CIT 4404 Mobile App Development

Topic5: Android Messaging

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Messaging with SMS and Email

- SMS
- Emails

Create an app called MySMS. Modify activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/activity_main"
  android:layout_width="match_parent"
  android:layout height="match parent"
  tools:context="com.wenbing.myemails.MainActivity">
  <Button
    android:text="Send SMS"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:id="@+id/btnSendSMS"
    app:layout_constraintLeft_toLeftOf="@+id/activity_main"
    app:layout_constraintTop_toTopOf="@+id/activity_main"
    app:layout_constraintRight_toRightOf="@+id/activity_main"
    app:layout constraintBottom toBottomOf="@+id/activity main"
    android:onClick="onClick"/>
</android.support.constraint.ConstraintLayout>
```

Add permission to Manifest (at the right place!):

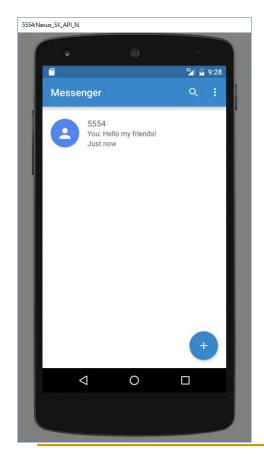
```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</p>
 package="com.wenbing.mysms">
 <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundlcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
 </application>
 <uses-permission android:name="android.permission.SEND_SMS"/>
  <uses-permission android:name="android.permission.RECEIVE_SMS"/>
</manifest>
```

Add code to MainActivity.java

```
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android. Manifest;
import android.content.pm.PackageManager;
import android.support.v4.app.ActivityCompat;
import android.support.v4.content.ContextCompat;
import android.telephony.SmsManager;
import android.view.View;
import android.widget.Toast;
import android.content.Intent;
import android.util.Log;
public class MainActivity extends AppCompatActivity {
  final private int REQUEST SEND SMS = 123;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    if (android.os.Build.VERSION.SDK INT >= android.os.Build.VERSION CODES.M) {
       if (checkSelfPermission(Manifest.permission.SEND_SMS)
           == PackageManager. PERMISSION DENIED) {
         Log. d("permission", "permission denied to SEND_SMS - requesting it");
         String[] permissions = {Manifest.permission. SEND_SMS};
         requestPermissions(permissions, REQUEST SEND SMS);
```

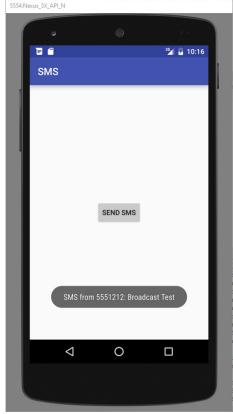
5

Add code to MainActivity.java



```
@Override
  public void onRequestPermissionsResult(int requestCode,
                         String[] permissions, int[] grantResults) {
    switch (requestCode) {
       case REQUEST_SEND_SMS:
         if (grantResults[0] == PackageManager.PERMISSION_GRANTED) {
           Toast.makeText(MainActivity.this,
                "Permission Granted", Toast. LENGTH_SHORT).show();
           System. out. println("permission granted");
         } else {
           Toast.makeText(MainActivity.this,
                "Permission Denied", Toast. LENGTH SHORT).show();
         break:
       default:
         super.onRequestPermissionsResult(requestCode,
              permissions, grantResults);
  public void onClick(View v) {
//---the "phone number" of your emulator should be 5554---
    sendSMS("5554", "Hello my friends!");
  //---sends an SMS message---
  private void sendSMS(String phoneNumber, String message)
    SmsManager sms = SmsManager.getDefault();
    sms.sendTextMessage(phoneNumber, null, message, null, null);
```

Create a new java class named SMSReceiver



```
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.os.Bundle;
import android.telephony.SmsMessage;
import android.util.Log;
import android.widget.Toast;
import android.provider.Telephony:
public class SMSReceiver extends BroadcastReceiver {
  @Override
  public void onReceive(Context context, Intent intent) {
//---get the SMS message passed in---
     Bundle bundle = intent.getExtras();
    SmsMessage[] msgs = null;
     String str = "SMS from ";
    if (bundle != null) {
//---retrieve the SMS message received---
       msgs = Telephony.Sms.Intents.getMessagesFromIntent(intent);
       for (int i = 0; i < msgs.length; i++) {
         str += msgs[i].getMessageBody().toString();
//---get the message body---
         str += msgs[i].getMessageBody().toString();
//---display the new SMS message---
       Toast.makeText(context, str, Toast.LENGTH_SHORT).show();
       Log. d("SMSReceiver", str);
```

Emails

- Make sure you figure at least one email account on your phone/emulator
- Create an app called MyEmails. Modify activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/activity_main"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context="com.wenbing.myemails.MainActivity">
  <Button
    android:text="Send Email"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:id="@+id/btnSendEmail"
    app:layout_constraintLeft_toLeftOf="@+id/activity_main"
    app:layout_constraintTop_toTopOf="@+id/activity main"
    app:layout_constraintRight_toRightOf="@+id/activity_main"
    app:layout constraintBottom toBottomOf="@+id/activity main"
    android:onClick="onClick"/>
</android.support.constraint.ConstraintLayout>
```

Emails

- Make sure you figure at least one email account on your phone/emulator
- Create an app called MyEmails. Modify activity_main.xml:

```
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.content.Intent;
import android.net.Uri;
import android.view.View;
```

If you configured the Email service on your emulator, you should see the Email application launched in your emulator/device

```
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
  public void onClick(View v) {
//---replace the following email addresses with real ones---
     String[] to =
         {"someguy@example.com",
              "anotherguy@example.com"};
     String[] cc = {"busybody@example.com"};
     sendEmail(to, cc, "Hello", "Hello my friends!");
  private void sendEmail(String[] emailAddresses, String[] carbonCopies.
                String subject, String message) {
     Intent emailIntent = new Intent(Intent.ACTION_SEND);
     emailIntent.setData(Uri.parse("mailto:"));
     String[] to = emailAddresses;
     String[] cc = carbonCopies;
     emailIntent.putExtra(Intent.EXTRA_EMAIL, to);
     emailIntent.putExtra(Intent.EXTRA_CC, cc);
     emailIntent.putExtra(Intent. EXTRA_SUBJECT, subject);
     emailIntent.putExtra(Intent.EXTRA TEXT, message);
     emailIntent.setType("message/rfc822");
     startActivity(Intent.createChooser(emailIntent, "Email"));
```

Sending Emails Programmatically

- Homework#16: learn how to send emails directly from your app without opening the default email app based on the following discussion (or equivalent ones):
- https://stackoverflow.com/questions/2020088/sending-email-in-androidusing-javamail-api-without-using-the-default-built-in-a/2033124#2033124
- Build an app to demonstrate the functionality