KATHMANDU UNIVERSITY

DHULIKHEL, KAVREPALANCHOWK, NEPAL



SUBJECT CODE: COMP 314

In the partial fulfilment of "Introduction to Sorting Algorithm-Insertion and Merge Sort"

Lab Report #2

Submitted To:

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Link to GitHub: https://github.com/KamalShrest/CE III 49 Lab2

Lab 2: Sorting (Insertion Sort and Merge Sort)

Objectives:

- Implementation the following sorting algorithms:
 - (a) Insertion sort
 - (b) Merge sort
- Implementation of some test cases in the algorithms.
- Generation of random inputs for the program and applying both Insertion Sort and Merge Sort algorithms to sort the generated sequence of data.
- Record the execution times of both algorithms for best and worst cases on inputs of different size.
- Plot an input-size vs execution-time graph.
- Explanation for the observations

Introduction: Sorting Algorithms

A Sorting Algorithm is used to rearrange a given array or list elements according to a comparison operator on the elements. The comparison operator is used to decide the new order of element in the respective data structure. Some of the common sorting algorithms include Selection sort, Bubble sort, Recursive Bubble sort, Insertion Sort, Merge sort, Quick Sort, Heap Sort (among the comparison sorting algorithms), similarly Counting Sort, Radix Sort, Bucket Sort, Shell Sort (among the non-comparison sorting algorithms).

It is important if you need an algorithm to be *consistent* with your performance requirements. For example, if your algorithm has a best-case of O(n lg n) but a worst-case of (n^2) performance, and you might expect the amount of data input to increase ten-fold over the next year, then favouring worst-case running time will provide you with assurance that your algorithm will not lose its quality later.

Stable sort vs. Unstable sort

A stable sort is a sort which guarantees that when two items are compared and determined to be the same, their positions in the set will not be compromised. Whereas for unstable sort the positions of the items may change given the nature of the sort.

Insertion Sort Algorithm:

Features:

- It is efficient for smaller data sets, but very inefficient for larger lists. Insertion Sort is adaptive, that means it reduces its total number of steps if a partially sorted array is provided as input, making it efficient.
- It is better than Selection Sort and Bubble Sort algorithms.
- Its space complexity is less. Like bubble Sort, insertion sort also requires a single additional memory space.
- It is a **stable** sorting technique, as it does not change the relative order of elements which are equal.

Algorithm:

```
Step 1 – If it is the first element, it is already sorted. Return 1;
Step 2 – Pick next element
Step 3 – Compare with all elements in the sorted sub-list
Step 4 – Shift all the elements in the sorted sub-list that is greater than the Value to be sorted
Step 5 – Insert the value
Step 6 – Repeat until list is sorted
```

Pseudo Code:

```
procedure insertionSort( A : array of items )
 int holePosition
 int valueToInsert
 for i = 1 to length(A) inclusive do:
   /* select value to be inserted */
   valueToInsert = A[i]
   holePosition = i
   /*locate hole position for the element to be inserted */
   while holePosition > 0 and A[holePosition-1] > valueToInsert do:
     A[holePosition] = A[holePosition-1]
     holePosition = holePosition -1
   end while
   /* insert the number at hole position */
   A[holePosition] = valueToInsert
  end for
end procedure
```

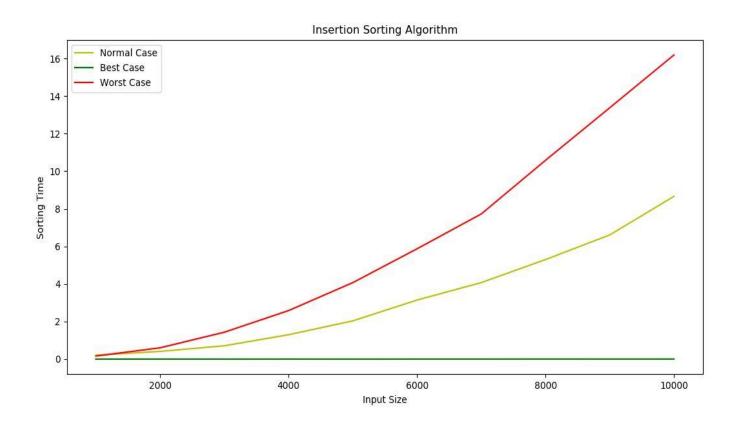
Python Code:

```
from insertion_sorting import in
import random
from time import time
import matplotlib.pyplot as plt
      insertion_sorting import insertionSort
randomnum=random.sample(range(100000),10000)
sortednum=sorted(randomnum)
insertion_unsorted=[]
insertion_bestcase=[]
insertion_worstcase=[]
xdomain=[]
j=0
stepsize=1000
print("*****NORMAL CASE SCENARIO******")
for i in range(1000,11000,stepsize):
start_time=time()
     insertionSort(randomnum[0:i])
     end_time=time()
     print(end_time_start_time)
     insertion_unsorted.insert(j,end_time-start_time)
     xdomain.insert(j,i)
j+=1
print("******BEST_CASE_SCENARIO*******")
for i in range(1000,11000,stepsize):
     start_time=time()
insertionSort(sortednum[0:i])
     end_time=time()
     print(end_time_start_time)
     insertion_bestcase.insert(j,end_time-start_time)
print("*****WORST CASE SCENARIO******")
for i in range(1000,11000,stepsize):
     start_time=time()
insertionSort(sortednum[i:0:-1])
     end_time=time()
     print(end_time start_time)
     insertion_worstcase.insert(j,end_time-start_time)
plt.plot(xdomain,insertion_unsorted,'y',label="Normal Case")
plt.plot(xdomain,insertion_bestcase,'g',label="Best Case")
plt.plot(xdomain,insertion_worstcase,'r',label="Worst Case")
plt.legend(loc='upper left')
plt.show()
```

Output:

| Input Size | Normal Case | Best Case | Worst Case |
|------------|---------------------|-----------------------|--------------------|
| 1000 | 0.08395099639892578 | 0.0010006427764892578 | 0.1599104404449463 |
| 2000 | 0.2788405418395996 | 0.0019996166229248047 | 0.625640869140625 |
| 3000 | 0.6806111335754395 | 0.0019981861114501953 | 1.335254192352295 |
| 4000 | 1.147357702255249 | 0.0029969215393066406 | 3.163175344467163 |
| 5000 | 1.9129068851470947 | 0.003998756408691406 | 4.023701429367065 |
| 6000 | 2.683483600616455 | 0.001997232437133789 | 5.981588363647461 |
| 7000 | 4.000710964202881 | 0.0019989013671875 | 8.226300716400146 |
| 8000 | 5.708739519119263 | 0.0029990673065185547 | 10.973678588867188 |
| 9000 | 6.714166164398193 | 0.0049970149993896484 | 13.931021451950073 |
| 10000 | 8.52612566947937 | 0.0029964447021484375 | 17.432392835617065 |

Graph:



Interpretation of Observations:

Hence the time complexities for insertion sorting algorithm are: $O\left(n^2\right)$ in Average and Worst case where as O(n) in best case scenario.

Merge Sort Algorithm:

Divide and Conquer in Merge Sort:

- **Divide** by finding the number q of the position midway between p and r Do this step the same way we found the midpoint in binary search: add p and r divide by 2, and round down.
- Conquer by recursively sorting the subarrays in each of the two sub problems created by the divide step. That is, recursively sort the subarray <code>array[p..q]</code> and recursively sort the subarray <code>array[q+1..r]</code>.
- **Combine** by merging the two sorted subarrays back into the single sorted subarray array[p..r].

Algorithm:

```
Step 1 – if it is only one element in the list it is already sorted, return.
```

Step 2 – divide the list recursively into two halves until it can no more be divided.

Step 3 – merge the smaller lists into new list in sorted order.

Pseudo Code:

```
procedure mergesort( var a as array )
 if (n == 1) return a
 var 11 as array = a[0] ... a[n/2]
 var 12 as array = a[n/2+1] ... a[n]
 11 = mergesort(11)
 12 = mergesort(12)
 return merge(11, 12)
end procedure
procedure merge( var a as array, var b as array )
 var c as array
 while (a and b have elements)
   if (a[0] > b[0])
     add b[0] to the end of c
     remove b[0] from b
     add a[0] to the end of c
     remove a[0] from a
   end if
 end while
```

```
while (a has elements)
add a[0] to the end of c
remove a[0] from a
end while

while (b has elements)
add b[0] to the end of c
remove b[0] from b
end while

return c
end procedure
```

Python Code:

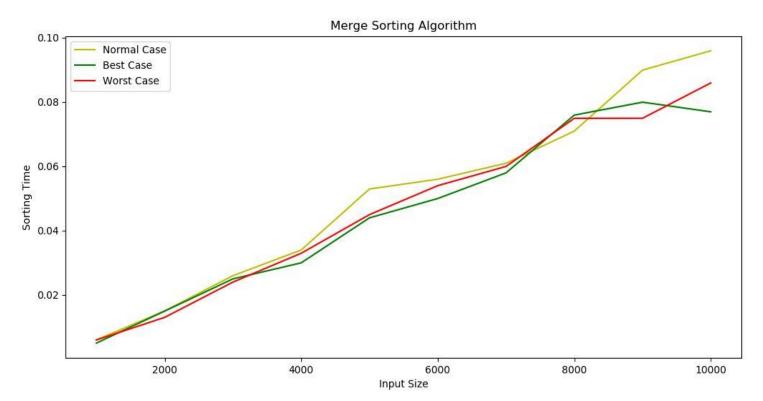
```
def mergeSort(alist):
     if len(alist)>1:
          mid = len(alist)//2
          lefthalf = alist[:mid]
righthalf = alist[mid:]
          mergeSort(lefthalf)
          mergeSort(righthalf)
          j=0
k=0
          while i < len(lefthalf) and j < len(righthalf):
    if lefthalf[i] < righthalf[j]:
        alist[k]=lefthalf[i]</pre>
                    i=i+1
                     alist[k]=righthalf[j]
                     j=j+1
                k=k+1
           while i < len(lefthalf):
               alist[k]=lefthalf[i]
                i=i+1
k=k+1
           while j < len(righthalf):
                alist[k]=righthalf[j]
               j=j+1
k=k+1
     return alist
```

```
from merge_sorting import mergeSort
import random
from time import time import matplotlib.pyplot as plt
randomnum=random.sample(range(100000),10000)
sortednum=sorted(randomnum)
merge_unsorted=[]
merge_bestcase=[]
merge_worstcase=[]
xdomain=[]
j=0
stepsize=1000
for i in range(1000,11000,stepsize):
   start_time=time()
   mergeSort(randomnum[0:i])
   end_time=time()
   print(end_time start_time)
   merge_unsorted.insert(j,end_time-start_time)
   xdomain.insert(j,i)
    j+=1
for i in range(1000,11000,stepsize):
   start_time=time()
   mergeSort(sortednum[0:i])
   end_time=time()
    print(end_time start_time)
    merge_bestcase.insert(j,end_time-start_time)
    j+=1
for i in range(1000,11000,stepsize):
    start_time=time()
   mergeSort(sortednum[i:0:-1])
   end_time=time()
   print(end time start time)
   merge_worstcase.insert(j,end_time-start_time)
plt.plot(xdomain,merge_unsorted,'y',Label="Normal Case")
plt.plot(xdomain,merge_bestcase,'g',Label="Best Case")
plt.plot(xdomain, merge_worstcase, 'r', label="Worst Case")
plt.legend(Loc='upper left')
plt.title("Merge Sorting Algorithm")
plt.xlabel('Input Size')
```

Output:

| Input Size | Average Case | Best Case | Worst Case |
|------------|----------------------|----------------------|----------------------|
| 1000 | 0.008983850479125977 | 0.007961511611938477 | 0.008978843688964844 |
| 2000 | 0.01898789405822754 | 0.019970417022705078 | 0.018988847732543945 |
| 3000 | 0.031975507736206055 | 0.020008563995361328 | 0.021990537643432617 |
| 4000 | 0.034993648529052734 | 0.029983043670654297 | 0.035979270935058594 |
| 5000 | 0.044974327087402344 | 0.036978960037231445 | 0.04398822784423828 |
| 6000 | 0.052987098693847656 | 0.0479741096496582 | 0.05098772048950195 |
| 7000 | 0.06094765663146973 | 0.05097341537475586 | 0.0579831600189209 |
| 8000 | 0.08095383644104004 | 0.08698058128356934 | 0.06696200370788574 |
| 9000 | 0.0919656753540039 | 0.08093881607055664 | 0.08095359802246094 |
| 10000 | 0.09094762802124023 | 0.08295106887817383 | 0.08393406867980957 |

Graph:



Interpretation of Observations:

Hence the time complexities for insertion sorting algorithm are: O (nlogn) in Average and Worst case and best case scenario.

Test Cases:

Output:

```
(base) C:\Users\pc\Desktop\Algorithm Lab 2>python test_cases.py
..
Ran 2 tests in 8.701s
OK
(base) C:\Users\pc\Desktop\Algorithm Lab 2>
```

Comparison between the sorting algorithms:

Comparison between the sorting algorithms were done on the same range and same elements for average case scenario:

```
rt random
time imp
                           matplotlib.pyplot as plt
                       insertion_sorting import
                                                                            t insertionSort
                                                                    mergeSort
                       merge_sorting im
             randomnum=random.sample(range(100000),100000)
insertion_sort=[]
            merge_sort=[]
xdomain=[]
            for i in range(10000,100000,100000):
    start_time_merge=time()
    mergesort(randomnum[0:1])
    end_time_merge=time()
    print(end_time_merge-start_time_merge)
    merge_sort.insert(j,end_time_merge-start_time_merge)
    xdomain.insert(j,i)
    i+-1
            print("******************************)
            for i in range(10000,100000,10000):
    start_time_insertion=time()
                    insertionsort(randomnum[0:i])
end_time_insertion=time()
print(end_time_insertion-start_time_insertion)
insertion_sort.insert(j,end_time_insertion)
           plt.plot(xdomain,insertion_sort,'r',label="Insertion Sort")
plt.plot(xdomain,merge_sort,'g',label="Merge Sort")
plt.title("Comparison Between Merge and Insertion Sorting Algorithm")
plt.xlabel('Input Size')
plt.ylabel('Sorting Time')
plt.legend(loc='upper left')
             plt.show()
```

Output Graph

