

```
main.c
1 #include<stdio.h>
2 #include<string.h>
3 int main()
4 {
5     int i=0,count=0;
6     char databits[80];
7     printf("Enter Data Bits: ");
8     scanf("%s",databits);
9     printf("\nData Bits After Bit stuffing: ");
10    for(i=0; i<strlen(databits); i++)
11    {
12        if(databits[i]=='1')
13            count++;
14        else
15            count=0;
16        printf("%c",databits[i]);
17        if(count==5)
18        {
19            printf("0");
20            count=0;
21        }
22    }
23    return 0 ;
24 }
```

Run

Output

Clear

```
Enter Data Bits: 11111011
Data Bits After Bit stuffing: 111110011
=== Code Execution Successful ===
```



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main.c



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Run

Output

Clear

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20            count=0;
21        }
22    }
23    return 0 ;
24 }
```

Enter Data Bits: 1101111110111
1101111110111

Data Bits After Bit stuffing: 11011111010111

=== Code Execution Successful ===

main.c



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Run

Output

Clear

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18        {
19            printf("0");
20            count=0;
21        }
22    }
23    return 0 ;
24 }
```

Enter Data Bits: 1111111111
1111111111

Data Bits After Bit stuffing: 111110111110

=== Code Execution Successful ===

main.c



Run

Output

Clear

```
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24 }
```

```
Enter Data Bits: 1011111011111
1011111011111
```

```
Data Bits After Bit stuffing: 101111100111110
```

```
=== Code Execution Successful ===
```

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main.c

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Run

1

#include<stdio.h>

2

#include<string.h>

3

int main()

4

{

5

int i=0,count=0;

6

char databits[80];

7

printf("Enter Data Bits: ");

8

scanf("%s",databits);

9

printf("\nData Bits After Bit stuffing: ");

10

for(i=0; i<strlen(databits); i++)

11

{

12

if(databits[i]=='1')

13

count++;

14

else

15

count=0;

16

printf("%c",databits[i]);

17

if(count==5)

18

{

19

printf("0");

20

count=0;

21

}

22

}

23

return 0 ;

24

}

Output

Clear

Enter Data Bits: 11111011111011111
11111011111011111

Data Bits After Bit stuffing: 11111001111100111110

=== Code Execution Successful ===