Exemple Java

# Prerequisite

To test the Java example, it is necessary to have some prerequisites:

• An integrated development environment such as Eclipse. Download link: https://www.eclipse.org/downloads/packages/

• A JDK Java Development Kit. You need at least version 8 of the JDK for the example to work.

# SerialId

The serialId is an identifier whose use will be explained in another paragraph of this document.

Note that to connect to Kalima blockchain it is necessary to use your own serialId communicated in the free trial email (insert it in the configuration file .config).

# Execution of the KalimaJavaExample project

To test the project downloaded from github "KalimaJavaExample", you can follow the video accessible via this link : <https://www.youtube.com/watch?v=1pyACOm1lTI>  ;

Or follow these steps :

Start Eclipse,

Click on the File menu  Import  General  Existing Project sinto Workspace  Next  Click on Browse in the Select root directory field  Click on the KalimaJavaExample repository downloaded from github  Press on Select Folder  Finish,

From Eclipse open the file KalimaJavaExample/etc/cfg/node.config via a text editor -> Change the SerialId with the one you received in the free trial email,

From Eclipse open the file KalimaJavaExample/src/Client.Java,

Click on the Run menu  Run Configurations  Right click on JavaApplication  New Configuration  Open the Arguments tab  Indicate the relative path (or the complete path) of the config.node file (etc/cfg/node.config) in the Program arguments field  Click on Run,

When you run the project you will be asked if you want to use Smart Conrtats:

If you choose "Y" : you need to enter your git ID sent in the free trial email (using your new git password),

If you choose "N", you will not need to enter anything.

To do the command line execute of the you can go to the section " Code execution ; Command line execution".

The execution result of the KalimaJavaExample project can be found in the "Results" section of this document.

# Connection and interaction with Kalima blockchain

To connect and interact with the Kalima blockchain from your own project you can rely on the different explanations mentioned in the following of this document.

## Add the Kalima Jar in the project

To start, you must include the jar Kalima.jar in to your project. For exemple, under Eclipse, place the jar somewhere in your project, then  right click on the jar  Build Path  Add to Build Path.  
  
You have now access to Kalima API in your project

## Initialisations

The code below allows you to initialize a certain number of objects and to connect to the Blockchain.  
The key table allows to store an id (devId) locally in a file, in an encrypted way. You can choose the key you want.   
  
The devId allows you to identify your device on the blockchain.   
  
The Node will be responsible for the connexion with the Blockchain

clonePreferences = **new** ClonePreferences(args[0]);

logger = clonePreferences.getLoadConfig().getLogger();

**byte**[] key = **new** **byte**[] {

(**byte**)0x20, (**byte**)0xf7, (**byte**)0xdf, (**byte**)0xe7,

(**byte**)0x18, (**byte**)0x26, (**byte**)0x0b, (**byte**)0x85,

(**byte**)0xff, (**byte**)0xc0, (**byte**)0x9d, (**byte**)0x54,

(**byte**)0x28, (**byte**)0xff, (**byte**)0x10, (**byte**)0xe9

};

devId = KKeyStore.*setDevId*(clonePreferences.getLoadConfig(), key, logger);

node = **new** Node(clonePreferences.getLoadConfig());

node.setDevID(devId);

clone = **new** Clone(clonePreferences, node);

serverCallBack = **new** KalimaServerCallBack(**this**);

clientCallBack = **new** KalimaClientCallBack(**this**);

**try** {

node.connect(serverCallBack, clientCallBack);

} **catch** (IOException e) {

logger.log\_srvMsg("ExampleClientNode", "Client", Logger.***ERR***, "initComponents initNode failed : " + e.getMessage());

}

**for**(Map.Entry<String, KCache> entry : clone.getMemCaches().entrySet()) {

clone.addListnerForUpdate(**new** ChannelCallback(entry.getValue().getCachePath()));

}

The clone is responsible for the synchronisation of the data in cache memory.

The clientCallBack allows you to react to the addition of new transactions in the Blockchain (see CallBacks chapter).   
  
We can see that we have to pass args[0] during the creation of the clonePreferences. Indeed, you must launch your client by passing the path of a configuration file, we will talk about in the next section.

## Configuration file

Here is an example of configuration file :

LedgerName=KalimaLedger

NODE\_NAME=Node Client Example

NotariesList=62.171.131.154:9090,62.171.130.233:9090,62.171.131.157:9090,144.91.108.243:9090

FILES\_PATH=/home/rcs/jit/ClientExample

SerialId=PC1245Tuto

* LedgerName  Is not yet used in the current version
* NODE\_NAME  You can put something that allows you to recognize your node
* NotariesList  Comma-separated list of notary's addresses and ports
* FILES\_PATH  This is the path where the files useful to Kalima will be stored, as well as the logs.
* serialId  It is an identifier that will allow the authorization on the blockchain at the first launch of the client node (provided by Kalima Systems in the case of a test on our Notary).

## Callbacks

As we have seen previously, we have to pass two callback classes to the Node object. The serverCallback is not useful for an ordinary node. So you can just create a simple class that inherits ServerCallback, without putting anything in the methods.   
  
ClientCallBack is more important, and requires a few mandatory lines. It will allow you to react to the arrival of new transactions. To start, create a class that inherits ClientCallback, then add the missing methods : On Eclipse, click on the error (on the left, next to the line numbers)  « Add unimplemented methods ».

The putData function will be called at each new transaction received, you must at least add the code below, and then customize the code according to your needs.

KMsg kMsg = KMsg.*setMessage*(msg);

client.clone.set(kMsg.getCachePath(), kMsg, **true**, **false**);

The onConnectionChanged function will be called at every connection / disconnection with one of the Notary Nodes. You must at least insert the code below, and you can add more if needed.

client.clone.onConnectedChange( (status==Node.***CLIENT\_STATUS\_CONNECTED***) ? **new** AtomicBoolean(**true**) : **new** AtomicBoolean(**false**), nioClient, false);

The onNewCache function is called every time a new Cache is created in our Node. All caches will be created at the beginning of the connection, during synchronization. We can create callbacks for each Cache. In this example, a callback has been created to manage smarts contracts. This callback is subscribed to in the onNewCache function:

client**.**getClone**().**addListnerForUpdate**(new** SmartContractCallback**(**cachePath**,** client**,** contractManager**));**

## Smarts Contracts (SmartContractCallback)

Smarts contracts are stored on git but validated by the Kalima blockchain. All the management of these smarts contracts is integrated in the Kalima API. To be able to execute smarts contracts from our Node, you just have to provide the login information (login, password) of an authorized account on the git directory where the smarts contracts are stored.

In the example, the identifiers are requested at the start of the application.

contractManager.loadContract(GIT\_URL, GIT\_USERNAME, password, kMsg.getKey(), kMsg.getBody());

Once loaded, a smart contract can be executed :  
Bindings are used to pass objects to the scripts. In this example, we run the script "revers\_string.js" and pass a KMsg and a Logger to it. This smart contract returns an object of type String.

String scriptPath **=** logger**.**getBasePath**()** **+** "/git/KalimaScriptsTest/scripts/reverse\_string.js"**;**

**try** **{**

String result **=** **(**String**)** contractManager**.**runFunction**(**scriptPath**,** "main"**,** logger**,** kMsg**);**

logger**.**log\_srvMsg**(**"ExampleClientNode"**,** "TableCallback"**,** Logger**.**INFO**,** "script result=" **+** result**);**

**}** **catch** **(**Exception e**)** **{**

logger**.**log\_srvMsg**(**"ExampleClientNode"**,** "TableCallback"**,** Logger**.**ERR**,** e**);**

**}**

## Code execution

To test your project, you can run the code from Eclipse, or from a command line console. You just have to pass as a parameter, the path of the configuration file.

### Execution from Eclipse :

In Run  Run Configurations  right click on « Java Application »  New Configuration.

* Choose a name for the configuration
* under « Project » clic on « Browse » and choose your project
* under « Main class » clic on « Search » and select the class including the Main method that you will launch (here : Client.java)
* In the "Arguments" tab, under "Program arguments", give the path of the config file (here: etc/cfg/node.config)

Your configuration is ready, you can execute it.

### Command line execution

You can also generate the jar and then execute it on the command line. On Eclipse, right click on your project  Export, choose Java  Runnable Jar File  Next.

In the "Runnable JAR File Export" window, choose your configuration under "Launch Configuration", and choose a destination for your jar (ex: /Documents/git/KalimaTuto/TutoClient/etc/jar/TutoClient.jar), then click on "Finish".

then, from the console:

cd /Documents/git/KalimaTuto/TutoClient/etc/

java -jar jar/TutoClient.jar cfg/node.config

# Results

The example program connects to the Blockchain and sends 10 messages (1/second). The TTL (Time To Live) of these messages is 10, which means that each message will be automatically deleted after 10 seconds (a transaction will take place on the blockchain for each deletion). So, if your code is correct, you have correctly configured the configuration file, and your device is authorized on the blockchain, you should have something similar in your console after 2 seconds:

Do you want use Smart Contracts ? (Y/n)

n

log\_srvMsg:KalimaMQ:KeyStore:60:setDevId deviceID=30dbd16c-1e0e-3265-8492-de8b14f9fb3e

log\_srvMsg:KalimaMQ:NioServer:60:NEW SERVER port ServerSocketChannel:9118

log\_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 167.86.124.188:9090

log\_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 62.171.130.233:9090

log\_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 62.171.131.157:9090

log\_srvMsg:KalimaMQ:Node:60:[connect new NioClient] 144.91.108.243:9090

log\_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 62.171.131.157:9090 myClients.size=1

log\_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 62.171.130.233:9090 myClients.size=2

log\_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 167.86.124.188:9090 myClients.size=3

log\_srvMsg:KalimaMQ:Node:60:[handleConnection add node ] 144.91.108.243:9090 myClients.size=4

log\_srvMsg:KalimaMQ:Node:60:Node subscribe

log\_srvMsg:KalimaMQ:Node:60:Node subscribe

log\_srvMsg:KalimaMQ:Node:60:Node subscribe

log\_srvMsg:KalimaMQ:Node:60:Node subscribe

log\_srvMsg:KalimaMQ:Node:60:Node getSnapshotFromNotaryNodes snapshotForAllCaches=true

log\_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire

log\_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.hdr

log\_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.val

log\_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.fmt

log\_srvMsg:NodeLib:Clone:60:addCache : /alarms/fire.json

log\_srvMsg:NodeLib:Clone:60:addCache : /sensors

log\_srvMsg:NodeLib:Clone:60:addCache : /sensors.hdr

log\_srvMsg:NodeLib:Clone:60:addCache : /sensors.val

log\_srvMsg:NodeLib:Clone:60:addCache : /sensors.fmt

log\_srvMsg:NodeLib:Clone:60:addCache : /sensors.json

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Scripts

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/Kalima\_Scripts key=Kalima-Tuto/etc/scripts/reverse\_string.js sequence=1

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/Kalima\_Scripts key=KalimaContractsTuto/KalimaExamples/reverse\_string.js sequence=3

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Scripts.hdr

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Scripts.val

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Scripts.fmt

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Scripts.json

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_User

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_User.hdr

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_User.val

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_User.fmt

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_User.json

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Password

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Password.hdr

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Password.val

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Password.fmt

log\_srvMsg:NodeLib:Clone:60:addCache : /Kalima\_Password.json

GO

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key0 sequence=603

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key1 sequence=604

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key2 sequence=605

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key3 sequence=606

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key4 sequence=607

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key5 sequence=608

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key6 sequence=609

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key7 sequence=610

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key8 sequence=611

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key9 sequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key0 sequence=613

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key0 seq=613 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key1 sequence=614

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key1 seq=614 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key2 sequence=615

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key2 seq=615 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key3 sequence=616

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key3 seq=616 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key4 sequence=617

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key4 seq=617 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key5 sequence=618

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key5 seq=618 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key6 sequence=619

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key6 seq=619 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key7 sequence=620

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key7 seq=620 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key8 sequence=621

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key8 seq=621 HighestRemainingSequence=612

log\_srvMsg:NodeLib:MemCache:60:StoreLocal cachePath=/sensors key=key9 sequence=622

log\_srvMsg:NodeLib:MemCache:60:StoreLocal remove cachePath= /sensors key=key9 seq=622 HighestRemainingSequence=612

At the beginning the program connects to the blockchain and a snapshot request is made, which allows our client to receive the data he is authorized to receive. This is done relatively quickly. In the main class Client.java the program is put on hold for 2 seconds.

The message "Go" is then displayed.

Then the client will send 10 messages in 10 seconds. The messages will be received by all authorized nodes on the path cache in question, including yours. Thus, you must see in the logs a line for each message sent (lines starting with "StoreLocal"). For each message received in /sensors, the reverse\_string script is run. If you answered "Y" at the beginning of the program, and that you correctly identified yourself on git afterwards, you must see in the logs the route of the script, which displays the body upside down (ex: 3olleh).

Finally, the messages will be deleted one by one, since the TTL has been set to 10 seconds. So you must see the transactions in the logs (lines starting with "StoreLocal remove").

If nothing happens after « Go » there is several possibilities :

* You are not authorized on the blockchain
* You made a mistake on the config file (make sure to have a valid serialId)
* You are not connected to internet