

Benedicto Villanueva

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Professional Summary

Innovative and strategic thinker with a decade of experience in law enforcement and security within the United States Air Force, bringing a comprehensive skill set to the game development industry. Held a secret security clearance and has a demonstrated expertise in conflict resolution, critical thinking, and customer engagement. Excels in fast-paced environments requiring attention to detail, quick decision-making, and priority management. Offers a strong foundation in analytical problem-solving and a proven track record in managing complex projects and fostering teamwork. Keen to leverage my background in a creative and dynamic field to contribute to the development of engaging and secure game experiences.

Skills

Coding

- ◆ C#
- ◆ Python
- ◆ HTML
- ◆ CSS
- ◆ Javascript

Software

- | | |
|---------------------|---------------|
| ◆ Git | ◆ Roadkill |
| ◆ Unity | ◆ VS Code |
| ◆ Photoshop | ◆ Word |
| ◆ Animate | ◆ Powerpoint |
| ◆ Premiere Pro | ◆ Excel |
| ◆ After Effects | ◆ Outlook |
| ◆ Substance Painter | ◆ Illustrator |
| ◆ Blender | |
| ◆ Maya | |

VR/XR Development

- | | |
|------------------|------------------------|
| ◆ Meta Quest 2 | ◆ Microsoft Hololens 2 |
| ◆ Meta Quest Pro | |

Professional Experience

United States Air Force, Cheyenne, Wyoming

(25 February 2019 – December 2020)

Facility Manager

(May 2019 – December 2020)

- Manage a \$30K budget and coordinate custodial contracts for multiple 110-year-old National Historic Facilities.
- Attend facility management boards to advocate for work priorities and future projects for 1,500 employees.
- Oversee hazardous materials, ensuring proper organization and disposal.

Senior Patrolman

(February 2019 – December 2020)

- Detects, deters and reports illegal activity also enforces standards of conduct, discipline and adherence to laws/directives.
- Supervises & patrols a 5.7K person base community supporting 150 critical strategic assets, \$3.7B in resources and infrastructure.
- Conducts criminal & vehicle accident investigations; interviews personnel/gathers evidence for judicial proceedings
- Enforce standards of conduct and laws, contributing to the security of a 5.7K person base community.

United States Air Force, Mountain Home, Idaho (18 December 2011 – 24 February 2019)

Investigator

(7 May 2018 – 24 November 2018)

- Conducts investigations of criminal activities referred by local, states, and federal agencies.
- Fosters relationships with district attorney's office, local and federal law enforcement agencies. Networks between agencies influencing cross-flow of information.
- Collects and analyzes factual data through evidence collection.

Anti-Terrorism/ Force Protection Manager**(7 October 2017 – 6 May 2018)**

- Directs and plans the conduct of agency anti-terrorism operations, security site studies, projects for \$655M facilities
- Chairman, Threat Working Group (TWG); provides guidance to the Director on imminent threats to \$4.1B in agency assets
- Coordinates with headquarters on scheduling Anti-Terrorism and Force Protection training for department liaisons.

Emergency Communications Center Dispatcher**(January 2014 – February 2019)**

- Centralized control point for security and law enforcement operations; liaison to civilian law enforcement agencies.
- Operates multi-channeled radio & emergency 911 communication systems; records and organizes daily duties and interactions of law enforcement units.
- Dispatches police to situations and incidents affecting life, limb & property for a 12.3K person community.

Senior Patrolman**(August 2015 – February 2019)**

- Detects, deters and reports illegal activity also enforces standards of conduct, discipline and adherence to laws/directives.
- Supervises & patrols a 12.3K person base community supporting 59 aircraft, \$4.1B in resources and infrastructure.
- Conducts criminal & vehicle accident investigations; interviews personnel/gathers evidence for judicial proceedings.

Video Enhanced Security Systems Monitor (Alarm Systems Operator)**(February 2013 – August 2015)**

- Monitors 752 alarm and 164 cameras protecting \$4.1B in military aircraft and infrastructure.

Patrolman**(January 2012 – February 2013)**

- Controls entry and patrols a 12.3K-person base community supporting \$4.1B worth of aircraft and infrastructure.
- Assists with investigating crimes and vehicle accidents; conducts interviews; prepares for judicial proceedings.

Stage Manager at San Mateo Union High School District, San Mateo, California**(February 2009 – September 2015)**

- Oversee all aspects of stage management, including coordination of live events and performances.
- Manage technical crew and coordinate with directors and producers to ensure seamless execution of productions.
- Responsible for the maintenance and operation of stage equipment, as well as ensuring adherence to safety protocols.

Assistant Manager at Round Table Pizza, Foster City, California**(June 2010 – June 2011)**

- Delivered exceptional customer service in a fast-paced restaurant environment.
- Assisted in the preparation of food items and maintained a clean and organized workspace.
- Collaborated with a team to ensure efficient operations and customer satisfaction.

Education & Training

Bachelor's in Games, Interactive Media, and Mobile Technology, Boise State University, Boise, ID
(projected graduation May 2025)

Associate of Applied Science in Criminal Justice, Community College of the Air Force, Maxwell Air Force Base, AL (July 2019)

Entry-Level Supervisory Training, Airman Leadership School (5 weeks), Mountain Home AFB, ID
Basic Military Training, 12 weeks, Lackland AFB, TX

Security Forces Technical School, 13 weeks, Lackland AFB, TX

Anti-Terrorism Level II, 1 Week, Nellis AFB, NV

Combat Life Saver, 40 hours, Fort Bliss, TX

Evasion Conduct After Capture (ECAC), 4 days, Lackland AFB, TX