

Kalif Albirra Alfath

kalifalbirraalfath@gmail.com | (62)811-1912-005 | LinkedIn: Kalif Albirra Alfath |
GitHub: KalifAA



Computer Science undergraduate with a dedicated focus on Artificial Intelligence. Driven by curiosity and a commitment to continuous improvement. Dedicated to mastering new concepts quickly and delivering high-quality results in fast-paced, dynamic environments.

EDUCATION

Bina Nusantara University - Tangerang, Indonesia

Expected Graduation, May 2027

B.S in Computer Science

- **GPA:** 3.41/4.00
- **Concentrations:** Intelligent Systems
- **Relevant Coursework:** Artificial Intelligence (Machine Learning, Deep Learning) Computer Vision, Natural Language Processing, Speech Recognition, Software Engineering

ORGANIZATIONAL EXPERIENCE

Binus English Club - Tangerang, Indonesia

March 2025 - Present

HRD Staff

- Orchestrated internal team-building events for the Board of Management to bridge communication gaps between divisions and improve operational synergy.
- Conducted structured interviews and performance assessments to select new Board of Management staff, ensuring candidates met the organizational skill and culture requirements.

OSIS Labschool Cirendeu - Tangerang, Indonesia

August 2021 – August 2022

IT Division Coordinator

- Led the IT division to provide technical support for campus-wide events.
- Managed audio-visual systems, digital documentation, and multimedia assets for school festivals and assemblies.

RENDEZVOUS Labschool Cirendeu - Tangerang, Indonesia

February 2022 – August 2022

Production Division Coordinator

- Directed the visual identity of the festival, overseeing the timeline and delivery of all digital assets (trailers, teasers, stage visuals).
- Coordinated the logistics for camera and lighting equipment, mitigating technical risks during the live event execution.
- Managed the photography and videography teams to capture live event footage and produce the official after movie.

PROJECTS

LearnSphere - Tangerang, Indonesia

Team Member

<https://github.com/KalifAA/LearnSphere>

- Engineered a dApp hosted entirely on the Internet Computer (ICP), writing Motoko smart contracts to handle immutable on-chain data storage, identity management, and automated token rewards.
- Implemented Fetch.ai uAgents to build a personalized AI tutor, integrating it into a gamified React/Tailwind CSS frontend to provide real-time support for users learning Web3 concepts.

SKILLS

Programming: C, HTML/CSS, JavaScript, Python, SQL, React, Next.js

Tools: Bootstrap/Tailwind, Figma, Git, Android Studio