the best possible experience to customers and guests
- Effective use of upselling and promotions to maximize sales
- Always try and bring up my team to ensure a comfortable work environment for all.

PROJECTS

Suitestay

This was my second team project which I used the skills and challenges from the first team project and implemented any changes before we even started the project to ensure a smoother flow of work. Suitestay is an easy solution to hotel booking with a sleek and responsive layout, with different room options and amenities.

One challenge was that it was my first time using PrimeReact. Initially, I thought it was similar to Bootstrap & Tailwind, but it was difficult to transition. The increased interactivity and sharper layouts meant I had to do more practise and research to utilise it effectively.

Languages: **HTML, CSS, NodeJS, JavaScript, PrimeReact, PrimeFlex, Git Version Control**

Healthy Bites

This was my first team project and we got to learn various things such as Bootstrap, Version Control and working in a team.

This was a challenge at first but throughout the project we started to improve our time management and communication. This was also the first ever project we pitched to our class which was a big fear to overcome but we overcame it. We ended up getting one of the top marks!

Languages: **HTML, CSS, NodeJS, JavaScript, Bootstrap, Git Version Control**

Professional Readme Generator

This project works as a markdown readme generator with videos of how to use iton my GitHub.
It prompts you to answer a few questions about the project you are working on and then outputs a markdown file based on the inputs the use gave.

This was the first project I completed that couldn't see visually, as it wasn't a web application. To solve this, I had to rigorously test at every stage to make sure that there were no errors in the prompts. This gave me a new type of experience on a project and I really enjoyed the challenge!

Languages: Markdown, **NodeJS, React, Git Version Control**

KEY ACHIEVEMENTS

💡 **Staff of the Month**
Received an award for the employee of the month twice based on how helpful and intuitive I was in such a busy environment.

💡 **Highest mark in React project**
During my Web Development bootcamp, me and my team achieved 100% on our group project Suitestay which was the highest mark achieved on the course I was enrolled into.

EDUCATION

Frontend Web Development

edX

📅 09/2023 - 12/2024 📍 Nottingham, United Kingdom

Level 2 Performing Engineering Operations

Nottingham College Highfields

📅 09/2018 - 06/2019 📍 Nottingham, United Kingdom

GCSE's

Bluecoat Academy Aspley Campus

📅 09/2013 - 06/2018 📍 Nottingham, United Kingdom

- English Language - 5
- English Literature - 5
- Art - 5
- Maths - 5
- Combined Science - 4/4

LANGUAGES

English
Native ●●●●●

KEY ACHIEVEMENTS

🏆 **Fundraising**

This was a big and hard goal for me as this was way out of my comfort zone but having to skills to be able to effectively communicate with people and convey your message was an amazing skill to learn.

🚩 **Laravel Proficiency**

Using Laravel for the first time was complex to say the least, but the skills I've developed like user authentication, routing and the use of controllers. These skills then allowed me to start creating more complex web applications with user logins.