Rajalakshmi Engineering College

Name: Kamalesh CT

Email: 240801144@rajalakshmi.edu.in

Roll no: 2116240801144

Phone: 9791302534

Branch: REC

Department: I ECE FB

Batch: 2028

Degree: B.E - ECE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 3_COD_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

Input Format

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

Output Format

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following: "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
- If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

Sample Test Case

Input: 1 d

1 h

3

2

```
Output: Adding Section: d
Adding Section: h
Enrolled Section
      Removing Section: h
      Enrolled Sections: d
      Exiting program
      Answer
      #include <stdio.h>
                                                                               2176240801744
      #include <stdlib.h>
      struct Node {
       char data;
         struct Node* next;
      struct Node* top = NULL;
      void push(char value) {
         struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
         newNode->data = value;
         newNode->next = top;
         top = newNode;
                                                                               2116240801744
         printf("Adding Section: %c\n", value);
      void pop() {
         if (top == NULL) {
           printf("Stack is empty. Cannot pop.\n");
         } else {
           char removed = top->data;
           struct Node* temp = top;
           top = top->next;
           free(temp);
           printf("Removing Section: %c\n", removed);
        }
                                                                               2116240801144
      }
if (top == NULL) {
      void displayStack() {
```

```
print else { print
           printf("Stack is empty\n");
            printf("Enrolled Sections: ");
            struct Node* current = top;
            while (current != NULL) {
              printf("%c", current->data);
              if (current->next != NULL)
                 printf(" ");
              current = current->next;
            printf("\n");
         }
       }
       int main() {
        int choice;
          char value:
          do {
            scanf("%d", &choice);
            switch (choice) {
              case 1:
                 scanf(" %c", &value);
                 push(value);
                 break;
              case 2:
                 pop();
                 break;
              case 3:
                 displayStack();
                 break;
              case 4:
                 printf("Exiting program\n");
                 break;
              default:
                 printf("Invalid choice\n");
         } while (choice != 4);
          return 0;
Status : Correct
```

Marks: 10/10

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