Started on	Sunday, 6 September 2020, 4:07 PM
State	Finished
Completed on	Sunday, 6 September 2020, 4:08 PM
Time taken	39 secs
Grade	**5.00** out of 5.00 (**100**%)

Question **1**

Correct

Mark 1.00 out of 1.00

The function used to get the maximum screen coordinates in C graphics is ....

- ○ a. **getmaximum_xy()**

- ○ b. **getx() & gety()**

- ◉ c. **getmaxx() & getmaxy()**   ✔

- ○ d. **get_maximumxy()**

Your answer is correct.

The correct answer is:
getmaxx() & getmaxy()

Question **2**

Correct

Mark 1.00 out of 1.00

-------------------- is used to choose the next correct pixel in Bresenham's line drawing algorithm.

a. **Decision Parameter, P** ✔

b. **Fill Style Parameter, F**

c. **Attribute Parameter, A**

Your answer is correct.

The correct answer is:

Decision Parameter, P

Question **3**

Correct

Mark 1.00 out of 1.00

The image quality seems good when the number of pixels are …………

○ a. **Both Higher and lesser**

◉ b. **Higher** ✔

○ c. **Lesser**

Your answer is correct.

The correct answer is:
Higher

Question **4**

Correct

Mark 1.00 out of 1.00

Bresenham's employs floating point and rounding off operations.

Select one:

○ True

◉ False ✔

The correct answer is 'False'.

Question **5**

Correct

Mark 1.00 out of 1.00

Pixel definition is stored in a memory location called.................

○ a. **Refresh display file**

○ b. **Frame Buffer**

◉ c. **All of the above**   ✔

○ d. **Refresh buffer**

Your answer is correct.

The correct answer is:
All of the above

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