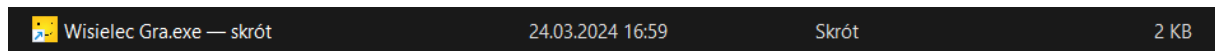


This project presents the "hangman" game that I created during my first year of studies. The time spent creating new python programs showed that many solutions should be changed in this project, but this is my first greater code. I am currently creating an application in Python using the Flask framework and the ModbusTCP communication protocol. You can read more about it in the Readme file.

Applications can be launched in two ways:

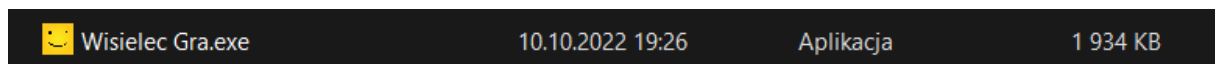
double click on:



In major folder „Python”

Or

double click on:

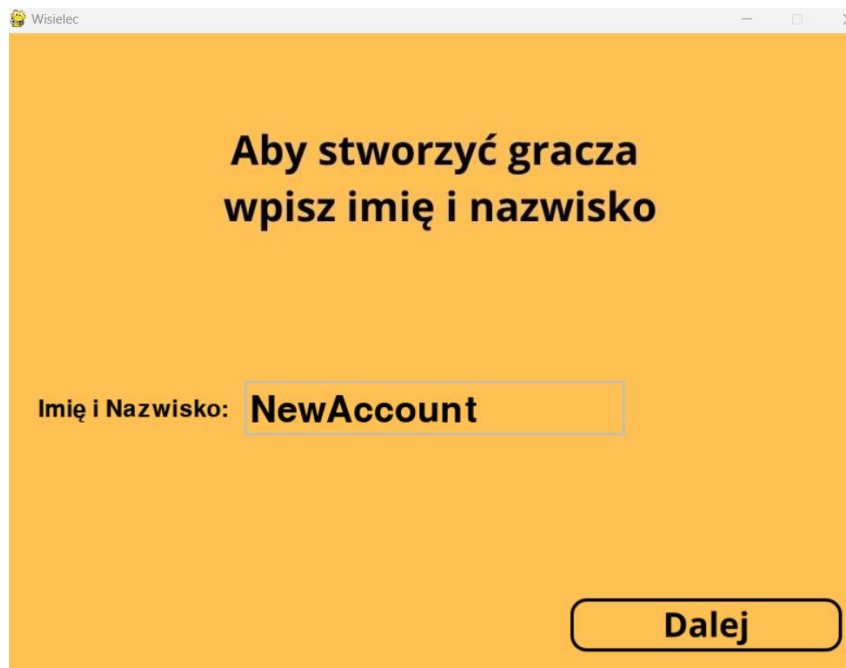


In subfolder „Hangman_game”

In this application you can create your player account. Get better and better results and more points, and then check your place in the ranking. The illustrations were created by my studymate.



Rysunek 1 The view of menu



Rysunek 2 Creating an account



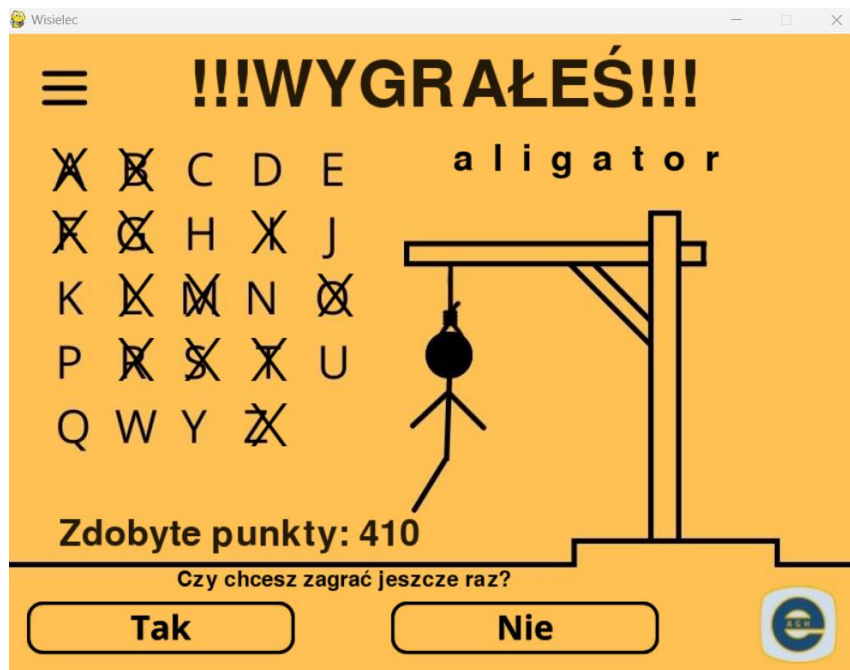
Rysunek 3 Selecting an existing account



Rysunek 4 playing



Rysunek 5 ranking



Rysunek 6 win