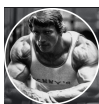


Password Store Audit

Kaloyan

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Version 1.0

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Prepared by: Kaloyan Lead Auditors: - Kaloyan

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Protocol Summary

PasswordStore is a protocol dedicated to storage and retrieval of a user's passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

Disclaimer

Kalsito makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
Likelihood		High	Medium	Low
	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

The full audit reports are available here: [View Audit Reports](#)

Scope

`-- PasswordStore.sol`

Roles

Owner: The user who can set the password and read the password.

Outsiders: No one else should be able to set or read the password. `#` Executive Summary

The security review was conducted over a period of approximately 2 hours.

Issues found

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Total	3

Findings

High

[H-1] Storing the password on-chain makes it visible to anyone, and no longer private

Description: All data stored on-chain is visible to anyone, and can be read directly from the blockchain. The `PasswordStore::_password` variable is intended to be a private variable and only accessed through the `PasswordStore::getPassword` function, which is intended to be only called by the owner of the contract.

We show one such method of reading any data off chain below.

Impact: Anyone can read the private password, severely breaking the functionality of the protocol.

Proof of Concept:

The following steps demonstrate how anyone can read the `s_password` variable directly from the blockchain storage:

1. Start a local blockchain instance
2. Deploy the contract (Ensure it's deployed to the local node started by Anvil.)
3. Read the storage slot The `s_password` variable is stored in slot 1. Use cast to read it:

```
cast storage 1 --rpc-url http://127.0.0.1:8545
```

 Example output:

```
0x6d7970617373776f726400000000000000000000000000000000000000000000
```
4. Parse the storage value into a string

```
cast parse-bytes32-string 0x6d7970617373776f726400000000000000000000000000000000000000000000
```

 Output:

```
myPassword
```

This confirms that the private password can be retrieved directly from on-chain storage without calling the contract's getter function.

Recommended Mitigation: Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the password. However, you'd also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with the password that decrypts your password.

Likelihood and Impact: HIGH

- Impact: HIGH

- Likelihood: HIGH
- Severity: HIGH ### [H-2] PasswordStore::setPassword can only be set by owner, but it has no access controls

Description:

PasswordStore::setPassword is set to be external but in the natSpec it is said to be This function allows only the owner to set a new password.

```
function setPassword(string memory newPassword) external {
    s_password = newPassword;
@>    // @audit - There are no access controls
    emit SetNewPassword();
}
```

Impact: Anyone can set/change the password of the contract

Proof of Concept: Add the following to the PasswordStore.t.sol test file

Code

```
function test_anyone_can_set_password(address randomAddress) public {
    vm.assume(randomAddress != owner);
    vm.prank(randomAddress);
    string memory expectedPassword = "myNewPassword";
    passwordStore.setPassword(expectedPassword);

    vm.prank(owner);
    string memory actualPassword = passwordStore.getPassword();

    assertEq(actualPassword, expectedPassword);
}
```

Recommended Mitigation: Add an access control conditional to the setPassword function.

```
if(msg.sender != s_owner){
    revert PasswordStore__NotOwner();
}
```

Likelihood and Impact: HIGH

- Impact: HIGH
- Likelihood: HIGH
- Severity: HIGH ## Informational ### [I-1] @param newPassword doesn't exist but according to the natSpec it exists **Description:**
 - * @notice This function allows only the owner to set a new password.

```
@> * @param newPassword The new password to set.
```

The `PasswordStore::getPassword` function signature is `getPassword()` which the `natSpec` say it should be `getPassword(string)`.

Impact:

The `natSpec` is incorrect.

Recommended Mitigation: Remove the incorrect `natSpec` line.

```
+ * @param newPassword The new password to set.
```

Likelihood and Impact: HIGH

- Impact: HIGH
- Likelihood: NONE
- Severity: Informational/Gas/Non-crits Informational: Hey, this isn't a bug, but you should know...