

# THE FOREST

Endnight games

The Forest is an open world fps crafting with horror aspect by Endnight games, which is currently in early access developed. It was initially released on Steam as an early-access game and has gone through 73 different alpha versions. Due to the community feedback, the indie game has reached the level of other AAA levels.

The game sees you as the main protagonist, who was on a flight that crash-landed on a mysterious island with his son, Timmy. After the crash, Timmy is kidnapped by a local cannibal tribe that inhabits the island. That sends you on a path of surviving the nature, the cannibals and the unsettling discoveries you make along the path.

The gameplay consists of gathering supplies, building defenses and creating weapons from basic materials such as sticks, rope, and bones. The game also allows you to build massive structures by cutting down trees and using the wood to set up walls and also decorate the inside of

your fortress.

As the game progresses the local tribes takes notice of you which causes more frequent attacks from cannibals that roam the island, especially at night. In addition, the longer you have survived, the more the secrets of the island are revealed when you realize that not only cannibals inhabit the island. Fierce mutated creatures come in waves to destroy your camp when you least expect and you are at your most vulnerable.

Along with buildings, you can also hunt animals like rabbits and birds and cook them. The game has a system that allows you to control and monitor the calories you consume, the calories you burn and your physical condition. This means you have to cook your food on a fire that you start for a certain amount of time in order to avoid undercooking or burning your food. By eating healthy and doing a lot of exercise such as running, swimming and fighting for your life you build up your strength and athleticism. This makes the player multitask, and also speeds up the heart rate when the player is cooking dinner and he hears the mutated creatures

screeching just around his doorstep.

Also, The Forest has a well-implemented multiplayer feature where you and your friends survive together and help each other in difficult situations. To enhance the realism of the multiplayer, the developers have added an in-game walkie-talkie that allows voice communication between the players. This cannot be used at all times and has to be equipped in your hand.

Even though this barely scratches the surface of what the game has to offer, I had and continue to have a great experience playing The Forest. I am impressed by the stunning scenery, the variety of crafting options, the sound design and the overall feel of the game is superb. The development team continues to update this product with new features, fix issues and keep the community up to date every step of the way. It goes to show how much a game can evolve when the developers are listening to the feedback of the community which is continuously growing.