

Part 3. Linear Algebraic Equations

Ch 9. Gaussian Elimination

Lecture 10

Pitfalls of Elimination; Pivoting and Scaling

9.3, 9.4

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Gaussian Elimination

- Direct method for solving systems of linear equations

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix} = \begin{Bmatrix} b_1 \\ b_2 \\ b_3 \end{Bmatrix}$$



Forward Elimination

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a'_{22} & a'_{23} \\ 0 & 0 & a''_{33} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix} = \begin{Bmatrix} b_1 \\ b'_2 \\ b''_3 \end{Bmatrix}$$



Back Substitution

$$x_1 \leftarrow x_2 \leftarrow$$

$$x_3 = b_3'' / a_{33}''$$

Gaussian Elimination



- Exact solution in one pass
- Straight forward algorithm



- Not very efficient –lots of computations
- Divided by zero terms on diagonal
- Round-off errors

Benefits
&
Challenges

Operation Counting

Execution time, efficiency of method

Floating Point Operations (FLOPs): number of mathematical operations performed

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix} = \begin{Bmatrix} b_1 \\ b_2 \\ b_3 \end{Bmatrix}$$

$$\text{Row \# 2} = \text{Row \# 2} - (a_{21} / a_{11}) \text{Row \# 1}$$

Total Number of Flops Per System

Forward Elimination: $2n^3 / 3 + O(n^2)$ ← of order n^2 ,
neglect for large n

Backward Substitution: $n^2 + O(n)$

n	Elimination	Back substitution	Total flops	$\frac{2n^3}{3}$	% due to Elimination
10	705	100	805	667	87.58
100	671550	10000	681550	666667	98.53
1000	6.67×10^8	1×10^6	6.67×10^8	6.67×10^8	99.85

Number of Flops for Gauss Elimination.

- Large systems greatly increase computational effort
- Most effort is in elimination step

Pivoting

Rearrange the order of equations to avoid division by zero

Example 1. Pivot element $a_{11} = 0$

$$\begin{bmatrix} 0 & 1 & 2 \\ 0.01 & 3 & 3 \\ -10 & 7 & 1 \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix} = \begin{Bmatrix} 1 \\ 2 \\ 5 \end{Bmatrix}$$

$$\text{Row \# 2} = \text{Row \# 2} - (a_{21} / a_{11}) \text{Row \# 1}$$

Partial pivoting interchanges row # 1 with row that has largest coefficient value, \therefore Row # 3

$$\begin{bmatrix} -10 & 7 & 1 \\ 0.01 & 3 & 3 \\ 0 & 1 & 2 \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix} = \begin{Bmatrix} 5 \\ 2 \\ 1 \end{Bmatrix}$$

Remember to pivot 5

Same equation set, same solutions

Partial Pivoting

- Useful for small (non-zero) pivot element values; can lead to round-off errors (operations with small, large values)

Scaling

- Change equations; so maximum coefficient value is 1 (normalizing)

Example 2. Use Gaussian elimination with 3 significant digits

$$\begin{cases} 2x_1 + 100,000x_2 = 100,000 \\ x_1 + x_2 = 2 \end{cases}$$

$$\text{Row \# 2} = \text{Row \# 2} - (a_{21} / a_{11}) \text{Row \# 1}$$

$$a_{22} = 1 - (1/2) (100,000) = -50,000$$

$$b_2 = 2 - (1/2) (100,000) = -50,000$$

$$\begin{cases} 2x_1 + 100,000x_2 = 100,000 \\ -50,000x_2 = -50,000 \end{cases} \Rightarrow \begin{cases} x_2 = 1 \\ x_1 = 0 \end{cases} \quad \text{incorrect}$$

Example 3. Solve using **scaling and pivoting** with 3 significant digits

$$\begin{cases} 2x_1 + 100,000x_2 = 100,000 \\ x_1 + x_2 = 2 \end{cases}$$

1) **Scale:** Divide Eq. 1 by 100,000 \rightarrow
$$\begin{cases} 0.00002x_1 + x_2 = 1 \\ x_1 + x_2 = 2 \end{cases}$$

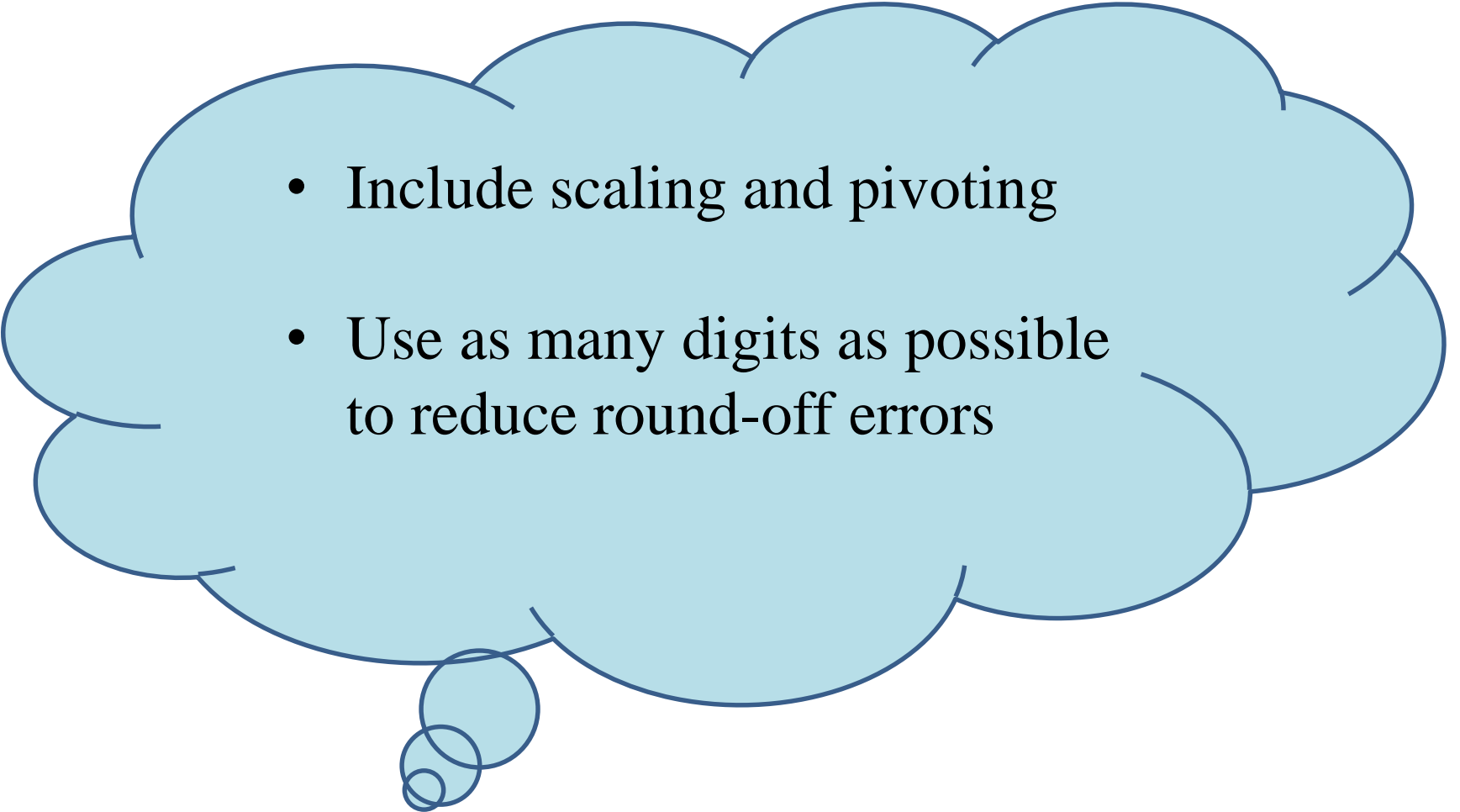
2) **Pivot:**
$$\begin{array}{rcl} & x_1 + & x_2 = 2 \\ 0.00002x_1 + & x_2 = & 1 \end{array}$$

3) **Forward Elimination:** ~ 0

Row # 2 = Row # 2 - (0.00002 / 1) Row # 1

$$x_2 = 1$$

$$x_1 = 1$$

- 
- Include scaling and pivoting
 - Use as many digits as possible to reduce round-off errors

Notes