

Exemple Java

1. Prerequisite

To test the Java example, it is necessary to have some prerequisites:

- An integrated development environment such as Eclipse. Download link:
<https://www.eclipse.org/downloads/packages/>
- A JDK Java Development Kit. You need at least version 8 of the JDK for the example to work.

2. SerialId

The serialId is an identifier whose use will be explained in another paragraph of this document.

Note that to connect to Kalima blockchain it is necessary to use your own serialId communicated in the free trial email (insert it in the configuration file .config).

3. Execution of the KalimaJavaExample project

To test the project downloaded from github "KalimaJavaExample", you can follow the video accessible via this link : <https://www.youtube.com/watch?v=1pyACOm1ITl> ;

Or follow these steps :

Start Eclipse,

Click on the File menu → Import → General → Existing Project into Workspace → Next → Click on Browse in the Select root directory field → Click on the KalimaJavaExample repository downloaded from github → Press on Select Folder → Finish,

From Eclipse open the file KalimaJavaExample/etc/cfg/node.config via a text editor -> Change the SerialId with the one you received in the free trial email,

From Eclipse open the file KalimaJavaExample/src/Client.java,

Click on the Run menu → Run Configurations → Right click on JavaApplication → New Configuration → Open the Arguments tab → Indicate the relative path (or the complete path) of the config.node file (etc/cfg/node.config) in the Program arguments field → Click on Run,

When you run the project you will be asked if you want to use Smart Contrats:

If you choose "Y" : you need to enter your git ID sent in the free trial email (using your new git password),

If you choose "N", you will not need to enter anything.

To do the command line execute of the you can go to the section " Code execution ; Command line execution".

The execution result of the KalimaJavaExample project can be found in the "Results" section of this document.

4. Connection and interaction with Kalima blockchain

To connect and interact with the Kalima blockchain from your own project you can rely on the different explanations mentioned in the following of this document.

a. Add the Kalima Jar in the project

To start, you must include the jar Kalima.jar in to your project. For exemple, under Eclipse, place the jar somewhere in your project, then → right click on the jar → Build Path → Add to Build Path.

You have now access to Kalima API in your project

b. Initialisations

The code below allows you to initialize a certain number of objects and to connect to the Blockchain.

```
clonePreferences = new ClonePreferences(args[0]);
logger = clonePreferences.getLoadConfig().getLogger();

byte[] key = new byte[] {
    (byte)0x20, (byte)0xf7, (byte)0xdf, (byte)0xe7,
    (byte)0x18, (byte)0x26, (byte)0x0b, (byte)0x85,
    (byte)0xff, (byte)0xc0, (byte)0x9d, (byte)0x54,
    (byte)0x28, (byte)0xff, (byte)0x10, (byte)0xe9
};

devId = KKeyStore.setDevId(clonePreferences.getLoadConfig(), key, logger);

node = new Node(clonePreferences.getLoadConfig());
node.setDevID(devId);
clone = new Clone(clonePreferences, node);

serverCallBack = new KalimaServerCallBack(this);
clientCallBack = new KalimaClientCallBack(this);

try {
    node.connect(serverCallBack, clientCallBack);
} catch (IOException e) {

    logger.log_srvMsg("ExampleClientNode", "Client", Logger.ERR,
        "initComponents initNode failed : " + e.getMessage());
}

for(Map.Entry<String, KCache> entry : clone.getMemCaches().entrySet()) {
    clone.addListenerForUpdate(new
        ChannelCallback(entry.getValue().getCachePath()));
}
```

The key table allows to store an id (devId) locally in a file, in an encrypted way. You can choose the key you want.

The devId allows you to identify your device on the blockchain.

The Node will be responsible for the connexion with the Blockchain

The clone is responsible for the synchronisation of the data in cache memory.

The clientCallback allows you to react to the addition of new transactions in the Blockchain (see Callbacks chapter).

We can see that we have to pass args[0] during the creation of the clonePreferences. Indeed, you must launch your client by passing the path of a configuration file, we will talk about in the next section.

c. Configuration file

Here is an example of configuration file :

```
LedgerName=KalimaLedger
NODE_NAME=Node Client Example

NotariesList=62.171.131.154:9090,62.171.130.233:9090,62.171.131.157:9090,144.91
.108.243:9090
FILES_PATH=/home/rcs/jit/ClientExample
SerialId=PC1245Tuto
```

- LedgerName → Is not yet used in the current version
- NODE_NAME → You can put something that allows you to recognize your node
- NotariesList → Comma-separated list of notary's addresses and ports
- FILES_PATH → This is the path where the files useful to Kalima will be stored, as well as the logs.
- serialId → It is an identifier that will allow the authorization on the blockchain at the first launch of the client node (provided by Kalima Systems in the case of a test on our Notary).

d. Callbacks

As we have seen previously, we have to pass two callback classes to the Node object. The serverCallback is not useful for an ordinary node. So you can just create a simple class that inherits ServerCallback, without putting anything in the methods.

ClientCallback is more important, and requires a few mandatory lines. It will allow you to react to the arrival of new transactions. To start, create a class that inherits ClientCallback, then add the missing methods : On Eclipse, click on the error (on the left, next to the line numbers) → « Add unimplemented methods ».

The putData function will be called at each new transaction received, you must at least add the code below, and then customize the code according to your needs.

```
KMsg kMsg = KMsg.setMessage(msg);
client.clone.set(kMsg.getCachePath(), kMsg, true, false);
```

The onConnectionChanged function will be called at every connection / disconnection with one of the Notary Nodes. You must at least insert the code below, and you can add more if needed.

```
client.clone.onConnectedChange( (status==Node.CLIENT_STATUS_CONNECTED) ? new
AtomicBoolean(true) : new AtomicBoolean(false), nioClient, false);
```

The onNewCache function is called every time a new Cache is created in our Node. All caches will be created at the beginning of the connection, during synchronization. We can create callbacks for each Cache. In this example, a callback has been created to manage smart contracts. This callback is subscribed to in the onNewCache function:

```
client.getClone().addListenerForUpdate(new  
SmartContractCallback(cachePath, client, contractManager));
```

e. Smart Contracts (SmartContractCallback)

Smart contracts are stored on git but validated by the Kalima blockchain. All the management of these smart contracts is integrated in the Kalima API. To be able to execute smart contracts from our Node, you just have to provide the login information (login, password) of an authorized account on the git directory where the smart contracts are stored.

In the example, the identifiers are requested at the start of the application.

```
contractManager.loadContract(GIT_URL, GIT_USERNAME, password,  
kMsg.getKey(), kMsg.getBody());
```

Once loaded, a smart contract can be executed :

```
String scriptPath = logger.getBasePath() +  
"/git/KalimaScriptsTest/scripts/reverse_string.js";  
try {  
    String result = (String) contractManager.runFunction(scriptPath,  
"main", logger, kMsg);  
    logger.log_srvMsg("ExampleClientNode", "TableCallback",  
Logger.INFO, "script result=" + result);  
} catch (Exception e) {  
    logger.log_srvMsg("ExampleClientNode", "TableCallback",  
Logger.ERR, e);  
}
```

Bindings are used to pass objects to the scripts. In this example, we run the script "reverse_string.js" and pass a KMsg and a Logger to it. This smart contract returns an object of type String.

f. Code execution

To test your project, you can run the code from Eclipse, or from a command line console. You just have to pass as a parameter, the path of the configuration file.

Execution from Eclipse :

In Run → Run Configurations → right click on « Java Application » → New Configuration.

- ⇒ Choose a name for the configuration
- ⇒ under « Project » clic on « Browse » and choose your project
- ⇒ under « Main class » clic on « Search » and select the class including the Main method that you will launch (here : Client.java)
- ⇒ In the "Arguments" tab, under "Program arguments", give the path of the config file (here: etc/cfg/node.config)

Your configuration is ready, you can execute it.

Command line execution

You can also generate the jar and then execute it on the command line. On Eclipse, right click on your project → Export, choose Java → Runnable Jar File → Next.

In the "Runnable JAR File Export" window, choose your configuration under "Launch Configuration", and choose a destination for your jar (ex:

/Documents/git/KalimaTuto/TutoClient/etc/jar/TutoClient.jar), then click on "Finish".

then, from the console:

```
cd /Documents/git/KalimaTuto/TutoClient/etc/  
java -jar jar/TutoClient.jar cfg/node.config
```

5. Results

The example program connects to the Blockchain and sends 10 messages (1/second). The TTL (Time To Live) of these messages is 10, which means that each message will be automatically deleted after 10 seconds (a transaction will take place on the blockchain for each deletion). So, if your code is correct, you have correctly configured the configuration file, and your device is authorized on the blockchain, you should have something similar in your console after 2 seconds:

```
Do you want use Smart Contracts ? (Y/n)
```

```
n
```

```
log_srvMsg:KalimaMQ:KeyStore:60:setDevId deviceId=30dbd16c-1e0e-3265-8492-  
de8b14f9fb3e
```

```
log_srvMsg:KalimaMQ:NioServer:60:NEW SERVER port ServerSocketChannel:9118
```

```
log_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 167.86.124.188:9090
```

```
log_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 62.171.130.233:9090
```

```
log_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 62.171.131.157:9090
```

```
log_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 144.91.108.243:9090
```

```
log_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 62.171.131.157:9090
```

```
myClients.size=1
```

```
log_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 62.171.130.233:9090
```

```
myClients.size=2
```

```
log_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 167.86.124.188:9090
```

```
myClients.size=3
```

```
log_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 144.91.108.243:9090
```

```
myClients.size=4
```

```
log_srvMsg:KalimaMQ:Node:60:Node subscribe
```

```
log_srvMsg:KalimaMQ:Node:60:Node subscribe
```

```
log_srvMsg:KalimaMQ:Node:60:Node subscribe
```

```
log_srvMsg:KalimaMQ:Node:60:Node subscribe
```

```
log_srvMsg:KalimaMQ:Node:60:Node getSnapshotFromNotaryNodes
```

```
snapshotForAllCaches=true
```

```
log_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire
```

```
log_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.hdr
```

```
log_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.val
```

```
log_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.fmt
```

```
log_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.json
```

```
log_srvMsg:NodeLib:Clone:60:addCache : /sensors
```

```

log_srvMsg:NodeLib:Clone:60:addCache : /sensors.hdr
log_srvMsg:NodeLib:Clone:60:addCache : /sensors.val
log_srvMsg:NodeLib:Clone:60:addCache : /sensors.fmt
log_srvMsg:NodeLib:Clone:60:addCache : /sensors.json
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Scripts
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/Kalima_Scripts key=Kalima-
Tuto/etc/scripts/reverse_string.js sequence=1
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/Kalima_Scripts
key=KalimaContractsTuto/KalimaExamples/reverse_string.js sequence=3
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Scripts.hdr
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Scripts.val
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Scripts.fmt
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Scripts.json
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_User
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_User.hdr
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_User.val
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_User.fmt
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_User.json
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Password
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Password.hdr
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Password.val
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Password.fmt
log_srvMsg:NodeLib:Clone:60:addCache : /Kalima_Password.json
GO

```

```

log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key0 sequence=603
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key1 sequence=604
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key2 sequence=605
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key3 sequence=606
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key4 sequence=607
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key5 sequence=608
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key6 sequence=609
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key7 sequence=610
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key8 sequence=611
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key9 sequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key0 sequence=613
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key0
seq=613 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key1 sequence=614
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key1
seq=614 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key2 sequence=615
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key2
seq=615 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key3 sequence=616
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key3
seq=616 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key4 sequence=617
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key4
seq=617 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key5 sequence=618
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key5
seq=618 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key6 sequence=619
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key6
seq=619 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key7 sequence=620
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key7
seq=620 HighestRemainingSequence=612
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key8 sequence=621

```

```
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key8  
seq=621 HighestRemainingSequence=612  
log_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key9 sequence=622  
log_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key9  
seq=622 HighestRemainingSequence=612
```

At the beginning the program connects to the blockchain and a snapshot request is made, which allows our client to receive the data he is authorized to receive. This is done relatively quickly. In the main class Client.java the program is put on hold for 2 seconds.

The message "Go" is then displayed.

Then the client will send 10 messages in 10 seconds. The messages will be received by all authorized nodes on the path cache in question, including yours. Thus, you must see in the logs a line for each message sent (lines starting with "StoreLocal"). For each message received in /sensors, the reverse_string script is run. If you answered "Y" at the beginning of the program, and that you correctly identified yourself on git afterwards, you must see in the logs the route of the script, which displays the body upside down (ex: 3olleh).

Finally, the messages will be deleted one by one, since the TTL has been set to 10 seconds. So you must see the transactions in the logs (lines starting with "StoreLocal remove").

If nothing happens after « Go » there is several possibilities :

- You are not authorized on the blockchain
- You made a mistake on the config file (make sure to have a valid serialId)
- You are not connected to internet