```
1 [

    MODULE Implementation -

 2
      ALGORITHM:
3
         0: Choose i, j \in [1 ... n]: Find_p(i) \vee Unite_p(i, j)
 5
             Find_p(c):
 7
 8
          F1:
                 u = c
                  \text{if } F[u].bit = 1 \ goto \ FR \ \ \text{else} \ \ goto \ F3    
 9
10
         F3:
                 a = READ(u); goto F4 or F7
         F4:
                 b = READ(a.parent)
11
                 if b.bit = 1: u = a.parent; goto FR
12
                 CAS(F[u], [a.parent, a.rank, 0], [b.parent, a.rank, 0]); goto F2
13
         F6:
         F7:
                 u = v; goto F2
14
         FR:
                 return u
15
             Unite_p(c, d):
17
         U1: u = c; v = d
18
               u = Find_p(u)
19
          U2: v = Find_p(v)
20
          U3: if u = v goto UR
21
          U4: a = [u_p, u_r, u_b] = READ(u)
22
23
          U5: b = [v_p, v_r, v_b] = READ(v)
          U6: if a.rank < b.rank then CAS(F[u], [a.parent, a.rank, 1], [v, a.rank, 0])
24
          \label{eq:u-r} \textit{U6: elif } \textit{u-r} > \textit{v-r} \text{ then } \textit{CAS}(\textit{F[v]}, \, [\textit{b.parent}, \, \textit{b.rank}, \, 1], \, [\textit{u}, \, \textit{b.rank}, \, 0])
25
26
          U6: else:
          U6:
                   if u < v then CAS(F[u], [a.parent, a.rank, 1], [v, a.rank, $])
27
                   else: CAS(F[v], [b.parent, b.rank, 1], [u, b.rank, \$])
28
          U6:
          U7: u = Find_p(u)
29
          U8: v = Find_p(v); goto U3
30
          \mathit{UR}: return \mathit{ACK}
31
32
    EXTENDS FiniteSets, Integers
    CONSTANT BOT, ACK, PROCESSES, N
35
    VARIABLES pc, F, u_{-}F, a_{-}F, b_{-}F, u_{-}U, v_{-}U, a_{-}U, b_{-}U, c, d, M
    NodeSet \triangleq
37
                                 1 \dots N
    Assume NisNat \triangleq
                                   (N \in Nat) \wedge (N > 0)
    \texttt{ASSUME} \ \textit{AckBotDef} \ \stackrel{\triangle}{=} \ \textit{BOT} \notin \textit{NodeSet} \land \textit{ACK} \notin \textit{NodeSet} \land \textit{BOT} \neq \textit{ACK}
    ASSUME ExistProc \triangleq PROCESSES \neq \{\}
      Line Definitions
42
    varlist \triangleq
                              \langle pc, F, u_{-}F, a_{-}F, b_{-}F, u_{-}U, v_{-}U, a_{-}U, b_{-}U, c, d, M \rangle
43
      Type Sets
45
    PCSet \triangleq
                                 { "0", "F1", "F2", "F3", "F4", "F5", "F6", "F7", "FR",
46
                                        "U1", "U2", "U3", "U4", "U5", "U6", "U7", "U8", "UR",
47
```

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"F1U1", "F2U1", "F3U1", "F4U1", "F5U1", "F6U1", "F7U1", "F8U1", "FRU1"
48
                                                 "F2U2", "F3U2", "F4U2", "F5U2", "F6U2", "F7U2", "F8U2"
                                       "F1U2"
                                                                                                                                     "FRU2"
49
                                       "F1U7", "F2U7", "F3U7", "F4U7", "F5U7", "F6U7", "F7U7", "F8U7", "FRU7",
50
                                       "F1U8", "F2U8", "F3U8", "F4U8", "F5U8", "F6U8", "F7U8", "F8U8", "FRU8"}
51
     FieldSet \triangleq
                               [parent: NodeSet, rank: Nat, bit: \{0, 1\}]
52
    StateSet \triangleq
                               \{A \in [NodeSet \rightarrow NodeSet] : \forall i \in NodeSet : A[A[i]] = A[i]\}
                                [PROCESSES \rightarrow NodeSet \cup \{BOT\} \cup \{ACK\}]
     ReturnSet \triangleq
     OpSet \stackrel{\triangle}{=}
                                [PROCESSES \rightarrow \{ \text{"F"}, \text{"U"}, BOT \}]
     ArgSet \triangleq
                                [PROCESSES \rightarrow \{BOT\} \cup NodeSet \cup NodeSet \times NodeSet]
56
     Configs \triangleq
                               [sigma:StateSet, ret:ReturnSet, op:OpSet, arg:ArgSet]
      InitStates
59
    InitState \triangleq
                               [i \in NodeSet \mapsto i]
    InitF \triangleq
                               [i \in NodeSet \mapsto [parent \mapsto i, rank \mapsto 0, bit \mapsto 1]]
    InitRet \triangleq
                               [p \in PROCESSES \mapsto BOT]
    InitOp \triangleq
                               [p \in PROCESSES \mapsto BOT]
    InitArg \triangleq
                               [p \in PROCESSES \mapsto BOT]
      Initial state of algorithm
67
68
     Init \triangleq
                          \land pc = [p \in PROCESSES \mapsto "0"]
                          \wedge F = InitF
69
                          \land a\_F \in [PROCESSES \rightarrow FieldSet]
70
                          \land b\_F \in [PROCESSES \rightarrow FieldSet]
71
                          \land u\_F \in [PROCESSES \rightarrow NodeSet]
72
                          \land a_-U \in [PROCESSES \rightarrow FieldSet]
73
                          \land b\_U \in [PROCESSES \rightarrow FieldSet]
74
                          \land u\_U \in [PROCESSES \rightarrow NodeSet]
75
                          \land v_{-}U \in [PROCESSES \rightarrow NodeSet]
76
                          \land c \in [PROCESSES \rightarrow NodeSet]
77
                          \land d \in [PROCESSES \rightarrow NodeSet]
78
                          \land M = \{[sigma \mapsto InitState, ret \mapsto InitRet, op \mapsto InitOp, arg \mapsto InitArg]\}
79
      Find operation
81
     F1(p) \triangleq
                            \wedge u_{-}F' = [u_{-}F \text{ EXCEPT } ![p] = c[p]]
82
                            \land \lor pc[p] = \text{``F1''}
                                                           \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{``F2''}]
83
                                 \lor pc[p] = \text{``F1U1''} \land pc' = [pc \text{ EXCEPT } ![p] = \text{``F2U1''}]
84
                                 \vee pc[p] = \text{``F1U2''} \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{``F2U2''}]
85
                                 \lor pc[p] = \text{``F1U7''} \land pc' = [pc \text{ EXCEPT }![p] = \text{``F2U7''}]
86
                                 \lor pc[p] = \text{``F1U8''} \land pc' = [pc \text{ EXCEPT } ![p] = \text{``F2U8''}]
87
                            \land UNCHANGED \langle F, a_-F, b_-F, u_-U, v_-U, a_-U, b_-U, c, d, M \rangle
88
     F2(p) \triangleq
                            \wedge IF F[u_{-}F[p]].bit = 1
                                       THEN
                                                    \vee pc[p] = \text{``F2''}
                                                                              \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FR"}]
91
                                                    \vee\ pc[p]=\text{``F2U1''}
                                                                              \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU1"}]
92
                                                    \vee pc[p] = \text{``F2U2''}
                                                                              \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU2"}]
93
```

```
\wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU7"}]
                                                             \vee pc[p] = \text{``F2U7''}
 94
                                                                                           \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU8"}]
                                                             \vee pc[p] = \text{``F2U8''}
 95
                                              ELSE
                                                             \vee pc[p] = \text{``F2''}
                                                                                           \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F3''}]
 96
                                                             \vee pc[p] = \text{``F2U1''}
                                                                                           \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F3U1"}]
 97
                                                             \vee pc[p] = \text{``F2U2''}
                                                                                           \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F3U2''}]
 98
                                                             \vee pc[p] = \text{``F2U7''}
                                                                                           \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F3U7"}]
 99
                                                             \vee pc[p] = \text{``F2U8''}
                                                                                           \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F3U8"}]
100
                                  \land \text{ IF } F[u\_F[p]].bit = 1 \land pc[p] = \text{``F2''}
101
                                              THEN M' = \{t \in Configs : \exists told \in M : \land told.ret[p] = BOT\}
102
                                                                                                                \land t.sigma = told.sigma
103
                                                                                                                \land t.ret = [told.ret \ \texttt{EXCEPT} \ ![p] = u\_F[p]
104
                                                                                                                \wedge t.op = told.op
105
                                                                                                                \land t.arg = told.arg
106
                                              ELSE M' = M
107
                                  \land UNCHANGED \langle F, a_-F, b_-F, u_-F, u_-U, v_-U, a_-U, b_-U, c, d \rangle
108
                                  \land \ a_{-}F' = [a_{-}F \ \text{EXCEPT} \ ![p] = F[u_{-}F[p]]]
110
                                  \land \lor pc[p] = \text{``F3''}
                                                                    \land (pc' = [pc \text{ EXCEPT } ! [p] = \text{``F4''}]
                                                                                                                            \vee pc' = [pc \text{ EXCEPT } ! [p] = \text{"F7"}]
111
                                       \lor pc[p] = \text{``F3U1''} \land (pc' = [pc \text{ EXCEPT }![p] = \text{``F4U1''}] \lor pc' = [pc \text{ EXCEPT }![p] = \text{``F7U}]
112
                                       \lor pc[p] = \text{``F3U2''} \land (pc' = [pc \text{ EXCEPT } ![p] = \text{``F4U2''}] \lor pc' = [pc \text{ EXCEPT } ![p] = \text{``F7U}]
113
                                       \lor pc[p] = \text{``F3U7''} \land (pc' = [pc \text{ EXCEPT }![p] = \text{``F4U7''}] \lor pc' = [pc \text{ EXCEPT }![p] = \text{``F7U}]
114
                                       \lor pc[p] = \text{``F3U8''} \land (pc' = [pc \text{ EXCEPT }![p] = \text{``F4U8''}] \lor pc' = [pc \text{ EXCEPT }![p] = \text{``F7U8''}]
115
                                  \land UNCHANGED \langle F, u_-F, b_-F, u_-U, v_-U, a_-U, b_-U, c, d, M \rangle
116
       F4(p) \triangleq
                                  \wedge b F' = [b F \text{ EXCEPT } ! [p] = F[a F[p].parent]]
118
                                  \land \lor pc[p] = \text{``F4''}
                                                                     \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F5''}]
119
                                       \vee pc[p] = \text{``F4U1''}
                                                                     \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F5U1''}]
120
                                       \vee pc[p] = \text{``F4U2''}
                                                                     \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F5U2''}]
121
                                       \vee pc[p] = \text{``F4U7''}
                                                                     \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F5U7"}]
122
                                       \vee pc[p] = \text{``F4U8''}
                                                                   \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F5U8''}]
123
                                  \land Unchanged \langle F, u_-F, a_-F, u_-U, v_-U, a_-U, b_-U, c, d, M \rangle
124
       F5(p) \triangleq
                                  \wedge IF b_{-}F[p].bit = 1
126
                                              THEN
                                                            \wedge u_{-}F' = [u_{-}F \text{ EXCEPT } ![p] = a_{-}F[p].parent]
127
                                                            \land \lor pc[p] = \text{``F5''}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FR"}]
128
                                                                 \vee pc[p] = \text{``F5U1''}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU1"}]
129
                                                                 \vee pc[p] = \text{``F5U2''}
                                                                                               \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU2"}]
130
                                                                 \vee pc[p] = \text{``F5U7''}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU7"}]
131
                                                                 \vee pc[p] = \text{``F5U8''}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"FRU8"}]
132
                                                            \wedge u_{-}F' = u_{-}F
133
                                             ELSE
                                                            \land \lor pc[p] = \text{``F5''}
                                                                                                \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F6''}]
134
                                                                 \vee pc[p] = \text{``F5U1''}
                                                                                                \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F6U1''}]
135
                                                                 \vee pc[p] = \text{"F5U2"}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F6U2''}]
136
                                                                 \vee pc[p] = \text{``F5U7''}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F6U7''}
137
                                                                 \vee pc[p] = \text{"F5U8"}
                                                                                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F6U8"}]
138
                                  \wedge IF b_{-}F[p].bit = 1 \wedge pc[p] = "F5"
139
```

```
THEN M' = \{t \in Configs : \exists told \in M : \land told.ret[p] = BOT\}
140
                                                                                                     \land t.sigma = told.sigma
141
                                                                                                     \wedge t.ret = [told.ret \ EXCEPT \ ![p] = a\_F[p].pe
142
                                                                                                     \wedge t.op = told.op
143
                                                                                                     \land t.arg = told.arg
144
                                          ELSE M' = M
145
                               \land UNCHANGED \langle F, a_-F, b_-F, u_-F, u_-U, v_-U, a_-U, b_-U, c, d \rangle
146
      F6(p) \triangleq
148
                               \wedge IF (F[u\_F[p]] = [parent \mapsto a\_F[p].parent, rank \mapsto a\_F[p].rank, bit \mapsto 0])
                                           THEN
                                                         \land F' = [F \text{ EXCEPT } ! [u\_F[p]] = [parent \mapsto b\_F[p].parent, rank \mapsto a\_F[p].r
149
150
                                \land \quad \lor \mathit{pc}[p] = \text{``F6''}
                                                                 \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F2''}]
151
                                     \vee pc[p] = \text{``F6U1''}
                                                                 \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F2U1"}]
152
                                     \vee pc[p] = \text{``F6U2''}
                                                                \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F2U2''}]
153
                                     \vee pc[p] = \text{``F6U7''}
154
                                                                \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F2U7"}]
                                     \vee pc[p] = \text{``F6U8''}
                                                                \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"F2U8"}]
155
                               \land UNCHANGED \langle a\_F, b\_F, u\_F, u\_U, v\_U, a\_U, b\_U, c, d, M \rangle
156
      F7(p) \triangleq
                               \land u\_F' = [u\_F \text{ except } ![p] = a\_F[p].parent]
159
                                \wedge \vee pc[p] = \text{``F7''}
160
                                                                \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F2''}]
                                     \vee pc[p] = \text{"F7U1"}
                                                                \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{"F2U1"}]
161
                                     \vee pc[p] = \text{``F7U2''}
                                                                \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"F2U2"}]
162
                                     \vee pc[p] = \text{"F7U7"}
                                                                \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{"F2U7"}]
163
                                     \vee pc[p] = \text{``F7U8''}
                                                              \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"F2U8"}]
164
                                \land UNCHANGED \langle F, a_-F, b_-F, u_-U, v_-U, a_-U, b_-U, c, d, M \rangle
165
      FR(p) \triangleq
                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = "0"]
167
                                                                \wedge pc' = [pc \text{ EXCEPT } ![p] = "0"]
                                \land \lor pc[p] = \text{``FR''}
168
                                                                \wedge u_{-}U' = u_{-}U
169
                                                                 \land M' = \{t \in Configs : \exists told \in M : \land told.ret[p] = u\_F[p]\}
170
                                                                                                                           \land t.sigma = told.sigma
171
172
                                                                                                                           \wedge t.ret = [told.ret \text{ except } !
                                                                                                                           \land t.op = [told.op \ EXCEPT \ !]
173
                                                                                                                           \wedge t.arg = [told.arg \ EXCEPT]
174
                                     \vee pc[p] = \text{"FRU1"} \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{"U2"}]
175
                                                                \wedge u_{-}U' = [u_{-}U \text{ EXCEPT } ![p] = u_{-}F[p]]
176
                                                                 \wedge M' = M
177
                                     \vee pc[p] = \text{``FRU2''}
                                                               \wedge pc'
                                                                         =[pc \text{ EXCEPT } ![p] = \text{"U3"}]
178
                                                                \wedge v_{-}U' = [v_{-}U \text{ EXCEPT } ![p] = u_{-}F[p]]
179
                                                                 \wedge M' = M
180
                                     \vee pc[p] = \text{"FRU7"} \wedge pc' = [pc \text{ EXCEPT }![p] = \text{"U8"}]
181
                                                                \wedge u_{-}U' = [u_{-}U \text{ EXCEPT } ![p] = u_{-}F[p]]
182
                                                                 \wedge M' = M
183
                                     \vee pc[p] = \text{"FRU8"} \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{"U3"}]
184
                                                                \land v_{-}U' = [v_{-}U \text{ EXCEPT } ![p] = u_{-}F[p]]
185
```

```
\wedge M' = M
186
                               \land \ \mathsf{UNCHANGED} \ \langle F, \ a\_F, \ b\_F, \ u\_F, \ u\_U, \ v\_U, \ a\_U, \ b\_U, \ c, \ d \rangle
187
       U1(p) \triangleq
                               \land pc[p] = \text{"U1"}
189
                               \wedge pc'
                                          =[pc \text{ EXCEPT } ![p] = \text{"F1U1"}]
190
                               \wedge u_{-}U' = [u_{-}U \text{ EXCEPT } ![p] = c[p]]
191
                               \wedge v_{-}U' = [v_{-}U \text{ EXCEPT } ![p] = d[p]]
192
                               \land Unchanged \langle F, u\_F, a\_F, b\_F, a\_U, b\_U, c, d, M \rangle
193
       U2(p) \triangleq
                               \wedge pc[p] = \text{"U2"}
195
                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F1U2''}]
196
                               \wedge c' = [c \text{ EXCEPT } ![p] = v_{-}U[p]]
197
                               \land UNCHANGED \langle F, u_-F, a_-F, b_-F, a_-U, b_-U, u_-U, v_-U, d, M \rangle
198
       U3(p) \triangleq
                               \wedge pc[p] = \text{``U3''}
200
                               \wedge IF u_-U[p] = v_-U[p]
201
202
                                          THEN
                                                       \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"UR"}]
                                                       \land M' = \{t \in Configs : \exists told \in M : \}
203
                                                                                             \lor \land told.ret[p] = BOT
204
                                                                                                 \land t.sigma = told.sigma
205
                                                                                                 \wedge t.ret = [told.ret \ EXCEPT \ ![p] = ACK]
206
                                                                                                 \wedge t.op = told.op
207
                                                                                                 \wedge t.arg = told.arg
208
                                                                                             \lor \land told.ret[p] = ACK
209
                                                                                                 \land t.sigma = told.sigma
210
                                                                                                 \land t.ret = told.ret
211
                                                                                                 \wedge t.op = told.op
212
                                                                                                 \land t.arg = told.arg
213
                                                       \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"U4"}]
                                          ELSE
214
                                                       \wedge M' = M
215
                               \land UNCHANGED \langle F, u\_F, a\_F, b\_F, u\_U, v\_U, a\_U, b\_U, u\_U, v\_U, c, d \rangle
216
       U4(p) \triangleq
                               \wedge pc[p] = \text{``U4''}
218
                               \wedge pc' = [pc \text{ EXCEPT } ![p] = \text{"U5"}]
219
                               \wedge a_{-}U' = [a_{-}U \text{ EXCEPT } ![p] = F[u_{-}U[p]]]
220
                               \land UNCHANGED \langle F, u_-F, a_-F, b_-F, u_-U, v_-U, b_-U, c, d, M \rangle
221
       U5(p) \triangleq
223
                               \wedge pc[p] = \text{``U5''}
                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{"U6"}]
224
                               \wedge b_{-}U' = [b_{-}U \text{ EXCEPT } ![p] = F[v_{-}U[p]]]
225
                               \land UNCHANGED \langle F, u\_F, a\_F, b\_F, u\_U, v\_U, a\_U, c, d, M \rangle
^{226}
       U6(p) \triangleq
                               \wedge pc[p] = \text{``U6''}
228
                               \land IF a_U[p].rank < b_U[p].rank
^{229}
                                                  THEN IF F[u_{-}U[p]] = [parent \mapsto a_{-}U[p].parent, rank \mapsto a_{-}U[p].rank, bit \mapsto 1]
230
                                                                             \wedge F' = [F \text{ EXCEPT } ! [u\_U[p]] = [parent \mapsto v\_U[p], rank \mapsto
231
                                                                             \land M' = \{t \in Configs : \exists told \in M : \land t.ret = [told.ret \ EXC]\}
232
```

```
\land t.sigma = [i \in Node]
233
234
235
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \wedge t.op = told.op
236
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \land t.arg = told.arg
237
                                                                                                                                                                                                                                                                     ELSE
                                                                                                                                                                                                                                                                                                                           \wedge \, F' \, = F
238
                                                                                                                                                                                                                                                                                                                           \wedge M' = M
239
                                                                                                                                                      ELSE IF a_{-}U[p].rank < b_{-}U[p].rank
240
                                                                                                                                                                                                                Then if F[v\_U[p]] = [parent \mapsto b\_U[p].parent, rank \mapsto b\_U[p].rank, bit \mapsto 1]
241
                                                                                                                                                                                                                                                                                                                               \wedge F' = [F \text{ EXCEPT } ! [v_U[p]] = [parent \mapsto u_U[p], rank \mapsto v_U[p]]
242
                                                                                                                                                                                                                                                                                                                               \land M' = \{t \in Configs : \exists told \in M : \land t.ret = [told.ret \ Exc
243
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     \land t.sigma = [i \in Nod]
245
246
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     \wedge t.op = told.op
247
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     \land t.arg = told.arg
248
                                                                                                                                                                                                                                                                                                                               \wedge F' = F
                                                                                                                                                                                                                                                                         ELSE
249
                                                                                                                                                                                                                                                                                                                                \wedge M' = M
250
                                                                                                                                                      ELSE
251
                                                                                                                                                                                             IF u_{-}U[p] < v_{-}U[p] ranks are equal
252
                                                                                                                                                                                                                                                       THEN IF F[u_{-}U[p]] = [parent \mapsto a_{-}U[p].parent, rank \mapsto a_{-}U[p].rank, b
253
                                                                                                                                                                                                                                                                                                                                                                      \lor \land F' = [F \text{ EXCEPT } ! [u_{-}U[p]] = [parent \mapsto v_{-}U]
254
                                                                                                                                                                                                                                                                                                                                                                                           \land M' = \{t \in Configs : \exists told \in M : \land t.ret = [told \in M] : \land t.ret 
255
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \land t.sigma =
256
257
258
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \wedge t.op = to
259
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               \land t.arg = t
260
                                                                                                                                                                                                                                                                                                                                                                       \lor \land F' = [F \text{ EXCEPT } ! [u_{-}U[p]] = [parent \mapsto v_{-}U]
261
                                                                                                                                                                                                                                                                                                                                                                                           \wedge M' = M
262
                                                                                                                                                                                                                                                                                                                                                                       \wedge F' = F
                                                                                                                                                                                                                                                                                                                 ELSE
263
                                                                                                                                                                                                                                                                                                                                                                        \wedge M' = M
264
                                                                                                                                                                                                                                                       ELSE IF F[v_{-}U[p]] = [parent \mapsto b_{-}U[p].parent, rank \mapsto b_{-}U[p].rank, b_{-}U[p].parent
265
                                                                                                                                                                                                                                                                                                                                                                       \vee \wedge F' = [F \text{ EXCEPT } ! [v_{-}U[p]] = [parent \mapsto u_{-}U]
266
                                                                                                                                                                                                                                                                                                                                                                                           \land M' = \{t \in Configs : \exists told \in M : \land t.ret = [told \in M] : \land t.ret 
267
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \land t.sigma =
268
269
270
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \wedge t.op = to
271
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               \wedge t.arg = t
272
                                                                                                                                                                                                                                                                                                                                                                        \vee \wedge F' = F
273
                                                                                                                                                                                                                                                                                                                                                                                           \wedge M' = M
274
                                                                                                                                                                                                                                                                                                                                                                       \wedge \, F' \, = F
                                                                                                                                                                                                                                                                                                                ELSE
275
                                                                                                                                                                                                                                                                                                                                                                       \wedge M' = M
276
```

 $\wedge pc' = [pc \text{ EXCEPT } ![p] = \text{``U7''}]$ 

277

```
\land UNCHANGED \langle u\_F, a\_F, b\_F, u\_U, v\_U, a\_U, b\_U, c, d \rangle
278
      U7(p) \triangleq
                               \wedge pc[p] = \text{``U7''}
280
                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = \text{``F1U7''}]
281
                               \wedge c' = [c \text{ EXCEPT } ![p] = u_{-}U[p]]
282
                               \land UNCHANGED \langle F, u_-F, a_-F, b_-F, u_-U, v_-U, a_-U, b_-U, d, M \rangle
283
       U8(p) \triangleq
                               \wedge pc[p] = \text{"U8"}
285
                               \land pc' = [pc \text{ EXCEPT } ! [p] = \text{"F1U8"}]
286
                               \wedge c' = [c \text{ EXCEPT } ![p] = v_{-}U[p]]
287
                               \land UNCHANGED \langle F, u_-F, a_-F, b_-F, u_-U, v_-U, a_-U, b_-U, d, M \rangle
288
       UR(p) \triangleq
                               \land \ pc[p] = \text{``UR''}
290
                               \wedge pc' = [pc \text{ EXCEPT } ! [p] = "0"]
291
292
                              \land M' = \{t \in Configs : \exists told \in M : \land told.ret[p] = ACK\}
                                                                                 \land t.sigma = told.sigma
293
294
                                                                                 \land t.ret = [told.ret \ EXCEPT \ ![p] = BOT]
                                                                                 \land t.op = [told.op \ EXCEPT \ ![p] = BOT]
295
                                                                                 \land t.arg = [told.arg \ EXCEPT \ ![p] = BOT] \}
296
                              \land UNCHANGED \langle F, u\_F, a\_F, b\_F, u\_U, v\_U, a\_U, b\_U, c, d \rangle
297
299
      Decide(p) \triangleq
                              \wedge pc[p] = "0"
                               \land \lor \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``F1''}]
300
                                        \land \exists i \in NodeSet :
                                                                     \wedge c' = [c \text{ EXCEPT } ![p] = i]
301
                                                                     \land M' = \{t \in Configs : \exists told \in M : \land told.ret[p] = BOT\}
302
                                                                                                                        \wedge told.op[p] = BOT
303
                                                                                                                        \land told.arg[p] = BOT
304
                                                                                                                        \land t.sigma = told.sigma
305
                                                                                                                        \wedge t.op = [told.op \text{ except}]
306
                                                                                                                        \wedge t.arg = [told.arg \ EXCEP]
307
308
                                                                                                                        \land t.ret = told.ret
                                        \land UNCHANGED \langle F, u_-F, a_-F, b_-F, u_-U, v_-U, a_-U, b_-U, d \rangle
309
                                   \lor \land pc' = [pc \text{ EXCEPT } ! [p] = \text{``U1''}]
310
                                        \land \exists i \in NodeSet : \exists j \in NodeSet :
311
                                               \wedge c' = [c \text{ EXCEPT } ! [p] = i]
312
                                               \wedge d' = [d \text{ EXCEPT } ![p] = j]
313
314
                                               \land M' = \{t \in Configs : \exists told \in M : \land told.ret[p] = BOT\}
                                                                                                  \land told.op[p] = BOT
315
316
                                                                                                  \land told.arg[p] = BOT
                                                                                                  \land t.sigma = told.sigma
317
                                                                                                  \land t.op = [told.op \ EXCEPT \ ![p] = "U"]
318
                                                                                                  \land t.arg = [told.arg \ EXCEPT \ ![p] = \langle i, j \rangle]
319
                                                                                                  \land t.ret = told.ret
320
                                        \land UNCHANGED \langle F, u_-F, a_-F, b_-F, u_-U, v_-U, a_-U, b_-U \rangle
321
     Step(p) \stackrel{\triangle}{=} \vee F1(p)
323
```

```
\vee F2(p)
324
                      \vee F3(p)
325
                      \vee F4(p)
326
                      \vee F5(p)
327
328
                         F6(p)
                      \vee F7(p)
329
                      \vee FR(p)
330
                      \vee U1(p)
331
                      \vee U2(p)
332
                      \vee U3(p)
333
                      \vee U4(p)
334
                      \vee U5(p)
335
                      \vee U6(p)
336
                      \vee U7(p)
337
                      \vee U8(p)
338
                      \vee UR(p)
339
                      \lor Decide(p)
340
     Next \triangleq
                     \exists \, p \in PROCESSES : Step(p)
344 Spec \stackrel{\triangle}{=}
                     Init \wedge \Box [Next]_{varlist}
346 L
```

 $<sup>\ \</sup>backslash \ ^* \ \mathrm{Modification} \ \mathrm{History}$ 

<sup>\ \*</sup> Last modified  $Tue\ Apr\ 22\ 17:47:15\ EDT\ 2025$  by karunram

<sup>\^\*</sup> Created Thu Apr 03 12:26:37 EDT 2025 by karunram