ADA LAB PROGRAM 2

AIM: write a program to obtain the topological ordering of vertices in a given digraph.

SOURCE CODE

```
#include <stdio.h>
const int MAX = 10;
void fnTopological(int a[MAX][MAX], int n);
int main(void)
{
  int a[MAX][MAX],n;
  int i,j;
  printf("Topological Sorting Algorithm -\n");
  printf("\nEnter the number of vertices : ");
  scanf("%d",&n);
  printf("Enter the adjacency matrix -\n");
  for (i=0; i<n; i++)
    for (j=0; j<n; j++)
       scanf("%d",&a[i][j]);
  fnTopological(a,n);
  printf("\n");
  return 0;
}
void fnTopological(int a[MAX][MAX], int n)
  int in[MAX], out[MAX], stack[MAX], top=-1;
  int i,j,k=0;
```

```
for (i=0;i<n;i++)
{
  in[i] = 0;
  for (j=0; j<n; j++)
    if (a[j][i] == 1)
      in[i]++;
}
while(1)
{
  for (i=0;i<n;i++)
    if (in[i] == 0)
    {
       stack[++top] = i;
      in[i] = -1;
    }
  }
  if (top == -1)
    break;
  out[k] = stack[top--];
  for (i=0;i<n;i++)
  {
    if (a[out[k]][i] == 1)
       in[i]--;
  }
  k++;
}
```

```
printf("Topological Sorting (JOB SEQUENCE) is:- \n");
for (i=0;i<k;i++)
    printf("%d ",out[i] + 1);
}</pre>
```

OUTPUT SCREENSHOT