### **C PROGRAMMING LAB**

(COM-111)

## **ASSIGNMENT**

By

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# **Model Institute of Engineering & Technology (Autonomous)**

(Permanently Affiliated to the University of Jammu, Accredited by NAAC with "A" Grade)

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# WRITE A C PROGRAM TO FIND THE MAXIMUM AND MINIMUM ELEMENT IN AN ARRAY

#### Code:-

```
#include <stdio.h>
int main() {
  int size:
  // Get the size of the array from the user
  printf("Enter the size of the array: ");
  scanf("%d", &size);
  // Check if the entered size is non-positive
  if (size \leq 0) {
    printf("Invalid array size. Please enter a positive size.\n");
    return 1; // Exit with an error code
  // Declare an array of the given size
  int arr[size];
  // Get array elements from the user
  printf("Enter %d elements of the array:\n", size);
  for (int i = 0; i < size; i++) {
     scanf("%d", &arr[i]);
  // Find the maximum and minimum elements
  int max = arr[0];
  int min = arr[0];
  for (int i = 1; i < size; i++) {
     if (arr[i] > max) {
       max = arr[i]; // Update max if a larger element is found
     if (arr[i] < min) {
       min = arr[i]; // Update min if a smaller element is found
  }
  // Print the results
  printf("Maximum element: %d\n", max);
  printf("Minimum element: %d\n", min);
  return 0;
```

# Output:-

```
Enter the size of the array: 5
Enter 5 elements of the array:
1 2 3 4 5
Maximum element: 5
Minimum element: 1
```

# WRITE A PROGRAM TO PRINT THE STUDENT MARK SHEET USING STRUCTURE

#### Code:-

```
#include <stdio.h>
// Define a structure for student information
struct Student {
  char name[50];
  int rollNumber;
  float marks[5]; // Assuming 5 subjects
  float totalMarks:
  float percentage;
  char grade;
};
int main() {
  // Declare a variable of type struct Student
  struct Student student:
  // Get student information from the user
  printf("Enter student name: ");
  scanf("%49s", student.name);
  printf("Enter roll number: ");
  scanf("%d", &student.rollNumber);
  printf("Enter marks for 5 subjects:\n");
  for (int i = 0; i < 5; i++) {
    printf("Subject %d: ", i + 1);
    scanf("%f", &student.marks[i]);
    student.totalMarks += student.marks[i];
  }
  // Calculate percentage
  student.percentage = (student.totalMarks / (5 * 100)) * 100;
  // Determine grade based on percentage
  if (student.percentage >= 90) {
    student.grade = 'A';
  } else if (student.percentage >= 80) {
    student.grade = 'B';
  } else if (student.percentage >= 70) {
    student.grade = 'C':
```

```
} else if (student.percentage >= 60) {
  student.grade = 'D';
} else {
  student.grade = 'F';
}
// Print the student mark sheet
printf("\nStudent Mark Sheet\n");
printf("Name: %s\n", student.name);
printf("Roll Number: %d\n", student.rollNumber);
printf("Marks:\n");
for (int i = 0; i < 5; i++) {
  printf("Subject %d: %.2f\n", i + 1, student.marks[i]);
printf("Total Marks: %.2f\n", student.totalMarks);
printf("Percentage: %.2f%%\n", student.percentage);
printf("Grade: %c\n", student.grade);
return 0;
```

## Output:-

```
Enter student name: Kamaldeep
Enter roll number: 177
Enter marks for 5 subjects:
Subject 1: 100
Subject 2: 100
Subject 3: 100
Subject 4: 100
Subject 5: 100
Student Mark Sheet
Name: Kamaldeep
Roll Number: 177
Marks:
Subject 1: 100.00
Subject 2: 100.00
Subject 3: 100.00
Subject 4: 100.00
Subject 5: 100.00
Total Marks: 500.00
Percentage: 100.00%
Grade: A
```