

Liam Brown

Email: liambrown@example.com | Phone: +1 321 987 6540 | Portfolio: liambrowngames.com

EDUCATION

- B.Sc. in Game Development, GameTech University, 2015-2019, CGPA: 8.9

WORK EXPERIENCE

- Game Developer, PixelStudios (2019-Present)
 - Designed and developed multiplayer game environments.

PROJECTS

- 3D Adventure Game
 - Created an open-world game using Unity and C#.

TECHNICAL SKILLS

- Unity, Unreal Engine, C#, Blender