## Calculator

Alexander Nykjær Ane Søgaard Jørgensen Jakob Sønderby Kristensen Mikael Vind Mikkelsen Trine Juhl Holmager

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## Listing 1: calculator.hpp

```
#ifndef INCLUDE_ALGEBRA_HPP
   #define INCLUDE_ALGEBRA_HPP
   #include <utility>
   #include <vector>
   #include <string>
   #include <memory>
   #include <algorithm>
   #include <stdexcept>
   namespace calculator
11
   {
12
       /** Type to capture the state of entire calculator (one number per variable): */
13
       using state_t = std::vector<double>;
15
       /** Forward declarations to get around circular dependencies: */
16
       struct expr_t;
       struct const_t;
       struct unary_t;
19
       struct var_t;
20
       struct binary_t;
21
       struct assign_t;
       struct visitor {
25
           virtual void visit(const_t&) = 0;
           virtual void visit(unary_t&) = 0;
27
           virtual void visit(var_t&) = 0;
28
           virtual void visit(binary_t&) = 0;
29
           virtual void visit(assign_t&) = 0;
31
           virtual ~visitor() noexcept = default;
32
       };
       struct term_t {
35
           virtual double operator()(state_t&) const = 0;
36
           term_t() = default;
           virtual ~term_t() = default;
39
           virtual void accept(visitor& v) = 0;
       };
43
       struct const_t : public term_t {
44
```

```
private:
45
             double value;
47
        public:
48
            double operator()(state_t&) const override {
49
                 return value;
50
            }
51
            explicit const_t(double val) {
                 value = val;
54
             }
55
56
             void accept(visitor& v) override {
                 v.visit(*this);
58
             }
59
        };
        struct unary_t : public term_t {
62
        private:
63
64
             std::shared_ptr<term_t> term;
        public:
66
            enum op_t { minus, plus } op;
67
             double operator()(state_t& s) const override {
                 auto& e = *term;
70
                 switch(op) {
7.1
                     case minus:
72
                         return -e(s);
73
                     case plus:
74
                          return +e(s);
7.5
                 }
             }
78
            explicit unary_t(std::shared_ptr<term_t> t, op_t o = op_t::plus) {
79
                 term = std::move(t);
                 op = o;
            }
82
            void accept(visitor& v) override {
                 v.visit(*this);
85
             }
86
        };
87
        struct binary_t : public term_t {
89
        private:
90
             std::shared_ptr<term_t> term1;
             std::shared_ptr<term_t> term2;
93
        public:
94
            enum op_t { addition, subtraction, multiplication, division } op;
95
             double operator()(state_t& s) const override {
97
                 auto& e1 = *term1;
                 auto& e2 = *term2;
100
                 switch(op) {
101
                     case addition:
102
                          return e1(s) + e2(s);
103
                     case subtraction:
104
                          return e1(s) - e2(s);
105
```

```
case multiplication:
106
                          return e1(s) * e2(s);
                      case division:
108
                          if (e2(s) == 0) {
109
                               throw std::logic_error{"division by zero"};
110
111
                          return e1(s) / e2(s);
112
                 }
113
             }
115
             binary_t(std::shared_ptr<term_t> t1, std::shared_ptr<term_t> t2, op_t o) {
116
                 term1 = std::move(t1);
117
                 term2 = std::move(t2);
118
                 op = o;
119
             }
120
121
             void accept(visitor& v) override {
122
                 v.visit(*this);
123
124
125
             friend struct assign_t;
        };
127
128
        struct var_t : public term_t {
129
130
        private:
             size_t id;
131
132
        public:
133
134
             double operator()(state_t& s) const override {
135
                 return s[id];
136
             double operator()(state_t& s, const term_t& t) const {
138
                 return s[id] = t(s);
139
             }
140
             explicit var_t(size_t id) {
142
                 var_t::id = id;
143
             };
144
             var_t(const var_t& other) {
146
                 id = other.id;
147
148
             var_t& operator=(const var_t& other) {
150
                 id = other.id:
151
                 return *this;
153
154
             void accept(visitor& v) override {
155
                 v.visit(*this);
             }
157
158
             friend struct assign_t;
159
        };
161
        struct assign_t : public term_t {
162
        private:
163
             std::shared_ptr<var_t> var;
164
             std::shared_ptr<term_t> term;
165
166
```

```
public:
167
             enum op_t { assign, plus_ass, minus_ass, mult_ass, div_ass } op;
169
             double operator()(state_t& s) const override {
170
                 auto& v = *var;
171
                 auto& e = *term;
172
173
                 switch (op) {
174
                      case assign:
                          return s[v.id] = e(s);
176
                      case plus_ass:
177
                          return s[v.id] += e(s);
178
179
                      case minus_ass:
                          return s[v.id] -= e(s);
180
                      case mult_ass:
181
                          return s[v.id] *= e(s);
                      case div_ass:
183
                          if (e(s) == 0) {
184
                               throw std::logic_error{"division by zero"};
185
186
                          return s[v.id] /= e(s);
                 }
188
             }
189
190
             assign_t(std::shared_ptr<var_t> v, std::shared_ptr<term_t> t, op_t o = op_t::assign) {
191
                 var = std::move(v);
192
                 term = std::move(t);
193
                 op = o;
194
             }
195
196
             void accept(visitor& v) override {
197
                 v.visit(*this);
199
        };
200
201
        struct expr_t {
202
             std::shared_ptr<term_t> term;
203
             double operator()(state_t& s) {
204
                 auto& n = *term;
205
                 return n(s);
207
             expr_t(std::shared_ptr<term_t> t) {
208
                 term = std::move(t);
209
             }
210
211
             expr_t(const var_t& t) {
212
                 term = std::make_shared<var_t>(t);
214
215
             expr_t(double t) {
216
                 term = std::make_shared<const_t>(t);
217
             }
218
        };
219
220
        class symbol_table_t
221
222
             std::vector<std::string> names;
223
             std::vector<double> initial;
224
        public:
225
             [[nodiscard]] var_t var(std::string name, double init = 0) {
226
                 auto res = names.size();
227
```

```
names.push_back(std::move(name));
                 initial.push_back(init);
                 return var_t{res};
230
            }
231
             [[nodiscard]] state_t state() const { return {initial}; }
232
        };
233
234
        struct evaluator : public visitor {
235
            void visit(const_t& t) override {
237
            }
238
239
            void visit(unary_t& t) override {
240
241
242
            void visit(var_t& t) override {
244
245
246
247
            void visit(binary_t& t) override {
249
            }
250
251
            void visit(assign_t& t) override {
253
            }
254
        };
255
256
257
        /** assignment operation */
258
        inline expr_t operator<<=(const var_t& v, const expr_t& e) {</pre>
             assign_t term{std::make_shared<var_t>(v), e.term, assign_t::assign};
260
             return expr_t{std::make_shared<assign_t>(term)};
261
262
        inline expr_t operator+=(const var_t& v, const expr_t& e) {
263
            assign_t term{std::make_shared<var_t>(v), e.term, assign_t::plus_ass};
264
             return expr_t{std::make_shared<assign_t>(term)};
265
        }
266
        inline expr_t operator-=(const var_t& v, const expr_t& e) {
            assign_t term{std::make_shared<var_t>(v), e.term, assign_t::minus_ass);
268
             return expr_t{std::make_shared<assign_t>(term)};
269
        }
270
        inline expr_t operator*=(const var_t& v, const expr_t& e) {
271
            assign_t term{std::make_shared<var_t>(v), e.term, assign_t::mult_ass};
272
             return expr_t{std::make_shared<assign_t>(term)};
273
        inline expr_t operator/=(const var_t& v, const expr_t& e) {
275
             assign_t term{std::make_shared<var_t>(v), e.term, assign_t::div_ass};
276
             return expr_t{std::make_shared<assign_t>(term)};
277
        }
278
279
        /** unary operators: */
280
        inline expr_t operator+(const expr_t& e) {
281
             unary_t term{e.term, unary_t::plus};
             return expr_t{std::make_shared<unary_t>(term)};
283
284
        inline expr_t operator-(const expr_t& e) {
285
            unary_t term{e.term, unary_t::minus};
286
             return expr_t{std::make_shared<unary_t>(term)};
287
        }
288
```

```
/** binary operators: */
290
        inline expr_t operator+(const expr_t& e1, const expr_t& e2) {
291
            binary_t term{e1.term, e2.term, binary_t::addition};
292
            return expr_t{std::make_shared<binary_t>(term)};
293
        }
294
        inline expr_t operator-(const expr_t& e1, const expr_t& e2) {
295
            binary_t term{e1.term, e2.term, binary_t::subtraction};
296
            return expr_t{std::make_shared<binary_t>(term)};
298
        inline expr_t operator*(const expr_t& e1, const expr_t& e2) {
299
            binary_t term{e1.term, e2.term, binary_t::multiplication};
300
            return expr_t{std::make_shared<binary_t>(term));
301
302
        inline expr_t operator/(const expr_t& e1, const expr_t& e2) {
303
            binary_t term{e1.term, e2.term, binary_t::division};
            return expr_t{std::make_shared<binary_t>(term)};
305
        }
306
    }
307
308
    #endif // INCLUDE_ALGEBRA_HPP
```