```
1 #include <iostream>
 2 #include <string>
 3 #include <list>
 4
 5 using namespace std;
 6
 7 template <typename T>
 8 void elimina elemento(list<T> &1, const T &elem)
9 {
10
       typename list<T>::iterator p = 1.begin();
11
       while (p != l.end())
12
       {
           if (*p == elem)
13
               p = 1.erase(p);
14
15
           else
16
               p++;
17
       }
18 }
19
20 template <typename T>
21 void mostrar_lista(const list<T> &1)
22 {
23
       typename list<T>::const_iterator p;
24
       for(p=1.begin();p!=1.end();p++)
25
           cout << *p << " ";
26
27
       }
28
       cout << endl;</pre>
29 }
30
31 int main()
32 {
       list<int> aux;
33
34
       aux.push_back(2);
35
       aux.push_back(1);
36
       aux.push back(1);
       aux.push_back(1);
37
       aux.push_back(1);
38
39
       aux.push_back(5);
40
       aux.push_back(3);
41
       mostrar_lista(aux);
42
       elimina_elemento(aux,1);
43
       mostrar_lista(aux);
44
45 }
```

localhost:4649/?mode=clike 1/1