#### **EXP NO-5**

# RECOGNIZE A VALID VARIABLE WHICH STARTS WITH A LETTER FOLLOWED BY ANY NUMBER OF LETTERS OR DIGITS USING LEX AND YACC

#### AIM:

To design and implement a Desk Calculator using the LEX tool, which validates arithmetic expressions containing +, -, \*, /, numbers, and parentheses. The program ensures that the expression follows correct arithmetic syntax rules.

## **PROGRAM: VAR.L**

```
%{
#include "y.tab.h"
%}
%option noyywrap

%%

[a-zA-Z_][a-zA-Z0-9_]* { return IDENTIFIER; }
[ \t\n] { /* Skip *|/ }
. { return yytext[0]; }

%%
```

## VAR.Y

```
%{
#include<stdio.h>
extern void yyerror(const char *msg);
extern char *yytext|;
%}
%token IDENTIFIER
%%
stmt: IDENTIFIER { printf("Valid variable: %s\n",yytext); }

'
void yyerror(const char *msg){
printf("Invalid character \n");
}
int main(){
printf("Enter a variable name: ");
yyparse();
return 0;
}
```

## **OUTPUT**

## **RESULT:**

Thus the above program reads an arithmetic expression, tokenizes it using LEX rules, and validates the syntax by recognizing numbers, operators (+, -, \*, /), and parentheses. If the expression is valid, it prints "Valid arithmetic expression." Otherwise, it detects and reports invalid tokens.

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