

Modified Rodrigues Parameters (MRPs)

The “cool” new attitude coordinates...

MRP Definitions

Euler parameter relationship:

$$\sigma_i = \frac{\beta_i}{1 + \beta_0} \quad i = 1, 2, 3$$

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Singular if -1
($\pm 360^\circ$ case)

$$\beta_0 = \frac{1 - \sigma^2}{1 + \sigma^2}$$

$$\beta_i = \frac{2\sigma_i}{1 + \sigma^2} \quad i = 1, 2, 3$$

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Singular if ∞
($\pm 360^\circ$ case)

PRV relationship:

$$\boldsymbol{\sigma} = \tan \frac{\Phi}{4} \hat{\mathbf{e}}$$

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Singular for $\pm 360^\circ$

$$\boldsymbol{\sigma} \approx \frac{\Phi}{4} \hat{\mathbf{e}}$$

➔

Linearizes to
angles over 4.

(Show Mathematica Example)

CRP relationship:

$$\mathbf{q} = \frac{2\boldsymbol{\sigma}}{1 - \sigma^2}$$

$$\boldsymbol{\sigma} = \frac{\mathbf{q}}{1 + \sqrt{1 + \mathbf{q}^T \mathbf{q}}}$$

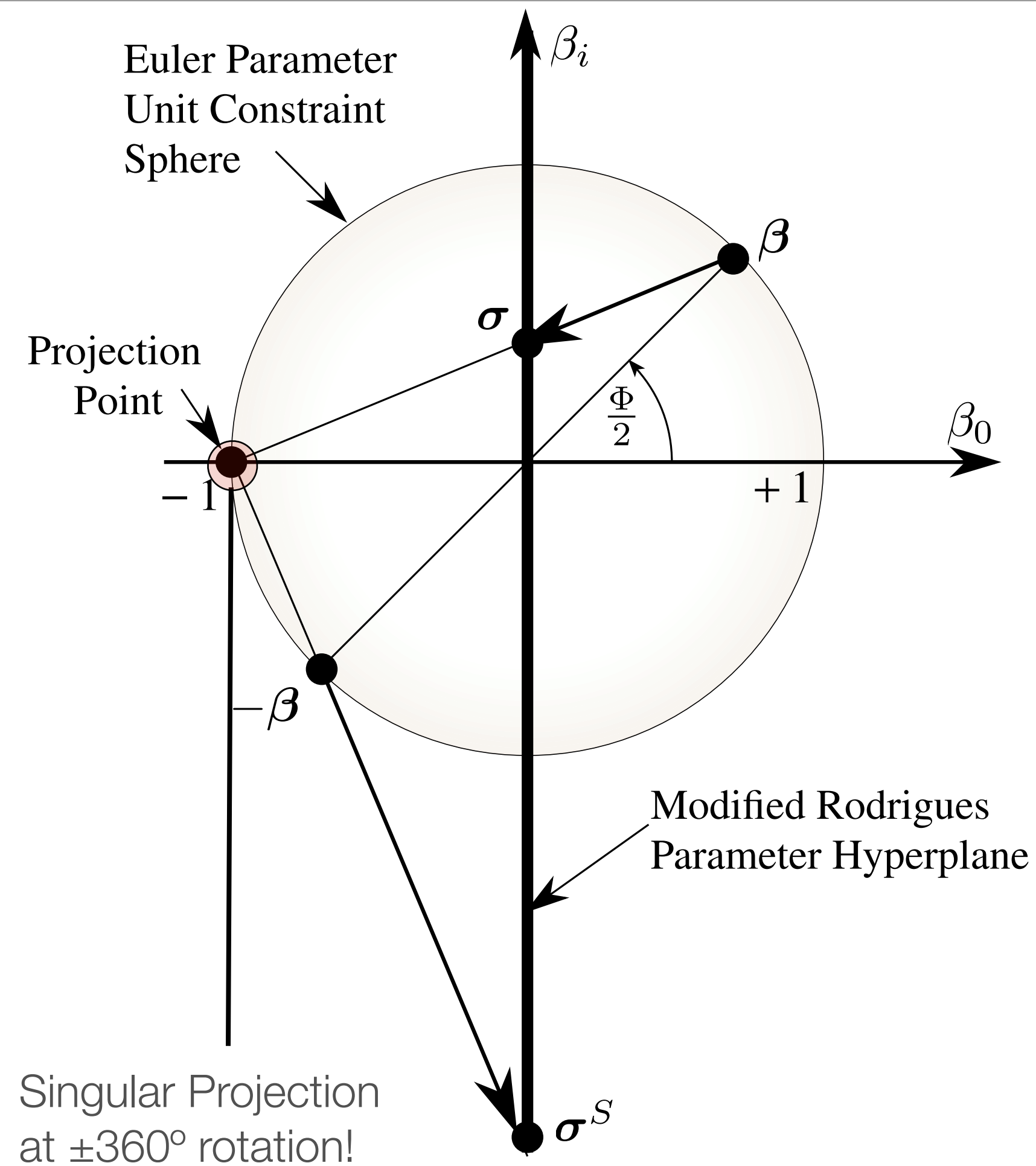
MRP Definitions

Relationship to DCM:

$$[\tilde{\sigma}] = \frac{[C]^T - [C]}{\zeta(\zeta + 2)} \quad \zeta = \sqrt{\text{trace}([C]) + 1} = \beta_0/2$$

$$\sigma = \begin{pmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \end{pmatrix} = \frac{1}{\zeta(\zeta + 2)} \begin{pmatrix} C_{23} - C_{32} \\ C_{31} - C_{13} \\ C_{12} - C_{21} \end{pmatrix}$$

Stereographic Projection

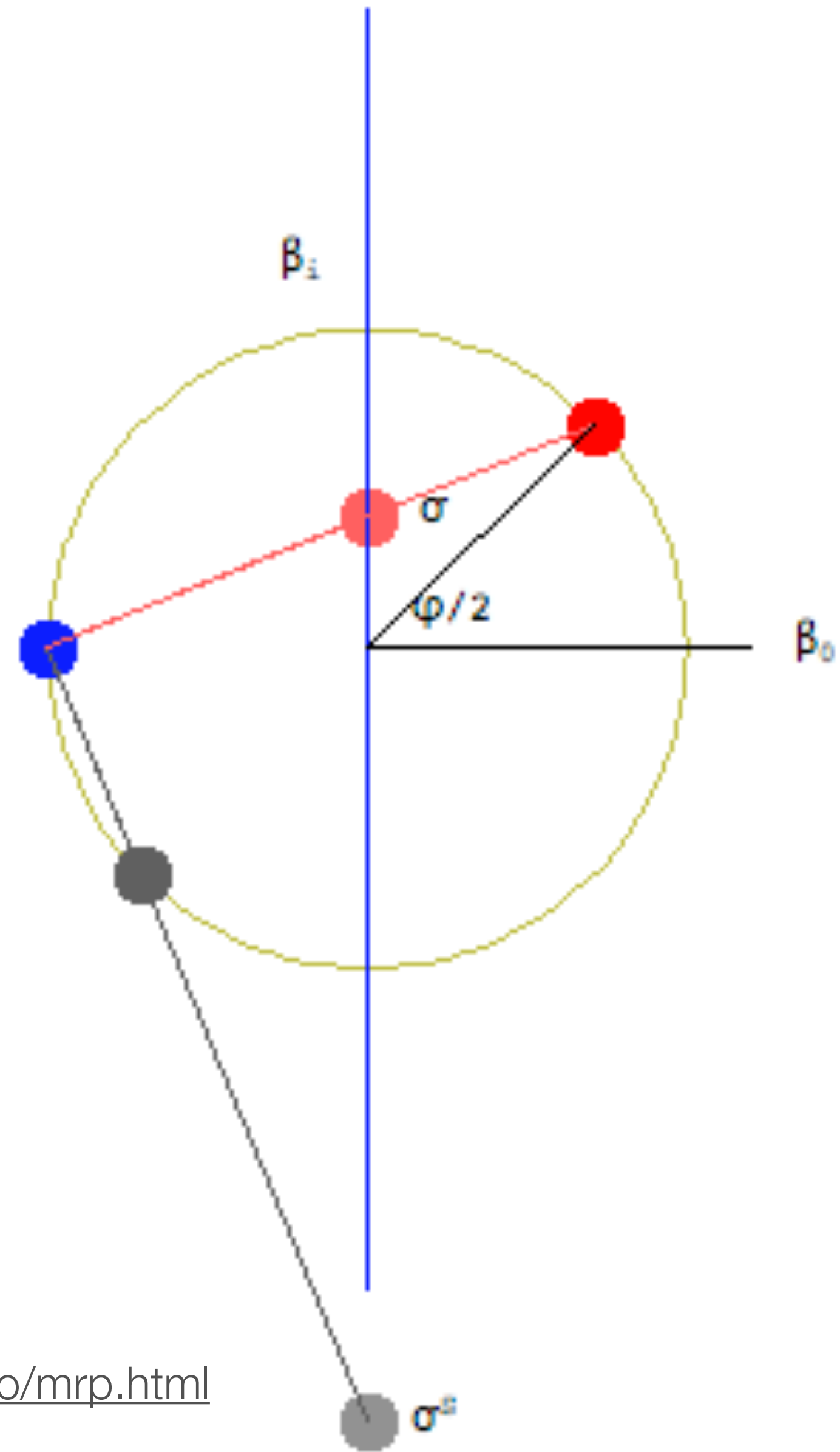


Projection Point: $(-1, 0, 0, 0)$

Projection Plane: $\beta_0 = 0$

Any attitude (surface point) is projected onto the hyper-plane to form the modified Rodrigues parameters.

The two EP sets yield *distinct* MRP coordinate values with different singular behaviors.



<http://hanspeterschaub.info/mrp.html>

Shadow MRP Set

- Using the alternate set of Euler parameters, we can find the “shadow” set of MRP parameters:

$$\sigma_i^S = \frac{-\beta_i}{1 - \beta_0} = \frac{-\sigma_i}{\sigma^2} \quad i = 1, 2, 3$$

Unique MRP
Parameters

A common switching surface is $\sigma^2 = \boldsymbol{\sigma} \cdot \boldsymbol{\sigma} = 1$. Note that

$$|\boldsymbol{\sigma}| \leq 1 \quad \text{if} \quad \Phi \leq 180^\circ$$

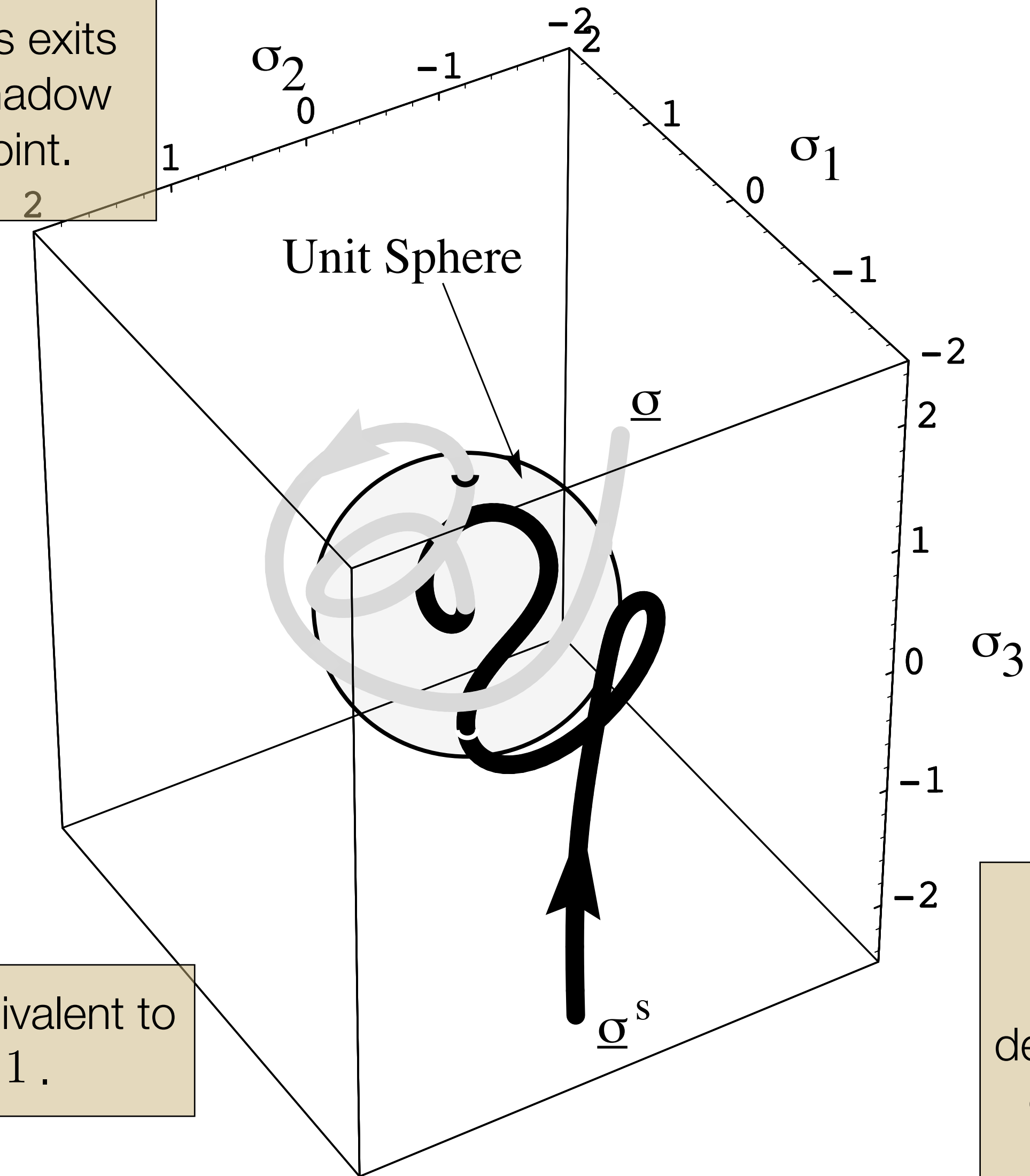
$$|\boldsymbol{\sigma}| \geq 1 \quad \text{if} \quad \Phi \geq 180^\circ$$

$$|\boldsymbol{\sigma}| = 1 \quad \text{if} \quad \Phi = 180^\circ$$

$$\boldsymbol{\sigma}^S = \tan\left(\frac{\Phi - 2\pi}{4}\right) \hat{\mathbf{e}}$$

$$\boldsymbol{\sigma}^S = \tan\left(\frac{\Phi'}{4}\right) \hat{\mathbf{e}}$$

As one set of MRP coordinates exits the unit sphere surface, the shadow set enters at the opposite point.



Setting $\beta_0 \geq 0$ is equivalent to enforcing $|\sigma| \leq 1$.

The original shadow set of MRPs are convenient to describe tumbling bodies. The coordinates always point to the zero attitude along the shortest rotational path

Direction Cosine Matrix

Matrix components:

$$[C] = \frac{1}{(1+\sigma^2)^2} \begin{bmatrix} 4(\sigma_1^2 - \sigma_2^2 - \sigma_3^2) + (1 - \sigma^2)^2 & 8\sigma_1\sigma_2 + 4\sigma_3(1 - \sigma^2) & \dots \\ 8\sigma_2\sigma_1 - 4\sigma_3(1 - \sigma^2) & 4(-\sigma_1^2 + \sigma_2^2 - \sigma_3^2) + (1 - \sigma^2)^2 & \dots \\ 8\sigma_3\sigma_1 + 4\sigma_2(1 - \sigma^2) & 8\sigma_3\sigma_2 - 4\sigma_1(1 - \sigma^2) & \dots \\ \dots & 8\sigma_1\sigma_3 - 4\sigma_2(1 - \sigma^2) & \dots \\ \dots & 8\sigma_2\sigma_3 + 4\sigma_1(1 - \sigma^2) & \dots \\ \dots & 4(-\sigma_1^2 - \sigma_2^2 + \sigma_3^2) + (1 - \sigma^2)^2 & \dots \end{bmatrix}$$

Vector computation:

$$[C] = [I_{3 \times 3}] + \frac{8[\tilde{\sigma}]^2 - 4(1 - \sigma^2)[\tilde{\sigma}]}{(1 + \sigma^2)^2}$$

Interesting property:

$$[C(\sigma)]^{-1} = [C(\sigma)]^T = [C(-\sigma)]$$

Attitude Addition/Subtraction

- DCM method:

$$[FN(\boldsymbol{\sigma})] = [FB(\boldsymbol{\sigma}'')] [BN(\boldsymbol{\sigma}')]]$$

- Direct method:

$$\boldsymbol{\sigma} = \frac{(1 - |\boldsymbol{\sigma}'|^2)\boldsymbol{\sigma}'' + (1 - |\boldsymbol{\sigma}''|^2)\boldsymbol{\sigma}' - 2\boldsymbol{\sigma}'' \times \boldsymbol{\sigma}'}{1 + |\boldsymbol{\sigma}'|^2|\boldsymbol{\sigma}''|^2 - 2\boldsymbol{\sigma}' \cdot \boldsymbol{\sigma}''}$$

Attitude Addition

$$\boldsymbol{\sigma}'' = \frac{(1 - |\boldsymbol{\sigma}'|^2)\boldsymbol{\sigma} - (1 - |\boldsymbol{\sigma}|^2)\boldsymbol{\sigma}' + 2\boldsymbol{\sigma} \times \boldsymbol{\sigma}'}{1 + |\boldsymbol{\sigma}'|^2|\boldsymbol{\sigma}|^2 + 2\boldsymbol{\sigma}' \cdot \boldsymbol{\sigma}}$$

Relative Attitude (Subtraction)

Differential Kinematic Equations

Matrix components:

$$\dot{\boldsymbol{\sigma}} = \frac{1}{4} \begin{bmatrix} 1 - \sigma^2 + 2\sigma_1^2 & 2(\sigma_1\sigma_2 - \sigma_3) & 2(\sigma_1\sigma_3 + \sigma_2) \\ 2(\sigma_2\sigma_1 + \sigma_3) & 1 - \sigma^2 + 2\sigma_2^2 & 2(\sigma_2\sigma_3 - \sigma_1) \\ 2(\sigma_3\sigma_1 - \sigma_2) & 2(\sigma_3\sigma_2 + \sigma_1) & 1 - \sigma^2 + 2\sigma_3^2 \end{bmatrix} {}^{\mathcal{B}} \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix}$$

Vector computation:

$$\dot{\boldsymbol{\sigma}} = \frac{1}{4} \left[(1 - \sigma^2) [I_{3 \times 3}] + 2[\tilde{\boldsymbol{\sigma}}] + 2\boldsymbol{\sigma}\boldsymbol{\sigma}^T \right] {}^{\mathcal{B}}\boldsymbol{\omega} = \frac{1}{4} [B(\boldsymbol{\sigma})] {}^{\mathcal{B}}\boldsymbol{\omega}$$

Note: Only contains quadratic nonlinearities, but is singular for $\Phi = \pm 360^\circ$.

- Now, let's invert the differential kinematic equation and find:

$$\boldsymbol{\omega} = 4[B]^{-1} \dot{\boldsymbol{\sigma}}$$

- Note the near-orthogonal property of the $[B]$ matrix:

$$[B]^{-1} = \frac{1}{(1 + \sigma^2)^2} [B]^T$$

You can proof this by investigating $[B][B]^T$.

- This leads to the elegant inverse transformation

$$\boldsymbol{\omega} = \frac{4}{(1 + \sigma^2)^2} [B]^T \dot{\boldsymbol{\sigma}}$$

$$\boldsymbol{\omega} = \frac{4}{(1 + \sigma^2)^2} \left[(1 - \sigma^2) [I_{3 \times 3}] - 2[\tilde{\boldsymbol{\sigma}}] + 2\boldsymbol{\sigma}\boldsymbol{\sigma}^T \right] \dot{\boldsymbol{\sigma}}$$

Cayley Transform

- Let $[S]$ be a skew-symmetric matrix, $[C]$ be a proper orthogonal matrix, and $[I]$ be a identity matrix. These matrices can be of any dimension N . The **extended Cayley Transform** is then defined as:

$$[C] = ([I] - [S])^2 ([I] + [S])^{-2} = ([I] + [S])^{-2} ([I] - [S])^2$$

Unfortunately no equivalent inverse transformation exists. Instead, we define $[W]$ to be the “square root” of $[C]$:

$$[C] = [W][W]$$

$$[C] = [V][D][V]^* \text{ — Adjoint Operator}$$

- The “matrix square root” can then be defined as

$$[W] = [V] \begin{bmatrix} \ddots & & 0 \\ & \sqrt{[D]_{ii}} & \\ 0 & & \ddots \end{bmatrix} [V]^*$$

$$[W] = [V] \begin{bmatrix} e^{+i\frac{\theta_1}{2}} & 0 & \dots & 0 \\ 0 & e^{-i\frac{\theta_1}{2}} & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ & e^{+i\frac{\theta_{N-1}}{2}} & 0 & 0 \\ & 0 & e^{-i\frac{\theta_{N-1}}{2}} & 0 \\ & 0 & 0 & +1 \end{bmatrix} [V]^* \quad \text{Odd dimension}$$

$$[W] = [V] \begin{bmatrix} e^{+i\frac{\theta_1}{2}} & 0 & \dots & 0 \\ 0 & e^{-i\frac{\theta_1}{2}} & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ & e^{+i\frac{\theta_{N-1}}{2}} & 0 & 0 \\ & 0 & e^{-i\frac{\theta_{N-1}}{2}} & 0 \end{bmatrix} [V]^* \quad \text{Even dimension}$$

- The standard Cayley transform can now be used to between between the skew-symmetric $[S]$ matrix and the orthogonal $[W]$ matrix:

$$\begin{aligned}[W] &= ([I] - [S])([I] + [S])^{-1} &= ([I] + [S])^{-1}([I] - [S]) \\[S] &= ([I] - [W])([I] + [W])^{-1} &= ([I] + [W])^{-1}([I] - [W])\end{aligned}$$

- As with the CRP coordinates, for the 3D case the $[S]$ matrix elements are MRP attitude coordinates. For higher dimensional cases, this allows us to parameterize N -dimensional proper orthogonal matrices using higher dimensional MRP coordinates.

- Recall that regardless of the dimensionality of the orthogonal matrix $[W(t)]$, it must evolve according

$$[\dot{W}] = -[\tilde{\Omega}][W]$$

These higher-dimensional “body angular velocities” can be related to the higher dimensional MRPs using:

$$[\tilde{\omega}] = [\tilde{\Omega}] + [W][\tilde{\Omega}][W]^T$$

$$[\dot{S}] = \frac{1}{2} ([I] + [S]) [\tilde{\Omega}] ([I] - [S])$$

- This parameterization is singular whenever a principal rotation of 360° is performed.

- If these higher dimensional MRPs are singular for $\pm 360^\circ$ rotations, can this singularity be avoided by switching to “higher-dimensional shadow” set?
- This question was raised by some structures engineers trying to apply this extended Cayley transform to parameterize a proper orthogonal matrix in their problem.
- This is still an unsolved problem, is waiting to be investigated by some enterprising graduate student...

