

Mini SentryAI+ Report

Generated on: 2025-09-03 12:02:18

Severity Legend:



LLM Summary

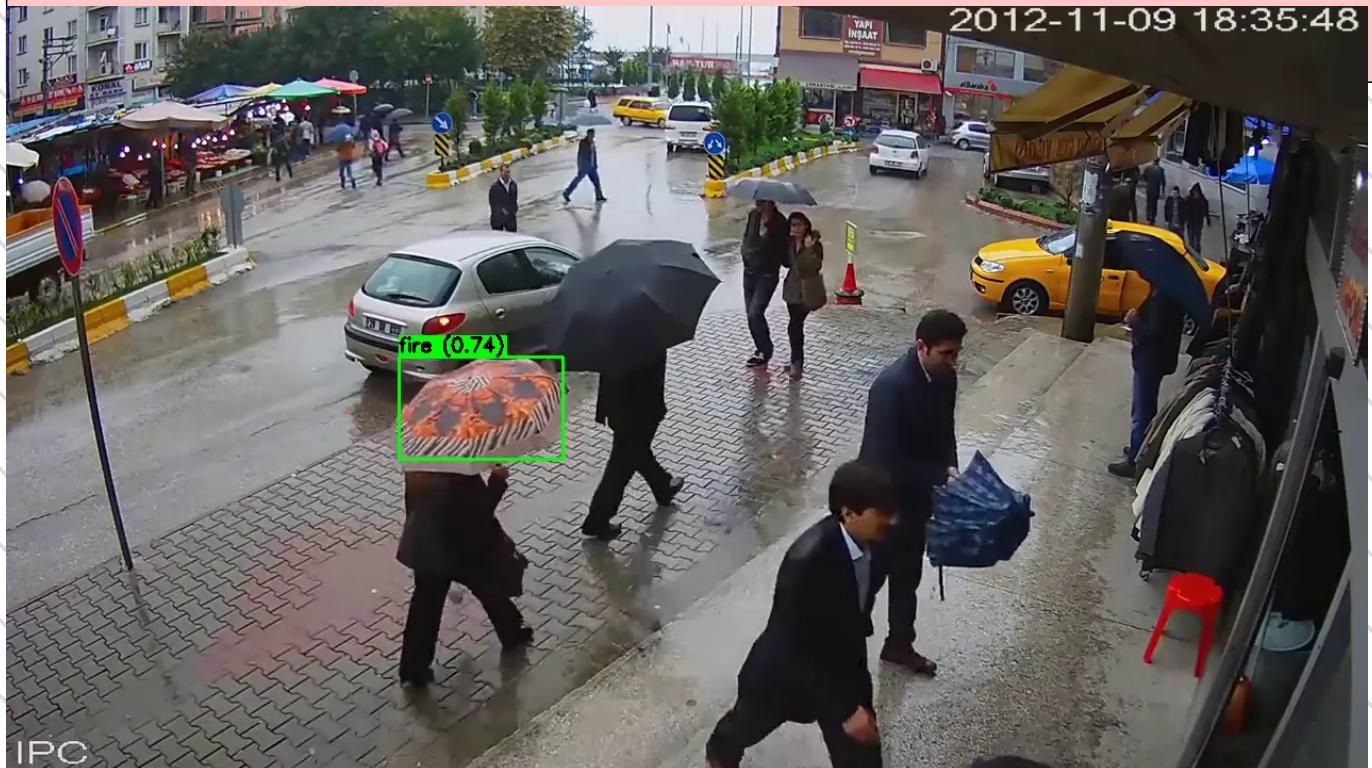
Mini SentryAI+ detected several concerning events. A potential fire was identified in the early frames (0-7), though the YOLO confidence decreased over time. Later, between frames 13-21, helmets were detected, marked as "suspicious". Subsequently, a robbery event was detected between frames 39-101. In frames 102-121 a fight was detected, and finally, robbery incidents were again detected between frames 122-149. Some helmet detections overlap the robbery detections.

Event Frame: 0

YOLO Detection: fire (0.74)

I3D Prediction: normal (0.00)

Final Severity: danger

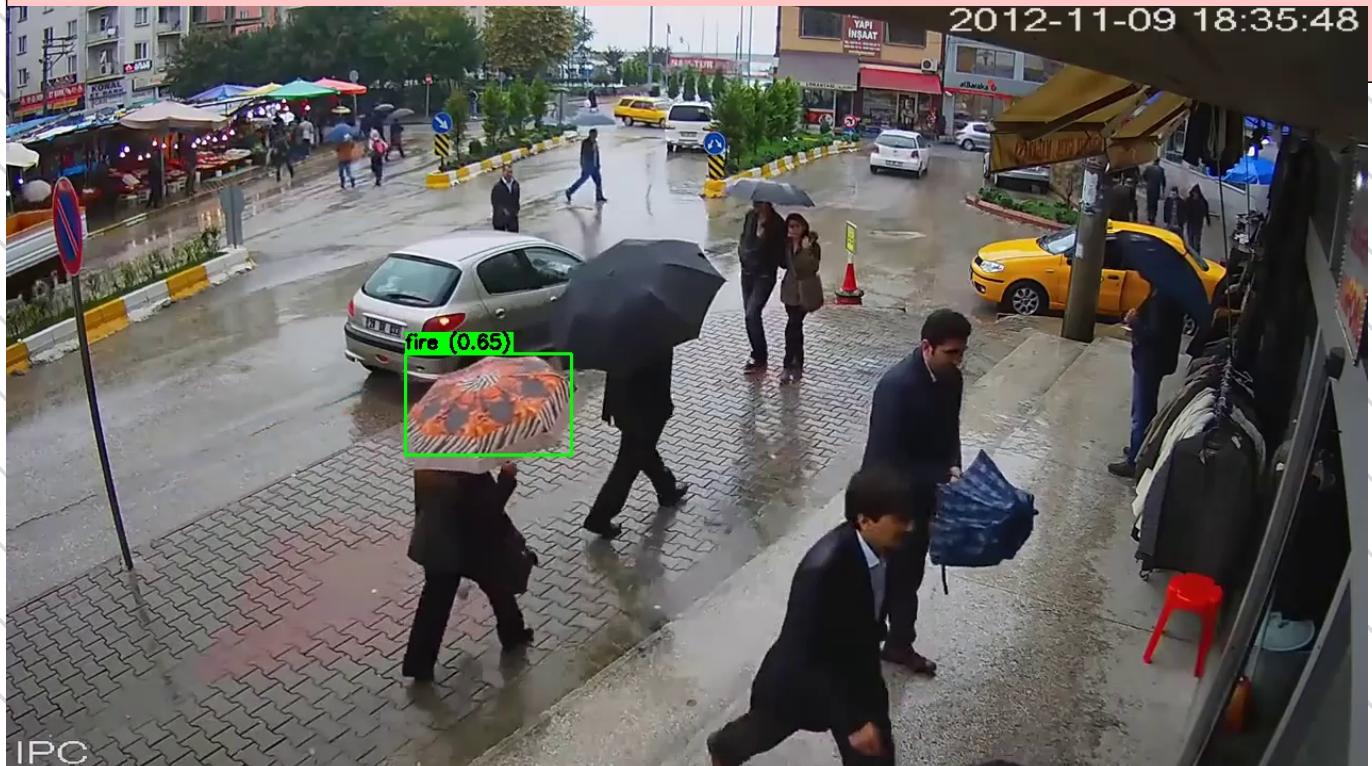


Event Frame: 1

YOLO Detection: fire (0.65)

I3D Prediction: normal (0.00)

Final Severity: danger

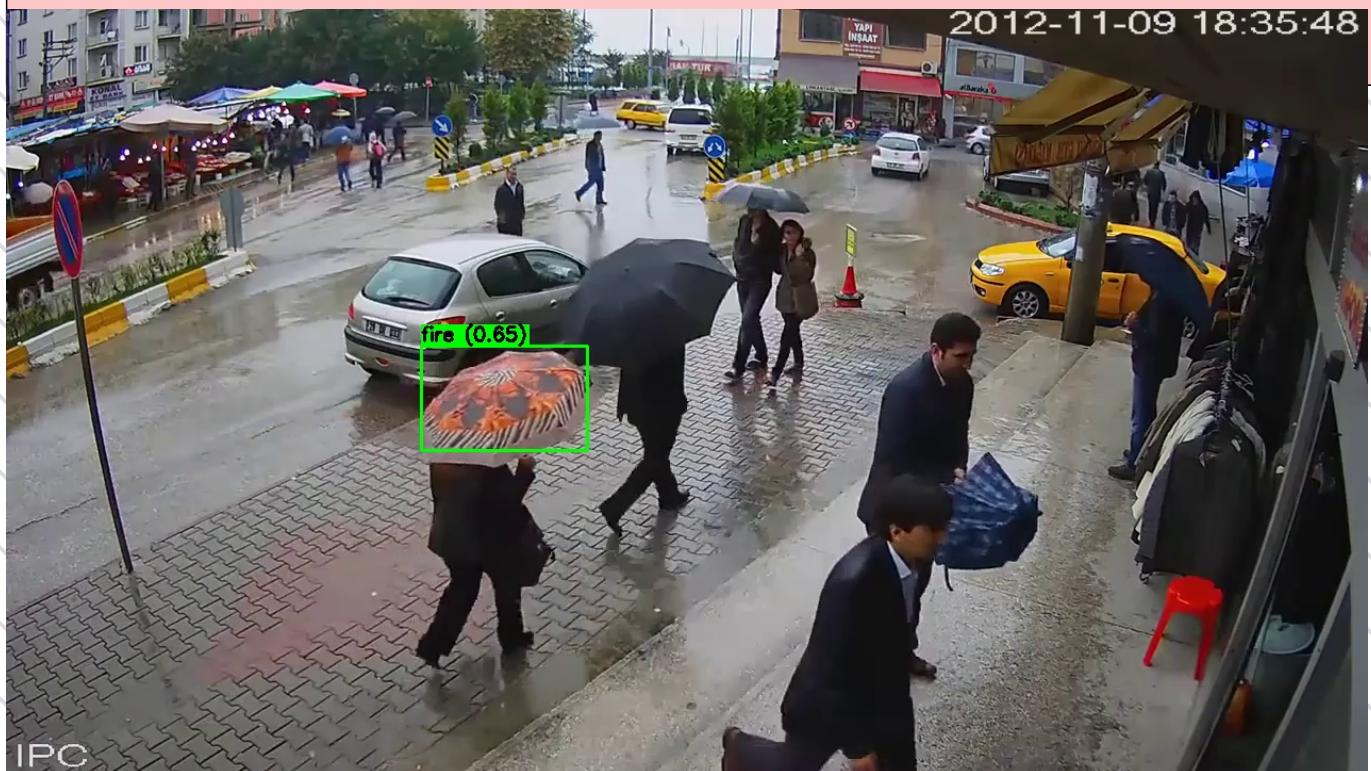


Event Frame: 2

YOLO Detection: fire (0.65)

I3D Prediction: normal (0.00)

Final Severity: danger

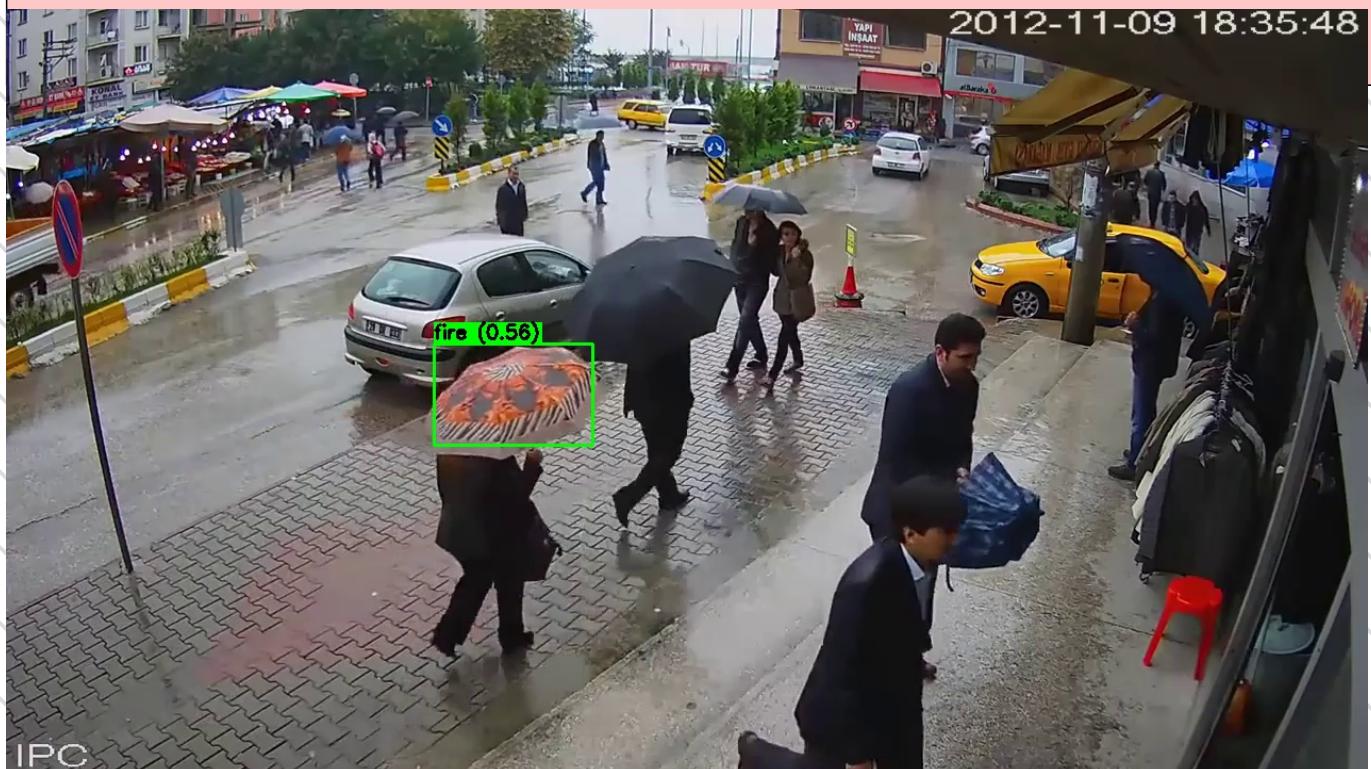


Event Frame: 3

YOLO Detection: fire (0.56)

I3D Prediction: normal (0.00)

Final Severity: danger

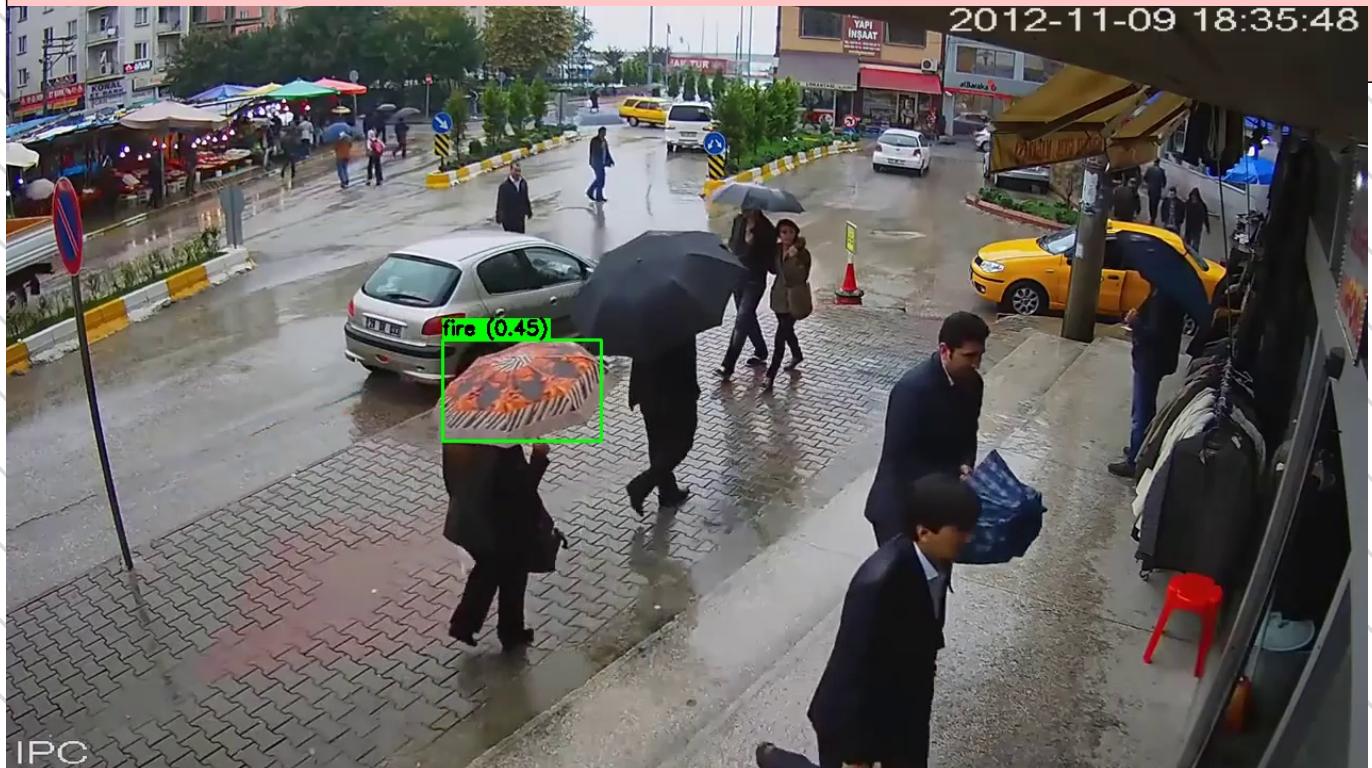


Event Frame: 4

YOLO Detection: fire (0.45)

I3D Prediction: normal (0.00)

Final Severity: danger

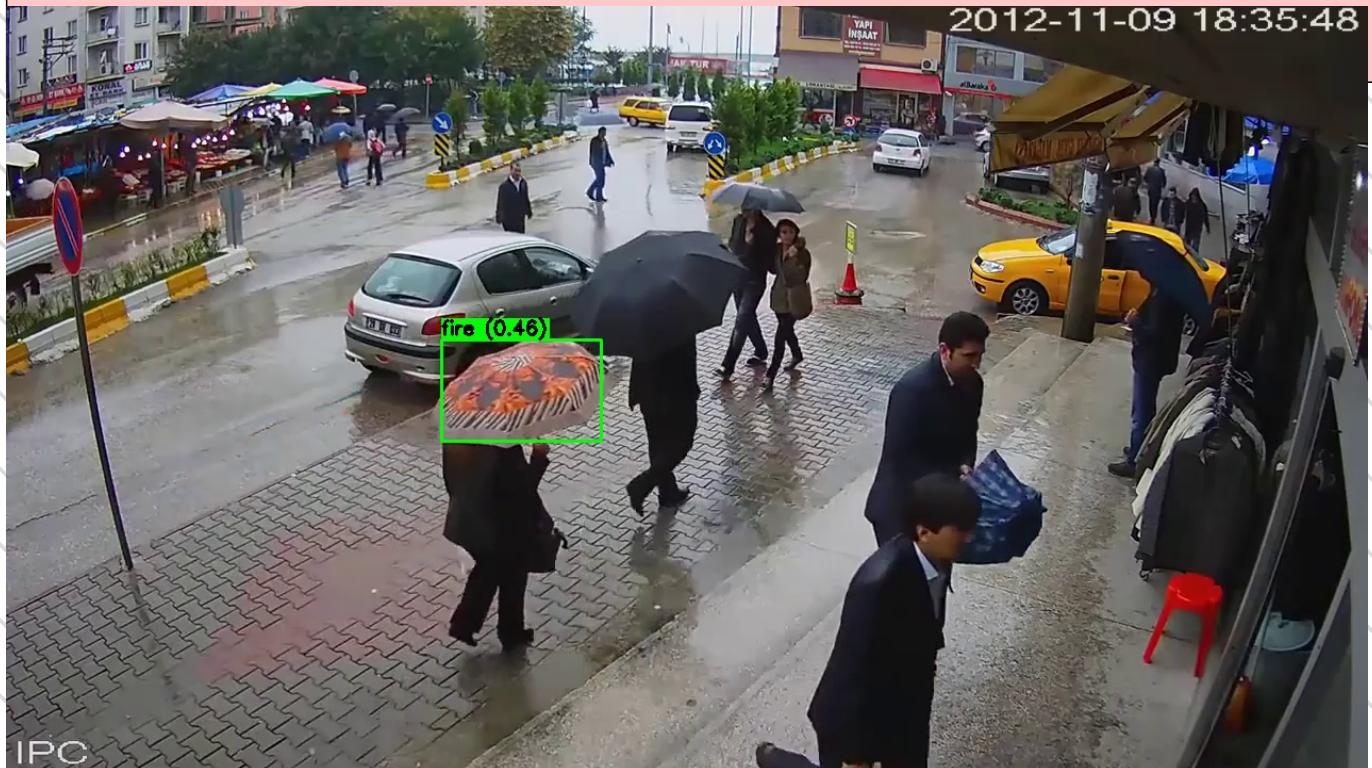


Event Frame: 5

YOLO Detection: fire (0.46)

I3D Prediction: normal (0.00)

Final Severity: danger

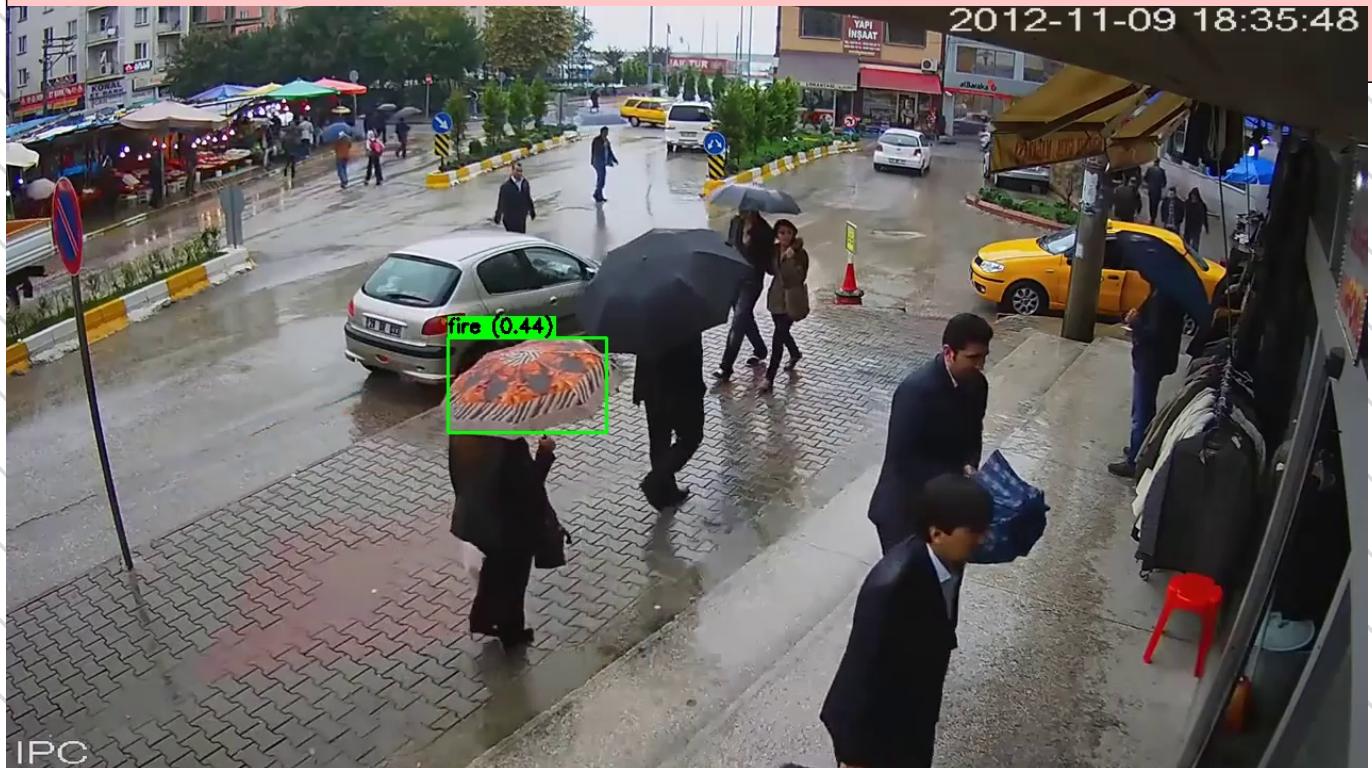


Event Frame: 6

YOLO Detection: fire (0.44)

I3D Prediction: normal (0.00)

Final Severity: danger

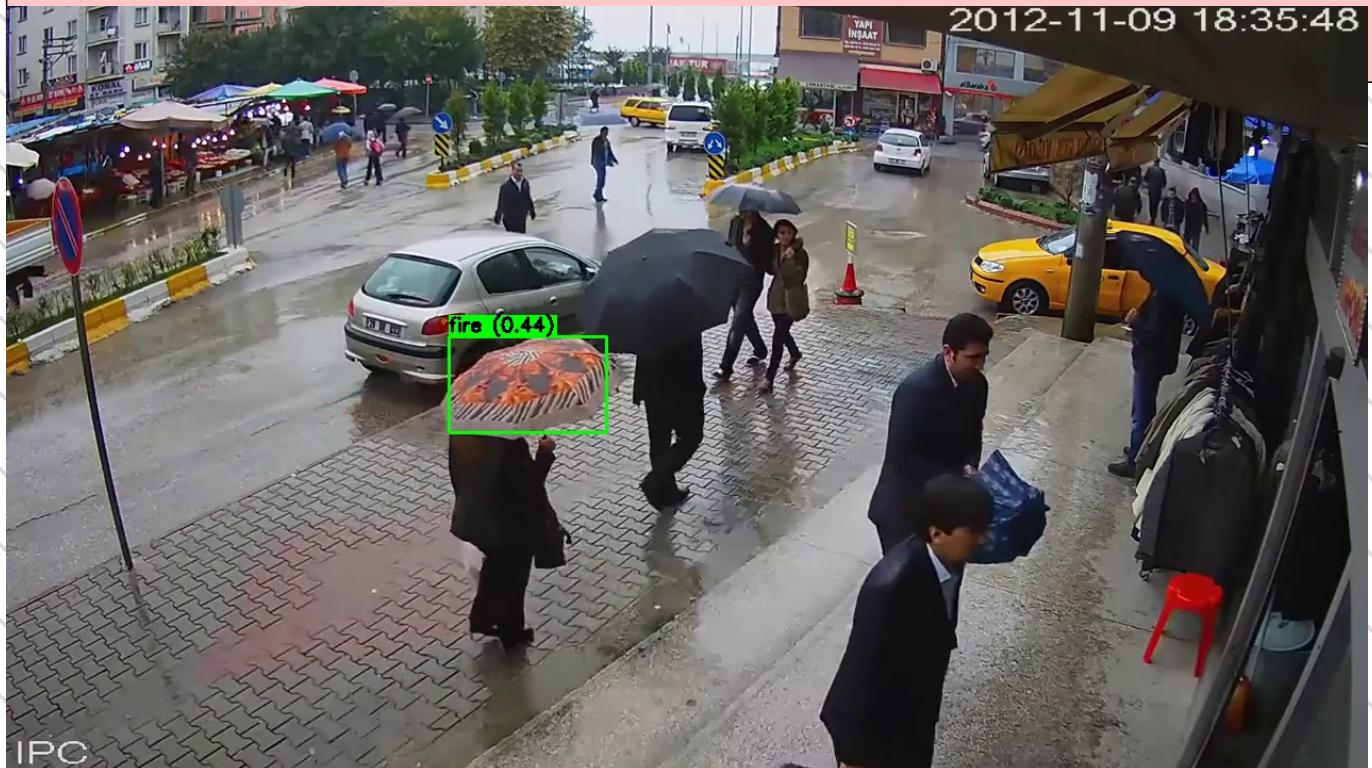


Event Frame: 7

YOLO Detection: fire (0.44)

I3D Prediction: normal (0.00)

Final Severity: danger

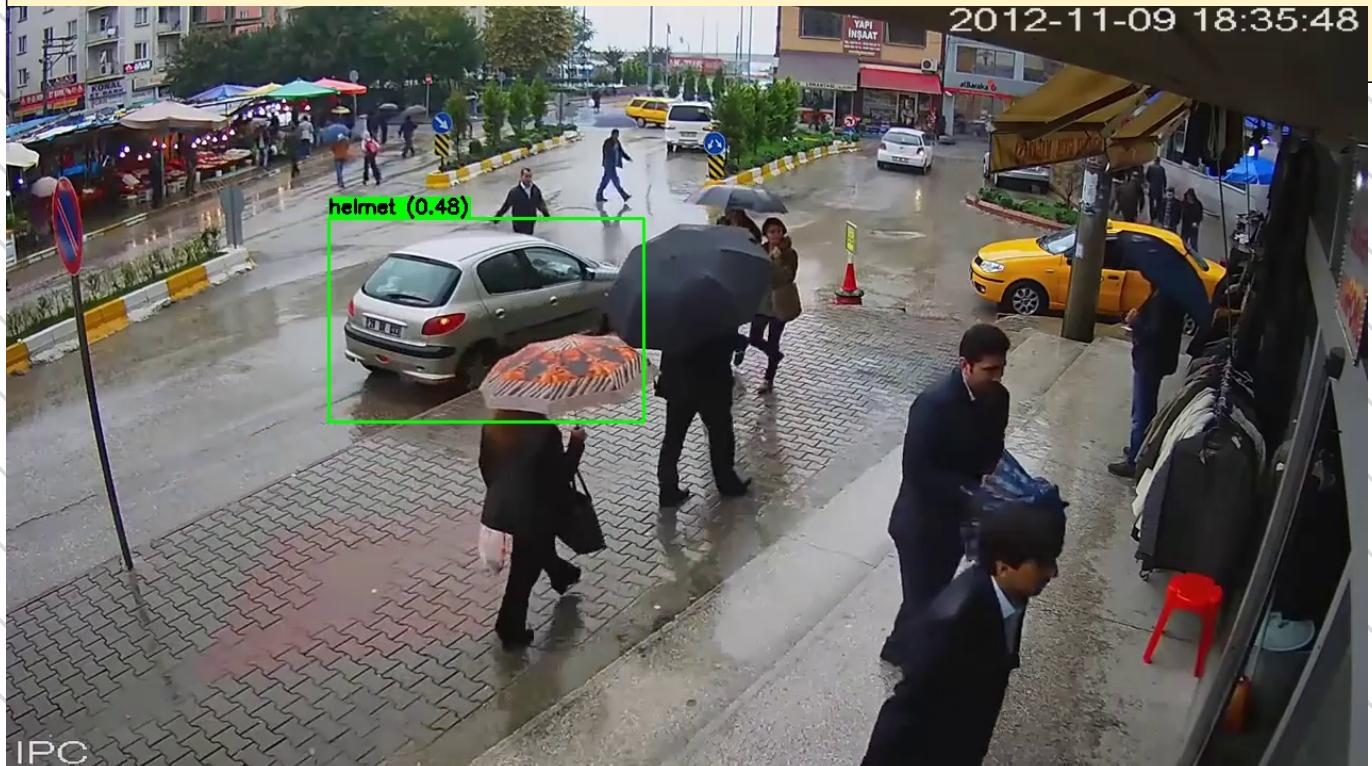


Event Frame: 13

YOLO Detection: helmet (0.48)

I3D Prediction: normal (0.00)

Final Severity: suspicious

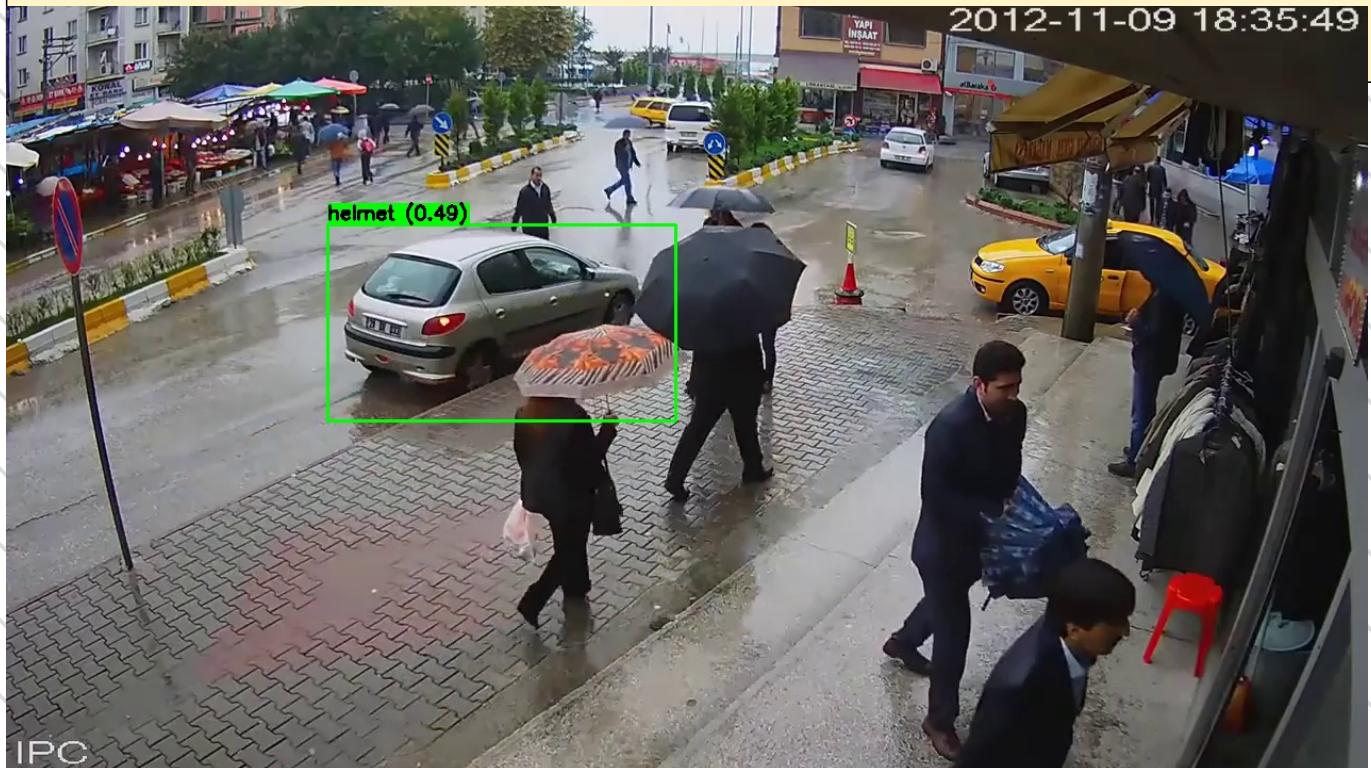


Event Frame: 18

YOLO Detection: helmet (0.49)

I3D Prediction: normal (0.00)

Final Severity: suspicious

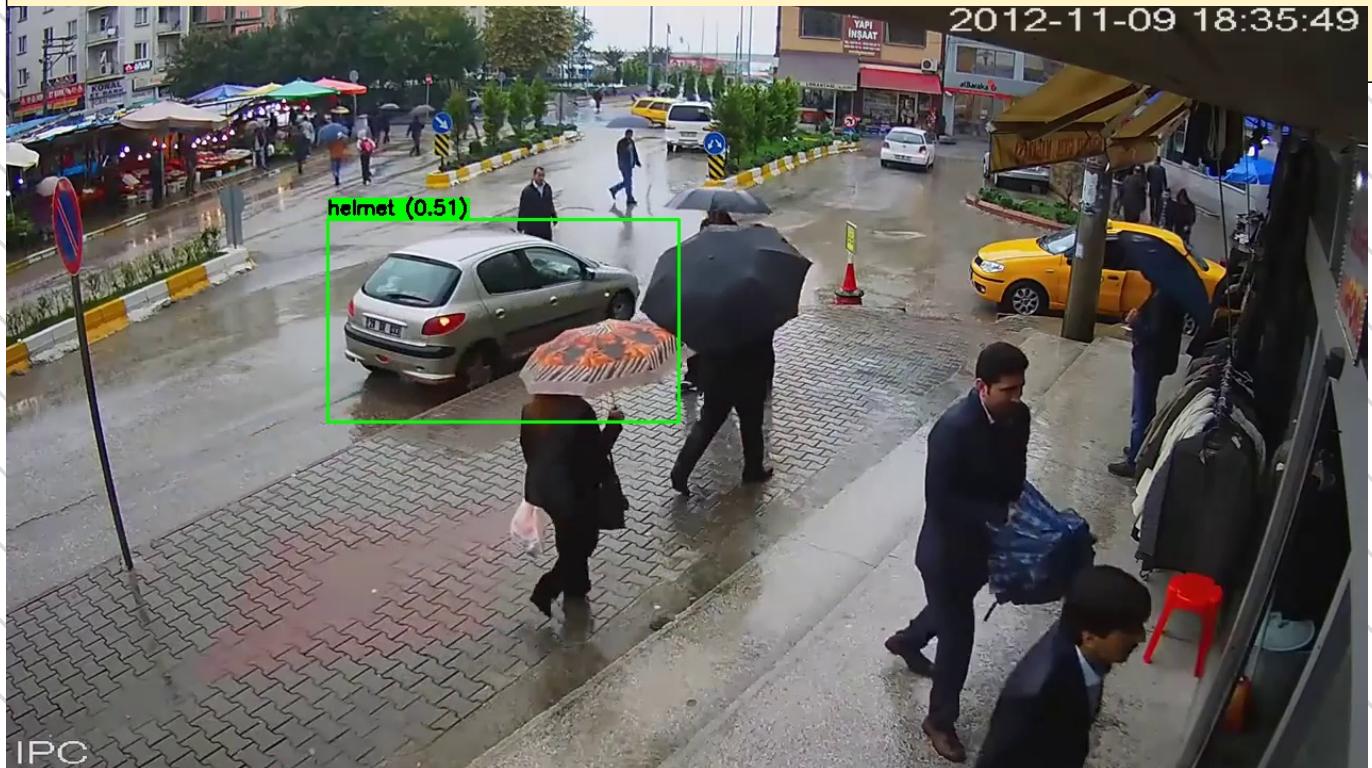


Event Frame: 19

YOLO Detection: helmet (0.51)

I3D Prediction: normal (0.00)

Final Severity: suspicious

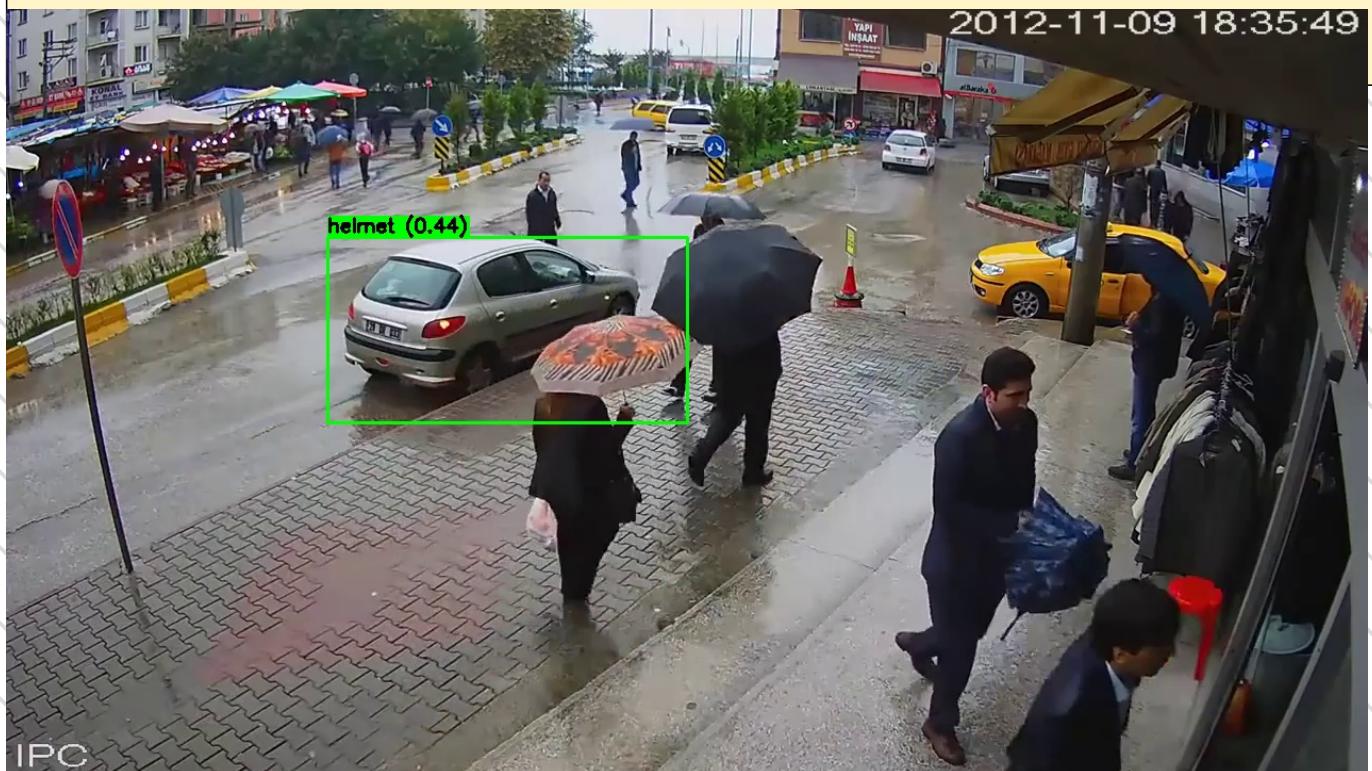


Event Frame: 21

YOLO Detection: helmet (0.44)

I3D Prediction: normal (0.00)

Final Severity: suspicious

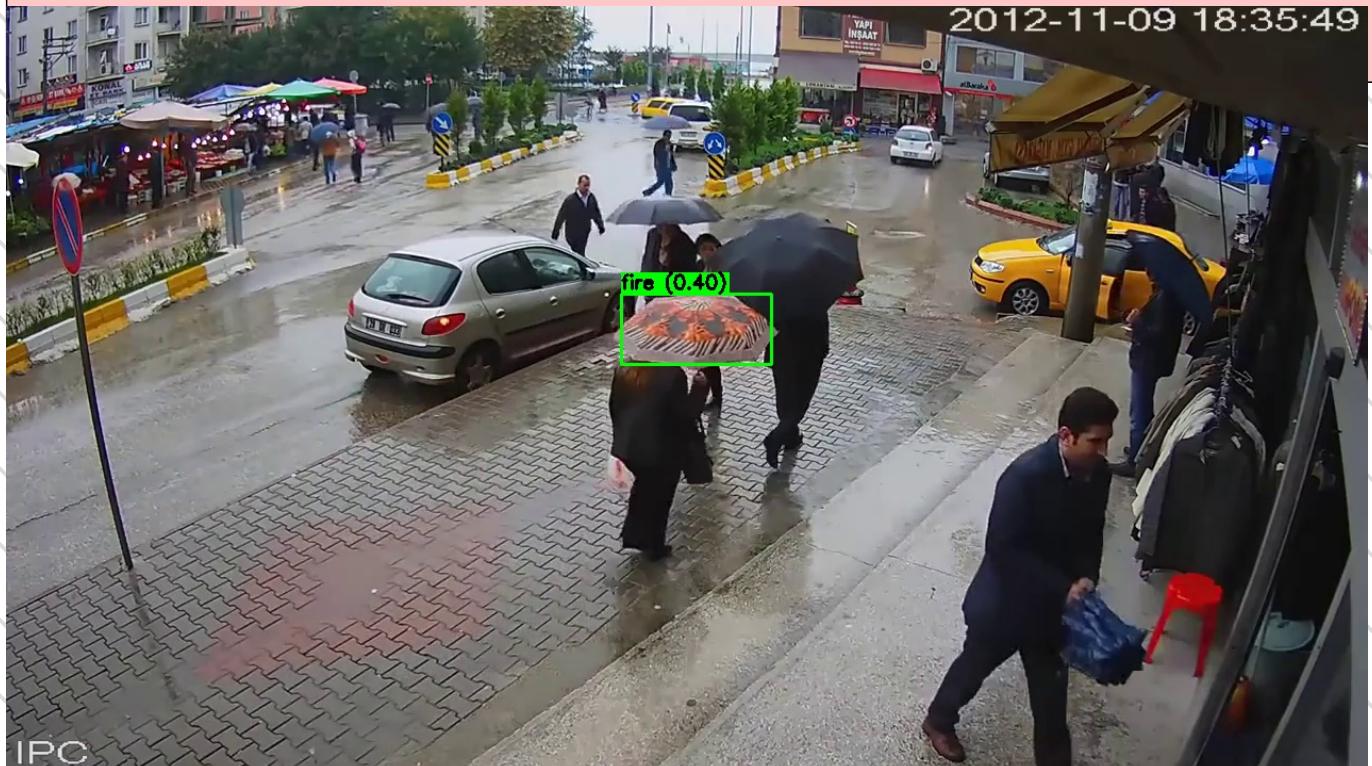


Event Frame: 37

YOLO Detection: fire (0.40)

I3D Prediction: normal (0.00)

Final Severity: danger



Event Frame: 39

YOLO Detection:

I3D Prediction: robbery (0.88)

Final Severity: danger



Event Frame: 40

YOLO Detection:

I3D Prediction: robbery (0.87)

Final Severity: danger



Event Frame: 41

YOLO Detection:

I3D Prediction: robbery (0.87)

Final Severity: danger



Event Frame: 42

YOLO Detection:

I3D Prediction: robbery (0.86)

Final Severity: danger



Event Frame: 43

YOLO Detection:

I3D Prediction: robbery (0.86)

Final Severity: danger



Event Frame: 44

YOLO Detection:

I3D Prediction: robbery (0.87)

Final Severity: danger



Event Frame: 45

YOLO Detection:

I3D Prediction: robbery (0.89)

Final Severity: danger



Event Frame: 46

YOLO Detection:

I3D Prediction: robbery (0.90)

Final Severity: danger



Event Frame: 47

YOLO Detection:

I3D Prediction: robbery (0.90)

Final Severity: danger



Event Frame: 48

YOLO Detection:

I3D Prediction: robbery (0.85)

Final Severity: danger



Event Frame: 49

YOLO Detection:

I3D Prediction: robbery (0.86)

Final Severity: danger

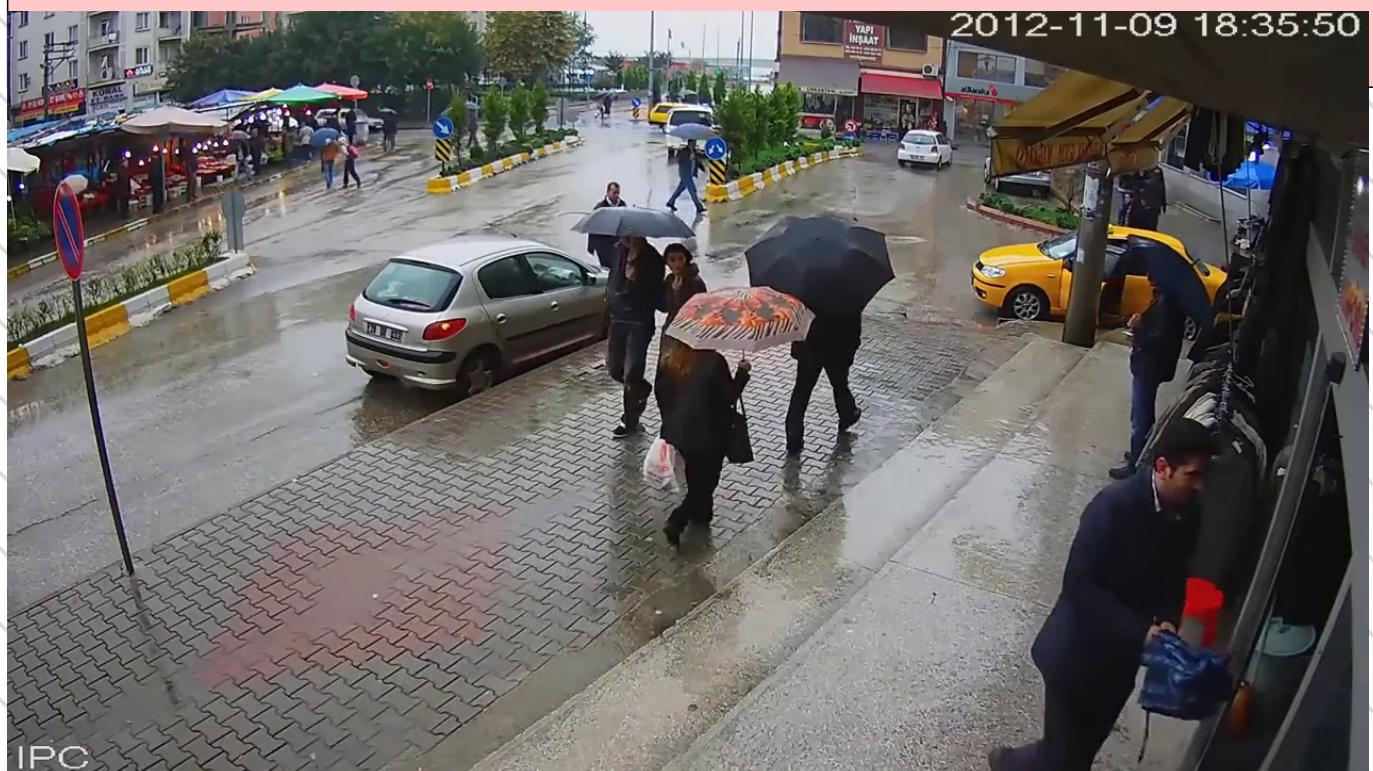


Event Frame: 50

YOLO Detection:

I3D Prediction: robbery (0.84)

Final Severity: danger



Event Frame: 51

YOLO Detection:

I3D Prediction: robbery (0.83)

Final Severity: danger

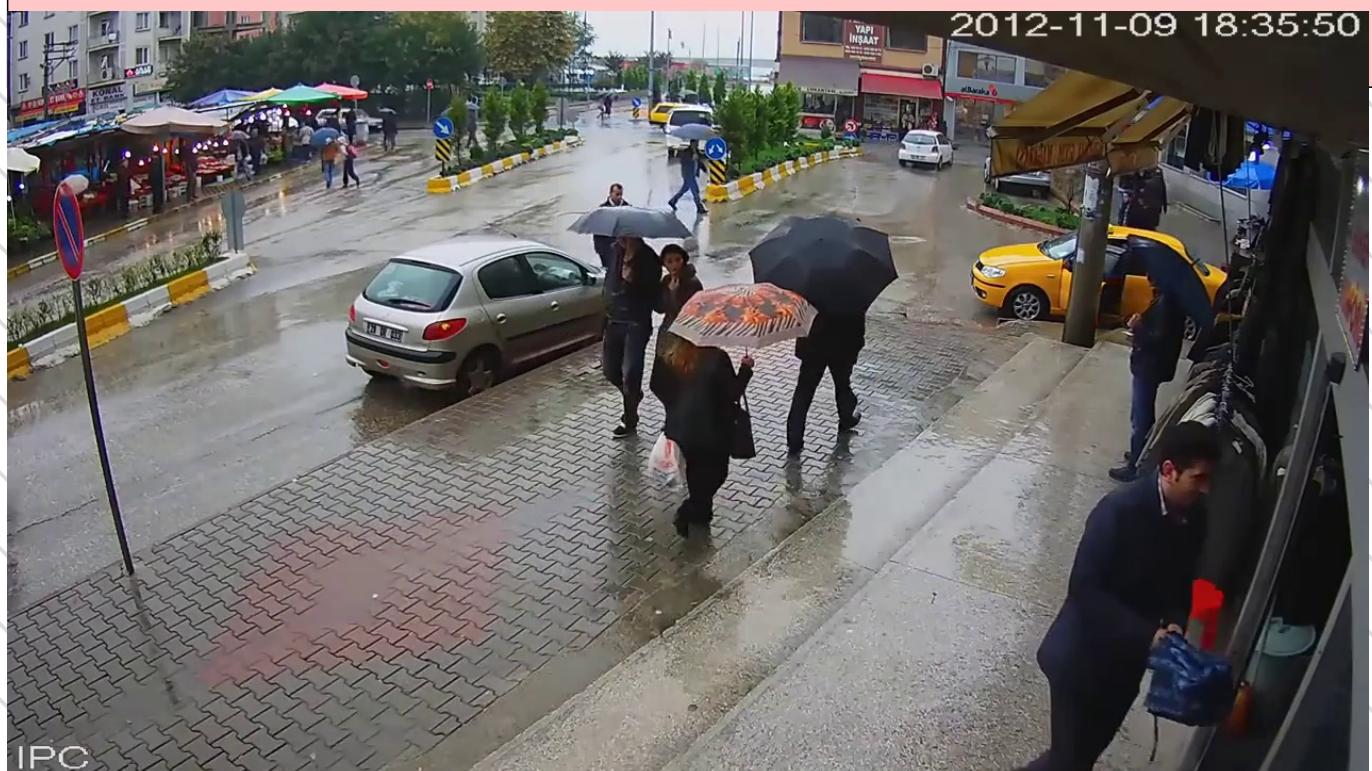


Event Frame: 52

YOLO Detection:

I3D Prediction: robbery (0.82)

Final Severity: danger



Event Frame: 53

YOLO Detection:

I3D Prediction: robbery (0.79)

Final Severity: danger



Event Frame: 54

YOLO Detection:

I3D Prediction: robbery (0.72)

Final Severity: danger

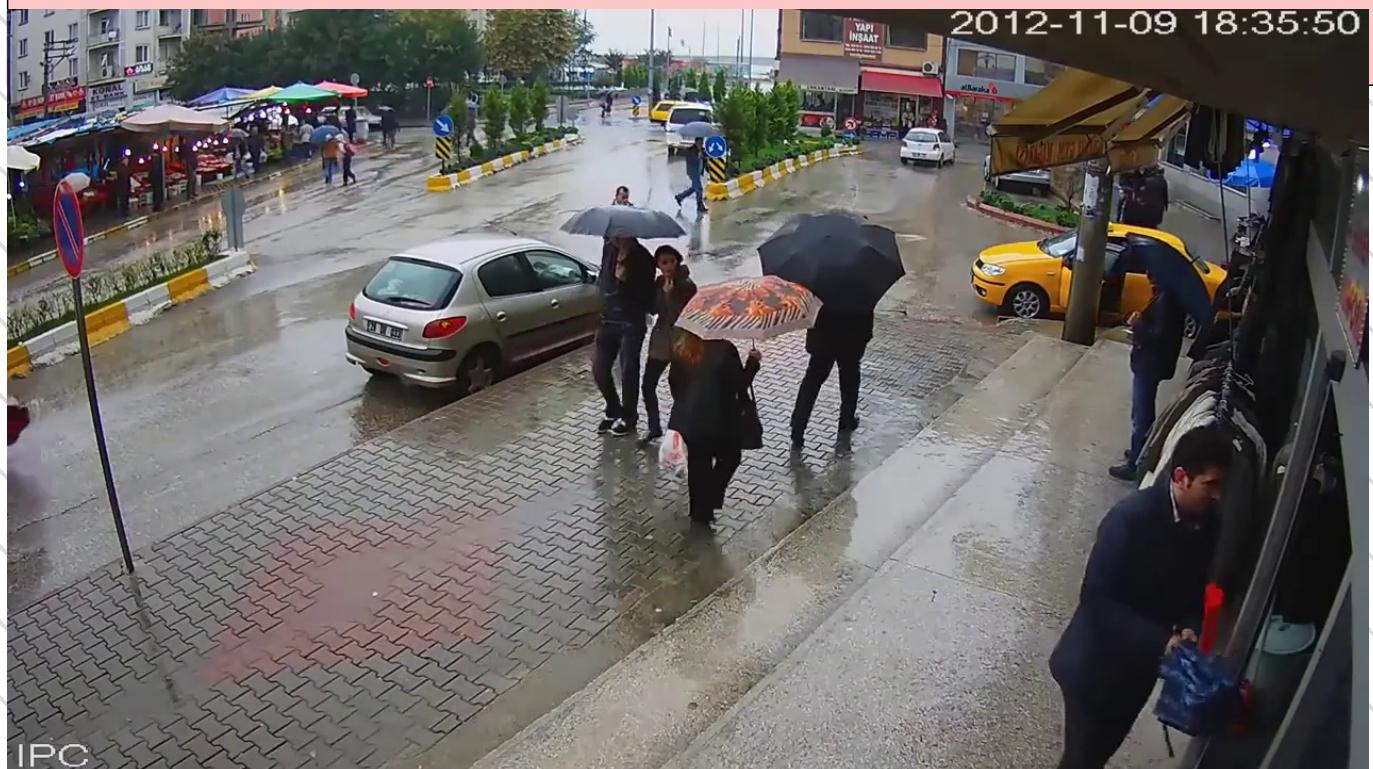


Event Frame: 55

YOLO Detection:

I3D Prediction: robbery (0.66)

Final Severity: danger



Event Frame: 56

YOLO Detection:

I3D Prediction: robbery (0.65)

Final Severity: danger

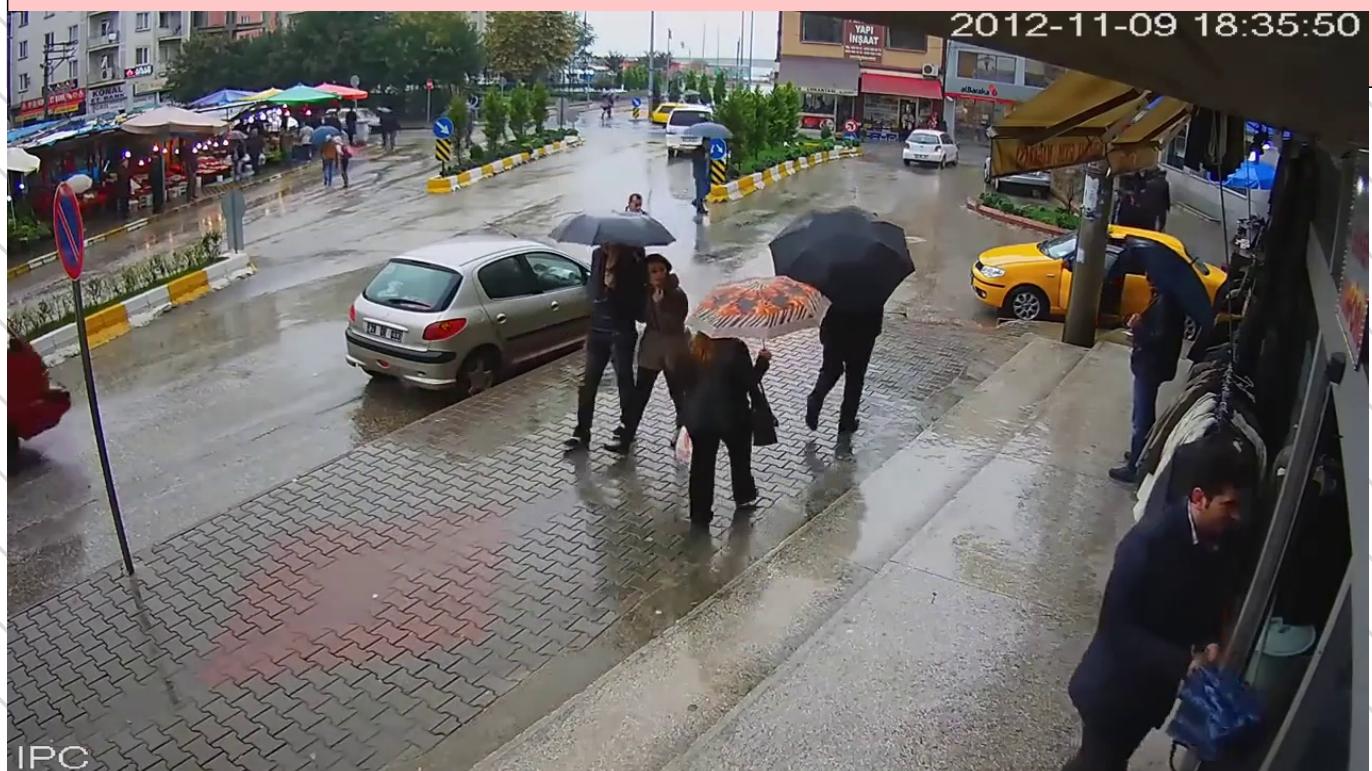


Event Frame: 57

YOLO Detection:

I3D Prediction: robbery (0.66)

Final Severity: danger

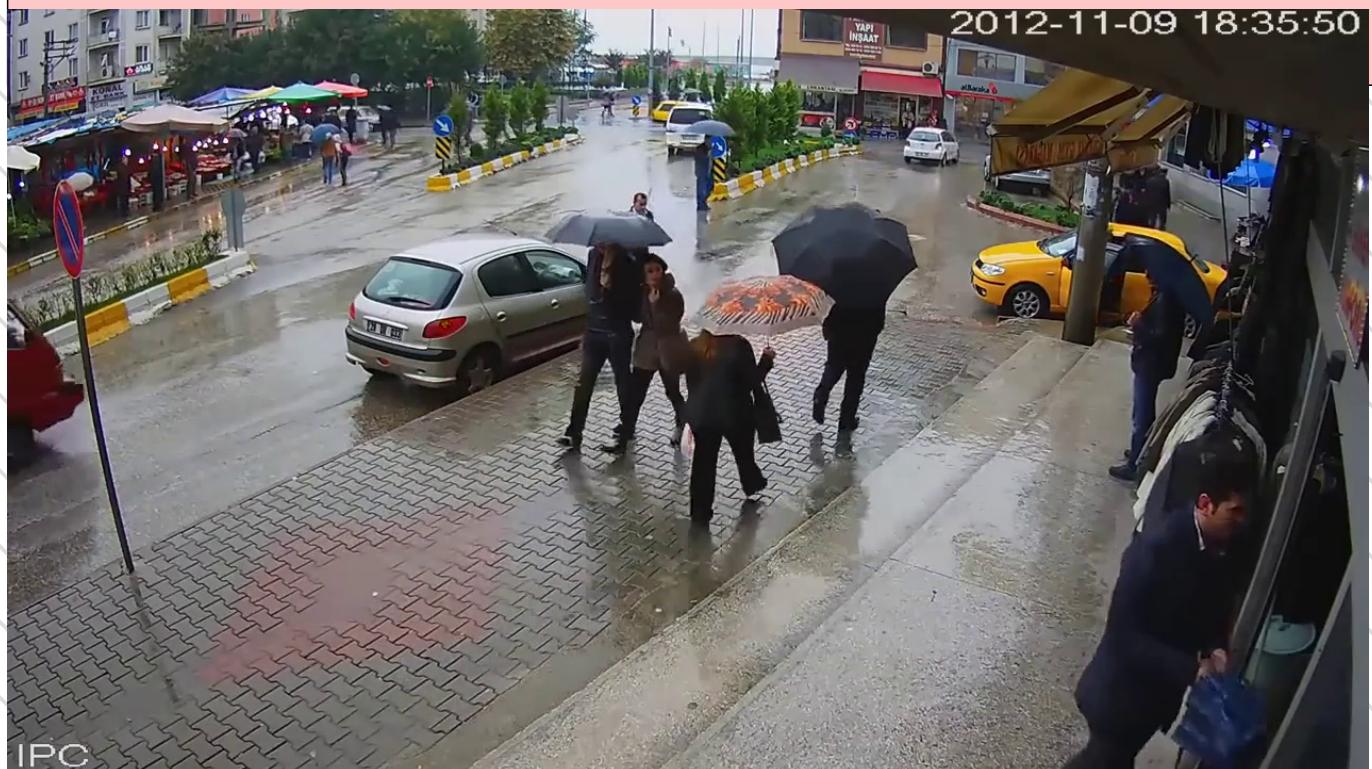


Event Frame: 58

YOLO Detection:

I3D Prediction: robbery (0.66)

Final Severity: danger



Event Frame: 59

YOLO Detection:

I3D Prediction: robbery (0.65)

Final Severity: danger



Event Frame: 60

YOLO Detection:

I3D Prediction: robbery (0.65)

Final Severity: danger



Event Frame: 61

YOLO Detection:

I3D Prediction: robbery (0.66)

Final Severity: danger



Event Frame: 62

YOLO Detection:

I3D Prediction: robbery (0.61)

Final Severity: danger



Event Frame: 63

YOLO Detection:

I3D Prediction: robbery (0.70)

Final Severity: danger



IPC

Event Frame: 64

YOLO Detection:

I3D Prediction: robbery (0.73)

Final Severity: danger



Event Frame: 65

YOLO Detection:

I3D Prediction: robbery (0.75)

Final Severity: danger



IPC

Event Frame: 66

YOLO Detection:

I3D Prediction: robbery (0.77)

Final Severity: danger



IPC

Event Frame: 67

YOLO Detection:

I3D Prediction: robbery (0.76)

Final Severity: danger



IPC

Event Frame: 68

YOLO Detection:

I3D Prediction: robbery (0.78)

Final Severity: danger



Event Frame: 69

YOLO Detection:

I3D Prediction: robbery (0.82)

Final Severity: danger



Event Frame: 70

YOLO Detection:

I3D Prediction: robbery (0.87)

Final Severity: danger



Event Frame: 71

YOLO Detection:

I3D Prediction: robbery (0.82)

Final Severity: danger

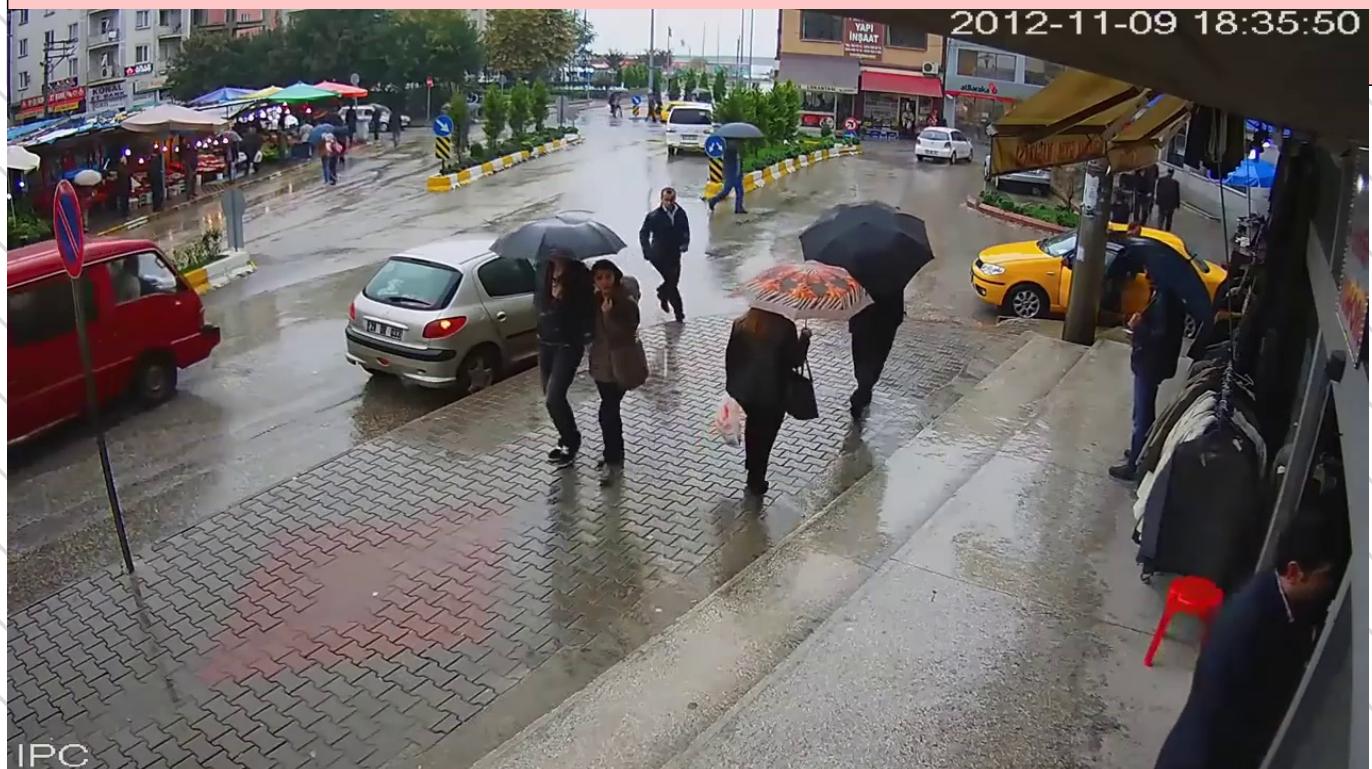


Event Frame: 72

YOLO Detection:

I3D Prediction: robbery (0.58)

Final Severity: danger

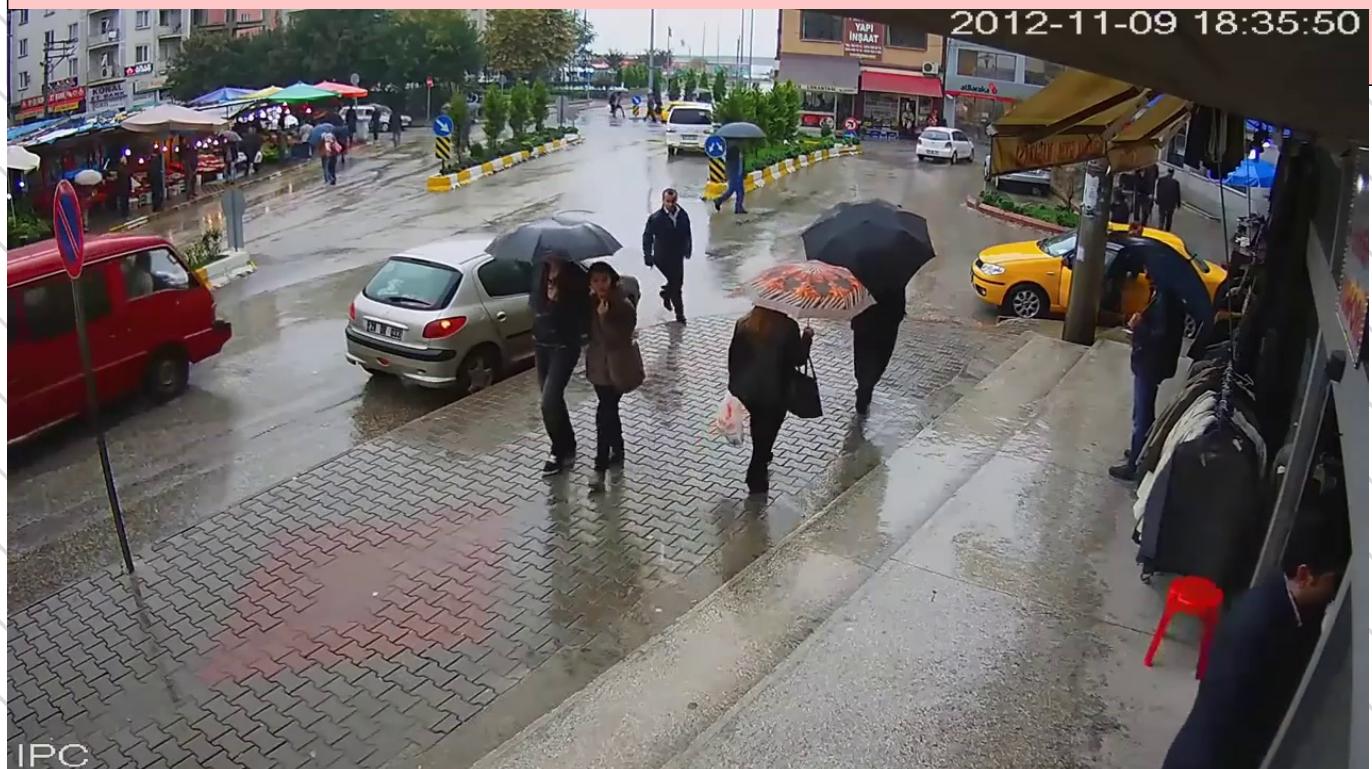


Event Frame: 73

YOLO Detection:

I3D Prediction: robbery (0.62)

Final Severity: danger



Event Frame: 74

YOLO Detection:

I3D Prediction: robbery (0.68)

Final Severity: danger



IPC

Event Frame: 75

YOLO Detection:

I3D Prediction: robbery (0.70)

Final Severity: danger

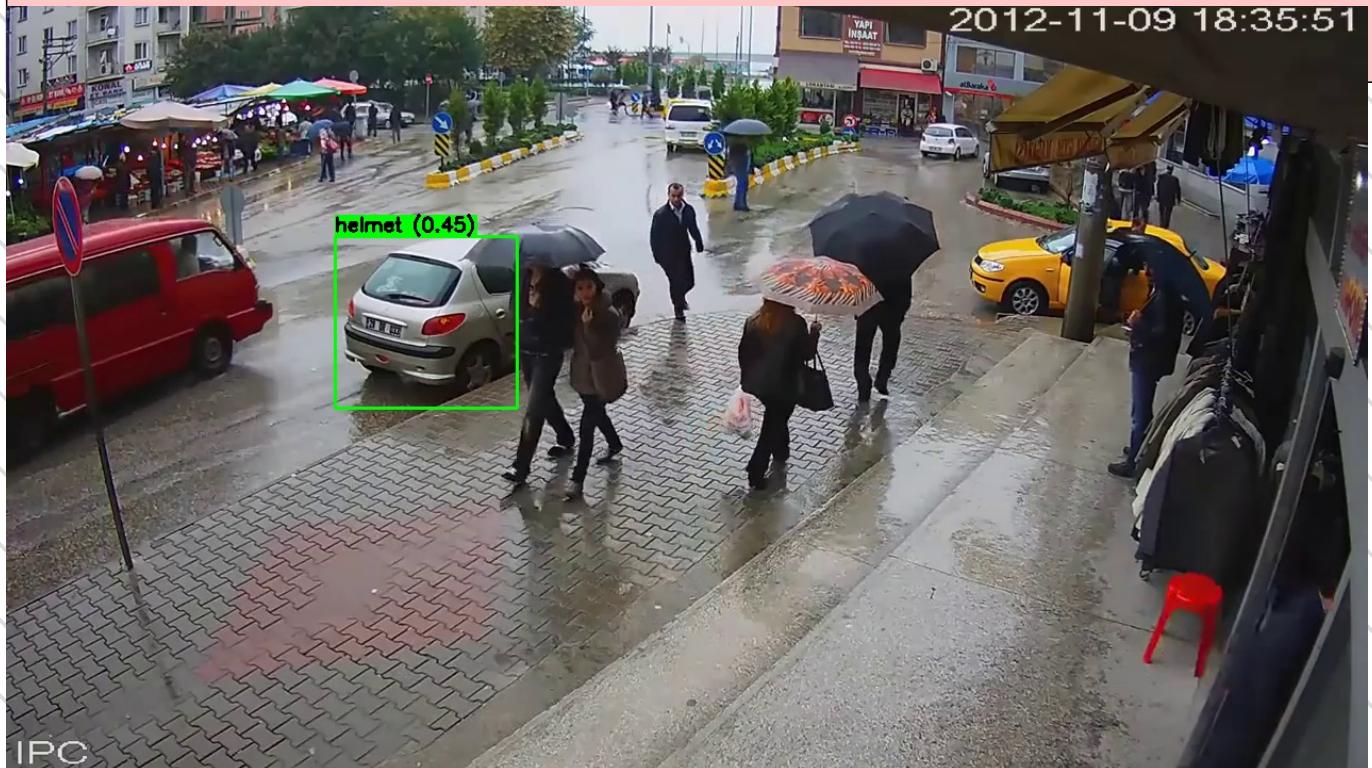


Event Frame: 76

YOLO Detection: helmet (0.45)

I3D Prediction: robbery (0.73)

Final Severity: danger

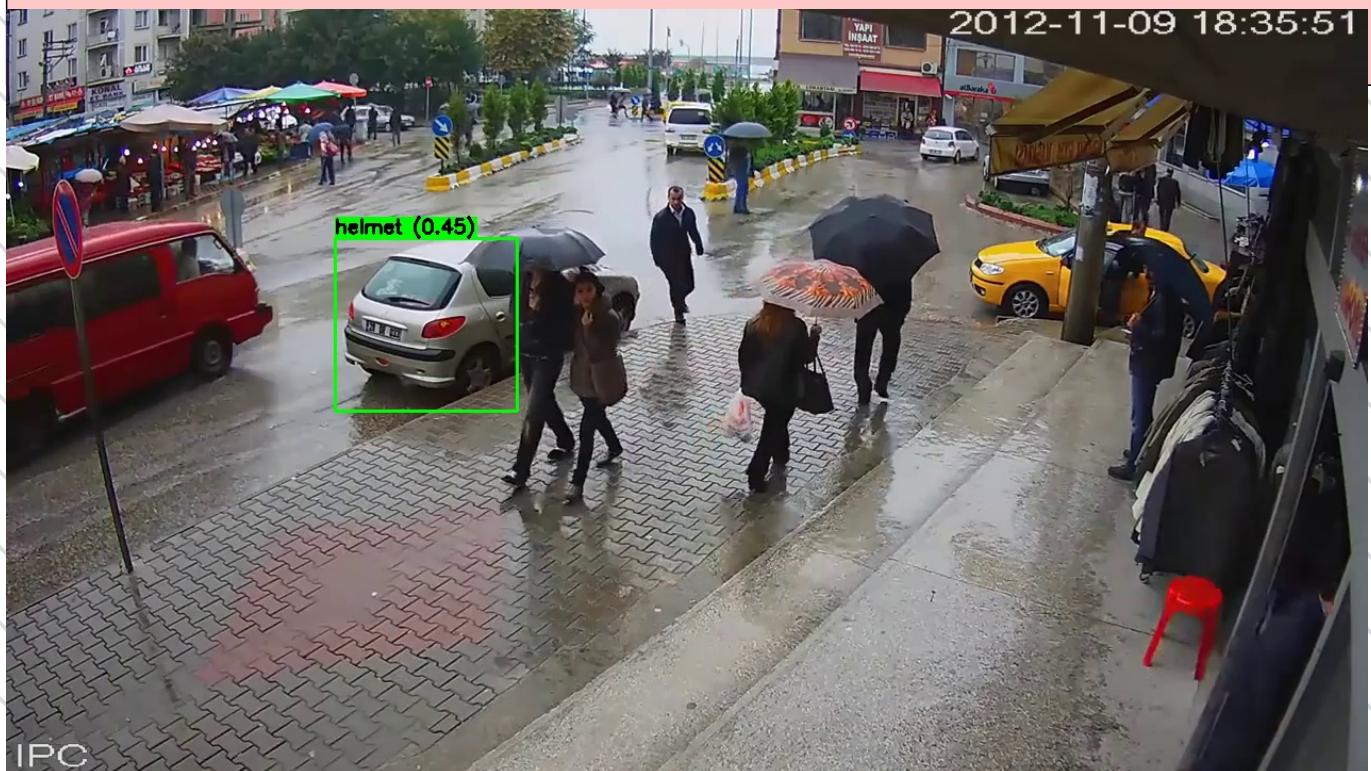


Event Frame: 77

YOLO Detection: helmet (0.45)

I3D Prediction: robbery (0.74)

Final Severity: danger

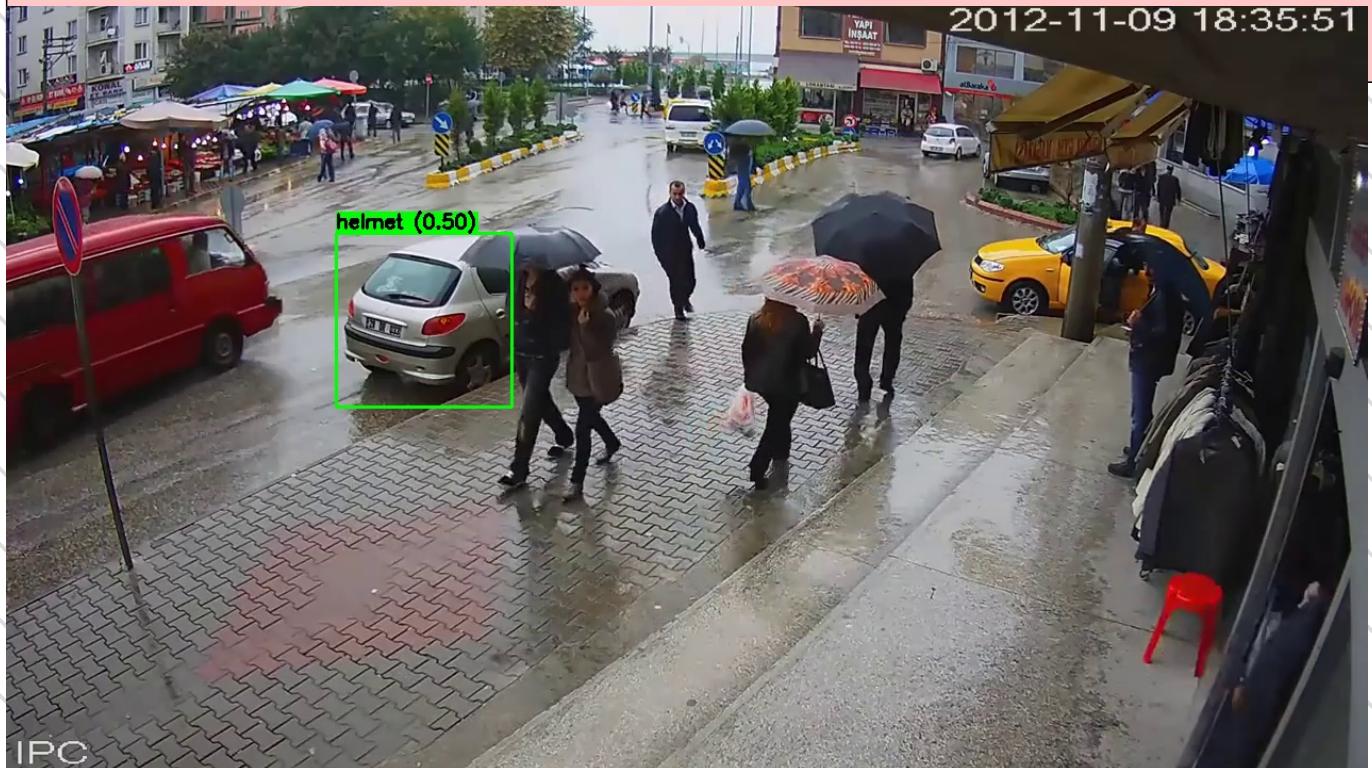


Event Frame: 78

YOLO Detection: helmet (0.50)

I3D Prediction: robbery (0.75)

Final Severity: danger

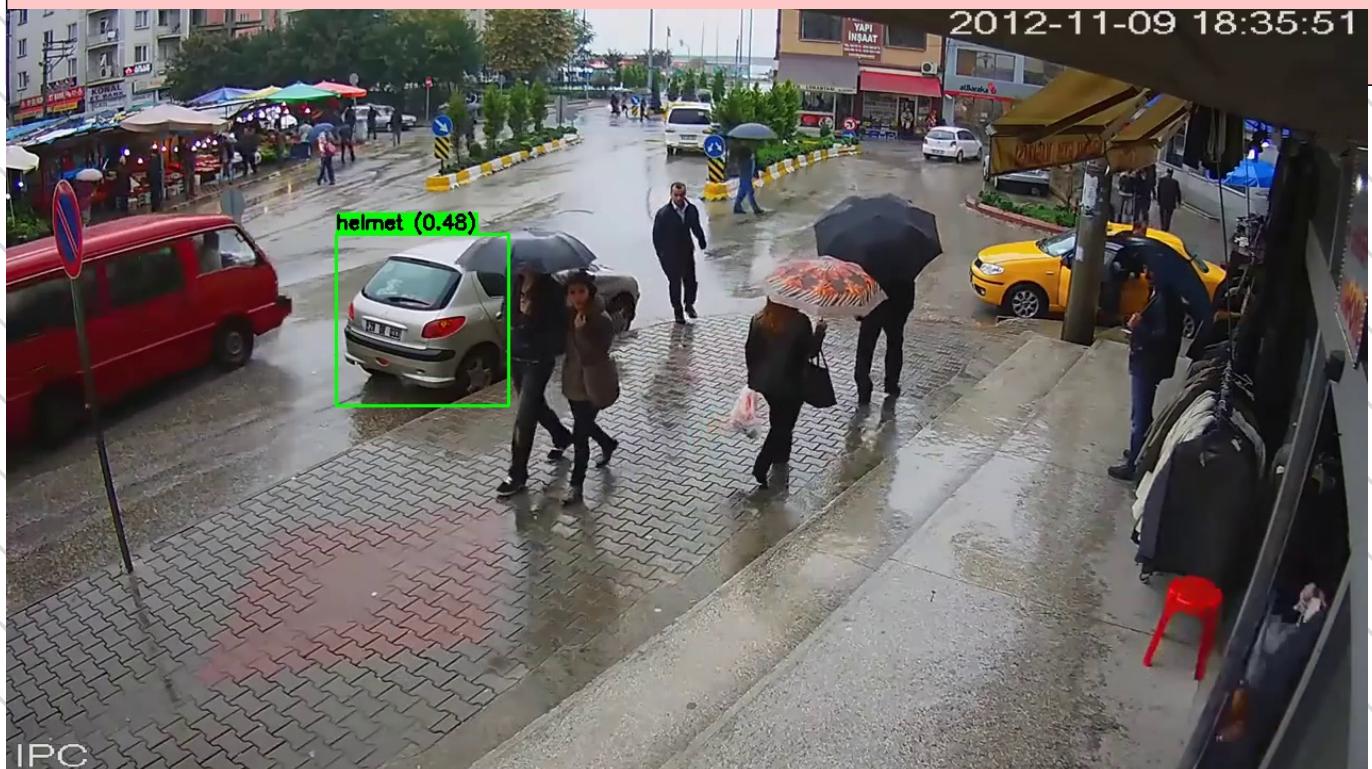


Event Frame: 79

YOLO Detection: helmet (0.48)

I3D Prediction: robbery (0.76)

Final Severity: danger

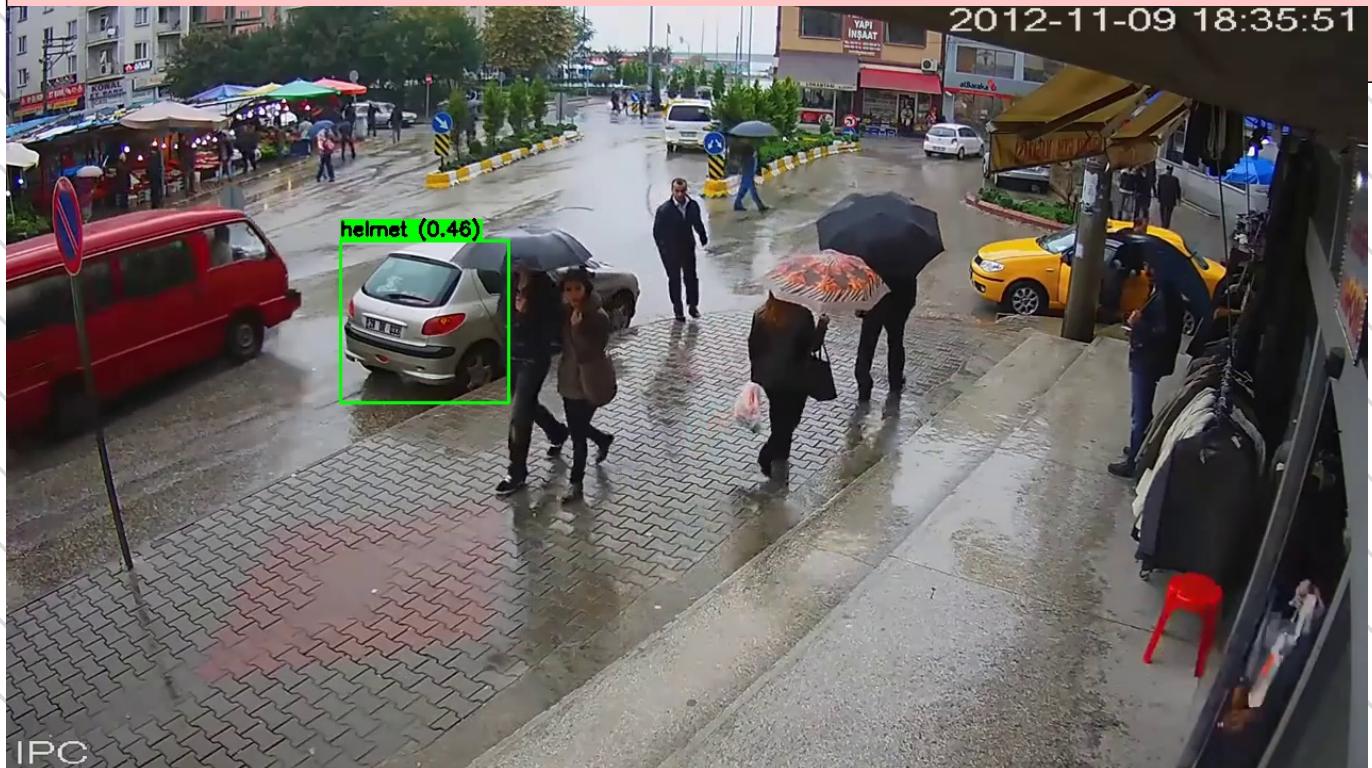


Event Frame: 80

YOLO Detection: helmet (0.46)

I3D Prediction: robbery (0.78)

Final Severity: danger



Event Frame: 81

YOLO Detection:

I3D Prediction: robbery (0.74)

Final Severity: danger



Event Frame: 82

YOLO Detection:

I3D Prediction: robbery (0.74)

Final Severity: danger



Event Frame: 83

YOLO Detection:

I3D Prediction: robbery (0.74)

Final Severity: danger



Event Frame: 84

YOLO Detection:

I3D Prediction: robbery (0.70)

Final Severity: danger



Event Frame: 85

YOLO Detection:

I3D Prediction: robbery (0.68)

Final Severity: danger



Event Frame: 86

YOLO Detection:

I3D Prediction: robbery (0.71)

Final Severity: danger



Event Frame: 87

YOLO Detection:

I3D Prediction: robbery (0.73)

Final Severity: danger



Event Frame: 88

YOLO Detection:

I3D Prediction: robbery (0.76)

Final Severity: danger



Event Frame: 89

YOLO Detection:

I3D Prediction: robbery (0.84)

Final Severity: danger



Event Frame: 90

YOLO Detection:

I3D Prediction: robbery (0.83)

Final Severity: danger



Event Frame: 91

YOLO Detection:

I3D Prediction: robbery (0.83)

Final Severity: danger



IPC

Event Frame: 92

YOLO Detection:

I3D Prediction: robbery (0.83)

Final Severity: danger



IPC

Event Frame: 93

YOLO Detection:

I3D Prediction: robbery (0.85)

Final Severity: danger



Event Frame: 94

YOLO Detection:

I3D Prediction: robbery (0.82)

Final Severity: danger



IPC

Event Frame: 95

YOLO Detection:

I3D Prediction: robbery (0.77)

Final Severity: danger



IPC

Event Frame: 96

YOLO Detection:

I3D Prediction: robbery (0.77)

Final Severity: danger



Event Frame: 97

YOLO Detection:

I3D Prediction: robbery (0.76)

Final Severity: danger



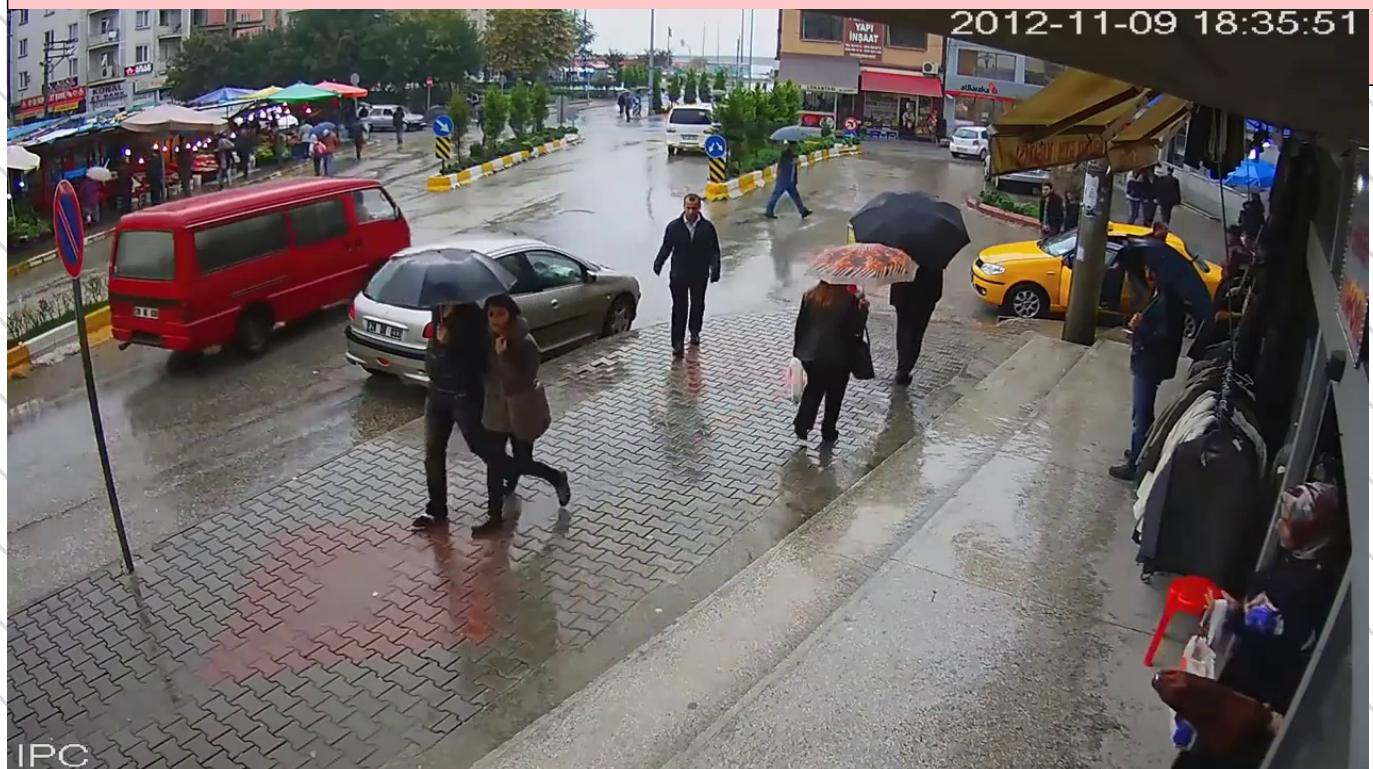
IPC

Event Frame: 98

YOLO Detection:

I3D Prediction: robbery (0.76)

Final Severity: danger



Event Frame: 99

YOLO Detection:

I3D Prediction: robbery (0.73)

Final Severity: danger



Event Frame: 100

YOLO Detection:

I3D Prediction: robbery (0.69)

Final Severity: danger

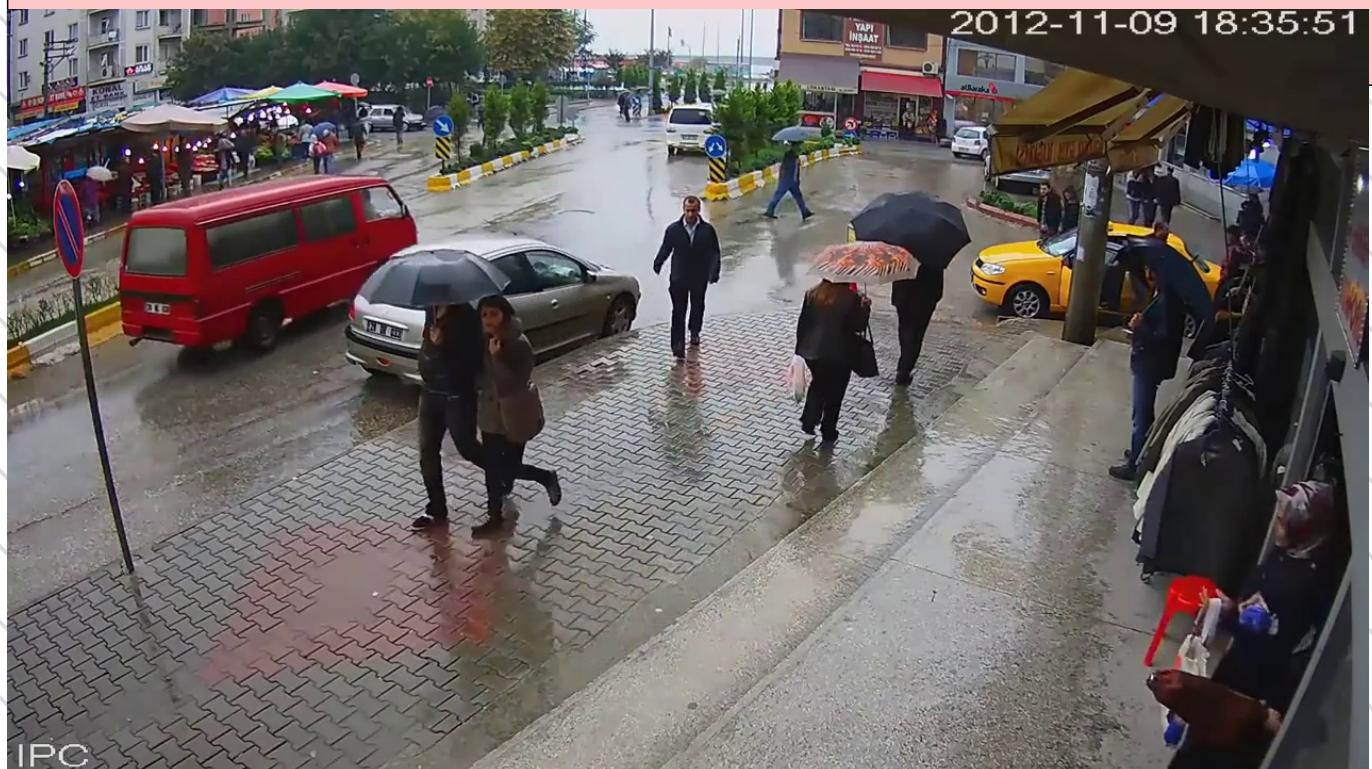


Event Frame: 101

YOLO Detection:

I3D Prediction: robbery (0.54)

Final Severity: danger

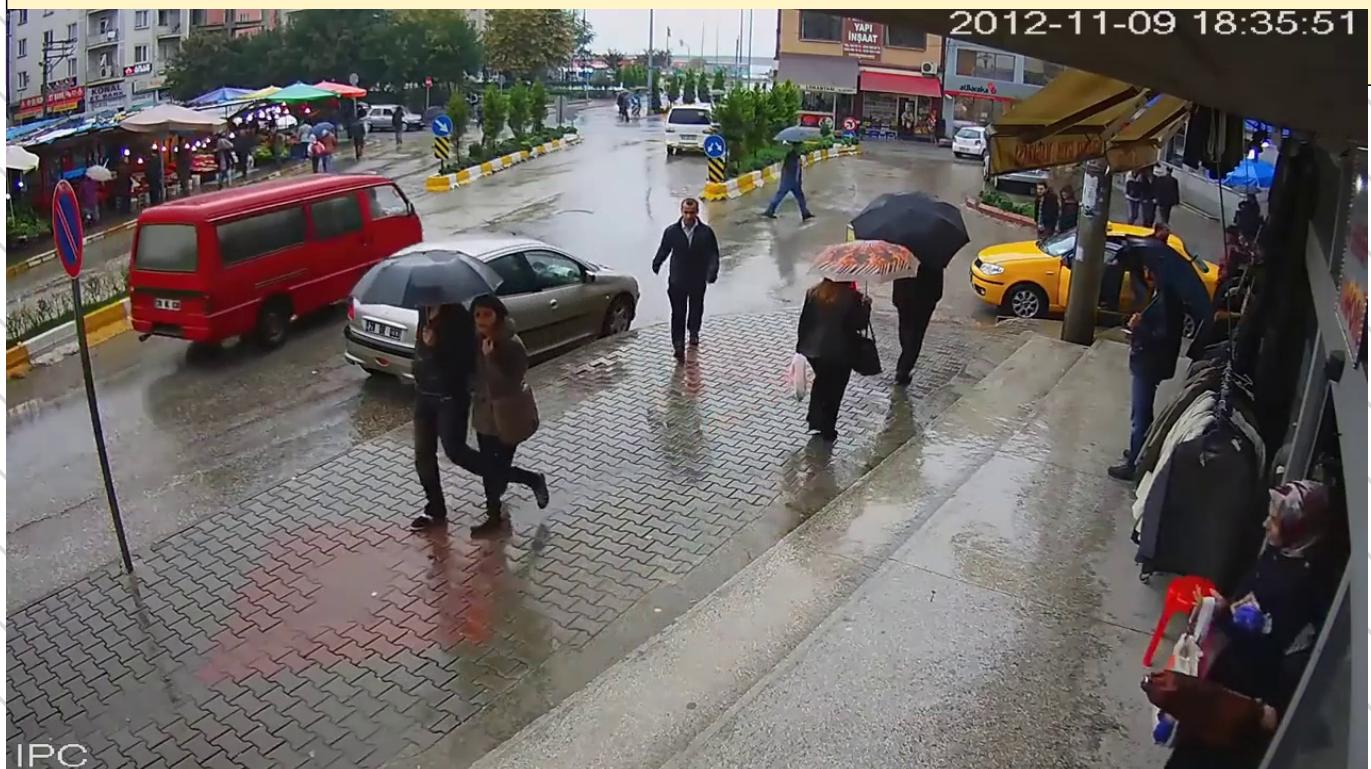


Event Frame: 102

YOLO Detection:

I3D Prediction: fight (0.95)

Final Severity: suspicious

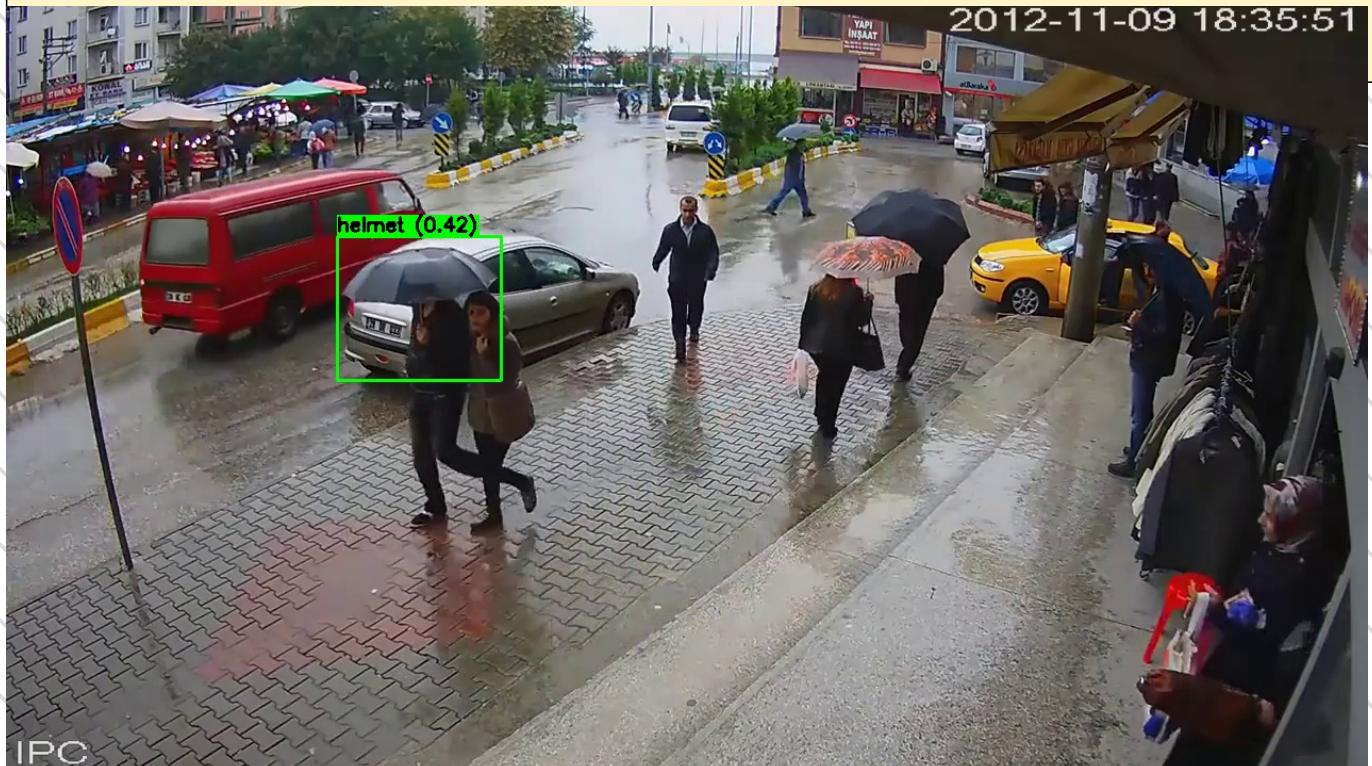


Event Frame: 103

YOLO Detection: helmet (0.42)

I3D Prediction: fight (0.96)

Final Severity: suspicious

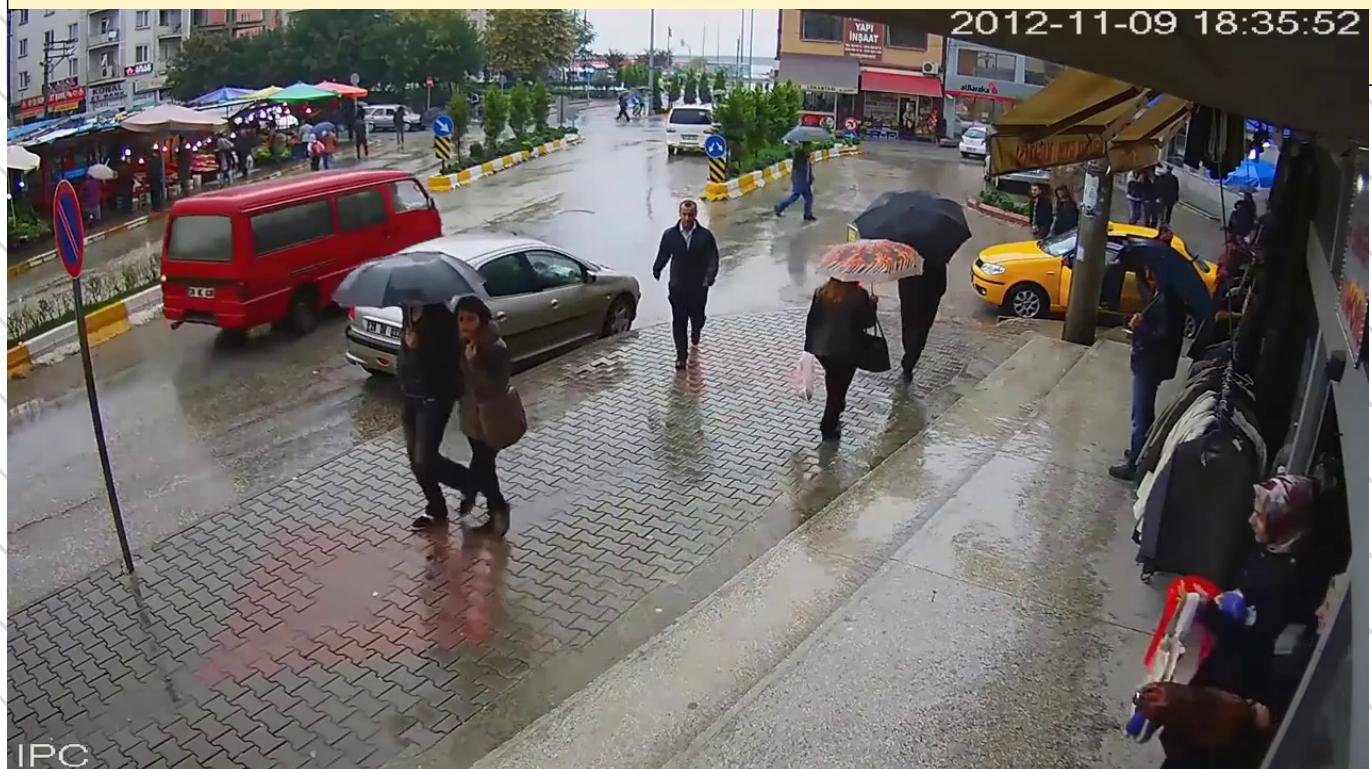


Event Frame: 104

YOLO Detection:

I3D Prediction: fight (0.97)

Final Severity: suspicious

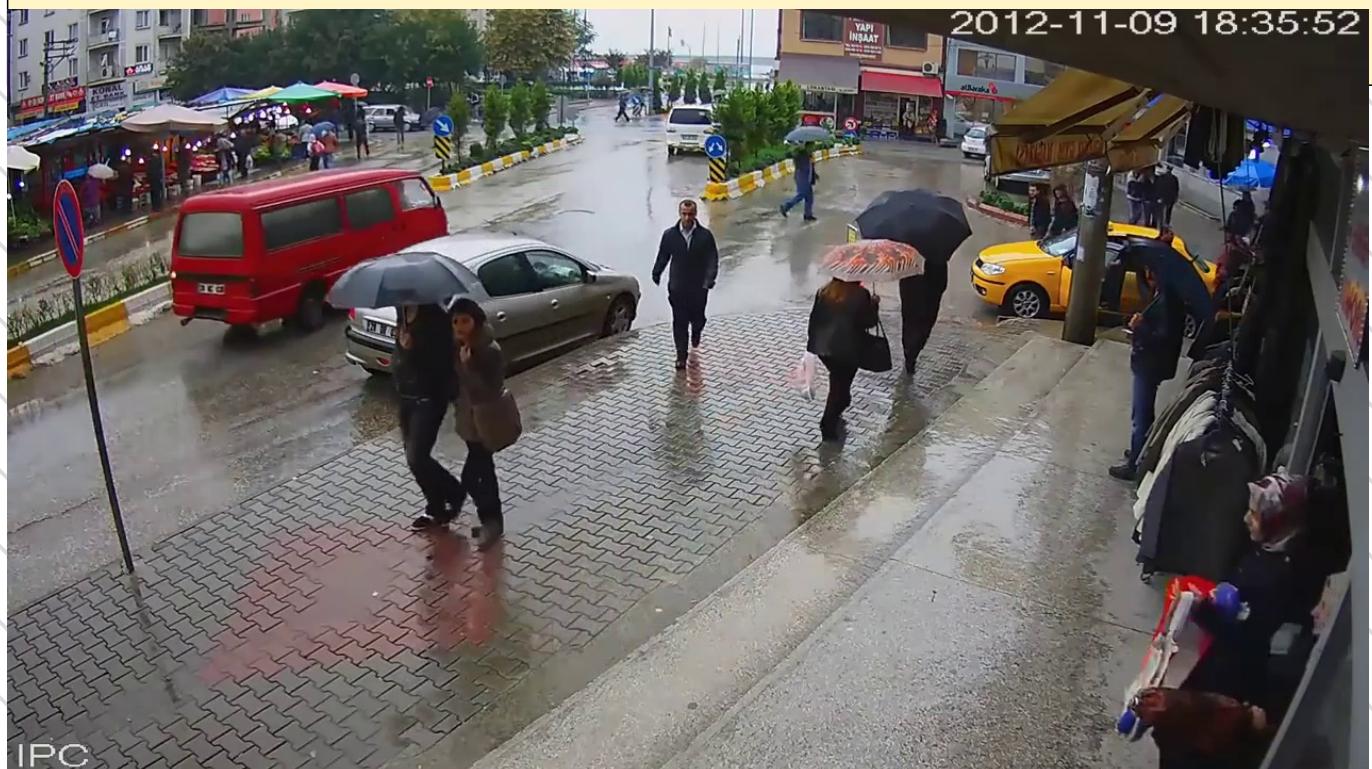


Event Frame: 105

YOLO Detection:

I3D Prediction: fight (0.97)

Final Severity: suspicious



Event Frame: 106

YOLO Detection:

I3D Prediction: fight (0.97)

Final Severity: suspicious

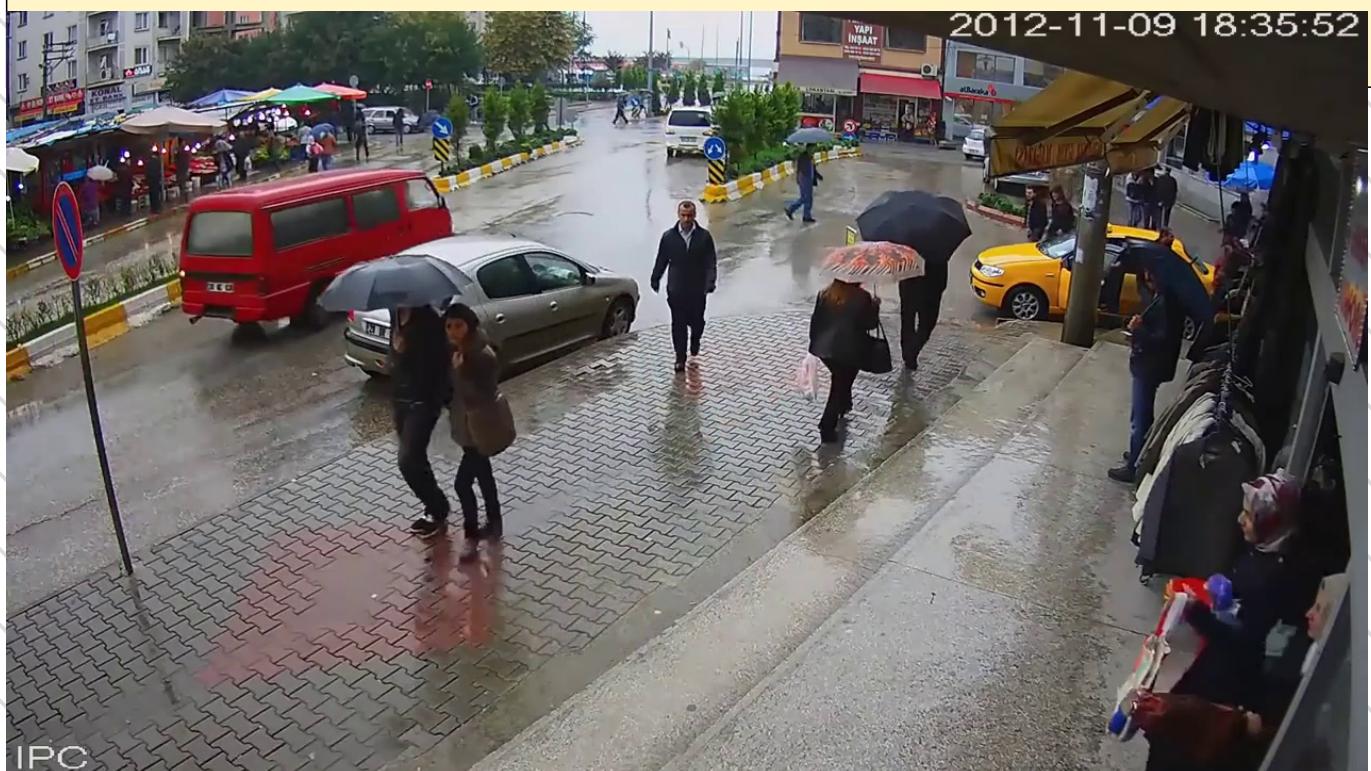


Event Frame: 107

YOLO Detection:

I3D Prediction: fight (0.97)

Final Severity: suspicious



Event Frame: 108

YOLO Detection:

I3D Prediction: fight (0.97)

Final Severity: suspicious



Event Frame: 109

YOLO Detection:

I3D Prediction: fight (0.98)

Final Severity: suspicious

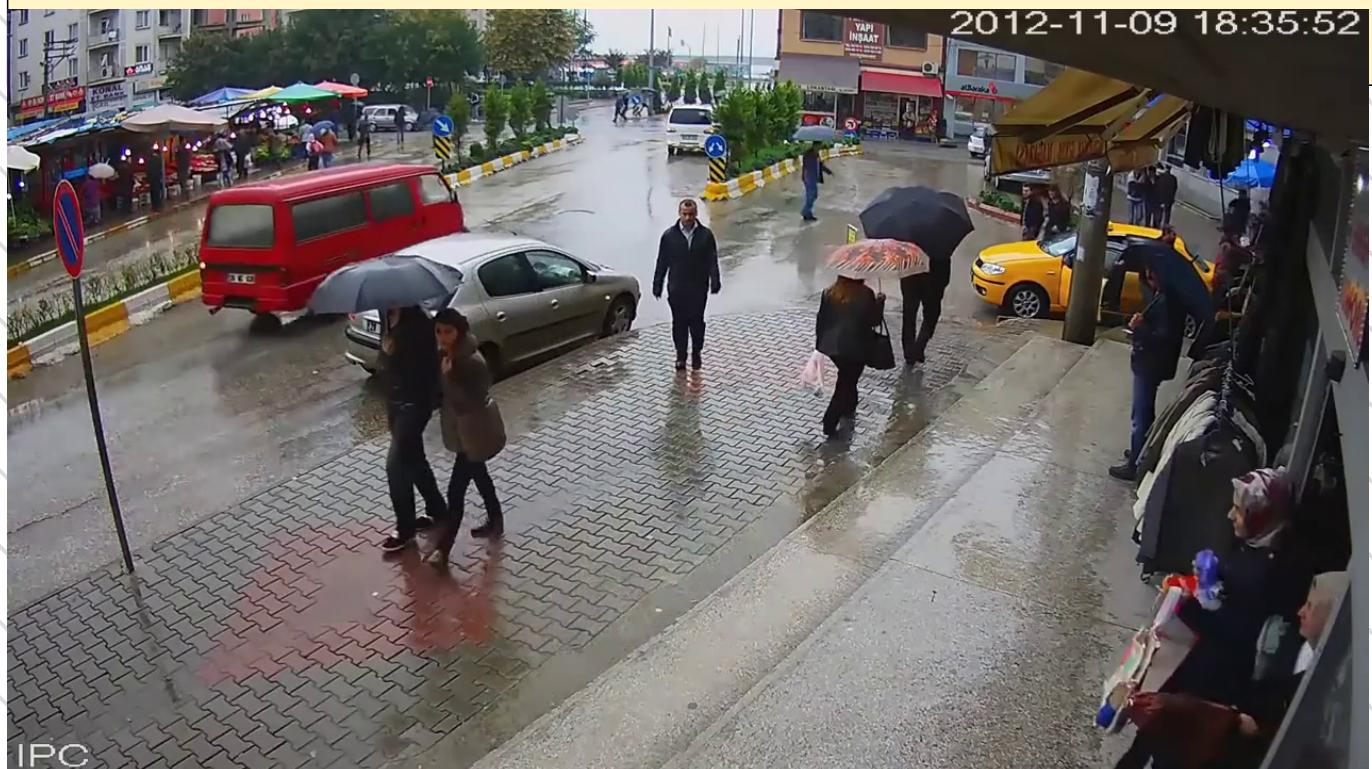


Event Frame: 110

YOLO Detection:

I3D Prediction: fight (0.97)

Final Severity: suspicious



Event Frame: 111

YOLO Detection:

I3D Prediction: fight (0.96)

Final Severity: suspicious



Event Frame: 112

YOLO Detection:

I3D Prediction: fight (0.94)

Final Severity: suspicious

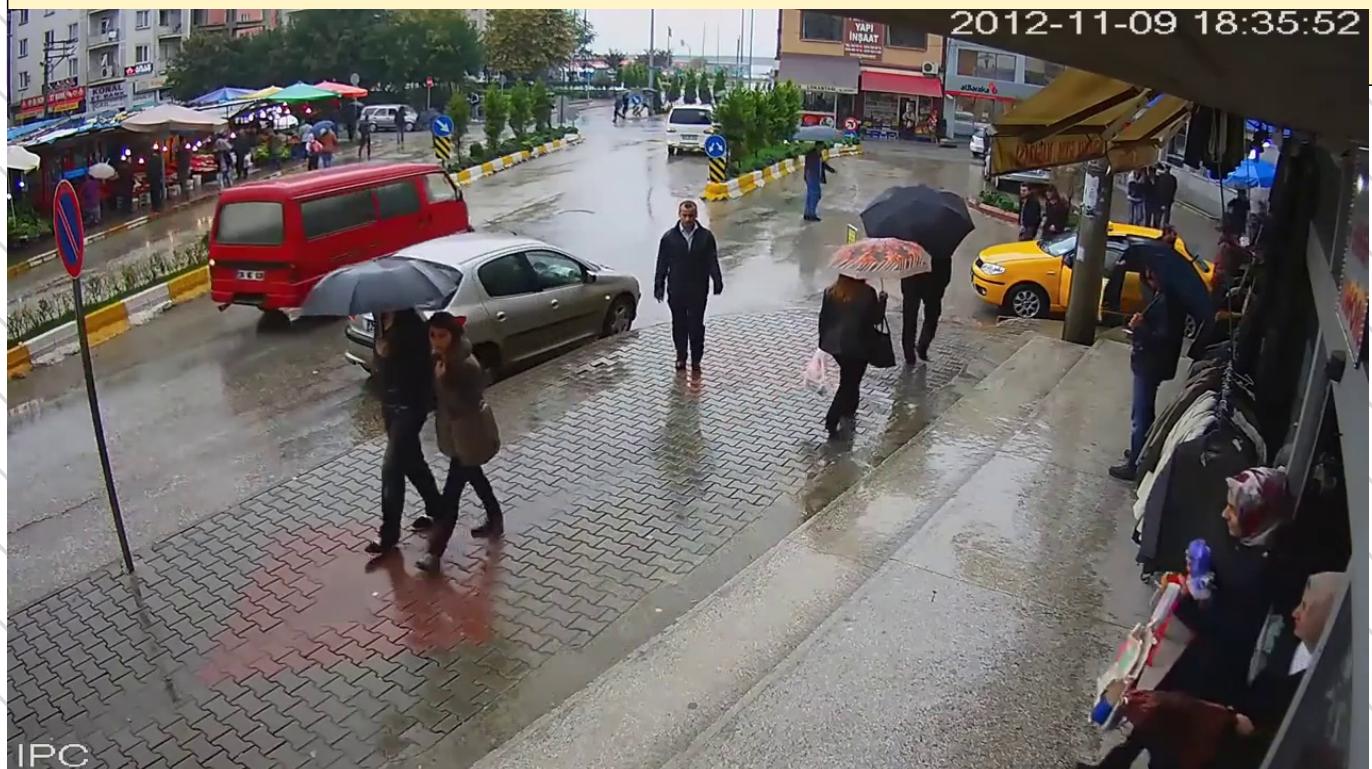


Event Frame: 113

YOLO Detection:

I3D Prediction: fight (0.92)

Final Severity: suspicious

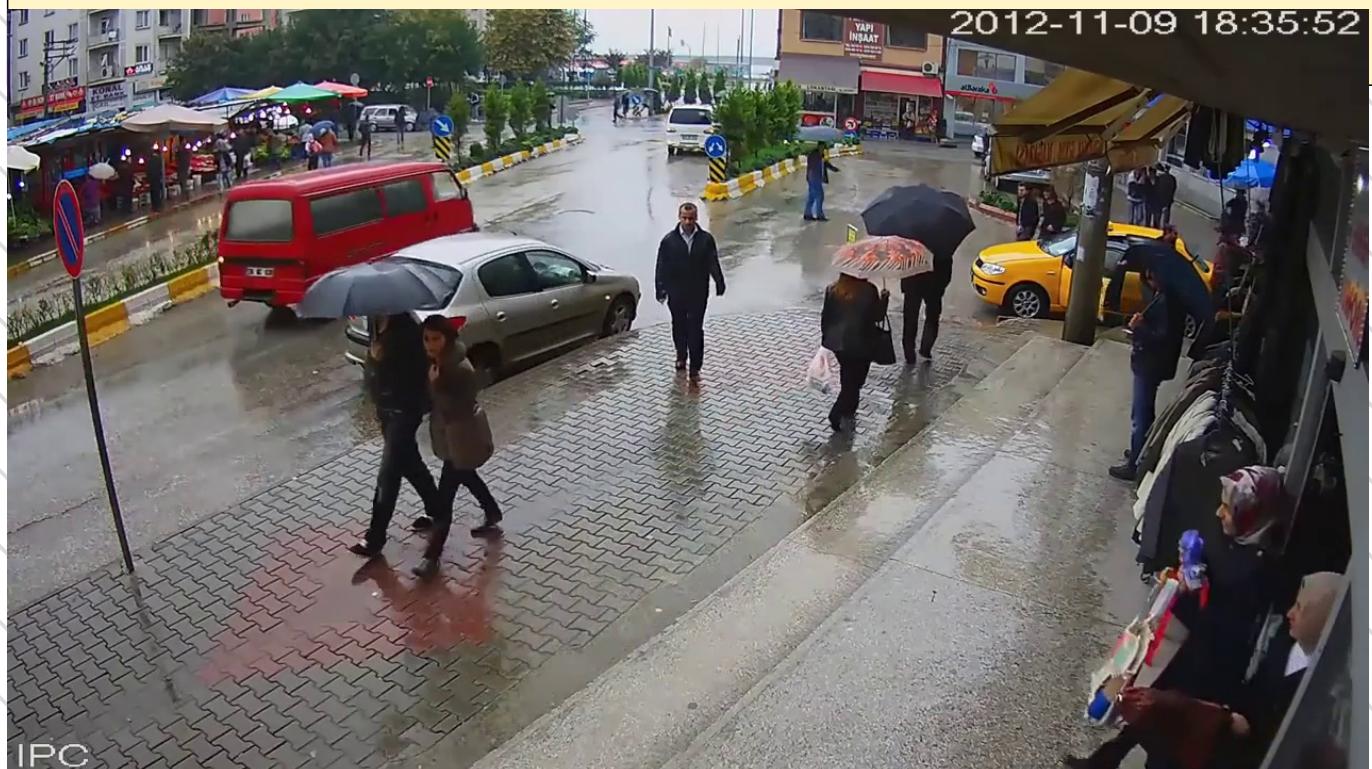


Event Frame: 114

YOLO Detection:

I3D Prediction: fight (0.90)

Final Severity: suspicious



Event Frame: 115

YOLO Detection:

I3D Prediction: fight (0.84)

Final Severity: suspicious

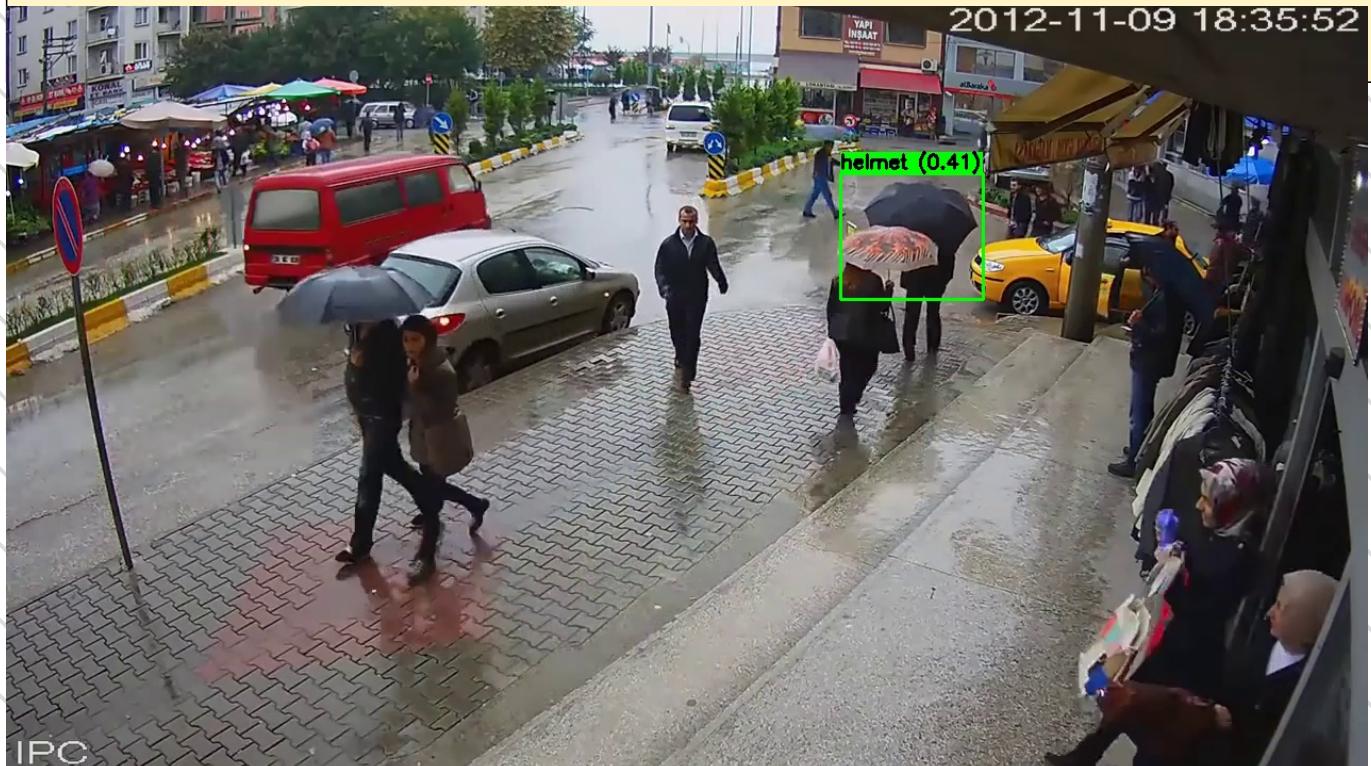


Event Frame: 116

YOLO Detection: helmet (0.41)

I3D Prediction: fight (0.75)

Final Severity: suspicious

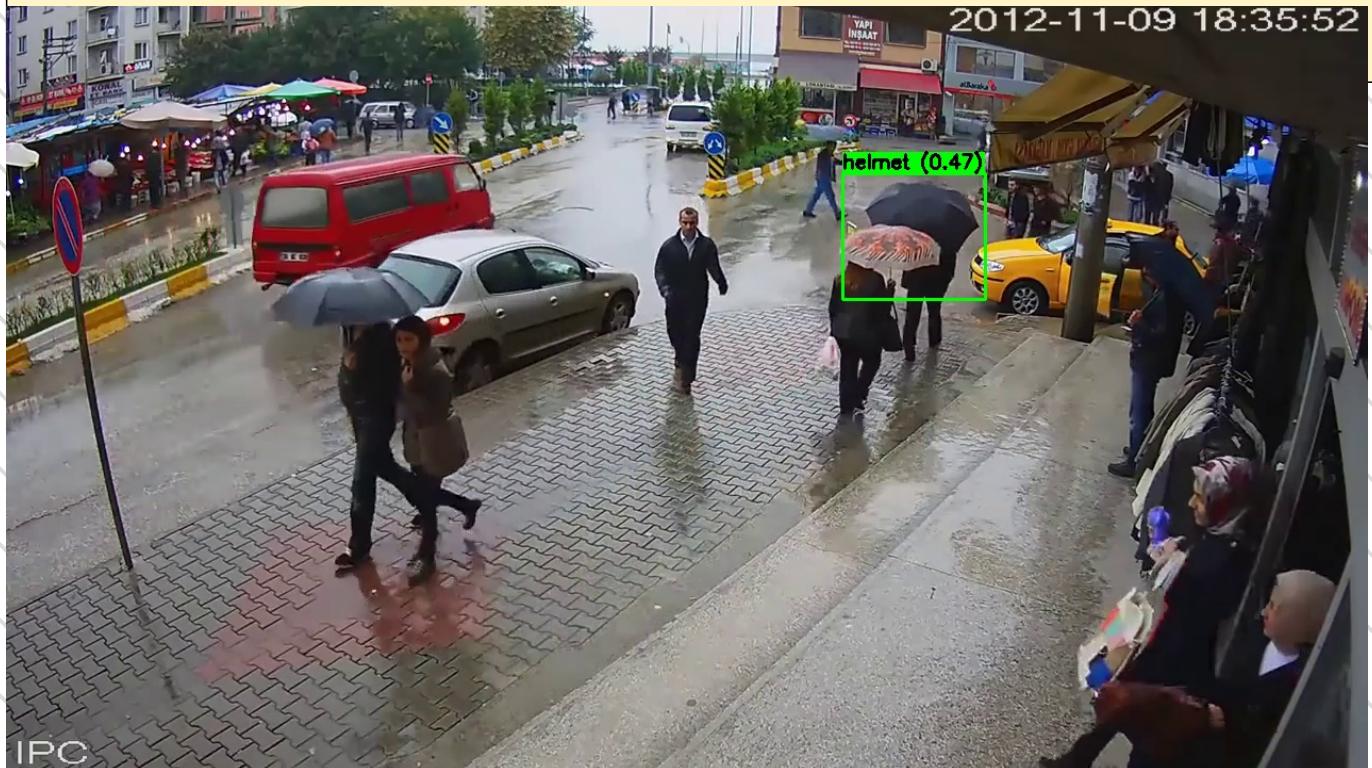


Event Frame: 117

YOLO Detection: helmet (0.47)

I3D Prediction: fight (0.66)

Final Severity: suspicious



Event Frame: 118

YOLO Detection:

I3D Prediction: fight (0.54)

Final Severity: suspicious



Event Frame: 119

YOLO Detection:

I3D Prediction: fight (0.50)

Final Severity: suspicious



Event Frame: 120

YOLO Detection:

I3D Prediction: fight (0.48)

Final Severity: suspicious



IPC

Event Frame: 121

YOLO Detection:

I3D Prediction: fight (0.47)

Final Severity: suspicious



Event Frame: 122

YOLO Detection:

I3D Prediction: robbery (0.53)

Final Severity: danger



Event Frame: 123

YOLO Detection:

I3D Prediction: robbery (0.59)

Final Severity: danger



Event Frame: 124

YOLO Detection:

I3D Prediction: robbery (0.64)

Final Severity: danger

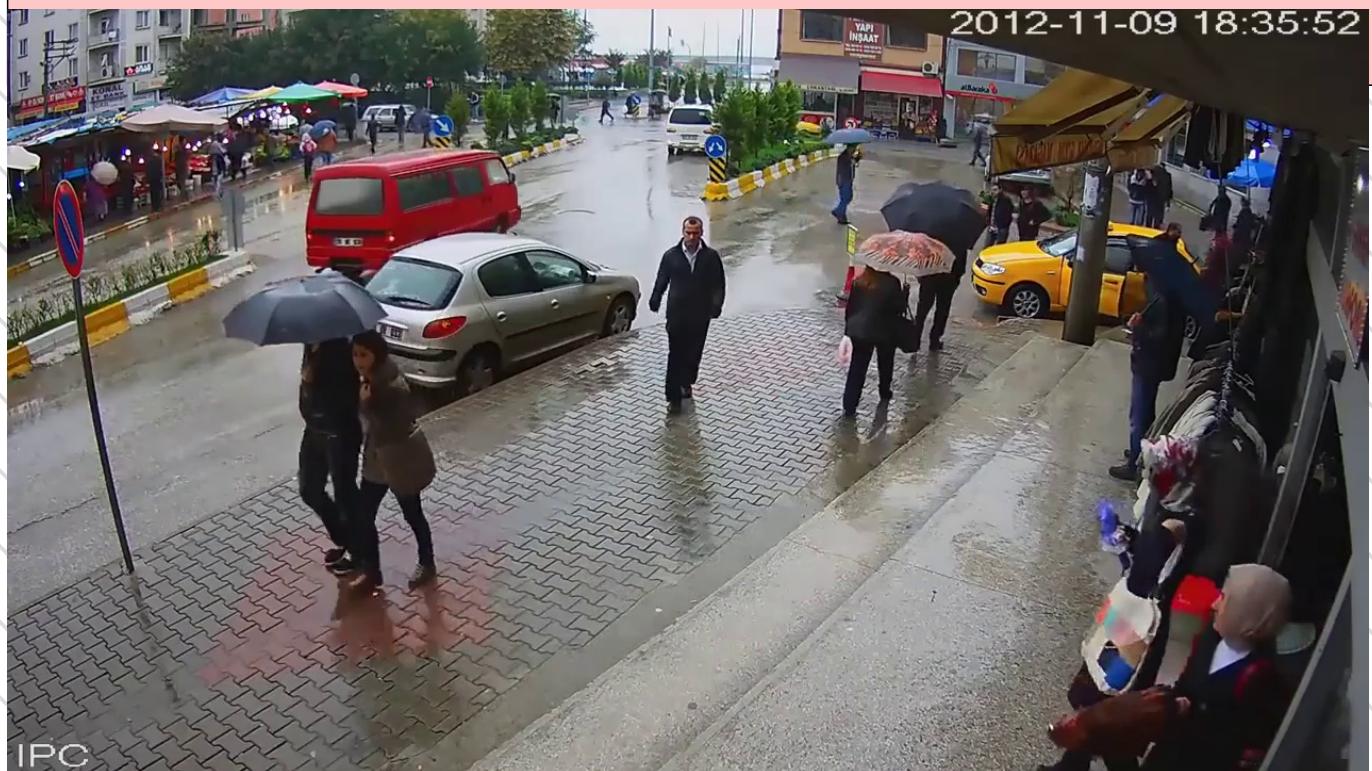


Event Frame: 125

YOLO Detection:

I3D Prediction: robbery (0.67)

Final Severity: danger



Event Frame: 126

YOLO Detection:

I3D Prediction: robbery (0.67)

Final Severity: danger



Event Frame: 127

YOLO Detection:

I3D Prediction: robbery (0.65)

Final Severity: danger

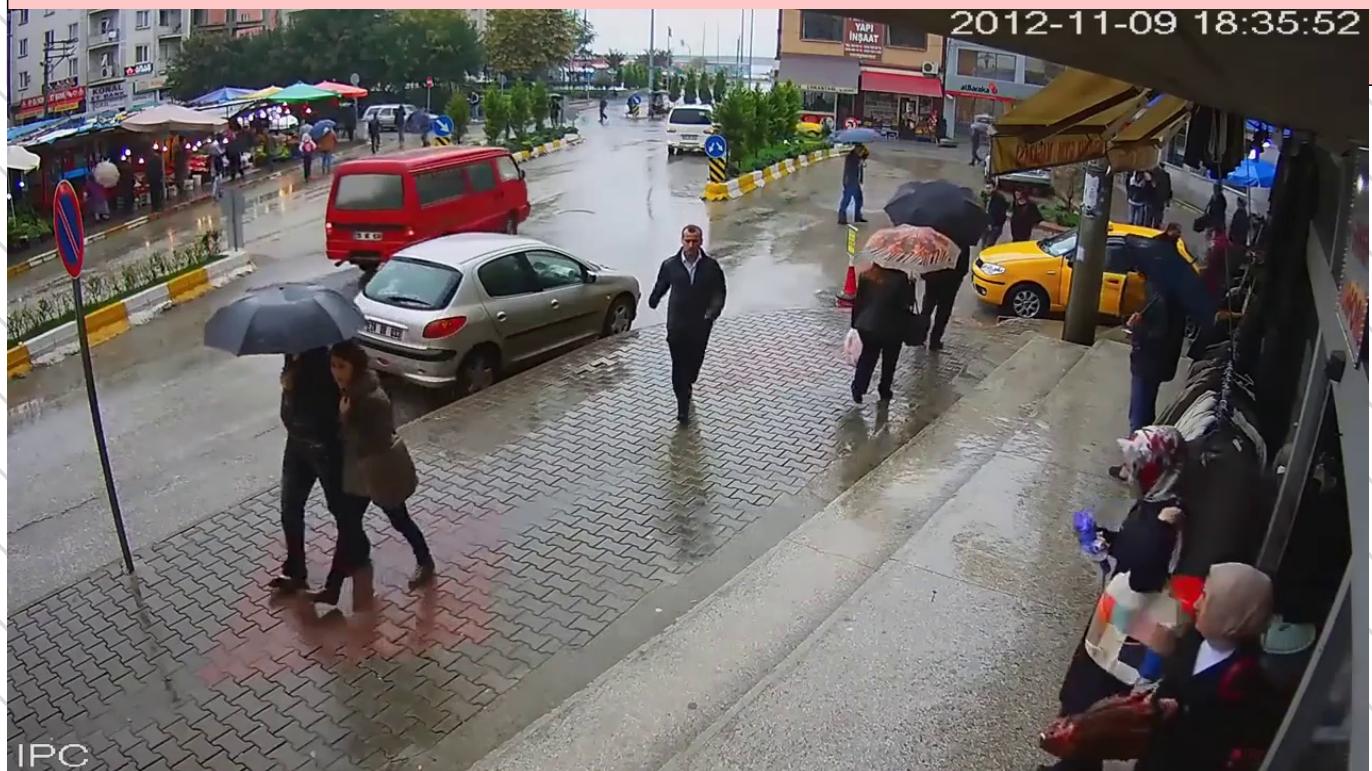


Event Frame: 128

YOLO Detection:

I3D Prediction: robbery (0.60)

Final Severity: danger

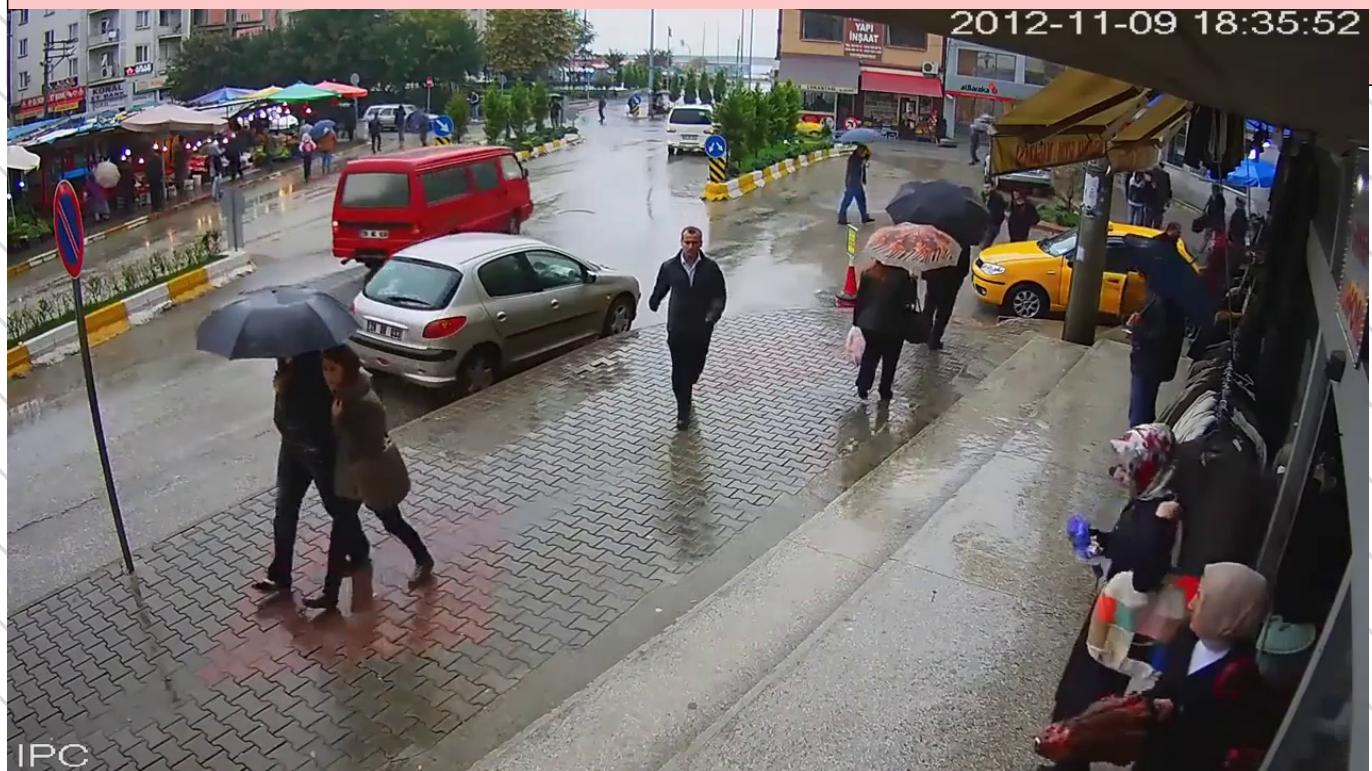


Event Frame: 129

YOLO Detection:

I3D Prediction: robbery (0.62)

Final Severity: danger

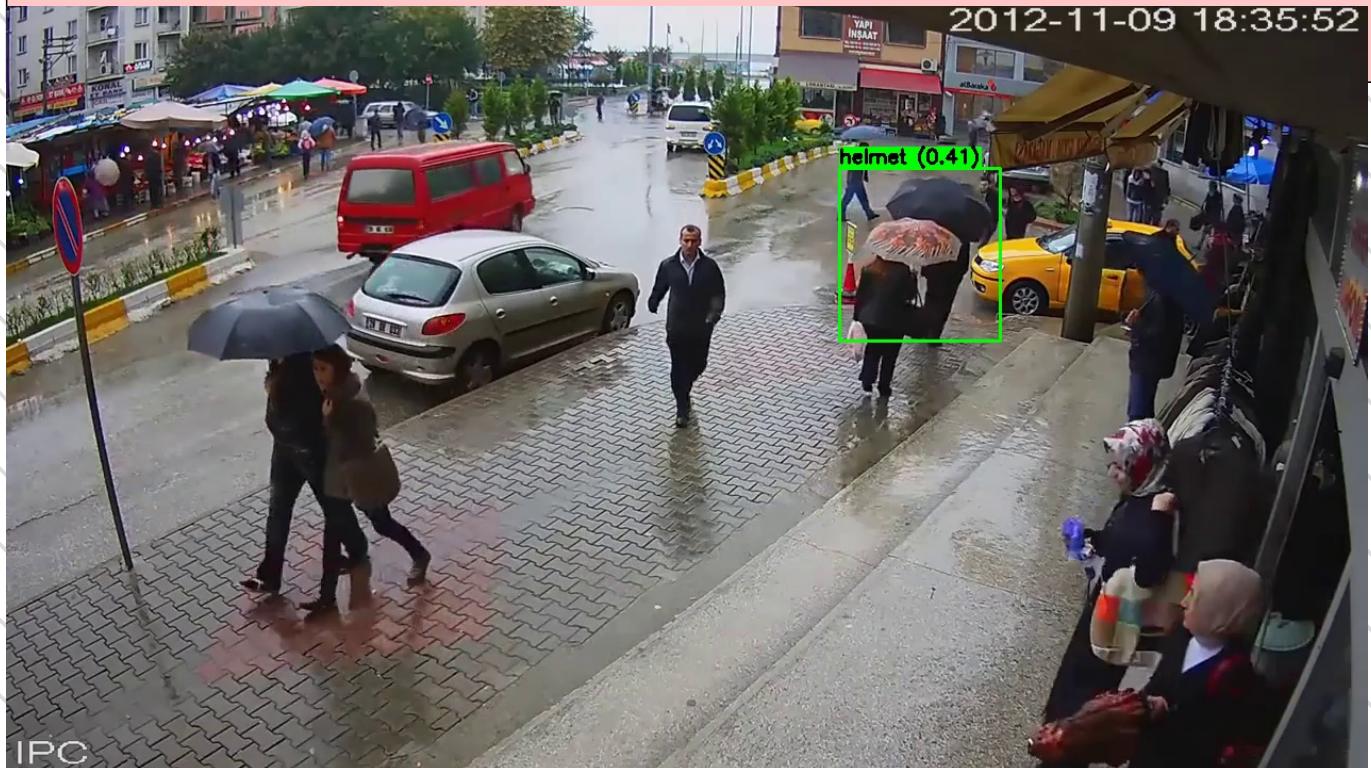


Event Frame: 130

YOLO Detection: helmet (0.41)

I3D Prediction: robbery (0.57)

Final Severity: danger

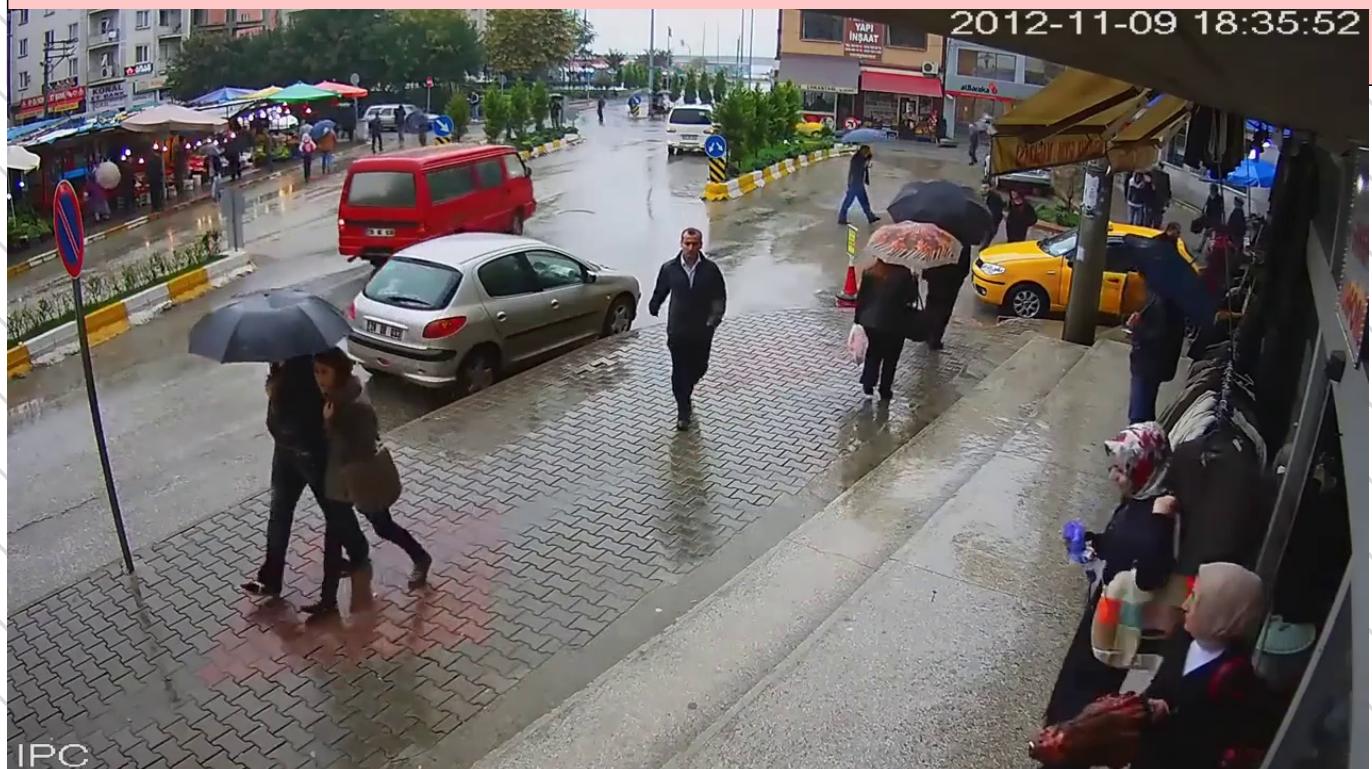


Event Frame: 131

YOLO Detection:

I3D Prediction: robbery (0.54)

Final Severity: danger

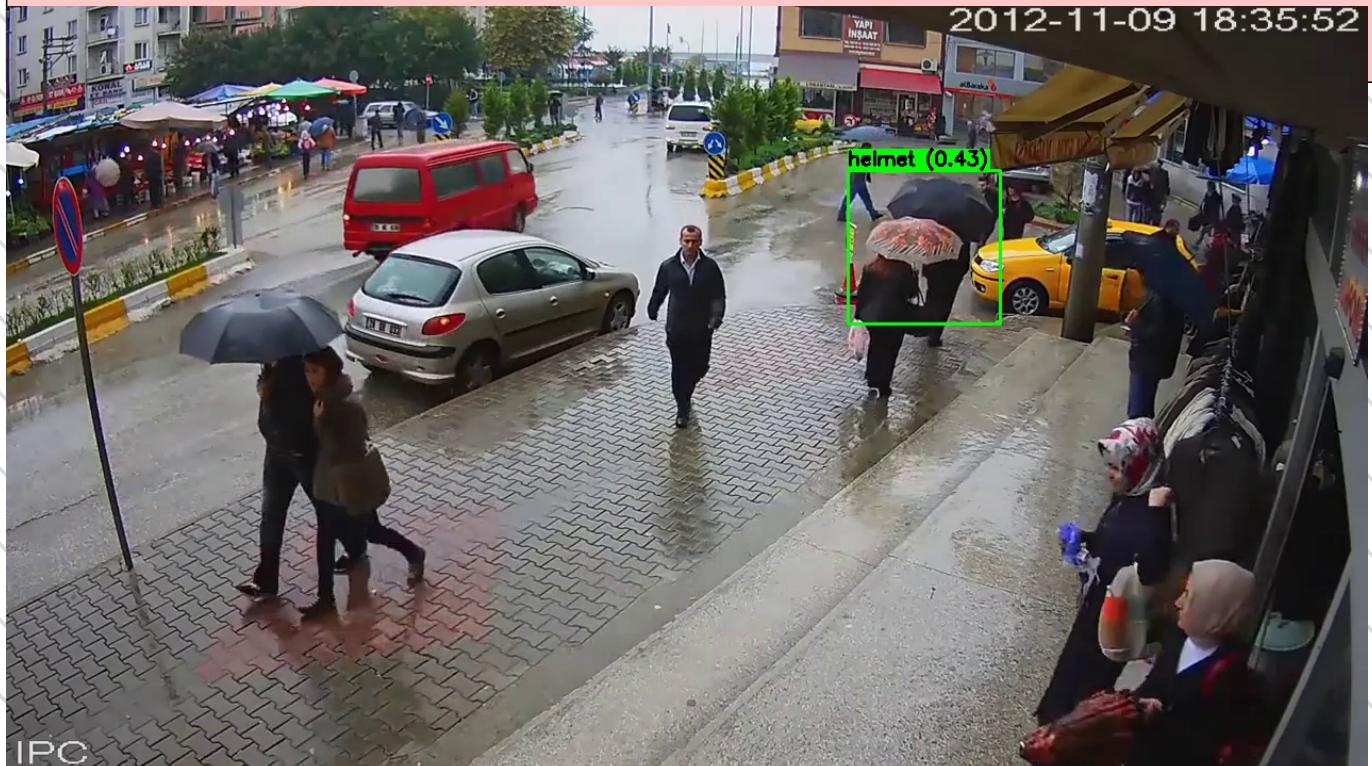


Event Frame: 132

YOLO Detection: helmet (0.43)

I3D Prediction: robbery (0.56)

Final Severity: danger

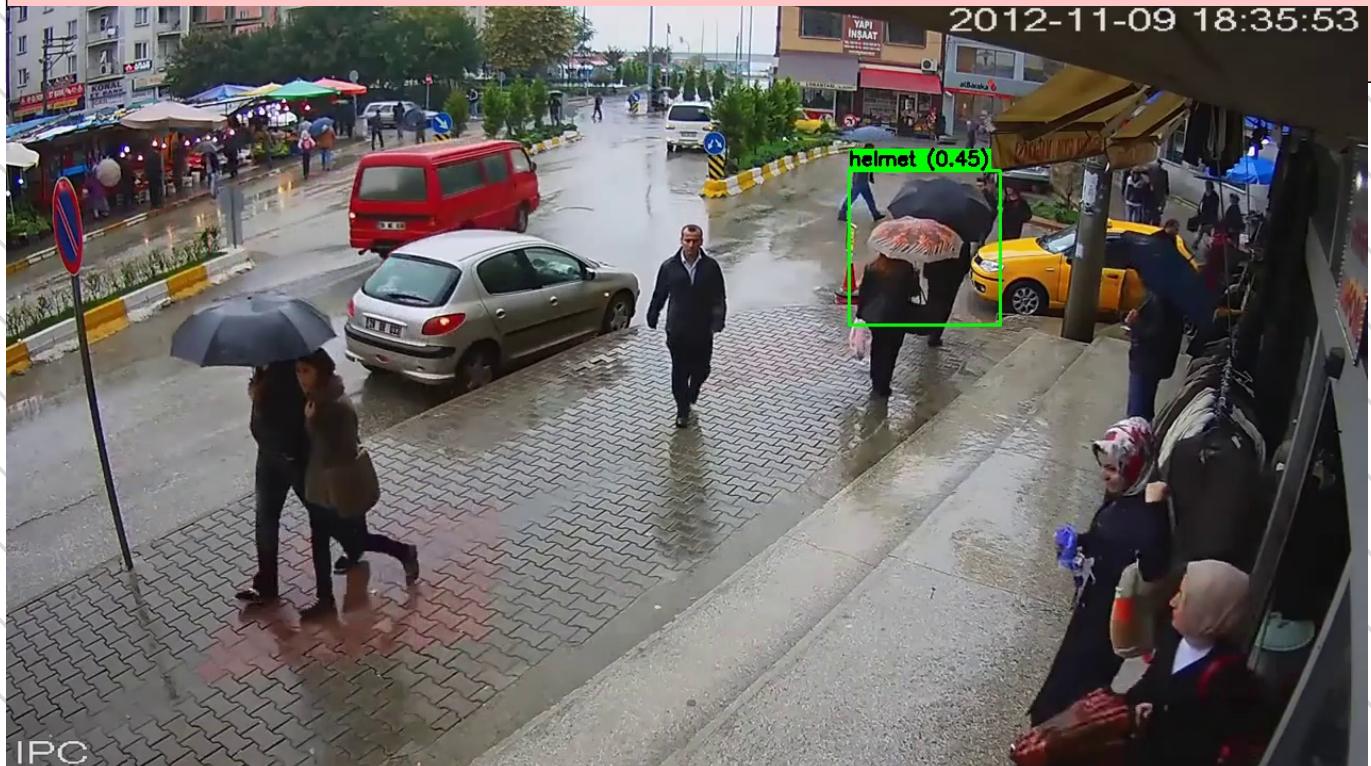


Event Frame: 133

YOLO Detection: helmet (0.45)

I3D Prediction: robbery (0.75)

Final Severity: danger

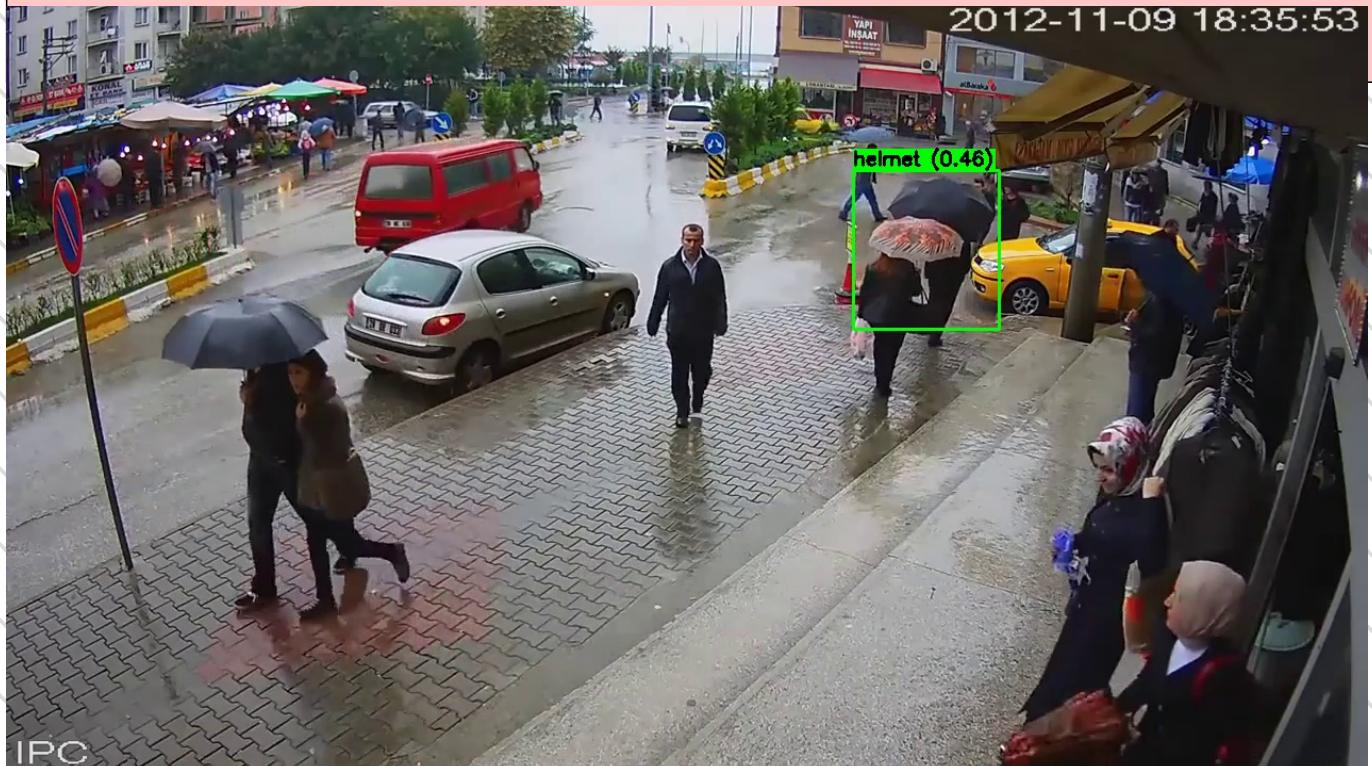


Event Frame: 134

YOLO Detection: helmet (0.46)

I3D Prediction: robbery (0.86)

Final Severity: danger

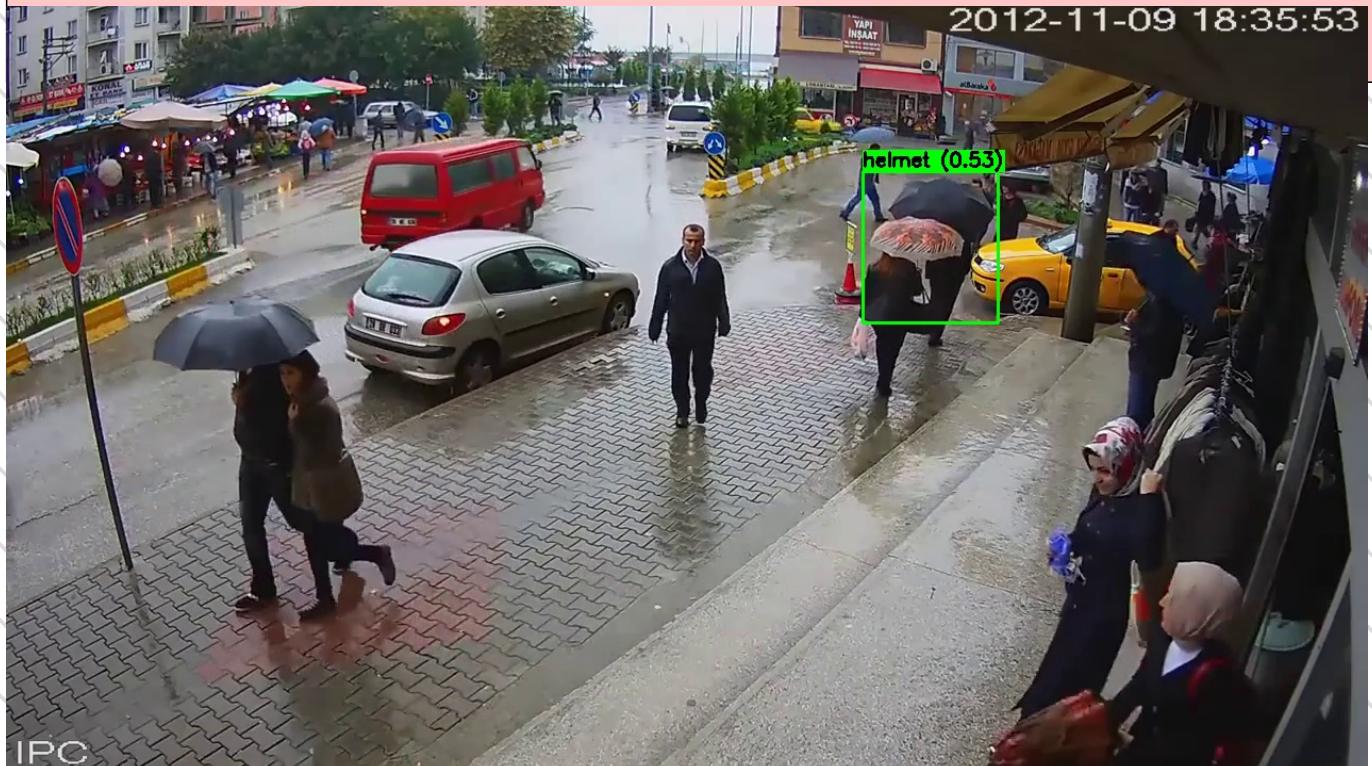


Event Frame: 135

YOLO Detection: helmet (0.53)

I3D Prediction: robbery (0.88)

Final Severity: danger

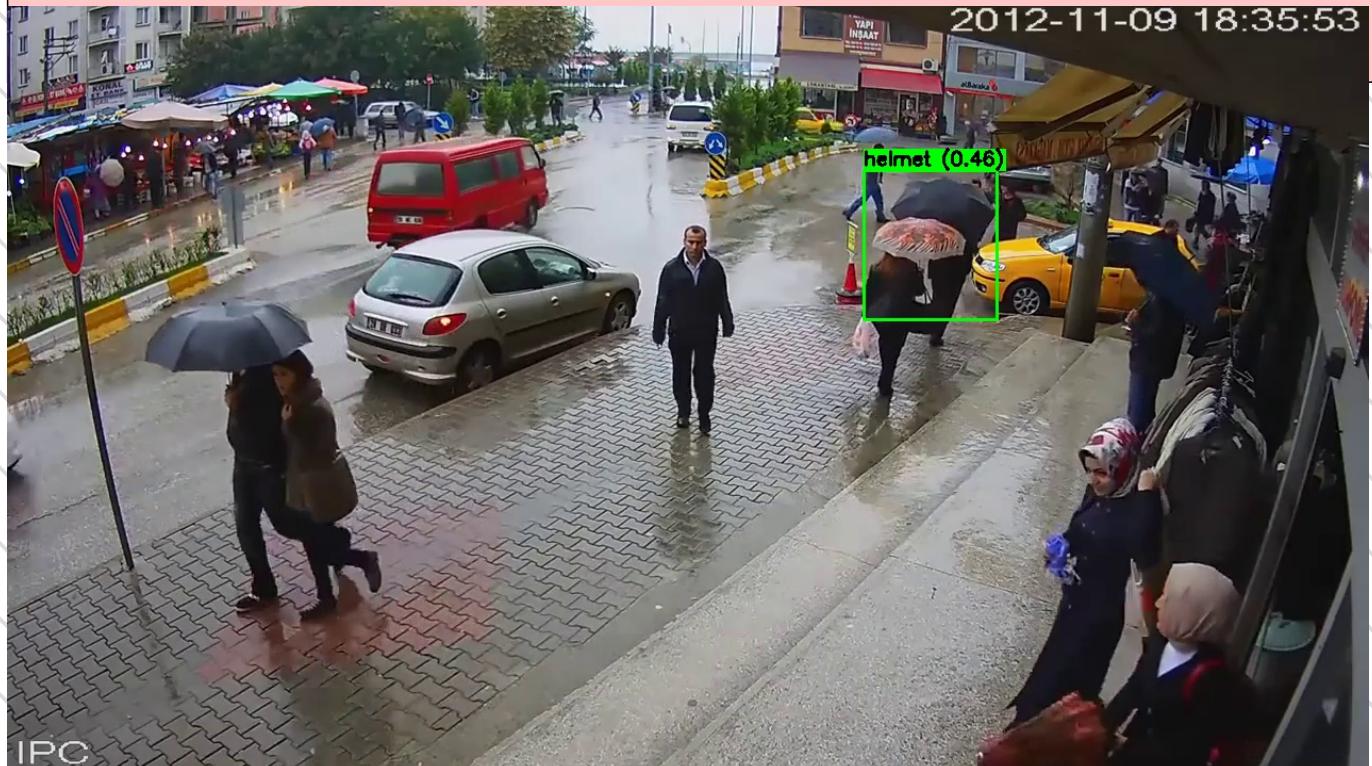


Event Frame: 136

YOLO Detection: helmet (0.46)

I3D Prediction: robbery (0.85)

Final Severity: danger

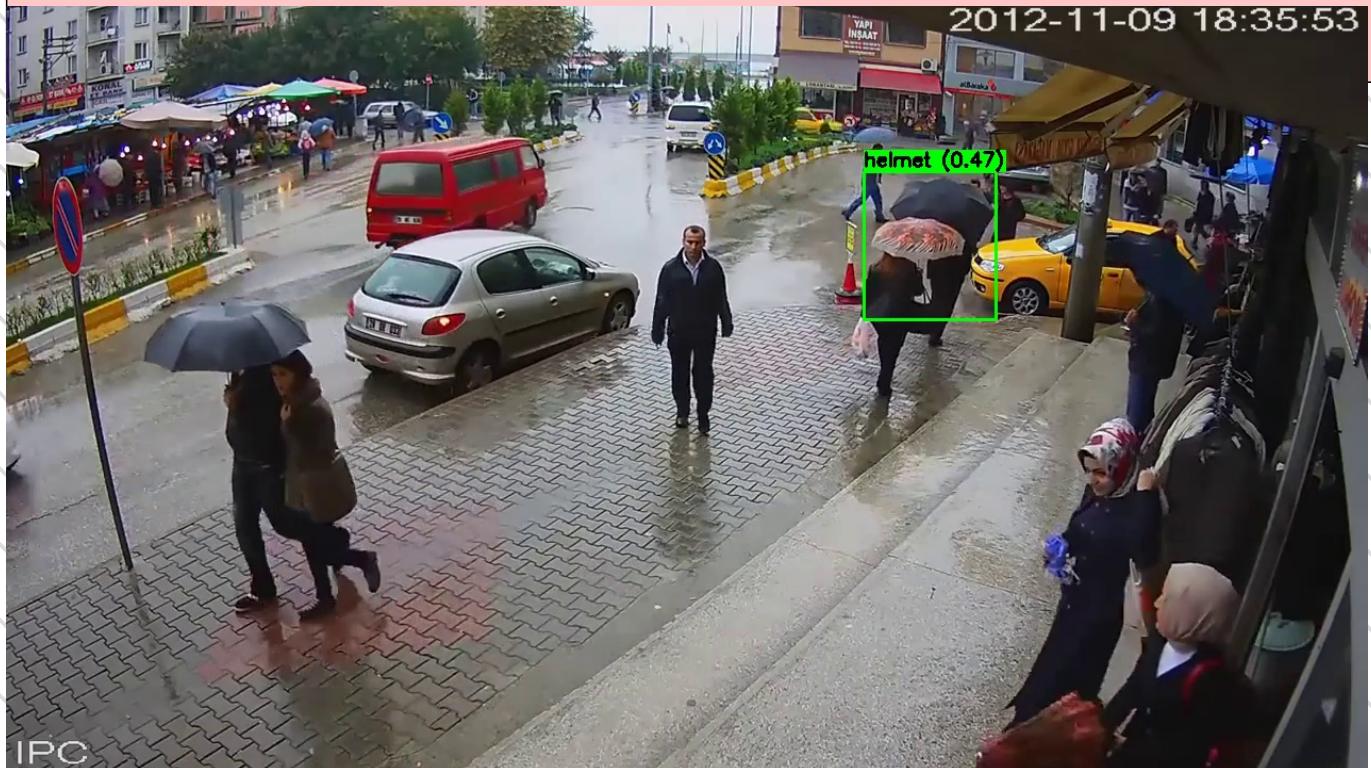


Event Frame: 137

YOLO Detection: helmet (0.47)

I3D Prediction: robbery (0.74)

Final Severity: danger



Event Frame: 138

YOLO Detection:

I3D Prediction: robbery (0.74)

Final Severity: danger



Event Frame: 139

YOLO Detection:

I3D Prediction: robbery (0.76)

Final Severity: danger



Event Frame: 140

YOLO Detection:

I3D Prediction: robbery (0.77)

Final Severity: danger



Event Frame: 141

YOLO Detection:

I3D Prediction: robbery (0.71)

Final Severity: danger

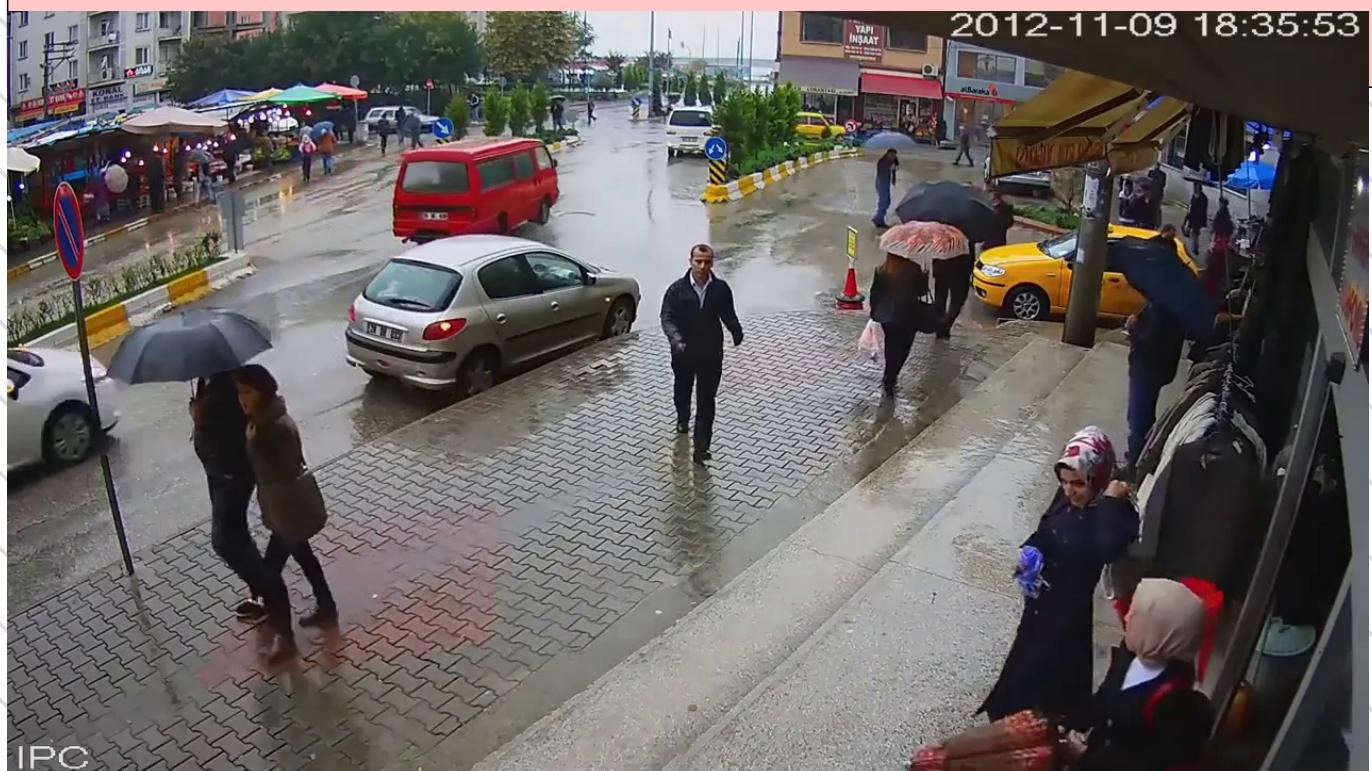


Event Frame: 142

YOLO Detection:

I3D Prediction: robbery (0.75)

Final Severity: danger

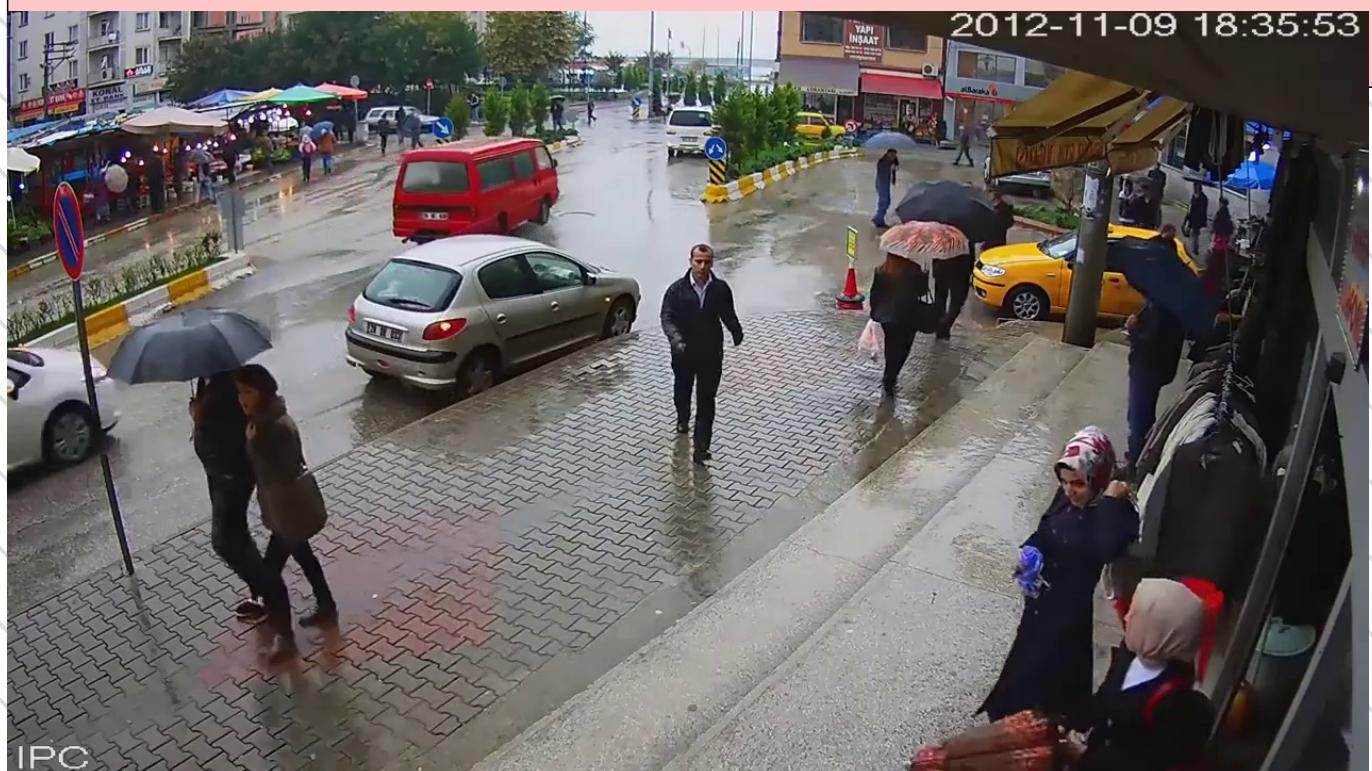


Event Frame: 143

YOLO Detection:

I3D Prediction: robbery (0.81)

Final Severity: danger

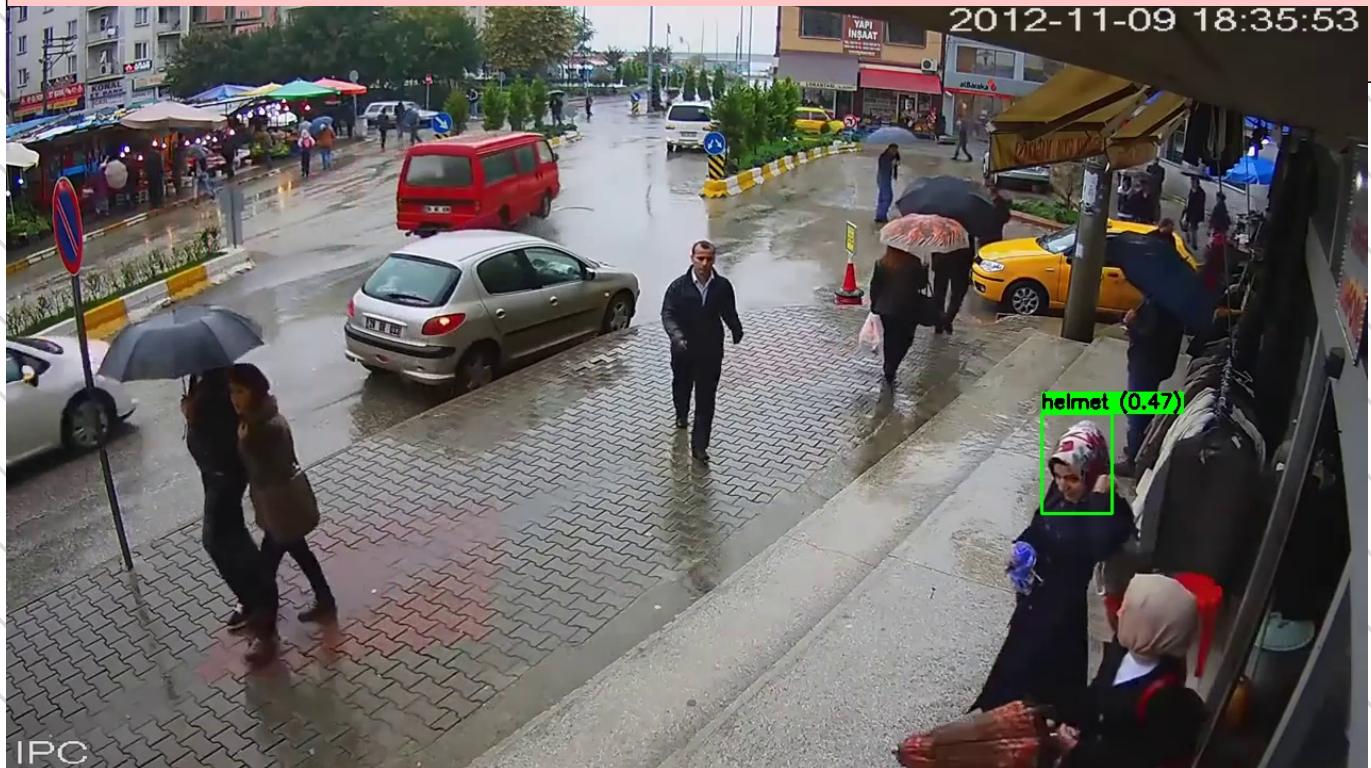


Event Frame: 144

YOLO Detection: helmet (0.47)

I3D Prediction: robbery (0.81)

Final Severity: danger

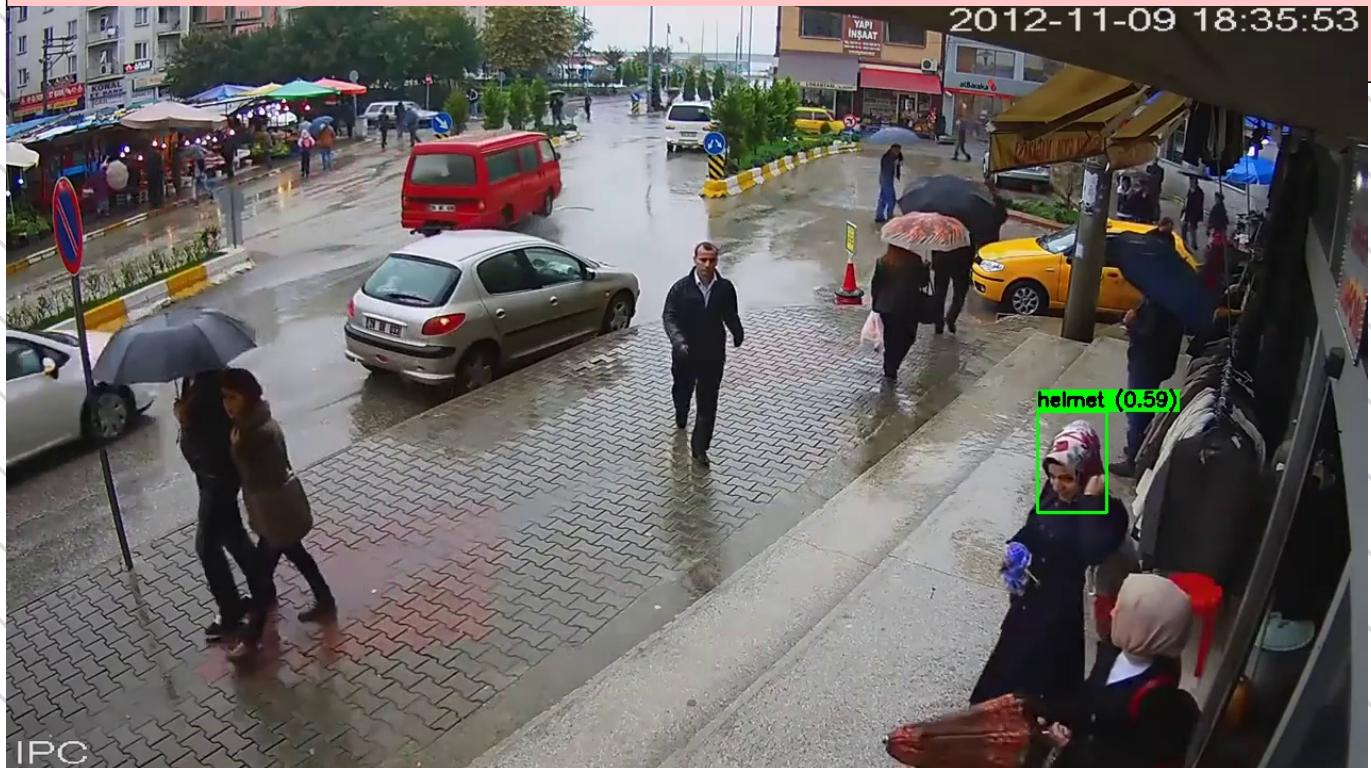


Event Frame: 145

YOLO Detection: helmet (0.59)

I3D Prediction: robbery (0.82)

Final Severity: danger

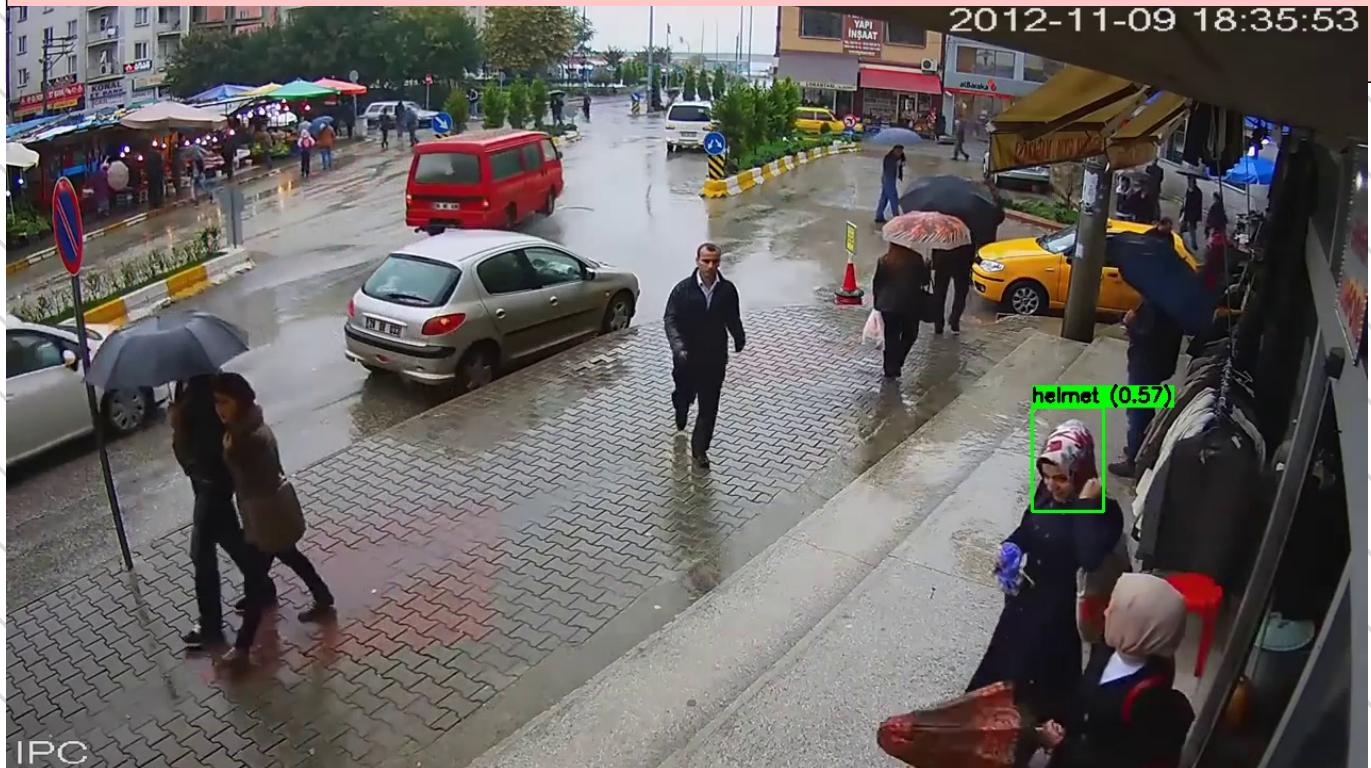


Event Frame: 146

YOLO Detection: helmet (0.57)

I3D Prediction: robbery (0.82)

Final Severity: danger

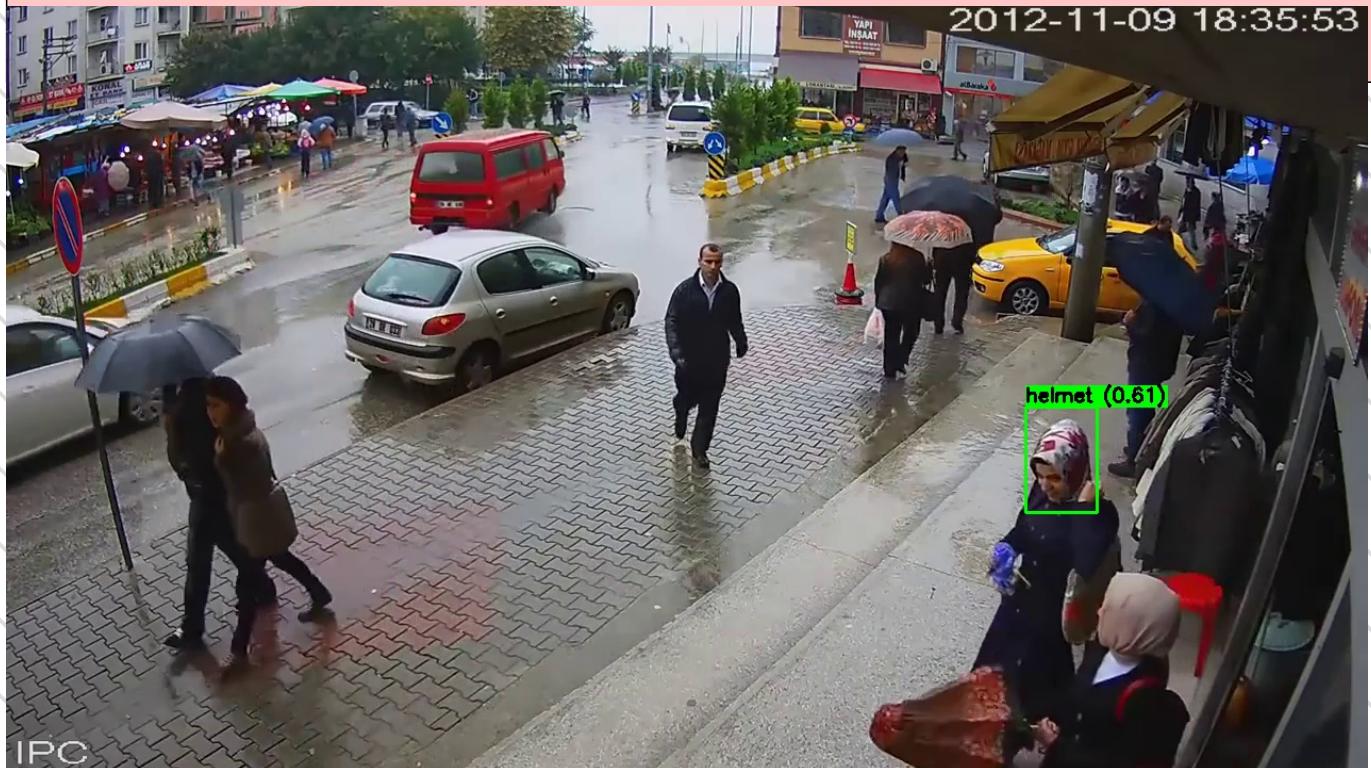


Event Frame: 147

YOLO Detection: helmet (0.61)

I3D Prediction: robbery (0.86)

Final Severity: danger

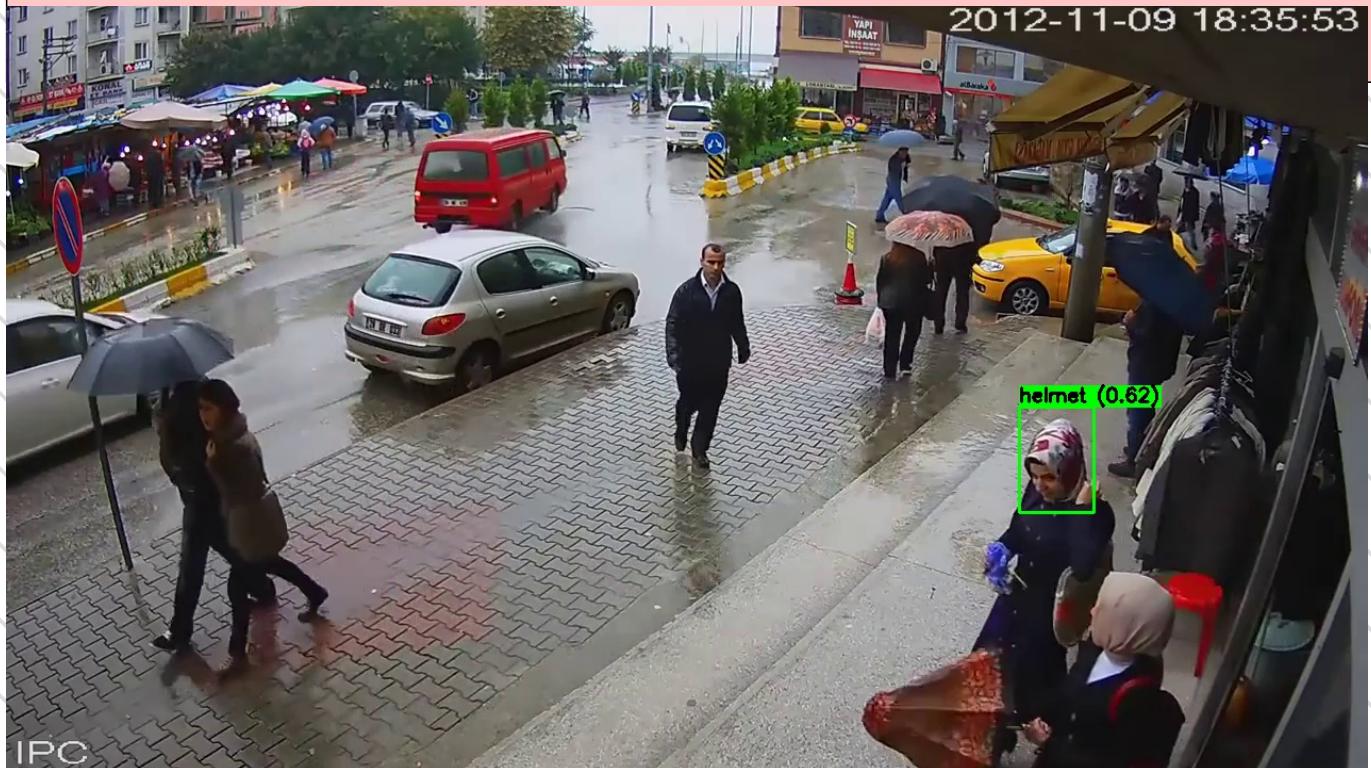


Event Frame: 148

YOLO Detection: helmet (0.62)

I3D Prediction: robbery (0.88)

Final Severity: danger



Event Frame: 149

YOLO Detection: helmet (0.62)

I3D Prediction: robbery (0.89)

Final Severity: danger

