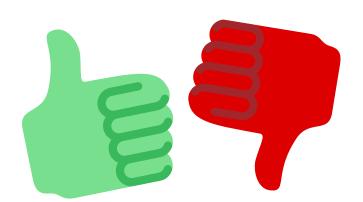
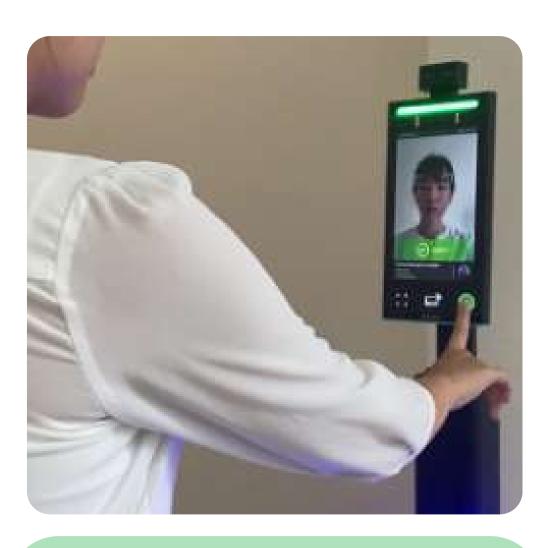
# PRINCIPLES OF INTERACTION DESIGN

Good vs Bad Examples





# FEEDBACK



- donotreply.lh@manipal.edu
  Fundamentals of H... Thu 9:02 PM
  Fundamentals of Human Centred...
- donotreply.lh@manipal.edu
  Fundamentals of H... Thu 9:02 PM
  Fundamentals of Human Centred...
- donotreply.lh@manipal.edu
  Fundamentals of H... Thu 9:02 PM
  Fundamentals of Human Centred...

### **Biometric Attendance**

The machine gives immediate feedback with a green light and message to confirm our attendance.

### **Brightspace Notification**

Brightspace sends a confirmation email as receipt for a submission.

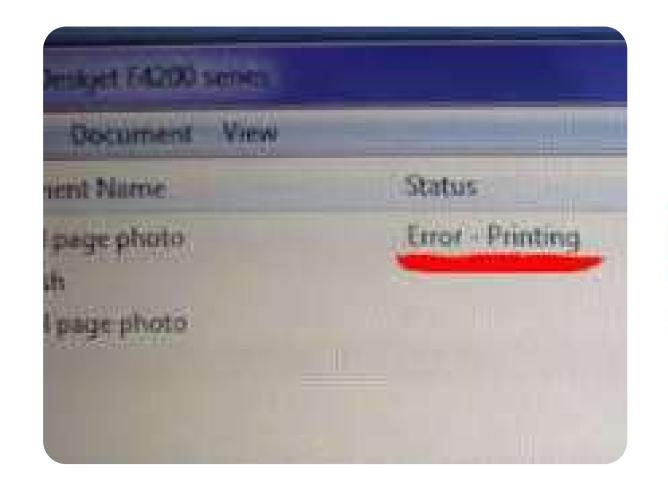


### **Mess Card Scan**

Scanning your mess card shows your student ID to confirm verification.

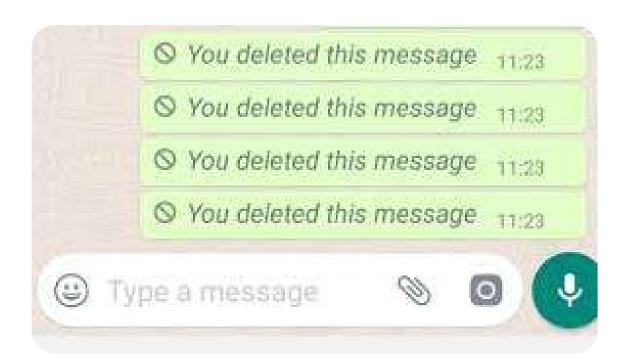


# FEEDBACK



Submit

One or more fields have an error. Please check and try again.



### Printer error message

The message is too vague and gives no details of what went wrong or how to fix it.

#### Form

Brightspace sends a confirmation email as receipt for a submission.

### Whatsapp Unsend

Whatsapp unsend message shows that a person unsent a message unlike instagram.



# SIGNIFIER





The hand dry symbol shows where the air blows which guides the users to dry their hands effectively.



## Shower handle signage

The hot (red) and cold(blue) markings on the shower handle signify which direction the handle is to be turned for what.



## **Traffic Lights**

The red, yellow, and green lights on a traffic signal signify whether you should stop, slow down or go.



## SIGNIFIER







### Course Sign up Portal

In the sign-up website, the radio buttons and save buttons confused us, unaware that we had to push the radio buttons before saving.

# Purple colour for a link that is univisited

In the sign-up website, the radio buttons and save buttons confused us, unaware that we had to push the radio buttons before saving.

#### **Cutter without instructions**

The back of a cutter has a part that can be used to break off the blade, but its affordance is not shown through a signifier.

# AFFORDANCE







### **Cup Handle**

A cup handle lets users hold the mug without being affected by the heat of the liquid inside.

### **Sissors**

Scissors that can be used by left and right handers.

### Flexible office chair

Height of office chair can be adjustable based on the height preference.

# AFFORDANCE







#### **USB Connectors**

USB connectors can only be inserted in one direction.

### Glass

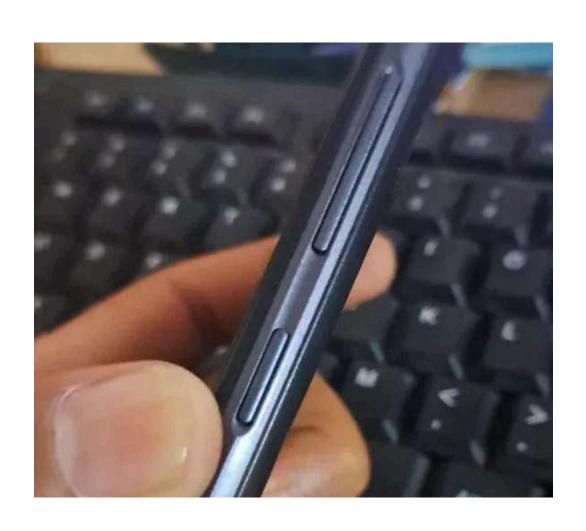
A glass can be a poor affordance if the rim is not designed properly as it can spill liquid when you try to shift or pour it

#### **Utensils with metal handles**

Utensils with metal handles get hot during cooking making it difficult to hold.











### **Volume Buttons**

Volume buttons on phones ensures accurate sound mapping and enhances the overall audio experience.

# Fingerprint scanner on the bottom of the phone

The scanner is in a position to easily let the user scan their fingerprints, i.e., in the bottom.

### Fan Knob with markings

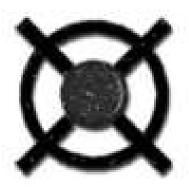
The fan knob provides fine control for increasing or decreasing speed, providing an effective visualization of airflow dynamics.





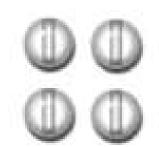














### Two Switches for a light

Having two switches for one light can confuse people and make the controls seem complicated.

## **Poorly designed Stoveknobs**

The stove has poorly designed knobs, making it difficult to determine which one controls each burner.

## No Markings on Fan Knob

The lack of markings on the fan knob results in poor mapping and difficulty in accurately adjusting the fan speed.