


# **Autonom-Dji-Tello-Drone- With-OpenCv**



# First Position:



Condition 1:

 > 50

If battery bigger than 50,  
Drone will move up 70 cm  
to height of human face

Altitude: 70 cm



Ground Level

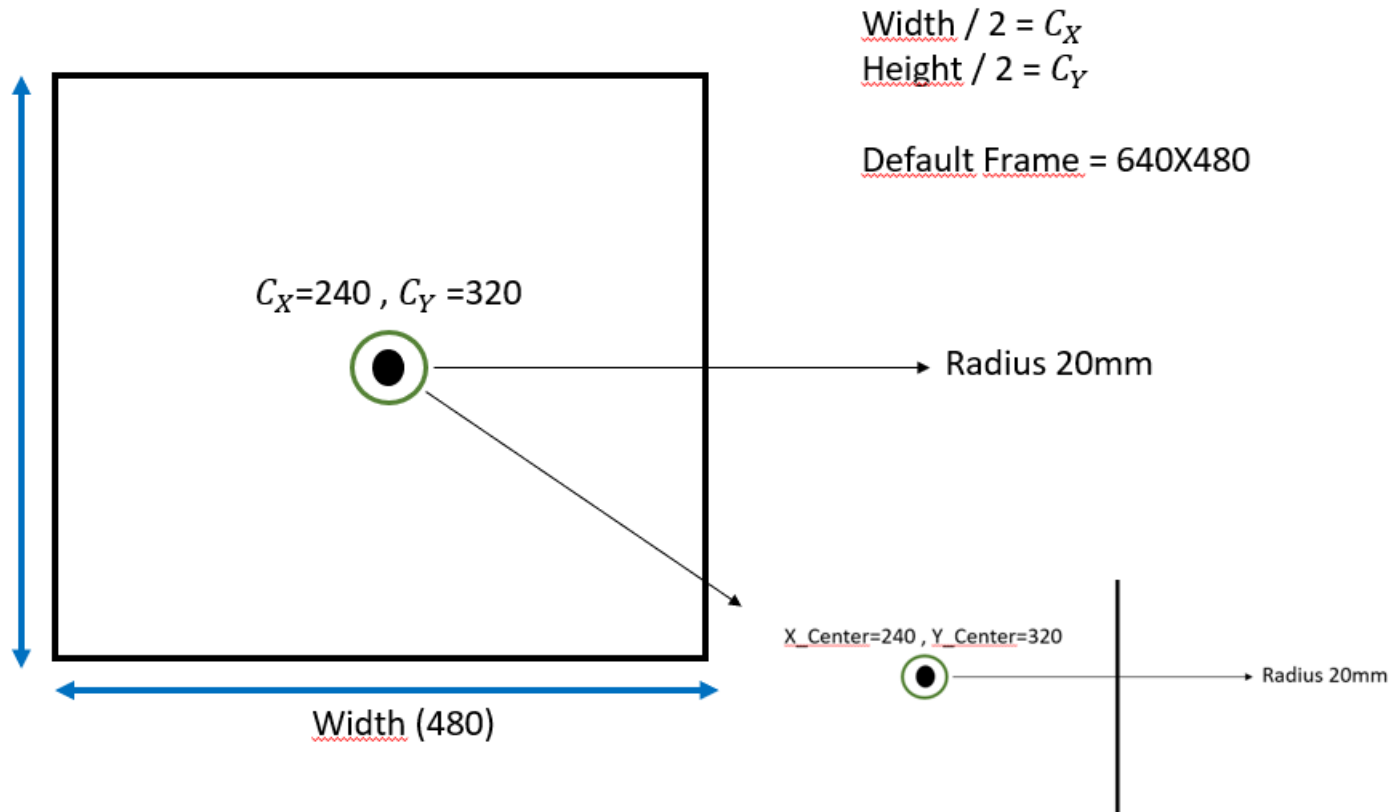
Condition 2:

 < 50

"please charge it"

If battery smaller than 50,  
output will be up written.

# Face Detection:



## 1. Build Frame with OpenCv

```
cv2.rectangle(img, (x, y), (x + w, y + h), (0, 255, 0), 5)
```

## 2. Determine Middle point x and y

```
cv2.circle(img, (cX, cY), 4, (0, 0, 255), cv2.FILLED)
```

## 3. Build Circle on middle of the rectangle frame

# Face Detection:

```
def Face_Detection(img):
```

```
    faceCascade = cv2.CascadeClassifier("haarcascade_frontalface_default.xml")
```

```
    imgGray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
```

```
    Detect = faceCascade.detectMultiScale(imgGray, 1.2, 8)
```

—————→ Define Haarcascade.xml

—————→ Convert from BGR to GRAY

—————→ Finding Face on Gray image

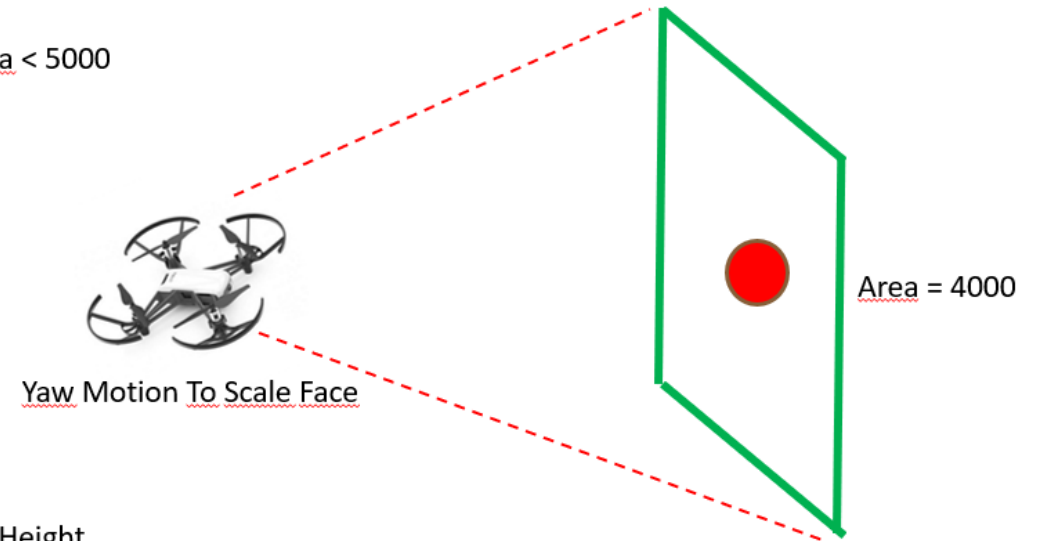
# Face Tracking:

```
if area > Forward_Backward_Range[0] and area < Forward_Backward_Range[1]:  
    fb = 0 #Speed_x değerinde yaw hareketi yaparak yüzü arıyor.
```

Forward and Backward Range = [3000,5000]

1. Condition:

- If  $3000 < \text{area} < 5000$



Area = Width \* Height

```
drone.send_rc_control(0, fb, 0, speed_x)
```

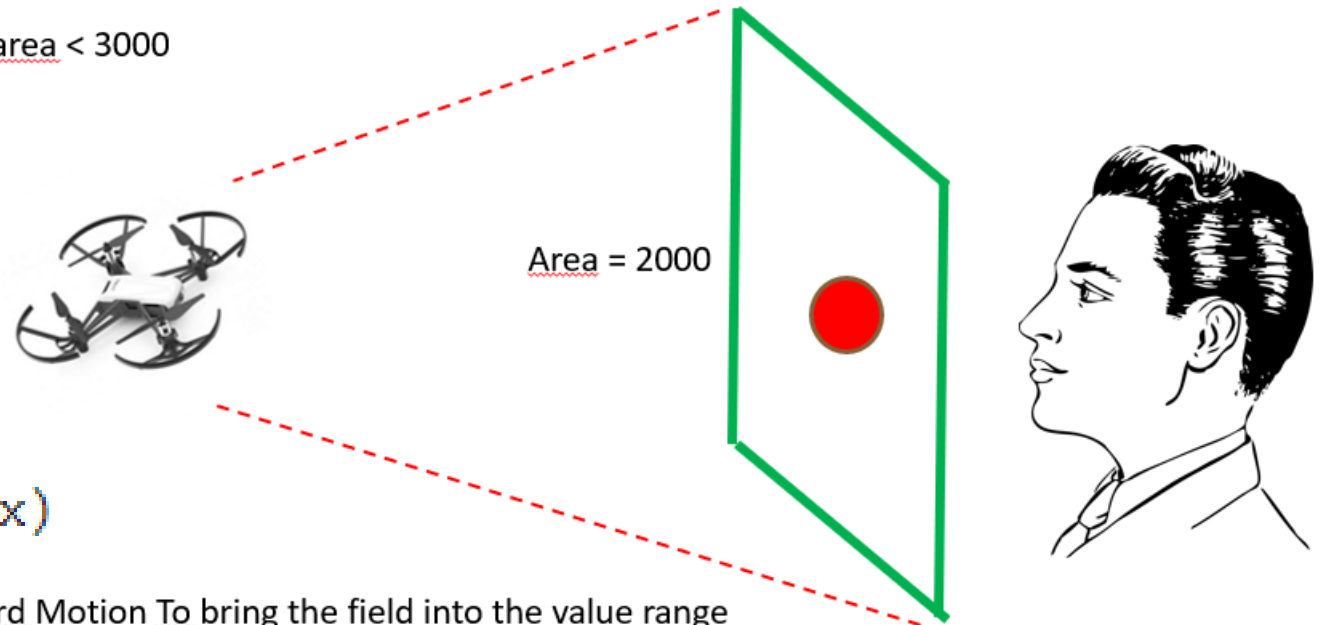
# Face Tracking:

```
elif area > Forward_Backward_Range[1]:  
    fb = -25  
    #Yüz yakınlaştıkça geri gidiyor
```

Forward and Backward Range = [3000,5000]

## 2. Condition

- If area < 3000



```
drone.send_rc_control(0, fb, 0, speed_x)
```

# Face Tracking:

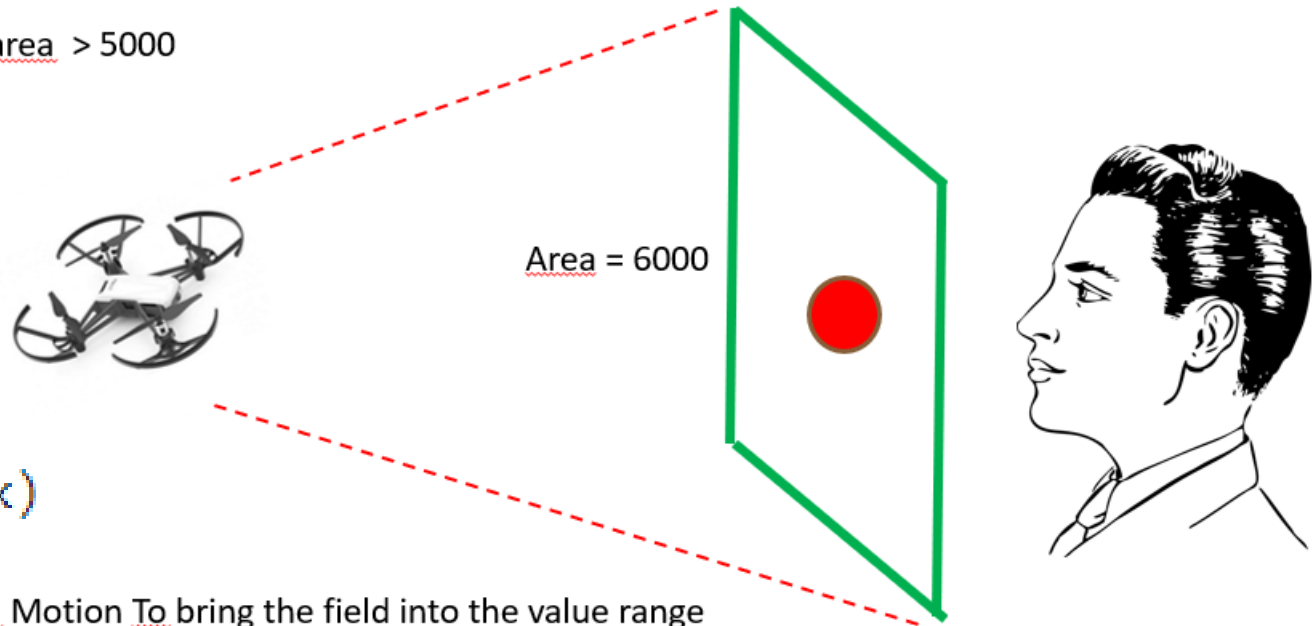
```
elif area < Forward_Backward_Range[0] and area != 0: # If the drone is too far get closer
    fb = 25
    # Yüz uzaklaştıkça ileri gidiyor
```

Forward and Backward Range = [3000,5000]

### 3. Condition

- If area > 5000

```
drone.send_rc_control(0, fb, 0, speed_x)
```



# Face Tracking:

```
elif area == 0:  
    drone.rotate_clockwise(20)  
    time.sleep(0.8)
```

Forward and Backward Range = [3000,5000]

## 4. Condition

- If area = 0

Rotate Motion To Scale face in empty frame

