# Report

#### 1.Testcase Generator

The configuration for generating test cases is fetched from the file config\_parameter.json

- 1.1 Testcase Generator Parameters
  - 1. nreplicas(integer): No. of validators (excluding twins)
  - 2. ntwins(integer): No. of twins
  - 3. npartitions(integer): No. of partitions
  - 4. nrounds(integer): No. of rounds
  - 5. deterministic(boolean): Whether the testcase scenarios should be generated randomly or deterministically
  - 6. onlyFaultyLeaders(boolean): Whether only faulty leaders can become leaders or not
  - 7. maxpartitionsConfigs(integer): No. of distinct partition scenarios that should be used after Step 1 of test generator. This parameter is provided to support enumeration limits.
  - 8. onlyProgressivePartitionConfigs(boolean): If true, then only partitions having super majority quorums are considered and leaders are elected in such a way that at least some command gets committed in a ledger of replicas with high probability.
  - message\_types\_to\_drop(list of strings): Type of messages that can be dropped within a partition.
  - 10. message\_type\_drop\_probability(integer between 0 and 1): probability with which an intra-partition message loss (vote msg or proposal msg) can be introduced with a particular round
  - 11. timeout\_msg\_drop\_cnt(integer): To support dropping of timeout messages this parameter has been introduced. This parameter is the no. of timeout messages that the network playground should drop.

**Note**: When onlyProgressiveConfigs = True, parameters options such as onlyFaultyLeaders, message\_types\_to\_drop and message\_type\_drop\_probability are ignored.

# 1.2 Running Time

Average Time Taken to generate a test case scenario: 0.23 milliseconds

## 1.3 Instructions

Use the following command to run the test generator:

```
python testcase_generator.py "output.json"
```

This command will write a testcase to the file "output.json".

# 1.4 Sample Test Cases Generated

# Configuration 1:

```
nreplicas=4, ntwins=1, npartitions=2, nrounds=7, deterministic=False, onlyfaultyleaders=False, maxpartitionsConfigs=100, onlyProgressivePartitionConfigs=False, message_types_to_drop=[], message_type_drop_probability=0, timeout_msg_drop_cnt=0
```

# Output 1:

```
"no_of_replicas": 4
}
Configuration 2:
nreplicas=4, ntwins=1, npartitions=2, nrounds=7, deterministic=False, onlyfaultyleaders=False,
maxpartitionsConfigs=6, onlyProgressivePartitionConfigs=True,message_types_to_drop=[],
message_type_drop_probability=0, timeout_msg_drop_cnt=0
Output 2:
{"round_configs":
{"1": {"leader": ["D"], "partitions": [["A", "C"], ["B", "D", "A"]]}, "2": {"leader": ["D"], "partitions": [["A",
"B"], ["C", "D", "A"]]}, "3": {"leader": ["C"], "partitions": [["A", "B", "C", "A"], ["D"]]}, "4": {"leader": ["B"],
"partitions": [["A", "B", "C"], ["D", "A"]]}, "5": {"leader": ["A", "A"], "partitions": [["A", "C", "D", "A"],
["B"]]}, "6": {"leader": ["A", "A"], "partitions": [["A", "C", "D"], ["B", "A"]]}, "7": {"leader": ["D"],
"partitions": [["A", "C"], ["B", "D", "A""]]}},
"timeout_msg_drop_cnt": 0,
"no_of_twins": 1,
"no_of_rounds": 7,
"no_of_replicas": 4
}
Configuration 3:
nreplicas=4, ntwins=1, npartitions=2, nrounds=7, deterministic=False, onlyfaultyleaders=True,
maxpartitionsConfigs=6,
onlyProgressivePartitionConfigs=False,message_types_to_drop=["Proposal", "Vote"],
message_type_drop_probability=0.7, timeout_msg_drop_cnt=3
Output 3:
{"round_configs":
{"1": {"MsgType": "Proposal", "leader": ["A", "A"], "partitions": [["A", "A"], ["B", "C", "D"]]},
"2": {"MsgType": "Vote", "leader": ["A", "A""], "partitions": [["A", "C"], ["B", "D", "A""]]},
```

```
"3": {"MsgType": "Vote", "leader": ["A", "A"], "partitions": [["A", "C"], ["B", "D", "A"]]},

"4": {"MsgType": "Vote", "leader": ["A", "A"], "partitions": [["A", "D", "A"], ["B", "C"]]},

"5": {"MsgType": "Proposal", "leader": ["A", "A"], "partitions": [["A", "B", "C", "D"], ["A"]]},

"6": {"leader": ["A", "A"], "partitions": [["A", "C", "D", "A"], ["B"]]},

"7": {"MsgType": "Vote", "leader": ["A", "A"], "partitions": [["A", "C", "A"], ["B"]]},

"timeout_msg_drop_cnt": 3,

"no_of_twins": 1, "no_of_rounds": 7, "no_of_replicas": 4}
```

# 2. Scenario Executor Tests

```
{"round_configs":
    {
        "1": {"leader": ["A", "A'"], "partitions": [["A", "B", "C", "D"], ["A'"]]},
        "2": {"leader": ["A", "A'"], "partitions": [["A", "B", "C", "A'", "D"]]},
        "3": {"leader": ["A", "A'"], "partitions": [["A", "B", "D", "A'", "C"]]},
        "4": {"leader": ["A", "A'"], "partitions": [["A", "B", "D"], ["C", "A'"]]},
        "5": {"leader": ["B"], "partitions": [["A", "B", "C"], ["A'", "D"]]},
        "6": {"leader": ["B"], "partitions": [["A", "B", "C"], ["A'", "D"]]},
        "7": {"leader": ["B"], "partitions": [["A", "B", "C"], ["A'", "D"]]}
        },
        "no_of_twins": 1, "no_of_rounds": 7, "no_of_replicas": 4,

"timeout_msg_drop_cnt": 0
}
```

Ledgers are consistent and 5 client requests are committed

## **Testcase 1**

#### Output

Ledgers are inconsistent. Safety Violated after 2nd round

## **Testcase 2**

```
{"round_configs":
    {
        "1": {"leader": ["A", "A'"], "partitions": [["A"],["B", "C"], [ "A'","D"]]},
        "2": {"leader": ["A", "A'"], "partitions": [["A"],["B", "C"], ["A'","D"]]},
        "3": {"leader": ["A", "A'"], "partitions": [["A"], ["B", "C"], ["A'","D"]]},
        "4": {"leader": ["A", "A'"], "partitions": [["A"], ["B", "D"], ["C", "A'"]]},
        "5": {"leader": ["B"], "partitions": [["A", "B", "C"], ["A'","D"]]},
        "6": {"leader": ["B"], "partitions": [["A", "B", "C"], ["A'","D"]]},
        "7": {"leader": ["B"], "partitions": [["A", "B", "C"], ["A'","D"]]}
        },
        "no_of_twins": 1, "no_of_rounds": 7, "no_of_replicas": 4,
        "timeout_msg_drop_cnt": 0
}
```

Liveness violated after liveness\_timeout time

#### **Testcase 3**

**Possible Bug:** Each replica only sends a timeout message once, during the timeout. Hence, if timeout messages from all the replicas are dropped for the first time, the system fails to make a progress and Liveness is violated.

Liveness Timeout = 7 \* delta

Solution: Restart the timer for current round after broadcasting TimeoutMsg

#### **Testcase 4**

# Output

Ledgers are consistent. First Proposal Msg is dropped  $\rightarrow$  Timeout occurs  $\rightarrow$  Timeout Certificate is formed  $\rightarrow$  Client Requests are committed after round 1

## **Testcase 5**

**Bug Injected:** Can vote for multiple proposals. Change safe\_to\_vote condition, do not consider highest\_voted\_round while sending vote\_msg.

```
{"round_configs":
      {
      "1": {"leader": ["A"], "partitions": [["A", "B", "A'", "C", "D"]]},
      "2": {"leader": ["B"], "partitions": [["A", "B", "C", "D", "A'"]]},
```

```
"3": {"leader": ["C"], "partitions": [["A", "B", "C", "D", "A'"]]},
"4": {"leader": ["B"], "partitions": [["A", "B", "C", "D", "A'"]]},
"5": {"leader": ["A"], "partitions": [["A", "B", "C", "D", "A'"]]},
"6": {"leader": ["D"], "partitions": [["A", "B", "D", "A'", "C"]]}
},
"timeout_msg_drop_cnt": 0,
"no_of_twins": 1,
"no_of_rounds": 6,
"no_of_replicas": 4
}
```

Logs are consistent.