```
1 #include "bintree.h"
 2 #include <iostream>
 3
 4 #include <queue>
 5 #include <cmath>
 6 #include <iomanip>
 8 using namespace std;
 9
10 template <class T>
11 void MostrarArbol(const bintree<T> &A, typename bintree<T>::node root)
12 {
13
       queue<typename bintree<T>::node> colaNodos;
14
       int totalNodos = A.size();
15
       int techo = log2(totalNodos + 1);
       colaNodos.push(root);
16
17
       int pot = 0;
18
       while (colaNodos.size() > 0)
19
20
           int niveles = colaNodos.size();
21
           while (niveles > 0)
22
           {
23
                typename bintree<T>::node nodoAux = colaNodos.front();
24
                colaNodos.pop();
25
                cout << setw((niveles == pow(2, pot)) ? pow(2, (techo - pot)) : pow(2,
   (techo - pot + 1)));
26
                cout << *nodoAux;</pre>
27
                if (!nodoAux.left().null())
28
                    colaNodos.push(nodoAux.left());
29
                if (!nodoAux.right().null())
30
                    colaNodos.push(nodoAux.right());
31
               niveles--;
32
           }
33
           pot++;
34
           cout << endl;</pre>
35
       }
36 }
37
38 double valor(char a)
39 {
40
       return (double)a;
41 }
42
43 double evaluacion(bintree<char> arb, bintree<char>::node v)
44 {
45
       if (!v.null())
46
           switch (*v)
47
48
           {
49
           case '+':
50
                return evaluacion(arb, v.left()) + evaluacion(arb, v.right());
51
               break;
           case '*':
52
                return evaluacion(arb, v.left()) * evaluacion(arb, v.right());
53
54
                break;
55
           case '-':
                return evaluacion(arb, v.left()) - evaluacion(arb, v.right());
56
57
                break;
58
           case '/':
                return evaluacion(arb, v.left()) / evaluacion(arb, v.right());
59
```

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```
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120 MostrarArbol(arb, arb.root());
121
122 cout << "El valor del arbol es --> " << evaluacion(arb, arb.root()) << endl;
123 }
```

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