A Sprint fixed period or duration in which a team works to complete a set of tasks

An **Epic** is a **big task or project** that is too large to complete in one sprint. It is broken down into **smaller tasks (stories)** that can be completed over multiple sprints.

A **Story** is a small task. It is part of an **Epic**.

A **Story Point** is a number that represents how much effort a story takes to complete. (usually in form of Fibonacci series)

- 1- Very Easy task
- 2- Easy task
- 3- Moderate task
- 5- Difficult task

## Sprint 1: Project Setup & Core Backend (5 Days)

Goal: Establish foundational backend and user flows

Task	Story Points
Initialize Project Structure (Frontend & Backend)	3
Set up MongoDB and Mongoose Schemas	2
User Registration/Login (Customer, Restaurant, Admin)	1
Role-based Authentication with JWT	3
Test APIs with Postman	3

**Sprint 1 Total:** 12 Story Points

## **Sprint 2: Customer Experience & Ordering (5 Days)**

**Goal:** Build customer-facing features and cart system

Task	<b>Story Points</b>
Browse Restaurants by Category	3
View Food Items with Discounts & Ratings	1
Add to Cart / Remove from Cart	1
Place Order	2
Generate & Download Invoice (PDF)	3

**Sprint 2 Total:** 10 Story Points

## **Sprint 3: Restaurant & Admin Dashboards (5 Days)**

**Goal:** Empower restaurants and admin with management tools

Task	<b>Story Points</b>
Restaurant Dashboard – Add/Edit/Delete Food Items	3
View Orders by Restaurant	3
Admin Dashboard – Monitor Users & Orders	2
Admin: Add/Remove Restaurants or Users	2
Secure Routes + Role Middleware	2

**Sprint 3 Total:** 12 Story Points

## **Sprint 4: UI Polish, Animations & Testing (5 Days)**

**Goal:** Finalize UI/UX, improve usability, test system

Task	Story Points
Apply Light Theme, Animations & CSS Transitions	2
Responsive Design for All Pages	2
End-to-End Testing (All Roles)	3
Bug Fixes from UAT	2
Deployment on Vercel/Render + MongoDB Atlas	3

**Sprint 4 Total:** 12 Story Points

Metric	Value
Total Story Points	46
Total Sprints	4
Velocity	11.5 Story Points/Sprint (approx)