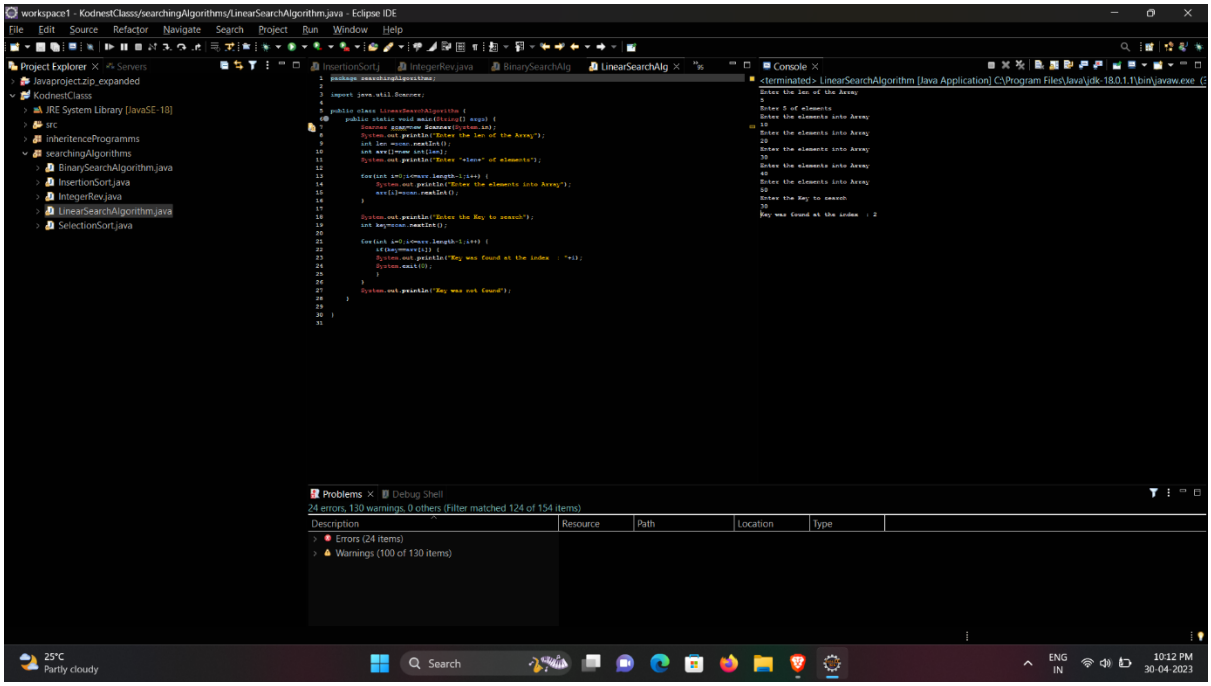
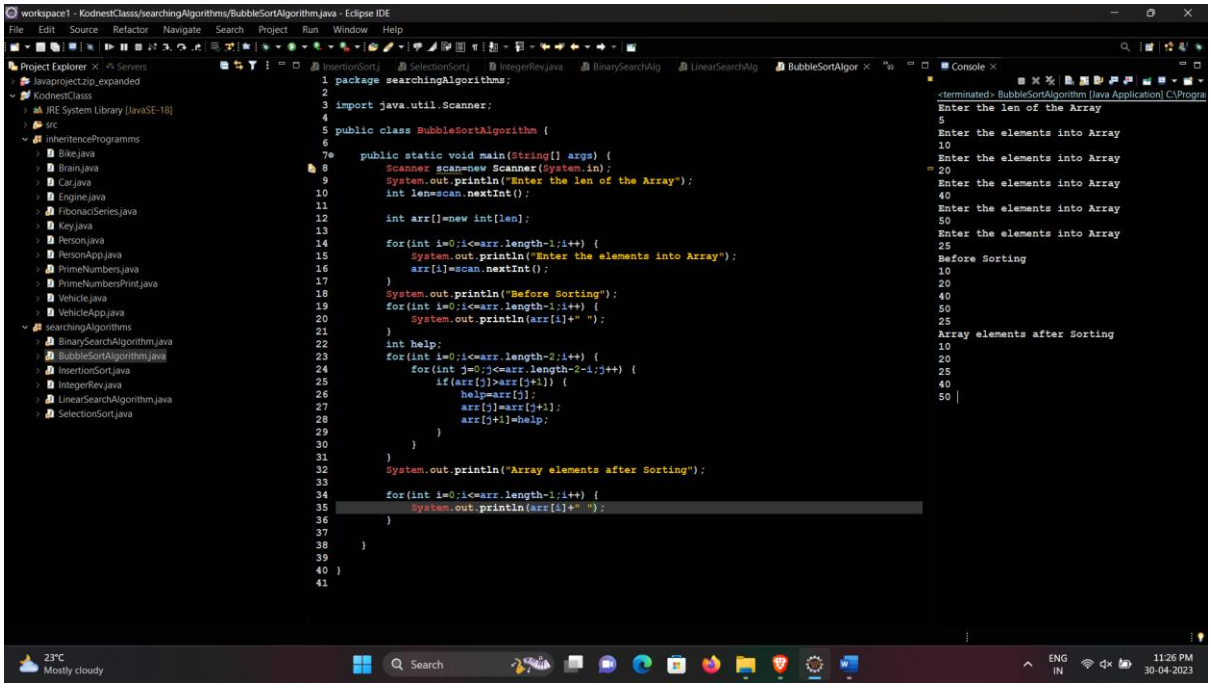
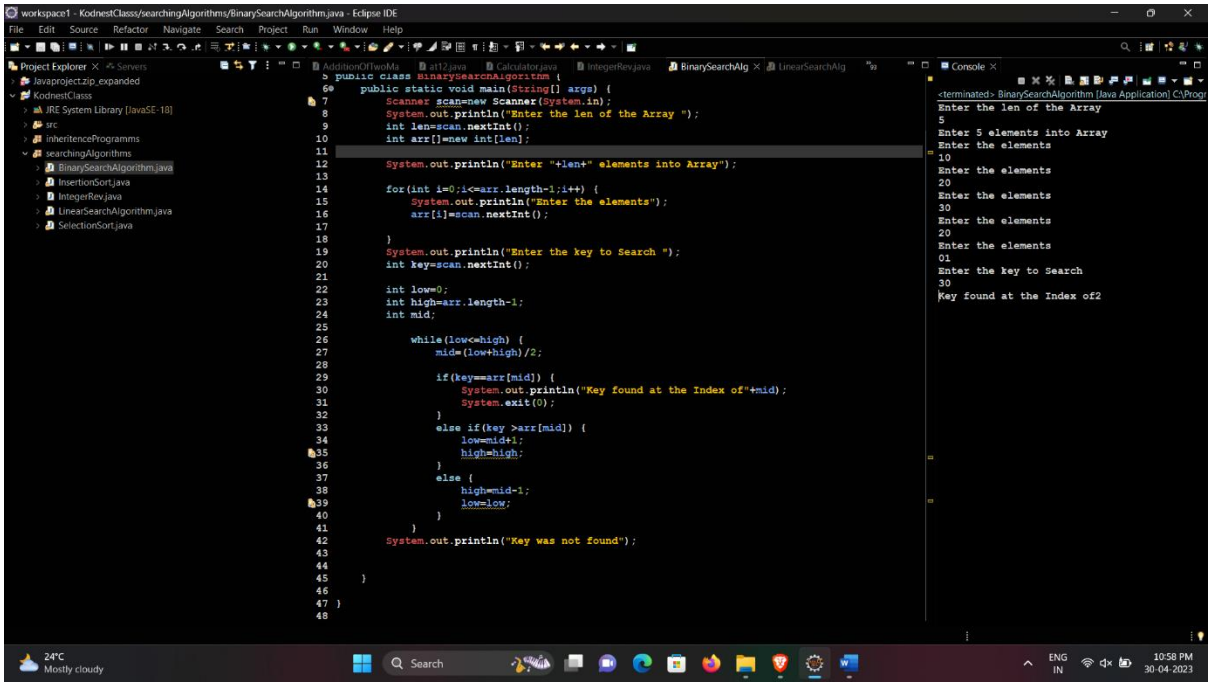
# Linear Search Program



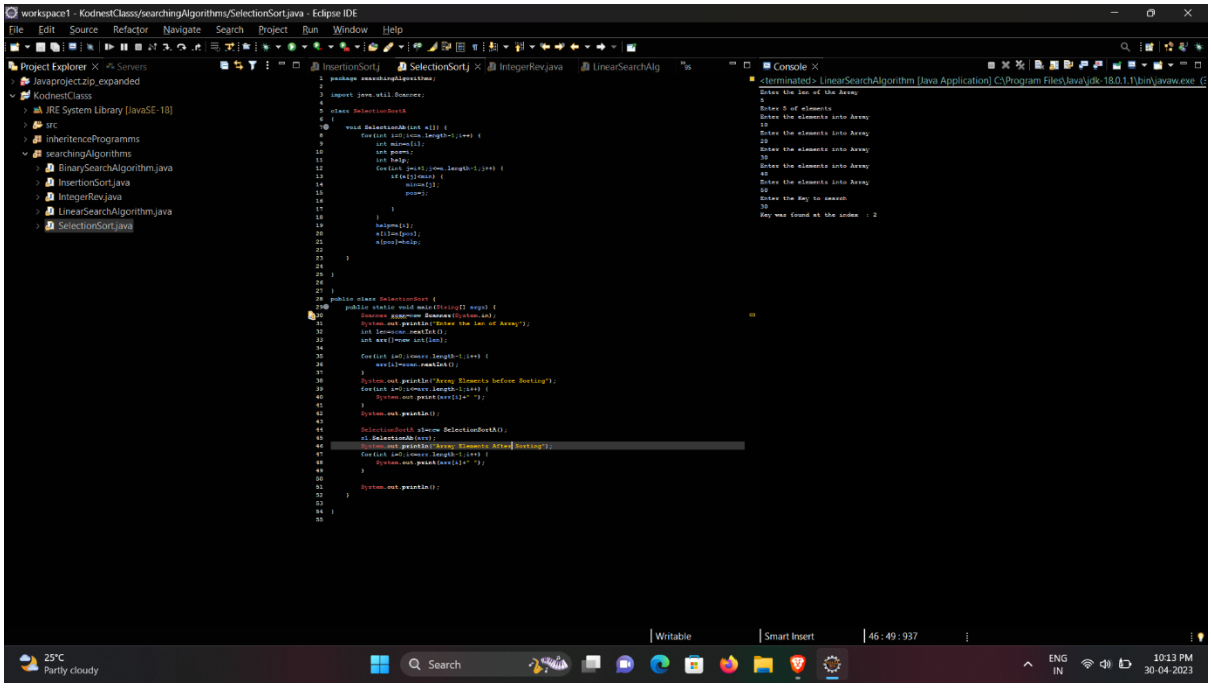

# Bubble Sort Program



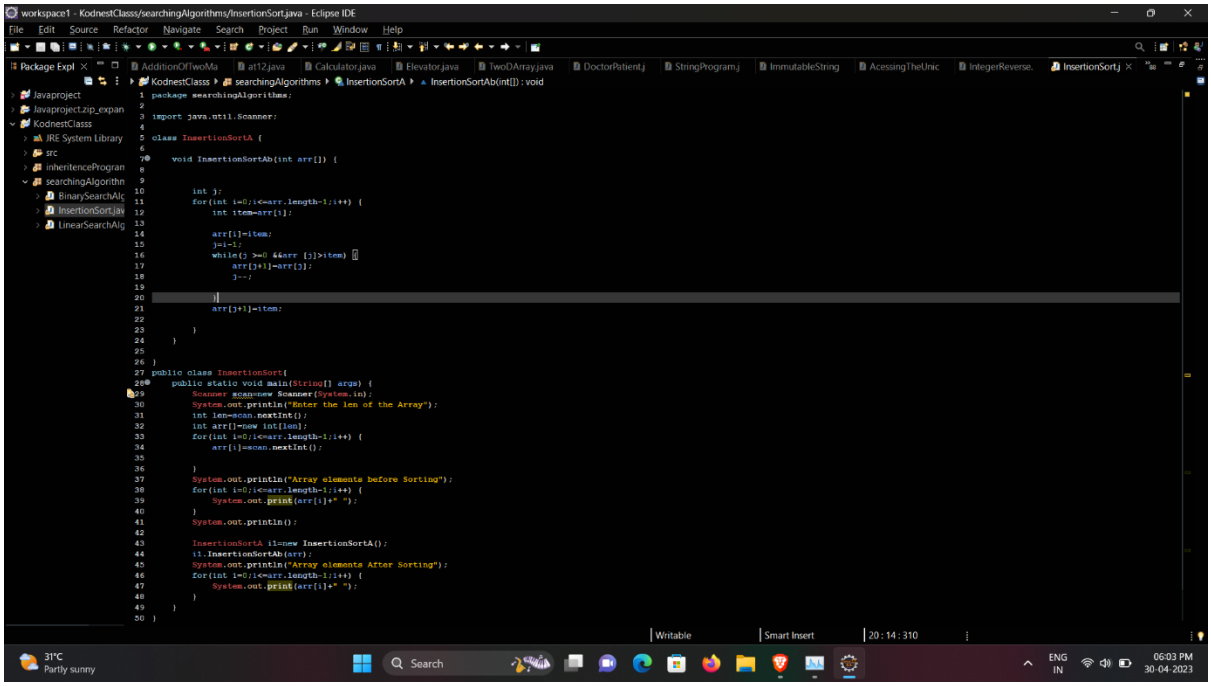
# Binary Search Program



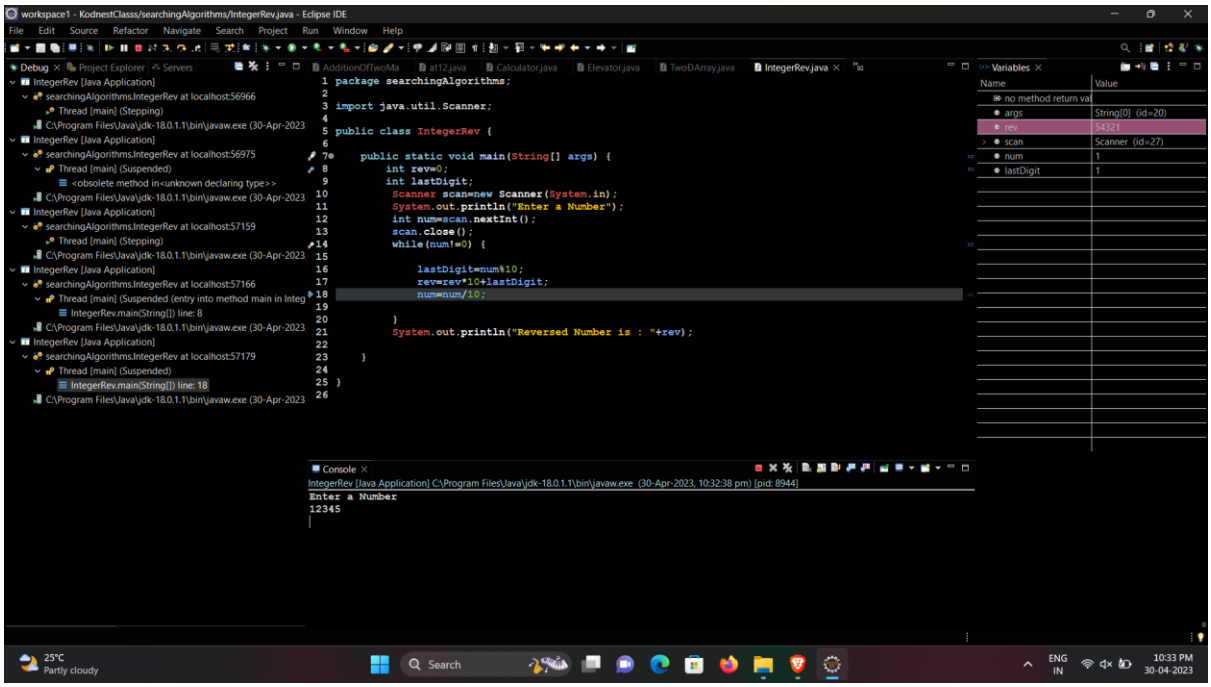

# Selection Sort Program



# Insertion Sort Program

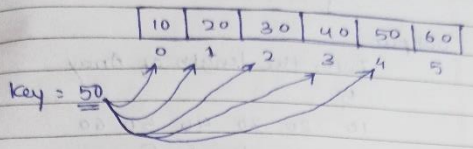



# Reverse Integer Debug mode



Data Structures & Algorithms

① Linear Search




```
class LinearSearch {
    public static void main (String[] args) {
        Scanner scan = new Scanner (System.in);
        Sop ("Enter the len of the Array");
        int len = scan.nextInt();

        int arr[] = new int[len];
        Sop ("Enter " + len + " of Elements Into Array");

        for (int i=0; i<=arr.length-1; i++) {
            Sop ("Enter Elements into Array");
            arr[i] = scan.nextInt();
        }
        Sop ("Enter the key to Search");
        int key = scan.nextInt();

        for (int i=0; i<=arr.length-1; i++) {
            if (arr[i] == key) {
                Sop ("Key Found at the Index of" + i);
                System.exit(0);
            }
        }
    }
```

```
System.out.println("key not found");
    }
}
```

Output:

```
Enter the length of Array
5
10 20 30 40 50 60
Enter the key to Search
50
key found at the index of 4
```

Case 2

## Binary Search Algorithm :-

Case 1

arr :-

| 10 | 20 | 30 | 40 | 50 | 60 |
|---|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 | 5 |
| ↑ low | | ↑ Mid | | | ↑ high |

key = 30

Mid = (low + high) / 2

= 0 + 5 / 2

= 2

Always integer divided by integer gives integer

Case 3

```
if (key == arr[Mid]) {
    sop ("key was found at index of" + Mid);
}
```

Case 2

arr | 10 | 20 | 30 | 40 | 50 | 60 |
0 1 2 3 4 5

① low ① mid ② low ③ mid ④ high

Key = 50

mid = (low + high) / 2
= 0 + 5 / 2
mid = 2

mid = (low + high) / 2
= 3 + 5 / 2
mid = 4

```
if (key == arr[mid]) {
Sop("key was found at the index of" + mid);
}
else if (key > arr[mid])
{
low = mid+1;
high = high;
}
```

Case 3

arr | 10 | 20 | 30 | 40 | 50 | 60 |
0 1 2 3 4 5

Key = 10

low high

mid = low + high / 2

① mid = 0 + 5 / 2 = 2

② mid = 0 + 1 / 2 = 0

```
if (key == arr[mid]) {
Sop ("key was found at the index of" + mid);
}
```

```
else if (key > arr[mid]) {
    low = mid + 1;
    high = high;
    }
else {
    high = mid - 1;
    low = low;
    }
```

Stoping Condition =>

| arr | 10 | 20 | 30 | 40 | 50 | 60 |
|---|---|---|---|---|---|---|
| | 0 | 1 | 2 | 3 | 4 | 5 |

| | | | | |
|---|---|---|---|---|
| low | 0 | 3 | 5 | 6 |
| high | 5 | 5 | 5 | 5 |
| Mid | 2 | 4 | 5 | Stop the Algorithm |

Key not found

| arr | 10 | 20 | 30 | 40 | 50 | 60 |
|---|---|---|---|---|---|---|
| | 0 | 1 | 2 | 3 | 4 | 5 |

| | | | |
|---|---|---|---|
| low | 0 | 0 | 0 |
| high | 5 | 1 | -1 |
| mid | 2 | 0 | Stop |

↓ key not Found

```
while (low <= high) {
mid = (low + high) / 2

    if (key == arr[mid]) {
Sop("key Found at the Index" + mid);
    }
else if (key > arr[mid]) {
Sop    low = mid + 1;
    high = high;
    }
else {
    high = mid + 1;
    low = low;
    }
}
```

Program :

Syst

) {

| 0 | 40 | 50 | 60 |
|---|---|---|---|
| 3 | 4 | 5 | |

| 0 |
|---|
| -1 |
| stop |

↓

key not Found

Sop ("key not Found");

Program :->

class BinarySearch {

public static void main (String[] args) {

Scanner scan = new Scanner (System.in);
Sop ("Enter the len of Array");
int len = scan.nextInt();

int arr[] = new int[len];

for (int i=0; i<=arr.length-1; i++) {
Sop ("Enter Elements into Array");
arr[i] = scan.nextInt();
}
Sop ("Enter the key to Search");
int key = scan.nextInt();

int low = 0;
int high = arr.length - 1;
int mid;
while (low <= high) {
mid = (low + high) / 2;
if (key == arr[mid]) {

Sop ("key was Found at the Index of" +mid);
System.exit(0); }
else if (key > arr[mid]) {
low = mid + 1;
high = high;
}

```
else {
    high = mid - 1;
    low = low;
    }
    }
cop ("Key was not Found");
    }
    }
```

Imp Note :- Binary Search Only works in when given array is in Ascending Order

Bubble Sort :-

(1)

arr -> | 86 | 42 | 23 | 18 | 25 |  arr | 42 | 23 | 18 | 25 | 83 |
0 -> 1 2 3 4 0 -> 1 2 3 4

arr -> | 42 | 83 | 23 | 18 | 25 |  arr | 23 | 42 | 18 | 25 | 83 |
0 1 -> 2 3 4 0 1 -> 2 3 4

arr -> | 42 | 23 | 83 | 18 | 25 |  arr | 23 | 18 | 42 | 25 | 83 |
0 1 2 -> 3 4 0 1 2 -> 3 4

arr -> | 42 | 23 | 18 | 83 | 25 |  arr | 23 | 18 | 25 | 42 | 83 | -> Second Element got place
0 1 2 3 -> 4 0 1 2 3 4

arr -> | 42 | 23 | 18 | 25 | 83 | -> First element got Placed it's place
0 1 2 3 4

(2)

(3)

arr | 23 | 18 | 25 | 42 | 83 |  arr | 18 | 23 | 25 | 42 | 86 |
0 -> 1 2 3 4 0 -> 1 2 3 4

arr | 18 | 23 | 25 | 42 | 83 |  arr | 18 | 23 | 25 | 42 | 86 |
0 1 -> 2 3 4 0 1 2 3 4

arr | 18 | 23 | 25 | 42 | 83 |
0 1 2 3 4

arr [ ][ ][ ][ ][ ]

Iterations

5 elements => 4 iterations
(0 to 3)

6 elements => 5 iterations
(0 to 4)

10 elements => 9 iterations
(0 to 8)

100 element => 99 iterations
(0 to 98)

When

| | | |
|---|---|---|
| 78 25 83 | ① 0 to 3 Comparision | ② i = 0th to 1st Iterati |
| 2 3 4 | ~~i = 0th to 3rd comp~~ | j = 0th to 2nd |
| 78 25 83 | i = 0th to n-2-i | 0th to n-2-i |
| 2 3 4 | | |
| 42 25 83 | | ④ 0th to 0 Iteration |
| 2→3 4 | ③ i = 2nd iteration | i = 0th to 0th |
| 42 83 → Second element got place | j = 0th to 1st Comparis | j = 0th to n-2-i; |
| 3 4 | j = 0th to n-2-i | |
| got | | |

```
int help;
for (int i=0; i<=arr.length-2; i++) {

for (int j=0; j<=arr.length-2-i; j++) {
  if (arr[j] > arr[j+1]) {
    help = arr[j];
    arr[j] = arr[j+1];
    arr[j+1] = help;
  }
```

| | |
|---|---|
| 42 86 | |
| 3 4 | |
| 42 86 | |
| 3 4 | |

Bubble Sort Algorithm :-

```
class BubbleSort {
    p s v m (String [] args) {
Scanner scan = new Scanner (System.in);
 Sop ("Enter the len of the Array");
 int len = scan.nextInt();

 int arr[] = new int [len];

 for(int i=0; i<=arr.length-1; i++) {
  Sop ("Enter the Elements Into Array");
    arr[i] = scan.nextInt();
    }
  Sop ("Before Sorting Array Element");
   for(int i=0; i<=arr.length-1; i++)
     {
      Sop (arr[i]+" ");
     }
      int help;
   for(int i=0; i<=arr.length-2; i++)
     {
  for(int j=0; j<=arr.length-2-i; j++)
     {
      if (arr[j] > arr[j+1]) {
        help = arr[j];
       arr[j] = arr[j+1];
      arr[j+1] = help;
       }
      }
     }
```

```
sop("Array elements After Sorting");
    for (int i=0; i<arr.length-1; i++)
        {
        sop (arr[i]+" ");
        }
    }
}
```

Output

Enter the len of Array

5

Enter elements Into Array

86 42 23 18 25

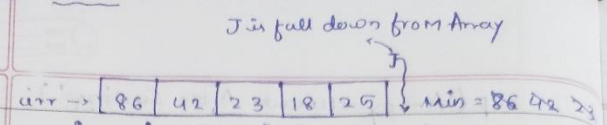
Array elements Before Sorting

86 42 23 18 25

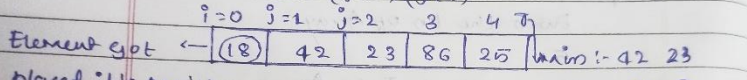
Array elements After Sorting

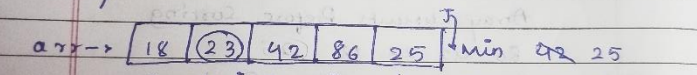
18 23 25 42 86

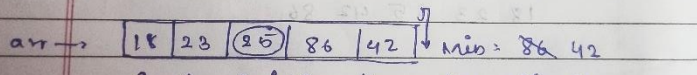
## Selection Sort :-

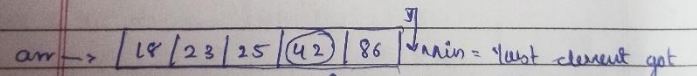



- 86 th position is 0 and i is handling that position
- Appoin a Servernt called "j" one step ahead of 'i' to Search for real minm



ay

86 42 23 18
0 1 2 3

lling

p ahead

2 23
1 2

25

4

ut got

ally

Pseudocode or Algorithm :-

```
for (int i=0; i<=n-2; i++) {

    min = arr[i];
    pos = i;

for (int j=i+1; j<=n-1; j++) {
  if (a[j] < min)
    {
    min = arr[j];
    pos = j;
    }
    }
  Swap a[i] with a[pos];
    }
```

Program :->

```
class Sorting {

    void selectionSort(int a[])
      {
      int min, pos, help;

for (int i=0; i<=a.length-2; i++) {
    min = a[i];
    pos = i;

for (int j=i+1; j<=a.length-1; j++) {
  if (a[j] < min) {
    min = a[j];
    pos = j;
```

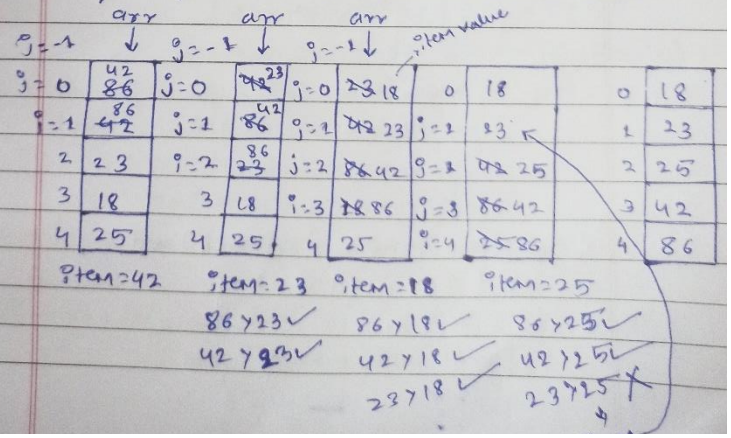
```
        }
        help = a[i];
        a[i] = a[pos];
        a[pos] = help;
      }
    }
  }

class SortingApp {

    Psvm (String[] args) {

Scanner scan = new Scanner (System.in);
Sop ("Enter the len of the Array");
int len = scan.nextInt();

int arr[] = new int [len]

for (int i = 0; i <= arr.length - 1; i++) {
    arr[i] = scan.nextInt();
    }
Sop ("Array Content before Sorting");
for (int i = 0; i <= arr.length - 1; i++) {
    Sop (arr[i] + " ");
    }
    Sop ln ();
Sorting S1 = new Sorting();
    S1.SelectionSort (arr);
```

```
Sop ("Array Contents After Sorting");
for (int i=0; i<arr.length-1; i++) {
    Sop (arr[i] + " ");
}
}
```

## Insertion Sort :-

Q. Write a java program to sort the Content of an Integer array in assending Order by using insertion sort algorithm. ?

Note :- The Statements to sort an array using insertion sort Algorithm Should be written in a method by name insertionSort() which would accept an integer array as parameters and would return void



logic :- for (int i=1 ; i<= n-1 ; i++) {

item = arr[i]

j = i-1;

as long as (j is +ve && arr[j] > item)

{

push a[j] one level below;

a[j+1] = a[j];

j--;

}

a[j+1] = item

}

Debug module :-

Q Write a Java program to reverse the given number?

Ex 1 2 3 4 5 Output :- 5 4 3 2 1

```
10 ) 1234 ( 123        10 ) 123 ( 12        10 ) 12 ( 1
   10                     10                   10
   ---                    ---                  --
   23                     23                   2
   20                     20
   ---                    --
   34                     3
   30
   --
   4
```

```
                                   10 ) 1 ( 0
                                        0
                                        -
                                        1
```

n = 1234

```
int digit;
rev = rev * 10 + lastDigit;
num = num / 10;
}
Sop(rev);
```

Program :→

```
class Sample {

    P s v M (String [] args) {
    Scanner scan = new Scanner(System.in);
    sop ("Enter a Number");
    int num = scan.nextInt();
      int lastgit, rev = 0;
      while (num != 0) {
    rev = rev * 10 + lastDigit;
      num = num / 10;
      }
    Sop ("Reversed num" + rev);
}
```

Output

Enter a Number

1234

Reversed num 4321

Another Way Using Method

```
class Reverse {

    static int ReverseNum (int num)
    {
        int lastDigit;
        int reve = 0;

        while (num != 0) {

        lastDigit = num % 10;
        rev = reve * 10 + lastDigit;
        num = num / 10;
        }

        return rev;
    } }

class RevApp {
        public static void main (String [] args)
        {
    Scanner scan = new Scanner (System.in);
     sop("Enter a Number");
     int num = scan.nextInt();
int rev = ReverseNumber.ReverseNum (num);
  sop ("Reversed Num" + rev);
    }
    }
```

Output

Enter A Number

1234

Reversed num is 4321

F6 -> will not take you inside the Method use F6 instead of F5

F5 -> will go inside the Method

Procedure { F7 ->
F8 ->

Debug Mode :-

It is a Mode in Eclipse IDE which is used by the developers for debugging the program code In this Mode the execution will happen line by line

Use of debugging

1) If Compilation is Sucessful but the program is not giving expeted Output then, to trace the Mistake in the program while execution debugging is used

2) To understand the Controlflow inside the program

Eclipse Debug Mode keys

① F6 => key is used to execute the Currently Selected line and to send Control to the Nextline in the Program

## Documentation in Java ?

- As every Software would have documentation even Java (JDK) as a Software also has a Documentation. This documentation can be used to know the things present in Java (JDK) and how to use Software Java (JDK)