

Assignment 4: Tests, Contracts, Aspects

(to be done by the same team as for Parts 1 and 2)

Due: Tuesday, November 24, 11:59 pm

Part 3: Contracts as Aspects

Install AspectJ as an **Eclipse plugin** using the update site given in Lecture 20 slide #23:

<http://download.eclipse.org/tools/ajdt/410/dev/update>

The file [A4_Part3.zip](#) contains three files: [MyStack.java](#), [MyStackAspect_Outline.aj](#), and [A4-Part3-Screen-Shot.png](#). File [MyStack.java](#) contains a monomorphic version of the stack datatype discussed in Lecture 18 slides 43-44. Also shown (as comments) in class [MyStack](#) are the contracts for [push](#) and [pop](#) and the class invariant.

Your task in this part is to develop a file called [MyStackAspect.aj](#) incorporating the stack contracts as an AspectJ **aspect** called [MyStackAspect](#). Within this aspect, you should define two **pointcuts** and associated **advice**, one pointcut for the [push](#) contract and the other for the [pop](#) contract. An outline of the code to be developed is given in [MyStackAspect_Outline.aj](#).

How to develop [MyStackAspect.aj](#):

- In Eclipse, create an AspectJ project by doing: [File](#) → [New](#) → [Project](#) → [AspectJ](#) → [AspectJ Project](#). Enter the name [MyStack](#) as the name of the project.
- Right-click on project and import the file [MyStack.java](#).
- Right-click again on the project and choose [New](#) → [Other](#) → [AspectJ](#) → [Aspect](#). Click Next and enter the name [MyStackAspect](#). A skeletal aspect with this name will be created.
- Complete its definition as indicated in the outline file. A screen-shot of a sample run is given in the file [A4-Part3-Screen-Shot.png](#). The sequence diagram shown there provides more detailed guidance on the sequence of actions to be taken in the before/after advice

Once developed, set up **Debug Configurations** for the project, and enter and apply (one by one) the following entries in the **Exclusion Filter** under the JIVE tab.

```
org.aspectj.*  
jdk.*
```

Enable debugging with JIVE. Run the project in Debug mode and save the **Sequence Diagram** in a file called [A4_Part3.png](#). In a correct run of the program, the Console output should show the number 100 and an exception called [java.lang.AssertionError](#).

What to Submit. Prepare a top-level directory named [A4_Part3_UBITId1_UBITId2](#) if the assignment is done by a team of two students; otherwise, name it as [A4_Part3_UBITId](#) if the assignment is done solo. (Order the [UBITId](#)s in alphabetic order, in the former case.) In this directory, place the files: [MyStack.java](#), [MyStackAspect.aj](#) and [A4_Part3.png](#). Compress the top-level directory and submit the compressed file using [submit_cse522](#) (grads) or [submit_cse410](#) (undergrads). Only one submission per team is required.

End of Assignment 4 Part 3