

Digital Design and Computer Architecture LU

Lab Protocol

Exercise IV

Group 14

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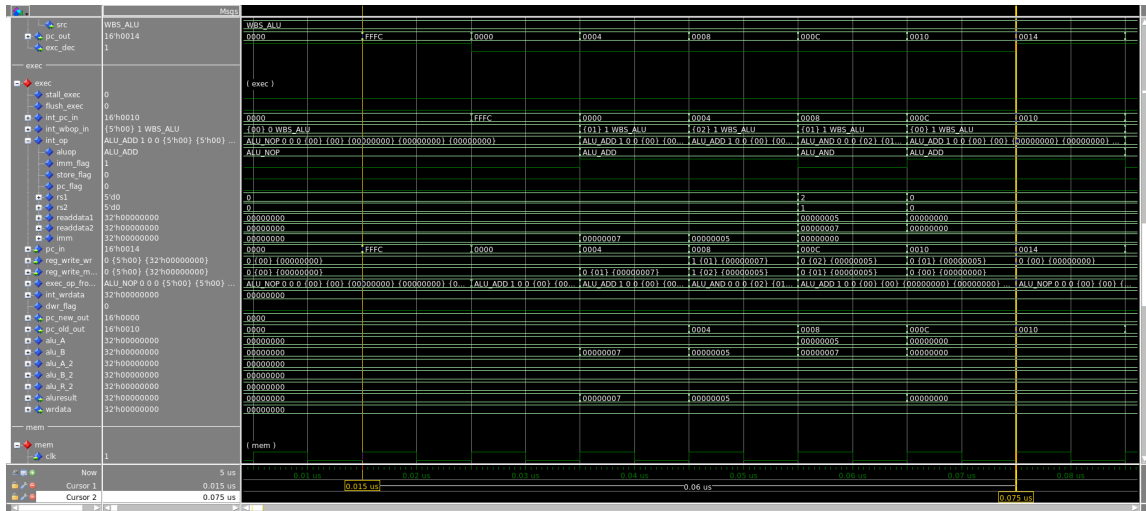


Figure 3: What's going on in the exec stage.

Listing 1: Assembler example with forwarding

```

addi x1, x0, 7
addi x2, x0, 5
and x1, x2, x1
nop
nop

```

Branch Hazards Simulation

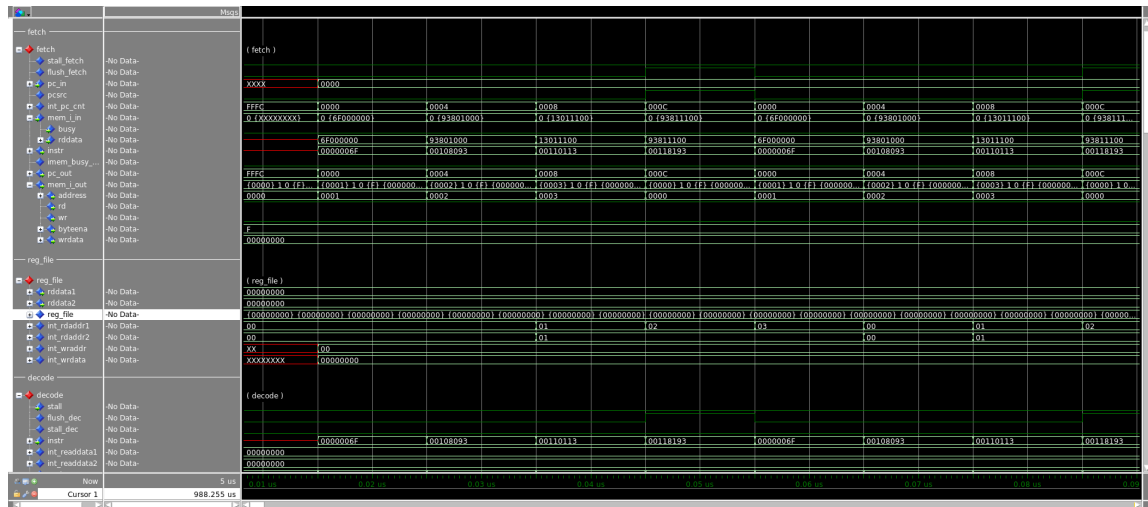


Figure 4: Simulation screenshot for Listing 2.

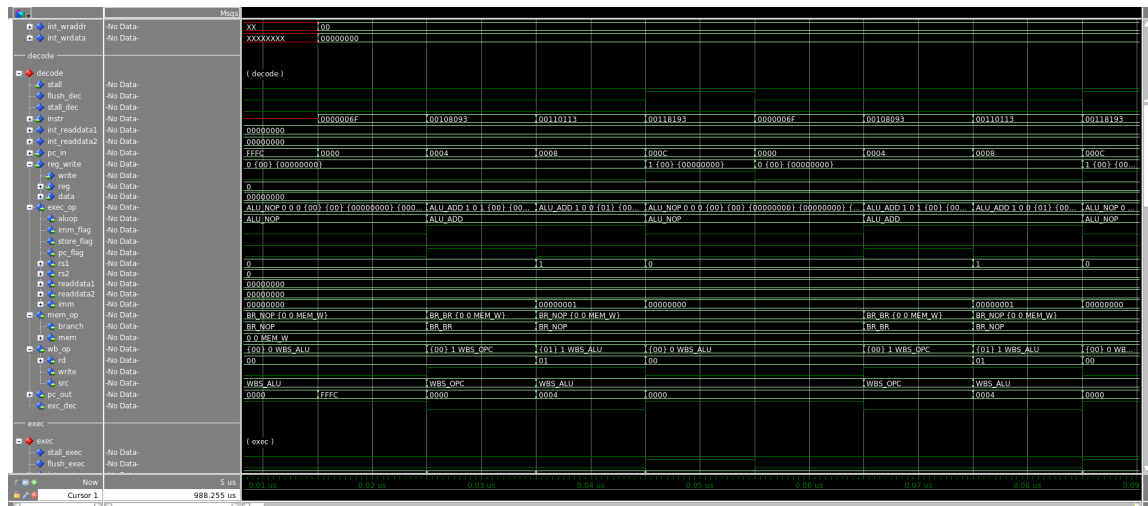


Figure 5: Simulation screenshot for Listing ??.

Make sure that at least the following signals are visible in Figure 4: the program counter in the fetch stage, the instruction being fetched, the content of registers x1, x2 and x3 as well as the signals **wraddr**, **wrdata** and **regwrite** of the register file.

Listing 2: Assembler example for branches

```
loop:  j loop
      addi x1, x1, 1
      addi x2, x2, 1
      addi x3, x3, 1
```

Synthesis Results

Table 1: Resource usage by entity, including resources used by sub-entities.

	LC Combinationals	LC Registers	Memory Bits
Fetch Stage	80	2	0
Decode Stage	253	2	0
– Register File	1132	99	0
Execute Stage	2229	6	0
– ALU	1: 517, 2:16	1: 0, 2: 0	1: 0, 2: 0
Memory Stage	154	6	0
– Memory Unit	85	0	0
Write-Back Stage	135	0	0
Forwarding Unit	1: 10, 2:5	1:0, 2:0	1: 0, 2:0
Control Unit	14	0	0
Sum	4630	109	0

Question: What is the maximum frequency of your design?

Answer: In the slow 1200mV 85C Model that's 80.72 MHz.

Question: Where is the critical path of your design?

Answer: That's the forwarding of values via both the forwarding units.