Shri Vile Parle Kelavani Mandal's



INSTITUTE OF TECHNOLOGY

DHULE (M.S.)

DEPARMENT OF COMPUTER ENGINEERING

Subject: Object Oriented Programming Lab

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Class: S.Y.Comp Batch: S3 Division: B

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Title: To implement program on Operator Overloading

Signature

Remark

```
Code:
```

```
Binary Operator Overloading:
#include<iostream>
using namespace std;
class A
{
  int x;
  public:
  A(int i)
  {
  x=i;
  }
  void operator+(A);
  void display();
  };

void A :: operator+(A a)
```

```
int m=x+a.x;
cout<<''The result of the addition of two objects is : ''<<m;</pre>
int main()
A a1(5);
A a2(4);
a1+a2;
return 0;
}
Unary Operator Overloading:
#include <iostream>
using namespace std;
class Distance
private:
int feet;
int inches;
public:
Distance() : feet(0), inches(0) {}
Distance(int f, int i) : feet(f), inches(i) {}
void displayDistance()
{
cout << "F: " << feet << " I: " << inches << endl;
```

```
}
Distance operator- ()
return Distance(-feet, -inches);
}
};
int main()
{
Distance D1(11, 10), D2(-5, 11);
D1 = -D1;
D1.displayDistance();
\mathbf{D2} = -\mathbf{D2};
D2.displayDistance();
return 0;
}
Output:
Binary Operator Overloading
The result of the addition of two objects is : 9
```

Unary Operator Overloading

```
F: -11 I: -10
F: 5 I: -11
=== Code Execution Successful ===
```