

## Quantitative Economics with Python

Thomas J. Sargent John Stachurski

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★ How to read this lecture...

# **About Python**

- Overview
- What's Python?
- Scientific Programming
- Learn More

### Overview

In this lecture we will

- Outline what Python is
- Showcase some of its abilities
- Compare it to some other languages

At this stage it's **not** our intention that you try to replicate all you see

We will work through what follows at a slow pace later in the lecture series

Our only objective for this lecture is to give you some feel of what Python is, and what it can do

# What's Python?

Python is a general purpose programming language conceived in 1989 by Dutch programmer Guido van Rossum

Python is free and open source, with development coordinated through the Python Software Foundation

Python has experienced rapid adoption in the last decade, and is now one of the most popular programming languages

### Common Uses

Python is a general purpose language used in almost all application domains

communications

- web development
- CGI and graphical user interfaces
- games
- multimedia, data processing, security, etc., etc., etc.

Used extensively by Internet service and high tech companies such as

- Google
- Dropbox
- Reddit
- YouTube
- Walt Disney Animation, etc., etc.

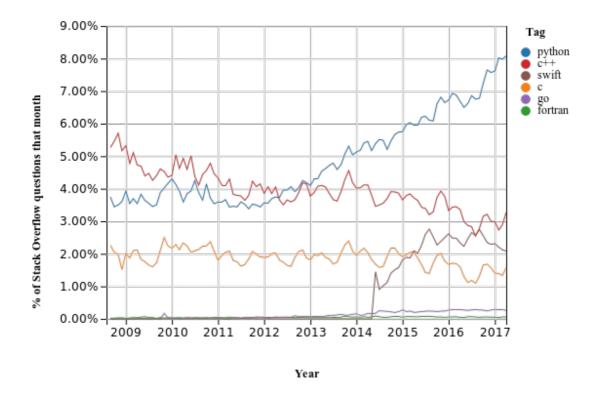
Often used to teach computer science and programming

For reasons we will discuss, Python is particularly popular within the scientific community

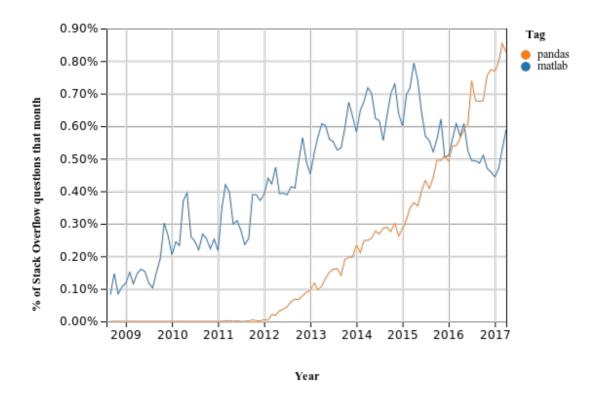
• academia, NASA, CERN, Wall St., etc., etc.

## Relative Popularity

The following chart, produced using Stack Overflow Trends, shows one measure of the relative popularity of Python



The figure indicates not only that Python is widely used but also that adoption of Python has accelerated significantly since 2012 We suspect this is driven at least in part by uptake in the scientific domain, particularly in rapidly growing fields like data science For example, the popularity of <u>pandas</u>, a library for data analysis with Python has exploded, as seen here (The corresponding time path for MATLAB is shown for comparison)



Note that pandas takes off in 2012, which is the same year that we seek Python's popularity begin to spike in the first figure Overall, it's clear that

- Python is one of the most popular programming languages worldwide
- Python is a major tool for scientific computing, accounting for a rapidly rising share of scientific work around the globe

### **Features**

Python is a high level language suitable for rapid development

It has a relatively small core language supported by many libraries

Other features:

- A multiparadigm language, in that multiple programming styles are supported (procedural, object-oriented, functional, etc.)
- Interpreted rather than compiled

## Syntax and Design

One nice feature of Python is its elegant syntax — we'll see many examples later on

Elegant code might sound superfluous but in fact it's highly beneficial because it makes the syntax easy to read and easy to remember

Remembering how to read from files, sort dictionaries and other such routine tasks means that you don't need to break your flow in order to hunt down correct syntax

Closely related to elegant syntax is elegant design

Features like iterators, generators, decorators, list comprehensions, etc. make Python highly expressive, allowing you to get more done with less code

Namespaces improve productivity by cutting down on bugs and syntax errors

## Scientific Programming

Python has become one of the core languages of scientific computing

It's either the dominant player or a major player in

- Machine learning and data science
- Astronomy
- Artificial intelligence
- Chemistry
- Computational biology
- Meteorology
- etc., etc.

Its popularity in economics is also beginning to rise

This section briefly showcases some examples of Python for scientific programming

• All of these topics will be covered in detail later on

### Numerical programming

Fundamental matrix and array processing capabilities are provided by the excellent NumPy library

NumPy provides the basic array data type plus some simple processing operations

For example, let's build some arrays

```
import numpy as np
a = np.linspace(-np.pi, np.pi, 100)
b = np.cos(a)
c = np.sin(a)
# Load the library

# Create even grid from -π to π
# Apply cosine to each element of a
# Apply sin to each element of a
```

Now let's take the inner product:

```
In b @ c
```

```
Jut 2.706168622523819e-16
```

The number you see here might vary slightly but it's essentially zero

(For older versions of Python and NumPy you need to use the <u>np.dot</u> function)

The SciPy library is built on top of NumPy and provides additional functionality

For example, let's calculate  $\int_{-2}^2 \phi(z) dz$  where  $\phi$  is the standard normal density

```
from scipy.stats import norm
from scipy.integrate import quad

φ = norm()
value, error = quad(φ.pdf, -2, 2) # Integrate using Gaussian quadrature
value
```

### lut 0.9544997361036417

SciPy includes many of the standard routines used in

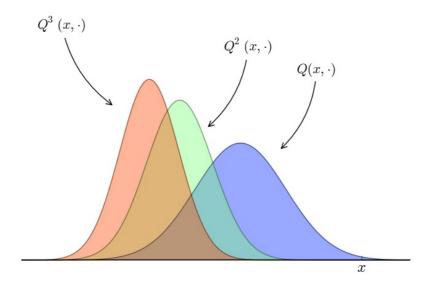
- linear algebra
- integration
- interpolation
- optimization
- distributions and random number generation
- signal processing
- <u>etc., etc.</u>

# Graphics

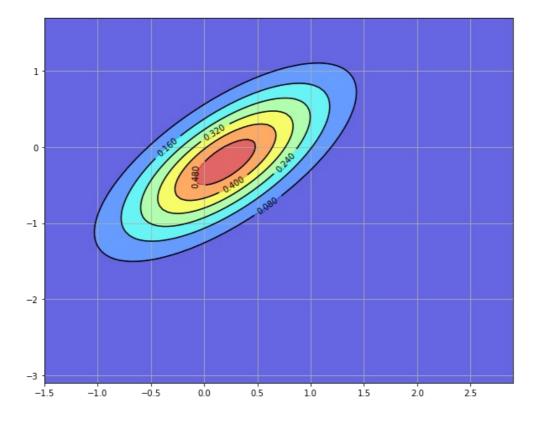
The most popular and comprehensive Python library for creating figures and graphs is <u>Matplotlib</u>

- Plots, histograms, contour images, 3D, bar charts, etc., etc.
- Output in many formats (PDF, PNG, EPS, etc.)
- LaTeX integration

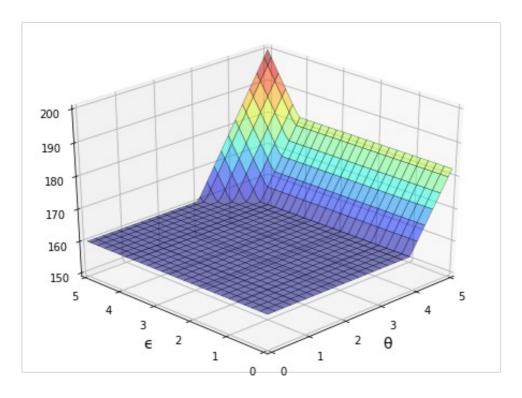
Example 2D plot with embedded LaTeX annotations



## Example contour plot



Example 3D plot



More examples can be found in the <u>Matplotlib thumbnail gallery</u>

Other graphics libraries include

- Plotly
- Bokeh
- <u>VPython</u> 3D graphics and animations

## Symbolic Algebra

It's useful to be able to manipulate symbolic expressions, as in Mathematica or Maple

The SymPy library provides this functionality from within the Python shell

```
In from sympy import Symbol

x, y = Symbol('x'), Symbol('y') # Treat 'x' and 'y' as algebraic symbols
    x + x + x + y
```

Jut 3\*x + y

We can manipulate expressions

Jut  $x^{**2} + 2^*x^*y + y^{**2}$ 

solve polynomials

In from sympy import solve
solve(x\*\*2 + x + 2)

lut [-1/2 - sqrt(7)\*I/2, -1/2 + sqrt(7)\*I/2]

and calculate limits, derivatives and integrals

```
In from sympy import limit, sin, diff
limit(1 / x, x, 0)
```

lut oo

In limit(sin(x) / x, x, 0)

lut 1

In diff(sin(x), x)

lut cos(x)

The beauty of importing this functionality into Python is that we are working within a fully fledged programming language

Can easily create tables of derivatives, generate LaTeX output, add it to figures, etc., etc.

### **Statistics**

Python's data manipulation and statistics libraries have improved rapidly over the last few years

#### **Pandas**

One of the most popular libraries for working with data is pandas

Pandas is fast, efficient, flexible and well designed

Here's a simple example, using some fake data

```
import pandas as pd
np.random.seed(1234)

data = np.random.randn(5, 2) # 5x2 matrix of N(0, 1) random draws
dates = pd.date_range('28/12/2010', periods=5)

df = pd.DataFrame(data, columns=('price', 'weight'), index=dates)
print(df)
```

```
price weight
2010-12-28 0.471435 -1.190976
2010-12-29 1.432707 -0.312652
2010-12-30 -0.720589 0.887163
2010-12-31 0.859588 -0.636524
2011-01-01 0.015696 -2.242685
```

```
In df.mean()
```

```
price    0.411768
    weight    -0.699135
    dtype: float64
```

#### Other Useful Statistics Libraries

- statsmodels various statistical routines
- <u>scikit-learn</u> machine learning in Python (sponsored by Google, among others)
- pyMC for Bayesian data analysis
- <u>pystan</u> Bayesian analysis based on <u>stan</u>

## Networks and Graphs

Python has many libraries for studying graphs

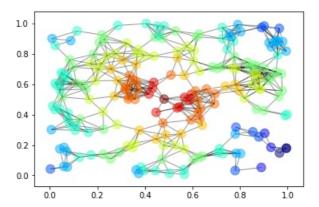
One well-known example is NetworkX

- Standard graph algorithms for analyzing network structure, etc.
- Plotting routines
- etc., etc.

Here's some example code that generates and plots a random graph, with node color determined by shortest path length from a central node

```
import networkx as nx
import matplotlib.pyplot as plt
%matplotlib inline
np.random.seed(1234)
# Generate random graph
p = dict((i,(np.random.uniform(0, 1),np.random.uniform(0, 1))) for i in range(200))
G = nx.random geometric graph(200, 0.12, pos=p)
pos = nx.get_node_attributes(G, 'pos')
# find node nearest the center point (0.5, 0.5)
dists = [(x - 0.5)**2 + (y - 0.5)**2  for x, y in list(pos.values())]
ncenter = np.argmin(dists)
# Plot graph, coloring by path length from central node
p = nx.single source shortest path length(G, ncenter)
plt.figure()
nx.draw networkx edges(G, pos, alpha=0.4)
nx.draw networkx nodes(G,
                       nodelist=list(p.keys()),
                       node size=120, alpha=0.5,
                       node color=list(p.values()),
                       cmap=plt.cm.jet r)
plt.show()
```

)ut



## **Cloud Computing**

Running your Python code on massive servers in the cloud is becoming easier and easier

A nice example is Anaconda Enterprise

See also

- Amazon Elastic Compute Cloud
- The Google App Engine (Python, Java, PHP or Go)

- Pythonanywhere
- Sagemath Cloud

## Parallel Processing

Apart from the cloud computing options listed above, you might like to consider

- Parallel computing through IPython clusters
- The Starcluster interface to Amazon's EC2
- GPU programming through PyCuda, PyOpenCL, Theano or similar

## Other Developments

There are many other interesting developments with scientific programming in Python

Some representative examples include

- <u>Jupyter</u> Python in your browser with code cells, embedded images, etc.
- Numba Make Python run at the same speed as native machine code!
- Blaze a generalization of NumPy
- PyTables manage large data sets
- CVXPY convex optimization in Python

## Learn More

- Browse some Python projects on GitHub
- Have a look at <u>some of the Jupyter notebooks</u> people have shared on various scientific topics
- Visit the <u>Python Package Index</u>
- View some of the question people are asking about Python on Stackoverflow
- Keep up to date on what's happening in the Python community with the Python subreddit



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