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#### **ASSIGNMENT - III**

**Program** : B.E/B.Tech-CSE/IT Max. Marks: 15

Course : Compiler Design Course code: SCS1303 Sem : V Batch : 2018-2022

# Part-A (MCQ/FIB)

# **Answer ALL the questions**

 $(5 \times 1 = 5)$ 

- 1. Code generation phase generates:
  - a. Three-address code
  - b. Assembly code
  - c. Machine code
- d. All the above
- 2. Relocatable machine code requires:
  - a. Assembler, linker and loader
  - b. Linker and loader
  - c. Linker
  - d. Loader
- 3. Instructions involving are usually faster than those involving other operands.
  - a. Memory
  - b. Register
  - c. Absolute memory
  - d. All three options.
- \_\_\_\_\_ is the process of deciding what values a register must hold.
- 5. A keeps track of the location wherever the current value of the name can be found at runtime.

## Part-B (Short Answers)

## **Answer ALL the questions**

 $(5 \times 1 = 5)$ 

- What are the issues in the design of code generator? 1.
- Give the variety of forms in target program. 2.
- 3. What are the uses of register and address descriptors in code generation?
- What is the use of next-use information? 4.
- Generate code for the following C statement: 5.

x=a/(b+c)-d\*(e+f)

## Part-C (Long Answer) Answer ALL the questions

 $(1 \times 5 = 5)$ 

1. Explain code generation phase with simple code generation algorithm. Write the code sequence for : d=(a-b)+(a-c)+(a-c)