

Experiment 3.1

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Subject Name: Java Lab Subject Code:21CSH-319

1. Aim: Create a palindrome creator application for making a longest possible palindrome out of given input string.

2. Objective:

- To learn about concept of HashMap in java.
- To learn about concept of String in java.

3. Code:

```
import java.util.Scanner;
public class LongestPalindromeCreator {
  public String longestPalindrome(String s) {
     if (s.length() <= 1) {
        return s;
     }
     int \max Len = 1;
     String \max Str = s.substring(0, 1);
     for (int i = 0; i < s.length(); i++) {
        for (int j = i + maxLen; j \le s.length(); j++) {
          if (j - i > maxLen \&\& isPalindrome(s.substring(i, j))) {
             \max Len = i - i;
             maxStr = s.substring(i, j);
     return maxStr;
  }
  private boolean isPalindrome(String str) {
     int left = 0;
     int right = str.length() - 1;
```

```
while (left < right) {
    if (str.charAt(left) != str.charAt(right)) {
       return false;
     }
    left++;
     right--;
  return true;
public static void main(String[] args) {
  Scanner scanner = new Scanner(System.in);
  System.out.print("Enter the input string: ");
  String input = scanner.nextLine();
  scanner.close();
  LongestPalindromeCreator solution = new LongestPalindromeCreator();
  String longestPalindrome = solution.longestPalindrome(input);
  System.out.println("Longest palindrome: " + longestPalindrome);
}
 }
```

Output:-

```
Enter the input string: kamal
Longest palindrome: ama
PS E:\All\STUDY\Sixth Semester\Java\Code> []
```

4. Learning Outcomes:

- Learnt about concept of HashMap in java.
- Learnt about concept of String in java.