```
import five aut.
        fana and went , + ,
 class thy Dialog extends Dialog implements
  Action listenen 5
  Prog1 P;
 My Dialog (Frome parent, string title) {
      super (parent, title, false);
      set Layout (new Flow Layout ());
      set Size (300, 150);
     P = (Prog 1) parent;
     Buthon 6 = new Button ("OK");
     Lakel 1 = new Lakel ("Error;" + p. error);
     odd (1);
    odd (b);
    b. add Action Listener (this);
public usid action Performed (Action Event se)?
```

```
public class Prog 1 externeds Frome implements Action
   Text Field Nam1, Nam 2;
    Button divide = new Buttern ("Divide").
    float res = 0;
    public String error = "";
    public Prog1 () {
        set Layout (new Flow Layout ());
        Num1 = new TextField (1);
        Num 2= new Text Field (1);
        Label Num IL = new Label ("Num 1; ", Label . R.
       Lakel Num 2L = new Lakel ("Num 2: ", Calele Rgh)
      add (NumIL);
     add (Numi);
     odd (Numal);
    odd (Num 2);
    add (divide);
    divide add Action listener (this);
     add Window Listmer ( new Win Adapter ());
```

```
public vaid action Performed (Action Event ac) {
     if (ac. get Source () = = divide) {
            int n1 = Integer . parse Int (Nomiget ka),
           int n2 = Intager, parse Int (Nom 2. get toetc)
           if(ne <=0) 5
               throw new Arithmetic Exception ("Error)
         res = (flaat) ni/n2;
         repaint();
 } cotch (Number Format Exception exception) {
      System. out. println (exception);
      res =0;
      error = "Entered number is not an Integeri";
      repaint ();
3 catch (Arithmetic Exception exception) {
     System. out. print(n (exception);
     res = 0;
     error = "You tried to divide by zero."
    repaint ();
```

```
id ( red = = 0) 9
          System. out. prindln ( this error)
         My Dialog d = new My Dialog (thus,
        d - set wisible (trae);
public roid paint (Graphics 9) {
      g. draw String ("Result: "+ String realise Cy)
public stalic hoid main (String [] args] {
            Prog 1 P = new Prog 1()
            P. set Sige (new Dimension (400, 200)
           P. set Title ("Divide");
          P. set Visible (true);
```

class win Adapter extends Window Adapter &
public void window closing (mindow Event
System. exit(0);

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